

PDP11

MOS/CORE 0-123K EXERCISER
CZKMAEO

AH-8851E-MC

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DEC 1978

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MADE IN USA

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IDENTIFICATION

PRODUCT CODE: AC-8850E-MC
PRODUCT NAME: CZKMAE0 MOS/CORE 0-124K EXER
DATE CREATED: AUG, 1978
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103		
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105 [1.0] ABSTRACT

106
107 THIS DIAGNOSTIC WILL TEST 0 - 124K OF MOS OR CORE MEMORY
108 ON ANY PDP-11 FAMILY COMPUTER. SOME TESTS ARE WORST CASE
109 FOR MOS AND SOME FOR CORE, BUT ALL TESTS ARE ALWAYS RUN.
110 THE TESTS OCCUPIES LESS THAN 2K OF MEMORY SO IT CAN BE
111 USED TO TEST A SYSTEM WITH ONLY 4K OF MEMORY. IF ONLY 4K
112 EXISTS, HOWEVER, THE ABSOLUTE LOADER IS NOT SAVED.

113
114 THIS PROGRAM CAN BE RUN UNDER XXDP, APT AND ACT MONITORS.
115 ON PROCESSORS WITH NO HARDWARE SWITCH REGISTER, SOFTWARE
116 SWITCH REGISTER = LOCATION 176.

117
118 [1.1] GETTING STARTED

119
120 IF NO HARDWARE SWITCH REGISTER SET LOCATION 176 TO OBTAIN SWITCH
121 OPTIONS.

122
123 TO START:
124 -----

- 125
126 A. SET SWITCH REGISTER = 00000
127 B. START AT 200.
128 C. THE MEMORY LIMITS WILL BE PRINTED.
129 D. SEE SECTION 4.4 FOR REST OF PRINTOUTS EXPECTED.
130 E. 'END PASS #01' WILL BE TYPED LAST, AND THE TEST WILL
131 RESTART.
132 F. TO HALT THE TEST, TYPE CONTROL-C, THIS WILL INSURE THE
133 PROGRAM IS RELOCATED BACK TO LOWER MEMORY.
134 BE PATIENT, THE CONTROL-C IS ONLY RECOGNIZED AT THE END
135 OF THE CURRENT SUBTEST.
136 G. IF AN UNEXPECTED HALT OCCURS SEE SECTION 6.0. IF AN
137 ERROR # IS TYPED SEE SECTION 6.2.

138
139 !CAUTION! BEFORE 'DIGGING' INTO THE LISTING READ
140 SECTION 9.

141
142 SWITCH SETTING SUMMARY (SEE SECTION 4.1 FOR DETAILS)
143 -----

144
145 BIT15(100000) HALT ON ERROR
146 BIT14(040000) LOOP IN SUBTEST DEFINED BY BITS <3:0>
147 BIT13(020000) INHIBIT ERROR PRINTOUTS
148 BIT12(010000) ENABLE TESTING ABOVE 28K (MEMORY MANAGEMENT)
149 BIT11(004000) ENABLE PARITY TESTING
150 BIT10(002000) HALT AFTER EACH SUBTEST
151 BIT09(001000) INHIBIT PROGRAM RELOCATION
152 BIT08(000400) TYPE FIRST FAILING BIT ERROR PER 4K.
153 BIT07(000200) ENABLE LONG GALLOPING TEST
154 BIT06(000100) INHIBIT MEMORY SIZING
155 BIT05(000040) INHIBIT 'END PASS #XX' PRINTOUTS
156 BIT04(000020) INHIBIT PRINTOUTS
157 BIT03-BIT00 BEGINNING TEST NUMBER.
158
159
160

161 [2.0] REQUIREMENTS

162
163 [2.1] EQUIPMENT

164
165 STANDARD 11 FAMILY COMPUTER WITH A CONSOLE OUTPUT DEVICE
166 AND FROM 4K TO 124K OF MEMORY. PROGRAM WILL ALSO RUN ON THE
167 TIM PROCESSOR AND ON 30K LSI SYSTEMS.
168

169
170
171 [2.2] STORAGE

172
173 PROGRAM STORAGE - 0000 - 7744. PROGRAM EXPANDS FOR ERROR
174 HISTORY AND TO SAVE ABSOLUTE LOADER OR XXDP CHAIN MONITOR.
175 (SEE SECTION 9. FOR DETAILS)
176

177
178
179 [3.0] LOADING PROCEDURE

180
181 USE STANDARD PROCEDURE FOR PDP-11 ABSOLUTE BINARY FORMATTED TAPES.
182

183
184
185 [4.0] STARTING PROCEDURE

186
187 [4.1] SWITCH SETTINGS

188
189 SOFTWARE SWITCH REGISTER = LOCATION 176

190
191 BIT15(100000) HALT ON ERROR

192
193 BIT14(040000) LOOP ON TEST DEFINED BY SWITCH REGISTER BITS <3:0>

194 BIT13(020000) INHIBIT ERROR PRINTOUTS

195 BIT12(010000) ENABLE MEMORY MANAGEMENT (TESTING ABOVE 28K)

196
197 BIT11(004000) ENABLE PARITY MODULES.
198 !'PARITY' WILL BE TYPED

199 BIT10(002000) HALT AFTER EACH SUBTEST

200 !PRESS CONTINUE TO DO NEXT SUBTEST

201 BIT09(001000) INHIBIT PROGRAM RELOCATION

202 !IF SET LOCATIONS 430-7776 WILL NOT BE
203 !TESTED.

204
205 BIT08(000400) TYPE FIRST FAILING BIT IN EACH 4K BANK ONLY.

206 !THE TOTAL ERROR COUNT (UP TO 377) WILL
207 !BE SAVED IN THE ERROR HISTORY.

208 BIT07(000200) ENABLE LONG GALLOPING TEST.

209 !'GLP' WILL BE TYPED.

210 !CAUTION! INCREASES TEST TIME BY FACTOR OF 25.

211 BIT06(000100) INHIBIT MEMORY SIZING.

212 !THE MEMORY LIMITS MUST BE SETUP IN THE FOLLOWING LOCATIONS:

213 (VALUES TO TEST 0-8K ARE SHOWN)

214 (LOWTWO=LOCATION 324)

215
216 LOWTWO: 0

;STORE BITS 17:16 OF LOW TEST ADDRESS

```
217          LOWADD: 0          ;STORE REST OF LOW TEST ADDRESS
218                                     ;DO NOT ATTEMPT TO SET THE LOWER LIMIT
219                                     ;AT OR ABOVE 160000 ON A 30K LSI SYSTEM.
220                                     ;THE PROGRAM WILL ASSUME MEMORY MANAGEMENT
221                                     ;MUST BE USED.
222          HIGHTWO: 0          ;STORE BITS 17:16 OF HIGH TEST ADDRESS
223          HIGHADD: 37776      ;STORE REST OF HIGH TEST ADDRESS
224
225          BIT05(000040)      INHIBIT 'END PASS #XX' PRINTOUTS
226
227          BIT04(000020)      A. INHIBIT ERROR HISTORY PRINTOUTS. THE
228                               ERROR HISTORY CAN STILL BE OBTAINED
229                               BY TYPING CONTROL-C.
230                               B. INHIBIT PRINTOUTS 'PARITY','GLP','TST13 BNK XX'.
231
232          BIT03-BIT00        NUMBER OF TEST (0-13) TO RUN FIRST.
233                               !NORMALLY USED WITH BIT14 (LOOP ON TEST)
234
235
236
237 [4.2] CONTROL-C OPTION
238
239          CONTROL C [^C]      AFTER COMPLETION OF THE CURRENT TEST.
240                               THE ERROR HISTORY (SEE SEC. 6.3) WILL BE
241                               TYPED. THE PROGRAM WILL HALT IN LOWER MEMORY.
242                               PRESSING CONTINUE WILL RESTART THE DIAGNOSTIC.
243
244 [4.3] STARTING ADDRESS= 200
245          RESTART ADDRESS = 250 OR 200
246
247          RESTART AT 200 CLEARS PASS COUNT ($PASS) AND PRINTS 'CZKMAE' TITLE.
248
249
250
251
252
253 [4.4] PROGRAM AND/OR OPERATOR ACTION
254
255          1) LOAD PROGRAM INTO MEMORY USING ABSOLUTE LOADER.
256          2) SET OPTIONS (SEE SEC. 4.1)
257          3) START THE PROGRAM AT 200
258          4) THE FOLLOWING IS AN EXAMPLE WITH EXPLANATIONS
259              OF THE PRINTOUTS EXPECTED.
260
261          'XXXXX-YYYYY'      ;ADDRESSES OF TEST BOUNDARIES.
262
263          'PARITY'           ;IF PARITY OPTION SELECTED
264
265          'GLP'              ;IF LONG GALLOPING OPTION SELECTED.
266                               ;PRINTED AS TST11 IS ENTERED.
267
268          'TST13 BNK 00'      ;ENTERING BANK 00 IN TEST 13.
269          'TST13 BNK 01'      ;AND BANK 1...
270          ETC...             ;UNTIL ALL BANKS (UP TO 7) HAVE BEEN TESTED.
271          'RELOC'            ;THE DIAGNOSTIC RELOCATES TO HIGHEST
272                               ;LOCATIONS UNDER TEST AND RUNS TST0-TST13 AGAIN.
```


273 'TST13 BNK 00' ;TESTING BANK 00 IN TEST 13 (RELOCATED STATE.)
 274 ;NOTE-ONLY BANK 00 IS TESTED IN THE RELOCATED STATE.
 275
 276 'END PASS #XX' ;WHERE 'XX' IS THE PASS NO.
 277
 278
 279 ADDITIONAL PRINTOUTS
 280 'NO PAR' ;PRINTED IF PARITY SELECTED BUT NOT AVAILABLE.
 281
 282 'NO MNG' ;PRINTED IF SWR BIT 12 IS SET AND NO MEMORY
 283 ;MANAGEMENT AVAILABLE.
 284
 285
 286

4.5 LONG GALLOP OPTION

288
 289 NORMAL WORST CASE SR SETTING = 0000. FOR LONG GALLOP
 290 SR = 200. LONG GALLOP OPTION SHOULD ONLY BE USED IF AN
 291 MOS MEMORY PROBLEM IS SUSPECTED AND NO OTHER SUBTESTS
 292 WILL FAIL. THE TEST TIME IS INCREASED 25 TIMES.
 293

[5.0] PROGRAM HALTS (NORMAL+ ERROR)

294
 295
 296
 297
 298 THIS IS A LIST OF EXPECTED HALTS. IF THE TEST HALTS
 299 IN A LOCATION NOT IN THIS LIST AND IT IS LESS THAN 776, IT
 300 MAY BE DUE TO A DEVICE INTERRUPTING.

301 NOTE THE HALT AT END OF SUBTEST AND HALT ON ERROR HALT LOCATIONS
 302 MAY BE RELOCATED. THE ACTUAL LOCATIONS THEY ARE IN CAN BE FOUND
 303 BY SUBTRACTING 500 FROM THE HALT PC AND ADDING THIS DIFFERENCE TO THE
 304 CONTENTS OF SAVR6 [LOC. 350].
 305

PC	REASON	RECOVERY
--	-----	-----
112	TRAP TO LOC. 4	EXAMINE R6, IT CONTAINS THE POINTER TO THE PC WHERE THE TRAP OCCURRED.
146	POWER FAIL	POWER UP WILL RECOVER IF IN CORE MEMORY.
1672	HALT AT END OF TEST SWITCH SET.	PRESS CONTINUE TO GO TO NEXT SUBTEST.
6144	HALT ON ERROR SWITCH SET.	PRESS CONTINUE.
6230	CONTROL-C TYPED OR FATAL ERROR OCCURRED	PRESS CONTINUE TO RE- START TEST.

[6.0] ERRORS

[6.1] ERROR MESSAGE FORMAT

THE ERROR PRINTOUT CONSISTS OF 6 OCTAL WORDS IN THE FOLLOWING
FORMAT:

'LOCATION GOOD BAD PC ERROR PASFLG'

'ADR ERR' WILL BE PRINTED PRIOR IF AN ADDRESSING ERROR IS SUSPECTED.
'PAR ERR' WILL BE PRINTED PRIOR IF A PARITY ERROR TRAP OCCURRED
!CAUTION! IF PARITY ERROR THE GOOD DATA PRINTOUT IS THE
PARITY MODULE UNIBUS ADDRESS THAT FAILED.

WHERE:

LOCATION=	FAILING MEMORY LOCATION
GOOD =	GOOD DATA [DATA THAT WAS EXPECTED]
BAD =	BAD DATA [DATA THAT WAS FOUND]
PC =	PROGRAM COUNTER AT ERROR CALL.
ERROR =	FAILING ERROR NO. (SEE SEC 6.2 - ERROR DICTIONARY)
PASFLG =	CONTENTS OF LOCATION PASFLG. THIS MAY NOT BE RELEVANT. (SEE SEC. 6.2-ERROR DICTIONARY)

!THE TEST WILL CONTINUE AFTER THE ERROR PRINTOUT.
!'NO MNG' WILL BE TYPED IF TESTING ABOVE 28K SELECTED AND NO MEMORY
!MANAGEMENT IS FOUND.

!'NO PAR' WILL BE TYPED IF PARITY OPTION SELECTED
!AND NO PARITY MODULES WERE FOUND.

(FATAL ERRORS)

'ERROR #XXXXXX' WILL BE TYPED WHERE 'XXXXXX' IS
THE ERROR NUMBER. THE DIAGNOSTIC WILL USUALLY HALT ON THIS TYPE
OF ERROR. SEE SEC. 6.2 -ERROR DICTIONARY - FOR DESCRIPTIONS
OF THE ERROR.

(APT MODE ERRORS)

ALL ERRORS ARE TREATED AS FATAL UNDER APT. WHEN AN
ERROR OCCURS UNDER APT A '1' IS STORED IN LOCATION
\$MSGTY AND THE PROGRAM HALTS AT FATHLT.

\$FATAL CONTAINS THE ERROR NO. IN THE LOW BYTE AND
THE FAILING BANK NO. UNDER TEST IN THE HIGH BYTE.

[6.2] ERROR DICTIONARY

THIS IS A LIST OF ERROR NUMBERS PRINTED AND POSSIBLE


```
385      CAUSES FOR THE ERROR.
386      THE ROUTINE NAME WHERE THE ERROR CALL ORIGINATED IS GIVEN IN
387      BRACKETS.
388      NOTE- 'BAKPAT' REFERS TO THE BACKGROUND PATTERN WRITTEN INTO MEMORY
389      FOR VARIOUS TESTS. IF PARITY SELECTED IT HAS A VALUE = 376 ,ELSE=377
390      'SWAPPED BAKPAT' = 77000 IF PARITY SELECTED, ELSE=77400
391
392 .ENDR
393
394
395 ;ERROR # 0      ;[BUSER] BUS ERROR TRAP TO LOC. 4 OCCURRED
396                ;      THIS ERROR IS NOT PRINTED AND IS FOR 'APT' USE.
397
398 ;ERROR # 1      ;[TSTTRP] FATAL DATA ERROR
399                ;LOCATIONS 0000-430 FAILED 1'S + 0'S TEST.
400                ;R0 = GOOD DATA
401                ;R1 = ADDRESS OF FAILING LOCATION.
402
403 ;ERROR # 2      ;[CAPTSIZ] APT FATAL ERROR
404                ;APT MEMORY TABLES NOT SETUP CORRECTLY.
405                ;CHECK LOCATIONS $MAMS1 [430] TO $MADR4[446]
406                ;. FOR CORRECT MEMORY SIZE DATA.
407
408 ;ERROR # 3      ;[TSTSIZ] OPERATOR FATAL ERROR
409                ;SELECTED MEMORY SIZE GREATER THAN 28K, BUT
410                ;SR BIT12 (10000) NOT SET.
411                ;SET BIT12 AND RESTART AT 200.
412
413 ;ERROR # 4      ;[TSTSIZ] OPERATOR FATAL ERROR
414                ;LOWEST SELECTED TEST LIMIT IS HIGHER THAN
415                ;HIGHEST TEST LIMIT. SET LOCATIONS 'LOWTWO'[322]
416                ;TO 'HIGHADD' [330] CORRECTLY AND RESTART
417                ;AT 200.
418
419 ;ERROR # 5      ;[TSTO] TEST SEQUENCE ERROR
420                ;TSTO HAS BEEN ENTERED OUT OF SEQUENCE
421                ;TESTN SHOULD = 00
422                ;THE DIAGNOSTIC HAS BEEN CORRUPTED.
423                ;IF POSSIBLE SELECT ANOTHER 4K BANK
424                ;BANK 0 AND RERUN THE TEST ON THE FAILING MEMORY.
425
426 ;ERROR # 6      ;[TSTO] DUAL ADDRESSING ERROR
427                ;FOR THIS ERROR THE GOOD DATA PRINTED IS AN
428                ;ADDRESS. THIS IS THE ADDRESS SELECTED WHEN
429                ;THE SAME DATA WAS WRITTEN INTO THE FAILING
430                ;LOCATION. CHECK BANK SELECT CIRCUITRY
431
432 ;ERROR # 7      ;[TSTO] ADDRESS AND DATA ERROR
433                ;IDENTICAL TO PREVIOUS ERROR EXCEPT THE DATA
434                ;WRITTEN INTO THE FAILING LOCATION WAS IN
435                ;ERROR ALSO.
436
437 ;ERROR # 10     ;[TSTO] DATA ERROR
438                ;IF BAD DATA = 0000 COULD BE AN ADDRESSING
439                ;ERROR , ELSE COMPARE GOOD AND BAD DATA FOR FAILING BITS.
440
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441 :ERROR # 11      :[TST0] ADDRESSING ERROR
442                   :THE FAILING ADDRESS RESPONDED BUT IS NON-
443                   :EXISTENT. MAY BE A DUAL ADDRESSING PROBLEM.
444
445 :ERROR # 12      :[TST1] TEST SEQUENCE ERROR
446                   :$TEST [404] SHOULD = 01
447                   :   THE DIAGNOSTIC HAS BEEN CORRUPTED.
448
449 :ERROR # 13      :[TST1] DATA ERROR
450                   :COMPARE GOOD AND BAD PRINTED DATA, FAILING
451                   :DATA BITS MAY SHORTED OR SWAPPED.
452
453 :ERROR # 14      :[TST2] TEST SEQUENCE ERROR
454                   :$TESTN [404] SHOULD = 02
455                   :   THE DIAGNOSTIC HAS BEEN CORRUPTED.
456
457 :ERROR # 15      :[TST2] ADDRESS OR DATA ERROR
458                   :IF 'ADR ERR' NOT PRINTED THEN THE BYTE SELECT
459                   :CIRCUITRY PROBABLY FAILED.
460
461 :ERROR # 16      :[TST3] TEST SEQUENCE ERROR
462                   :$TESTN [404] SHOULD = 03
463                   :   THE DIAGNOSTIC HAS BEEN CORRUPTED.
464
465 :ERROR # 17      :[TST3] DUAL ADDRESSING ERROR
466                   :DUAL ADDRESSING PROBLEM FOR BITS THAT DIFFER
467                   :IN GOOD AND BAD DATA PRINTOUT.
468
469 :ERROR # 20      :[TST3] DUAL ADDRESSING ERROR
470                   :FOR THIS ERROR THE DATA PRINTED IS AN ADDRESS.
471                   :THIS IS THE ADDRESS THAT WAS SELECTED WHEN THE
472                   :SAME DATA WAS WRITTEN INTO THE FAILING LOCATION.
473
474 :ERROR # 21      :[TST3] DUAL ADDRESSING ERROR
475                   :SAME AS ERROR #20 EXCEPT DIFFERENT DATA
476                   : (SWAPPED BAKPAT) WAS WRITTEN.
477
478 :ERROR # 22      :[TST4] TEST SEQUENCE ERROR
479                   :$TESTN [404] SHOULD = 04.
480                   :   THE DIAGNOSTIC HAS BEEN CORRUPTED.
481
482 :ERROR # 23      :[TST4] DUAL ADDRESSING ERROR
483                   :IF PASFLG = 0 THEN THE FAILING LOCATION
484                   :AND FAILING DATA ARE DUAL ADDRESSES.
485
486 :ERROR # 24      :[TST5] TEST SEQUENCE ERROR
487                   :$TESTN [404] SHOULD = 05
488                   :   THE DIAGNOSTIC HAS BEEN CORRUPTED.
489
490 :ERROR # 25      :[TST5] DATA ERROR
491                   :DATA WRITE OR READ ERROR.
492 :ERROR # 26      :[TST5] MARCHING 1'S AND 0'S DATA ERROR
493                   :IF PASFLG=0 FAILED MARCHING 1'S + 0'S IN
494                   :   MAX TO MIN DIRECTION.
495                   :IF PASFLG=1 FAILED MARCHING 1'S + 0'S IN
496                   :   MIN TO MAX DIRECTION
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497      ;IF PASFLG=3 FAILED MARCHING 0'S + 1'S IN
498      ;
499      ;
500 ;ERROR # 27 ;[TST5] MARCHING 1'S AND 0'S DATA ERROR
501 ;IDENTICAL TO PREVIOUS ERROR EXCEPT THE DATA IS
502 ;CHECKED IMMEDIATELY AFTER BEING WRITTEN.
503 ;
504 ;ERROR # 30 ;[TST6] TEST SEQUENCE ERROR
505 ;$TESTN SHOULD = 06
506 ;THE DIAGNOSTIC HAS BEEN CORRUPTED.
507 ;
508 ;ERROR # 31 ;[TST6] VOLATILITY/REFRESH TEST ERROR
509 ;IF PASFLG=0 BAKPAT WRITE OR READ ERROR.
510 ;IF PASFLG=1 THE FAILING LOCATION CHANGED WHILE
511 ;              ANOTHER LOCATIONS WAS WRITTEN FOR
512 ;              2 MS. THE OTHER LOCATION IS SAVED
513 ;              IN SAVLOC [352]
514 ;IF PASFLG=2 SWAPPED BAKPAT (77400 OR 77000)
515 ;              WRITE OR READ ERROR.
516 ;IF PASFLG=3 SAME AS IF PASFLG=2 EXCEPT
517 ;              THE DATA IS SWAPPED BAKPAT.
518 ;
519 ;ERROR # 32 ;[TST7] TEST SEQUENCE ERROR
520 ;$TESTN SHOULD = 07
521 ;THE DIAGNOSTIC HAS BEEN CORRUPTED.
522 ;
523 ;ERROR # 33 ;[TST7] SHIFTING DIAGONAL DATA ERROR
524 ;IF PASFLG=0 BAKPAT WRITE OR READ ERROR.
525 ;IF PASFLG=1 BAKPAT READ CHECK ERROR
526 ;IF PASFLG= GREATER THAN 1 BUT EVEN VALUE THEN:
527 ;              THE FAILING LOCATION COULD NOT BE WRITTEN INTO.
528 ;IF PASFLG= GREATER THAN 1 BUT ODD VALUE THEN:
529 ;              THE FAILING LOCATION WAS WRITTEN CORRECTLY
530 ;              BUT LOST THE DATA.
531 ;
532 ;ERROR # 34 ;[TST10] TEST SEQUENCE ERROR
533 ;$TESTN SHOULD = 10
534 ;              THE DIAGNOSTIC HAS BEEN CORRUPTED.
535 ;
536 ;ERROR # 35 ;[TST10] BAKPAT DATA ERROR
537 ;BAKPAT WRITE OR READ ERROR INTO THE FAILING LOCATION.
538 ;
539 ;ERROR # 36 ;[TST10] READ RECOVERY DATA ERROR
540 ;              THIS ERROR CAN BE REPORTED BY TST10 AND TST11.
541 ;              (THEY SHARE CODE). SEE $TESTN [404] FOR WHICH TEST FAILED.
542 ;FOR BOTH TESTS COMPARE THE GOOD AND BAD DATA AT THE FAILING
543 ;LOCATION TO SEE WHICH BITS FAILED.
544 ;
545 ;ERROR # 37 ;[TST10] READ RECOVERY DATA ERROR
546 ;IDENTICAL TO THE PREVIOUS ERROR EXCEPT SWAPPED BAKPAT IS
547 ;USED AS WRITE AND READ DATA.
548 ;
549 ;ERROR # 40 ;[TST11] TEST SEQUENCE ERROR
550 ;$TESTN SHOULD = 11
551 ;              THE DIAGNOSTIC HAS BEEN CORRUPTED.
552 ;
```

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553 ;ERROR # 41      ;[TST12] TEST SEQUENCE ERROR
554                  ;$TESTN SHOULD = 12
555                  ;   THE DIAGNOSTIC HAS BEEN CORRUPTED.
556
557 ;ERROR # 42      ;[TST12] WORST CASE CORE TEST DATA ERROR
558                  ;IF PASFLG=1 COMPARE GOOD AND BAD DATA FOR FAILING BITS.
559                  ;IF PASFLG=2 THE FAILING LOCATION WAS WRITTEN AND READ
560                  ;   WITH GOOD DATA,BUT FAILED READ CHECK
561                  ;   READING IN THE MIN. TO MAX DIRECTION.
562                  ;IF PASFLG=3 SAME CONDITIONS AS PASFLG=2 EXCEPT FAILED
563                  ;   DOING THE READ CHECK FROM MAX TO MIN DIRECTION.
564
565 ;ERROR # 43      ;[TST12] WORST CASE CORE TEST DATA ERROR
566                  ;   IDENTICAL TO PREVIOUS ERROR EXCEPT THE DATA WRITTEN
567                  ;AND READ IS COMPLEMENTED.
568
569 ;ERROR # 44      ;[TST13] TEST SEQUENCE ERROR
570                  ;$TESTN SHOOULD = 13
571                  ;   THE DIAGNOSTIC HAS BEEN CORRUPTED.
572
573 ;ERROR # 45      ;[TST13] WRITE RECOVERY TEST DATA ERROR
574                  ;IF PASFLG=0 COMPARE GOOD AND BAD DATA FOR FAILING BITS.
575                  ;IF PASFLG=77400 DATA ERROR FOUND WHILE DOING A SECOND READ CHECK.
576                  ;IF PASFLG=77402 DATA ERROR FOUND IN FAILING LOCATION AFTER
577                  ;   SMALL TEST PROGRAM RUN IN FAILING BANK.
578 ;ERROR # 46      ;[TST13] WRITE RECOVERY TEST DATA ERROR
579                  ;   DATA ERROR FOUNDJUST BEFORE THE SMALL TEST
580                  ;WAS TO BE RUN IN THE FAILING BANK. TO AVOID 'BLOWING' UP
581                  ;WHEN THE SMALL TEST IS RUN TST13 IS ABORTED.
582
583 ;ERROR # 47      ;[TST13] WRITE RECOVERY TEST DATA ERROR
584                  ;   IDENTICAL TO ERROR #XXX EXCEPT THE DATA WRITTEN
585                  ;AND READ IS DIFFERENT.(177667).
586                  ;177667 IS THE COMPLEMENT OF 'JMP (R0)'' (110) WHICH IS
587                  ;THE ESCAPE FROM THE SMALL TEST PROGRAM RUN IN THE BANK
588                  ;UNDER TEST.
589
590 ;ERROR # 50      ;[PARERR] PARITY TRAP ERROR
591                  ; PARITY TRAP TO 114 OCCURRED.
592                  ;FOR THIS ERROR PRINTOUT THE 'GOOD DATA' IS ACTUALLY
593                  ;THE FAILING PARITY MODULE UNIBUS ADDRESS.
594                  ; SAVLOC [352] CONTAINS THE PC WHERE THE TRAP OCCURRED.
595
596 ;ERROR # 51      ;[PARITY] PARITY TRAP FATAL ERROR
597                  ; A PARITY TRAP TO 114 OCCURRED, BUT NO PARITY MODULES COULD BE FOUND
598                  ;WITH AN ERROR BIT (BIT15) SET.
599
600 ;ERROR # 52      ;[NOMM] OPERATOR FATAL ERROR
601                  ;   TESTING ABOVE 28K WAS SELECTED, BUT NO MEMORY MANAGEMENT
602                  ;OPTION WAS FOUND.
603                  ;   RESET SWITCH OPTIONS AND RESTART AT 200.
604
605 ;ERROR # 53      ;[PARITY] OPERATOR FATAL ERROR
606                  ;   PARITY TESTING WAS SELECTED BUT NO PARITY MODULES
607                  ;WERE FOUND.
608                  ;   RESET SWITCH OPTIONS AND START AT 200.

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664

.REPT 0

[6.3] ERROR HISTORY

LOCATIONS IN MEMORY ARE SET ASIDE TO COLLECT A HISTORY OF THE FAILING BITS IN A PARTICULAR MEMORY BANK. THIS DATA IS COLLECTED FOR EVERY ERROR REGARDLESS OF SWITCH SETTINGS.

NORMALLY THE DATA IS OUTPUT AT THE END OF TESTING, BUT IF CONTROL-C IS TYPED IT IS OUTPUT AT THE END OF THE CURRENT TEST.

THE ERROR HISTORY IS INTENDED TO HIGHLIGHT IF THE ERRORS ARE DUE TO 1 BIT FAILING OR ONLY ADDRESS ERRORS.

ERROR HISTORY FORMAT:

ERROR	BANK	COUNT
----	----	----

WHERE:

ERROR	=	BIT THAT FAILED [NUMBER OF THE FAILING BIT IN DECIMAL I.E. 0-15 WILL BE TYPED OUT OR THE WORDS 'ADR ERR' OR 'PAR ERR' WILL BE TYPED OUT IF ADDRESS ERROR OR PARITY ERROR WAS SEEN IN THE SPECIFIC BANK OF MEMORY
BANK	=	4K MEMORY BANK IN WHICH THIS FAILURE WAS SEEN A 0 FOR 0 TO 4K, A 1 FOR 4 TO 8K AND SO ON
COUNT	=	NUMBER OF TIMES THIS MEMORY BANK FAILED. (377 IS MAXIMUM FAILURE COUNT RECORDED.)

[6.4] ERROR RECOVERY

IF THE PROGRAM IS HALTED AFTER REPORTING AN ERROR IT CAN EITHER BE CONTINUED OR RESTARTED AT 200 OR 250 (SEE SEC 4.2). HOWEVER FOR CPU'S THAT DESTROY CONTENTS OF REGISTERS AFTER COMING TO A HALT THE PROGRAM SHOULD ONLY BE RESTARTED.

[7.0] RESTRICTIONS

MEMORY UNDER TEST SHOULD BE CONTIGUOUS. FOR SYSTEMS HAVING NON-CONTIGUOUS MEMORY THE MEMORY BOUNDARIES SHOULD BE DEFINED BY THE OPERATOR. (CONTIGUOUS MEMORY IS DEFINED AS A MEMORY THAT CAN BE BOTH READ AND WRITTEN IN CONSECUTIVE LOCATIONS.)

[8.0] MISCELLANEOUS

[8.1] ADDRESS/BANK RANGES IN OCTAL AND DECIMAL

THIS REFERENCE TABLE CROSS REFERENCES THE MEMORY BANK NO.S,
 THE RANGE AND THE PAR USED WHEN MEMORY MANAGEMENT IS ENABLED.
 IT IS ALSO USEFUL TO SHOW STARTING ADDRESSES IN A PAR-
 TICULAR 4K BANK.

BANK NO.	DECIMAL RANGE	OCTAL RANGE	[PAGE ADDRESS REGISTER]		UNIBUS ADDRESS
			USED/CONTENT		
0	0 - 4K	000000-017776	0	0000	772340
1	4K - 8K	020000-037776	NOT USED		
2	8K-12K	040000-057776	NOT USED		
3	12K-16K	060000-077776	NOT USED		
4	16K-20K	100000-117776	NOT USED		
5	20K-24K	120000-137776	NOT USED		
6	24K-28K	140000-157776	NOT USED		
7	28K-32K	160000-177776	NOT USED ON 30K (LSI-11) SYSTEMS		
			1	1600	772342
8	32K-36K	200000-217776	2	2000	772344
9	36K-40K	220000-237776	3	2200	772346
10	40K-44K	240000-257776	4	2400	772350
11	44K-48K	260000-277776	5	2600	772352
12	48K-52K	300000-317776	6	3000	772354
13	52K-56K	320000-337776	1	3200	
14	56K-60K	340000-357776	2	3400	
15	60K-64K	360000-377776	3	3600	
16	64K-68K	400000-417776	4	4000	
17	68K-72K	420000-437776	5	4200	
18	72K-76K	440000-457776	6	4400	
19	76K-80K	460000-477776	1	4600	
20	80K-84K	500000-517776	2	5000	
21	84K-88K	520000-537776	3	5200	
22	88K-92K	540000-557776	4	5400	
23	92K-96K	560000-577776	5	5600	
24	96K-100K	600000-617776	6	6000	
25	100K-104K	620000-637776	1	6200	
26	104K-108K	640000-657776	2	6400	
27	108K-112K	660000-677776	3	6600	
28	112K-116K	700000-717776	4	7000	
29	116K-120K	720000-737776	5	7200	
30	120K-124K	740000-757776	6	7400	
31	124K-128K	760000-777776	7	7600	772354

NOTES:

1. THE PAR (PAGE ADDRESS REGISTER) CONTENTS ARE SHOWN IN A TEST THAT SELF SIZES.
 IF THE LIMITS OF TESTING ARE SET BY THE OPERATOR AND
 IF THE BANK IS ABOVE 28K PAR NO. 1 WILL BE SET TO THE

721 BEGINNING PAGE. FOR EXAMPLE IF THE TESTING WAS TO
722 BEGIN WITH BANK 8 PAR NO. 1 WOULD EQUAL 2000, PAR 2
723 WOULD EQUAL 2200 ETC.
724
725

726
727 [8.2] EXECUTION TIME
728
729 HERE ARE SOME TYPICAL EXECUTION TIMES.
730
731 LSI-11 AND 4K:= 100 SECS.
732 LSI-11 AND 8K:= 5 MINUTES.
733
734

735
736 [8.2] PASS COUNT AND TEST NO. LOCATIONS
737
738 \$PASS [406] = PASS COUNT - CLEARED BY START AT 200.
739
740 \$TESTN [404] = CURRENT TEST NO. AND RELOCATION, PARITY FLAGS.
741 WHERE:
742 LOW BYTE = TEST NO.
743 IF BIT15 = 1 TEST IS RELOCATED
744 IF BIT13 = 1 PARITY UNDER TEST.
745

746
747 [8.4] STACK POINTER
748
749 THE STACK STARTS AT 500 WHEN THE PROGRAM IS NOT RELOCATED.
750 SAVR6[350] CONTAINS THE STACK STARTING VALUE WHEN THE DIAGNOSTIC
751 IS RELOCATED.
752 SAVR6 ALSO CONTAINS THE STARTING ADDRESS OF THE PROGRAM WHEN
753 IT IS RELOCATED.
754

755 [8.5] POWER FAIL
756
757 THE DIAGNOSTIC CAN BE POWER FAILED WITH NO ERRORS. TO USE,
758 START THE TEST AS USUAL AND POWER DOWN THEN UP AT ANY TIME.
759 THE PROGRAM SHOULD TYPE 'P' AND CONTINUE TO RUN FROM TEST 0
760 IN THE SAME STATE [I.E. STATE OF RELOCATION] AS IT WAS BEFORE
761 THE POWER WAS INTERRUPTED, HOWEVER IF THE DIAGNOSTIC WAS IN
762 A MEMORY THAT CAN NOT HOLD DATA WITH THE POWER DOWN THEN THE
763 PROGRAM WILL NOT RECOVER FROM POWER FAIL.
764
765

766
767 [9.0] PROGRAM DESCRIPTION
768
769

770 [9.1] NARRATIVE FLOW CHART
771
772 THE TEST IS LOADED INTO LOCATIONS 0000 - 7744 BUT
773 EXPANDS DEPENDING ON HOW MUCH MEMORY IS UNDER TEST.
774 SEE STEP 6. BELOW FOR A DETAILED EXPLANATION.
775

776 THE FOLLOWING NARRATIVE FLOW CHART DESCRIBES MAJOR

777 PROGRAM OPERATION. FOR THE PERSON WHO NEEDS DETAIL THE
778 TAG ASSOCIATED WITH THE OPERATION IS GIVEN IN BRACKETS.

779
780 FOR THIS DISCUSSION SWITCH SETTINGS ARE IGNORED AND EVERYTHING IS
781 ASSUMED ENABLED.

- 782
783 1. [START] PRINT "CZKMAE" TITLE
784
785 2. [TSTPP] SAVE DATA FROM LOCATIONS 0-376
786 INTO 7744-10314.
787
788 3. [TSTRP] TEST LOCATIONS 0-376 BY WRITING AND
789 READING 1'S AND 0'S. NOTE THIS IS THE ONLY
790 EXPLICIT TESTING OF THESE LOCATIONS.
791
792 4. [SLFSIZ] SIZE MEMORY BY WRITING INTO SUCCEEDING
793 MEMORY LOCATIONS UNTIL TIMEOUT TRAP TO 4 OCCURS,
794 OR 30K BOUNDARY REACHED.
795 ENABLE MEMORY MANAGEMENT AND SIZE MEMORY ABOVE
796 28K.
797
798 5. [TYPsiz] TYPE MEMORY TEST LIMITS.
799
800 6. [SETSTK] SPACE IS SAVED AT THE END OF THE TEST
801 FOR AN ERROR HISTORY. FOR EACH 4K BANK 18 BYTES ARE SAVED
802 IN THE FOLLOWING FORMAT:

803
804 !ADR ERR!PAR ERR!
805 !BIT14 !BIT15 !
806 !BIT12 !BIT13 !
807 !BIT10 !BIT11 !
808 !BIT08 !BIT09 !
809 !BIT06 !BIT07 !
810 !BIT04 !BIT05 !
811 !BIT02 !BIT03 !
812 !BIT00 !BIT01 !
813

814 IF GREATER THAN 4K UNDER TEST THE ABSOLUTE LOADER
815 (300 ADDRESSES) IS APPENDED. IF GREATER THAN 4K
816 AND UNDER XXDP CHAIN MODE 5674 (OCTAL) ADDRESSES
817 ARE APPENDED TO THE TEST. THIS SAVES THE XXDP
818 MONITOR, AND ALLOWS THE LOCATIONS OCCUPIED BY XXDP
819 TO BE TESTED.

- 820
821 7. [CLRMEM] CALL "PARITY" ROUTINE AND IF SELECTED,
822 ENABLE ALL PARITY MODULES. "PARMAP" [LOC. 352]
823 CONTAINS A MAP OF PARITY MODULES FOUND. IF
824 MODULE 172336 BIT 15 IS SET, IF #172334 FOUND BIT 14
825 IS SET ETC..
826
827 8. [CLRMEM] CLEAR MEMORY CURRENTLY UNDER TEST
828
829 9. [CONT] DISPATCH TO TST0
830
831 10. [TST0] EXECUTE TEST 0. SEE SECTION 10 FOR TEST
832 DESCRIPTIONS.

11. [TSTSCP] COMES HERE AFTER EACH TEST AND IF
CNTRL-C TYPED THEN GO TO ERROR HISTORY PRINTOUT.
IF SR=2000 THEN HALT
IF SR=40000 THEN LOOP ON TEST DEFINED BY <3:0>
ELSE CONTINUE TO NEXT TEST.
12. [TST1-TST12] EXECUTE TST1-TST12 EACH TIME
GOING TO STEP 9.
13. [TST13] TEST 13 IS DIFFERENT FROM TESTS 0-12,
BECAUSE IT IS A SMALL PROGRAM ACTUALLY RUNNING
IN THE MEMORY UNDER TEST. BEFORE THIS SMALL
PROGRAM IS STARTED 'TST13 BNK XX' IS TYPED.
THIS IS DONE IN CASE THE PROGRAM FAILS. THE
USER CAN THEN AT LEAST TELL WHICH BANK OF MEMORY
FAILED.
14. [RELOC] THE PROGRAM RELOCATES TO HIGH MEMORY
TO TEST THE LOCATIONS IT OCCUPIES. (430-ENDPRG).
WHERE 'ENDPRG' IS THE CONTENTS OF ENDSTK[306].
I.E THE LAST PROGRAM ADDRESS. NOTE 'RELOC' IS
PRINTED JUST PRIOR TO THE ACTUAL RELOCATION.
15. TESTS 0-13 ARE RUN AS DESCRIBED ABOVE EXCEPT
ONLY BANK 0 LOCATIONS 430-ENDPRG ARE TESTED.
16. [RELOER] RELOCATE THE PROGRAM BACK TO LOWER
MEMORY.
17. [LOWER] IF CONTROL-C TYPED GO PRINT ERROR
HISTORY.
18. [TSTMM] IF MEMORY MANAGEMENT SELECTED AND AVAILABLE,
RUN TESTS 0-13 ON THE FIRST 24K SLICE ABOVE 28K.
19. [CONTMM] CALL 'UPMM' TO UPDATE MEMORY MANAGEMENT
PAR REGISTERS TO POINT TO THE NEXT 24K SLICE OF
UPPER MEMORY.
20. [MAXADR] REPEAT STEPS 18 + 19 UNTIL ALL
MEMORY ABOVE 28K IS TESTED.
21. [ENDPAS] PRINT ERROR HISTORY OF FAILING BITS
22. [\$EOP] DISABLE PARITY MODULES.
PRINT 'END PASS #XX'

[9.2] TEST TITLES

SEE THE TEST HEADINGS IN THE LISTING FOR DETAILS ON EACH TEST.

TEST 0: TEST FOR PROPER BANK SELECTION
TEST 1: CHECK DATI/DATO LINES

889 TEST 2: TEST MEMORY FOR HOLDING DATA AND BYTE SELECTION
890 TEST 3: DUAL ADDRESS TEST A
891 TEST 4: DUAL ADDRESS TEST B
892 TEST 5: MARCHING 1'S AND 0'S
893 TEST 6: CELLS' VOLATILITY TEST
894 TEST 7: SHIFTING DIAGONAL
895 TEST 10: READ RECOVERY GALLOPING TEST THROUGH EVERY 64TH CELL
896 TEST 11: READ RECOVERY LONG GALLOPING/FAST GALLOPING TEST
897 TEST 12: WORST CASE TESTING FOR CORE MEMORY
898 TEST 13: WRITE RECOVERY TEST
899

900
901 [10.0] RXDP & ACT11 & APT OPERATION

902
903 RXDP CHAIN MODE
904 -----
905

906 OPERATION IS IDENTICAL TO STAND ALONE EXCEPT:

- 907
908 1. NO 'CZKMAE' TITLE IS PRINTED.
909 2. NO TEST 13 PRINTOUTS SUCH AS 'TST13 BNK 00'.
910 3. THE PROGRAM ALWAYS HALTS ON ERROR.
911 4. AT THE END OF TEST (\$ENDAD) CONTROL IS RETURNED TO
912 THE RXDP CHAIN MONITOR VIA LOCATION 42.
913

914 ACT11
915 -----
916

917 OPERATION IS IDENTICAL TO STAND ALONE EXCEPT:

- 918
919 1. NO PRINTOUTS EXCEPT ERROR PRINTOUTS.
920 2. THE PROGRAM ALWAYS HALTS ON ERROR.
921 3. AT THE END OF TEST (\$ENDAD) CONTROL IS RETURNED TO
922 THE ACT11 MONITOR VIA LOCATION 42.
923

924 APT
925 ---
926

927 OPERATION IS SIMILAR TO STAND ALONE EXCEPT:

- 928
929 1. THE SOFTWARE SWITCH REGISTER BECOMES LOCATION 422 (\$SWREG).
930 2. AUTO SIZING CAN BE INHIBITED BY SETTING BIT 7 OF BYTE
931 LOCATION 421 (\$ENVM).
932 3. ALL PRINTOUTS CAN BE INHIBITED BY SETTING BIT 5 OF
933 BYTE LOCATION 421 (\$ENVM).
934 4. ALL ERRORS CAUSE LOCATION 400 (\$MSGTY) TO BE SET =
935 0001 AND THE PROGRAM HALTS AT LOCATION 6214 (FATHLT).
936 LOCATION 402 (\$FATAL) CONTAINS THE ERROR NO. IN THE
937 LOW BYTE AND THE FAILING MEMORY BANK NO. IN THE HIGH
938 BYTE.
939

940 APT MANAGER INFORMATION

941
942 THE FOLLOWING IS AN EXAMPLE SCRIPT TO TEST A 4K MEMORY.
943 IT IS RECOMMENDED THAT DIFFERENT SCRIPTS BE USED FOR
944 DIFFERENT MEMORY SIZES TO SAVE AUTO SIZING TIME.

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CZKMAE.MAC 18-SEP-78 11:54

SEQ 0018

```
945
946     THE EXAMPLE ASSUMES YOU ARE LOGGED INTO THE APT MONITOR.
947
948     READY
949
950     RUN APPLU
951     APT 11 PAPER TAPE PROGRAM LOAD UTILITY
952
953
954     COMMAND: ED
955     PROGRAM NAME TO EDIT: EXAMPL
956     DO YOU WANT TO LOAD A NEW REV OF THE PROGRAM(Y/N)? N
957     FIRST PASS RUN TIME IN SECONDS <110>:
958     LONGEST TEST TIME IN SECONDS <10>:
959     ADDITIONAL RUN TIME IN SECONDS <0>:
960     WHICH ETABLE DO YOU WISH TO EDIT? A
961     SOFTWARE ENVIRONMENT<000>: 1
962     ENVIRONMENTAL MODE<000>: 240
963     SWITCH 1 <000000>:
964     SWITCH 2 <000000>:
965     CPU OPTIONS<0000>:
966     MEMORY TYPE 1 <000>:
967     MAXIMUM ADDRESS<000000000>:
968     MEMORY TYPE 2 <000>:
969     MAXIMUM ADDRESS<000000000>:
970     MEMORY TYPE 3 <000>:
971     MAXIMUM ADDRESS<000000000>:
972     MEMORY TYPE 4 <000>: 1
973     MAXIMUM ADDRESS<000000000>: 17776
974     WHICH ETABLE DO YOU WISH TO EDIT?
975     COMMAND: OFF
976
977
978 .ENDR
```

CZKMA MACY11 30A(1052) 18-SEP-78 11:56 PAGE 19
 CZKMAE.MAC 18-SEP-78 11:54

SEQ 0019

```

979 .ENABL ABS
980 .NLIST MD,MC,CND
981 .LIST ME,BIN,SEQ,LOC
982 .TITLE CZKMA
983 .*COPYRIGHT (C) AUGUST 1977
984 .*DIGITAL EQUIPMENT CORP.
985 .*MAYNARD, MASS. 01754
986 .*
987 .*PROGRAM BY PERVEZ ZAKI
988 .*
989 .*THIS PROGRAM WAS ASSEMBLED USING THE PDP-11 MAINDEC SYSMAC
990 .*PACKAGE (MAINDEC-11-DZQAC-C3), JAN 19, 1977.
991 .*
992 160000 $SWR=160000 ;;HALT ON ERROR, LOOP ON TEST, INHIBIT ERROR TYP0UT
993
994
995
996
997 ;;TRAP CATCHER OF .+2 AND HALT FOR 0-776 LOCATIONS
998
999
1000
1001
1002 000240 SCOPE =NOP
1003
1004 000042 .=42
1005 000042 000000 .WORD 0 ;FOR ACT/XXDP
1006
1007 .SBTTL ACT11 HOOKS
1008
1009 ;*****
1010 ;HOOKS REQUIRED BY ACT11
1011 000044 $SVPC=. ;SAVE PC
1012 000046 .=46
1013 000046 000156 $ENDAD ;;1)SET LOC.46 TO ADDRESS OF $ENDAD IN .SEOP
1014 000052 .=52
1015 000052 040000 .WORD 40000 ;;2)SET LOC.52 TO 40000
1016 000044 .=$SVPC ;; RESTORE PC
1017
1018 000070 .=70
1019 000070 012737 000136 000024 PWRDN: MOV #PWRUP,@#24
1020 000076 000000 HALT
1021

```


CZKMA MACY11 30A(1052) 18-SEP-78 11:56 PAGE 20
 CZKMAE.MAC 18-SEP-78 11:54 ACT11 HOOKS

SEQ 0020

```

1022
1023
1024      000104      . =104
1025      . GET HERE IF AN ILLEGAL TRAP TO LOC. 4 OCCURRED.
1026 000104 005237 000400  BUSER: INC @#MSGTY      ; TELL APT FATAL ERROR#000
1027 000110 000000      HALT      ; *ERROR* TRAP TO LOC. 4 OCCURRED.
1028 000112 000000      HALT      ; IN CASE CONTINUE PRESSED.
1029      .114 AND 116 ARE RESERVED FOR PARITY TRAP VECTORS. SETUP IN
1030      .ROUTINE 'BEGIN'.
1031      . =120
1032
1033
1034
1035      . * WRITE MEMORY BACKGROUND
1036      . * -----
1037      . *
1038      . * THIS ROUTINE IS USED TO WRITE THE MEMORY BACKGROUND TO
1039      . * THE VALUE STORED AT LOCATION BAKPAT. THE ROUTINE ASSUMES
1040      . * THAT R4 IS POINTING TO THE LOWEST LOCATION AND R5 TO THE
1041      . * HIGHEST LOCATION TO BE WRITTEN. THE PROGRAM LEAVES THE
1042      . * SUBROUTINE WITH R0 CONTAINING THE CONTENTS OF BAKPAT.
1043      . *
1044
1045 000120 010401      WRTMEM: MOV R4,R1      ; SET R1 TO LOWEST LOCATION UNDER TEST
1046 000122 013700 000316  MOV @#BAKPAT,R0      ; LOAD R0 WITH THE CONTENTS OF LOCATION BAKPAT
1047 000126 010021      2$: MOV R0,(R1)+      ; STARTING FROM THE LOWEST LOCATION WRITE THE
1048 000130 020105      CMP R1,R5      ; MEMORY TO BACK GROUND PATTERN
1049 000132 103775      BLO 2$
1050 000134 000207      RTS PC      ; RETURN FROM THE SUBROUTINE
1051
1052
1053 000136 013706 000350  PWRUP: MOV @#SAVR6,SP      ; RESTORE STACK POINTER
1054 000142 012700 006102  MOV #PNTMES-BEGIN,R0
1055 000146 060600      ADD SP,R0      ; GET THE INDIRECT ADDRESS OF LOCATION TPCRLF
1056      .          ; RELATIVE TO LOCATION OF DIAGNOSTIC IN THE CORE
1057 000150 004710      JSR PC,(R0)      ; GO TO THE TYPE ROUTINE AND TYPE CR, LF AND A 'P'
1058 000152 000120      .ASCIZ /P/
1059      .EVEN
1060
1061 000154 000411      BR START
1062
1063      . * SERVICE XXDP/ACT11
1064 000156 004710  $ENDAD: JSR PC,(R0)      ; RETURN TO ACT11/XXDP MONITOR
1065 000160 000240      NOP      ; IF QUICK VERIFY=RESET ELSE NOP
1066 000162 000240      NOP      ; IF QUICK VERIFY=CLR #-1 ELSE INC #0
1067 000164 000240      NOP      ; IF QUICK VERIFY=BR .-4 ELSE NOP
1068 000166 000430      BR RESTRT      ; REPEAT TEST UNDER ACT11/XXDP
1069
1070      . =176
1071 000176 000000  SWREG: .WORD 0
1072
1073
1074      . *****
1075      . SBTTL START AND RESTART ROUTINES
1076      . * RESTART AT 200 TO CLEAR APT TABLES
1077      . *****

```

CZKMA MACY11 30A(1052) 18-SEP-78 11:56 PAGE 21
 CZKMAE.MAC 18-SEP-78 11:54 START AND RESTART ROUTINES

SEQ 0021

```

1078 000200 013706 000350      START: MOV    @#SAVR6,SP      ;SETUP STACK POINTER.
1079 000204 012703 000412      MOV    #SUNIT,R3      ;CLEAR THE APT MAILBOX FROM $MAIL TO $DEVCT
1080 000210 005043              1$: CLR    -(R3)          ;CLEAR A MAILBOX LOCATION
1081 000212 022703 000400      CMP    #SMAIL,R3      ;DONE?
1082 000216 001374              BNE     1$              ;BRANCH IF NO
1083 000220 105737 000042      TSTB   @#42           ;ACT11 MODE?
1084 000224 001011              BNE     RESTRT          ;BRANCH IF YES
1085 000226 105737 000405      TSTB   @#$TESTN+1      ;ARE WE RELOCATED?
1086 000232 100406              BMI     RESTRT          ;BR IF YES- SINCE TPCRLF IS RELOCATED ALSO-
1087 000234 004767 006334      JSR    PC,TPCRLF        ;PRINT TITLE
1088 000240 055103 046513 042501 .ASCIZ  /CZKMAE0/
1089 000246 000060
1090
1091                          .EVEN
1092 000250 012704 007744      RESTRT: MOV   #ENDPRG,R4      ;LOAD R4 WITH THE ADDRESS OF THE END OF THE PROGRAM
1093 000254 012703 000346      MOV    #SAVR5,R3      ;CAUSE R3 TO POINT TO THE LOCATION SAVR5
1094 000260 012305              MOV    (R3)+,R5        ;RESTORE R5
1095 000262 012306              MOV    (R3)+,SP        ;AND RESTORE R6 JUST IN CASE IT IS A RESTART
1096 000264 010600              MOV    SP,R0          ;PLACE THE STARTING ADDRESS OF THE TEST IN R0
1097 000266 012746 000340      MOV    #340,-(SP)      ;SET HIGH PRIORITY FOR RTI
1098 000272 010046              MOV    R0,-(SP)
1099 000274 000002              RTI
1100
1101
1102
1103
1104
1105
1106
1107
1108
1109
1110
1111
1112
1113
1114          000276
1115          000024
1116 000024 000200
1117          000044
1118 000044 000276
1119          000276
1120
1121
1122
1123
1124 000276
1125 000276 000000
1126 000300 000400
1127 000302 001440
1128 000304 002260
1129 000306 000000
1130 000310 000024
1131
1132
1133          000405

```

.SBTTL APT PARAMETER BLOCK

```

*****
;SET LOCATIONS 24 AND 44 AS REQUIRED FOR APT
*****

```

```

.$X=      ;;SAVE CURRENT LOCATION
.=24      ;;SET POWER FAIL TO POINT TO START OF PROGRAM
200       ;;FOR APT START UP
.=44      ;;POINT TO APT INDIRECT ADDRESS PNTR.
$APTHDR   ;;POINT TO APT HEADER BLOCK
.=.$X     ;;RESET LOCATION COUNTER

```

```

*****
;SETUP APT PARAMETER BLOCK AS DEFINED IN THE APT-PDP11 DIAGNOSTIC
;INTERFACE SPEC.

```

```

$APTHD:
$HIBTS: .WORD 0      ;;TWO HIGH BITS OF 18 BIT MAILBOX ADDR.
$MBADR: .WORD $MAIL  ;;ADDRESS OF APT MAILBOX (BITS 0-15)
$TSTM:  .WORD 800.   ;;RUN TIM OF LONGEST TEST
$PASTM: .WORD 1200.  ;;RUN TIME IN SECS. OF 1ST PASS ON 1 UNIT (QUICK VERIFY)
$UNITM: .WORD        ;;ADDITIONAL RUN TIME (SECS) OF A PASS FOR EACH ADDITIONAL UNIT
          .WORD $ETEND-$MAIL/2 ;;LENGTH MAILBOX-ETABLE(WORDS)

```

REL=\$TESTN+1

;IT WILL BE 0 IF THE PROGRAM IS IN THE LOWER

Line	Address	Value	Label	Definition	Description
1134					;CORE. BIT 7 OF THE BYTE WILL BE SET IF THE
1135					;PROGRAM IS IN A RELOCATED STATE AND BIT 5
1136					;WILL BE SET IF PARITY BITS ARE BEING TESTED
1137	000276	000276	MMAVA:	.= \$APTHD	
1138					;THIS BYTE IS USED TO DETERMINE IF MEMORY
1139					;MANAGEMENT IS AVAILABLE OR NOT
1140					
1141	000277	000277	TYPENB:	.= MMAVA+1	
1142					;THIS BYTE IS USED TO DETERMINE IF THE
1143					;TYPE OUT OF ERROR HAS BEEN ENABLED OR NOT
1144					
1145	000300	000300	\$PRERR:	.= TYPENB+1	
1146					;THIS BYTE DETERMINES IF THE PROGRAM HAS FOUND
1147					;A PARITY ERROR
1148					
1149	000301	000301	\$ADERR:	.= \$PRERR+1	
1150					;THIS BYTE IS USED TO DETERMINE IF THE
1151					;PROGRAM HAS ENCOUNTERED ADDRESS ERROR
1152					
1153	000302	000302	STRTDI:	.= \$ADERR+1	
1154					
1155	000304	000304	LOWBNK:	.= STRTDI+2	
1156					
1157	000306	000306	PASFLG:	.= LOWBNK+2	
1158					;LOWER BYTE OF THIS WORD GIVES THE PASS NUMBER FOR
1159					;THE SPECIFIC TEST WHEREAS THE UPPER BYTE
1160					;HAS BEEN USED BY DIFFERENT TEST FOR DIFFERENT PURPOSES
1161					
1162	000310	000310	ENDSTK:	.= PASFLG+2	
1163					
1164	000312	000312	PBNK:	.= ENDSTK+2	
1165					;HOLDS BANK UNDER TEST FOR 'TST BNK XX' PRINTOUT.
1166	000312		DECWRD:		
1167	000314	000	TYPCNT:	.= DECWRD+2 .BYTE 0	
1168					;THIS BYTE DETERMINES THE NUMBER OF WORDS
1169					;TO BE TYPED
1170	000315	000	SAVKBB:	.BYTE 0	
1171					;THIS LOCATION IS USED TO SAVE THE CHARACTER
1172					;HIT BY THE OPERATOR
1173					
1174					
1175		177560	TKS=	177560	
1176		177562	\$KBB=	177562	
1177		177564	\$TPS=	177564	
1178		177566	\$TPB=	177566	
1179		177572	SRO=	177572	
1180	000316	000377	BAKPAT:	.WORD 377	
1181					;BACKGROUND PATTERN WRITTEN TO MEMORY.
1182	000320	000000	SWAPAT:	.WORD	
1183	000322	000430	RELBOT:	BEGIN-50	
1184					;HOLDS LOWEST TEST ADDRESS WHEN RELOCATED.
1185					
1186					;*****
1187	000324	000000	LOWTWO:	0	
1188	000326	000000	LOWADD:	0	
1189					;*****

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SEQ 0023

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1190 000330 000000      HIGHTWO:      0      ;HOLDS BITS 17:16 OF HIGH TEST ADDRESS
1191 000332 037776      HIGHADD:     37776      ;HOLDS BITS 15:0 OF HIGH TEST ADDRESS
1192                                     ;:*****
1193
1194 000334 000000      $HIMAX: 0      ;HOLDS BITS 17:16 OF MAXIMUM AVAILABLE MEMORY
1195 000336 017776      $MAXM: 17776      ;HOLDS BITS 15:0 OF MAXIMUM AVAILABLE MEMORY
1196
1197 000340 000000      MAXMEM: .WORD    ;MAXIMUM CURRENT VIRTUAL MEMORY UNDER TEST
1198
1199 000342 000000      SAVMAX: .WORD
1200 000344 000000      SAVR4:  .WORD
1201 000346 000000      SAVR5:  .WORD
1202
1203      ;* SAVR6 POINTS TO WHERE THE PROGRAM STARTS EVEN WHEN RELOCATED.
1204 000350 000500      SAVR6: .WORD    BEGIN      ;CONTAINS START ADDRESS WHEN RELOCATED ALSO.
1205 000352 000000      PARMAP: 0      ;MAP OF PARITY MODULES UNDER TEST.
1206 000354 000000      SAVLOC: 0      ;TEST 6 STORES ERROR INFO HERE
1207 000356 000000      PARSP: 0      ;SAVE SP DURING PARITY ERROR TRAP.
1208 000360 000000      PARPS: 0      ;SAVE PSW DURING PARITY ERROR TRAP.
1209                                     ;NOTE-PARSP +PARPS ARE NEEDED SINCE THERE IS
1210                                     ;IS NOT ENOUGH ROOM ON THE STACK (500-452) AND
1211                                     ;SO THE STACK MUST BE RESET IN THE PARERR ROUTINE.
1212                                     ;IN THIS CRUDE FASHION.
1213
1214
1215      ;*364-400 IS USED AS A STACK AREA BY ERRCHK ROUTINE FOR ERROR HISTORY PRINTOUT

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```

1216          000400          .=400
1217          .SBTTL  APT MAILBOX-ETABLE
1218
1219          ;:*****
1220          .EVEN
1221          $MAIL:          ;;APT MAILBOX
1222          $MSGTY: .WORD   AMSGTY ;;MESSAGE TYPE CODE
1223          $FATAL: .WORD   AFATAL ;;FATAL ERROR NUMBER
1224          $TESTN: .WORD   ATESTN ;;TEST NUMBER
1225          $PASS:  .WORD   APASS  ;;PASS COUNT
1226          $DEVCT: .WORD   ADEVCT ;;DEVICE COUNT
1227          $UNIT:  .WORD   AUNIT  ;;I/O UNIT NUMBER
1228          $MSGAD: .WORD   AMSGAD ;;MESSAGE ADDRESS
1229          $MSGLG: .WORD   AMSGLG ;;MESSAGE LENGTH
1230          $ETABLE:          ;;APT ENVIRONMENT TABLE
1231          $ENV:   .BYTE   AENV   ;;ENVIRONMENT BYTE
1232          $ENVM:  .BYTE   AENVM  ;;ENVIRONMENT MODE BITS
1233          $SWREG: .WORD   ASWREG ;;APT SWITCH REGISTER
1234          $USWR:  .WORD   AUSWR  ;;USER SWITCHES
1235          $CPUOP: .WORD   ACPUOP ;;CPU TYPE,OPTIONS
1236          ;*          BITS 15-11=CPU TYPE
1237          ;*          11/04=01,11/05=02,11/20=03,11/40=04,11/45=05
1238          ;*          11/70=06,PDQ=07,Q=10
1239          ;*          BIT 10=REAL TIME CLOCK
1240          ;*          BIT 9=FLOATING POINT PROCESSOR
1241          ;*          BIT 8=MEMORY MANAGEMENT
1242          $MAMS1: .BYTE   AMAMS1 ;;HIGH ADDRESS,M.S. BYTE
1243          $MTYP1: .BYTE   AMTYP1 ;;MEM. TYPE,BLK#1
1244          ;*          MEM.TYPE BYTE -- (HIGH BYTE)
1245          ;*          900 NSEC CORE=001
1246          ;*          300 NSEC BIPOLAR=002
1247          ;*          500 NSEC MOS=003
1248          $MADR1: .WORD   AMADR1 ;;HIGH ADDRESS,BLK#1
1249          ;*          MEM.LAST ADDR.=3 BYTES,THIS WORD AND LOW OF 'TYPE' ABOVE
1250          $MAMS2: .BYTE   AMAMS2 ;;HIGH ADDRESS,M.S. BYTE
1251          $MTYP2: .BYTE   AMTYP2 ;;MEM.TYPE,BLK#2
1252          $MADR2: .WORD   AMADR2 ;;MEM.LAST ADDRESS,BLK#2
1253          $MAMS3: .BYTE   AMAMS3 ;;HIGH ADDRESS,M.S.BYTE
1254          $MTYP3: .BYTE   AMTYP3 ;;MEM.TYPE,BLK#3
1255          $MADR3: .WORD   AMADR3 ;;MEM.LAST ADDRESS,BLK#3
1256          $MAMS4: .BYTE   AMAMS4 ;;HIGH ADDRESS,M.S.BYTE
1257          $MTYP4: .BYTE   AMTYP4 ;;MEM.TYPE,BLK#4
1258          $MADR4: .WORD   AMADR4 ;;MEM.LAST ADDRESS,BLK#4
1259          $ETEND:
1260          .MEXIT
1261
1262          ;:*****
1263          .SBTTL  BEGIN OF AREA TESTED (+20) WHEN PROGRAM RELOCATES.
  
```

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BEGIN OF AREA TESTED (+20) WHEN PROGRAM RELOCATES.

SEQ 0025

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1264
1265 000450 177570      ;:*****
1266
1267      000500      SWR: 177570 ;CHANGES TO SWREG IF NO HARDWARE SWITCH REGISTER
1268 000500 010706      BEGIN:  .=500
1269
1270      000502 005746      TST      -(SP)
1271 000504 010637 000350      MOV      SP,@#SAVR6      ;SAVE SP FOR FUTURE USE
1272 000510 012737 000070 000024      MOV      #PWRDN,@#24      ;PREPARE FOR ANY FUTURE POWER DOWN
1273 000516 005037 000300      CLR      @#SPRERR
1274 000522 005037 000314      CLR      @#TYPCNT
1275 000526 012700 000114      MOV      #114,R0
1276 000532 012710 005474      MOV      #PARERR-,-6,(R0)      ;PREPARE TO SETUP PARITY TRAP VECTOR
1277 000536 060720      ADD      PC,(R0)+      ;TO PARERR
1278 000540 012710 000340      MOV      #340,(R0)      ;AND PSW OF 340
1279 000544 105737 000405      TSTB     @#REL      ;IS THIS CODE RELOCATED?
1280 000550 100002      BPL      ONEPAS      ;BRANCH IF NO
1281 000552 000167 000572      JMP      TSTREL      ;THIS CODE IS RELOCATED SO GET TEST SIZE.
1282
1283 000556 005737 000406      ONEPAS: TST      @#SPASS      ;IS THIS THE FIRST PASS?
1284 000562 001402      BEQ      TSTRP      ;BRANCH IF YES (TEST TRAP CATCHER ADDRESSES)
1285 000564 000167 000406      JMP      SETSTK      ;GET THE TEST SIZE
1286 000570 012704 007744      TSTRP:  MOV      #ENDPRG ,R4      ;LOAD R4 WITH THE ADDRESS OF THE END OF THE PROGRAM
1287 000574 012700 000377      MOV      #377,R0
1288 000600 010037 000316      MOV      R0,@#BAKPAT
1289 000604 005001      CLR      R1
1290 000606 012124      2$:      MOV      (R1)+,(R4)+      ;SAVE FROM 0000 TO BEGIN-30 AT END OF PROGRAM FOR NOW
1291 000610 020127 000400      CMP      R1,#$MAIL
1292 000614 103774      BLO      2$
1293 000616 005741      3$:      TST      -(R1)      ;PREPARE TO TEST THE TRAP VECTORS
1294 000620 010011      4$:      MOV      R0,(R1)      ;CHECK THE TRAP VECTORS FOR THE CAPABILITY
1295
1296      000622 020011      CMP      R0,(R1)      ;OF HOLDING 0'S & 1'S
1297 000624 001403      BEQ      6$      ;IS THE DATA OK?
1298
1299 000626 004767 005322      JSR      PC,FATERR      ;*ERROR* REPORT ERROR MESSAGE AND HALT AT FATHLT
1300 000632 000001      1
1301
1302 000634 000300      6$:      SWAB     R0
1303 000636 001370      BNE      4$
1304 000640 005701      TST      R1
1305 000642 001365      BNE      3$      ;IF WE HAVE NOT REACHED THE LOWEST MEMORY LOCATION
1306 000644 012701 000400      MOV      #$MAIL,R1      ;THEN REPEAT FROM 3$
1307 000650 014441      8$:      MOV      -(R4),-(R1)
1308 000652 005701      TST      R1
1309 000654 001375      BNE      8$
1310 000656 012700 000006      SETSWR: MOV      #6,R0
1311 000662 012710 000340      MOV      #340,(R0)
1312 000666 012740 000700      MOV      #4$,-(R0)
1313 000672 005777 177552      2$:      TST      @SWR
1314 000676 000404      BR      5$
1315 000700 022626      4$:      CMP      (SP)+,(SP)+
1316 000702 012737 000176 000450      MOV      #SWREG,@#SWR
1317
1318
1319 000710 105737 000420      5$:      TSTB     @#$ENV

```

;SET UP TIME OUT TRAP PSW
;AND THE RETURN ADDRESS
;DOES THE SWITCH REGISTER POINTED BY SWR EXIST ?
;BRANCH IF YES
;RESTORE THE STACK POINTER
;AND PLACE THE ADDRESS OF THE SWITCH REGISTER
;DESIGNED FOR THE COMPUTERS NOT HAVING HARDWARE
;SWITCH REGISTER AND RUNNING STAND ALONE
;RUNNING UNDER APT?


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1320 000714 001403      BEQ      APTSIZ      ;BRANCH IF NO
1321 000716 012737 000422 000450      MOV      #$$SWREG,@#SWR      ;SET SWR EQUAL TO APT SWITCH REGISTER.
1322
1323
1324
1325
1326      ;APTSIZ- THIS ROUTINE WILL SEARCH THE APT MEMORY ETABLE AND WHEN
1327      ;A NON ZERO TYPE IS FOUND WILL SETUP TO TEST TO GIVEN HIGH ADDRESS.
1328      ; IF APT DEFINES SIZE THE LOW TEST ADDRESS MUST=00000.(DUE TO ETABLE FORMAT)
1329      ;FLOW;
1330      ; IF BLOCK 4 (OR 3,2,1) TYPE NON ZERO THEN GET APT HIGH ADDRESS AND EXIT.
1331      ; ELSE SEND ERROR #3
1332      ;NOTE; THE MEMORY TYPE IS IGNORED SINCE ALL TESTS ARE RUN REGARDLESS OF MEMORY TYPE.
1333
1334 000724 012703 000340      APTSIZ: MOV      #MAXMEM,R3      ;POINT R3 TO MAXMEM.
1335 000730 013737 000330 000334      MOV      @#HIGHTWO,@#$HIMAX      ;IN CASE NO SELF SIZING DONE.
1336 000736 013737 000332 000336      MOV      @#HIGHADD,@#$MAXM      ;IN CASE NO SELF SIZING DONE.
1337 000744 105737 000421      TSTB     @#SENVN      ;DOES APT ALLOW SELF SIZING?
1338 000750 100021      BPL      TRYSR      ;BRANCH IF YES
1339
1340 000752 012701 000451      1$: MOV      #SMTYP4+4,R1      ;POINT R1 TO BLOCK TYPE 4(+4)
1341 000756 162701 000004      SUB      #4,R1      ;POINT R1 TO NEXT BLOCK TYPE.
1342 000762 105711      TSTB     (R1)      ;IS THE BLOCK TYPE NON ZERO?
1343 000764 001006      BNE      2$      ;BRANCH IF YES (MEMORY EXISTS)
1344 000766 020127 000431      CMP      R1,#SMTYP1      ;ALL APT BLOCK TYPES BEEN CHECKED?
1345 000772 101371      BHI      1$      ;BRANCH IF NO
1346
1347 000774 004767 005154      JSR      PC,FATERR      ;*ERROR* REPORT ERROR MESSAGE AND HALT AT FATHLT
1348 001000 000002      2      ;*****ERROR NUMBER 2*****
1349
1350 001002 004767 006316      2$: JSR      PC,GETADR      ;GO SET MAXIMUM APT ADDRESS INTO $MAXM + $HIMAX
1351 001006 004767 006312      JSR      PC,GETADR      ;GO SET MAXIMUM APT ADDRESS INTO HIGHADD+HIGHTWO
1352 001012 000453      BRTPSZ: BR      TYPISZ      ; TYPE THE SIZE OF MEMORY UNDER TEST
1353
1354 001014 032777 000100 177426      TRYSR: BIT      #100,@SWR      ;USER DEFINED MEMORY TEST BOUNDARIES??
1355 001022 001047      BNE      TYPISZ      ;BRANCH IF YES (DON'T SIZE MEMORY)
1356
1357
1358
1359
1360
1361 001024 010401      SLFSIZ: MOV      R4,R1      ;SETUP R1 AND R4 TO THE LOWEST ADDRESS OF MEMORY
1362 001026 012710 001050      MOV      #4$,(R0)      ;SET UP RETURN ADDRESS FROM TIME OUT TRAP TO 4$
1363 001032 011111      2$: MOV      (R1),(R1)      ;WRITE A MEMORY LOCATION INTO ITSELF AND TRAP IF NXM
1364 001034 062701 000002      ADD      #2,R1      ;ADD 2 TO THE ADDRESS POINTER
1365 001040 022701 170000      CMP      #170000,R1      ;CHECK IF BEYOND 30K MEMORY BOUNDARY
1366 001044 101372      BHI      2$      ;KEEP ON SIZING UP THE MEMORY UNTIL NXM TRAP
1367      ;(TIME OUT TRAP) IS ENCOUNTERED
1368 001046 000401      BR      5$      ;OR 30K BOUNDARY REACHED
1369
1370 001050 022626      4$: CMP      (SP)+,(SP)+      ;RESTORE THE STACK POINTER
1371 001052 004767 005776      5$: JSR      PC,MEMMNG      ; SERVICE MEMORY MANAGEMENT IF IT IS AVAILABLE
1372      ;AND IF IT HAS TO BE TESTED
1373 001056 105737 000276      TSTB     @#MMAVA      ;SEE IF MEMORY MANAGEMENT HAS TO BE TESTED
1374 001062 001416      BEQ      12$      ;IF NO MEM. MANG. THEN GO TO 12$
1375 001064 012710 001076      6$: MOV      #8$,(R0)      ;SET UP THE RETURN ADDRESS FROM TRAP TO 8$

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1376 001070 012701 020000      MOV      #20000,R1      ;BEGIN CHECKING MEMORY ABOVE 28K
1377 001074 000756              BR      2$
1378 001076 022626      8$:    CMP      (SP)+,(SP)+      ;RESTORE STACK POINTER
1379 001100 022701 160000      CMP      #160000,R1      ;IF R1 DID NOT READ ALL THE LOCATIONS POINTED BY
1380                                ;PAGE ADDRESS REGISTER 6 THEN IT HAS REACHED THE
1381                                ;MAXIMUM AVAILABLE MEMORY
1382 001104 001005              BNE      12$      ;IN WHICH CASE GO TO 12$
1383 001106 013702 172352      MOV      @#172352,R2      ;PREPARE TO UPDATE MEMORY MANAGEMENT REGISTERS
1384 001112 004767 005742      JSR      PC,MMREG      ;OTHERWISE GO TO UPDATE MEM. MANG. REGISTERS
1385 001116 000762              BR      6$
1386 001120 024341      12$:    CMP      -(R3),-(R1)      ;CAUSE R3 TO POINT TO LOCATION $MAXM AND R1
1387                                ;TO THE MAXIMUM AVAILABLE MEMORY
1388 001122 004767 006106      JSR      PC,PUTADR      ;GO TO THE SUBROUTINE TO PLACE THE ADDRESS IN R1
1389                                ;AT LOCATIONS $MAXM AND $HIMAX
1390 001126 024343              CMP      -(R3),-(R3)      ;MAKE R3 POINT TO HIGHADD
1391 001130 004767 006100      JSR      PC,PUTADR      ;PLACE THE ADDRESS IN R1 AT LOCATIONS HIGHADD
1392                                ;AND HIGHTWO
1393 001134 005743              TST      -(R3)
1394 001136 005043              CLR      -(R3)      ;CLEAR THE LOCATION LOWADD
1395 001140 005043              CLR      -(R3)      ;AND LOWTWO
1396 001142 012720 000104      TYPsiz: MOV      #BUSER,(R0)+      ;SET UP VECTOR FOR ANY FUTURE TRAP
1397 001146 010403              MOV      R4,R3      ;SET R3 TO POINT TO THE LOWEST AVAILABLE MEMORY
1398                                ;LOCATION
1399 001150 012701 000324      MOV      #LOWTWO,R1
1400 001154 004767 005402      JSR      PC,PCRLF      ;TYPE CR/LF
1401 001160 004767 005550      JSR      PC,OCTTYP      ;TYPE LOW TEST ADDRESSE (LOWTWO+LOWADD)
1402 001164 004767 005304      TYPmem: JSR      PC,$TYPE      ;TYPE '-'
1403 001170 000055              .ASCIZ  /-/
1404              .EVEN
1405 001172 004767 005536      JSR      PC,OCTTYP      ;TYPE HIGHEST TEST ADDRESS (HIGHTWO+HIGHADD)
1406 001176 012703 000330      SETstk: MOV      #HIGHTWO,R3      ;MAKE R3 POINT TO THE HIGH ORDER BITS OF TOP ADDRESS
1407 001202 004767 006132      JSR      PC,$GTSIZ      ;GET THE BITS 13-17 OF THE TOP ADDRESS
1408                                ;PLACED IN BITS 0-4 OF R2
1409 001206 010401              MOV      R4,R1      ;SET R1 TO LOWEST TEST ADDRESS
1410
1411 001210 062704 000022      4$:    ADD      #18.,R4      ;APPEND THE ERROR STACK FOR THE MEMORY UNDER
1412                                ;TEST TO THE END OF THE PROGRAM
1413 001214 005302              DEC      R2
1414 001216 002374              BGE      4$
1415 001220 022737 167776 000336      CMP      #167776,@#$MAXM      ;CHECK IF THIS IS A 30K SYSTEM
1416 001226 001002              BNE      5$      ;BRANCH IF NOT
1417 001230 062704 000022      ADD      #18.,R4      ;SAVE ANOTHER BANKS WORTH OF ERROR STACK
1418 001234 010437 000310      5$:    MOV      R4,@#ENDSTK      ;SAVE THE ADDRESS OF THE END OF THE ERROR STACK
1419 001240 005021      6$:    CLR      (R1)+      ;CLEAR THE ERROR STACK
1420 001242 020104              CMP      R1,R4
1421 001244 101775              BLOS     6$
1422 001246 012737 157776 000340      MOV      #157776,@#MAXMEM      ;SET MAXMEM TO MAXIMUM VIRTUAL ADDRESS
1423 001254 005723              TST      (R3)+      ;TESTING MEMORY MANAGEMENT?
1424 001256 001005              BNE      SAVLDR      ;BRANCH IF YES (GO SAVE LOADERS AT TOP OF VIRTUAL MEMORY)
1425 001260 021327 170000      CMP      (R3),#170000      ;IS THE VIRTUAL ADDRESS ABOVE 167776?
1426 001264 103002              BHIS     SAVLDR      ;BRANCH IF YES (GO SAVE LOADERS)
1427 001266 011363 000002      MOV      (R3),2(R3)      ;OTHERWISE MAKE THE CONTENTS OF LOCATION MAXMEM
1428                                ;EQUAL TO THE MAXIMUM AVAILABLE MEMORY
1429                                ;AND FALL INTO SAVE LOADERS.
1430
1431 001272 004767 006114      SAVLDR: JSR      PC,CLRMM      ;DISABLE THE MEMORY MANAGEMENT UNIT

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BEGIN OF AREA TESTED (+20) WHEN PROGRAM RELOCATES.

SEQ 0028

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1432 001276 005723          TST      (R3)+      ;MAKE R3 TO POINT TO THE LOCATION MAXMEM
1433 001300 011305          MOV      (R3),R5      ;R5 CONTAINS THE ADDRESS OF MAXIMUM AVAILABLE MEM.
1434
1435          ;IF ONLY 4K BEING TESTED DON'T SAVE LOADERS
1436
1437 001302 020527 017776    CMP      R5,#17776    ;ONLY TESTING 4K MAX?
1438 001306 103416          BLO      4$          ;BRANCH IF YES (DON'T SAVE LOADERS)
1439
1440 001310 162705 000276    3$:      SUB      #276,R5      ;PREPARE TO SAVE 300 BYTES OF THE LOADERS
1441 001314 005737 000042    TST      @#42          ;IS THE PROGRAM RUNNING UNDER ACT OR XXDP ?
1442 001320 001406          BEQ      2$          ;IF NOT THEN GO TO 2$
1443 001322 023737 000042 000046    CMP      @#42,@#46    ;ARE WE RUNNING UNDER XXDP CHAIN MODE?
1444 001330 001402          BEQ      2$          ;BRANCH IF NO
1445 001332 162705 005674    SUB      #<1502.*2>,R5    ;SAVE 1500. WORDS FOR XXDP CHAIN MODE
1446 001336 012524          2$:      MOV      (R5)+,(R4)+  ;SAVE LOADER
1447 001340 020513          CMP      R5,(R3)
1448 001342 101775          BLOS     2$
1449 001344 012323          4$:      MOV      (R3)+,(R3)+  ;SAVE THE CONTENTS OF LOCATION MAXMEM IN SAVMAX
1450 001346 010423          MOV      R4,(R3)+  ;AND THE CONTENTS OF R4 AT SAVR4
1451
1452 001350 010537 000346    TSTREL: MOV    R5,@SAVR5    ;SAVE HIGHEST VIRTUAL ADDRESS+2
1453 001354 004767 006032    TSTSIZ: JSR    PC,CLRMM    ;GO TO DISABLE MEMORY MANAGEMENT UNIT
1454 001360 005745          TST      -(R5)        ;SET R5 BACK TO HIGHEST VIRTUAL ADDRESS
1455 001362 012703 000324    1$:      MOV      #LOWTWO,R3    ;PREPARE TO LOAD R4 AND R5 WITH THE MEMORY BOUNDRIES
1456 001366 005723          TST      (R3)+        ;IF THE BITS 16,17 OF THE LOWEST LOCATION UNDER
1457          ;TEST ARE NON ZERO
1458 001370 001003          BNE      2$          ;THEN GO TO 2$
1459 001372 021327 157776    CMP      (R3),#157776    ;IF THE LOWEST LOCATION UNDER TEST IS HIGHER THAN
1460          ;157776 THEN GO TO TEST MEMORY MANAGEMENT
1461 001376 103411          BLO      4$
1462 001400 032777 010000 177042 2$:  BIT      #10000,@SWR    ;IS MEMORY MANAGEMENT SELECTED?
1463 001406 001003          BNE      3$          ;YES ALL IS WELL
1464 001410 004767 004540    JSR      PC,FATERR    ;*ERROR* REPORT ERROR MESSAGE AND HALT AT FATHLT
1465 001414 000003          3          ;*****ERROR NUMBER 3*****
1466
1467 001416 000167 003514    3$:      JMP      TSTMM        ;GO TO TEST MEMORY MANAGEMENT
1468 001422 020423          4$:      CMP      R4,(R3)+  ;COMPARE TOP OF PROGRAM (WITH SAVED LOADERS) TO
1469          ;LOWEST LOCATION UNDER TEST
1470
1471 001424 103002          BHI      6$
1472 001426 016304 177776    MOV      -2(R3),R4    ;ADJUST R4 TO POINT TO THE LOWEST LOCATION UNDER TEST
1473 001432 005723          6$:      TST      (R3)+        ;IF BITS 16-17 OF HIGHEST LOCATION TO BE TESTED
1474 001434 001003          BNE      8$          ;ARE NON ZERO THEN GO TO 8$
1475 001436 021305          CMP      (R3),R5    ;OTHERWISE SEE IF THE HIGHEST LOCATION TO BE
1476          ;TESTED IS HIGHER THAN HIGHEST VIRTUAL ADDRESS
1477 001440 101001          BHI      8$          ;IF SO THEN GO TO 8$
1478 001442 011305          MOV      (R3),R5    ;MODIFY R5
1479 001444 105737 000405    8$:      TSTB     @#REL        ;ARE WE RELOCATED.?
1480 001450 100014          BPL      10$        ;BRANCH IF NO
1481 001452 013704 000322    MOV      @#RELBOT,R4    ;SET BOTTOM TEST ADDRESS WHEN RELOCATED.
1482 001456 020527 017776    CMP      R5,#17776    ;ARE WE RELOCATED IN BANK 0?
1483 001462 103402          BLO      9$          ;BRANCH IF YES
1484 001464 012705 017776    MOV      #17776,R5    ;ELSE SET HIGH MEMORY UNDER TEST=4K
1485
1486 001470 020405          9$:      CMP      R4,R5        ;IS LOW LIMIT LOWER THAN HIGH LIMIT?
1487 001472 103403          BLO      10$       ;BRANCH IF YES

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BEGIN OF AREA TESTED (+20) WHEN PROGRAM RELOCATES.

SEQ 0029

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1488 001474 004767 004454      JSR    PC,FATERR      ;*ERROR* REPORT ERROR MESSAGE AND HALT AT FATHLT
1489 001500 000004              4      ;*****ERROR NUMBER 4*****
1490
1491 001502 012703 000342      10$:  MOV    #SAVMAX,R3
1492 001506 011343              MOV    (R3),-(R3)      ;RESTORE THE CONTENTS OF MAXMEM
1493 001510 062713 000002      MEMTST: ADD    #2,(R3)      ;MAKE THE CONTENTS OF MAXMEM = MAXIMUM AVAILABLE
1494                                ;MEMORY +2
1495 001514 005725              TST     (R5)+      ;AND SET R5=MAX MEMORY+2
1496
1497                                ;CLEAR MEMORY UNDER TEST
1498
1499 001516 010500      CLRMEM: MOV    R5,R0      ;MOVE HIGH ADDRESS TO R0
1500 001520 005040      2$:  CLR     -(R0)      ;BEGIN CLEARING THE MEMORY FROM THE TOP
1501 001522 020004              CMP     R0,R4      ;UNTIL THE BOTTOM IS REACHED
1502 001524 101375              BHI     2$
1503 001526 012702 000001      MOV     #1,R2      ;SET R2 TO ENABLE PARITY MODULE CODE.
1504 001532 004767 005754      JSR     PC,PARITY      ;ENABLE PARITY IF WANTED AND AVAILABLE.
1505 001536 012702 000316      MOV     #BAKPAT,R2
1506 001542 012212              MOV     (R2)+,(R2)      ;WRITE SWAPPED BAKPAT IN LOCATION SWAPAT
1507 001544 000312              SWAB    (R2)
1508 001546 017702 176676      MOV     @SWR,R2      ;LOAD R2 WITH THE OPTIONS STORED AT $SWREG
1509 001552 042702 177760      BIC     #177760,R2      ;ONLY LEAVE THE LOWER 4 BITS OF $SWREG IN R2 TO GO TO
1510                                ;THE TEST # SPECIFIED [DEFAULT IS TEST#0]
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1514                                ;ENTER HERE FROM TSTSCP ROUTINE AT END OF SUBTEST
1515
1516 001556 005037 000306      CONT:  CLR     @#PASFLG      ;INIT SUBTEST PASS FLAG.
1517 001562 110237 000404      MOV     R2,@#STESTN      ;SET UP $STESTN WITH THE TEST NUMBER GOING
1518                                ;TO BE EXECUTED
1519 001566 010401      LOOP:  MOV     R4,R1      ;LOAD R1 WITH THE LOWEST LOCATION UNDER TEST
1520 001570 010400              MOV     R4,R0      ;PLACE THE ADDRESS OF THE LOWEST LOCATION UNDER
1521                                ;TEST IN R0
1522 001572 010403              MOV     R4,R3      ;AND IN R3
1523 001574 006302              ASL     R2
1524 001576 060702              ADD     PC,R2
1525 001600 066207 000004      ADD     TBL-,(R2),PC      ;GO TO THE TEST #
1526                                ;STORED IN BITS 0-3 OF SWITCH REGISTER
1527
1528
1529 001604 000102      TBL:    TST0-TBL      ;RELATIVE ADDRESS OF TEST # 0
1530 001606 000340      TST1-TBL      ;RELATIVE ADDRESS OF TEST # 1
1531 001610 000440      TST2-TBL      ;RELATIVE ADDRESS OF TEST # 2
1532 001612 000550      TST3-TBL      ;RELATIVE ADDRESS OF TEST # 3
1533 001614 001016      TST4-TBL      ;RELATIVE ADDRESS OF TEST # 4
1534 001616 001126      TST5-TBL      ;RELATIVE ADDRESS OF TEST # 5
1535 001620 001274      TST6-TBL      ;RELATIVE ADDRESS OF TEST # 6
1536 001622 001430      TST7-TBL      ;RELATIVE ADDRESS OF TEST # 7
1537 001624 001654      TST10-TBL     ;RELATIVE ADDRESS OF TEST # 10
1538 001626 002204      TST11-TBL     ;RELATIVE ADDRESS OF TEST # 11
1539 001630 002256      TST12-TBL     ;RELATIVE ADDRESS OF TEST # 12
1540 001632 002530      TST13-TBL     ;RELATIVE ADDRESS OF TEST # 13
1541 001634 003160      RELOC-TBL     ;RELATIVE ADDRESS OF ROUTINE 'RELOC'
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CZKMAE.MAC 18-SEP-78 11:54 BEGIN OF AREA TESTED (+20) WHEN PROGRAM RELOCATES.

SEQ 0030

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;R5 IS POINTING TO THE TOP OF THE MEMORY TO BE TESTED+2
;R4 & R0 ARE POINTING TO THE LOWEST ADDRESS OF MEMORY TO BE TESTED

```

1547          ;*      SCOPE ROUTINE
1548          ;*      -----
1549          ;*
1550          ;*
1551          ;*      PROGRAM COMES TO THIS ROUTINE AFTER COMPLETION OF EACH TEST AND
1552          ;*      IF CNTRL-C TYPED GOTO ERROR HISTORY TYPE ROUTINE.
1553          ;*      IF SR= 2000 (BIT10) THEN HALT
1554          ;*      IF SR= 40000 (BIT14) THEN LOOP ON TEST DEFINED BY SR BITS<3:0>
1555          ;*      ELSE CONTINUE TO NEXT TEST.
1556          ;*
1557          ;*
1558
1559 001636 105737 000420      TSTSCP: TSTB      @#$ENV      ;ARE WE RUNNING UNDER APT?
1560 001642 001002          BNE      CNTSCP      ;IF SO THEN GO TO CNTSCP
1561 001644 004767 006022      JSR      PC,CHECKC  ;TEST FOR CONTROL-C AND IF TYPED GO
1562                                     ;PRINT ERROR HISTORY AND HALT AT FATHLT.
1563 001650 113702 000404      CNTSCP: MOVB      @#$TESTN,R2 ;PLACE THE TEST NUMBER IN THE LOWER BYTE OF R2
1564                                     ;SINCE THERE ARE LESS THAN 377 TESTS UPPER BYTE
1565                                     ;OF R2 WILL BE 0
1566 001654 005237 000410          INC      @#$DEVCT ;TELL APT WE ARE STILL RUNNING OKAY
1567 001660 032777 002000 176562      BIT      #2000,@SWR ;IS THE PROGRAM GOING TO HALT AFTER EACH TEST?
1568 001666 001401          BEQ      TSTGO      ;IF NOT THEN GO TO 2$
1569 001670 000000          SWHALT: HALT      ;HALT AT END OF TEST SWITCH SET.
1570
1571 001672 032777 040000 176550      TSTGO: BIT      #40000,@SWR ;IS THE PROGRAM GOING TO LOOP ON TEST
1572 001700 001332          BNE      LOOP      ;IF SO THEN GO TO THE STARTING OF THE SAME TEST
1573 001702 105202          INCB      R2
1574 001704 000724          BR      CONT      ;GO TO CONT AND CONTINUE EXECUTING THE NEXT TEST
  
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1587 001706 105737 000404
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1589 001714 004767 004234
1590 001720 000005
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1592 001722 012703 177777
1593 001726 010401
1594 001730 010310
1595 001732 020001
1596 001734 001417
1597 001736 005711
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1599 001742 020311
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1602 001744 001004
1603 001746 012767 000006 000042
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1605 001754 000403
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1607 001756 012767 000007 000032
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1609 001764 010046
1610 001766 105237 000301
1611 001772 000407
1612 001774 020311
1613 001776 001411
1614 002000 012767 000010 000010
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1616 002006 010046
1617 002010 010300
1618 002012 004767 003600
1619 002016 000000
1620 002020 012600
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1622 002022 013706 000350
1623 002026 062701 020000
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1626 002032 020105
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1628 002034 103736
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1630 002036 105737 000421

```

 *TEST 0 TEST FOR PROPER BANK SELECTION
 *(1) THIS TEST ASSUMES THAT THE MEMORY IS IN A STATE
 * OF ALL 0'S AND R0 HAS THE ADDRESS OF THE LOWEST
 * LOCATION UNDER TEST
 *(2) IT CHECKS FOR PROPER BANK SELECTION BY WRITING
 * 1'S IN A LOCATION AND CHECKING FOR 0'S IN THE SAME
 * LOCATIONS OF OTHER 4K BANKS OF THE MEMORY
 * [I.E. LOCATIONS LIKE 7766 AND 27766 ETC.]
 *(3) THIS TEST ALSO CHECKS TO SEE THAT NONE OF THE NON EXIST-
 * ING BANK RESPOND WHEN THEY ARE ADDRESSED

 TST0: TSTB @#TESTN ;CHECK FOR PROPER TEST SEQUENCE
 BEQ .+10
 JSR PC,SEQERR ;*ERROR* REPORT ERROR MESSAGE AND HALT AT FATHLT
 5 ;*****ERROR NUMBER 5*****
 1\$: MOV #177777,R3
 MOV R4,R1 ;R1 = ADDRESS OF LOWEST LOCATION OF MEMORY UNDER TEST
 MOV R3,(R0) ;SET ALL THE BITS AT (R0)
 2\$: CMP R0,R1 ;IS R0 POINTING TO THE SAME MEMORY LOCATION AS R1
 BEQ 4\$;IN WHICH CASE CHECK FOR ALL 1'S AT (R1)
 TST (R1) ;OTHERWISE CHECK (R1) FOR ALL 0'S
 BEQ 5\$
 CMP R3,(R1) ;IF R1 IS NOT EQUAL TO R0 AND (R1)
 ;DOES NOT CONTAIN ALL 0'S THEN
 ;CHECK TO SEE IF (R0) = (R1)
 BNE 3\$
 MOV #6,12\$;*ERROR* SETUP ERROR NO. IN 12\$
 ;*****ERROR NUMBER #6*****
 BR 10\$
 3\$: MOV #7,12\$;*ERROR* SETUP ERROR NO. IN 12\$
 ;*****ERROR NUMBER #7*****
 10\$: MOV R0,-(SP) ;SAVE R0 ON STACK
 INCB @#ADERR ;AN ADDRESSING ERROR IS SUSPECTED
 BR 11\$
 4\$: CMP R3,(R1) ;CHECK (R1) FOR ALL 1'S
 BEQ 5\$
 MOV #10,12\$;*ERROR* SETUP ERROR NO. IN 12\$
 ;*****ERROR NUMBER #10*****
 MOV R0,-(SP) ;SAVE R0 ON STACK
 MOV R3,R0
 11\$: JSR PC,ERROR ;GO TO THE ERROR SUBROUTINE
 12\$: .WORD ;ERROR NUMBER TO BE REPORTED WILL BE PLACED HERE
 MOV (SP)+,R0 ;RESTORE R0
 5\$: MOV @#SAVR6,SP ;RESTORE THE STACK POINTER
 ADD #20000,R1 ;CAUSE R1 TO POINT TO THE SAME CHIP
 ;LOCATION IN THE NEXT 4K BANK OF MEMORY
 ;BY ADDING 1 TO THE 14TH BIT OF ADDRESS IN R1
 CMP R1,R5 ;COMPARE R1 WITH THE HIGHEST MEMORY
 ;LOCATION WHICH IS STORED IN R5
 BLO 2\$;IF R1 LESS THAN R5 THEN REPEAT THE TEST FROM 2\$
 TSTB @#ENVN ;HAS APT INHIBITED SIZING?

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 CZKMAE.MAC 18-SEP-78 11:54 TO

TEST FOR PROPER BANK SELECTION

SEQ 0033

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1631 002042 100432      BMI      8$      ;BRANCH IF YES (DON'T TEST NON-EXISTENT MEMORY)
1632 002044 032777 000100 176376    BIT      #100,@SWR      ;HAS USER INHIBITED SIZING?
1633 002052 001026      BNE      8$      ;BRANCH IF YES (DON'T TEST NON-EXISTENT MEMORY)
1634
1635 002054 020127 157776      CMP      R1,#157776      ;SEE IF R1 HAS CROSSED 28K BOUNDARY OF VIRTUAL ADDRESS
1636 002060 101016      BHI      6$      ;IN WHICH CASE GO TO 6$
1637
1638 002062 020137 000340      CMP      R1,@#MAXMEM      ;SHOULD BE LEFT AS IS FOR 30K SYSTEMS (WHICH USE 16K CHI
1639
1640 002066 103755      BLO      5$      ;IS R1 LOWER THAN THE MAXIMUM AVAILABLE
1641 002070 012702 000006      MOV      #6,R2      ;MEMORY ?
1642 002074 012712 000340      MOV      #340,(R2)      ;IF SO THEN GO TO 5$
1643 002100 012742 177714      MOV      #5$-,-6,-(R2)      ;MAKE R2 POINT TO TRAP VECTOR+2 FOR NXM
1644 002104 060712      ADD      PC,(R2)      ;SET PSW TO 340
1645 002106 011111      MOV      (R1),(R1)      ;SET UP RETURN ADDRESS FROM TRAP TO 5$
1646 002110 004767 004040      JSR      PC,FATERR      ;TRY TO WRITE TO NON-EXISTENT MEMORY (SHOULD TRAP)
1647 002114 000011      11      ;*ERROR* REPORT ERROR MESSAGE AND HALT AT FATHLT
1648
1649
1650 002116 012702 000004      6$:      MOV      #4,R2
1651 002122 012722 000006      MOV      #6,(R2)+      ;RESTORE TRAP VECTOR
1652 002126 005012      CLR      (R2)
1653 002130 005010      8$:      CLR      (R0)
1654
1655 002132 062700 020000      ADD      #20000,R0      ;CAUSE R0 TO POINT TO THE SAME CHIP
1656
1657
1658 002136 020005      CMP      R0,R5      ;LOCATION IN THE NEXT 4K MEMORY BANK
1659
1660 002140 103672      BLO      1$      ;BY ADDING 1 TO THE 14TH BIT OF ADDRESS IN R0
1661 002142 000635      BR      TSTSCP      ;COMPARE R0 WITH THE HIGHEST MEMORY
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 CZKMAE.MAC 18-SEP-78 11:54 T1 CHECK DI/DO LINES

SEQ 0034

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1669 002144 122737 000001 000404 TST1: CMPB #1, @#TESTN ;CHECK FOR PROPER TEST SEQUENCE
1670
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1672 002152 001403 BEQ .+10
1673 002154 004767 003774 JSR PC, SEQERR ;*ERROR* REPORT ERROR MESSAGE AND HALT AT FATHLT
1674 002160 000012 12 *****ERROR NUMBER 12*****
1675
1676 002162 012700 000001 1$: MOV #1, R0
1677 002166 010002 MOV R0, R2 ;SET R2=1
1678 002170 010011 2$: MOV R0, (R1) ;MOV 1 AT LOCATION (R1)
1679 002172 020011 3$: CMP R0, (R1) ;COMPARE R1 WITH THE CONTENTS OF LOCATION (R1)
1680 002174 001403 BEQ 4$
1681 002176 004767 003414 JSR PC, ERROR ;*ERROR* REPORT ERROR MESSAGE
1682 002202 000013 13 *****ERROR NUMBER 13*****
1683
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1685 002204 005702 4$: TST R2 ;ARE WE SHIFTING A 0 IN DATA DIRECTION?
1686 002206 001406 BEQ 5$ ;IF SO THEN GO TO 5$
1687 002210 006300 ASL R0 ;SHIFT THE 1 BROUGHT IN AT 1$ IN
1688 ;DATA DIRECTION
1689 002212 103366 BCC 2$ ;IF THE 1 HAS NOT BEEN SHIFTED THRU
1690 ;THE 16 DATA BITS THEN REPEAT FROM 2$
1691 002214 005002 CLR R2 ;INITIATE SHIFTING OF 0 IN DATA DIRECTION
1692 002216 012700 177776 MOV #177776, R0
1693 002222 000762 BR 2$
1694
1695 002224 000261 5$: SEC ;SET C BIT
1696 002226 006100 ROL R0 ;SHIFT A 0 16 TIMES IN DATA DIRECTION
1697 002230 103757 BCS 2$ ;IF THE 0 HAS NOT BEEN SHIFTED THRU
1698 ;THE 16 DATA BITS THEN REPEAT FROM 2$
1699 002232 002701 020000 ADD #20000, R1 ;OTHERWISE GO TO THE NEXT BANK OF
1700 ;4K MEMORY AND REPEAT THE TEST
1701 002236 020105 CMP R1, R5
1702 002240 103750 BLO 1$
1703 002242 000737 END1: BR ENDO
1704

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 CZKMAE.MAC 18-SEP-78 11:54 T2

TEST MEMORY FOR HOLDING DATA AND BYTE SELECTION

SEQ 0035

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1705      ;*****
1706      ;*TEST 2      TEST MEMORY FOR HOLDING DATA AND BYTE SELECTION
1707      ;*(1)      THIS TEST CHECKS THE MEMORY FOR THE CAPABILITY
1708      ;*          OF HOLDING 1'S AND 0'S BY WRITING A BACKGROUND
1709      ;*          OF BAKPAT AND READING IT
1710      ;*(2)      MEMORY IS WRITTEN USING A BYTE AT A TIME
1711      ;*(3)      STEPS 1 & 2 ARE REPEATED WITH A SWAPPED BACKGROUND PATTERN
1712      ;*****
1713 002244 122737 000002 000404 TST2: CMPB    #2,@#TESTN      ;CHECK FOR PROPER TEST SEQUENCE
1714
1715 002252 001403      BEQ      .+10
1716 002254 004767 003674      JSR      PC,SEQERR      ;*ERROR* REPORT ERROR MESSAGE AND HALT AT FATHLT
1717 002260 000014      14          ;*****ERROR NUMBER 14*****
1718
1719 002262 013700 000316      1$:    MOV      @#BAKPAT,R0
1720 002266 110021      MOV      R0,(R1)+
1721 002270 113721 000317      MOV      @#BAKPAT+1,(R1)+;WRITE THE MEMORY WITH THE WORD STORED IN BAKPAT
1722 002274 020105      CMP      R1,R5
1723 002276 103771      BLO      1$
1724
1725 002300 020041      2$:    CMP      R0,-(R1)      ;TEST THE MEMORY TO SEE IF IT CONTAINS
1726                                ;THE WORD STORED IN BAKPAT
1727
1728 002302 001416      BEQ      8$
1729 002304 062701 000002      ADD      #2,R1
1730 002310 123741 000317      CMPB    @#BAKPAT+1,-(R1);CHECK FOR BYTE SELECTION PROBLEM
1731 002314 001402      BEQ      4$
1732 002320 001002      CMPB    R0,-(R1)      ;AGAIN CHECK FOR BYTE SELECTION PROBLEM
1733 002322 105237 000301      BNE      6$
1734 002326 042701 000001      4$:    INCB    @#$ADERR      ;PREPARE TO INFORM THAT IT IS ADDRESSING ERROR
1735 002332 004767 003260      6$:    BIC      #1,R1      ;MAKE THE ADDRESS IN R1 EVEN
1736 002336 000015      JSR      PC,ERROR      ;*ERROR* REPORT ERROR MESSAGE
1737                                ;*****ERROR NUMBER 15*****
1738
1738 002340 020104      8$:    CMP      R1,R4      ;KEEP ON TESTING THE MEMORY UNTIL
1739 002342 101356      BHI      2$      ;R1 EQUALS THE LOWEST ADDRESS
1740 002344 000337 000316      SWAB    @#BAKPAT      ;CHANGE THE DATA PATTERN
1741 002350 001744      BEQ      1$      ;IF THE DATA PATTERN DOES NOT HAVE LOW
1742                                ; BYTE =0 THEN FALL THRU
1743 002352 000733      END2:   BR      END1
1744
1745                                ;THE TEST LEAVES BAKPAT LOCATION THE SAME AS IT WAS IN THE BEGINNING
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1758 002354 122737 000003 000404 1758: CMPB #3, @#STESTN ;CHECK FOR PROPER TEST SEQUENCE
1759 002362 001403 BEQ .+10
1760 002364 004767 003564 JSR PC, SEQERR ;*ERROR* REPORT ERROR MESSAGE AND HALT AT FATHLT
1761 002370 000016 16 ;*****ERROR NUMBER 16*****
1762
1763 002372 005003 CLR R3
1764 002374 004737 000120 2$: JSR PC, @#WRTMEM ; WRITE MEMORY WITH THE BACKGROUND STORED
1765 ;AT LOCATION BAKPAT
1766 002400 005002 4$: CLR R2
1767 002402 050302 6$: BIS R3, R2 ;MAKE R2 POINT TO THE MEMORY BANK POINTED BY R3
1768 002404 020204 CMP R2, R4 ;IF R2 IS LESS THAN R4
1769 002406 103465 BLO 16$ ;THEN DO NOTHING
1770 002410 020205 CMP R2, R5 ;IF R2 IS HIGHER THAN THE HIGHEST LOCATION TO BE
1771 002412 103077 BHIS 20$ ;TESTED THEN EXIT THE TEST
1772 002414 000312 SWAB (R2) ;OTHERWISE WRITE THE COMPLEMENT OF BAKPAT IN
1773 ;THE LOCATION POINTED BY R2
1774 002416 005001 CLR R1
1775 002420 050301 7$: BIS R3, R1
1776 002422 020104 CMP R1, R4 ;IF R1 IS POINTING TO A LOCATION LOWER THAN R4
1777 002424 103445 BLO 12$ ;THEN GO TO 12$
1778 002426 020105 CMP R1, R5
1779 002430 103053 BHIS 15$
1780 002432 020102 CMP R1, R2 ;CHECK THE MEMORY FOR CORRECT DATA
1781 002434 001431 BEQ 10$
1782 002436 020011 CMP R0, (R1) ;IF R1 IS NOT = TO R2 THEN (R1) SHOULD HAVE
1783 ;THE SAME WORD AS BAKPAT
1784 002440 001437 BEQ 12$ ;IN WHICH CASE GO BACK TO 12$
1785 002442 012767 000017 000032 MOV #17, 22$ ;*ERROR* SETUP ERROR NO. IN 22$
1786 ;*****ERROR NUMBER #17*****
1787 002450 010046 8$: MOV R0, -(SP) ;PLACE R0 ON THE STACK
1788 002452 000316 SWAB (SP)
1789 002454 022611 CMP (SP)+, (R1) ;IF (R1) IS NOT = R0 THEN SEE IF IT IS SAME
1790 ;AS A SWAPPED R0
1791 002456 001003 BNE 9$ ;IF NOT THEN A SUSPECTED DUAL ADDRESSING PROBLEM
1792 ;FOR THE BITS THAT ARE DIFFERENT IN R0 AND (R1)
1793 ;OTHERWISE THERE IS DUAL ADDRESSING FOR THE
1794 ;ENTIRE WORD
1795 002460 012767 000020 000014 MOV #20, 22$ ;*ERROR* SETUP ERROR NO. IN 22$
1796 ;*****ERROR NUMBER #20*****
1797 002466 105237 000301 9$: INCB @#SADERR ;ADDRESSING PROBLEM IS DETECTED
1798 002472 010046 MOV R0, -(SP) ;SAVE R0
1799 002474 010200 MOV R2, R0 ;SET R0=GOOD ADDRESS FOR ERROR REPORT
1800 002476 004767 003114 JSR PC, ERROR ;GO TO THE ERROR SUBROUTINE
1801 002502 000000 22$: .WORD ;ERROR NUMBER TO BE REPORTED WILL BE PLACED HERE
1802 002504 012600 MOV (SP)+, R0 ;RESTORE R0

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 CZKMAE.MAC 18-SEP-78 11:54 T3 DUAL ADDRESS TEST A

SEQ 0037

1803	002506	010011		MOV	R0,(R1)	:RESTORE (R1)
1804	002510	020037	000316	CMP	R0,@#BAKPAT	:IF THE CONTROL CAME HERE FROM 15\$-2 THEN
1805	002514	001411		BEQ	12\$	
1806	002516	000407		BR	11\$	:RETURN TO 11\$
1807	002520	000300		10\$: SWAB	R0	:MAKE R0 SAME AS SWAPPED BAKPAT
1808	002522	020011		CMP	R0,(R1)	:IF R1 = R2 THEN (R1) SHOULD CONTAIN A WORD
1809						:EQUAL TO SWAPPED R0
1810	002524	001404		BEQ	11\$	:IN WHICH CASE GO BACK TO 11\$
1811	002526	012767	000021 177746	MOV	#21,22\$	:*ERROR* SETUP ERROR NO. IN 22\$
1812						:*****ERROR NUMBER #21*****
1813	002534	000745		BR	8\$	:AND GO TO 8\$
1814	002536	000300		11\$: SWAB	R0	:RESTORE R0 TO BAKPAT
1815	002540	040301		12\$: BIC	R3,R1	:TAKE OUT THE BANK ADDRESS FROM THE ADDRESS IN R1
1816	002542	005701		TST	R1	:IF R1 IS 0 THEN PLACE A 1 IN R1
1817	002544	001001		BNE	13\$	:OTHERWISE GO TO 13\$
1818	002546	005201		INC	R1	
1819	002550	006101		13\$: ROL	R1	
1820	002552	020127	020000	CMP	R1,#20000	:IF R1 IS LESS THAN A 4K BOUNDARY
1821	002556	103720		BLO	7\$	:THEN REPEAT FROM 7\$
1822	002560	000312		15\$: SWAB	(R2)	:RESTORE (R2) TO BAKPAT
1823	002562	040302		16\$: BIC	R3,R2	:TAKE OUT THE BANK ADDRESS FROM THE ADDRESS
1824						:STORED IN R2
1825	002564	005702		TST	R2	:IF R2 = 0 THEN MOVE A 1 TO R2
1826	002566	001001		BNE	18\$	:OTHERWISE GO TO 18\$
1827	002570	005202		INC	R2	
1828	002572	006102		18\$: ROL	R2	:SHIFT A ONE IN THE ADDRESS WORD
1829	002574	020227	020000	CMP	R2,#20000	:IS THE ADDRESS IN R2 MORE THAN THE BOUNDARY
1830						:OF 4K
1831	002600	103700		BLO	6\$	:IF NOT THEN GO TO 6\$
1832	002602	060203		ADD	R2,R3	:OTHERWISE MAKE R3 POINT TO THE NEXT 4K BANK
1833	002604	020337	000340	CMP	R3,@#MAXMEM	:IF R3 IS POINTING TO A BANK THAT IS LOWER
1834						:THAN MAXMEM
1835	002610	103673		BLO	4\$	:THEN REPEAT FROM 4\$
1836	002612	000337	000316	20\$: SWAB	@#BAKPAT	
1837	002616	001656		BEQ	TST3	:REPEAT THE TEST WITH SWAPPED BAKPAT ONLY IF
1838						:THE LOWER BYTE OF BAKPAT IS 0
1839	002620	000654		END3: BR	END2	

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DUAL ADDRESS TEST B

SEQ 0038

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1840 ::*****
1841 :*TEST 4 DUAL ADDRESS TEST B
1842 :*(1) THIS TEST CHECKS FOR DUAL ADDRESSING BY WRITING
1843 :* AND READING THE ADDRESS IN THE LOCATION AND THEN
1844 :* WRITING AND READING ADDRESS COMPLEMENT
1845 ::*****
1846 002622 122737 000004 000404 TST4: CMPB #4, @#STESTN ;CHECK FOR PROPER TEST SEQUENCE
1847 002630 001403 BEQ .+10
1848 002632 004767 003316 JSR PC, SEQERR ;*ERROR* REPORT ERROR MESSAGE AND HALT AT FATHLT
1849 002636 000022 22 ;*****ERROR NUMBER 22*****
1850
1851 002640 005003 1$: CLR R3
1852 002642 010100 MOV R1, R0
1853 002644 005703 TST R3 ;IF R3 IS NOT 0 THEN STORE THE ADDRESS
1854 002646 001401 BEQ 2$ ;IN THE LOCATION
1855 002650 005100 COM R0 ;OTHERWISE STORE COMPLEMENT
1856 002652 010021 2$: MOV R0, (R1)+ ;OF THE ADDRESS
1857 002654 020105 CMP R1, R5 ;UNTIL THE HIGHEST MEMORY LOCATION IS REACHED
1858 002656 103771 BLO 1$
1859
1860 002660 020041 3$: CMP R0, -(R1) ;CHECK THE LOCATION FOR THE CORRECT CONTENTS
1861 002662 001405 BEQ 4$
1862 002664 105237 000301 INCB @#SADERR ;THIS IS PROBABLY ADDRESS PROBLEM RATHER THAN
1863 ;BIT PROBLEM
1864 002670 004767 002722 JSR PC, ERROR ;*ERROR* REPORT ERROR MESSAGE
1865 002674 000023 23 ;*****ERROR NUMBER 23*****
1866
1867 002676 010100 4$: MOV R1, R0
1868 002700 162700 000002 SUB #2, R0 ;CHECK THAT THE ADDRESS IS STORED AT
1869 002704 005703 TST R3 ;LOCATION IF R3 IS NOT 0
1870 002706 001401 BEQ 5$ ;OTHERWISE CHECK FOR
1871 002710 005100 COM R0 ;ADDRESS COMPLEMENT
1872 002712 020104 5$: CMP R1, R4
1873 002714 101361 BHI 3$
1874 002716 112737 000001 000306 MOVB #1, @#PASFLG ;SET PASFLG FOR ERROR REPORT.
1875 002724 005103 COM R3 ;COMPLEMENT THE CONTENTS OF R3
1876 002726 001345 BNE 1$ ;REPEAT TST3 IF R3, IS NON 0, ENABLING ADDRESS
1877 ;COMPLEMENT TO BE WRITTEN AND READ, OTHERWISE FALL THRU
1878 002730 000733 END4: BR END3
1879

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MARCHING 1'S AND 0'S

SEQ 0039

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1894 002732 122737 000005 000404 T5: CMPB #5,2#STESTN ;CHECK FOR PROPER TEST SEQUENCE
1895
1896 002740 001403 BEQ .+10
1897 002742 004767 003206 JSR PC,SEQERR ;*ERROR* REPORT ERROR MESSAGE AND HALT AT FATHLT
1898 002746 000024 24 ;*****ERROR NUMBER 24*****
1899
1900 002750 004737 000120 1$: JSR PC,2#WRTMEM ;GO TO WRITE THE MEMORY WITH A BACKGROUND OF THE
1901 ;WORD STORED IN BAKPAT
1902 002754 020041 2$: CMP R0,-(R1) ;READ THE CONTENTS OF LOCATION POINTED BY R1
1903 002756 001403 BEQ 3$ ;TO SEE IF IT HAS THE SAME VALUE AS R0
1904 002760 004767 002632 JSR PC,ERROR ;*ERROR* REPORT ERROR MESSAGE
1905 002764 000025 25 ;*****ERROR NUMBER 25*****
1906
1907 002766 000300 3$: SWAB R0
1908 002770 010011 MOV R0,(R1) ;SWAP THE BYTES AT (R1)
1909 002772 021100 CMP (R1),R0 ;READ (R1) FOR CORRECT VALUE
1910 002774 001403 BEQ 4$
1911 002776 004767 002614 JSR PC,ERROR ;*ERROR* REPORT ERROR MESSAGE
1912 003002 000026 26 ;*****ERROR NUMBER 26*****
1913
1914
1915 003004 000300 4$: SWAB R0 ;SWAP THE BYTES OF THE REGISTER
1916 ;CONTAINING BACKGROUND PATTERN
1917 003006 001023 BNE 9$ ;IF THE LOWER BYTE OF THE REGISTER
1918 ;IS NOT 0 THEN THE PROGRAM IS READING
1919 ;THE MEMORY TO CONTAIN A BACK GROUND OF
1920 ;BAKPAT AND WRITING THE SWAPPED WORD
1921 ;IN WHICH CASE GO TO 9$
1922
1923
1924
1925 003010 005703 5$: TST R3 ;R3 WAS 0 WHEN THE PROGRAM ENTERED
1926 ;THIS TEST, AND IT IS NOT ALTERED UNTIL PASFLG=3
1927 ;IF R3 EQUAL 0 THEN THE PROGRAM IS
1928 ;READING/WRITING MIN. TO MAX. OTHERWISE
1929 ;IT IS GOING IN MAX. TO MIN. DIRECTION
1930 003012 001023 BNE 10$ ;IF R3 IS NOT CLEAR THEN GO TO 10$
1931 003014 062701 000002 6$: ADD #2,R1 ;OTHERWISE ADD 2 TO THE CONTENTS OF R1
1932 003020 020105 CMP R1,R5 ;COMPARE R1 WITH THE MAX. MEMORY LOCATION TO
1933 ;BE TESTED
1934 003022 103006 BHS 8$ ;IF R1>R5 THEN GO TO 8$ OTHERWISE
1935 003024 020011 7$: CMP R0,(R1) ;READ (R1) FOR THE CORRECT DATA

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1936	003026	001757		BEQ	3\$		: WRITE COMPLEMENT OF THE DATA FOUND AT (R1)
1937							:AND REPEAT UNTIL R1 > R5
1938	003030	004767	002562	JSR	PC,ERROR		:*ERROR* REPORT ERROR MESSAGE
1939	003034	000027		27			:*****ERROR NUMBER 27*****
1940							
1941	003036	000753		BR	3\$		
1942	003040	105237	000306	INCB	@#PASFLG	8\$:	
1943	003044	000300		SWAB	R0		
1944	003046	001742		BEQ	2\$		:IF THE LOWER BYTE OF R0 IS ALL 0'S
1945							:THEN BEGIN READING BAKPAT SWAPPED WRITING BAKPAT
1946							:AND READING BAKPAT GOING FROM MAX. TO MIN.[PASFLG=4]
1947	003050	005103		COM	R3		:OTHERWISE CLEAR R0
1948	003052	010401		MOV	R4,R1		:PUT THE LOWEST TESTING ADDRESS IN R1
1949	003054	000763		BR	7\$		:AND BEGIN READING 0'S, WRITING 1'S AND
1950							:READING 1'S IN MIN. TO MAX. DIRECTION [PASFLG=3]
1951							
1952	003056	005703		TST	R3	9\$:	:IF R3 IS NON 0, I.E. PASFLG=3
1953	003060	001353		BNE	5\$		:THEN READ BAKPAT, WRITE
1954							:SWAPPED BAKPAT AND READ SWAPPED BAKPAT
1955							:IN MIN. TO MAX. DIRECTION
1956	003062	020104		CMP	R1,R4	10\$:	:OTHERWISE TEST IS PROCEEDING IN MAX. TO
1957							:MIN. DIRECTION.
1958	003064	101333		BHI	2\$		:KEEP ON LOOPING UNTIL R1=R4
1959	003066	105237	000306	INCB	@#PASFLG		
1960	003072	000300		SWAB	R0		
1961	003074	001753		BEQ	7\$		:IF R0 SWAPPED HAS LOWER BYTE=0
1962							:THEN READ BAKPAT SWAPPED, WRITE BAKPAT,
1963							:AND READ BAKPAT GOING FROM MIN. TO MAX.
1964	003076	000714		END5:	BR	END4	
1965							

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1982 003100 122737 000006 000404
1983
1984
1985 003106 001403
1986 003110 004767 003040
1987 003114 000030
1988
1989 003116 004737 000120
1990
1991 003122 005037 000306
1992 003126 010403
1993 003130 010401
1994 003132 020011
1995 003134 001403
1996 003136 004767 002454
1997 003142 000031
1998
1999 003144 062701 000002
2000 003150 020105
2001 003152 103767
2002 003154 132737 000001 000306
2003 003162 001002
2004 003164 105237 000306
2005
2006 003170 020305
2007 003172 103012
2008 003174 012702 037776
2009 003200 000313
2010 003202 005302
2011 003204 001375
2012 003206 010337 000354
2013 003212 062703 020000
2014
2015
2016 003216 000744
2017 003220 105237 000306
2018 003224 000337 000316
2019 003230 001732
2020 003232 000721

::*****
:*TEST 6 CELLS' VOLATILITY TEST
:*(1) THIS TEST WRITES THE MEMORY WITH A BACK GROUND OF BAKPAT
:*(2) WITH PASFLG=0 THE TEST READS THE MEMORY FOR BAKPAT
:*(3) AND THEN INCREMENTS PASFLG
:*(4) IT THEN READS/SWAPS BYTES/WRITES A LOCATION X FOR
:*(5) OVER 2 MSEC AND THEN READS THE MEMORY FOR BAKPAT
:*(6) REPEATS STEP 3 WITH X=X+4K UNTIL END OF MEMORY IS ENCOUNTERED
:*(7) IT THEN INCREMENTS PASFLG AND WRITES THE MEMORY TO
:*(8) BAKPAT AND WITH PASFLG=2 IT READS MEMORY FOR ALL
:*(9) SWAPPED BAKPAT AFTER WHICH PASFLG IS INCREMENTED TO 3
:*(10) REPEATS STEPS 3 AND 4 READING THE MEMORY FOR SWAPPED
:*(11) BAKPAT INSTEAD OF BAKPAT.
:*****

TST6: CMPEB #6,@#STESTN ;CHECK FOR PROPER TEST SEQUENCE

BEQ .+10
JSR PC,SEQERR ;*ERROR* REPORT ERROR MESSAGE AND HALT AT FATHLT
30 ;*****ERROR NUMBER 30*****

RPT6: JSR PC,@#WRTMEM ;GO TO WRITE THE MEMORY WITH A BACKGROUND OF THE
;WORD STORED AT LOCATION BAKPAT

1$: CLR @#PASFLG
2$: MOV R4,R3 ;SET R3
3$: MOV R4,R1 ;AND R1 TO THE STARTING ADDRESS OF MEMORY UNDER TEST
CMP R0,(R1) ;CHECK (R1) FOR CORRECT DATA
BEQ 4$
JSR PC,ERROR ;*ERROR* REPORT ERROR MESSAGE
31 ;*****ERROR NUMBER 31*****

4$: ADD #2,R1 ;INCREMENT R1 BY 2
CMP R1,R5 ;SEE IF R1 HAS REACHED THE MAX. OF MEMORY
BLO 3$
BITB #1,@#PASFLG ;CHECK TO SEE IF PASFLG=0 OR 2
BNE 5$
INCB @#PASFLG ;IN WHICH CASE INCREMENT PASFLG COUNTER BY 1

5$: CMP R3,R5 ;SEE IF R3 HAS REACHED THE MAX. OF THE MEMORY
BHS 7$
MOV #37776,R2 ;WRITE INTO 1 LOC FOR >2MS (ABOUT 100MS)
6$: SWAB (R3)
DEC R2
BNE 6$
MOV R3,@#SAVLOC ;SAVE LOCATION WRITTEN FOR 2MS FOR ERROR REPORT.
ADD #20000,R3 ;BY ADDING 1 TO THE 14TH ADDRESS BIT CAUSE
;R3 TO POINT TO A LOCATION IN THE NEXT
;4K BANK OF MEMORY

7$: BR 2$
INCB @#PASFLG ;MAKE PASFLG=2
SWAB @#BAKPAT ;IF BAKPAT IS NOT BEING SWAPPED FOR THE 2ND
BEQ RPT6 ;THEN GO BACK TO THE LOCATION RPT6
END6: BR END5

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2021 .....
2022 ;*TEST 7      SHIFTING DIAGONAL
2023
2024 ;*(1)  THIS TEST WRITES THE MEMORY WITH A BACKGROUND OF BAKPAT
2025 ;*(2)  IT WRITES A DIAGONAL OF SWAPPED BAKPAT THROUGH EACH MEMORY BANK
2026 ;*(3)  READS THE MEMORY FOR CORRECT DATA
2027 ;*(4)  SHIFTS THE DIAGONAL AND REPEATS STEP 3 UNTIL THE
2028 ;*      DIAGONAL HAS BEEN SHIFTED 64 TIMES
2029 ;*(5)  WRITES A BACKGROUND OF SWAPPED BAKPAT, A DIAGONAL OF
2030 ;*      BAKPAT AND REPEATS FROM STEP 3
2031 .....
2032 003234 122737 000007 000404 TST7:  CMPB  #7,@#TESTN  ;CHECK FOR PROPER TEST SEQUENCE
2033
2034 003242 001403          BEQ    .+10
2035 003244 004767 002704     JSR    PC,SEQERR  ;*ERROR* REPORT ERROR MESSAGE AND HALT AT FATHLT
2036 003250 000032          32      ;*****ERROR NUMBER 32*****
2037
2038 003252 005037 000306     2$:  CLR    @#PASFLG
2039 003256 010337 000304     MOV    R3,@#LOWBNK ;LOWBNK CONTAINS ADDRESS OF THE LOWEST LOCATION
2040 ;IN THE 4K BANK THAT CAN BE TESTED
2041 003262 010302          MOV    R3,R2
2042 003264 052702 017777     BIS    #17777,R2 ;R2 CONTAINS THE ADDRESS OF THE TOP OF THE BANK
2043 003270 005202          INC    R2 ;ADD 1 TO POINT IT TO NEXT BANK
2044 003272 001402          BEQ    3$ ;BRANCH IF ZERO (IT MUST BE A 30K SYSTEM)
2045 003274 020502          CMP    R5,R2
2046 003276 103001          BHIS   4$ ;IF R2 IS GREATER THAN R5 THEN GO TO 4$
2047 003300 010502     3$:  MOV    R5,R2 ;NOW R2 CONTAINS THE ADDRESS OF THE HIGHEST LOCATION
2048 ;THAT CAN BE TESTED
2049 003302 010337 000302     4$:  MOV    R3,@#STRTDI ;LOAD STRTDI WITH THE STARTING ADDRESS OF THE
2050 ;DIAGONAL
2051 003306 013701 000304     MOV    @#LOWBNK,R1 ;R1 IS NOW POINTING TO THE LOWEST LOCATION IN THE 4K
2052 ;BANK
2053 003312 013700 000316     6$:  MOV    @#BAKPAT,R0 ;STORE THE CONTENTS OF BAKPAT IN R0
2054 003316 020103          CMP    R1,R3 ;IS R1 POINTING TO A LOCATION IN THE DIAGONAL ?
2055 003320 001010          BNE    10$ ;IF NOT THEN GO TO 10$
2056 003322 062703 000002     ADD    #2,R3 ;THE FOLLOWING CODE IS USED TO PLACE THE
2057 003326 032703 000176     BIT    #176,R3 ;ADDRESS OF THE NEXT LOCATION IN THE DIAGONAL
2058 003332 001402          BEQ    8$ ;IN R3
2059 003334 062703 000200     ADD    #200,R3
2060 003340 000300     8$:  SWAB    R0 ;DIAGONAL WILL CONTAIN SWAPPED BACKGROUND PATTERN
2061 003342 132737 000001 000306 10$: BITB   #1,@#PASFLG ;CONTENTS OF LOCATION PASFLG WILL BE EVEN IF THE
2062 ;MEMORY IS BEING WRITTEN AND IT WILL BE ODD
2063 ;IF IT IS ONLY BEING READ
2064 003350 001001          BNE    12$ ;IF IT IS BEING READ ONLY THEN GO TO 12$
2065 003352 010011          MOV    R0,(R1) ;OTHERWISE WRITE THE MEMORY WITH THE CONTENTS
2066 ;OF R0
2067 003354 020011     12$:  CMP    R0,(R1) ;CHECK THE LOCATION POINTED BY R1 TO CONTAIN
2068 ;PROPER DATA
2069 003356 001403          BEQ    14$ ;IF IT IS OK THEN GO TO 14$
2070 003360 004767 002232     JSR    PC,ERROR ;*ERROR* REPORT ERROR MESSAGE
2071 003364 000033          33      ;*****ERROR NUMBER 33*****
2072
2073 003366 062701 000002     14$:  ADD    #2,R1 ;CAUSE R1 TO POINT TO THE NEXT MEMORY LOCATION
2074 003372 020102          CMP    R1,R2 ;IS IT THE END OF THE BANK ?
2075 003374 103746          BLO    6$ ;IF NOT THEN GO TO 6$
2076 003376 005237 000410     16$:  INC    @#$DEVCT ;TELL APT WE ARE STILL RUNNING OKAY

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2077	003402	105237	000306		INCB	@#PASFLG	
2078	003406	013703	000302		MOV	@#STRDI,R3	;LOAD R3 WITH THE STARTING ADDRESS OF THE DIAGONAL
2079	003412	132737	000001	000306	BITB	#1,@#PASFLG	;HAS THE READ OF THE MEMORY BEEN DONE ?
2080	003420	001330			BNE	4\$	;IF NOT THEN GO TO 4\$
2081	003422	005723			TST	(R3)+	;ADD 2 TO THE STARTING ADDRESS OF THE DIAGONAL
2082	003424	020302			CMP	R3,R2	;AND UNLESS THE END OF THE BANK IS REACHED
2083	003426	103003			BHIS	18\$	:
2084	003430	105737	000306		TSTB	@#PASFLG	;OR THE DIAGONAL HAS BEEN ROTATED 64 TIMES
2085	003434	100322			BPL	4\$	;REPEAT FROM 4\$
2086	003436	013703	000304	18\$:	MOV	@#LOWBNK,R3	;MAKE R3 POINT TO THE LOWEST LOCATION IN THE
2087							;IN THE BANK UNDER TEST
2088	003442	000337	000316		SWAB	@#BAKPAT	
2089	003446	001715			BEQ	4\$	;AND IF THE TEST HAS NOT BEEN PERFORMED WITH THE
2090							;SWAPPED BACK GROUND PATTERN THEN GO TO 4\$
2091	003450	010203			MOV	R2,R3	;MAKE THE PRESENT HIGH BOUNDRY AS THE NEXT
2092							;LOW BOUNDRY
2093	003452	020205			CMP	R2,R5	;UNLESS THE PRESENT HIGH BOUNDRY IS ALSO THE
2094							;HIGH BOUNDRY FOR THE MEMORY UNDER TEST
2095	003454	103676			BLO	2\$	
2096	003456	000665		END7:	BR	END6	


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2097          ;*****
2098          ;*TEST 10      READ RECOVERY GALLOPING TEST/EVERY 64TH CELL
2099
2100          ;*(1)  THIS TEST WRITES THE MEMORY WITH A BACK GROUND PATTERN
2101          ;*      STORED AT LOCATION BAKPAT
2102          ;*(2)  TEST BEGINS AT LOWEST LOCATION BEING TESTED
2103          ;*      (LETS NAME IT 'A')
2104          ;*(3)  LETS NAME THE 1ST LOCATION IN THE ROW/COLUMN UNDER TEST AS 'B'.
2105          ;*(4)  SWAPS BYTES FOR LOCATION 'A'.
2106          ;*(5)  READS 'A', READS 'B'
2107          ;*(6)  'B' = 'B'+200 (MAKES 'B'=64TH CELL I.E. 200TH OCTAL
2108          ;*      LOCATION FROM THE PRESENT LOCATION OF 'B')
2109          ;*(7)  REPEATS STEPS 5 AND 6 UNTIL 'B' IS GREATER THAN THE
2110          ;*      END OF THE 4K BANK OF THE MEMORY IN WHICH 'A' IS RESIDING
2111          ;*(8)  A = A+2
2112          ;*(9)  REPEATS STEPS 3-8 UNTILL 'A' REACHES THE END OF THE BANK
2113          ;*(10) GOES TO THE NEXT 4K BANK OF MEMORY AND REPEATS STEPS
2114          ;*      3-9 UNTIL THE END OF THE MEMORY
2115          ;*(11) AFTER EXECUTING THE TEST BYTES ARE SWAPPED AT
2116          ;*      LOCATION BAKPAT AND STEPS 1-10 ARE REPEATED
2117          ;*(12) IN THIS TEST R0 IS POINTING TO LOCATION 'A', R1 TO
2118          ;*      LOCATION 'B', R2 TO THE END OF THE 4K BANK IN WHICH THE
2119          ;*      TEST IS TAKING PLACE AND R3 TO THE LOWEST LOCATION IN THE
2120          ;*      COLUMN/ROW CONTAINING 'A' AND 'B'
2121          ;*(13) MOST OF THE CODE USED BY THIS TEST IS ALSO USED BY TEST 11
2122
2123          ;*****
2124 003460 122737 000010 000404 TST10: CMPB    #10,@#STESTN ;CHECK FOR PROPER TEST SEQUENCE
2125
2126 003466 001403          BEQ      .+10
2127 003470 004767 002460      JSR      PC,SEQERR ;*ERROR* REPORT ERROR MESSAGE AND HALT AT FATHLT
2128 003474 000034          34 ;*****ERROR NUMBER 34*****
2129
2130 003476 010402          MOV      R4,R2 ;SET R2 TO THE LOWEST MEMORY UNDER TEST
2131 003500 052702 017776 RPT10: BIS      #17776,R2 ;MAKE R2 POINT TO THE HIGHEST LOCATION IN THE 4K
2132 ;BANK FOR WHICH GALLOPING WILL BE PERFORMED
2133 003504 062702 000002 GALLOP: ADD      #2,R2 ;INCREMENT R2 BY 2
2134 003510 001402          BEQ      1$ ;BR IF IT WENT TO 0 (IT MUST BE A 30K SYSTEM)
2135 003512 020205          CMP      R2,R5 ;IF THE HIGH BOUNDRY OF THE TEST IS HIGHER THAN
2136 003514 101401          BLOS     2$ ;THE MAXIMUM ALLOWED ADDRESS THEN ADJUST R2
2137 003516 010502          1$: MOV      R5,R2
2138 003520 005046          2$: CLR      -(SP)
2139 003522 010200          MOV      R2,R0
2140 003524 013740 000316 4$: MOV      @#BAKPAT,-(R0) ;WRITE THE MEMORY UNDER TEST WITH A BACKGROUND OF
2141 ;BAKPAT
2142 003530 020003          CMP      R0,R3
2143 003532 101374          BHI      4$
2144 003534 010301          6$: MOV      R3,R1 ;R3 AND R1 ARE POINTING TO THE LOWEST LOCATION THAT
2145 ;CAN BE TESTED IN THIS BLOCK
2146 003536 023710 000316 CMP      @#BAKPAT,(R0) ;BEFORE STARTING THE GALLOPING TEST FOR LOCATION
2147 ;(R0) CHECK IT
2148 003542 001410          BEQ      8$ ;CONTINUE IF OK
2149 003544 010001          MOV      R0,R1 ;OTHERWISE PREPARE TO REPORT THE ERROR
2150 003546 013700 000316 MOV      @#BAKPAT,R0
2151 003552 004767 002040 JSR      PC,ERROR ;*ERROR* REPORT ERROR MESSAGE
2152 003556 000035          35 ;*****ERROR NUMBER 35*****

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2153							MOV R0,(R1)	;RESTORE THE CONTENTS OF (R1)
2154	003560	010011					MOV R1,R0	;RESTORE RO
2155	003562	010100						
2156								
2157	003564	000310			8\$:	SWAB (R0)		
2158	003566	031011			10\$:	BIT (R0),(R1)	:CHECK TO SEE THAT NONE OF THE BITS SET ;IN (RO) ARE SET IN (R1) AND VICE VERSA	
2159								
2160	003570	020001				CMP R0,R1	:THE ONLY EXCEPTION TO THIS WILL BE WHEN RO=R1	
2161								
2162	003572	001412				BEQ 12\$		
2163	003574	021137	000316			CMP (R1),@#BAKPAT	:CHECK THAT (R1) HAS BAKPAT IN IT	
2164	003600	001407				BEQ 12\$		
2165	003602	010046				MOV RO,-(SP)	:SAVE RO ON STACK	
2166	003604	013700	000316			MOV @#BAKPAT,RO	:PLACE THE PATTERN WORD IN RO	
2167	003610	004767	002002			JSR PC,error	*ERROR* REPORT ERROR MESSAGE	
2168	003614	000036				36	*****ERROR NUMBER 36*****	
2169								
2170	003616	012600				MOV (SP)+,RO	:RESTORE RO	
2171	003620	021037	000320		12\$:	CMP (RO),@#SWAPAT	:CHECK THAT (RO) HAS SWAPPED BAKPAT IN IT	
2172	003624	001412				BEQ 14\$		
2173	003626	010146				MOV R1,-(SP)	:SAVE R1 ON THE STACK	
2174	003630	010001				MOV RO,R1	:MAKE R1 POINT TO THE FAILING LOCATION	
2175	003632	013700	000320			MOV @#SWAPAT,RO	:LOAD RO WITH THE EXPECTED RESULT IN (R1)	
2176	003636	004767	001754			JSR PC,error	*ERROR* REPORT ERROR MESSAGE	
2177	003642	000037				37	*****ERROR NUMBER 37*****	
2178								
2179	003644	010011				MOV R0,(R1)	:RECOVER (R1) FROM THE ERROR	
2180	003646	010100				MOV R1,RO	:RESTORE RO	
2181	003650	012601				MOV (SP)+,R1	:AND RESTORE R1	
2182	003652	122737	000011	000404	14\$:	CMPB #11,@#\$TESTN	:IS THE PROGRAM EXECUTING TEST # 11 ?	
2183	003660	001402				BEQ 16\$	:IF SO THEN GO TO 16\$	
2184	003662	062701	000176			ADD #176,R1		
2185	003666	062701	000002		16\$:	ADD #2,R1	:MAKE R1 POINT TO THE NEXT ADJACENT CELL	
2186	003672	020102				CMP R1,R2	:AND IF R1 HAS NOT REACHED THE END OF THE BOUNDRY	
2187	003674	103734				BLO 10\$	:THEN REPEAT FROM 10\$	
2188	003676	000320				SWAB (RO)+	:RESTORE THE LOCATION FOR WHICH THE GALLOPING TEST WAS BEING PERFORMED	
2189								
2190	003700	122737	000011	000404		CMPB #11,@#\$TESTN	:IS IT TEST 11 ?	
2191	003706	001407				BEQ 17\$	:IF SO THEN GO TO 17\$	
2192	003710	005723				TST (R3)+	:OTHERWISE INCREMENT R3 BY 2	
2193	003712	062716	000002			ADD #2,(SP)	:FOR EVERY ROW/COLUMN TESTED ADD 2	
2194	003716	105716				TSTB (SP)		
2195	003720	100002				BPL 17\$	:UNTIL (SP) IS 200	
2196	003722	161603				SUB (SP),R3	:SUBTRACT 200 FROM R3	
2197	003724	005016				CLR (SP)		
2198	003726	032700	000177		17\$:	BIT #177,RO	:AT A 64TH CALL BOUNDARY?	
2199	003732	001002				BNE 18\$	:BRANCH IF NO	
2200	003734	005237	000410			INC @#\$DEVCT	:TELL APT WE ARE STILL RUNNING	
2201	003740	020002			18\$:	CMP RO,R2	:IF RO HAS NOT REACHED THE END OF THE BOUNDRY	
2202	003742	103674				BLO 6\$	:THEN REPEAT FROM 6\$	
2203	003744	162603				SUB (SP)+,R3	:RESTORE SP AND R3	
2204	003746	000337	000320			SWAB @#SWAPAT		
2205	003752	000337	000316			SWAB @#BAKPAT		
2206	003756	001660				BEQ 2\$	:IF THE LOWER BYTE OF BAKPAT IS 0 THEN REPEAT FROM 2\$	
2207	003760	010203				MOV R2,R3	:OTHERWISE MAKE THE PRESENT HIGH BOUNDY AS THE NEXT LOW BOUNDY	
2208								

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READ RECOVERY GALLOPING TEST/EVERY 64TH CELL

SEQ 0046

2209	003762	020205			CMP	R2,R5	
2210	003764	001410			BEQ	END10	:IF PREVIOUS HIGH BOUNDARY WAS THE END OF THE
2211							:TEST BOUNDARY THEN EXIT THE TEST
2212	003766	032702	017776		BIT	#17776,R2	:WAS IT A 4K BOUNDARY ?
2213	003772	001025			BNE	RPT11	:IF NOT THEN WE WERE PERFORMING TEST 11 WITH LONG
2214							:GALLOPING TEST DISABLED
2215	003774	122737	000011	000404	CMPB	#11,@#STESTN	:IF IT IS TEST # 11 THEN GO TO REPEAT TEST 11
2216	004002	001421			BEQ	RPT11	
2217	004004	000635			BR	RPT10	
2218	004006	000623			BR	END7	:OTHERWISE REPEAT TEST 10
2219							
2220							
2221							

END10:

```

2222 ::*****
2223 :*TEST 11      READ RECOVERY LONG GALLOPING/FAST GALLOPING TEST
2224
2225 :*(1)  THIS TEST WRITES MEMORY WITH BAKPAT
2226 :*(2)  THE TEST BEGINS AT THE LOWEST LOCATION BEING TESTED
2227 :*      (LETS NAME IT 'B')
2228 :*(3)  'A' 'B' [MOVE THE ADDRESS OF 'B' TO THE POINTER FOR LOCATION 'A']
2229 :*(4)  SWAPS BYTES FOR LOCATION 'A'
2230 :*(5)  READS 'A', READS 'B'
2231 :*(6)  'B'='B'+2
2232 :*(7)  IF GALLOPING OPTION BIT AT $SWREG IS HIGH THEN STEPS 4 AND 5
2233 :*      ARE REPEATED UNTIL 'B' REACHES THE HIGHEST MEMORY LOCATION
2234 :*      OF THE 4K BANK IN WHICH 'A' IS RESIDING, THEN 'A' IS
2235 :*      DECREMENTED BY 2 AND AFTER MAKING 'B' TO POINT TO THE LOWEST
2236 :*      LOCATION OF THE 4K MEMORY BANK CONTAINING 'A' STEPS 3,4,5 AND
2237 :*      6 ARE REPEATED UNTIL 'A' EQUALS THE END OF THE ENTIRE MEMORY
2238 :*(8)  IF GALLOPING OPTION BIT IS NOT HIGH THEN STEPS 4 AND 5 ARE
2239 :*      REPEATED UNTIL 'B' IS POINTING TO A CELL IN THE NEXT COLUMN
2240 :*      IF SEQUENTIAL CELLS LIE ALONG THE ROW, OR THE NEXT ROW
2241 :*      IF SEQUENTIAL CELLS LIE ALONG THE COLUMN, AT WHICH TIME
2242 :*      STEPS 2,3,4,5 AND 7 ARE REPEATED UNTIL THE END OF THE MEMORY
2243 :*(9)  TEST IS REPEATED FOR THE OPPOSITE BACKGROUND DATA
2244 :*(10) IN THIS TEST R0 POINTS TO LOCATION 'A', R1 TO LOCATION
2245 :*      'B', R2 TO THE HIGHEST LOCATION AND R3 TO THE LOWEST
2246 :*      LOCATION IN A 64/4K CELL BOUNDRY
2247 :*(11) MOST OF THE CODE USED BY TEST 10 IS ALSO USED BY THIS TEST
2248
2249 ::*****

```

```

2250 004010 122737 000011 000404 TST11: CMPB    #11,@$TESTN    ;CHECK FOR PROPER TEST SEQUENCE
2251
2252 004016 001403          BEQ      .+10
2253 004020 004767 002130      JSR      PC,SEQERR    ;*ERROR* REPORT ERROR MESSAGE AND HALT AT FATHLT
2254 004024 000040          40          ;*****ERROR NUMBER 40*****
2255
2256 004026 010402          MOV      R4,R2          ;MAKE R2 TO POINT TO THE LOWEST LOCATION
2257          ;UNDER TEST
2258 004030 105777 174414      TSTB    @SWR          ;LONG GALLOP ENABLED?
2259 004034 100004          BPL      RPT11          ;BRANCH IF NO
2260 004036 004767 002540      JSR      PC,PNTMES    ;TYPE 'GLP'
2261 004042 046107 000120      .ASCIZ  /GLP/
2262 004046 105777 174376      RPT11: TSTB    @SWR          ;LONG GALLOPING ENABLED?
2263 004052 100612          BMI      RPT10          ;BRANCH IF YES
2264          ;TO RPT10
2265 004054 052702 000176      BIS      #176,R2      ;OTHERWISE SET THE LOW ORDER BITS OF THE ADDRESS
2266          ;TO GET THE HIGH BOUNDRY
2267
2268 004060 000611          BR       GALLOP          ; PERFORM GALLOPING TEST

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2269 ::*****
2270 ;*TEST 12 WORST CASE TESTING FOR CORE MEMORY
2271 ;*(1) STARTING FROM THE LOWEST LOCATION UNDER TEST THE MEMORY
2272 ;* IS WRITTEN WITH A BACKGROUND OF BAKPAT, HOWEVER LOCATIONS
2273 ;* HAVING ADDRESS SUCH THAT EXCLUSIVE OR OF ADDRESS BITS 1 &
2274 ;* 8 = 1 ARE WRITTEN TO A VALUE OF SWAPPED BAKPAT
2275 ;*(2) STARTING FROM THE LOWEST LOCATION THE MEMORY IS CHECKED
2276 ;* TO CONTAIN THE CORRECT DATA AS EXPLAINED IN STEPS 3 & 4,
2277 ;* UNTILL THE HIGHEST LOCATION UNDER TEST IS REACHED
2278 ;*(3) READ EACH LOCATION FOR THE CORRECT CONTENT
2279 ;*(4) COMPLEMENT THE LOCATION AND READ IT; COMPLEMENT THE LOCATION
2280 ;* BACK TO ITS ORIGINAL VALUE AND READ IT AGAIN
2281 ;*(5) STARTING FROM THE HIGHEST LOCATION UNDER TEST REPEAT STEPS
2282 ;* 3 & 4 UNTIL THE LOWEST LOCATION UNDER TEST IS REACHED
2283 ;*(6) REPEAT STEPS 1-5, HOWEVER THIS TIME LOCATIONS WITH XOR
2284 ;* OF ADDRESS BITS 8 & 13 =1 ARE WRITTEN TO SWAPPED BAKPAT
2285 ;*(7) REPEAT STEPS 1-5, HOWEVER THIS TIME LOCATIONS WITH XOR
2286 ;* OF ADDRESS BITS 3 & 9 =1 ARE WRITTEN TO SWAPPED BAKPAT
2287 ;*(8) REPEAT STEPS 1-7 WITH A BACKGROUND OF SWAPPED BAKPAT AND
2288 ;* THE LOCATIONS TO BE WRITTEN TO SWAPPED BAKPAT WRITTEN TO
2289 ;* BAKPAT.
2290 ::*****
2291 004062 122737 000012 000404 TST12: CMPB #12,@#STESTN ;CHECK FOR PROPER TEST SEQUENCE
2292 004070 001403 BEQ .+10
2293 004072 004767 002056 JSR PC,SEQERR ;*ERROR* REPORT ERROR MESSAGE AND HALT AT FATHLT
2294 004076 000041 41 *****ERROR NUMBER 41*****
2295
2296
2297 004100 012702 000002 MOV #2,R2 ;PREPARE TO TAKE THE EXCLUSIVE OR OF ADDRESS BITS 1
2298 004104 012703 000400 MOV #400,R3 ;AND 8
2299 004110 112737 000001 000306 1$: MOVB #1,@#PASFLG ;INITIALIZE THE COUNTER FOR THE SUBTEST
2300 004116 010401 2$: MOV R4,R1 ;PLACE THE STARTING ADDRESS OF MEMORY UNDER
2301 ;TEST IN R1
2302 004120 013700 000316 4$: MOV @#BAKPAT,R0
2303 004124 030201 BIT R2,R1 ;CHECK TO SEE IF ADDRESS BIT STORED IN R2 IS SET
2304 004126 001004 BNE 8$ ;IF IT IS SET THEN GO TO 8$
2305 004130 030301 BIT R3,R1 ;CHECK TO SEE IF ADDRESS BIT POINTED BY R3 IS SET
2306 004132 001404 BEQ 12$ ;IF IT IS NOT SET THEN GO TO 12$
2307 004134 005100 6$: COM R0 ;COME HERE ONLY IF EXCLUSIVE OR OF ADDRESS BITS
2308 ;POINTED BY R2 & POINTED BY R3 = 1 IN WHICH
2309 ;CASE PREPARE TO WRITE THE LOCATION
2310 ;WITH A COMPLEMENT OF LOCATIONS NOT MEETING
2311 ;THIS CONDITION
2312 004136 000402 BR 12$
2313 004140 030301 8$: BIT R3,R1 ;COME HERE IF ADDRESS BIT POINTED BY R2 IS 1 AND
2314 ;CHECK ADDRESS BIT POINTED BY R3
2315 004142 001774 BEQ 6$ ;IF ADDRESS BIT POINTED BY R3 IS 0 THEN GO TO 6$
2316 004144 132737 000002 000306 12$: BITB #2,@#PASFLG ;IS IT 2ND OR 3RD PASS OF THE SUBTEST ?
2317 004152 001001 BNE 14$ ;IF SO THEN READ THE MEMORY

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WORST CASE TESTING FOR CORE MEMORY

SEQ 0049

2318	004154	010011			MOV	R0,(R1)	:OTHERWISE WRITE THE MEMORY BFORE READING IT
2319	004156	020011			14\$: CMP	R0,(R1)	:READ THE MEMORY FOR CORRECT CONTENTS
2320	004160	001403			BEQ	16\$	
2321	004162	004767	001430		JSR	PC,ERROR	:*ERROR* REPORT ERROR MESSAGE
2322	004166	000042			42		:*****ERROR NUMBER 42*****
2323							
2324	004170	012746	000002		16\$: MOV	#2,-(SP)	
2325	004174	005100			18\$: COM	R0	
2326	004176	005111			COM	(R1)	
2327	004200	020011			CMP	R0,(R1)	:READ THE MEMORY AGAIN
2328	004202	001404			BEQ	19\$	
2329	004204	004767	001406		JSR	PC,ERROR	:*ERROR* REPORT ERROR MESSAGE
2330	004210	000043			43		:*****ERROR NUMBER 43*****
2331							
2332	004212	010011			MOV	R0,(R1)	:RESTORE THE LOCATION (R1)
2333	004214	005316			19\$: DEC	(SP)	
2334	004216	001366			BNE	18\$	:EXECUTE THE CODE FROM 18\$ TWICE
2335	004220	005726			TST	(SP)+	:RESTORE THE STACK POINTER
2336	004222	122737	000003	000306	CMPB	#3,@#PASFLG	:IS IT THE 3RD PASS OF THE SUBTEST ?
2337	004230	001412			BEQ	20\$	:IF SO THEN GO TO 20\$
2338	004232	062701	000002		ADD	#2,R1	:IN FIRST 2 PASSES THE PROGRAM PROCEEDS IN
2339							:MIN. TO MAX. DIRECTION
2340	004236	020105			CMP	R1,R5	:HAVE WE REACHED THE MAX. ADDRESS UNDER TEST ?
2341	004240	103727			BLO	4\$	:IF NOT THEN REPEAT FROM 4\$
2342	004242	105237	000306		INCB	@#PASFLG	
2343	004246	122737	000002	000306	CMPB	#2,@#PASFLG	:IF IT IS THE 2ND PASS OF THE SUBTEST
2344	004254	001720			BEQ	2\$	:THEN REPEAT FROM 2\$
2345	004256	162701	000002		20\$: SUB	#2,R1	:OTHERWISE EXECUTE THE TEST IN MAX. TO MIN.
2346							:DIRECTION
2347	004262	020104			CMP	R1,R4	:HAVE WE REACHED THE MIN. ADDRESS UNDER TEST ?
2348	004264	103315			BHIS	4\$	:IF NOT THEN REPEAT FROM 4\$
2349	004266	012702	020000		MOV	#20000,R2	:PREPARE TO CHECK THE MEMORY WITH THE XOR OF
2350							:ADDRESS BITS 8 AND 13
2351	004272	105237	000307		INCB	@#PASFLG+1	:THE SUB TEST HAS CHECKED THE XOR ONE KIND
2352	004276	123727	000307	000002	CMPB	@#PASFLG+1,#2	:HAS TWO XOR COMBINATIONS BEEN CHECKED ?
2353	004304	103701			BLO	1\$	:IF NOT THEN GO TO 1\$
2354	004306	101004			BHI	22\$	:IF ALL THREE HAVE BEEN CHECKED THEN GO TO 22\$
2355	004310	012702	000010		MOV	#10,R2	:IF IT IS THE 2ND XOR COMBINATION THEN CHECK
2356	004314	006303			ASL	R3	:FOR ADDRESS BITS 3 & 8
2357	004316	000674			BR	1\$	
2358	004320	005137	000316		22\$: COM	@#BAKPAT	:IF THE TEST WAS NOT PERFORMED WITH THE SWAPPED
2359	004324	105737	000316		TSTB	@#BAKPAT	
2360	004330	001654			BEQ	TST12	:BAKPAT THEN RE-EXECUTE THE TEST
2361	004332	000625			END12: BR	END10	


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2362 *****
2363 *TEST 13      WRITE RECOVERY TEST
2364 *          THIS TEST DIFFERS FROM 0-12 IN THAT IT CONSISTS OF A SMALL TEST PROGRAM
2365 *          ACTUALLY RUNNING IN THE 4K BANK UNDER TEST.
2366 *          THE PROGRAM IS SELF MODIFYING AND MAY BE DIFFICULT TO DEBUG.
2367 *          TO AID IN THE DEBUG, BEFORE A A BANK IS ENTERED 'TST13 BANK XX'
2368 *          IS TYPED. THIS WILL ALLOW THE USER TO AT LEAST SEE WHICH MEMORY
2369 *          BANK FAILED.
2370 *          THE TEST CONSISTS OF 1/2 OF THE BANK STORED WITH 'MOV R2,-(PC)''
2371 *          AND THE OTHER 1/2 CONTAINING '177667'. '177667' IS THE COMPLEMENT
2372 *          OF 'JMP (R0)'' INSTRUCTION.
2373 *          R2 CONTAINS 'COM -(R1)'' INSTRUCTION ON ENTRY TO THE BANK AND R1 CONTAINS
2374 *          THE HIGHEST TEST ADDRESS IN THAT BANK. THE HIGHEST TEST ADDRESS IS
2375 *          USUALLY ON 4K BOUNDARIES. WHEN TESTING BANK 0 RELOCATED, HOWEVER
2376 *          R1 CONTAINS THE FIRST FREE TEST ADDRESS BELOW THE DIAGNOSTIC.
2377 *          IF YOU UNDERSTAND THIS SO FAR THE REST IS EASY.
2378 *          THE TEST EXECUTION IS AS FOLLOWS:
2379 *          1. THE 'MOV R2,-(PC)'' INSTRUCTION EXECUTES STORING
2380 *          THE CONTENTS OF R2 IN THE ADDRESS IT VACATED (DUE TO -(PC)).
2381 *          2. SINCE R2 CONTAINS A 'COM -(R1)'' INSTRUCTION IT COMPLEMENTS
2382 *          THE HIGHEST ADDRESS UNDER TEST. THIS ADDRESS CONTAINED
2383 *          '177667' SO AFTER THE COM -(R1) IT EQUALS 110
2384 *          CLEVERLY THIS IS THE 'JMP (R0)'' INSTRUCTION.
2385 *          3. THIS SEQUENCE CONTINUES UNTIL THE 'MOV R2,-(PC) INSTRUCTIONS
2386 *          REACH THE MIDDLE OF THE TEST BANK. THEN THE 'JMP (R0)'' INSTRUCTION IS
2387 *          AND EXECUTED. R0 CONTAINED THE RETURN ADDRESS BACK
2388 *          TO TEST 13.
2389 *          4. THESE STEPS ARE REPEATED FOR EACH BANK UNDER TEST.
2390 *****
2391
2392 004334 122737 000013 000404 TST13: CMPB  #13, @#$TESTN ;CHECK FOR PROPER TEST SEQUENCE
2393 004342 001403          BEQ    .+10
2394 004344 004767 001604          JSR    PC, SEQERR ;*ERROR* REPORT ERROR MESSAGE AND HALT AT FATHLT
2395 004350 000044          44 ;*****ERROR NUMBER 44*****
2396
2397 004352 012702 010247 1$:      MOV    #10247, R2 ;PLACE THE OP CODE OF INSTRUCTION MOV R2,-(PC)
2398 ;IN R2.
2399 004356 012700 177667          MOV    #177667, R0 ;PLACE THE COMPLEMENT OF THE INSTRUCTION
2400 ;JMP (R0) IN R0
2401 ;INSURE LOWEST TEST ADDRESS TO END OF 4K SEGMENT IS MULTIPLE OF 2
2402 ;SINCE THE TEST STORES 'MOV R2,-(PC) IN 1/2 AND 177667 IN THE OTHER 1/2
2403
2404 004362 010546          2$:      MOV    R5, -(SP) ;SAVE R5
2405 004364 010446          MOV    R4, -(SP) ;STORE LOWEST ADDRESS ON STACK
2406 004366 000241          29$:     CLC
2407 004370 006005          ROR     R5 ;MAKE POSITIVE BYTE COUNT OF HIGH ADDRESS
2408 004372 006004          ROR     R4 ;DO SAME FOR LOWEST ADDRESS
2409 004374 160405          SUB     R4, R5 ;GET DIFFERENCE OF LOWEST ADDRESS AND HIGHEST
2410 004376 006005          ROR     R5 ;IF DIFFERENCE IS ODD THEN R4 IS AT LOWEST ADDRESS
2411 004400 103002          BCC     30$ ;BRANCH IF R4 IS AT LOWEST TEST ADDRESS.
2412 004402 062716 000002          ADD     #2, (SP) ;INCREASE LOWEST TEST ADDRESS BY 2
2413 004406 012604          30$:     MOV    (SP)+, R4 ;RESTORE R4 (POSSIBLY INCREASED BY 2 FROM ENTRY)
2414 004410 012605          MOV    (SP)+, R5 ;RESTORE HIGHEST TEST ADDRESS
2415 004412 010403          MOV    R4, R3 ;PLACE THE LOWEST LOCATION UNDER TEST
2416 ;IN R3
2417 004414 000406          BR      28$ ;LEAVE LOW BITS OF R3 ALONE FIRST TIME IN CASE BANK 0

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2418	004416	042703	017776	3\$:	BIC	#17776,R3	:CAUSE R3 TO POINT TO THE LOWEST LOCATION
2419							:IN THE 4K BANK UNDER TEST
2420	004422	001507			BEQ	14\$	:IF ADDRESS WENT TO 0, IT MUST BE A 30K SYSTEM
2421	004424	105737	000405		TSTB	@#REL	:ARE WE RELOCATED?
2422	004430	100504			BMI	14\$	:BRANCH IF YES-TEST BANK0 ONLY-
2423	004432	020305		28\$:	CMP	R3,R5	:IF R3 IS HIGHER THAN THE HIGHEST LOCATION
2424	004434	103102			BHIS	14\$	:UNDER TEST THEN EXIT
2425							:IF R5 LESS THAN 20000 THEN WE ARE TESTING BANK0 RELOCATED IN BANK0
2426	004436	020527	020000		CMP	R5,#20000	:IS HIGHEST TEST ADDRESS BELOW 4K?
2427	004442	103002			BHIS	31\$	:BRANCH IF NO
2428	004444	010501			MOV	R5,R1	:SET R1 TO HIGHEST TEST ADDRESS IN BANK0
2429	004446	000407			BR	32\$	
2430							
2431	004450	010301		31\$:	MOV	R3,R1	:SET R1 TO LOWEST CURRENT TEST ADDRESS
2432	004452	052701	017777		BIS	#17777,R1	:SET LOW ORDER ADDRESS BITS
2433	004456	005201			INC	R1	:CAUSE R1 TO POINT TO THE HIGHEST LOCATION+2
2434							:OF THE 4K BANK BEING POINTED BY R3
2435	004460	001402			BEQ	32\$	:BRANCH IF R1 WENT TO 0 (WHICH MIGHT
2436							:HAVE HAPPENED IF TESTING A 30K LSI SYSTEM)
2437	004462	020105			CMP	R1,R5	:COMPARE R1 TO HIGHEST ADDRESS UNDER TEST
2438	004464	101401			BLOS	33\$	:BRANCH IF WITHIN RANGE
2439	004466	010501		32\$:	MOV	R5,R1	:SET R1 TO THE MAXIMUM AVAILABLE MEMORY
2440							
2441	004470	132737	000001 000306	33\$:	BITB	#1,@#PASFLG	:IS THE LOWEST BIT OF LOCATION PASFLG
2442	004476	001101			BNE	16\$	:SET? IN WHICH CASE BACK GROUND HAS
2443							:ALREADY BEEN WRITTEN AND WRITE RECOVERY
2444							:TEST IS BEING PERFORMED
2445							
2446	004500	020304		4\$:	CMP	R3,R4	:OTHERWISE WRITE THE BACKGROUND
2447	004502	103430			BLO	8\$	:DEFINED AT STEP 3.
2448	004504	105737	000307		TSTB	@#PASFLG+1	:IS THE TEST JUST DOING READ, I.E.
2449	004510	001002			BNE	6\$	:IS THE PASFLG+1 LOCATION NON ZERO? IF SO
2450							:THEN GO TO 6\$
2451	004512	012713	010247		MOV	#10247,(R3)	:WRITE THE LOCATION WITH THE OP CODE FOR MOV R2,-(PC)
2452	004516	020213		6\$:	CMP	R2,(R3)	:READ (R3) TO CONTAIN CORRECT DATA
2453	004520	001421			BEQ	8\$	
2454	004522	010046			MOV	R0,-(SP)	:SAVE R0
2455	004524	010146			MOV	R1,-(SP)	:AND R1 ON THE STACK
2456	004526	010301			MOV	R3,R1	
2457	004530	010200			MOV	R2,R0	:SET R0= GOOD DATA FOR ERROR PRINTOUT
2458	004532	004767	001060		JSR	PC,ERROR	:*ERROR* REPORT ERROR MESSAGE
2459	004536	000045			45		:*****ERROR NUMBER 45*****
2460							
2461	004540	012601			MOV	(SP)+,R1	:RESTORE R1
2462	004542	012600			MOV	(SP)+,R0	:AND R0
2463	004544	105737	000306		TSTB	@#PASFLG	:IF PASFLG IS 0 AND THE MEMORY DOES NOT HAVE
2464							:THE PROPER DATA THEN WE DON'T WANT TO GO AND
2465							:EXECUTE THE INSTRUCTIONS STORED IN MEMORY UNDER
2466							:TEST
2467	004550	001005			BNE	8\$	:BRANCH IF PASFLG NOT =0
2468							
2469	004552	010200			MOV	R2,R0	:SAVE FOR ERROR REPORT
2470	004554	004767	001036		JSR	PC,ERROR	:*ERROR* REPORT ERROR MESSAGE
2471	004560	000046			46		:*****ERROR NUMBER 46*****
2472							
2473	004562	000663			BR	END12	:ABORT TST 13.


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2474
2475 004564 062703 000002      8$:  ADD    #2,R3      ;INCREMENT R3 BY 2
2476 004570 162701 000002      SUB    #2,R1      ;DECREMENT R1 BY 2
2477 004574 020105              CMP    R1,R5      ;WRITE THE BACKGROUND DEFINED AT STEP 4.
2478 004576 103014              BHIS   12$
2479 004600 020103              CMP    R1,R3      ;HAS STORING THE 177667 REACHED WHERE 'MOV R2,-(PC) IS?
2480 004602 103405              BLO    10$      ;BRANCH IF YES DON'T DESTROY THE MOV R2,-(PC) IS.
2481 004604 105737 000307      TSTB   @#PASFLG+1 ;IS THE THE READ ONLY CHECK PASS?
2482 004610 001002              BNE    10$      ;BRANCH IF YES
2483 004612 012711 177667      MOV     #177667,(R1) ;WRITE THE LOCATION WITH THE COMPLEMENT OF THE
2484                                     ;OP CODE JMP (R0)
2485                                     ;READ R1 TO CONTAIN CORRECT DATA
2486 004616 020011      10$:  CMP    R0,(R1)
2487 004620 001403              BEQ    12$
2488 004622 004767 000770      JSR     PC,ERROR ;*ERROR* REPORT ERROR MESSAGE
2489 004626 000047              47      ;*****ERROR NUMBER 47*****
2490 004630 020301      12$:  CMP    R3,R1      ;IF WE HAVE NOT REACHED THE MIDDLE OF 4K BANK
2491 004632 103722              BLO    4$      ;THEN REPEAT FROM 4$
2492
2493      ;RETURN HERE AFTER PROGRAM RUN IN BANK UNDER TEST
2494
2495 004634 062703 020000      13$:  ADD    #20000,R3      ;OTHERWISE GO TO THE NEXT 4K BANK
2496 004640 000666              BR     3$
2497
2498 004642 122737 000001 000306 14$:  CMPB   #1,@#PASFLG ;THE PROGRAM CONTROL COMES HERE AS FOLLOWS
2499                                     ;1-PASFLG=0, PROGRAM HAS JUST COMPLETED A
2500                                     ;WRITE/READ CYCLE FOR THE BACK GROUND
2501                                     ;AND WANTS TO BEGIN THE WRITE RECOVERY TEST
2502 004650 001440              BEQ     24$      ;2-PASFLG=1, PROGRAM HAS JUST COMPLETED
2503                                     ;THE WRITE RECOVERY TEST AND WANTS TO
2504                                     ;READ MEMORY FOR CORRECT DATA
2505 004652 103627              BLO     END12    ;3-PASFLG=2, PROGRAM HAS CORRECTLY READ THE
2506                                     ;MEMORY AND WANTS TO GO THE NEXT TEST.
2507
2508 004654 105137 000307      COMB   @#PASFLG+1 ;ENTER HERE WITH PASFLG=0, ON THE FIRST ENTRY
2509                                     ;ENABLE READ ONLY FOR THE MEMORY AND ON THE SECOND
2510                                     ;ENTRY DISABLE READ ONLY
2511 004660 001240              BNE     2$
2512 004662 012702 005141      MOV     #5141,R2      ;PLACE THE OP CODE FOR INSTRUCTION COM -(R1)
2513                                     ;IN R2
2514 004666 012700 177740      MOV     #13$-6,R0      ;PLACE THE RETURN ADDRESS IN R0 AS 13$
2515 004672 060700              ADD     PC,R0      ;THUS WHEN THE READ RECOVERY TEST REACHES
2516                                     ;THE MIDDLE OF THE 4K MEMORY THEN THE
2517                                     ;INSTRUCTION EXECUTED WILL BE JMP (R0)
2518                                     ;BRANCHING THE PROGRAM TO 13$
2519 004674 105237 000306      15$:  INCB   @#PASFLG      ;INCREMENT PASFLG BY 1.
2520 004700 000630              BR     2$
2521
2522 004702 032777 000020 173540 16$:  BIT     #20,@SWR      ;HAS THE PRINTOUTS BEEN SUPRESSED ?
2523 004710 001017              BNE     18$      ;IF SO THEN GO TO 18$
2524 004712 105737 000042      TSTB   @#42      ;IS THE PROGRAM RUNNING UNDER ACT?
2525 004716 001014              BNE     18$      ;BRANCH IF YES
2526 004720 004767 001656      JSR     PC,PNTMES ;TYPE THE BANK UNDER TEST
2527 004724 051524 030524 020063 .ASCIIZ /TST13 BANK/
2528 004732 040502 045516      .EVEN
2529 004740

```

ADDRESS	OPCODE	OPERAND1	OPERAND2	OPERAND3	OPERAND4	OPERAND5	OPERAND6	OPERAND7	OPERAND8	OPERAND9	OPERAND10	OPERAND11	OPERAND12	OPERAND13	OPERAND14	OPERAND15	OPERAND16	OPERAND17	OPERAND18	OPERAND19	OPERAND20	OPERAND21	OPERAND22	OPERAND23	OPERAND24	OPERAND25	OPERAND26	OPERAND27	OPERAND28	OPERAND29	OPERAND30	OPERAND31	OPERAND32	OPERAND33	OPERAND34	OPERAND35	OPERAND36	OPERAND37	OPERAND38	OPERAND39	OPERAND40	OPERAND41	OPERAND42	OPERAND43	OPERAND44	OPERAND45	OPERAND46	OPERAND47	OPERAND48	OPERAND49	OPERAND50	OPERAND51	OPERAND52	OPERAND53	OPERAND54	OPERAND55	OPERAND56	OPERAND57	OPERAND58	OPERAND59	OPERAND60	OPERAND61	OPERAND62	OPERAND63	OPERAND64	OPERAND65	OPERAND66	OPERAND67	OPERAND68	OPERAND69	OPERAND70	OPERAND71	OPERAND72	OPERAND73	OPERAND74	OPERAND75	OPERAND76	OPERAND77	OPERAND78	OPERAND79	OPERAND80	OPERAND81	OPERAND82	OPERAND83	OPERAND84	OPERAND85	OPERAND86	OPERAND87	OPERAND88	OPERAND89	OPERAND90	OPERAND91	OPERAND92	OPERAND93	OPERAND94	OPERAND95	OPERAND96	OPERAND97	OPERAND98	OPERAND99	OPERAND100	OPERAND101	OPERAND102	OPERAND103	OPERAND104	OPERAND105	OPERAND106	OPERAND107	OPERAND108	OPERAND109	OPERAND110	OPERAND111	OPERAND112	OPERAND113	OPERAND114	OPERAND115	OPERAND116	OPERAND117	OPERAND118	OPERAND119	OPERAND120	OPERAND121	OPERAND122	OPERAND123	OPERAND124	OPERAND125	OPERAND126	OPERAND127	OPERAND128	OPERAND129	OPERAND130	OPERAND131	OPERAND132	OPERAND133	OPERAND134	OPERAND135	OPERAND136	OPERAND137	OPERAND138	OPERAND139	OPERAND140	OPERAND141	OPERAND142	OPERAND143	OPERAND144	OPERAND145	OPERAND146	OPERAND147	OPERAND148	OPERAND149	OPERAND150	OPERAND151	OPERAND152	OPERAND153	OPERAND154	OPERAND155	OPERAND156	OPERAND157	OPERAND158	OPERAND159	OPERAND160	OPERAND161	OPERAND162	OPERAND163	OPERAND164	OPERAND165	OPERAND166	OPERAND167	OPERAND168	OPERAND169	OPERAND170	OPERAND171	OPERAND172	OPERAND173	OPERAND174	OPERAND175	OPERAND176	OPERAND177	OPERAND178	OPERAND179	OPERAND180	OPERAND181	OPERAND182	OPERAND183	OPERAND184	OPERAND185	OPERAND186	OPERAND187	OPERAND188	OPERAND189	OPERAND190	OPERAND191	OPERAND192	OPERAND193	OPERAND194	OPERAND195	OPERAND196	OPERAND197	OPERAND198	OPERAND199	OPERAND200	OPERAND201	OPERAND202	OPERAND203	OPERAND204	OPERAND205	OPERAND206	OPERAND207	OPERAND208	OPERAND209	OPERAND210	OPERAND211	OPERAND212	OPERAND213	OPERAND214	OPERAND215	OPERAND216	OPERAND217	OPERAND218	OPERAND219	OPERAND220	OPERAND221	OPERAND222	OPERAND223	OPERAND224	OPERAND225	OPERAND226	OPERAND227	OPERAND228	OPERAND229	OPERAND230	OPERAND231	OPERAND232	OPERAND233	OPERAND234	OPERAND235	OPERAND236	OPERAND237	OPERAND238	OPERAND239	OPERAND240	OPERAND241	OPERAND242	OPERAND243	OPERAND244	OPERAND245	OPERAND246	OPERAND247	OPERAND248	OPERAND249	OPERAND250	OPERAND251	OPERAND252	OPERAND253	OPERAND254	OPERAND255	OPERAND256	OPERAND257	OPERAND258	OPERAND259	OPERAND260	OPERAND261	OPERAND262	OPERAND263	OPERAND264	OPERAND265	OPERAND266	OPERAND267	OPERAND268	OPERAND269	OPERAND270	OPERAND271	OPERAND272	OPERAND273	OPERAND274	OPERAND275	OPERAND276	OPERAND277	OPERAND278	OPERAND279	OPERAND280	OPERAND281	OPERAND282	OPERAND283	OPERAND284	OPERAND285	OPERAND286	OPERAND287	OPERAND288	OPERAND289	OPERAND290	OPERAND291	OPERAND292	OPERAND293	OPERAND294	OPERAND295	OPERAND296	OPERAND297	OPERAND298	OPERAND299	OPERAND300	OPERAND301	OPERAND302	OPERAND303	OPERAND304	OPERAND305	OPERAND306	OPERAND307	OPERAND308	OPERAND309	OPERAND310	OPERAND311	OPERAND312	OPERAND313	OPERAND314	OPERAND315	OPERAND316	OPERAND317	OPERAND318	OPERAND319	OPERAND320	OPERAND321	OPERAND322	OPERAND323	OPERAND324	OPERAND325	OPERAND326	OPERAND327	OPERAND328	OPERAND329	OPERAND330	OPERAND331	OPERAND332	OPERAND333	OPERAND334	OPERAND335	OPERAND336	OPERAND337	OPERAND338	OPERAND339	OPERAND340	OPERAND341	OPERAND342	OPERAND343	OPERAND344	OPERAND345	OPERAND346	OPERAND347	OPERAND348	OPERAND349	OPERAND350	OPERAND351	OPERAND352	OPERAND353	OPERAND354	OPERAND355	OPERAND356	OPERAND357	OPERAND358	OPERAND359	OPERAND360	OPERAND361	OPERAND362	OPERAND363	OPERAND364	OPERAND365	OPERAND366	OPERAND367	OPERAND368	OPERAND369	OPERAND370	OPERAND371	OPERAND372	OPERAND373	OPERAND374	OPERAND375	OPERAND376	OPERAND377	OPERAND378	OPERAND379	OPERAND380</
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2543 004764 012737 000377 000316 RELOC: MOV    #377,@#BAKPAT
2544 004772 105737 000276          TSTB    @#MMVA/      ;IS THE MEMORY MANAGEMENT BEING TESTED ?
2545 004776 001065          BNE     CONTMM      ;IF SO THEN GO TO CONTMM AND CONTINUE TESTING
2546          ;MEMORY MANAGEMENT
2547 005000 032777 001000 173442      BIT     #1000,@SWR      ;RELOCATION WANTED?
2548 005006 001046          BNE     CKDONE      ;BRANCH IF NO
2549 005010 105737 000405          TSTB    @#REL      ;IF THE PROGRAM HAS ALREADY BEEN RELOCATED THEN ALSO
2550 005014 100420          BMI     RELOER      ; PLACE THE PROGRAM BACK IN LOWER CORE
2551 005016 112737 000200 000405      MOVB    #200,@#REL      ;OTHERWISE PREPARE TO RELOCATE
2552
2553          ;RELOCATE THE DIAGNOSTIC TO HIGHEST AVAILABLE MEMORY
2554
2555
2556 005024 004767 001552          JSR     PC,PNTMES      ;TYPE 'RELOC'
2557 005030 042522 047514 000103      .ASCIZ  /RELOC/
2558          .EVEN
2559 005036 013705 000340          MOV     @#MAXMEM,R5      ;PREPARE TO LOAD THE PROGRAM IN THE HIGHEST
2560          ;AVAILABLE MEMORY
2561 005042 014445          2$:  MOV     -(R4),-(R5)      ;RELOCATE THE PROGRAM
2562 005044 020427 000430          CMP     R4,#BEGIN-50      ;NEITHER RELOCATE NOR TEST LOCATIONS LOWER THAN BEGIN-50
2563 005050 101374          BHI     2$
2564 005052 000165 000050          JMP     50(R5)
2565
2566          ;*RELOCATE THE DIAGNOSTIC BACK TO LOWER MEMORY
2567
2568
2569 005056 013705 000346      RELOER: MOV    @#SAVR5,R5      ;RESTORE R5
2570 005062 105737 000405          TSTB    @#REL      ;IS DIAGNOSTIC IN RELOCATED STATE?
2571 005066 100016          BPL     CKDONE      ;BRANCH IF NO
2572
2573 005070 012704 000430          2$:  MOV     #BEGIN-50,R4      ;PREPARE TO RELOCATE THE PROGRAM TO LOWER CORE
2574 005074 012524          MOV     (R5)+,(R4)+
2575 005076 020537 000340          CMP     R5,@#MAXMEM
2576 005102 103774          BLO     2$
2577 005104 105037 000405          CLRB    @#REL
2578 005110 010537 000346          MOV     R5,@#SAVR5      ;SAVE R5
2579 005114 012706 000500          MOV     #BEGIN,SP      ;RESET STACK TO LOWER MEMORY
2580 005120 010637 000350          MOV     SP,@#SAVR6      ;'BEGIN' USES THIS TO RESET THE STACK.
2581 005124 000137 005130      CKDONE: JMP    @#LOWER      ;TRANSFER THE PROGRAM CONTROL TO THE LOWER CORE
2582
2583
2584
2585 005130 105737 000315      LOWER: TSTB    @#SAVKBB      ;HERE DUE TO ^C TYPED?
2586 005134 001073          BNE     $TPSTK      ;BRANCH IF YES (TYPE ERROR STACK)
2587 005136 004767 001712      TSTMM: JSR     PC,MEMMNG      ; SET THE REGISTERS IF THE MEMORY MANAGEMENT
2588          ;IS AVAILABLE
2589 005142 105737 000276          TSTB    @#MMVA      ;IS MEM. MANAG. AVAILABLE ?
2590 005146 001462          BEQ     ENDPAS      ;BRANCH IF NO
2591 005150 000402          BR     $CNTMM      ;BEGIN TESTING ABOVE 28K
2592 005152 004767 002050      CONTMM: JSR     PC,UPMM      ;GO TO UPDATE MEM. MANAG. REGISTERS
2593 005156 012703 000324      $CNTMM: MOV     #LOWTWO,R3      ;MAKE R3 POINT TO THE LOCATION LOWTWO
2594 005162 004767 002154          JSR     PC,GETSIZ      ; LOAD BITS 6-10 OF R2 WITH THE BITS 13-17
2595          ;OF THE LOWEST ADDRESS UNDER TEST
2596 005166 012704 020000          MOV     #20000,R4      ;MAKE R4 POINT TO THE LOWEST LOCATION IN THE BANK
2597          ;POINTED BY PAGE ADDRESS REGISTER 1 (PAR1)
2598 005172 020237 172342          CMP     R2,@#172342      ;IS THE CONTENT OF R2 LOWER THAN THE CONTENT OF

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Address	Op-Code	Register	Value	Comments
2599				
2600	005176	103405		
2601	005200	050104		
2602				
2603	005202	162702	000200	
2604	005206	004767	001646	
2605	005212	004767	002124	
2606				
2607				
2608	005216	004767	000020	
2609	005222	010005		
2610	005224	004767	002112	
2611	005230	004767	000006	
2612	005234	010013		
2613	005236	000167	174254	
2614				
2615				
2616				
2617				
2618				
2619				
2620				
2621				
2622	005242	010046		
2623	005244	012700	172356	
2624				
2625	005250	162716	020000	
2626	005254	050116		
2627	005256	020240		
2628	005260	001410		
2629	005262	020027	172340	
2630	005266	101370		
2631				
2632	005270	005720		
2633	005272	021002		
2634	005274	003006		
2635	005276	012716	157776	
2636	005302	012600		
2637	005304	062700	000002	
2638	005310	000207		
2639				
2640	005312	022626		
2641				


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2642                                     ;* TYPE ROUTINE FOR ERROR STACK
2643                                     ;* -----
2644                                     ;*
2645                                     ;* THIS ROUTINE IS USED TO DETERMINE IF TYPE OUT OF THE ERROR STACK
2646                                     ;* FOR ONLY THE FAILING BITS IS REQUIRED OR NOT
2647
2648
2649
2650 005314 032777 000020 173126 ENDPAS: BIT    #20,@SWR      ;ARE WE GOING TO TYPE THE ERROR STACK AND END OF PASS?
2651 005322 001055          BNE    $EOP                ;IF NOT THEN GO TO $EOP
2652 005324 012746 177777    $TPSTK: MOV    #-1,-(SP)      ;THE PROGRAM HAS REACHED THE END AND ERROR
2653                                     ;STACK AND END OF PASS WILL BE TYPED OUT
2654 005330 012701 007744          MOV    #ENDPRG,R1      ;PLACE THE STARTING ADDRESS OF THE ERROR STACK
2655                                     ;FOR 0 TO 4K MEMORY IN R1
2656 005334 012703 000376    TYPSTK: MOV    #376,R3
2657 005340 005216          INC    (SP)                ;IF WE HAVE GONE THRU THE ENTIRE
2658 005342 020137 000310          CMP    R1,@#ENDSTK    ;HAS THE END OF THE ERROR STACK BEEN REACHED ?
2659 005346 103043          BHIS   $EOP                ;THEN GO TO TYPE END OF PASS
2660 005350 112702 000022          MOVB   #18.,R2
2661 005354 105302          RETSTK: DECB   R2           ;IF ALL 16 BITS OF THIS BANK HAVE BEEN CHECKED.
2662 005356 002766          BLT    TYPSTK              ;BEEN CHECKED FOR ERROR THEN SEE IF THERE
2663                                     ;IS ANY MORE 4K MEMORY BANK
2664 005360 105721          TSTB   (R1)+              ;OTHERWISE CHECK THE BYTE STORED AT (R1)
2665 005362 001774          BEQ    RETSTK              ;IF IT IS 0 WE WILL NOT TYPE IT
2666 005364 020227 000020          CMP    R2,#16.      ;IS THE POINTER POINTING TO ERROR STACK BYTE
2667                                     ;MEANT FOR COLLECTING ADDRESS FAILURES FOR
2668                                     ;THE SPECIFIC MEMORY BANK
2669 005370 103404          BLO    2$
2670 005372 101026          BHI    PARFL              ;IF NOT THEN GO TO TYPE BIT NUMBER
2671                                     ;IF IT IS POINTING TO THE STACK LOCATION INTENDED
2672 005374 004767 001010          JSR    PC,TPADER      ;TO COLLECT PARITY FAILURES THEN GO TO PARFL
2673 005400 000404          BR     FAILNM              ;OTHERWISE TYPE 'ADDRESS ERROR'
2674 005402 010237 000312    2$:  MOV    R2,@#DECWRD    ;PREPARE TO TYPE THE NUMBER OF THE FAILING BIT
2675                                     ;IN DECIMAL
2676 005406 004767 001212          JSR    PC,TYPDEC      ;GO TO TYPE THE BIT NUMBER IN DECIMAL
2677 005412 011637 000312    FAILNM: MOV    (SP),@#DECWRD ;PREPARE TO TYPE THE PAGE NUMBER
2678 005416 004767 001206          JSR    PC,$TPDEC    ;IN DECIMAL
2679 005422 005043          CLR     -(R3)
2680 005424 114113          MOVB   -(R1),(R3)          ;PREPARE TO PRINTOUT THE NUMBER OF TIMES THIS
2681                                     ;FAILURE OCCURED
2682 005426 105021          CLRB   (R1)+              ;CLEAR THE ERROR STACK
2683 005430 005043          CLR     -(R3)
2684 005432 105237 000314          INCB   @#TYPCNT      ;ENABLE THE TYPE OUT OF 1 WORDS
2685 005436 004767 001326          JSR    PC,RPTOCT     ;TYPE THE 4K BANK AND THE NUMBER OF TIMES
2686                                     ;THIS FAILURE WAS SEEN
2687 005442 012703 000376          MOV    #376,R3      ;RESET SCRATCH STACK FOR EACH BIT PRINTED.
2688 005446 000742          BR     RETSTK
2689 005450 004767 000760    PARFL: JSR    PC,TPPRER
2690 005454 000756          BR     FAILNM              ; TYPE 'PAR ERR'

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2691
2692
2693          ;* END OF PASS
2694          ;* -----
2695          ;*
2696          ;* TYPE 'END PASS' AND DISABLE PARITY.
2697          ;* ALSO SERVICE ACT11.
2698          ;* AND EVERY CONSECUTIVE PASSES UNLESS BIT 4 OF $SWREG IS HIGH
2699          ;*
2700
2701
2702 005456 005002          $EOP: CLR R2          ;SET R2= PARITY MODULE DISABLE CODE
2703 005460 004767 002026  JSR PC,PARITY      ;GO DISABLE PARITY MODULES IF SELECTED.
2704 005464 105737 000315  TSTB @#SAVKBB      ;CONTROL-C TYPED?
2705 005470 001046          BNE CTLC          ;BRANCH IF YES-RESTORE LOADERS AND HALT-
2706 005472 005237 000406  INC @#$PASS        ;INCREMENT PASS COUNT
2707 005476 032777 000040 172744  BIT #40,@SWR  ;'END PASS #XX' PRINTOUT WANTED?
2708 005504 001015          BNE ACT11         ;BRANCH IF NO
2709 005506 004767 001062  TYPEOP: JSR PC,TPCRLF ; TYPE CR, LF, AND 'END PASS #'
2710 005512 047105 020104 040520 .ASCIZ /END PASS #/
2711 005520 051523 021440 000          .EVEN
2712 005526 005526          MOV @#$PASS,@#DECWRD ;GET PASS COUNT
2713 005526 013737 000406 000312  JSR PC,$TPDEC ;TYPE IT
2714 005534 004767 001070          ACT11: MOV @#42,R0 ;GET THE MONITOR ADDRESS
2715 005540 013700 000042          BEQ $DOAGN  ;IF NONE
2716 005544 001405          JSR PC,RLODER     ;RESTORE XXDP MONITOR
2717 005546 004767 000012          RESET      ;RETURN TO ACT11 MONITOR.
2718 005552 000005
2719
2720
2721          ;* SERVICE XXDP/ACT11
2722 005554 000137 000156          JMP @#$ENDAD  ;JUMP TO ACT SERVICE
2723
2724 005560 000137 000250  $DOAGN: JMP @#RESTRT ;REPEAT TEST IF NOT UNDER ACT11/XXDP
2725
2726 005564 004767 001622  RLODER: JSR PC,CLRMM  ;STOP MEMORY MANAGEMENT SO CAN RESTORE LOADERS
2727 005570 013704 000344          MOV @#SAVR4,R4 ;RESTORE R4 WITH SAVR4
2728 005574 014445          4$: MOV -(R4),-(R5) ;RESTORE LOADERS
2729 005576 020437 000310          CMP R4,@#ENDSTK
2730 005602 101374          BHI 4$
2731 005604 000207          RTS PC              ;RETURN FROM RLODER CALL
2732
2733          ;CONTROL C HANDLER
2734
2735 005606 004767 177752  CTLC: JSR PC,RLODER  ;RESTORE ABS LOADER
2736 005612 000167 000402          JMP APTHLT  ;IF NOT APT HALT AT FATHLT
2737
2738

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2739          ;* ERROR HANDLING ROUTINE
2740          ;* -----
2741          ;*
2742          ;* PROGRAM COMES HERE EACH TIME AN ERROR IS ENCOUNTERED THIS
2743          ;* ROUTINE TYPES OUT THE ERROR MESSAGE IN THE FORMAT GIVEN EARLIER
2744
2745
2746 005616 017637 000000 000402 ERROR: MOV @ (SP), @#$FATAL ;LOAD THE LOCATION $FATAL WITH THE ERROR NUMBER
2747 005624 010346 1$: MOV R3, -(SP) ;SAVE R3
2748 005626 010046 MOV R0, -(SP) ;AND R0 ON THE STACK
2749
2750          ;SETUP BANK NO. IN FATAL FOR APT
2751
2752 005630 010103 MOV R1, R3 ;GET VIRTUAL ADDRESS UNDER TEST FOR GETBNK
2753 005632 004767 001574 JSR PC, GETBNK ;GET BANK NO. UNDER TEST INTO PBNK
2754 005636 013703 000312 MOV @#PBNK, R3 ;GET BANK UNDER TEST
2755 005642 110337 000403 MOV R3, @#$FATAL+1 ;STORE FAILING BANK NO. FOR APT
2756
2757 ;
2758
2759 005646 010346 MOV R3, -(SP) ;TEMPORARILY STORE R3
2760 005650 012703 000376 MOV #376, R3 ;MAKE R3 AS THE STACK POINTER
2761 005654 013743 000306 MOV @#PASFLG, -(R3) ;OUTPUT THE WORD STORED AT
2762 005660 005043 2$: CLR -(R3)
2763 005662 113713 000402 MOV R3, @#$FATAL, (R3) ;PUT ERROR NO. ON ERROR STACK
2764 005666 016643 000006 MOV 6(SP), -(R3) ;PLACE THE RETURN PC AT (R3)
2765 005672 011143 MOV (R1), -(R3) ;PLACE BAD DATA,
2766 005674 010043 MOV R0, -(R3) ;AND GOOD DATA ON THE STACK
2767 005676 005043 CLR -(R3)
2768 005700 016313 000004 MOV 4(R3), (R3) ;TAKE THE
2769 005704 040013 BIC R0, (R3) ;EXCLUSIVE OR OF GOOD AND BAD DATA
2770 005706 046300 000004 BIC 4(R3), R0 ;TO FIND THE BITS THAT FAILED
2771 005712 050013 BIS R0, (R3) ;AND PLACE IT ON THE STACK
2772 005714 012700 002000 MOV #ENDPRG--24., R0 ;THIS CODE BRINGS THE RELATIVE ADDRESS
2773 005720 060700 ADD PC, R0 ;OF THE STARTING OF THE ERROR STACK
2774 005722 062700 000022 6$: ADD #18., R0 ;FOR THE SPECIFIC 4K BANK
2775 005726 005316 DEC (SP)
2776 005730 002374 BGE 6$
2777 005732 005726 TST (SP)+ ;RESTORE THE STACK POINTER
2778
2779 005734 105037 000277 ERR TYP: CLRB @#TYPENB ;DISABLE ANY TYPE OUT
2780 005740 105737 000300 1$: TSTB @#$SPRERR ;IF THIS IS PARITY PROBLEM
2781 005744 001007 BNE 3$ ;THEN GO TO 3$
2782 005746 105720 TSTB (R0)+ ;OTHERWISE INCREMENT THE ERROR STACK POINTER BY 1
2783 005750 105737 000301 TSTB @#$ADERR ;IF THIS IS ADDRESSING PROBLEM
2784 005754 001003 BNE 3$ ;THEN GO TO 3$
2785 005756 105720 TSTB (R0)+ ;INCREMENT THE POINTER R0 BY 1
2786 005760 005713 2$: TST (R3) ;IS BIT 15 OF (R3) SET?
2787 005762 100015 BPL 4$ ;IF NOT THEN GO TO 4$
2788 005764 122710 000377 3$: CMPB #377, (R0) ;OTHERWISE SEE IF THIS ERROR HAS OCCURED 377 TIMES
2789 005770 001401 BEQ 5$ ;IF SO DON'T BUMP ERROR COUNT
2790 005772 105210 INCB (R0) ;INCREMENT THE ERROR COUNTER BY 1
2791 005774 122710 000001 5$: CMPB #1, (R0) ;MORE THAN 1 ERROR OCCURRED ON THIS BIT?
2792 006000 001404 BEQ 7$ ;BRANCH IF NO
2793 006002 032777 000400 172440 BIT #400, @SWR ;STOP ERROR PRINTOUT AFTER 1 WANTED?
2794 006010 001002 BNE 4$ ;BRANCH IF YES (DON'T TYPE ERROR)

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 CZKMAE.MAC 18-SEP-78 11:54 ERROR HANDLING ROUTINE

SEQ 0059

2795	006012	105237	000277		7\$:	INCB	@#TYPENB	:ENABLE THE TYPE OUT ROUTINE
2796	006016	105737	000300		4\$:	TSTB	@#SPRERR	:PARITY ERROR?
2797	006022	001403				BEQ	9\$	:BRANCH IF NO
2798	006024	004767	000404			JSR	PC,TPPRER	:ELSE TYPE 'PAR ERR'
2799	006030	000411				BR	8\$	:AND DON'T TEST INDIVIDUAL BIT FAILURES.
2800	006032	105737	000301		9\$:	TSTB	@#\$ADERR	:ADDRESS ERROR?
2801	006036	001403				BEQ	6\$	:BRANCH IF NO
2802	006040	004767	000344			JSR	PC,TPADERR	:PRINT 'ADR ERR'
2803	006044	000403				BR	8\$	
2804	006046	105720			6\$:	TSTB	(R0)+	:POINT TO NEXT ENTRY IN ERROR STACK
2805	006050	006313				ASL	(R3)	:IS THERE STILL AN ERROR BIT SET IN ERROR.
2806	006052	001342				BNE	2\$	:BR IF YES - KEEP FILLING ERROR STACK
2807	006054	112737	000006	000314	8\$:	MOVB	#6,@#TYPCNT	:TELL TYPOCT TO TYPE 6 WORDS OF ERROR STACK.
2808								:THE STACK POINTED BY R3
2809	006062	004767	001146			JSR	PC,PUTADR	:GO TO THE SUBROUTINE TO PLACE THE ADDRESS IN R1
2810								:AT LOCATIONS (R3) AND (R3-2)
2811	006066	004767	000620			JSR	PC,TYPERR	:TYPE ERROR STACK (7 WORDS)
2812								
2813	006072	005037	000300		10\$:	CLR	@#SPRERR	:CLEAR ADDRESS/PARITY ERROR FLAGS
2814	006076	012600				MOV	(SP)+,R0	:RESTORE R0
2815	006100	012603				MOV	(SP)+,R3	:AND R3
2816	006102	105737	000420		FNDERR:	TSTB	@#SENV	:ARE WE RUNNING UNDER APT?
2817	006106	001404				BEQ	2\$	:IF NOT THEN TEST FOR HALT
2818	006110	012737	000001	000400		MOV	#1,@#MSGTY	:OTHERWISE INFORM THE APT
2819	006116	000443				BR	FATHLT	:GOTO FATHLT AND WAIT FOR APT.
2820								
2821	006120	010246			2\$:	MOV	R2,-(SP)	:SAVE R2 TEMP
2822	006122	005777	172322			TST	@SWR	:DOES THE OPERATOR REQUIRE THE PROGRAM TO HALT
2823								:ON ERROR
2824	006126	100405				BMI	4\$	:IF SO THEN HALT ON ERROR
2825								
2826								:CHECK FOR CONTROL-C KEY
2827	006130	004767	001536			JSR	PC,CHECKC	:IF CONTROL-C TYPED THEN PRINT ERROR HISTORY
2828								:AND HALT AT FATHLT.
2829	006134	105737	000042		7\$:	TSTB	@#42	:ARE WE RUNNING UNDER ACT?
2830	006140	001401				BEQ	6\$	:BRANCH IF NO
2831								
2832	006142	000000			4\$:	HALT		:PROGRAM HAS HALTED ON ERROR, R1 IS POINTING
2833								:TO A LOCATION WHICH SHOULD HAVE CONTAINED
2834								:THE WORD STORED IN R0
2835	006144	012602			6\$:	MOV	(SP)+,R2	:RESTORE R2
2836	006146	062716	000002			ADD	#2,(SP)	:RESTORE THE RETURN ADDRESS
2837	006152	000207				RTS	PC	:RETURN FROM THE SUBROUTINE
2838								
2839								
2840								
2841	006154				FATERR:			
2842	006154	004767	000414		SEQERR:	JSR	PC,TPCRLF	:TYPE 'ERROR #'
2843	006160	051105	047522	020122		.ASCIZ	/ERROR #/	
2844	006166	000043						
2845						.EVEN		
2846								
2847	006170	017637	000000	000402		MOV	@(SP),@#\$FATAL	:LOAD THE LOCATION \$FATAL WITH THE ERROR NUMBER
2848	006176	105237	000314			INCB	@#TYPCNT	:TELL \$TPNUM TO TYPE 1 WORD
2849	006202	012703	000376			MOV	#376,R3	:\$TPNUM USES R3 AS STACK
2850	006206	013743	000402			MOV	@#\$FATAL,-(R3)	:PUT ERROR NO. ON STACK

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 CZKMAE.MAC 18-SEP-78 11:54 ERROR HANDLING ROUTINE

SEQ 0060

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2851 006212 005743          TST      -(R3)          ;$TPNUM REQUIRES THIS
2852 006214 004767 000560    JSR      PC,FAT:P      ;TYPE ERROR NO.
2853 006220 105737 000420    APTHLT: TSTB     @#$ENV ;RUNNING UNDER APT?
2854 006224 001326          BNE      FNDERR         ;BRANCH IF YES
2855 006226 000000          FATHLT: HALT           ;FATAL ERROR OR ^C HALT.
2856 006230 000137 000250    JMP      @#RESTRT      ;RESTART TST BUT DON'T CLEAR PASS COUNT
2857                                     ;IN CASE ^C RESTART.
2858
2859
2860 ;PARERR
2861 ; PARITY TRAP HANDLER
2862 ; COME HERE FROM A TRAP TO 114.
2863 ; THIS ROUTINE SEARCHES THE AVAILABLE PARITY MODULES AND IF ONE
2864 ; HAS A PARITY ERROR BIT SET THE GET THE PARITY ERROR ADDRESS
2865 ; AND CALL THE 'ERROR' ROUTINE TO PRINT ERROR MESSAGE.
2866 ; IF NO PARITY ERROR BITS CAN BE FOUND A FATAL ERROR IS DONE.
2867 ;
2868 ; REGISTER US AGE.
2869 ; R0= HOLDS PARITY MODULE ADDRESSES
2870 ; R1= GETS ERROR ADDRESS FOR 'ERROR' CALL.
2871
2872 006234 012637 000356    PARERR: MOV      (SP)+,@#PARSP ;SET PARSP TO RETURN ADDRESS
2873 006240 011637 000360    MOV      (SP),@#PARPS ;SAVE PSW FOR RETURN
2874 006244 013706 000350    MOV      @#SAVR6,SP ;AND RESET THE SP SINCE NOT ENOUGH STACK ROOM
2875                                     ;TO COMPLETE THE ERROR SERVICE ROUTINE.
2876 006250 010067 000130    MOV      R0,SAVR0 ;SAVE R0 DURING PARITY SERVICE
2877 006254 010167 000126    MOV      R1,SAVR1 ;SAVE R1 DURING PARITY SERVICE
2878 006260 013701 000352    MOV      @#PARMAP,R1 ;GET PARITY AVAILABLE MAP
2879 006264 012700 172100    MOV      #172100,R0 ;R0= FIRST PARITY ADDRESS.
2880
2881 006270 005701          TST      R1 ;ANY PARITY MODULES AVAILABLE?
2882 006272 001441          BEQ      4$ ;BR IF NO -FATAL ERROR-
2883 006274 006001          1$: ROR      R1 ;SHIFT PARITY MAP BIT INTO C BIT.
2884 006276 103005          BCC      2$ ;BRANCH IF THIS PARITY MODULE NOT AVAILABLE.
2885 006300 005710          TST      (R0) ;PARITY MODULE ERROR BIT SET?
2886 006302 100406          BMI      3$ ;BRANCH IF YES -CALL 'ERROR' ROUTINE
2887 006304 020027 172136    CMP      R0,#172136 ;DONE ALL PARITY MODULES?
2888 006310 002032          BGE      4$ ;BR IF YES- GO TO FATAL ERROR CALL-
2889 006312 062700 000002    2$: ADD      #2,R0 ;POINT TO NEXT PARITY ADDRESS
2890 006316 000766          BR       1$ ;AND KEEP TRYING
2891 006320 042710 100000    3$: BIC      #100000,(R0) ;CLEAR PARITY ERROR BIT.
2892 006324 011001          MOV      (R0),R1 ;GET PARITY MODULE CSR
2893 006326 006101          ROL      R1 ;SHIFT ERROR ADDRESS BITS 11-5 INTO 15-9
2894 006330 006101          ROL      R1
2895 006332 006101          ROL      R1
2896 006334 006101          ROL      R1
2897 006336 042701 000777    BIC      #777,R1 ;SAVE ERROR ADDRESS ONLY
2898 006342 105237 000300    INCB     @#$PRERR ;TELL 'ERROR' PARITY ERROR CALL.
2899 006346 004767 177244    JSR      PC,ERROR ;*ERROR* REPORT ERROR MESSAGE
2900 006352 000050          50 ;*****ERROR NUMBER 50*****
2901
2902 006354 016700 000024    MOV      SAVR0,R0 ;RESTORE R0
2903 006360 016701 000022    MOV      SAVR1,R1 ;RESTORE R1
2904 006364 013746 000360    MOV      @#PARPS,-(SP) ;SET RETURN PSW ON STACK
2905 006370 013746 000356    MOV      @#PARSP,-(SP) ;AND SET RETURN ADDRESS ON STACK
2906 006374 000002          RTI ;RETURN TO TEST WHERE PARITY TRAP OCCURRED.

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2907
2908
2909 006376
2910 006376 004767 177552
2911 006402 000051
2912
2913
2914
2915
2916 006404 000000
2917 006406 000000
2918
2919
2920 006410 105737 000277
2921 006414 001406
2922 006416 004767 000160
2923 006422 042101 020122 051105
2924 006430 000122
2925
2926 006432 000207
2927
2928 006434 105737 000277
2929 006440 001406
2930 006442 004767 000134
2931 006446 040520 020122 051105
2932 006454 000122
2933
2934 006456 000207

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;COME HERE IF NO PARITY ERROR FLAG FOUND SET
4$:
      JSR      PC,FATERR      ;*ERROR* REPORT ERROR MESSAGE AND HALT AT FATHLT
      51                    ;*****ERROR NUMBER 51*****

;R0+R1 ARE SAVED HERE FOR PARITY TRAP DUE TO INSUFFICIENT
;STACK SPACE BETWEEN 500-450.
SAVR0: 0      ;SAVE R0 DURING PARITY TRAP SERVICE
SAVR1: 0      ;SAVE R1 DURING PARITY TRAP SERVICE

TPADER: TSTB   @#TYPENB      ;TYPE ERROR?
        BEQ    1$            ;BRANCH IF NO
        JSR    PC,PNTMES     ; TYPE CR, LF AND 'ADR ER'
        .ASCIZ /ADR ERR/

        .EVEN
1$:     RTS      PC

TPPRER: TSTB   @#TYPENB      ;ERROR PRINTOUTS ALLOWED?
        BEQ    1$            ;BRANCH IF NO
        JSR    PC,PNTMES     ;GO TO TYPE CR, LF AND 'PAR ERR'
        .ASCIZ /PAR ERR/

        .EVEN
1$:     RTS      PC

```



```

2935
2936
2937          ;* TYPE OUT ROUTINE
2938          ;* -----
2939          ;*
2940          ;* THIS ROUTINE IS USED BY THE PROGRAM TO TYPE OUT ANY CHARACTER
2941          ;*
2942
2943 006460 010146 NOTYP: MOV R1,-(SP)
2944 006462 016601 000002 MOV 2(SP),R1
2945 006466 105721 4$: TSTB (R1)+ ;IF THIS TYPE OUT HAS BEEN SUPRESSED THEN
2946 006470 001376 BNE 4$ ;PREPARE TO RETURN
2947 006472 000412 BR RETTYP
2948 006474 010146 $TYPE: MOV R1,-(SP) ;SAVE R1
2949 006476 010046 MOV R0,-(SP) ;AND R0 ON THE STACK
2950 006500 016601 000004 MOV 4(SP),R1 ;PLACE THE ADDRESS OF MESSAGE TO BE TYPED IN R1
2951 006504 112100 2$: MOVB (R1)+,R0 ;PLACE THE BYTE TO BE TYPED IN R0
2952 006506 001403 BEQ 4$ ;IF IT IS END OF MESSAGE THEN GO TO 4$
2953 006510 004767 000022 JSR PC,$TPCHR ;OTHERWISE GO TO TYPE THE CONTENTS OF R0
2954 006514 000773 BR 2$
2955 006516 012600 4$: MOV (SP)+,R0 ;RESTORE R0
2956 006520 005201 RETTYP: INC R1 ;CAUSE R1 TO
2957 006522 042701 000001 BIC #1,R1 ;POINT TO EVEN ADDRESS
2958 006526 010166 000002 MOV R1,2(SP) ;MODIFY THE RETURN ADDRESS
2959 006532 012601 MOV (SP)+,R1 ;RESTORE R1
2960 006534 000416 BR EXTYP ;AND RETURN VIA RTS PC
2961
2962 006536 132737 000040 000421 $TPCHR: BITB #40,@$SENV ;HAVE TYPE OUTS BEEN DISABLED?
2963 006544 001005 BNE 4$ ;IF SO THEN RETURN FROM THE SUBROUTINE
2964 006546 105737 177564 2$: TSTB @$STPS ;WAIT HERE
2965 006552 100375 BPL 2$ ;UNTIL THE PRINTER IS READY
2966 006554 110037 177566 MOVB R0,@$STPB ;LOAD DATA TO BE TYPED INTO DATA REG.
2967 006560 000404 4$: BR EXTYP ;RETURN
2968
2969 006562 004767 177706 PCRLF: JSR PC,$TYPE
2970 006566 005015 000 .ASCIIZ <15><12> ;CR/LF
2971 006572 006572 .EVEN
2972 006572 000207 EXTYP: RTS PC ;RETURN
2973
2974 006574 004767 177762 TPCRLF: JSR PC,PCRLF ;TYPE CR/LF
2975 006600 000735 BR $TYPE ;NOW GO TO TYPE THE REST OF THE MESSAGE
2976
2977
2978 006602 032777 000020 171640 PNTMES: BIT #20,@$SWR ;PRINTOUTS ALLOWED?
2979 006610 001323 BNE NOTYP ;BRANCH IF NO
2980 006612 123737 000042 000046 CMPB @$42,@$46 ;RUNNING UNDER ACT 11?
2981 006620 001717 BEQ NOTYP ;BRANCH IF YES -NOT PRINTOUT-
2982 006622 000764 BR TPCRLF ;SEND CR/LF AND TYPE MESSAGE.

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2983
2984      ;* ROUTINE TO TYPE OUT A DECIMAL NUMBER
2985      ;* -----
2986      ;*
2987      ;* THIS ROUTINE IS USED TO CONVERT THE CONTENTS OF LOCATION
2988      ;* DECWRD TO DECIMAL NUMBERS AND TYPE THEN FOLLOWING 3 SPACES
2989      ;*
2990
2991 006624 004767 177732      TYPDEC: JSR      PC,PCRLF      ;TYPE CR/LF
2992
2993 006630 005046      $TPDEC: CLR      -(SP)
2994 006632 013746 000312      MOV      @#DECWRD,-(SP)      ;GET THE WORD THAT HAS TO BE CONVERTED TO A
2995                                ;DECIMAL NUMBER
2996 006636 162716 000012      2$:      SUB      #10.,(SP)
2997 006642 002403      BLT      4$      ;IF THE NUMBER IN (SP) WAS LESS THAN 10. THEN
2998                                ;GO TO 4$
2999 006644 005266 000002      INC      2(SP)      ;OTHERWISE ADD 1 TO THE LOCATION STORING 10'S DIGIT
3000 006650 000772      BR      2$      ;AND RETURN TO 2$
3001 006652 062716 000012      4$:      ADD      #10.,(SP)
3002 006656 052716 000060      BIS      #60,(SP)      ;MAKE THE CONTENTS OF (SP) A DECIMAL NUMBER
3003 006662 112667 000020      MOVB     (SP)+,6$-2      ;PLACE THE 1'S DIGIT TO BE TYPED
3004 006666 052716 000060      BIS      #60,(SP)      ;MAKE THE CONTENTS OF (SP) A DECIMAL NUMBER
3005 006672 112667 000007      MOVB     (SP)+,6$-3      ;PLACE THE 10'S DIGIT TO BE TYPED
3006 006676 004767 177572      JSR      PC,$TYPE      ;GO TO TYPE THE NUMBER IN DECIMAL FOLLOWED BY
3007                                ;3 SPACES
3008 006702 020040 030040 000060      .ASCIZ / 00/
3009      .EVEN
3010 006710 000207      6$:      RTS      PC      ;RETURN FROM THE SUBROUTINE

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3011
3012
3013      ;* OCTAL TYPE OUT ROUTINE
3014      ;* -----
3015      ;*
3016      ;* THIS ROUTINE IS USED TO TYPE OUT THE OCTAL VALUES
3017      ;* CONTROL SHOULD COME TO THIS ROUTINE WITH R3 POINTING TO
3018      ;* THE LOW ORDER BITS (I.E. BITS 0-15) OF THE ADDRESS TO
3019      ;* BE TYPED WHERE AS R3-2 SHOULD CONTAIN THE HIGH ORDER BITS
3020      ;* (I.E. BITS 16 & 17). CONTENTS OF LOCATION R3-1 AND R0 ARE
3021      ;* DESTROYED BY THIS SUBROUTINE
3022      ;* BYTE TYPCNT SHOULD BE SET TO THE NUMBER OF WORDS THAT HAVE
3023      ;* TO BE TYPED.
3024      ;*
3025
3026 006712 032777 020000 171530 TYPERR: BIT #20000,@SWR ;ERROR PRINTOUT WANTED?
3027 006720 001054 BNE OCTXT ;BRANCH IF NO
3028 006722 004767 177634 JSR PC,PCRLF ;TYPE CR/LF
3029 006726 004767 000012 JSR PC,TYPOCT ;TYPE OCTAL NO.
3030 006732 000447 BR OCTXT ;RETURN VIA RTS PC
3031 006734 012123 OCTTYP: MOV (R1)+,(R3)+ ;PLACE THE HIGH ORDER BITS AT LOCATION POINTED
3032 ;BY R3
3033 006736 012113 MOV (R1)+,(R3) ;AND NOW PLACE THE LOW ORDER BITS
3034 006740 105237 000314 INCB @#TYPCNT ;ENABLE THE TYPE OUT OF ONE OCTAL WORD
3035 006744 052743 000004 TYPOCT: BIS #4,-(R3)
3036 006750 106113 2$: ROLB (R3)
3037 006752 103376 BCC 2$
3038 006754 005000 CLR R0
3039 006756 106113 ROLB (R3) ;GET BITS 17 & 16 INTO R0
3040 006760 006100 ROL R0
3041 006762 106113 ROLB (R3)
3042 006764 006100 ROL R0
3043 006766 000405 BR $TPNUM
3044 006770 004767 177500 RPTOCT: JSR PC,$TYPE ; TYPE 3 SPACES
3045 006774 020040 .ASCIZ / /
3046 .EVEN
3047 007000 005000 FATYP: CLR R0
3048 007002 012723 000006 $TPNUM: MOV #6,(R3)+ ;ENABLE THE TYPE OUT OF 6 OCTAL DIGITS
3049 007006 000241 4$: CLC
3050 007010 006113 ROL (R3)
3051 007012 006100 ROL R0 ;PLACE THE CARRY FROM (R3) IN R0
3052 007014 052700 000060 BIS #60,R0 ;OR THE CONTENTS OF R0 WITH AN ASCII 0
3053 007020 004767 177512 JSR PC,$TPCHR ; TYPE THE OCTAL NUMBER STORED IN R0
3054 007024 005000 CLR R0
3055 007026 006113 ROL (R3)
3056 007030 006100 ROL R0 ;PLACE THE CARRY FROM (R3) IN R0
3057 007032 006113 ROL (R3)
3058 007034 006100 ROL R0 ;PLACE THE CARRY FROM (R3) IN R0
3059 007036 105363 177776 DECB -2(R3) ;IF WE HAVEN'T TYPED THE 6 OCTAL DIGITS
3060 007042 001361 BNE 4$ ;THEN REPEAT FROM 4$
3061 007044 105337 000314 DECB @#TYPCNT ;IF ALL THE WORDS REQUIRED HAVE NOT BEEN
3062 007050 001347 BNE RPTOCT ;TYPED THEN REPEAT FROM RPTOCT
3063 007052 000207 OCTXT: RTS PC

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3064
3065      ;* ROUTINE TO SET UP MEMORY MANAGEMENT REGISTERS
3066      ;* -----
3067      ;*
3068      ;* PROGRAM CONTROL COMES HERE TO DETERMINE IF THE MEMORY MANAGEMENT
3069      ;* IS AVAILABLE OR NOT, AND IF IT IS AVAILABLE THEN WHETHER
3070      ;* THE MEMORY ABOVE 28K IS REQUIRED TO BE TESTED OR NOT.
3071      ;*
3072
3073 007054 012702 001400 MEMMNG: MOV #1400,R2
3074 007060 105037 000276 MMREG: CLR @MMAVA ;CLEAR THE BYTE THAT IS SUPPOSED TO INDICATE
3075                                     ;THAT MEM. MANAG. IS AVAILABLE FOR TESTING
3076 007064 032777 010000 171356 BIT #10000,@SWR ;HAS THE OPERATOR ASKED TO CHECK MEMORY MANAG. ?
3077 007072 001441 BEQ RETMM ;IF NOT THEN RETURN FROM THE SUBROUTINE
3078 007074 012700 000004 MOV #4,R0 ;PREPARE TO SETUP TIME OUT VECTOR
3079 007100 012720 007200 MOV #NOMM,(R0)+ ;RETURN ADDRESS TO NOMM
3080 007104 012710 000340 MOV #340,(R0) ;AND WITH A PSW OF 340
3081 007110 005037 177572 CLR @#SRO ;TRY TO REACH MEM. MANAG. SRO
3082 007114 105237 000276 INCB @MMAVA ;IF IT IS AVAILABLE THEN SET MEM. MANAG. AVAILABLE
3083                                     ;BYTE
3084 007120 012701 172340 MOV #172340,R1 ;R1 IS POINTING TO PAR0
3085 007124 005021 CLR (R1)+ ;PAR0 WILL POINT TO BANK 0
3086 007126 062702 000200 2$: ADD #200,R2
3087 007132 010221 MOV R2,(R1)+ ;SETUP PAR1-PAR6
3088 007134 020127 172356 CMP R1,#172356
3089 007140 103772 BLO 2$
3090 007142 012711 007600 MOV #7600,(R1) ;PAR7 IS POINTING TO THE I/O PAGE
3091 007146 012701 172300 MOV #172300,R1
3092 007152 012721 077406 4$: MOV #77406,(R1)+ ;SETUP PDR0-PDR7
3093 007156 020127 172316 CMP R1,#172316
3094 007162 101773 BLOS 4$
3095 007164 005237 177572 INC @#SRO ;ENABLE MEM. MANAG.
3096 007170 005010 $RETMM: CLR (R0) ;RESTORE TIME OUT TRAP VECTOR FOR ANY FUTURE TRAP
3097 007172 012740 000104 MOV #BUSER,-(R0)
3098 007176 000207 RETMM: RTS PC
3099
3100 007200 022626 NOMM: CMP (SP)+,(SP)+ ;RESTORE STACK POINTER
3101 007202 004767 177366 JSR PC,TPCRLF ;TYPE 'NO MEMORY MANAGEMENT MESSAGE
3102 007206 047516 046440 043516 .ASCIIZ /NO MNG/
3103 007214 000 .EVEN
3104 007216 004767 176732 JSR PC,FATERR ;*ERROR* REPORT ERROR MESSAGE AND HALT AT FATHLT
3105 007222 000052 52 ;*****ERROR NUMBER 52*****
3106
3107
3108 007224 000761 BR $RETMM ; RESTORE TIME OUT TRAP VECTOR
3109
3110 007226 013702 172354 UPM: MOV @#172354,R2 ;PREPARE TO UPDATE MEMORY MANAG. REGISTERS
3111 007232 000712 BR MMREG

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3112
3113
3114
3115
3116
3117
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3119
3120
3121
3122
3123 007234 005063 177776 PUTADR: CLR -2(R3)
3124 007240 010113 MOV R1,(R3) ;PLACE THE ADDRESS STORED IN R1 IN LOCATION (R3)
3125 007242 105737 000276 TSTB @MMMAVA ;IS THE MEM. MANAG. AVAILABLE ?
3126 007246 001425 BEQ 6$ ;IF NOT THEN RETURN FROM THE SUBROUTINE
3127 007250 010146 MOV R1,-(SP) ;SAVE R1
3128 007252 042701 017777 BIC #17777,R1 ;CLEAR BITS 0-12 OF THE ADDRESS IN R1
3129 007256 040113 BIC R1,(R3) ;LEAVE BITS 0-12 OF THE ADDRESS IN (R3)
3130 007260 052701 004000 BIS #4000,R1 ;PREPARE TO SHIFT R1 BY 12 PLACES
3131 007264 006001 2$: ROR R1
3132 007266 103376 BCC 2$ ;GET THE NUMBER OF PAR IN R1
3133 007270 062701 172340 ADD #172340,R1 ;GET THE ADDRESS OF PAR IN R1
3134 007274 011101 MOV (R1),R1 ;LOAD R1 WITH THE CONTENTS OF PAR
3135 007276 052701 010000 BIS #10000,R1
3136 007302 006101 4$: ROL R1
3137 007304 103376 BCC 4$ ;PLACE THE ADDRESS BITS 13-17 IN BITS 11-15 OF R1
3138 007306 006101 ROL R1
3139 007310 006143 ROL -(R3) ;PLACE BIT 17 IN LOCATION POINTED BY R3-2
3140 007312 006101 ROL R1
3141 007314 006123 ROL (R3)+ ;PLACE BIT 16 OF THE ADDRESS
3142 007316 050113 BIS R1,(R3) ;PLACE BITS 13-15 OF THE ADDRESS IN LOCATION (R3)
3143 007320 012601 MOV (SP)+,R1 ;RESTORE R1
3144 007322 000207 6$: RTS PC ;RETURN FROM THE SUBROUTINE
3145
3146
3147
3148
3149
3150
3151
3152
3153
3154
3155
3156
3157
3158 007324 016143 000001 GETADR: MOV 1(R1),-(R3) ;PLACE THE LOW ORDER BITS OF THE ADDRESS
3159 007330 005043 CLR -(R3) ;CLEAR THE LOCATION WHERE THE HIGH ORDER BITS
3160
3161 007332 116113 177777 MOVB -1(R1),(R3) ;PLACE BITS 16 & 17
3162 007336 000207 2$: RTS PC ;RETURN FROM THE SUBROUTINE

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18 BIT ADDRESS GENERATOR

THIS SUBROUTINE IS USED TO PLACE THE ADDRESS STORED IN R1
 IN THE LOCATION POINTED BY R3. THE ADDRESS IN R1 IS CONVERTED
 TO AN 18 BIT ADDRESS ONLY IF MEM. MANAG. IS AVAILABLE IN WHICH
 CASE THE HIGH ORDER BITS OF THE ADDRESS ARE PLACED IN LOCATION
 POINTED BY R3-2

GET ADDRESS FROM THE APT MAILBOX

THIS SUBROUTINE IS USED TO GET ADDRESS FROM APT MAILBOX AND
 PLACE IT IN THE LOCATION USED BY THE PROGRAM TO DEFINE THE
 MEMORY BOUNDRIES.
 PROGRAM CONTROL SHOULD COME TO THIS SUBROUTINE WITH R1 POINT-
 ING TO THE MEMORY TYPE IN THE APT MAILBOX AND R3 POINTING TO
 THE LOCATION+2 WHERE THE LOW ORDER BITS OF THE ADDRESS HAVE
 TO BE PLACED

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3173 007340 005046          $GTSIZ: CLR      -(SP)          ;PREPARE TO PLACE ADDRESS BITS 13-17 IN BITS
3174                                     ;0-4 OF R2
3175
3176 007342 012301          GETSIZ: MOV      (R3)+,R1
3177 007344 011302          MOV      (R3),R2          ;LOAD R2 WITH THE LOW ORDER BITS OF THE ADDRESS
3178 007346 042702 017777          BIC      #17777,R2          ;CLEAR ADDRESS BITS 0-12
3179 007352 052702 000040          2$:  BIS      #40,R2
3180 007356 006001          4$:  ROR      R1
3181 007360 006002          ROR      R2          ;ROTATE R1 AND R2 7 TIMES
3182 007362 103375          BCC      4$
3183 007364 005716          TST      (SP)          ;IF RETURN PC IS ZERO THEN IT MUST BE THE
3184 007366 001004          BNE      6$          ;FLAG THAT WAS SET AT $GTSIZ
3185 007370 005726          TST      (SP)+          ;POP THE FLAG OFF STACK
3186 007372 052702 000100          BIS      #100,R2          ;KEEP ROTATING
3187 007376 000767          BR       4$
3188 007400 012301          6$:  MOV      (R3)+,R1          ;PLACE THE LOW ORDER ADDRESS BITS IN R1
3189 007402 012700 160000          MOV      #160000,R0
3190 007406 040001          BIC      R0,R1          ;LEAVE BITS 0-12 OF THE ADDRESS IN R1
3191 007410 000207          RTS      PC          ;RETURN FROM THE SUBROUTINE
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3201 007412 105737 000276          CLRMM: TSTB   @#MMAVA          ;WAS THE MEMORY MANAGEMENT ENABLED ?
3202 007416 001404          BEQ      1$          ;IF NOT THEN GO TO 1$
3203 007420 005037 177572          CLR      @#SRO          ;DISABLE THE MEMORY MANAGEMENT
3204 007424 105037 000276          CLRB   @#MMAVA          ;AND DO NOT ATTEMPT TO TEST MEM. MANAG.
3205 007430 000207          1$:  RTS      PC          ;RETURN FROM THE SUBROUTINE
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3215 007432 010046          ;* GET BANK NO. UNDER TEST
3216 007434 010346          ;   CALLED BY ERRTP AND TST13 TO GET BANK NO. UNDER TEST INTO PBNK.
3217 007436 042703 017777          ;REGISTERS
3218 007442 052703 010000          ;R0=POINTER TO PAR UNDER TEST
3219                                     ;R3=VIRTUAL ADDRESS ON ENTRY
3220                                     ;R0+R3 ARE RESTORED ON EXIT.
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SUBROUTINE TO DISABLE MEMORY MANAGEMENT

SEQ 0068

```

3219 007446 000241          CLC
3220 007450 006003      1$:  ROR      R3          ;SHIFT A BANK BIT
3221 007452 103376          BCC      1$          ;UNTIL IN BITS <2:0> OF R3
3222 007454 105737 000276    TSTB    @#MMAVA      ;MEMORY MANAGEMENT UNDER TEST?
3223 007460 001407          BEQ      2$          ;NO EXIT
3224
3225          ;GET PAR ADDRESS AND PHYSICAL BANK NO.
3226 007462 006303          ASL      R3          ;MAKE R3 PAR ADDRESS OFFSET.
3227 007464 062703 172340    ADD      #172340,R3    ;MAKE FULL PAR ADDRESS.
3228 007470 011300          MOV      (R3),R0      ;GET PAR CONTENTS
3229 007472 006300          ASL      R0
3230 007474 000300          SWAB    R0          ;SHIFT BANK BITS TO BITS <7:0>
3231 007476 110003          MOVB    R0,R3          ;SET R3 TO PHYSICAL BANK NO.
3232 007500 010337 000312    2$:  MOV      R3,@#PBK    ;STORE PHYSICAL BANK NO.
3233 007504 012603          MOV      (SP)+,R3      ;RESTORE R3
3234 007506 012600          MOV      (SP)+,R0      ;RESTORE R0
3235 007510 000207          RTS      PC          ;RETURN TO CALLER
3236
3237
3238
3239          ; PARITY ENABLE/DISABLE ROUTINE
3240
3241          ;
3242          ; THIS ROUTINE ENABLES OR DISABLES PARITY MODULES AND PRINTS ASSOCIATED MEESSAGES.
3243          ; IF PARITY AVAILABLE THEN BIT13 OF 'REL' IS SET AND 'PAR'ITY IS PRINTED.
3244          ; ALSO THE BACKGROUND TEST PATTERN (LOC. BAKPAT) IS SET=376
3245          ;
3246          ; REGISTER USAGE.
3247          ; R0= POINTS TO BUS TIMEOUT TRAP VECTOR (LOC. 4)
3248          ; R1= HOLDS PARITY MODULE UNIBUS ADDRESS.
3249          ; R2= ON ENTRY HOLDS ENABLE/DISABLE CODE .
3250          ; IF R2=0 THEN DISABLE
3251          ; IF R2=1 THEN ENABLE
3252          ; R3= SCRATCH TO SETUP LOC. PARMAP WITH A MAP OF PARITY MODULES PRESENT.
3253          ; CALL IS
3254          ; MOV      #1,R2      ;ENABLE CODE
3255          ; JSR      PC,PARITY
3256
3257
3258 007512 032777 004000 170730 PARITY: BIT      #4000,@SWR      ;PARITY TEST WANTED?
3259 007520 001460          BEQ      6$          ;BRANCH IF NO
3260
3261 007522 012700 000004          MOV      #4,R0          ;POINT R0 TO BUS TIMEOUT ADDRESS.
3262 007526 012710 000122          MOV      #5$-,-6,(R0)    ;SET RETURN FROM TIMEOUT TRAP TO 5$
3263 007532 060710          ADD      PC,(R0)          ;IN THE CURRENT BANK.
3264 007534 005037 000352      1$:  CLR      @#PARMAP      ;CLEAR PARITY MAP HOLDER.
3265 007540 012701 172140          MOV      #172140,R1      ;SET R1 TO LAST PARITY MODULE ADDRESS+2
3266 007544 012703 100000          MOV      #100000,R3      ;SET R3 TO PARMAP AVAILABLE CODE BEGIN.
3267 007550 010241          2$:  MOV      R2,-(R1)          ;ENABLE A PARITY MODULE+TRAP IF NOT AVAILABLE.
3268 007552 050337 000352          BIS      R3,@#PARMAP      ;NO TRAP TO 5$, SO SET PARITY AVAILABLE.
3269 007556 000241          CLC
3270 007560 006003          3$:  ROR      R3          ;SETUP NEXT PARMAP BIT
3271 007562 103372          BCC      2$          ;BRANCH IF NOT DONE ALL PARITY ADDRESSES.
3272 007564 012710 000104          MOV      #BUSER,(R0)      ;RESET BUS TIMEOUT TRAP VECTOR
3273 007570 005702          TST      R2          ;IS THIS A DISABLE CALL?
3274 007572 001433          BEQ      6$          ;BRANCH IF YES (EXIT)

```

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SUBROUTINE TO DISABLE MEMORY MANAGEMENT

SEQ 0069

```

3275 007574 005737 000352      TST    @#PARMAP      ;WERE ANY PARITY MODULES FOUND?
3276 007600 001011      BNE     4$              ;BRANCH IF YES
3277 007602 004767 176766      JSR     PC,TPCRLF      ;PRINT 'NO PAR'
3278 007606 047516 050040 051101 .ASCIZ  /NO PAR/
3279 007614      000
3280      007616
3281 007616 004767 176332      .EVEN
3282 007622 000053      JSR     PC,FATERR      ;*ERROR* REPORT ERROR MESSAGE AND HALT AT FATHLT
3283      53              ;*****ERROR NUMBER 53*****
3284
3285 007624 152737 000040 000405 4$: BISB    #40,@#REL      ;SET PARITY UNDER TEST FLAG
3286 007632 012737 000376 000316      MOV     #376,@#BAKPAT    ;SET BACKGROUND PATTERN TO
3287      ;WORST CASE PARITY CODE.
3288 007640 004767 176730      JSR     PC,TPCRLF      ;PRINT 'TST PARITY'
3289 007644 040520 044522 054524 .ASCIZ  /PARITY/
3290 007652      000
3291      007654
3292 007654 000405      .EVEN
3293      BR      EXITC          ;AND EXIT VIA RTS PC
3294
3295      ;GET HERE IF PARITY ADDRESS TIMED OUT TO LOC. 4

```


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SUBROUTINE TO DISABLE MEMORY MANAGEMENT

SEQ 0070

```

3296 007656 022626      5$:    CMP    (SP)+,(SP)+    ;RESET STACK FROM TRAP
3297 007660 000737      BR      3$                ;KEEP TRYING PARITY ADDRESSES.
3298
3299 007662 142737 000040 000405 6$:    BICB    #40,@#REL    ;CLEAR PARITY TESTING FLAG
3300 007670      EXITC:      ;
3301 007670 000207      7$:    RTS     PC            ;RETURN TO CALLER
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:CHECKC

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:      THIS ROUTINE CHECKS IF CONTROL-C WAS TYPED AT THE END OF EACH
:      TEST OR IN THE ERROR TYPE ROUTINE.
:      IF CONTROL-C TYPED THE PROGRAM IS RETURNED TO LOWER MEMORY IF IT WAS
:      RELOCATED AND THE ERROR HISTORY IS PRINTED OUT.
:      FINALLY IT HALTS AT FATHLT.

```

```

3313 007672 105037 000315  CHECKC: CLRB    @#SAVKBB    ;INIT CONTROL-C FLAG.
3314 007676 105737 177560      TSTB    @#TKS      ;ANY CHAR. TYPED?
3315 007702 100372      BPL      EXITC      ;BR IF NO-EXIT VIA RTS PC-
3316 007704 113702 177562      MOVB    @#SKBB,R2    ;GET THE CHAR TYPED.
3317 007710 042702 000200      BIC      #200,R2    ;CLEAR THE PARITY BIT.
3318 007714 122702 000003      CMPB    #3,R2      ;IS IT CONTROL-C?
3319 007720 001363      BNE      EXITC      ;BRANCH IF NO -EXIT VIA RTS PC-
3320 007722 110237 000315      MOVB    R2,@#SAVKBB    ;ELSE STORE THE CHAR. FOR USE AS A FLAG.
3321 007726 004767 176642      JSR      PC,TPCRLF    ;PRINT '^C'
3322 007732 041536      .ASCIZ    /^C/
3323 007736 007736      .EVEN
3324 007736 000167 175114      JMP      RELOER      ;GO RETURN PROGRAM TO LOWER CORE IF RELOCATED.
3325
3326      .=7744
3327 007744 000000  ENDPRG: 0      ;THIS BEGINS THE STORAGE FOR THE ERROR HISTORY
3328      ;STACK.FOR EACH 4K BANK 18. BYTES ARE SAVED.
3329      ;ALSO THE ABSOLUTE LOADER AND XXDP CODE IS SAVED
3330      ;AFTER THE ERROR STACK.
3331      ;FOR 4K MEMORY SIZE THEN PROGRAM=7744+22=7776
3332      000001      .END

```


CHECKC	007672	1561	2827	3313#															
CKDONE	005124	2548	2571	2581#															
CLRMEM	001516	1499#	2613																
CLRM	007412	1431	1453	2726	3201#														
CNTSCP	001650	1560	1563#																
CONT	001556	1516#	1574																
CONTMM	005152	2545	2592#																
CTLC	005606	2705	2735#																
DECWRD	000312	1166#	1167	2674*	2677*	2713*	2994												
ENDPAS	005314	2590	2650#																
ENDPRG	007744	1092	1286	2654	2772	3327#													
ENDSTK	000310	1163#	1164	1418*	2658	2729													
ENDO	002142	1661#	1703																
END1	002242	1703#	1743																
END10	004006	2210	2218#	2361															
END12	004332	2361#	2473	2505															
END2	002352	1743#	1839																
END3	002620	1839#	1878																
END4	002730	1878#	1964																
END5	003076	1964#	2020																
END6	003232	2020#	2096																
END7	003456	2096#	2218																
ERROR	005616	1618	1681	1735	1800	1864	1904	1911	1938	1996	2070	2151	2167	2176					
		2321	2329	2458	2470	2487	2746#	2899											
ERRTYP	005734	2779#																	
EXITC	007670	3292	3300#	3315	3319														
EXTYP	006572	2960	2967	2972#															
FAILNM	005412	2673	2677#	2690															
FATERR	006154	1299	1347	1464	1488	1646	2841#	2910	3105	3281									
FATHLT	006226	2819	2855#																
FATYP	007000	2852	3047#																
FNDERR	006102	2816#	2854																
GALLOP	003504	2133#	2268																
GETADR	007324	1350	1351	3158#															
GETBNK	007432	2530	2753	3215#															
GETSIZ	007342	2594	2605	2610	3176#														
HIGHAD	000332	1191#	1336																
HIGHTW	000330	1190#	1335	1406															
LOOP	001566	1519#	1572																
LOWADD	000326	1188#																	
LOWBNK	000304	1156#	1157	2039*	2051	2086													
LOWER	005130	2581	2585#																
LOWTWO	000324	1187#	1399	1455	2593														
M =	000200	1001#	2487																
MAXADR	005242	2608	2611	2622#															
MAXMEM	000340	1197#	1334	1422*	1638	1833	2559	2575											
MEMMING	007054	1371	2587	3073#															
MEMTST	001510	1493#																	
MMAVA	000276	1138#	1141	1373	2544	2589	3074*	3082*	3125	3201	3204*	3222							
MMREG	007060	1384	2604	3074#	3111														
N =	000054	1001#	1299	1302#	1347	1350#	1464	1467#	1488	1491#	1589	1592#	1603	1605#					
		1606	1609#	1614	1616#	1646	1649#	1673	1676#	1681	1684#	1716	1719#	1735					
		1738#	1760	1763#	1785	1787#	1795	1797#	1811	1813#	1848	1851#	1864	1867#					
		1897	1900#	1904	1907#	1911	1914#	1938	1941#	1986	1989#	1996	1999#	2035					
		2038#	2070	2073#	2127	2130#	2151	2154#	2167	2170#	2176	2179#	2253	2256#					
		2293	2296#	2321	2324#	2329	2332#	2394	2397#	2458	2461#	2470	2473#	2487					

NOMM	007200	2490#	2899	2902#	2909	2913#	3105	3108#	3281	3284#						
NOTYP	006460	3079	3100#													
OCTTYP	006734	2943#	2979	2981												
OCTXT	007052	1401	1405	3031#												
ONEPAS	000556	3027	3030	3063#												
PARERR	006234	1280	1283#													
PARFL	005450	1276	2872#													
PARTY	007512	2670	2689#													
PARMAP	000352	1504	2703	3258#												
PARPS	000360	1205#	2878	3264*	3268*	3275										
PARSP	000360	1208#	2873*	2904												
PASFLG	000356	1207#	2872*	2905												
		1158#	1162	1516*	1874*	1942*	1959*	1991*	2002	2004*	2017*	2038*	2061	2077*		
		2079	2084	2299*	2316	2336	2342*	2343	2351*	2352	2441	2448	2463	2481		
		2498	2508*	2519*	2536*	2761										
PBNK	000312	1165#	2754	3232*												
PCRLF	006562	1400	2969#	2974	2991	3028										
PNTMES	006602	1054	2260	2526	2556	2922	2930	2978#								
PUTADR	007234	1388	1391	2809	3123#											
PWRDN	000070	1019#	1272													
PWRUP	000136	1019	1053#													
REL =	000405	1133#	1279	1479	2421	2549	2551*	2570	2577*	3285*	3299*					
RELBOT	000322	1183#	1481													
RELOC	004764	1541	2543#													
RELOER	005056	2550	2569#	3324												
RESTRT	000250	1068	1084	1086	1092#	2724	2856									
RETMM	007176	3077	3098#													
RETSTK	005354	2661#	2665	2688												
RETTYP	006520	2947	2956#													
RLODER	005564	2717	2726#	2735												
RPTOCT	006770	2685	3044#	3062												
RPT10	003500	2131#	2217	2263												
RPT11	004046	2213	2216	2259	2262#											
RPT6	003116	1989#	2019													
SAVKBB	000315	1170#	2585	2704	3313*	3320*										
SAVLDR	001272	1424	1426	1431#												
SAVLOC	000354	1206#	2012*													
SAVMAX	000342	1199#	1491													
SAVR0	006404	2876*	2902	2916#												
SAVR1	006406	2877*	2903	2917#												
SAVR4	000344	1200#	2727													
SAVR5	000346	1093	1201#	1452*	2569	2578*										
SAVR6	000350	1053	1078	1204#	1271*	1622	2580*	2874								
SCOPE =	000240	1002#														
SEQERR	006154	1589	1673	1716	1760	1848	1897	1986	2035	2127	2253	2293	2394	2842#		
SETSTK	001176	1285	1406#													
SETSWR	000656	1310#														
SLFSIZ	001024	1361#														
SRO =	177572	1179#	3081*	3095*	3203*											
START	000200	1061	1078#													
STRTDI	000302	1154#	1155	2049*	2078											
SWAPAT	000320	1182#	2171	2175	2204*											
SWHALT	001670	1569#														
SWR	000450	1265#	1313	1316*	1321*	1354	1462	1508	1567	1571	1632	2258	2262	2522		
		2547	2650	2707	2793	2822	2978	3026	3076	3258						
SWREG	000176	1071#	1316													

SW11	=	004000	1001#												
TBL		001604	1525	1529#	1530	1531	1532	1533	1534	1535	1536	1537	1538	1539	1540
			1541												
TKS	=	177560	1175#	3314											
TPADER		006410	2672	2802	2920#										
TPCRLF		006574	1087	2709	2842	2974#	2982	3101	3277	3288	3321				
TPPRER		006434	2689	2798	2928#										
TRYSR		001014	1338	1354#											
TSTGO		001672	1568	1571#											
TSTMM		005136	1467	2587#											
TSTREL		001350	1281	1452#											
TSTRP		000570	1284	1286#											
TSTSCP		001636	1559#	1661											
TSTSIZ		001354	1453#												
TSTO		001706	1529	1587#											
TST1		002144	1530	1669#											
TST10		003460	1537	2124#											
TST11		004010	1538	2250#											
TST12		004062	1539	2291#	2360										
TST13		004334	1540	2392#											
TST2		002244	1531	1713#											
TST3		002354	1532	1758#	1837										
TST4		002622	1533	1846#											
TST5		002732	1534	1894#											
TST6		003100	1535	1982#											
TST7		003234	1536	2032#											
TYPCNT		000314	1168#	1274*	2684*	2807*	2848*	3034*	3061*						
TYPDEC		006624	2676	2991#											
TYPENB		000277	1142#	1145	2779*	2795*	2920	2928							
TYPEOP		005506	2709#												
TYPERR		006712	2811	3026#											
TYPMEM		001164	1402#												
TYPOCT		006744	3029	3035#											
TYPSIZ		001142	1352	1355	1396#										
TYPSTK		005334	2656#	2662											
UPMM		007226	2592	3110#											
WRTMEM		000120	1045#	1764	1900	1989									
\$A	=	000001	393#	395	396#	398	399#	403	404#	408	409#	413	414#	419	420#
			426	427#	432	433#	437	438#	441	442#	445	446#	449	450#	453
			454#	457	458#	461	462#	465	466#	469	470#	474	475#	478	479#
			482	483#	486	487#	490	491#	492	493#	500	501#	504	505#	508
			509#	519	520#	523	524#	532	533#	536	537#	539	540#	545	546#
			549	550#	553	554#	557	558#	565	566#	569	570#	573	574#	578
			579#	583	584#	590	591#	596	597#	600	601#	605	606#	609#	
\$ADERR		000301	1150#	1153	1610*	1733*	1797*	1862*	2783	2800					
\$APTHD		000276	1118	1124#	1137										
\$CNTMM		005156	2591	2593#											
\$CPUOP		000426	1235#												
\$DEVCT		000410	1226#	1566*	2076*	2200*									
\$DOAGN		005560	2716	2724#											
\$ENDAD		000156	1013	1064#	2722										
\$ENV		000420	1231#	1319	1559	2816	2853								
\$ENVM		000421	1232#	1337	1630	2962									
\$EOP		005456	2651	2659	2702#										
\$ETABL		000420	1230#												
\$ETEND		000450	1130	1259#											

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 CZKMAE.MAC 18-SEP-78 11:54 CROSS REFERENCE TABLE -- USER SYMBOLS

SEQ 0075

\$FATAL	000402	1223#	2746*	2755*	2763	2847*	2850								
\$GTSIZ	007340	1407	3173#												
\$HD =	000002	992													
\$HIBTS	000276	1125#													
\$HIMAX	000334	1194#	1335*												
\$KBB =	177562	1176#	3316												
\$MADR1	000432	1248#													
\$MADR2	000436	1252#													
\$MADR3	000442	1255#													
\$MADR4	000446	1258#													
\$MAIL	000400	1081	1126	1130	1221#	1291	1306								
\$MAMS1	000430	1242#													
\$MAMS2	000434	1250#													
\$MAMS3	000440	1253#													
\$MAMS4	000444	1256#													
\$MAXM	000336	1195#	1336*	1415											
\$MBADR	000300	1126#													
\$MSGAD	000414	1228#													
\$MSGLG	000416	1229#													
\$MSGTY	000400	1026*	1222#	2818*											
\$MTYP1	000431	1243#	1344												
\$MTYP2	000435	1251#													
\$MTYP3	000441	1254#													
\$MTYP4	000445	1257#	1340												
\$NWTST=	000001	1575#	1577	1664#	1666	1705#	1707	1747#	1749	1840#	1842	1880#	1882	1966#	
		1968	2021#	2023	2097#	2099	2222#	2224	2269#	2271	2362#	2364			
\$PASS	000406	1225#	1283	2706*	2713										
\$PASTM	000304	1128#													
\$PRERR	000300	1146#	1149	1273*	2780	2796	2813*	2898*							
\$RETM	007170	3096#	3108												
\$SVPC =	000044	1011#	1016												
\$SWR =	000000	992#	1001#	1588	1670	1714	1759	1847	1895	1983	2033	2125	2251	2292	
		2393													
\$SWREG	000422	1233#	1321												
\$TESTN	000404	1085	1133	1224#	1517*	1563	1587	1669	1713	1758	1846	1894	1982	2032	
		2124	2182	2190	2215	2250	2291	2392							
\$TN =	000014	982#	992	1575	1588#	1664	1670#	1705	1714#	1747	1759#	1840	1847#	1880	
		1895#	1966	1983#	2021	2033#	2097	2125#	2222	2251#	2269	2292#	2362	2393#	
\$TPB =	177566	1178#	2966*												
\$TPCHR	006536	2953	2962#	3053											
\$TPDEC	006630	2531	2678	2714	2993#										
\$TPNUM	007002	3043	3048#												
\$TPS =	177564	1177#	2964												
\$TPSTK	005324	2586	2652#												
\$TSTM	000302	1127#													
\$TYPE	006474	1402	2948#	2969	2975	3006	3044								
\$UNIT	000412	1079	1227#												
\$UNITM	000306	1129#													
\$USWR	000424	1234#													
\$Z =	000362	1213#													
\$ZZ =	007742	3326#													
\$SM =	000200	2487#													
.	= 007746	999#	1004#	1011	1012#	1014#	1016#	1018#	1024#	1031#	1070#	1114	1115#	1117#	
		1119#	1137#	1141#	1145#	1149#	1153#	1155#	1157#	1162#	1164#	1167#	1213	1216#	
		1267#	1276	1525	1588	1643	1672	1715	1759	1847	1896	1985	2034	2126	
		2252	2292	2393	2514	2529#	2712#	2772	2971#	3104#	3262	3280#	3291#	3323#	

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CZKMAE.MAC 18-SEP-78 11:54 CROSS REFERENCE TABLE -- USER SYMBOLS

SEQ 0076

.SX = 000276 3326#
 1114# 1119

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CROSS REFERENCE TABLE -- MACRO NAMES

SEQ 0077

ERRLST	393#	395	398	403	408	413	419	426	432	437	441	445	449	453	457
	461	465	469	474	478	482	486	490	492	500	504	508	519	523	532
	536	539	545	549	553	557	565	569	573	578	583	590	596	600	605
MSG	1575#	1577	1664#	1666	1705#	1707	1747#	1749	1840#	1842	1880#	1882	1966#	1968	2021#
	2023	2097#	2099	2222#	2224	2269#	2271	2362#	2364						
NEWST	982#	1575	1664	1705	1747	1840	1880	1966	2021	2097	2222	2269	2362		
PLCERR	997#	1603	1606	1614	1785	1795	1811								
STARS	982#	1009	1074	1077	1111	1113	1120	1185	1192	1219	1262	1264	1575	1586	1664
	1668	1705	1712	1747	1757	1840	1845	1880	1893	1966	1981	2021	2031	2097	2123
	2222	2249	2269	2290	2362	2391									
\$ERRNM	997#	1681	1735	1864	1904	1911	1938	1996	2070	2151	2167	2176	2321	2329	2458
	2470	2487	2899												
\$FATAL	394#	395	398	403	408	413	419	426	432	437	441	445	449	453	457
	461	465	469	474	478	482	486	490	492	500	504	508	519	523	532
	536	539	545	549	553	557	565	569	573	578	583	590	596	600	605
\$FTERR	997#	1299	1347	1464	1488	1646	2909	3105	3281						
\$SQERR	997#	1589	1673	1716	1760	1848	1897	1986	2035	2127	2253	2293	2394		
\$SNEW	982#	1575	1664	1705	1747	1840	1880	1966	2021	2097	2222	2269	2362		
.HEADE	982#														
.SACT1	982#	1007													
.SAPTB	982#	1217													
.SAPTH	982#	1109													

. ABS. 007746 000

ERRORS DETECTED: 0

CZKMAE,CZKMAE.SEQ/CRF/SOL/NL:TOC=CZKMAE.MAC

RUN-TIME: 8 9 .6 SECONDS

RUN-TIME RATIO: 74/19=3.8

CORE USED: 11K (21 PAGES)