

DX11-B

DX-11B RESPONDER
CZDXICO

AH-8777C-MC
FICHE 1 OF 1

SEP 1982
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.REM %

IDENTIFICATION

PRODUCT NAME: CZDXICO DX11-B RESPONDER
PRODUCT CODE: AC-8776C-MC
RELEASE DATE: JULY 1976
REVISED MARCH 1982
MAINTAINER: DIAGNOSTIC ENGINEERING

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PROGRAM HISTORY

02-FEB-82 REV. C
THE CONTROL P COMMAND HAS BEEN CHANGED TO CONTROL R. THERE IS
A CONFLICT BETWEEN RDC AND THIS PROGRAM, WHEN USING CTL P.

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1.0 GENERAL DESCRIPTION

THIS SYSTEM TEST PROGRAM EXERCISES THE INTERFACE BETWEEN THE PDP-11 AND AN IBM 360/370 COMMUNICATING VIA THE DX11-B CONTROL UNIT. THE PROGRAM EMULATES AN IBM CRT (2260) AND ITS CONTROL UNIT (2848) COMMUNICATING OVER EITHER A MULTIPLEXER OR SELECTOR CHANNEL. THE 360/370 EXERCISES THE INTERFACE BY RUNNING STANDARD IBM DIAGNOSTICS DESIGNED TO TEST THE 2260/2848; FRIEND OR THE 2848 RESPONDER. UP TO EIGHT 2260'S MAY BE EMULATED SIMULTANEOUSLY BY THE PROGRAM.

BASICALLY THE SYSTEM TEST PROGRAM COLLECTS THE TEST PARAMETERS NEEDED VIA A QUESTION AND RESPONSE TUTORIAL METHOD; VALIDATES THE PARAMETERS AND THEN INITIALIZES THE SYSTEM. AFTER THE SYSTEM HAS BEEN INITIALIZED THE OPERATOR IS THEN REQUIRED TO START THE TEST BY TYPING 'R' AND THEN THE 360/370 BEGINS TO TEST A 2260/2848. THE SYSTEM TEST PROGRAM ONLY RECOGNIZES BASIC ERRORS; SUCH AS, PARITY ERROR, ILLEGAL DEVICE ADDRESS, ETC., WITH THE 360 DIAGNOSTIC TESTING FOR MORE DETAILED ERRORS; SUCH AS, TIMING PROBLEMS, SEQUENCING ERRORS, ETC.

THIS PROGRAM COMPLETELY REPLACES AND OBSOLETE
MD-11-DZDXC.

2.0 REQUIREMENTS

2.1 EQUIPMENT

- A. PDP-11 COMPUTER WITH A MINIMUM OF 8K OF MEMORY.
- B. DX11-B 360/370 INTERFACE OPTION.
- C. ONE CONSOLE TELETYPE OR EQUIVALENT.

2.2 STORAGE

THE TEST PROGRAM LOADS INTO 4K OF MEMORY AND REQUIRES AT LEAST ANOTHER 4K FOR DATA BUFFERS. WITH 4K OF MEMORY, FOR DATA BUFFERS, UP TO SIX DEVICES (6) MAY BE EMULATED. TO EMULATE EIGHT 2260/2848 DEVICES 8K OF MEMORY FOR DATA BUFFERS IS REQUIRED.

2.3 STORAGE MAP

THE FOLLOWING MAP ILLUSTRATES THE USAGE OF MEMORY BY THE DX11-B SYSTEM TEST PROGRAM.

C O R E M A P

| | | |
|-------|---|----------------------------------|
| 0-777 | <div style="border-top: 1px dashed black; border-bottom: 1px dashed black; padding: 5px 0;"> <div style="display: flex; justify-content: space-between; border: 1px solid black; height: 1.2em; margin: 0 5px;"></div> </div> | INTERRUPT VECTORS (256 WORDS) |
|-------|---|----------------------------------|

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| | |
|---------------|--|
| 1000-17777 | DX11-B TEST PROGRAM (4K WORDS) |
| X0-X777 | SPW TABLE (256 WORDS) |
| X1000-X1777 | TUMBLE TABLE (256 WORDS) |
| X2000-X2777 | DUPLICATE TUMBLE TABLE (256 WORDS) |
| X3000-X3377 | DST TABLE (128 WORDS) |
| X3400-X3475 | SOFTWARE DEVICE STATUS TABLE (DEV 0) (31 WORDS) |
| X3476-X4437 | INPUT BUFFER (DEV 0) (241 WORDS) |
| X4440-X5377 | OUTPUT/DISPLAY BUFFER (DEV 0) (240 WORDS) |
| X5400-X5475 | SOFTWARE DEVICE STATUS TABLE (DEV 1) (31 WORDS) |
| X5476-X6437 | INPUT BUFFER (DEV 1) (241 WORDS) |
| X6440-X7377 | OUTPUT/DISPLAY BUFFER (DEV 1) (240 WORDS) |
| | THE ABOVE SOFTWARE BUFFER LAYOUT (DEVICE STATUS TABLE, INPUT BUFFER + OUTPUT BUFFER) WILL BE REPEATED FOR EACH DEVICE SPECIFIED (UP TO 8). EACH DEVICE EMULATED REQUIRES 512 WORDS (2000 OCTAL) OF BUFFER SPACE |
| 160000-177777 | UNIBUS ADDRESSES |

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I ----- I

NOTE -- 'X' IS DETERMINED BY THE BUFFER RELOCATION FACTOR
INPUTTED AT SYSTEM CONFIGURATION TIME.
THE DEFAULT VALUE OF 'X' IS 20000. 'X' IS ALWAYS A
PHYSICAL ADDRESS.

3.0 LOADING PROCEDURE

THE STANDARD PROCEDURE FOR LOADING ABSOLUTE BINARY TAPES
IS TO BE USED.

| | STARTING ADDRESS FOR ABSOLUTE LOADER |
|-----|---|
| 8K | 037500 |
| 12K | 057500 |
| 16K | 077500 |
| 20K | 117500 |
| 24K | 137500 |
| 28K | 157500 |

4.0 START UP PROCEDURE

4.1 CONTROL SWITCH SETTINGS -- NONE

4.2 STARTING ADDRESSES

1000 OR 200 NORMAL STARTING ADDRESS. FOR THE
FIRST TIME AFTER LOADING ONLY, THE PROGRAM
REQUESTS OPERATOR TO ENTER TEST PARAMETERS.
EACH SUCESSIVE RESTART USES THE PARAMETERS WHICH
HAVE BEEN PREVIOUSLY ENTERED.

1002 RESTART ADDRESS WHICH REQUESTS OPERATOR TO ENTER TEST
PARAMETERS AGAIN.

NOTE: AT ANY TIME WHILE THE PROGRAM IS RUNNING, A CONTROL R (^R)
TYPED ON THE TTY KEYBOARD WILL ALSO REQUEST THE
OPERATOR TO REENTER THE TEST PARAMETERS.

4.3 PROGRAM AND/OR OPERATOR ACTION

4.3.1 INITIAL PROGRAM START

1. LOAD PROGRAM INTO MEMORY USING ABSOLUTE LOADER.
2. LOAD ADDRESS 200.
3. PRESS START

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4. THE PROGRAM WILL TYPE OUT 'CZDXI-C NEW DX11-B RESPONDER'
5. THE SYSTEM NOW REQUESTS THE OPERATOR TO ENTER THE PARAMETERS NECESSARY TO RUN THE TEST.

4.3.2 ENTERING TEST PARAMETERS

BEFORE ANY TESTS MAY BE RUN OR WHENEVER A CHANGE IN PARAMETERS IS DESIRED, THE OPERATOR WILL BE REQUIRED TO ENTER ALL THE TEST PARAMETERS. THE ENTERING OF THE PARAMETERS IS DONE VIA THE CONSOLE TELETYPE IN RESPONSE TO A SERIES OF QUESTIONS.

4.3.2.1 GENERAL RULES FOR ENTERING PARAMETERS

- A. ALL PARAMETERS MUST BE DELIMITED BY A CARRIAGE RETURN '(C/R)'
- B. IF A TYPING ERROR IS DETECTED BEFORE ENTERING THE C/R, IT MAY BE CORRECTED BY:
 1. USING RUBOUT(S) TO DELETE THE LAST CHARACTER(S)
 2. HITTING CONTROL-U (^U) TO DELETE THE ENTIRE ENTRY
- C. TO SELECT THE DEFAULT PARAMETER ENTRY, TYPE CARRIAGE RETURN (C/R) ONLY.
- D. IF THE PROGRAM DETECTS AN ERROR IN A PARAMETER IT WILL REPEAT THE QUESTION AGAIN AND REQUIRE THE OPERATOR TO REENTER THE PARAMETER.

4.3.2.2 PARAMETER DEFINITION

'UNIBUS ADDRESS -OCTAL-'

REQUESTS USER TO ENTER ADDRESS WHERE THE DX RESIDES ON THE UNIBUS. THIS MUST BE A 6 DIGIT OCTAL NUMBER BETWEEN 176200 AND 177700.

DEFAULT UNIBUS ADDRESS =176200

'VECTOR ADDRESS -OCTAL-'

REQUESTS USER TO ENTER THE VECTOR ADDRESS FOR THE DX AS A 3 DIGIT OCTAL NUMBER BETWEEN 300 AND 770.

DEFAULT VECTOR ADDRESS = 300

'DEVICE ADDRESSES (XX,XX) -HEX-'

REQUESTS THE USER TO ENTER THE 360 CHANNEL ADDRESS(ES) OF THE 2260(S) TO BE EMULATED BY THE TEST. IF MORE THAN ONE DEVICE IS TO EMULATED, THEN THE USER ENTERS IN THE RANGE OF ADDRESSES TO BE EMULATED: SUCH AS, 'A0,A3' --THIS INDICATES THAT UNITS A0, A1, A2, AND A3 CAN BE

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USED IN THE TEST. THE UNIT ADDRESSES ARE TO BE ENTERED IN HEX BETWEEN 00 AND FF. IF A RANGE OF DEVICES IS GIVEN, THERE CAN NOT BE MORE THAN 8 TOTAL.

DEFAULT DEVICE ADDRESS = 10,10

'CHANNEL TYPE (M OR S)'

REQUESTS THE USER TO INDICATE WHAT TYPE OF 360 CHANNEL THE DX IS INTERFACED TO: M = MULTIPLEXER CHANNEL, S = SELECTOR CHANNEL.

DEFAULT CHANNEL = S, SELECTOR CHANNEL

'MEMORY MANAGEMENT (Y OR N)'

REQUESTS THE USER TO INDICATE WHETHER THE PROGRAM IS TO USE THE MEMORY MANAGEMENT OPTION.
Y = YES, N = NO

DEFAULT OPTION = N, DO NOT USE MEMORY MANAGEMENT

'BUFFER RELOCATION, IF SPECIFIED - IN EVEN ,000'S -OCTAL-'

REQUESTS THE PHYSICAL ADDRESS OF WHERE THE DX FIRMWARE BUFFERS (TUMBLE TABLE, SPW + DST) AND SOFTWARE DEVICE BUFFERS ARE TO RESIDE. THE RELOCATION ADDRESS IS ENTERED IN OCTAL THOUSANDS, AND MUST BE ON A 2000 BYTE ADDRESS BOUNDARY. EG: PHYSICAL ADDRESS 100000 IS ENTERED AS 100.

NOTE: THE BUFFER CANNOT BE CLOSER THAN 24000(8) TO ANY 200000 BOUNDARY OR TO THE I/O PAGE. THE DX IS NOT CAPABLE OF HAVING THESE BUFFERS CROSS A 200000 BOUNDARY.
IT IS POSSIBLE TO OVERLAY THE ABSOLUTE LOADER WHICH RESIDES IN THE HIGHEST AVAILABLE 4K(10) OF THE FIRST 28K OF MEMORY.

DEFAULT BUFFER ADDRESS = 20 (20000)

'FRIEND (F) OR 2848 DIAG (D)'

REQUESTS THE USER TO INDICATE WHAT TYPE OF TEST WILL BE RUN ON THE 360: F = IBM'S FRIEND OR D = THE 2848 RESPONDER DIAGNOSTICS.

DEFAULT OPTION = F -- FRIEND

IN FRIEND MODE, SEE PARA 5.0 FOR LIST OF VALID IBM CHANNEL COMMANDS.

FRIEND MODE WILL ACCEPT THE SAME COMMAND STRINGS FORMERLY USED WITH 'CTP'.

NOTE -- IF THE 2848 RESPONDER WAS SELECTED, NO

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MORE PARAMETERS ARE NEEDED, SO THE SYSTEM
WILL BE INITIALIZED AND CONTROL PASSED TO
THE MONITOR. SEE MONITOR COMMANDS 4.4.

"SEPARATE I-O BUFFERS (Y OR N)"

REQUESTS THE USER TO INDICATE WHETHER SEPARATE INPUT
AND OUTPUT BUFFER SHOULD BE MAINTAINED FOR EACH CRT
UNIT EMULATED. SEPARATE INPUT/OUTPUT BUFFERS ALLOW
THE TRANSMISSION OF THE SAME DATA PATTERN TO THE
360/370 INDEPENDENT OF WHAT DATA IS RECEIVED.
THIS IS USEFUL IN DETERMINING THE CAUSE OF BAD
DATA BEING TRANSMITTED.

NOTE -- MOST TESTS USING 'FRIEND' WILL NOT UTILIZE
SEPARATE I/O BUFFERS. THESE ARE ONLY FOR SPECIAL
SITUATIONS AS MENTIONED ABOVE.

DEFAULT OPTION = N, NO USE THE SAME I-O BUFFER

NOTE -- IF THE SAME I-O BUFFER WAS SPECIFIED, NO
MORE PARAMETERS ARE NEEDED, SO THE SYSTEM
WILL BE INITIALIZED AND CONTROL PASSED TO
THE MONITOR. SEE MONITOR COMMANDS 4.4.

"OUTPUT BUFFER FILL CHARACTER -HEX-"

REQUESTS THE USER TO ENTER THE CHARACTER WHICH IS USED
TO FILL THE OUTPUT BUFFER. THIS CHARACTER IS ENTERED IN
HEX (00 - FF).

DEFAULT FILL CHARACTER = 40, AN EBCDIC BLANK

NOW ALL TEST PARAMETERS HAVE BEEN ENTERED AND THE SYSTEM
WILL BE INITIALIZED AND CONTROL WILL BE PASSED TO THE
MONITOR.

4.3.3 SYSTEM INITIALIZATION

AFTER THE TEST PARAMETERS HAVE BEEN ENTERED THE SYSTEM IS
INITIALIZED AND CONTROL PASSED TO THE MONITOR. BEFORE
ANY COMMUNICATIONS MAY BE CONDUCTED TO THE 360 THE DX
WILL NEED TO BE ENABLED VIA THE RUN 'R' COMMAND. SEE SEC-
TION 4.4 FOR MORE INFORMATION CONCERNING THIS AND OTHER
MONITOR COMMANDS.

4.4 MONITOR COMMANDS

AFTER THE TEST PARAMETERS HAVE BEEN SUCCESSFULLY ENTERED,
THE SYSTEM IS CONFIGURED AND INITIALIZED, THEN CONTROL IS
PASSED TO THE MONITOR. ONCE IN THE MONITOR THE OPERATOR
IS FREE TO ISSUE ANY COMMAND LISTED BELOW.

NOTE -- THE OPERATOR MUST ENABLE THE DX (RUN COMMAND)
BEFORE ANY TESTS MAY BE PERFORMED WITH THE 360/370.

4.4.1 GENERAL RULES FOR ENTERING MONITOR COMMANDS

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- A. ALL COMMANDS MUST BE DELIMITED BY A CARRIAGE RETURN "(C/R)".
- B. IF A TYPING ERROR IS DETECTED BEFORE ENTERING THE C/R, IT MAY BE CORRECTED BY:
 - 1. USING RUBOUT(S) TO DELETE THE LAST CHARACTER(S).
 - 2. TYPING CONTROL-U (^U) TO DELETE THE ENTIRE LINE.
- C. IF A USER WISHES TO ABORT A COMMAND, SUCH AS DUMPING DATA TO THE TELETYPE CONSOLE, HE DOES SO BY TYPING CONTROL-C (^C).
- D. CONTROL-S (^S) SIGNALS THAT CONSOLE OUTPUT SHOULD BE TEMPORARILY SUSPENDED.
- E. CONTROL-Q (^Q) IS USED TO RESUME CONSOLE OUTPUT AFTER IT HAS BEEN STOPPED VIA A CONTROL-S.
- F. THE MONITOR MODE IS DENOTED BY THE ASTERICK (*) IN PRINT POSITION 1.
- G. IF AN ERROR IS DETECTED IN THE COMMAND BY THE PROGRAM, IT WILL PRINT A QUESTION MARK (?).
- H. IF THE OPERATOR TRIES TO ENTER DATA WHILE A COMMAND IS CURRENTLY ACTIVE OR HE OVERFLOWS THE INPUT BUFFER (64 CHARS) THE SYSTEM WILL PRINT A BACKSLASH (\) AND DELETE THE ENTIRE LINE.
- I. TYPING CTL-R (^R) CAUSES THE SYSTEM TO BE REINITIALIZED AND NEW TEST PARAMETERS REQUESTED.

4.4.2 DESCRIPTION OF MONITOR COMMANDS

R -- ENABLE THE DX FOR TESTING - RUN COMMAND

THE RUN COMMAND DOES THE FOLLOWING:

- 1. INITIALIZES THE DX
- 2. CLEARS ALL TUMBLE TABLE ENTRIES.
- 3. ENABLES THE DX BY SETTING THE APPROPRIATE BITS IN DXCS.

S -- DISABLE THE DX - STOP COMMAND

THE STOP COMMAND ALLOWS THE USER TO DISABLE THE DX AFTER A SPECIFIC EVENT. THIS MAY EITHER BE IMMEDIATELY, AFTER AN INITIAL SELECTION SEQUENCE, AFTER A DATA TRANSFER, AFTER AN ENDING SEQUENCE, OR ON A PARITY ERROR.

THE FORMS OF THE STOP COMMAND ARE:

S(C/R) -- STOP IMMEDIATELY

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SI(C/R) -- STOP AFTER NEXT INITIAL SELECTION SEQUENCE
SD(C/R) -- STOP AFTER NEXT DATA TRANSFER COMPLETION
SE(C/R) -- STOP AFTER NEXT ENDING SEQUENCE
SP(C/R) -- STOP ON NEXT PARITY ERROR

AFTER THE CONDITIONS OF STOP ARE MET, THE DX WILL BE DIS-
ABLED. TYPE 'R' TO CONTINUE.
THE FOLLOWING WILL BE PRINTED ON THE CONSOLE
TELETYPE:

| | |
|------------------------|-----------------------------------|
| "CURRENT DEVICE -- XX" | THE CURRENT DEVICE ADDRESS IN HEX |
| "XXXXXX" | THE DXDS IN OCTAL - PROBABLY ZERO |
| "XXXXXX" | THE DXCA IN OCTAL |
| "XXXXXX" | THE DXCS IN OCTAL |
| "XXXXXX" | THE DXOS IN OCTAL |
| "XXXXXX" | THE DXBA IN OCTAL |
| "XXXXXX" | THE DXBC IN OCTAL |
| "XXXXXX" | THE DXMO IN OCTAL |
| "XXXXXX" | THE DXMI IN OCTAL |
| "XXXXXX" | THE DXCB IN OCTAL |
| "XXXXXX" | THE DXND IN OCTAL |
| "XXXXXX" | THE DXES1 IN OCTAL |
| "XXXXXX" | THE DXMOB IN OCTAL |
| "XXXXXX" | THE DXES2 IN OCTAL |

D -- DUMP COMMAND

THE DUMP COMMAND ALLOWS THE USER TO DUMP VARIOUS DATA
BUFFERS, TABLES OR CORE LOCATIONS ON THE CONSOLE TELETYPE
A VARIETY OF FORMATS. THE FOLLOWING DESCRIBES THE
SYNTAXES OF THE DUMP COMMAND:

DTT,O DUMP TUMBLE TABLE IN OCTAL
DTT,H DUMP TUMBLE TABLE IN HEX

THE DUMP TUMBLE TABLE COMMAND REFERENCES
A DUPLICATE TUMBLE TABLE MAINTAINED
EXCLUSIVELY FOR THIS FUNCTION. THE TUMBLE
TABLE IS DUMPED IN REVERSE CHRONOLOGICAL
ORDER AND PRODUCES THE FOLLOWING REPORT:

| | |
|--------|---------------------------|
| XXXXXX | TT2 -- LAST OPERATION |
| XXXXXX | TT1 -- LAST OPERATION |
| XXXXXX | TT2 -- PREVIOUS T/T ENTRY |
| XXXXXX | TT1 -- PREVIOUS T/T ENTRY |
| ETC | |

| | |
|----------------|--|
| DIN,O,XX | DUMP INPUT BUFFER FOR DEVICE XX IN OCTAL |
| DIN,H,XX | DUMP INPUT BUFFER FOR DEVICE XX IN HEX |
| DIN,E,XX | DUMP INPUT BUFFER FOR DEVICE XX IN EBCDIC |
| DIN,A,XX | DUMP INPUT BUFFER FOR DEVICE XX IN ASCII |
| DOT,O,XX | DUMP OUTPUT BUFFER FOR DEVICE XX IN OCTAL |
| DOT,H,XX | DUMP OUTPUT BUFFER FOR DEVICE XX IN HEX |
| DOT,E,XX | DUMP OUTPUT BUFFER FOR DEVICE XX IN EBCDIC |
| DOT,A,XX | DUMP OUTPUT BUFFER FOR DEVICE XX IN ASCII |
| DSSSSS.EEEEE.O | DUMP BETWEEN GIVEN LIMITS IN OCTAL |

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DSSSSSS,EEEEEE,H DUMP BETWEEN GIVEN LIMITS IN HEX
 DSSSSSS,EEEEEE,E DUMP BETWEEN GIVEN LIMITS IN EBCDIC
 DSSSSSS,EEEEEE,A DUMP BETWEEN GIVEN LIMITS IN ASCII

NOTE -- XX IS THE DEVICE ADDRESS IN HEX ; IF NOT SPECIFIED,
 WILL DEFAULT TO 1ST DEVICE (CRT) # IN THE DEVICE TABLE.
 SSSSSS IS THE STARTING MEMORY ADDRESS IN OCTAL
 EEEEEEE IS THE ENDING MEMORY ADDRESS IN OCTAL

F -- FILL COMMAND

THE FILL COMMAND ALLOWS THE USER TO FILL THE INPUT OR OUTPUT FOR A DEVICE WITH A SPECIFIC DATA PATTERN. THE FOLLOWING DESCRIBES THE SYNTAX FOR THE FILL COMMAND.

FIN,YY,XX FILL INPUT BUFFER FOR DEVICE XX WITH YY
 FOT,YY,XX FILL OUTPUT BUFFER FOR DEVICE XX WITH YY

WHERE:

XX = THE DEVICE ADDRESS IN HEX
 YY = THE FILL CHARACTER IN HEX

H -- HELP COMMAND

THE HELP COMMAND PRINTS OUT A SYNOPSIS OF THE MONITOR COMMANDS AND CONSOLE CONTROL CHARACTERS AVAILABLE FOR OPERATING THE DX11-B SYSTEM TEST PROGRAM. THE SYNTAX OF THE HELP COMMAND IS:

H PRINT OUT HELP MESSAGE

I -- INPUT COMMAND

THE INPUT COMMAND ALLOWS THE USER TO INPUT DATA FOR A PARTICULAR CRT AND SEND IT TO THE 360, IN THE SAME MANNER AS IF HE WERE ACTUALLY ON A 2260. THE INPUT COMMAND IS ONLY VALID WHEN THE IBM 2848 DIAGNOSTICS ARE BEING RUN. THE SYNTAX OF THE INPUT COMMAND IS:

IXX,D---D

WHERE:

XX IS THE DEVICE ADDRESS IN HEX

D---D IS THE DATA TO BE SENT TO THE 360. THE DATA WILL BE CONVERTED TO EBCDIC BEFORE BEING TRANSMITTED TO THE 360.

E -- ENABLE A DX-11 DEVICE ADDRESS

THE ENABLE COMMAND TURNS THE DEVICE INDICATED IN THE OPERAND TO AN ON-LINE STATUS. A DEVICE ADDRESS ONLY BECOMES OFF-LINE VIA THE 'X' COMMAND. THE DEVICE ADDRESS MUST BE ENTERED IN HEX AND BE WITHIN THE LIMITS SPECIFIED BY THE TEST PARAMETERS. THE SYNTAX OF THE ENABLE COMMAND IS:

EXX ENABLE DEVICE XX

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K -- DISABLE DX11-B DEVICE ADDRESS

THE KILL COMMAND SETS THE DEVICE INDICATED TO AN OFF-LINE STATUS. THE DEVICE ADDRESS ENTERED MUST BE IN HEX AND BE WITHIN THE LIMITS SPECIFIED BY THE TEST PARAMETERS. A DEVICE MAY ONLY BE ENABLED AGAIN VIA THE 'E' COMMAND. THE SYNTAX OF THE KILL COMMAND IS:

KXX DISABLE DEVICE XX

A -- ACCESS AND DISPLAY LOCATIONS (QUICK LOOK + CHANGE)

THE ACCESS COMMAND ALLOWS THE USER TO DISPLAY AND ALTER MEMORY LOCATIONS WHILE THE PROGRAM IS RUNNING, AN ON-LINE ODT. THE ACCESS COMMAND SHOULD BE USED WITH EXTREME CAUTION. WHEN THE USER ENTERS THE ADDRESS TO BE ACCESSED, IN OCTAL, THE PROGRAM RESPONDS BY PRINTING THE CONTENTS OF THE REFERENCED LOCATION IN OCTAL ON THE CONSOLE TELETYPE. THE OPERATOR MAY THEN:

- A. CHANGE THE CONTENTS OF THE LOCATION BY TYPING IN THE NEW CONTENTS IN OCTAL, DELIMITED BY A (C/R). THE SYSTEM WILL THEN OPEN THE NEXT LOCATION AND DISPLAY ITS CONTENTS.
- B. TYPE A (C/R) ONLY. THIS WILL NOT AFFECT THE CONTENTS OF THE CURRENT LOCATION. THE SYSTEM WILL OPEN THE NEXT LOCATION AND DISPLAY ITS CONTENTS.
- C. TYPE (/) SLASH FOLLOWED BY A (C/R) TO ESCAPE TO THE MONITOR.

THE SYNTAX OF THE ACCESS COMMAND IS:

AYYYYY ACCESS + DISPLAY LOCATION YYYYYY
NOTE: NO SPACE BETWEEN 'A' AND LOCATION.

5.0 OPERATING PROCEDURE

REFER TO SECTION 4.4 'MONITOR COMMANDS' FOR DETAILS.

SEE MAINTENANCE MANUAL EK-DX11B-MM-002 FOR PROCEDURES FOR OPERATING THE IBM SYSTEM.

IN FRIEND OR 2848 DIAG.MODE, THE FOLLOWING IBM COMMANDS ARE VALID:

| COMMAND | | DESCRIPTION |
|---------|-----|--------------------|
| OCTAL | HEX | |
| 00 | 00 | TEST I/O |
| 01 | 01 | WRITE FULL BUFFER |
| 02 | 02 | *READ MANUAL INPUT |
| 03 | 03 | NO OPERATION |
| 04 | 04 | SENSE |
| 05 | 05 | WRITE LINE ADDRESS |

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| | | |
|----|----|--------------------------|
| 06 | 06 | READ FULL BUFFER |
| 07 | 07 | ERASE |
| 12 | 0A | *READ SHORT MANUAL INPUT |

*DATA IN THE OUTPUT BUFFER IS ONLY TRANSMITTED ONCE
FOR THESE COMMANDS.

5.0 ERRORS

6.1 ERROR HALTS

THERE ARE ONLY TWO CONDITIONS (MEMORY TIME-OUT AND
MEMORY MANAGEMENT ERROR) WHICH WILL CAUSE THE PROGRAM
TO HALT OUTSIDE OF THE TRAP CATCHER. BOTH ERRORS
ARE ACCOMPANIED WITH A DESCRIPTIVE MESSAGE RELATING
THE CAUSE OF THE ERROR. RECOVERY FROM ANY SYSTEM HALT
REQUIRES THE OPERATOR TO RESTART THE PROGRAM AT LOCATION 200.
SEE ERROR MESSAGES FOR DETAILS.

6.2 DX ERRORS

UPON RECEIPT OF AN ILLEGAL DX CONDITION (INVALID DEVICE ADDRESS,
INVALID DX COMMAND, NON EXISTENT MEMORY ERROR) THE SYSTEM WILL
PRINT A DESCRIPTIVE ERROR MESSAGE AND DISABLE THE DX.
THE USER MAY THEN EXAMINE THE STATE OF THE DX. NOTE
THAT THE DX MUST BE ENABLED BEFORE MORE TESTS CAN BE
PERFORMED ON THE 360/370 (RUN COMMAND). AFTER THE DX
HAS BEEN DISABLED THE FOLLOWING WILL BE PRINTED ON THE
CONSOLE TELETYPE:

| | |
|------------------------|------------------------------------|
| "CURRENT DEVICE -- XX" | THE CURRENT DEVICE ADDRESS IN HEX |
| "XXXXXX" | THE DXDS IN OCTAL -- PROBABLY ZERO |
| "XXXXXX" | THE DXCS IN OCTAL |
| "XXXXXX" | THE DXOS IN OCTAL |
| "XXXXXX" | THE DXBA IN OCTAL |
| "XXXXXX" | THE DXBC IN OCTAL |
| "XXXXXX" | THE DXMO IN OCTAL |
| "XXXXXX" | THE DXMI IN OCTAL |
| "XXXXXX" | THE DXCB IN OCTAL |
| "XXXXXX" | THE DXND IN OCTAL |
| "XXXXXX" | THE DXES1 IN OCTAL |
| "XXXXXX" | THE DXMOB IN OCTAL |
| "XXXXXX" | THE DXES2 IN OCTAL |

NOTE -- THE DX WILL NOW BE IN A DISABLE STATE REQUIRING
THE USER TO ENABLE THE DX VIA THE RUN 'R' COMMAND BEFORE
COMMUNICATIONS TO THE 360 CAN RESUME.

6.3 ERROR MESSAGES AND SUGGESTED CORRECTIVE ACTIONS

'MEMORY TIME OUT'

THE MEMORY TIME OUT ERROR INDICATES A TRAP WAS
EXECUTED THRU LOCATION 4. THE SYSTEM HALTS AFTER
THIS ERROR. THE MEMORY TIME OUT ERROR NORMALLY
DENOTES THAT AN ILLEGAL ADDRESS WAS REFERENCED AND

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 CZDXIC.P11 07-JUN-82 16:21 OPERATING PROCEDURE

THE SYSTEM SHOULD PROBABLY BE RECONFIGURED.

'MEMORY MANAGEMENT ERROR'

THIS ERROR INDICATES A TRAP WAS EXECUTED THRU LOCATION 250, THE MEMORY MANAGEMENT TRAP VECTOR. THE SYSTEM WILL HALT AFTER REPORTING THE ERROR CONDITION.

'ILLEGAL DEVICE NUMBER'

THIS ERROR INDICATES THAT A TUMBLE TABLE ENTRY WAS MADE WHICH CONTAINED A DEVICE ADDRESS OUTSIDE THE VALID DEVICE ADDRESSES SPECIFIED BY THE TEST PARAMETERS. NOTE -- THIS CONDITION WILL NOT OCCUR ON A SYSTEM RESET FROM THE 360. SEE SECTION 6.3 FOR FURTHER DETAILS ON DX ERRORS.

'INVALID DX COMMAND'

THIS ERROR INDICATES THAT AN INVALID COMMAND WAS DETECTED FROM THE 360. THIS ERROR CAN ONLY OCCUR ON AN INITIAL SELECTION SEQUENCE. SEE SECTION 6.3 FOR FURTHER DETAILS ON DX ERRORS.

'NON EX-MEM ERROR'

THIS ERROR INDICATES THAT A NON-EXISTENT MEMORY ERROR WAS DETECTED IN A TUMBLE TABLE FROM THE DX. SEE SECTION 6.3 FOR FURTHER DETAILS ON DX ERRORS.

'PARITY ERROR'

THIS ERROR INDICATES THAT A PARITY ERROR WAS DETECTED BY THE DX. TO STOP THE DX WHEN A PARITY ERROR IS DETECTED, THE USER SHOULD CONSULT THE 'STOP' COMMAND.

7.0 RESTRICTIONS
 SEE MEMORY REQUIREMENTS (SECTION 2.2)

7.1 MULTIPLE DEVICE ADDRESSES

ONLY 8 DEVICE ADDRESSES MAY BE EXERCISED SIMULTANEOUSLY OVER THE DX. ALL THE DEVICE ADDRESSES MUST BE CONTIGUOUS.

%
 .REM %
 8.0 PROGRAM DESCRIPTION

PURPOSE

THE PURPOSE OF THIS PROGRAM IS TO GIVE INSIGHT ON FUNCTIONALITY OF THE HARDWARE AND TO GIVE AN EXAMPLE OF OF DX11 PROGRAMMING. IT WILL, BY DEFAULT, PROVE ON 'WHICH SIDE OF THE FENCE' A PROBLEM LIES- SOFTWARE OR HARDWARE ,DEC OR IBM.

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PROGRAM DESCRIPTION

THE FOLLOWING IS A DESCRIPTION OF THE PROGRAMMING TECHNIQUES USED-
IT IS BROKEN DOWN BY THE NEAREST DISCRPTIVE ROUTINE-

-----KEYBOARD & PRINTER I/O -----

MESG: THIS ROUTINE PACKS THE TYPE OUT MESSAGE IN BUFFER AREA -
LOOKS TO SEE IF PRINTER IS BUSY - IF NOT, PRINTS AND
RESTORES BUFFER AREA UNTIL MESSAGE IS COMPLETE.

IF BUSY, IT PACKS BUFFER AREA UNTIL FULL, WAITING FOR
THE OTHER PRINTABLE TASK TO COMPLETE.

THIS APPROACH PROHIBITS MESSAGE INTERWEAVING. USES PROUT:

PROUT: THIS ROUTINE SENDS DATA TO PRINTER BASED UPON TTY FLAG
IS BUSY OR NOT.

TKIN: THIS ROUTINE ACCEPTS CHARACTERS FROM KEYBOARD AND STUFFS
THEM AWAY IN TBUF, BUT FIRST, IT CHECKS FOR CERTAIN CON-
TROL CHARACTERS.

^R - JUMP TO RESTART TO RESELECT PARAMETERS.

^C - WHEN COMMAND (TCMACT) ACTIVE = SET ABORT
FLAG (TCMDAB)

^C - WHEN COMMAND (TCMACT) NOT ACTIVE = PRINT \
& RESET BUFFER PTR.

A C/R DELIMITS TTY COMMAND - TCMACT IS SET - NOW IF YOU
CONTINUE TYPING - TCMACT BEING SET WILL NOW THROW AWAY
THOSE CHARACTERS.

-----MONITOR PARAMETER SETUP -----

SYSINT: THIS ROUTINE CLEARS THE THE WORLD, SETS UP TTY KEYBOARD
& PRINTER VECTOR AREAS.

SETS UP MEMORY TIME OUT & MEMORY MANAGEMENT ERROR VECTOR
AREAS.

CLEARS OUT SYSTEM BUFFER AREA & SETS UP TTY BUFFER POINTERS.

MAINDEC-11-CZDXI-C NEW DX11-B RESPONDER MACY11 30A(1052) 07-JUN-82 16:28 PAGE 16
 CZDXIC.P11 07-JUN-82 16:21 PROGRAM DESCRIPTION

----GETS DX ADDRESS - CHECKS FOR LIMITS SAVES IT IN UNADDR:

----GETS DX VECTOR - DITTO

GETS DEVICE ADDRESS IN HEX - ACCEPTS RANGE OF DEVICE
 ADDRESSES MUST NOT EXCEED 8 - SEPARATED BY A COMMA

SAVES START DEV ADD IN SDEV
 SAVES END DEV ADD IN EDEV

----CHECKS FOR LEGAL TERMINATOR IE. C/R

----GETS CHANNEL TYPE M OR S

----GETS ANSWER WHETHER MEMORY MANAGEMENT? Y OR N

IF YES, SET UP VECTOR 4 AND TEST FOR EXISTANCE OF MEMORY
 MANAGEMENT.

----GET BUFFER RELOCATION IN ,000'S (THOUSANDS)

- * CHECKS FOR BOUNDARY 20000 OR GREATER
- * CHECKS FOR MULTIPLE OF 2000
- * CHECKS TO SEE IF NUMBER IS VALID WITHIN MEMORY MANAGE-
 MENT AND COMPARES WHETHER M/M WAS SPECIFIED.

----GET TEST TYPE - FRIEND OR 2848 - STORE IN TSTTYP: - IF
 FRIEND ASK NEXT QUESTION, IF 2848 JUMP TO INIT:

----SEPARATE I/O BUFFERS? Y OR N
 STORE IN IOBUF:
 IF Y ASK

----FILL CHARACTER IN HEX
 SAVE IN FILLCH

-----MONITOR SETUP SUBROUTINES-----

NOMM: NO MEMORY MANAGEMENT AVAILABLE.

MMERR: MEMORY MANAGEMENT TRAP OUT ROUTINE
 CLEAR WORLD
 TYPE OUT ERROR MESSAGE
 HALT

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PROGRAM DESCRIPTION

INITRT: PRINTS MESSAGE - WAITS FOR INPUT - GETS IT OR IF IT IS
A C/R - DEFAULTS.

COTB: GOBBLES CHARACTERS FROM INPUT BUFFER AREA - CONVERTS TO
OCTAL AND SAVES RESULT IN R3 - THIS ROUTINE DOES NO
OTHER CHECKING THE CODE FOLLOWING UNIT EXAMINE R3 FOR
VALIDITY.

CHTB: GOBBLES CHARACTERS FROM INPUT BUFFER AREA CONVERTS HEX #
TO OCTAL AND SAVES RESULT. STORES AWAY TERMINATOR IN R4
THE TERMINATOR SHOULD BE EITHER A C/R OR A COMMA.

-----PROGRAM INITIALIZATION-----

INIT: SET UP MEMORY TIME OUT TRAP
----SET UP DX ADDRESS TABLE. SET UP VECTOR ADDRESS WITH
DXISR. WAS BUFFER RELOCATION SPECIFIED - IF NOT START
AT 20000.

----TEST FOR MEMORY MANAGEMENT.
----IF YES - SET UP MEMORY MANAGEMENT REGISTERS AND ENABLE
MEMORY MANAGEMENT.

----SET UP SPW TABLE
LOAD DXOS WITH BUFFER OFFSET (DEFAULT = 20000)
CALCULATE ADDRESS OF DST TABLE - SAVE AT DSTOFF

----SET UP SPW TABLE - MOVE UCHK FOR INVALID DEVICE #'S
MOVE DST ADDRESS TO VALID DEVICE #'S

SPW TABLE = 400(8) WORDS.

----CLR TUMBLE TABLE & DUPLICATE TUMBLE TABLE.

TT = 400(8) WORDS

DTT = 400(8) WORDS

----SET UP DST TABLE
FIRST 11. BYTE LOCATIONS FILL IN WITH VALID COMMANDS.
REMAINDER DST = UCHK = 2
DST = 128. WORDS = 256. BYTES

MAINDEC-11-CZDX1-C NEW DX11-B RESPONDER
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PROGRAM DESCRIPTION

-----SET UP FILL CHARACTER

-----COMPUTE MAX NUMBER OF DEVICES +1
SAVE AT MAXDEV:
DEVCON = FIRST DEVICE -1

-----START SETTING UP DEVICE BUFFERS
SAVE ADDRESS AT SDEVTB
MAKE THE FIRST DEVICE = 0 IN THIS TABLE
CLEAR DEVICE STATUS BUFFER TABLE & INPUT BUFFER

-----CREATE & SAVE ADDRESS OF INPUT/DISPLAY BUFFER IN DEVICE
BUFFER AREA.
CREATE & SAVE ADDRESS OF OUTPUT/DISPLAY BUFFER IN DEVICE
BUFFER AREA.

-----FILL OUTPUT/DISPLAY BUFFER WITH FILL CHARACTER
NOW CHECK IF ALL DEVICES HAVE HAD THEIR DEVICE STATUS
BUFFER TABLES GENERATED - IF NOT, REPEAT INT130: THRU
INT150:

- REMEMBER MEMORY MANAGEMENT HAS BEEN TURNED ON-

CREATE EXTENDED ADDRESS BITS AND SAVE AT XADDR: SET
FIRST TIME THRU FLAG - QUESTION/ANSWERS WILL ONLY BE
GENERATED IF LA 1002 & START. OR HITTING ^S ON TTY KEYBOARD

-----THE EXEC: SYSTEM EXECUTIVE/BACKGROUND -----
(A WAIT ROUTINE)

EXEC: CLR SYSTEM FLAGS

-----ANY COMMANDS TO EXECUTE? IF YES GO TO EXEC20. DID THE
DX ABORT AN OPERATION - IF NOT SPIN HERE

-----ALWAYS COME HERE AFTER TELETYPE INPUT HAS SET TCMAC -
THIS ROUTINE DISPATCHES YOU TO THE COMMAND TYPED IN - IF
NOT AN ACCEPTABLE SYSTEM COMMAND = ? RETURN TO EXEC.
(DISPATCH)

MAINDEC-11-CZDXI-C NEW DX11-B RESPONDER MACY11 30A(1052) 07-JUN-82 16:28 PAGE 19
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---TYPICAL DX COMMANDS---
 (ENTERED VIA TTY KEYBOARD)

RUN DX COMMAND

RUN: CHECK IF DX IS ENABLED -
 IF YES, TYPE ? AND (BELL)--RETURN TO EXEC AND
 WAIT FOR ANOTHER TTY COMMAND.
 IF NO, CONTINUE
 RETURN TO EXEC.

CLR DXCS
 INC DXCS - GO

CLR DEVICE STATUS BUFFER TABLE
 (SCMD
 SLCMD
 SSENSE (NOT SCURS, SINTB, SOUBF, SONLF)
 SSTAT
 SBUFA
 SRBYTC
 SRDRQ
 SMINS)

DO THIS FOR ALL DEVICE STATUS BUFFER TABLES (BASED ON
 MAXDEV:)

CLR DXACT, CMDCHF, DXABFL

CLR TUMBLE TABLE & DUPLICATE TUMBLE TABLE
 SET EXTENDED ADDRESS BITS IN DXCS

CHECK FOR CHANNEL TYPE

IF SELECTOR CHANNEL SET BUSY ENABLE IN DXCS

SET INTERRUPT ENABLE & ONLINE IN DXCS

RETURN TO EXEC

STOP DX COMMAND

STOP: PICK UP NEXT TTY INPUT CHARACTER FOR THE MODE.
 WHAT IS IT?
 C/R = CRUNCH DX, CONVERT AND PRINT CURRENT DEVICE #
 IN HEX, PRINT 13 DX REGISTERS CONTENTS.

MAINDEC-11-CZDXI-C NEW DX11-B RESPONDER MACY11 30A(1052) 07-JUN-82 16:28 PAGE 20
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CLR ABORT FLAG (DXABFL), CLR DONE
 RESET DX, SET GO, RETURN TO EXEC.

D = SET THE STOP FLAG (DXSTPF), TEST WHETHER STOP HAS
 TAKEN PLACE, IF NOT, WAIT UNTIL DXSTPF HAS BEEN
 CLEARED (TYPICALLY THE PCHEND: ROUTINE WILL CLEAR
 DXSTPF (DXISR:)), DISABLE DX, RETURN TO EXEC

E = SAME AS D EXCEPT (TYPICALLY PESEND: OR
 PCHEND: ROUTINES WILL CLEAR DXSTPF (DXISR:))

I = SAME AS D EXCEPT (TYPICALLY PCHIS: ROUTINE
 WILL CLEAR DXSTPF (DXISR:))

ANY OTHER CHARACTER = AN ILLEGAL CHARACTER

DUMP COMMAND

DUMP: PICK UP THE NEXT SEQUENCE OF OCTAL NUMBERS OR NEXT CHARACTER
 FROM TTY INPUT BUFFER AREA.

(GLIMIT:) 1ST CHECK IF THEY ARE OCTAL NUMBERS. IF YES, (SAVE IT); IF
 NOT, DETERMINE IF IT IS AN 'I', 'O', OR 'T'.
 IF NOT ONE OF THESE - TYPE ERROR MESSAGE

(SAVE IT) OCTAL NUMBERS, 1ST ADDRESS GIVEN = SADDR
 2ND ADDRESS GIVEN = EADDR.

IF 'T' -CHECK FOR 2ND T - CREATE STARTING ADDRESS
 OF DUPLICATE TT (TTPTR +1000)
 (SAVE) DTT2 = SADDR

IF 'I' - NOW CHECK FOR N - CREATE STARTING & ENDING ADDRESSES
 OF DEVICE 0 INPUT BUFFER TABLE
 SINBUF (DEV 0) = SADDR
 SADDR + 481. = EADDR

IF 'O' - NOW CHECK FOR T - CREATE STARTING AND ENDING
 ADDRESSES OF DEVICE 0 OUTPUT BUFFER TABLE
 SOUTB (DEV0) = SADDR
 SADDR + 479. = EADDR

NOW SET UP DMPADR: TO CONTAIN THE ADDRESS OF THE
 CORRECT DUMP ROUTINE (IE ASCII DUMP, EBCDIC, HEX, OCTAL)

CHECK TO SEE IF IT IS A TT DUMP - IF YES, DUMP DTT
 IN REVERSE - USES ADDRESS IN DMPADR. CONTINUES DUMPING
 (PRINTING) UNTIL BEGIN OF DTT IS SEEN.

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IF NOT A TT DUMP - CHECK FOR A DEVICE # SPECIFIED - IF
 NOT JUST DUMP DEFAULTED LIMITS GET THE DEVICE #, CRUNCH THE
 CONTENTS OF SADDR & EADDR TO POINT TO THE PROPER DEVICE
 # SPECIFIED.

CONVERT AND DUMP IT, STOPPING @EADDR
 RETURN TO EXEC.; LOOKING FOR MORE COMMANDS TO EXECUTE.

FILL COMMAND

FILL: PICK UP CHARACTERS FROM TTY INPUT BUFFER AREA - PERFORMS
 VERY SIMILAR TO THE DUMP COMMAND EXCEPT IF FILLS AREA WITH THE
 SPECIFIED FILL CHARACTER (FILLCH)

USE ONLY THOSE FILL COMMANDS AS SPECIFIED IN THE TEXT - ANY
 OTHERS MAY OBLITERATE THE CORE.

BASICALLY THIS IS USED TO FILL THE OUTPUT OR INPUT BUFFER AREA
 WITH FILL CHARACTER (FILLCH)

ACCESS COMMAND

ACCESS: OPENS CORE LOCATION, ALLOWING IT TO BE MODIFIED WITH NEW CONTENTS.
 A '/' RETURNS YOU TO THE EXEC, A C/R OPENS NEXT LOCATION ETC.
 -VERY SIMILAR TO 'ODT' -

ENABLE DEVICE

ENABLE: GETS THE TYPED DEVICE # IN HEX
 CLEARS THAT DEVICES STATUS TABLE
 CLR SSENSE, CLR SONLF
 RETURN TO EXEC

KILL DEVICE

KILL: GETS THE TYPED DEVICE # IN HEX
 MOVES A '1' INTO SONLF
 MOVES A UNIT CHECK INTO THE SPW TABLE
 RETURN TO EXEC.

INPUT COMMAND

INPUT: CHECK FOR FRIEND OR 2848? - 2848 ONLY GET DEVICE #
 IN HEX FROM TTY INPUT BUFFER.

MAINDEC-11-CZDXI-C NEW DX11-B RESPONDER MACY11 30A(1052) 07-JUN-82 16:28 PAGE 22
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PUT THE START CHARACTER IN DEVICE BUFFER AREA (SMI=112)
 SAVE DATA LOCATION (SMINS)
 INC CURSOR POSITION
 CHECK FOR END OF SCREEN (SCURS=478.) IF YES, PUT EOM
 (EOM=152) IN THE BUFFER AREA, INC CURSOR POSITION, QUEUE
 A READ REQUEST (SRDRQ)

PUSH STACK (CREATE PHONEY INTERRUPT)
 JUMP DXEXEC

-----TYPICAL TT1 (TUMBLE TABLE) ENTRIES-----
 (THESE SERVICE ROUTINES ARE SELECTED BY THE DXISR
 ROUTINE WHEN THE TUMBLE TABLE ENTRY (TT1=DXDS) IS EXAMINED.)

SYSTEM RESET

PSYSRT: CLEAR DEVICE STATUS BUFFER TABLE. SETUP DISPLAY BUFFER
 AREA WITH FILL CHAR.
 DO THIS FOR ALL DEVICES
 CLR ACTIVE FLAGS, CMD CHAINING FLAG (DXACT & CMDCHF)
 CLR CUBUSY IN DXCS
 PROCESS NEXT ENTRY IN TT
 IF NO MORE TT ENTRIES - GO TO DXEXEC.

SELECTIVE RESET

PSELRT: CLR DEVICE STATUS BUFFER TABLE
 FOR THAT DEVICE + SENSE
 IT IS A SEL RESET ISSUED AGAINST THE CURRENT ACTIVE DEVICE.
 PROCESS ANY MORE TT ENTRIES THEN GO TO DXEXEC.

INTERFACE DISCONNECT:

PINDSC: IF DEVICE WAS ACTIVE, ITS DEVICE STATUS TABLE WILL BE
 CLEARED - IF NOT ACTIVE, IGNORE CMD.
 IF ACTIVE - QUEUE CE! DE IN SCMD
 (TYPICALLY IBM WILL INTERFACE DISCONNECT A DEVICE EVEN
 THO THE DEVICE WAS NOT ACTIVE)
 IF ACTIVE - CHECK FOR CMDCHF: & DXACT: FOR THAT PARTICULAR
 DEVICE - IF YES, CLR BOTH FLAGS - ONLY ONE DEVICE AT A TIME
 CAN HAVE CMD CHAINING AND/OR DX ACTIVE SET.
 IF NO MORE TT ENTRIES - GO TO DXEXEC.

STATUS ACCEPT

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PRESENT: WAS LAST CMD A WRITE? IF SO, FORMAT THE DISPLAY (DISCTL)
 WAS ATTN ACCEPTED? - IF YES, SET SRDRQ (READ MANUAL
 INPUT REQUEST)
 IF NO, CONTINUE
 CLR OUT SLCMD (LAST CMD)(SET ONLY ON A WRITE)
 CLR DXACT DXACTIVE FLAG
 CLR DEVICE STATUS BUFFER TABLE
 TEST FOR CMDCHN (TT1)(DXDS) - IF YES, SAVE DEVICE # IN
 IN CMDCHF (ONLY ONE DEVICE AT A TIME CAN
 CMD CHAIN)
 WAS A SE SPECIFIED? (STOP ON ENDING SEQ) - IF YES, CRUNCH
 DX - IF NO, AND NO MORE TT ENTRIES GO TO
 DXEXEC

NON-EXISTANT MEMORY - FATAL ERROR

PNXM: STOP THE DX FROM INTERRUPTING
 SET ABORT FLAG
 EXIT FROM DXISR - GO TO MONITOR WAIT STATE(EXEC).
 (DO NOT PASS THRU DXEXEC ROUTINE - JUST ABORT)

PARITY ERROR

PPARER: WAS STOP ON PARITY ERROR SPECIFIED?
 THE PROGRAM (PARSTP: =0) HAS BEEN PRESET TO YES
 IF YES - CRUNCH DX
 IF NO (PARSTP: =>0) QUEUE A UNIT CHK TO SSTAT (STATUS WORD)
 RETURN TO DXISR AND CONTINUE CHECKING TT1

EVERYTHING OK UP TO THIS POINT
 CHANNEL INITIATED SELECTION SEQUENCE

PCHIS: WAS A SI (STOP ON ISS) SPECIFIED?
 IF YES, CRUNCH DX
 CMDREJ? YES, IS DEVICE ONLINE?
 NO, SET INTREQ IN SSENSE
 CMDCHF? IF YES, CLR CMDCHF.
 ANY MORE TT ENTRIES? - IF NO, GO TO DXEXEC

CMDREJ? YES, IS DEVICE ON LINE?
 YES, TEST PARITY ERROR
 IF NOT, MUST BE ILLEGAL CMD - SET BUS OUT IN SSENSE
 IF YES, SET SCMDRJ (COMMAND REJECT) IN SSENSE

CMDCHF? YES, CLR CMDCHF
 ANYMORE TT ENTRIES, NO, GO TO DXEXEC

CMDREJ? NO, THEN PROCESS CMD (TT2 CONTAINS CMD)

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IS THIS A TIO CMD? IF YES, IGNORE, CHECK CMDCHF ETC,
 ANYMORE TT? NO? GO TO DXEXEC

IS THIS A NOP CMD? IF YES, IGNORE, CHECK CMDCHF ETC,
 TT ENTRIES?, NO GO TO DXEXEC

IS THIS A VALID CMD? NO - ABORT DX(DXAB:)...EXIT FROM DXISR &
 RETURN TO EXEC:
 YES - QUEUE CMD (TT2) TO SCMD

IS CMDCHF SET? YES, CLR CMDCHF
 ANYMORE TT ENTRIES, NO? GO TO DXEXEC

CHANNEL END, PREPARE ENDING SEQUENCE RESPONSE

PCHEND: CLR DXACT

WAS STOP ON DATA TRANSFER DONE? YES, STOP DX
 NO, QUEUE CEDE TO SCMD
 SUBTRACT DXBYTE COUNT (DXBC) FROM SRBYTC
 WAS THERE A PARITY ERROR? IF YES,
 QUEUE EQPCHK TO SSENSE (EQPCHK = 20)

(LOOP) ANYMORE TT ENTRIES? NO, GO TO DXEXEC

CONTROL UNIT END

PCUEND: CLR DXACT
 USED TO KEEP TRACK OF REMAINING BYTE COUNT (SRBYTC)
 AND TO KEEP TRACK OF CURRENT BUFFER POINTER (MULTIPLEXER CHANNEL)
 JUMP TO PCHEND:

--- DXISR (DX11B INTERRUPT SERVICE ROUTINE) ---

THE DX SHOULD MAKE ENTRIES IN TT - INTERRUPTS VECTORING
 THRU W N PSW IS < DX11B

DXISR: CHECK IF ZERO TT ENTRY UPON INTERRUPT
 IF ZERO - ASSUME TT ENTRY HAS ALREADY BEEN PROCESSED -
 RETURN FROM INTERRUPT

IF NON-ZERO, CLEAR 'DONE' (DXCS) FOR EVERY TT ENTRY
 - SAVE FIRST TT ENTRY IN DUPLICATE TT (DTT1) & TT1.
 SAVE SECOND TT ENTRY IN DUPLICATE TT (DTT2) & TT2.
 CLR BOTH IT ENTRIES TO SIGNIFY THAT THEY WERE PROCESSED.

NOTE: TT1 CONTAINS CONTENTS OF DXDS...TT2 CONTAINS CONTENTS
 OF DXCA.

PICK UP DTT2 AND CHECK FOR VALID DEVICE # (TT2=DXCA)

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PROGRAM DESCRIPTION

THE ORDER IN WHICH THE FIRST TUMBLE TABLE ENTRY IS PROCESSED IS IMPORTANT. CHECK FIRST FOR SYSTEM RESET, PARITY ERRORS, ETC. THEN CHECK FOR CHANNEL INITIATED SEQUENCE, CHANNEL END, CONTROL UNIT END. (PERFORM ACCORDING TO TT1 (DXDS))

- * CHECK FOR A SYSRST IN TT1 (DXDS)
IF YES, GO TO SYSTEM RESET (PSYSRT:)
- * SELECTIVE RESET? (DXDS)
IF YES, GO TO PSELRT:
- * CHECK FOR INTERFACE DISCONNECT? (DXDS)
IF YES, GO TO PINDSC:
- * NON-EXISTANT MEMORY? (DXDS)
IF YES, GO TO PNXM:
- * STATUS ACCEPTED? (DXDS)
IF YES, GO TO PESEND:
- * PARITY ERROR? (DXDS)
IF YES, GO TO PPARER:
- * CHANNEL INITIATED SEQUENCE? (DXDS)
IF YES, GO TO TCHIS: (EVERYTHING OK UP TO THIS POINT).
- * CHANNEL END? (DXDS)
IF YES, GO TO TCHEND:
- * CONTROL UNIT END? (DXDS)
IF YES, GO TO TCUEND:
- * INITIAL SELECTION SEQUENCE REJECT? (DXDS)
NO? IGNORE ENTRY...TREAT AS STACK STATUS
GET NEXT TT ENTRY AND DO REST OF ABOVE..... IF, HOWEVER,
INITIAL SELECTION SEQ WAS REJECTED, ENTER A QUEUE CONTROL
UNIT END TO 360 (QUEUE A CONTROL UNIT END(QCUE=10) TO SCMD OF PROPER DEVICE
STATUS BUFFER TABLE)
-YOU WILL STAY IN THIS SECTION OF CODE UNTIL ALL TT ENTRIES
HAVE BEEN PROCESSED. WHEN THERE ARE NO MORE TT ENTRIES TO
PROCESSJUMP TO DXEXEC:.

---DXEXEC: OVERVIEW (CMD DISPATCH SECTION
OF THE DXISR) ---

DXISR HAS THE PRIORITY LEVEL AT 7 PREVENTING ANY MORE INTERRUPTS.
- IT HAS PROCESSED ALL THE TT ENTRIES BEFORE GETTING INTO THIS CODE

REMEMBER; THROUGHOUT THE DXISR INTERRUPT SERVICE ROUTINE,
AS A RESULT OF SERVICING TT ENTRIES, THE PROGRAM HAS
BEEN SETTING OR PUTTING SPECIFIC #'S IN THE DEVICE'S
STATUS BUFFER AREA. THESE COMMANDS OR WHATEVER WERE
BEING QUEUED FOR DXEXEC: PROCESSING. HOPEFULLY, AS THE TT
WAS SERVICED SOME OF THESE WERE CANCELLED OR CHANGED TO
REFLECT THE TRUE STATUS THAT MUST BE PRESENTED TO THE 360
CHANNEL. (I KNOW THAT MAY BE DIFFICULT TO REMEMBER). WELL,
NOW IS THE TIME TO PROCESS THESE QUEUED COMMANDS.
YOU CAN EXIT FROM THE DXISR: BY SEVERAL PATHS; EXECUTING
A COMMAND, SEND 'ATTENTION', COMMAND CHAINING, OR A
SYSTEM RESET, INTERFACE DISCONNECT, ETC..

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PROGRAM DESCRIPTION

THE DXEXEC: ROUTINE FIRST DETERMINES WHETHER THE CHANNEL
WAS SELECTOR OR MULTIPLEXER (CHTYPE = 'M' OR 'S')

TYPICAL SELECTOR COMMANDS (FOR EACH DEVICE #)

| | |
|-------------------------|-------------|
| WRITE FULL BUFFER | (SCMD = 1) |
| READ MANUAL INPUT | (SCMD = 2) |
| ENDING SEQUENCE | (SCMD = 3) |
| SENSE COMMAND | (SCMD = 4) |
| WRITE LINE ADDRESS | (SCMD = 5) |
| READ FULL BUFFER | (SCMD = 6) |
| ERASE COMMAND | (SCMD = 7) |
| CONTROL UNIT END | (SCMD = 10) |
| SEND ATTN TO 360 | (SCMD = 11) |
| READ SHORT MANUAL INPUT | (SCMD = 12) |

TYPICAL MULTIPLEXER COMMANDS (FOR EACH DEVICE #)

| | |
|-------------------------|-------------|
| WRITE FULL BUFFER | (SCMD = 1) |
| READ MANUAL INPUT | (SCMD = 2) |
| ENDING SEQUENCE | (SCMD = 3) |
| SENSE COMMAND | (SCMD = 4) |
| WRITE LINE ADDRESS | (SCMD = 5) |
| READ FULL BUFFER | (SCMD = 6) |
| ERASE COMMAND | (SCMD = 7) |
| CONTROL UNIT END | (SCMD = 10) |
| SEND ATTENTION | (SCMD = 11) |
| READ SHORT MANUAL INPUT | (SCMD = 12) |

-----SELECTOR/MULTIPLEXER COMMAND DESCRIPTION -----

----- SELECTOR CHANNEL -----

SEX: IS THERE ANY COMMANDS TO EXECUTE (PER DEVICE)? IF NO, CHECK
FOR COMMAND CHAINING; IF YES, EXIT FROM THE DXISR - WAIT
FOR THE INTERRUPT (REMEMBER, YOU MUST EXIT IN ORDER TO
DROP THE PROCESSOR LEVEL). RESULTANT DXISR INTERRUPT WILL
PROCESS NEW TT ENTRIES.

IF CMDCHF = 0 CHECK TO SEE IF THE ATTENTION FLAG (SRDRO)
FOR THAT DEVICE IS SET. IF YES, QUEUE A "SEND ATTENTION"

MAINDEC-11-CZDX1-C NEW DX11-B RESPONDER MACY11 30A(1052) 07-JUN-82 16:28 PAGE 27
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(SCMD=11). IF NO, RETURN TO DXEXEC AND REPEAT FOR NEXT DEVICE
 - REPEAT UNTIL ALL DEVICES HAVE BEEN SERVICED BEFORE
 EXITING FROM DXISR.

IF THERE WAS A COMMAND TO EXECUTE (SCMD=XX); GO TO THAT
 ROUTINE SPECIFIED BY THE COMMAND. WHEN COMPLETE...EXIT
 FROM DXISR

-----DESCRIPTION OF COMMAND ROUTINES (SELECTOR)-----

WRITE LINE ADDRESS
 WRITE FULL BUFFER

SWRITE: SET UP THE ADDRESS OF INPUT BUFFER AREA (SINBF) INTO DXBA
 SUBTRACT PHYSICAL OFFSET
 . SET BYTE COUNT IN DXBC
 . SET DEVICE ADDRESS IN DXCA
 . SAVE COMMAND (SLCMD <----- SCMD)
 . CLR SSENSE
 . SET DEV ACTIVE FLAG (DXACT)
 . SET INPUT FUNCTION & GO IN DXCS
 . EXIT FROM DXISR AND WAIT FOR NEW TT ENTRIES

THE SAVING OF SLCMD SIGNIFIES TO THE PRESENT ENDING
 SEQUENCE (PESEND) THAT IT MUST FORMAT THE DISPLAY (DISCTL)

READ COMMAND (READ FULL BUFFER)

SREAD: SET UP THE ADDRESS OF THE OUTPUT BUFFER AREA (SOUTB)
 INTO DXBA. SUBTRACT PHYSICAL OFFSET.
 . SET BYTE COUNT IN DXBC
 . SET DEVICE ADDRESS IN DXCA
 . CLR SSENSE
 . SET DEV ACTIVE FLAG (DXACT)
 . SET OUTPUT FUNCTION & GO IN DXCS
 . EXIT FROM DXISR AND WAIT FOR NEW TT ENTRIES.

READ MANUAL INPUT
 READ SHORT MANUAL INPUT

SSRMI: IS IT FRIEND? IF YES, TREAT AS READ FULL BUFFER
 (SREAD:)
 DID YOU SPECIFY A READ REQUEST? NO? ASSUME THE
 360 GAVE AN UNSOLICITATED REQUEST (POLL) AND SEND BACK
 AN ENDING SEQUENCE (ESEQ:)

IF READ REQUEST WAS SET-PROCEED -
 CLR SRDRQ
 SAVE LAST COMMAND
 SET UP STARTING ADDRESS - MOVE SMINS TO DXBA
 SUBTRACT PHYSICAL OFFSET FROM DXBA
 CALCULATE BYTE COUNT AND SET DXBC

IF BYTE COUNT IS ERRONEOUS - JUST SEND AN ENDING SEQUENCE
 COMPUTE DEVICE ADDRESS AND SET DXCA

MAINDEC-11-CZDXI-C NEW DX11-B RESPONDER MACY11 30A(1052) 07-JUN-82 16:28 PAGE 28
CZDXIC.P11 07-JUN-82 16:21 PROGRAM DESCRIPTION

CLR SSENSE
SET DEVICE ACTIVE FLAG (DXACT)
SET OUTPUT FUNCTION AND GO IN DXCS
EXIT FROM DXISR AND WAIT FOR NEW TT ENTRIES.

PRESENT ENDING STATUS TO CHANNEL

ESEQ: QUEUE CE & DE TO SSTAT
CALCULATE DEVICE ADDRESS AND SET DXCA

CHECK FOR UNIT CHECK BIT SET. IF YES, QUEUE SSTAT WITH
UNIT CHECK ONLY

IF NO, MOVE SSTAT TO DXOS
SET STATUS FUNCTION & GO TO DXCS
SET DEVICE ACTIVE FLAG (DXACT)
EXIT FROM DXISR AND WAIT FOR NEW TT ENTRIES.

PRESENT CONTROL UNIT END

CONUNE: QUEUE A CONTROL UNIT TO SSTAT
CALCULATE DEVICE ADDRESS AND SET DXCA
CHECK FOR UNIT CHECK BIT SET
IF YES, QUEUE SSTAT WITH UNIT CHECK ONLY
IF NO, MOVE SSTAT TO DXOS
SET STATUS FUNCTION & GO TO DXCS
SET DEVICE ACTIVE FLAG (DXACT)
EXIT FROM DXISR AND WAIT FOR NEW TT ENTRIES.

ERASE COMMAND

ERASCM: MOVE AN EBCDIC SPACE THROUGHOUT OUTPUT DATA BUFFER (SOUTB)
CLEAR CURSOR POSITION (SCURS)
CLEAR SSENSE
QUEUE A CE & DE TO SCMD (CRUNCH WHATEVER WAS IN SCMD)
DO AN ENDING SEQUENCE - (ESEQ:)

SENSE COMMAND

SENSCM: MOVE THE ADDRESS OF THE SENSE BYTE (SSENSE) TO DXBA
COMPUTE DEVICE ADDRESS AND SET DXCA
SET UP TO SEND ONE BYTE TO DXBC
SET DEVICE ACTIVE FLAG (DXACT)
EXIT FROM DXISR AND WAIT FOR NEW TT ENTRIES

----- MULTIPLEXER CHANNEL -----

MAINDEC-11-CZDX1-C NEW DX11-B RESPONDER MACY11 30A(1052) 07-JUN-82 16:28 PAGE 29
 CZDXIC.P11 07-JUN-82 16:21 PROGRAM DESCRIPTION

MEX: IS COMMAND CHAINING SPECIFIED? (CMDCHF) IF YES, EXIT FROM
 DXISR TO ALLOW PSW = 0 IF NO, PICK UP LAST DEVICE ADDRESS
 THAT HAS A COMMAND EXECUTED - HAS IT BEEN EXECUTED? (TYPICALLY
 SYSTEM RESET, SELECTIVE RESET, INTERFACE DISCONNECT,
 STATUS ACCEPTED, CHANNEL END, OR CONTROL UNIT END WILL
 TERMINATE DXACT IN A COMMAND SEQUENCE)

GO TO DEVICE AND FIND OUT IF THERE IS A JOB TO DO
 IF NOT, QUEUE 'ATTENTION' IFF ATTENTION IS REQUESTED (SRDRQ=1)
 -GO EXECUTE COMMAND.

-----DESCRIPTION OF COMMAND ROUTINES (MULTIPLEXER)-----

THOSE THAT ARE COMMON TO THE SELECTOR CHANNEL WILL NOT
 BE EXPLAINED HERE - REFER BACK TO SELECTOR

WRITE FULL BUFFER

MWRITE: IS THERE A WRITE IN PROGRESS? (SRBYTC)
 IF NO, SET UP DXBA (DXBA <----- SUBFA)
 SET UP BYTE COUNTER (SRBYTC)
 SET UP DEVICE ADDRESS IN DXCA
 SET UP FOR 4 BYTES MAXIMUM TRANSFER IN DXBC
 CLR SSENSE
 SAVE COMMAND (SLCMD <----- SCMD)
 SET DEVICE ACTIVE (DXACT)
 SET INPUT FUNCTION & GO IN DXCS
 EXIT FROM DXISR AND WAIT FOR NEW TT ENTRIES

IF THERE WAS A WRITE IN PROGRESS JUST CONTINUE AS ABOVE
 UNTIL SRBYTC = 0, THEN SET UP TO MAXIMUM INPUT BUFFER
 SIZE.

SRBYTC IS DECREASED BY THE FOLLOWING TT ENTERED
 ROUTINE - (PREPARE CONTROL UNIT END (PCUEND))

SBUFA IS INCREASED BY THE SAME ROUTINE (PCUEND)

A 360 WRITE (MUX) WILL TRANSFER 4 BYTES AT A TIME

THE SAVING OF SLCMD SIGNIFIES TO THE PRESENT ENDING
 SEQUENCE (PESEND) THAT IT MUST FORMAT THE DISPLAY
 (DISCTL)

READ COMMAND

MREAD: SAME BASICALLY AS MWRITE EXCEPT IT USES SOUTB AND SETS
 OUTPUT FUNCTION & GO IN DXCS

READ MANUAL INPUT COMMAND

MSRMI: FRIEND OR 2848
 IF FRIEND--JUMP TO 'READ FULL BUFFER' (MREAD:)
 IF 2848, WAS READ REQUESTED ? NO- ASSUME NOP AND
 QUEUE AN ENDING SEQUENCE TO CHANNEL (ESEQ:)

MAINDEC-11-CZDXI-C NEW DX11-B RESPONDER
CZDXIC.P11 07-JUN-82 16:21

MACY11 30A(1052) 07-JUN-82 16:28 PAGE 30
PROGRAM DESCRIPTION

IF READ REQUESTED = YES (SRDRQ =1) SAVE CMD FOR DISPLAY
CONTROL (SLCMD)
COMPUTE ADDRESS OF OUTPUT BUFFER
COMPUTE THE BYTE COUNT
GO TO READ (MREAD:)

NOTE: AFTER TRANSFER OF THE 4 BYTES, THE DXBC WILL DECREMENT TO ZERO
CREATING A CONTROL UNIT END IT ENTRY (PCUEND:)
SRBYTC WILL BE DECREMENTED BY 4 AND SBUFA WILL BE
INCREMENTED BY 4-- THIS APPLIES TO ALL THE SELECTOR OR
MULTIPLEXER READ OR WRITES IF THE DX HARDWARE IS
FUNCTIONING CORRECTLY.

---MISCELLANEOUS ROUTINES ---

ASCDMP: THESE ROUTINES SPIT OUT THE CHARACTER
EBCDMP: EQUIVALENT OF THE ORIGINAL OCTAL BYTE
HEXDMP: IN ASCII, EBCDIC, HEXIDEcimal , OR OCTAL..
OCTDMP:

DISPLAY CONTROL ROUTINE

DISCTL: WAS IT A READ MANUAL INPUT COMMAND (SLCMD=2) IF YES, PICK
UP SMINS. BACK UP. BLANK CHARACTER, SAVE SCURS & RETURN

SMINS: LOADED IN INPUT COMMAND (ENTER DATA ON A 7260 SCREEN)
SMINS: USED IN READ MANUAL INPUT COMMAND
SMINS: USED IN PERFORM READ MANUAL COMMANDS

WAS IT A SHORT READ MANUAL INPUT (SLCMD=12)
IF YES, JUST RETURN

IF NEITHER, THE COMMAND MUST HAVE BEEN A 360 WRITE.

WAS IT FRIEND OR 2848?
IF FRIEND AND NOT SEPARATE I/O BUFFERS (IOBUF=0)
COPY INPUT BUFFER TO OUTPUT BUFFER
IF FRIEND AND SEPARATE I/O BUFFERS (IOBUF=1)
DON'T COPY INPUT BUFFER TO OUTPUT BUFFER

IF 2848, GET ADDRESS OF START OF INPUT (SINBF)
WAS THE LAST CMD A WRITE LINE ADDRESS? (SLCMD=5)

MAINDEC-11-CZDXI-C NEW DX11-B RESPONDER MACY11 30A(1052) 07-JUN-82 16:28 PAGE 31
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DX ABORT

DXAB:

CLEAR DX INTERRUPT ENABLE TO PREVENT ANY MORE INTERRUPTS
 SET THE DXABLE FLAG TO ABORT
 EXIT FROM DXISR
 (TYPICALLY CAUSED BY A SYSTEM ERROR (NON EXISTANT MEMORY,
 INVALID COMMAND)
 ----DEVICE STATUS TABLE FLAGS-----

DESCRIPTION OF THE DEVICE STATUS TABLE FLAGS. (THERE IS
 ONE FULL SET PER SPECIFIED DEVICE).

- 1) THEY ARE BROKEN DOWN TO THEIR POSSIBLE CONTENTS
- 2) HOW THEY ARE USED BY THE PERTINENT ROUTINE (CLOSEST
 SIGNIFICANT ROUTINE)
- 3) A LISTING OF WHAT ROUTINE CLEARS THE FLAG,
 OR SET THE FLAG, OR USES THE FLAG.

THESE FLAGS ARE USED ACTIVELY BY THE PROGRAM TO KEEP TRACK
 OF SIGNIFICANT EVENTS.

SCMD (0)

SCMD <---- IDLE = 0 (NO COMMAND)
 <---- SWRITE: & MWRITE: = 1
 <---- SRMI: & MRMI: = 2
 <---- CEDE = 3 *
 <---- SENSCH: = 4
 <---- SWRITE: & MWRITE: = 5
 <---- SREAD: & MREAD: = 6
 <---- ERASCH: = 7
 <---- QCUE = 10 *
 <---- "ATTENTION" = 11 *
 <---- SSRMI: & MSRMI: = 12

* PROGRAM GENERATED COMMANDS- THE REMAINING WERE AS A RESULT
 OF IBM 360/370 COMMANDS (TT2 ENTRIES)

HOW USED

 PESEND: USED TO QUEUE INFORMATION IN SRDRQ & SLCMD FOR
 LATER PROCESSING
 MEX: & SEX: USED TO PERFORM THE 360 CMD - SET UP DX AND DO IT
 MWRITE: & SWRITE: USED TO SAVE LAST COMMAND IN SLCMD FOR LATER
 PROCESSING
 MSRMI: & SSRMI: USED TO SAVE LAST COMMAND IN SLCMD FOR LATER

MAINDEC-11-CZDXI-C NEW DX11-B RESPONDER
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PROGRAM DESCRIPTION

PROCESSING.

| SET UP IN | USED IN | CLEARED IN |
|-----------|-------------------|------------------------|
| ----- | ----- | ----- |
| TISSRJ: | PESEND: | CDEVST: (RUN:,ENABLE:, |
| PINDSC: | SEX: & MEX: | KILL:,PSYSRT:,PINDSC:, |
| PVISS: | SWRITE: & MWRITE: | PESEND:) |
| PCHEND: | SSRMI: & MSRMI: | |
| ERASCM: | | |

SSENSE (2)

| | | |
|--------|--------------|------|
| SSENSE | <---- INTREQ | =100 |
| | <---- BUSOUT | =40 |
| | <---- SCMDRJ | =200 |
| | <---- EQPCHK | =20 |

HOW USED

USED BY 360 WHEN REQUESTING A SENSE CMD
IE. SENSEM: MOV #SSENSE,@DXBA

| SET UP IN | USED IN | CLEARED IN |
|-----------|---------|------------|
| ----- | ----- | ----- |
| PHIS: | SENSEM: | RUN: |
| PCHEND: | | ENABLE: |
| | | PSYSRT: |
| | | PSELRT: |
| | | SWRITE: |
| | | SREAD: |
| | | ERASCM: |
| | | MWRITE: |
| | | MREAD: |

SSTAT (3)

| | | |
|-------|-------------|-------|
| SSTAT | <---- UCHK | = 2 |
| | <---- CE!DE | = 14 |
| | <---- ATIN | = 200 |
| | <---- CUE | =40 |

MAINDEC-11-CZDX1-C NEW DX11-B RESPONDER MACY11 30A(1052) 07-JUN-82 16:28 PAGE 33
 CZDXIC.P11 07-JUN-82 16:21 PROGRAM DESCRIPTION

HOW USED

 USED BY 360 WHEN REQUESTING STATUS ;WITH EXCEPTION
 OF THE ASYNCHRONOUS PRESENTING OF STATUS (ATTN) TO
 THE 360.

IE. STOUT: MOV SSTAT,@DXOS

SET UP IN

 PPARER:
 ESEQ:
 CONUNE:
 SATTN:

USED IN

 STOUT:

CLEARED IN

 PSYSRT:
 CDEVST:(RUN:,ENABLE:,
 KILL:,PSYSRT:,PINDSC:,
 PESEND:)

SCURS (4)

 SCURS <---- ANY # FROM 0 TO 479. (CURSOR POSITION)

HOW USED

 INPUT: USED TO CALCULATE CURSOR POSITION TO CREATE OUTPUT TABLE
 (FOR IBM READ)
 SSRMI: & SSRMI: USED TO CALCULATE BYTE COUNT FOR USE @DXBC

USED IN

 INPUT:
 SSRMI:

CLEARED IN

 PSYSRT:
 DISCTL:
 ERASCM:

SINBF (6)

 SINBF <---- ADDRESS OF DEVICE INPUT/DISPLAY BUFFER

HOW USED

 DUMP: USED BY PROGRAM DUMP COMMAND TO ASCERTAIN BOUNDARIES
 OF THE INPUT BUFFER
 DISCTL: USED BY PROGRAM TO CALCULATE BOUNDARIES FOR INPUT BUFFER
 MWRITE: & SWRITE: USED BY PROGRAM FOR CALCULATION

MAINDEC-11-CZDXI-C NEW DX11-B RESPONDER
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PROGRAM DESCRIPTION

| SET UP IN | USED IN |
|-----------------|-------------------|
| ----- | ----- |
| INIT: (INT140:) | DUMP: |
| | DISCTL: |
| | MWRITE: & SWRITE: |

SOUTB (10)

SOUTB <---- ADDRESS OF DEVICE OUTPUT/DISPLAY BUFFER

HOW USED

DUMP: USED BY PROGRAM DUMP COMMAND TO ASCERTAIN
BOUNDARIES OF THE OUTPUT BUFFER
INPUT: USED TO CALCULATE START OF DATA LOCATION FOR
LOADING OF THE OUTPUT BUFFER FOR A SUBSEQUENT
IBM READ
DISCTL: USED BY PROGRAM TO CALCULATE BOUNDARIES FOR OUTPUT BUFFER
MREAD: & SSRMI: & MSRMI: USED TO CALCULATE BYTE COUNT FOR
DXBC (IBM READ)
PSYSRT: USED TO CLEAR OUT OUTPUT BUFFER AREA (WITH FILLCH)
ERASCM: USED TO CLEAR OUT BUFFER AREA (WITH EBCDIC SPACE = 100)

| SET UP IN | USED IN |
|-----------------|-----------------|
| ----- | ----- |
| INIT: (INT140:) | DUMP: |
| | INPUT: |
| | DISCTL: |
| | SSRMI: & MSRMI: |
| | PSYSRT: |
| | ERASCM: |
| | MREAD: |

SBUFA (12)

SBUFA <---- CURRENT BUFFER ADDRESS (FOR MUX CHANNEL ONLY)

MAINDEC-11-CZDXI-C NEW DX11-B RESPONDER
CZDXIC.P11 07-JUN-82 16:21

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PROGRAM DESCRIPTION

HOW USED

MSRMI: & MWRITE: & MREAD: USED TO KEEP TRACK OF CURRENT
BUFFER ADDRESS ,INCLUDING MEMORY MANAGEMENT--
LOADED IN DXBA
ALSO USED TO CALCULATE BYTE COUNT (SRBYTC)--
LOADED IN DXBC

SET UP IN

PCUEND:
MWRITE:
MREAD:
MSRMI:

USED IN

MWRITE:
MREAD:
MSRMI:

CLEARED IN

CDEVST:(RUN:,
ENABLE:,KILL:,PSYSRT:,
PINDSC:,PESEND:)

SONLF (16)

SONLF <---- ONLINE = 0
<---- OFFLINE = 1

HOW USED

PHIS: IF DEVICE IS OFFLINE-- QUEUE AN INTERVENTION REQUEST
TO IBM CHANNEL (SSENSE)
- WHEN CHANNEL TIMES OUT WHEN DX DIDN'T RESPOND -
IT WILL PROBABLY SEND A SENSE CMD , THEREBY
READING THE SSENSE

SET UP IN

ENABLE: = 0
KILL: = 1

USED IN

PCHIS:

SRDRQ (17)

MAINDEC-11-CZDXI-C NEW DX11-B RESPONDER
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PROGRAM DESCRIPTION

SRDRQ <---- READ REQUEST = 1
<---- CLEARED = 0
<---- READ REQUEST ACCEPTED(360)= 2

HOW USED

MEX: & SEX: USED TO FORCE AN ATTENTION (11) RESPONSE
TO IBM CHANNEL
MSRMI: & SSRMI: USED TO DETERMINE IF AN UNSOLICITED
IBM READ HAD TRANSPIRED-- IF YES, CUEUE AN
ENDING SEQUENCE

SET UP IN

INPUT: = 1
PESEND: = 1

USED IN

SEX: & MEX:
SSRMI:

CLEARED IN

RUN:
PSYSRT:
SSRMI:

SMINS (20)

SMINS <---- ADDRESS OF THE DATA POINTER (MANUAL INPUT READ)

HOW USED

DISCTL: USED TO CALCULATE THE RELATIVE CURSOR POSITION (SCURS)
MSRMI: & SSRMI: USED FOR STARTING DATA ADDRESS FOR DXBA

SET UP IN

INPUT:
X

USED IN

DISCTL:
SSRMI: & MSRMI:

CLEARED IN

RUN:
PSYSRT:

L 3.

SEQ 37

MAINDEC-11-CZDXI-C NEW DX11-B RESPONDER
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PROGRAM DESCRIPTION

1950
1951
1952

.TITLE MAINDEC-11-CZDXI-C NEW DX11-B RESPONDER
.ENABL ABS
.ENABL AMA

MAINDEC-11-CZDXI-C NEW DX11-B RESPONDER
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PROGRAM EQUATES AND DEVICE ASSIGNMENTS

1953 .SBTTL PROGRAM EQUATES AND DEVICE ASSIGNMENTS

1954 :
1955 : SYSTEM EQUATES
1956 :

| | | | | |
|------|--------|--------|---|--------|
| 1957 | 000000 | R0 | = | X0 |
| 1958 | 000001 | R1 | = | X1 |
| 1959 | 000002 | R2 | = | X2 |
| 1960 | 000003 | R3 | = | X3 |
| 1961 | 000004 | R4 | = | X4 |
| 1962 | 000005 | R5 | = | X5 |
| 1963 | 000006 | R6 | = | X6 |
| 1964 | 000006 | SP | = | X6 |
| 1965 | 000007 | PC | = | X7 |
| 1966 | 177776 | PSW | = | 177776 |
| 1967 | 172340 | KISAR0 | = | 172340 |
| 1968 | 172356 | KISAR7 | = | 172356 |
| 1969 | 172300 | KISDR0 | = | 172300 |
| 1970 | 177572 | MMSR0 | = | 177572 |

1971 :
1972 :
1973 : TELETYPE CHARACTER EQUATES
1974 :
1975 :

| | | | | | |
|------|--------|--------|---|-----|------------------|
| 1976 | 000015 | CR | = | 15 | :CARRIAGE RETURN |
| 1977 | 000012 | LF | = | 12 | :LINE FEED |
| 1978 | 000040 | SPACE | = | 40 | :SPACE CHARACTER |
| 1979 | 000003 | CTL.C | = | 3 | :CONTROL C |
| 1980 | 000021 | CTL.Q | = | 21 | :CONTROL Q |
| 1981 | 000022 | CTL.R | = | 22 | :CONTROL R |
| 1982 | 000023 | CTL.S | = | 23 | :CONTROL S |
| 1983 | 000025 | CTL.U | = | 25 | :CONTROL U |
| 1984 | 000177 | RUBOUT | = | 177 | :RUBOUT |

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MAINDEC-11-CZDXI-C NEW DX11-B RESPONDER
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PROGRAM EQUATES AND DEVICE ASSIGNMENTS

```

1985 *****
1986 *
1987 *      DEVICE BUFFER LAYOUT      (1 PER DEVICE)
1988 *
1989 *****
1990 *      LOC      0-61 = DEVICE STATUS TABLE
1991 *      LOC      62-543 = DEVICE INPUT BUFFER
1992 *      LOC      554-1023 = DEVICE OUTPUT/DISPLAY BUFFER
1993 *****
1994 *      LAYOUT OF DEVICE STATUS TABLE
1995 *
1996 *      SCMD      =      0      :CURRENT DEVICE COMMAND
1997 *      SLCMD     =      1      :LAST COMMAND, IF WRITE
1998 *      SSENSE    =      2      :DEVICE SENSE BYTE (NOTE -- MUST BE EVEN BYTE LOCATION)
1999 *      SSTAT     =      3      :DEVICE STATUS
2000 *      SCURS     =      4      :CURSOR POSITION
2001 *      SINBF     =      6      :ADDRESS OF DEVICE INPUT BUFFER
2002 *      SOUTB     =     10      :ADDRESS OF DEVICE OUTPUT BUFFER
2003 *      SB FA     =     12      :CURRENT BUFFER PTR
2004 *      SRBYTC    =     14      :REMAINING BYTE COUNT
2005 *      SONLF     =     16      :DEVICE ONLINE - INDICATOR 0=ON-LINE 1=OFF-LINE
2006 *      SRDRQ     =     17      :READ MANUAL INPUT REQUEST -- IF NON-ZERO
2007 *      SMINS     =     20      :START OF MANUAL INPUT DATA
2008 *
2009 *      LOCATIONS 22-77 ARE AVAILABLE FOR EXPANSION PURPOSES
2010 *
2011 *
2012 *
2013 *
2014 *      OTHER      DX EQUATES
2015 *
2016 *      DEV      =      R0      :CURRENT DEVICE NUMBER
2017 *      DTAB     =      R3      :ADDRESS OF CUR DEV STATUS TABLE
2018 *      TT1      =      R4      :TUMBLE TABLE ENTRY 1
2019 *      TT2      =      R5      :TUMBLE TABLE ENTRY 2
2020 *      CEDE     =      3      :CHAN END & DEV END
2021 *      QCUE     =     10      :CODE TO QUE CONTROL UNIT END
2022 *      NOP      =      3      :NOP COMMAND
2023 *      NEWLNE   =     25      :NEW LINE CHARACTER
2024 *      EBCDSP   =     100     :EBCDIC SPACE CODE
2025 *      SMI      =     112     :START OF MESSAGE INDICATOR
2026 *      EOM      =     152     :END OF MESSAGE INDICATOR
2027 *      LINSZ    =     40      :NUMBER OF CHARACTERS PER LINE OF 2260 DISPLAY
2028 *      NOLIN    =     12      :NUMBER OF LINES PER 2260 DISPLAY
2029 *      DISPSZ   =     NOLIN*LINSZ :NUMBER OF CHARACTERS ON THE DISPLAY
2030 *      TTSIZE   =     512     :NUMBER OF ENTRIES IN TUMBLE TABLE
2031 *
2032 *
2033 *
2034 *      360 COMMAND EQUATES
2035 *
2036 *      CMWRT     =      1      :WRITE DATA (FROM 360 TO PDP-11)
2037 *      CMRMI     =      2      :READ MANUAL INPUT (PDP-11 TO 360)
2038 *      CMWTLA    =      5      :WRITE LINE ADDRESS (360 TO PDP-11)
2039 *      CMREAD    =      6      :READ FULL BUFFER (PDP-11 TO 360)
2040 *      CMSRMI    =     12      :SHORT READ MANUAL INPUT (PDP-11 TO 360)

```

MAINDEC-11-CZDX1-C NEW DX11-B RESPONDER
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PROGRAM EQUATES AND DEVICE ASSIGNMENTS

```

2041      :
2042      :
2043      :
2044      :
2045      :
2046      :
2047      :
2048      :
2049      :
2050      :
2051      :
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2093      :
2094      :
2095      :
2096      :

```

DX REGISTER ASSIGNMENTS & LAYOUTS

DXDS OR TUMBLE TABLE ENTRY 1 (TT1)

| | | | | |
|--------|--------|---|--------|---|
| 100000 | PARER | = | 100000 | ;PARITY ERROR DETECTED |
| 040000 | NXM | = | 40000 | ;NON EXISTENT MEMORY CONDITION |
| J20000 | SELRST | = | 20000 | ;IBM SELECTIVE RE-SET |
| 010000 | SYSRST | = | 10000 | ;IBM SYSTEM RESET |
| 004000 | INFDSC | = | 4000 | ;IBM PROGRAMMED INTERFACE DISCONNECT |
| 002000 | UCHKS | = | 2000 | ;UNIT CHECK WAS PRESENTED TO THE CHANNEL |
| 001000 | CHENDS | = | 1000 | ;CHANNEL END WAS PRESENTED TO THE CHANNEL |
| 000400 | BYSS | = | 400 | ;BUSY WAS PRESENTED TO THE CHANNEL |
| 000200 | CHIS | = | 200 | ;CHANNEL IN:T SELECTION SEQ WAS COMPLETED |
| 000100 | ESEND | = | 100 | ;CHANNEL ACCEPTED LAST STATUS |
| 000040 | CHEND | = | 40 | ;CHANNEL DATA TRANSFER END |
| 000020 | CUEND | = | 20 | ;DX DATA TRANSFER END |
| 000010 | ISSREJ | = | 10 | ;INIT SELECTION SEQ WAS REJECTED |
| 000004 | CMDCHN | = | 4 | ;CHANNEL SPECIFIED COMMAND CHAING |
| 000002 | STKSTB | = | 2 | ;CHANNEL COULD NOT ACCEPT LAST STATUS |
| 000001 | CMDREJ | = | 1 | ;CHANNEL COMMAND WAS REJECTED |

DXCA OR TUMBLE TABLE ENTRY 2 (TT2)

BITS 15-8 = COMMAND (IF ANY)
BITS 7-0 = DEVICE ADDRESS

DXCS CONTROL UNIT STATUS REGISTER

| | | | | |
|--------|--------|---|------|---------------------------------------|
| 004000 | BSYEN | = | 4000 | ;BUSY RENABLE - FOR SELECTOR CHANNELS |
| 001000 | DXONLN | = | 1000 | ;ON-LINE INDICATION |
| 000400 | CUBUSY | = | 400 | ;CONTROL UNIT BUSY |
| 000200 | DONE | = | 200 | ;DONE FLAG |
| 000100 | DXENB | = | 100 | ;INTERRUPT ENABLE |

BITS 4+3 ARE SET IF EXTENDED ADDRESS IS USED > 32K
BITS 2-0 ARE THE FUNCTION TO BE PERFORMED

| | | | | |
|--------|-------|---|---|-------------------------|
| 000001 | DXRST | = | 1 | ;DX RESET COMMAND |
| 000003 | DXWR | = | 3 | ;WRITE DATA TO THE 360 |
| 000005 | DXRD | = | 5 | ;READ DATA FROM THE 360 |
| 000007 | DXST | = | 7 | ;SEND STATUS TO THE 360 |

DXOS OFFSET AND STATUS REGISTER

BITS 15-10 OFFSET OF SPW TABLE
STATUS REGISTER DEF (SSTAT) - STATUS BYTE

| | | | | |
|--------|--------|---|-----|------------------|
| 000200 | ATTN | = | 200 | ;ATTENTION |
| 000100 | STAMOD | = | 100 | ;STATUS MODIFIER |

MAINDEC-11-CZDX1-C NEW DX11-B RESPONDER
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PROGRAM EQUATES AND DEVICE ASSIGNMENTS

| | | | | | |
|------|--------|--------|---|-----|--|
| 2097 | 000040 | CUE | = | 40 | ;CONTROL UNIT END |
| 2098 | 000020 | BSY | = | 20 | ;BUSY |
| 2099 | 000010 | CE | = | 10 | ;CHANNEL END |
| 2100 | 000004 | DE | = | 4 | ;DEVICE END |
| 2101 | 000002 | UCHK | = | 2 | ;UNIT CHECK |
| 2102 | 000001 | UEXP | = | 1 | ;UNIT EXCEPTION |
| 2103 | | : | | | |
| 2104 | | : | | | |
| 2105 | | : | | | |
| 2106 | | : | | | |
| 2107 | 000200 | SCMDRJ | = | 200 | ;COMMAND REJECT |
| 2108 | 000100 | INTREQ | = | 100 | ;DEVICE OFF-LINE - INTERVENTION REQ |
| 2109 | 000040 | BUSOUT | = | 40 | ;BUS OUT -- PARITY ERROR DURING CHIS |
| 2110 | 000020 | EQPCHK | = | 20 | ;EQUIPMENT CHECK - PARITY ERROR DUR DATA TRANS |

2848 SENSE BYTE (SSENSE) DEFINITION

MAINDEC-11-CZDXI-C NEW DX11-B RESPONDER
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TRAP CATCHER

| | | | | | | |
|------|--------|--------|--------|--------|--|-------------------------------------|
| 2111 | | | | .SBTTL | TRAP CATCHER | |
| 2112 | | | | : | | |
| 2113 | | | | : | THE TRAP CATCHER IS LOADED INTO LOW CORE | |
| 2114 | | | | | | |
| 2115 | | | | | | |
| 2116 | | 000000 | | .=0 | | |
| 2117 | 000000 | 000000 | | HALT | | ;FOR MEMORY MANAGEMENT |
| 2118 | 000002 | 000000 | | HALT | | |
| 2119 | | 000176 | | .REPT | 176 | ;TRAP CATCHER |
| 2120 | | | | | | |
| 2121 | | | | .WORD | +.2 | |
| 2122 | | | | HALT | | |
| 2123 | | | | .ENDR | | |
| 2124 | | 000200 | | .=200 | | |
| 2125 | 000200 | 000137 | 001000 | JMP | START | ;ESTABLISH LOC 200 STARTING ADDRESS |
| 2126 | | | | | | |

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PROGRAM START-UP SEQUENCES

```

2127      .SBTTL  PROGRAM START-UP SEQUENCES
2128
2129      :
2130      :
2131      :
2132      :
2133      :
2134      :
2135      :
2136      :
2137      :
2138      :
2139      :
2140      :
2141      :
2142      :
2143      :
2144      :
2145      :
2146      :
2147      :
2148      :
2149      :
2150      :
2151      :
2152      :
2153      :
2154      :
2155      :
2156      :
2157      :
2158      :
2159      :
2160      :
2161      :
2162      :
2163      :
2164      :
2165      :
2166      :
2167      :
2168      :
2169      :
2170      :
2171      :
2172      :
2173      :
2174      :
2175      :
2176      :
2177      :
2178      :
2179      :
2180      :
2181      :
2182      :

```

001000 001000 000402
001002 005037 013144
001006 012706 012650
001012 000005
001014 012700 000060
001020 012720 010756
001024 012720 000340
001030 012720 011244
001034 012710 000340
001040 012737 011704 000004
001046 012737 000340 000006
001054 012737 011712 000250
001062 012737 000340 000252
001070 012700 012650
001074 012701 000272
001100 105020
001102 005301
001104 001375
001106 012737 012652 012754
001114 012737 012756 013060
001122 012737 012756 013062

START: BR SYSINT ;NORMAL START UP
RESTART ADDRESS -- REENTER ALL PARAMETERS -- 1002
RSTART: CLR FTIMFL ;RESET FIRST TIME FLAG TO FORCE PARAMETER REENTRY
SYSTEM GENERALIZED INITIALIZATION PROCEDURE
SET-UP STACK POINTER
TRAP/VECTOR AREA
SYSTEM GENERATED TRAPS
TELETYPE (CONSOLE) VECTORS + STATUS REGISTERS
CLEAR ALL LIVE SYSTEM VARIABLES
SET UP TELETYPE INPUT / OUTPUT BUFFERS
SYSINT: MOV #SSTACK,SP ;SET UP THE STACK POINTER
RESET ;RESET ALL DEVICES
SET UP CONSOLE VECTORS
MOV #60,R0 ;START OF CONSOLE VECTORS
MOV #TKIN,(R0)+ ;BEG OF TELE INPUT ISR
MOV #340,(R0)+ ;NEW PROC STATUS
MOV #PISR,(R0)+ ;BEG OF TELE PRINT ISR
MOV #340,(R0) ;NEW PROC STATUS
SET UP MISC TRAPS
MOV #MTO,4 ;MEMORY TIME OUT TRAP
MOV #340,6
MOV #MMERR,250 ;MEMORY MANAGEMENT ERROR
MOV #340,252
CLEAR ALL VARIABLES
MOV #VSTRT,R0 ;START OF VARIABLES
MOV #VEND-VSTRT+2,R1 ;# OF VARIABLES TO CLEAR
10\$: CLRB (R0)+ ;CLEAR A BYTE
DEC R1 ;DONE?
BNE 10\$;NO, CONTINUE CLEARING
SET UP TELE BUFFER POINTERS
MOV #TBUF,TPTR ;TELE INPUT POINTER
MOV #PBFS,PFPTTR ;TELE OUT FETCH PTR
MOV #PBFS,PPPTR ;TELE OUT PUT PTR
ENABLE TTY

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PROGRAM START-UP SEQUENCES

| | | | | | | | |
|------|--------|--------|--------|--------|-----|-----------|--|
| 2183 | | | | | | | |
| 2184 | 001130 | 052777 | 000100 | 011330 | BIS | #100,@TKS | ;ENABLE TELETYPE INPUT |
| 2185 | 001136 | 052777 | 000100 | 011326 | BIS | #100,@TPS | ;ENABLE TTY OUTPUT INTERRUPTS |
| 2186 | 001144 | 005037 | 177776 | | CLR | PSW | ;CLEAR THE PROCESSOR STATUS WORD |
| 2187 | 001150 | 005737 | 013144 | | TST | FTIMFL | ;FIRST TIME THROUGH? (MUST PARAMETERS BE REENTERED?) |
| 2188 | 001154 | 001402 | | | BEQ | GETPRM | ;YES, FORCE USER TO ENTER ALL PARAMETERS |
| 2189 | 001156 | 000137 | 002040 | | JMP | INIT | ;NO, RESTART TEST USING SAME PARAMETERS |

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TOTAL SYSTEM RESTART (REQUEST NEW RUN TIME PARAMETERS)

```

2190      .SBTTL TOTAL SYSTEM RESTART (REQUEST NEW RUN TIME PARAMETERS)
2191
2192      :
2193      : HERE WE START GATHERING THE TEST INFORMATION
2194      : PRINT START-UP HERALD MESSAGE
2195      GETPRM: JSR      PC,CRLF      ;RESTORE THE CARRIAGE
2196      001162 004737 011342      JSR      R1,MESG      ;PRINT START-UP MSG
2197      001166 004137 011504      .WORD    STMSG
2198      001172 013146      JSR      PC,CRLF      ;;RESTORE THE CARRIAGE
2199      001174 004737 011342      JSR      R1,MESG      ;;
2200      001200 004137 011504      .WORD    CTRMSG      ;;PRINT REV UPDATE NOTE      VRG-02-FEB-82
2201
2202      :
2203      : GET DX11 UNIBUSS ADDRESS (OCTAL ADDRESS INPUT)
2204      : VALID UNIBUS ADDRESSES (176200 - 177000)
2205      : DEFAULT UNIBUS ADDRESS 176200
2206
2207      NEWPRM: CLR      FTIMFL      ;RESET FIRST TIME PARAMETERS (FORCE ALL PARMS TO BE ENTE
2208      001206 005037 013144      MOV      #176200,UNADDR ;SET UP DEFAULT ADDRESS
2209      001212 012737 176200 012530 JSR      R1,INOCT ;GET UNIBUS ADDRESS
2210      001220 004137 002644      .WORD    UNMSG
2211      001224 013270      .WORD    5$ ;ADDRESS OF DEFAULT ROUTINE
2212      001226 001272      CMPB      R4,#CR ;WAS LINE DELIMITED PROPERLY?
2213      001230 120427 000015      BNE      NEWPRM ;NO, TELL HIM TO REENTER
2214      001234 001364      CMP      R3,#176200 ;VALID UNIBUS ADDRESS? BETWEEN 176200 AND 177000
2215      001236 020327 176200      BLT      NEWPRM ;NO, GET AGAIN
2216      001242 002761      CMP      R3,#177000 ;UNIBUS ADDRESS GT 177000?
2217      001244 020327 177000      BGT      NEWPRM ;YES, ERROR -- REENTER
2218      001250 003356      BIT      #37,R3 ;MAKE SURE 40 OCTAL WORD BOUNDRY
2219      001252 032703 000037      BNE      NEWPRM ;ILLEGAL, REENTER
2220      001256 001353      MOV      #NEWPRM,4 ;SET UP TRAP OUT TO VALIDATE ADDRESS
2221      001260 012737 001206 000004 MOV      R3,UNADDR ;SAVE UNIBUS ADDRESS
2222      001266 010337 012530      CLR      @UNADDR ;VALIDATE THE UNIBUS ADDRESS
2223      001272 005077 011232      : TRAP WILL OCCUR IF INVALID UNIBUS ADDRESS
2224
2225      :
2226      : GET THE DX11 INTERRUPT VECTOR ADDRESS (OCTAL ADDRESS INPUT)
2227      : VALID VECTOR ADDRESSES (300 - 770)
2228      : DEFAULT VECTOR ADDRESS 300
2229
2230      10$: MOV      #UNTRP,4 ;RESTORE MEMORY TIME-OUT TRAP
2231      001276 012737 011754 000004 MOV      #300,VECTAD ;SET UP DEFAULT VECTOR ADDRESS
2232      001304 012737 000300 012532 JSR      R1,INOCT ;GET VECTOR ADDRESS
2233      001312 004137 002644      .WORD    VECTMS
2234      001316 013324      .WORD    20$ ;ADDRESS OF THE DEFAULT ENTRY
2235      001320 001356      CMPB      R4,#CR ;WAS LINE DELIMITED PROPERLY?
2236      001322 120427 000015      BNE      10$ ;NO, REENTER
2237      001326 001363      CMP      R3,#300 ;CHECK VECTOR ADDRESS BETWEEN 300 AND 770
2238      001330 020327 000300      BLT      10$ ;TOO LOW GIVE AN ERROR AND REENTER
2239      001334 002760      CMP      R3,#770 ;LT 770?
2240      001336 020327 000770      BGT      10$ ;YES, REENTER
2241      001342 003355      BIT      #1,R3 ;WORD ADDRESS?
2242      001344 032703 000001      BNE      10$ ;NO, REENTER
2243      001350 001352      MOV      R3,VECTAD ;SAVE IT
2244      001352 010337 012532
2245

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TOTAL SYSTEM RESTART (REQUEST NEW RUN TIME PARAMETERS)

```

2246      : GET STARTING AND ENDING DEVICE CHANNEL ADDRESSES (HEX INPUT)
2247      : VALID DEVICE CHANNEL ADDRESSES (00 - FF)
2248      : DEFAULT DEVICE CHANNEL ADDRESS 10,10
2249      :
2250      : NOTE: EITHER ONE OR TWO ADDRESSES MAY BE SPECIFIED. IF ONLY ONE
2251      : ADDRESS IS SPECIFIED IT IS USED AS THE STARTING AND
2252      : ENDING DEVICE ADDRESS.
2253      :
2254 001356 012737 000020 012534 20$: MOV #20,SDEV ;DEFAULT TO HEX ADDRESS 10
2255 001364 012737 000020 012536 MOV #20,EDEV ;
2256 001372 004137 002636 JSR R1,INHFX ;GET DEVICE ADDRESSES IN HEX
2257 001376 013372 .WORD DEVMES ;
2258 001400 001472 .WORD NEWP1C ;ADDRESS OF THE DEFAULT ROUTINE
2259 001402 010337 012534 MOV R3,SDLV ;SAVE START DEV ADDR
2260 001406 010337 012536 MOV R3,EDEV ;
2261 001412 005703 TST R3 ;BE SURE POSITIVE
2262 001414 100760 BMI 20$ ;
2263 001416 020327 000377 CMP R3,#377 ;AND NOT GREATER THAN 377 -- HEX FF
2264 001422 003355 BGT 20$ ;ILLEGAL ENTRY
2265 001424 120427 000054 CMPB R4,#'. ;MORE THAN ONE DEV? (COMMA, PARAMETER DELIMETER)
2266 001430 001015 BNE 30$ ;
2267 001432 004737 011616 JSR PC,CHTB ;GET ENDING DEVICE
2268 001436 010337 012536 MOV R3,EDEV ;SAVE ENDING ADDRESS
2269 001442 023737 012534 012536 CMP SDEV,EDEV ;IS START LT END?
2270 001450 003342 BGT 20$ ;YES, ERROR
2271 001452 163703 012534 SUB SDEV,R3 ;MORE THAN 8 DEVICES?
2272 001456 020327 000007 CMP R3,#7 ;
2273 001462 003335 BGT 20$ ;YES, ERROR
2274 001464 120427 000015 30$: CMPB R4,#CR ;WAS DEVICE ADDRESSES DELIMITED PROPERLY?
2275 001470 001332 BNE 20$ ;NO, REENTER
2276
2277      :
2278      : GET TYPE OF 360/370 CHANNEL
2279      : M = MULTIPLEXER CHANNEL
2280      : S = SELECTOR CHANNEL
2281      : DEFAULT IS 'S', SELECTOR CHANNEL
2282      :
2283 001472 105037 012540 NEWP10: CLRB CHTYPE ;0 = M, 1 = S
2284 001476 004137 002644 JSR R1,INOCT ;GET CHANNEL TYPE
2285 001502 013436 .WORD CHTYMS ;
2286 001504 001522 .WORD 50$ ;DEFAULT TO SELECTOR CHANNEL
2287 001506 120427 000115 CMPB R4,#'M ;M? -- MULTIPLEXER CHANNEL --
2288 001512 001414 BEQ 60$ ;YES, MULTIPLEXER CHANNEL
2289 001514 120427 000123 CMPB R4,#'S ;S? -- SELECTOR CHANNEL --
2290 001520 001364 BNE NEWP10 ;NOT S OR M -- ERROR
2291 001522 105237 012540 50$: INCB CHTYPE ;SELECTOR CHANNEL
2292 001526 000406 BR 60$ ;GET MEMORY MANAGEMENT FACILITIES
2293
2294      :
2295      : MEMORY MANAGEMENT TIME-OUT TRAP HANDLER
2296      : USED ONLY FOR PARAMETER ENTRY PROCESS
2297      :
2298      :
2299 001530 022626 55$: CMP (SP)+,(SP)+ ;DUMP PC AND PSW SAVED BY INTERRUPT
2300 001532 005037 CLR PSW ;TURN DOWN PROCESSOR STATUS
2301 001536 004137 011504 JSR R1,MESG ;PRINT 'NO MEM MANAGEMENT AVAIL'

```

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TOTAL SYSTEM RESTART (REQUEST NEW RUN TIME PARAMETERS)

```

2302 001542 014174 .WORD PNOMM
2303                                     ;ASK TO HAVE QUESTION REENTERED
2304
2305
2306
2307
2308
2309
2310
2311 001544 105037 012541 60$: CLR# MMRESP ;DEFAULT TO NO MEMORY MANAGEMENT
2312 001550 004137 002644 JSR R1,INOCT ;GET MEM MANAGEMENT
2313 001554 013470 .WORD MMRES
2314 001556 001612 .WORD 70$ ;DEFAULT ROUTINE ADDRESS
2315 001560 120427 000116 CMPB R4,#'N ;N? --DO NOT USE MEMORY MANAGEMENT
2316 001564 001412 BEQ 70$ ;IF EQ, NO MEMORY MANAGEMENT
2317 001566 120427 000131 CMPB R4,#'Y ;Y? --MEMORY MANAGEMENT TO BE USED
2318 001572 001364 BNE 60$ ;ERROR
2319 001574 105237 012541 INCB MMRESP ;MEMORY MANAGEMENT SPEC
2320 001600 012737 001530 000004 MOV #55$,4 ;SET UP TRAP TO TEST MEMORY MANAGEMENT
2321 001606 005037 177572 CLR MMSR0 ;CHECK FOR MEMORY MANAGEMENT
2322
2323
2324
2325
2326
2327
2328
2329 001612 004137 002644 70$: JSR R1,INOCT ;GET BUFFER RELOC. IN ,000'S
2330 001616 013530 .WORD BFREMS
2331 001620 001716 .WORD NEWP20 ;ADDRESS OF DEFAULT ROUTINE
2332 001622 120427 000015 CMPB R4,#CR ;WAS LINE DELIMITED PROPERLY?
2333 001626 001371 BNE 70$ ;NO, REENTER
2334 001630 032703 000001 BIT #1,R3 ;MUST BE A MULTIPLE OF 2000
2335 001634 001366 BNE 70$
2336 001636 020327 000020 CMP R3,#20
2337 001642 002763 BLT 70$ ;ILLG BUFFER CONST -- LT 20000
2338 001644 005703 TST R3 ;IS NUMBER NEGATIVE?
2339 001646 100761 BMI 70$ ;YES, REENTER ADDRESS
2340 001650 020327 000734 CMP R3,#734 ;IS ADDRESS TOO LARGE?
2341 001654 002356 BGE 70$ ;YES, REENTER ADDRESS
2342 001656 105737 012541 TSTB MMRESP ;WAS MEMORY MANAGEMENT SPECIFIED?
2343 001662 001412 BEQ 71$ ;NO, CHECK FOR 28K
2344 001664 010304 MOV R3,R4 ;PUT VALUE IN WORK REG
2345 001666 042704 000600 BIC #600,R4 ;IGNORE ADDRESS EXTENSION BITS
2346 001672 020427 000154 CMP R4,#154 ;IS IT TOO CLOSE TO 200000 BOUNDARY?
2347 001676 003407 BLE NEWP20 ;BRANCH IF OK
2348 001700 004137 011504 JSR R1,MESG ;PRINT ERROR. CANNOT SET BUFFER SO
2349 ;CLOSE TO A 200000 BOUNDARY THAT A CARRY WOULD BE NEEDED TO CHANGE
2350 ;THE EXTENDED ADDRESS BITS. THE DX CANNOT WORK ACROSS 200000
2351 ;BOUNDARIES.
2352 001704 017143 .WORD TOOC ;ADDRESS OF TOO CLOSE MESSAGE
2353 001706 000741 BR 70$ ;ASK FOR INPUT AGAIN
2354
2355 001710 020327 000134 71$: CMP R3,#134 ;NO, IS IT TOO CLOSE TO I/O PAGE?
2356 001714 002336 BGE 70$ ;YES, REENTER THE ADDRESS
2357 001716 010337 012542 NEWP20: MOV R3,BUFREL ;SAVE REL CONST

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TOTAL SYSTEM RESTART (REQUEST NEW RUN TIME PARAMETERS)

```

2358
2359
2360      :
2361      : GET TYPE OF TEST TO BE RUN
2362      : D = 2848 RESPONDER DIAGNOSTIC
2363      : F = FRIEND
2364      :
2365      : DEFAULT = 'F', FRIEND
2366 001722 105037 012544 90$: CLR B TSTTYP ;RESET TEST TYPE
2367 001726 004137 002644 JSR R1,INOCT ;GET TEST TYPE
2368 001732 013626 .WORD TESTMS
2369 001734 001764 .WORD 100$ ;DEFAULT TO FRIEND
2370 001736 112737 000100 012546 MOVB #EBCDSP,FILLCH ;FOR 2848 SET FILL CHAR TO EBCDIC SPACE
2371 001744 120427 000104 CMPB R4,#'D ;D? --2848 RESPONDER DIAGNOSTIC --
2372 001750 001433 BEQ INIT ;YES, 2848 TEST
2373 001752 120427 000106 CMPB R4,#'F ;F? -- FRIEND TEST --
2374 001756 001361 BNE 90$ ;ILLEGAL ENTRY
2375 001760 105037 012546 CLR B FILLCH ;FRIEND MODE -- DEFAULT FILL CHAR TO NULL
2376 001764 105237 012544 100$: INCB TSTTYP ;SET TEST TO FRIEND
2377
2378      :
2379      : FRIEND TEST ONLY
2380      : DETERMINE IF SEPARATE INPUT / OUTPUT BUFFERS ARE TO BE USED
2381      : Y = YES, MAINTAIN SEPARATE INPUT / OUTPUT BUFFERS
2382      : N = NO, USE SAME BUFFER FOR INPUT AND OUTPUT
2383      : DEFAULT IS 'N', NO, USE SAME BUFFER FOR INPUT / OUTPUT
2384      :
2385 001770 105037 012545 110$: CLR B IOBUF ;0 = NO, 1 = YES
2386 001774 004137 002644 JSR R1,INOCT ;SEPARATE I/O BUFFERS?
2387 002000 013666 .WORD FIOMS
2388 002002 002040 .WORD INIT ;DEFAULT TO NO
2389 002004 120427 000116 CMPB R4,#'N ;N? -- NO, SAME I/O BUFFER --
2390 002010 001413 BEQ INIT ;IF EQ, USE SAME I/O BUFFER FOR INPUT AND OUTPUT
2391 002012 120427 000131 CMPB R4,#'Y ;Y? --YES, SEPARATE I/O BUFFERS--
2392 002016 001364 BNE 110$ ;ERROR, REQUEST INPUT AGAIN
2393 002020 105237 012545 INCB IOBUF ;SET SEPARATE I/O BUFFER INDICATOR
2394
2395      :
2396      : FRIEND TEST MODE ONLY
2397      : GET BUFFER FILL CHARACTER (HEX INPUT REQUIRED)
2398      : ANY VALUE WILL BE ACCEPTED
2399      :
2400 002024 004137 002636 JSR R1,INHEX ;FILL CHARACTER
2401 002030 013730 .WORD FILLMS
2402 002032 002040 .WORD INIT
2403 002034 110337 012546 MOVB R3,FILLCH

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PROGRAM INITIALIZATION

```

2404      .SBTTL PROGRAM INITIALIZATION
2405
2406      I N I T I A L I Z A T I O N
2407
2408
2409      SET UP ALL DX BUFFERS, MEMORY MANAGEMENT REGISTERS
2410      AND DX REGISTERS
2411
2412 002040 012737 011704 000004 INIT: MOV #MTO,4 ;SET UP MEMORY TIME OUT TRAP
2413 002046 013701 012530      MOV UNADDR,R1 ;SET UP DX UNIBUS ADDRESSES
2414 002052 012702 012476      MOV #DXDS,R2
2415 002056 012703 000015      MOV #13,R3 ;13 ADDRESSES (REGISTERS)
2416 002062 010122      10$: MOV R1,(R2)+ ;SET UP UNIBUS ADDRESS
2417 002064 005721      TST (R1)+ ;INCR TO NEXT DX REGISTER
2418 002066 005303      DEC R3 ;DONE?
2419 002070 001374      BNE 10$ ;NO, SET UP NEXT REGISTER
2420
2421      SET UP DX VECTOR ADDRESS
2422
2423 002072 013701 012532      MOV VECTAD,R1
2424 002076 012721 005346      MOV #DXISR,(R1)+ ;TRAP TO DX ISR
2425 002102 012711 000340      MOV #340,(R1) ;SET UP PROC STATUS AT INTER.
2426
2427      COMPUTE ADDRESSES OF DX BUFFERS
2428      CURRENTLY THIS INCLUDES DATA AREA, TUMBLE TABLE, AND SPW TABLE
2429
2430 002106 005737 012542      TST BUFREL ;WAS BUFFER RELOC SPECIFIED?
2431 002112 001003      BNE 20$ ;YES
2432 002114 012737 000020 012542      MOV #20,BUFREL ;NO, MAKE BUFFERS START AT 20000
2433 002122 013737 012542 013112      MOV BUFREL,PBUFA ;SAVE PHYSICAL ADDRESS
2434 002130 013737 012542 013114      MOV BUFREL,VBUFA ;SAVE VIRTUAL ADDRESS
2435 002136 105737 012541      TSTB MMRESP ;WAS MEMORY MANAGEMENT SPECIFIED?
2436 002142 001436      BEQ 40$ ;NO, SET UP BUFFERS
2437
2438      MEMORY MANAGEMENT WAS SPECIFIED
2439      SET UP KERNEL REGISTERS
2440      0-17777 = PROGRAM
2441      20000-157777 = BUFFERS (VIRTUAL ADDRESSES)
2442      160000-177777 = UNIBUS ADDRESSES
2443      ONLY I SPACE REGISTERS WILL BE USED
2444
2445 002144 012704 172340      MOV #KISAR0,R4 ;I-SPACE PAR
2446 002150 012705 172300      MOV #KISDR0,R5 ;I-SPACE PDR
2447 002154 005024      CLR (R4)+ ;VA 0-17777 = PA 0-17777
2448 002156 012725 077406      MOV #77406,(R5)+ ;64 BLOCKS, UNLIMITED ACCESS
2449 002162 013703 013112      MOV PBUFA,R3 ;PHYSICAL ADDR * 2-6
2450 002166 006303      ASL R3
2451 002170 006303      ASL R3
2452 002172 006303      ASL R3
2453 002174 010324      30$: MOV R3,(P4)+ ;SET UP PA FOR VA 20000-157777
2454 002176 012725 077406      MOV #77406,(R5)+ ;64 BLOCKS, UNLIMITED ACCESS
2455 002202 062703 000200      ADD #200,R3 ;INCREMENT TO NEXT 4K BANK
2456 002206 020427 172356      CMP R4,#KISAR7 ;ALL BUFFER ADDRESSES SET UP?
2457 002212 001370      BNE 30$ ;NO, SET UP NEXT REGISTER
2458 002214 012714 007600      MOV #7600,(R4) ;SET UP UNIBUS ADDRESS REGISTER
2459 002220 012715 077406      MOV #77406,(R5) ;64 BLOCKS, UNLIMITED ACCESS

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PROGRAM INITIALIZATION

```

2460 002224 012737 000001 177572      MOV    #1,MMSRO      ;ENABLE MEMORY MANAGEMENT
2461 002232 012737 000020 013114      MOV    #20,VBUFA    ;TO 8K BANK OR 20000 AND UP
2462                                     :
2463                                     :
2464                                     :
2465                                     :
2466                                     :
2467                                     :
2468                                     :
2469                                     :
2470                                     :
2471                                     :
2472                                     :
2473                                     :
2474                                     :
2475                                     :
2476                                     :
2477 002240 013705 013112      40$:  MOV    PBUFA,R5      ;COMPUTE OFFSET PHYSICALLY
2478 002244 000305                                     :
2479 002246 105005                                     :
2480 002250 006305                                     :
2481 002252 010577 010226      MOV    R5,@DXOS      ;OFFSET TO SPW TABLE
2482 002256 013701 013114      MOV    VBUFA,R1      ;COMPUTE VIRT ADDR OF SPW TABLE
2483 002262 000301                                     :
2484 002264 105001                                     :
2485 002266 006301                                     :
2486 002270 010137 013126      MOV    R1,STSPW      ;SAVE START OF SPW TABLE
2487 002274 010137 013116      MOV    R1,PHYOFF      ;COMPUTE THE OFFSET FOR PHYSICAL ADDRESSES
2488 002300 160537 013116      SUB     R5,PHYOFF      ;VERSES VIRTUAL ADDRESS - FOR MEM MANAGEMENT
2489 002304 062705 003000      ADD     #3000,R5      ;COMPUTE THE OFFSET TO THE DST TABLE
2490 002310 010537 013130      MOV    R5,DSTOFF      ;SAVE OFFSET TO DST TABLE
2491 002314 005000                                     :
2492 002316 120037 012534      50$:  CLR     DEV      ;START AT DEVICE 0
2493 002322 002405                                     :
2494 002324 120037 012536      CMPB   DEV,SDEV      ;IS DEVICE NUMBER VALID
2495 002330 003002                                     :
2496 002332 010521                                     :
2497 002334 000402                                     :
2498 002336 012721 000002      60$:  BLT     60$      ;NO
2499 002342 005200                                     :
2500 002344 020027 000400      70$:  CMPB   DEV,EDEV      ;NO
2501 002350 001362                                     :
2502                                     :
2503                                     :
2504                                     :
2505 002352 010137 013074      80$:  MOV     R1,TTADDR      ;TUMBLE TABLE ADDRESS
2506 002356 010137 013072      MOV     R1,TTPTR      ;TUMBLE TABLE FETCH POINTER
2507 002362 012702 001000      MOV     #TTSIZE,R2      ;CLEAR T/T + DUPLICATE T/T (WORD POINTER)
2508 002366 005021                                     :
2509 002370 005302                                     :
2510 002372 001375                                     :
2511                                     :
2512                                     :
2513                                     :
2514                                     :
2515                                     :

```

START SETTING UP SPW TABLE
1 ENTRY PER DEVICE (256 DEVICES)
ENTRY DESCRIPTION
----FOR VALID DEVICE NUMBERS
BITS 15-8 = OFFSET TO DST TABLE (PHYSICAL ADDR)
7-0 = 0
----FOR INVALID DEVICE NUMBERS
BITS 15-8 = 0
7-0 = 2 -- UNIT CHECK

THIS TABLE IS REFERENCED ON EACH 360 ACTION TO DETERMINE
IF DEVICE NUMBER IS VALID. THIS AUTOMATICALLY DONE
BY THE DX CONTROL UNIT

NEXT SET UP TUMBLE TABLE AND DUPLICATE TUMBLE TABLE

SET UP DST TABLE
THE DST TABLE IS USED TO VERIFY COMMANDS FROM THE
360. THIS IS DONE BY THE HARDWARE
THE DST TABLE IS A BYTE TABLE, 1 BYTE PER POSSIBLE

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2516      :      COMMAND 0-255. THE ENTRY IN THE DST TABLE IS
2517      :      SENT TO THE 360.
2518      :      THE FOLLOWING ARE A LIST OF VALID COMMANDS AND RESPONSES
2519      :      COMMAND      RESPONSE      DESCRIPTION
2520      :      0              0          TEST I/O
2521      :      1              0          WRITE BUFFER
2522      :      2              0          READ MANUAL INPUT
2523      :      3              CE!DE      NOP
2524      :      4              0          SENSE COMMAND
2525      :      5              0          WRITE LINE ADDRESS
2526      :      6              0          READ FULL BUFFER
2527      :      7              0          ERASE COMMAND
2528      :      12             0          SHORT READ MANUAL INPUT
2529      :
2530      :      ALL OTHER COMMANDS ARE RESPONDED WITH UNIT CHECK
2531      :
2532      002374 012702 000013      :      MOV      #13,R2          ;NUMBER OF VALID 360 COMMANDS
2533      002400 012703 002622      :      MOV      #VCMDBT,R3      ;VALID COMMAND TABLE
2534      002404 112321      INIT10: MOV      (R3)+,(R1)+      ;TO DST TABLE
2535      002406 005302      :      DEC      R2              ;DONE?
2536      002410 001375      :      BNE      INIT10         ;NO, MOVE IN NEXT RESPONSE
2537      002412 012702 000365      :      MOV      #245.,R2       ;MOVE UNIT CHECK TO INVALID ENTRIES
2538      002416 112721 000002      100$: MOV      #UCHK,(R1)+
2539      002422 005302      :      DEC      R2
2540      002424 001374      :      BNE      100$
2541      :
2542      :      COMPUTE MAX NUMBER OF DEVICES
2543      :
2544      002426 013703 012536      :      MOV      EDEV,R3
2545      002432 163703 012534      :      SUB      SDEV,R3
2546      002436 005203      :      INC      R3              ;START AT DEVICE NUMERO UNO
2547      002440 110337 013101      :      MOV      R3,MAXDEV
2548      002444 013737 012534 013122 :      MOV      SDEV,DEVCON    ;SET UP DEVICE NUMBER -1
2549      002452 005337 013122      :      DEC      DEVCON
2550      002456 012737 000001 013110 :      MOV      #1,SELDEV      ;INIT DEVICE NUMBER FOR MUX AND SEL EXECUTORS
2551      :
2552      :
2553      :      NOTE -- THE DEVICE BUFFERS ARE USED BY THE SOFTWARE ONLY TO CONTAIN
2554      :      POINTERS AND INPUT AND OUTPUT DATA FOR EACH DEVICE;
2555      :
2556      :
2557      :
2558      :      START SETTING UP DEVICE BUFFERS
2559      :
2560      002464 010137 013076      :      MOV      R1,SDEVTB      ;SAVE START OF DEVICE BUFFERS
2561      002470 005000      :      CLR      DEV            ;DEV # 0
2562      002472 010103      120$: MOV      R1,D TAB      ;SAVE ADDR OF DEVICE STATUS TABLE
2563      002474 012702 000420      :      MOV      #272.,R2       ;CLEAR DEVICE STATUS TABLE + INPUT BUFFER
2564      002500 005021      122$: CLR      (R1)+
2565      002502 005302      :      DEC      R2              ;DONE?
2566      002504 001375      :      BNE      122$         ;NO, CLEAR NEXT WORD
2567      002506 010363 000006      :      MOV      DTAB,SINBF(DTAB)
2568      002512 062763 000076 000006 :      ADD      #62.,SINBF(DTAB) ;COMPUTE ADDRESS OF INPUT BUFFER
2569      002520 010363 000010      :      MOV      DTAB,SOUTB(DTAB)
2570      002524 062763 001040 000010 :      ADD      #544.,SOUTB(DTAB) ;COMPUTE ADDRESS OF OUTPUT BUFFER
2571      002532 012702 000740      :      MOV      #DISPSZ,R2

```


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| | | | | | | | |
|------|--------|--------|---------------|--------|-------|--------------|--|
| 2572 | 002536 | 113721 | 012546 | 125\$: | MOVB | FILLCH,(R1)+ | :FILL OUTPUT/DISPLAY BUFFER |
| 2573 | 002542 | 005302 | | | DEC | R2 | :DONE? |
| 2574 | 002544 | 001374 | | | BNE | 125\$ | :NO |
| 2575 | 002546 | 005200 | | | INC | DEV | :HAVE ALL DEVICE BUFFERS BEEN SET UP? |
| 2576 | 002550 | 120037 | 013101 | | CMPB | DEV,MAXDEV | |
| 2577 | 002554 | 001346 | | | BNE | 120\$ | :NO, SET UP NEXT DEVICE BUFFERS |
| 2578 | 002556 | 013705 | 013112 | | MOV | PBUFA,R5 | :SET UP EXTENDED ADDRESS BITS |
| 2579 | 002562 | 006205 | | | ASR | R5 | |
| 2580 | 002564 | 006205 | | | ASR | R5 | |
| 2581 | 002566 | 006205 | | | ASR | R5 | |
| 2582 | 002570 | 006205 | | | ASR | R5 | |
| 2583 | 002572 | 042705 | 177747 | | BIC | #177747,R5 | :SAVE ONLY H.O. 2 BITS |
| 2584 | 002576 | 010537 | 013124 | | MOV | R5,XADDR | :SAVE EXTENDED ADDRESS BITS FOR DX CONTROL REG |
| 2585 | 002602 | 012737 | 000001 013144 | | MOV | #1,FTIMFL | :SET FIRST TIME THROUGH FLAG |
| 2586 | | | | | | | |
| 2587 | | | | | | | |
| 2588 | | | | | | | |
| 2589 | | | | | | | |
| 2590 | | | | | | | |
| 2591 | | | | | | | |
| 2592 | | | | | | | |
| 2593 | | | | | | | |
| 2594 | 002610 | 004137 | 011504 | | JSR | R1,MESG | :TELL OPERATOR WE ARE READY TO GO |
| 2595 | 002614 | 014316 | | | .WORD | RNMESG | |
| 2596 | 002616 | 000137 | 002732 | | JMP | EXEC | :GET THE SHOW ON THE ROAD |
| 2597 | | | | | | | |
| 2598 | | | | | | | |
| 2599 | | | | | | | |
| 2600 | 002622 | 000 | | | | | |
| 2601 | 002623 | 000 | | | | | |
| 2602 | 002624 | 000 | | | | | |
| 2603 | 002625 | 014 | | | | | |
| 2604 | 002626 | 000 | | | | | |
| 2605 | 002627 | 000 | | | | | |
| 2606 | 002630 | 000 | | | | | |
| 2607 | 002631 | 000 | | | | | |
| 2608 | 002632 | 002 | | | | | |
| 2609 | 002633 | 002 | | | | | |
| 2610 | 002634 | 000 | | | | | |
| 2611 | | 002636 | | | | | |

INITIALIZATION COMPLETE
TELL OPERATOR WE ARE ALREADY TO GO

NOTE: AT THIS POINT THE DX HAS NOT BEEN STARTED
AND THE OPERATOR MUST TYPE R (RUN COMMAND)
TO THE SHOW UNDER WAY

VALID COMMAND TABLE

VCMDTB: .BYTE 0 :0 = TEST I/O
 .BYTE 0 :1 = WRITE BUFFER
 .BYTE 0 :2 = READ MANUAL INPUT
 .BYTE CE!DE :3 = NOP
 .BYTE 0 :4 = SENSE COMMAND
 .BYTE 0 :5 = WRITE LINE ADDRESS
 .BYTE 0 :6 = READ FULL BUFFER
 .BYTE 0 :7 = ERASE COMMAND
 .BYTE UCHK :10 = INVALID
 .BYTE UCHK :11 = INVALID
 .BYTE 0 :12 = SHORT READ MANUAL INPUT
 .EVEN

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INITIALIZATION PARAMETER INPUT AND CONVERSION ROUTINES

```

2612      .SBTTL  INITIALIZATION PARAMETER INPUT AND CONVERSION ROUTINES
2613
2614      INHEX -- PRINT MESSAGE, WAIT FOR INPUT, GET IT AND CONVERT THE HEX TO BINARY
2615
2616      CALLING SEQUENCE
2617      JSR      R1,INHEX
2618      .WORD    ADDRESS OF MESSAGE TO BE PRINTED
2619      .WORD    ADDRESS OF DEFAULT ROUTINE
2620      .....RETURN
2621      R2 = NEXT CHAR POINTER
2622      R3 = BINARY RESULT
2623      R4 = (BITS 0-7) FIRST NON-OCTAL CHARACTER
2624      R5 = NUMBER OF CHARCTERS CONVERTED
2625
2626      002636  012705  011616      INHEX:  MOV      #CHTB,R5      ;MOVE ADDRESS OF CONVERSION ROUTINE TO R5
2627      002642  000402              BR          INR5
2628
2629      INOCT -- PRINT MESSAGE, WAIT FOR INPUT, + GET IT AND CONVERT OCTALL TO BINARY
2630
2631      CALLING SEQUENCE
2632      JSR      R1,INOCT
2633      .WORD    ADDRESS OF MESSAGE TO BE PRINTED
2634      .WORD    ADDRESS OF THE DEFAULT ROUTINE
2635      .....RETURN
2636      R2 = NEXT CHAR PTR
2637      R3 = BINARY RESULT
2638      R4 = (BITS 0-7) FIRST NON-OCTAL CHARACTER
2639      R5 = NUMBER OF CHARS CONVERTED
2640
2641      002644  012705  011552      INOCT:  MOV      #COTB,R5      ;SET UP ADDRESS OF THE CONVERSION ROUTINE
2642      002650  012102      INR5:  MOV      (R1)+,R2      ;GET ADDRESS OF THE MESSAGE
2643      002652  004737  011416      10$:  JSR      PC,PRMSG      ;PRINT THE DESIRED MESSAGE
2644      002656  105037  013065      CLR      TCMAC      ;RESET ACTIVE FLAG
2645      002662  105037  013066      CLR      TCMDAB     ;RESET ABORT FLAG
2646      002666  105737  013066      30$:  TST      TCMDAB      ;COMMAND ABORT?
2647      002672  001367      BNE      10$      ;YES, REASK QUESTION
2648      002674  105737  013065      TST      TCMAC      ;WAS ENTRY COMPLETED?
2649      002700  001772      BEQ      30$      ;NO, WAIT
2650      002702  012702  012652      MOV      #TBUF,R2      ;SET UP ADDRESS OF BEG OF INPUT BUFFER
2651      002706  004715      JSR      PC,IR5      ;CONVERT INPUT TO BINARY
2652      002710  005705      TST      R5      ;LOOK FOR DEFAULT RESP -- C/R
2653      002712  001005      BNE      40$      ;NOT DEFAULT TAKE NORMAL RETURN
2654      002714  120427  000015      CMPB     R4,#CR      ;ILLEGAL CHAR MUST BE A C/R
2655      002720  001002      BNE      40$      ;ITS NOT A DEFAULT
2656      002722  011101      MOV      (R1),R1      ;---TAKE THE DEFAULT RETURN
2657      002724  000201      RTS      R1
2658      002726  005721      40$:  TST      (R1)+      ;INCR FOR NORMAL RETURN
2659      002730  000201      RTS      R1

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BACKGROUND TELETYPE COMMAND DISPATCHER (EXECUTIVE)

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2660      .SBTTL BACKGROUND TELETYPE COMMAND DISPATCHER (EXECUTIVE)
2661
2662      SYSTEM EXECUTIVE/BACKGROUND
2663
2664      THE SYS EXEC EXECUTES THE SYSTEM TELETYPE COMMANDS
2665
2666      ENTRY TO THE TELETYPE COMMAND EXEC IS PERFORMED
2667      BY EXECUTING A JUMP TO EXEC. THE CALLER
2668      SHOULD NOT EXPECT ANY REGISTERS TO BE SAVED OR CONTROL
2669      RTS PCED TO HIS PROGRAM.
2670      ENTRY TO THE TELETYPE COMMAND EXEC CAUSES THE STACK POINTER
2671      TO BE RESET; THUS, MOST COMMAND HANDLERS WILL NOT
2672      WITH LEAVING UN'POPPED' DATA ON THE STACK.
2673
2674      EXEC: JSR      PC,CRLF          ;PRINT CR/LF
2675            MOV      #'*,R2
2676            JSR      PC,PRINT2        ;PRINT * -- DENOTE COMMAND MODE
2677            MOV      #SSTACK,SP      ;RE-ESTABLISH PUSH STACK
2678            CLRB     TCMAC           ;CLEAR TELE CMD ACT
2679            CLRB     TCMDB          ;CLEAR TELE CMD ABORT
2680            CLRB     LINECT         ;RESET LINE COUNTER
2681      10$: TSTB     DXABFL           ;DID THE DX ABORT AN OPERATION ?
2682            BEQ      20$            ;NO, CONTINUE
2683            JMP      STOPDX         ;YES IT DID, PRINT THE DX REGISTERS
2684      20$: TSTB     TCMAC           ;IS THERE A COMMAND TO EXECUTE
2685            BNE      30$            ;YES, EXECUTE IT
2686            BR       10$            ;NO, WAIT AGAIN IF NOTHING TO DO
2687
2688      THERE IS A TELETYPE COMMAND TO BE EXECUTED
2689
2690      30$: MOV      #TBUF,R2          ;SET UP PTR TO START OF TELE BUFFER
2691            MOVB     (R2)+,R3        ;GET COMMAND IDENTIFIER
2692            BIC      #177400,R3      ;SAVE L.O. BYTE
2693            MOV      #TCMDBT,R4      ;SET UP PTR TO COMMAND TABLE
2694      40$: CMP      R3,(R4)+          ;DOES COMMAND MATCH TABLE ENTRY?
2695            BEQ      EXECMD          ;YES, WE GOT A MATCH - START EXECUTION
2696            CMP      (R4)+,R4        ;INCR TO NEXT COMMAND
2697            TST      (R4)            ;END OF TABLE?
2698            BNE      40$            ;NO, TEST NEXT ENTRY
2699
2700      COMMAND ERROR - NOTIFY OPERATOR WITH ? AND 'BELL'
2701
2702      CERR: MOV      #137607,R2      ;PRINT ? AND 'BELL'
2703            JSR      PC,PRINT2
2704            JMP      EXEC           ;RETURN TO EXEC
2705
2706      EXECUTE COMMAND
2707
2708      EXECMD: JMP     @ (R4)+        ;EXECUTE COMMAND
2709
2710      TELETYPE COMMAND TABLE
2711
2712      TCMDBT: .WORD   'A             ;A = ACCESS
2713            .WORD   ACCESS
2714            .WORD   'D             ;D = DUMP
2715            .WORD   DUMP

```

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BACKGROUND TELETYPE COMMAND DISPATCHER (EXECUTIVE)

| | | | | | |
|------|--------|--------|-------|--------|--------------------|
| 2716 | 003066 | 000105 | .WORD | 'E | :E = ENABLE DEVICE |
| 2717 | 003070 | 004234 | .WORD | ENABLE | |
| 2718 | 003072 | 000106 | .WORD | 'F | :F = FILL |
| 2719 | 003074 | 003730 | .WORD | FILL | |
| 2720 | 003076 | 000110 | .WORD | 'H | :H = HELP COMMAND |
| 2721 | 003100 | 004016 | .WORD | HELP | |
| 2722 | 003102 | 000111 | .WORD | 'I | :I = INPUT |
| 2723 | 003104 | 004342 | .WORD | INPUT | |
| 2724 | 003106 | 000113 | .WORD | 'K | :K = KILL |
| 2725 | 003110 | 004300 | .WORD | KILL | |
| 2726 | 003112 | 000122 | .WORD | 'R | :R = RUN |
| 2727 | 003114 | 003124 | .WORD | RUN | |
| 2728 | 003116 | 000123 | .WORD | 'S | :S = STOP |
| 2729 | 003120 | 003276 | .WORD | STOP | |
| 2730 | 003122 | 000000 | .WORD | 0 | :END OF TABLE |

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BACKGROUND -- RUN COMMAND

```

2731 .SBTTL BACKGROUND -- RUN COMMAND
2732
2733 R = RUN COMMAND
2734
2735 THE RUN COMMAND READIES THE DX AND SPECIFIED DEVICE
2736 BUFFERS TO BEGIN OPERATION. THE RUN COMMAND MUST
2737 BE EXECUTED BEFORE ANY ACTION WILL BE PERFORMED
2738 OVER THE DX.
2739
2740 003124 032777 001000 007350 RUN: BIT #DXONLN,@DXCS ;IS DX ENABLED?
2741 003132 001342 BNE CERR ;YES, ERROR
2742 003134 005077 007342 CLR @DXCS ;INITIALIZE THE DX
2743 003140 005277 007336 INC @DXCS ;SET GO
2744 003144 012700 000001 MOV #1,DEV ;START CLEARING DEVICE TABLES
2745 003150 004737 010270 10$: JSR PC,CDEVST ;CLEAR DEV STATUS TABLE
2746 003154 004737 010322 JSR PC,CSPWST ;RESET THE APPR SPW STATUS ENTRY FOR THE DEVICE
2747 003160 105063 000002 CLRB SSENSE(DTAB) ;CLEAR SENSE BYTE
2748 003164 105063 000017 CLRB SRDRQ(DTAB) ;CLEAR THE READ REQUEST
2749 003170 005063 000020 CLR SMINS(DTAB) ;CLEAR THE START OF MANUAL INPUT
2750 003174 005200 INC DEV ;INCR TO NEXT DEVICE
2751 003176 120037 013101 CMPB DEV,MAXDEV ;ARE WE DONE
2752 003202 003762 BLE 10$ ;NO, DO NEXT DEVICE
2753 003204 105037 013102 CLRB DXACT ;CLEAR DX ACTIVE FLAG
2754 003210 105037 013106 CLRB CMDCHF ;CLEAR COMMAND CHAINING FLAG
2755 003214 105037 013104 CLRB DXABFL ;CLEAR DX ABORT FLAG
2756 003220 013701 013074 MOV TTADDR,R1 ;GET THE TUMBLE TABLE ADDRESS
2757 003224 010137 013072 MOV R1,TTPTR ;RESET THE SOFTWARE T/T POINTER
2758 003230 012702 001000 MOV #TTSIZ,R2 ;SET UP CLEAR CONSTANT (WORD COUNTER)
2759 003234 005021 20$: CLR (R1)+ ;CLEAR T/T AND DUP T/T
2760 003236 005302 DEC R2 ;ARE WE DONE?
2761 003240 001375 BNE 20$ ;NO, KEEP ON CLEARING
2762 003242 012737 000001 013110 MOV #1,MDEV ;INIT THE DEVICE NUMBER FOR MUX
2763 ; AND SEL EXECUTOR ROUTINES
2764 003250 053777 013124 007224 BIS XADDR,@DXCS ;SET UP THE EXTENDED ADDRESS BITS
2765 003256 052777 004000 007216 BIS #BSYEN,@DXCS ;SEL CHANNEL - SET BUSY ENABLE
2766 003264 052777 001100 007210 30$: BIS #DXENB!DXONLN,@DXCS ;ENABLE THE DX
2767 003272 000137 002732 JMP EXEC

```

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BACKGROUND -- STOP COMMAND

2768
2769
2770
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2772
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2775
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2778
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2781
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2783
2784
2785
2786
2787
2788

.SBTTL BACKGROUND -- STOP COMMAND

S = STOP DX COMMAND

STOP DISABLES THE DX IMMEDIATELY, AFTER THE NEXT CHIS
AFTER THE NEXT DATA TRANSFER COMPLETION, OR AFTER THE
NEXT ENDING SEQUENCE

THE FOLLOWING FORMATS ARE ALLOWED

S(C/R) -- STOP DX IMMEDIATELY
SI(C/R) -- STOP DX AFTER NEXT INITIAL SELECTION SEQUENCE
SD(C/R) -- STOP DX AFTER NEXT DATA TRANSFER IS COMPLETED
SE(C/R) -- STOP DX AFTER NEXT ENDING SEQUENCE IS RECEIVED
SP(C/R) -- STOP ON NEXT PARITY ERROR RECEIVED FROM CHANNEL

STOP WAITS UNTIL THE SPECIFIED CONDITION IS MET. THEN, THE
DX IS DISABLED AND THE DX STATUS REGISTERS ARE
DUMPED ON THE CONSOLE TELETYPE.

A RUN COMMAND (R) MUST BE EXECUTED BEFORE ANY MORE
ACTIONS WILL BE PERFORMED ON THE DX.

2789 003276 111204
2790 003300 120427 000015
2791 003304 001422
2792 003306 120427 000104
2793 003312 001413
2794 003314 120427 000105
2795 003320 001410
2796 003322 120427 000111
2797 003326 001405
2798 003330 120427 000120
2799 003334 001402
2800 003336 000137 003040
2801 003342 110437 013100

STOP: MOV B (R2),R4 ;GET THE TYPE OF STOP INDICATED
CMPB R4,#CR ;IMMEDIATELY?
BEQ STOPDX ;YES, DISABLE DX AND PRINT REGISTERS
CMPB R4,#D ;D = AFTER NEXT DATA TRANSFER?
BEQ 10\$;YES, SET STOP FLAG
CMPB R4,#E ;E = AFTER THE NEXT ENDING SEQUENCE
BEQ 10\$;YES, SET STOP FLAG
CMPB R4,#I ;I = AFTER THE CHIS SEQUENCE
BEQ 10\$;YES, SET STOP FLAG
CMPB R4,#P ;P = STOP ON PARITY ERROR??
BEQ 10\$;YES, SET STOP FLAG
JMP CERR ; ILLEGAL FORMAT -- GIVE ERROR
10\$: MOV B R4,DXSTPF ;SET THE STOP FLAG

WHEN THE STOP CONDITION IS SATISFIED,
THE DX ISR WILL ABORT ALL DX ACTIVITY AND
SET A FLAG CAUSING ALL DX REGISTERS TO BE
DUMPED BY "STOPDX", BELOW

THE STOP CONDITION WILL REMAIN IN EFFECT
UNTIL IT IS SATISFIED OR ANOTHER REQUEST
SUPERCEDES IT.

2811
2812 003346 000137 002732

JMP EXEC ;RETURN TO THE EXEC

STOP THE DX AND PRINT THE REGISTERS
NOTE THE PRINT OUTS WILL BE IN OCTAL

2813
2814
2815
2816
2817 003352 042777 000100 007122
2818 003360 004737 011342
2819 003364 004137 011504
2820 003370 014110
2821 003372 013702 013120
2822 003376 004737 004772
2823 003402 012703 000015

STOPDX: BIC #DXENB,DXCS ;DISABLE THE DX
JSR PC,CRLF ;START AT NEW LINE
JSR R1,MESG ;PRINT "CURRENT DEVICE -- "
.WORD STPMES
MOV CDEV,R2 ;CONVERT AND PRINT THE CURRENT
JSR PC,HDMP ;DEVICE NUMBER IN HEX
MOV #13,R3 ;PRINT THE 13 DX REGISTERS IN OCTAL

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BACKGROUND -- STOP COMMAND

| | | | | | | | |
|------|--------|--------|--------|-------|------|-----------|----------------------------|
| 2824 | 003406 | 012701 | 012476 | | MOV | #DXDS,R1 | ;STARTING POINT |
| 2825 | 003412 | 013102 | | 10\$: | MOV | @(R1)+,R2 | ;GET THE REGISTER CONTENTS |
| 2826 | 003414 | 004737 | 004702 | | JSR | PC,OCTDMP | ;PRINT IN OCTAL |
| 2827 | 003420 | 005303 | | | DEC | R3 | ;ARE WE DONE |
| 2828 | 003422 | 001373 | | | BNE | 10\$ | ;NO, DUMP NEXT WORD |
| 2829 | 003424 | 105037 | 013104 | | CLRB | DXABFL | ;YES, RESET THE ABORT FLAG |
| 2830 | 003430 | 005077 | 007046 | | CLR | @DXCS | ;RESET THE DX |
| 2831 | 003434 | 005277 | 007042 | | INC | @DXCS | |
| 2832 | 003440 | 000137 | 002732 | | JMP | EXEC | ;AND RETURN TO THE EXEC |

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BACKGROUND -- DUMP COMMAND

```

2833 .SBTTL BACKGROUND -- DUMP COMMAND
2834
2835 DUMP COMMAND
2836
2837 THE DUMP COMMAND DUMPS THE SPECIFIED DATA AREA ON THE
2838 CONSOLE TELETYPE IN THE SPECIFIED FORMAT.
2839
2840 THE FOLLOWING COMMAND SYNTAXES ARE AVAILABLE:
2841 DTT,X DUMP DUPLICATE TUMBLE TABLE IN CODE X
2842 DIN,X,YY DUMP INPUT BUFFER FOR DEVICE YY IN CODE X
2843 DOT,X,YY DUMP OUTPUT BUFFER FOR DEVICE YY IN CODE X
2844 DSSSSSS,EEEEEE,X DUMP BETWEEN THE OCTAL LIMITS GIVEN
2845 IN CODE X
2846 WHERE: X = A-ASCII, E-EBCDIC, H-HEX, O-OCTAL
2847 YY = THE DEVICE ADDRESS IN HEX
2848
2849 THE DUMPS ARE PERFORMED IN A COLUMN FASHION FOR
2850 OCTAL AND HEX MODES (ONE WORD PER LINE) AND IN A LINE
2851 FASHION FOR ASCII AND EBCDIC MODES (60 CHARACTERS PER LINE)
2852
2853 DUMP: JSR PC, GLIMIT ;GET BUFFER LIMITS
2854 MOV (R2)+, R4 ;GET DUMP MODE A/E/O/H
2855 MOV #ASCDMP, R5 ;SET UP FOR ASCII DUMP
2856 CMPB R4, #'A ;IS IT ASCII?
2857 BEQ 10$ ;YES, START DUMP
2858 MOV #EBCDMP, R5 ;SET UP FOR EBCDIC DUMP
2859 CMPB R4, #'E ;IS IT EBCDIC?
2860 BEQ 10$ ;YES, CONTINUE DUMP
2861 MOV #HEXDMP, R5 ;SET UP FOR HEX DUMP
2862 CMPB R4, #'H ;IS IT HEX?
2863 BEQ 10$ ;YES, CONTINUE DUMP
2864 MOV #OCTDMP, R5 ;SET UP FOR OCTAL DUMP
2865 CMPB R4, #'O ;IS IT OCTAL?
2866 BEQ 10$ ;YES, CONTINUE DUMP
2867 JMP CERR ;ILLEGAL ENTRY -- ERROR
2868 10$: MOV R5, DMPADR ;SAVE ADDRESS OF DUMP ROUTINE
2869 TST R0 ;WAS THIS A TUMBLE TABLE DUMP?
2870 BNE DTUMTB ;YES, DUMP THE TUMBLE TABLE
2871 MOV (R2)+, R4 ;WAS A DEV # SPECIFIED
2872 CMPB R4, #' , ;IS NEXT POSITION A COMMA
2873 BNE 50$ ;NO, DUMP GIVEN LIMITS
2874 JSR PC, GDEV ;GET THE DEVICE NUMBER -- IN HEX
2875
2876
2877 COMPUTE RELOCATION CONSTANT FOR DEVICE
2878 CLR R4 ;RELOCATION CONSTANT
2879 30$: DEC R3 ;DONE?
2880 BEQ 40$ ;YES, ADD TO START + END ADDRESSES
2881 ADD #2000, R4 ;TO NEXT DEVICE TABLES
2882 BR 30$
2883 40$: ADD R4, SADDR ;ADD RELOCAT TO START ADDRESS
2884 ADD R4, EADDR ;ADD RELOCAT TO END ADDRESS
2885 50$: MOV @SADDR, R2 ;GET WORD
2886 JSR PC, @DMPADR ;CONVERT AND DUMP IT
2887 60$: TSTB PCTR
2888 BNE 60$

```


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BACKGROUND -- DUMP COMMAND

```

2889 003614 062737 000002 013132      ADD    #2,SADDR      ;INCR TO NEXT WORD
2890 003622 023737 013132 013134      CMP     SADDR,EADDR   ;DUMP DONE
2891 003630 003003                BGT     70$           ;YES, EXIT
2892 003632 105737 013066      TSTB    TCMDAB        ;COMMAND ABORT?
2893 003636 001757                BEQ     50$           ;NO, PRINT NEXT WORD
2894 003640 000137 002732      70$:    JMP     EXEC        ;YES, RETURN TO EXEC
2895
2896
2897
2898
2899      :
2900      :      DUMP THE DUPLICATE TUMBLE TABLE IN REVERSE SEQUENCE
2901 003644 012700 000400      DTUMTB: MOV    #TTSIZE/2,R0    ;SET UP COUNTER TO DUMP ENTIRE TUMBLE TABLE
2902 003650 017702 007256      5$:    MOV     @SADDR,R2      ;GET STARTING ADDRESS
2903 003654 004777 007256                JSR     PC,@DMPADR      ;PRINT THE CONTENTS
2904 003660 105737 013103      10$:    TSTB    PCIR          ;IS PRINT COMPLETE?
2905 003664 001375                BNE     10$           ;NO, WAIT TILL DONE
2906 003666 032737 000777 013132      BIT     #TTSIZE-1,SADDR ;CHECK FOR WRAP AROUND
2907 003674 001003                BNE     20$           ;
2908 003676 062737 001000 013132      ADD     #TTSIZE,SADDR   ;WRAP AROUND TO TOP OF TABLE
2909 003704 162737 000002 013132      20$:    SUB     #2,SADDR      ;DECREMENT TO NEXT ENTRY
2910 003712 005300                DEC     R0             ;HAS ENTIRE TUMBLE TABLE BEEN DUMPED?
2911 003714 001403                BEQ     30$           ;YES, EXIT TO THE EXEC
2912 003716 105737 013066      TSTB    TCMDAB        ;ARE WE TO ABORT?
2913 003722 001752                BEQ     5$            ;NO, KEEP ON DUMPING
2914 003724 000137 002732      30$:    JMP     EXEC        ;YUP, BACK TO THE EXEC

```

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BACKGROUND -- FILL COMMAND

```

2915 .SBTTL BACKGROUND -- FILL COMMAND
2916
2917 FILL COMMAND
2918
2919 THE FILL COMMAND LOADS THE SPECIFIED BYTE
2920 INTO THE GIVEN DATA AREA.
2921
2922 THE FOLLOWING SYNTAXES ARE AVAILABLE FOR THE FILL COMMAND:
2923     FIN,XX,YY      FILL INPUT BUFFER FOR DEVICE YY WITH XX
2924     FOT,XX,YY      FILL OUTPUT BUFFER FOR DEVICE YY WITH XX
2925
2926 WHERE: XX IS THE FILL CHARACTER IN HEX
2927        YY IS THE DEVICE ADDRESS IN HEX
2928
2929 FILL: JSR      PC,GLIMIT      ;GET BUFFER LIMITS
2930       JSR      PC,CHTB       ;GET THE FILL CHARACTER
2931       MOV      R3,FILLCH     ;SAVE FILL CHAR
2932       JSR      PC,GDEV       ;GET THE DEVICE ADDRESS
2933
2934 COMPUTE RELOCATION FOR DEVICE
2935
2936 10$: CLR      R4
2937      DEC      R3             ;DONE?
2938      BEQ      20$           ;YES, ADD TO START AND END ADDR
2939      ADD      #2000,R4
2940      BR       10$
2941 20$: ADD      R4,SADDR       ;ADD RELOC CONST TO START
2942      ADD      R4,EADDR       ;ADD RELOC CONST TO END ADDR
2943      MOV      SADDR,R1
2944
2945 FILL BUFFER WITH SPECIFIED CHARACTER
2946
2947 30$: MOV      FILLCH,(R1)+    ;FILL CHARACTER
2948      CMP      R1,EADDR       ;DONE?
2949      BLOS     30$            ;NOPE, FILL NEXT CHAR
2950      JMP      EXEC           ;DONE, RETURN TO EXEC

```

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BACKGROUND -- HELP COMMAND

```

2951 .SBTTL BACKGROUND -- HELP COMMAND
2952
2953 THE HELP COMMAND PROVIDES THE OPERATOR WITH A SYNOPSIS OF
2954 COMMANDS WHICH MAY BE USED FOR OPERATING THIS SYSTEM.
2955
2956 THE SYNTAX FOR THE HELP COMMAND IS:
2957 H
2958
2959 004016 012701 014372 HELP: MOV #HELPM5,R1 ;SET UP ADDRESS OF HELP MESSAGE
2960 004022 012702 002551 MOV #HELPLN,R2 ;LENGTH OF HELP MESSAGE
2961
2962 START OUTPUTTING THE HELP MESSAGE UNDER OUR CONTROL
2963 SO THE COMMAND MAY BE ABORTED QUICKLY.
2964
2965 004026 112100 10$: MOVB (R1)+,R0 ;GET BYTE TO OUTPUT
2966 004030 123727 013103 000004 15$: CMPB PCTR,#4 ;MORE THEN FOUR CHARACTERS IN OUTPUT BUFFER??
2967 004036 003374 BGT 15$ ; YES, WAIT TIL DOWN A LITTLE
2968 004040 004737 011400 JSR PC,PCHAR ;PRINT IT ON CONSOLE
2969 004044 105737 013066 TSTB TCMDAB ;HAS OPERATOR INDICATED A DESIRE TO STOP?
2970 004050 001002 BNE 20$ ; YES, ABORT HELP MESSAGE
2971 004052 005302 DEC R2 ;HAS ENTIRE MESSAGE BEEN OUTPUTTED??
2972 004054 001364 BNE 10$ ; NO, OUTPUT ANOTHER BYTE
2973 004056 000137 002732 20$: JMP EXEC ; YES, RETURN TO THE EXECUTIVE

```

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BACKGROUND -- ACCESS COMMAND

```

2974 .SBTTL BACKGROUND -- ACCESS COMMAND
2975
2976 ACCESS SPECIFIED LOCATIONS AND CHANGE IF DESIRED
2977
2978 THE ACCESS COMMAND IS A QUICK LOOK AND CHANGE
2979 ROUTINE MAINLY USED FOR PROGRAM DEBUGGING.
2980
2981 BASICALLY THE FOLLOWING ACTIONS ARE PERMITTED:
2982 AXXXXX -- OPEN AND PRINT SPECIFIED OCTAL LOCATION
2983 [XXXXXX](C/R) -- CHANGE CURRENT LOCATION IF DATA
2984 SPECIFIED [XXXXXX] AND OPEN NEXT LOCATION
2985 -- RETURN TO EXEC MODE
2986
2987 ACCESS: JSR PC,COTB ;GET THE START ADDRESS
2988 TST R5 ;WAS A VALID ADDRESS ENTERED?
2989 BEQ 5$ ;NO, GIVE OPERATOR AN ERROR
2990 BIT #1,R3 ;WAS ADDRESS SPECIFIED A WORD ADDRESS?
2991 BEQ 7$ ;YES, OPEN SPECIFIED LOCATION
2992 5$: JMP CERR ;NO, GIVE OPERATOR AN ERROR INDICATION
2993 7$: MOV R3,SADDR ;SAVE STARTING ADDRESS
2994 10$: MOV SADDR,R2 ;GET OBJECT WORD
2995 CLRB TCMAC ;CLEAR TELE ACTIVE FLAG
2996 JSR PC,OCTDMP ;PRINT ADDRESS IN OCTAL
2997 MOV #'',R2 ;PRINT 2 SPACES
2998 JSR PC,PRINT2
2999 MOV @SADDR,R2 ;GET CONTENTS OF OBJECT LOCATION
3000 JSR PC,ODMP ;PRINT CONTENTS IN OCTAL
3001 MOV #'',R2 ;PRINT 2 SPACES
3002 JSR PC,PRINT2
3003 20$: TSTB TCMAC ;ACTIVE COMMAND?
3004 BEQ 20$ ;NO
3005 MOV #TBUF,R2 ;SET UP INPUT BUFFER ADDRESS
3006 JSR PC,COTB ;WAS LOCATION CHANGED?
3007 TST R5 ;ANY CHANGE?
3008 BNE 30$ ;YES, STORE IT
3009 CMPB R4,#'/ ;/, EXIT TO EXEC
3010 BEQ 50$ ;YES, RETURN TO EXEC
3011 CMPB R4,#CR ;CR, GO TO NEXT LOCATION?
3012 BEQ 40$ ;YES, OPEN AND PRINT NEXT LOC.
3013 BR 10$ ;ERROR, PRINT CONTENTS OF CURRENT LOC.
3014 30$: MOV R3,@SADDR ;CHANGE OPEN LOCATION
3015 40$: ADD #2,SADDR ;OPEN NEXT LOCATION
3016 BR 10$
3017 50$: JMP EXEC ;RETURN TO THE EXEC

```

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BACKGROUND -- ENABLE DEVICE COMMAND

```

3018 .SBTTL BACKGROUND -- ENABLE DEVICE COMMAND
3019
3020 :
3021 E = ENABLE DEVICE
3022
3023 THE ENABLE COMMAND TURNS THE DEVICE SPECIFIED INTO AN
3024 ON-LINE MODE. THIS IS ONLY NECESSITATED BECAUSE A KILL
3025 COMMAND WAS PERFORMED ON THE DEVICE IN QUESTION.
3026
3027 THE ENABLE COMMAND HAS THE FOLLOWING SYNTAX:
3028     EXX      -- ENABLE DEVICE ADDRESS XX
3029             THE DEVICE ADDRESS (XX) MUST BE ENTERED IN HEX
3030
3030 004234 004737 005314  ENABLE: JSR    PC,GDEV      ;GET THE DEVICE NUMBER
3031 004240 004737 010270      JSR    PC,CDEVST    ;CLEAR THE DEVICE STATUS TABLE
3032 004244 010005              MOV    DEV,R5      ;COMPUTE THE ADDRESS OF THE SPW TABLE ENTRY
3033 004246 063705 013122      ADD    DEVCON,R5    ;COMPENSATE FOR OFFSET DEVICE ADDRESS
3034 004252 060505              ADD    R5,R5
3035 004254 063705 013126      ADD    STSPW,R5
3036 004260 013715 013130      MOV    DSTOFF,(R5)    ;ENABLE THE DEVICE NUMBER
3037 004264 105063 000002      CLRB   SSENSE(DTAB)
3038 004270 105063 000016      CLRB   SONLF(DTAB)
3039 004274 000137 002732      JMP     EXEC      ;RETURN TO THE EXEC

```

MAINDEC-11-CZDX1-C NEW DX11-B RESPONDER
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BACKGROUND -- KILL DEVICE COMMAND

```

3040 .SBTTL BACKGROUND -- KILL DEVICE COMMAND
3041
3042 :
3043 :
3044 :
3045 :
3046 :
3047 :
3048 :
3049 :
3050 :
3051 :
3052 :
3053 :
3054 004300 004737 005314 KILL: JSR PC,GDEV ;GET THE DEVICE NUMBER
3055 004304 004737 010270 JSR PC,CDEVST
3056 004310 112763 000001 000016 MOVB #1,SONLF(DTAB)
3057 004316 010005 MOV DEV,R5 ;COMPUTE THE ADDRESS OF THE SPW TABLE
3058 004320 063705 013122 ADD DEVCON,R5 ;COMPONSATE FOR OFFSET DEVICE ADDRESS
3059 004324 060505 ADD R5,R5
3060 004326 063705 013126 ADD STSPW,R5
3061 004332 012715 000002 MOV #UCHK,(R5) ;MAKE THE DEVICE OFF-LINE SEND UNIT CHECK
3062 004336 000137 002732 KILLEX: JMP EXEC ;RETURN TO THE EXEC

```

MAINDEC-11-CZDXI-C NEW DX11-B RESPONDER
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BACKGROUND -- INPUT DISPLAY DATA COMMAND

```

3063 .SBTTL BACKGROUND -- INPUT DISPLAY DATA COMMAND
3064
3065 I = INPUT
3066
3067 THE INPUT COMMAND IS USED TO ENTER DATA ONTO A 2260
3068 SCREEN AND THEN SEND IT TO THE 360 VIA THE READ MANUAL INPUT
3069 COMMANDS
3070
3071 THE INPUT COMMAND HAS THE FOLLOWING SYNTAX:
3072     IXX,DDD....DDD -- SEND DATA DDD TO DEVICE XX
3073     THE DEVICE ADDRESS (XX) MUST BE ENTERED IN HEX
3074
3075 004342 105737 012544 INPUT: TSTB TSTTYP ;ILLEGAL ON FRIEND TEST
3076 004346 001005 BNE 10$ ;FRIEND -- GIVE AN ERROR
3077 004350 004737 005314 JSR PC,GDEV ;GET THE DEVICE NUMBER
3078 004354 120427 000054 CMPB R4,#' ;THE NEXT CHAR MUST BE A COMMA
3079 004360 001402 BEQ 20$ ;IT IS, CONTINUE
3080 004362 000137 003040 10$: JMP CERR ;AN ERROR WAS FOUND GIVE INDICATION
3081 004366 004737 010242 20$: JSR PC,SUDEV ;SET UP THE DEVICE STATUS TABLE POINTERS
3082 004372 026327 000004 000734 CMP SCURS(DTAB),#DISPSZ-4 ;ARE WE AT THE END OF THE BUFFER?
3083 004400 002370 BGE 10$ ;YES, GIVE AN ERROR
3084 004402 032763 000001 000004 BIT #1,SCURS(DTAB) ;START INPUT ON EVEN BYTE ADDRESS
3085 004410 001002 BNE 30$ ;START SOM ON ODD BYTE ADDRESS
3086 004412 005263 000004 INC SCURS(DTAB) ;INCR CURSOR TO ODD BYTE ADDRESS
3087 004416 016305 000010 30$: MOV SOUTB(DTAB),R5 ;COMPUTE STARTING ADDRESS
3088 004422 066305 000004 ADD SCURS(DTAB),R5 ;
3089 004426 112725 000112 MOVB #SMI,(R5)+ ;START CHARACTER TO BUFFER
3090 004432 010563 000020 MOV R5,SMINS(DTAB) ;SAVE START OF DATA LOCATION
3091 004436 005263 000004 40$: INC SCURS(DTAB) ;INCREMENT CURSOR POSITION
3092 004442 026327 000004 000735 CMP SCURS(DTAB),#DISPSZ-3 ;ARE WE AT THE END OF BUFFER
3093 004450 001423 BEQ 70$ ;YES, TERMINATE INPUT
3094 004452 112204 MOVB (R2)+,R4 ;GET NEXT INPUTTED CHARACTER
3095 004454 042704 177600 BIC #177600,R4 ;SAVE L.O. 7 BITS
3096 004460 020427 000015 CMP R4,#CR ;END OF INPUT?
3097 004464 001415 BEQ 70$ ;YES, SET UP TO EXIT
3098 004466 020427 000040 CMP R4,#SPACE ;CAN CHARACTER BE CONVERTED?
3099 004472 002410 BLT 60$ ;NO, MUST BE BETWEEN 40 - 137
3100 004474 020427 000137 CMP R4,#' -
3101 004500 003005 BGT 60$ ;NO, MUST BE BETWEEN 40 - 137
3102 004502 162704 000040 SUB #SPACE,R4 ;SCALE DOWN FOR INDEXING
3103 004506 116425 012366 50$: MOVB ATOETB(R4),(R5)+ ;CONVERT CHARACATER AND MOVE TO DISPLAY BUFFER
3104 004512 000751 BR 40$ ;GET AND CONVERT NEXT CHARACATER
3105 004514 005004 60$: CLR R4 ;ILLEGAL CHARACTER -- TREAT AS SPACE
3106 004516 000773 BR 50$
3107
3108 SET UP TO EXIT
3109 SET EOM INDICATOR
3110 QUEUE READ MANUAL INPUT REQUEST
3111
3112 004520 112715 000152 70$: MOVB #EOM,(R5) ;SET EOM INDICATOR
3113 004524 005263 000004 INC SCURS(DTAB) ;INCREMENT CURSOR POINTER
3114 004530 105263 000017 INCB SRDRQ(DTAB) ;QUEUE READ REQUEST
3115
3116 SEE IF THE DX IS CURRENTLY ACTIVE
3117
3118 004534 105737 013102 TSTB DXACT ;IS DX ACTIVE?

```

MAINDEC-11-CZDXI-C NEW DX11-B RESPONDER
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BACKGROUND -- INPUT DISPLAY DATA COMMAND

```

3119 004540 001402      BEQ      80$      ;NO, START ASYNCHRONOUS PROCESSING TO SEND ATTENTION
3120 004542 000137 002732  JMP      EXEC      ;YES, ATTENTION WILL BE TAKEN CARE OF BY DX
3121      :
3122      :
3123      :
3124      :
3125 004546 013740 177776 80$: MOV      PSW,-(SP)      ;PSW TO PUSH STACK
3126 004552 012746 002732  MOV      #EXEC,-(SP)      ;RETURN ADDRESS TO PUSH STACK
3127 004556 012737 000340 177776  MOV      #340,PSW      ;INHIBIT INTERRUPTS
3128 004564 010046      MOV      R0,-(SP)      ;SET UP PUSH STACK FOR FAKE INTERRUPT
3129 004566 010146      MOV      R1,-(SP)
3130 004570 010246      MOV      R2,-(SP)
3131 004572 010346      MOV      R3,-(SP)
3132 004574 010446      MOV      R4,-(SP)
3133 004576 010546      MOV      R5,-(SP)
3134 004600 000137 006566  JMP      DXEXEC      ;START PROCESSING THE ATTENTION

```


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BACKGROUND SUBROUTINES -- PRINT FORMATTING

```

3135      .SBTTL BACKGROUND SUBROUTINES -- PRINT FORMATTING
3136
3137      :
3138      DUMP WORD IN EBCDIC ON TTY
3139
3140      CALLING SEQUENCE
3141      .....R2 CONTAINS WORD TO BE PRINTED
3142      JSR      PC,EBCDMP
3143      .....RETURN
3144
3145      :
3146      REGISTERS 2 + 3 ARE DESTROYED BY THIS SUBROUTINE
3147      EBCDMP: MOV      R2,WK          ;SAVE WORD TO BE PRINTED
3148      MOV      WK,R3              ;GET LO BYTE
3149      BIC      #177400,R3
3150      MOV      EBCDTB(R3),WK      ;CONVERT EBCDIC TO ASCII
3151      MOV      WK1,R3             ;GET HI BYTE AND CONVERT
3152      BIC      #177400,R3
3153      MOV      EBCDTB(R3),WK1     ;CONVERT CHAR TO ASCII
3154      MOV      WK,R2
3155      :
3156      FALL THROUGH TO ASCII PRINT ROUTINE
3157
3158      :
3159      DUMP WORD IN ASCII ON TTY
3160
3161      CALLING SEQUENCE
3162      .....R2 CONTAINS WORD TO BE PRINTED
3163      JSR      PC,ASCDMP
3164      .....RETURN
3165
3166      :
3167      NO REGISTERS ARE MODIFIED BY THIS SUBROUTINE
3168
3169      ASCDMP: TSTB     LINECT        ;NEW LINE?
3170      BNE      10$                ;NO
3171      JSR      PC,CRLF             ;YES, PRINT CR/LF
3172      MOV      #30,LINECT         ;60 CHARACTERS PER LINE
3173      DEC      LINECT             ;DECR LINE COUNTER
3174      JSR      PC,PRINT2          ;PRINT 2 CHARS
3175      RTS      PC                 ;RETURN TO CALLER
3176
3177      :
3178      DUMP WORD IN OCTAL ON TTY
3179
3180      CALLING SEQUENCE
3181      .....R2 CONTAINS WORD TO BE PRINTED
3182      JSR      PC,OCTDMP OR ODMP
3183      .....RETURN
3184
3185      :
3186      OCTDMP PERFORMS A CR/LF BEFORE PRINTING OCTAL DATA
3187
3188      NO REGISTERS ARE MODIFIED BY THIS SUBROUTINE
3189
3190      OCTDMP: JSR      PC,CRLF          ;GIVE A CRLF

```

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BACKGROUND SUBROUTINES -- PRINT FORMATTING

```

3191 004706 010046          ODMP:  MOV    R0,-(SP)      ;SAVE IMPORTANT REGISTERS
3192 004710 010246          MOV    R2,-(SP)
3193 004712 010446          MOV    R4,-(SP)
3194 004714 012704 000006   MOV    #6,R4      ;EXTRACT 6 OCTAL DIGITS
3195 004720 005000          CLR    R0      ;CLEAR THE WORKING REGISTER
3196 004722 006102          ROL    R2      ;MOVE HIGH ORDER BIT TO C-BIT
3197 004724 006100          10$:  ROL    R0      ;GET THE REMAINING BIT STILL IN LINK
3198 004726 042700 177770   BIC    #177770,R0  ;ONLY 3 LOW ORDER BITS
3199 004732 062700 000060   ADD    #'0,R0    ;MAKE ASCII
3200 004736 004737 011400   JSR    PC,PCHAR    ;PRINT IT ON THE TTY
3201 004742 006102          ROL    R2      ;ROTATE THE NEXT OCTAL CHAR INTO POSITION
3202 004744 006102          ROL    R2
3203 004746 006102          ROL    R2
3204 004750 010200          MOV    R2,R0      ;DATA TO WORKING REGISTER
3205 004752 005304          DEC    R4      ;ARE WE DONE?
3206 004754 001363          BNE    10$      ;NO, PRINT ANOTHER CHARACTER
3207 004756 012604          OCTEX: MOV    (SP)+,R4    ;RESTORE USED REGISTERS
3208 004760 012602          MOV    (SP)+,R2
3209 004762 012600          MOV    (SP)+,R0
3210 004764 000207          RTS    PC      ;RETURN TO THE CALLER
3211
3212
3213
3214
3215
3216
3217
3218
3219
3220
3221
3222
3223
3224
3225 004766 004737 011342   HEXDMP: JSR    PC,CRLF    ;DO A CR LF
3226 004772 010046          HDMP:  MOV    R0,-(SP)    ;SAVE THE WORKING REGISTERS
3227 004774 010246          MOV    R2,-(SP)
3228 004776 010446          MOV    R4,-(SP)
3229 005000 012704 000004   MOV    #4,R4      ;4 CHARACTERS PER WORD
3230 005004 006102          10$:  ROL    R2      ;ROTATE HIGH ORDER 4 BITS TO LOW ORDER 4 BITS
3231 005006 006102          ROL    R2
3232 005010 006102          ROL    R2
3233 005012 006102          ROL    R2
3234 005014 010200          MOV    R2,R0      ;TO WORKING REG
3235 005016 006100          ROL    R0      ;GET THE LINK BIT TOO
3236 005020 042700 177760   BIC    #177760,R0  ;ONLY LOW ORDER 4 BITS
3237 005024 062700 000060   ADD    #'0,R0    ;MAKE ASCII IF NUMBER
3238 005030 020027 000071   CMP    R0,#'9    ;SHOULD IT BE A-F?
3239 005034 003402          BLE    20$      ;NO,SHIP IT
3240 005036 062700 000007   ADD    #7,R0      ;YES, MAKE ALPHA
3241 005042 004737 011400   20$:  JSR    PC,PCHAR    ;PRINT THE HEX CHARACTER
3242 005046 005304          DEC    R4      ;ARE WE DONE?
3243 005050 001355          BNE    10$      ;NO, CONVERT AND PRINT NEXT CHARCATER
3244 005052 012604          MOV    (SP)+,R4    ;YES, RESTORE REGISTERS AND EXIT
3245 005054 012602          MOV    (SP)+,R2
3246 005056 012600          MOV    (SP)+,R0

```

MAINDEC-11-CZDXI-C NEW DX11-B RESPONDER
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BACKGROUND SUBROUTINES -- PRINT FORMATTING

3247 005060 000207

RTS PC

;RETURN TO THE CALLER

MAINDEC-11-CZDX1-C NEW DX11-B RESPONDER
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BACKGROUND SUBROUTINES -- COMPUTE SPECIFIED BUFFER LIMITS AND DEVICE ADDRESSES

```

3248 .SBTTL BACKGROUND SUBROUTINES -- COMPUTE SPECIFIED BUFFER LIMITS AND DEVICE ADD
3249 GLIMIT -- SET UP BUFFER LIMITS FOR TELE COMMANDS
3250
3251 CALLING SEQ
3252 .....R2 = ADDRESS OF FIRST PARAMETER
3253 JSR PC, GLIMIT
3254 .....RETURN IF NO ERRORS DETECTED IN BUFFER LIMIT SYNTAX
3255 IF AN ERROR IS DETECTED, CONTROL WILL BE
3256 PASSED TO 'CERR' TO ABORT THE TELETYPE COMMAND.
3257 UPON GOOD RETURN:
3258 R0 = 0 = NOT T/T, 1 = T/T
3259 R2 = NEXT CHAR POSITION IN COMMAND STRING
3260 SADDR = BEG ADDR TO BE DUMPED
3261 EADDR = END ADDR TO BE DUMPED
3262
3263 REGISTERS R5, R4, R3 WILL BE DESTROYED.
3264
3265 IF AN ERROR IS FOUND CONTROL IS PASSED TO CERR
3266
3267 005062 005000
3268 005064 004737 011552
3269 005070 005705
3270 005072 001014
3271 005074 120427 000124
3272 005100 001425
3273 005102 120427 000111
3274 005106 001436
3275 005110 120427 000117
3276 005114 001453
3277
3278
3279 005116 012601
3280 005120 000137 003040
3281
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3283
3284
3285
3286
3287 005124 010337 013132
3288 005130 120427 000054
3289 005134 001370
3290 005136 004737 011552
3291 005142 005705
3292 005144 001764
3293 005146 010337 013134
3294 005152 000454
3295
3296
3297
3298
3299
3300 005154 112204
3301 005156 120427 000124
3302 005162 001355
3303 005164 013737 013072 013132

```

```

GLIMIT: CLR R0 ;RESET BUFFER TYPE
JSR PC,COTB ;GET FIRST PARAMETER
TST R5 ;WAS AN OCTAL NUMBER ENTERED?
BNE GLOCT ;YES, OCTAL PARAMS
CMPB R4,#'T ;T = TUMBLE TABLE
BEQ GLMTT ;YES, SET UP T/T LIMITS
CMPB R4,#'I ;I = INPUT BUFFER
BEQ GLMIN ;YES, SET UP INPUT BUFFER LIMITS
CMPB R4,#'O ;O = OUTPUT BUFFER
BEQ GLMOT ;YES, SET UP OUTPUT BUFFER LIMITS

GLERR: MOV (SP)+,R1
JMP CERR

GLOCT: MOV R3,SADDR ;SAVE START ADDR
CMPB R4,#', ;CHECK FOR COMMA (,)
BNE GLERR
JSR PC,COTB ;GET END ADDR
TST R5 ;WAS SECOND PARAM GIVEN?
BEQ GLERR ;NO, ERROR
MOV R3,EADDR ;SAVE END ADDR
BR GLEX ;PREPARE TO EXIT

GLMTT: MOVB (R2)+,R4
CMPB R4,#'T ;MUST BE TT
BNE GLERR ;ILLEGAL ENTRY
MOV TTPTR,SADDR

```

MAINDEC-11-CZDXI-C NEW DX11-B RESPONDER
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BACKGROUND SUBROUTINES -- COMPUTE SPECIFIED BUFFER LIMITS AND DEVICE ADDRESSES

```

3304 005172 062737 000776 013132      ADD    #TTSIZE-2,SADDR ;COMPUTE ADDRESS OF APPR DUPLICATE TT ENTRY
3305 005200 005200                      INC    R0           ;INDICATE DUMP TUMBLE TABLE
3306 005202 000437                      BR     GLEX1         ;SET UP TO EXIT
3307
3308
3309
3310      :
3311      :      SET UP LIMITS FOR INPUT BUFFER OF DEVICE 0
3312      :
3312 005204 112204      GLMIN:  MOVB    (R2)+,R4
3313 005206 120427      :      CMPB    R4,#'N           ;MUST BE IN
3314 005212 001341      :      BNE     GLERR           ;ILLEGAL ENTRY
3315 005214 013704      :      MOV     SDEVTB,R4        ;GET ADDR OF DEV 0 STATUS TABLE
3316 005220 016437      :      MOV     SINBF(R4),SADDR
3317 005226 013737      :      MOV     SADDR,EADDR
3318 005234 062737      :      ADD     #DISPSZ+1,EADDR ;DISPLAY SIZE + ROOM FOR LINE ADDRESS
3319 005242 000417      :      BR      GLEX1
3320
3321
3322      :
3323      :      SET UP LIMITS FOR OUTPUT BUFFER OF DEVICE 0
3324      :
3325 005244 112204      GLMOT:  MOVB    (R2)+,R4
3326 005246 120427      :      CMPB    R4,#'T           ;MUST BE OT
3327 005252 001321      :      BNE     GLERR           ;ILLEGAL ENTRY
3328 005254 013704      :      MOV     SDEVTB,R4        ;GET ADDR OF DEV 0 STATUS TABLE
3329 005260 016437      :      MOV     SOUTB(R4),SADDR ;COMPUTE STARTING AND ENDING ADDRESSES OF SPECIFIED BUF
3330 005266 013737      :      MOV     SADDR,EADDR
3331 005274 062737      :      ADD     #DISPSZ-1,EADDR ;DISPLAY CHAR BUFFER
3332 005302 112204      GLEX1:  MOVB    (R2)+,R4        ;GET NEXT INPUT CHARACTER AND UPDATE POINTER
3333
3334      :
3335      :      INSURE ENTRY PROPERLY DELIMITED AND RETURN TO CALLER
3336 005304 120427      GLEX:  CMPB    R4,#'.           ;CHECK FOR
3337 005310 001302      :      BNE     GLERR           ;ENTRY NOT PROPERLY DELIMITED (ERROR)
3338 005312 000207      :      RTS     PC

```

MAINDEC-11-CZDX1-C NEW DX11-B RESPONDER
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BACKGROUND SUBROUTINES -- COMPUTE SPECIFIED BUFFER LIMITS AND DEVICE ADDRESSES

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3352
3353 005314 004737 011616
3354 005320 163703 012534
3355 005324 100406
3356 005326 005203
3357 005330 120337 013101
3358 005334 101002
3359 005336 010300
3360 005340 000207
3361 005342 000137 003040
3362
3363
3364
3365
3366
3367
3368
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3374
3375
3376
3377
3378
3379
3380 005346 010046
3381 005350 010146
3382 005352 010246
3383 005354 010346
3384 005356 010446
3385 005360 010546
3386 005362 013702 013072
3387 005366 005712
3388 005370 001002
3389
3390
3391
3392
3393
3394 005372 000137 010224

```

GDEV -- GET THE THE DEVICE NUMBER FROM THE HEX INPUT
 CALLING SEQUENCE
R2 = ADDRESS OF DEVICE ADDRESS IN HEX
 JSR PC,GDEV
RETURN IF NO ERRORS DETECTED
 IF ERROR DETECTED, COMMAND IS ABORTED BY GOING
 TO 'CERR'
 UPON VALID RETURN
 R3 AND DEV (R0) WILL CONTAIN THE DEVICE ADDRESS
 SCALED TO 1 - 8, NOTATION USED BY SYSTEM.
 R2 WILL POINT TO THE NEXT CHARACTER FOLLOWING DEVICE ADDRESS

```

GDEV: JSR PC,CHTB ;CONVERT THE HEX TO BINARY
      SUB SDEV,R3 ;-STARTING ADDRESS
      BMI 10$ ;ERROR ON INPUT
      INC R3 ;MAKE BETWEEN 1 AND 8
      CMPB R3,MAXDEV ;IS DEVICE NUMBER TOO BIG?
      BHI 10$ ;YES, GIVE ERROR
      MOV R3,DEV ;SET UP THE DEVICE NUMBER
      RTS PC
10$: JMP CERR ;INPUT PARAM ERROR
      .SBTTL DX11-B ISR (INTERRUPT REQUEST LOGIC AND TUMBLE TABLE DECODE LOGIC)

```

D X 1 1 - B I S R
 DX11 ISR AND RELATED SUBROUTINE REGISTER USAGE

| REGISTER | DESCRIPTION |
|----------|--------------------------------------|
| R0 | DEV DEVICE NUMBER |
| R1 | UN ASSIGNED |
| R2 | UNASSIGNED |
| R3 | DTAB ADDRESS OF CURRENT DEVICE TABLE |
| R4 | TT1 TUMBLE TABLE ENTRY 1 |
| R5 | TT2 TUMBLE TABLE ENTRY 2 |

THE ABOVE REGISTER DESIGNATIONS REPRESENT WHAT USUALLY WILL
 BE CONTAINED IN A REGISTER DURING DX ISR PROCESSING. HOWEVER,
 AS SITUATIONS DICTATE REGISTERS MAY BE USED FOR DIFFERENT
 PURPOSES.

```

DXISR: MOV R0,-(SP) ;SAVE HARDWARE REGISTERS
      MOV R1,-(SP)
      MOV R2,-(SP)
      MOV R3,-(SP)
      MOV R4,-(SP)
      MOV R5,-(SP)
      MOV TTPTR,R2 ;CHECK FOR ZERO T/T ENTRY UPON INTERRUPT
      TST (R2)
      BNE LOOP ;NON-ZERO -- WERE OK

```

NOTE -- AN INTERRUPT OCCURRED WITHOUT A TUMBLE TABLE
 ENTRY, THE ASSUMPTION IS THEN MADE THAT THE TUMBLE TABLE
 ENTRY HAS ALREADY BEEN PROCESSED

```

JMP DXEXIT

```

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DX11-B ISR (INTERRUPT REQUEST LOGIC AND TUMBLE TABLE DECODE LOGIC)

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3406
3407
3408
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3411
3412
3413
3414
3415
3416
3417
3418
3419 005376 013702 013072
3420 005402 005712
3421 005404 001002
3422 005406 000137 006566
3423
3424
3425
3426
3427
3428
3429 005412 042777 000200 005062 10$:
3430 005420 010203
3431 005422 062703 001000
3432 005426 011223
3433 005430 011204
3434 005432 005022
3435 005434 011223
3436 005436 011205
3437 005440 005022
3438
3439
3440
3441 005442 032702 000777
3442
3443 005446 001002
3444 005450 013702 013074
3445 005454 010237 013072 20$:
3446
3447
3448
3449
3450

```

PROCESS TUMBLE TABLE ENTRIES
FOR CONVIENCE THE PROCESSING IS BEING PERFORMED
AT THE INTERRUPT LEVEL. IT IS SUGGESTED THAT IN
NORMAL PROCESSING ENVIRONMENTS THIS PROCESSING
BE DISTRIBUTED TO LESS PRIVILEGED PRIORITY LEVELS
SUCH AS THE FORK LEVEL IN RSX11-M.

THE INTERRUPT SERVICE LEVEL PROCESSING REQUIRED
BY THE DX11-B IS TO RELEIVE THE INTERRUPT (DONE BIT
IN DXCS) AND SCHEDULE A REQUEST FOR PROCESSING
AT ANOTHER LEVEL. THE LEVEL SCHEDULED TO PERFORM
THE PROCESSING SHOULD BE HIGH ENOUGH
TO PROTECT AGAINST TUMBLE TABLE OVERFLOW.

THE TUMBLE TABLE ENTRIES ARE PROCESSED SEQUENTIALLY FROM THE
CIRCULAR BUFFER FILLED BY THE DX. AS EACH ENTRY IS RETRIEVED
FROM THE TUMBLE TABLE IT IS ZEROED. IT IS THIS MECHANISM
THAT ALLOWS THE PROGRAMMER TO DISCERN WHEN ALL ENTRIES HAVE
BEEN PROCESSED. WHEN ALL ENTRIES HAVE BEEN
RETRIEVED FROM THE TUMBLE TABLE THEN THE NEXT ACTION
IS PERFORMED TO THE DX. THE DX11-B NEVER ENTERS A ZERO
IN TUMBLE TABLE ENTRY 1.

```

LOOP: MOV TTPTR,R2 ;GET T/T PTR
      TST (R2) ;ANY ENTRIES LEFT IN T/T?
      BNE 10$
      JMP DXEXEC ;NO, EXECUTE NEXT DX COMMAND

```

TUMBLE TABLE ENTRY AVAILABLE FOR PROCESSING
RESET THE DONE BIT (RELIEVE INTERRUPT)
COPY TUMBLE TABLE ENTRY TO DUPLICATE TUMBLE TABLE (FOR SYSTEM TESTS PURP
RESET TUMBLE TABLE ENTRY (2 WORDS)

```

10$: BIC #DONE,DXCS ;CLEAR DONE
      MOV R2,R3 ;SET UP PTR TO DUP T/T
      ADD #TTSIZE,R3
      MOV (R2),(R3)+ ;SAVE T/T ENTRY #1
      MOV (R2),TT1
      CLR (R2)+ ;CLEAR T/T ENTRY #1
      MOV (R2),(R3)+ ;SAVE T/T ENTRY #2
      MOV (R2),TT2
      CLR (R2)+ ;CLEAR T/T ENTRY #2

```

CHECK FOR POINTER WRAP AROUND

```

BIT #TTSIZE-1,R2 ;AT END OF BUFFER?
      ;NOTE -- POWER OF 2 BOUNDARY
      BNE 20$
      MOV TTADDR,R2 ;YES, RESET PTR
      MOV R2,TTPTR ;SAVE T/T PTR

```

START PROCESSING TUMBLE ENTRY ENTRY
SAVE DEVICE ADDRESS
CHECK FOR SYSTEM RESET
VALIDATE DEVICE ADDRESS

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DX11-B ISR (INTERRUPT REQUEST LOGIC AND TUMBLE TABLE DECODE LOGIC)

```

3451
3452
3453
3454
3455 005460 010500
3456 005462 042700 177400
3457 005466 010037 013120
3458 005472 042777 000200 005002
3459 005500 032704 010000
3460 005504 001066
3461 005506 163700 012534
3462 005512 100403
3463 005514 120037 013101
3464 005520 103405
3465
3466
3467
3468
3469
3470
3471
3472
3473
3474 005522 004137 011520
3475 005526 014054
3476 005530 000137 006550
3477
3478
3479
3480 005534 005200
3481 005536 004737 010242

```

NOTE -- IF SYSTEM RESET OCCURRED, THERE IS NO GUARANTEE
THAT THE DEVICE ADDRESS WILL BE VALID.

```

MOV TT2,DEV ;GET DEV #
BIC #177400,DEV
MOV DEV,CDEV ;SAVE CURRENT DEVICE NUMBER
BIC #DONE,@DXCS ;CLEAR DONE
BIT #SYSRST,TT1 ;SYSTEM RESET?
BNE PSYSRT ;YES, PERFORM SYSTEM RESET FUNCTION
SUB SDEV,DEV ;GET IN 0-7 RANGE - IF VALID
BMI 30$ ;INVALID DEVICE NUMBER
CMPB DEV,MAXDEV ;VALID DEVICE?
BLO 40$ ;YES, NOT TOO BIG

```

INVALID DEVICE ADDRESS - BITCH

AN INVALID DEVICE ADDRESS WILL GENERALLY INDICATE
A PROBLEM IN THE CONFIGURATION OF DX DEVICE
ADDRESSES. BASICALLY THE DX HAS BEEN STRAPPED
TO HANDLE DEVICE ADDRESSES WHICH OVERLAP WITH
OTHER DEVICES ON THE CHANNEL.

```

30$: JSR R1,INMES ;PRINT "INVALID DEVICE"
      .WORD ILLMES
      JMP DXAB ;ABORT DX11

```

COMPUTE ADDRESS OF SPECIFIED DEVICES STATUS TABLE

```

40$: INC DEV ;MAKE DEVICE NUMBER 1 -8
      JSR PC,SDEV ;SET UP ADDR OF DEV STAT TABLE

```


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DX11-B ISR (INTERRUPT REQUEST LOGIC AND TUMBLE TABLE DECODE LOGIC)

| | | | | | | |
|------|--------|--------|--------|-------------|-------------------------------------|--|
| 3482 | | | | : | | |
| 3483 | | | | : | DECODE DX TUMBLE TABLE STATUS ENTRY | |
| 3484 | | | | : | | |
| 3485 | | | | : | | THE FOLLOWING PROCESS INDICATES THE ORDER IN WHICH |
| 3486 | | | | : | | THE TUMBLE TABLE STATUS ENTRY SHOULD BE DECODED. |
| 3487 | | | | : | | THIS ORDER IS IMPORTANT AND SHOULD BE ADHERED |
| 3488 | | | | : | | TO FOR MOST EMULATIONS. |
| 3489 | | | | : | | |
| 3490 | 005542 | 032704 | 020000 | TSELST:BIT | #SELST,TT1 | ;SELECTIVE RESET? |
| 3491 | 005546 | 001402 | | BEQ | TINDSC | ;NO, TEST INTERFACE DISC. |
| 3492 | 005550 | 000137 | 006010 | JMP | PSELRT | ;YES, PERFORM SELECTIVE RESET |
| 3493 | 005554 | 032704 | 004000 | TINDSC: BIT | #INFDC,TT1 | ;INTERFACE DISCONNECT? |
| 3494 | 005560 | 001402 | | BEQ | TNXM | ;NO, CHECK NON-EXISTENT MEMORY |
| 3495 | 005562 | 000137 | 006040 | JMP | PINDSC | ;YES, PERFORM INTER DISC |
| 3496 | 005566 | 032704 | 040000 | TNXM: BIT | #NXM,TT1 | ;NON-EXISTENT MEMORY ERROR? |
| 3497 | 005572 | 001402 | | BEQ | TESEND | ;NO, ES END |
| 3498 | 005574 | 000137 | 006114 | JMP | PNXM | ;YES, PROCESS NON-EXISTENT MEMORY ERROR |
| 3499 | 005600 | 032704 | 000100 | TESEND: BIT | #ESEND,TT1 | ;WAS STATUS ACCEPTED? |
| 3500 | 005604 | 001402 | | BEQ | TPARER | ;NO, CHECK FOR PARITY ERROR |
| 3501 | 005606 | 000137 | 006126 | JMP | PESEND | ;YES, PERFORM STATUS ACCEPT |
| 3502 | 005612 | 032704 | 100000 | TPARER: BIT | #PARER,TT1 | ;DID A PARITY ERROR OCCUR? |
| 3503 | 005616 | 001402 | | BEQ | TCHIS | ;NO, CHECK FOR CHIS |
| 3504 | 005620 | 000137 | 006256 | JMP | PPARER | ;YES, PROCESS PARITY ERROR |
| 3505 | 005624 | 032704 | 000200 | TCHIS: BIT | #CHIS,TT1 | ;DID CHANNEL START A SELECTION SEQ? |
| 3506 | 005630 | 001402 | | BEQ | TCHEND | ;NO, CHECK FOR CHANNEL DATA END |
| 3507 | 005632 | 000137 | 006306 | JMP | PCHIS | ;YES, PROCESS SELECTION SEQUENCE |
| 3508 | 005636 | 032704 | 000040 | TCHEND: BIT | #CHEND,TT1 | ;DID CHANNEL END OCCUR? |
| 3509 | 005642 | 001402 | | BEQ | TCUEND | ;NO, CHECK FOR CONTROL UNIT END |
| 3510 | 005644 | 000137 | 006470 | JMP | PCHEND | ;YES, PROCESS CHANNEL END |
| 3511 | 005650 | 032704 | 000020 | TCUEND: BIT | #CUEND,TT1 | ;DID A CONTROL UNIT END OCCUR? |
| 3512 | 005654 | 001650 | | BEQ | LOOP | ;NO, IGNORE ENTRY -- ASSUME STACK STATUS |
| 3513 | 005656 | 000137 | 006454 | JMP | PCUEND | ;YES, PROCESS CONTROL UNIT END |

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DX11-B ISR (TUMBLE TABLE ENTRY PROCESSING LOGIC)

```

3514 .SBTTL DX11-B ISR (TUMBLE TABLE ENTRY PROCESSING LOGIC)
3515
3516 :
3517 :
3518 :
3519 :
3520 :
3521 PSYSRT: MOV #1,DEV ;START AT FIRST DEVICE
3522 10$: JSR PC,CDEVST ;CLEAR DEVICE STATUS TABLE
3523 JSR PC,CSPWST ;RESET SPW STATUS WORD UPON SYSTEM RESET
3524 CLRB SSENSE(DTAB) ;CLEAR SENSE BYTE
3525 CLRB SRDRQ(DTAB) ;CLEAR THE READ REQUEST
3526 CLR SMINS(DTAB) ;CLEAR THE BEG OF MANUAL INPUT ADDRESS
3527 CLR SCURS(DTAB) ;RESET THE CURSOR
3528 CLRB SSTAT(DTAB) ;CLEAR THE STATUS REGISTER
3529 MOV SOUTB(DTAB),R1 ;SET UP TO CLEAR THE DISPLAY BUFFER
3530 MOV #DISPSZ,R2 ;SET UP NUMBER OF CHARACTERS IN DISPLAY
3531 MOVB #EBCDSP,R4 ;ASSUME 2848 DIAGNOSTIC TEST MODE
3532 TSTB TSTTYP ;WHAT TYPE OF TEST?
3533 BEQ 20$ ; IF 2848, USE EBCDIC SPACE
3534 MOVB FILLCH,R4 ; FRIEND TEST -- USE CURRENT FILL CHARACTER
3535
3536 20$: MOVB R4,(R1)+ ;USE THE FILL CHARACTER
3537 DEC R2 ;ARE WE DONE?
3538 BNE 20$ ;NO, LOOP TILL DONE
3539 INC DEV ;TO NEXT DEVICE
3540 CMPB DEV,MAXDEV ;ARE WE DONE?
3541 BLE 10$ ;NO, CLEAR NEXT DEV STAT TABLE
3542 CLRB DXACT ;CLEAR DX ACTIVE FLAG
3543 CLRB CMDCHF ;CLEAR COMMAND CHAINING FLAG
3544 BIC #CUBUSY,@DXCS ;RESET CU BUSY FLAG
3545 JMP LOOP ;PROCESS NEXT T/T ENTRY
3546
3547 :
3548 :
3549 :
3550 :
3551 :
3552 :
3553 :
3554 :
3555 PSELRT: JSR PC,CDEVST ;CLEAR DEVICE STATUS TABLE
3556 JSR PC,CSPWST ;RESET SPW STATUS RESPONSE
3557 CLRB SSENSE(DTAB) ;CLEAR SENSE BYTE
3558 CLRB DXACT ;CLEAR DX ACTIVE FLAG
3559 CLRB CMDCHF ;CLEAR COMMAND CHAIN FLAG
3560 JMP LOOP
3561
3562 :
3563 :
3564 :
3565 :
3566 :
3567 :
3568 :
3569 :

```

SYSTEM RESET OCCURRED FROM 360
CLEAR ALL DEVICE STATUS TABLES AND RESPECTIVE
SENSE BYTES
RESET DX ACTIVE FLAGS AND COMMAND CHAIN FLAG

CHANNEL ISSUED A SELECTIVE RESET
RESET THE DEVICE STATUS TABLE FOR THAT DEVICE + SENSE
NOTE: THE SEL RESET IS ISSUED AGAINST THE CURRENT
ACTIVE DEVICE

INTERFACE DISCONNECT WAS ISSUED FROM THE 360
THIS IS DIRECTED TO A SPECIFIC DEVICE AND IS UNDER
360 PROGRAM CONTROL
IF THE DEVICE WAS ACTIVE
ITS DEVICE STATUS TABLE WILL BE CLEARED

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DX11-B ISR (TUMBLE TABLE ENTRY PROCESSING LOGIC)

```

3570                                     :
3571                                     :
3572                                     :
3573 006040 004737 010322                :
3574 006044 105763 000000                :
3575 006050 001417                      :
3576 006052 004737 010270                :
3577 006056 012763 000003 000000        :
3578 006064 120037 013102                :
3579 006070 001002                      :
3580 006072 105037 013102                :
3581 006076 120037 013106                :
3582 006102 001002                      :
3583 006104 105037 013106                :
3584 006110 000137 005376                :
3585                                     :
3586                                     :
3587                                     :
3588                                     :
3589                                     :
3590                                     :
3591 006114 004137 011520                :
3592 006120 014000                      :
3593 006122 000137 006550                :
3594                                     :
3595                                     :
3596                                     :
3597                                     :
3598                                     :
3599                                     :
3600                                     :
3601                                     :
3602 006126 004737 010322                :
3603 006132 105763 000001                :
3604 006136 001402                      :
3605 006140 004737 010414                :
3606 006144 126327 000000 000011 10$:
3607 006152 001003                      :
3608 006154 112763 000002 000017        :
3609 006162 105063 000001                :
3610 006166 105037 013102                :
3611 006172 004737 010270                :
3612 006176 032704 000004                :
3613 006202 001402                      :
3614 006204 110037 013106                :
3615 006210 123727 013100 000105 30$:
3616 006216 001552                      :
3617                                     :
3618 006220 032704 000010                :
3619 006224 001412                      :
3620                                     :
3621                                     :
3622                                     :
3623                                     :
3624                                     :
3625                                     :

```

AND CHAN END ! DEVICE END SET IN STATUS BYTE
IF THE DEVICE IS NOT ACTIVE THE COMMAND WILL BE IGNORED

PINDSC: JSR PC,CSPWST ;CLEAR THE SPW STATUS RESPONSE
TSTB SCMD(DTAB) ;IS DEVICE ACTIVE?
BEQ 20\$;NO, IGNORE
JSR PC,CDEVST ;CLEAR THE DEVICE STATUS TABLE
MOV #CDE,SCMD(DTAB) ;QUE DEV END + CHAN END
CMPB DEV,DXACT ;IS DEVICE USING DX NOW?
BNE 10\$;NO
CLRB DXACT ;YES, RELEASE DX
10\$: CMPB DEV,CMDCHF ;DOES DEVICE HAVE CMD CHAIN SPEC?
BNE 20\$;NO, GET NEXT T/T ENTRY
CLRB CMDCHF ;YES, CLEAR FLAG
20\$: JMP LOOP ;GET NEXT T/T ENTRY

A NON-EXISTANT MEMORY CONDITION OCCURRED
THIS WILL USUALLY TRAP OUT FIRST

PNXM: JSR R1,INMES ;PRINT 'NON EX MEM'
.WORD NXMSG
JMP DXAB ;ABORT DX AND RETURN TO EXEC

THE LAST STATUS SENT TO THE 360 WAS ACCEPTED, CLEAR DX
ACTIVE FLAG
IF LAST OP WAS A WRITE PERFORM THE DISPLAY CONTROL ROUTINE

PESEND: JSR PC,CSPWST ;RESET THE SPW STATUS BYTE
TSTB SLCMD(DTAB) ;DOES LAST COMMAND REQUIRE 2260 DISPLAY EMULATION?
BEQ 10\$;NO
JSR PC,DISCTL ;YES, FORMAT THE DISPLAY
CMPB SCMD(DTAB),#11 ;WAS ATTN ACCEPTED?
BNE 20\$;NO, CONTINUE
MOVB #2,SRDRQ(DTAB) ;YES, INDICATE 360 ACCEPTANCE
20\$: CLRB SLCMD(DTAB)
CLRB DXACT ;CLEAR DX ACTIVE FLAG
JSR PC,CDEVST ;CLEAR THE DEVICE STATUS TABLE
BIT #CMDCHN,TT1 ;WAS COMMAND CHAINING SPECIFIED?
BEQ 30\$;NO
MOVB DEV,CMDCHF ;YES, SAVE THE DEVICE NUMBER
30\$: CMPB DXSTPF,#'E ;WAS STOP ON END SEQ SPEC?(SE)
BEQ STPDX ;YES, DISABLE THE DX

BIT #ISSREJ,TT1 ;WAS AN ISS REJ DETECTED?
BEQ 50\$;NO, EXIT

INIT SELECTION SEQUENCE WAS REJECTED BY DX (FAST CU BUSY SEQUENCE)
IF FREIND TEST MODE -- QUEUE CONTROL UNIT END
ON UNIT COMPLETING TRANSFER
IF 2848 DIAGNOSTIC TEST MODE -- QUEUE CONTROL UNIT END

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DX11-B ISR (TUMBLE TABLE ENTRY PROCESSING LOGIC)

```

3626                                     :
3627                                     :
3628                                     :
3629                                     :
3630                                     :
3631                                     :
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3640                                     :
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3680                                     :
3681                                     :

                                RESPONSE ON LOW ORDER CHANNEL ADDRESS

                                THE 2848 DEVICE EMULATION IS EXPECTED TO ISSUE
                                A CONTROL UNIT END ON THE LOW ORDER DEVICE ADDRESS
                                OF THE CONTROL UNIT.
                                MOST OTHER 360/370 DEVICES ARE EXPECTED TO ISSUE
                                CONTROL UNIT END ON THE DEVICE COMPLETING THE OPERATION.

                                TSTB      TSTTYP      ;PROCESS SEPARATELY IF FRIEND
                                BNE        40$          ;FRIEND --QUEUE CU END ON BUSY UNIT
                                MOV        #1,DEV        ;SET UP TO SEND CUE ON LOW ORDER CONTROLLER ADDR
                                JSR        PC,SUDEV      ;X
                                MOVB      #QCUE,SCMD(DTAB);QUEUE CONTROL UNIT END
                                40$:      JMP        LOOP ;LOOP BACK AND PROCESS NEXT TUMBLE TABLE ENTRY
                                50$:

                                PARITY ERROR WAS DETECTED

                                PPARER: JSR        R1,INMES ;PRINT 'PARITY ERROR'
                                .WORD     PARMES
                                CMPB      DXSTPF,#'P      ;STOP ON PARITY ERROR??
                                BEQ        STPDX          ;YES, DISABLE THE DX
                                BISB      #UCHK,SSTAT(DTAB);SET UNIT CHECK IN STATUS WORD
                                JMP        TCHIS          ;CONTINUE WITH TUMBLE TABLE INTERROGATION

                                CHANNEL INITIATED SELECTION SEQUENCE
                                THUS FAR THE DEVICE NUMBER HAS BEEN VALIDATED
                                AND THE COMMAND CHECKED BY THE DX

                                TT2 CONTAINS THE COMMAND TO BE EXECUTED

                                PCHIS: JSR        PC,CSPWST ;RESET THE SPW STATUS BYTE
                                ;ON NEXT CHANNEL INITIATED SELECTION SEQUENCE
                                CMPB      DXSTPF,#'I      ;WAS STOP ON ISS SPECIFIED(SI)
                                BEQ        STPDX          ;YES, DISABLE DX
                                BIT        #CMDREJ,TT1    ;WAS COMMAND REJECTED BY DX?
                                BNE        20$          ;YES, COMMAND REJECTED BY THE DX

                                VALID COMMAND, SET UP TO PROCESS IT

                                CLRB      TT2            ;RESET DEVICE ADDRESS BITS
                                SWAB      TT2            ;COMMAND TO L.O. BYTE
                                TSTB      TT2            ;TEST I/O COMMAND?
                                BEQ        50$          ;YES, IGNORE
                                CMPB      TT2,#NOP        ;WAS COMMAND A NOP?
                                BEQ        50$          ;YES, IGNORE IT
                                CMP        TT2,#12        ;IS THIS A VALID COMMAND?
                                BLE        10$          ;YES, QUEUE TO BE EXECUTED
                                JSR        R1,INMES      ;NO -- REPORT AN ILLEGAL COMMAND RECIEVED FROM THE DX
                                .WORD     INVLDC
                                JMP        DXAB          ;AND ABORT THE PROGRAM
                                10$:      MOVB      TT2,SCMD(DTAB);QUEUE COMMAND TO BE PROCESSED
                                BR        50$            ;EXIT + PROCESS NEXT T/T ENTRY

```

MAINDEC-11-CZDX1-C NEW DX11-B RESPONDER
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DX11-B ISR (TUMBLE TABLE ENTRY PROCESSING LOGIC)

```

3682
3683
3684
3685 006374 105763 000016 20$: TSTB SONLF(DTAB) ;IS DEVICE ON LINE?
3686 006400 001404 BEQ 30$ ;YES, TEST PARITY ERROR
3687
3688
3689
3690 006402 052763 000100 000002 BIS #INTREQ,SSENSE(DTAB) ;SET INTERVENTION REQUIRED IN SENSE BYTE
3691 006410 000412 BR 50$ ;FINISH UP CHANNEL INITIATED SELECTION PROCESS
3692 006412 032704 100000 30$: BIT #PARER,TT1 ;WAS A PARITY ERROR DETECTED?
3693 006416 001404 BEQ 40$ ;NO, MUST BE ILLEGAL COMMAND
3694
3695
3696
3697
3698 006420 052763 000040 000002 BIS #BUSOUT,SSENSE(DTAB) ;SET BUS OUT FLAG
3699 006426 000403 BR 50$ ;EXIT
3700
3701
3702
3703
3704 006430 052763 000200 000002 40$: BIS #SCMDRJ,SSENSE(DTAB) ;SET CMD REJ FLAG
3705
3706
3707
3708
3709 006436 120037 013106 50$: CMPB DEV,CMDCHF ;DOES DEVICE HAVE COMMAND CHAINING SPECIFIED?
3710 006442 001002 BNE 60$ ;NO, GET NEXT TUMBLE TABLE ENTRY
3711 006444 105037 013106 CLRB CMDCHF ;YES, CLEAR THE COMMAND CHAINING FLAG
3712 006450 000137 005376 60$: JMP LOOP ;AND GET THE NEXT T/T ENTRY
3713
3714
3715
3716
3717
3718
3719
3720
3721 006454 105037 013102 PCUEND: CLRB DXACT ;CLEAR DX ACTIVE FLAG
3722 006460 004737 010354 JSR PC,MUXEND ;HANDLE MUX DATA TRANSFER COMPLETION
3723 006464 103017 BCC PCHEX ;IF SEL CHAN OR MUX D/T NOT DONE, MERELY EXIT
3724
3725
3726
3727
3728 006466 000404 BR PCHEX1
3729
3730
3731
3732
3733
3734
3735
3736 006470 105037 013102 PCHEXEND: CLRB DXACT ;CLEAR DX ACTIVE FLAG
3737 006474 004737 010354 JSR PC,MUXEND ;IF MUX CHANNEL HANDLE DATA TRANSFER

```

MAINDEC-11-CZDX1-C NEW DX11-B RESPONDER
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DX11-B ISR (TUMBLE TABLE ENTRY PROCESSING LOGIC)

```

3738 006500 123727 013100 000104 PCHEX1: CMPB DXSTPF,#'D ;STOP ON DATA TRANSFER DONE?(SD)
3739 006506 001416 BEQ STPDX ;YES, DISABLE DX
3740 006510 112763 000003 000000 MOVB #CEDE,SCMD(DTAB);QUE END SEQ RESPONSE
3741 006516 167763 003766 000014 SUB @DXBC,SRBYTC(DTAB) ;SAVE REMAINING BYTE COUNT
3742 006524 032704 100000 PCHEX: BIT #PARER,TT1 ;WAS A PARITY ERROR SENSED?
3743 006530 001403 BEQ 10$ ;NO, PROCESS NEXT TUMBLE TABLE ENTRY
3744 006532 152763 000020 000002 BISB #EQPCHK,SSENSE(DTAB) ;YES, SET EQUIP CHECK IN SENSE
3745 006540 000137 005376 10$: JMP LOOP ;LOOP BACK + PROCESS NEXT TT ENTRY
3746
3747
3748
3749
3750
3751
3752 006544 105037 013100 STPDX: CLRB DXSTPF ;CLEAR STOP FLAG
3753
3754
3755
3756
3757
3758
3759 006550 042777 001100 003724 DXAB: BIC #DXONLN!DXENB,@DXCS ;DISABLE THE DX
3760 006556 105237 013104 INCB DXABFL ;SET THE DX ABORT FLAG SO THE
3761 ;DX REGISTERS WILL BE PRINTED
3762 006562 000137 010224 JMP DXEXIT ;EXIT FROM INTERRUPT
3763 .SBTTL DX11-B ISR (SELECTOR CHANNEL COMMAND EXECUTION)
3764
3765
3766
3767 006566 105737 012540 DXEXEC: TSTB CHTYPE ;CHANNEL TYPE 0=M, 1=S
3768 006572 001002 BNE SEX ;SELECTOR CHANNEL EXEC
3769 006574 000137 007222 JMP MEX ;MULTIPLEXER EXEC
3770
3771
3772
3773
3774
3775
3776
3777
3778
3779
3780
3781 006600 013700 013110 SEX: MOV SELDEV,DEV ;GET SEL DEV #
3782 006604 004737 010242 10$: JSR PC,SUDEV ;SET UP DEV STATUS TABLE ADDR
3783 006610 105763 000000 TSTB SCMD(DTAB) ;ANY JOB TO DO?
3784 006614 001030 BNE 60$ ;YES, EXECUTE IT
3785 006616 105737 013106 TSTB CMDCHF ;WAS COMMAND CHAINING SPECIFIED
3786 006622 001402 BEQ 30$ ;NO
3787 006624 000137 010224 JMP DXEXIT ;YES, WAIT FOR COMMAND
3788 006630 126327 000017 000001 30$: CMPB SRDRQ(DTAB),#1 ;IS ATTENTION TO BE SENT?
3789 006636 001004 BNE 40$ ;NO, CONTINUE
3790 006640 112763 000011 000000 MOVB #11,SCMD(DTAB) ;YES, SET UP TO SEND THE ATTENTION
3791 006646 000413 BR 60$ ;FOR THE READ MANUAL INPUT
3792 006650 005200 40$: INC DEV ;TO NEXT DEV
3793 006652 120037 013101 CMPB DEV,MAXDEV ;HAVE WE TRIED THE HIGHEST DEVICE?

```

MAINDEC-11-CZDX1-C NEW DX11-B RESPONDER
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DX11-B ISR (SELECTOR CHANNEL COMMAND EXECUTION)

```

3794 006656 003402      BLE      50$      ;NO
3795 006660 012700 000001  MOV      #1,DEV      ;YES, RESTART AT FIRST DEVICE
3796 006664 020037 013110 50$:  CMP      DEV,SELDEV      ;IS THIS WHERE IT ALL STARTED?
3797 006670 001345      BNE      10$      ;NOPE, TEST THIS DEVICE
3798 006672 000137 010224  JMP      DXEXIT      ;EXIT -- NO TASKS PENDING
3799
3800      ;
3801      ;
3802 006676 116304 000000 60$:  MOVB     SCMD(DTAB),R4      ;COMMAND TO INDEX
3803 006702 005304      DEC      R4      ;SCALE TO 0 - 11
3804 006704 006304      ASL      R4      ;MAKE WORD ADDRESS
3805 006706 010037 013110  MOV      DEV,SELDEV      ;SAVE CURRENT DEVICE ADDR
3806 006712 000174 006716  JMP      @SCMDTB(R4)      ;EXECUTE THE COMMAND
3807 006716 006742      SCMDTB: .WORD     SWRITE      ;1 = WRITE FULL BUFFER
3808 006720 007032      .WORD     SRMI      ;2 = READ MANUAL INPUT
3809 006722 010054      .WORD     ESEQ      ;3 = ENDING SEQUENCE
3810 006724 010152      .WORD     SENSECM      ;4 = SENSE COMMAND
3811 006726 006742      .WORD     SWRITE      ;5 = WRITE LINE ADDRESS
3812 006730 007132      .WORD     SREAD      ;6 = READ FULL BUFFER
3813 006732 010002      .WORD     ERASCM      ;7 = ERASE COMMAND
3814 006734 007762      .WORD     CONUNE      ;10 = CONTROL UNIT END
3815 006736 007772      .WORD     SATTN      ;11 = SEND ATTENTION TO 360
3816 006740 007032      .WORD     SSRMI      ;12 = READ SHORT MANUAL INPUT

```

MAINDEC-11-CZDX1-C NEW DX11-B RESPONDER
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DX11-B ISR (SELECTOR CHANNEL COMMAND EXECUTION)

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3819 .....
3820 .....
3821 .....
3822 .....
3823 .....
3824 .....
3825 .....
3826 .....
3827 .....
3828 .....
3829 006742 016377 000006 003536 SWRITE: MOV SINBF(DTAB),@DXBA ;SET UP BUFFER ADDRESS
3830 006750 163777 013116 003530 SUB PHYOFF,@DXBA ;FOR VIRTUAL MEMORY -- OFFSET FOR PHYSICAL ADDRESS
3831 006756 013702 013122 MOV DEVCON,R2 ;COMPUTE DEVICE ADDRESS
3832 006762 060002 ADD DEV,R2
3833 006764 110277 003510 MOV R2,@DXCA
3834 006770 012777 177037 003512 MOV #-DISPSZ-1,@DXBC;SET UP BYTE COUNT FOR MAX, WRITE LINE ADDRESS
3835 006776 116363 000000 000001 MOVB SCMD(DTAB),SLCMD(DTAB) ;SET WRITE FLAG
3836 007004 105063 000002 CLRB SSENSE (DTAB) ;CLEAR SENSE BYTE
3837 007010 110037 013102 MOVB DEV,DXACT ;SET DX ACTIVE FLAG
3838 007014 005063 000014 CLR SRBYTC(DTAB) ;RESET REMAINING BYTE COUNT
3839 007020 052777 000003 003454 BIS #DXWR,@DXCS ;START TRANSFER
3840 007026 000137 010224 JMP DXEXIT ;RETURN FROM INTERRUPT
3841 .....
3842 .....
3843 .....
3844 .....
3845 .....
3846 007032 ..... SRMI:
3847 007032 105737 012544 SSRMI: TSTB TSTTYP ;IS TEST FOR FRIEND?
3848 007036 001035 BNE SREAD ;YES, TREAT ALL READS AS READ FULL BUFFER
3849 007040 105063 000002 CLRB SSENSE(DTAB) ;RESET THE SENSE BYTE
3850 007044 105763 000017 TSTC SRDRQ(DTAB) ;WAS A READ REQUESTED?
3851 007050 001002 BNE 10$ ;YES, CONTINUE
3852 007052 000137 010054 JMP ESEQ ;NO, TREAT AS A NOP -- END SEQ ONLY
3853 007056 105063 000017 10$: CLRB SRDRQ(DTAB)
3854 007062 016377 000020 003416 MOV SMINS(DTAB),@DXBA ;SET UP STARTING ADDRESS
3855 007070 016302 000010 MOV SOUTB(DTAB),R2 ;DETERMINE ENDING ADDRESS
3856 007074 066302 000004 ADD SCURS(DTAB),R2
3857 007100 005302 DEC R2
3858 007102 167702 003400 SUB @DXBA,R2 ;COMPUTE BYTE COUNT
3859 007106 100002 BPL 20$ ;INSURE VALID BYTE COUNT
3860 007110 000137 010054 JMP ESEQ ;ILLEGAL
3861 007114 005402 20$: NEG R2
3862 007116 010277 003366 MOV R2,@DXBC ;SET UP DX'S BYTE COUNT
3863 007122 163777 013116 003356 SUB PHYOFF,@DXBA ;FOR MEMORY MANAGEMENT - OFFSET FOR PHY ADDRESS
3864 007130 000411 BR SRD10 ;START THE READ
3865 .....
3866 .....
3867 .....
3868 .....
3869 .....
3870 .....
3871 007132 016377 000010 003346 SREAD: MOV SOUTB(DTAB),@DXBA ;SET UP BUFFER ADDRESS
3872 007140 163777 013116 003340 SUB PHYOFF,@DXBA ;FOR MEMORY MANAGEMENT - OFFSET FOR PHY ADDRESS

```


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DX11-B ISR (SELECTOR CHANNEL COMMAND EXECUTION)

| Address | Hex | Hex | Hex | Hex | Label | Instruction | Comment |
|---------|--------|--------|--------|--------|--------|-------------|---|
| 3873 | 007146 | 012777 | 177040 | 003334 | | MOV | #-DISPSZ,@DXBC ;SET UP BYTE COUNT |
| 3874 | 007154 | 116363 | 000000 | 000001 | SRD10: | MOVB | SCMD(DTAB),SLCMD(DTAB) ;SAVE CODE OF LAST COMMAND |
| 3875 | 007162 | 013702 | 013122 | | | MOV | DEVCON,R2 ;COMPUTE DEVICE ADDRESS |
| 3876 | 007166 | 060002 | | | | ADD | DEV,R2 |
| 3877 | 007170 | 110277 | 003304 | | | MOVB | R2,@DXCA |
| 3878 | 007174 | 105063 | 000002 | | | CLRB | SSENSE(DTAB) ;CLEAR SENSE BYTE |
| 3879 | 007200 | 110037 | 013102 | | | MOVB | DEV,DXACT ;SET DX ACTIVE FLAG |
| 3880 | 007204 | 005063 | 000014 | | | CLR | SRBYTC(DTAB) ;RESET REMAINING BYTE COUNT |
| 3881 | 007210 | 052777 | 000005 | 003264 | | BIS | #DXRD,@DXCS ;START TRANSFER |
| 3882 | 007216 | 000137 | 010224 | | | JMP | DXEXIT ;RETURN FROM INTERRUPT |
| 3883 | | | | | | | |
| 3884 | | | | | | | |

MAINDEC-11-CZDXI-C NEW DX11-B RESPONDER
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DX11-B ISR (MULTIPLEXER CHANNEL COMMANDS)

```

3885 .SBTTL DX11-B ISR (MULTIPLEXER CHANNEL COMMANDS)
3886
3887 MEX-- MULTIPLEXER CHANNEL EXECUTIVE
3888
3889 MEX EXECUTES COMMANDS FROM THE DX ON A MULTIPLEXER CHANNEL
3890
3891 ON A MULTIPLEXER MULTIPLE DEVICE REQUESTS WILL BE
3892 INTERLEAVED. THIS WILL PROHIBIT A TIME OUT TO OCCUR
3893 IF A DEVICE IS NOT SERVICED UNTIL ALL OTHER DEVICES
3894 BEFORE IT.
3895
3896 DATA TRANSFERS ARE DONE IN 4 BYTE BLOCKS, SO AS TO NOT
3897 HOG THE CHANNEL
3898
3899 MEX: TSTB CMDCHF ;IS COMMAND CHAINING SPECIFIED?
3900 BEQ 10$ ;NO, CONTINUE
3901 JMP DXEXIT ;YES, LEAVE DX FREE
3902 10$: MOV MDEV,DEV ;GET LAST DEVICE ADDR THAT HAD A COMMAND
3903 30$: JSR PC,SUDEV ;COMPUTE ADDR OF DEV STAT TABLE
3904 TSTB SCMD(DTAB) ;ANY JOB TO DO?
3905 BNE 50$ ;YES, EXECUTE IT
3906 CMPB SRDRQ(DTAB),#1 ;IS ATTENTION REQUESTED?
3907 BNE 40$ ;NO, CONTINUE
3908 MOVB #11,SCMD(DTAB) ;YES, QUEUE ATTENTION
3909 BR 50$ ;FOR THE READ MANUAL INPUT
3910
3911 NO TASK PENDING FOR CURRENT DEVICE
3912 BUMP TO INTERROGATE NEXT DEVICE ON CONTROL UNIT
3913 THIS CODE WILL REPEAT SEQUENCES WHICH MAY HAVE RUN INTO
3914 A LOCKOUT CONDITION IN THE DX.
3915
3916 40$: INC DEV ;INCR TO NEXT DEVICE NUMBER
3917 CMPB DEV,MAXDEV ;WAS DEVICE NUMBER WRAPPED AROUND?
3918 BLE 45$ ;NO, SEE IF ALL DEVICES HAVE BEEN INTERROGATED
3919 MOV #1,DEV ;YES, RESET THE DEVICE NUMBER
3920 45$: CMP DEV,MDEV ;NO JOB HERE, HAVE WE CHECKED ALL DEVICES?
3921 BNE 30$ ;NO, EXAMINE NEXT DEVICE
3922 JMP DXEXIT ;YES, EXIT FROM ISR
3923
3924 THIS DEVICE HAS A JOB TO DO, EXECUTE IT
3925
3926 50$: MOVB SCMD(DTAB),R4 ;COMMAND TO INDEX
3927 DEC R4 ;SCALE TO 0 - 11
3928 ASL R4 ;MAKE INTO WORD ADDRESS
3929 MOV DEV,MDEV ;SAVE CURRENT DEVICE ADDRESS
3930 JMP @MCMDTB(R4) ;EXECUTE THE COMMAND
3931 MCMDTB: .WORD MWRITE ;1 = WRITE FULL BUFFER
3932 .WORD MRMI ;2 = READ MANUAL INPUT
3933 .WORD ESEQ ;3 = ENDING SEQUENCE
3934 .WORD SENSCM ;4 = SENSE COMMAND
3935 .WORD MWRITE ;5 = WRITE LINE ADDRESS
3936 .WORD MREAD ;6 = READ FULL BUFFER
3937 .WORD ERASCM ;7 = ERASE COMMAND
3938 .WORD CONUNE ;10 = CONTROL UNIT END
3939 .WORD SATTN ;11 = SEND ATTENTION TO 360
3940 .WORD MSRMI ;12 = READ SHORT MANUAL INPUT

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MAINDEC-11-CZDXI-C NEW DX11-B RESPONDER
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DX11-B ISR (MULTIPLEXER CHANNEL COMMANDS)

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3941 .....
3942 .....
3943 .....
3944 .....
3945 .....
3946 .....
3947 .....
3948 .....
3949 .....
3950 .....
3951 007364 005763 000014 MWRITE: TST SRBYTC(DTAB) ;WRITE IN PROGRESS?
3952 007370 001011 BNE 10$ ;YES, SEND OUT MORE DATA
3953 007372 016363 000006 000012 MOV SINBF(DTAB),SBUFA(DTAB) ;SET UP BUFFER ADDRESS
3954 007400 163763 013116 000012 SUB PHYOFF,SBUFA(DTAB) ; FOR MEM MANG - OFFSET FOR PHY ADDRESS
3955 007406 012763 000741 000014 MOV #DISPSZ+1,SRBYTC(DTAB) ;SET UP BUFFER FOR MAX SIZE
3956 007414 016377 000012 003064 10$: MOV SBUFA(DTAB),@DXBA ;OUTPUT BUFFER ADDR TO DX
3957 007422 013702 013122 MOV DEVCON,R2 ;COMPUTE DEVICE ADDRESS
3958 007426 060002 ADD DEV,R2
3959 007430 110277 003044 MOVB R2,@DXCA
3960 007434 012777 177774 003046 MOV #-4,@DXBC ;START BYTE COUNT AT 4
3961 007442 026327 000014 000004 CMP SRBYTC(DTAB),#4 ;IS LESS THEN 4 BYTES LEFT?
3962 007450 002005 BGE 20$ ;NO, START TRANSFER
3963 007452 016302 000014 MOV SRBYTC(DTAB),R2 ;YES, USE REMAINING BYTE COUNT
3964 007456 005402 NEG R2
3965 007460 010277 003024 MOV R2,@DXBC
3966 007464 105063 000002 20$: CLRB SSENSE(DTAB) ;CLEAR SENSE BYTE
3967 007470 116363 000000 000001 MOVB SCMD(DTAB),SLCMD(DTAB) ;SET WRITE FLAG
3968 007476 110037 013102 MOVB DEV,DXACT ;SET ACTIVE FLAG
3969 007502 152777 000003 002772 BISB #DXWR,@DXCS ;START THE TRANSFER
3970 007510 000137 010224 JMP DXEXIT ;RETURN FROM INTERRUPT
3971 .....
3972 .....
3973 .....
3974 .....
3975 .....
3976 .....
3977 .....
3978 .....
3979 007514 007514 012544 MRMI =
3980 007520 001034 000014 MSRMI: TSTB TSTTYP ;FRIEND OR 2848 DIAG?
3981 007522 005763 000014 BNE MREAD ;FRIEND -- TREAT AS READ FULL BUFFER
3982 007526 001031 TST SRBYTC(DTAB) ;ANY DATA LEFT TO TRANSFER?
3983 007530 105063 000002 BNE MREAD ;BRANCH IF YES TO CONTINUE
3984 007534 105763 000017 CLRB SSENSE(DTAB) ;RESET THE SENSE BYTE
3985 007540 001002 TSTB SRDRQ(DTAB) ;WAS THE READ REQUESTED?
3986 007542 000137 010054 BNE 20$ ;YES, CONTINUE
3987 007546 105063 000017 10$: JMP ESEQ ;NO, RETURN AN ENDING SEQ RESP DE!CE
3988 007552 016363 000020 000012 20$: CLRB SRDRQ(DTAB) ;CLEAR THE READ REQUEST
3989 007560 016302 000010 MOV SMINS(DTAB),SBUFA(DTAB) ;SET UP THE ADDRESS OF THE DATA
3990 007564 066302 000004 MOV SOUTB(DTAB),R2 ;COMPUTE THE BYTE COUNT
3991 007570 005302 ADD SCURS(DTAB),R2 ;END - START
3992 007572 166302 000012 DEC R2
3993 007576 100761 SUB SBUFA(DTAB),R2 ;COMPUTE THE BYTE COUNT
3994 007600 010263 000014 BMI 10$ ;NEGATIVE -- SOMETHING IS WRONG
3995 007604 163763 013116 000012 MOV R2,SRBYTC(DTAB) ;SAVE FOR READ DRIVER
3996 SUB PHYOFF,SBUFA(DTAB) ;FOR MEM MANAG - OFFSET FOR PHY ADDRESS

```

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DX11-B ISR (MULTIPLEXER CHANNEL COMMANDS)

```

3997          : FALL THROUGH TO NORMAL READ BUFFER ROUTINE
3998          :
3999          :
4000          :
4001          :
4002          : READ COMMAND RECEIVED FROM 360
4003          : PREPARE TO SEND 4 BYTES OF DATA TO THE 360
4004          :
4005 007612 116363 000000 000001 MREAD: MOVB SCMD(DTAB),SLCMD(DTAB) ;SAVE CODE OF LAST COMMAND FOR DISPLAY CONTROL
4006 007620 005763 000014          TST  SRBYTC(DTAB) ;READ IN PROGRESS?
4007 007624 001011          BNE   10$ ;YES, SEND OUT MORE DATA
4008 007626 016363 000010 000012 MOV  SOUTB(DTAB),SBUFA(DTAB) ;SET UP BUFFER ADDRESS
4009 007634 163763 013116 000012 SUB  PHYOFF,SBUFA(DTAB) ;FOR MEM MANAG - OFFSET FOR PHY ADDRESS
4010 007642 012763 000740 000014 MOV  #DISPSZ,SRBYTC(DTAB) ;SET UP TOTAL BYTE COUNT
4011 007650 016377 000012 002630 10$: MOV  SBUFA(DTAB),@DXBA ;SEND BUFFER ADDR TO DX
4012 007656 013702 013122          MOV  DEVCON,R2 ;COMPUTE DEVICE ADDR
4013 007662 060002          ADD   DEV,R2
4014 007664 110277 002610          MOVB R2,@DXCA ;OUTPUT THE DEVICE ADDRESS
4015 007670 012777 177774 002612 MOV  #-4,@DXBC ;OUTPUT THE BYTE COUNT -4-
4016 007676 026327 000014 000004 CMP  SRBYTC(DTAB),#4 ;SEE IF REMAINING BYTE COUNT LESS THAN 4
4017 007704 002005          BGE   20$
4018 007706 016302 000014          MOV  SRBYTC(DTAB),R2 ;SET UP BYTE COUNT
4019 007712 005402          NEG   R2
4020 007714 010277 002570          MOV  R2,@DXBC ;OUTPUT THE NEW BYTE COUNT -- LT 4
4021 007720 105063 000002 20$: CLRB SSENSE(DTAB) ;CLEAR SENSE AND SET DX ACTIVE FLAG
4022 007724 110037 013102          MOVB DEV,DXACT ;SET DEVICE ACTIVE FLAG FOR SOFTWARE
4023          :
4024          : BEFORE TRANSMIT IS STARTED SET BUSY FLAG IN DX11 STATUS
4025          : TABLE FOR DEVICE
4026          :
4027 007730 010002          MOV  DEV,R2 ;COMPUTE ADDRESS OF SPW ENTRY
4028 007732 063702 013122          ADD  DEVCON,R2 ; X
4029 007736 060202          ADD  R2,R2 ; X
4030 007740 063702 013126          ADD  STSPW,R2 ;ADD IN SPW BASE ADDRESS
4031 007744 052712 000020          BIS  #BSY,(R2) ;SET UNIT BUSY FLAG
4032 007750 152777 000005 002524 BISB #DXRD,@DXCS ;START THE DX READING
4033 007756 000137 010224          JMP  DXEXIT

```

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DX11-B ISR (MULTIPLEXER AND SELECTOR CHANNEL COMMANDS)

```

4034 .SBTTL DX11-B ISR (MULTIPLEXER AND SELECTOR CHANNEL COMMANDS)
4035 .....
4036 .....
4037 .....
4038 .....
4039 .....
4040 .....
4041 .....
4042 .....
4043 .....
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4087 .....
4088 .....
4089 .....

```

PRESENT CONTROL UNIT END TO CHANNEL

CONUNE: BISB #CUE,SSTAT(DTAB) ;PUT IN STATUS BYTE
BR STOUT ;OUTPUT TO CHANNEL

SEND THE ATTENTION BIT TO THE 360

SATTN: BISB #ATTN,SSTAT(DTAB) ;PUT IN STATUS BYTE
BR STOUT ;OUTPUT TO THE 360

ERASE THE DISPLAY

ERASCM: MOV SOUTB(DTAB),R4 ;SET UP BEG OF DISPLAY BUFFER
MOV #DISPSZ,R5 ;SET UP COUNTER
MOVB #EBCDSP,R2 ;SET BUFFER FILL FOR 2848 DIAG
TSTB TSTTYP ;IS TEST BEING RUN FOR 2848 RESPONDER
BEQ 10\$;YES, FILL BUFFER WITH EBCDIC SPACE
MOVB FILLCH,R2 ;NO, USE CURRENT FILL CHARACTER
10\$: MOVB R2,(R4)+ ;MOVE FILL CHARACTER TO BUFFER
DEC R5 ;DECR COUNTER
BNE 10\$;NOT DONE, DO NEXT CHAR
CLR SCURS(DTAB) ;RESET THE CURSOR
CLRB SSENSE(DTAB) ;CLEAR SENSE BYTE
MOVB #CEDE,SCMD(DTAB) ;CHANGE COMMAND TO PRESENT END SEQ

FALL THROUGH TO PRESENT ENDING STATUS

PRESENT ENDING STATUS TO CHANNEL

ESEQ: BISB #CE!DE,SSTAT(DTAB) ;SET CH END + DEV END

PRESENT STATUS TO CHANNEL

THE STATUS IS BOTH PUT IN THE DX11-B SPW TABLE
AND SENT TO THE CHANNEL. CONDITIONS CAN OCCUR WHICH
CAUSE THE STATUS ENTRY TO THE CHANNEL TO BE
IGNORED.

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DX11-B ISR (MULTIPLEXER AND SELECTOR CHANNEL COMMANDS)

```

4090 010062 013702 013122      STOUT:  MOV    DEVCON,R2      ;OUTPUT DEVICE ADDRESS
4091 010066 060002              ADD    DEV,R2
4092 010070 110277 002404      MOV    R2,@DXCA
4093 010074 132763 000002 000003  BIT    #UCHK,SSTAT(DTAB) ;IS THE UNIT CHECK BIT SET?
4094 010102 001403              BEQ    10$              ;NO, TRANSMIT THE STATUS
4095 010104 112763 000002 000003  MOV    #UCHK,SSTAT(DTAB) ;YES, THEN SEND ONLY UNIT CHECK
4096
4097      :
4098      : IF MULTIPLEXER CHANNEL
4099      : CLEAR ANY PENDING STATUS IN SPW STATUS ENTRY
4100      : (PROBABLY 'BUSY')
4101 010112 105737 012540      10$:  TSTB    CHTYPE              ;SELECTOR CHANNEL?
4102 010116 001004              BNE    20$              ;YES, DON'T CLEAR STATUS IN SPW TABLE
4103 010120 060202              ADD    R2,R2              ;COMPUTE ADDRESS OF SPW STATUS ENTRY
4104 010122 063702 013126      ADD    STSPW,R2          ;OFFSET BY BASE OF SPW TABLE
4105 010126 105012              CLRB    (R2)              ;CLEAR SPW STATUS ENTRY
4106      :
4107      : OUTPUT THE STATUS TO THE CHANNEL
4108      :
4109 010130 116377 000003 002346 20$:  MOV    SSTAT(DTAB),@DXOS ;OUTPUT STATUS TO CHANNEL
4110 010136 152777 000007 002336  BIS    #DXST,@DXCS      ;PRESENT TO CHANNEL
4111 010144 110037 013102      MOV    DEV,DXACT          ;SET DX ACTIVE FLAG
4112 010150 000425              BR     DXEXIT            ;RETURN FROM INTERRUPT
4113
4114      :
4115      :
4116      : SENSE COMMAND DESIRED BY 360
4117      :
4118 010152 012777 000002 002326  SENSECM: MOV    #SSENSE,@DXBA ;SET UP ADDRESS OF SENSE BYTE
4119 010160 060377 002322              ADD    DTAB,@DXBA
4120 010164 163777 013116 002314  SUB    PHYOFF,@DXBA ;FOR MEMORY MANAGEMENT - OFFSET FOR PHY ADDRESS
4121 010172 013702 013122              MOV    DEVCON,R2      ;COMPUTE DEVICE ADDRESS
4122 010176 060002              ADD    DEV,R2
4123 010200 110277 002274              MOV    R2,@DXCA
4124 010204 012777 177777 002276  MOV    #-1,@DXBC      ;TRANSFER 1 BYTE
4125 010212 110037 013102      MOV    DEV,DXACT          ;SET DX ACTIVE FLAG
4126 010216 052777 000005 002256  BIS    #DXRD,@DXCS      ;START TRANSFER
4127
4128      :
4129      :
4130      : EXIT FROM THE DX ISR
4131      :
4132 010224 012605      DXEXIT:  MOV    (SP)+,R5      ;RESTORE REGISTERS
4133 010226 012604      MOV    (SP)+,R4
4134 010230 012603      MOV    (SP)+,R3
4135 010232 012602      MOV    (SP)+,R2
4136 010234 012601      MOV    (SP)+,R1
4137 010236 012600      MOV    (SP)+,R0
4138 010240 000002      RTI

```

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DX11-B ISR (UTILITY SUBROUTINES)

```

4139      .SBTTL DX11-B ISR (UTILITY SUBROUTINES)
4140      :
4141      : SET UP ADDR OF DEVICE STATUS TABLE
4142      :
4143      : CALLING SEQUENCE
4144      : ..... R0 = DEV #
4145      : JSR    PC,SUDEV
4146      : ..... RETURN
4147      : ..... R3 = ADDRESS OF DEVICE TABLE
4148      :
4149      : ONLY REGISTER R3 IS MODIFIED BY THIS SUBROUTINE
4150      :
4151      : SUDEV: MOV    SDEVTB,DTAB      ;START AT DEV 1
4152      :         MOV    R1,-(SP)      ;SAVE R1
4153      :         MOV    DEV,R1
4154      : SUD10: DEC    R1              ;DEC DEVICE NUMBER
4155      :         BEQ    SUDEX          ;DONE, EXIT
4156      :         ADD    #2000,DTAB     ;INCR TO NEXT DEV TABLE
4157      :         BR     SUD10          ;TRY AGAIN
4158      : SUDEX: MOV    (SP)+,R1       ;RETURN TO CALLER
4159      :         RTS    PC
4160      :
4161      :
4162      :
4163      : CLEAR DEVICE STATUS TABLE
4164      :
4165      : CALLING SEQUENCE
4166      : ..... R0 = DEV #
4167      : JSR    PC,CDEVST
4168      : ..... RETURN
4169      : ..... R3 = ADDRESS OF DEVICE TABLE
4170      :           THE FOLLOWING TABLE ENTRIES ARE CLEARED
4171      :           SCMD
4172      :           SSTAT
4173      :           SBUFA
4174      :           SRBYTC
4175      :           SLCMD
4176      :
4177      : ONLY REGISTER R3 IS AFFECTED BY THIS SUBROUTINE
4178      :
4179      : CDEVST: JSR    PC,SUDEV        ;SET UP ADDR OF DEVICE STAT TABLE
4180      :         CLRB   SCMD(DTAB)     ;RESET CURRENT COMMAND ENTRY
4181      :         CLRB   SSTAT(DTAB)    ;RESET DEVICE STATUS ENTRY
4182      :         CLR    SBUFA(DTAB)    ;RESET CURRENT BUFFER ADDRESS POINTER
4183      :         CLR    SRBYTC(DTAB)   ;RESET REMAINING BYTE COUNT
4184      :         CLRB   SLCMD(DTAB)    ;RESET LAST COMMAND ENTRY
4185      :         RTS    PC              ;RETURN TO THE CALLER
4186      :
4187      :
4188      :
4189      : CSPWST -- CLEAR SPW STATUS BYTE
4190      :
4191      : CALLING SEQUENCE
4192      : .....DTAB (R3) POINTS TO CURRENT DEVICE STATUS TABLE
4193      : .....DEV (R0) CONTAINS CURRENT DEVICE NUMBER
4194      : JSR    PC,CSPWST

```

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DX11-B ISR (UTILITY SUBROUTINES)

```

4195      : .....RETURN TO CALLER WITH DEVICE STATUS BYTE RESET
4196      :
4197      : ALL REGISTERS ARE PRESERVED ACCROSS THIS SUBROUTINE
4198      :
4199 010322 010546      (SPWST: MOV      R5,-(SP)      ;SAVE REGISTER FOR SUBROUTINE USAGE
4200 010324 105763 000016      TSTB      SONLF(DTAB)    ;IS DEVICE ON-LINE?
4201 010330 001007      BNE          10$              ;NO, JUST EXIT
4202 010332 010005      MOV      DEV,R5              ;GET DEVICE NUMBER AND COMPUTE
4203 010334 063705 013122      ADD      DEVCON,R5
4204 010340 0605C5      ADD      R5,R5              ;ADDRESS OF SPW STATUS BYTE
4205 010342 063705 013126      ADD      STSPW,R5
4206 010346 105015      CLRB      (R5)              ;RESET SPW STATUS BYTE
4207 010350 012605      10$:  MOV      (SP)+,R5      ;RESTORE REGISTER
4208 010352 000207      RTS      PC

```


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DX11-B ISR (UTILITY SUBROUTINES)

```

4209
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4220 010354 105737 012540
4221 010360 001006
4222
4223
4224
4225 010362 162763 000004 000014
4226 010370 003004
4227
4228
4229
4230 010372 005063 000014
4231 010376 000261
4232 010400 000404
4233
4234
4235
4236 010402 062763 000004 000012
4237 010410 000241
4238 010412 000207

```

:
 : MUXEND -- HANDLE DATA TRANSFER COMPLETIONS FOR MUX
 :
 : CALLING SEQUENCE
 :R3 (DTAB) CONTAINS THE ADDRESS OF THE DEVICE STATUS TABLE
 : JSR PC,MUXEND
 :RETURN C-BIT SET - MUX DATA TRANS DONE
 : C-BIT RESET - SEL CHAN OR DATA TRANSFER NOT DONE
 :
 : NO REGISTERS ARE AFFECTED BY THIS SUBROUTINE
 :
 : MUXEND: TSTB CHTYPE ;SELECTOR OR MULTIPLEXER CHANNEL??
 : BNE 5\$;SELECTOR CHANNEL -- EXIT
 :
 : MULTIPLEXER CHANNEL
 :
 : SUB #4,SRBYTC(DTAB) ;DECR REMAINING BYTE COUNT
 : BGT 10\$;IF > 1, DATA TRANSFER NOT COMPLETE YET
 :
 : DATA TRANSFER COMPLETE ON MUX CHANNEL
 :
 : CLR SRBYTC(DTAB) ;INSURE REMAINING BYTE COUNT ZERO
 : SEC ;SET MUX TRANSFER COMPLETE FLAG
 : BR 30\$;GOTO COMMON EXIT
 :
 : DATA TRANSFER INCOMPLETE
 :
 : 10\$: ADD #4,SBUFA(DTAB) ;BUMP BUFFER ADDRESS
 : 20\$: CLC ;RESET FLAG TO INDICATE MUX CHAN NOT DONE
 : 30\$: RTS PC ;RETURN TO THE CALLER

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DX11-B ISR (2260 DISPLAY CONTROL SUBROUTINE)

```

4239 .SBTTL DX11-B ISR (2260 DISPLAY CONTROL SUBROUTINE)
4240
4241 DISPLAY CONTROL ROUTINE
4242
4243 THIS ROUTINE IS ENTERED AFTER DATA HAS BEEN
4244 RECEIVED FROM OR WRITTEN TO THE 360.
4245
4246 DISCTL THEN FORMATS THE DATA TO CONFORM TO
4247 A 2260 DISPLAY SCREEN IF THE 2848 DIAG IS RUN
4248
4249 CALLING SEQUENCE
4250 .....DTAB(R3) POINTS TO CURRENT DEVICE STATUS TABLE
4251 JSR PC,DISCTL
4252 .....RETURN
4253
4254 THIS SUBROUTINE IS ONLY USED TO COMPLETELY EMULATE
4255 A 2260'S DISPLAY. THIS ALLOWS THIS PROGRAM TO BE USED
4256 WITH THE 2848 RESPONDER DIAGNOSTIC.
4257
4258 NOTE -- THE REMAINING BYTE COUNT (SRBYTC) IS USED TO
4259 INDICATE THE NUMBER OF CHARACTERS RECEIVED FROM THE CHANNEL.
4260 IT IS SET UP AT THE COMPLETION OF AN I/O
4261 TRANSFER TO THE NUMBER OF CHARACTERS REMAINING IN
4262 THE DX BYTE COUNT REGISTER.
4263
4264 NO REGISTERS ARE MODIFIED BY THIS SUBROUTINE
4265
4266 DISCTL: MOV R0,-(SP) ;SAVE REGSITERS USED BY SUBROUTINE
4267 MOV R1,-(SP)
4268 MOV R2,-(SP)
4269 CMPB SLCMD(DTAB),#CMRMI ;WAS IT A READ MANUAL INPUT COMMAND?
4270 BEQ DRMI ;IF YES, PERFORM READ MANUAL INPUT PROCEEDURE
4271 CMPB SLCMD(DTAB),#CMSRMI ;WAS IT A SHORT READ MANAUL INPUT?
4272 BEQ DSRMI ;IF YES, EXIT
4273 CMPB SLCMD(DTAB),#CMREAD ;WAS IT A READ FULL BUFFER COMMAND?
4274 BEQ DREAD ;YES, RESET CURSOR ON READ FULL BUFFER
4275
4276
4277 THE COMMAND MUST HAVE BEEN A 360 WRITE
4278 DETERMINE TYPE OF TEST BEING RUN
4279
4280 TSTB TSTTYP ;TYPE OF TEST 0 = 2848 1 = FRIEND
4281 BNE DISFRN ;FRIEND
4282
4283 FORMAT DISPLAY ALA 2260
4284
4285 MOV SINBF(DTAB),R1 ;GET ADDR OF START OF INPUT
4286 CMPB SLCMD(DTAB),#CMWTLA ;WAS LAST CMD A WRITE LINE ADDRESS?
4287 BNE 20$ ;NO, NORMAL WRITE
4288
4289 WRITE LINE ADDRESS COMMAND
4290 FIRST BYTE OF DATA BLOCK IS CURSOR LINE ADDRESS
4291
4292 INC SRBYTC(DTAB) ;INCR BYTE COUNT
4293 MOVB (R1)+,R2 ;GET LINE NUMBER
4294 BIC #177760,R2 ;GET ONLY LINE NUMBER

```

| | | | | |
|------|--------|--------|--------|--------|
| 4266 | 010414 | 010046 | | |
| 4267 | 010416 | 010146 | | |
| 4268 | 010420 | 010246 | | |
| 4269 | 010422 | 126327 | 000001 | 000002 |
| 4270 | 010430 | 001535 | | |
| 4271 | 010432 | 126327 | 000001 | 000012 |
| 4272 | 010440 | 001542 | | |
| 4273 | 010442 | 126327 | 000001 | 000006 |
| 4274 | 010450 | 001522 | | |
| 4280 | 010452 | 105737 | 012544 | |
| 4281 | 010456 | 001102 | | |
| 4285 | 010460 | 016301 | 000006 | |
| 4286 | 010464 | 126327 | 000001 | 000005 |
| 4287 | 010472 | 001016 | | |
| 4292 | 010474 | 005263 | 000014 | |
| 4293 | 010500 | 112102 | | |
| 4294 | 010502 | 042702 | 177760 | |

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DX11-B ISR (2260 DISPLAY CONTROL SUBROUTINE)

```

4295 010506 005063 000004      CLR      SCURS(DTAB)      ;
4296                                     :
4297                                     :
4298                                     :
4299 010512 005702      10$:  TST      R2              ;DONE?
4300 010514 001405      BEQ      20$              ;YES, MORE DATA INTO DISPLAY BUF
4301 010516 062763 000050 000004  ADD      #LINSZ,SCURS(DTAB) ;INCR TO NEXT LINE
4302 010524 005302      DEC      R2              ;DECR LINE COUNT
4303 010526 000771      BR       10$
4304                                     :
4305                                     :
4306                                     :
4307                                     :
4308                                     :
4309                                     :
4310                                     :
4311                                     :
4312                                     :
4313 010530 016302 000010      20$:  MOV      SOUTB(DTAB),R2 ;COMPUTE DISPLAY ADDR
4314 010534 066302 000004      ADD      SCURS(DTAB),R2
4315 010540 026327 000014 000741  CMP      SRBYTC(DTAB),#DISPSZ+1 ;ALL CHARS PROCESSED?
4316 010546 103077      BHIS     DISCEX          ;YES, EXIT
4317 010550 005263 000014      INC      SRBYTC(DTAB) ;INCREMENT THE BYTE COUNT
4318 010554 112100      MOVB     (R1)+,R0        ;GET THE NEXT BYTE RECEIVED AND BUMP POINTER
4319 010556 042700 177400      BIC     #177400,R0 ;STRIP SIGN EXTENSION BITS (IF ANY)
4320 010562 116000 011766      MOVB     EBCDTB(R0),R0 ;FOLD CHARACTER INTO ASCII CHARACTER SET
4321 010566 042700 177400      BIC     #177400,R0 ;STRIP SIGN EXTENSION BITS, IF ANY
4322 010572 162700 000040      SUB      #40,R0    ;SCALE INTO ASCII TABLE RANGE
4323 010576 116012 012366      MOVB     ATOETB(R0),(R2) ;COMPLETE FOLDING BY RETRANSLATING TO EBCDIC
4324 010602 005263 000004      INC      SCURS(DTAB) ;INCR CURSOR PTR
4325 010606 121227 000025      CMPB     (R2),#NEWLINE ;WAS A NEW LINE SPECIFIED?
4326 010612 001015      BNE      60$
4327                                     :
4328                                     :
4329                                     :
4330                                     :
4331 010614 005002      40$:  CLR      R2          ;CLEAR LINE CTR
4332 010616 005202      INC      R2          ;INCR LINE CTR
4333 010620 162763 000050 000004  SUB      #LINSZ,SCURS(DTAB)
4334 010626 003373      BGT      40$          ;KEEP DIVIDING
4335 010630 005063 000004      CLR      SCURS(DTAB) ;CLEAR CURSOR
4336 010634 062763 000050 000004  50$:  ADD      #LINSZ,SCURS(DTAB)
4337 010642 005302      DEC      R2
4338 010644 001373      BNE      50$
4339                                     :
4340                                     :
4341                                     :
4342 010646 026327 000004 000740  60$:  CMP      SCURS(DTAB),#DISPSZ ;CURSOR OVERFLOW DISPLAY BUFFER?
4343 010654 002725      BLT      20$          ;CURSOR OK, PROCESS NEXT CHAR
4344 010656 005063 000004      CLR      SCURS(DTAB) ;OVERFLOW, RESTART CURSOR AT POS 0
4345 010662 000722      BR       20$
4346                                     :
4347                                     :
4348                                     :
4349                                     :
4350                                     :

```

FRIEND TEST, IF SEPARATE I/O BUFFERS DON'T COPY
INPUT TO OUTPUT BUFFER

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DX11-B ISR (2260 DISPLAY CONTROL SUBROUTINE)

```

4351
4352 010664 105737 012545      DISFRN: TSTB      IOBUF      ;SEPARATE I/O BUFFERS?
4353 010670 001026              BNE      DISCEX      ;YES, DON'T COPY INPUT TO OUTPUT
4354 010672 016301 000006      MOV      SINBF(DTAB),R1 ;SET UP INPUT BUFFER ADDRESS
4355 010676 016302 000010      MOV      SOUTB(DTAB),R2 ;SET UP OUTPUT BUFFER ADDRESS
4356 010702 012700 000360      MOV      #DISPSZ/2,R0 ;TRANSFER THE INPUT BUFFER TO THE OUTPUT BUFFER
4357
4358      ;
4359      ;      PERFORM COPY
4360 010706 012122      10$: MOV      (R1)+,(R2)+ ;INPUT TO OUTPUT
4361 010710 005300      DEC      R0 ;ARE WE DONE?
4362 010712 001375      BNE      10$ ;NO, CONTINUE COPY
4363 010714 000414      BR       DISCEX ;PREPARE TO RETURN TO CALLER
4364
4365      ;
4366      ;      A READ FULL BUFFER WAS PERFORMED
4367      ;      THE CURSOR MUST BE RESET TO THE BEGINNING OF THE SCREEN
4368
4369 010716 005063 000004      DREAD: CLR      SCURS(DTAB) ;RESET THE CURSOR
4370 010722 000411      BR       DISCEX ;AND PREPARE TO EXIT
4371
4372      ;
4373      ;
4374      ;
4375      ;      A READ MANUAL INPUT WAS PERFORMED
4376      ;      TO EMULATE THE 2260 SCREEN THE START OF MANUAL INPUT CHARACTER
4377      ;      MUST BE DELETED FROM THE SCREEN
4378
4379 010724 016301 000020      DRMI: MOV      SMINS(DTAB),R1 ;GET THE STARTING ADDRESS
4380 010730 005301      DEC      R1 ;DECREMENT TO THE SMI CHAR
4381 010732 112711 000100      MOV      #EBCDSP,(R1) ;BLANK OUT THE CHARACTER
4382 010736 166301 000010      SUB      SOUTB(DTAB),R1 ;AND COMPUTE THE CURSOR POSITION
4383 010742 010163 000004      MOV      R1,SCURS(DTAB)
4384
4385      ;
4386      ;
4387      ;      A SHORT READ MANUAL INPUT WAS PERFORMED
4388      ;      NO ACTION REQUIRED BY DISPLAY CONTROL ROUTINE
4389
4390 010746      DSRMI:
4391
4392      ;
4393      ;
4394      ;      RESTORE REGISTERS AND RETURN TO CALLER
4395
4396 010746 012602      DISCEX: MOV      (SP)+,R2 ;RESTORE SAVED REGISTERS
4397 010750 012601      MOV      (SP)+,R1
4398 010752 012600      MOV      (SP)+,R0
4399 010754 000207      RTS      PC ;RETURN TO THE CALLER
4400      .SBTTL TELETYPE (CONSOLE) INPUT ISR
4401
4402      ;
4403      ;      TELETYPE INPUT HANDLER (ISR)
4404      ;
4405      ;      CONTROL PASSES HERE ON A TELETYPE INPUT INTERRUPT
4406      ;
4407      ;      DATA IS INPUT FROM THE CONTROL CONSOLE AND STORED INTO

```

MAINDEC-11-CZDXI-C NEW DX11-B RESPONDER
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TELETYPE (CONSOLE) INPUT ISR

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THE TELETYPE INPUT BUFFER (TBUF). WHEN ALL THE DATA IS
ENTERED, THE OPERATOR HITS A C/R TO END THE LINE, THEN
AN ACTIVE FLAG IS SET AND THE COMMAND EXECUTED BY THE
SYSTEM.

THE FOLLOWING CONTROL FUNCTIONS ARE AVAILABLE FOR
OPERATOR CONVENIENCE.

C/R = LINE DELIMETER
= DELETE LAST CHARACTER
␣ = (BACKSLASH SHIFT L) = DELETE LAST LINE
(CONTROL-C) = ABORT CURRENT COMMAND -- FOR DUMPS
(RUB OUT) = DELETE LAST CHARACTER
(CTL-R) = REENTER ALL PARAMETERS VRG-2-FEB-82
(CTL-U) = DELETE CURRENT INPUT LINE
(CTL-S) = TEMPORARILY STOP OUTPUT TO CONSOLE
(CTL-Q) = RESUME OUTPUT TO CONSOLE

NOTE -- A CONTROL Q MUST BE ISSUED AFTER A CONTROL S TO
RESUME CONSOLE OUTPUT

| | | | |
|-------|------|-------------|--|
| TKIN: | MOV | R0, -(SP) | :SAVE REGISTERS |
| | MOV | R1, -(SP) | |
| | MOV | @TKB, R0 | :GET TELE CHARACTER |
| | BIC | #177600, R0 | :INSURE 7-BIT ASCII |
| | MOV | TPTR, R1 | :BUFFER PTR |
| | CMP | R0, #CTL.R | :CONTROL -R ? |
| | BNE | 3\$ | :NO |
| | JMP | RSTART | :YES, ALLOW OPERATOR TO REENTER ALL PARAMETERS |
| 3\$: | CMP | R0, #CTL.S | :CONTROL-S, TEMPORALILY STOP CONSOLE OUTPUT? |
| | BNE | 6\$ | :NO, CONTINUE |
| | INCB | TTYSTP | :YES, SET FLAG TO STOP TTY OUTPUT |
| | BR | 100\$ | :AND EXIT FROM INTERRUPT |
| 6\$: | CMP | R0, #CTL.Q | :CONTROL-Q, RESUME CONSOLE OUTPUT? |
| | BNE | 10\$ | :NO, CONTINUE |
| | CLRB | TTYSTP | :YES, RESET CONSOLE STOP FLAG |
| | TSTB | PCTR | :CHECK TO INSURE OUTPUT TO RESUME |
| | BEQ | 100\$ | :NO OUTPUT -- EXIT |
| | JSR | PC, PROUT | :RESTART CONSOLE OUTPUT |
| | BR | 100\$ | :AND EXIT FROM THE INTERRUPT |
| 10\$: | CMP | R0, #CTL.C | :COMMAND ABORT -- CTL C? |
| | BNE | 20\$ | :NO |
| | TSTB | TCMACT | :IS A COMMAND ACTIVE? |
| | BEQ | 90\$ | :NO, TREAT AS A DELETE LAST LINE |
| | INCB | TCMDAB | :YES, SET ABORT FLAG |
| | MOV | #TBUF, R1 | :SET UP BUFFER POINTER |
| | JMP | 100\$ | :EXIT |
| 20\$: | TSTB | TCMACT | :TELE CMD CURRENTLY ACTIVE? |
| | BNE | 100\$ | :YES, IGNORE CHARACTER |
| | MOVB | R0, (R1)+ | :STORE CHAR INTO BUFFER - INC PTR |
| | CMP | R0, #CR | :LINE DELLIMETER -- C/R? |
| | BNE | 30\$ | :NO |
| | MOV | #TBUF, R1 | :RESET BUFFER PTR |
| | INCB | TCMACT | :YES, SET COMMAND ACTIVE FLAG |
| | BR | 100\$ | :DONT PRINT THE LINE DELIMITER |
| 30\$: | CMP | R0, #RUBOUT | :A RUBOUT? |

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TELETYPE (CONSOLE) INPUT ISR

| | | | | | | |
|------|--------|--------|--------|------------|-------------|---|
| 4463 | 011136 | 001002 | | BNE | 40\$ | :NOPE |
| 4464 | 011140 | 012700 | 000137 | MOV | #',R0 | :YES, TREAT AS A DELETE LAST CHARACTER |
| 4465 | 011144 | 120027 | 000025 | 40\$: CMPB | R0,#CTL.U | :CONTROL-U? (DELETE CURRENT INPUT LINE) |
| 4466 | 011150 | 001002 | | BNE | 50\$ | :NOPE, CONTINUE |
| 4467 | 011152 | 112700 | 000134 | MOVB | #'\,R0 | :YES, TREAT AS DELETE LAST LINE (BACKSLASH) |
| 4468 | 011156 | 004737 | 011400 | 50\$: JSR | PC,PCHAR | :ECHO THE CHARACTER BACK |
| 4469 | 011162 | 020027 | 000137 | CMP | R0,#' | :DELETE LAST CHAR -- BACK ARROW? |
| 4470 | 011166 | 001004 | | BNE | 60\$ | :NO |
| 4471 | 011170 | 124141 | | CMPB | -(R1),-(R1) | :YES, DECR POINTER BY 2 |
| 4472 | 011172 | 020127 | 012652 | CMP | R1,#TBUF | :ARE WE BEYOND BEG OF THE BUFFER? |
| 4473 | 011176 | 003403 | | BLE | 70\$ | :YES, RESET TO BEG OF BUFFER |
| 4474 | 011200 | 020027 | 000134 | 60\$: CMP | R0,#'\ | :DELETE CUR LINE -- BACK SLASH? |
| 4475 | 011204 | 001004 | | BNE | 80\$ | :NO |
| 4476 | 011206 | 012701 | 012652 | 70\$: MOV | #TBUF,R1 | :YES, RESET BUFFER PTR |
| 4477 | 011212 | 004737 | 011342 | JSR | PC,CRLF | :NEW LINE FOR NEW COMMAND |
| 4478 | 011216 | 020127 | 012752 | 80\$: CMP | R1,#TBUFE | :WERE LIMITS EXCEEDED? |
| 4479 | 011222 | 001003 | | BNE | 100\$ | :NOPE, EXIT |
| 4480 | 011224 | 012700 | 000134 | 90\$: MOV | #'\,R0 | :THEY WERE -- TREAT AS A LINE ABORT |
| 4481 | 011230 | 000740 | | BR | 30\$ | |
| 4482 | 011232 | 010137 | 012754 | 100\$: MOV | R1,TPTR | :SAVE BUFFER PTR |
| 4483 | 011236 | 012601 | | MOV | (SP)+,R1 | :RESTORE REGISTERS + EXIT |
| 4484 | 011240 | 012600 | | MOV | (SP)+,R0 | |
| 4485 | 011242 | 000002 | | RTI | | |

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TELETYPE (CONSOLE) OUTPUT ISR

```
4486 .SBTTL TELETYPE (CONSOLE) OUTPUT ISR
4487 :
4488 TELETYPE OUTPUT DRIVER (ISR) -- PRINT
4489 :
4490 :
4491 :
4492 : CONTROL PASSES HERE ON A TELE OUT INTERRUPT
4493 :
4494 :
4495 :
4496 :
4492 011244 105037 013064 PISR: CLRB PIUFL ;CLEAR PRINTER BUSY FLAG
4493 011250 105737 013103 TSTB PCTR ;ANY MORE DATA TO PRINT?
4494 011254 001402 BEQ 10$ ;NO, EXIT
4495 011256 004737 011264 JSR PC,PROUT ;OUTPUT ANOTHER CHAR
4496 011262 000002 10$: RTI
```

MAINDEC-11-CZDX1-C NEW DX11-B RESPONDER
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TELETYPE OUTPUT HANDLING SUBROUTINES

```

4497 .SBTTL TELETYPE OUTPUT HANDLING SUBROUTINES
4498
4499 :
4500 SEND DATA TO PRINTER, IF NOT BUSY
4501
4502 CALLING SEQUENCE
4503 JSR PC,PROUT
4504 .....RETURN
4505
4506 IF TELETYPE OUTPUT IS CURRENTLY IN PROGRESS OR HAS BEEN SUSPENDED BY A CONTROL -
4507 CONTROL IS RETURNED IMMEDIATELY WITH NO ACTION
4508 BEING INITIATED.
4509 IF TELETYPE OUTPUT IS NOT CURRENTLY IN PROGRESS
4510 THE PRINTER BUSY FLAG IS SET AND A CHARACTER IS SENT TO THE TERMINAL
4511
4512 NO REGISTERS ARE MODIFIED BY THIS SUBROUTINE
4513 011264 105737 013064 PROUT: TSTB PIUFL ;IS IT BUSY?
4514 011270 001023 BNE 20$ ;YES, EXIT
4515 011272 105737 013105 TSTB TTYSTP ;HAS CONSOLE OUTPUT BEEN SUSPENDED?
4516 011276 001020 BNE 20$ ;YES, RETURN IMMEDIATELY TO CALLER
4517 011300 105237 013064 INCB PIUFL ;NO, SET BUSY FLAG
4518 011304 105337 013103 DECB PCTR ;DECR CHAR COUNTER
4519 011310 117777 001544 001156 MOVB @PFPTR,@TPB ;OUTPUT NEXT CHAR
4520 011316 005237 013060 INC PFPTR ;INCR PRINT FETCH POINTER
4521 011322 023727 013060 013060 CMP PFPTR,#PBFE ;TIME TO WRAP AROUND?
4522 011330 001003 BNE 20$ ;NO, EXIT
4523 011332 012737 012756 013060 MOV #PBFS,PFPTR ;YES, RESTORE TO START OF BUFFER
4524 011340 000207 20$: RTS PC ;RETURN TO CALLER
4525
4526
4527 :
4528 PRINT A CR/LF
4529
4530 CALLING SEQUENCE
4531 JSR PC,CRLF
4532 .....RETURN
4533
4534 NO REGISTERS ARE MODIFIED BY THIS SUBROUTINE
4535
4536 011342 010246 CRLF: MOV R2,-(SP) ;SAVE THE R2 REGISTER
4537 011344 012702 105215 MOV #105215,R2 ;DO A CRLF
4538 011350 004737 011360 JSR PC,PRINT2 ;PRINT IT
4539 011354 012602 MOV (SP)+,R2 ;RESTORE THE R2 REGISTER
4540 011356 000207 RTS PC ;RETURN TO THE CALLER
4541
4542
4543 :
4544 PRINT 2 CHARACTERS ON THE TTY
4545
4546 CALLING SEQUENCE
4547 .....R2 CONTAINS DATA TO BE PRINTED (2 BYTES)
4548 JSR PC,PRINT2
4549 .....RETURN
4550
4551 NO REGISTERS ARE MODIFIED BY THIS SUBROUTINE
4552

```


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TELETYPE OUTPUT HANDLING SUBROUTINES

```
PRINT2:  MOV      R2,P2BF
          JSR      R1,MESG
          .WORD    P2BF
          RTS      PC
P2BF:    .WORD    0
          .BYTE    377,377
```

```

:
: PRINT 1 CHARACTER
:
: CALLING SEQUENCE
: .....R0 CONTAINS THE CHARACTER TO BE PRINTED
: JSR      PC,PCHAR
: .....RETURN WITH THE DATA IN THE PRINT BUFFER
:
: NO REGISTERS ARE MODIFIED BY THIS SUBROUTINE
:
PCHAR:  MOVB      R0,P1BF
:         JSR      R1,MESG
:         .WORD    P1BF
:         RTS      PC           ;RETURN TO THE CALLER
P1BF:   .BYTE     0,377

```

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TELETYPE OUTPUT HANDLING SUBROUTINES

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4584
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4587 011416 010246
4588 011420 010346
4589 011422 013703 013062
4590 011426 121227 000377
4591 011432 001417
4592 011434 112223
4593 011436 105237 013103
4594 011442 020327 013060
4595 011446 001002
4596 011450 012703 012756
4597 011454 004737 011264
4598 011460 123737 013103 013142
4599 011466 001774
4600 011470 000756
4601 011472 010337 013062
4602 011476 012603
4603 011500 012602
4604 011502 000207
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4618
4619 011504 010246
4620 011506 012102
4621 011510 004737 011416
4622 011514 012602
4623 011516 000201
4624
4625
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4628
4629
4630
4631

PRMSG PRINT A CHARACTER STRING

CALLING SEQ
.....R2 CONTAINS THE STARTING ADDRESS OF THE MESSAGE
JSR PC,PRMSG
.....RETURN

NOTE -- MESSAGE MUST BE TERMINATED BY A 377

NO REGISTERS ARE MODIFIED BY THIS SUBROUTINE
PRMSG: MOV R2,-(SP) ;SAVE REGS
MOV R3,-(SP)
MOV PPTR,R3 ;GET PRINT OUTPUT POINTER
10$: CMPB (R2),#377 ;END OF MESSAGE?
BEQ 40$ ;YES, EXIT
MOVB (R2)+,(R3)+ ;NO MOVE NEXT CHAR TO PRINT BUFFER
INCB PCTR ;INCR CHAR COUNTER
CMP R3,#PBFE ;AT END OF BUFFER?
BNE 20$ ;NO
MOV #PBFS,R3 ;YES, WRAP AROUND TO BEG OF BUFFER
20$: JSR PC,PROUT ;CAN WE START PRINT?
30$: CMPB PCTR,PMAX ;IS PRINT BUFFER FULL?
BEQ 30$ ;YES, WAIT TILL ROOM AVAILABLE
BR 10$ ;GET NEXT CHAR
40$: MOV R3,PPTR ;EXIT, RESTORE PUT PTR
MOV (SP)+,R3 ;RESTORE REGS
MOV (SP)+,R2
RTS PC ;RETURN TO THE CALLER

MSG -- PRINT A CHARACTER STRING ON THE SYSTEM CONSOLE

CALLING SEQUENCE
JSR R1,MSG
.WORD ADDRESS OF START OF MESSAGE
.....RETURN

NOTE -- MESSAGE MUST BE TERMINATED BY A 377

NO REGISTERS ARE MODIFIED BY THIS SUBROUTINE
MSG: MOV R2,-(SP) ;SAVE REGISTER
MOV (R1)+,R2 ;GET ADDRESS OF MESSAGE AND BUMP FOR RETURN
JSR PC,PRMSG ;MORE MESSAGE PROCESSING
MOV (SP)+,R2 ;RESTORE SOILED REGISTER
RTS R1 ;RETURN TO THE CALLER

INMES PRINT A CHARACTER STRING

CALLING SEQUENCE
JSR R1,INMES
.WORD ADDRESS OF MESSAGE

```

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TELETYPE OUTPUT HANDLING SUBROUTINES

```

4632      :      .....RETURN
4633      :
4634      :      INMES IS USED FOR ROUTINES AT THE ISR LEVEL AND DOES
4635      :      NOT CHECK TO SEE IF DATA WILL BE OVERLAYED IN
4636      :      TELEBUFFER
4637      :
4638      :      NOTE -- THE MESSAGE MUST BE TERMINATED BY A 377
4639      :
4640      :      NO REGISTERS ARE MODIFIED BY THIS SUBROUTINE
4641      :
4642      :      INMES:  MOV      R2,-(SP)
4643      :      MOV      PMAX,-(SP)      ;CHEAT, SAVE PMAX
4644      :      MOV      #377,PMAX      ;AND MAKE VERY LARGE
4645      :      MOV      (R1)+,R2
4646      :      JSR      PC,PRMMSG      ;USE STANDARD MESSAGE PROCESSOR
4647      :      MOV      (SP)+,PMAX      ;RESTORE PRINT MAX
4648      :      MOV      (SP)+,R2
4649      :      RTS      R1              ;RETURN TO CALLER

```

| | | | |
|--------|--------|--------|--------|
| 011520 | 010246 | | |
| 011522 | 113746 | 013142 | |
| 011526 | 112737 | 000377 | 013142 |
| 011534 | 012102 | | |
| 011536 | 004737 | 011416 | |
| 011542 | 112637 | 013142 | |
| 011546 | 012602 | | |
| 011550 | 000201 | | |

MAINDEC-11-CZDXI-C NEW DX11-B RESPONDER
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UTILITY MACY11 30A(1052) 07-JUN-82 16:28 PAGE 103
SUBROUTINES (CONVERT OCTAL OR HEX TO BINARY)

```

4650 .SBTTL UTILITY SUBROUTINES (CONVERT OCTAL OR HEX TO BINARY)
4651
4652 COTB -- CONVERT ASCII OCTAL TO BINARY (COTB)
4653
4654 CALLING SEQUENCE
4655 .....R2 = CHAR ADDRESS OF FIRST CHARACTER TO BE CONVERTED
4656 JSR PC,COTB
4657 .....RETURN
4658
4659 UPON RETURN THE FOLLOWING REGISTERS WILL CONTAIN
4660 R2 = NEXT CHAR POSITION AFTER LAST ILLG CHAR
4661 R3 = BINARY RESULT OF CONVERSION
4662 R4 = (BITS 0-7) FIRST NON-OCTAL CHARACTER
4663 R5 = NUMBER OF CHARACTERS CONVERTED
4664
4665 011552 005003 COTB: CLR R3
4666 011554 005005 CLR R5
4667 011556 112204 10$: MOVB (R2)+,R4 ;GET NEXT CHAR
4668 011560 120427 000067 CMPB R4,#'7 ;CHAR GT 7?
4669 011564 003013 BGT 20$ ;YES EXIT
4670 011566 120427 000060 CMPB R4,#'0 ;CHAR LT 0?
4671 011572 002410 BLT 20$ ;YES, EXIT
4672 011574 042704 177770 BIC #177770,R4 ;SAVE ONLY L.S. 3 BITS
4673 011600 006303 ASL R3 ;SHIFT OLD RESULT BY 8
4674 011602 006303 ASL R3
4675 011604 006303 ASL R3
4676 011606 060403 ADD R4,R3 ;ADD IN NEW NUMBER
4677 011610 005205 INC R5 ;INCR CHAR COUNT
4678 011612 000761 BR 10$ ;GET NEXT CHAR
4679 011614 000207 20$: RTS PC ;RETURN TO CALLER

```

MAINDEC-11-CZDXI-C NEW DX11-B RESPONDER
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UTILITY SUBROUTINES (CONVERT OCTAL OR HEX TO BINARY)

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4680
4681
4682
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4685
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4687
4688
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4690
4691
4692
4693 011616 005003
4694 011620 005005
4695 011622 112204
4696 011624 162704 000060
4697 011630 100422
4698 011632 020427 000012
4699 011636 002410
4700 011640 162704 000007
4701 011644 020427 000020
4702 011650 002012
4703 011652 020427 000012
4704 011656 002407
4705 011660 006303
4706 011662 006303
4707 011664 006303
4708 011666 006303
4709 011670 060403
4710 011672 005205
4711 011674 000752
4712 011676 005302
4713 011700 112204
4714 011702 000207

```

```

:
: CHTB -- CONVERT ASCII HEX TO BINARY
:
: CALLING SEQUENCE
:.....R2 = ADDRESS OF FIRST CHARACTER TO BE CONVERTED
:JSR PC,CHTB
:.....RETURN
:UPON RETURN
:   R2 = NEXT CHAR POSITION NOT CONVERTED
:   R3 = BINARY RESULT
:   R4 = (BITS 0-7) FIRST NON HEX CHARACTER
:   R5 = NUMBER OF CHARACTERS CONVERTED
:
CHTB: CLR R3
      CLR R5
10$:  MOVB (R2)+,R4      ;GET THE FIRST CHARACTER
      SUB #0,R4         ;SCALE RELATIVE TO ASCII ZERO
      BMI 30$           ;NOT A VALID HEX CHAR
      CMP R4,#10.       ;IS RESULT STILL GT 10?
      BLT 20$           ;YES, WE HAVE A VALID HEX DIGIT
      SUB #7,R4
      CMP R4,#16.       ;IS IT A LETTER?
      BGE 30$           ;NO, INVALID CHAR
      CMP R4,#10.       ;AND GT 10
      BLT 30$           ;NO, ILLEGAL CHAR
20$:  ASL R3             ;MAKE ROOM FOR NEW ENTRY
      ASL R3
      ASL R3
      ASL R3
      ADD R4,R3          ;INSERT NEW ENTRY
      INC R5            ;INCR CHAR COUNT
      BR 10$            ;AND CONVERT NEXT CHAR
30$:  DEC R2            ;GET THE ILLEGAL CHARACTER
      MOVB (R2)+,R4     ;AND PUT IT R4
      RTS PC            ;ITS TIME TO RETURN TO THE CALLER

```

MAINDEC-11-CZDXI-C NEW DX11-B RESPONDER
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PROCESSOR ERROR TRAP HANDLERS

```

4715      .SBTTL  PROCESSOR ERROR TRAP HANDLERS
4716      :
4717      : TRAP OUT ROUTINES
4718      :
4719      :
4720      :
4721      :
4722      : MEMORY TIME OUT ROUTINE
4723      :
4724      MTO:  MOV      #PMTO,R2      ;SET UP ADDRESS OF THE PRINT ROUTINE
4725      011704 012702 014235      BR      TOUTRT      ;TO GENERALIZED TRAP OUT ROUTINE
4726      011710 000404
4727      :
4728      :
4729      : MEMORY MANAGEMENT TRAP OUT ROUTINE
4730      :
4731      MMERR: CLR      .SRO      ;CLEAR THE MEMORY MANAGEMENT BIT
4732      011716 012701 014261      MOV      #PMERR,R1      ;SET UP ADDRESS OF ERROR MESSAGE
4733      011722 000005      TOUTRT: RESET      ;CLEAR ALL DEVICES
4734      011724 105037 013064      CLRB     PIUFL      ;CLEAR PRINT IN USE FLAG
4735      011730 005037 177776      CLR      PSW      ;LOWER PROCESSOR STATUS TO ALLOW INTERRUPTS TO CUM
4736      011734 004737 011416      JSR      PC,PMESG      ;PRINT THE ERROR MESSAGE
4737      011740 105737 013103      10$:  TSTB     PCIR      ;IS PRINTING DONE?
4738      011744 001375      BNE      10$
4739      011746 000000      HALT
4740      011750 000137 001000      JMP      START      ;YES, HALT
4741
4742
4743      :
4744      : INVALID UNIBUS ADDRESS TRAP
4745      :
4746      UNTRP: CMP      (SP)+,(SP)+      ;POP THE PUSH STACK
4747      011754 022626      CLR      PSW      ;CLEAR THE PROCESSOR STATUS WORD
4748      011756 005037 177776      JMP      NEWPRM      ;ASK OPERATOR TO REENTER THE DATA
4749      011762 000137 001206

```

MAINDEC-11-CZDX!-C NEW DX11-B RESPONDER
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CODE CONVERSION TABLES

.SBTTL CODE CONVERSION TABLES

EBCDIC TO ASCII CODE CONVERSION TABLE

THIS TABLE FOLDS ALL INPUT INTO A 64 CHARACTER SET

NOTE -- BACKARROW IS USED TO DENOTE A NEWLINE

EBCDTB:

.ASCII / ABCDEFGHI^.<(+!/ :00 - 0F

.ASCII 'JKLM_OPQR_\$*);J'' :10 - 1F

.ASCII '-/STUVWXYZ'',%[>?' :20 - 2F

.ASCII '0123456789:~a'=\'' :30 - 3F

.ASCII / ABCDEFGHI^.<(+!/ :40 - 4F

.ASCII 'JKLMNOPQR_\$*);J'' :50 - 5F

.ASCII '-/STUVWXYZ'',%[>?' :60 - 6F

.ASCII '0123456789:~a'=\'' :70 - 7F

.ASCII / ABCDEFGHI^.<(+!/ :80 - 8F

.ASCII 'JKLMNOPQR_\$*);J'' :90 - 9F

.ASCII '-/STUVWXYZ'',%[>?' :A0 - AF

.ASCII '0123456789:~a'=\'' :B0 - BF

.ASCII / ABCDEFGHI^.<(+!/ :C0 - CF

.ASCII 'JKLMNOPQR_\$*);J'' :D0 - DF

.ASCII '-/STUVWXYZ'',%[>?' :E0 - EF

.ASCII '0123456789:~a'=\'' :F0 - FF

4749
4750
4751
4752
4753
4754
4755
4756 011766
4757 011766 040440 041502 042504
4758 011774 043506 044510 027136
4759 012002 024074 020453
4760 012006 045046 046113 057515
4761 012014 050117 051121 022137
4762 012022 024452 056473
4763 012026 027455 052123 053125
4764 012034 054127 055131 026042
4765 012042 055445 037476
4766 012046 030460 031462 032464
4767 012054 033466 034470 021472
4768 012062 023500 056075
4769 012066 040440 041502 042504
4770 012074 043506 044510 027136
4771 012102 024074 020453
4772 012106 045046 046113 047115
4773 012114 050117 051121 022137
4774 012122 024452 056473
4775 012126 027455 052123 053125
4776 012134 054127 055131 026042
4777 012142 055445 037476
4778 012146 030460 031462 032464
4779 012154 033466 034470 021472
4780 012162 023500 056075
4781 012166 040440 041502 042504
4782 012174 043506 044510 027136
4783 012202 024074 020453
4784 012206 045046 046113 047115
4785 012214 050117 051121 022137
4786 012222 024452 056473
4787 012226 027455 052123 053125
4788 012234 054127 055131 026042
4789 012242 055445 037476
4790 012246 030460 031462 032464
4791 012254 033466 034470 021472
4792 012262 023500 056075
4793 012266 040440 041502 042504
4794 012274 043506 044510 027136
4795 012302 024074 020453
4796 012306 045046 046113 047115
4797 012314 050117 051121 022137
4798 012322 024452 056473
4799 012326 027455 052123 053125
4800 012334 054127 055131 026042
4801 012342 055445 037476
4802 012346 030460 031462 032464
4803 012354 033466 034470 021472
4804 012362 023500 056075

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CODE CONVERSION TABLES

```

4805
4806
4807
4808 012366 100 117 152
4809 012371 173 133 154
4810 012374 120 175
4811 012376 115 135 134
4812 012401 116 153 140
4813 012404 113 141
4814 012406 360 361 362
4815 012411 363 364 365
4816 012414 366 367
4817 012416 370 371 172
4818 012421 136 114 176
4819 012424 156 157
4820 012426 174 301 302
4821 012431 303 304 305
4822 012434 306 307
4823 012436 310 311 321
4824 012441 322 323 324
4825 012444 325 326
4826 012446 327 330 331
4827 012451 342 343 344
4828 012454 345 346
4829 012456 347 350 351
4830 012461 155 177 137
4831 012464 112 025

      :
      : ASCII TO EBCDIC CONVERSION TABLE
      :
      : ATOETB: .BYTE 100,117,152,173,133,154,120,175 ;240-247
      :
      : .BYTE 115,135,134,116,153,140,113,141 ;250-257
      :
      : .BYTE 360,361,362,363,364,365,366,367 ;260-267
      :
      : .BYTE 370,371,172,136,114,176,156,157 ;270-277
      :
      : .BYTE 174,301,302,303,304,305,306,307 ;300-307
      :
      : .BYTE 310,311,321,322,323,324,325,326 ;310-317
      :
      : .BYTE 327,330,331,342,343,344,345,346 ;320,327
      :
      : .BYTE 347,350,351,155,177,137,112,025 ;330-337

      :
      : .SBTTL PROGRAM CONSTANTS AND VARIABLES
      :
      :
      : CONSOLE UNIBUS ADDRESS CONSTANTS
      :
      :
      : TKS: .WORD 177560 ;KEYBOARD CONTROL STATUS REGISTER
      : TKB: .WORD 177562 ;KEYBOARD DATA BUFFER
      : TPS: .WORD 177564 ;PRINTER STATUS/CONTROL REGISTER
      : TPB: .WORD 177566 ;PRINTER DATA BUFFER

      :
      :
      : DX REGISTERS - ADDRESS GENERATED BY INITIALIZATION
      :
      :
      : DXDS: .WORD 0 ;DEVICE STATUS -- TT1
      : DXCA: .WORD 0 ;COMMAND AND ADDRESS -- TT2
      : DXCS: .WORD 0 ;CONTROL UNIT STATUS
      : DXOS: .WORD 0 ;OFFSET AND STATUS
      : DXBA: .WORD 0 ;BUS ADDRESS
      : DXBC: .WORD 0 ;BYTE COUNT
      : DXMO: .WORD 0 ;MAINTANCE OUT
      : DXMI: .WORD 0 ;MAINTANCE IN
      : DXCB: .WORD 0 ;CONTROL BITS
      : DXND: .WORD 0 ;NPR DATA
      : DXES1: .WORD 0 ;EXTRA SIGNALS
      : DXMOB: .WORD 0 ;BUFFERED BUS OUT
      : DXES2: .WORD 0 ;EXTRA SIGNALS

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PROGRAM CONSTANTS AND VARIABLES

```

4861      :
4862      :      CONFIGURATION CONSTANTS
4863      :
4864      012530 000000 UNADDR: .WORD 0      ;UNIBUS ADDRESS
4865      012532 000000 VECTAD: .WORD 0      ;DX VECTOR ADDRESS
4866      012534 000000 SDEV:   .WORD 0      ;STARTING DEV NUMBER
4867      012536 000000 EDEV:   .WORD 0      ;ENDING DEV NUMBER
4868      012540      000 CHTYPE: .BYTE 0      ;CHANNEL TYPE 0 = MPX - 1 = SEL
4869      012541      000 MMRESP: .BYTE 0      ;MEMORY MANAGEMENT 0 = NO - 1 = YES
4870      012542 000000 BUFREL: .WORD 0      ;BUFFER RELOCATION ADDRESS
4871      012544      000 TSTTYP: .BYTE 0      ;TEST TYPE 0 = 2848 - 1 = FRIEND
4872      012545      000 IOBUF:  .BYTE 0      ;SEPERATE I/O BUFFER 0 = NO - 1 = YES
4873      012546      000 FILLCH: .BYTE 0      ;FILL CHARACTER
4874      012547      000 CONEND: .BYTE 0      ;EXTRA
4875
4876      :
4877      :      SYSTEM PUSH STACK
4878      :
4879      :
4880      012650      SSTACK = .+.100
4881      012650
4882
4883      :
4884      :      SYSTEM VARIABLES
4885      :
4886      :      THE FOLLOWING VARIABLES ARE RESET UPON START-UP
4887      :
4888      :
4889      012650 000000 VSTRT:  .WORD 0      ;DUMMY
4890      012652      TBUF = .+.100      ;START OF TELETYPE INPUT BUFFER
4891      012752      TBUFE: .WORD 0      ;END OF TELETYPE INPUT BUFFER
4892      012754 000000 TPTR:   .WORD 0      ;TELE IN PTR
4893      012756 000000 PBFS:   .WORD 0      ;START OF PRINT BUFFER
4894      013060      PBFE = .+.100      ;END OF PRINT BUFFER
4895      013062 000000 PFPTTR: .WORD 0      ;PRINT FETCH PTR
4896      013064 000000 PPPTTR: .WORD 0      ;PRINT PUT PTR
4897      013066      PIUFL: .BYTE 0      ;PRINTER IN USE FLAG
4898      013068      TCMACT: .BYTE 0      ;TELE COMMAND ACTIVE FLAG 0 = NON-ACT
4899      013070      TCMDAB: .BYTE 0      ;TEL COMMAND ABORT 1 = ABORT
4900      013072      LINECT: .BYTE 0      ;LINE CTR - CHARS / LINE
4901      013074      WK:     .BYTE 0      ;WORK LOC
4902      013076      WK1:    .BYTE 0      ;WORK LOC
4903      013078      TTPTR:  .WORD 0      ;TUMBLE TABLE PTR
4904      013080      TTADDR: .WORD 0      ;BEG OF TUMBLE TABLE
4905      013082      SDEVTB: .WORD 0      ;START OF DEVICE TABLES
4906      013100      DXSTPF: .BYTE 0      ;DX STOP FLAG
4907      013102      MAXDEV: .BYTE 0      ;HIGHEST DEV # 1 - 8
4908      013104      DXACT:  .BYTE 0      ;DXACTIVE FLAG
4909      013106      PCTR:   .BYTE 0      ;PRINT BUFFER COUNTER
4910      013108      DXABFL: .BYTE 0      ;DX ABORT FLAG 0 = NO ABORT, 1 = ABORT
4911      013110      TTYSTP: .BYTE 0      ;CONSOLE OUTPUT STOP FLAG 0 = OUTPUT; 1 = NO OUTPUT
4912      013112      .EVEN
4913      013114      CMDCHF:  .WORD 0      ;COMMAND CHAIN FLAG
4914      013116      MDEV:   .WORD 0      ;DEV # IN MPXR EXEC

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PROGRAM CONSTANTS AND VARIABLES

| | | | | | |
|------|--------|--------|---------------|-----------|--|
| 4917 | | 013110 | SELDEV = | MDEV | :DEV # IN SEL EXEC |
| 4918 | 013112 | 000000 | PBUFA: .WORD | 0 | :PHYSICAL BUFF ADDR - IN ,000'S |
| 4919 | 013114 | 000000 | VBUFA: .WORD | 0 | :VIRTUAL BUFF ADDR - IN ,000'S |
| 4920 | 013116 | 000000 | PHYOFF: .WORD | 0 | :PHY OFFSET FOR MEMORY MANAGEMENT |
| 4921 | 013120 | 000000 | CDEV: .WORD | 0 | :CURRENT DX DEVICE -- INTER SERVICE ROUTINE |
| 4922 | 013122 | 000000 | DEVCON: .WORD | 0 | :DEVICE ADDED TO THE DEVICE NUMBER = STARTING DEV NUMB - |
| 4923 | 013124 | 000000 | XADDR: .WORD | 0 | :EXTENDED ADDRESS BITS FOR THE DX CONTROL REGISTER -- IN |
| 4924 | 013126 | 000000 | STSPW: .WORD | 0 | :START OF THE PSW TABLE |
| 4925 | 013130 | 000000 | DSTOFF: .WORD | 0 | :OFFSET TO THE DST TABLE |
| 4926 | 013132 | 000000 | SADDR: .WORD | 0 | :TELETYPE COMMAND STARTING BUFFER ADDRESS |
| 4927 | 013134 | 000000 | EADDR: .WORD | 0 | :TELETYPE COMMAND ENDING BUFFER ADDRESS |
| 4928 | 013136 | 000000 | DMPADR: .WORD | 0 | :POINTER TO DUMP ROUTINE CURRENTLY BEING UTILIZED BY TEL |
| 4929 | 013140 | 000000 | VEND: .WORD | 0 | |
| 4930 | | | | | |
| 4931 | | | | | |
| 4932 | | | : | | |
| 4933 | | | : | | |
| 4934 | | | : | | |
| 4935 | 013142 | 000102 | PMAX: .WORD | PBFE-PBFS | :SIZE OF PRINT BUFFER |
| 4936 | 013144 | 000000 | FTIMFL: .WORD | 0 | :FIRST TIME FLAG |

THE FOLLOWING VARIABLES ARE NOT RESET ON START-UP

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MESSAGES

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4938

.SBTTL MESSAGES
.NLIST BEX

SYSTEM MESSAGES

| | | | | | | | |
|--------|--------|--------|--------|----------|--------|---|--|
| 013146 | 215 | 212 | | STMSG: | .BYTE | 215,212 | |
| 013150 | 055103 | 054104 | 026511 | | .ASCII | /CZDXI-C NEW DX11-B RESPONDER/ | |
| 013205 | 377 | 377 | | | .BYTE | 377,377 | |
| 013207 | 215 | 212 | | CTRMMSG: | .BYTE | 215,212 | |
| 013211 | 116 | 052117 | 035105 | | .ASCII | /NOTE: CONTROL P HAS BEEN CHANGED TO CONTROL R / | |
| 013267 | 377 | | | | .BYTE | 377 | |
| | | | | | .EVEN | | |
| 013270 | 215 | 212 | | UNMSG: | .BYTE | 215,212 | |
| 013272 | 047125 | 041111 | 051525 | | .ASCII | /UNIBUS ADDRESS -OCTAL- : / | |
| 013323 | 377 | | | | .BYTE | 377 | |
| | | | | | .EVEN | | |
| 013324 | 215 | 212 | | VECTMS: | .BYTE | 215,212 | |
| 013326 | 047111 | 042524 | 051122 | | .ASCII | /INTERRUPT VECTOR ADDRESS -OCTAL- : / | |
| 013371 | 377 | | | | .BYTE | 377 | |
| | | | | | .EVEN | | |
| 013372 | 215 | 212 | | DEVMES: | .BYTE | 215,212 | |
| 013374 | 042504 | 044526 | 042503 | | .ASCII | /DEVICE ADDRESSES -HEX- (XX,XX): / | |
| 013434 | 377 | | | | .BYTE | 377 | |
| | 013436 | | | | .EVEN | | |
| 013436 | 215 | 212 | | CHTYMS: | .BYTE | 215,212 | |
| 013440 | 044103 | 047101 | 042516 | | .ASCII | /CHANNEL TYPE (M OR S): / | |
| 013467 | 377 | | | | .BYTE | 377 | |
| | | | | | .EVEN | | |
| 013470 | 215 | 212 | | MMMES: | .BYTE | 215,212 | |
| 013472 | 042515 | 047515 | 054522 | | .ASCII | /MEMORY MANAGEMENT (Y OR N): / | |
| 013476 | 377 | | | | .BYTE | 377 | |
| | 013530 | | | | .EVEN | | |
| 013530 | 215 | 212 | | BFREMS: | .BYTE | 215,212 | |
| 013532 | 052502 | 043106 | 051105 | | .ASCII | /BUFFER RELOCATION, IF SPECIFIED - IN EVEN ,000'S -OCTAL- : / | |
| 013625 | 377 | | | | .BYTE | 377 | |
| | | | | | .EVEN | | |
| 013626 | 215 | 212 | | TESTMS: | .BYTE | 215,212 | |
| 013630 | 051106 | 042511 | 042116 | | .ASCII | /FRIEND (F) OR 2848 DIAG(D): / | |
| 013664 | 377 | | | | .BYTE | 377 | |
| | 013666 | | | | .EVEN | | |
| 013666 | 215 | 212 | | FIOMS: | .BYTE | 215,212 | |
| 013670 | 042523 | 040520 | 040522 | | .ASCII | /SEPARATE I-O BUFFERS (Y OR N): / | |
| 013727 | 377 | | | | .BYTE | 377 | |
| | | | | | .EVEN | | |
| 013730 | 215 | 212 | | FILLMS: | .BYTE | 215,212 | |
| 013732 | 052517 | 050124 | 052125 | | .ASCII | /OUTPUT BUFFER FILL CHARACTER -HEX- : / | |
| 013777 | 377 | | | | .BYTE | 377 | |
| | | | | | .EVEN | | |
| 014000 | 207 | 207 | 215 | NXMSG: | .BYTE | 207,207,215,212 | |
| 014004 | 047516 | 020116 | 054105 | | .ASCII | /NON EX-MEM ERROR/ | |
| 014024 | 215 | 212 | 377 | | .BYTE | 215,212,377 | |
| | 014030 | | | | .EVEN | | |
| 014030 | 207 | 207 | 215 | PARMES: | .BYTE | 207,207,215,212 | |
| 014034 | 040520 | 044522 | 054524 | | .ASCII | /PARITY ERROR/ | |
| 014050 | 212 | 215 | 377 | | .BYTE | 212,215,377 | |
| | 014054 | | | | .EVEN | | |

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| | | | | | | |
|--------|--------|--------|--------|----------|--------|---|
| 014054 | 207 | 207 | 215 | ILLMES: | .BYTE | 207,207,215,212 |
| 014060 | 046111 | 042514 | 040507 | | .ASCII | /ILLEGAL DEVICE NUMBER/ |
| 014105 | 212 | 215 | 377 | | .BYTE | 212,215,377 |
| | | | | | .EVEN | |
| 014110 | 052503 | 051122 | 047105 | STPMES: | .ASCII | /CURRENT DEVICE NUMBER -- / |
| 014141 | 377 | | | | .BYTE | 377 |
| | | | | | .EVEN | |
| 014142 | 207 | 207 | 215 | INVLDC: | .BYTE | 207,207,215,212 |
| 014146 | 047111 | 040526 | 044514 | | .ASCII | /INVALID DX COMMAND/ |
| 014170 | 212 | 215 | 377 | | .BYTE | 212,215,377 |
| | 014174 | | | | .EVEN | |
| 014174 | 020040 | 047516 | 046440 | PNOMM: | .ASCII | / NO MEMORY MANAGEMENT AVAILABLE/ |
| 014234 | 377 | | | | .BYTE | 377 |
| 014235 | 215 | 212 | 207 | PMT0: | .BYTE | 215,212,207,207 |
| 014241 | 115 | 046505 | 051117 | | .ASCII | /MEMORY TIME OUT/ |
| 014260 | 377 | | | | .BYTE | 377 |
| 014261 | 215 | 212 | 207 | PMMERR: | .BYTE | 215,212,207,207 |
| 014265 | 115 | 046505 | 051117 | | .ASCII | /MEMORY MANAGEMENT ERROR/ |
| 014314 | 377 | | | | .BYTE | 377 |
| | 014316 | | | | .EVEN | |
| 014316 | 215 | 212 | | RNMESG: | .BYTE | 215,212 |
| 014320 | 054523 | 052123 | 046505 | | .ASCII | /SYSTEM INITIALIZED, TYPE 'R' TO ENABLE DX/ |
| 014371 | 377 | | | | .BYTE | 377 |
| 014372 | 015 | 012 | | HELPMES: | .BYTE | CR,LF |
| 014374 | 054104 | 030461 | 041055 | | .ASCII | /DX11-B 2848 EMULATOR TEST PACKAGE - OPERATIONAL INFORMATION/ |
| 014467 | 015 | 012 | | | .BYTE | CR,LF |
| 014471 | 015 | 012 | | | .BYTE | CR,LF |
| 014473 | 104 | 026440 | 020055 | | .ASCII | /D -- DUMP COMMAND/<CR><LF> |
| 014516 | 020040 | 020040 | 020040 | | .ASCII | / DTT,C DUMP TUMBLE TABLE IN CODE 'C'<CR><LF> |
| 014576 | 020040 | 020040 | 020040 | | .ASCII | / DIN,C,XX DUMP INPUT BUFFER FOR DEVICE XX IN CODE 'C'<CR><LF> |
| 014674 | 020040 | 020040 | 020040 | | .ASCII | / DOT,C,XX DUMP OUTPUT BUFFER FOR DEVICE XX IN CODE 'C'<CR><LF> |
| 014773 | 105 | 026440 | 020055 | | .ASCII | /E -- ENABLE DEVICE ON DX/<CR><LF> |
| 015025 | 040 | 020040 | 020040 | | .ASCII | / EXX ENABLE DEVICE XX/<CR><LF> |
| 015070 | 020106 | 026455 | 043040 | | .ASCII | /F -- FILL BUFFER COMMAND/<CR><LF> |
| 015122 | 020040 | 020040 | 020040 | | .ASCII | / FIN,HH,XX FILL INPUT BUFFER ON DEV XX WITH HH/<CR><LF> |
| 015210 | 020040 | 020040 | 020040 | | .ASCII | / FOT,HH,XX FILL OUTPUT BUFFER ON DEV XX WITH HH/<CR><LF> |
| 015277 | 110 | 026440 | 020055 | | .ASCII | /H -- HELP COMMAND/<CR><LF> |
| 015322 | 020040 | 020040 | 020040 | | .ASCII | / THIS TEXT/<CR><LF> |
| 015344 | 020113 | 026455 | 045440 | | .ASCII | /K -- KILL A DEVICE ON THE DX/<CR><LF> |
| 015402 | 020040 | 020040 | 020040 | | .ASCII | / KXX KILL DEVICE XX/<CR><LF> |
| 015443 | 122 | 026440 | 020055 | | .ASCII | /R -- ENABLE DX (RUN)/<CR><LF> |
| 015471 | 040 | 020040 | 020040 | | .ASCII | / R RUN TEST/<CR><LF> |
| 015524 | 020123 | 026455 | 042040 | | .ASCII | /S -- DISABLE DX (STOP)/<CR><LF> |
| 015554 | 020040 | 020040 | 020040 | | .ASCII | / S STOP IMMEDIATELY/<CR><LF> |
| 015617 | 040 | 020040 | 020040 | | .ASCII | / SD STOP AFTER NEXT DATA TRANSFER/<CR><LF> |
| 015677 | 040 | 020040 | 020040 | | .ASCII | / SE STOP AFTER NEXT ENDING SEQUENCE/<CR><LF> |
| 015761 | 040 | 020040 | 020040 | | .ASCII | / SI STOP ON NEXT SEL SEQ (ISS)/<CR><LF> |
| 016036 | 020040 | 020040 | 020040 | | .ASCII | / SP STOP ON NEXT PARITY ERROR/<CR><LF> |
| 016112 | 005015 | 044127 | 051105 | | .ASCII | <CR><LF>/WHERE:/<CR><LF> |
| 016124 | 020040 | 020040 | 041442 | | .ASCII | / 'C' IS CODE FORMAT O = OCTAL/<CR><LF> |
| 016172 | 020040 | 020040 | 020040 | | .ASCII | / A = ASCII/<CR><LF> |
| 016240 | 020040 | 020040 | 020040 | | .ASCII | / E = EBCDIC/<CR><LF> |
| 016307 | 040 | 020040 | 020040 | | .ASCII | / H = HEX/<CR><LF> |
| 016353 | 040 | 020040 | 021040 | | .ASCII | / 'XX' IS DX-11 DEVICE NUMBER IN HEX/<CR><LF> |
| 016423 | 040 | 020040 | 021040 | | .ASCII | / 'HH' IS A HEX CHARACTER/<CR><LF><LF> |
| 016461 | 103 | 047117 | 047523 | | .ASCII | /CONSOLE CONTROL CHARACTERS/<CR><LF> |

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| | | | |
|--------|--------|--------|--------|
| 016515 | 103 | 046124 | 041455 |
| 016557 | 103 | 046124 | 050455 |
| 016654 | 052103 | 026514 | 020122 |
| 016743 | 103 | 046124 | 051455 |
| 017022 | 052103 | 026514 | 020125 |
| 017070 | 052522 | 047502 | 052125 |
| 017137 | 015 | 012 | 012 |
| | 002551 | | |
| 017143 | 215 | 212 | |
| 017145 | 124 | 047517 | 041440 |
| 017201 | 377 | | |

HELPLN
TOOC:

```
.ASCII /CTL-C (^C) ABORT CURRENT COMMAND/<CR><LF>
.ASCII /CTL-Q (^Q) RESUME OUTPUT AFTER TEMPORARILY STOPPING BY (^S)/<CR><LF>
.ASCII /CTL-R (^R) REQUESTS THE REENTRY OF CONTROL PARAMETERS/<CR><LF> ;;VRG-2
.ASCII /CTL-S (^S) TEMPORARILY STOP OUTPUT TO CONSOLE/<CR><LF>
.ASCII /CTL-U (^U) DELETE CURRENT INPUT LINE/<CR><LF>
.ASCII /RUBOUT -- DELETE LAST CHARACTER INPUT/<CR><LF>
.BYTE CR,LF,LF,LF
=
.-HELPMS
.BYTE 215,212
.ASCII /TOO CLOSE TO 200000 BOUNDARY/
.BYTE 377
.LIST BEX
.EVEN
.END
```

4939
4940

000001

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CROSS REFERENCE TABLE -- USER SYMBOLS

[illegible]

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CROSS REFERENCE TABLE -- USER SYMBOLS

| | | | | | | | | | | | | | | |
|---------|--------|-------|-------|-------|-------|-------|-------|-------|-------|-------|-------|-------|-------|-------|
| DSRMI | 010746 | 4272 | 4390# | | | | | | | | | | | |
| DSTOFF | 013130 | 2490* | 3036 | 4925# | | | | | | | | | | |
| DTUMTB | 003644 | 2870 | 2901# | | | | | | | | | | | |
| DUMP | 003444 | 2715 | 2853# | | | | | | | | | | | |
| DXAB | 006550 | 3476 | 3593 | 3679 | 3759# | | | | | | | | | |
| DXABFL | 013104 | 2681 | 2755* | 2829* | 3760* | 4912# | | | | | | | | |
| DXACT | 013102 | 2753* | 3118 | 3542* | 3558* | 3578 | 3580* | 3610* | 3721* | 3736* | 3837* | 3879* | 3968* | 4022* |
| | | 4111* | 4125* | 4910# | | | | | | | | | | |
| DXBA | 012506 | 3829* | 3830* | 3854* | 3858 | 3863* | 3871* | 3872* | 3956* | 4011* | 4118* | 4119* | 4120* | 4850# |
| DXBC | 012510 | 3741 | 3834* | 3862* | 3873* | 3960* | 3965* | 4015* | 4020* | 4124* | 4851# | | | |
| DXCA | 012500 | 3833* | 3877* | 3959* | 4014* | 4092* | 4123* | 4847# | | | | | | |
| DXCB | 012516 | 4854# | | | | | | | | | | | | |
| DXCS | 012502 | 2740 | 2742* | 2743* | 2764* | 2765* | 2766* | 2817* | 2830* | 2831* | 3429* | 3458* | 3544* | 3759* |
| | | 3839* | 3881* | 3969* | 4032* | 4110* | 4126* | 4848# | | | | | | |
| DXDS | 012476 | 2414 | 2824 | 4846# | | | | | | | | | | |
| DXENB = | 000100 | 2077# | 2766 | 2817 | 3759 | | | | | | | | | |
| DXES1 | 012522 | 4856# | | | | | | | | | | | | |
| DXES2 | 012526 | 4858# | | | | | | | | | | | | |
| DXEXEC | 006566 | 3134 | 3422 | 3767# | | | | | | | | | | |
| DXEXIT | 010224 | 3394 | 3762 | 3787 | 3798 | 3840 | 3882 | 3901 | 3922 | 3970 | 4033 | 4112 | 4132# | |
| DXISR | 005346 | 2424 | 3380# | | | | | | | | | | | |
| DXMI | 012514 | 4853# | | | | | | | | | | | | |
| DXMO | 012512 | 4852# | | | | | | | | | | | | |
| DXMOB | 012524 | 4857# | | | | | | | | | | | | |
| DXND | 012520 | 4855# | | | | | | | | | | | | |
| DXONLN= | 001000 | 2074# | 2740 | 2766 | 3759 | | | | | | | | | |
| DXOS | 012504 | 2481* | 4109* | 4849# | | | | | | | | | | |
| DXRD = | 000005 | 2084# | 3881 | 4032 | 4126 | | | | | | | | | |
| DXRST = | 000001 | 2082# | | | | | | | | | | | | |
| DXST = | 000007 | 2085# | 4110 | | | | | | | | | | | |
| DXSTPF | 013100 | 2801* | 3615 | 3647 | 3662 | 3738 | 3752* | 4908# | | | | | | |
| DXWR = | 000003 | 2083# | 3839 | 3969 | | | | | | | | | | |
| EADDR | 013134 | 2884* | 2890 | 2942* | 2948 | 3293* | 3317* | 3318* | 3330* | 3331* | 4927# | | | |
| EBCDMP | 004604 | 2858 | 3147# | | | | | | | | | | | |
| EBCDSP= | 000100 | 2024# | 2370 | 3531 | 4061 | 4381 | | | | | | | | |
| EBCDTB | 011766 | 3150 | 3153 | 4320 | 4756# | | | | | | | | | |
| EDEV | 012536 | 2255* | 2260* | 2268* | 2269 | 2494 | 2544 | 4867# | | | | | | |
| ENABLE | 004234 | 2717 | 3030# | | | | | | | | | | | |
| EOM = | 000152 | 2026# | 3112 | | | | | | | | | | | |
| EQPCHK= | 000020 | 2110# | 3744 | | | | | | | | | | | |
| ERASCM | 010002 | 3813 | 3937 | 4059# | | | | | | | | | | |
| ESEND = | 000100 | 2055# | 3499 | | | | | | | | | | | |
| ESEQ | 010054 | 3809 | 3852 | 3860 | 3933 | 3986 | 4079# | | | | | | | |
| EXEC | 002732 | 2596 | 2674# | 2704 | 2767 | 2812 | 2832 | 2894 | 2914 | 2950 | 2973 | 3017 | 3039 | 3062 |
| | | 3120 | 3126 | | | | | | | | | | | |
| EXECMD | 003054 | 2695 | 2708# | | | | | | | | | | | |
| FILL | 003730 | 2719 | 2929# | | | | | | | | | | | |
| FILLCH | 012546 | 2370* | 2375* | 2403* | 2572 | 2931* | 2947 | 3534 | 4064 | 4873# | | | | |
| FILLMS | 013730 | 2401 | 4938# | | | | | | | | | | | |
| FIOMS | 013666 | 2387 | 4938# | | | | | | | | | | | |
| FTIMFL | 013144 | 2136* | 2187 | 2207* | 2585* | 4936# | | | | | | | | |
| GDEV | 005314 | 2874 | 2932 | 3030 | 3054 | 3077 | 3353# | | | | | | | |
| GETPRM | 001162 | 2188 | 2195# | | | | | | | | | | | |
| GLERR | 005116 | 3280# | 3289 | 3292 | 3302 | 3314 | 3327 | 3337 | | | | | | |
| GLEX | 005304 | 3294 | 3336# | | | | | | | | | | | |
| GLEX1 | 005302 | 3306 | 3319 | 3332# | | | | | | | | | | |

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CROSS REFERENCE TABLE -- USER SYMBOLS

[illegible]

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CROSS REFERENCE TABLE -- USER SYMBOLS

[illegible]

R MACY11 30A(1052) 07-JUN-82 16:28 PAGE 118
CROSS REFERENCE TABLE -- USER SYMBOLS

[illegible]

MAINDEC-11-CZDXI-C NEW DX11-B RESPONDER
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CROSS REFERENCE TABLE -- USER SYMBOLS

| | | | | | | | | | | | | | | | | | | | | |
|---------|----------|-------|-------|-------|-------|-------|-------|-------|------|-------|-------|------|-------|--|--|--|--|--|--|--|
| TSELRS | 005542 | 3490# | | | | | | | | | | | | | | | | | | |
| TSITYP | 012544 | 2366* | 2376* | 3075 | 3532 | 3634 | 3847 | 3979 | 4062 | 4280 | 4871# | | | | | | | | | |
| TTADDR | 013074 | 2505* | 2756 | 3444 | 4906# | | | | | | | | | | | | | | | |
| TTPTR | 013072 | 2506* | 2757* | 3303 | 3386 | 3419 | 3445* | 4905# | | | | | | | | | | | | |
| TTSIZE= | 001000 | 2030# | 2507 | 2758 | 2901 | 2906 | 2908 | 3304 | 3431 | 3441 | | | | | | | | | | |
| TTYSTP | 013105 | 4438* | 4442* | 4515 | 4913# | | | | | | | | | | | | | | | |
| UCHK = | 000002 | 2101# | 2498 | 2538 | 2608 | 2609 | 3061 | 3649 | 4093 | 4095 | | | | | | | | | | |
| UCHKS = | 002000 | 2051# | | | | | | | | | | | | | | | | | | |
| UEXP = | 000001 | 2102# | | | | | | | | | | | | | | | | | | |
| UNADDR | 012530 | 2208* | 2221* | 2222* | 2413 | 4864# | | | | | | | | | | | | | | |
| UNMSG | 013270 | 2210 | 4938# | | | | | | | | | | | | | | | | | |
| UNTRP | 011754 | 2230 | 4746# | | | | | | | | | | | | | | | | | |
| VBUFA | 013114 | 2434* | 2461* | 2482 | 4919# | | | | | | | | | | | | | | | |
| VCMDTB | 002622 | 2533 | 2600# | | | | | | | | | | | | | | | | | |
| VECTAD | 012532 | 2231* | 2243* | 2423 | 4865# | | | | | | | | | | | | | | | |
| VECTMS | 013324 | 2233 | 4938# | | | | | | | | | | | | | | | | | |
| VEND | 013140 | 2171 | 4929# | | | | | | | | | | | | | | | | | |
| VSTRT | 012650 | 2170 | 2171 | 4889# | | | | | | | | | | | | | | | | |
| WK | 013070 | 3147* | 3148 | 3150* | 3154 | 4903# | | | | | | | | | | | | | | |
| WK1 | 013071 | 3151 | 3153* | 4904# | | | | | | | | | | | | | | | | |
| XADDR | 013124 | 2584* | 2764 | 4923# | | | | | | | | | | | | | | | | |
| . | = 017202 | 2116# | 2124# | 2131# | 2611# | 3978 | 4880# | 4881 | 4890 | 4891# | 4895# | 4896 | 4938# | | | | | | | |

. ABS. 017202 000

ERRORS DETECTED: 0

CZDXIC,CZDXIC/SOL/CRF/NL:TOC=CZDXIC.P11
RUN-TIME: 4 8 .6 SECONDS
RUN-TIME RATIO: 29/13=2.1
CORE USED: 7K (13 PAGES)