

DL11-C,D,E

OFF LINE TEST
MD-11-DZDLC-A

EP DZDLC A-DL A
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MADE IN USA

DL11-C,D,E
MD-11-DZDLC-A

1.0 PROGRAM PURPOSE (ABSTRACT)

THIS PROGRAM HAS THE ABILITY TO TEST THE DL11 (ASYNCHRONOUS MODEM INTERFACE), OFF LINE. MODELS ABLE TO BE TESTED ARE C, D, AND E ONLY. THE USE OF A MODEM IS NOT REQUIRED FOR TESTING; HOWEVER, A SPECIAL CABLE CONNECTOR BC50C AND A SPECIAL MODEM TEST CONNECTOR H315A IS REQUIRED. THIS PROGRAM IS CAPABLE OF THE FOLLOWING:

- A. VERIFICATION OF MAINTENANCE BIT
- B. VERIFICATION THAT TRANSMITTER CAN CAUSE AN INTERRUPT
- C. VERIFICATION THAT RECEIVER 'DONE' CAN CAUSE AN INTERRUPT
- D. CHECKS THAT 'REQ TO SEND' ASSERTS 'RING'
- E. CHECKS THAT 'SEC XMIT' ASSERTS 'SEC REC' AND 'DATA SET INT'
- F. CHECKS THAT 'DTR' CAN ASSERT 'CLR TO SEND' AND 'CAR DET'
- G. VERIFIES THAT 'DATA SET I.E.' CAN CAUSE A RECP INTR
- H. CHECKS THE 'BREAK' FEATURE
- I. PERFORMS NULL-DEL-NUL PATTERN
- J. PERFORMS BINARY UP COUNT PATTERN
- K. PERFORMS BINARY DOWN COUNT PATTERN
- L. RUNS A WORSE CASE PATTERN

INCLUDED IN THE PROGRAM ARE SPECIAL USER ROUTINES - PRG #2, PRG #3, PRG #4, AND PRG #5 (WHICH WILL BE DESCRIBED FURTHER INTO THIS DOCUMENT).

NOTE WELL TWO(2) POINTS:

1. THIS PROGRAM IS CAPABLE OF TESTING SIXTEEN(16) DL11'S AND ASSUMES CONTIGUOUS ADDRESSING FROM 1ST DEVICE TO LAST.
 - A. IF MULTIPLE DEVICES ARE NOT BEING TESTED, THIS NOT REQUIRING A PASS THRU THE PROGRAM ONCE PER DEVICE, THEN THE PROGRAM WILL DEFAULT TO TESTING THE 1ST POSSIBLE DL11-E DEVICE I.E., RCSR ADDRESS = 775610, AND TEST THIS DEVICE ONLY.
 - B. IF MULTIPLE DEVICE TESTING IS NOT BEING CONDUCTED, AND THE DEVICE EXISTING IS NOT THE DEFAULT DL11-E, THEN THE USER ON STARTING THE PROGRAM WILL HAVE TO SET SW(0)=1 TO ENTER THE QUESTION & ANSWER MODE.
2. THIS PROGRAM HAS PROVISION FOR CHARACTER LENGTH I.E. IT ASSUMES DATA IS 9 BITS, BUT ALSO HAS THE ABILITY TO HANDLE 5, 6, OR 7 BITS OF DATA AS WELL.

2.0 SYSTEM REQUIREMENTS

A. HARDWARE REQUIREMENTS

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D2DLC.A.P11

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PDP-11 FAMILY PROCESSOR WITH 8K OF MEMORY
M7800 DL11 ASYNCHRONOUS LINE INTERFACE MODULE

BC05C SPECIAL CABLE CONNECTOR
H315A SPECIAL MODEM TEST CONNECTOR

B. SOFTWARE REQUIREMENTS

THIS PROGRAM WAS SPECIFICALLY DESIGNED FOR THE 11/40 FRONT END OF THE 1080 CONSOLE PROCESSOR SYSTEM. IN THIS ENVIRONMENT IT WOULD BE LOADED BY THE TCDP (DECTAPE) DIAGNOSTIC MONITOR. HOWEVER, ANY 11/40 USER WITH 8K OF MEMORY CAN RUN THIS PROGRAM TO TEST ONE(1) OR MULTIPLE DL11'S.

THE PROGRAM HAS THE PROPER INTERFACE CODE TO ALLOW RUNNING UNDER THE AUTOMATED MANUFACTURING TEST LINE SYSTEM - ACT11.

3.0 RELATED DOCUMENTS AND STANDARDS

- A. PROGRAMMING PRACTICES - DOCUMENT NO. 175-003-009-00
- B. PDP11/40 PROCESSOR HANDBOOK
- C. DL11 ASYNCHRONOUS LINE INTERFACE MANUAL
DOCUMENT NO. DEC-11-HDLAA
- D. PDP-11 MAINDEC SYSMAC UTILITY PACKAGE
- E. MAINDEC-11-DZQAC-A1
APPLICABLE CIRCUIT SCHEMATIC
M7800

4.0 DIAGNOSTIC HIERARCHY PREREQUISITES

BEFORE RUNNING THIS PROGRAM, THE FOLLOWING TWO(2) DIAGNOSTIC PROGRAMS SHOULD BE RUN FOR VERIFICATION OF FUNCTIONALITY OF THE 11-INSTRUCTION SET AND MEMORY:

- 1. MAINDEC-11-DBQEA AND.
- 2. MAINDEC-11-DZQMC

5.0 LOADING AND STARTING PROCEDURE

LOAD PROGRAM IN MEMORY USING ABS LOADER
LOAD ADDRESS 200.

NOTE

IN THE CASE OF A 1080 SYSTEM ENVIRONMENT
LOAD THE PROGRAM USING THE TCDP
(DECTAPE) DIAGNOSTIC MONITOR.

PRESS START.

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A. THERE ARE ALSO THREE(3) OPTIONAL START ADDRESSES FOR THE

PROGRAM:

- 204 - SELECTS PROGRAM #2
- 210 - SELECTS PROGRAM #3
- 214 - SELECTS PROGRAM #4
- 220 - SELECTS PROGRAM #5

6.0 SPECIAL ENVIRONMENTS

IF THIS PROGRAM IS RUN IN QUICK VERIFY MODE UNDER ACT11 THE PROGRAM IS DONE AFTER THE FIRST PASS.

7.0 PROGRAM OPTIONS

SWITCH -----	USE ---
15=1 OR UP	HALT ON ERROR
14=1 OR UP	LOOP ON TEST
13=1 OR JP	INHIBIT ERROR TYPEOUTS
12=1 OR UP	/C OR /D MODEL BEING TESTED
11=1 OR UP	INHIBIT ITERATIONS
10=1 OR UP	BELL ON ERROR
9=1 OR UP	LOOP ON ERROR
8=1 OR UP	LOOP ON TEST IN SWR<7:0>
<7:0>	HOLDS TEST NO. OF TEST TO BE LOOPED ON. USED IN CONJUNCTION WITH SW<8>
0=1 OR UP	USED IN DEVICE TABLE CREATION (1 TO 16 DEVICES) I.E., DEFAULT DEVICE NOT DESIRED. ALSO USED FOR CHARACTER LENGTH SETTING. !! NOTE WELL !!

IF SW<08> IS SET THE USER CAN ONLY 'LOOP ON A TEST' OF THE DEFAULT DEVICE I.E. - DL11/E RCSR = 775610. IF THE USER DESIRES TO 'LOOP ON A TEST' OF OTHER THAN THE DEFAULT DEVICE HE MUST FIRST PATCH THE FIVE (5) LOCATIONS LABELED

DLRCSR: DLRDBR: DLXCSR: DLXDBR:
DLVECT:

THAT APPEAR UNDER 'DL11 DEFINITIONS' HEADING AT THE FRONT OF THE LISTING. I.E. - WITH SW<08> SET SW<00> IS NOT FUNCTIONAL.

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8.0 EXECUTION TIMES

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K01

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TO ALLOW THE INFORMATION TRANSFER.

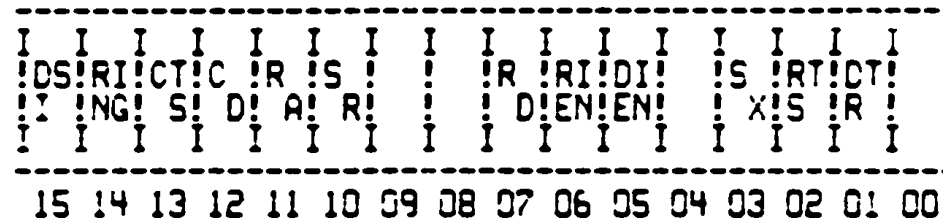
- B. IN THE POWER FAIL ROUTINE IF THE POWER UP SEQUENCE WAS STARTED BEFORE THE POWER DOWN SEQUENCE HAD A CHANCE TO COMPLETE ITSELF.
- C. IN THE END OF PASS ROUTINE IF MULTIPLE DEVICE TESTING IS BEING CONDUCTED BUT NO DEVICES ARE SHOWN AS ACTIVE.
- D. IN THE CASE OF SW<08> BEING SET.

10.0 PERFORMANCE AND PROGRESS REPORTS

NOT APPLICABLE.

11.0 DEVICE INFORMATION TABLES

- A. THE FOLLOWING IS A PICTURE VIEW OF A DL11-E RECEIVER CONTROL STATUS REGISTER, WHICH WILL SHOW BIT ASSIGNMENTS AND DEFINITIONS, TO PROVIDE A HANDY REFERENCE:



BIT ASSIGNMENTS ARE DEFINED AS FOLLOWS:

- BIT15 DATA SET INTERRUPT
 - 1. INTERRUPT SEQUENCE INITIATED WHEN BIT05 SET.
 - 2. SETS WHENEVER BITS 10, 11, 12 OR 14 CHANGE STATE
 - 3. CLEARED BY INIT OR READING RCSR
- BIT14 RING
 - 1. WHEN SET, INDICATES A CONTROL SIGNAL BEING RECEIVED FROM DATASET.
- BIT13 CLEAR TO SEND
 - 1. WHEN SET INDICATES ON CONDITION; WHEN CLEAR INDICATES OFF CONDITION.
 - 2. DEPENDENT ON STATE OF 'CTS' SIGNAL FROM DATASET
- BIT12 CARRIER DETECT
 - 1. SETS WHEN DATA CARRIER RECEIVED
 - 2. WHEN CLEAR INDICATES END

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OF CURRENT TRANSMISSION OR
AN ERROR CONDITION.

635 001224 000000
636 001226 000000
637 001230 000000
638 001232 000000
639 001234 000000
640 001236 000000
641 001240 000000
642 001242 000000
643 001244 000000
644 001246 177607 000377
645 001252 077
646 001253 015
647 001254 000012
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653 001256 000000
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689 001280 000000
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STMP11: .WORD 0 :: USER DEFINED
STMP12: .WORD 00 :: USER DEFINED
STMP13: .WORD 00 :: USER DEFINED
STMP14: .WORD 00 :: USER DEFINED
STMP15: .WORD 00 :: USER DEFINED
STMP16: .WORD 00 :: USER DEFINED
STMP17: .WORD 0 :: USER DEFINED
STIMES: 0 :: MAX. NUMBER OF ITERATIONS
\$ESCAPE: 0 :: ESCAPE ON ERROR ADDRESS
\$BELL: .ASCIZ <207><377><377> :: CODE FOR BELL
\$QUES: .ASCII '?' :: QUESTION MARK
\$CRLF: .ASCII <15> :: CARRIAGE RETURN
\$LF: .ASCIZ <12> :: LINE FEED
:*****

:THE FOLLOWING TAG(S) ARE USER SUPPLIED BY CALLING THE MACRO
: 'MORETAGS' AS ONE OF THE ARGUMENTS TO THE SYSMAC ROUTINE .SCMTAG

TABFLG: .WORD 0 :AN INDICATOR TO SHOW THAT THE
: INFORMATION FOR MULTIPLE DEVICE
: TESTING HAS ALREADY TRANSPIRED
: & 'MAINDEC' NAME HAS BEEN PRINTED
DLBASE: .WORD 0 :STORAGE & WORKING LOCATION FOR A DEVICE
: RECEIVER STATUS REGISTER ADDRESS
KEEPPAD: .WORD 0 :STORAGE LOCATION FOR THE 1ST
: DEVICE RCSR FROM WHICH
: 'BASEADD' IS RESTORED AT THE
: END OF A COMPLETE PROGRAM PASS.
BASEADD: .WORD 0 :STORAGE LOCATION WHICH HOLDS
: THE RCSR ADDRESS OF THE 'NEXT'
: DEVICE DURING MULTIPLE TESTING
KEEPIV: .WORD 0 :STORAGE LOCATION FOR THE 1ST
: DEVICE RECEIVER VECTOR FROM
: WHICH 'BASEIV' IS RESTORED AT THE
: END OF A COMPLETE PROGRAM PASS
BASEIV: .WORD 0 :STORAGE LOCATION WHICH HOLDS
: THE VECTOR ADDRESS OF THE 'NEXT'
: DEVICE DURING MULTIPLE TESTING
MULTD: .WORD 0 :FLAG TO INDICATE TO 'END OF PASS'
: ROUTINE THAT MULTIPLE DEVICE
: TESTING IS BEING CONDUCTED
: 0=NO. 1=YES
ACTREG: .WORD 0 :THIS IS THE DEVICE ACTIVE REGISTER
: A BIT IS SET (STARTING AT
: BIT0) FOR EACH CONTIGUOUS DEVICE
: (A MAX. OF 16) THAT IS TO UNDERGO
: TESTING. THIS LOCATION IS
: AUTOMATICALLY FILLED BASED ON
: USER RESPONSE TO PROGRAM QUESTIONS
ROTADD: .WORD 0 :A ROTATING POINTER TO SIGNAL
: THE LAST DEVICE TESTED (IF
: MULTIPLE DEVICE TESTING WAS BEING
: DONE) IF LESS THAN A FULL COMPLE-
: MENT OF DEVICES (16) WAS SELECTED
LASTADD: .WORD 0 :STORAGE LOCATION FOR THE
: RCSR ADDRESS OF THE LAST DEVICE

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001302 000000

DLPRI: .WORD 0

001304 000000

LESS1: .WORD 0

001306 177740

STLMSK: 177740

:TESTED (IF MULTIPLE DEVICE
:TESTING WAS SELECTED BY USER)
:STORAGE LOCATION FOR THE DEVICE
:INTERRUPT PRIORITY LEVEL
:THE PRIORITY LEVEL THE CPU
:MUST BE AT TO ALLOW DEVICE INTERRUPTS.
:THIS WILL BE 1 LEVEL LESS THAN
:THE DEVICE LEVEL (BASED ON &
:CALCULATED FROM USER RESPONSE TO
:DEVICE PRIORITY LEVEL QUESTION)
:THIS MASK IS USED BY THE 'STALL'
:ROUTINE WHICH WAITS A RANDOM NO.
:OF MILLISECONDS. ITS USE PREVENTS
:A STALL > 37 MSEC. THIS LOCATION
:HOWEVER, CAN BE PATCHED BY THE
:USER TO ALLOW LARGER 'STALLS'.

:END OF USER SUPPLIED TAGS.

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.SBTTL ERROR POINTER TABLE

:*THIS TABLE CONTAINS THE INFORMATION FOR EACH ERROR THAT CAN OCCUR.
:*THE INFORMATION IS OBTAINED BY USING THE INDEX NUMBER FOUND IN
:*LOCATION \$ITEMB. THIS NUMBER INDICATES WHICH ITEM IN THE TABLE IS PERTINENT.
:*NOTE1: IF \$ITEMB IS 0 THE ONLY PERTINENT DATA IS (\$ERRPC).
:*NOTE2: EACH ITEM IN THE TABLE CONTAINS 4 POINTERS EXPLAINED AS FOLLOWS:

:* EM ::POINTS TO THE ERROR MESSAGE
:* DH ::POINTS TO THE DATA HEADER
:* DT ::POINTS TO THE DATA
:* DF ::POINTS TO THE DATA FORMAT

\$ERRTB:

:ERROR TABLE ITEM FOR ERROR MESSAGE 1

EM1 : "DL11 REGISTER REFERENCE CAUSED TIMEOUT"
DH1 : " (PC) (PS) (SP) TEST DEVADR REGADR "
DT1 : (R7) (PSW) (R6) (R0) (R1) (R2)
0 :PRINT ALL OCTAL

:ERROR TABLE ITEM FOR ERROR MESSAGE 2

EM2 : " DL11 REGISTER ERROR "
DH2 : " (PC) (PS) (SP) TEST DEVADR REGADR WAS S/B "
DT2 : " (R7) (PSW) (R6) (R0) (R1) (R2) (R3) (R4) "
0 :PRINT ALL OCTAL

:ERROR TABLE ITEM FOR ERROR MESSAGE 3

EM3 : " DL11 DATA COMPARE ERROR "
DH3 : " (PC) (PS) (SP) TEST WASADR SHBADR WAS S/B "
DT3 : " (R7) (PSW) (R6) (R0) (R1) (R2) (R3) (R4) "
0 :PRINT ALL OCTAL

:ERROR TABLE ITEM FOR ERROR MESSAGE 4

EM4 : " UNEXPECTED TRAP TO VECTOR AT LOCATION XXX "
DH4 : " (PC) (PS) (SP) TEST "
DT4 : " (R7) (PSW) (R6) (R0) "
0 :PRINT ALL OCTAL

:ERROR TABLE ITEM FOR ERROR MESSAGE 5

EM5 : " DL11 SOFT ERROR (PARITY, FRAMING, OR OVERRUN)
DH5 : " (PC) (PS) (SP) TEST DEVADR REGADR (REG) "
DT5 : " (R7) (PSW) (R6) (R0) (R1) (R2) (R3) "
0

:ERROR TABLE ITEM FOR ERROR MESSAGE 6

EM6 : "DL11 REGISTER REFERENCE CAUSED TIMEOUT"
DH6 : " (PC) (PS) (SP) REGADR"
DT6 : \$ERRPC, \$TMPO, \$REG6, \$REG2

001310

001310 015132
001312 015201
001314 015260
001316 000000

001320 015276
001322 015322
001324 015420
001326 000000

001330 015442
001332 015472
001334 015570
001336 000000

001340 015612
001342 015664
001344 015722
001346 000000

001350 015734
001352 016011
001354 016100
001356 000000

001360 015132
001362 016120
001364 016160

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765 001366 000000          0          ;PRINT ALL OCTAL
766                                     ;ERROR TABLE ITEM FOR ERROR MESSAGE 7
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769 001370 015734          EMS          ;" DL11 SOFT ERROR (PARITY, FRAMING, OR OVERRUN) "
770 001372 016172          DH7          ;" (PC) DEVADR REGADR (REG)"
771 001374 016232          DT7          ;$ERRPC,$REG1,$REG2,$REG3
772 001376 000000          0          ;PRINT ALL OCTAL
773
774                                     ;ERROR TABLE ITEM FOR ERROR MESSAGE 10
775
776 001400 015442          EM3          ;" DL11 DATA COMPARE ERROR "
777 001402 016244          DH10         ;" (PC) DEVADR REGADR (REG) S/B"
778 001404 016312          DT10         ;$ERRPC,$REG1,$REG2,$REG3,$REG4
779 001406 000000          0          ;PRINT ALL OCTAL
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781                                     ;:*****
782                                     ;:DL11 DEFINITIONS
783                                     ;:*****
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785 001410 175610          DLRCR: 175610      ;CONTAINS ADDRESS OF RCVR CSR
786 001412 175612          DLRDBR: 175612      ;CONTAINS ADDRESS OF RCVR DBR
787 001414 175614          DLXCSR: 175614      ;CONTAINS ADDRESS OF XMIT CSR
788 001416 175616          DLXDBR: 175616      ;CONTAINS ADDRESS OF XMIT DBR
789 001420 000300          DLVECT: 300      ;CONTAINS VECTOR ADDRESS OF CURRENT DL11
790 001422 000000          XFLGO: 0          ;FLAG FOR HARD XMIT ERRORS
791 001424 000000          RFLGO: 0          ;FLAG FOR HARD RCVR ERRORS
792 001426 000000          RFLG1: 0         ;FLAG FOR SOFT RCVR ERRORS
793 001430 000000          RTRY: 0          ;COUNTS NO. OF RETRIES ON SOFT ERRORS
794 001432 000000          OPTR: 0          ;CONTAINS POINTER TO OUTPUT BUFFER
795 001434 000000          IPTR: 0          ;CONTAINS POINTER TO INPUT BUFFER
796 001436 000000          LDOUT: 0         ;CONTAINS POINTER TO LOAD BUFFER ROUTINE
797 001440 000000          TIMR1: 0        ;TIMERS FOR 256. BYTE BLOCK TRANSFERS
798 001442 000000          TIMR2: 0
799 001444 000000          INTFLG: 0       ;SOFTWARE INTR. FLAG
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804 001446 000240          BEGIN: NOP      ;PROGRAM WILL START HERE
805                                     .SBTTL INITIALIZE THE COMMON TAGS
806                                     ;;CLEAR THE COMMON TAGS ($CMTAG) AREA
807 001450 012706 001100      MOV #CMTAG,R6    ;:FIRST LOCATION TO BE CLEARED
808 001454 005026             CLR (R6)+        ;:CLEAR MEMORY LOCATION
809 001456 022706 001140      CMP #SWR,R6     ;:DONE?
810 001462 001374             BNE -6          ;:LOOP BACK IF NO
811 001464 012706 001100      MOV #STACK,SP  ;:SETUP THE STACK POINTER
812                                     ;;INITIALIZE A FEW VECTORS
813 001470 012737 010462 000020  MOV #SCOPE,#IOTVEC ;:IOT VECTOR FOR SCOPE ROUTINE
814 001476 012737 002340 000022  MOV #340,#IOTVEC+2 ;:LEVEL 7
815 001504 012737 010732 000030  MOV #ERROR,#EMTVEC ;:EMT VECTOR FOR ERROR ROUTINE
816 001512 012737 000340 000032  MOV #340,#EMTVEC+2 ;:LEVEL 7
817 001520 012737 013052 000034  MOV #TRAP,#TRAPVEC ;:TRAP VECTOR FOR TRAP CALLS
818 001526 012737 000340 000036  MOV #340,#TRAPVEC+2 ;:LEVEL 7
819 001534 012737 013132 000024  MOV #PWRDN,#PWRVEC ;:POWER FAILURE VECTOR
820 001542 012737 000340 000026  MOV #340,#PWRVEC+2 ;:LEVEL 7

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821 001550 005067 177466 CLR $TIMES ;: INITIALIZE NUMBER OF ITERATIONS
822 001554 005067 177464 CLR $ESCAPE ;: CLEAR THE ESCAPE ON ERROR ADDRESS
823 001560 112767 000001 177327 MOVB #1,$ERMAX ;: ALLOW ONE ERROR PER TEST
824 001566 012767 001566 177312 MOV #,$LPADR ;: INITIALIZE THE LOOP ADDRESS FOR SCOPE
825 001574 012767 001574 177305 MOV #,$LPERR ;: SETUP THE ERROR LOOP ADDRESS
826 ;: SIZE FOR A HARDWARE SWITCH REGISTER. IF NOT FOUND OR IT IS
827 ;: EQUAL TO A "-1" SETUP FOR A SOFTWARE SWITCH REGISTER.
828 001602 013746 000004 MOV @#ERRVEC, -(SP) ;: SAVE ERROR VECTOR
829 001606 012737 001642 000004 MOV #64,$@#ERRVEC ;: SET UP ERROR VECTOR
830 001614 012767 177570 177316 MOV #DSWR, SWR ;: SETUP FOR A HARDWARE SWICH REGISTER
831 001622 012767 177570 177312 MOV #DDISP, DISPLAY ;: AND A HARDWARE DISPLAY REGISTER
832 001630 022777 177777 177302 CMP #-1, @SWR ;: TRY TO REFERENCE HARDWARE SWR
833 001636 001012 BNE 66$ ;: BRANCH IF NO TIMEOUT TRAP OCCURRED
834 ;: AND THE HARDWARE SWR IS NOT = -1
835 001640 000403 BR 65$ ;: BRANCH IF NO TIMEOUT
836 001642 012716 001650 64$: MOV #65$, (SP) ;: SET UP FOR TRAP RETURN
837 001646 000002 RTI
838 001650 012767 000176 177262 65$: MOV #SWREG, SWR ;: POINT TO SOFTWARE SWR
839 001656 012767 000174 177256 MOV #DISPREG, DISPLAY
840 001664 012637 000004 66$: MOV (SP)+, @#ERRVEC ;: RESTORE ERROR VECTOR
841
842 001670 005067 177376 CLR MULTD ;: CLEAR MULTIPLE DEVICE
843 ;: TESTING FLAG
844 001674 005067 177356 CLR TABFLG ;: CLEAR TABLE CREATION FLAG
845 001700 012767 000010 177326 MOV #8., $TMP15 ;: SET CHARACTER LENGTH DESIGNATOR
846 ;: FOR 8 BITS --- THIS IS THE DEFAULT
847 ;: LENGTH ASSUMED BY THE PROGRAM
848 ;: UNLESS THE USER CHANGES IT THRU
849 ;: THE QUESTION AND ANSWER CYCLE
850 ;: INITIATED BY SETTING SW<0> TO A 1
851 001706 012767 000200 177366 MOV #200, DLPRI ;: SET STANDARD PRIORITY LEVEL
852 ;: FOR DEVICE
853 001714 032767 000400 177216 BIT #SWB, SWR ;: IS THE 'LOOP ON TEST' SWITCH SET?
854 001722 001411 BEG 1$ ;: BRANCH IF NOT
855
856 ;: IF THE 'LOOP ON TEST' SWITCH WAS SET WE WILL TAKE THE NEXT BRANCH
857 ;: INSTRUCTION THUS BYPASSING TABLE CREATION
858
859 ;: IF THE USER DESIRED TO LOOP ON A TEST OF OTHER THAN THE DEFAULT DEVICE
860 ;: THEN HE SHOULD HAVE PREVIOUSLY FILLED THE FOLLOWING PROGRAM LOCATIONS
861 ;: WITH THE DESIRED DEVICE REGISTER VALUES:
862
863 *****
864 UNDER ;DL11 DEFINITIONS ABOVE
865 *****
866
867 DLRCR: PATCH THE ADDRESS OF THE RCVR CSR
868 DLRDBR: PATCH THE ADDRESS OF THE RCVR DBR
869 DLXCSR: PATCH THE ADDRESS OF THE XMIT CSR
870 DLXDBR: PATCH THE ADDRESS OF THE XMIT DBR
871 DLVECT: PATCH THE VECTOR ADDRESS OF THIS DL11
872
873 001724 104401 016635 TYPE, STMES ;: PRINT OUT 'MAINDEC' NAME
874 001730 104401 020735 TYPE, FAILSA ;: TYPE FAILSAFE MESSAGE
875 001734 104000 ERROR +0 ;: TYPE OUT THE PC VALUE
876 001736 104401 021313 TYPE, PCMSG ;: FOLLOWED BY =PC

```



```

933 002104 104411          RUDEC          ;ACCEPT THE ANSWER TYPED BY USER
934          ;CHECK TO SEE IF USER RESPONSE WAS WITHIN LIMITS
935 002106 012600          MOV          (SP)+,RO      ;GET THE ANSWER TYPED
936 002110 020027 000010  CMP          RO,#8.        ;IS THE NUMBER TOO HIGH?
937 002114 101114          BHI          RETRY        ;IF YES - GO TO RETRY SITUATION
938 002116 020027 000005  CMP          RO,#5.        ;IS THE NUMBER TOO LOW?
939 002122 103511          BLO          RETRY        ;IF YES - GO TO RETRY SITUATION
940 002124 010067 177104  MOV          RO,$TMP15     ;THE VALUE TYPED IS OK
941          ;STORE FOR FUTURE USE
942 002130 104401 017301  TYPE,        DEFAULT     ;ASK USER IF HE WISHES TO TEST OTHER
943          ;THAN THE DEFAULT DEVICE
944 002134 104410          RDOCT          ;ACCEPT THE ANSWER TYPED BY USER
945 002136 005726          TST          (SP)+        ;LOOK AT THE ANSWER
946 002140 001002          BNE          1$          ;BRANCH IF REPLY WAS YES
947 002142 000137 002724  JMP          2$#FLUSH     ;OTHERWISE, SKIP REST OF INTERROGATION
948 002146 012700 000300  1$: MOV          #300,RO    ;START RESTORATION OF TRAPCATCHER
949 002152 012701 000302  MOV          #302,R1      ;AREA FROM LOCATIONS 300 TO 776
950 002156 012702 000004  MOV          #4,R2        ;SO THAT WE CREATE THE MULTIPLE
951 002162 010110 2$: MOV          R1,(RO)    ;DEVICES TABLE WITH A CLEAN SLATE
952 002164 005011          CLR          (R1)
953 002166 060200          ADD          R2,RO
954 002170 50201          ADD          R2,R1
955 002172 022701 001000  CMP          #1000,R1
956 002176 002771          BLT          2$
957          ;THE TRAPCATCHER VECTOR AREA FROM 300 - 776 SHOULD NOW BE RESTORED.
958          ;PROCEED TO FIND OUT THE 1ST DEVICE RECEIVER CONTROL REGISTER
959          ;ADDRESS
960 002200 104401 017406  FIRSTD: TYPE ,MFIRSTD    ;ASK USER FOR THE RECEIVER CONTROL
961          ;REGISTER ADDRESS OF HIS FIRST
962          ;DEVICE
963 002204 104410          RDOCT          ;ACCEPT THE ANSWER TYPED BY USER
964          ;AND STORE ON TOP OF STACK
965          ;CHECK TO SEE IF USER RESPONSE WAS WITHIN LIMITS
966 002206 012600          MOV          (SP)+,RO    ;GET THE ANSWER TYPED
967 002210 020027 176170  CMP          RO,#176170   ;IS THE NUMBER TOO HIGH?
968 002214 101060          BHI          RETRY        ;IF YES-GO TO RETRY SITUATION
969 002216 020027 175610  CMP          RO,#175610   ;IS THE NUMBER TOO LOW?
970 002222 103455          BLO          RETRY        ;IF YES - GO TO RETRY SITUATION
971 002224 132700 000001  BITB         #BIT0,RO    ;NUMBER IS IN RANGE BUT IS IT
972          ;ON AN EVEN BOUNDARY?
973 002230 001052          BNE          RETRY        ;IF NO - GO TO RETRY SITUATION
974          ;CHECK TO SEE IF USER RESPONSE WAS TRULY A RCVR STATUS REGISTER
975 002232 032700 000007  BIT          #7,RO        ;WAS THE LEAST SIGNIFICANT DIGIT OF THE
976          ;USER RESPONSE EQUAL TO A ZERO?
977 002236 001047          BNE          RETRY        ;BRANCH IF NOT
978 002240 010067 177014  MOV          RO,DLBASE    ;THE 1ST ADDRESS VALUE TYPED IS OK
979          ;STORE FOR FUTURE USE
980          ;NOW WE ARE READY TO FIND OUT THE DEVICE INTERRUPT VECTOR
981 002244 016767 177010 177010 MOV          DLBASE,KEEPADD ;GET 1ST ADDRESS VALUE
982 002252 004767 005576 JSR          PC,DLADDR    ;GO FORM DL ADDRESSES FOR
983          ;1ST DEVICE SELECTED
984 002256 016767 177000 177000 MOV          KEEPADD,BASEADD ;RESTORE 1ST DEVICE ADDRESS
985 002264 104401 017474 VECT: TYPE ,MVECT        ;ASK USER FOR A VECTOR ADDRESS
986 002270 104410          RDOCT          ;ACCEPT THE ANSWER TYPED BY USER
987          ;AND STORE ON TOP OF STACK
988          ;CHECK TO SEE IF USER RESPONSE WAS WITHIN LIMITS

```

999	002272	012600			MOV	(SP)+,RO		;GET THE ANSWER TYPED
990	002274	020027	000776		CMP	RO,#776		;IS THE NUMBER TOO HIGH?
991	002300	101032			BHI	RETRY1		;IF YES - GO TO RETRY SITUATION
992	002302	020027	000300		CMP	RO,#300		;IS THE NUMBER TOO LOW?
993	002306	103427			BLO	RETRY1		;IF YES - GO TO RETRY SITUATION
994	002310	132700	000001		BITB	#BIT0,RO		;NUMBER IS IN RANGE BUT IS IT
995								;ON AN EVEN BOUNDARY?
996	002314	001024			BNE	RETRY1		;IF NO - GO TO RETRY SITUATION
997								;CHECK TO SEE IF THE USER RESPONSE WAS TRULY A RCVR VECTOR ADDRESS
998	002316	032700	000007		BIT	#7,RO		;WAS THE LEAST SIGNIFICANT DIGIT OF THE
999								;USER RESPONSE EQUAL TO A ZERO?
1000	002322	001021			BNE	RETRY1		;BRANCH IF NOT
1001	002324	010067	177070		MOV	RO,DLVECT		;THE VECTOR VALUE TYPED IS OK
1002								;STORE FOR FUTURE USE
1003	002330	016767	177064	176730	MOV	DLVECT,KEEP1V		;GET THE FIRST VECTOR VALUE
1004	002336	016767	177056	176724	MOV	DLVECT,BASE1V		;SAVE FIRST VECTOR VALUE
1005	002344	000414			BR	HOWMANY		;GO TO SEE IF USER WANTS MORE
1006								;THAN 1 DEVICE
1007	002346	104401	001252		RETRY:	TYPE, \$QUES		;TYPE '?' INDICATING USER TYPED
1008								;SOMETHING WRONG FOR CHARACTER LENGTH
1009	002352	000167	177522		JMP	GO		;GO BACK TO REISSUE QUESTION
1010	002356	104401	001252		RETRY0:	TYPE . \$QUES		;TYPE '?' INDICATING USER TYPE
1011								;SOMETHING WRONG FOR 1ST ADDRESS
1012	002362	000167	177612		JMP	FIRSTD		;GO BACK TO REISSUE QUESTION
1013	002366	104401	001252		RETRY1:	TYPE . \$QUES		;TYPE '?' INDICATING USER TYPED
1014								;SOMETHING WRONG FOR VECTOR
1015	002372	000167	177666		JMP	VECT		;GO BACK TO REISSUE QUESTION
1016	002376	104401	017552		HOWMANY:	TYPE .MULDEV		;ASK USER IF HE WISHES TO RUN
1017								;MULTIPLE DEVICES
1018	002402	104410			RDOCT			;ACCEPT THE ANSWER TYPED BY USER
1019								;AND STORE ON TOP OF STACK
1020	002404	012600			MOV	(SP)+,RO		;GET THE ANSWER TYPED
1021	002406	005700			TST	RO		;WAS THE ANSWER YES?
1022	002410	001003			BNE	1\$;BRANCH IF IT WAS
1023	002412	005067	176654		CLR	MULTD		;OTHERWISE, INITIALIZE FLAG TO
1024								;INDICATE NON-MULTIPLE DEVICES
1025	002416	000402			BR	2\$;SKIP NEXT INSTRUCTION
1026	002420	105167	176646		1\$:	COMB MULTD		;INITIALIZE FLAG TO INDICATE
1027								;RUNNING OF MULTIPLE DEVICES
1028	002424				2\$:			
1029	002424	105767	176642		TSTB	MULTD		;ARE THERE MULTIPLE DEVICES ON
1030								;THE SYSTEM?
1031	002430	100406			BMI	LASTD ;IF SO,		GO TO ASK NEXT QUESTION
1032	002432	005067	176636		CLR	ACTREG		;CLEAR DEVICE ACTIVE FLAG TO
1033								;INDICATE NO RUNNING OF MULTIPLE
1034								;DEVICES
1035	002436	005067	176634		CLR	ROTADD		;CLEAR DEVICE ADDRESS POINTER IN
1036								;USE WHEN RUNNING MULTIPLE DEVICES
1037	002442	000167	000160		JMP	CONQUES		;SKIP ASKING NEXT QUESTION
1038	002446							
1039					LASTD:			;WE WILL NOW BEGIN TO SET UP THE DEVICE ACTIVE REGISTER FOR RUNNING
1040								;MULTIPLE DL11 DEVICES
1041	002446	104401	017637		TYPE	,MLASTD		;ASK USER FOR THE RECEIVER
1042								;CONTROL REGISTER ADDRESS OF
1043								;HIS LAST DEVICE
1044	002452	104410			RDOCT			;ACCEPT THE ANSWER TYPED BY

```

1045                                     ;USER AND STORE ON TOP OF STACK
1046                                     ;CHECK TO SEE IF THE USER RESPONSE WAS WITHIN LIMITS
1047 002454 012600 1$: MOV (SP)+,RO ;GET THE ANSWER TYPED
1048 002456 020027 176170 CMP RO,#176170 ;IS THE NUMBER TOO HIGH?
1049 002462 101132 BHI RETRY2 ;IF YES - GO TO RETRY SITUATION
1050 002464 020027 175610 CMP RO,#175610 ;IS THE NUMBER TOO LOW?
1051 002470 103527 SLO RETRY2 ;IF YES - GO TO RETRY SITUATION
1052 002472 132700 000001 BITB #BIT0,RO ;NUMBER IS IN RANGE BUT IS IT
1053                                     ;ON AN EVEN BOUNDARY?
1054 002476 001124 BNE RETRY2 ;IF NOT - GO TO RETRY SITUATION
1055                                     ;CHECK TO SEE IF USER RESPONSE WAS TRULY A RCVR STATUS REGISTER
1056 002500 032700 000007 BIT #7,RO ;WAS THE LEAST SIGNIFICANT DIGIT OF THE
1057                                     ;USER RESPONSE EQUAL TO A ZERO?
1058                                     BNE RETRY2 ;BRANCH IF NOT
1059 002506 010067 176566 MOV RO, LASTADD ;THE LAST ADDRESS VALUE TYPED IS OK
1060                                     ;STORE FOR FUTURE USE
1061                                     ;NOW WE BEGIN TO ACTUALLY INITIALIZE THE DEVICE ACTIVE REGISTER
1062                                     ;FROM WHICH THE PROGRAM WILL CYCLE UNTIL ALL DEVICES HAVE BEEN TESTED
1063 002512 012767 000001 176556 MOV #1, ROTADD ;SET UP POINTER FOR 'ACTREG'
1064 002520 005067 176550 CLR ACTREG ;CLEAR DEVICE ACTIVE REGISTER
1065 002524 056767 176546 176542 2$: BIS ROTADD, ACTREG ;MAKE 1ST DEVICE ACTIVE
1066 002532 000241 CLC ;CLEAR CARRY BIT FOR POINTER
1067                                     ;ROTATION
1068 002534 006167 176536 ROL ROTADD ;ARE WE PAST 16 LINE RANGE?
1069 002540 103422 BCS 3$ ;BRANCH IF YES
1070 002542 062767 000010 176514 ADD #10, BASEADD ;STEP UP BASE ADDRESS
1071 002550 026767 176524 176506 CMP LASTADD, BASEADD ;IS THIS THE LAST DEVICE?
1072 002556 101362 BHI 2$ ;BRANCH IF NOT
1073                                     ;NOTE: IF THIS PATH IS TAKEN IT IS ASSUMED THAT AT LEAST 2 DEVICES
1074                                     ;EXIST AND THAT ALL ADDRESSING IS CONTIGUOUS
1075 002560 056767 176512 176506 BIS ROTADD, ACTREG ;INDICATE NEXT DEVICE ACTIVE
1076 002566 012767 000001 176502 MOV #1, ROTADD ;RESET POINTER FOR 'ACTREG' FOR
1077                                     ;LATER USE IN END OF PASS ROUTINE
1078 002574 016767 176462 176462 MOV KEEPADD, BASEADD ;RESET 1ST DEVICE RECEIVER
1079                                     ;CONTROLLER REGISTER ADDRESS FOR
1080                                     ;LATER USE IN END OF PASS ROUTINE
1081 002602 000167 000020 JMP CONQUES ;GO TO CONTINUE QUESTIONING OF USER
1082 002605 3$:
1083                                     ;IF WE TAKE THIS PATH IT APPEARS THAT THERE ARE NOT AT LEAST
1084                                     ;TWO DEVICES PRESENT - IN RESPONSE TO USER TYPING 'YES' TO MULTIPLE
1085                                     ;DEVICES QUESTION
1086 002606 016767 176450 176450 MOV KEEPADD, BASEADD ;RESET 1ST DEVICE RECEIVER
1087                                     ;CONTROLLER REGISTER ADDRESS
1088 002614 104401 017735 TYPE ,MRANGE ;INFORM USER TO CHECK AND RETYPE
1089                                     ;THE LAST DEVICE RCSR ADDRESS
1090 002620 104410 RDOCT ;ACCEPT THE ANSWER TYPED BY USER
1091                                     ;AND STORE ON TOP OF STACK
1092 002622 000167 177526 JMP 1$
1093 002626 CONQUES:
1094                                     ;IF WE HAVE REACHED THIS PORTION WE KNOW:
1095                                     ;A) THE 'RXCSR' ADDRESS OF THE 1ST DEVICE
1096                                     ;B) THE 'RXCSR' ADDRESS OF THE LAST DEVICE, SAND
1097                                     ;C) THE INTERRUPT VECTOR OF THE 1ST DEVICE
1098                                     ;NOW LET'S FIND THE PRIORITY LEVEL
1099 002626 104401 020021 TYPE ,PLEVEL ;ASK USER FOR PRIORITY LEVEL
1100 002632 104410 RDOCT ;ACCEPT ANSWER TYPED BY USER AND

```

```

MOV R0, R0
CMP R0, #7
BHI RETRY3
CMP R0, #4
BLO RETRY3
MOV R0, DLPRI

```

```

:STORE ON TOP OF STACK
:GET THE ANSWER TYPED
:IS THE NUMBER TOO HIGH?
:IF YES - GO TO RETRY SITUATION
:IS THE NUMBER TOO LOW?
:IF YES GO TO RETRY SITUATION
:THE PRIORITY TYPED IN IS OK
:STORE FOR FUTURE USE

```

```

:THIS SECTION WILL CALCULATE THE PRIORITY LEVEL FOR THE
:PROCESSOR BASED ON THE USER RESPONSE FOR PRIORITY LEVEL OF THE
:DEFINITION

```

```

MOV R0, #0
MOV R1, #0
MOV R2, #0
MOV R3, #0
MOV R4, #0
MOV R5, #0
MOV R6, #0
MOV R7, #0
MOV R8, #0
MOV R9, #0
MOV R10, #0
MOV R11, #0
MOV R12, #0
MOV R13, #0
MOV R14, #0
MOV R15, #0
MOV R16, #0
MOV R17, #0
MOV R18, #0
MOV R19, #0
MOV R20, #0
MOV R21, #0
MOV R22, #0
MOV R23, #0
MOV R24, #0
MOV R25, #0
MOV R26, #0
MOV R27, #0
MOV R28, #0
MOV R29, #0
MOV R30, #0
MOV R31, #0

```

```

:FORM BITS 17-5 OF PSW
:START TO FORM LEVEL TO ALLOW
:INTERRUPTS
:DROP DEVICE LEVEL PRIORITY
:BY 1 LEVEL FOR PSW
:MAKE SURE THE T N Z V S C
:BITS FOR THE PROCESSOR ARE CLEAR
:CLEAR OUT BOTH CSR'S
:FLUSH R0VR "DONE" BIT
:BEGIN TESTING
:TYPE ' ' INDICATING USER TYPED
:SOMETHING WRONG FOR LAST ADDRESS
:GO BACK TO REISSUE QUESTION
:TYPE ' ' INDICATING USER TYPED
:SOMETHING WRONG FOR PRIORITY
:GO BACK TO REISSUE QUESTION

```

:TEST 1 TEST THAT REFERENCE TO RCSR DOES NOT CAUSE TIMEOUT

```

:TEST1: SCOPE
MOV ERRVEC, -(SP)
MOV #16, ERRVEC
MOV DLPCSR, R2
TST (R2)
BR 3$
:3: CSR PC SUERT1
MOV #25, $ESCAPE
ERROR+1
:2$: CMP (SP), +(SP)+
:3$: MOV (SP), +, ERRVEC

```

```

:SAVE THE TIMEOUT VECTOR
:GO TO 1$ IF TIMEOUT
:REGADR = RCSR ADDR
:USE REGADR ON BUS
:GO TO NEXT TEST IF NO TIMEOUT
:GO SET UP ERROR INFO
:RETURN TO 2$ AFTER ERROR PRINT
:DL REFERENCE CAUSED BUS TIMEOUT
:CLEAN STACK FROM TIMEOUT
:RESTORE TIMEOUT VECTOR

```

:TEST 2 TEST THAT REFERENCE TO XCSR DOES NOT CAUSE TIMEOUT

```

:TEST2: SCOPE
MOV ERRVEC, -(SP)

```

```

:SAVE THE TIMEOUT VECTOR

```


D03

MACY 11-0220-4
YES +4+ "READ" BIT IS ONLY BIT SET IN XCSR

MACY 11-0220-4 20-SEP-76 09:19 PAGE 29
YES +4+ "READ" BIT IS ONLY BIT SET IN XCSR

1253 003354 020412
1254 003356 021403
1255 003360 024767
1256 003364 104002
1257 003366 000004
1258 003370 012704
1259 003374 016702
1260 003380 052712
1261 003384 020412
1262 003386 021403
1263 003390 024767
1264 003394 104002
1265 003396 000204
1266 003400 016702
1267 003404 052712
1268 003408 020412
1269 003412 021403
1270 003416 024767
1271 003420 104002
1272 003424 000300
1273 003428 024767
1274 003432 104002
1275 003436 000412
1276 003440 005167
1277 003444 042712
1278 003450 000002
1279 003452 020412
1280 003454 021403
1281 003456 024767
1282 003462 104002
1283 003464 000004
1284 003466 012704
1285 003472 016702

```

                                CMP      R4,R2)          ;[XCSR]=000200 ??
                                BEQ      TST7          ;<BR IF YES>
                                JSR      PC,SUER2       ;GO SETUP ERROR INFO
                                ERROR+2          ;[XCSR] INCORRECT ON START JP
*****
*TEST 7      TEST THAT "MAINT" BIT CAN BE SET AND CLEARED
*****
TST7:  SCOPE
                                MOV      #204,R4          ;RESULT IN XCSR S/B = 000204
                                CLXCSR,R2          ;REGADR = XCSR ADR
                                BIS      #BIT2,(R2)      ;SET THE "MAINT" BIT
                                CMP      R4,(R2) ;RESULT IN XCSR OK ??
                                BEQ      IS            ;<BR IF YES>
                                JSR      PC,SUER2       ;GO SET UP ERROR INFO
                                ERROR+2          ;MAINT. BIT FAILED TO SET PROPERLY
IS:    MOV      #200,R4          ;RESULT IN XCSR S/B = 000200
                                BIC      #BIT2,(R2)      ;NOW CLEAR THE "MAINT" BIT
                                CMP      R4,(R2) ;RESULT IN XCSR OK ??
                                BEQ      TST10         ;<BR IF YES>
                                JSR      PC,SUER2       ;GO SET UP ERROR INFO
                                ERROR+2          ;MAINT BIT FAILED TO CLEAR PROPERLY
*****
*TEST 10     TEST THAT XMIT I.E. CAN CAUSE AN INTR
*****
TST10: SCOPE
                                CLR      INTFLG         ;INIT SOFTWARE INTR FLAG
                                MOV      OLVECT,R5      ;GET VECTOR ADDRESS
                                MOV      #254,R5        ;GO TO 4$ ON INTR
                                MOV      CLPRI,6(R5)    ;PRIORITY LEVEL 4
                                CLR      R5            ;INIT INTR. TIMER
                                MOV      #200,R4        ;RESULT IN XCSR S/B = 000200
                                CLXCSR,R2          ;REGADR = XCSR ADR
                                BIS      #100,(R2)     ;SET INTR. ENABLE BIT C6
                                IS:    TST      INTFLG    ;DID INTR OCCUR YET ??
                                BNE      IS            ;BR IF IT DID
                                DEC      R5            ;COUNT THE TIMER
                                BNE      IS            ;BR IF NO TIMEOUT
                                MOV      #300,R4        ;RESULT IN XCSR S/B = 000300
                                JSR      PC,SUER2       ;GO SETUP ERROR INFO
                                MOV      #4$, $ESCAPE  ;RETURN TO 4$ AFTER ERROR PRINT
                                ERROR+2          ;INTR. FAILED
4$:    BR      TST11
2$:    COM      INTFLG          ;SET THE SOFTWARE FLAG
                                BIC      #100,(R2)     ;TURN OFF I.E. BIT
                                RTI                    ;RETURN CONTROL TO INTR. ROUTINE
3$:    CMP      R4,(R2)        ;RESULT IN XCSR OK ??
                                BEQ      TST11         ;<BR IF YES>
                                JSR      PC,SUER2       ;GO SET UP ERROR INFO
                                ERROR+2          ;XMIT INTR. NOT SERVICED PROPERLY
*****
*TEST 11     TEST THAT RCVR I.E. BIT CAN BE SET AND CLEARED
*****
TST11: SCOPE
                                MOV      #100,R4        ;RESULT IN RCSR S/B = 000100
                                MOV      CLRCSR,R2     ;REGADR = RCSR ADR

```

E03

MAINDEC-11-DZDLC-A
DZDLC.A.P11 T11

MACY11 27(732) 20-SEP-76 09:19 PAGE 30
TEST THAT RCVR I.E. BIT CAN BE SET AND CLEARED

```

1269 003476 052712 000100      BIS      #BIT6,(R2)      ;SET I.E. BIT
1270 003502 020412      CMP      R4,(R2)      ;DID IT SET PROPERLY ??
1271 003504 001403      BEQ     1$           ;<BR IF YES>
1272 003506 004767 010324      JSR     PC,SUER2     ;GO SET UP ERROR INFO.
1273 003512 104002      ERROR+2             ;RCVR I.E. BIT FAILED TO SET PROPERLY
1274 003514 005004      1$:    CLR      R4           ;RESULT IN RCSR S/B = 0000C0
1275 003516 042712 000100      BIC     #BIT6,(R2)   ;CLEAR THE I.E. BIT
1276 003522 020412      CMP      R4,(R2)      ;DID IT CLEAR PROPERLY ??
1277 003524 001403      BEQ     TST12        ;<BR IF YES>
1278 003526 004767 010304      JSR     PC,SUER2     ;GO SET UP ERROR INFO
1279 003532 104002      ERROR+2             ;RCVR I.E. BIT FAILED TO CLEAR PROPERLY
1280
1281
1282
1283
1284 003534 000004      *TEST 12          TEST THAT RCVR "DONE" CAN GENERATE AN INTR.
1285 003536 016705 175656      *ST12:  SCOPE
1286 003542 012725 003702      MOV     DLVECT,R5    ;GET THE VECTOR ADDRESS
1287 003546 016715 175530      MOV     #3$(R5)+    ;GO TO 3$ ON RCVR INTR.
1288 003552 005067 175666      MOV     DLPRI,(R5)  ;AT LEVEL 4
1289 003556 005005      CLR     INTFLG      ;INIT THE SOFTWARE FLAG
1290 003560 105067 175420      CLR     R5          ;INIT INTR. TIMER
1291 003564 016702 175620      CLRB   $TMP1       ;INIT WHERE DATA WILL BE STORED
1292 003570 005012      MOV     DLRCSR,R2   ;REGADR = RCSR ADR
1293 003572 052712 000100      CLR     (R2)        ;INIT THE RCSR TO 0000C0
1294 003576 052762 000004 000004      BIS     #BIT6,(R2)  ;ENABLE RCVR INTERRUPTS
1295 003604 112762 000252 000006      BIS     #BIT2,4(R2) ;NOW TURN ON MAINT MODE
1296 003612 005767 175626      MOVB   #252,6(R2)  ;LOAD XMIT BUFFER REG.
1297 003616 001044      1$:    TST     INTFLG   ;DID RCVR INTR. YET ??
1298 003620 005305      BNE    4$          ;BR IF IT DID
1299 003622 001373      DEC    R5          ;COUNT THE TIMER
1300 003624 013767 177776 175350      BNE    1$         ;BR IF NO TIMEOUT
1301 003632 042762 000004 000004      MOV     @#PSW,$TMP1 ;SAVE ERROR PSW
1302 003640 042712 000100      BIC     #BIT2,4(R2) ;DISABLE MAINT MODE
1303 003644 010667 175326      BIC     #100,(R2)  ;DISABLE RCVR INTR.
1304 003650 010201      MOV     SP,$AREG6   ;SAVE THE ERROR SP
1305 003654 012704 000200      MOV     R2,R1      ;DEVADR = RCSR ADR
1306 003660 004767 010200      MOV     (R2),R3    ;GET THE WAS DATA
1307 003664 012767 003674 175352      MOV     #200,R4    ;[RCSR] S/B = 000200
1308 003672 104002      JSP    PC,SUERR1   ;GO SET UP ERROR INFO.
1309 003674 005762 000002      MOV     #2$,$ESCAPE ;RETURN TO 2$ AFTER ERROR ALWAYS
1310
1311
1312 003700 000440      ;RCVR INTERRUPT FAILED
1313 003702 042762 000004 000004      2$:    TST     2(R2)  ;REFERENCE RCVR DATA BUFFER
1314 003710 116267 000002 175266      TO     CLEAR RCSR IN CASE RCVR
1315 003716 042712 000100      ;INTERRUPTS COULD NOT BE ENABLED
1316 003722 005167 175516      ;<GO TO NEXT TEST>
1317 003726 000002      3$:    BR     TST13    ;DISABLE THE MAINT MODE
1318 003730 005004      BIC     #BIT2,4(R2) ;GET THE RECEIVED DATA
1319 003732 005712      MOVB   2(R2),$TMP1 ;TURN OFF RCVR INTR. ENAB
1320 003734 001403      BIC     #BIT6,(R2)  ;SET THE SOFTWARE FLAG
1321 003736 004767 010074      COM    INTFLG      ;RETURN TO MAINLINE
1322 003742 104002      RTI                    ;[RCSR] S/B=0
1323 003744 016701 175442      4$:    CLR     R4          ;IS IT ALL ZEROES ??
1324 003750 016702 175442      TST    (R2)        ;<BR IF YES>
1325 003752 001403      BEQ     5$         ;GO SET UP ERROR INFO
1326 003754 004767 010074      JSR     PC,SUER2     ;RCVR INTR NOT SERVICED PROPERLY
1327 003756 104002      ERROR+2             ;SAVE WAS ADDRESS
1328 003758 016701 175442      5$:    MOV     DLADBR,R1 ;SAVE THE S B ADDRESS
1329 003760 016702 175442      MOV     DLXDBR,R2

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1391 004210 004767 007622 JSR PC,SUER2 ;GO SET UP ERROR INFO
1392 004214 104002 ERROR+2 ;"SEC XMIT" OR "SEC REC" FAILED TO SET
1393 ;OR "DATA SET INT" FAILED TO BE CLEARED
1394 ;WHEN REFERENCING RCSR
1395 004216 012704 100000 2$: MOV #BIT15,R4 ;RESULT IN RCSR S/B = 100000
1396 004222 042712 000010 BIC #BIT3,(R2) ;CLEAR "SEC XMIT" BIT
1397 004226 032777 100000 175154 BIT #BIT15,DLCRCSR ;DID CLEARING IT SET "DATA SET INT"?
1398 004234 001003 BNE 3$ ;<BR IF YES>
1399 004236 004767 007574 JSR PC,SUER2 ;GO SET UP ERROR INFO
1400 004242 104002 ERROR+2 ;CLEARING "SEC XMIT" FAILED TO SET "DATA
1401 ;SET INT. (NOTE THAT REFERENCING RCSR
1402 ;CLEAR "DATA SET INT"
1403 004244 005004 3$: CLR R4 ;RESULT IN RCSR S/B = 000000
1404 004246 020412 CMP R4,(R2) ;"SEC XMIT" AND "SEC REC" CLEAR ?
1405 004250 001403 BEQ TST15 ;<BR IF YES>
1406 004252 004767 007560 JSR PC,SUER2 ;GO SETUP ERROR INFO
1407 004256 104002 ERROR+2 ;"SEC XMIT" OR "SEC REC" FAILED TO CLEAR
1408 ;OR REFERENCING RCSR FAILED TO CLEAR "DATA SET INT"
1409 ;*****
1410 ;*TEST 15 TEST THAT "DTR" CAN ASSERT "CLR TO SEND" AND "CAR DET"
1411 ;*****
1412 TST15: SCOPE
1413 BIT #SW12,SWR ;ARE WE TESTING /C OR /D MODEL?
1414 BNE TST16 ;<BRANCH IF YES>
1415 MOV DLRCR,R2 ;REGADR = RCSR ADR
1416 CLR (R2) ;INIT RCSR TO 000000
1417 MOV #130002,R4 ;RESULT IN RCSR S/B = 130002
1418 BIS #BIT1,(R2) ;SET "DTR" BIT
1419 BIT #BIT15,DLCRCSR ;DID "DATA SET INT" SET ??
1420 BNE 1$ ;<BR IF YES>
1421 JSR PC,SUER2 ;GO SET UP ERROR INFO
1422 ERROR+2 ;"DATA SET INT" FAILED TO SET -
1423 ;NOTE: THE REFERENCE TO RCSR ABOVE WILL
1424 ;WILL UNCONDITIONALLY CLEAR RCSR BIT 15.
1425 MOV #30002,R4 ;RESULT IN RCSR S/B = 30002
1426 CMP R4,(R2) ;"DTR" "CLR TO SEND", AND "CAR DET" ALLSET
1427 BEQ 2$ ;<BR IF ALL SET>
1428 JSR PC,SUER2 ;GO SET UP ERROR INFO
1429 ERROR+2 ;"DTR" "CLR TO SEND" OR "CAR DET" FAILED
1430 ;TO SET OR "DATA SET INT" FAILED TO CLEAR
1431 MOV #BIT15,R4 ;RESULT IN RCSR S/B = 100000
1432 BIC #BIT1,(R2) ;NOW CLEAR "DTR"
1433 BIT #BIT15,DLCRCSR ;DID "DATA SET INT" SET ??
1434 BNE 3$ ;<BR IF YES>
1435 JSR PC,SUER2 ;GO SETUP ERROR INFO
1436 ERROR+2 ;"DATA SET INT" FAILED TO SET WHEN "DTR"
1437 ;WENT TO A ZERO.
1438 3$: CLR R4 ;RESULT IN RCSR S/B = 000000
1439 CMP R4,(R2) ;DID ALL BITS CLEAR??
1440 BEQ TST16 ;<BR IF YES>
1441 JSR PC,SUER2 ;GO SET UP ERROR INFO
1442 ERROR+2 ;"DTR" "CLR TO SEND" OR "CAR DET" FAILED
1443 ;TO CLEAR PROPERLY
1444 ;*****
1445 ;*TEST 16 TEST THAT "DATA SET INT ENAB" CAN SET AND CLEAR
1446 ;*****

```

H03

MAINDEC-11-DZOLC-A
DZOLCA.P11 T16

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TEST THAT "DATA SET INT ENAB" CAN SET AND CLEAR

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1437 004406 000004 TST16: SCOPE
1438 004410 032767 010000 174522 BIT #SW12,SWR ;ARE WE TESTING /C OR /D MODEL?
1439 004416 001023 BNE TST17 ;<BRANCH IF YES>
1440 004420 016702 174764 MOV DLRCR,R2 ;REGADR = RCSR ADR
1441 004424 012704 000040 MOV #40,R4 ;RESULT IN RCSR S/B = 000040
1442 004430 052712 000040 BIS #BIT5,(R2) ;SET THE "DATA SET I.E." BIT
1443 004434 020412 CMP R4,(R2) ;DID IT SET OK ??
1444 004436 001403 BEQ 1$ ;<BR IF YES>
1445 004440 004767 007372 JSR PC,SUER2 ;GO SET UP ERROR INFO
1446 004444 104002 ERROR+2 ;"DATA SET I. E." FAILED TO SET
1447 004446 005004 1$: CLR R4 ;MAKE S/B DATA = 000000
1448 004450 042712 000040 BIC #BIT5,(R2) ;NOW CLEAR THE "DATA SET I.E." BIT
1449 004454 020412 CMP R4,(R2) ;DID IT CLEAR OK ??
1450 004456 001403 BEQ 1CT17 ;<BR IF YES>
1451 004460 004767 007352 JSR PC,SUER2 ;GO SET UP ERROR INFO.
1452 004464 104002 ERROR+2 ;"DATA SET I.E." FAILED TO CLEAR
1453
::*****
:*TEST 17 TEST THE "DATA SET I.E." CAN CAUSE A RCVR INTR
::*****
1454
1455
1456 004466 000004 TST17: SCOPE
1457 004470 032767 010000 174442 BIT #SW12,SWR ;ARE WE TESTING A /C OR /D MODEL?
1458 004476 001054 BNE TST20 ;<BRANCH IF YES>
1459 004500 016705 174714 MOV DLVECT,R5 ;GET THE VECTOR ADDR
1460 004504 012725 004572 MOV #3$, (R5)+ ;GO TO 3$ ON RCVR INTR.
1461 004510 016715 174566 MOV DLPRI,(R5) ;AT LEVEL 4
1462 004514 005005 CLR R5 ;INIT INTR. TIMER
1463 004516 005067 174722 CLR INTFLG ;INIT SOFTWARE FLAG
1464 004522 005004 CLR R4 ;RESULT IN RCSR S/B = 0 AFTER INTR.
1465 004524 016702 174660 MOV DLRCR,R2 ;REGADR = RCSR ADR
1466 004530 052712 000040 BIS #BIT5,(R2) ;SET THE "DATA SET I.E." BIT
1467 004534 052712 000002 BIS #BIT1,(R2) ;NOW SET "DTR" TO GEN INTR.
1468 004540 005767 174700 1$: TST INTFLG ;DID INTR OCCUR YET ??
1469 004544 001016 BNE 4$ ;BR IF YES
1470 004546 005305 DEC R5 ;COUNT THE TIMER
1471 004550 0013 BNE 1$ ;BR IF NO TIMEOUT
1472 004552 0047 007260 JSR PC,SUER2 ;GO SET UP ERROR INFO
1473 004556 005012 CLR (R2) ;TURN IT ALL OFF
1474 004560 012767 004570 174456 MOV #2$, $ESCAPE ;COME BACK TO 2$ IN ALL CASES
1475 004566 104002 ERROR+2 ;"DATA SET" INTR FAILED TO OCCUR
1476
2$:
1477 004570 000417 BR TST20 ;<GO TO NEXT TEST>
1478 004572 005012 3$: CLR (R2) ;ZERO THE RCSR
1479 004574 005167 174644 COM INTFLG ;SET THE SOFTWARE FLAG
1480 004600 000002 RTI ;RETURN TO SENDER
1481 004602 032712 100000 4$: BIT #BIT15,(R2) ;DID "DATA SET INT" GET SET BY INTR. SERVICE ??
1482 004606 001003 BNE 5$ ;<BR IF YES>
1483 004610 004767 007222 JSR PC,SUER2 ;GO SET UP ERROR INFO
1484 004614 104002 ERROR+2 ;DATA SET INTR. NOT SERVICED PROPERLY
1485 004616 020412 5$: CMP R4,(R2) ;ALL BITS IN RCSR CLEAR ??
1486 004620 001403 BEQ TST20 ;<BR IF YES>
1487 004622 004767 007210 JSR PC,SUER2 ;GO SET UP ERROR INFO
1488 004626 104002 ERROR+2 ;INTR. SERVICE FAILED TO CLEAR RCSR
1489
::*****
:*TEST 20 TEST THAT THE "BREAK" BIT CAN BE SET AND CLEARED
::*****
1490
1491
1492 004630 000004 TST20: SCOPE

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MAINDEC-11-DZOLC-A
DZOLCA.P11 T20

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TEST THAT THE "BREAK" BIT CAN BE SET AND CLEARED

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1493 004632 032767 010000 174300      BIT      #SW12.SWR      ;ARE WE TESTING /C OR /D MODEL?
1494 004640 001024      BNE      TST21      ;:<BRANCH IF YES>
1495 004642 012704 000201      MOV      #201,R4      ;RESULT S/B = 201 IN XCSR
1496 004646 016702 174542      MOV      DLXCSR,R2      ;SET UP REGADR
1497 004652 052712 000001      BIS      #BIT0,(R2)      ;SET THE "BREAK" BIT
1498 004656 020412      CMP      R4,(R2)      ;DID IT SET PROPERLY ??
1499 004660 001403      BEQ      1$      ;:<BR IF YES>
1500 004662 004767 007150      JSR      PC,SUER2      ;GO SET UP ERROR INFO.
1501 004666 104002      ERROR+2      ;"BREAK" BIT FAILED TO SET PROPERLY
1502 004670 012704 000200      1$: MOV      #200,R4      ;RESULT S/B = 200 IN XCSR
1503 004674 042712 000001      BIC      #BIT0,(R2)      ;CLEAR THE "BREAK" BIT
1504 004700 020412      CMP      R4,(R2)      ;DID IT CLEAR PROPERLY ??
1505 004702 001403      BEQ      TST21      ;:<BR IF YES>
1506 004704 004767 007126      JSR      PC,SUER2      ;GO SET UP ERROR INFO
1507 004710 104002      ERROR+2      ;"BREAK" FAILED TO CLEAR PROPERLY
1508
1509
1510
1511
1512
1513 004712 000004      ;:*****
1514 004714 012704 000200      ;*TEST 21      TEST THAT A "RESET" CLEARS THE "BREAK" BIT
1515 004720 016702 174470      ;:*****
1516 004724 052712 000001      TST21: SCOPE
1517 004730 000005      MOV      #200,R4      ;RESULT S/B = 200
1518 004732 020412      MOV      DLXCSR,R2      ;SET UP REGADR
1519 004734 001403      BIS      #BIT0,(R2)      ;SET THE "BREAK" BIT
1520 004736 004767 007074      RESET      ;CLEAR IT WITH A "RESET"
1521 004742 104002      CMP      R4,(R2)      ;DID IT CLEAR ??
1522      BEQ      TST22      ;:<BR IF YES>
1523      JSR      PC,SUER2      ;GO SET UP ERROR INFO.
1524      ERROR+2      ;RESET INSTR. FAILED TO CLEAR "BREAK"

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```

1523
1524
1525
1526 004744 000004
1527 004746 012767 000071 174266
1528 004754 004767 007212
1529 004760 005067 174444
1530 004764 012767 014346 174444 1$:
1531 004772 004767 007222
1532 004776 005767 174420 2$:
1533 005002 001040
1534 005004 005767 174414
1535 005010 001053
1536 005012 005767 174410
1537 005016 001065
1538 005020 022767 022322 174406
1539 005026 001003
1540 005030 004767 007456
1541 005034 000500
1542 005036 005367 174376 3$:
1543 005042 001355
1544 005044 005367 174372
1545 005050 001352
1546 005052 042777 000100 174330
1547 005060 042777 000104 174326
1548 005066 104401 016326
1549 005072 012767 005102 174144
1550 005100 104000
1551 005102
1552 005102 000455 4$:
1553 005104 016701 174300 5$:
1554 005110 016702 174300
1555 005114 011203
1556 005116 012704 000204
1557 005122 004767 006736
1558 005126 012767 005136 174110
1559 005134 104002
1560 005136
1561 005136 000437 6$:
1562 005140 016701 174244 7$:
1563 005144 010102
1564 005146 011203
1565 005150 012704 000200
1566 005154 004767 006704
1567 005160 012767 005170 174056
1568 005166 104002
1569 005170
1570 005170 000422 8$:
1571 005172 016701 174212 9$:
1572 005176 016702 174210
1573 005202 016703 173776
1574 005206 004767 006652
1575 005212 012767 005222 174024
1576 005220 074005
1577 005222 005267 174202 10$:
1578 005226 022767 000003 174174

```

```

*****
*TEST 22 TEST TO TURN AROUND NULL-DEL-NULL PATTERN
*****
TST2: SCOPE
MOV #1,$TIMES ; 1 ITERATION
JSR PC,SUVEC ; GO SET UP VECTORS
CLR RTRY ; INITIALIZE RETRY FLAG
MOV #LDOUT1,LDOUT ; SET POINTER TO LOAD ROUTINE
JSR PC,PRIME ; GO SET UP BUFFERS AND DEVICE
TST XFLGO ; ANY HARD XMIT ERRORS ??
BNE 5$ ; BR IF YES
TST RFLGO ; ANY HARD RECEIVER ERROR ??
BNE 7$ ; BR IF YES
TST RFLG1 ; ANY SOFT RECEIVER ERRORS ??
BNE 9$ ; BR IF YES
CMP #6UFENC,IPTR ; RECEIVED 256. BYTES ??
BNE 3$ ; BR IF NOT
JSR PC,CHKDAT ; GO CHECK THE DATA BUFFERS
BR TST23 ; <GO TO NEXT TEST>
DEC TIMR1 ; DEC TIMEOUT COUNTER 1
BNE 2$ ; BR IF NO TIMEOUT
DEC TIMR2 ; DEC TIMEOUT COUNTER 2
BNE 2$ ; BR IF NO TIMEOUT
BIC #100,$DLRCSR ; TURN OFF THE INTRs.
BIC #104,$DLXCSR
TYPE .XMSG1 ; GO TYPE TIMEOUT MESSAGE
MOV #4$,$ESCAPE ; GO TO 4$ AFTER ERROR PRINT
ERROR ; PRINT ERROR PC
4$:
BR TST23 ; <GO TO NEXT TEST>
5$:
MOV $DLRCSR,R1 ; PUT DEVADR IN R1
MOV $DLXCSR,R2 ; PUT REGADR IN R2
MOV (R2),R3 ; GET THE WAS DATA
MOV #204,R4 ; PUT S/B DATA IN R4
JSR PC,SUERR1 ; GO SET UP ERROR INFO
MOV #6$,$ESCAPE ; GO TO 6$ AFTER PRINTING ERROR
ERROR+2 ; TRANSMITTER FALSE INTERRUPT
6$:
BR TST23 ; <GO TO NEXT TEST>
7$:
MOV $DLRCSR,R1 ; SAVE THE DEVADR
MOV R1,R2 ; SAVE THE REGADR
MOV (R2),R3 ; GET THE WAS DATA
MOV #200,R4 ; RESULT S/B = 200
JSR PC,SUERR1 ; GO SET UP ERROR INFO
MOV #8$,$ESCAPE ; GO TO 8$ AFTER ERROR PRINT
ERROR+2 ; RECEIVER FALSE INTERRUPT
8$:
BR TST23 ; <GO TO NEXT TEST>
9$:
MOV $DLRCSR,R1 ; SAVE THE DEVADR
MOV $DLRDBR,R2 ; SAVE REGADR
MOV $STMP1,R3 ; GET CONTENTS OF ERROR RDBR
JSR PC,SUERR1 ; GO SETUP ERROR INFO
MOV #10$,$ESCAPE ; GO TO 10$ AFTER ERROR PRINT
ERROR+5 ; REPORT SOFT ERROR (PARITY,FRAMING, OR OVERRUN)
10$:
INC RTRY ; COUNT ONE TRY
CMP #3,RTRY ; TRIED THREE TIMES

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K03

MAINDEC-11-DZDLC-A
DZDLC.A.P11 T22

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TEST TO TURN AROUND NULL-DEL-NULL PATTERN

1579 005234 001253

BNE 1\$

:BR IF NCT

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1580 ::*****
1581 ;*TEST 23 TEST TO TURN AROUND BINARY UP COUNT PATTERN
1582 ;*****
1583 TST23: SCOPE
1584 005236 000004 MOV #1,$TIMES ;:DO 1 ITERATION
1585 005240 012767 000001 173774 JSR PC,SUVEC ;:GO SET UP VECTORS
1586 005246 004767 006720 CLR RTRY ;:INITIALIZE RETRY FLAG
1587 005252 005067 174152 174152 1$: MOV #LDOUT2,LDOUT ;:SET POINTER TO LOAD ROUTINE
1588 005256 012767 014370 JSR PC,PRIME ;:GO SET UP BUFFERS AND DEVICE
1589 005264 004767 006730 2$: TST XFLGO ;:ANY HARD XMIT ERRORS ??
1590 005270 005767 174126 BNE 5$ ;:BR IF YES
1591 005274 001040 TST RFLGO ;:ANY HARD RECEIVER ERROR ??
1592 005276 005767 174122 BNE 7$ ;:BR IF YES
1593 005302 001053 TST RFLG1 ;:ANY SOFT RECEIVER ERRORS ??
1594 005304 005767 174116 BNE 9$ ;:BR IF YES
1595 005310 001065 CMP #BUFEND,IPTR ;:RECEIVED 256. BYTES ??
1596 005312 022767 022322 174114 BNE 3$ ;:BR IF NOT
1597 005320 001003 JSR PC,CHKDAT ;:GO CHECK THE DATA BUFFERS
1598 005322 004767 007164 BR TST24 ;:<GO TO NEXT TEST>
1599 005326 000500 DEC TIMR1 ;:DEC TIMEOUT COUNTER 1
1600 005330 005367 174104 3$: BNE 2$ ;:BR IF NO TIMEOUT
1601 005334 001355 DEC TIMR2 ;:DEC TIMEOUT COUNTER 2
1602 005336 005367 174100 BNE 2$ ;:BR IF NO TIMEOUT
1603 005342 001352 BIC #100,$DLRCSR ;:TURN OFF THE INTRs.
1604 005344 042777 000100 174036 BIC #104,$DLXCSR
1605 005352 042777 000104 174034 TYPE ,XMSG2 ;:GO TYPE TIMEOUT MESSAGE
1606 005360 104401 016405 MOV #4$, $ESCAPE ;:GO TO 4$ AFTER ERROR PRINT
1607 005364 012767 005374 173653 ERROR ;:PRINT ERROR PC
1608 005372 104000 4$:
1609 005374 000455 BR TST24 ;:<GO TO NEXT TEST>
1610 005376 016701 174006 5$: MOV DLRCSR,R1 ;:PUT DEVADR IN R1
1611 005402 016702 174006 MOV DLXCSR,R2 ;:PUT REGADR IN R2
1612 005406 011203 MOV (R2),R3 ;:GET THE WAS DATA
1613 005410 012704 000204 MOV #204,R4 ;:PUT S/B DATA IN R4
1614 005414 004767 006444 JSR PC,SUERR1 ;:GO SET UP ERROR INFO
1615 005420 012767 005430 173616 MOV #6$, $ESCAPE ;:GO TO 6$ AFTER PRINTING ERROR
1616 005426 104002 ERROR+2 ;:TRANSMITTER FALSE INTERRUPT
1617 005430 6$:
1618 005430 000437 BR TST24 ;:<GO TO NEXT TEST>
1619 005432 016701 173752 7$: MOV DLRCSR,R1 ;:SAVE THE DEVADR
1620 005436 010102 MOV R1,R2 ;:SAVE THE REGADR
1621 005440 011203 MOV (R2),R3 ;:GET THE WAS DATA
1622 005442 012704 000200 MOV #200,R4 ;:RESULT S/B = 200
1623 005446 004767 006412 JSR PC,SUERR1 ;:GO SET UP ERROR INFO
1624 005452 012767 005462 173564 MOV #8$, $ESCAPE ;:GO TO 8$ AFTER ERROR PRINT
1625 005460 104002 ERROR+2 ;:RECEIVER FALSE INTERRUPT
1626 005462 8$:
1627 005462 000422 BR TST24 ;:<GO TO NEXT TEST>
1628 005464 016701 173720 9$: MOV DLRCSR,R1 ;:SAVE THE DEVADR
1629 005470 016702 173716 MOV DLRDBR,R2 ;:SAVE REGADR
1630 005474 016703 173504 MOV $TMP1,R3 ;:GET CONTENTS OF ERROR RDBR
1631 005500 004767 006360 JSR PC,SUERR1 ;:GO SETUP ERROR INFO
1632 005504 012767 005514 173532 MOV #10$, $ESCAPE ;:GO TO 10$ AFTER ERROR PRINT
1633 005512 104005 ERROR+5 ;:REPORT SOFT ERROR (PARITY,FRAMING, OR OVERRUN)
1634 005514 005267 173710 10$: INC RTRY ;:COUNT ONE TRY
1635 005520 022767 000003 173702 CMP #3,RTRY ;:TRIED THREE TIMES

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M03

MAINDEC-11-DZDLC-A
DZDLC.A.F11 T23

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TEST TO TURN AROUND BINARY UP COUNT PATTERN

1636 005526 301253

BNE 1\$

;BR IF NOT

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1637          ;:*****
1638          ;:TEST 24      TEST TO TURN AROUND BINARY DOWN COUNT PATTERN
1639          ;:*****
1640          ;:TST24:  SCOPE
1641 005530 000004          MOV      #1,$TIMES          ;:DO 1 ITERATION
1642 005532 012767 000001 173502      JSR      PC,SUVEC          ;:GO SET UP VECTORS
1643 005540 004767 006426          CLR      RTRY              ;:INITIALIZE RETRY FLAG
1644 005544 005067 173660          RTRN          ;:SET POINTER TO LOAD ROUTINE
1645 005550 012767 014410 173660 1$:  MOV      #LDOUT3,LDOUT      ;:GO SET UP BUFFERS AND DEVICE
1646 005556 004767 006436          JSR      PC,PRIME         ;:ANY HARD XMIT ERRORS ??
1647 005562 005767 173634          TST      XFLGO            ;:BR IF YES
1648 005566 001040          BNE      5$              ;:ANY HARD RECEIVER ERROR ??
1649 005570 005767 173630          TST      RFLGO            ;:BR IF YES
1650 005574 001053          BNE      7$              ;:ANY SOF RECEIVER ERRORS ??
1651 005576 005767 173624          TST      RFLG1           ;:BR IF YES
1652 005602 001065          BNE      9$              ;:RECEIVED 256. BYTES ??
1653 005604 022767 022322 173622      CMP      #BUFEND,IPTR     ;:BR IF NOT
1654 005612 001003          BNE      3$              ;:GO CHECK THE DATA BUFFERS
1655 005614 004767 006672          JSR      PC,CHKDAT        ;:<GO TO NEXT TEST>
1656 005620 000500          BR       TST25           ;:DEC TIMEOUT COUNTER 1
1657 005622 005367 173612          DEC      TIMR1           ;:BR IF NO TIMEOUT
1658 005626 001355          BNE      2$              ;:DEC TIMEOUT COUNTER 2
1659 005630 005367 173606          DEC      TIMR2           ;:BR IF NO TIMEOUT
1660 005634 001352          BNE      2$              ;:TURN OFF THE INTRS.
1661 005636 042777 000100 173544      BIC      #100,$DLRCSR     ;:GO TYPE TIMEOUT MESSAGE
1662 005644 042777 000104 173542      BIC      #104,$DLXCSR     ;:GO TO 4$ AFTER ERROR PRINT
1663 005652 104401 016466          TYPE     ,XMSG3          ;:PRINT ERROR PC
1664 005656 012767 005666 173360      MOV      #4$, $ESCAPE    ;:
1665 005664 104000          ERROR.
1666 005666          4$:  BR       TST25           ;:<GO TO NEXT TEST>
1667 005670 000455          BR       TST25           ;:PUT DEVADR IN R1
1668 005674 016701 173514          MOV      DLRCSR,R1       ;:PUT REGADR IN R2
1669 005678 016702 173514          MOV      DLXCSR,R2       ;:GET THE WAS DATA
1670 005700 011203          MOV      (R2),R3         ;:PUT S/B DATA IN R4
1671 005702 012704 000204          MOV      #204,R4        ;:GO SET UP ERROR INFO
1672 005706 004767 006152          JSR      PC,SUERR1       ;:GO TO 6$ AFTER PRINTING ERROR
1673 005712 012767 005722 173324      MOV      #6$, $ESCAPE    ;:TRANSMITTER FALSE INTERRUPT
1674 005720 104002          ERROR+2
1675 005722          6$:  BR       TST25           ;:<GO TO NEXT TEST>
1676 005724 000437          BR       TST25           ;:SAVE THE DEVADR
1677 005728 016701 173460          MOV      DLRCSR,R1       ;:SAVE THE REGADR
1678 005732 010102          MOV      R1,R2           ;:GET THE WAS DATA
1679 005736 011203          MOV      (R2),R3         ;:RESULT S/B = 200
1680 005740 012704 000200          MOV      #200,R4        ;:GO SET UP ERROR INFO
1681 005744 004767 006120          JSR      PC,SUERR1       ;:GO TO 8$ AFTER ERROR PRINT
1682 005748 004767 005754 173272      MOV      #8$, $ESCAPE    ;:RECEIVER FALSE INTERRUPT
1683 005752 104002          ERROR+2
1684 005754          8$:  BR       TST25           ;:<GO TO NEXT TEST>
1685 005756 000422          BR       TST25           ;:SAVE THE DEVADR
1686 005760 016701 173426          MOV      DLRCSR,R1       ;:SAVE REGADR
1687 005764 016702 173424          MOV      DLRDBR,R2       ;:GET CONTENTS OF ERROR RDBR
1688 005768 016703 173212          MOV      $TMP1,R3        ;:GO SETUP ERROR INFO
1689 005772 004767 006066          JSR      PC,SUERR1       ;:GO TO 10$ AFTER ERROR PRINT
1690 005776 012767 006006 173240      MOV      #10$, $ESCAPE   ;:REPORT SOFT ERROR (PARITY,FRAMING, OR OVERFLOW)
1691 006004 104005          ERROR+5
1692 006006 005267 173416          INC      RTRY            ;:COUNT ONE TRY
1693 006012 022767 000003 173410      CMP      #3,RTRY         ;:TRIED THREE TIMES

```


Vertical text on the left margin, possibly a list of addresses or identifiers.

Hexadecimal address columns: 000000, 000001, 173210, 006134, 173366, 014444, 006144, 173342, 001042, 173336, 005767, 173332, 001071, 022322, 173330, 006400, 002012, 173316, 001351, 173312, 000100, 173250, 000104, 173246, 016551, 006162, 173064, 001742, 173216, 011203, 000204, 005654, 006220, 173026, 001704, 173160, 011203, 000200, 005627, 006254, 172772, 000167, 001650, 0016701, 173124, 016702, 173122, 016703, 172710, 004767, 005564, 006310, 172736, 104005, 006306, 006310, 006314, 001247, 001600.

Assembly code instructions: TEST 25, SCOPE, MOV #1, \$TIMES, JSR PC, SUVEC, RTR, MOV #LDOUT4, LDOUT, JSR PC, PRIME, TST XFLG0, BNE SS, TST RFLG0, BNE 7\$, TST RFLG1, BNE 9\$, MOVEND, IPR, JSR PC, CHKDAT, SEOP, DEC TIMR1, BNE 2\$, TIMR2, BNE 2\$, BIC #100, DLXCSR, BIC #104, DLXCSR, MOV #4\$, \$ESCAPE, ERROR, JMP SEOP, MOV DLXCSR, R1, MOV DLXCSR, R2, MOV (R2), R3, MOV #204, R4, JSR PC, SUERR1, MOV #6\$, \$ESCAPE, ERROR+2, JMP SEOP, MOV DLXCSR, R1, MOV R1, R2, MOV (R2), R3, MOV #200, R4, JSR PC, SUERR1, MOV #8\$, \$ESCAPE, ERROR+2, JMP SEOP, MOV DLXCSR, R1, MOV DLXCSR, R2, MOV \$TMP1, R3, JSR PC, SUERR1, MOV #10\$, \$ESCAPE, ERROR+5, INC RTRY, CMP #3, RTRY, BNE 1\$, JMP SEOP.

Comments and control flow: DO 1 ITERATION, GO SET UP VECTORS, INITIALIZE RETRY FLAG, SET POINTER TO LOAD ROUTINE, GO SET UP BUFFERS AND DEVICE, ANY HARD XMIT ERRORS ??, BR IF YES, ANY HARD RECEIVED ERROR ??, BR IF YES, ANY SOFT RECEIVER ERRORS ??, BR IF YES, RECEIVED 256. BYTES ??, BR IF NOT, GO CHECK THE DATA BUFFERS, GO TO NEXT TEST, DEC TIMEOUT COUNTER 1, BR IF NO TIMEOUT, DEC TIMEOUT COUNTER 2, BR IF NO TIMEOUT, TURN OFF THE INTRs., GO TYPE TIMEOUT MESSAGE, GO TO 4\$ AFTER ERROR PRINT, PRINT ERROR PC, GO TO NEXT TEST, PUT DEVADR IN R1, PUT REGADR IN R2, GET THE WAS DATA, PUT S/B DATA IN R4, GO SET UP ERROR INFO, GO TO 6\$ AFTER PRINTING ERROR, TRANSMITTER FALSE INTERRUPT, GO TO NEXT TEST, SAVE THE DEVADR, SAVE THE REGADR, GET THE WAS DATA, RESULT S/B = 200, GO SET UP ERROR INFO, GO TO 8\$ AFTER ERROR PRINT, RECEIVER FALSE INTERRUPT, GO TO NEXT TEST, SAVE THE DEVADR, SAVE REGADR, GET CONTENTS OF ERROR RCSR, GO SETUP ERROR INFO, GO TO 10\$ AFTER ERROR PRINT, REPORT SOFT ERROR (PARITY, FRAMING, OR OVERRUN), COUNT ONE TRY, TRIED THREE TIMES, BR IF NOT, GO TO END OF PASS ROUTINE.

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006330 012706 001100
006334 012707 013052 000034
006342 012707 000340 000036
006350 012707 010732 000037
006356 012737 000340 000032
006364 104401 016664

006370 104401 020306

006374 104410

006376 012602
006400 020327 176176
006404 010360
006406 020327 175616
006412 103462
006414 132702 000001

006420 001057

006422 010203
006424 142703 000370

006430 122703 000006

006434 001057
006436 010267 172540

006442 015746 171336
006446 012767 006460 171330
006454 005712

006456 000412
006460 004767 005460
006464 012767 006474 172552
006472 104006
006474 022626
006476 012667 171302
006502 000426
006504 012667 171274

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: THIS IS PROGRAM #2
: THE FOLLOWING USER UTILITY PROGRAM WILL ALLOW:
: A) SELECTION OF A TRANSMITTED DATA BUFFER
: B) SELECTION OF A CHARACTER FOR CONTINUOUS TRANSFER
: C) SELECTION OF AN EXPIRATION TIME IN MILLISECONDS
:   BETWEEN EACH TRANSMITTER DATA BUFFER CHARACTER TRANSFER
: D) A TIGHT SCOPE LOOP LOCK ON A SPECIFIC CHARACTER
:
PRG2:  MOV     #STACK,SP           : INITIALIZE THE STACK POINTER
      MOV     #STRAP,TRAPVEC      : TRAP VECTOR FOR TRAP CALLS
      MOV     #340,TRAPVEC+2     : LEVEL 7
      MOV     #ERROR,EMTVEC      : EMT VECTOR FOR ERROR ROUTINE
      MOV     #340,EMTVEC+2     : LEVEL 7
      TYPE    .PRG2M             : INDICATE THAT USER SELECTED
                                   PROGRAM #2
PRG2A: TYPE    .LINTAD           : ASK USER FOR THE TRANSMITTER
                                   DATA BUFFER ADDRESS OF THE DEVICE
                                   HE WISHES TO TEST
      RDOCT                      : ACCEPT THE ANSWER TYPED BY USER
                                   AND STORE ON TOP OF STACK
: CHECK TO SEE IF THE USER RESPONSE WAS WITHIN LIMITS
      MOV     (SP)+,R2           : GET THE ANSWER TYPED
      CMP     R2,#176176        : IS THE NUMBER TOO HIGH?
      BHI    REDC1              : IF YES - GO TO RETRY SITUATION
      CMP     R2,#175616        : IS THE NUMBER TOO LOW?
      BLO    REDC1              : IF YES - GO TO RETRY SITUATION
      BITB   #BIT0,R2          : NUMBER IS IN RANGE BUT IS IT
                                   ON AN EVEN BOUNDARY?
      BNE    REDC1              : IF NOT GO TO RETRY SITUATION
: CHECK TO SEE IF USER RESPONSE WAS TRULY A XMIT BUFFER REGISTER
      MOV     R2,R3             : GET THE USER RESPONSE
      BICB   #370,R3           : MASK OFF LOWER BYTE EXCEPT FOR
                                   LEAST SIGNIFICANT DIGIT
      CMPB   #6,R3             : WAS THE LEAST SIGNIFICANT DIGIT OF THE
                                   USER RESPONSE EQUAL TO A SIX?
      BNE    REDC1              : BRANCH IF NOT
      MOV     R2,$TMP0         : THE TRANSMITTER ADDRESS
                                   TYPED IS OK - STORE FOR
                                   FUTURE USE
: NOW CHECK TO MAKE SURE THE DEVICE IS PRESENT
      MOV     ERRVEC,-(SP)      : SAVE THE TIMEOUT VECTOR
      MOV     #2$,ERRVEC       : SET UP TIMEOUT SERVICE ADDRESS
      TST    (R2)              : IF PRESENT WE WILL EXECUTE THE
                                   NEXT INSTRUCTION - IF NOT
                                   WE GO TO 2$:
      BR     4$                : BRANCH IF PRESENT
2$:   JSR    PC,SUERT2         : GO SET UP FOR ERROR INFORMATION
      MOV     #3$,SESCAPE      : POINT OF RETURN AFTER ERROR REPORT
      ERROR  +6                : XDRR REFERENCE CAUSED "TIMEOUT"
3$:   CMP    (SP)+,(SP)+      : CLEAN STACK FROM TIMEOUT
      MOV     (SP)+,ERRVEC     : RESTORE TIMEOUT VECTOR
      BR     REDC1             : GO TO RETRY SITUATION
4$:   MOV     (SP)+,ERRVEC     : DEVICE REGISTER IS PRESENT!
                                   RESTORE TIMEOUT VECTOR
: WE ARE NOW READY FOR THE CHARACTER TO BE TRANSMITTED, AND THE
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:006      :DELAY TIME (IN MILLISECONDS) THAT IS TO TRANSPIRE BETWEEN
:007      :SUCCESSIVE CHARACTER TRANSFERS
:008      PRG2B: TYPE .SELCAR      :ASK USER FOR THE CHARACTER HE
:009      006510 104401 020367      :WISHES TO TRANSFER
:010      :ACCEPT THE ANSWER TYPED BY
:011      006514 104410      RDOCT      :USER AND STORE ON TOP OF STACK
:012      006516 012667 172462      MOV (SP)+,$TMP1      :GET THE ANSWER TYPED
:013      :NOTE: THE USER RESPONSE FOR THE CHARACTER WAS TO BE THE
:014      :OCTAL ASCII EQUIVALENT OF THE CHARACTER E.G. A=101
:015      006522 104401 020475      TYPE .SELDLY      :ASK THE USER FOR THE DELAY
:016      :IN MSEC (OCTAL NO.) BETWEEN
:017      006526 104410      RDOCT      :CHARACTER TRANSFERS
:018      006530 012667 172452      MOV (SP)+,$TMP2      :ACCEPT THE ANSWER TYPED BY
:019      006534 116767 172446 000012 15: MOVB $TMP2,$      :USER AND STORE ON TOP OF STACK
:020      :GET THE ANSWER TYPED
:021      006542 116777 172436 172432 MOVB $TMP1,$TMP0      :SET THE DELAY COUNT ARGUMENT
:022      :FOR TIMER ROUTINE
:023      006550 024767 024750      JSR PC,DELAY      :LOAD THE TRANSMITTER DATA
:024      :BUFFER WITH THE CHARACTER
:025      :GO OFF TO WAIT THE SPECIFIED

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1826                                     ;NO. OF MSEC. BEFORE ISSUING
1827                                     ;ANOTHER CHARACTER
1828 005554 000000 2$: .WORD 0 ;THIS IS WHERE THE DELAY COUNT RESIDES
1829 006556 000766 BR 1$ ;GO BACK TO ISSUE ANOTHER CHARACTER
1830 006560 104401 001252 RED01: TYPE $QUES ;TYPE A QUESTION MARK(?)
1831 006564 000167 177500 JMP PRG2A ;REITERATE THE XDBR QUESTION TO USER
1832                                     ;THIS IS PROGRAM #3
1833                                     ;THE FOLLOWING USER UTILITY PROGRAM WILL ALLOW:
1834                                     A) SELECTION OF A RECEIVER DATA BUFFER
1835                                     B) SELECTION OF A CHARACTER FOR CONTINUOUS TRANSFER
1836                                     C) SELECTION OF AN EXPIRATION TIME IN MILLISECONDS
1837                                     BETWEEN EACH RECEIVER DATA BUFFER CHARACTER TRANSFER
1838                                     D) A TIGHT SCOPE LOOP LOCK ON A SPECIFIC CHARACTER
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1840
1841 006570 012706 001100 PRG3: MOV #STACK,SP ;INITIALIZE THE STACK POINTER
1842 006574 012737 013052 000034 MOV #STRAP,2#TRAPVEC ;TRAP VECTOR FOR TRAP CALLS
1843 006602 012737 000340 000036 MOV #340,2#TRAPVEC+2 ;LEVEL 7
1844 006610 012737 010732 000030 MOV #SEPROR,2#EMTVEC ;EMT VECTOR FOR ERROR ROUTINE
1845 006616 012737 000340 000032 MOV #340,2#EMTVEC+2 ;LEVEL 7
1846 006624 104401 016730 TYPE .PRG3M ;INDICATE THAT USER SELECTED
1847                                     PROGRAM #3
1848 006630 104401 020570 PRG3A: TYPE .LINRAD ;ASK USER FOR THE RECEIVER DATA
1849                                     BUFFER ADDRESS OF THE DEVICE
1850                                     HE WISHES TO TEST
1851 006634 104410 RDOCT ;ACCEPT THE ANSWER TYPED BY
1852                                     USER AND STORE ON TOP OF STACK
1853 ;CHECK TO SEE IF USER RESPONSE WAS WITHIN LIMITS
1854 006636 012602 MOV (SP)+,R2 ;GET THE ANSWER TYPED
1855 006640 020227 176172 CMP R2,#176172 ;IS THE NUMBER TOO HIGH?
1856 006644 101071 BHI RED02 ;IF YES - GO TO RETRY SITUATION
1857 006646 020227 175612 CMP R2,#175612 ;IS THE NUMBER TOO LOW?
1858 006652 103466 BLO RED02 ;IF YES - GO TO RETRY SITUATION
1859 006654 132702 000001 BITB #BIT0,R2 ;NUMBER IS IN RANGE BUT IS IT
1860                                     ON AN EVEN BOUNDARY?
1861 006660 001063 BNE RED02 ;IF NOT - GO TO RETRY SITUATION
1862 ;CHECK TO SEE IF USER RESPONSE WAS TRULY A RCVR DBR ADDRESS
1863 006662 010203 MOV R2,R3 ;GET THE USER RESPONSE
1864 006664 142703 000370 BICB #370,R3 ;MASK OFF LOWER BYTE EXCEPT FOR
1865                                     LEAST SIGNIFICANT DIGIT
1866 006670 122703 000002 CMPB #2,R3 ;WAS THE LEAST SIGNIFICANT DIGIT OF THE
1867                                     USER RESPONSE EQUAL TO A TWO?
1868 006674 001055 BNE RED02 ;BRANCH IF NOT
1869 006676 010267 172300 MOV R2,$TMP0 ;THE RECEIVER ADDRESS TYPED IS
1870                                     OK - STORE FOR FUTURE USE
1871 ;NOW CHECK TO MAKE SURE THE DEVICE IS PRESENT
1872 006702 016746 171076 MOV ERRVEC,-(SP) ;SAVE THE TIMEOUT VECTOR
1873 006706 012767 006720 171070 MOV #2$,ERRVEC ;SET UP TIMEOUT SERVICE ADDRESS
1874 006714 005712 TST (R2) ;IF PRESENT WE WILL EXECUTE THE
1875                                     NEXT INSTRUCTION - IF NOT WE
1876                                     GO TO 2$:
1877 006716 000412 BR 4$ ;BRANCH IF PRESENT
1878 006720 004767 005220 2$: JSR PC,SUERT2 ;GO SET UP FOR ERROR INFORMATION
1879 006724 012767 006734 172312 MOV #3$, $ESCAPE ;POINT OF RETURN AFTER ERROR REPORT
1880 006732 104006 ERROR +6 ;RDR REFERENCE CAUSED TIMEO...
1881 006734 022626 3$: CMP (SP)+,(SP)+ ;CLEAN STACK FROM TIMEOUT

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H04

MAINDEC-11-DZDLG-A
DZDLG.A.P11 T25

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TEST TO TURN AROUND WORST CASE PATTERN

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:938          :CHECK TO SEE IF THE USER RESPONSE WAS WITHIN LIMITS
1939 007106 012602      MOV      (SP)+,R2      :GET THE ANSWER TYPED
1940 007117 020227 176176  CMP      R2,#176176   :IS THE NUMBER TOO HIGH?
1941 007114 101136      BHI      RED03        :IF YES - GO TO RETRY SITUATION
1942 007116 020227 175616  CMP      R2,#175616   :IS THE NUMBER TOO LOW?
1943 007122 103533      BLC      RED03        :IF YES - GO TO RETRY SITUATION
1944 007124 132702 000001  BITB     #BIT0,R2     :NUMBER IS IN RANGE BUT IS IT
1945          :ON AN EVEN BOUNDARY?
1946 007130 001130      BNE      RED03        :IF NO - GO TO RETRY SITUATION
1947          :CHECK TO SEE IF USER RESPONSE WAS TRULY A XMIT BUFFER REGISTER
1948 007132 010203      MOV      R2,R3        :GET THE USER RESPONSE
1949 007134 142703 000370  BICB     #370,R3     :MASK OFF LOWER BYTE EXCEPT FOR
1950          :LEAST SIGNIFICANT DIGIT
1951 007140 122703 000006  CMPB     #6,R3        :WAS THE LEAST SIGNIFICANT DIGIT OF THE
1952          :USER RESPONSE EQUAL TO A SIX?
1953 007144 001122      BNE      RED03        :BRANCH IF NOT
1954 007146 010267 172030  MOV      R0,$TMP0    :THE TRANSMITTER ADDRESS TYPED
1955          :IS OK - STORE FOR FUTURE USE
1956          :NOW CHECK TO MAKE SURE THE DEVICE IS PRESENT
1957 007152 016746 170626  MOV      ERRVEC,-(SP) :SAVE THE TIMEOUT VECTOR
1958 007156 012767 007170 170620  MOV      #25,ERRVEC  :SET UP TIMEOUT SERVICE ADDRESS
1959 007164 005712      TST      (R2)        :IF PRESENT WE WILL EXECUTE THE
1960          :NEXT INSTRUCTION - IF NOT WE
1961          :GO TO 2$:
1962 007166 000412      BR       4$          :BRANCH IF PRESENT
1963 007170 004767 004750 2$:     JSR      PC,$JERT2   :GO SET UP FOR ERROR INFORMATION
1964 007174 012767 007204 172042  MOV      #3$, $ESCAPE :POINT OF RETURN AFTER ERROR REPORT
1965 007202 104006      ERROR    +6         :XDBR REFERENCE CAUSED TIMEOUT
1966 007204 022626 3$:     CMP      (SP)+,(SP)+ :CLEAN STACK FROM TIMEOUT
1967 007206 012667 170572  MOV      (SP)+,ERRVEC :RESTORE TIMEOUT VECTOR
1968 007212 000477      BR       RED03      :GO TO RETRY SITUATION
1969 007214 012667 170564 4$:     MOV      (SP)+,ERRVEC :DEVICE REGISTER IS PRESENT!
1970          :RESTORE TIMEOUT VECTOR
1971 007220 104401 020646  TYPE     ,RSTALL    :ASK THE USER IF HE DESIRES SOME
1972          :RANDOM NO. OF MSEC. WAIT TIME
1973          :BEFORE CHECKING FOR XCSR DONE
1974          :FLAG
1975 007224 104410      RDOCT          :ACCEPT THE ANSWER TYPED BY USER
1976          :AND STORE ON TOP OF STACK
1977 007226 012667 171754  MOV      (SP)+,$TMP2  :GET THE ANSWER TYPED
1978          :WE ARE NOW READY FOR THE CHARACTER TO BE TRANSMITTED
1979 007232 104401 020367  PRG4B:  TYPE     ,SELCAR :ASK USER FOR THE CHARACTER HE
1980          :WISHES TO TRANSFER
1981 007236 104410      RDOCT          :ACCEPT THE ANSWER TYPED BY USER
1982          :AND STORE ON TOP OF STACK
1983 007240 012667 171740  MOV      (SP)+,$TMP1  :GET THE ANSWER TYPED
1984          :NOTE: THE USER RESPONSE FOR THE CHARACTER WAS TO BE THE OCTAL
1985          :ASCII EQUIVALENT OF THE CHARACTER E.G. C=103
1986          :
1987 007244 104401 017217  PRG4C:  TYPE     ,LENGTH ;ASK USER FOR THE CHARACTER LENGTH
1988          :FOR WHICH HIS DEVICE IS SET
1989 007250 104411      RDECC          :ACCEPT THE ANSWER TYPED BY USER
1990          :CHECK TO SEE IF USER RESPONSE WAS WITHIN LIMITS
1991 007252 012600      MOV      (SP)+,R0    :GET THE ANSWER TYPED
1992 007254 020027 000010  CMP      R0,#8        :IS THE NUMBER TOO HIGH?
1993 007260 101060      BHI      RED03A     :IF YES - GO TO RETRY SITUATION

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MAINDEC-11-DZDLC-A
DZDLC.A.P11 T25

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TEST TO TURN AROUND WORST CASE PATTERN

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1994 007262 020027 000005      CMP      R0,#5          ;IS THE NUMBER TOO LOW?
1995 007266 103455      BLO      RED03A        ;IF YES - GO TO RETRY SITUATION
1996 007270 010067 171740      MOV      R0,$TMP15    ;THE VALUE TYPED IS OK
1997                                ;STORE FOR FUTURE USE
1998 007274 016767 171702 17:706      MOV      $TMP0,$TMP3  ;GET THE XDBR ADDRESS
1999 007302 162767 000002 171700      SUB      #2,$TMP3     ;FORM THE XCSR ADDRESS
2000 007310 005767 171672      TST      $TMP2        ;DO WE RANDOM STALL?
2001 007314 001402      BEQ      2$          ;BRANCH IF IT WASN'T DESIRED
2002 007316 004767 004246      JSR      PC,$STALL    ;GO STALL RANDOM VALUE OF MSEC.
2003 007322 004767 004352      JSR      PC,$TIMETX   ;GO WAIT FOR TRANSMITTER DONE
2004                                ;BIT TO SET
2005 007326 104401 017104      TYPE     ,XDB         ;TYPE TRANSMITTER DONE BIT MESSAGE
2006 007332 104000      ERROR   +0          ;XCSR DONE BIT NEVER SET
2007 007334 052777 000004 171646      BIS      #BIT2,$TMP3  ;SET THE MAINTENANCE BIT IN THE
2008                                ;TRANSMITTER CONTROL STATUS REGISTER
2009 007342 016777 171636 171632      MOV      $TMP1,$TMP0  ;LOAD TRANSMITTER DATA BUFFER
2010                                ;WITH SELECTED CHARACTER
2011 007350 004767 004306      JSR      PC,$TIMERX   ;GO WAIT FOR RECEIVER DONE BIT
2012                                ;TO SET
2013 007354 104401 017153      TYPE     ,RDB         ;TYPE RECEIVER DONE BIT MESSAGE
2014 007360 104000      ERROR   +0          ;RCSR DONE BIT NEVER SET
2015 007362 016767 171622 171622      MOV      $TMP3,$TMP4  ;GET THE TRANSMITTER CONTROL
2016                                ;STATUS REGISTER ADDRESS
2017 007370 162767 000002 171614      SUB      #2,$TMP4     ;FORM THE RECEIVER DATA BUFFER
2018                                ;ADDRESS
2019 007376 017767 171610 171610      MOV      $TMP4,$TMP5  ;STORE THE CHARACTER FROM THE
2020                                ;RECEIVER BUFFER + REST OF CONTENTS
2021 007404 004767 004326      JSR      PC,$DATCHK   ;GO TO COMPARE EXPECTED & RECEIVED
2022                                ;DATA
2023 007410 000737      BR      1$          ;GO BACK TO ISSUE ANOTHER CHARACTER
2024 007412 104401 001252      RED03:  TYPE     ,SQJES ;TYPE A QUESTION MARK(?)
2025 007416 000167 177456      JMP      PRG4A        ;REITERATE THE XDBR QUESTION TO USER
2026 007422 104401 001252      RED03A: TYPE     ,SQUES ;TYPE '?' INDICATING USER TYPED
2027                                ;SOMETHING WRONG FOR CHARACTER LENGTH
2028                                ;GO BACK TO REISSUE QUESTION
2029 007426 000167 177612      JMP      PRG4C
2030                                ;
2031                                ;THIS IS PROGRAM #5
2032                                ;THE FOLLOWING USER UTILITY PROGRAM WILL ALLOW USER PARAMETERS
2033                                ;FOR RUNNING A BINARY COUNT IN MAINTENANCE MODE
2034                                ;
2035 PRG5:  MOV      #STACK,SP ;INITIALIZE THE STACK POINTER
2036      MOV      #STRAP,$TRAPVEC ;TRAP VECTOR FOR TRAP CALLS
2037      MOV      #340,$TRAPVEC+2 ;LEVEL 7
2038      MOV      #ERROR,$EMTVEC ;EMT VECTOR FOR ERROR ROUTINE
2039      MOV      #340,$EMTVEC+2 ;LEVEL 7
2040      TYPE     ,PRG5M     ;INDICATE THAT USER SELECTED
2041                                ;PROGRAM #5
2042 PRG5A: TYPE     ,LINTAD  ;ASK USER FOR THE TRANSMITTER DATA
2043                                ;BUFFER ADDRESS OF THE DEVICE
2044                                ;HE WISHES TO TEST
2045      RDOCT ;ACCEPT THE ANSWER TYPED BY USER
2046                                ;AND STORE ON TOP OF STACK
2047                                ;CHECK TO SEE IF THE USER RESPONSE WAS WITHIN LIMITS
2048      MOV      (SP)+,R2    ;GET THE ANSWER TYPED
2049      CMP      R2,#176176 ;IS THE NUMBER TOO HIGH?

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2050 007506 101152          BHI    RED04          ;IF YES - GO TO RETRY SITUATION
2051 007510 020227 175616  CMP    R2,#175616    ;IS THE NUMBER TOO LOW?
2052 007514 103547          BLO    RED04          ;IF YES - GO TO RETRY SITUATION
2053 007516 132702 000001  BITB   #BIT0,R2     ;NUMBER IS IN RANGE BUT IS IT
2054                                     ;ON AN EVEN BOUNDARY?
2055 007522 001144          BNE    RED04          ;IF NOT - GO TO RETRY SITUATION
2056                                     ;CHECK TO SEE IF USER RESPONSE WAS TRULY A XMIT BUFFER REGISTER
2057 007524 010203          MOV    R2,R3         ;GET THE USER RESPONSE
2058 007526 142703 000370  BICB   #370,R3 ;MASK OFF LOWER BYTE EXCEPT FOR
2059                                     ;LEAST SIGNIFICANT DIGIT
2060 007532 122703 000006  CMPB   #6,R3        ;WAS THE LEAST SIGNIFICANT DIGIT OF THE
2061                                     ;USER RESPONSE EQUAL TO A SIX?
2062 007536 001136          BNE    RED04          ;BRANCH IF NOT
2063 007540 010267 171436  MOV    R2,$TMP0     ;THE TRANSMITTER ADDRESS TYPED
2064                                     ;IS OK - STORE FOR FUTURE USE
2065                                     ;NOW CHECK TO MAKE SURE THE DEVICE IS PRESENT
2066 007544 016746 170234  MOV    ERRVEC,-(SP)  ;SAVE THE TIMEOUT VECTOR
2067 007550 012767 007562 170226 MOV    #2,$ERRVEC   ;SET UP TIMEOUT SERVICE ADDRESS
2068 007556 005712          TST    (R2)         ;IF PRESENT WE WILL EXECUTE THE
2069                                     ;NEXT INSTRUCTION - IF NOT WE
2070                                     ;GO TO 2$:
2071 007560 000412          BR     4$           ;BRANCH IF PRESENT
2072 007562 004767 004354 2$: JSR    PC,$JERT2   ;GO SETUP FOR ERROR INFORMATION
2073 007566 012767 007576 171450 MOV    #3,$$ESCAPE  ;POINT OF RETURN AFTER ERROR REPORT
2074 007574 104006          ERROR  +6          ;XDR REFERENCE CAUSED TIMEOUT
2075 007576 022526 3$:  CMP    (SP)+,(SP)+ ;CLEAN STACK FROM TIMEOUT
2076 007600 012667 170200  MOV    (SP)+,ERRVEC ;RESTORE TIMEOUT VECTOR
2077 007604 000513          BR     RED04        ;GO TO RETRY SITUATION
2078 007606 012667 170172 4$:  MOV    (SP)+,ERRVEC ;DEVICE REGISTER IS PRESENT!
2079                                     ;ASK THE USER IF HE DESIRES SOME
2080                                     ;RANDOM NO. OF MSEC. WAIT TIME
2081                                     ;BEFORE CHECKING XCSR DONE FLAG
2082 007612 104401 017217  PRG5C: TYPE, LENGTH ;ASK USER FOR THE CHARACTER LENGTH
2083                                     ;FOR WHICH HIS DEVICE IS SET
2084 007616 104411          RDEC   ;ACCEPT THE ANSWER TYPED BY USER
2085                                     ;CHECK TO SEE IF USER RESPONSE WAS WITHIN LIMITS
2086 007620 012600          MOV    (SP)+,R0     ;GET THE ANSWER TYPED
2087 007622 020027 000010  CMP    R0,#8        ;IS THE NUMBER TOO HIGH?
2088 007626 101106          BHI    RED04A       ;IF YES - GO TO RETRY SITUATION
2089 007630 020027 000005  CMP    R0,#5        ;IS THE NUMBER TOO LOW?
2090 007634 103503          BLO    RED04A       ;IF YES - GO TO RETRY SITUATION
2091 007636 010067 171372  MOV    R0,$TMP15   ;THE VALUE TYPED IS OK
2092                                     ;STORE FOR FUTURE USE
2093 007642 104401 020646  TYPE   .RSTALL     ;RANDOM NO. OF MSEC. WAIT TIME
2094 007646 104410          RDOCT ;ACCEPT THE ANSWER TYPED BY USER
2095                                     ;AND STORE ON TOP OF STACK
2096 007650 012667 171332  MOV    (SP)+,$TMP2  ;GET THE ANSWER TYPED
2097                                     ;WE ARE NOW READY TO INITIALIZE THE BINARY COUNT AND GET
2098                                     ;THE BINARY CHARACTER
2099                                     ;
2100 007654 012767 177777 171342 MOV    #-1,$TMP11  ;SET LEAD IN VARIABLE TO -1
2101 007662 016767 171336 171336 PRG5B: MOV    $TMP11,$TMP12 ;STORE PREVIOUS BINARY CHARACTER
2102 007670 005267 171332          INC    $TMP12       ;FLIP BINARY CHARACTER AGAIN
2103 007674 042767 177400 171324 BIC    #177400,$TMP12 ;MASK TO 2 BITS
2104 007702 016767 171320 171314 MOV    $TMP12,$TMP11 ;STORE BINARY CHARACTER
2105 007710 016767 171312 171266 MOV    $TMP12,$TMP1 ;STORE BINARY CHARACTER

```



```

2162
2163          .SBTTL  END OF PASS ROUTINE
2164
2165          ::*****
2166          : *INCREMENT THE PASS NUMBER ($PASS)
2167          : *TYPE "END PASS #XXXXX" (WHERE XXXXX IS A DECIMAL NUMBER)
2168          : *IF THERES A MONITOR GO TO IT
2169          : *IF THERE ISN'T JUMP TO RESTRT
2170
2171 01013C      $EOP:
2172          : THIS NEXT SECTION UP TO THE NEXT LINE OF ASTERISKS WAS
2173          : SUPPLIED BY THE MACRO 'EOPBEG'.  THE MACRO NAME APPEARS IN
2174          : THE SOURCE PROGRAM AS ONE OF THE ARGUMENTS TO THE .$EOP
2175          : SYSMAC UTILITY ROUTINE CALL.
2176 010130 000004          SCOPE
2177 010132 105767 171134  TSTB  MULTD      ; ARE WE RUNNING MULTIPLE DEVICES?
2178 010136 001501          BEQ    3$          ; BRANCH IF NOT FOR NORMAL
2179                                     ; 'END PASS # XX' TYPEOUT
2180 010140 005767 171130  TST    ACTREG     ; ARE ANY DEVICES ACTIVE?
2181 010144 001011          BNE    1$          ; BRANCH IF YES
2182 010146 104401 020074  TYPE    .FOULUP   ; INDICATE SOMETHING WRONG!
2183                                     ; MULTIPLE DEVICES ARE BEING
2184                                     ; RUN SUPPOSEDLY, BUT NONE ARE
2185                                     ; SHOWN ACTIVE
2186 010152 000000          HALT
2187 010154 005067 171112  CLR    MULTD      ; WAIT FOR A USER RESPONSE
2188 010160 005067 171072  CLR    TABFLG     ; CLEAR MULTIPLE DEVICE FLAG
2189 010164 000167 171502  JMP    RESTRT    ; CLEAR TABLE CREATION FLAG
2190                                     ; GET READY TO START ALL OVER
2191                                     ; AGAIN - ALL DEVICES WERE
2192 010170 062767 000010 171066 1$: ADD    #10,BASEADD ; DESELECTED SOMEHOW!
2193                                     ; FORM A NEW BASE
2194                                     ; ADDRESS FOR START OF NEXT BLOCK
2195 010176 062767 000010 171064  ADC    #10,BASEIV  ; OF REGISTERS FOR NEXT DEVICE
2196                                     ; FORM A NEW BASE ADDRESS FOR
2197                                     ; START OF NEXT BLOCK OF CTORS
2198 010204 000241          CLC
2199 010206 006167 171054  ROL    ROTADD    ; FOR NEXT DEVICE
2200                                     ; CLEAR LAST DEVICE INDICATOR
2201 010212 103431          BCS    2$          ; UPDATE NEXT POSSIBLE DEVICE ACTIVE
2202                                     ; POINTER
2203                                     ; BRANCH IF THIS WAS THE
2204 010214 036767 171056 171052  BIT    ROTADD,ACTREG ; LAST DEVICE TO BE TESTED ON
2205                                     ; THIS PASS
2206 010222 001762          BEQ    1$          ; IS THIS DEVICE TRULY ACTIVE
2207                                     ; (AS PER USER)
2208 010224 016767 171034 171026  MOV    BASEADD,DLBASE ; BRANCH IF NOT TO SEE IF NEXT
2209                                     ; ONE POSSIBLE IS
2210 010232 016767 171032 171160  MOV    BASEIV,DLVECT ; FORM THE RECEIVER STATUS REGISTER
2211 010240 000240          NOP          ; ADDRESS OF NEXT DEVICE
2212 010242 004767 177606  JSR    PC,DLADDR   ; GET NEXT DEVICE RCVR VECTOR
2213                                     ; GO FORM DL ADDRESSES FOR NEXT
2214 010246 005067 170630  CLR    $TSTNM    ; DEVICE SELECTED
2215                                     ; INITIALIZE TEST NO. FOR A PROGRAM
2216 010252 005077 171136  CLR    $DLXCSR   ; PASS OVER THE NEXT DEVICE ACTIVE
2217 010256 005077 171126  CLR    $DLRCSR   ; CLEAR OUT BOTH CSR'S

```

```

2218 010262 005777 171124      TST    QDLRDBR      ;FLUSH RCVR "DONE" BIT
2219 010266 005777 171120      TST    QDLRDBR
2220 010272 000167 172472      JMP    TST1        ;START TESTING THIS DEVICE
2221 010275
2222
2223
2224
2225 010276 012767 000001 170772  MOV    #1,ROTADD   ;SET UP ROTATING POINTER FOR NEXT
2226
2227 010304 016767 170752 170752  MOV    KEEPADD,BASEADD ;RESTORE BASE ADDRESS
2228 010312 016767 170750 170750  MOV    KEEPIV,BASEIV  ;RESTORE BASE INTERRUPT VECTOR
2229 010320 016767 170740 170732  MOV    BASEADD,DLBASE ;RESTORE 1ST DEVICE BASE ADDRESS
2230 010326 016767 170736 171064  MOV    BASEIV,DLVECT ;RESTORE 1ST DEVICE VECTOR ADDRESS
2231 010334 000240
2232 010335 004767 177512      JSR    PC,DLADDR   ;FORM ADDRESSES FOR 1ST DEVICE
2233 010342
2234
2235 010342 005067 170534      CLR    $STNM       ;;ZERO THE TEST NUMBER
2236 010346 005067 170670      CLR    $TIMES      ;;ZERO THE NUMBER OF ITERATIONS
2237 010352 005267 170522      INC    $PASS       ;;INCREMENT THE PASS NUMBER
2238 010356 042757 100000 170514  BIC    #100000,$PASS ;DON'T ALLOW A NEG. NUMBER
2239 010364 C 000007      DEC    (PC)+       ;;LOOP?
2240 010366 000001
2241 010370 003022      SEOPCT: .WORD    1
2242 010372 012737      BGT    $DOAGN      ;;YES
2243 010374 000001      MOV    (PC)+,$(PC)+ ;RESTORE COUNTER
2244 010376 010366      SENDCT: .WORD    1
2245 010400 104401 010445      TYPE   $SENDMG     ;;TYPE "END PASS #"
2246 010404 016746 170470      MOV    $PASS,-(SP) ;SAVE $PASS FOR TYPEOUT
2247 010410 104405      TYPDS  ;GO TYPE--DECIMAL ASCII WITH SIGN
2248 010412 104401 010442      TYPE   $ENULL      ;;TYPE A NULL CHARACTER
2249 010416 013700 000042      $GET42: MOV    $42,R0 ;GET MONITOR ADDRESS
2250 010422 001405      BEQ    $DOAGN      ;;BRANCH IF NO MONITOR
2251 010424 000005      RESET ;CLEAR THE WORLD
2252 010426 004710      SENDAD: JSR    PC,(R0) ;GO TO MONITOR
2253 010430 000240      NOP    ;SAVE ROOM
2254 010432 000240      NOP    ;FOR
2255 010434 000240      NOP    ;ACT11
2256 010436
2257 010436 000137      $DOAGN: JMP    $(PC)+     ;;RETURN
2258 010440 001772      $RTNAD: .WORD   RESTR
2259 010442 377 377 300      $ENULL: .BYTE   -1,-1,0 ;NULL CHARACTER STRING
2260 010445 015 042412 042416      $ENDMG: .ASCIZ  <15><12>/END PASS #/
2261 010452 050040 051501 020123
2262 010460 000043

```

.SBTTL SCOPE HANDLER ROUTINE

```

2263
2264
2265
2266
2267
2268
2269
2270
2271
2272
2273

```

```

;*****
;THIS ROUTINE CONTROLS THE LOOPING OF SUBTESTS. IT WILL INCRMENT
;AND LOAD THE TEST NUMBER($STNM) INTO THE DISPLAY REG.(DISPLAY<7:0>)
;AND LOAD THE ERROR FLAG ($ERFLG) INTO DISPLAY<15:08>
;THE SWITCH OPTIONS PROVIDED BY THIS ROUTINE ARE:
;*SW14=1 LOOP ON TEST
;*SW11=1 INHIBIT ITERATIONS
;*SW09=1 LOOP ON ERROR
;*SW08=1 LOOP ON TEST IN SWR<7:0>

```

```

2274      ;*CALL
2275      ;*      SCOPE      ;;SCOPE=IOT
2276
2277      010462      $SCOPE:
2278      010452      032777      040000      170450      1$:      BIT      #BIT14,2SWR      ;;LOOP ON PRESENT TEST?
2279      010470      001111      BNE      $OVER      ;;YES IF SW14=1
2280      ;*****START OF CODE FOR THE XOR TESTER*****
2281      010472      000416      $XTSTR: BR      6$      ;;IF RUNNING ON THE "XCR" TESTER CHANGE
2282      ;THIS INSTRUCTION TO A "NOP" (NOP=240)
2283      ;SAVE THE CONTENTS OF THE ERROR VECTOR
2284      010474      013746      000004      MOV      @#ERRVEC,-(SP)
2285      010500      012737      010520      000004      MOV      #5$,@#ERRVEC      ;SET FOR TIMEOUT
2286      010506      095737      177060      TST      @#177060      ;TIME OUT ON XOR?
2287      010512      012637      000004      MOV      (SP)+,@#ERRVEC      ;RESTORE THE ERROR VECTOR
2288      010516      000463      BR      $SVLAD      ;GO TO THE NEXT TEST
2289      010520      022626      5$:      CMP      (SP)+,(SP)+      ;CLEAR THE STACK AFTER A TIME OUT
2290      010522      012637      000004      MOV      (SP)+,@#ERRVEC      ;RESTORE THE ERROR VECTOR
2291      010526      000423      BR      7$      ;LOOP ON THE PRESENT TEST
2292      010530      6$:*****END OF CODE FOR THE XOR TESTER*****
2293      010530      032777      000400      170402      BIT      #BIT08,2SWR      ;LOOP ON SPEC. TEST?
2294      010536      001404      BEQ      2$      ;BR IF NO
2295      010540      127767      170374      170334      CMPB     2SWR,$STNM      ;ON THE RIGHT TEST? SWR<7:0>
2296      010546      001462      BEQ      $OVER      ;BR IF YES
2297      010550      105767      170327      2$:      TSTB     $ERFLG      ;HAS AN ERROR OCCURRED?
2298      010554      001421      BEQ      3$      ;BR IF NO
2299      010556      126767      170333      170317      CMPB     $ERMAX,$ERFLG      ;MAX. ERRORS FOR THIS TEST OCCURRED?
2300      010564      101015      BHI      3$      ;BR IF NO
2301      010566      032777      001000      170344      BIT      #BIT09,2SWR      ;LOOP ON ERROR?
2302      010574      001404      BEQ      4$      ;BR IF NO
2303      010576      016767      170306      170302      7$:      MOV      $LPERR,$LPADR      ;SET LOOP ADDRESS TO LAST SCOPE
2304      010604      000443      BR      $OVER
2305      010606      105067      170271      4$:      CLRB     $ERFLG      ;ZERO THE ERROR FLAG
2306      010612      005067      170424      CLR      $TIMES      ;CLEAR THE NUMBER OF ITERATIONS TO MAKE
2307      010616      000415      BR      1$      ;ESCAPE TO THE NEXT TEST
2308      010620      032777      004000      170312      3$:      BIT      #BIT11,2SWR      ;INHIBIT ITERATIONS?
2309      010626      001011      BNE      1$      ;BR IF YES
2310      010630      005767      170244      TST      $PASS      ;IF FIRST PASS OF PROGRAM
2311      010634      001406      BEQ      1$      ;INHIBIT ITERATIONS
2312      010636      005267      170242      INC      $ICNT      ;INCREMENT ITERATION COUNT
2313      010642      026767      170374      170234      CMP      $TIMES,$ICNT      ;CHECK THE NUMBER OF ITERATIONS MADE
2314      010650      002021      BGE      $OVER      ;BR IF MORE ITERATION REQUIRED
2315      010652      012767      000001      170224      1$:      MOV      #1,$ICNT      ;REINITIALIZE THE ITERATION COUNTER
2316      010660      016767      000044      170354      MOV      $MXCNT,$TIMES      ;SET NUMBER OF ITERATIONS TO DO
2317      010666      105267      170210      $SVLAD: INCB     $STNM      ;COUNT TEST NUMBERS
2318      010672      011667      170210      MOV      (SP),$LPADR      ;SAVE SCOPE LOOP ADDRESS
2319      010676      011667      170206      MOV      (SP),$LPERR      ;SAVE ERROR LOOP ADDRESS
2320      010702      005067      170336      CLR      $ESCAPE      ;CLEAR THE ESCAPE FROM ERROR ADDRESS
2321      010706      112767      000001      170201      MOVB     #1,$ERMAX      ;ONLY ALLOW ONE(1) ERROR ON NEXT TEST
2322      010714      016777      170162      170220      $OVER:  MOV      $STNM,@DISPLAY      ;DISPLAY TEST NUMBER
2323      010722      016716      170160      MOV      $LPADR,(SP)      ;FUDGE RETURN ADDRESS
2324      010726      000002      RTI      ;FIXES PS
2325      010730      000100      $MXCNT: 100      ;MAX. NUMBER OF ITERATIONS
2326
2327      .SBTTL  ERROR HANDLER ROUTINE
2328
2329      ;*****
;*THIS ROUTINE WILL INCREMENT THE ERROR FLAG AND THE ERROR COUNT.

```



```

011114 005300 18: DEC R0 ::ADJUST THE INDEX SO THAT IT WILL
011116 006300 ASL R0 :: WORK FOR THE ERROR TABLE
011118 006300 ASL R0
011120 006300 ASL R0
011122 002700 001310 ADD #ERRTAB,R0 ::FORM TABLE POINTER
011124 012004 000004 MOV ,R0)+.2$ ::PICKUP "ERROR MESSAGE" POINTER
011126 001404 SEQ 3$ ::SKIP TYPEOUT IF NO POINTER
011128 104401 TYPE ::TYPE THE "ERROR MESSAGE"
011130 000000 28: .WORD 0 ::"ERROR MESSAGE" POINTER GOES HERE
011132 104401 001253 TYPE ,SCALE ::"CARRIAGE RETURN" & "LINE FEED"
011134 012004 000004 38: MOV ,R0)+.4$ ::PICKUP "DATA HEADER" POINTER
011136 001404 SEQ 5$ ::SKIP TYPEOUT IF 0
011138 104401 TYPE ::TYPE THE "DATA HEADER"
011140 000000 48: .WORD 0 ::"DATA HEADER" POINTER GOES HERE
011142 104401 001253 TYPE ,SCALE ::"CARRIAGE RETURN" & "LINE FEED"
011144 011000 58: MOV ,R0 ::PICKUP "DATA TABLE" POINTER
011146 001004 BNE ,R0 ::GO TYPE THE DATA
011148 012600 58: MOV ,R0 ::RESTORE R0
011150 104401 001253 TYPE ,SCALE ::"CARRIAGE RETURN" & "LINE FEED"
011152 000207 RTS PC ::RETURN
011154 013046 78: MOV 2(R0)+,-(SP) ::SAVE 2(R0)+ FOR TYPEOUT
011156 104402 TYPOC ::GO TYPE--OCTAL ASCII,ALL DIGITS.
011158 005700 TST ,R0 ::IS THERE ANOTHER NUMBER?
011160 001700 BEQ 6$ ::BR IF NO
011162 104401 TYPE ,8$ ::TYPE TWO(2) SPACES
011164 000007 BR ,5 ::LOOP
011166 000004 88: .ASCII ' ::TWO(2) SPACES
011168 011222 .EVEN
    
```

.SETTL BINARY TO OCTAL (ASCII) AND TYPE

```

*****
*THIS ROUTINE IS USED TO CHANGE A 16-BIT BINARY NUMBER TO A 6-DIGIT
*OCTAL (ASCII) NUMBER AND TYPE IT.
*STYPOS---ENTER HERE TO SETUP SUPPRESS ZEROS AND NUMBER OF DIGITS TO TYPE
*CALL:
    
```

```

*   MOV    NUM,-(SP)    ::NUMBER TO BE TYPED
*   TYPOS  ::CALL FOR TYPEOUT
*   .BYTE  N            ::N=1 TO 6 FOR NUMBER OF DIGITS TO TYPE
*   .BYTE  M            ::M=1 OR 0
*                               ::I=TYPE LEADING ZEROS
*                               ::O=SUPPRESS LEADING ZEROS
    
```

```

*STYPON---ENTER HERE TO TYPE OUT WITH THE SAME PARAMETERS AS THE LAST
*STYPOS OR STYPOC
    
```

```

*CALL:
*   MOV    NUM,-(SP)    ::NUMBER TO BE TYPED
*   TYPOC  ::CALL FOR TYPEOUT
    
```

```

*STYPOC---ENTER HERE FOR TYPEOUT OF A 16 BIT NUMBER
*CALL:
*   MOV    NUM,-(SP)    ::NUMBER TO BE TYPED
*   TYPOC  ::CALL FOR TYPEOUT
    
```

```

011222 017646 000000 STYPOS: MOV 2(SP),-(SP) ::PICKUP THE MODE
    
```



```

25498
25499
25500
25501
25502
25503
25504
25505
25506
25507
25508
25509
25510
25511
25512
25513
25514
25515
25516
25517
25518
25519
25520
25521
25522
25523
25524
25525
25526
25527
25528
25529
25530
25531
25532
25533
25534
25535
25536
25537
25538
25539
25540
25541
25542
25543
25544
25545
25546
25547
25548
25549
25550
25551
25552
011450
0114500
0114500
0114500
0114504
011456
011460
011462
011466
011472
011474
011476
011504
011506
011512
011516
011520
011524
011526
011530
011532
011534
011536
011540
011542
011544
011546
011550
011552
011560
011564
011570
011572
011574
011600
011602
011604
011606
011610
011612
011614
011622
011624
011626
011630
011632
011634
011636
011642
010046
010146
010246
010346
010546
012746
016605
100004
005405
112766
005000
012703
112723
005002
016001
160105
002402
005202
000774
060105
005702
001002
105716
100407
106316
103003
116663
052702
052702
110223
005720
020027
002746
003002
010502
000764
105726
100003
116663
105013
012605
012603
012602
012601
012600
104401
016666
020200
000020
000055
000001
011664
000040
011654
177777
000060
000040
000010
177777
177776
011664
000002
000004

```

```

:*SIGNED DECIMAL (ASCII) NUMBER AND TYPE IT. DEPENDING ON WHETHER THE
:*NUMBER IS POSITIVE OR NEGATIVE A SPACE OR A MINUS SIGN WILL BE TYPED
:*BEFORE THE FIRST DIGIT OF THE NUMBER. LEADING ZEROS WILL ALWAYS BE
:*REPLACED WITH SPACES.
:*CALL:
:*      MOV      NUM,-(SP)      ;;PUT THE BINARY NUMBER ON THE STACK
:*      TYPDS                    ;;GO TO THE ROUTINE

$TYPDS:
MOV      R0,-(SP)      ;;PUSH R0 ON STACK
MOV      R1,-(SP)      ;;PUSH R1 ON STACK
MOV      R2,-(SP)      ;;PUSH R2 ON STACK
MOV      R3,-(SP)      ;;PUSH R3 ON STACK
MOV      R5,-(SP)      ;;PUSH R5 ON STACK
MOV      #20200,-(SP)    ;;SET BLANK SWITCH AND SIGN
MOV      20,SP),R5      ;;GET THE INPUT NUMBER
BPL      1$             ;;BR IF INPUT IS POS.
NEG      R5             ;;MAKE THE BINARY NUMBER POS.
MOVB     #'-(1,SP)      ;;MAKE THE ASCII NUMBER NEG.
CLR      R0             ;;ZERO THE CONSTANTS INDEX
MOV      #5DBLK,R3      ;;SETUP THE OUTPUT POINTER
MOVB     #' ,(R3)+      ;;SET THE FIRST CHARACTER TO A BLANK
CLR      R2             ;;CLEAR THE BCD NUMBER
MOV      $DTBL(R0),R1    ;;GET THE CONSTANT
SUB      R1,R5          ;;FORM THIS BCD DIGIT
BLT      4$             ;;BR IF DONE
INC      R2             ;;INCREASE THE BCD DIGIT BY 1
BR       3$
4$:      ADD      R1,R5      ;;ADD BACK THE CONSTANT
TST      R2             ;;CHECK IF BCD DIGIT=0
BNE      5$             ;;FALL THROUGH IF 0
TSTB     (SP)           ;;STILL DOING LEADING 0'S?
BMI      7$             ;;BR IF YES
ASLB     (SP)           ;;MSD?
BCC      6$             ;;BR IF NO
MOVB     1,SP),-1(R3)    ;;YES--SET THE SIGN
BIS      #'0,R2         ;;MAKE THE BCD DIGIT ASCII
BIS      #' ,R2         ;;MAKE IT A SPACE IF NOT ALREADY A DIGIT
MOVB     R2,(R3)+       ;;PUT THIS CHARACTER IN THE OUTPUT BUFFER
TST      (R0)+         ;;JUST INCREMENTING
CMP      R0,#10         ;;CHECK THE TABLE INDEX
BLT      2$             ;;GO DO THE NEXT DIGIT
BGT      8$             ;;GO TO EXIT
MOV      R5,R2          ;;GET THE LSD
BR       6$             ;;GO CHANGE TO ASCII
TSTB     (SP)+         ;;WAS THE LSD THE FIRST NON-ZERO?
BPL      9$             ;;BR IF NO
MOVB     -1(SP),-2(R3)   ;;YES--SET THE SIGN FOR TYPING
CLRB     (R3)           ;;SET THE TERMINATOR
MOV      (SP)+,R5       ;;POP STACK INTO R5
MOV      (SP)+,R3       ;;POP STACK INTO R3
MOV      (SP)+,R2       ;;POP STACK INTO R2
MOV      (SP)+,R1       ;;POP STACK INTO R1
MOV      (SP)+,R0       ;;POP STACK INTO R0
TYPE     $DBLK          ;;NOW TYPE THE NUMBER
MOV      2(SP),4(SP)    ;;ADJUST THE STACK

```

```

2554 011650 012616          MOV      (SP)+,(SP)
2555 011652 000002          RTI              ;;RETURN TO USER
2556 011654 023420          $DTBL: 10000.
2557 011656 001750          1000.
2558 011660 000144          100.
2559 011662 000012          10.
2560 011654 000004          $DBLK: .BLKW 4
2561
2562          .SBTTL TTY INPUT ROUTINE
2563
2564          ;*****
2565          .ENABL LSB
2566
2567          .DSABL LSB
2568
2569
2570          ;*****
2571          *THIS ROUTINE WILL INPUT A SINGLE CHARACTER FROM THE TTY
2572          *CALL:
2573          *
2574          *   RDCHR              ;; INPUT A SINGLE CHARACTER FROM THE TTY
2575          *   RETURN HERE      ;; CHARACTER IS ON THE STACK
2576          *                   ;; WITH PARITY BIT STRIPPED OFF
2577          *
2578
2578 011674 011646          $RDCHR: MOV      (SP),-(SP)      ;; PUSH DOWN THE PC
2579 011676 016666 000004 000002  MOV      4(SP),2(SP)          ;; SAVE THE PS
2580 011704 105777 167234 1$:  TSTB    0$TKS              ;; WAIT FOR
2581 011710 100375          BPL     1$              ;; A CHARACTER
2582 011712 117766 167230 000004  MOVB    0$TKB,4(SP)          ;; READ THE TTY
2583 011720 042766 177600 000004  BIC     #177,4(SP)          ;; GET RID OF JUNK IF ANY
2584 011726 026627 000004 000023  CMP     4(SP),#23          ;; IS IT A CONTROL-S?
2585 011734 001013          BNE     3$              ;; BRANCH IF NO
2586 011736 105777 167202 2$:  TSTB    0$TKS              ;; WAIT FOR A CHARACTER
2587 011742 100375          BPL     2$              ;; LOOP UNTIL ITS THERE
2588 011744 117746 167176          MOVEB  0$TKB,-(SP)          ;; GET CHARACTER
2589 011750 042716 177600          BIC     #177, (SP)          ;; MAKE IT 7-BIT ASCII
2590 011754 022627 000021  CMP     (SP)+,#21          ;; IS IT A CONTROL-Q?
2591 011760 001366          BNE     2$              ;; IF NOT DISCARD IT
2592 011762 000750          BR      1$              ;; YES, RESUME
2593 011764 026627 000004 000140 3$:  CMP     4(SP),#140          ;; IS IT UPPER CASE?
2594 011772 002407          BLT     4$              ;; BRANCH IF YES
2595 011774 026627 000004 000175  CMP     4(SP),#175          ;; IS IT A SPECIAL CHAR?
2596 012002 003003          BGT     4$              ;; BRANCH IF YES
2597 012004 042766 000040 000004  BIC     #40,4(SP)          ;; MAKE IT UPPER CASE
2598 012012 000002          4$:    RTI              ;; GO BACK TO USER
2599
2600          ;*****
2601          *THIS ROUTINE WILL INPUT A STRING FROM THE TTY
2602          *CALL:
2603          *
2604          *   RDLIN              ;; INPUT A STRING FROM THE TTY
2605          *   RETURN HERE      ;; ADDRESS OF FIRST CHARACTER WILL BE ON THE STACK
2606          *                   ;; TERMINATOR WILL BE A BYTE OF ALL 0'S
2607
2606 012014 010346          $RDLIN: MOV      R3, -(SP)      ;; SAVE R3
2607 012016 005046          CLR     -(SP)            ;; CLEAR THE RUBOUT KEY
2608 012020 012703 012250 1$:  MOV     #1$TTYIN,R3        ;; GET ADDRESS
2609 012024 022703 012260 2$:  CMP     #1$TTYIN+8.,R3     ;; BUFFER FULL?

```

2610	012030	101456			BLOS	4\$:: BR IF YES
2611	012032	104406			R0CHR		:: GO READ ONE CHARACTER FROM THE TTY
2612	012034	13			MOVB	(SP)+,(R3)	:: GET CHARACTER
2613	012036	13	000177	10\$:	CMPB	#177,(R3)	:: IS IT A RUBOUT
2614	012042	1022			BNE	5\$:: BR IF NO
2615	012044	005716			TST	(SP)	:: IS THIS THE FIRST RUBOUT
2616	012046	001007			BNE	6\$:: BR IF NO
2617	012050	112767	000134	000170	MOVB	#'\,9\$:: TYPE A BACK SLASH
2618	012056	104401	012246		TYPE	9\$	
2619	012062	012716	177777		MOV	#-1,(SP)	:: SET THE RUBOUT KEY
2620	012066	005303		6\$:	DEC	R3	:: BACKUP BY ONE
2621	012070	020327	012250		CMP	R3,#\$TTYIN	:: STACK EMPTY?
2622	012074	103434			BLO	4\$:: BR IF YES
2623	012076	111367	000144		MOVB	(R3),9\$:: SETUP TO TYPEOUT THE DELETED CHAR.
2624	012102	104401	012246		TYPE	9\$:: GO TYPE
2625	012106	000746			BR	2\$:: GO READ ANOTHER CHAR.
2626	012110	005716		5\$:	TST	(SP)	:: RUBOUT KEY SET?
2627	012112	001406			BEQ	7\$:: BR IF NO
2628	012114	112767	000134	000124	MOVB	#'\,9\$:: TYPE A BACK SLASH
2629	012122	104401	012246		TYPE	9\$	
2630	012126	005016			CLR	(SP)	:: CLEAR THE RUBOUT KEY
2631	012130	122713	000025	7\$:	CMPB	#25,(R3)	:: IS CHARACTER A CTRL U?
2632	012134	001003			BNE	8\$:: BR IF NO
2633	012136	104401	012260		TYPE	\$CNTLU	:: TYPE A CONTROL "U"
2634	012142	000726			BR	1\$:: GO START OVER
2635	012144	122713	000022	8\$:	CMPB	#22,(R3)	:: IS CHARACTER A "TR"?
2636	012150	001011			BNE	3\$:: BRANCH IF NO
2637	012152	105013			CLRB	(R3)	:: CLEAR THE CHARACTER
2638	012154	104401	001253		TYPE	\$CRLF	:: TYPE A "CR" & "LF"
2639	012160	104401	012250		TYPE	\$TTYIN	:: TYPE THE INPUT STRING
2640	012164	000717			BR	2\$:: GO PICKUP ANOTHER CHARACTER
2641	012166	104401	001252	4\$:	TYPE	\$QUES	:: TYPE A '?'
2642	012172	000712			BR	1\$:: CLEAR THE BUFFER AND LOOP
2643	012174	111367	000046	3\$:	MOVB	(R3),9\$:: ECHO THE CHARACTER
2644	012200	104401	012246		TYPE	9\$	
2645	012204	122723	000015		CMPB	#15,(R3)+	:: CHECK FOR RETURN
2646	012210	001305			BNE	2\$:: LOOP IF NOT RETURN
2647	012212	105063	177777		CLRB	-1(R3)	:: CLEAR RETURN (THE 15)
2648	012216	104401	001254		TYPE	\$LF	:: TYPE A LINE FEED
2649	012222	005726			TST	(SP)+	:: CLEAR RUBOUT KEY FROM THE STACK
2650	012224	012603			MOV	(SP)+,R3	:: RESTORE R3
2651	012226	011646			MOV	(SP)-,(SP)	:: ADJUST THE STACK AND PLT ADDRESS OF THE
2652	012230	016666	000004	000002	MOV	4(SP),2(SP)	:: FIRST ASCII CHARACTER ON IT
2653	012236	012766	012250	000004	MOV	#\$TTYIN,4(SP)	
2654	012244	000002			RTI		:: RETURN
2655	012246	000		9\$:	.BYTE	0	:: STORAGE FOR ASCII CHAR. TO TYPE
2656	012247	000			.BYTE	0	:: TERMINATOR
2657	012250	000010		\$TTYIN:	.BLKB	8.	:: RESERVE 8 BYTES FOR TTY INPUT
2658	012260	052536	005015	000	\$CNTLU:	.ASCIZ /TU<15><12>	:: CONTROL "J"
2659	012265	136	006507	000012	\$CNTLG:	.ASCIZ /TG<15><12>	:: CONTROL "G"
2660	012272	005015	053523	020122	\$MSWR:	.ASCIZ <15><12>/SWR = /	
2661	012300	020075	000				
2662	012303	040	047040	053505	\$MNEW:	.ASCIZ / NEW = /	
2663	012310	036440	000040				
2664							
2665					.SBTTL	READ AN OCTAL NUMBER FROM THE TTY	

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012314 011646
012316 016666 000004 000002
012324 010046
012326 010146
012330 010246
012332 104407
012334 012600
012336 010057 000100
012342 005001
012344 005002
012346 112046
012350 001420
012352 122716 000060
012356 003026
012360 122716 000067
012364 002423
012366 006301
012370 006102
012372 006301
012374 006102
012376 006301
012400 006102
012402 042716 177770
012406 062601
012410 000756
012412 005726
012414 010166 000012
012420 010267 000026
012424 012602
012426 012601
012430 012600
012432 000002
012434 005726
012436 105010
012440 104401
012442 000000
012444 104401 001252
012450 000730
012452 000000

```
*****  
*THIS ROUTINE WILL READ AN OCTAL (ASCII) NUMBER FROM THE TTY AND  
*CHANGE IT TO BINARY.  
*THE INPUT CHARACTERS WILL BE CHECKED TO INSURED THEY ARE LEGAL  
*OCTAL DIGITS. IF AN ILLEGAL CHARACTER IS READ A "*" WILL BE TYPED  
*FOLLOWED BY A CARRIAGE RETURN-LINE FEED. THE COMPLETE NUMBER MUST  
*THEN BE RETYPED. THE INPUT IS TERMINATED BY TYPING A CARRIAGE RETURN.  
*CALL:  
*      RDOCT          ;; READ AN OCTAL NUMBER  
*      RETURN HERE   ;; LOW ORDER BITS ARE ON TOP OF THE STACK  
*                   ;; HIGH ORDER BITS ARE IN $HI OCT  
  
SRDOCT: MOV      (SP), -(SP)      ;; PROVIDE SPACE FOR THE  
        MOV      4(SP), 2(SP)     ;; INPUT NUMBER  
        MOV      R0, -(SP)        ;; PUSH R0 ON STACK  
        MOV      R1, -(SP)        ;; PUSH R1 ON STACK  
        MOV      R2, -(SP)        ;; PUSH R2 ON STACK  
  
1$:    RDLIN          ;; READ AN ASCII LINE  
        MOV      (SP)+, R0        ;; GET ADDRESS OF 1ST CHARACTER  
        MOV      R0, 5$          ;; AND SAVE IT  
        CLR      R1              ;; CLEAR DATA WORD  
        CLR      R2  
  
2$:    MOVB          (R0)+, -(SP)   ;; PICKUP THIS CHARACTER  
        BEQ      3$              ;; IF ZERO GET OUT  
        CMPB     #'0, (SP)        ;; MAKE SURE THIS CHARACTER  
        BGT      4$              ;; IS AN OCTAL DIGIT  
        CMPB     #'7, (SP)  
        BLT      4$  
        ASL      R1              ;; *2  
        ROL      R2  
        ASL      R1              ;; *4  
        ROL      R2  
        ASL      R1              ;; *8  
        ROL      R2  
  
3$:    BIC          #'C7, (SP)     ;; STRIP THE ASCII JUNK  
        ADD      (SP)+, R1        ;; ADD IN THIS DIGIT  
        BR       2$              ;; LOOP  
        TST      (SP)+           ;; CLEAN TERMINATOR FROM STACK  
        MOV      R1, 12(SP)      ;; SAVE THE RESULT  
        MOV      R2, $HI OCT  
        MOV      (SP)+, R2       ;; POP STACK INTO R2  
        MOV      (SP)+, R1       ;; POP STACK INTO R1  
        MOV      (SP)+, R0       ;; POP STACK INTO R0  
        RTI                    ;; RETURN  
  
4$:    TST          (SP)+         ;; CLEAN PARTIAL FROM STACK  
        CLRB     (R0)           ;; SET A TERMINATOR  
        TYPE     ;; TYPE UP THRU THE BAD CHAR.  
  
5$:    .WORD       0              ;; "*" "CR" & "LF"  
        TYPE     $QUES          ;; TRY AGAIN  
        BR       1$  
$HI OCT: .WORD     0              ;; HIGH ORDER BITS GO HERE  
  
.SBTTL TYPE ROUTINE  
;*****
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2736 012454 105767 166477 $TYPE: TSTB $TFPLG ;; IS THERE A TERMINAL?
2737 012460 100002 BPL 1$ ;; BR IF YES
2738 012462 000000 HALT ;; HALT HERE IF NO TERMINAL
2739 012464 000407 BR 3$ ;; LEAVE
2740 012466 010046 1$: MOV RO,-(SP) ;; SAVE RO
2741 012470 017600 000032 2$: MOV 22(SP),RO ;; GET ADDRESS OF ASCIZ STRING
2742 012474 112046 3$: MOVB (RO)+,-(SP) ;; PUSH CHARACTER TO BE TYPED ONTO STACK
2743 012476 001005 BNE 4$ ;; BR IF IT ISN'T THE TERMINATOR
2744 012500 005726 TST (SP)+ ;; IF TERMINATOR POP IT OFF THE STACK
2745 012502 012600 60$: MOV (SP)+,RO ;; RESTORE RO
2746 012504 062716 3$: ADD #2,(SP) ;; ADJUST RETURN PC
2747 012506 000002 RTI ;; RETURN
2748 012512 122716 4$: CMPB #HT,(SP) ;; BRANCH IF <HT>
2749 012516 001430 BEQ 8$
2750 012520 122716 000200 CMPB #CRLF,(SP) ;; BRANCH IF NOT <CRLF>
2751 012524 001006 BNE 5$
2752 012526 005726 TST (SP)+ ;; POP <CR><LF> EQUIV
2753 012530 104401 TYPE ;; TYPE A CR AND LF
2754 012532 001253 $CRLF
2755 012534 105067 000130 CLRB $CHARCNT ;; CLEAR CHARACTER COUNT
2756 012540 000755 BR 2$ ;; GET NEXT CHARACTER
2757 012542 004767 000056 5$: JSR PC,$TYPEC ;; GO TYPE THIS CHARACTER
2758 012546 126726 166404 6$: CMPB $FILLC,(SP)+ ;; IS IT TIME FOR FILLER CHARS.?
2759 012552 001350 BNE 3$ ;; IF NO GO GET NEXT CHAR.
2760 012554 016746 166374 MOV $NULL,-(SP) ;; GET # OF FILLER CHARS. NEEDED
2761 AND THE NULL CHAR.
2762 012560 105366 000031 7$: DECB 1(SP) ;; DOES A NULL NEED TO BE TYPED?
2763 012564 002770 BLT 6$ ;; BR IF NO--GO POP THE NULL OFF OF STACK
2764 012566 004767 000032 JSR PC,$TYPEC ;; GO TYPE A NULL
2765 012572 105367 000072 DECB $CHARCNT ;; DO NOT COUNT AS A COUNT
2766 012576 000770 BR 7$ ;; LOOP
2767
2768 ;HORIZONTAL TAB PROCESSOR
2769
2770 012600 112716 000040 8$: MOVB #' (SP) ;; REPLACE TAB WITH SPACE
2771 012604 004767 000014 9$: JSR PC,$TYPEC ;; TYPE A SPACE
2772 012610 132767 000007 000052 BITB #7,$CHARCNT ;; BRANCH IF NOT AT
2773 012616 001372 BNE 9$ ;; TAB STC?
2774 012620 005726 TST (SP)+ ;; POP SPACE OFF STACK
2775 012622 000724 BR 2$ ;; GET NEXT CHARACTER
2776 012624 105777 166320 $TYPEC: TSTB $STPS ;; WAIT UNTIL PRINTER IS READY
2777 012630 100375 BPL $TYPEC

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2778 012632 116677 000002 166312      MOVB 2(SP),2$TPB      ;; LOAD CHAR TO BE TYPED INTO DATA REG.
2779 012640 122766 000015 000002      CMPB #CR,2(SP)       ;; IS CHARACTER A CARRIAGE RETURN?
2780 012646 001003                BNE 1$              ;; BRANCH IF NO
2781 012650 105067 000014                CLRB $CHARCNT       ;; YES--CLEAR CHARACTER COUNT
2782 012654 000406                BR $TYPEX           ;; EXIT
2783 012656 122766 000012 000002 1$:  CMPB #LF,2(SP)      ;; IS CHARACTER A LINE FEED?
2784 012664 001402                BEQ $TYPEX          ;; BRANCH IF YES
2785 012666 105227                INCB (PC)+          ;; COUNT THE CHARACTER
2786 012670 000000      $CHARCNT: .WORD 0  ;; CHARACTER COUNT STORAGE
2787 012672 000207      $TYPEX: RTS      PC

```

.SBTTL READ A DECIMAL NUMBER FROM THE TTY

```

*****
*THIS ROUTINE WILL READ A DECIMAL (ASCII) NUMBER FROM THE TTY AND
*CHANGE IT TO BINARY. IF TOO MANY CHARACTERS OR ANY ILLEGAL CHARACTERS
*ARE READ A "?" FOLLOWED BY A CARRIAGE RETURN-LINE FEED WILL BE TYPED.
*THE COMPLETE NUMBER MUST BE RETYPED. THE INPUT IS TERMINATED BY THE
*USER TYPING A CARRIAGE RETURN. THE RANGE OF THE INPUT NUMBER IS
*POSITIVE 32767 TO NEGATIVE 32768.

```

```

*CALL:
*      RDDEC                ;; READ A DECIMAL NUMBER
*      RETURN HERE        ;; NUMBER IS ON TOP OF THE STACK

```

```

2804 012674 011646 000004 000002  $RDDEC: MOV (SP),-(SP)      ;; PROVIDE SPACE FOR
2805 012676 016666                MOV 4(SP),2(SP)     ;; THE INPUT NUMBER
2806 012704 010046                MOV R0,-(SP)        ;; PUSH R0 ON STACK
2807 012706 010146                MOV R1,-(SP)        ;; PUSH R1 ON STACK
2808 012710 010246                MOV R2,-(SP)        ;; PUSH R2 ON STACK
2809 012712 104407 1$:  RDLIN                ;; READ AN ASCII LINE
2810 012714 012600                MOV (SP)+,R0        ;; ADDRESS OF 1ST CHAR.
2811 012716 010067 000120                MOV R0,6$          ;; SAVE IN CASE OF BAD INPLT
2812 012722 005046                CLR -(SP)           ;; CLEAR DATA WORD
2813 012724 005002                CLR R2              ;; SIGN SET POSITIVE
2814 012726 122710 000055                CMPB #'-(R0)        ;; SEE IF A MINUS SIGN WAS TYPED
2815 012732 001001                BNE 2$              ;; BR IF NO MINUS SIGN
2816 012734 112002                MOVB (R0)+,R2       ;; SAVE FOR LATER USE
2817 012736 112001 2$:  MOVB (R0)+,R1        ;; PICKUP THIS CHARACTER
2818 012740 001424                BEQ 3$              ;; GET OUT IF ZERO
2819 012742 122701 000050                CMPB #'0,R1         ;; MAKE SURE THIS CHARACTER
2820 012746 003032                BGT 5$              ;; IS A DIGIT BETWEEN 0 & 9
2821 012750 122701 000071                CMPB #'9,R1
2822 012754 002427                BLT 5$
2823 012756 032716 170000                BIT #'C7777,(SP)   ;; DON'T LET NUMBER GET TO BIG
2824 012762 001024                BNE 5$              ;; BR IF NUMBER WOULD OVERFLOW
2825 012764 006316                ASL (SP)             ;; *2
2826 012766 011646                MOV (SP),-(SP)     ;; SAVE FOR LATER
2827 012770 006316                ASL (SP)             ;; *4
2828 012772 006316                ASL (SP)             ;; *8
2829 012774 062616                ADD (SP)+,(SP)     ;; *10
2830 012776 102416                BVS 5$              ;; OVERFLOW ISN'T ALLOWED
2831 013000 162701 000060                SUB #'0,R1          ;; STRIP AWAY THE ASCII JUNK
2832 013004 060116                ADD R1,(SP)         ;; ADD IN THIS DIGIT
2833 013006 102412                BVS 5$              ;; OVERFLOW ISN'T ALLOWED

```

```

2834 013010 J00752          BR      2$          ;; LOOP
2835 013012 005702        3$:   TST      R2          ;; CHECK IF NUMBER IS NEG
2836 013014 001401          BEQ      4$          ;; BR IF NO
2837 013016 005416          NEG      (SP)        ;; YES--NEGATE THE NUMBER
2838 013020 012666 000012  4$:   MOV      (SP)+,12(SP) ;; SAVE THE RESULT
2839 013024 012602          MOV      (SP)+,R2    ;; POP STACK INTO R2
2840 013026 012601          MOV      (SP)+,R1    ;; POP STACK INTO R1
2841 013030 012600          MOV      (SP)+,R0    ;; POP STACK INTO R0
2842 013032 000002          RTI          ;; RETURN
2843
2844 013034 005726        5$:   TST      (SP)+    ;; CLEAN PARTIAL NUMBER FROM STACK
2845 013036 105010          CLAB     (R0)        ;; SET A TERMINATOR
2846 013040 104001          TYPE    ;; TYPE THE INPUT UP TO BAD CHAR.
2847 013042 000000        6$:   .WORD    0          ;; POINTER GOES HERE
2848 013044 104401 001252  TYPE    $QUES      ;; "?" "CR" &"LF"
2849 013050 000720          BR      1$          ;; TRY AGAIN
2850
2851          .SBTTL TRAP DECODER
2852
2853          ;;*****
2854          ;;THIS ROUTINE WILL PICKUP THE LOWER BYTE OF THE "TRAP" INSTRUCTION
2855          ;;AND USE IT TO INDEX THROUGH THE TRAP TABLE FOR THE STARTING ADDRESS
2856          ;;OF THE DESIRED ROUTINE. THEN USING THE ADDRESS OBTAINED IT WILL
2857          ;;GO TO THAT ROUTINE.
2858
2859 013052 010046          $TRAP: MOV      RO,-(SP)    ;; SAVE RO
2860 013054 016600 000002  MOV      2(SP),R0    ;; GET TRAP ADDRESS
2861 013060 005740          TST      -(R0)      ;; BACKUP BY 2
2862 013062 111000          MOVB    (R0),R0    ;; GET RIGHT BYTE OF TRAP
2863 013064 006500          ASL     R0          ;; POSITION FOR INDEXING
2864 013066 016000 013106  MOV      $TRPAD(R0),R0 ;; INDEX TO TABLE
2865 013072 000200          RTS      R0        ;; GO TO ROUTINE
2866
2867
2868          ;;THIS IS USE TO HANDLE THE "GETPR!" MACRO
2869
2870 013074 011646          $TRAP2: MOV     (SP),-(SP) ;; MOVE THE PC DOWN
2871 013076 016666 000004 000002 MOV     4(SP),2(SP) ;; MOVE THE PSW DOWN
2872 013104 000002          RTI          ;; RESTORE THE PSW
2873
2874          .SBTTL TRAP TABLE
2875
2876          ;;THIS TABLE CONTAINS THE STARTING ADDRESSES OF THE ROUTINES CALLED
2877          ;;BY THE "TRAP" INSTRUCTION.
2878
2879          ;          ROUTINE
2880          ;          -----
2881 013106 013074          $TRPAD: .WORD    $TRAP2
2882 013110 012454          $TYPE   ;;CALL=TYPE   TRAP+1(104401) TTY TYPEOUT ROUTINE
2883 013112 011246          $TYPOC  ;;CALL=TYPOC  TRAP+2(104402) TYPE OCTAL NUMBER (WITH LEADING ZEROS)
2884 013114 011222          $TYPOS  ;;CALL=TYPOS  TRAP+3(104403) TYPE OCTAL NUMBER (NO LEADING ZEROS)
2885 013116 011262          $TYPON  ;;CALL=TYPON  TRAP+4(104404) TYPE OCTAL NUMBER (AS PER LAST CALL)
2886 013120 011450          $TYPDS  ;;CALL=TYPDS  TRAP+5(104405) TYPE DECIMAL NUMBER (WITH SIGN)
2887
2888
2889 013122 011674          $RDCHR  ;;CALL=RDCHR  TRAP+6(104406) TTY TYPEIN CHARACTER ROUTINE
  
```

2890	013124	012014			\$RDLIN	::CALL=RDLIN	TRAP+7(104407)	TTY TYPEIN STRING ROUTINE
2891	013126	012314			\$RDOCT	::CALL=RDOCT	TRAP+10(104410)	READ AN OCTAL NUMBER FROM TTY
2892	013130	012674			\$RDECC	::CALL=RDECC	TRAP+11(104411)	READ A DECIMAL NUMBER FROM TTY

.SBTTL POWER DOWN AND UP ROUTINES

```

*****
:POWER DOWN ROUTINE
$PWRDN: MOV    $SILLUP, @#PWRVEC    ;; SET FOR FAST UP
        MOV    #340, @#PWRVEC+2    ;; PRIO:7
        MOV    RD, -(SP)           ;; PUSH RD ON STACK
        MOV    R1, -(SP)           ;; PUSH R1 ON STACK
        MOV    R2, -(SP)           ;; PUSH R2 ON STACK
        MOV    R3, -(SP)           ;; PUSH R3 ON STACK
        MOV    R4, -(SP)           ;; PUSH R4 ON STACK
        MOV    R5, -(SP)           ;; PUSH R5 ON STACK
        MOV    @SWR, -(SP)         ;; PUSH @SWR ON STACK
        MOV    SP, $SAVR6         ;; SAVE SP
        MOV    #PWRUP, @#PWRVEC    ;; SET UP VECTOR
        HALT
        BR     -2                 ;; HANG UP

```

```

*****
:POWER UP ROUTINE
$PWRUP: MOV    $SILLUP, @#PWRVEC    ;; SET FOR FAST DOWN
        MOV    $SAVR6, SP         ;; GET SP
        CLR    $SAVR5            ;; WAIT LOOP FOR THE TTY
1$:     INC    $SAVR6            ;; WAIT FOR THE INC
        BNE    1$                ;; OF WORD
        MOV    (SP)+, @SWR        ;; POP STACK INTO @SWR
        MOV    (SP)+, R5         ;; POP STACK INTO R5
        MOV    (SP)+, R4         ;; POP STACK INTO R4
        MOV    (SP)+, R3         ;; POP STACK INTO R3
        MOV    (SP)+, R2         ;; POP STACK INTO R2
        MOV    (SP)+, R1         ;; POP STACK INTO R1
        MOV    (SP)+, RD         ;; POP STACK INTO RD
        MOV    #PWRDN, @#PWRVEC    ;; SET UP THE POWER DOWN VECTOR
        MOV    #340, @#PWRVEC+2    ;; PRIO:7
        TYPE   $POWER            ;; REPORT THE POWER FAILURE
$PWRMG: .WORD  $POWER            ;; POWER FAIL MESSAGE POINTER
        MOV    (PC)+, (SP)        ;; RESTART AT RESTR
$PWRPD: .WORD  RESTR             ;; RESTART ADDRESS
        RTI
$SILLUP: HALT                    ;; THE POWER UP SEQUENCE WAS STARTED
        BR     -2                 ;; BEFORE THE POWER DOWN WAS COMPLETE
$SAVR6: 0                          ;; PUT THE SP HERE
$POWER: .ASCIZ <15><12>"POWER"
        .EVEN

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*****
:TRANSMIT INTERRUPT SERVICE ROUTINE FOR 256. BYTE BLOCK TRANSFERS
*****

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2944	013314	105777	166074		XINT:	TSTB	@DLXCSR	;"READY" SET "
2945	013320	100416				BMI	1\$;;BR IF YES

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2946 013322 013767 177776 165652      MOV      Q#PSW,$TMPD      ;SAVE THE ERROR PSW
2947 013330 010667 165642      MOV      SP,$REG6        ;SAVE THE ERROR STACK POINTER
2948 013334 005167 166062      COM      XFLGO           ;SET XMIT SOFTWARE ERROR FLAG
2949 013340 042777 000100 166042      BIC      #100,$DLRCSR    ;TURN OFF THE INTERRUPT ENABLES
2950 013346 042777 000100 166040      BIC      #100,$DLXCSR
2951 013354 000411                BR      2$              ;GO TO EXIT
2952 013356 022767 021722 166046 1$:      CMP      #DLBUFI,OPTR    ;XMITTED 256. BYTES YET ??
2953 013364 001405                BEQ      2$              ;BR IF YES
2954 013366 117777 166040 166022      MOVVB   $OPTR,$DLXDBR   ;OUTPUT A BYTE
2955 013374 005267 166032                INC      OPTR            ;UPDATE BUFFER POINTER
2956 013380 000002                2$:      RTI                  ;RETURN TO MAINLINE TEST
2957
2958 ;:*****
2959 ;RECEIVER INTERRUPT SERVICE ROUTINE FOR 256. BYTE BLOCK TRANSFERS
2960 ;:*****
2961
2962 013402 105777 166002      RINT:    TSTB   $DLRCSR ;"DONE" SET ??
2963 013406 100410                BMI     1$              ;BR IF YES
2964 013410 013767 177776 165564      MOV      Q#PSW,$TMPD    ;SAVE THE ERROR PSW
2965 013416 010667 165554      MOV      SP,$REG6        ;SAVR THE ERROR STACK POINTER
2966 013422 005167 165776      COM      RFLGO           ;SET HARD RCVR ERROR FLAG
2967 013426 000415                BR      2$              ;GO EXIT
2968 013430 005777 165756 1$:      TST     $DLRDBR         ;ANY SOFT ERRORS ??
2969 013434 100021                BPL     3$              ;BR IF NOT
2970 013436 013767 177776 165536      MOV      Q#PSW,$TMPD    ;SAVE THE ERROR PSW
2971 013444 010667 165526      MOV      SP,$REG6        ;SAVE THE ERROR STACK POINTER
2972 013450 017767 165736 165526      MOV      $DLRDBR,$TMP1  ;SAVE THE ERROR REGISTER IN TMP1
2973 013456 005167 165744      COM      RFLG1           ;SET THE SOFT ERROR FLAG
2974 013462 042777 000100 165724 2$:      BIC      #100,$DLXCSR    ;TURN OFF THE INTR. ENABLES
2975 013470 042777 000100 165712      BIC      #100,$DLRCSR
2976 013476 000411                BR      4$              ;GO TO EXIT
2977 013500 022767 022322 165726 3$:      CMP      #BUFEND,IPTR   ;RECEIVED 256. BYTES YET ??
2978 013506 001405                BEQ     4$              ;BR IF YES
2979 013510 117777 165676 165716      MOVVB   $DLRDBR,$IPTR  ;INPUT A BYTE FROM THE DL11
2980 013516 005267 165712                INC     IPTR            ;UPDATE BUFFER POINTER
2981 013522 000002                4$:      RTI                  ;RETURN TO MAINLINE TEST
2982
2983 ;THE FOLLOWING ROUTINE IS USED BY THE USER UTILITY PROGRAMS TO WAIT
2984 ;A SPECIFIED NO. OF MILLISECONDS BETWEEN CHARACTER TRANSFERS
2985
2986 013524 017667 000000 000034 DELAY:   MOV      Q(R6),DELCNT  ;GET THE NO. OF MSEC. DELAY COUNT
2987                                ;TYPED IN BY USER
2988 013532 062716 000002                ADD     #2,(R6)         ;SET UP THIS ROUTINE'S EXIT ADDRESS
2989 013536 005767 000024                TST    DELCNT          ;IS THE DELAY COUNT ZERO?
2990 013542 001410                BEQ     3$              ;BRANCH IF YES
2991 013544 012746 000226 1$:      MOV      #226,-(SP)     ;PUSH A 1 MSEC. COUNT TO STACK
2992 013550 005316 2$:      DEC     (SP)           ;DECREMENT THE 1 MSEC. COUNT BY 1
2993 013552 001376                BNE     2$              ;BRANCH IF 1 MSEC. NOT EATEN
2994                                ;AWAY YET
2995 013554 005726                TST    (SP)+           ;RESET STACK AFTER 1 MSEC. TIME UP
2996 013556 005367 000004                DEC     DELCNT          ;DECREMENT THE TOT'L NO. OF
2997                                ;MSECS. COUNT
2998 013562 001370                BNE     1$              ;BRANCH IF WE HAVE MORE MSECS.
2999                                ;TO WAIT
3000 013564 000207 3$:      RTS      PC            ;GO BACK TO REISSUE A CHARACTER
3001 013566 000000 DELCNT:  .WORD    0      ;THE NO. OF MSECS. NEEDED TO
    
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165135 SLER2:  MOV    20PSW,STMPD      :SAVE THE (PSW)
              MOV    DLACSR,R1      :PUT DEVAOR IN R1
              MOV    (R2),R3        :PUT WAS INFO IN R3
              MOV    SP,$AREG6      :SAVE THE (SP)
              ADD    #2,$AREG6      :CORRECT FOR CALLING JSR
              MOV    $1,STNM,R0      :PUT TEST NO. IN R0
              MOV    R0,$AREG0      :SAVE (R0) THRU (R4)
              MOV    R1,$AREG1
              MOV    R2,$AREG2
              MOV    R3,$AREG3
              MOV    R4,$AREG4
              RTS                    :RETURN TO CALLING TEST

165138 SLERR1: MOV    20PSW,STMPD      :SAVE THE (PSW)
              MOV    $1,STNM,R0      :PUT TEST NO. IN R0
              MOV    DLACSR,R1      :PUT DEVAOR IN R1
              MOV    R0,$AREG0      :SAVE (R0)
              MOV    R1,$AREG1      :SAVE (R1)
              MOV    20PSW,STMPD     :SAVE THE (PSW)
              MOV    SP,$AREG6      :SAVE THE (SP)
              ADD    #2,$AREG6      :CORRECT FOR CALLING JSR
              MOV    R2,$AREG2      :SAVE (R2)
              RTS                    :RETURN

165056 SLERT1: MOV    20PSW,STMPD      :SAVE THE (PSW)
              MOV    $1,STNM,R0      :PUT TEST NO. IN R0
              MOV    DLACSR,R1      :PUT DEVAOR IN R1
              MOV    R0,$AREG0      :SAVE (R0)
              MOV    R1,$AREG1      :SAVE (R1)
              MOV    20PSW,STMPD     :SAVE THE (PSW)
              MOV    SP,$AREG6      :SAVE THE (SP)
              ADD    #2,$AREG6      :CORRECT FOR CALLING JSR
              MOV    R2,$AREG2      :SAVE (R2)
              RTS                    :RETURN

165032 SLERT2: MOV    20PSW,STMPD      :SAVE THE (PSW)
              MOV    SP,$AREG6      :SAVE THE (SP)
              ADD    #2,$AREG6      :CORRECT FOR CALLING JSR
              MOV    R2,$AREG2      :SAVE (R2)
              RTS                    :RETURN

:SUBROUTINE TO SETUP VECTORS FOR 256. BYTE BLOCK TRANSFER TESTS

165222 SLVEC:  MOV    DLVECT,R5          :SET FIRST VECTOR ADDRESS
              MOV    #RINT,(R5)+    :SET UP RCVR VECTOR
              MOV    DLPRI,(R5)+    :SET UP XMIT VECTOR
              MOV    #XINT,(R5)+
              MOV    DLPRI,(R5)
              RTS                    :RETURN TO CALLER

:SUBROUTINE TO PRIME DATA BUFFERS AND DEVICE FOR 256. BYTE TRANSFER

165170 PRIME:  CLR    2DLXCSR          :CLEAR XMIT AND RCVR CSR'S
              CLR    2DLRCSR
              CLR    XFLG0          :INITIALIZE ERROR FLAGS
              CLR    RFLG0
              CLR    RFLG1
              MOV    2DLBUFO,OPTR    :SET UP OUTPUT POINTER
              MOV    2DLBUFI,IPTR    :SET UP INPLT POINTER
              JSR    PC,CLOLBF       :GO CLEAR THE BUFFERS
              JSR    PC,2LDOUT       :GO SET UP THE PATTERN
              CLR    TIMR1          :INIT "IMEOU" COUNTERS
              MOV    #30,TIMR2
              TST    2DLR09R         :FLUSH "DCNE" BIT IN RCVR CSR
              TST    2DLR0BR
              BIS    #100,2DLRCSR    :ENABLE RCVR INTR.
              BIS    #104,2DLXCSR    :ENABLE XMIT INTR. AND MAINT MODE
              RTS                    PC

:THIS ROUTINE IS CALLED TO CLEAR THE INPUT AND OUTPUT BUFFERS

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014330 012705 021322 0LDLBF: MOV #DLBUF0,R5 :R5 POINTS TO BEGINNING OF BUFFER AREA
014332 005067 022322 1$: CLR (R5)+ :CLEAR A WORD
014334 022705 022322 :CMP #DLBUFEND,R5 :DONE ALL WORDS ??
014336 001372 022322 :BNE 1$ :BR IF NOT
014338 000207 022322 :RTS PC :RETURN TO CALLER

:THIS ROUTINE IS CALLED TO SET JP THE NULL-DEL-NULL PATTERN

014344 012705 021322 0LDOUT1: MOV #DLBUF0,R5 :R5 POINTS TO OUTPUT BUFFER
014346 105067 021322 1$: CLRB (R5)+ :MOVE A NULL CHAR
014348 112725 000377 :MOVB #377,(R5)+ :MOV A DEL CHAR
014350 022705 021722 :CMP #DLBUF1,R5 :ALL DONE ??
014352 001372 021722 :BNE 1$ :BR IF NOT
014354 000207 021722 :RTS PC :RETURN TO CALLER

:THIS ROUTINE IS USED TO LOAD AN ASCENDING BINARY COUNT PATTERN

014370 005067 021322 0LDOUT2: CLR R5 :START WITH 000
014372 110567 021322 1$: MOVB R5,DLBUF0(R5) :LOAD ONE BYTE
014374 005067 021322 :INC R5 :INCREMENT BYTE
014376 022705 000400 :CMP #400,R5 :DONE 000 THRU 377 ??
014378 001372 000400 :BNE 1$ :BR IF NOT
014406 000207 000400 :RTS PC :RETURN TO CALLER

:THIS ROUTINE IS USED TO LOAD A DESCENDING BINARY COUNT PATTERN

014410 112767 000377 164602 0LDOUT3: MOVB #377,$TMP7 :START WITH A 377 BYTE
014412 012705 021322 :MOV #DLBUF0,R5 :R5 POINTS TO OUTPUT BUFFER
014414 116725 164572 1$: MOVB $TMP7,(R5)+ :LOAD ONE BYTE
014416 022705 021722 :CMP #DLBUF1,R5 :ALL DONE ??
014418 001403 021722 :BEQ 2$ :BR IF YES
014420 105367 164560 :DECB $TMP7 :GENERATE NEXT BYTE
014422 000770 164560 :BR 1$ :GO MOVE IT
014424 000207 164560 2$: RTS PC :RETURN TO CALLER

:THIS ROUTINE LOADS A COMPLEMENTING WORST CASE PATTERN

014444 012705 021322 0LDOUT4: MOV #DLBUF0,R5 :R5 POINTS TO OUTPUT BUFFER
014446 005067 164544 :CLR $TMP7 :INIT. BYTE GENERATOR
014448 116725 164540 1$: MOVB $TMP7,(R5)+ :MOVE A BYTE
014450 105167 164534 :COMB $TMP7 :COMPLEMENT IT
014452 116725 164530 :MOVB $TMP7,(R5)+ :NOW LOAD THE 1'S COMPLEMENT
014454 105267 164525 :INCB $TMP7+1 :INCREMENT THE BYTE
014456 116767 164521 164516 :MOVB $TMP7+1,$TMP7 :SET UP TO LOAD NEXT TWO
014458 022705 021722 :CMP #DLBUF1,R5 :ALL DONE ??
014460 001362 021722 :BNE 1$ :BR IF NOT
014462 000207 021722 :RTS PC :RETURN TO CALLER

:THIS ROUTINE CHECKS FOR DATA COMPARE ERRORS IN 256. BYTE BLOCK TRANSFERS

014510 042777 000104 164674 0CHKDAT: BIC #104,$DLXCSR :DISABLE BOTH XMIT AND RCVR INTR. ENAB.
014512 042777 000100 164662 BIC #100,$DLRCSR
014514 012702 021322 :MOV #DLBUF0,R2 :R2 POINTS TO S/B DATA IN OUTPUT BUFFER
014516 004767 000070 :JSR PC,MASKING :GO TO MASK OFF BITS AS A FUNCTION OF
    
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3194                                     : CHARACTER LENGTH'S 5, 6, 7, OR 8 BITS,
3195 014536 012701 021722                 MOV    #DLBUF1,R1      : R1 POINTS TO WAS DATA IN PCVR. BUFFER
3196 014542 122221                       1$:   CMPB   (R2)+,(R1)+  : DID S/B = WAS ??
3197 014544 001004                       BNE    3$             : BR IF NOT
3198 014546 022701 022322                 2$:   CMP    #BUFEND,R1 : CHECK'D ALL BYTES ??
3199 014553 001373                       BNE    1$            : BR IF NOT
3200 014554 000207                       RTS    PC             : RETURN TO CALLER
3201 014556 013767 177776 164416 3$:   MOV    #PSW,$TMP0    : SAVE THE [PSW]
3202 014564 010667 164406                 MOV    SP,$REG6      : SAVE THE [SP]
3203 014570 114204                       MOVVB  -(R2),R4       : GET THE S/B DATA
3204 014572 042704 177400                 BIC    #177400,R4    : CLEAR JUNK FROM HI BYTE
3205 014576 114103                       MOVVB  -(R1),R3      : GET THE WAS DATA
3206 014600 042703 177400                 BIC    #177400,R3    : CLEAR JUNK FROM HI BYTE
3207 014604 004767 177254                 JSR    PC,SUERR1     : GO SET UP ERROR INFO.
3208 014610 012767 014620 164426         MOV    #4,$$ESCAPE   : RETURN TO 4$ AFTER ERROR PRINT
3209 014616 104003                       ERROR+3              : DATA COMPARE ERROR
3210 014620 005202                       4$:   INC    R2         : REPOSITION BUFFER POINTERS
3211 014622 005201                       INC    R1
3212 014624 000750                       BR     2$            : GO CHECK NEXT BYTE

: THIS ROUTINE IS USED BY THE PATTERN TESTS
: IT WILL MASK OFF THE CHARACTER SENT OUT BY THE XMITTER
: BEFORE THE COMPARISON OF DATA OF WHAT WAS RECEIVED AND WHAT WAS TRANSMITTED
: IS DONE. THE MASKING IS DONE AS A FUNCTION OF CHARACTER LENGTH WHICH
: CAN BE EITHER 5, 6, 7, OR 8 BITS .

3220 014626 005005                 MASKING:  CLR    R5      : INITIALIZE TABLE OFFSET
3221                                     : FOR PICKING UP MASK WORD
3222 014630 022767 000010 164376         CMP    #8,$TMP15    : IS THE CHARACTER LENGTH 8 BITS?
3223 014636 001427                       BEQ    3$            : BRANCH IF IT IS
3224 014640 062705 000002                       ADD    #2,R5        : SET UP FOR NEXT MASK WORD
3225                                     : IT COULD BE THIS ONE
3226 014644 022767 000007 164362         CMP    #7,$TMP15    : IS THE CHARACTER LENGTH 7 BITS?
3227 014652 001410                       BEQ    1$            : BRANCH IF IT IS
3228 014654 062705 000002                       ADD    #2,R5        : SET UP FOR NEXT MASK WORD
3229                                     : IT COULD BE THIS ONE
3230 014660 022767 000006 164346         CMP    #6,$TMP15    : IS THE CHARACTER LENGTH 6 BITS?
3231 014666 001402                       BEQ    1$            : BRANCH IF IT IS
3232 014670 062705 000002                       ADD    #2,R5        : SET UP FOR NEXT MASK WORD
3233                                     : IT MUST BE THIS ONE!!!!
3234 014674 016505 014720                 1$:   MOV    CHARL(R5),R5 : PICK UP THE MASK WORD
3235 014700 005105                       COM    R5            : FORM THE BITS THAT ARE TO BE MASKED
3236 014702 140522                       2$:   BICB   R5,(R2)+   : MASK A BYTE
3237 014704 022702 021722                 CMP    #DLBUF1,R2   : ARE WE AT THE END OF THE XMITTER
3238                                     : OUTPUT BUFFER
3239 014710 001374                       BNE    2$            : BRANCH IF NO TO MAS, NEXT BYTE
3240 014712 012702 021322                 MOV    #DLBUF0,R2   : RESTORE R2 BEFORE RETURNING
3241 014716 000207                       3$:   RTS    PC       : RETURN TO MAINLINE CODE
3242 : TABLE OF MASK WORDS
3243 014720 000377                 CHARL: .WORD 377    : 8. BITS IN LENGTH
3244 014722 000177                 .WORD 177          : 7. BITS IN LENGTH
3245 014724 000077                 .WORD 77           : 6. BITS IN LENGTH
3246 014726 000037                 .WORD 37           : 5. BITS IN LENGTH

3248 : THIS ROUTINE IS USED BY PROGRAMS #4 & :
3249 : IT WILL MASK OFF THE CHARACTER SENT OUT BY THE TRANSMITTER

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3250 ;BEFORE THE COMPARISON OF DATA OF WHAT WAS RECEIVED AND WHAT WAS
3251 ;TRANSMITTED IS DONE. THE MASKING IS DONE AS A FUNCTION OF CHARACTER
3252 ;LENGTH WHICH CAN BE EITHER 5, 6, 7, OR 8 BITS.
3253
3254 014730 016767 164250 164274 UPMASK: MOV $TMP1,$TMP14 ;PICK UP THE CHARACTER THAT WAS
3255 ;SENT OUT FROM THE XMITTER
3256 014736 005005 CLR R5 ;INITIALIZE TABLE OFFSET
3257 ;FOR PICKING UP MASK WORD
3258 014740 022767 000010 164266 CMP #8,$TMP15 ;IS THE CHARACTER LENGTH 8 BITS?
3259 014746 001423 BEQ 2$ ;BRANCH IF IT IS
3260 014750 062705 000002 ADD #2,R5 ;SET UP FOR NEXT MASK WORD
3261 ;IT COULD BE THIS ONE
3262 014754 022767 000007 164252 CMP #7,$TMP15 ;IS THE CHARACTER LENGTH 7 BITS?
3263 014762 001410 BEQ 1$ ;BRANCH IF IT IS
3264 014764 062705 000002 ADD #2,R5 ;SET UP FOR NEXT MASK WORD
3265 ;IT COULD BE THIS ONE
3266 014770 022767 000006 164236 CMP #6,$TMP15 ;IS THE CHARACTER LENGTH 6 BITS?
3267 014776 001402 BEQ 1$ ;BRANCH IF IT IS
3268 015000 062705 000002 ADD #2,R5 ;SET UP FOR NEXT MASK WORD
3269 ;IT MUST BE THIS ONE!!!!
3270 015004 016505 014720 1$: MOV CHARL(R5),R5 ;PICK UP THE MASK WORD
3271 015010 005105 COM R5 ;FORM THE BITS THAT ARE TO BE MASKED
3272 015012 140567 164214 BICB R5,$TMP14 ;MASK THE LOW BYTE
3273 015016 000207 2$: RTS PC ;RETURN TO MAINLINE CODE
3274
3275 ;ROUTINE TO SERVICE BUS ERROR TRAPS
3276
3277 015020 112767 000060 000632 BUSERR: MOVB #60,EM4+46 ;SET UP ERROR MESSAGE
3278 015026 112767 000060 000625 MOVB #60,EM4+47
3279 015034 112767 000064 000620 MOVB #64,EM4+50
3280 015042 000412 BR TRPCOM ;GO SET UP AND REPORT BUS ERROR
3281
3282 ;ROUTINE TO SERVICE RSVD INSTRUCTION TRAPS
3283
3284 015044 112767 000060 000606 RSVERR: MOVB #60,EM4+46 ;SET UP ERROR MESSAGE
3285 015052 112767 000061 000601 MOVB #61,EM4+47
3286 015060 112767 000060 000574 MOVB #60,EM4+50
3287 015066 000400 BR TRPCOM ;GO SET UP AND REPORT RSVD INSTR. ERROR
3288
3289 ;ROUTINE TO SET UP AND RT BUS ERROR AND RSVD INSTR ERRORS
3290
3291 015070 010667 164102 TRPCOM: MOV SP,$REG6 ;SAVE THE TRAP SP
3292 015074 116700 164002 MOVB $STNM,R0 ;PUT TEST NO. IN R0
3293 015100 010067 164056 MOV R0,$REG0 ;SAVE TEST #
3294 015104 016667 000002 164070 MOV 2(SP),$TMP0 ;SAVE THE ERROR PSW
3295 015112 012767 015126 164124 MOV #1,$$ESCAPE ;GO TO 1$ AFTER ERROR PRINT
3296 015120 011667 164054 MOV (SP),$REG7 ;SAVE THE ERROR PC
3297 015124 104004 ERROR+4 ;REPORTED TRAP ERROR
3298 015126 000137 001772 1$: JMP 3$RESTRT ;ATTEMPT TO RESTART THE PROGRAM
3299 ;AND TRY AGAIN
3300
3301
3302 ;*****
3303 ;ERROR MESSAGE INFORMATION
3304 ;*****
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015132 046104 030461 051040
015140 043505 051511 042524
015146 020122 042522 042506
015154 042522 041516 020105
015162 040503 051525 042105
015170 052040 046511 047505
015176 052125 000
015201 040 050050 024503
015206 020040 020040 050050
015214 024523 020040 020040
015222 051450 024520 020040
015230 020040 042524 052123
015236 020040 042040 053105
015244 042101 020122 051040
015252 043505 042101 000122

015260 001116 001202 001176
015266 001162 001164 001166
015274 000000

: INFORMATION FOR ERROR MESSAGE 1

EM1: .ASCIZ 'DL11 REGISTER REFERENCE CAUSED TIMEOUT'

DH1: .ASCIZ ' (PC) (PS) (SP) TEST DEVADR REGADR'

.EVEN
DT1: .WORD \$ERRPC,\$TMPD,\$REG6,\$REG0,\$REG1,\$REG2,0

: INFORMATION FOR ERROR MESSAGE 2

EM2: .ASCIZ 'DL11 REGISTER ERROR'

DH2: .ASCIZ ' (PC) (PS) (SP) TEST DEVADR REGADR WAS S B'

.EVEN
DT2: .WORD \$ERRPC,\$TMPD,\$REG6,\$REG0,\$REG1,\$REG2,\$REG3,\$REG4,0

: INFORMATION FOR MESSAGE 3

EM3: .ASCIZ 'DL11 DATA COMPARE ERROR'

DH3: .ASCIZ ' (PC) (PS) (SP) TEST WASADR SHADR WAS S B'

3362	015536	051104	020040	044123
3363	015544	040502	051104	020040
3364	015552	020040	040527	020123
3365	015560	020040	020040	027523
3366	015566	000102		
3367				
3368	015570	001116	001202	001176
3369	015576	001162	001164	001166
3370	015604	001170	001172	000000

.EVEN
DT3: .WORD \$ERRPC,\$TMPD,\$REG6,\$REG0,\$REG1,\$REG2,\$REG3,0

: INFORMATION FOR MESSAGE 4

3374	015612	047125	054105	042520
3375	015620	052103	042105	052040
3376	015626	040522	020120	047524
3377	015634	053040	041505	047524
3378	015642	020122	052101	046040
3379	015650	041517	052101	047511
3380	015656	020116	020040	000040
3381	015664	024040	041520	020051
3382	015672	020040	024040	051520
3383	015700	020051	020040	024040
3384	015706	050123	020051	020040
3385	015714	052040	051505	000124

EM4: .ASCIZ 'UNEXPECTED TRAP TO VECTOR AT LOCATION '

DM4: .ASCIZ ' (PC) (PS) (SP) TEST'

3387	015722	001200	001202	001176
3388	015730	001162	000000	

.EVEN
DT4: .WORD \$REG7,\$TMPD,\$REG6,\$REG0,0

: ERROR INFORMATION FOR ERROR MESSAGE 5

3392	015734	046104	030461	051440
3393	015742	043117	020124	051105
3394	015750	047522	020122	050050
3395	015756	051101	052111	026131
3396	015764	051106	046501	047111
3397	015772	026107	047440	020122
3398	016000	053117	051105	052522
3399	016006	024516	000	
3400	016011	040	050050	024503
3401	016016	020040	020040	050050
3402	016024	024523	020040	020040
3403	016032	051450	024520	020040
3404	016040	020040	042524	052123
3405	016046	020040	042040	053105
3406	016054	042101	020122	051040
3407	016062	043505	042101	020122
3408	016070	020040	051050	043505
3409	016076	000051		

EM5: .ASCIZ 'DL11 SOFT ERROR (PARITY, FRAMING, OR OVERRUN)'

DM5: .ASCIZ ' (PC) (PS) (SP) TEST DEVADR REGADR (REG)'

3411	016100	001116	001202	001176
3412	016106	001162	001164	001166
3413	016114	001170	000000	

.EVEN
DT5: .WORD \$ERRPC,\$TMPD,\$REG6,\$REG0,\$REG1,\$REG2,\$REG3,0

: INFORMATION FOR ERROR MESSAGE 6

3417	016120	024040	041520	020051
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DM6: .ASCIZ ' (PC) (PS) (SP) REGADR'

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 DZDLCR.P11 POWER DOWN AND UP ROUTINES

3418	016126	020040	024040	051520	
3419	016134	020051	020040	024040	
3420	016142	050123	020051	020040	
3421	016150	042522	040507	051104	
3422	016156	000			
3423		016160			
3424	016160	001116	001204	001176	.EVEN DT6: .WORD SERRPC, STMP1, \$REG6, \$REG2, 0
3425	016166	001166	000000		
3426					
3427					
3428					; INFORMATION FOR ERROR MESSAGE 7
3429	016172	024040	041520	020051	DH7: .ASCIZ ' (PC) DEVADR REGADR (REG)'
3430	016200	020040	042504	040526	
3431	016206	051104	020040	042522	
3432	016214	040507	051104	020040	
3433	016222	024040	042522	024507	
3434	016230	000			
3435		016232			.EVEN
3436	016232	001116	001164	001166	DT7: .WORD SERRPC, \$REG1, \$REG2, \$REG3, 0
3437	016240	001170	000000		
3438					
3439					
3440					; INFORMATION FOR ERROR MESSAGE 10
3441	016244	024040	041520	020051	DH10: .ASCIZ ' (PC) DEVADR REGADR (REG) S/B'
3442	016252	020040	042504	040526	
3443	016260	051104	020040	042522	
3444	016266	040507	051104	020040	
3445	016274	024040	042522	024507	
3446	016302	020040	020040	027523	
3447	016310	000102			
3448					.EVEN
3449	016312	001116	001164	001166	DT10: .WORD SERRPC, \$REG1, \$REG2, \$REG3, \$REG4, 0
3450	016320	001170	001172	000000	
3451					; MISCELLANEOUS MESSAGES
3452					
3453	016326	052516	046114	042055	XMSG1: .ASCIZ 'NULL-DEL-NULL SEQUENCE TIMEOUT AT FOLLOWING PC'
3454	016334	046105	047055	046125	
3455	016342	020114	042523	052521	
3456	016350	047105	042503	052040	
3457	016356	046511	047505	052125	
3458	016364	040440	020124	047506	
3459	016372	046114	053517	047111	
3460	016400	020107	041520	000	
3461	016405	102	047111	051101	XMSG2: .ASCIZ 'BINARY UP COUNT SEQUENCE TIMEOUT AT FOLLOWING PC'
3462	016412	020131	050125	041440	
3463	016420	052517	052116	051440	
3464	016426	050505	042525	041516	
3465	016434	020105	044524	042515	
3466	016442	052517	020124	052101	
3467	016450	043040	046117	047514	
3468	016456	044527	043516	050040	
3469	016464	000103			
3470	016466	044502	040516	054522	XMSG3: .ASCIZ 'BINARY DOWN COUNT SEQUENCE TIMEOUT AT FOLLOWING PC'
3471	016474	042040	053517	020116	
3472	016502	047503	047125	020124	
3473	016510	042523	052521	047105	

3474	016516	042503	052040	046511	
3475	016524	047505	052125	040440	
3476	016532	020124	047506	046114	
3477	016540	053517	047111	020107	
3478	016546	041520	000		
3479	016551	127	051117	052123	XMSG4: .ASCIZ 'WORST CASE PATTERN SEQUENCE TIMEOUT AT FOLLOWING PC'
3480	016556	041440	051501	020105	
3481	016564	040520	052124	051105	
3482	016572	020116	042523	052521	
3483	016607	047105	042503	052040	
3484	016606	046511	047505	052125	
3485	016614	040440	020124	047506	
3486	016622	046114	053517	047111	
3487	016630	020107	041520	000	
3488					
3489	016635	015	046412	044501	STMES: .ASCIZ <15><12>'MAINDEC-11-DZDLC-A'<15><12>
3490	016642	042116	041505	030455	
3491	016650	026461	055104	046104	
3492	016656	026503	006501	000012	
3493					
3494	016664	005015	047531	020125	PROGEM: .ASCIZ <15><12>'YOU HAVE SELECTED PROGRAM NO. 2'<15><12>
3495	016672	040510	042526	051440	
3496	016700	046105	041505	042524	
3497	016706	020104	051120	043517	
3498	016714	040522	020115	047516	
3499	016722	020056	006462	000012	
3500	016730	005015	047531	020125	PROG3M: .ASCIZ <15><12>'YOU HAVE SELECTED PROGRAM NO. 3'<15><12>
3501	016736	040510	042526	051440	
3502	016744	046105	041505	042524	
3503	016752	020104	051120	043517	
3504	016760	040522	020115	047516	
3505	016766	020056	006463	000012	
3506	016774	005015	047531	020125	PROG4M: .ASCIZ <15><12>'YOU HAVE SELECTED PROGRAM NO. 4'<15><12>
3507	017002	040510	042526	051440	
3508	017010	046105	041505	042524	
3509	017015	020104	051120	043517	
3510	017024	040522	020115	047516	
3511	017032	020056	006464	000012	
3512	017040	005015	047531	020125	PROG5M: .ASCIZ <15><12>'YOU HAVE SELECTED PROGRAM NO. 5'<15><12>
3513	017046	040510	042526	051440	
3514	017054	046105	041505	042524	
3515	017062	020104	051120	043517	
3516	017070	040522	020115	047516	
3517	017076	020056	006465	000012	
3518	017104	005015	051124	047101	XDB: .ASCIZ <15><12>'TRANSMITTER DONE BIT NEVER SET PC= '
3519	017112	046523	052111	042524	
3520	017120	020122	047504	042516	
3521	017126	041040	052111	047040	
3522	017134	053105	051105	051440	
3523	017142	052105	020040	041520	
3524	017150	020075	000		
3525	017153	015	051012	041505	RDB: .ASCIZ <15><12>'RECEIVER DONE BIT NEVER SET PC= '
3526	017160	044505	042526	020122	
3527	017166	047504	042516	041040	
3528	017174	052111	047040	053105	
3529	017202	051105	051440	052105	

3530	017210	020040	041520	020075
3531	017216	000		
3532				
3533				
3534	017217	015	053412	040510
3535	017224	020124	051511	052040
3536	017232	042510	041440	040510
3537	017240	040522	052103	051105
3538	017246	046040	047105	052107
3539	017254	020110	032450	033054
3540	017262	033454	047440	020122
3541	017270	020070	044502	051524
3542	017276	037451	000	
3543	017301	015	042012	020117
3544	017305	047531	020125	044527
3545	017314	044123	052040	020117
3546	017322	042524	052123	047440
3547	017330	044124	051105	052040
3548	017336	040510	020116	044124
3549	017344	105		
3550	017345	015	042012	043105
3551	017352	052501	052114	042040
3552	017360	053105	041511	020105
3553	017366	030450	030057	036440
3554	017374	054440	051505	047057
3555	017402	024517	000077	
3556	017406	005015	044127	052101
3557	017414	044440	020123	044124
3558	017422	020105	051461	020124
3559	017430	042522	042503	053111
3560	017436	051105	051440	040524
3561	017444	052524	020123	042522
3562	017452	044507	052123	051105
3563	017460	040440	042104	042522
3564	017466	051523	020077	000040
3565	017474	005015	044127	052101
3566	017502	044440	020123	044124
3567	017510	020105	051461	020124
3568	017516	042522	042503	053111
3569	017524	051105	020123	042526
3570	017532	052103	051117	040440
3571	017540	042104	042522	051523
3572	017546	020077	000040	
3573	017552	005015	047504	054440
3574	017560	052517	053440	047101
3575	017566	020124	047524	052040
3576	017574	051505	020124	052515
3577	017602	052114	050111	042514
3578	017610	042040	053105	041511
3579	017616	051505	030440	030057
3580	017624	054475	051505	047057
3581	017632	037517	020040	000
3582	017637	015	053412	040510
3583	017644	020124	051511	052040
3584	017652	042510	051440	040524
3585	017660	052524	020123	042522

:MESSAGES SEEKING USER RESPONSE

LENGTH: .ASCIZ <15><12>'WHAT IS THE CHARACTER LENGTH (5,6,7 OR 9 BITS)''

DEFAULT: .ASCII <15><12>'DO YOU WISH TO TEST OTHER THAN THE'

.ASCIZ <15><12>'DEFAULT DEVICE (1/0 = YES/NO)''

MFIRSTD: .ASCIZ <15><12>'WHAT IS THE 1ST RECEIVER STATUS REGISTER ADDRESS? '

MVECT: .ASCIZ <15><12>'WHAT IS THE 1ST RECEIVER'S VECTOR ADDRESS? '

MULDEV: .ASCIZ <15><12>'DO YOU WANT TO TEST MULTIPLE DEVICES 1/0=YES/NO? '

MLASTD: .ASCIZ <15><12>'WHAT IS THE STATUS REGISTER ADDRESS OF THE LAST RECEIVER? '

3586	017666	044507	052123	051105	
3587	017674	040440	042104	042522	
3588	017702	051523	047440	020106	
3589	017710	044124	020105	040514	
3590	017716	052123	051040	041505	
3591	017724	044505	042526	037522	
3592	017732	020040	000		
3593	017735	015	051412	046517	MRANGE: .ASCIZ <15><12>'SOMETHING WRONG-ANSWER THE LAST QUESTION AGAIN! '
3594	017742	052105	044510	043516	
3595	017750	053440	047522	043516	
3596	017756	040455	051516	042527	
3597	017764	020122	044124	020105	
3598	017772	040514	052123	050440	
3599	020000	042525	052123	047511	
3600	020006	020116	043501	044501	
3601	020014	020516	020040	000	
3602	020021	015	053412	040510	PLEVEL: .ASCIZ <15><12>'WHAT IS YOUR INTERRUPT PRIORITY LEVEL? '
3603	020026	020124	051511	054440	
3604	020034	052517	020122	047111	
3605	020042	042524	051122	050125	
3606	020050	020124	051120	047511	
3607	020056	044522	054524	046040	
3608	020064	053105	046105	020077	
3609	020072	000040			
3610	020074	005015	051120	043517	FOULUP: .ASCII <15><12>'PROGRAM DEVICE ACTIVE LOCATION SHOWS NO DEVICE ACTIVE'
3611	020102	040522	020115	047304	
3612	020110	044526	042503	040440	
3613	020116	052103	053111	020105	
3614	020124	047514	040503	044524	
3615	020132	047117	051440	047510	
3616	020140	051527	047040	020117	
3617	020146	042504	044526	042503	
3618	020154	040440	052103	053111	
3619	020162	105			
3620	020163	015	051412	052105	.ASCII <15><12>'SET SWITCH 0 TO A ONE (1) AND'
3621	020170	051440	044527	041524	
3622	020176	020110	020060	047524	
3623	020204	040440	047440	042516	
3624	020212	024040	024461	040440	
3625	020220	042116			
3626	020222	005015	044510	020124	.ASCIZ <15><12>'HIT CONTINUE TO GO BACK TO DEVICE SECTION AGAIN'
3627	020230	047503	052116	047111	
3628	020236	042525	052040	020117	
3629	020244	047507	041040	041501	
3630	020252	020113	047524	042040	
3631	020260	053105	041511	020105	
3632	020266	042523	042514	052103	
3633	020274	047511	020116	043501	
3634	020302	044501	000116		
3635	020306	005015	044127	052101	LINTAD: .ASCIZ <15><12>'WHAT IS THE TRANSMITTER DATA BUFFER ADDRESS? '
3636	020314	044440	020123	044124	
3637	020322	020105	051124	047101	
3638	020330	046523	052111	042524	
3639	020336	020122	040504	040524	
3640	020344	041040	043125	042506	
3641	020352	020122	042101	051104	

3642	020360	051505	037523	020040	
3643	020366	000			
3644	020367	015	053412	040510	SELCAR: .ASCIZ <15><12>'WHAT IS THE CHARACTER TO BE TRANSMITTED (OCTAL ASCII E.G. A=101
3645	020374	020124	051511	052040	
3646	020402	042510	041440	040510	
3647	020410	040522	052103	051105	
3648	020416	052040	020117	042502	
3649	020424	052040	040522	051516	
3650	020432	044515	052124	042105	
3651	020440	024040	041517	040524	
3652	020446	020114	051501	044503	
3653	020454	020111	027105	027107	
3654	020462	040440	030475	030460	
3655	020470	037451	020040	000	
3656	020475	015	053412	040510	SELDLY: .ASCIZ <15><12>'WHAT IS THE DESIRED MSEC. DELAY (OCTAL E.G. 10=8(10))? '
3657	020502	020124	051511	052040	
3658	020510	042510	042040	051505	
3659	020516	051111	042105	046440	
3660	020524	042523	027103	042040	
3661	020532	046105	054501	024040	
3662	020540	041517	040524	020114	
3663	020546	027105	027107	030440	
3664	020554	036460	024070	030061	
3665	020562	024451	020077	000040	
3666	020570	005015	044127	052101	LINRAD: .ASCIZ <15><12>'WHAT IS THE RECEIVER DATA BUFFER ADDRESS? '
3667	020576	044440	020123	044124	
3668	020604	020105	042522	042503	
3669	020612	053111	051105	042040	
3670	020620	052101	020101	052502	
3671	020626	043106	051105	040440	
3672	020634	042104	042522	051523	
3673	020642	020077	000040		
3674	020646	005015	051511	040440	RSTALL: .ASCIZ <15><12>'IS A RANDOM WAIT TIME (MSEC.) DESIRED 1/0=YES/NO? '
3675	020654	051040	047101	047504	
3676	020662	020115	040527	052111	
3677	020670	052040	046511	020105	
3678	020676	046450	042523	027103	
3679	020704	020051	042504	044523	
3680	020712	042522	020104	030440	
3681	020720	030057	054475	051505	
3682	020726	047057	037517	020040	
3683	020734	000			
3684	020735	015	054412	052517	FAILSA: .ASCII <15><12>'YOU HAVE SWRB SET INDICATING LOOP ON TEST'
3685	020742	044040	053101	020105	
3686	020750	053523	034122	051440	
3687	020756	052105	044440	042116	
3688	020764	041511	052101	047111	
3689	020772	020107	047514	050117	
3690	021000	047440	020116	042524	
3691	021006	052123			
3692	021010	005015	040510	042526	.ASCII <15><12>'HAVE YOU MODIFIED THE PROPER LOCATIONS FOR THE'
3693	021016	054440	052517	046440	
3694	021024	042117	043111	042511	
3695	021032	020104	044124	020105	
3696	021040	051120	050117	051105	
3697	021046	046040	041517	052101	

3698	021054	047511	051516	043040	
3699	021062	051117	052040	042510	
3700	021070	005015	042504	044526	.ASCII <15><12>'DEVICE THAT YOU WANT TO TEST?'
3701	021076	042503	052040	040510	
3702	021104	020124	047531	020125	
3703	021112	040527	052116	052040	
3704	021120	020117	042524	052123	
3705	021126	077			
3706	021127	015	044412	020106	.ASCII <15><12>'IF SO - PRESS THE CONTINUE SWITCH'
3707	021134	047523	026440	050040	
3708	021142	042522	051523	052040	
3709	021150	042510	041440	047117	
3710	021156	044524	052516	020105	
3711	021164	053523	052111	044103	
3712	021172	005015	043111	047040	.ASCII <15><12>'IF NOT - MODIFY THE PROPER LOCATIONS, THEN'
3713	021200	052117	026440	046440	
3714	021206	042117	043111	020131	
3715	021214	044124	020105	051120	
3716	021222	050117	051105	046040	
3717	021230	041517	052101	047511	
3718	021236	051516	020054	044124	
3719	021244	047105			
3720	021246	005015	042522	052123	.ASCIZ <15><12>'RESTART THE PROGRAM AT ADDRESS 200'
3721	021254	051101	020124	044124	
3722	021262	020105	051120	043517	
3723	021270	040522	020115	052101	
3724	021276	040440	042104	042522	
3725	021304	051523	031040	030060	
3726	021312	000			
3727					
3728	021313	040	020075	041520	PCMSG: .ASCII : = PC'
3729	021320	000040			.ASCIZ : ;
3730					
3731					.EVEN
3732					;512. WORDS RESERVED FOR TWO 256. BYTE INPUT/OUTPUT DATA BUFFERS
3733					
3734	021322	000400			DLBUFO: .BLKB 256. ;RSVD FOR OUTPUT BUFFER
3735					;THIS IS THE DATA BEING SENT OUT
3736					;BY THE TRANSMITTER
3737	021722	000400			DLBUFI: .BLKB 256. ;RSVD FOR INPUT BUFFER
3738					;THIS IS THE DATA THAT WAS PICKED
3739					;UP BY THE RECEIVER (I.E. DATA
3740					;SENT BY THE TRANSMITTER - HOPEFULLY)
3741	022322	000000			BUFEND: 0 ;TAG MARKS END OF BUFFERS
3742					
3743		000001			.END

SGETH2	010416	2249#																		
SGTSWR=	*****	2998																		
SHO	= 000001	427	429																	
SHOCT	012452	2706*	2717#																	
SICNT	001104	590#	2311*	2312	2314*	2324														
SILLUP	013276	2899	2914	2933#																
SINTAG	001135	604#																		
SITEMB	001114	594#	2350*	2367	2379															
SLF	001254	647#	2367#	2548	2658	2718	2789	2850												
SLPADR	001106	591#	824*	2302*	2317*	2322	2324													
SLPERR	001110	592#	825*	2302	2318*	2324	2361													
SMAIL =	*****	847	2317	2356	2742															
SMNEW	012303	2662#																		
SMSWR	012272	2660#																		
SMXCNT	010730	2315	2324*																	
SNUL	001154	612#	2760	2789																
SNWTST=	000001	1137#	1152#	1167#	1182#	1197#	1207#	1217#	1234#	1263#	1280#	1332#	1363#	1399#						
		1434#	1453#	1489#	1510#	1523#	1580#	1637#	1694#											
SOCNT	011444	2448*	2477*	2490#																
SOMODE	011446	2443*	2447*	2452	2455*	2466*	2492#													
SOVER	010714	2279	2295	2303	2313	2321#														
SPASS	001100	587#	2237*	2238*	2246	2259	2309	2325												
SPOWER	013304	2929	2936#																	
SPWRAD	013272	2931#																		
SPWRDN	013132	819	2898#	2926																
SPWRMG	013266	2929#																		
SPWRJP	013204	2908	2914#																	
SQUES	001252	645#	1007	1010	1013	1129	1132	1830	1915	2024	2026	2133	2135	2367						
		2641	2658	2715	2718	2789	2949	2850												
SROCHR	011674	2578#	2889																	
SRODEC	012674	2804#	2892																	
SROLIN	012014	2606#	2890																	
SROOCT	012314	2679#	2891																	
SROSZ =	030010	2599#																		
SREGAD	001160	616#																		
SREG0	011162	618#	3088*	3098*	3293*	3324	3346	3368	3387	3411										
SREG1	011164	619#	3058*	3060*	3089*	3099*	3324	3346	3368	3411	3436	3449								
SREG2	011166	620#	3056*	3058	3090*	3103*	3224	3346	3368	3411	3424	3436	3449							
SREG3	001170	621#	3062*	3091*	3346	3368	3411	3436	3449											
SREG4	001172	622#	3071*	3092*	3346	3368	3449													
SREG5	001174	623#																		
SREG6	001176	624#	1302*	2947*	2965*	2971*	3085*	3085*	3101*	3102*	3202*	3291*	3324	3346						
		3368	3387	3411	3424															
SREG7	001200	625#	1361*	3296*	3387															
SRTNAD	010440	2258#																		
SRAA =	*****	2893																		
SSAVRE =	*****	2893																		
SSAVRE	013302	2907*	2915	2916*	2917*	2935#														
SSCOPE	010462	813	2277#																	
SSE*JP=	000017	803#	812	813	817	817	819	821	822	824	2235	2278	2341	2359						
		2366	2567	2664																
SST*F =	177777	803#																		
SSVLAC	010666	2287	2316#																	
SSWR =	167400	410#	427	435	436	437	438	439	440	441	442	642	643	644						
		821	822	824	825	1111	1156	1171	1186	1201	1211	1221	1230	1231						
		1284	1336	1367	1403	1438	1457	1493	1514	1527	1534	1641	1643	1644						

.SWRHI	412#	431
.SWRLO	412#	443#
.SCHTC	412#	447
.SCMTA	411#	579
.SEOP	412#	2163
.SEARO	411#	2326
.SEART	413#	2368
.SPOWE	413#	2894
.SRDDE	414#	2790
.SRDOC	414#	2665
.SREAD	414#	2562
.SSCOP	413#	2263
.STRAP	413#	2851
.STYFD	413#	2494
.STYFE	413#	2719
.STYFC	413#	2416

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