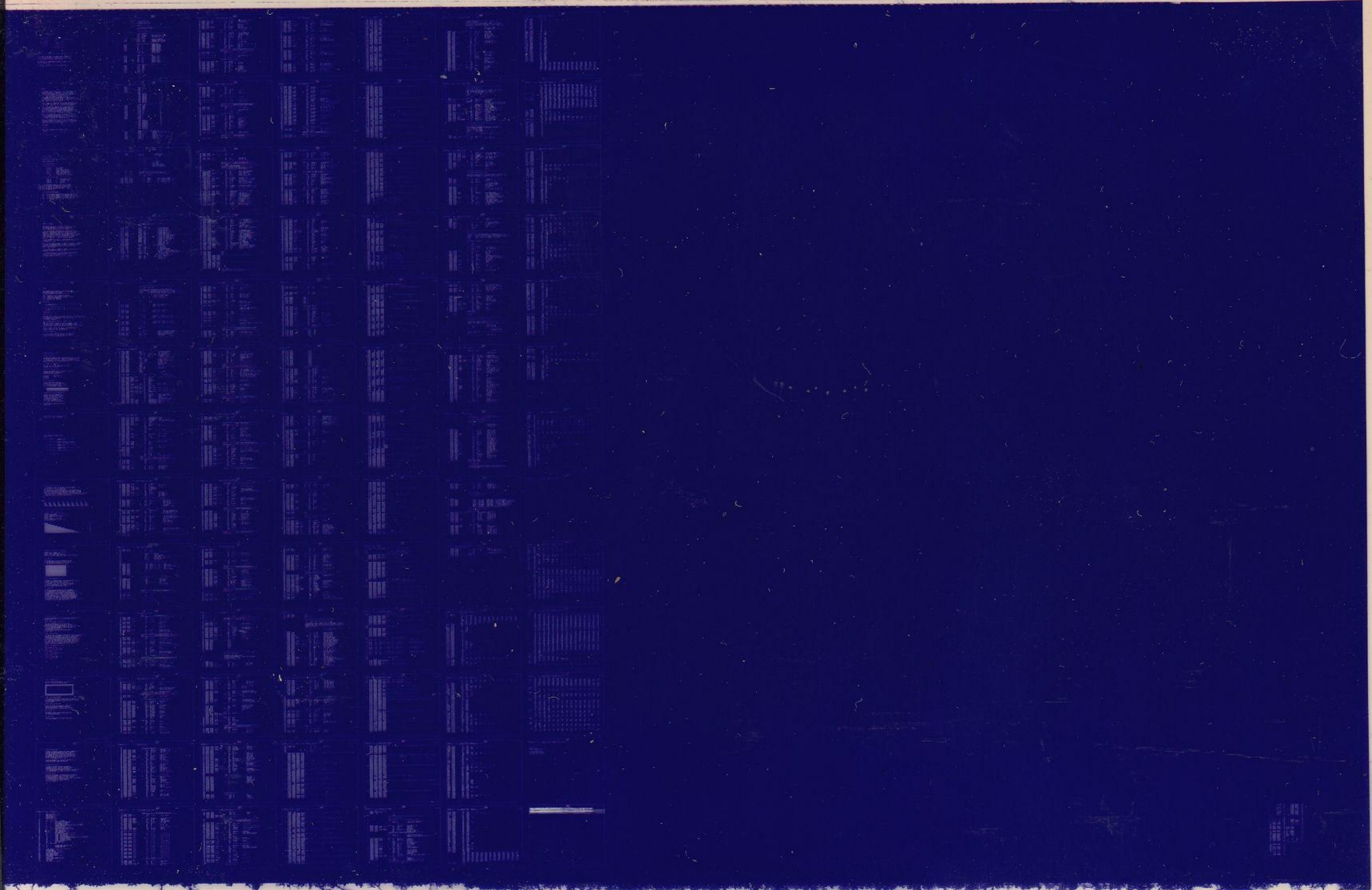


# VT50A,B,H

ACCEPTANCE TEST  
MD-11-DZVTC-C

EP-DZVTC-C-DL-A  
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FICHE 1 OF 1

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**digital**  
MADE IN USA



IDENTIFICATION

PRODUCT CODE: MAINDEC-11-DZVTC-C  
PRODUCT NAME: VT50A, B, H, 52 ACCEPTANCE TEST  
DATE CREATED: MAY 21, 1975  
DATE REVISED: OCTOBER, 1975  
MAINTAINER: DIAGNOSTIC GROUP  
AUTHOR: P NELSON/R SHOOP

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## 1. ABSTRACT

-----  
 THIS PROGRAM IS AN ACCEPTANCE TEST OF THE VT50/52 VIDEO TERMINAL. THE PROGRAM CONSISTS OF FOUR PARTS, ALL OF WHICH REQUIRE OPERATOR INSPECTION OR INTERACTION. THE PROGRAM IS CAPABLE OF HANDLING MULTIPLE UNITS IN A SEQUENTIAL DL-11 FASHION (REF 8.2).

\*\*\*\*\*

ONLY ONE VT50/52 IS TESTED AT ONE TIME.

\*\*\*\*\*

THE PROGRAM WILL DEFAULT TO THE CONSOLE TTY (REF 5.0 AND 8.2). ALL CHARACTERS AND COMMANDS ARE TESTED. IN THE KEYBOARD CHARACTER TEST THE FOLLOWING "FUNCTION" KEYS ARE NOT TESTED: BREAK, REPEAT, AUTO-PRINT, AND SCROLL.

PART 1 CONSISTS OF A SERIES OF TEST PATTERNS DISPLAYED ON THE VT50/52 SCREEN AND COPIER (REF 9. FOR DESCRIPTION). THE OPERATOR MUST VISUALLY INSPECT EACH TEST PATTERN FOR ERROR DETECTION.

PART 2 IS A KEYBOARD CHARACTER TEST. THIS TEST IS TO DETERMINE THAT THE TERMINAL IS GENERATING THE EXPECTED ASCII CODES. IN THIS TEST AN OPERATOR WILL BE REQUIRED TO FOLLOW THE INSTRUCTIONS DISPLAYED ON THE VT50/52 SCREEN AND EXECUTE THEM. DUE TO THE FLEXIBILITY OF DIFFERENT PROCESSORS OR OPTIONS, PARITY BIT TESTING MUST BE SELECTED BY THE OPERATOR. THE OPERATOR SELECTS THE TYPE OF PARITY TO BE TESTED BY SW 00-01

PART 3 IS A KEYBOARD OCTAL VALUE LOOP. WHEN A KEY IS DEPRESSED, THE OCTAL VALUE WILL BE DISPLAYED ON THE SCREEN. IF THE KEY DEPRESSED WAS PRINTABLE, IT WILL ALSO BE DISPLAYED ON THE SCREEN. IF A "DEFINED" CHARACTER, A TWO LETTER EQUALIVENT (IE. BL=BELL, ES=ESCAPE ETC.) WILL BE DISPLAYED.

PART 4 IS A KEYBOARD ECHO LOOP. WHEN A KEY IS DEPRESSED, THE CHARACTER IS ECHOED TO THE SCREEN. NO TESTING OF THE CHARACTER IS PERFORMED. THIS ALLOWS THE OPERATOR A 'LOCAL' MODE OF OPERATION BETWEEN THE VT50/52 AND THE HOST COMPUTER.

## 2. REQUIREMENTS

## 2.1 EQUIPMENT

PDP-11 FAMILY COMPUTER WITH 8K WORDS OF MEMORY  
 VT50A, B, H, 52 VIDEO TERMINAL CONNECTED VIA A DL-11A/B TYPE INTERFACE.

## 2.2 STORAGE

THIS PROGRAM USES 8K OF MEMORY.

### 3. LOADING PROCEDURE

PROCEDURE FOR NORMAL BINARY TAPES SHOULD BE FOLLOWED.

### 4. STARTING PROCEDURE

#### 4.1 CONTROL SWITCH SETTINGS

##### STANDARD PDP-11 FORMAT

SW 15 = 1	HALT ON ERROR
SW 14 = 1	LOOP ON TEST
SW 13 = 1	INHIBIT ERROR TYPEOUTS
SW 12 = 1	INHIBIT PROGRAM SUB-TEST DELAY
SW 11 = 1	INHIBIT COPIER TESTING
SW 10 = 1	ENABLE "SAVE COPIER PAPER" MODE
SW 08 = 1	LOOP ON TEST IN SWR <4:0>
SW 07 = 1	KEYBOARD CONTROL OF THE TEST <SW 8 AND SW 7 = 1 IS AN ERROR>

##### KEYBOARD CHARACTER TEST ONLY

SW02 =	1	ENABLE PARITY BIT TEST
SW00-01=	00	EVEN PARITY CHECK
SW00-01=	01	ODD PARITY CHECK
SW00-01=	10	ALWAYS A 0
SW00-01=	11	ALWAYS A 1

SPECIAL NOTE: IF THE COMPUTER UTILIZED IS A LSI 11 OR A COMPUTER WITHOUT A SWITCH REGISTER, THE PROGRAM WILL UTILIZE LOCATIONS 174 AND 176 AS A "DISPLAY" REGISTER AND A "SWITCH" REGISTER RESPECTIVELY. THE OPERATOR WILL BE RESPONSIBLE FOR THE LOADING OF THE "SWITCH" REGISTER LOCATION PRIOR TO STARTING OR RESTARTING THE PROGRAM.

#### 4.2 STARTING ADDRESS OR ADDRESSES

200	IS THE STARTING ADDRESS OF THE ACCEPTANCE TEST
204	IS THE RESTART ADDRESS OF THE ACCEPTANCE TEST
210	IS THE STARTING ADDRESS OF THE KEYBOARD CHARACTER TEST
214	IS THE STARTING ADDRESS OF THE KEYBOARD OCTAL VALUE LOOP
220	IS THE STARTING ADDRESS OF THE KEYBOARD ECHO LOOP
224	IS THE SPECIAL STARTING ADDRESS FOR VT-50 PRODUCTION

5. OPERATING PROCEDURE

THE OPERATOR MUST INSERT THE CORRECT INFORMATION IN THE SWITCH REGISTER WHEN REQUIRED BY THE PROGRAM OR AN ERROR WILL OCCUR. ONCE STARTED, THE TEST WILL RUN IN ITS NORMAL MANNER WITHOUT OPERATOR INTERVENTION OR SWITCH CHANGES.

THIS PROGRAM ALLOWS THE OPERATOR TWO MODES OF TEST PATTERN SELECTION. THESE MODES ARE SELECTED BY THE STATE OF SW 07 AT THE BEGINNING OF THE PROGRAM. WHEN SW 07 IS A ZERO, THE PROGRAM IS UNDER SWITCH REGISTER CONTROL FOR TEST PATTERN SELECTION. IF SW07 IS EQUAL TO A ONE, THE PROGRAM IS UNDER KEYBOARD CONTROL OF THE TEST PATTERN SELECTION. IN THIS MODE THE OPERATOR WILL BE REQUIRED TO TYPE IN ON THE CONSOLE TTY THE FIRST AND LAST OCTAL BASE ADDRESS OF THE DL-11'S TO WHICH VT-50'S ARE CONNECTED.

IN THE KEYBOARD SELECT MODE, TWO CHARACTERS ARE USED TO SELECT THE "STARTING WITH" OR "LOOPING ON" A PARTICULAR TEST PATTERN BY "/" OR "\" RESPECTFULLY.

THE "/" KEY IS USED TO SUSPEND THE CURRENT TEST AND ASK THE OPERATOR AT WHICH TEST PATTERN HE/SHE WISHES TO START. THE OPERATOR NOW DEPRESSES THE LETTER WHICH REPRESENTS THE TEST PATTERN TO BE STARTED WITH. REFER TO THE PROGRAM LISTING TABLE OF CONTENTS FOR THE TEST LETTER OF EACH PATTERN.

THE "\" KEY IS USED TO SUSPEND THE CURRENT TEST AND ASK THE OPERATOR WHICH TEST PATTERN HE/SHE WISHES TO LOOP ON. THE OPERATOR NOW DEPRESSES THE LETTER OF THE TEST TO LOOP ON.

IF DURING THE EXECUTION OF A TEST PATTERN, A KEY IS DEPRESSED AND SW 07 EQUALS A ZERO, AN ERROR WILL BE REPORTED TO THE CONSOLE TTY. IF SW 07 EQUALS A ONE, AND THE CHARACTER RECEIVED WAS NOT A "/" OR "\", AN ERROR WILL BE REPORTED. THE CODES "X-OFF" AND "X-ON" ARE THE ONLY EXCEPTIONS.

6. ERRORS

THIS PROGRAM USES THE DIAGNOSTIC 'SYSMAC' PACKAGE FOR ERROR REPORTING AND TYPEOUT. REFER TO THE "ERROR POINTER TABLE" FOR TYPE AND DESCRIPTION OF ERRORS.  
THE ERROR INFORMATION CONSISTS OF THE FOLLOWING:

ERRPC - LOCATION AT WHICH AN ERROR WAS DETECTED  
VTNOW - CURRENT DL-11 BUS ADDRESS OF VT50/52 UNDER TEST  
TSTNUM- TEST PATTERN NUMBER OF FAILING TEST  
EXPT - EXPECTED INPUT CHARACTER  
RCVD - RECEIVED INPUT CHARACTER

7. RESTRICTIONS

- A. THE OPERATOR SHOULD SET SW 15 AND 13 IF THE VT50/52 UNDER TEST IS THE CONSOLE TTY.
- B. ONLY ONE VT50/52 CAN BE TESTED AT ONE TIME.
- C. THE FIRST TIME AFTER LOADING THE PROGRAM, THE TERMINAL IDENTIFIER MUST BE RUN.

8. MISCELLANEOUS

## 8.1 EXECUTION TIME

EXECUTION TIME WILL VARY WITH THE "BAUD" RATE, AND IF A COPIER IS CONNECTED THE PROGRAM WILL TYPE 'END PASS' ON THE CONSOLE WHEN A PASS HAS BEEN COMPLETED. THE KEYBOARD LOOP AND CHARACTER TEST WILL NOT EXIT UNTIL THE PROGRAM IS RESTARTED.

## 8.2 DEVICE ADDRESS PROGRAM LOCATIONS (AT APPROX. 1240)

THE LOCATION "FIRST" CONTAINS THE FIRST DL11 ADDRESS IF SEVERAL VT-50'S ARE BEING TESTED. THE DEFAULT IS THE CONSOLE ADDRESS <177560>  
THE LOCATION "LAST" CONTAINS THE LAST DL11 ADDRESS IF SEVERAL VT-50'S ARE BEING TESTED. LOCATION VTNOW CONTAINS THE CURRENT DL11 BASE ADDRESS.

\*NOTE: IF THESE LOCATIONS ARE CHANGED, THE OPERATOR MUST START THE TEST AGAIN AT LOC. 200. THE PROGRAM WILL USE THE BASE ADDRESS TO UPDATE THE ACTUAL PROGRAM VALUES.

## 8.3 COPIER SAVE PAPER SWITCH

IF SW 10 = 1 AND A COPIER IS INSTALLED, THE COPIER TESTS WILL BE EXECUTED ON THE FIRST PASS AND THEN BYPASSED FOR THE NEXT TEN PASSES. THIS REDUCES PAPER USAGE WHEN THE PROGRAM IS RUN FOR AN EXTENDED PERIOD. (LOC. PTCT IS # OF PASSES)

9. PROGRAM DESCRIPTION <SCREEN>  
-----

9.1 A TERMINAL IDENTIFICATION TEST

THIS TEST WILL INTERROGATE THE VT50/52 UNDER TEST AS TO IT'S TYPE. THE RESPONSE RECIEVED IS USED TO DETERMINE THE MODES TO BE TESTED (IE. COPIER, 12/24 LINES, D.C.A <DIRECT CURSOR ADDRESSING> ETC.) IF AN UNDEFINED OR AN INCORRECT RESPONSE IS RECIEVED, THE PROGRAM ASSUMES VT50A MODEL (IE. 12 LINES, NO COPIER, NO D.C.A., NO EXTRA KEYPAD).

9.2 B FULL SCREEN OF THE LETTER E

THIS TEST WILL FILL THE SCREEN WITH THE LETTER E. THIS TEST WILL LOAD THE SCREEN RAM WITH A SINGLE CHARACTER IN ALL LOCATIONS

9.3 C DATA PATH AND RAM NOISE TEST

THIS TEST WILL PRODUCE TWO FULL SCREENS OF A WORST CASE NOISE PATTERN FOR THE SCREEN RAM AND THE DATA PATH. ALTERNATING LINES OF THE FOLLOWING PATTERNS SHOULD BE DISPLAYED.

```
#U*U*U*U*U      CODES 52 AND 125
@?@?@?@?@?     CODES 77 AND 100
#U*U*U*U*U
@?@?@?@?@?
```

9.4 D SIMPLE CHARACTER SET

ONE FULL LINE OF EACH CHARACTER (CODES 40 THRU 137) OF THE CHARACTER SET. THIS WILL ALSO TEST THAT ALL WORDS IN THE SCREEN RAM CAN BE LOADED. THIS WILL ALSO EXERCISE THE SCROLLING FUNCTION.

```
IE: AAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAA
BBBBBBBBBBBBBBBBBBBBBBBBBBBBBBBBBBBBBBBBBB
CCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCC
DDDDDDDDDDDDDDDDDDDDDDDDDDDDDDDDDDDDDDDD
```

9.5 E INCREMENTING AND SLIDING CHARACTER SET

ONE FULL LINE OF AN INCREMENTING CHARACTER SET ACROSS THE FULL SCREEN STARTING WITH THE CODE 40 (SPACE) THE NEXT LINE SHOULD BEGIN WITH THE "!" CHARACTER (CODE 41) ETC. CONTINUE THE PATTERN BY INCREMENTING THE FIRST COLUMN CHARACTER UNTIL THE FULL CHARACTER SET HAS BEEN EXHAUSTED.

THIS PATTERN WILL VERIFY THAT THE FULL CHARACTER SET CAN BE DISPLAYED IN EACH SCREEN WORD.

9.6 F CURSOR MOTION

# H01

IN THIS TEST THE BASIC CURSOR MOTIONS ARE TESTED. THE FOLLOWING TEST PATTERN IS GENERATED TO TEST THE CURSOR FUNCTIONS

BEFORE:

```
-----  
+5                                     +  
+                                     +  
+                                     +  
+                                     +  
+                                     +  
+           2                         1   +  
+                                     +  
+                                     +  
+                                     +  
+                                     +  
+           3                         4+  +  
-----
```

UPON COMPLETION OF THE SETUP THE BLINKING CURSOR WILL BE TO THE RIGHT OF #4.

TO TEST "CURSOR UP": GENERATE CURSOR UP 6/12 TIMES AND DISPLAY A "X"

TO TEST "CURSOR LEFT": GENERATE CURSOR LEFT (BACKSPACE) FORTY FOUR TIMES AND DISPLAY A "X"

TO TEST "CURSOR DOWN": GENERATE CURSOR DOWN 6/12 TIMES AND DISPLAY A "X"

TO TEST "CURSOR RIGHT": GENERATE CURSOR RIGHT FORTY TWO TIMES AND DISPLAY A "X"

TO TEST "CURSOR HOME": GENERATE CURSOR HOME AND DISPLAY A "X"

AFTER:

```
-----  
+X+                                     +  
+                                     +  
+                                     +  
+                                     +  
+                                     +  
+           X                         X   +  
+                                     +  
+                                     +  
+                                     +  
+           X                         X   +  
-----
```



9.11 I ERASE FROM CURSOR TO END OF THE SCREEN:

GENERATE A FULL SCREEN OF THE CHARACTER "E"  
EXECUTE FOURTY "CURSORS LEFT"  
EXECUTE "ERASE SCREEN" AND "CURSOR UP"  
REPEAT THIS 12 OR 24 TIMES. UPON COMPLETION THE PATTERN WILL  
BE A LINE OF FOURTY CHARACTERS AT THE TOP LEFT OF THE SCREEN.

9.12 J VIDEO COUPLING:

THIS PATTERN WILL ALLOW FOR THE CHECKING OF VIDEO  
COUPLING BETWEEN THE VIDEO AND VERTICAL CIRCUITS.  
IF COUPLING OCCURS, THE VERTICAL DOTS OF THE CHARACTERS  
WILL BE UNEVENLY SPACED OR DOTS WILL SPARKLE.

```
T ~~~~~ T
T EEEEE T
T ~~~~~ T
T EEEEE T
T ~~~~~ T
T EEEEE T
T ~~~~~ T
T EEEEE T
T ~~~~~ T
T EEEEE T
T ~~~~~ T
T EEEEE T
T ~~~~~ T
T EEEEE T
T ~~~~~ T
T EEEEE T
```

9.13 K DIRECT CURSOR ADDRESSING (D.C.A.)

THIS TEST IS ONLY EXECUTED ON A VT50H. WHEN EXECUTED ON A VT50H  
THIS TEST WILL BE RUN TWO TIMES. THE FIRST TIME WILL BE WITH  
AN "ESC-Y" AND THE SECOND WITH AN "CODE 16".  
IF AN INCORRECT I.D., THIS TEST WILL NOT BE EXECUTED.  
THIS TEST WILL RANDOMLY FILL THE SCREEN. THE END RESULT  
WILL BE THE SAME STATEMENT ON ALL VERTICAL LINES.  
EACH OF THE LINES SHOULD APPEAR THE SAME.

9.14 L HOLD SCREEN TEST

NOT EXECUTED IF VT50/52 PRODUCTION STARTING ADDRESS.  
THIS TEST DETERMINES THAT THE "XON-XOFF" FEATURE IS FUNCTIONING.  
A FULL SCREEN SCROLL IS EXECUTED AND A SUB-TEST TITLE  
WILL BE DISPLAYED. THE HOLD SCREEN MODE IS ENABLED AND  
THE PROGRAM WILL ATTEMPT TO SCROLL THE SCREEN AGAIN AND SEND A MESSAGE.  
THIS WILL CAUSE AN "X-OFF" TO BE SENT AND THE SCREEN IS  
INHIBITED FROM SCROLLING. ANY ADDITIONAL CHARACTERS RECEIVED  
WILL BE PLACED INTO THE SILO STORAGE BUFFER. UPON RECEIPT  
OF AN "X-OFF", THE PROGRAM WILL DISABLE HOLD SCREEN MODE AND  
SHOULD RECEIVE AN "X-ON". TO CHECK PROPER SILO OPERATION,  
THE MESSAGE "TESTING SILO REG" SHOULD APPEAR UNDER THE SUB-TEST TITLE  
FOLLOWED BY "SILO TEST DONE" ON THE NEXT LINE.

## COPIER TEST PATTERNS

THE TEST PATTERNS USED TO TEST THE COPIER ARE THE SAME PATTERNS AS SOME OF THE SCREEN TESTS. TWO ADDITIONAL PATTERNS HAVE BEEN INCLUDED.

## 9.15 M GRAPHICS MODE/REVERSE LINE FEED TEST

THIS TEST IS EXECUTED ONLY IF UNIT IS A VT52. GRAPHICS MODE IS ENTERED AND 37 LINES OF GRAPHICS CHARACTERS(LINE LENGTH IS DECREMENTED BY ONE CHAR. AFTER A LINE IS PRINTED)ARE GENERATED. THE BOTTOM LINE OF THE WILL FORM A COMPLETE SERIES OF GRAPHIC CHARACTERS WHICH CAN BE VERIFIED FOR ACCURACY. IF REVERSE LINE FEED IS NOT OPERATIONAL A SINGLE LINE OF GRAPHICS CHARACTERS WILL BE GENERATED ON LINE 0 ONLY.

## 9.16 N COPIER - AUTO COPY MODE

THIS TEST IS USED TO DETERMINE IF THE AUTO COPY MODE IS FUNCTIONING CORRECTLY. THE SUB-TEST TITLE AND A ROW OF THE LETTER 'E' WILL BE DISPLAYED. THE AUTO-COPY MODE IS ENABLED. THE COPIER SHOULD THEN START. A PROGRAM DELAY IS EXECUTED BETWEEN EACH LINE. THE RESULT IS THE COPIER SHOULD COPY ONE LINE AND THEN STOP FOR THE PROGRAM DELAY TIME. WHEN THE PROGRAM DELAY IS COMPLETED ANOTHER LINE OF 'E'S WILL BE DISPLAYED AND THE COPIER SHOULD START AGAIN. UPON COMPLETION OF THE 12 OR 24 LINES, DISABLE AUTO-COPY MODE IS SENT TO THE VT50. IF THE AUTO COPY MODE IS NOT DISABLED THE NEXT SUB-TEST WOULD PERFORM IN A SIMILAR MANNER.

## 9.17 O COPIER - FULL SCREEN OF THE LETTER E

SAME AS SCREEN PATTERN

## 9.20 P COPIER - DATA PATH TEST PATTERN

SAME AS SCREEN PATTERN

## 9.21 Q COPIER - SINGLE CHARACTER PER LINE

SAME AS SCREEN PATTERN

## 9.22 R COPIER - ROTATING CHARACTER TEST

SAME AS SCREEN PATTERN

9.23 S COPIER - PERIMETER TEST

THIS TEST COPIES THE PERIMETER OF THE SCREEN AND THE RESULTING PICTURE SHOULD RESEMBLE BELOW

```

EEEEEEEEEEEEEEEEEEEEEEEEEEEEEEEEEEEEEEEEEEEEEEEEEEEEEEEE
EEEEEEEEEEEEEEEEEEEEEEEEEEEEEEEEEEEEEEEEEEEEEEEEEEEEEEEE
EEE
EEE
EEE
EEE
EEE
EEE
EEE
EEE
EEE
EEEEEEEEEEEEEEEEEEEEEEEEEEEEEEEEEEEEEEEEEEEEEEEEEEEEEEEE
EEEEEEEEEEEEEEEEEEEEEEEEEEEEEEEEEEEEEEEEEEEEEEEEEEEEEEEE

```

9.24 T COPIER - DISCLAIMER STATEMENT

IN THIS TEST THE DISCLAIMER STATEMENT FROM THE COVER PAGE OF THIS DOCUMENT IS DISPLAYED ON THE SCREEN AND THEN COPIED. THE COPIED VERSION SHOULD BE COMPARED TO THE FRONT COVER TO CHECK FOR ERRORS.

9.25 U PRINTER CONTROLLER MODE TEST

A 'ROLLING' PATTERN OF INCREMENTING CHARACTERS IS ISSUED TO THE UNIT AFTER PRINTER CONTROLLER MODE HAS BEEN ENTERED. 92 LINES(OF 132 CHAR. EACH) SHOULD BE PRINTED WITH NO DATA APPERING ON SCREEN.

9.26 V PRINT SCREEN TEST

THE SCREEN IS FILLED WITH 24 LINES OF 'E'S. THE PRINT SCREEN ESCAPE SEQUENCE IS THE ISSUED AND ALL 24 LINES SHOULD BE PRINTED.

9.27 W AUTO PRINT TEST

OPERATION IS SAME AS AUTO COPY TEST EXCEPT THAT THE PRINTER, RATHER THAN THE COPIER IS THE DESTINATION.

## 9.30 X KEYBOARD CHARACTER TEST

THIS TEST IS DESIGNED TO VERIFY THAT CORRECT CHARACTER CODES AND PARITY BIT ARE GENERATED WHEN A KEY IS DEPRESSED. THIS TEST REQUIRES THE OPERATOR TO EXECUTE THE INSTRUCTIONS DISPLAYED ON THE SCREEN. THE OPERATOR SHOULD ONLY DEPRESS ONE KEY AT A TIME, WITH SOME EXCEPTIONS. THE OPERATOR WILL BE REQUIRED TO SKIP THOSE KEYS THAT ARE NOT IMPLEMENTED IF THE UNIT IS A VT50. THE PROGRAM WILL INFORM THE OPERATOR WHICH ROW TO TEST.

IN TESTING THE PARITY BIT, SW 0 AND 1 ARE USED TO INFORM THE PROGRAM OF THE EXPECTED PARITY. AN INCORRECT SWITCH SETTING WILL RESULT IN AN ERROR.

## 9.31 Y KEYBOARD OCTAL VALUE LOOP

THIS LOOP IS PROVIDED TO ENABLE THE OPERATOR TO EXAMINE THE OCTAL VALUE OF A CHARACTER. WHEN A KEY IS DEPRESSED, THE OCTAL VALUE WILL BE DISPLAYED. IF THE CHARACTER WAS A PRINTABLE CHARACTER, IT WILL BE DISPLAYED. THOSE CODES DEFINED AS "CONTROL" WILL BE DISPLAYED AS A TWO LETTER MNEMONIC (IE. DE=DELETE, BL=BELL, CL=CURSOR LEFT ETC.)

## 9.32 Z KEYBOARD ECHO LOOP

WHEN A KEY IS DEPRESSED, THE CHARACTER WILL BE DISPLAYED. NO MODIFICATION OR DATA TEST IS PERFORMED. THIS TEST CAN BE USED TO DETERMINE IF THERE IS A "UART" OR SERIAL LINE PROBLEM. WHEN THE VT50/52 IS IN LOCAL MODE (NO UART/SERIAL LINE) THE CHARACTERS SHOULD BE ECHOED CORRECTLY. IF NOT, THE PROBLEM IS IN THE VT50 UNIT. IF CHANGED TO REMOTE MODE AND THE CHARACTERS ARE IN ERROR, THERE IS A UART/SERIAL LINE PROBLEM.

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(1) 000100  
(1) 000040  
(1) 000020  
(1) 000010  
(1) 000004  
(1) 000002  
(1) 000001

SW06= 100  
SW05= 40  
SW04= 20  
SW03= 10  
SW02= 4  
SW01= 2  
SW00= 1  
.EQUIV SW09,SW9  
.EQUIV SW08,SW8  
.EQUIV SW07,SW7  
.EQUIV SW06,SW6  
.EQUIV SW05,SW5  
.EQUIV SW04,SW4  
.EQUIV SW03,SW3  
.EQUIV SW02,SW2  
.EQUIV SW01,SW1  
.EQUIV SW00,SW0

(1) 100000  
(1) 040000  
(1) 020000  
(1) 010000  
(1) 004000  
(1) 002000  
(1) 001000  
(1) 000400  
(1) 000200  
(1) 000100  
(1) 000040  
(1) 000020  
(1) 000010  
(1) 000004  
(1) 000002  
(1) 000001

.\*DATA BIT DEFINITIONS (BIT00 TO BIT15)  
BIT15= 100000  
BIT14= 40000  
BIT13= 20000  
BIT12= 10000  
BIT11= 4000  
BIT10= 2000  
BIT09= 1000  
BIT08= 400  
BIT07= 200  
BIT06= 100  
BIT05= 40  
BIT04= 20  
BIT03= 10  
BIT02= 4  
BIT01= 2  
BIT00= 1  
.EQUIV BIT09,BIT9  
.EQUIV BIT08,BIT8  
.EQUIV BIT07,BIT7  
.EQUIV BIT06,BIT6  
.EQUIV BIT05,BIT5  
.EQUIV BIT04,BIT4  
.EQUIV BIT03,BIT3  
.EQUIV BIT02,BIT2  
.EQUIV BIT01,BIT1  
.EQUIV BIT00,BIT0

(1) 000004  
(1) 000010  
(1) 000014  
(1) 000014  
(1) 000014  
(1) 000020  
(1) 000024  
(1) 000030  
(1) 000034

.\*BASIC "CPU" TRAP VECTOR ADDRESSES  
ERRVEC= 4 : TIME OUT AND OTHER ERRORS  
RESVEC= 10 : RESERVED AND ILLEGAL INSTRUCTIONS  
TBITVEC= 14 : "T" BIT  
TRTVEC= 14 : TRACE TRAP  
BPTVEC= 14 : BREAKPOINT TRAP (BPT)  
IOTVEC= 20 : INPUT/OUTPUT TRAP (IOT) \*\*SCOPE\*\*  
PWRVEC= 24 : POWER FAIL  
EMTVEC= 30 : EMULATOR TRAP (EMT) \*\*ERROR\*\*  
TRAPVEC= 34 : "TRAP" TRAP

(1) 000060  
(1) 000064  
(1) 000240

TKVEC= 60 ;; TTY KEYBOARD VECTOR  
TPVEC= 64 ;; TTY PRINTER VECTOR  
PIRQVEC=240 ;; PROGRAM INTERRUPT REQUEST VECTOR

13  
14  
(1)  
(1)  
(1)  
(1)  
(1)  
(1)  
(1)  
(1)  
(1)  
(1)  
15

.SBTTL OPERATIONAL SWITCH SETTINGS  
\*  
\* SWITCH USE  
\*-----  
\* 15 HALT ON ERROR  
\* 14 LOOP ON TEST  
\* 13 INHIBIT ERROR TYPEOUTS  
\* 12 INHIBIT SUB-TEST DELAY'S  
\* 10 ENABLE SAVE COPIER PAPER MODE  
\* 8 LOOP ON TEST IN SWR<7:0>

(1)  
(1) 000000  
(1)  
(1)  
(1)  
(1)  
(1)

.SBTTL TRAP CATCHER  
. = 0  
:\*ALL UNUSED LOCATIONS FROM 4 - 776 CONTAIN A ".+2,HALT"  
:\*SEQUENCE TO CATCH ILLEGAL TRAPS AND INTERRUPTS  
:\*LOCATION 0 CONTAINS 0 TO CATCH IMPROPERLY LOADED VECTORS

(1) 000200  
(1)  
(1) 000200 000137 001336  
16 000204 000137 001402  
17 000210 000137 001426  
18 000214 000137 001436  
19 000220 000137 001416  
20 000224 000137 001376

.SBTTL STARTING ADDRESS(ES)  
. = 200  
JMP 0#BEGIN ;; JUMP TO STARTING ADDRESS OF PROGRAM  
JMP RBEGIN ;; JUMP TO RESTART ADDRESS  
JMP BEGIN1 ;; JUMP TO KEYBOARD CHARACTER TEST  
JMP BEGIN2 ;; JUMP TO CHAR OCTAL VALUE LOOP  
JMP BEGIN3 ;; JUMP TO ASCII ECHO LOOP  
JMP MANFU ;; JUMP TO W.F. SPECIAL TEST PARAM.





62	001254	000005			SUBTST: 5				:SUBTEST DELAY CONSTANT
69	001256	000000			VT5XX: 0				:I.D. AND CHARASTICS
69	001260	000053			LASTLN: 53	:OR 67			:LAST VALID LINE # +40
70	001262	001700			TOTALC: 960.	:OR 1920.			:TOTAL CHARACTER COUNT
71	001264	000014			VHO: 12.	:24.			:VERTICAL LINE COUNT
72	001266	000006			VH1: 6.	:12.			:1/2 VERTICAL LINE COUNT
73	001270	000003			VH2: 3.	:6.			:1/4 VERTICAL LINE COUNT
74	001272	000000			PRTCNT: 0				
75	001274	177560			VTIS: 177560				:DEVICE ADDRESSES
76	001276	177562			VTIB: 177562				:IN DATA
77	001300	177564			VTOS: 177564				:OUT STAT
78	001302	177566			VTOB: 177566				:OUT DATA
79	001304	000000			STCHAR: 0				:TEMP REG'S
80	001306	000140			LASTCH: 140	;OR 200			:FIRST NON-VALID CHARACTER
81	001310	000000			TEMP: 0				:TEMP REG'S
82	001312	000000			TEMPO: 0				
83	001314	000204			PNTWID: 132.				:COLUMN COUNT FOR LINE PRINTER.
84	001316	000120			WIDTH: 80.				:COLUMN WIDTH
85	001320	000000			SAVE1: 0				:TEMP REG'S
86	001322	000000			SAVE2: 0				
87	001324	000000			SAVE3: 0				
89	001326	000000			SAVE4: 0				
89	001330	000000			WFTST: 0				:NON-ZERO IF SA = 224
91	001332	022626			BUSSTR: CMP (SP)+, (SP)+				:POP STACK
92	001334	104005			ERROR 5				:INVALID BUSS ADDRESS
93									
94	001336	012737	001760	001756	BEGIN: MOV #TST1, WHERE				:STARTING ACCEPTANCE TEST ADDRESS
95	001344	005037	001326		CLR SAVE4				
96	001350	005037	001330		CLR WFTST				
97	001354	012737	001332	000004	MOV #BUSSTR, @#4				
98	001362	012737	000340	000006	MOV #340, @#6				
99	001370	005037	001272		CLR PRTCNT				
100	001374	000426			BR GINA				
101	001376	005237	001330		MANFU: INC WFTST				:SET W.F. PARAM.
102	001402	005037	001272		RBEGIN: CLR PRTCNT				:RESTART ADDRESS
103	001406	012737	001760	001756	MOV #TST1, WHERE				
104	001414	000413			BR GIN				
105	001416	012737	010172	001756	BEGIN3: MOV #KRBECH, WHERE				:START AT ECHO LOOP
106	001424	000407			BR GIN				
107	001426	012737	007316	001756	BEGIN1: MOV #KRBST, WHERE				:STARTING CHARACTER TEST ADDRESS
108	001434	000403			BR GIN				
109	001436	012737	007022	001756	BEGIN2: MOV #KRBECH, WHERE				:STARTING CHARACTER LOOP ADDRESS
110	001444	012737	000001	001326	GIN: MOV #1, SAVE4				
111	001452	000005			GINA: RESET				
112	001454	012737	000340	177776	MOV #340, @#PS				:LOCK OUT ALL INTERRUPTS
(1)	001462	012706	001104		MOV #SCMTAG, R6				:FIRST LOCATION TO BE CLEARED
(1)	001466	005026			CLR (R6)+				:CLEAR MEMORY LOCATION
(1)	001470	022706	001132		CMP #SDDAT, R6				:DONE?
(1)	001474	001374			BNE .-6				:LOOP BACK IF NO
(1)	001476	012706	001100		MOV #STACK, SP				:SETUP THE STACK POINTER
(1)	001502	012737	022724	000020	MOV #SCOPE, @#IOTVEC				:IOT VECTOR FOR SCOPE ROUTINE
(1)	001510	012737	000340	000022	MOV #340, @#IOTVEC+2				:LEVEL 7
(1)	001516	012737	023042	000030	MOV #ERROR, @#EMTVEC				:EMT VECTOR FOR ERROR ROUTINE
(1)	001524	012737	000340	000032	MOV #340, @#EMTVEC+2				:LEVEL 7
(1)	001532	012737	024110	000034	MOV #STRAP, @#TRAPVEC				:TRAP VECTOR FOR TRAP CALLS

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(1) 001540 012737 000340 000036      MOV      #340, @#TRAPVEC+2; LEVEL 7
(1) 001546 012737 024152 000024      MOV      #SPWRDN, @#PWRVEC ;: POWER FAILURE VECTOR
(1) 001554 012737 000340 000026      MOV      #340, @#PWRVEC+2 ;: LEVEL 7
(1) 001562 013737 006674 006666      MOV      SENDCT, SEOPCT ;: SETUP END-OF-PROGRAM COUNTER
(1) 001570 012737 001570 001112      MOV      #, $LPADR. ;: INITIALIZE THE LOOP ADDRESS FOR SCOPE
113 001576 005037 010760      CLR      IGNORE
114 001602 005037 010742      CLR      LOOP
115 001606 012737 022710 000020      MOV      #MSCOPE, @#IOTVEC
116 001614 005737 001326      TST      SAVE4 ;: TEST FLAG
117 001620 001036      BNE      SBEGIN ;: BR IF NON-ZERO
118 001622 104400      TYPE
119 001624 012630      TITLE
120 001626 105777 177246      TSTB     @SWR
121 001632 100031      BPL      SBEGIN ;: BR IF CLEARED
122 001634 104400      TYPE
11$: 123 001636 017475      WHATD   ;: FIND OUT THE DEVICE ADDRESS
124 001640 104407      RDOCT
125 001642 012637 001240      MOV      (SP)+, FIRST ;: SAVE THE ADDRESS
126 001646 022737 160000 001240      CMP      #160000, FIRST
127 001654 101367      BHI     11$ ;: BR IF INVALID
128 001656 005777 177356      TST      @FIRST ;: TEST IF VALID
129 001662 005037 001242      CLR      LAST
130 001666 104400      TYPE
131 001670 017540      WHAT1   ;: FIND OUT THE LAST ADDRESS
132 001672 104407      RDOCT
133 001674 012637 001242      MOV      (SP)+, LAST ;: SAVE LAST ADDRESS
134 001700 005777 177336      TST      @LAST ;: TEST IF VALID
135 001704 012737 000006 000004      MOV      #6, @#4
136 001712 005037 000006      CLR      @#6
137 001716 013737 001240 001244 SBEGIN: MOV      FIRST, VTNOW ;: LOAD INITIAL DEVICE ADDRESS
138
139 001724 012700 001274      RSTRT:  MOV      #VTIS, RO ;: LOAD POINTER
140 001730 013701 001244      MOV      VTNOW, R1 ;: LOAD INPUT STAT
141 001734 010120      MOV      R1, (RO)+
142 001736 005721      TST      (R1)+
143 001740 010120      MOV      R1, (RO)+
144 001742 005721      TST      (R1)+
145 001744 010120      MOV      R1, (RO)+
146 001746 005721      TST      (R1)+
147 001750 010110      MOV      R1, (RO)
148 001752 000177 000000      JMP      @WHERE ;: JUMP TO STARTING ADDRESS
149 001756 001760      WHERE:  TST1
154
(3) ;*****
(3) ;*TEST 1 A TERMINAL IDENTIFICATION TEST
(3) ;*****
(2) TST1: SCOPE
155 001762 004537 011534      JSR      R5, AMMSG ;: DISPLAY HEADER
156 001766 013342      M914
157 001770 004537 011534      JSR      R5, AMMSG ;: SEND REQUEST FOR IDENTIFICATION
158 001774 017070      RFI
159
160 001776 004737 012536      JSR      PC, GETCHR ;: GET A CHARACTER
161 002002 000537      BR      2$ ;: BR BACK IF NO INPUT
162 002004 010037 001326      MOV      RO, SAVE4 ;: SAVE RESPONSE
163 002010 004737 012536      JSR      PC, GETCHR ;: GET A CHAR.
164 002014 000532      BR      2$ ;: BR IF NO INPUT

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165 002016 010037 001322      MOV      RO,SAVE2
166 002022 004737 012536      JSR      PC,GETCHR      ;GET A CHAR.
167 002026 000525      BR       2$             ;;BR IF NO INPUT
168 002030 010037 001324      MOV      RO,SAVE3
169 002034 042737 177600 001326      BIC      #177600,SAVE4   ;MASK BIT 7
170 002042 042737 177600 001322      BIC      #177600,SAVE2
171 002050 042737 177600 001324      BIC      #177600,SAVE3
172 002056 005737 001330      TST      WFTST
173 002062 001402      BEQ      10$
174 002064 004737 011462      JSR      PC,ADELAY      ;EXTRA DELAY
175 002070 122737 000033 001326 10$:    CMPB     #33,SAVE4      ;TEST FIRST CHAR.
176 002076 001015      BNE      1$             ;BR TO ERROR
177 002100 122737 000057 001322      CMPB     #'/,SAVE2     ;TEST SECOND CHAR.
178 002106 001011      BNE      1$             ;BR TO ERROR
179
180 ;NOW DETERMINE WHICH VTSXX AND ITS CHARASTICS
181
182 002110 005000      CLR      RO             ;CLEAR INITIAL POINTER
183 002112 126037 002316 001324 3$:    CMPB     TYPEPT(RO),SAVE3 ;TEST I.D. TO KNOWN VALUE
184 002120 001406      BEQ      4$             ;BR IF CORRECT
185 002122 005720      TST      (RO)+          ;BUMP THE INDEX
186 002124 105760 002316      TSTB     TYPEPT(RO)     ;CHECK IF MORE VALID I.D.'S
187 002130 001370      BNE      3$             ;BR IF MORE
188 002132 104003      1$:      ERROR     3         ;INCORRECT I.D. CODE
189 002134 005000      11$:    CLR      RO           ;DEFAULT TO VTSOA MODE
190
191 ;HAVE NOW FOUND THE I.D. - REPORT TO CONSOLE
192
193 002136 016037 002316 001256 4$:    MOV      TYPEPT(RO),VTSXX ;SAVE I.D. AND CHARASTICS
194 002144 016037 002350 002160      MOV      MSGTYP(RO),5$   ;SAVE ASCII MESSAGE POINTER
195 002152 001403      BEQ      13$            ;BR IF ZERO MESSAGE POINTER
196 002154 004537 011534      JSR      R5,AMSG        ;TELL THE UUT
197 002160 016376      5$:      VTSOA                ;POINTER TO VTSXX MESSAGE
198
199 002162 012737 001700 001262 13$:   MOV      #960.,TOTALC    ;LOAD TOTAL CHARACTER COUNT
200 002170 012737 000014 001264      MOV      #12.,VHO        ;LOAD MAX VERTICAL LINE COUNT
201 002176 012737 000053 001260      MOV      #53,LASTLN     ;LOAD LAST LINE VALUE +40 FOR DCA TESTING
202 002204 005737 001256      TST      VTSXX          ;TEST IF 24 LINES AVAIL
203 002210 100007      BPL      6$             ;BR IF NOT
204 002212 006337 001262      ASL      TOTALC         ;ADJUST CHARACTER COUNT
205 002216 006337 001264      ASL      VHO            ;ADJUST LINE COUNT
206 002222 062737 000014 001260      ADD      #12.,LASTLN    ;ADJUST VALID LINE # +40
207
208 002230 013737 001264 001266 6$:    MOV      VHO,VH1        ;LOAD OTHER LINE COUNTS
209 002236 006237 001266      ASR      VH1
210 002242 013737 001266 001270      MOV      VH1,VH2
211 002250 006237 001270      ASR      VH2
212 002254 012737 000140 001306      MOV      #140,LASTCH    ;LOAD FIRST NON-VALID CHARACTER
213 002262 032737 004000 001256      BIT      #BIT11,VTSXX   ;TEST IF UPPER-LOWER CASE TERM.
214 002270 001403      BEQ      7$             ;BR IF NOT
215 002272 062737 000040 001306      ADD      #40,LASTCH     ;UPDATE TO ALLOW UP-LW CASE CHARACTER SET
216 002300      7$:      BR       12$
217 (1) 002300 000403      BR       12$           ;;BR AND START TESTING
218 002302 104002      2$:      ERROR     2         ;NO RESPONSE FROM UUT ADTER ASKING FOR IDENTIFY
219 002304 000713      BR       11$

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220 002306 000240  
221 002310 004737 011354  
222 002314 000431

12\$: NUP  
JSR PC DELAY  
BR TST2 ;:BR AND START TESTING

;I.D. VALUES AND CHARACTERISTICS

: BIT15 = 1 24 LINES  
: BIT14 = 1 COPIER CONNECTED  
: BIT13 = 1 DIRECT CURSOR ADDRESSING (ESC Y) + "ESC-B" + "ESC-D"  
: BIT12 = 1 VT50H KEYPAD  
: BIT11 = 1 UPPER AND LOWER CASE CHARACTERS  
: BIT10 = 1 PRINTER CONNECTED  
: BIT09 = 1 VT52X MODEL

;LOW BYTE CONTAINS THE I.D. FOR EACH KNOWN VT5??

235 002316 000101  
236 002320 040102  
237 002322 140103  
238 002324 070110  
239 002326 135113  
240 002330 175114  
241 002332 137115  
242 002334 000000  
243 002336 000000  
244 002340 000000  
245 002342 000000  
246 002344 000000  
247 002346 000000

TYPEPT: .WORD 000101 ;I.D. = 101 ;VT50A  
.WORD 040102 ;I.D. = 102 ;VT50B COPIER  
.WORD 140103 ;I.D. = 103 ;VT55 24. LINES, COPIER  
.WORD 070110 ;I.D. = 110 ;VT50H COPIER DCA VT50H KEYPAD  
.WORD 135113 ;I.D. = 113 ;VT52  
.WORD 175114 ;I.D. = 114 ;VT52 WITH COPIER  
.WORD 137115 ;I.D. = 115 ;VT52 WITH PRINTER.

;ASCII MESSAGE POINTERS

251 002350 016376  
252 002352 016450  
253 002354 016517  
254 002356 016565  
255 002360 016643  
256 002362 016726  
257 002364 017007  
258 002366 000000  
259 002370 000000  
260 002372 000000  
261 002374 000000  
262 002376 000000

MSGTYP: VT50A ;VT50A NO COPIER  
VT50B ;VT50B COPIER  
VT55 ;VT55 COPIER  
VT50H ;VT50H COPIER  
VT52K ;VT52  
VT52L ;VT52 WITH COPIER  
VT52M ;VT52 WITH PRINTER

\*\*\*\*\*  
; \*TEST 2 B FULL SCREEN OF A CHARACTER  
\*\*\*\*\*

(2) 002400 000004  
264  
265 002402 004537 011534  
266 002406 012731  
267  
268 002410 004737 012474  
269  
270 002414 004737 011354  
271  
272

TST2: SCOPE  
JSR R5,AMSG  
M91  
JSR PC,FILLWC ;FILL SCREEN WITH A 'E'S  
JSR PC,DELAY

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(3) ;*TEST 3 C DATA TRANSFER PATH TEST
(3) ;*****
(2) 002420 000004 TST3: SCOPE
273 002422 004537 011534 JSR R5,AMSG ;DISPLAY HEADING
274 002426 012777 M92
275 002430 013737 001266 001310 MOV VH1,TEMP ;SET-UP A COUNTER
276
277 002436 004537 011246 JSR R5,DTPSR ;SET-UP BUFFER
278 002442 000077 77 ;OCTAL '?'
279 002444 000100 100 ;OCTAL 'a'
280
281 002446 004537 011252 JSR R5,DTPSRB ;SET-UP BUFFER
282 002452 000125 125 ;OCTAL 'U'
283 002454 000052 52 ;OCTAL '*'
284
285 002456 004737 010330 1$: JSR PC,XPRNT ;DISPLAY THIS LINE
286 002462 005337 001310 DEC TEMP ;COMPLETED FULL COUNT?
287 002466 001373 BNE 1$ ;BRANCH IF NOT COMPLETED
288
289 002470 004737 011354 JSR PC,DELAY ;TEST DELAY SWITCH
290 ;*****
(3) ;*TEST 4 D SINGLE CHARACTER ACROSS ALL COLS. <ALL CHARACTERS>
(3) ;*****
(2) 002474 000004 TST4: SCOPE
291 002476 004537 011534 JSR R5,AMSG ;DISPLAY HEADING
292 002502 013026 M93
293 002504 012737 000040 001304 MOV #40,STCHAR ;SET-UP STARTING CHARACTER
294
295 002512 013737 001264 001312 1$: MOV VHO,TEMPO ;LOAD COUNT
296 002520 013701 001304 MOV STCHAR,R1 ;LOAD R1= TO CHARACTER
297 002524 004737 010226 JSR PC,FILBUF ;LOAD A BUFFER WITH THAT CHARACTER
298
299 002530 004737 010330 JSR PC,XPRNT ;DISPLAY A FULL LINE FROM THE BUFFER
300
301 002534 005337 001312 DEC TEMPO ;DONE ?
302 002540 001005 BNE 2$ ;FINISHED
303 002542 004737 011354 JSR PC,DELAY
304 002546 013737 001264 001312 MOV VHO,TEMPO
305 002554 005237 001304 2$: INC STCHAR ;UPDATE THE CHARACTER
306 002560 023737 001306 001304 CMP LASTCH,STCHAR ;TEST FOR FINAL CHARACTER
307 002566 001354 BNE 1$ ;BRANCH IF NOT COMPLETED
308
309 002570 004737 011354 JSR PC,DELAY ;TEST DELAY SWITCH
310
311 ;*****
(3) ;*TEST 5 E ROTATING CHARACTERS ACROSS ALL COLS. <ALL CHARACTERS>
(3) ;*****
(2) 002574 000004 TST5: SCOPE
312 002576 004537 011534 JSR R5,AMSG ;DISPLAY HEADING
313 002602 013070 M94
314 002604 012737 000040 001304 MOV #40,STCHAR ;SET-UP STARTING CHARACTER
315
316 002612 013737 001264 001312 1$: MOV VHO,TEMPO ;LOAD TEMP
317 002620 013701 001304 MOV STCHAR,R1 ;LOAD R1=TO CHARACTER
318 002624 004537 010262 JSR R5,LIC ;LOAD A BUFFER STARTING WITH
319 002630 001316 WIDTH ; THAT CHARACTER AND WIDTH <BYTE>

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320
321 002632 004737 010330      JSR    PC,XPRNT      ;DISPLAY A FULL LINE FROM THE BUFFER
322
323 002636 005337 001312      DEC    TEMPO        ;DONE ?
324 002642 001005                BNE    2$           ;BR IF YES
325 002644 004737 011354      JSR    PC,DELAY
326 002650 013737 001264 001312  MOV    VH0,TEMPO
327 002656 005237 001304 2$:   INC    STCHAR        ;UPDATE THE STARTING CHARACTER
328 002662 023737 001306 001304  CMP    LASTCH,STCHAR ;TEST FOR FINAL CHARACTER
329 002670 001353                BNE    1$           ;BRANCH IF NOT COMPLETED
330
331 002672 004737 011354      JSR    PC,DELAY      ;TEST DELAY SWITCH
332
333 002676 000004                ;*****
334 002700 004537 011534      ;*TEST 6 F CURSOR MOTION TEST
335 002704 013121                ;*****
336
337
338 002706 012700 024312      TST6:  SCOPE
339 002712 012720 000065      JSR    RS,AMSG      ;DISPLAY HEADING
340 002716 013701 001266      M96
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358 003016 013701 001266      ;ROUTINE TO LOAD REFERENCE LINES FOR CURSOR MOTION TEST
359 003022 112720 000015      LBMT:  MOV    #BUFFER,RO ;LOAD POINTER
360 003026 112720 000012      MOV    #65,(RO)+    ;LOAD #5
361 003032 005301                MOV    VH1,R1       ;LOAD R1
362 003034 001372                DEC    R1
363 003036 000207                JSR    PC,MOVDN1    ;MOVE CURSOR DOWN
364
365 003040 012701 000024      JSR    PC,MOVRIG    ;MOVE RIGHT
366 003044 112720 000040      MOV    #62,(RO)+    ;LOAD #2
367 003050 005301                JSR    PC,MOVRIG    ;MOVE RIGHT
368 003052 100374                JSR    PC,MOVRIG    ;MOVE RIGHT
369 003054 000207                MOV    #40,(RO)+    ;LOAD #1
370
371 003056 004737 010330      MOV    #61,(RO)+    ;LOAD #1
372 003062 004737 011354      JSR    PC,MOVDN1    ;MOVE DOWN
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376 003066 013701 001266
377 003072 012700 024312
378 003076 112720 000033
379 003102 112720 000101
380 003106 005301
381 003110 001372
382 003112 112720 000130
383 003116 012701 000054
384 003122 032737 020000 001256
385 003130 001407
386 003132 112720 000033
387 003136 112720 000104
388 003142 005301
389 003144 100372
390 003146 000404
391 003150 112720 000010
392 003154 005301
393 003156 100374
394 003160 112720 000130
395 003164 112720 000010
396 003170 013701 001266
397 003174 032737 020000 001256
398 003202 001407
399 003204 112720 000033
400 003210 112720 000102
401 003214 005301
402 003216 001372
403 003220 000404
404 003222 112720 000012
405 003226 005301
406 003230 001374
407 003232 112720 000130
408 003236 112720 000010
409 003242 012701 000052
410 003246 112720 000033
411 003252 112720 000103
412 003256 005301
413 003260 100372
414 003262 112720 000130
415 003266 112720 000033
416 003272 112720 000110
417 003276 112720 000130
418 003302 112720 000377
419 003306 004737 010330
420 003312 004737 011354
421 003316 004537 011534
422 003322 016101
423 003324 005737 001256
424 003330 100003
425 003332 004537 011534
426 003336 016101
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:CURSOR MOTION SUBROUTINE
:IF VT50H TYPE - USE "ESC-D" FOR CURSOR LEFT AND USE "ESC-B" FOR CURSOR DOWN
LCM: MOV V#1,R1 ;LOAD COUNT
MOV #BUFFER,R0 ;LOAD BUFFER POINTER
1$: MOV# #33,(R0)+ ;LOAD 'ESC'
MOV# #101,(R0)+ ;LOAD 'A' CURSOR UP
DEC R1
BNE 1$ ;LOOP UNTIL DONE
MOV# #130,(R0)+ ;LOAD 'X'
MOV #44,R1 ;LOAD COUNT
BIT #BIT13,VT5XX ;TEST IF VT50H TYPE
BEQ 20$ ;BR IF NOT
2$: MOV# #33,(R0)+ ;LOAD 'ESC'
MOV# #104,(R0)+ ;LOAD 'CURSOR LEFT'
DEC R1
BPL 2$ ;LOOP UNTIL DONE
BR 21$
20$: MOV# #10,(R0)+ ;LOAD "BACKSPACE"
DEC R1 ;DONE ALL ?
BPL 20$ ;BR IF NOT
21$: MOV# #130,(R0)+ ;LOAD 'X'
MOV# #10,(R0)+ ;LOAD BACKSPACE
MOV V#1,R1 ;LOAD COUNT
BIT #BIT13,VT5XX ;TEST IF VT50H TYPE
BEQ 30$ ;BR IF NOT
3$: MOV# #33,(R0)+ ;LOAD 'ESC' CURSOR DOWN
MOV# #102,(R0)+
DEC R1
BNE 3$ ;LOOP UNTIL DONE
BR 31$
30$: MOV# #12,(R0)+ ;LOAD CURSOR DOWN (LF)
DEC R1 ;DONE ?
BNE 30$ ;BR IF NOT
31$: MOV# #130,(R0)+ ;LOAD 'X'
MOV# #10,(R0)+ ;LOAD BACKSPACE
MOV #42,R1 ;LOAD COUNT
4$: MOV# #33,(R0)+ ;LOAD 'ESC'
MOV# #103,(R0)+ ;LOAD 'C' CURSOR RIGHT
DEC R1
BPL 4$ ;LOOP UNTIL DONE
MOV# #130,(R0)+ ;LOAD 'X'
MOV# #33,(R0)+ ;LOAD 'ESC'
MOV# #110,(R0)+ ;LOAD 'H' CURSOR HOME
MOV# #130,(R0)+
MOV# #377,(R0)+
JSR PC,XPRNT ;DISPLAY THIS LINE
JSR PC,DELAY ;DELAY
JSR R5,AMSG
CRLF
TST VT5XX ;TEST IF 24 LINES
BPL TST7 ;BR IF 12 LINES
JSR R5,AMSG ;SCROLL MORE LINES
CRLF

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;*****

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(3) ;*TEST 7 G TAB, BACKSPACE AND BELL TEST
(3) ;*****
(2) 003340 000004 TST7: SCOPE
429 003342 004537 011534 JSR R5,AMSG ;DISPLAY HEADING
430 003346 013154 M97
431
432 003350 012700 024312 LRL: MOV #BUFFER,RO ;LOAD BUFFER POINTER
433 003354 112720 000007 MOVB #7,(RO)+ ;LOAD 'BELL'
434 003360 012701 000011 MOV #9,R1 ;LOAD LINE COUNT
435 003364 012702 000006 1$: MOV #6,R2 ;LOAD COLUMN COUNT
436 003370 112720 000111 MOVB #11,(RO)+ ;LOAD COLUMN MARK
437 003374 112720 000040 2$: MOVB #40,(RO)+ ;LOAD SPACE
438 003400 005302 DEC R2 ;
439 003402 100374 BPL 2$ ;BR UNTIL DONE
440 003404 005301 DEC R1 ;
441 003406 100366 BPL 1$ ;BR UNTIL FINISHED ALL TAB STOPS
442 003410 112720 000015 MOVB #15,(RO)+ ;LOAD CR
443 003414 112720 000012 MOVB #12,(RO)+ ;LOAD LF
444 003420 112720 000377 MOVB #37,(RO)+ ;LOAD TERM
445
446 003424 004737 010330 JSR PC,XPRNT
447
448 003430 004537 003620 JSR R5,LTAB ;LOAD TAB LINE #1
449 003434 C30000 0 JSR 0
450 003436 004737 010330 JSR PC,XPRNT ;DISPLAY THIS LINE
451
452 003442 004537 003620 JSR R5,LTAB ;LOAD TAB LINE #2
453 003446 000001 1 JSR 1
454 003450 004737 010330 JSR PC,XPRNT ;DISPLAY THIS LINE
455
456 003454 004537 003620 JSR R5,LTAB ;LOAD TAB LINE #3
457 003460 000002 2 JSR 2
458 003462 004737 010330 JSR PC,XPRNT ;DISPLAY THIS LINE
459
460 003466 004537 003620 JSR R5,LTAB ;LOAD TAB LINE #4
461 003472 000003 3 JSR 3
462 003474 004737 010330 JSR PC,XPRNT ;DISPLAY THIS LINE
463
464 003500 004537 003620 JSR R5,LTAB ;LOAD TAB LINE #5
465 003504 000004 4 JSR 4
466 003506 004737 010330 JSR PC,XPRNT ;DISPLAY THIS LINE
467
468 003512 004537 003620 JSR R5,LTAB ;LOAD TAB LINE #6
469 003516 000005 5 JSR 5
470 003520 004737 010330 JSR PC,XPRNT ;DISPLAY THIS LINE
471
472 003524 004537 003620 JSR R5,LTAB ;LOAD TAB LINE #7
473 003530 000006 6 JSR 6
474 003532 004737 010330 JSR PC,XPRNT ;DISPLAY THIS LINE
475 ;NOW EXECUTE THE BACKSPACE SECTION
476
477 003536 013702 001316 MOV WIDTH,R2 ;LOAD WIDTH COUNT
478 003542 005302 DEC R2 ;ADJUST WIDTH
479 003544 005302 DEC R2 ; BY 2
480 003546 012701 000040 MOV #40,R1 ;LOAD "SPACE" INTO THE LINE
481 003552 004737 010232 JSR PC,FILBFB ;LOAD LINE

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482 003556 013701 001316      MOV      WIDTH,R1      ;LOAD # OF CHARACTER POSITIONS
483 003562 112720 000130      3$: MOVB  #'X,(R0)+    ;LOAD ASCII "X"
484 003566 112720 000010      MOVB  #10,(R0)+      ;LOAD BACKSPACE CODE
485 003572 112720 000010      MOVB  #10,(R0)+
486 003576 005301          DEC      R1            ;DONE ALL POSITIONS ?
487 003600 001370          BNE     3$            ;BR IF NOT
488 003602 112720 000377      MOVB  #377,(R0)+     ;LOAD TERM.
489 003606 004737 010330      JSR    PC,XPRNT      ;EXECUTE ASCII CODE
490 003612 004737 011354      JSR    PC,DELAY      ;TEST DELAY SWITCH
491 003616 000434          BR     TST10         ;;BR TO NEXT TEST

```

;SUBROUTINE TO LOAD THE TAB TEST INTO THE BUFFER

```

495 003620 012537 001320      LTAB:  MOV      (R5)+,SAVE1 ;LOAD # OF CHARACTERS
496 003624 012702 024312      MOV      #BUFFER,R2    ;LOAD BUFFER POINTER
497 003630 012701 000011      MOV      #9,R1         ;LOAD WIDTH COUNTER
498 003634 112722 000007      MOVB  #7,(R2)+        ;LOAD BELL AT START OF LINE
499 003640 112722 000111      3$:  MOVB  #11,(R2)+    ;LOAD 'I'
500 003644 013700 001320      MOV      SAVE1,R0      ;GET THE NO. OF THE CHAR
501 003650 001404          BEQ     1$            ;BR IF 0
502 003652 112722 000101      2$:  MOVB  #101,(R2)+  ;LOAD THE 'A' CHAR.
503 003656 005300          DEC      R0
504 003660 001374          BNE     2$
505 003662 112722 000011      1$:  MOVB  #11,(R2)+    ;LOOP UNTIL DONE
506 003666 005301          DEC      R1            ;LOAD 'TAB' CHAR
507 003670 100363          BPL     3$            ;BR TO NEXT TAB COLUMN CHAR
508 003672 112722 000015      MOVB  #15,(R2)+      ;LOAD 'CR'
509 003676 112722 000012      MOVB  #12,(R2)+      ;LOAD 'LF'
510 003702 112722 000377      MOVB  #377,(R2)+    ;LOAD TERM
511 003706 000205          RTS     R5            ;EXIT

```

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*****
;TEST 10 H ERASE FROM CURSOR TO END OF LINE
*****

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```

512 (3)
513 (3)
514 (2) 003710 000004          TST10: SCOPE
515 003712 004537 011534      JSR    R5,AMSG      ;DISPLAY HEADING
516 003716 013222          M910
517 003720 004737 012474      JSR    PC,FILLWC   ;FILL BUFFER WITH A CHAR
518 003724 004737 011354      JSR    PC,DELAY    ;DISPLAY THIS LINE
519 ;DELAY

```

;LOAD ERASE LINE TEST INTO BUFFER

```

520 003730 012700 024312      LODERL: MOV      #BUFFER,R0
521 003734 112720 000033      MOVB  #33,(R0)+     ;LOAD ESC
522 003740 112720 000110      MOVB  #'H,(R0)+    ;LOAD HOME
523 003744 013737 001264 004046      MOV      VHO,2$     ;LOAD COUNT
524 003752 005337 004046      DEC      2$
525 003756 112720 000033      3$:  MOVB  #33,(R0)+    ;LOAD ESC
526 003762 112720 000113      MOVB  #'K,(R0)+    ;LOAD ERASE LINE CHAR
527 003766 005337 004046      DEC      2$         ;FINISHED ?
528 003772 100427          BMI     1$         ;BR WHEN DONE
529 003774 012737 000006 004050      MOV      #6,10$    ;LOAD COUNT
530 004002 005737 001256      TST    VT5XX       ;TEST IF 12 LINES
531 004006 100005          BPL     4$         ;BR IF 12 LINES
532 004010 006237 004050      ASR     10$        ;ADJUST HORIZ. COUNT

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535 004014 000240      NOP
536 004016 000240      NOP
537 004020 000240      NOP
538 004022 112720 000033 4$:  MOVB  #33,(RO)+
539 004026 112720 000103      MOVB  #'C,(RO)+      ;CURSOR RIGHT
540 004032 005337 004050      DEC   10$
541 004036 001371      SNE   4$              ;LOOP
542 004040 112720 000012      MOVB  #12,(RO)+      ;CURSOR DOWN
543 004044 000744      BR    3$
544 004046 000000      2$:  0
545 004050 000000      10$: 0
546 004052 112720 000377      1$:  MOVB  #377,(RO)+  ;LOAD TERM
547
548
549 004056 004737 010330      JSR   PC,XPRNT      ;DISPLAY THIS TEST
550
551 004062 004737 011354      JSR   PC,DELAY      ;TEST DELAY SWITCH
552
553 *****
554 (3) *TEST 11      I      ERASE FROM CURSOR TO END OF SCREEN
555 (3) *****
556 (2) 004066 000004      †ST11: SCOPE
557 004070 004537 011534      JSR   R5,AMSG      ;DISPLAY HEADING
558 004074 013253      M911
559 004076 004737 012474      JSR   PC,FILLWC    ;FILL BUFFER WITH A CHAR
560                               ;DISPLAY THIS LINE
561                               ;DELAY
562
563                               ;LOAD ERASE SCREEN TEST INTO BUFFER
564 004106 013737 001316 004202  LODERS: MOV  WIDTH,2$      ;LOAD COUNT
565 004114 006237 004202      ASR   2$
566 004120 012700 024312      MOV  #BUFFER,RO
567 004124 112720 000010      1$:  MOVB  #10,(RO)+      ;LOAD CURSOR LEFT
568 004130 005337 004202      DEC   2$              ;DONE ?
569 004134 100373      BPL   1$              ;BR UNTIL DONE
570 004136 013737 001264 004202  MOV  VHD,2$          ;LOAD COUNT
571 004144 112720 000033      4$:  MOVB  #33,(RO)+      ;LOAD ESC
572 004150 112720 000112      MOVB  #'J,(RO)+      ;LOAD ERASE SCREEN
573 004154 005337 004202      DEC   2$              ;DONE ?
574 004160 100405      BMI   3$              ;BR WHEN DONE
575 004162 112720 000033      MOVB  #33,(RO)+      ;LOAD ESC
576 004166 112720 000101      MOVB  #'A,(RO)+      ;LOAD CURSOR UP
577 004172 000764      BR    4$              ;LOOP
578 004174 112720 000377      3$:  MOVB  #377,(RO)+  ;LOAD TERM
579 004200 000401      BR    5$
580 004202 000000      2$:  0
581
582 004204 004737 010330      5$:  JSR   PC,XPRNT      ;DISPLAY THIS TEST
583 004210 004737 011354      JSR   PC,DELAY      ;TEST DELAY SWITCH
584
585 *****
586 (3) *TEST 12      J      VIDEO COUPLING TEST
587 (3) *****
588 (2) 004214 000004      †ST12: SCOPE
589 004216 004537 011534      JSR   R5,AMSG      ;DISPLAY HEADER

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585 004222 013306 M912
586 004224 013737 001266 001310 MOV VH1 TEMP ;LOAD COUNTER
587 004232 004537 011534 1$: JSR RS,AMSG
588 004236 016127 PATH
589
590 004240 005337 001310 DEC TEMP ;FINISHED COUNT ?
591 004244 001372 BNE 1$ ;BR UNTIL DONE
592 004246 004737 011354 JSR PC,DELAY ;TEST DELAY SWITCH
593
594 *****
(3) ;*TEST 13 K DIRECT CURSOR ADDRESS TEST
(3) *****
(2) 004252 000004 TST13: SCOPE
595 ; RANDOM NUMBERS ARE GENERATED AND USED AS "X" AND "Y" COORDINATES
596 ; ADDRESSING A 960 CHARACTER PRINTOUT.
597 ; VERIFICATION OF DISPLAY IS PERFORMED VISUALLY BY THE USER
598 ; EXECUTE 1ST TIME USING "ESC-Y" SEQUENCE AND IF I.D. IS AN "H"
599 ; EXECUTE 2ND TIME USING "CODE 16" SEQUENCE
600
601 004254 032737 020000 001256 BIT #BIT13,VT5XX ;TEST IF DCA TYPE TERMINAL
602 004262 001002 BNE 3$ ;;BR IF CURSOR ADDRESSING
603 004264 000137 005012 1$: JMP TST14 ;BYPASS THIS TEST
604 004270 005737 001330 3$: TST WFTST ;TEST IF IN W.F. MODE
605 004274 001373 BNE 1$ ;BYPASS IF W.F. MODE
606 004276 004537 011534 JSR RS,AMSG ;ERASE SCREEN AND IDENTIFY TEST
607 004302 017427 M98
608 004304 112737 000033 024312 MOVB #33,BUFFER ;LOAD "ESC" CODE
609 004312 112737 000131 024313 MOVB #'Y,BUFFER+1 ;LOAD ASCII "Y" (D.C.A. ENABLE)
610 004320 004737 004374 JSR PC,DCATST ;RUN TEST WITH ESC Y SEQUENCE
611 004324 004737 011354 JSR PC,DELAY ;DELAY TESTING
612 004330 122737 000110 001256 CMPB #'H,VT5XX ;TEST IF VT50H TYPE DISPLAY
613 004336 001352 BNE 1$ ;;BR IF NOT VT50H TYPE
614 004340 004537 011534 JSR RS,AMSG ;ERASE SCREEN AND IDENTIFY TEST
615 004344 017427 M98
616 004346 112737 000000 024312 MOVB #0,BUFFER ;LOAD "SPACE" AS FIRST VALUE
617 004354 112737 000016 024313 MOVB #16,BUFFER+1 ;LOAD CODE-16 SEQUENCE
618 004362 004737 004374 JSR PC,DCATST ;RUN TEST WITH CODE 16 SEQUENCE
619 004366 004737 011354 JSR PC,DELAY
620 004372 000734 BR 1$ ;;BR TO NEXT TEST
621
622 004374 012737 123456 024106 DCATST: MOV #123456,$LONUM ;PRIME RANDOM NUMBER GENERATOR
623 004402 012737 176543 024104 MOV #176543,$HINUM
624 004410 013737 001262 004666 MOV TOTALC,OVVAL ;LOAD CHAR COUNT
625 004416 013737 001264 004664 MOV VHD,SET ;LOAD LINE COUNT
626 004424 012700 024332 MOV #BUFFER+20,RO ;LOAD DESTINATION BUFFER
627 004430 012701 004670 2$: MOV #MSGTXT,R1 ;LOAD MESSAGE POINTER
628 004434 012120 1$: MOV (R1)+,(R0)+ ;LOAD 2 CHARACTERS
629 004436 022701 005010 CMP #MSGTND,R1 ;TEST FOR LAST CHAR
630 004442 001374 BNE 1$ ;BR UNTIL DONE 1 LINE
631 004444 005337 004664 DEC SET ;FINISHED ALL LINES
632 004450 001367 BNE 2$ ;BR IF NOT
633 004452 012737 177777 024316 MOV #-1,BUFFER+4 ;LOAD MESSAGE TERMINATOR
634
635 004460 004737 023760 GENER: JSR %7,$RAND ;GENERATE RANDOM NUMBER
636 004464 013700 024106 MOV $LONUM,RO ;GET RNADOM NUMBER
637 004470 042700 177700 BIC #177700,%0 ;RANDOM NO. MUST BE TWO DIGITS

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638	004474	020027	000037			CMP	%0,#37	:NO, MUST BE LESS THAN 40
639	004500	101767				BLOS	GENER	:LOWER, REGENERATION
640	004502	020037	001260			CMP	%0, LASTLN	:NO, MUST NOT BE GREATER THAN 54 OR 67
641	004506	101364				BHI	GENER	:GREATER, REGENERATION
642	004510	010037	004660			MOV	%0, YADDS	:STORE RANDOM Y COORDINATE
643	004514	010001				MOV	%0,%1	:COPY DATA
644	004516	012737	024332	004664		MOV	#BUFFER+20, SET	:LOAD BASE POINTER
645	004524	162701	000040			SUB	#40,%1	:MINIMUM Y INDEX
646	004530	001405				BEQ	GENRX	:RESULT, MINIMUM Y COORDINATE
647	004532	062737	000120	004664	1\$:	ADD	#80., SET	:SETUP Y INDEX LOCATION FOR PRINTOUT
648	004540	005301				DEC	%1	
649	004542	001373				BNE	1\$	:Y COORDINATE IS SET
650	004544	004737	023760		GENRX:	JSR	%7, \$RAND	:GENERATE RANDOM NUMBER
651	004550	013700	024106			MOV	\$LONUM, R0	:GET A RANDOM NUMBER
652	004554	042700	177600			BIC	#177600,%0	:RANDOM NO. MAY BE LESS THAN 200
653	004560	020027	000037			CMP	%0,#37	:MUST NOT BE LESS THAN 40
654	004564	101767				BLOS	GENRX	:LOWER, REGENERATION
655	004566	020027	000157			CMP	%0,#157	:MUST NOT BE GREATER THAN 157
656	004572	101364				BHI	GENRX	:GREATER, REGENERATION
657	004574	010037	004662			MOV	%0, XADDS	:STORE RANDOM X COORDINATE
658	004600	162700	000040			SUB	#40,%0	:SETUP MINIMUM X INDEX
659	004604	060037	004664			ADD	%0, SET	:SETUP X COOR, FOR PNTOUT.
660	004610	013701	004664			MOV	SET,%1	:SETUP CHECK
661	004614	105711				TSTB	(1)	:HAS CURRENT CHAR, ALREADY BEEN USED?
662	004616	100720				BMI	GENER	:YES, REGENERATE
663	004620	113737	004660	024314		MOV	YADDS, BUFFER+2	:LOAD Y COORDINATE
664	004626	113737	004662	024315		MOV	XADDS, BUFFER+3	:LOAD X COORDINATE
665	004634	111137	024316			MOV	(1) BUFFER+4	:LOAD CHARACTER TO BE PRINTED
666	004640	152711	000200			BISB	#200, (1)	:INDICATE USE OF CURSOR POSITION
667	004644	004737	010330			JSR	PC XPRNT	:EXECUTE AND PRINT CHARACTER
668	004650	005337	004666			DEC	OVRAL	:MAXIMUM NO. OF COORDINATES
669	004654	001301				BNE	GENER	:BR BACK UNTIL DONE
670	004656	000207				RTS	PC	:EXIT

671								
672	004660	000000				YADDS:	0	
673	004662	000000				XADDS:	0	
674	004664	000000				SET:	0	
675	004666	000000				OVRAL:	0	
676	004670	052126	030065	050055		MSGTXT:	.ASCII \VT50-PLUS-DIRECT-CURSOR-ADDRESSING-TEST\	
	004676	052514	026523	044504				
	004704	042522	052103	041455				
	004712	051125	047523	026522				
	004720	042101	051104	051505				
	004726	044523	043516	052055				
	004734	051505	124					
677	004737	055	044504	044507			.ASCII \-DIGITAL-EQUIPMENT-CORP.-MAYNARD-MA.-VT50\	
	004744	040524	026514	050505				
	004752	044525	046520	047105				
	004760	026524	047503	050122				
	004766	026456	040515	047131				
	004774	051101	026504	040515				
	005002	026456	052126	030065				

678  
679  
680  
(3)

MSGTND: BIT15  
: ONLY 12 LINE TERMINALS WILL RUN THIS TEST  
: \*\*\*\*\*  
: \*TEST 14 L HOLD SCREEN TEST

```

(3)
(2) 005012 000004
681 005014 005037 010750
682 005020 005037 010752
683 005024 004537 011534
684 005030 016101
685 005032 004537 011534
686 005036 016101
687
688 005040 005737 001330
689 005044 001046
690 005046 005737 001256
691 005052 100443
692 005054 004537 011534
693 005060 013473
694
695 005062 012737 000001 010746
696 005070 012737 000001 010744
697 005076 004537 011534
698 005102 017317
699
700 005104 005737 010752
701 005110 001001
702
703 005112 104002
704
705
706
707 005114 005037 010754
708 005120 005037 010744
709 005124 012737 000001 010750
710 005132 004537 011534
711 005136 017345
712
713 005140 004537 011534
714 005144 016112
715
716 005146 005737 010754
717 005152 001001
718
719 005154 104002
720
721
722 005156 004737 011354
723
724
(3)
(3)
(2) 005162 000004
725 005164 032737 001000 001256
726 005172 001002
727 005174 000137 005274
728 005200 012704 000120
729 005204 004537 011534
730 005210 016121
731 005212 004537 011534

:*****
TST14: SCOPE
CLR AXOFF
CLR XOFFRC ;CLEAR SOFT FLAG
JSR RS,AMSG ;DISPLAY
CRLF
JSR RS,AMSG ;CR-LF
CRLF
TST WFTST ;TEST IF IN W.F. MODE
BNE TST15 ;BR IF W.F. MODE
TST VTSXX ;TEST IF 12 LINE
BMI TST15 ;BR IF NOT 12 LINE
JSR RS,AMSG ;DISPLAY MESSAGE
M922
MOV #1,XOFFOK
MOV #1,XOFFBR ;ENABLE XOFF
JSR RS,AMSG ;TRY TO SCROLL THE SCREEN
GOHDSC ;ENABLE HOLD SCREEN
TST XOFFRC ;TEST IF XOFF SENSED
BNE 1$ ;BR IF SENSED
ERROR 2 ;ENABLE HOLD SCREEN MODE FAILED TO
;INHIBIT THE SCREEN FROM SCROLLING
;BY SENDING "X-OFF"
1$: CLR XONRC ;CLEAR SOFT FLAG
CLR XOFFBR
MOV #1,AXOFF
JSR RS,AMSG
GODSHS ;DISABLE HOLD SCREEN MODE
JSR RS,AMSG
CRLFA ;TRY SCROLLING THE SCREEN
TST XONRC ;TEST SOFT FLAG (X-ON)
BNE 2$ ;BR IF SENSED
ERROR 2 ;DISABLE HOLD SCREEN MODE FAILED TO ENABLE
;THE SCREEN TO SCROLL BY SENDING AN "X-ON"
2$: JSR PC,DELAY ;PROGRAM DELAY
:*****
;*TEST 15 M TEST GRAPHICS MODE AND REV. LINE FEED
:*****
TST15: SCOPE
BIT #BIT09,VTSXX ;IS UNIT VT52?
BNE GRPHST ;YES-TEST GRAPHICS AND REV. LINE FEED
JMP COPTST ;NO-GO CHECK FOR COPIER
GRPHST: MOV #80,R4
1$: JSR RS,AMSG ;HOME THE CURSOR AND CLEAR THE SCREEN.
HOMERS
JSR RS,AMSG ;DISPLAY TEST MESSAGE

```

```

732 005216 013530 M9221
733 005220 004537 011534 JSR R5,AMSG ;ENTER GRAPHICS MODE.
734 005224 021075 ENGRAF
735 005226 012737 000045 001312 MOV #37,TEMPO ;SET UP TO XMIT 80 LINES
736 005234 004737 011312 2$: JSR PC,GBBUF ;LOAD BUFFER WITH GRAPHICS
737 005240 004737 010330 JSR PC,XPRNT ;DISPLAY 1 LINE
738 005244 004537 011534 JSR R5,AMSG ;ISSUE REV. LINE FEED AND
739 005250 021056 REVLFF ;A CARRIAGE RETURN
740 005252 005304 DEC R4 ;DECREMENT BUFFER COUNT
741 005254 005337 001312 3$: DEC TEMPO ;DONE?
742 005260 001365 BNE 2$ ;NO-LOOP
743 005262 004537 011534 JSR R5,AMSG ;YES-EXIT GRAPHICS MODE
744 005266 021102 EXGRAF
745 005270 004737 011354 JSR PC,DELAY ;AND GO CHECK DELAY
746 005274
(4) COPTST:
(3) ;*****
(3) ;*TEST 16 N COPIER - AUTO COPY TEST
(2) ;*****
747 005274 000004 TST16: SCOPE
748 005276 032737 040000 001256 BIT #BIT14,VTSXX ;TEST IF COPIER IS AVAILABLE
749 005304 001002 BNE 2$ ;BR IF AVAILABLE
750 005306 000137 006254 3$: JMP PRNTST ;NOT AVAILABLE SO BYPASS COPIER TESTS
751 005312 032777 004000 173560 2$: BIT #BIT11,JSWR ;TEST IF INHIBIT COPIER TEST SWITCH IS SET
752 005320 001372 BNE 3$ ;BR IF SET
753 005322 032777 002000 173550 BIT #BIT10,JSWR ;TEST IF PAPER SAVE SWITCH IS SET
754 005332 105737 001272 BEQ 6$ ;BR IF NOT SET AND START COPIER TESTING
755 005336 001363 TSTB PRTCNT ;TEST IF TIME TO TEST COPIER
756 005340 013737 001246 001272 BNE 3$ ;NOT TIME TO RUN THE COPIER
757 MOV PTCT,PRTCNT ;RELOAD COUNTER AND TEST COPIER
758 005346 004537 011534 6$: JSR R5,AMSG
759 005352 013605 M923 ;DISPLAY HEADER
760 005354 004537 011534 JSR R5,AMSG ;ENABLE AUTO-COPY
761 005360 017373 GOAPMD
762
763 005362 013737 001264 001312 MOV VHD,TEMPO ;LOAD A EXECUTION COUNT
764 005370 012701 000101 MOV #101,R1 ;LOAD A CHARACTER
765 005374 004737 010226 JSR PC,FILBUF ;LOAD CHARACTER INTO BUFFER
766 005400 012737 000001 010746 1$: MOV #1,XOFFOK
767 005406 004737 010330 JSR PC,XPRNT ;DISPLAY IT
768 005412 004737 011354 JSR PC,DELAY ;PROGRAM DELAY
769 005416 005337 001312 DEC TEMPO ;FINISHED ?
770 005422 100366 BPL 1$ ;BR IF NOT
771 005424 012737 000001 010746 MOV #1,XOFFOK
772 005432 004537 011534 JSR R5,AMSG ;DISABLE AUTO-COPY
773 005436 017400 GONAPM
774 005440 004737 011354 JSR PC,DELAY ;ANOTHER DELAY
775
776 ;*****
(3) ;*TEST 17 0 COPIER - FULL SCREEN OF A CHARACTER
(3) ;*****
(2) TST17: SCOPE
777 005444 000004 1$: JSR R5,AMSG ;DISPLAY HEADER
778 005446 004537 011534 M91
779 005452 012731 JSR PC,FILLWC ;FILL BUFFER WITH CHAR
780 005454 004737 012474 ;DISPLAY IT

```

```

781 005460 012737 000001 010746      MOV      #1,XOFFOK      ;ALLOW XOFF
782 005466 004537 011534      JSR      R5,AMSG       ;COPY INST
783 005472 017271      GOPRNT
784 005474 004737 011354      JSR      PC,DELAY
785
786
787

```

```

(3) ;*****
(3) ;*TEST 20      P      COPIER - DATA PATH TEST
(3) ;*****

```

```

(2) 005500 000004      †TST20: SCOPE
788 005502 004537 011534      JSR      R5,AMSG       ;DISPLAY HEADING
789 005506 012777      M92
790 005510 013737 001266 001310  MOV      VHI,TEMP      ;SET-UP A COUNTER
791 005516 004537 011246      JSR      R5,DTPSR      ;SET-UP BUFFER
792 005522 000077      77                    ;OCTAL '?'
793 005524 000100      100                   ;OCTAL 'a'
794 005526 004537 011252      JSR      R5,DTPSRB     ;SET-UP BUFFER
795 005532 000125      125                   ;OCTAL 'U'
796 005534 000052      52                    ;OCTAL '*'
797 005536 004737 010330 1$:      JSR      PC,XPRNT      ;DISPLAY THIS LINE
798 005542 005337 001310      DEC      TEMP          ;COMPLETED FULL COUNT?
799 005546 001373      BNE      1$           ;BRANCH IF NOT COMPLETED
800 005550 012737 000001 010746  MOV      #1,XOFFOK
801 005556 004537 011534      JSR      R5,AMSG
802 005562 017271      GOPRNT                ;COPY INST
803 005564 004737 011354      JSR      PC,DELAY      ;TEST DELAY SWITCH
804
805

```

```

(3) ;*****
(3) ;*TEST 21      Q      COPIER - SINGLE CHARACTER ACROSS ALL COLS. <ALL CHARACTERS>
(3) ;*****

```

```

(2) 005570 000004      †TST21: SCOPE
806 005572 004537 011534      JSR      R5,AMSG       ;DISPLAY HEADING
807 005576 013026      M93
808 005600 012737 000040 001304  MOV      #40,STCHAR    ;SET-UP STARTING CHARACTER
809 005606 013737 001264 001312  MOV      VHO,TEMPO
810 005614 013701 001304 1$:      MOV      STCHAR,R1     ;LOAD R1= TO CHARACTER
811 005620 004737 010226      JSR      PC,FILBUF     ;LOAD A BUFFER WITH THAT CHARACTER
812 005624 004737 010330      JSR      PC,XPRNT      ;DISPLAY A FULL LINE FROM THE BUFFER
813 005630 005337 001312      DEC      TEMPO         ;DONE
814 005634 001011      BNE      3$
815 005636 013737 001264 001312  MOV      VHO,TEMPO
816 005644 012737 000001 010746  MOV      #1,XOFFOK     ;ALLOW XOFF
817 005652 004537 011534      JSR      R5,AMSG
818 005656 017271      GOPRNT                ;COPY INST
819 005660 005237 001304 3$:      INC      STCHAR        ;UPDATE THE CHARACTER
820 005664 023737 001306 001304  CMP      LASTCH,STCHAR ;TEST FOR FINAL CHARACTER
821 005672 001350      BNE      1$           ;BRANCH IF NOT COMPLETED
822 005674 004537 011534      JSR      R5,AMSG       ;CRLF
823 005700 016110      CRLFA-2
824 005702 012737 000001 010746  MOV      #1,XOFFOK     ;ENABLE XOFF
825 005710 004537 011534      JSR      R5,AMSG       ;COPY INST
826 005714 017271      GOPRNT
827 005716 004737 011354      JSR      PC,DELAY      ;TEST DELAY SWITCH
828
829

```

```

(3) ;*****
(3) ;*TEST 22      R      COPIER - ROTATING CHARACTERS ACROSS ALL COLS. <ALL CHARACTERS>
(3) ;*****

```

```

(3)
(2) 005722 000004
830 005724 004537 011534
831 005730 013070
832 005732 012737 000040 001304
833 005740 013737 001264 001312
834 005746 013701 001304
835 005752 004537 010262
836 005756 001316
837 005760 004737 010330
838 005764 005337 001312
839 005770 001011
840 005772 013737 001264 001312
841 006000 012737 000001 010746
842 006006 004537 011534
843 006012 017271
844 006014 005237 001304
845 006020 023737 001306 001304
846 006026 001347
847 006030 004537 011534
848 006034 016110
849 006036 012737 000001 010746
850 006044 004537 011534
851 006050 017271
852 006052 004737 011354
853
854
*****
;TST22: SCOPE
JSR R5,AMSG ;DISPLAY HEADING
M94
MOV #40,STCHAR ;SET-UP STARTING CHARACTER
MOV VHO,TEMPO
1$: MOV STCHAR,R1 ;LOAD R1=TO CHARACTER
JSR R5,LIC ;LOAD A BUFFER STARTING WITH
WIDTH ;THAT CHARACTER AND WIDTH <BYTE>
JSR PC,XPRNT ;DISPLAY A FULL LINE FROM THE BUFFER
DEC TEMPO ;DONE ?
BNE 3$
MOV VHO,TEMPO
MOV #1,XOFFOK
JSR R5,AMSG
GPRNT ;COPY INST
3$: INC STCHAR ;UPDATE THE STARTING CHARACTER
CMP LASTCH,STCHAR ;TEST FOR FINAL CHARACTER
BNE 1$ ;BRANCH IF NOT COMPLETED
JSR R5,AMSG ;CRLF
CRLFA-2
MOV #1,XOFFOK ;ENABLE XOFF
JSR R5,AMSG ;COPY INST
GPRNT
JSR PC,DELAY ;TEST DELAY SWITCH

```

```

(3)
(3)
(2) 006056 000004
855 006060 004537 011534
856 006064 013407
857 006066 012701 000105
858 006072 004737 010226
859 006076 004737 010330
860 006102 004737 010330
861 006106 013737 001266 001310
862 006114 062737 000002 001310
863 006122 004737 011152
864 006126 004737 010330
865 006132 005337 001310
866 006136 001371
867 006140 012701 000105
868 006144 004737 010226
869 006150 004737 010330
870 006154 004737 010330
871 006160 012737 000001 010746
872 006166 004537 011534
873 006172 017271
874 006174 004737 011354
875
876
*****
;*TEST 23 S COPIER - PERIMETER PATTERN
*****
;TST23: SCOPE
JSR R5,AMSG ;DISPLAY HEADER
M920
MOV #'E,R1 ;LOAD STARTING CHARACTER
JSR PC,FILBUF ;FILL THE BUFFER
JSR PC,XPRNT ;DISPLAY A LINE
JSR PC,XPRNT ;DISPLAY A LINE
MOV VHI,TEMP ;LOAD VERT COUNT
ADD #2,TEMP ;UPDATE BY 2
1$: JSR PC,FIRLST ;FILL FIRST AND LAST
JSR PC,XPRNT ;DISPLAY A LINE
DEC TEMP ;DONE ?
BNE 1$
MOV #'E,R1 ;LOAD STARTING CHAR
JSR PC,FILBUF ;LOAD LINE WITH E'S
JSR PC,XPRNT ;DISPLAY A LINE
JSR PC,XPRNT
MOV #1,XOFFOK
JSR R5,AMSG
GPRNT ;COPY SCREEN
JSR PC,DELAY

```

```

(3)
(3)
(2) 006200 000004
877
*****
;*TEST 24 T COPIER - DISCLAIMER STATEMENT
*****
;TST24: SCOPE

```

```

878 006202 004537 011534 JSR R5,AMSG ;DISPLAY HEADER
879 006206 013437 M921
880
891 006210 005004 CLR R4
882 006212 016437 006530 006226 1$: MOV DISPCH(R4),10$ ;LOAD A POINTER
883 006220 001405 BEQ 2$ ;BR IF DONE
884 006222 004537 011534 JSR R5,AMSG ;DISPLAY COPYRIGHT
885 006226 021352 10$: MTEXT0
886 006230 005724 TST (R4)+ ;UPDATE POINTER
887 006232 000767 BR 1$
888
889
890 006234 012737 000001 010746 2$: MOV #1,XOFFOK ;ENABLE XOFF
891 006242 004537 011534 JSR R5,AMSG ;COPY SCREEN
892 006246 017271 GOPRNT
893 006250 004737 011354 JSR PC,DELAY
894 006254 000240 PRNTST: NOP ;TRY PRINTER TESTS
895
896 ;*****
(3) ;*TEST 25 U PRINTER CONTROLLER MODE TEST
(3) ;*****
(2) TST25: SCOPE
897 006256 000004 BIT #BIT10,VTSXX ;IS UNIT EQUIPPED WITH PRINTER.
898 006260 032737 002000 001256 BNE 1$ ;YES-TEST IT
899 006266 001002 JMP $EOP ;NO-EXIT TEST
900 006270 000137 006556 1$: JSR R5,AMSG ;DISPLAY HEADER
901 006274 004537 011534 MPTCNT
902 006300 013644 JSR R5,AMSG ;ENABLE PRINTER CONTROLLER MODE.
903 006302 004537 011534 ENPNTM
904 006310 012737 000040 001304 MOV #40,STCHAR ;LOAD INITIAL CHAR.
905 006316 013701 001304 2$: MOV STCHAR,R1
906 006322 004537 010262 JSR R5,LIC ;BUILD A 132 COL. LINE.
907 006326 001314 PNTWID
908 006330 012737 000001 010746 MOV #1,XOFFOK ;ALLOW XOFF/XON PROTOCOL
909 006336 004737 010330 JSR PC,XPRNT ;DISPLAY IT.
910 006342 005237 001304 INC STCHAR ;INCREMENT 1ST CHAR.
911 006346 023737 001304 001306 CMP STCHAR,LASTCH ;ISSUED 92 LINES?
912 006354 001360 BNE 2$ ;NO-LOOP
913 006356 004537 011534 JSR R5,AMSG ;YES-DISABLE PRINTER
914 006362 021114 EXPNTM ;CONTROLLER MODE.
915 006364 004737 011354 JSR PC,DELAY ;TEST DELAY SWITCH AND EXIT.
916
917 ;*****
(3) ;*TEST 26 V PRINT SCREEN TEST
(3) ;*****
(2) TST26: SCOPE
918
919
920 006372 004537 011534 JSR R5,AMSG ;DISPLAY PRINT SCREEN MESSAGE
921 006376 013713 MPTSCN
922
923 006400 004737 012474 JSR PC,FILLWC ;FILL THE SCREEN WITH E
924
925 006404 012737 000001 010746 MOV #1,XOFFOK ;ALLOW XOFF/XON PROTOCOL
926 006412 004537 011534 JSR R5,AMSG ;PRINT THEM
927 006416 017271 GOPRNT

```

```

928
929 006420 004737 011354 JSR PC,DELAY ;TEST DELAY SWITCH.
930
931 ;*****
(3) ;*TEST 27 W AUTO PRINT TEST
(3) ;*****
(2) 006424 000004 TST27: SCOPE
932
933 006426 004537 011534 JSR R5,AMSG
934 006432 013750 M923A ;DISPLAY HEADER
935 006434 004537 011534 JSR R5,AMSG ;ENABLE AUTO-PRINT
936 006440 017373 GOAPMD
937
938 006442 013737 001264 001312 MOV VHO,TEMPO ;LOAD A EXECUTION COUNT
939 006450 012701 000101 MOV #101,R1 ;LOAD A CHARACTER
940 006454 004737 010226 JSR PC,FILBUF ;LOAD CHARACTER INTO BUFFER
941 006460 012737 000001 010746 1$: MOV #1,XOFFOK
942 006466 004737 010330 JSR PC,XPRNT ;DISPLAY IT
943 006472 004737 011354 JSR PC,DELAY ;PROGRAM DELAY
944 006476 005337 001312 DEC TEMPO ;FINISHED ?
945 006502 100366 BPL 1$ ;BR IF NOT
946 006504 012737 000001 010746 MOV #1,XOFFOK
947 006512 004537 011534 JSR R5,AMSG ;DISABLE AUTO-PRINT
948 006516 017400 GONAPM
949 006520 004737 011354 JSR PC,DELAY ;ANOTHER DELAY
950
951 006524 000137 006556 JMP SEOP ;END OF PASS
952 006530 021352 DISPCH: MTEXT0
953 006532 021456 MTEXT1
954 006534 021557 MTEXT2
955 006536 021661 MTEXT3
956 006540 021744 MTEXT4
957 006542 022046 MTEXT5
958 006544 022147 MTEXT6
959 006546 022201 MTEXT7
960 006550 022301 MTEXT8
961 006552 000000 0
962 006554 000000 0
963
983 ;*****
(1)
(1) .SBTTL END OF PASS ROUTINE
(1)
(1) ;*INCREMENT THE PASS NUMBER ($PASS)
(1) ;*INDICATE END-OF-PROGRAM AFTER 1 PASSES THRU THE PROGRAM
(1) ;*TYPE "END PASS #XXXXX" (WHERE XXXXX IS A DECIMAL NUMBER)
(1) ;*IF THERES A MONITOR GO TO IT
(1) ;*IF THERE ISN'T JUMP TO NOWEOP
(1)
(1) SEOP:
(3) 006556 000004 SCOPE
(3) 006560 005737 001242 TST LAST ;TEST IF MORE
(3) 006564 001414 BEQ 1$ ;BR IF NONE
(3) 006566 023737 001242 001244 CMP LAST,VTNOW ;IS THIS THE LAST ONE
(3) 006574 001410 BEQ 1$ ;BR IF YES
(3) 006576 062737 000010 001244 ADD #10,VTNOW

```

```

(3) 006604 012737 001760 001756      MOV    #TST1,WHERE
(3) 006612 000137 001724              JMP    RSTR1          ;TEST NEXT ONE
(3) 006616 005737 001104      1$:   TST    $PASS          ;TEST IF FIRST PASS
(3) 006622 001002              BNE    2$              ;BR IF NOT
(3) 006624 104400 017617      TYPE  ,PASHED        ;TYPE EOP HEADER
(3) 006630 000005      2$:   RESET
(3) 006632 005737 001330      TST    WFTEST        ;TEST IF W.F. MODE
(3) 006636 001402              BEQ    3$              ;BR IF NOT
(3) 006640 004737 011462      JSR    PC,ADELAY     ;EXTRA DELAY
(3) 006644 000240      3$:   NOP

(1) 006646 005037 001106      CLR    $STNM         ;;ZERO THE TEST NUMBER
(1) 006652 005237 001104      INC    $PASS         ;;INCREMENT THE PASS NUMBER
(1) 006656 042737 100000 001104    BIC    #100000,$PASS ;DON'T ALLOW A NEG. NUMBER
(1) 006664 005327              DEC    (PC)+         ;;LOOP?
(1) 006666 000001      $EOPCT: .WORD 1
(1) 006670 003022      BGT    $DOAGN        ;;YES
(1) 006672 012737      MOV    (PC)+,2(PC)+ ;RESTORE COUNTER
(1) 006674 000001      $ENDCT: .WORD 1
(1) 006676 006666      $EOPCT
(1) 006700 104400 006742      TYPE  $ENDMG         ;;TYPE "END PASS #"
(2) 006704 013746 001104      MOV    $PASS,-(SP)  ;;SAVE $PASS FOR TYPEOUT
(2) 006710 104404      TYPDS ;GO TYPE--DECIMAL ASCII WITH SIGN
(1) 006712 104400 006757      TYPE  , $ENULL      ;;TYPE A NULL CHARACTER
(1) 006716              $GET42:

(1) 006716 013700 000042      MOV    2#42,RO      ;;GET MONITOR ADDRESS
(1) 006722 001405      BEQ    $DOAGN        ;;BRANCH IF NO MONITOR
(1) 006724 000005      RESET              ;;CLEAR THE WORLD
(1) 006726 004710      $ENDAD: JSR    PC,(RO) ;GO TO MONITOR
(1) 006730 000240      NOP                ;;SAVE ROOM
(1) 006732 000240      NOP                ;;FOR
(1) 006734 000240      NOP                ;;ACT11
(1) 006736              $DOAGN:

(1) 006736 000137 006762      JMP    2#NOWEOP      ;;RETURN
(1) 006742 005015 047105 020104 $ENDMG: .ASCIZ <15><12>/END PASS #/
(1) 006750 040520 051523 021440
(1) 006756 000
(1) 006757 377 377 000 $ENULL: .BYTE -1,-1,0 ;;NULL CHARACTER STRING
984 006762 005737 001272      NOWEOP: TST    PRTCNT
985 006766 100002              BPL    11$
986 006770 105337 001272      DECB  PRTCNT
987 006774 012737 001760 001756 11$:   MOV    #TST1,WHERE
988 007002 013746 001116      MOV    $ERTTL,-(SP)
989 007006 104404      TYPDS
990 007010 104400 006757      TYPE  , $ENULL
991 007014 000137 001716      JMP    $BEGIN

*****
;*TEST 30 X KEYBOARD OCTAL VALUE LOOP
*****
†ST30: SCOPE
996 007022 012706 001100      KRBECO: MOV    #STACK,SP
997 007026 004537 011534      JSR    R5,AMSG      ;DISPLAY HEADER
998 007032 015620
999 007034 004737 012536      1$:   JSR    PC,GETCHR    ;GET CHAR
1000 007040 000775      BR     1$           ;;BR BACK IF NO INPUT

```

```

1001 007042 004737 011554 JSR PC,OCTAL ;CONVERT RO TO OCTAL
1002 007046 113737 011644 016043 MOVB DIG0,MKEB ;LOAD DIGIT
1003 007054 113737 011646 016044 MOVB DIG1,MKEB+1 ;LOAD DIGIT
1004 007062 113737 011650 016045 MOVB DIG2,MKEB+2 ;LOAD DIGIT
1005 007070 042700 177600 BIC #177600,RO
1006 007074 001001 BNE 10$
1007 007076 005200 INC RO
1008 007100 012701 007210 10$: MOV #BFCHR,R1 ;LOAD POINTER
1009 007104 121100 5$: CMPB (R1),RO ;TEST IF = TO VALUE IN TABLE ?
1010 007106 001403 BEQ 3$ ;BR IF FOUND
1011 007110 005721 TST (R1)+ ;MOVE POINTER
1012 007112 001374 BNE 5$ ;BR IF MORE
1013 007114 000407 BR 2$ ;BR IF NOT IN LIST
1014 007116 062701 000040 3$: ADD #BFCHAR-BFCHR,R1 ;UPDATE POINTER
1015 007122 112137 016036 MOVB (R1)+,MKEA1 ;LOAD 1ST CHAR
1016 007126 112137 016037 MOVB (R1)+,MKEA1+1 ;LOAD 2ND
1017 007132 000420 BR 4$
1018 007134 120027 000040 2$: CMPB RO,#40 ;TEST IF LESS THAN 40
1019 007140 101010 BHI 6$ ;BR IF ABOVE
1020 007142 062700 000100 ADD #100,RO ;MAKE PRINTABLE
1021 007146 110037 016037 MOVB RO,MKEA1+1 ;SAVE CHAR
1022 007152 112737 000136 016036 MOVB #136,MKEA1 ;ADD A 't' BEFORE CHARACTER
1023 007160 000405 BR 4$
1024 007162 112737 000040 016037 6$: MOVB #40,MKEA1+1 ;LOAD SPACE
1025 007170 110037 016036 MOVB RO,MKEA1 ;LOAD CHARACTER
1026 007174 005237 010760 4$: INC IGNORE ;IGNORE DOUBLE CHARACTER FLAG
1027 007200 004537 011534 JSR R5,AMSG ;DISPLAY MESSAGE
1028 007204 016025 MKEA
1029 007206 000712 BR 1$ ;LOOP BACK

```

;TABLE OF DEFINED CHARACTERS

```

1031
1032
1033 007210 000007 BFCHR: 7 ;BELL CODE
1034 007212 000010 10 ;CURSOR LEFT CODE
1035 007214 000011 11 ;TAB CODE
1036 007216 000012 12 ;LINE FEED CODE
1037 007220 000015 15 ;CARRIAGE RETURN CODE
1038 007222 000033 33 ;ESCAPE CODE
1039 007224 000040 40 ;SPACE CODE
1040 007226 000177 177 ;DELETE CODE
1041 007230 000000 0
1042 007232 000000 0
1043 007234 000000 0
1044 007236 000000 0
1045 007240 000000 0
1046 007242 000000 0
1047 007244 000000 0
1048 007246 000000 0
1049

```

;DEFINED CHARACTER EQUIL

```

1050
1051
1052 007250 046102 BFCHAR: .ASCII /BL/ ;BELL
1053 007252 046103 .ASCII /CL/ ;CURSOR LEFT
1054 007254 052110 .ASCII /HT/ ;H TAB
1055 007256 043114 .ASCII /LF/ ;LINE FEED
1056 007260 051103 .ASCII /CR/ ;CARRIAGE RETURN

```

1057	007262	051505			.ASCII /ES/	:ESCAPE
1058	007264	050123			.ASCII /SP/	:SPACE
1059	007266	042504			.ASCII /DE/	:DELETE
1060	007270	000000	000000	000000	0,0,0,0,0,0,0,0,0,0	
	007276	000000	000000	000000		
	007304	000000	000000	000000		
	007312	000000				

```

1061 .EVEN
1062 *****
(3) *TEST 31 Y KEYBOARD CHARACTER TEST
(3) *****
(2) TST31: SCOPE
1063 007314 000004 001000 001256 KRBTST: BIT #BIT09,VT5XX ;IS UNIT A VT52?
1064 007316 032737 001403 BEQ 1$
1065 007324 001403 020332 MOV #V52RW,R3 ;YES-SET UP FOR LOWER CASE CHAR.
1066 007326 012703 020314 BR 2$
1067 007332 000402 001100 1$: MOV #V50RW,R3 ;NO-SET UP FOR UPPER CASE CHAR.
1068 007334 012703 011534 2$: MOV #STACK,SP
1069 007340 012706 011534 A: JSR R5,AMSG ;DISPLAY HEADER
1070 007344 004537 MKB
1071 007350 014005 MOV (R3)+,R2 ;LOAD ROW #
1072 007352 012302 BIT #BIT09,VT5XX ;UNIT A VT52?
1073 007354 032737 001000 001256 BEQ 1$ ;NO-USE UPPER CASE KEYBOARD.
1074 007362 001404 JSR R5,AMSG ;ISSUE VT52 ROW1 MESSAGE.
1075 007364 004537 011534 MKBB2
1076 007370 014300 BR 2$
1077 007372 000403 011534 1$: JSR R5,AMSG ;TOP ROW
1078 007374 004537 MKBB ;CHECK THE ROW
1079 007400 014163 011652 2$: JSR PC,TSTROW
1080 007402 004737 B: MOV (R3)+,R2 ;LOAD ROW #
1081 007406 012302 JSR R5,AMSG ;2ND ROW
1082 007410 004537 011534 MKBC
1083 007414 014363 JSR PC,TSTROW ;CHECK 2ND ROW
1084 007416 004737 011652 C: MOV (R3)+,R2 ;LOAD ROW #
1085 007422 012302 BIT #BIT09,VT5XX ;UNIT A VT52?
1086 007424 032737 001000 001256 BEQ 1$ ;NO-USE UPPER CASE KEYBOARD.
1087 007432 001404 JSR R5,AMSG ;ISSUE VT52 ROW 3 MESSAGE.
1088 007434 004537 011534 MKBD2
1089 007440 014527 BR 2$
1090 007442 000403 011534 1$: JSR R5,AMSG
1091 007444 004537 011534 2$: JSR R5,AMSG ;CHECK ROW 3
1092 007450 014422 MKBD
1093 007452 004737 011652 JSR PC,TSTROW ;CHECK ROW 3
1094 007456 012302 MOV (R3)+,R2 ;LOAD ROW #
1095 007460 004537 011534 JSR R5,AMSG
1096 007464 014615 MKBE
1097 007466 004737 011652 JSR PC,TSTROW ;CHECK ROW 4
1100 1101 007472 012702 020516 MOV #ROW5,R2
1102 007476 004537 011534 JSR R5,AMSG
1103 007502 014735 MKBF
1104 007504 004737 011652 JSR PC,TSTROW ;CHECK ROW 5
1105
1106 ;TEST THE "LEFT"-SHIFT KEY

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1107
1108 007510 004537 011534 D: JSR R5,AMSG ;DEPRESS THE "LEFT-SHIFT" KEY
1109 007514 014773 MKBG
1110 007516 012302 MOV (R3)+,R2 ;LOAD ROW 1 SHIFTED TABLE
1111 007520 032737 001000 001256 BIT #BIT09,VT5XX ;UNIT A VT52?
1112 007526 001404 BEQ 1$ ;NO-USE UPPER CASE KEYBOARD.
1113 007530 004537 011534 JSR R5,AMSG ;ISSUE VT52 ROW1 MESSAGE.
1114 007534 014300 MKBB2
1115 007536 000403 BR 2$
1116 007540 004537 011534 1$: JSR R5,AMSG ;TEST ROW 1
1117 007544 014163 MKBB
1118 007546 004737 011652 2$: JSR PC,TSTROW ;TEST THE ROW
1119 007552 004537 011534 JSR R5,AMSG ;RELEASE THE SHIFT KEY.
1120 007556 014041 MKB1
1121
1122 ;TEST THE "RIGHT-SHIFT" KEY
1123
1124 007560 004537 011534 E: JSR R5,AMSG ;SET THE "RIGHT-SHIFT" KEY
1125 007564 015042 MKBGA
1126 007566 012302 MOV (R3)+,R2 ;LOAD TABLE POINTER
1127 007570 032737 001000 001256 BIT #BIT09,VT5XX ;UNIT A VT52?
1128 007576 001404 BEQ 1$ ;NO-USE UPPER CASE KEYBOARD.
1129 007600 004537 011534 JSR R5,AMSG ;ISSUE VT52 ROW1 MESSAGE.
1130 007604 014300 MKBB2
1131 007606 000403 BR 2$
1132 007610 004537 011534 1$: JSR R5,AMSG
1133 007614 014163 MKBB
1134 007616 004737 011652 2$: JSR PC,TSTROW ;TEST THE ROW AGAIN WITH THE RIGHT-SHIFT SET
1135 007622 004537 011534 JSR R5,AMSG
1136 007626 014041 MKB1 ;RELEASE SKIFT KEY
1137
1138 ;TEST THE CONTROL MODE
1139 007630 004537 011534 F: JSR R5,AMSG ;SET CTRL
1140 007634 015112 MKBH
1141 007636 012302 MOV (R3)+,R2 ;LOAD ROW 1 CTRL TABLE
1142 007640 032737 001000 001256 BIT #BIT09,VT5XX ;UNIT A VT52?
1143 007646 001404 BEQ 1$ ;NO-USE UPPER CASE KEYBOARD.
1144 007650 004537 011534 JSR R5,AMSG ;ISSUE VT52 ROW1 MESSAGE.
1145 007654 014300 MKBB2
1146 007656 000403 BR 2$
1147 007660 004537 011534 1$: JSR R5,AMSG
1148 007664 014163 MKBB
1149 007666 004737 011652 2$: JSR PC,TSTROW ;TEST THE ROW
1150
1151 ;TEST THE VT50H KEYPAD
1152
1153 007672 032737 010000 001256 BIT #BIT12,VT5XX ;TEST IF VT50H EXTRA KEYPAD
1154 007700 001526 BEQ KRBDON ;:BR IF NOT DETECTED
1155 007702 004537 011534 JSR R5,AMSG ;TELL OPERATOR THE TEST NAME
1156 007706 015364 MKBN
1157 007710 012702 021122 MOV #ROW6,R2 ;LOAD ROW POINTER VALUES
1158 007714 004537 011534 JSR R5,AMSG
1159 007720 015153 MKBI ;SET TOP ROW KEYPAD
1160 007722 004737 011652 JSR PC,TSTROW ;TEST THAT ROW
1161 007726 012702 021142 MOV #ROW7,R2
1162 007732 004537 011534 JSR R5,AMSG ;2ND ROW KEYPAD TEST

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1163 007736 015206 MKBJ
1164 007740 004737 JSR PC,TSTROW ;TEST 2ND KEYPAD ROW
1165 007744 012702 MOV #ROW8,R2
1166 007750 004537 JSR RS,AMSG
1167 007754 015241 MKBK
1168 007756 004737 JSR PC,TSTROW ;TEST 3RD KEYPAD ROW
1169 007762 012702 MOV #ROW9,R2
1170 007766 004537 JSR RS,AMSG ;TELL ABOUT 4TH ROW
1171 007772 015275 MKBL
1172 007774 004737 JSR PC,TSTROW ;TEST 4TH ROW
1173 010000 012702 MOV #ROW10,R2
1174 010004 004537 JSR RS,AMSG
1175 010010 015330 MKBM
1176 010012 004737 JSR PC,TSTROW ;TEST 5TH ROW
1177 010016 032737 BIT #1000,VT5XX ;IS UNIT A VT52?
1178 010024 001454 BEQ KRBDOH ;NO-EXIT
1179 010026 004537 JSR RS,AMSG ;YES-TELL OPERATOR ALT. KEYPAD TEST.
1180 010032 015413 MKB52
1181 010034 004537 JSR RS,AMSG ;PUT THE UNIT IN ALT. KEYPAD MODE.
1182 010040 021063 ENAKP
1183 010042 012702 MOV #ROW6A,R2 ;LOAD ROW POINTER VALUES
1184 010046 004537 JSR RS,AMSG
1185 010052 015153 MKBI ;SET TOP ROW KEYPAD
1186 010054 004737 JSR PC,TSTROW ;TEST THAT ROW
1187 010060 012702 MOV #ROW7A,R2
1188 010064 004537 JSR RS,AMSG ;2ND ROW KEYPAD TEST
1189 010070 015206 MKBJ
1190 010072 004737 JSR PC,TSTROW ;TEST 2ND KEYPAD ROW
1191 010076 012702 MOV #ROW8A,R2
1192 010102 004537 JSR RS,AMSG
1193 010106 015241 MKBK
1194 010110 004737 JSR PC,TSTROW ;TEST 3RD KEYPAD ROW
1195 010114 012702 MOV #ROW9A,R2
1196 010120 004537 JSR RS,AMSG ;TELL ABOUT 4TH ROW
1197 010124 015275 MKBL
1198 010126 004737 JSR PC,TSTROW ;TEST 4TH ROW
1199 010132 012702 MOV #ROW10A,R2
1200 010136 004537 JSR RS,AMSG
1201 010142 015330 MKBM
1202 010144 004737 JSR PC,TSTROW ;TEST 5TH ROW
1203 010150 004537 JSR RS,AMSG ;EXIT ALT. KEYPAD MODE.
1204 010154 021070 EXAKP
1205
1206 ;COMPLETION OF KEYBOARD-KEYPAD TEST
1207
1208 010156 004537 011534 KRBDOH: JSR RS,AMSG ;END OF KEYBOARD TEST
1209 010162 015552 MKBR
1210 010164 000137 007316 JMP KRBST ;LOOP
1211
1212 (3) ;*****
1213 (3) ;*TEST 32 Z KEYBOARD ECHO LOOP
1214 (2) ;*****
1215 010170 000004 TST32: SCOPE
010172 012706 001100 KRBECB: MOV #STACK,SP
010176 004537 011534 JSR RS,AMSG ;DISPLAY HEADER
010202 016052 MKEH

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1216 010204 004737 012536 1$: JSR PC,GETCHR ;GET CHARACTER
1217 010210 000775 BR 1$
1218 010212 110077 171064 MOVB R0,AVTOB ;LOAD THE CHARACTER
1219 010216 105777 171056 2$: TSTB AVTOS ;WAIT FOR DONE
1220 010222 100375 BPL 2$
1221 010224 000767 BR 1$ ;LOOP BACK
1225
1226 ;LOAD A SINGLE CHARACTER ACROSS THE SCREEN WIDTH
1227
1228
1229 010226 013702 001316 FILBUF: MOV WIDTH,R2 ;LOAD WIDTH VALUE
1230 010232 012700 024312 FILBFB: MOV #BUFFER,R0 ;SET-UP BUFFER POINTER
1231 010236 112720 000015 MOVB #15,(R0)+ ;LOAD 'CR'
1232 010242 112720 000012 MOVB #12,(R0)+ ;LOAD 'FL'
1233 010246 110120 FILBFA: MOVB R1,(R0)+ ;SAVE THE CHARACTER IN THE BUFFER
1234 010250 005302 DEC R2 ;FINISHED?
1235 010252 001375 BNE FILBFA ;BRANCH IF NOT COMPLETED
1236 010254 112710 000377 MOVB #377,(R0) ;LOAD TERM.
1237 010260 000207 RTS PC ;EXIT
1238
1239 ;LOAD A INCREMENTING CHARACTER ACROSS THE SCREEN WIDTH
1240 ;ONLY 40 THRU 177 ARE LEGAL CHARACTERS
1241
1242 010262 012700 024312 LIC: MOV #BUFFER,R0 ;SET-UP BUFFER POINTER
1243 010266 013502 MOV AV(5)+,R2 ;SET-UP WIDTH
1244 010270 112720 000015 MOVB #15,(R0)+ ;LOAD 'CR'
1245 010274 112720 000012 MOVB #12,(R0)+ ;LOAD 'LF'
1246 010300 110120 LICA: MOVB R1,(R0)+ ;SAVE A CHARACTER IN THE BUFFER
1247 010302 005201 INC R1 ;UPDATE THE CHARACTER
1248 010304 023701 001306 CMP LASTCH,R1 ;TEST FOR
1249 010310 001002 BNE LICB ;BRANCH IF NOT
1250 010312 012701 000040 MOV #40,R1 ;MAKE A LEGAL CHARACTER
1251 010316 005302 LICB: DEC R2 ;DECREMENT COUNT
1252 010320 001367 BNE LICA ;BRANCH IF NOT COMPLETED
1253 010322 112710 000377 MOVB #377,(R0) ;LOAD TERM
1254 010326 000205 RTS R5 ;EXIT
1255
1256 ;DISPLAY SUBROUTINE
1257
1258 010330 012700 024312 XPRNT: MOV #BUFFER,R0 ;SETUP BUFFER POINTER
1259 010334 105777 170740 XPRNTA: TSTB AVTOS ;TEST READY
1260 010340 100404 BMI XPRNTB ;BRANCH IF SET
1261 010342 005777 170732 TST AVTOS ;TEST ERROR
1262 010346 100372 BPL XPRNTA ;BRANCH IF RESET
1263 010350 104001 ERROR 1 ;ERROR FLAG SET ON TRANSMITTER STATUS
1264 010352 112001 XPRNTB: MOVB (0)+,R1
1265 010354 100563 BMI 1$ ;BR IF MINUS
1266 010356 122701 000033 5$: CMPB #33,R1 ;TEST FOR ESC
1267 010362 001003 BNE 3$ ;BR IF NOT
1268 010364 005237 010756 INC ANESC ;SET SOFT FLAG
1269 010370 000402 BR 4$
1270 010372 005037 010756 3$: CLR ANESC ;CLEAR SOFT FLAG
1271 010376 110177 170700 4$: MOVB R1,AVTOB ;LOAD CHAR
1272 010402 105777 170666 TSTB AVTIS ;TEST INPUT FLAG
1273 010406 100352 BPL XPRNTA ;BR IF CLEARED
1274 010410 005737 010756 TST ANESC ;TEST IF ESC

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1275 010414 001347          BNE      XPRNTA
1276 010416 013737 001252 012610 52$:  MOV     TIME0,TIME1
1277 010424 005037 012612          CLR     TIME2
1278 010430 105777 170640          TSTB   @VT15          ;LOAD DELAY
1279 010434 100407          BMI     53$          ;TEST IF INPUT FLAG
1280 010436 005337 012612          DEC     TIME2          ;BR IF SET
1281 010442 001372          BNE     25$          ;DELAY
1282 010444 005337 012610          DEC     TIME1          ;DELAY
1283 010450 001367          BNE     25$
1284 010452 000440          BR      60$          ;REPORT ERROR
1285 010454 005737 010760 53$:  TST     IGNORE          ;IGNORE KEYBOARD CHARACTERS ?
1286 010460 001104          BNE     15$          ;BR IF YES
1287 010462 017737 170610 001132  MOV     @VT15,$BDDAT ;READ CHAR
1288 010470 042737 177600 001132  BIC     #177600,$BDDAT ;MASK
1289 010476 022737 000021 001132  CMP     #XON,$BDDAT   ;TEST FOR X ON
1290 010504 001003          BNE     50$
1291 010506 005237 010754          INC     XONRC          ;SET FLAG
1292 010512 000710          BR      XPRNTA        ;START AGAIN
1293 010514 022737 000023 001132 50$:  CMP     #XOFF,$BDDAT ;TEST FOR X OFF
1294 010522 001020          BNE     51$          ;BR IF NOT
1295 010524 005237 010752          INC     XOFFRC
1296 010530 005737 010746          TST     XOFFOK          ;XOFF ENABLED ?
1297 010534 001730          BEQ     52$
1298 010536 012737 000001 010750  MOV     #1,AXOFF       ;SET X OFF SOFT FLAG
1299 010544 005737 010744          TST     XOFFBR          ;TEST
1300 010550 001271          BNE     XPRNTA        ;BR BACK
1301 010552 000721          BR      52$
1302 010554 012737 000000 001130 60$:  MOV     #0,$GDDAT
1303 010562 000437          BR      13$
1304 010564 105777 170310          TSTB   @SWR          ;TEST SWR
1305 010570 100371          BPL     60$          ;BR IF CLEARED
1306 010572 012737 000057 001130  MOV     #'/$GDDAT     ;LOAD EXPECTED
1307 010600 023737 001130 001132  CMP     $GDDAT,$BDDAT ;COMPARE
1308 010606 001437          BEQ     14$          ;BR IF EQUAL
1309 010610 012737 000134 001130  MOV     #'\'$GDDAT    ;LOAD EXPECTED
1310 010616 023737 001130 001132  CMP     $GDDAT,$BDDAT ;COMPARE
1311 010624 001016          BNE     13$          ;BR IF NOT
1312
1313          ;"\" OR LOOP EXIT
1314
1315 010626 012737 000001 010742  MOV     #1,LOOP       ;SET SOFT FLAG
1316 010634 012737 017075 011000  MOV     #MQ0,FINDTA   ;SETUP MESSAGE
1317 010642 005037 010744          CLR     XOFFBR
1318 010646 005037 010746          CLR     XOFFOK
1319 010652 005037 010760          CLR     IGNORE
1320 010656 000137 010770          JMP     FINDOT
1321
1322 010662 005737 010760          TST     IGNORE          ;IGNORE INPUT CHARACTER
1323 010666 001001          BNE     15$
1324 010670 104004          ERROR   4             ;UNEXPECTED OR INCORRECT INPUT FLAG
1325 010672 000240          NOP
1326 010674 000240          NOP
1327 010676 000240          NOP
1328 010700 000240          NOP
1329 010702 000137 010334          JMP     XPRNTA
1330

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1331 ;"/" OR STANDARD EXIT
1332
1333 010706 005037 010742 14$: CLR LOOP
1334 010712 012737 017162 011000 MOV #MQ1,FINDTA ;SETUP MESSAGE
1335 010720 000137 010642 JMP 16$
1336
1337 ;NORMAL EXIT
1338
1339 010724 005037 010746 1$: CLR XOFFOK
1340 010730 005037 010760 CLR IGNORE
1341 010734 005037 010744 CLR XOFFBR
1342 010740 000207 RTS PC ;EXIT
1343
1344 010742 000000 LOOP: 0
1345 010744 000000 XOFFBR: 0
1346 010746 000000 XOFFOK: 0
1347 010750 000000 AXOFF: 0
1348 010752 000000 XOFFRC: 0
1349 010754 000000 XONRC: 0
1350 010756 000000 ANESC: 0
1351 010760 000000 IGNORE: 0 ;WHEN SET IGNORE KEYBOARD FLAGS
1352
1353 ;DETERMINE THE TEST TO GO TO
1354 010762 004537 011534 FNDA: JSR RS,AMSG
1355 010766 017250 MQ2 ;ERROR ASK AGAIN
1356 010770 012706 001100 FINDOT: MOV #STACK,SP
1357 010774 004537 011534 JSR RS,AMSG
1358 011000 017162 FINDTA: MQ1
1359 011002 004737 012536 JSR PC,GETCHR
1360 011006 000770 BR FINDOT
1361 011010 042700 100600 BIC #100600,RO ;MASK
1362 011014 122700 000101 CMPB #'A,RO ;TEST FOR NUMBER
1363 011020 101360 BHI FNDA
1364 011022 122700 000132 CMPB #'Z,RO ;TEST FOR OTHERS
1365 011026 103755 BLO FNDA
1366 011030 042700 177740 BIC #177740,RO ;MAKE 0-32
1367 011034 005300 DEC RO
1368 011036 110037 001106 MOVB RO,$STSTM ;LOAD THAT TEST #
1369 011042 006300 ASL RO
1370 011044 005760 011070 TST DSPCH(RO) ;TEST IF VALID
1371 011050 001744 BEQ FNDA ;BR IF NOT
1372 011052 000240 NOP
1373 011054 000240 NOP
1374 011056 016037 011070 001112 MOV DSPCH(RO),SLPADR ;LOAD LOOP ADDRESS
1375 011064 000170 011070 JMP @DSPCH(RO) ;GO TO THAT TEST
1376
1377 ;SUBTEST DISPATCH TABLE
1378
1379 011070 001762 DSPCH: TST1+2
1380 011072 002402 TST2+2
1381 011074 002422 TST3+2
1382 011076 002476 TST4+2
1383 011100 002576 TST5+2
1384 011102 002700 TST6+2
1385 011104 003342 TST7+2
1386 011106 003712 TST10+2

```

1387 011110 004070  
1388 011112 004216  
1389 011114 004254  
1390 011116 005014  
1391 011120 005164  
1392 011122 005276  
1393 011124 005446  
1394 011126 005502  
1395 011130 005572  
1396 011132 005724  
1397 011134 006060  
1398 011136 006202  
1399 011140 006260  
1400 011142 006372  
1401 011144 006426  
1402 011146 007022  
1403 011150 007316

TST11+2  
TST12+2  
TST13+2  
TST14+2  
TST15+2  
TST16+2  
TST17+2  
TST20+2  
TST21+2  
TST22+2  
TST23+2  
TST24+2  
TST25+2  
TST26+2  
TST27+2  
TST30+2  
TST31+2

;SUBROUTINE TO LOAD COPIER TEST

1404  
1405  
1406 011152 012700 024312  
1407 011156 112720 000015  
1408 011162 112720 000012  
1409 011166 112720 000105  
1410 011172 112720 000105  
1411 011176 112720 000105  
1412 011202 013702 001316  
1413 011206 163702 001266  
1414 011212 005302  
1415 011214 112720 000040  
1416 011220 005302  
1417 011222 100374  
1418 011224 112720 000105  
1419 011230 112720 000105  
1420 011234 112720 000105  
1421 011240 112710 000377  
1422 011244 000207

```
FIRLST: MOV    #BUFFER, R0
          MOVB  #15, (R0)+      ;LOAD CR
          MOVB  #12, (R0)+      ;LOAD LF
          MOVB  #'E', (R0)+
          MOVB  #'E', (R0)+
          MOVB  #'E', (R0)+
          MOV   WIDTH, R2      ;LOAD WIDTH
          SUB   VH1, R2
          DEC   R2
1$:      MOVB  #40, (R0)+      ;LOAD A SPACE
          DEC   R2             ;DONE ?
          BPL   1$             ;BR UNTIL DONE
          MOVB  #'E', (R0)+
          MOVB  #'E', (R0)+
          MOVB  #'E', (R0)+      ;LOAD 80 TH
          MOVB  #377, (R0)      ;LOAD TERM
          RTS   PC             ;EXIT
```

;SUBROUTINE FOR THE DATA PATH TEST

1423  
1424  
1425  
1426 011246 012700 024312  
1427 011252 012501  
1428 011254 012502  
1429 011256 013703 001316  
1430 011262 006203  
1431 011264 112720 000015  
1432 011270 112720 000012  
1433 011274 110120  
1434 011276 110220  
1435 011300 005303  
1436 011302 100374  
1437 011304 112710 000377  
1438 011310 000205  
1439

```
DTPSR:  MOV    #BUFFER, R0
DTPSRB: MOV    (5)+, R1      ;GET FIRST CHARACTER
          MOV    (5)+, R2      ;GET SECOND CHARACTER
          MOV    WIDTH, R3      ;SET THE WIDTH
          ASR    R3             ;DIVIDE BY 2
          MOVB  #15, (R0)+      ;LOAD 'CR'
          MOVB  #12, (R0)+      ;LOAD 'LF'
DTPSRA: MOVB  R1, (0)+
          MOVB  R2, (0)+
          DEC   R3
          BPL   DTPSRA
          MOVB  #377, (R0)      ;LOAD TERM
          RTS   R5
```

;SUBROUTINE TO LOAD BUFFER WITH GRAPHICS CHARACTERS

1440  
1441  
1442 011312 012700 024312

```
GBBUF:  MOV    #BUFFER, R0      ;LOAD BUFFER ADDRESS
```

```

1443 011316 012701 000136      MOV      #136,R1      ;LOAD INITIAL CHAR.
1444 011322 010402      MOV      R4,R2      ;LOAD BUFFER COUNT
1445 011324 110120      1$:     MOVB     R1,(R0)+ ;INSERT A CHAR. IN THE BUFFER
1446 011326 005201      INC      R1          ;INCREMENT CHAR.
1447 011330 122701 000177      CMPB     #177,R1     ;AT END OF GRAPHICS STRING?
1448 011334 001002      BNE      2$         ;NO
1449 011336 012701 000136      MOV      #136,R1     ;YES-RESET IT TO 1ST GRAPH. CHAR.
1450 011342 005302      2$:     DEC      R2          ;DECREMENT BUFFER COUNT.
1451 011344 001367      BNE      1$         ;NOT AT END-LOOP
1452 011346 112710 000377      MOVB     #377,(R0)   ;END OF BUFFER-INSERT TERMINATOR
1453 011352 000207      RTS      PC         ;AND EXIT.

```

;PROGRAM DELAY ROUTINE

```

1454
1455
1456
1457 011354 013737 001254 011456 DELAY:  MOV      SUBTST,10$ ;LOAD COUNT
1458 011362 005037 011460      CLR      11$
1459 011366 005737 001330      TST      WFTST      ;TEST IF W.F. MODE
1460 011372 001413      BEQ      2$         ;BR IF NOT
1461 011374 006237 011456      ASR      10$        ;CHANGE DELAY TIMER
1462 011400 006237 011456      ASR      10$
1463 011404 006237 011456      ASR      10$
1464 011410 000240      NOP
1465 011412 000240      NOP
1466 011414 000240      NOP
1467 011416 000240      NOP
1468 011420 000240      NOP
1469 011422 032777 010000 167450 2$:  BIT      #BIT12,DSWR ;TEST SR
1470 011430 001006      BNE      3$         ;BR IF SET
1471 011432 005337 011460      DEC      11$        ;DELAY
1472 011436 001371      BNE      2$
1473 011440 005337 011456      DEC      10$
1474 011444 100366      BPL      2$         ;DELAY
1475 011446 000240      3$:     NOP
1476 011450 000240      NOP
1477 011452 000240      NOP
1478 011454 000207      RTS      PC         ;EXIT
1479

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1480 011456 000002      10$:    2
1481 011460 000000      11$:    0
1482
1483 011462 013737 001254 011530 ADELAY: MOV      SUBTST,10$
1484 011470 005037 011532      CLR      11$
1485 011474 006237 011530      ASR      10$
1486 011500 006237 011530      ASR      10$
1487 011504 005337 011532      2$:     DEC      11$
1488 011510 001375      BNE      2$
1489 011512 005337 011530      DEC      10$
1490 011516 100372      BPL      2$
1491 011520 000240      NOP
1492 011522 000240      NOP
1493 011524 000240      NOP
1494 011526 000207      RTS      PC
1495 011530 000000      10$:    0
1496 011532 000000      11$:    0
1497
1498

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1499 ;HEADER SUBROUTINE FOR VT-50
1500
1501 011534 012537 011544 AMSG: MOV (R5)+,10$ ;GET POINTER
1502 011540 004537 012614 1$: JSR RS,MT0B ;MOVE TO BUFFER
1503 011544 000000 10$: 0
1504 011546 004737 010330 11$: JSR PC,XPRNT ;DISPLAY IT
1505 011552 000205 RTS RS ;EXIT
1506
1507
1508 ;OCTAL - 3 BIT CONVERSION
1509
1510 011554 010001 OCTAL: MOV R0,R1 ;LOAD R1
1511 011556 042701 177770 BIC #177770,R1 ;MASK
1512 011562 062701 000060 ADD #60,R1
1513 011566 110137 011650 MOVVB R1,DIG2 ;SAVE LSD
1514 011572 010001 MOV R0,R1
1515 011574 006001 ROR R1
1516 011576 006001 ROR R1
1517 011600 006001 ROR R1
1518 011602 042701 177770 BIC #177770,R1
1519 011606 062701 000060 ADD #60,R1
1520 011612 110137 011646 MOVVB R1,DIG1 ;SAVE IT
1521 011616 010001 MOV R0,R1
1522 011620 006101 ROL R1
1523 011622 006101 ROL R1
1524 011624 000301 SWAB R1
1525 011626 042701 177770 BIC #177770,R1
1526 011632 062701 000060 ADD #60,R1
1527 011636 110137 011644 MOVVB R1,DIG0 ;SAVE MSD
1528 011642 000207 RTS PC ;EXIT
1529
1530 011644 000000 DIG0: 0
1531 011646 000000 DIG1: 0
1532 011650 000000 DIG2: 0
1533
1534 ;SUBROUTINE FOR THE KEYBOARD CHARACTER TEST
1535
1536 011652 004537 011534 TSTROW: JSR RS,AMSG ;DISPLAY HEADER
1537 011656 014074 MKBA
1538
1539 011660 004737 012536 1$: JSR PC,GETCHR ;GET CHAR
1540 011664 000775 BR 1$ ;:BR BACK IF NO INPUT
1541 011666 012737 177600 012244 MOV #177600,MASK1
1542 011674 005037 012246 CLR MASK2
1543 011700 032777 000004 167172 BIT #BIT2,@SWR ;TEST SWR
1544 011706 001416 BEQ 4$ ;DO NOT TEST PARITY BIT
1545 011710 042737 000200 012244 BIC #BIT7,MASK1 ;ENABLE PARITY BIT
1546 011716 032777 000002 167154 BIT #BIT1,@SWR ;TEST IF FORCED PARITY
1547 011724 001424 BEQ 5$ ;BR IF NOT FORCED PARITY BIT
1548 011726 032777 000001 167144 BIT #BIT0,@SWR ;TEST FOR EVEN/ODD PARITY
1549 011734 001403 BEQ 4$ ;BR IF ALWAYS OFF
1550 011736 052737 000200 012246 BIS #BIT7,MASK2 ;SET BIT 7
1551 011744 011237 012240 4$: MOV (R2),100$ ;GET EXPECTED
1552 011750 053737 012246 012240 BIS MASK2,100$ ;SET BIT 7 IF EXPECTED
1553 011756 043700 012244 BIC MASK1,R0 ;MASK VALUE READ
1554 011762 120037 012240 CMPB R0,100$ ;COMPARE CHARS

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1555 011766 001041          BNE      2$          ;BR IF NOT EQUAL
1556 011770 005722          TST      (R2)+       ;BUMP R2
1557 011772 100332          BPL      1$          ;LOOP TILL DONE
1558 011774 000207          RTS      PC          ;EXIT
1559
1560          ;COME HERE ONLY IF TESTING "PARITY" OPTION
1561
1562 011776 005037 012242    5$:      CLR      101$      ;CLEAR TEMP
1563 012002 011237 012240          MOV      (R2),100$   ;CLEAR CHAR SAVE
1564 012006 006037 012240    20$:     ROR      100$      ;ROTATE CHAR
1565 012012 103002          BCC      21$         ;BR IF NO CARRY
1566 012014 005237 012242          INC      101$       ;UPDATE CNT
1567 012020 105737 012240    21$:     TSTB     100$      ;DONE ?
1568 012024 001370          BNE      20$         ;BR IF NOT
1569 012026 032777 000001 167044    BIT      #BIT0,JSWR  ;TEST EVEN/ODD
1570 012034 001407          BEQ      23$         ;BR IF OPER. SAYS EVEN
1571 012036 006037 012242          ROR      101$       ;
1572 012042 103403          BCS      22$         ;BR IF ODD ALREADY
1573 012044 052737 000200 012246    BIS      #BIT7,MASK2 ;SET PARITY BIT
1574 012052 000734          BR       4$          ;BR TO TEST CHAR
1575 012054 006037 012242    22$:     ROR      101$      ;
1576 012060 103003          BCC      24$         ;BR IF EVEN ALREADY
1577 012062 052737 000200 012246    BIS      #BIT7,MASK2 ;
1578 012070 000725          BR       4$          ;BR TO TEST CHAR
1579
1580          ;COME HERE IF EXPECTED NOT EQUAL TO RECVD
1581          ;CONVERT RESULTS TO OCTAL FOR TYPEOUT
1582
1583 012072 010037 001132    2$:      MOV      RO,$BDDAT  ;LOAD BAD CHARACTER
1584 012076 004737 011554          JSR      PC,OCTAL    ;CONVERT TO OCTAL
1585 012102 113737 011644 015543    MOVB     DIG0,MKBQB  ;LOAD OCTAL #
1586 012110 113737 011646 015544    MOVB     DIG1,MKBQB+1
1587 012116 113737 011650 015545    MOVB     DIG2,MKBQB+2
1588 012124 042700 177600          BIC      #177600,RO
1589 012130 120027 000040          CMPB     RO,#40      ;TEST IF PRINTABLE
1590 012134 101002          BHI      10$         ;BR IF PRINTABLE
1591 012136 112700 000056          MOVB     #56,RO      ;CONVERT TO A "*" CHARACTER
1592 012142 110037 015537    10$:     MOVB     RO,MKBQ2   ;SAVE CHAR
1593 012146 011200          MOV      (R2),RO     ;GET GOOD CHAR
1594 012150 053700 012246          BIS      MASK2,RO
1595 012154 010037 001130          MOV      RO,$GDDAT  ;LOAD GOOD CHARACTER
1596 012160 004737 011554          JSR      PC,OCTAL    ;CONVERT IT
1597 012164 113737 011644 015524    MOVB     DIG0,MKBQA  ;LOAD DIGIT
1598 012172 113737 011646 015525    MOVB     DIG1,MKBQA+1
1599 012200 113737 011650 015526    MOVB     DIG2,MKBQA+2
1600 012206 042700 177600          BIC      #177600,RO
1601 012212 110037 015520          MOVB     RO,MKBQ1   ;SAVE CHAR
1602
1603 012216 023737 001274 001142    CMP      VTIS,$TKS  ;TEST IF ON CTY
1604 012224 001403          BEQ      3$          ;BR IF YES
1605
1606 012226 004537 011534          JSR      R5,AMSG    ;DISPLAY ERROR MESSAGE
1607 012232 015457
1608 012234 104004    3$:      ERROR    4          ;CHARACTER RECVD NOT EQUAL TO EXPECTED
1609 012236 000610          BR       1$         ;BR BACK AND TEST THE CHARACTER AGAIN
1610

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(1) 012412 100003          BPL      9$          ;;BR IF NO
(1) 012414 116663 177777 177776  MOVB   -1(SP),-2(R3) ;;YES--SET THE SIGN FOR TYPING
(1) 012422 105013          CLR     (R3)          ;;SET THE TERMINATOR
(3) 012424 012605          MOV    (SP)+,R5       ;;POP STACK INTO R5
(3) 012426 012603          MOV    (SP)+,R3       ;;POP STACK INTO R3
(3) 012430 012602          MOV    (SP)+,R2       ;;POP STACK INTO R2
(3) 012432 012601          MOV    (SP)+,R1       ;;POP STACK INTO R1
(3) 012434 012600          MOV    (SP)+,R0       ;;POP STACK INTO R0
(1) 012436 104400 012464  TYPE   $DBLK          ;;NOW TYPE THE NUMBER
(1) 012442 016666 000002 000004  MOV    2(SP),4(SP)    ;;ADJUST THE STACK
(1) 012450 012616          MOV    (SP)+,(SP)
(1) 012452 000002          RTI                      ;;RETURN TO USER
(1) 012454 023420          $DTBL: 10000.
(1) 012456 001750          1000.
(1) 012460 000144          100.
(1) 012462 000012          10.
(1) 012464 000004          $DBLK: .BLKW 4

1617
1618          ;SUBROUTINE TO FILL THE SCREEN WITH AN CHARACTER
1619
1620 012474 012701 000105  FILLWC: MOV    #'E,R1          ;LOAD CHARACTER BYTE
1621 012500 004737 010226  JSR    PC,FILBUF        ;LOAD THE LINE WITH CHAR
1622 012504 013737 001264 012534  MOV    VHD,10$         ;LOAD COUNT
1623 012512 012737 000001 010746  1$:   MOV    #1,XOFFOK    ;INSURE XOFF/XON CONTROL.
1624 012520 004737 010330  JSR    PC,XPRNT        ;DISPLAY THE LINE
1625 012524 005337 012534  DEC    10$
1626 012530 001370          BNE    1$              ;LOOP UNTIL DONE
1627 012532 000207          RTS    PC              ;EXIT
1628 012534 000000          10$: 0
1629
1630          ;SUBROUTINE TO GET A CHARACTER FROM THE VTSO
1631
1632 012536 013737 001252 012610  GETCHR: MOV    TIME0,TIME1    ;LOAD TIME COUNTER
1633 012544 005037 012612          CLR    TIME2
1634
1635 012550 105777 166520          1$:   TSTB   @VTIS          ;TEST INPUT STATUS
1636 012554 100005          BPL    2$              ;BR IF CLEARED
1637 012556 017700 166514          MOV    @VTIB,R0        ;READ A CHAR
1638 012562 062716 000002          ADD    #2,(SP)         ;UPDATE RETURN
1639 012566 000207          RTS    PC              ;EXIT
1640
1641 012570 005337 012612          2$:   DEC    TIME2          ;DELAY
1642 012574 001365          BNE    1$
1643 012576 005337 012610          DEC    TIME1
1644 012602 100362          BPL    1$              ;FINISHED ?
1645 012604 104002          ERROR  2              ;LOOP TILL TIME EXPIRED
1646 012606 000207          RTS    PC              ;NO INPUT FLAG FROM DEVICE
1647
1648 012610 000000          TIME1: 0
1649 012612 000000          TIME2: 0
1650
1651          ;MOVE TO THE OUTPUT BUFFER
1652
1653 012614 012500          MTOB: MOV    (R5)+,R0    ;LOAD DEST.
1654 012616 012701 024312          MOV    #BUFFER,R1     ;LOAD R1
1655 012622 112021          1$:   MOVB   (R0)+,(R1)+   ;LOAD BYTE

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1656 012624 100376          BPL      1$      :BR UNTIL DONE
1657 012626 000205          RTS      R$      :EXIT
1658
1659          .SBTTL  ASCII MESSAGES
1660
1661          ;ASCII MESSAGES
1662
1663 012630 006415 046412 044501 TITLE: .ASCIZ <15><15><12>\MAINDEC-11-DZVTC-C VT50A, B, VT50H AND VT52 ACCEPTANCE TEST
      012636 042116 041505 030455
      012644 026461 055104 052126
      012652 026503 020103 052126
      012660 030065 026101 041040
      012666 020054 052126 030065
      012674 020110 047101 020104
      012702 052126 031065 040440
      012710 041503 050105 040524
      012716 041516 020105 042524
      012724 052123 005015      000
1664 012731      015 020012 043040 M91: .ASCIZ <15><12>/ FULL SCREEN OF THE CHARACTER E/<15><12><377>
      012736 046125 020114 041523
      012744 042522 047105 047440
      012752 020106 044124 020105
      012760 044103 051101 041501
      012766 042524 020122 006505
      012774 177412      000
1665 012777      015 020012 042040 M92: .ASCIZ <15><12>/ DATA PATH TEST /<15><12><377>
      013004 052101 020101 040520
      013012 044124 052040 051505
      013020 020124 005015 000377
1666 013026 005015 020040 044523 M93: .ASCIZ <15><12>/ SINGLE CHARACTER PER LINE /<15><12><377>
      013034 043516 042514 041440
      013042 040510 040522 052103
      013050 051105 050040 051105
      013056 046040 047111 020105
      013064 005015 000377
1667 013070 005015 020040 047522 M94: .ASCIZ <15><12>/ ROTATING PATTERN /<15><12><377>
      013076 040524 044524 043516
      013104 050040 052101 042524
      013112 047122 006440 177412
      013120      000
1668 013121      015 020012 041440 M96: .ASCIZ <15><12>/ CURSOR MOTION TEST /<15><12><377>
      013126 051125 047523 020122
      013134 047515 044524 047117
      013142 052040 051505 020124
      013150 005015 000377
1669 013154 005015 020040 040524 M97: .ASCIZ <15><12>/ TAB, BACKSPACE AND BELL TEST /<15><12><377>
      013162 026102 041040 041501
      013170 051513 040520 042503
      013176 040440 042116 041040
      013204 046105 020114 042524
      013212 052123 020040 005015
      013220 000377
1670 013222 005015 020040 051105 M910: .ASCIZ <15><12>/ ERASE LINE TEST /<15><12><377>
      013230 051501 020105 044514
      013236 042516 052040 051505
      013244 020124 006440 177412

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1671	013252	000				
	013253	015	020012	042440	M911:	.ASCIZ <15><12>/ ERASE SCREEN TEST /<15><12><377>
	013260	040522	042523	051440		
	013266	051103	042505	020116		
	013274	042524	052123	020040		
	013302	005015	000377			
1672	013306	005015	020040	044526	M912:	.ASCIZ <15><12>/ VIDEO COUPLING TEST /<15><12><377>
	013314	042504	020117	047503		
	013322	050125	044514	043516		
	013330	052040	051505	020124		
	013336	005015	000377			
1673	013342	044033	045033	005015	M914:	.ASCIZ <33><110><33><112><15><12>/ TERMINAL IDENTIFIER TEST /<15><12><377>
	013350	020040	042524	046522		
	013356	047111	046101	044440		
	013364	042504	052116	043111		
	013372	042511	020122	042524		
	013400	052123	006440	177412		
	013406	000				
1674	013407	015	020012	041440	M920:	.ASCIZ <15><12>/ COPIER PERIMETER/<15><12><377>
	013414	050117	042511	020122		
	013422	042520	044522	042515		
	013430	042524	006522	177412		
	013436	000				
1675	013437	015	020012	042040	M921:	.ASCIZ <15><12>/ DISCLAIMER STATEMENT/<15><12><377>
	013444	051511	046103	044501		
	013452	042515	020122	052123		
	013460	052101	046505	047105		
	013466	006524	177412	000		
1676	013473	015	020012	044040	M922:	.ASCIZ <15><12>/ HOLD SCREEN MODE TEST/<15><12><377>
	013500	046117	020104	041523		
	013506	042522	047105	046440		
	013514	042117	020105	042524		
	013522	052123	005015	000377		
1677	013530	005015	020040	051107	M9221:	.ASCIZ <15><12>/ GRAPHICS MODE AND REV. LINE FEED TEST/<15><12><377>
	013536	050101	044510	051503		
	013544	046440	042117	020105		
	013552	047101	020104	042522		
	013560	027126	046040	047111		
	013566	020105	042506	042105		
	013574	052040	051505	006524		
	013602	177412	000			
1678	013605	033	015537	015510	M923:	.ASCIZ <33><137><33><110><33><112>/ AUTO COPY MODE TEST/<15><12><377>
	013612	020112	040440	052125		
	013620	020117	047503	054520		
	013626	046440	042117	020105		
	013634	042524	052123	005015		
	013642	000377				
1679	013644	044033	045033	051120	MPTCNT:	.ASCIZ <33><110><33><112>/PRINTER CONTROLLER MODE ENTERED/<15><12><377>
	013652	047111	042524	020122		
	013660	047503	052116	047522		
	013666	046114	051105	046440		
	013674	042117	020105	047105		
	013702	042524	042522	006504		
	013710	177412	000			
1680	013713	033	015510	050112	MPTSCN:	.ASCIZ <33><110><33><112>/PRINT A SCREEN OF E'S/<15><12><377>
	013720	044522	052116	040440		

	013726	051440	051103	042505	
	013734	020116	043117	042440	
	013742	051447	005015	000377	
1691	013750	015510	020112	040440	M923A: .ASCIZ <110><33><112>/ AUTO PRINT MODE TEST/<15><12><377>
	013756	052125	020117	051120	
	013764	047111	020124	047515	
	013772	042504	052040	051505	
	014000	006524	177412	000	
1692	014005	015	020012	042513	MKB: .ASCII <15><12>/ KEYBOARD CHARACTER TEST/<15><12>
	014012	041131	040517	042122	
	014020	041440	040510	040522	
	014026	052103	051105	052040	
	014034	051505	006524	012	
1693	014041	122	046105	040505	MKB1: .ASCIZ /RELEASE THE "SHIFT" KEY/<15><12><377>
	014046	042523	052040	042510	
	014054	021040	044123	043111	
	014062	021124	045440	054505	
	014070	005015	000377		
1694	014074	005015	042514	052106	MKBA: .ASCIZ <15><12>/LEFT TO RIGHT IN A ROW, DEPRESS ONE KEY AT A TIME/<15><12><377>
	014102	052040	020117	044522	
	014110	044107	020124	047111	
	014116	040440	051040	053517	
	014124	020054	042504	051120	
	014132	051505	020123	047117	
	014140	020105	042513	020131	
	014146	052101	040440	052040	
	014154	046511	006505	177412	
	014162	000			
1695	014163	015	051412	040524	MKBB: .ASCII <15><12>/STARTING WITH THE TOP ROW EXCEPT THE THIRD/
	014170	052122	047111	020107	
	014176	044527	044124	052040	
	014204	042510	052040	050117	
	014212	051040	053517	042440	
	014220	041530	050105	020124	
	014226	044124	020105	044124	
	014234	051111	104		
1696	014237	040	051106	046517	.ASCIZ / FROM RIGHT END AND LAST KEYS/<15><12><377>
	014244	051040	043511	052110	
	014252	042440	042116	040440	
	014260	042116	046040	051501	
	014266	020124	042513	051531	
	014274	005015	000377		
1697	014300	005015	052123	051101	MKBB2: .ASCIZ <15><12>/STARTING WITH THE TOP ROW EXCEPT THE LAST KEY/<15><12><377>
	014306	044524	043516	053440	
	014314	052111	020110	044124	
	014322	020105	047524	020120	
	014330	047522	020127	054105	
	014336	042503	052120	052040	
	014344	042510	046040	051501	
	014352	020124	042513	006531	
	014360	177412	000		
1698	014363	015	051412	040524	MKBC: .ASCIZ <15><12>/START WITH THE SECOND ROW/<15><12><377>
	014370	052122	053440	052111	
	014376	020110	044124	020105	
	014404	042523	047503	042116	
	014412	051040	053517	005015	

1699	014420	000377			
	014422	005015	052123	051101	MKBD: .ASCII <15><12>/START WITH THE THIRD ROW EXCEPT THE CTRL/
	014430	020124	044527	044124	
	014436	052040	042510	052040	
	014444	044510	042122	051040	
	014452	053517	042440	041530	
	014460	050105	020124	044124	
	014466	020105	052103	046122	
1690	014474	005015	040440	042116	.ASCIZ <15><12>/ AND THE "BLANK" KEYS/<15><12><377>
	014502	052040	042510	021040	
	014510	046102	047101	021113	
	014516	045440	054505	006523	
	014524	177412	000		
1691	014527	015	051412	040524	MKBD2: .ASCIZ <15><12>/START WITH THE THIRD ROW ,BEGIN ROW WITH "A" KEY/<15><12><377>
	014534	052122	053440	052111	
	014542	020110	044124	020105	
	014550	044124	051111	020104	
	014556	047522	020127	041054	
	014564	043505	047111	051040	
	014572	053517	053440	052111	
	014600	020110	040442	020042	
	014606	042513	006531	177412	
	014614	000			
1692	014615	015	051412	040524	MKBE: .ASCII <15><12>/START WITH THE FOURTH ROW EXCEPT THE SCROLL/
	014622	052122	053440	052111	
	014630	020110	044124	020105	
	014636	047506	051125	044124	
	014644	051040	053517	042440	
	014652	041530	050105	020124	
	014660	044124	020105	041523	
	014666	047522	046114		
1693	014672	005015	051454	044510	.ASCIZ <15><12>/,SHIFT, REPEAT AND AUTO-PRINT/<15><12><377>
	014700	052106	020054	042522	
	014706	042520	052101	040440	
	014714	042116	040440	052125	
	014722	026517	051120	047111	
	014730	006524	177412	000	
1694	014735	015	051412	040524	MKBF: .ASCIZ <15><12>/START WITH THE FIFTH ROW/<15><12><377>
	014742	052122	053440	052111	
	014750	020110	044124	020105	
	014756	044506	052106	020110	
	014764	047522	006527	177412	
	014772	000			
1695	014773	015	047012	053517	MKBG: .ASCII <15><12>/NOW HOLD DOWN THE "LEFT-SHIFT" KEY/<15><12><377>
	015000	044040	046117	020104	
	015006	047504	047127	052040	
	015014	042510	021040	042514	
	015022	052106	051455	044510	
	015030	052106	020042	042513	
	015036	006531	177412		
1696	015042	005015	047516	020127	MKBGA: .ASCII <15><12>/NOW HOLD DOWN THE "RIGHT-SHIFT" KEY/<15><12><377>
	015050	047510	042114	042040	
	015056	053517	020116	044124	
	015064	020105	051042	043511	
	015072	052110	051455	044510	
	015100	052106	020042	042513	

1697	015106	006531	177412			
	015112	005015	047516	020127	MKBH:	.ASCII <15><12>/NOW HOLD DOWN THE "CTRL" KEY/<15><12><377>
	015120	047510	042114	042040		
	015126	053517	020116	044124		
	015134	020105	041442	051124		
	015142	021114	045440	054505		
	015150	005015	377			
1698	015153	015	051412	040524	MKBI:	.ASCII <15><12>/START WITH THE TOP ROW/<15><12><377>
	015160	052122	053440	052111		
	015166	020110	044124	020105		
	015174	047524	020120	047522		
	015202	006527	177412			
1699	015206	005015	052123	051101	MKBJ:	.ASCII <15><12>/START WITH THE 2ND ROW/<15><12><377>
	015214	020124	044527	044124		
	015222	052040	042510	031040		
	015230	042116	051040	053517		
	015236	005015	377			
1700	015241	015	051412	040524	MKBK:	.ASCII <15><12>/START WITH THE 3RD ROW/<15><12><377>
	015246	052122	020040	044527		
	015254	044124	052040	042510		
	015262	031440	042122	051040		
	015270	053517	005015	377		
1701	015275	015	051412	040524	MKBL:	.ASCII <15><12>/START WITH THE 4TH ROW/<15><12><377>
	015302	052122	053440	052111		
	015310	020110	044124	020105		
	015316	052064	020110	047522		
	015324	006527	177412			
1702	015330	005015	052123	051101	MKBM:	.ASCII <15><12>/START WITH THE LAST ROW/<15><12><377>
	015336	020124	044527	044124		
	015344	052040	042510	046040		
	015352	051501	020124	047522		
	015360	006527	177412			
1703	015364	005015	053012	032524	MKBN:	.ASCII <15><12><12>/VT50H KEYPAD TEST/<15><12><377>
	015372	044060	045440	054505		
	015400	040520	020104	042524		
	015406	052123	005015	377		
1704	015413	015	053012	032524	MKB52:	.ASCII <15><12>/VT52 ALTERNATE KEYPAD MODE TEST/<15><12><377>
	015420	020062	046101	042524		
	015426	047122	052101	020105		
	015434	042513	050131	042101		
	015442	046440	042117	020105		
	015450	042524	052123	005015		
	015456	377				
1705	015457	015	041412	040510	MKBQ:	.ASCII <15><12>/CHARACTER WAS IN ERROR/<15><12>
	015464	040522	052103	051105		
	015472	053440	051501	044440		
	015500	020116	051105	047522		
	015506	006522	012			
1706	015511	107	047517	020104		.ASCII /GOOD = /
	015516	020075				
1707	015520	040	040	075	MKBQ1:	.BYTE 40,40,75,40
	015523	040				
1708	015524	040	040	040	MKBQA:	.BYTE 40,40,40,40,40
	015527	040	040			
1709	015531	102	042101	036440		.ASCII /BAD = /
	015536	040				

1710	015537	040	040	075	MKBQ2: .BYTE	40,40,75,40
	015542	040				
1711	015543	040	040	040	MKBQB: .BYTE	40,40,40,15,12,377,0
	015546	015	012	377		
	015551	000				
1712	015552	005015	042513	041131	MKBR: .ASCIZ	<15><12>/KEYBOARD CHARACTER TEST COMPLETE/<15><12><377>
	015560	040517	042122	041440		
	015566	040510	040522	052103		
	015574	051105	052040	051505		
	015602	020124	047503	050115		
	015610	042514	042524	005015		
	015616	000377				
1713						
1714	015620	005015	045440	054505	MKE: .ASCII	<15><12>/KEYBOARD ASCII AND OCTAL LOOP/<15><12>
	015626	047502	051101	020104		
	015634	051501	044503	020111		
	015642	047101	020104	041517		
	015650	040524	020114	047514		
	015656	050117	005015			
1715	015662	015	012		.BYTE	15,12
1716	015664	044127	047105	040440	.ASCII	/WHEN A KEY IS DEPRESSED, THE ASCII CHARACTER AND/
	015672	045440	054505	044440		
	015700	020123	042504	051120		
	015706	051505	042523	026104		
	015714	052040	042510	040440		
	015722	041523	044511	041440		
	015730	040510	040522	052103		
	015736	051105	040440	042116		
1717	015744	015	012		.BYTE	15,12
1718	015746	052040	042510	052040	.ASCIZ	/THE THREE DIGIT OCTAL CODE WILL BE ECHOED/
	015754	051110	042505	042040		
	015762	043511	052111	047440		
	015770	052103	046101	041440		
	015776	042117	020105	044527		
	016004	046114	041040	020105		
	016012	041505	047510	042105		
	016020	000				
1719	016021	015	012	377	.BYTE	15,12,377,0
	016024	000				
1720	016025	015	041412	040510	MKEA: .ASCII	<15><12>/CHAR = /
	016032	020122	020075			
1721	016036	040	040	040	MKEA1: .BYTE	40,40,40,75,40
	016041	075	040			
1722	016043	040	040	040	MKEB: .BYTE	40,40,40,15,12,377,0
	016046	015	012	377		
	016051	000				
1723	016052	005015	042513	041131	MKEH: .ASCIZ	<15><12>/KEYBOARD ECHO LOOP/<15><12>
	016060	040517	042122	042440		
	016066	044103	020117	047514		
	016074	050117	005015	000		
1724	016101	015	012	012	CRLF: .BYTE	15,12,12,12,12,12,12,12
	016104	012	012	012		
	016107	012	012	012		
1725	016112	012	012	012	CRLFA: .BYTE	12,12,12,12,12,377,0
	016115	012	012	377		
	016120	000				

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1726
1727 016121 033 110 033
      016124 112 377 000
1729 016127 015 052012 040040
      016134 040100 040100 040100
      016142 040100 040100 040100
      016150 040100 040100 040100
      016156 040100 040100 040100
      016164 040100 040100 040100
      016172 040100 040100 040100
      016200 100
1729 016201 100 040100 040100
      016206 040100 040100 040100
      016214 040100 040100 040100
      016222 040100 040100 040100
      016230 040100 040100 040100
      016236 040100 040100 040100
      016244 040100 020100 124
1730 016251 015 052012 042440
      016256 042505 042505 042505
      016264 042505 042505 042505
      016272 042505 042505 042505
      016300 042505 042505 042505
      016306 042505 042505 042505
      016314 042505 042505 042505
      016322 105
1731 016323 105 042505 042505
      016330 042505 042505 042505
      016336 042505 042505 042505
      016344 042505 042505 042505
      016352 042505 042505 042505
      016360 042505 042505 042505
      016366 042505 020105 124
1732 016373 377 000 000
1733 016376 005015 042524 052123
      016404 047111 020107 052126
      016412 030065 020101 030450
      016420 020062 044514 042516
      016426 026523 047516 041440
      016434 050117 042511 024522
1734 016442 015 012 012
      016445 377 000 000
1735 016450 005015 042524 052123
      016456 047111 020107 052126
      016464 030065 020102 030450
      016472 020062 044514 042516
      016500 026523 047503 044520
      016506 051105 051
1736 016511 015 012 012
      016514 377 000 000
1737 016517 015 052012 051505
      016524 044524 043516 053040
      016532 032524 020065 031050
      016540 020064 044514 042516
      016546 026523 047503 044520
      016554 051105 051

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:HOME AND ERASE SCREEN OPCODE
HOMERS: .BYTE 33,110,33,112,377,0
PATH: .ASCII <15><12>/T ~~~~~/
      .ASCII /~~~~~ T/
      .ASCII <15><12>/T EEEEEEEEEEEEEEEEEEEEEEEEEEEEEEEEEEEEE/
      .ASCII /EEEEEEEEEEEEEEEEEEEEEEEEEEEEEEEEEEEE T/
VT50A: .BYTE 377,0,0
       .ASCII <15><12>/TESTING VT50A (12 LINES-NO COPIER)/
      .BYTE 15,12,12,377,0,0
VT50B: .ASCII <15><12>/TESTING VT50B (12 LINES-COPIER)/
      .BYTE 15,12,12,377,0,0
VT55: .ASCII <15><12>/TESTING VT55 (24 LINES-COPIER)/

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1738	016557	015	012	012	.BYTE	15,12,12,377,0,0
	016562	377	000	000		
1739	016565	015	052012	051505	VT50H:	.ASCII <15><12>/TESTING VT50H (12 LINES-COPIER-D.C.A.)/
	016572	044524	043516	053040		
	016600	032524	044060	024040		
	016606	031061	046040	047111		
	016614	051505	041455	050117		
	016622	042511	026522	027104		
	016630	027103	027101	051		
1740	016635	015	012	012	.BYTE	15,12,12,377,0,0
	016640	377	000	000		
1741	016643	015	052012	051505	VT52K:	.ASCII <15><12>/TESTING VT52 (24 LINES-NO COPIER OR PRINTER/
	016650	044524	043516	053040		
	016656	032524	020062	031050		
	016664	020064	044514	042516		
	016672	026523	047516	041440		
	016700	050117	042511	020122		
	016706	051117	050040	044522		
	016714	052116	051105			
1742	016720	015	012	012	.BYTE	15,12,12,377,0,0
	016723	377	000	000		
1743	016726	005015	042524	052123	VT52L:	.ASCII <15><12>/TESTING VT52 (24 LINES,COPIER-NO PRINTER)/
	016734	047111	020107	052126		
	016742	031065	024040	032062		
	016750	046040	047111	051505		
	016756	041454	050117	042511		
	016764	026522	047516	050040		
	016772	044522	052116	051105		
	017000	051				
1744	017001	015	012	012	.BYTE	15,12,12,377,0,0
	017004	377	000	000		
1745	017007	015	052012	051505	VT52M:	.ASCII <15><12>/TESTING VT52 (24 LINES,PRINTER-NO COPIER)/
	017014	044524	043516	053040		
	017022	032524	020062	031050		
	017030	020064	044514	042516		
	017036	026123	051120	047111		
	017044	042524	026522	047516		
	017052	041440	050117	042511		
	017060	024522				
1746	017062	015	012	012	.BYTE	15,12,12,377,0,0
	017065	377	000	000		
1747	017070	033	132	377	RFI:	.BYTE 33,132,377,0,0
	017073	000	000			
1748	017075	033	015534	006537	MQ0:	.ASCIZ <33><134><33><137><15><12><12>/LOOP ON TEST PATTERN LETTER (A THRU Z) ?
	017102	005012	047514	050117		
	017110	047440	020116	042524		
	017116	052123	050040	052101		
	017124	042524	047122	046040		
	017132	052105	042524	020122		
	017140	040450	052040	051110		
	017146	020125	024532	037440		
	017154	036440	020040	000377		
1749	017162	056033	057433	005015	MQ1:	.ASCIZ <33><134><33><137><15><12><12>/START AT TEST PATTERN LETTER (A THRU Z) ?
	017170	051412	040524	052122		
	017176	040440	020124	042524		
	017204	052123	050040	052101		



	017624	020040	020040	020040		
	017632	050040	051501	020123		
	017640	020043	020040	021440		
	017646	047440	020106	051105		
	017654	047522	051522	020040		
	017662	000040				
1760	017664	051105	047522	020122	EM1:	.ASCIZ /ERROR FLAG SET ON TRANSMITTER STATUS/
	017672	046106	043501	051440		
	017700	052105	047440	020116		
	017706	051124	047101	046523		
	017714	052111	042524	020122		
	017722	052123	052101	051525		
	017730	000				
1761	017731	116	020117	047111	EM2:	.ASCIZ /NO INPUT FLAG DETECTED/
	017736	052520	020124	046106		
	017744	043501	042040	052105		
	017752	041505	042524	000104		
1762	017760	047111	047503	051122	EM3:	.ASCIZ /INCORRECT I.D. CODE/
	017766	041505	020124	027111		
	017774	027104	041440	042117		
	020002	000105				
1763	020004	047125	054105	042520	EM4:	.ASCIZ /UNEXPECTED OR INCORRECT INPUT CHAR/
	020012	052103	042105	047440		
	020020	020122	047111	047503		
	020026	051122	041505	020124		
	020034	047111	052520	020124		
	020042	044103	051101	000		
1764	020047	111	053116	046101	EM5:	.ASCIZ /INVALID BUSS ADDRESS, TRY AGAIN/
	020054	042111	041040	051525		
	020062	020123	042101	051104		
	020070	051505	026123	052040		
	020076	054522	040440	040507		
	020104	047111	000			
1765	020107	105	051122	041520	DH1:	.ASCIZ /ERRPC VTNOW TSTNUM/
	020114	020040	053040	047124		
	020122	053517	020040	052040		
1766	020130	052123	052516	000115	DH3:	.ASCIZ /ERRPC VTNOW 1ST WD 2ND WD 3RD WD/
	020136	051105	050122	020103		
	020144	020040	052126	047516		
	020152	020127	020040	051461		
	020160	020124	042127	020040		
	020166	047062	020104	042127		
	020174	020040	051063	020104		
	020202	042127	000			
1767	020205	105	051122	041520	DH4:	.ASCIZ /ERRPC VTNOW TSTNUM EXPCT RECV/
	020212	020040	053040	047124		
	020220	053517	020040	052040		
	020226	052123	052516	020115		
	020234	020040	054105	041520		
	020242	020124	020040	042522		
	020250	053103	000			
1768		020254				.EVEN
1769	020254	001122	001244	001250	DT1:	\$ERRPC,VTNOW,TSTNUM,0
	020262	000000				
1770	020264	001122	001244	001326	DT3:	\$ERRPC,VTNOW,SAVE4,SAVE2,SAVE3,0
	020272	001322	001324	000000		

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1771 020300 001122 001244 001250 DT4:  SERRPC,VTNOW,TSTNUM,$GDDAT,$BDDAT,0
      020306 001130 001132 000000
1772
1773      .SBTTL  KEYBOARD CHARACTER CODE TABLES
1774      ;THE ACTUAL KEYBOARD LAYOUT IS REQUIRED
1775
1776
1777 020314 020350 020404 020442 VSORW:  ROW1,ROW2,ROW3,ROW4,ROW1S,ROW1S,ROW1C
      020322 020472 020672 020672
      020330 020764
1778 020332 020520 020556 020614 VS2RW:  ROW12,ROW22,ROW32,ROW42,ROW12S,ROW12S,ROW12C
      020340 020646 020726 020726
      020346 021020
1779
1780
1781 020350 000033 000061 000062 ROW1:  .WORD  33,61,62,63,64,65,66,67,70,71,60,55,75,100010
      020356 000063 000064 000065
      020364 000066 000067 000070
      020372 000071 000060 000055
      020400 000075 100010
1782 020404 000011 000121 000127 ROW2:  .WORD  11,121,127,105,122,124,131,125,111,117,120,133,134,12,100177
      020412 000105 000122 000124
      020420 000131 000125 000111
      020426 000117 000120 000133
      020434 000134 000012 100177
1783 020442 000101 000123 000104 ROW3:  .WORD  101,123,104,106,107,110,112,113,114,73,47,100015
      020450 000106 000107 000110
      020456 000112 000113 000114
      020464 000073 000047 100015
1784 020472 000132 000130 000103 ROW4:  .WORD  132,130,103,126,102,116,115,54,56,100057
      020500 000126 000102 000116
      020506 000115 000054 000056
      020514 100057
1785 020516 100040 ROW5:  .WORD  100040
1786      ;VT52 KEYBOARD EQUIVALENCES(LOWER CASE CHAR.)
1787
1788 020520 000033 000061 000062 ROW12:  .WORD  33,61,62,63,64,65,66,67,70,71,60,55,75,140,100010
      020526 000063 000064 000065
      020534 000066 000067 000070
      020542 000071 000060 000055
      020550 000075 000140 100010
1789 020556 000011 000161 000167 ROW22:  .WORD  11,161,167,145,162,164,171,165,151,157,160,133,134,12,100177
      020564 000145 000162 000164
      020572 000171 000165 000151
      020600 000157 000160 000133
      020606 000134 000012 100177
1790 020614 000141 000163 000144 ROW32:  .WORD  141,163,144,146,147,150,152,153,154,73,47,173,100015
      020622 000146 000147 000150
      020630 000152 000153 000154
      020636 000073 000047 000173
      020644 100015
1791 020646 000172 000170 000143 ROW42:  .WORD  172,170,143,166,142,156,155,54,56,100057
      020654 000166 000142 000156
      020662 000155 000054 000056
      020670 100057
1792

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1793                                     ;SHIFTED ROW CODES
1794
1795 020672 000033 000041 000100 ROW1S: .WORD 33,41,100,43,44,45,136,46,52,50,51,137,53,100010
      020700 000043 000044 000045
      020706 000136 000046 000052
      020714 000050 000051 000137
      020722 000053 100010
1796 020726 000033 000041 000100 ROW12S: .WORD 33,41,100,43,44,45,136,46,52,50,51,137,53,176,100010
      020734 000043 000044 000045
      020742 000136 000046 000052
      020750 000050 000051 000137
      020756 000053 000176 100010

1797                                     ;CONTROL ROW CODES
1798
1799
1800 020764 000033 000021 000022 ROW1C: .WORD 33,21,22,23,24,25,26,27,30,31,20,15,35,100010
      020772 000023 000024 000025
      021000 000026 000027 000030
      021006 000031 000020 000015
      021014 000035 100010
1801 021020 000033 000021 000022 ROW12C: .WORD 33,21,22,23,24,25,26,27,30,31,20,15,35,0,100010
      021026 000023 000024 000025
      021034 000026 000027 000030
      021042 000031 000020 000015
      021050 000035 000000 100010

1802                                     ;VT52 ESCAPE SEQUENCES
1803
1804 021056 033 111 015 REVLf: .BYTE 33,111,015,377,0 ;REVERSE LINE FEED.
      021061 377 000
1805
1806 021063 033 075 377 ENAKP: .BYTE 33,075,377,0,0 ;ENABLE ALTERNATE KEYPAD MODE.
      021066 000 000
1807 021070 033 076 377 EXAKP: .BYTE 33,076,377,0,0 ;EXIT ALTERNATE KEYPAD MODE
      021073 000 000
1808
1809 021075 033 106 377 ENGRAF: .BYTE 33,106,377,0,0 ;ENTER GRAPHICS MODE.
      021100 000 000
1810 021102 033 107 377 EXGRAF: .BYTE 33,107,377,0,0 ;EXIT GRAPHICS MODE.
      021105 000 000
1811
1812 021107 033 127 377 ENPNTM: .BYTE 33,127,377,0,0 ;ENABLE PRINTER CONTROLLER MODE.
      021112 000 000
1813 021114 033 130 377 EXPNTM: .BYTE 33,130,377,0,0 ;DISABLE PRINTER CONTROLLER MODE.
      021117 000 000

1814
1815                                     ;VT50-H KEYPAD CODES
1816
1817
1818
1819 021122 021122 .EVEN
      021130 000033 000120 000033 ROW6: .WORD 33,'P',33,'Q',33,'R',33,100101
      021136 000121 000033 000122
      021142 000033 100101
1820 021142 000067 000070 000071 ROW7: .WORD 67,70,71,33,100102
      021150 000033 100102
1821 021154 000064 000065 000066 ROW8: .WORD 64,65,66,33,100103
      021162 000033 100103

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1822	021166	000061	000062	000063	ROW9:	.WORD	61,62,63,33,100104
	021174	000033	100104				
1823	021200	000060	000056	100015	ROW10:	.WORD	60,56,100015
1824	021206	000033	000120	000033	ROW6A:	.WORD	33,'P',33,'Q',33,'R',33,100101
	021214	000121	000033	000122			
	021222	000033	100101				
1825	021226	000033	000077	000167	ROW7A:	.WORD	33,'?',167,33,'?',170,33,'?',171,33,100102
	021234	000033	000077	000170			
	021242	000033	000077	000171			
	021250	000033	100102				
1826	021254	000033	000077	000164	ROW8A:	.WORD	33,'?',164,33,'?',165,33,'?',166,33,100103
	021252	000033	000077	000165			
	021270	000033	000077	000166			
	021276	000033	100103				
1827	021302	000033	000077	000161	ROW9A:	.WORD	33,'?',161,33,'?',162,33,'?',163,33,100104
	021310	000033	000077	000162			
	021316	000033	000077	000163			
	021324	000033	100104				
1828	021330	000033	000077	000160	ROW10A:	.WORD	33,'?',160,33,'?',156,33,'?',100115
	021336	000033	000077	000156			
	021344	000033	000077	100115			
1829	021352	005015	052012	044510	MTEXT0:	.ASCIZ	<15><12><12>/THIS SOFTWARE IS FURNISHED TO PURCHASER UNDER A LICENSE FOR
	021360	020123	047523	052106			
	021366	040527	042522	044440			
	021374	020123	052506	047122			
	021402	051511	042510	020104			
	021410	047524	050040	051125			
	021416	044103	051501	051105			
	021424	052440	042116	051105			
	021432	040440	046040	041511			
	021440	047105	042523	043040			
	021446	051117	052440	042523			
	021454	000377					
1830	021456	005015	047117	040440	MTEXT1:	.ASCIZ	<15><12>/ON A SINGLE COMPUTER SYSTEM AND CAN BE COPIED (WITH INCLUSION/<
	021464	051440	047111	046107			
	021472	020105	047503	050115			
	021500	052125	051105	051440			
	021506	051531	042524	020115			
	021514	047101	020104	040503			
	021522	020116	042502	041440			
	021530	050117	042511	020104			
	021536	053450	052111	020110			
	021544	047111	046103	051525			
	021552	047511	177516	000			
1831	021557	015	047412	020106	MTEXT2:	.ASCIZ	<15><12>/OF DEC'S COPYRIGHT NOTICE) ONLY FOR USE IN SUCH SYSTEM, EXCEPT/
	021564	042504	023503	020123			
	021572	047503	054520	044522			
	021600	044107	020124	047516			
	021606	044524	042503	020051			
	021614	047117	054514	043040			
	021622	051117	052440	042523			
	021630	044440	020116	052523			
	021636	044103	051440	051531			
	021644	042524	026115	042440			
	021652	041530	050105	177524			
	021660	000					

1832	021661	015	040412	020123	MTEXT3: .ASCIZ <15><12>/AS MAY OTHERWISE BE PROVIDED IN WRITING BY DEC./<377>
	021666	040515	020131	052117	
	021674	042510	053522	051511	
	021702	020105	042502	050040	
	021710	047522	044526	042504	
	021716	020104	047111	053440	
	021724	044522	044524	043516	
	021732	041040	020131	042504	
	021740	027103	000377		
1833					
1834	021744	005015	052012	042510	MTEXT4: .ASCIZ <15><12><12>/THE INFORMATION IN THIS DOCUMENT IS SUBJECT TO CHANGE WITHO
	021752	044440	043116	051117	
	021760	040515	044524	047117	
	021766	044440	020116	044124	
	021774	051511	042040	041517	
	022002	046525	047105	020124	
	022010	051511	051440	041125	
	022016	042512	052103	052040	
	022024	020117	044103	047101	
	022032	042507	053440	052111	
	022040	047510	052125	000377	
1835	022046	005015	047516	044524	MTEXT5: .ASCIZ <15><12>/NOTICE AND SHOULD NOT BE CONSTRUED AS A COMMITMENT BY DIGITAL/<
	022054	042503	040440	042116	
	022062	051440	047510	046125	
	022070	020104	047516	020124	
	022076	042502	041440	047117	
	022104	052123	052522	042105	
	022112	040440	020123	020101	
	022120	047503	046515	052111	
	022126	042515	052116	041040	
	022134	020131	044504	044507	
	022142	040524	177514	000	
1836	022147	015	042412	052521	MTEXT6: .ASCIZ <15><12>/EQUIPMENT CORPORATION./<377>
	022154	050111	042515	052116	
	022162	041440	051117	047520	
	022170	040522	044524	047117	
	022176	177456	000		
1837	022201	015	005012	042504	MTEXT7: .ASCIZ <15><12><12>/DEC ASSUMES NO RESPONSIBILITY FOR THE USE OR RELIABILITY OF
	022206	020103	051501	052523	
	022214	042515	020123	047516	
	022222	051040	051505	047520	
	022230	051516	041111	046111	
	022236	052111	020131	047506	
	022244	020122	044124	020105	
	022252	051525	020105	051117	
	022260	051040	046105	040511	
	022266	044502	044514	054524	
	022274	047440	177506	000	
1838	022301	015	044412	051524	MTEXT8: .ASCII <15><12>/ITS SOFTWARE ON EQUIPMENT WHICH IS NOT SUPPLIED BY DEC./
	022306	051440	043117	053524	
	022314	051101	020105	047117	
	022322	042440	052521	050111	
	022330	042515	052116	053440	
	022336	044510	044103	044440	
	022344	020123	047516	020124	
	022352	052523	050120	044514	

1839	022360	042105	041040	020131
	022366	042504	027103	
	022372	015	012	377
	022375	000		

.BYTE 15,12,377,0

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.EVEN  
;\*\*\*\*\*

.SBTTL TTY INPUT ROUTINE

;\*THIS ROUTINE WILL INPUT A SINGLE CHARACTER FROM THE TTY

;\*CALL:

;\* RDCHR ;: INPUT A SINGLE CHARACTER FROM THE TTY  
;\* RETURN HERE ;: CHARACTER IS ON THE STACK

\$RDCHR:	MOV	(SP), -(SP)	;; PUSH DOWN THE PC
	MOV	4(SP), 2(SP)	;; SAVE THE PS
1\$:	TSTB	3\$TKS	;; WAIT FOR
	BPL	1\$	;; A CHARACTER
	MOVB	3\$TKB, 4(SP)	;; READ THE TTY
	BIC	#1C<177>, 4(SP)	;; GET RID OF JUNK IF ANY
	RTI		;; GO BACK TO USER

;\*\*\*\*\*  
;\*THIS ROUTINE WILL INPUT A STRING FROM THE TTY

;\*CALL:

;\* RDLIN ;: INPUT A STRING FROM THE TTY  
;\* RETURN HERE ;: ADDRESS OF FIRST CHARACTER WILL BE ON THE STACK  
;\* ;: TERMINATOR WILL BE A BYTE OF ALL 0'S

\$RDLIN:	MOV	R3, -(SP)	;; SAVE R3
1\$:	MOV	#1TTYIN, R3	;; GET ADDRESS
2\$:	CMP	#1TTYIN+8., R3	;; BUFFER FULL?
	BLOS	4\$	;; BR IF YES
	RDCHR		;; GO READ ONE CHARACTER FROM THE TTY
	MOVB	(SP)+, (R3)	;; GET CHARACTER
	CMPB	#177, (R3)	;; IS IT A RUBOUT
	BNE	3\$	;; SKIP IF NOT
4\$:	TYPE	\$QUES	;; TYPE A '?'
	BR	1\$	;; CLEAR THE BUFFER AND LOOP
3\$:	MOVB	(R3), 9\$	;; ECHO THE CHARACTER
	TYPE	\$9\$	
	CMPB	#15, (R3)+	;; CHECK FOR RETURN
	BNE	2\$	;; LOOP IF NOT RETURN
	CLRB	-1(R3)	;; CLEAR RETURN (THE 15)
	TYPE	\$LF	;; TYPE A LINE FEED
	MOV	(SP)+, R3	;; RESTORE R3
	MOV	(SP), -(SP)	;; ADJUST THE STACK AND PUT ADDRESS OF THE
	MOV	4(SP), 2(SP)	;; FIRST ASCII CHARACTER ON IT
	MOV	#1TTYIN, 4(SP)	
	RTI		;; RETURN

9\$: .BYTE 0 ;: STORAGE FOR ASCII CHAR. TO TYPE  
;: TERMINATOR  
\$TTYIN: .BLKB 8. ;: RESERVE 8 BYTES FOR TTY INPUT

;\*\*\*\*\*

.SBTTL READ AN OCTAL NUMBER FROM THE TTY





```

(1) 023056 013777 001106 156016      MOV    $STNM,$DISPLAY  ;; DISPLAY TEST NUMBER AND ERROR FLAG
(1) 023064 005237 001116                INC    $ERTTL          ;; INC THE ERROR COUNT
(1) 023070 011637 001122                MOV    (SP), $ERRPC    ;; GET ADDRESS OF ERROR INSTRUCTION
(1) 023074 162737 000002 001122      SUB    #2, $ERRPC
(1) 023102 117737 156014 001120      MOVB  $ERRPC, $ITEMB  ;; STRIP AND SAVE THE ERROR ITEM CODE
(1) 023110 032777 020000 155762      BIT   #BIT13, $SWR    ;; SKIP TYPEOUT IF SET
(1) 023116 001004                BNE   20$             ;; SKIP TYPEOUTS
(1) 023120 004737 023154                JSR   PC, $ERRTYP     ;; GO TO USER ERROR ROUTINE
(1) 023124 104400 001165                TYPE  , $CRLF
(1) 023130                                20$:
(1) 023130 005777 :155744                2$:  TST   $SWR          ;; HALT ON ERROR
(1) 023134 100006                BPL   3$              ;; SKIP IF CONTINUE
(1) 023136 000000                HALT
(1) 023140 022737 .006726 000042      CMP   #SENDAD, $#42  ;; ACT-11 AUTO-ACCEPT?
(1) 023146 001001                BNE   3$              ;; BRANCH IF NO
(1) 023150 000000                HALT
(1) 023152                                3$:
(1) 023152 000002                RTI                    ;; RETURN

*****
.SBTTL  ERROR MESSAGE TYPEOUT ROUTINE

; *THIS ROUTINE USES THE "ITEM CONTROL BYTE" ($ITEMB) TO DETERMINE WHICH
; *ERROR IS TO BE REPORTED. IT THEN OBTAINS, FROM THE "ERROR TABLE" ($ERRTB),
; *AND REPORTS THE APPROPRIATE INFORMATION CONCERNING THE ERROR.

$ERRTYP:
(1) 023154                                TYPE  , $CRLF          ;; "CARRIAGE RETURN" & "LINE FEED"
(1) 023154 104400 001165                MOV   RO, -(SP)       ;; SAVE RO
(1) 023160 010046                CLR   RO              ;; PICKUP THE ITEM INDEX
(1) 023162 005000                BISB  $#ITEMB, RO
(1) 023164 153700 001120                BNE   1$              ;; IF ITEM NUMBER IS ZERO, JUST
(1) 023170 001004                                1$:  TYPE  PC OF THE ERROR
(2) 023172 013746 001122                MOV   $ERRPC, -(SP)  ;; SAVE $ERRPC FOR TYPEOUT
(2) 023176 104401                                2$:  ERROR ADDRESS
(1) 023200 000426                                3$:  GO TYPE--OCTAL ASCII(ALL DIGITS)
(1) 023202 005300                                4$:  GET OUT
(1) 023204 006300                                5$:  ADJUST THE INDEX SO THAT IT WILL
(1) 023206 006300                                6$:  WORK FOR THE ERROR TABLE
(1) 023210 006300                                7$:
(1) 023212 062700 001170                ADD   # $ERRTB, RO   ;; FORM TABLE POINTER
(1) 023216 012037 023226                MOV   (RO)+, 2$
(1) 023222 001404                BEQ   3$              ;; PICKUP "ERROR MESSAGE" POINTER
(1) 023224 104400                                4$:  SKIP TYPEOUT IF NO POINTER
(1) 023226 000000                                5$:  TYPE THE "ERROR MESSAGE"
(1) 023230 104400 001165                6$:  "ERROR MESSAGE" POINTER GOES HERE
(1) 023234 012037 023244                7$:  TYPE  , $CRLF      ;; "CARRIAGE RETURN" & "LINE FEED"
(1) 023240 001404                8$:  MOV   (RO)+, 4$   ;; PICKUP "DATA HEADER" POINTER
(1) 023242 104400                                9$:  BEQ   5$              ;; SKIP TYPEOUT IF 0
(1) 023244 000000                                10$:  TYPE  , $CRLF     ;; "DATA HEADER" POINTER GOES HERE
(1) 023246 104400 001165                11$:  "DATA HEADER" POINTER GOES HERE
(1) 023252 011000                12$:  MOV   (RO), RO    ;; "CARRIAGE RETURN" & "LINE FEED"
(1) 023254 001004                13$:  BNE   7$              ;; PICKUP "DATA TABLE" POINTER
(1) 023256 012600                14$:  MOV   (SP)+, RO   ;; GO TYPE THE DATA
(1)                                15$:  ;; RESTORE RO

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(1) 023260 104400 001165          TYPE   $CRLF          ;; "CARRIAGE RETURN" & "LINE FEED"
(1) 023264 000207          RTS     PC              ;; RETURN
(2) 023266          7$:          MOV     2(RO)+, -(SP)    ;; SAVE 2(RO)+ FOR TYPEOUT
(2) 023266 013046          TYPOC          ;; GO TYPE--OCTAL ASCII(ALL DIGITS)
(1) 023270 104401          TST     (RO)           ;; IS THERE ANOTHER NUMBER?
(1) 023272 005710          BEQ     6$             ;; BR IF NO
(1) 023274 001770          TYPE   8$             ;; TYPE TWO(2) SPACES
(1) 023276 104400 023304          BR     7$             ;; LOOP
(1) 023302 000771          .ASCIZ / /           ;; TWO(2) SPACES
(1) 023304 020040 000          .EVEN
(1) 023310          ;*****
(1) 023310          .SBTTL TYPE ROUTINE
(1) 023310          ;*ROUTINE TO TYPE ASCIZ MESSAGE. MESSAGE MUST TERMINATE WITH A 0 BYTE.
(1) 023310          ;*THE ROUTINE WILL INSERT A NUMBER OF NULL CHARACTERS AFTER A LINE FEED.
(1) 023310          ;*NOTE1:          $NULL CONTAINS THE CHARACTER TO BE USED AS THE FILLER CHARACTER.
(1) 023310          ;*NOTE2:          $FILLS CONTAINS THE NUMBER OF FILLER CHARACTERS REQUIRED.
(1) 023310          ;*NOTE3:          $FILLC CONTAINS THE CHARACTER TO FILL AFTER.
(1) 023310          ;*
(1) 023310          ;*CALL:
(1) 023310          ;*1) USING A TRAP INSTRUCTION
(1) 023310          ;*   TYPE   ,MESADR          ;; MESADR IS FIRST ADDRESS OF AN ASCIZ STRING
(1) 023310          ;*OR
(1) 023310          ;*   TYPE
(1) 023310          ;*   MESADR
(1) 023310          ;*
(1) 023310          ;*2) USING A JSR INSTRUCTION
(1) 023310          ;*   MOV     PS, -(SP)          ;; PUSH PROCESSOR STATUS WORD ON THE STACK
(1) 023310          ;*   JSR     PC, $TYPE          ;; CALL TYPE ROUTINE
(1) 023310          ;*   MESADDR          ;; FIRST ADDRESS OF MESSAGE
(1) 023310 105737 001155          $TYPE: TSTB   $TPFLG          ;; IS THERE A TERMINAL?
(1) 023314 100002          BPL     1$            ;; BR IF YES
(1) 023316 000000          HALT          ;; HALT HERE IF NO TERMINAL
(1) 023320 000407          BR     3$            ;; LEAVE
(1) 023322 010046          1$:     MOV     RO, -(SP)          ;; SAVE RO
(1) 023324 017600 000002          MOV     2(SP), RO      ;; GET ADDRESS OF ASCIZ STRING
(1) 023330 112046          2$:     MOV     (RO)+, -(SP)      ;; PUSH CHARACTER TO BE TYPED ONTO STACK
(1) 023332 001005          BNE     4$            ;; BR IF IT ISN'T THE TERMINATOR
(1) 023334 005726          TST     (SP)+          ;; IF TERMINATOR POP IT OFF THE STACK
(1) 023336 012600          60$:   MOV     (SP)+, RO      ;; RESTORE RO
(1) 023340 062716 000002          3$:     ADD     #2, (SP)          ;; ADJUST RETURN PC
(1) 023344 000002          RTI          ;; RETURN
(1) 023346 122716 000011          4$:     CMPB   #THT, (SP)        ;; BRANCH IF <HT>
(1) 023352 001431          BEQ     8$            ;; BRANCH IF NOT <CRLF>
(1) 023354 122716 000200          CMPB   #TCRLF, (SP)
(1) 023360 001007          BNE     5$            ;; POP <CR><LF> EQUIV
(1) 023362 005726          TST     (SP)+          ;; TYPE CR AND LF
(1) 023364 013746 177776          MOV     PS, -(SP)
(1) 023370 004737 023310          JSR     PC, $TYPE
(1) 023374 001165          $CRLF
(1) 023376 000754          BR     2$            ;; GET NEXT CHARACTER
(1) 023400 004737 023462          5$:     JSR     PC, $TYPEPC        ;; GO TYPE THIS CHARACTER

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(1) 023404 123726 001154 6$: CMPB $FILLC,(SP)+ ;; IS IT TIME FOR FILLER CHARS.?
(1) 023410 001347 BNE 2$ ;; IF NO GO GET NEXT CHAR.
(1) 023412 013746 001152 MOV $NULL,-(SP) ;; GET # OF FILLER CHARS. NEEDED
(1) ;; AND THE NULL CHAR.
(1) 023416 105366 000001 7$: DECB 1(SP) ;; DOES A NULL NEED TO BE TYPED?
(1) 023422 002770 BLT 6$ ;; BR IF NO--GO POP THE NULL OFF OF STACK
(1) 023424 004737 023462 JSR PC,$TYPEC ;; GO TYPE A NULL
(1) 023430 105337 023526 DECB $CHARCNT ;; DO NOT COUNT AS A COUNT
(1) 023434 000770 BR 7$ ;; LOOP

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;HORIZONTAL TAB PROCESSOR

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(1) 023436 112716 000040 8$: MOVB #40,(SP) ;; REPLACE TAB WITH SPACE
(1) 023442 004737 023462 9$: JSR PC,$TYPEC ;; TYPE A SPACE
(1) 023446 132737 000007 023526 BITB #7,$CHARCNT ;; BRANCH IF NOT AT
(1) 023454 001372 BNE 9$ ;; TAB STOP
(1) 023456 005726 TST (SP)+ ;; POP SPACE OFF STACK
(1) 023460 000723 BR 2$ ;; GET NEXT CHARACTER
(1) 023462 105777 155460 $TYPEC: TSTB $STPS ;; WAIT UNTIL PRINTER IS READY
(1) 023466 100375 BPL $TYPEC
(1) 023470 116677 000002 155452 MOVB 2(SP),$STPB ;; LOAD CHAR TO BE TYPED INTO DATA REG.
(1) 023476 122766 000015 000002 CMPB #15,2(SP) ;; BRANCH IF
(1) 023504 001003 BNE 1$ ;; NOT <CR>
(1) 023506 105037 023526 CLRB $CHARCNT
(1) 023512 000406 BR $TYPEX ;; EXIT
(1) 023514 122766 000012 000002 1$: CMPB #12,2(SP) ;; BRANCH IF
(1) 023522 002002 BGE $TYPEX ;; <LF>
(1) 023524 105227 INCB (PC)+ ;; INC SPACE
(1) 023526 000000 $CHARCNT: .WORD 0 ;; COUNT
(1) 023530 000207 $TYPEX: RTS PC
(1) ;; EQUATES
(1) 000011 THT=11
(1) 000200 TCRLF=200

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.SBTTL BINARY TO OCTAL (ASCII) AND TYPE

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(1) ;; THIS ROUTINE IS USED TO CHANGE A 16-BIT BINARY NUMBER TO A 6-DIGIT
(1) ;; OCTAL (ASCII) NUMBER AND TYPE IT.
(1) ;; $TYPOS---ENTER HERE TO SETUP SUPPRESS ZEROS AND NUMBER OF DIGITS TO TYPE
(1) ;; $CALL:
(1) ;; MOV NUM,-(SP) ;; NUMBER TO BE TYPED
(1) ;; TYPOS ;; CALL FOR TYPEOUT
(1) ;; .BYTE N ;; N=1 TO 6 FOR NUMBER OF DIGITS TO TYPE
(1) ;; .BYTE M ;; M=1 OR 0
(1) ;; ;; 1=TYPE LEADING ZEROS
(1) ;; ;; 0=SUPPRESS LEADING ZEROS
(1) ;; $STYPON----ENTER HERE TO TYPE,OUT WITH THE SAME PARAMETERS AS THE LAST
(1) ;; $TYPOS OR $TYPOC
(1) ;; $CALL:
(1) ;; MOV NUM,-(SP) ;; NUMBER TO BE TYPED
(1) ;; TYPON ;; CALL FOR TYPEOUT
(1) ;;

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(1) ;*$TYPOC---ENTER HERE FOR TYPEOUT OF A 16 BIT NUMBER
(1) ;*CALL:
(1) ;*      MOV      NUM,-(SP)      ;;NUMBER TO BE TYPED
(1) ;*      TYPOC                      ;;CALL FOR TYPEOUT
(1)
(1) 023532 017646 000000 $TYPOS: MOV      2(SP),-(SP)      ;;PICKUP THE MODE
(1) 023536 116637 000001 023755 MOVVB   1(SP),$OFILL      ;;LOAD ZERO FILL SWITCH
(1) 023544 112637 023757 MOVVB   (SP)+,$OMODE+1      ;;NUMBER OF DIGITS TO TYPE
(1) 023550 062716 000002 ADD      #2,(SP)      ;;ADJUST RETURN ADDRESS
(1) 023554 000406 BR      $TYPON
(1) 023556 112737 000001 023755 $TYPOC: MOVVB   #1,$OFILL      ;;SET THE ZERO FILL SWITCH
(1) 023564 112737 000006 023757 MOVVB   #6,$OMODE+1      ;;SET FOR SIX(6) DIGITS
(1) 023572 112737 000005 023754 $TYPON: MOVVB   #5,$OCNT      ;;SET THE ITERATION COUNT
(1) 023600 010346 MOV      R3,-(SP)      ;;SAVE R3
(1) 023602 010446 MOV      R4,-(SP)      ;;SAVE R4
(1) 023604 010546 MOV      R5,-(SP)      ;;SAVE R5
(1) 023606 113704 023757 MOVVB   $OMODE+1,R4      ;;GET THE NUMBER OF DIGITS TO TYPE
(1) 023612 005404 NEG      R4
(1) 023614 062704 000006 ADD      #6,R4      ;;SUBTRACT IT FOR MAX. ALLOWED
(1) 023620 110437 023756 MOVVB   R4,$OMODE      ;;SAVE IT FOR USE
(1) 023624 113704 023755 MOVVB   $OFILL,R4      ;;GET THE ZERO FILL SWITCH
(1) 023630 016605 000012 MOV      12(SP),R5      ;;PICKUP THE INPUT NUMBER
(1) 023634 005003 CLR      R3      ;;CLEAR THE OUTPUT WORD
(1) 023636 006105 1$: ROL      R5      ;;ROTATE MSB INTO "C"
(1) 023640 000404 BR      3$
(1) 023642 006105 2$: ROL      R5      ;;GO DO MSB
(1) 023644 006105 ROL      R5      ;;FORM THIS DIGIT
(1) 023646 006105 ROL      R5
(1) 023650 010503 MOV      R5,R3
(1) 023652 006103 3$: ROL      R3      ;;GET LSB OF THIS DIGIT
(1) 023654 105337 023756 DECB   $OMODE      ;;TYPE THIS DIGIT?
(1) 023660 100016 BPL      7$      ;;BR IF NO
(1) 023662 042703 177770 BIC   #177770,R3      ;;GET RID OF JUNK
(1) 023666 001002 BNE      4$      ;;TEST FOR 0
(1) 023670 005704 TST     R4      ;;SUPPRESS THIS 0?
(1) 023672 001403 BEQ     5$      ;;BR IF YES
(1) 023674 005204 4$: INC     R4      ;;DON'T SUPPRESS ANYMORE 0'S
(1) 023676 052703 000060 BIS     #'0,R3      ;;MAKE THIS DIGIT ASCII
(1) 023702 052703 000040 5$: BIS     #' ,R3      ;;MAKE ASCII IF NOT ALREADY
(1) 023706 110337 023752 MOVVB   R3,8$      ;;SAVE FOR TYPING
(1) 023712 104400 023752 TYPE    8$      ;;GO TYPE THIS DIGIT
(1) 023716 105337 023754 7$: DECB   $OCNT      ;;COUNT BY 1
(1) 023722 003347 BGT     2$      ;;BR IF MORE TO DO
(1) 023724 002402 BLT     6$      ;;BR IF DONE
(1) 023726 005204 INC     R4      ;;INSURE LAST DIGIT ISN'T A BLANK
(1) 023730 000744 BR      2$      ;;GO DO THE LAST DIGIT
(1) 023732 012605 6$: MOV     (SP)+,R5      ;;RESTORE R5
(1) 023734 012604 MOV     (SP)+,R4      ;;RESTORE R4
(1) 023736 012603 MOV     (SP)+,R3      ;;RESTORE R3
(1) 023740 016666 000002 000004 MOV     2(SP),4(SP)      ;;SET THE STACK FOR RETURNING
(1) 023746 012616 MOV     (SP)+,(SP)
(1) 023750 000002 RTI
(1) 023752 000 8$: .BYTE 0      ;;RETURN
(1) 023753 000 .BYTE 0      ;;STORAGE FOR ASCII DIGIT
(1) 023754 000 $OCNT: .BYTE 0      ;;TERMINATOR FOR TYPE ROUTINE
(1) 023755 000 $OFILL: .BYTE 0      ;;OCTAL DIGIT COUNTER
(1) 023755 000      ;;ZERO FILL SWITCH

```

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(1) 023756 000000
1857
(1)
(1)
(1)
(1)
(1)
(1)
(1)
(1)
(1)
(1)
(1)
(2) 023760
(3) 023760 010046
(3) 023762 010146
(3) 023764 010246
(3) 023766 010346
(1) 023770 013700 024106
(1) 023774 013701 024104
(1) 024000 012703 177771
(1) 024004 005002
(1) 024006 006300
(1) 024010 006101
(1) 024012 006102
(1) 024014 005203
(1) 024016 001373
(1) 024020 063700 024106
(1) 024024 005501
(1) 024026 063701 024104
(1) 024032 005502
(1) 024034 062700 001057
(1) 024040 005501
(1) 024042 005502
(1) 024044 062701 047401
(1) 024050 005502
(1) 024052 062702 000006
(1) 024056 060200
(1) 024060 005501
(1) 024062 010037 024106
(1) 024066 010137 024104
(3) 024072 012603
(3) 024074 012602
(3) 024076 012601
(3) 024100 012600
(1) 024102 000207
(1) 024104 176543
(1) 024106 123456
1858

```

```

$OMODE: .WORD 0 ;:NUMBER OF DIGITS TO TYPE
;*****
.SBTTL RANDOM NUMBER GENERATOR ROUTINE
;*THIS ROUTINE IS A DOUBLE PRECISION PSEUDO RANDOM NUMBER GENERATOR
;*WITH A RANGE OF 0 TO 2(+33)-1.
;*CALL:
;* JSR PC,$RAND ;:CALL THE ROUTINE
;* RETURN ;:RETURN HERE THE RANDOM
;* ;:NUMBER WILL BE IN
;* ;:$HINUM,$LONUM

$RAND:
MOV RO,-(SP) ;:PUSH RO ON STACK
MOV R1,-(SP) ;:PUSH R1 ON STACK
MOV R2,-(SP) ;:PUSH R2 ON STACK
MOV R3,-(SP) ;:PUSH R3 ON STACK
MOV $LONUM,RO ;:SET RO WITH LOW
MOV $HINUM,R1 ;:SET R1 WITH HIGH
MOV #-7,R3 ;:SET SHIFT COUNT
CLR R2 ;:ZERO R2
1$: ASL RO ;:SHIFT RO LEFT AND
ROL R1 ;:ROTATE CARRY INTO R1 AND
ROL R2 ;:ROTATE CARRY INTO R2
INC R3 ;:CHECK FOR DONE
BNE 1$ ;:CONTINUE SHIFT LOOP
ADD $LONUM,RO ;:ADD NUMBER TO MAKE X 129
ADC R1 ;:PROPOGATE CARRY
ADD $HINUM,R1 ;:ADD NUMBER TO MAKE X 129
ADC R2 ;:PROPOGATE CARRY
ADD #1057,RO ;:ADD LOW CONSTANT
ADC R1 ;:PROPOGATE CARRY
ADC R2 ;:PROPOGATE CARRY
ADD #47401,R1 ;:ADD HIGH CONSTANT
ADC R2 ;:PROPOGATE CARRY
ADD #6,R2 ;:ADD HIGHEST CONSTART
ADD R2,RO ;:REPRIME RO WITH HIGHEST DIGIT
ADC R1 ;:PROPOGATE CARRY
MOV RO,$LONUM ;:SAVE RO
MOV R1,$HINUM ;:SAVE R1
MOV (SP)+,R3 ;:POP STACK INTO R3
MOV (SP)+,R2 ;:POP STACK INTO R2
MOV (SP)+,R1 ;:POP STACK INTO R1
MOV (SP)+,RO ;:POP STACK INTO RO
RTS PC ;:RETURN

$HINUM: .WORD 176543
$LONUM: .WORD 123456
;*****
.SBTTL TRAP DECODER
;*THIS ROUTINE WILL PICKUP THE LOWER BYTE OF THE "TRAP" INSTRUCTION
;*AND USE IT TO INDEX THROUGH THE TRAP TABLE FOR THE STARTING ADDRESS
;*OF THE DESIRED ROUTINE. THEN USING THE ADDRESS OBTAINED IT WILL
;*GO TO THAT ROUTINE.

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(1) 024260 012737 000340 000026      MOV      #340, @#PWRVEC+2  ;;PRIO:7
(1) 024266 104400                      TYPE                                ;;REPORT THE POWER FAILURE
(1) 024270 024302      $PWRMG: .WORD  $POWER          ;;POWER FAIL MESSAGE POINTER
(1) 024272 000002                      RTI
(1) 024274 000000      $ILLUP: HALT                    ;; THE POWER UP SEQUENCE WAS STARTED
(1) 024276 000776                      BR      .-2                    ;; BEFORE THE POWER DOWN WAS COMPLETE
(1) 024300 000000      $$AVR6: 0
(1) 024302 005015 047520 042527  $POWER: .ASCIZ <15><12>"POWER" ;;PUT THE SP HERE
(1) 024310 000122
(1)
1860 024312 000000      BUFFER: 0 .EVEN
1861      000001      .END

```





HOMERS	016121	730	1727#								
IGNORE	010760	113*	1026*	1285	1319*	1322	1340*	1351#			
IOTVEC=	000020	12#	112*	115*							
KRBDON	010156	1154	1178	1208#							
KRBECH	010172	105	1212#								
KRBECO	007022	109	996#								
KRBTST	007316	107	1063#	1210							
LAST	001242	56#	129*	133*	134	983					
LASTCH	001306	80#	212*	215*	306	328	820	845	911	1248	
LASTLN	001260	69#	201*	206*	640						
LBMT	002706	338#									
LBMT1	003056	356	371#								
LCM	003066	376#									
LIC	010262	318	835	906	1242#						
LICA	010300	1246#	1252								
LICB	010316	1249	1251#								
LODERL	003730	522#									
LODERS	004106	562#									
LOOP	010742	114*	1315*	1333*	1344#	1845					
LRL	003350	432#									
LTAB	003620	448	452	456	460	464	468	472	495#		
MANFU	001376	20	101#								
MASK1	012244	1541*	1545*	1553	1613#						
MASK2	012246	1542*	1550*	1552	1573*	1577*	1594	1614#			
MKB	014005	1070	1682#								
MKBA	014074	1537	1684#								
MKBB	014163	1078	1117	1133	1148	1685#					
MKBB2	014300	1075	1114	1130	1145	1687#					
MKBC	014363	1083	1688#								
MKBD	014422	1093	1689#								
MKBD2	014527	1090	1691#								
MKBE	014615	1098	1692#								
MKBF	014735	1103	1694#								
MKBG	014773	1109	1695#								
MKBGA	015042	1125	1696#								
MKBH	015112	1140	1697#								
MKBI	015153	1159	1185	1698#							
MKBJ	015206	1163	1189	1699#							
MKBK	015241	1167	1193	1700#							
MKBL	015275	1171	1197	1701#							
MKBM	015330	1175	1201	1702#							
MKBN	015364	1156	1703#								
MKBQ	015457	1607	1705#								
MKBQA	015524	1597*	1598*	1599*	1708#						
MKBQB	015543	1585*	1586*	1587*	1711#						
MKBQ1	015520	1601*	1707#								
MKBQ2	015537	1592*	1710#								
MKBR	015552	1209	1712#								
MKB1	014041	1120	1136	1683#							
MKB52	015413	1180	1704#								
MKE	015620	998	1714#								
MKEA	016025	1028	1720#								
MKEA1	016036	1015*	1016*	1021*	1022*	1024*	1025*	1721#			
MKEB	016043	1002*	1003*	1004*	1722#						
MKEH	016052	1214	1723#								
MOVDN1	003022	342	359#	362							

















.STYPE	7#	8#	1854
.STYPO	7#	1856	



IOT	12														
JMP	15	16	17	18	19	20	148	603	727	749	899	951	983	991	1210
JSR	1320	1329	1335	1375											
	155	157	160	163	166	174	196	221	265	268	270	273	277	281	285
	299	291	297	299	303	309	312	318	321	325	331	333	342	343	345
	346	349	350	352	353	371	372	419	420	421	425	429	446	448	450
	452	454	456	458	460	462	464	466	468	470	472	474	481	489	490
	513	516	518	549	551	554	556	558	580	581	584	587	592	606	610
	611	614	618	619	635	650	667	683	685	692	697	710	713	722	729
	731	733	736	737	738	743	745	758	760	765	767	768	772	774	777
	779	782	784	788	791	794	797	801	803	806	811	812	817	822	825
	827	830	835	837	842	847	850	852	855	858	859	860	863	864	868
	869	870	872	874	878	884	891	893	900	902	906	909	913	915	920
	923	926	929	933	935	940	942	943	947	949	983	997	999	1001	1027
	1069	1074	1077	1079	1082	1084	1089	1092	1094	1097	1099	1102	1104	1108	1113
	1116	1118	1119	1124	1129	1132	1134	1135	1139	1144	1147	1149	1155	1158	1160
	1162	1164	1166	1168	1170	1172	1174	1176	1179	1181	1184	1186	1188	1190	1192
	1194	1196	1198	1200	1202	1203	1208	1213	1216	1354	1357	1359	1502	1504	1536
MOV	1539	1584	1596	1606	1621	1624	1850	1854							
	94	97	98	103	105	107	109	110	112	115	125	133	135	137	139
	140	141	143	145	147	162	165	168	193	194	199	200	201	208	210
	212	275	293	295	296	304	314	316	317	326	338	339	340	358	365
	376	377	383	396	409	432	434	435	477	480	482	495	496	497	500
	522	525	531	562	564	568	586	622	623	624	625	626	627	628	633
	636	642	643	644	651	657	660	695	696	709	728	735	756	763	764
	766	771	781	790	800	808	809	810	815	816	824	832	833	834	840
	841	849	857	861	867	871	882	890	904	905	908	925	938	939	941
	946	983	987	988	996	1008	1065	1067	1068	1071	1081	1086	1096	1101	1110
	1126	1141	1157	1161	1165	1169	1173	1183	1187	1191	1195	1199	1212	1229	1230
	1242	1243	1250	1258	1276	1287	1298	1302	1306	1309	1315	1316	1334	1356	1374
	1406	1412	1426	1427	1428	1429	1442	1443	1444	1449	1457	1483	1501	1510	1514
	1521	1541	1551	1563	1583	1593	1595	1616	1620	1622	1623	1632	1637	1653	1654
MOVB	1841	1842	1848	1850	1852	1854	1856	1857	1858	1859					
	344	347	348	351	354	355	359	360	366	378	379	382	386	387	391
	394	395	399	400	404	407	408	410	411	414	415	416	417	418	433
	436	437	442	443	444	483	484	485	488	498	499	502	505	508	509
	510	523	524	527	528	538	539	542	546	565	569	570	573	574	576
	608	609	616	617	663	664	665	1002	1003	1004	1015	1016	1021	1022	1024
	1025	1218	1231	1232	1233	1236	1244	1245	1246	1253	1264	1271	1368	1407	1408
	1409	1410	1411	1415	1418	1419	1420	1421	1431	1432	1433	1434	1437	1445	1452
	1513	1520	1527	1585	1586	1587	1591	1592	1597	1598	1599	1601	1616	1655	1841
NEG	1842	1850	1854	1856	1858										
NOP	1616	1856													
	220	535	536	537	894	983	1325	1326	1327	1328	1372	1373	1464	1465	1466
RESET	1467	1468	1475	1476	1477	1491	1492	1493							
ROL	111	983													
ROR	1522	1523	1842	1856	1857										
RTI	1515	1516	1517	1564	1571	1575									
RTS	1616	1841	1842	1848	1850	1854	1856	1859							
	363	369	511	670	1237	1254	1342	1422	1438	1453	1478	1494	1505	1528	1558
	1627	1639	1646	1657	1852	1854	1857	1858							
SUB	645	658	1413	1616	1850										
SWAB	1524														
TRAP	1858														
TST	116	128	134	142	144	146	172	185	202	423	532	604	688	690	700
	716	886	983	984	1011	1261	1274	1285	1296	1299	1322	1370	1459	1556	1616

TSTB	1842	1845	1848	1850	1852	1854	1856	1858	1304	1567	1616	1635	1841	1843	1854
.ASCII	120	186	661	754	1219	1259	1272	1278	1057	1058	1059	1682	1685	1689	1692
	21	676	677	1052	1053	1054	1055	1056	1703	1704	1705	1706	1709	1714	1716
	1695	1696	1697	1698	1699	1700	1701	1702	1739	1741	1743	1745	1838		
.ASCIIZ	1720	1728	1729	1730	1731	1733	1735	1737	1669	1670	1671	1672	1673	1674	1675
	21	983	1663	1664	1665	1666	1667	1668	1686	1687	1688	1690	1691	1693	1694
	1676	1677	1678	1679	1680	1681	1683	1684	1756	1757	1758	1759	1760	1761	1762
	1712	1718	1723	1748	1749	1750	1752	1753	1832	1834	1835	1836	1837	1852	1859
.BLKB	1763	1764	1765	1766	1767	1829	1830	1831							
.BLKW	1841														
.BYTE	1616								1719	1721	1722	1724	1725	1727	1732
	21	983	1707	1708	1710	1711	1715	1717	1751	1754	1755	1804	1806	1807	1809
	1734	1736	1738	1740	1742	1744	1746	1747							
	1810	1812	1813	1839	1841	1856									
.ENABL	4														
.END	1861														
.ENDC	11	12	14	15	21	23	112	154	161	164	167	216	222	263	272
	290	311	332	356	424	428	491	512	553	583	594	602	613	620	680
	689	691	724	746	748	776	787	805	829	854	876	896	917	931	983
	995	1000	1062	1154	1211	1308	1540	1616	1841	1842	1848	1850	1852	1854	1856
	1857	1858	1859												
.EQUIV	12														
.EVEN	1061	1768	1818	1840	1852	1859									
.IF	11	12	14	15	21	23	112	154	161	164	167	216	222	263	272
	290	311	332	356	424	428	491	512	553	583	594	602	613	620	680
	689	691	724	746	748	776	787	805	829	854	876	896	917	931	983
	995	1000	1062	1154	1211	1308	1540	1616	1841	1842	1848	1850	1852	1854	1856
	1857	1858	1859												
.IFF	12	14	21	112	154	161	164	167	216	222	263	272	290	311	332
	356	424	428	491	512	553	583	594	602	613	620	680	689	691	724
	746	748	776	787	805	829	854	876	896	917	931	983	995	1000	1062
	1154	1211	1308	1540	1616	1841	1842	1848	1850	1852	1854	1856	1857	1859	1859
.IFT	1841	1842	1848	1850											
.IFTF	1841	1842	1848	1850											
.IIF	11	14	15	21	112	983	1841	1842	1848	1850	1852	1854	1858		
.IRP	23	154	263	272	290	311	332	428	512	553	583	594	680	724	746
	776	787	805	829	854	876	896	917	931	983	995	1062	1211	1616	1842
	1850	1857	1859												
.LIST	2	10	12	14	15	21	23	67	153	154	263	272	290	311	332
	428	512	553	583	594	680	724	746	776	787	805	829	854	876	996
	917	931	983	994	995	1062	1211	1224	1841	1848	1850	1858			
.MACRO	14	21	964	1858											
.MCALL	7	8	9	12											
.NLIST	1	3	12	14	15	21	23	63	150	154	263	272	290	311	332
	428	512	553	583	594	680	724	746	776	787	805	829	854	876	896
	917	931	983	992	995	1062	1211	1222	1841	1848	1850	1858			
.PAGE	21														
.REPT	15	21													
.SBTTL	12	14	15	21	151	152	154	263	272	290	311	332	428	512	553
	583	594	680	724	746	776	787	805	829	854	876	896	917	931	983
	993	995	1062	1211	1223	1616	1659	1773	1841	1842	1848	1850	1852	1854	1856
	1857	1858	1859												
.TITLE	11														
.WORD	15	21	235	236	237	238	239	240	241	983	1781	1782	1783	1784	1785
	1788	1789	1790	1791	1795	1796	1800	1801	1819	1820	1821	1822	1823	1824	1825
	1826	1827	1828	1842	1852	1854	1856	1857	1859						

M07

MAINDEC-11-DZVTC-C MACY11 27(732) 24-AUG-76 14:41 PAGE 4-3  
DZVTCC.P13 CROSS REFERENCE TABLE -- PERMANENT SYMBOLS

SEQ 0090

ERRORS DETECTED: 0  
DEFAULT GLOBALS GENERATED: 0

\*.DZVTCC/CRF=DZVTCC.P13  
RUN-TIME: 42 28 5 SECONDS  
RUN-TIME RATIO: 313/77=4.0  
CORE USED: 22K (43 PAGES)

