

.SBTTL USER DOCUMENTATION

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IDENTIFICATION

PRODUCT CODE: AC-S918A-MC
PRODUCT NAME: CVMEMAO NON-VOLATILE DATA RETENTION DIAGNOSTIC
PRODUCT DATE: 5-AUGUST-81
MAINTAINER: STORAGE SYSTEMS DIAGNOSTICS
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1.0 OVERVIEW OF DIAGNOSTIC PRODUCT

1.1 PRODUCT DESCRIPTION

MEMORY DIAGNOSTICS WAS CONTRACTED BY TOEM MARKETING GROUP TO GIVE DIGITAL CUSTOMERS, FINAL ASSEMBLY AND TEST (F.A. AND T.), AND FIELD SERVICE A MEANS OF VERIFYING THAT THE NON-VOLATILE MEMORY AND IT'S BATTERIES ARE OPERATIONAL. THIS DIAGNOSTIC WILL TEST NON-VOLATILE MEMORY IN ANY QBUS SYSTEM PROVIDING THE RESTRICTION CRITERIA SET FORTH IN SECTION 2 OF THIS MANUAL IS ADHERED TO.

1.2 PRODUCT USERS

1.2.1 ENGINEERING USAGE -

- DESIGN VERIFICATION OF BATTERY BACKUP CIRCUITRY
- AVAILABLE FOR DMT USE

1.2.2 MANUFACTURING USAGE -

VOLUME MANUFACTURING
A MEANS OF VERIFYING DATA DETECTION OF NON-VOLATILE MEMORIES.

F A AND T
THIS DIAGNOSTIC WILL GIVE F.A. AND T. A MEANS OF CHECKING THE NON-VOLATILITY OF CMOS RAMS AND THE ABILITY OF THE BATTERIES TO MAINTAIN DATA RETENTION.

1.2.3 FIELD SERVICE USAGE -

VERIFICATION OF CUSTOMER INSTALLATION
SERVICE CALLS: FAILURE ISOLATION, REPAIR AND VERIFICATION
VERIFICATION OF ECO INSTALLATION

1.2.4 CUSTOMER USAGE -

MEANS OF VERIFYING DATA RETENTION OF NON-VOLATILE MEMORY AND IT'S BATTERIES.

2.0 PRODUCT GOALS

2.1 ASSUMPTIONS

IT WILL BE ASSUMED THAT PRIOR TO EXECUTING THIS DIAGNOSTIC ALL APPROPRIATE CPU, MEMORY, AND PERIPHERAL DIAGNOSTICS HAVE BEEN SUCCESSFULLY RUN.

THE DIAGNOSTIC WILL REPORT ANY BAD LOCATIONS FOUND WITHIN ANY AREA OF MEMORY THAT NON-VOLATILE EXISTS.

THE OPERATOR MUST HAVE THE KNOWLEDGE OF THE STARTING ADDRESS OF A NON-VOLATILE MEMORY WITHIN THE OPERATOR'S SYSTEM.

THIS DIAGNOSTIC TREATS ALL MEMORY MODULES CONTAINING ROM, NON-BATTERY BACKED UP MOS RAM, AND NON-BATTERY BACKED UP CMOS RAM AS VOLATILE MEMORY. ALL MEMORY MODULES CONTAINING CORE, BATTERY BACKED UP MOS RAM, AND BATTERY BACKED UP CMOS RAM AS NON-VOLATILE MEMORY.

THE Q-BUS CPU MUST HAVE EITHER A HALT/ENABLE SWITCH OR THE CPU MODULE MUST BE STRAPPED TO HALT WHEN POWERED UP (WIRE JUMPER CONFIGURATION MUST BE W5-IN, W6-OUT)

THE OPERATOR OF THIS DIAGNOSTIC IS ASSUMED TO HAVE THE MEANS OF VERIFYING THAT THE MEMORY MAP THIS DIAGNOSTIC WILL PRODUCE CORRECTLY CONFIGURES THE SYSTEM UNDER TEST.

2.2 PERFORMANCE GOALS

THE GOAL OF THIS DIAGNOSTIC IS TO DETERMINE THE DATA RETENTION OF ALL NON-VOLATILE MEMORY CONTAINED WITHIN A GIVEN SYSTEM. THIS PROGRAM WILL REQUIRE INFORMATION FROM THE OPERATOR DURING IT'S EXECUTION. THE INFORMATION WILL BE GATHERED USING A MENU TECHNIQUE.

2.3 COMPATIBILITY GOALS

THE INITIAL DIAGNOSTIC IS EXPECTED TO RUN ON ANY QBUS SYSTEM PROVIDING THAT THE TRAP LOCATIONS HAVE READ/WRITE ACCESS.

2.4 FAILSOFT GOALS

ANY PARITY ERROR CAUSED BY ACCESSING VOLATILE MEMORY AFTER POWER DOWN WILL BE IGNORED.

2.5 RESTRICTIONS

THIS DIAGNOSTIC IS DESIGNED TO RUN ON ALL QBUS SYSTEM EXCEPT FOR THOSE SYSTEMS THAT DO NOT ALLOW READ/WRITE ACCESS IN THE TRAP VECTOR SECTION OF MEMORY (ADDRESS 0 THROUGH 400 OCTAL). THE SYSTEM MUST HAVE A TERMINAL IN ORDER FOR THE OPERATOR TO ANSWER THE QUESTIONS THE DIAGNOSTIC WILL ASK. THE OPERATOR MUST KNOW AT WHICH LOCATIONS IN MEMORY THE NON-VOLATILE MEMORY EXISTS.

THIS DIAGNOSTIC IS TO ONLY WORK WITH CPU'S THAT SUPPPORT POWER-DOWN DATA RETENTION CAPABILITY.

2.6 NON-GOALS

THIS DIAGNOSTIC'S ONLY PURPOSE IS TO CHECK THAT NON-VOLATILE IS WORKING AND THAT THE BATTERIES ARE OK. THIS DIAGNOSTIC PERFORMS NO OTHER TESTING.

- NOT APT COMPATIBLE
- NOT IN THE SCOPE OF THIS PROJECT TO MODIFY THIS PROGRAM TO MEET UNIQUE NEEDS OF MANUFACTURING.

3.0 REQUIREMENTS

3.1 RUN TIME ENVIRONMENT REQUIREMENTS

QBUS CPU
CONSOLE TERMINAL
AT LEAST 1 OF ANY OF THE FOLLOWING MEMORY MODULES:
 MCV11 CMOS RAM MEMORY MODULES WITH BATTERY BACKUP
 MSV11 MOS RAM MEMORY WITH BATTERY BACKUP
 MMV11 CORE MEMORY MODULES
XXDP+ LOADING MEDIA

3.2 DEVELOPMENT ENVIRONMENT REQUIREMENTS

FOR PROGRAM DEVELOPMENT DIAGNOSTIC ENGINEERING WILL BE ABLE TO USE OUR OWN EQUIPMENT, BUT FOR INTIAL DEBUG, IT IS ESSENTIAL THAT WE HAVE ACCESS TO A PROPERLY EQUIPPED RUN TIME SYSTEM AS DESCRIBED IN THE PREVIOUS SECTION.

THIS DIAGNOSTIC WILL BE VERIFIED ON A VARITY OF Q-BUS SYSTEMS.

4.0 FUNCTIONAL DESCRIPTION

THE PURPOSE OF THIS PROGRAM IS TO TEST THE DATA RETENTION OF NON-VOLATILE MODULES IN ANY QBUS SYSTEM. THIS WILL BE ACCOMPLISHED BY ASKING THE OPERATOR A SERIES OF QUESTIONS (MENU), GENERATING A RESTART HELP FILE, WRITE A BACKGROUND PATTERN (125252) THROUGHOUT MEMORY, DO A CHECKSUM OF THE PROGRAM AND THE TRAP VECTOR SPACE (10-376), TELLING THE OPERATOR TO POWERDOWN THE SYSTEM, POWER IT BACK UP, RESTART THE DIAGNOSTIC, VERIFY THE CHECKSUMS, CHECK ENTIRE MEMORY FOR THE BACKGROUND PATTERN (125252), AND GIVE THE OPERATOR A MEMORY MAP OF ALL VOLATILE AND NON VOLATILE MEMORY IN THE SYSTEM. THE OPERATOR MUST COMPARE THIS MAP WITH THE ONE LEFT BY THE INSTALLER IN ORDER TO DETERMINE THAT PROPER DATA RETENTION EXISTS.

4.1 MENU QUESTIONS

THE DIAGNOSTIC WILL PROMPT THE OPERATOR TO ANSWER THE FOLLOWING QUESTIONS. A <CR> AS AN ANSWER TO THE FOLLOWING QUESTIONS WILL CAUSE THE CONDITION STATED DIRECTLY TO THE LEFT OF THE QUESTION MARK TO BE IN EFFECT.

1. DO YOU WANT A HELP FILE (L) N?

A 'Y' ANSWER TO THIS WILL CAUSE GENERAL HELP FILE TO BE PRINTED BEFORE CONTINUING WITH THE QUESTIONS.

2. IS THERE NON-VOLATILE MEMORY AT ADDRESS 0 (L) Y?

A 'Y' OR <CR> ANSWER WILL INHIBIT THE ASKING OF QUESTION 3.

3. WHAT IS THE STARTING ADDRESS OF ONE OF THE NON-VOLATILE MEMORY MODULES (O) 0?

THE PROGRAM WILL NOW MOVE ITSELF TO THAT AREA IN MEMORY. IF THE ADDRESS IS NOT A LEGAL 4K BOUNDARY ADDRESS THE DIAGNOSTIC WILL PRINT THE FOLLOWING ERROR MESSAGE AND REPEAT QUESTION 3.

ILLEGAL ADDRESS - NOT A 4K BOUNDARY

IF THE ADDRESS IS OUTSIDE THE MEMORY AREA OF THE SYSTEM THE FOLLOWING ERROR MESSAGE WILL BE PRINTED AND QUESTION 3 IS REPEATED.

4K ADDRESS OR NUMBER OF 4K BANKS ARE OUT OF ADDRESS RANGE OF THIS SYSTEM.

NOTE

* IF THE ADDRESS TYPED IN IS REALLY VOLATILE THEN WHEN THE PROGRAM IS RESTARTED THE SYSTEM WILL NOT OPERATE PROPERLY.

4. DO YOU WANT THE DIAGNOSTIC TO VALIDATE ALL MEMORY IN THIS SYSTEM (L) Y?

A 'Y' <CR> ANSWER WILL CAUSE NO MORE QUESTIONS TO BE PROMPT AND THE PROGRAM FLOW WILL GO TO THE SECTION ON POWERFAIL 4.2

5. WHAT IS THE STARTING ADDRESS OF THE NON-VOLATILE MEMORY UNDER TEST (O) 0?

THIS ADDRESS MAY OR MAY NOT BE THE SAME AS THE ADDRESS TYPED IN QUESTION 3. IF IT IS THEN THE PROGRAM WILL RESIDE WITHIN THE QUESTIONED NON-VOLATILE MEMORY MODULE. IF NOT THEN THE PROGRAM WILL BE AT EITHER ADDRESS 0 IF QUESTION 2 WAS A 'Y' OR AT THE ADDRESS QUESTION 3 ASKED FOR.

6. HOW MANY 4K BANKS OF MEMORY TO BE TESTED (D) 0?

THE OPERATOR WILL INPUT THE NUMBER OF 4K BANKS TO BE TESTED FROM THE START ADDRESS, A '0' OR <CR> ANSWER WILL MEAN TEST ALL THE BANKS FROM THE START ADDRESS TO END OF MEMORY.

4.2 POWER FAIL

BEFORE THIS DIAGNOSTIC INSTRUCTS THE OPERATOR TO POWER DOWN THE SYSTEM. THE DIAGNOSTIC WILL PRODUCE A RESTART HELP FILE ON THE CONSOLE TERMINAL. THIS HELP FILE IS NEEDED TO GUIDE THE OPERATOR IN A STEP BY STEP MENU THAT MUST BE PERFORMED IN ORDER TO RESTART THE DIAGNOSTIC AFTER POWER IS RETURNED. SECTION 4.5 GIVES AS PART OF THE EXAMPLES TYPICAL RESTART HELP FILES FOR VARIOUS TYPES OF SYSTEMS.

THE OPERATOR WILL THEN BE INSTRUCTED TO POWER DOWN THE SYSTEM FOR NO LESS THAN 2 MINUTES AND NO MORE THAN 100 HOURS. THE ACTUAL MESSAGE IS:

PLEASE POWER DOWN THIS SYSTEM. AFTER 2 MINUTES BUT NO LONGER THAN 100 HOURS, EXECUTE THE RESTART HELP FILE.

4.3 POWER UP

AFTER THE POWER WAS RETURNED TO THE SYSTEM THE OPERATOR MUST FOLLOW THE STEP BY STEP PROCEDURE ON HOW TO RESTART THE DIAGNOSTIC GIVEN BY THE PROGRAM BEFORE POWER DOWN. THE DIAGNOSTIC WILL START CHECKING ALL MEMORY FOR DATA RETENTION. ON THE CONSOLE TERMINAL A MEMORY MAP WILL BE PRINTED AT ALL AREAS WITHIN THE SYSTEM THAT CONTAIN VOLATILE AND NON-VOLATILE MEMORY.

AN EXAMPLE OF A MEMORY MAP GIVEN BY THIS DIAGNOSTIC:

MEMORY MAP

START ADR.	END ADR.	MEMORY TYPE	WORD ERROR	PARITY ERROR
0	37776	NON-VOLATILE MEMORY	0	0
40000	157776	VOLATILE MEMORY		

THIS CONCLUDES THE NON-VOLATILE DATA RETENTION TEST

4.4 ERROR WITHIN MEMORY MAP

- A) WORD ERROR - THE NUMBER OF WORD FAILURES FOUND WITHIN A GIVEN 4K CHUNK OF MEMORY IF THE DIAGNOSTIC FEELS THAT 4K IS NON-VOLATILE.
- B) PARITY ERROR IS THE NUMBER OF PARITY ERRORS FOUND WITHIN A 4K PART OF MEMORY. THIS WILL ONLY PRINT OUT ERRORS FOUND IN NON-VOLATILE MEMORY. DUE TO THE EXCESSIVE RUNTIME OF THE DIAGNOSTIC WHEN SERVICING EVERY PARITY ERROR (WHICH INCLUDES ALL PARITY ERRORS WITHIN VOLATILE MEMORY) A DECISION WAS MADE TO LIMIT THE PARITY SERVICING CAPABILITY TO 10 PARITY ERRORS PER 4K OF MEMORY. IF THE MEMORY THE PARITY ERRORS WERE IN WERE NON-VOLATILE THEN A MESSAGE OF '10 OR MORE' WOULD BE PRINTED UNDER PARITY ERRORS.
- C) PROGRAM CHECK SUM ERROR - BEFORE THE MEMORY MAP HEADER IS PRINTED THE PROGRAM DOES A CHECKSUM OF ITSELF TO MAKE SURE THAT THE MEMORY THE PROGRAM IS IN IS OK. IF NOT THEN THE FOLLOWING ERROR MESSAGE WILL NOTIFY THE OPERATOR.

CHECKSUM ERROR. THE MEMORY THE PROGRAM IS RESIDENT IN HAS VOLATILE LOCATIONS.

THE PROGRAM WILL CONTINUE BUT MAY NOT OPERATE PROPERLY.
- D) TRAP VECTOR CHECKSUM. ANOTHER CHECKSUM WAS ALSO DONE WITH THE VECTOR PAGE (ADDRESS 0-376) OF BANK 0. THIS TIME THE ERROR WILL ONLY BE REPORTED IF BANK 0 WAS DETERMINED TO BE NON-VOLATILE.

ERROR MESSAGE:

TRAP LOCATIONS (ADDRESS 0-376) HAVE CHECK SUM ERROR IN
NON-VOLATILE MEMORY.

4.5 PROGRAM FLOW FOR AN UNMAPPED SYSTEM

4.5.1 -

THE FOLLOWING IS AN EXAMPLE OF AN UN-MAPPED SYSTEM WITH NON-VOLATILE
MEMORY IN THE LOWEST PART OF MAIN MEMORY. AFTER LOADING THE DIAGNOS-
TIC, THE FOLLOWING SEQUENCY OF EVENTS WILL APPEAR ON THE CONSOLE TER-
MINAL.

CVMEMAO DATA RETENTION DIAGNOSTIC FOR NON-VOLATILE MEMORIES.

THIS IS AN UN-MAPPED SYSTEM (NO MEMORY MANAGEMENT) WITH 28K OF
MEMORY.

DO YOU WANT A HELP FILE (L) N? N

IS THERE NON-VOLATILE MEMORY AT ADDRESS 0 (L) Y? Y

DO YOU WANT THE DIAGNOSTIC TO VALIDATE ALL MEMORY IN THIS SYSTEM
(L) Y? Y

RESTART HELP FILE

SET ENABLE/HALT FRONT PANEL SWITCH TO HALT POSITION, APPLY POWER,
SET ENABLE/HALT FRONT PANEL SWITCH TO ENABLE POSITION, AND TYPE:

@777707/506<CR>

@P

PLEASE STAND BY!

PLEASE POWER DOWN THIS SYSTEM. AFTER 2 MINUTES BUT NO LONGER
THAN 100 HOURS. EXECUTE THE RESTART HELP FILE.

THE OPERATOR WILL NOW POWER DOWN, WAIT 2 MINUTES AND RETURN POWER TO
THE SYSTEM. THE FOLLOWING IS A TYPICAL MEMORY MAP FOR AN UN-MAPPED
SYSTEM.

MEMORY MAP

START ADR.	END ADR.	MEMORY TYPE	WORD ERROR	PARITY ERROR
0	37776	NON-VOLATILE MEMORY	0	0
40000	137776	VOLATILE MEMORY		
140000	157776	NON-VOLATILE MEMORY	0	0

*THIS CONCLUDES THE NON-VOLATILE DATA RETENTION TEST.

4.5.2 -

THE FOLLOWING IS AN EXAMPLE OF AN UN-MAP
PED SYSTEM WITH NON-VOLATILE
MEMORY SOMEWHERE OTHER THAN LOWEST PART OF MAIN MEMORY.

AFTER LOADING THE DIAGNOSTIC, THE FOLLOWING SEQUENCE OF EVENTS WILL
APPEAR ON THE CONSOLE TERMINAL.

CVMEMAO DATA RETENTION DIAGNOSTIC FOR NON-VOLATILE MEMORIES

THIS IS AN UN-MAPPED SYSTEM (NO MEMORY MANAGEMENT) WITH 24K OF
MEMORY.

DO YOU WANT A HELP FILE (L) N? N

IS THERE NON VOLATILE MEMORY AT ADDRESS 0 (L) Y? N

WHAT IS THE STARTING ADDRESS OF ONE OF THE NON-VOLATILE MEMORY
MODULES L (0) 0? 20000

DO YOU WANT THE DIAGNOSTIC TO VALIDATE ALL MEMORY IN THIS SYSTEM
(L) Y? Y

RESTART HELP FILE

SET ENABLE/HALT FRONT PANEL SWITCH TO HALT POSITION, APPLY POWER,
SET ENABLE/HALT FRONT PANEL SWITCH TO ENABLE POSITION, AND TYPE:

@\$7/XXXXXX 20176<CR>
@P

PLEASE STAND BY!

PLEASE POWER DOWN THIS SYSTEM. AFTER 2 MINUTES BUT NO LONGER
THAN 100 HR. EXECUTE THE RESTART HELP FILE.

THE OPERATOR WILL NOW POWERDOWN, WAIT 2 MINUTES, AND RETURN POWER TO
THE SYSTEM. NEXT THE OPERATOR MUST FOLLOW THE RESTART HELP FILE.
AFTER COMPLETION OF THE HELP FILE THE DIAGNOSTIC WILL PRINT A TYPICAL
MEMORY MAP FOR AN UN-MAPPED SYSTEM.

MEMORY MAP

START ADR.	END ADR.	MEMORY TYPE	WORD ERROR	PARITY ERROR
0	17776	VOLATILE MEMORY		
20000	77776	NON-VOLATILE MEMORY	0	0
100000	177776	VOLATILE MEMORY		

THIS CONCLUDES THE NON-VOLATILE DATA RETENTION TEST.

4.5.3 -

THE FOLLOWING IS AN EXAMPLE OF EXECUTING THE DIAGNOSTIC IN AN UN-MAPPED SYSTEM THAT CONTAIN 2 NON-VOLATILE ARRAYS. THE OPERATOR WANTS TO EXECUTE THE TEST ON THE NON-VOLATILE ARRAY THAT RESIDES IN THE LOWEST PART OF MAIN MEMORY AND HAVE THE PROGRAM RESIDE IN THE OTHER NON-VOLATILE ARRAY. EACH ARRAY HAS 4K OF MEMORY.

CVMEMAO DATA RETENTION DIAGNOSTIC FOR NON-VOLATILE MEMORIES

THIS IS AN UN-MAPPED SYSTEM (NO MEMORY MANAGEMENT) WITH 28K OF MEMORY.

DO YOU WANT A HELP FILE (L) N? N

IS THERE NON-VOLATILE MEMORY AT ADDRESS 0 (L) Y? N

WHAT IS THE STARTING ADDRESS OF ONE OF THE NON-VOLATILE MEMORY MODULES (O) 0? 20000

DO YOU WANT THE DIAGNOSTIC TO VALIDATE ALL MEMORY IN THIS SYSTEM (L) Y? N

WHAT IS THE STARTING ADDRESS OF THE NON-VOLATILE MEMORY UNDER TEST (O) 0? 0

HOW MANY 4K BANKS OF MEMORY ARE TO BE TESTED (D) 0? 1

RESTART HELP FILE

SET ENABLE/HALT FRONT PANEL SWITCH TO HALT POSITION, APPLY POWER,
SET ENABLE/HALT FRONT PANEL SWITCH TO ENABLE POSITION, AND TYPE:

3\$7/XXXXXX 20204<CR>
@P

PLEASE STAND BY!

PLEASE POWER DOWN THIS SYSTEM. AFTER 2 MINUTES BUT NO LONGER
THAN 100 HR. EXECUTE THE RESTART HELP FILE.

THE OPERATOR WILL NOW POWER DOWN, WAIT 2 MINUTES, AND RETURN POWER TO
THE SYSTEM. NEXT THE OPERATOR MUST FOLLOW THE RESTART HELP FILE.
AFTER COMPLETION OF THE HELP FILE THE DIAGNOSTIC WILL PRINT A MEMORY
MAP FOR THAT PART OF MEMORY ONLY.

MEMORY MAP

START ADR.	END ADR.	MEMORY TYPE	WORD ERROR	PARITY ERROR
0	1/776	NON-VOLATILE MEMORY	0	0

THIS CONCLUDES THE NON-VOLATILE DATA RETENTION TEST.

4.6 PROGRAM FLOW FOR A MAPPED SYSTEM

4.6.1 -

THE FOLLOWING IS AN EXAMPLE OF A MAPPED SYSTEM WITH NON-VOLATILE MEMORY IN THE LOWEST PART OF MAIN MEMORY.

AFTER LOADING THE DIAGNOSTIC, THE FOLLOWING SEQUENCE OF EVENTS WILL APPEAR ON THE CONSOLE TERMINAL.

CVMEMAO DATA RETENTION DIAGNOSTIC FOR NON-VOLATILE MEMORIES.

THIS IS A MAPPED SYSTEM (MEMORY MANAGEMENT) WITH 124K OF MEMORY.

DO YOU WANT A HELP FILE (L) N? N

IS THERE NON-VOLATILE MEMORY AT ADDRESS 0 (L) Y? Y

DO YOU WANT THE DIAGNOSTIC TO VALIDATE ALL MEMORY IN THIS SYSTEM (L) Y? Y

RESTART HELP FILE

SET ENABLE/HALT FRONT PANEL SWITCH TO HALT POSITION, APPLY POWER, TYPE:

@772344/XXXXXX 0<CR>
@772356/XXXXXX 177600<CR>
@772304/XXXXXX 77406<CR>
@772316/XXXXXX 77406<CR>
@777572/XXXXXX 1<CR>

SET ENABLE/HALT FRONT PANEL SWITCH TO ENABLE POSITION AND TYPE:

@57/XXXXXX 40510<CR>
@P

PLEASE STAND BY!
PLEASE POWER DOWN THIS SYSTEM. AFTER 2 MINUTES BUT NO LONGER THAN 100 HOURS. EXECUTE THE RESTART HELP FILE.

THE OPERATOR WILL NOW POWER DOWN, WAIT 2 MINUTES AND RETURN POWER TO THE SYSTEM. THE FOLLOWING IS A TYPICAL MEMORY MAP FOR A MAPPED SYSTEM.

MEMORY MAP

START ADR.	END ADR.	MEMORY TYPE	WORD ERROR	PARITY ERROR
0	37776	NON-VOLATILE MEMORY	0	0
40000	757776	VOLATILE MEMORY		

THIS CONCLUDES THE NON-VOLATILE DATA RETENTION TEST.

4.6.2 -

THE FOLLOWING IS AN EXAMPLE OF A MAPPED SYSTEM WITH NON-VOLATILE MEMORY SOMEWHERE OTHER THAN LOWEST PART OF MAIN MEMORY.

AFTER LOADING THE DIAGNOSTIC, THE FOLLOWING SEQUENCE OF EVENTS WILL APPEAR IN THE CONSOLE TERMINAL.

CVMEAO DATA RETENTION DIAGNOSTIC FOR NON-VOLATILE MEMORIES

THIS IS A MAPPED SYSTEM (MEMORY MANAGEMENT) WITH 2043K OF MEMORY.

DO YOU WANT A HELP FILE (L) N? N

IS THERE NON-VOLATILE AT ADDRESS 0 (L) Y? N

WHAT IS THE STARTING ADDRESS OF THE NON-VOLATILE MEMORY MODULES
(O) 0? 1000000

DO YOU WANT THE DIAGNOSTIC TO VALIDATE ALL MEMORY IN THIS SYSTEM
(L) Y? Y

RESTART HELP FILE

SET ENABLE/HALT FRONT PANEL SWITCH TO HALT POSITION, APPLY POWER,
TYPE:

```
@772344/XXXXXX 10000<CR>
@772356/XXXXXX 177600<CR>
@772304/XXXXXX 77406<CR>
@772316/XXXXXX 77406<CR>
@777572/XXXXXX 1<CR>
@772516/XXXXXX 20<CR>
```

SET ENABLE/HALT FRONT PANEL SWITCH TO ENABLE POSITION AND TYPE:

```
@S7/XXXXXX 41034<CR>
@P
```

PLEASE STAND BY!

PLEASE POWER DOWN THIS SYSTEM. AFTER 2 MINUTES BUT NO MORE THAN 100
HR. EXECUTE THE RESTART HELP FILE.

THE OPERATOR WILL NOW POWER DOWN, WAIT 2 MINUTES, AND RETURN POWER TO
THE SYSTEM. NEXT THE OPERATOR MUST FOLLOW THE RESTART HELP FILE.
AFTER COMPLETION OF THE HELP FILE THE DIAGNOSTIC WILL PRINT A TYPICAL
MEMORY MAP FOR A MAPPED SYSTEM.

MEMORY MAP

START ADR.	END ADR.	MEMORY TYPE	WORD ERROR	PARITY ERROR
0	3777776	VOLATILE MEMORY	0	
4000000	4077776	NON VOLATILE MEMORY	0	0
4100000	7777776	VOLATILE MEMORY	0	
1000000	1017776	NON-VOLATILE MEMORY	0	0
1020000	17757776	VOLATILE MEMORY	0	

THIS CONCLUDES THE NON-VOLATILE DATA RETENTION TEST.

4.7 HELP FILE

FUNCTIONAL DESCRIPTION

THE PURPOSE OF THIS PROGRAM IS TO TEST THE DATA RETENTION OF NON-VOLATILE MODULES IN ANY QBUS SYSTEM. THIS IS NOT A MEMORY DIAGNOSTIC. PLEASE RUN CZKMA OR VMSA DIAGNOSTICS BEFORE RUNNING THIS PROGRAM. THE FOLLOWING IS A BRIEF DISCRIPTION OF THE PROGRAM FLOW:

1. ASK THE OPERATOR A SERIES OF QUESTIONS (MENU)
2. RELOCATE PROGRAM TO NON-VOLATILE AREA (IF BANK 0 IS VOLATILE)
3. GENERATE AND PRINT A RESTART HELP FILE
4. WRITE A BACKGROUND PATTERN (125252) THROUGHOUT MEMORY
5. DO A CHECKSUM OF THE PROGRAM
6. DO A CHECKSUM OF THE TRAP VECTOR SPACE (ADDRESS 0-376)
7. TELL THE OPERATOR TO POWERDOWN THE SYSTEM

THE OPERATOR WILL NOW FOLLOW THE RESTART HELP FILE SOME TIME BETWEEN 2 MINUTES AND 100 HOURS. THE FOLLOWING IS THE FLOW OF THE PROGRAM AFTER POWER UP:

1. DO ANOTHER CHECKSUM OF THE PROGRAM AND CHECK IT AGAINST THE ONE DONE BEFORE POWER DOWN.
2. DO ANOTHER CHECKSUM OF THE TRAP VECTOR SPACE AND CHECK IT AGAINST THE ONE DONE BEFORE POWER DOWN. (NO TRAP CHECKSUM ERROR WILL BE REPORTED UNLESS BANK 0 WAS DETERMINED NON-VOLATILE)
3. CHECK ENTIRE MEMORY FOR THE BACKGROUND PATTERN (125252)
4. PRINT A MEMORY MAP OF ALL VOLATILE AND NON VOLATILE MEMORY IN THE SYSTEM

THE OPERATOR MUST COMPARE THIS MAP WITH THE ONE LEFT BY THE INSTALLER IN ORDER TO DETERMINE THAT PROPER DATA RETENTION EXISTS.

PREREQUISITE

1. CZKMA OR VMSA MUST SUCCESSFULLY COMPLETE
2. OPERATOR MUST KNOW STARTING ADDRESSES OF ALL VOLATILE AND NON-VOLATILE MEMORY IN THE SYSTEM
3. VIDEO TERMINALS MUST EITHER REMAIN POWERED WHEN PROCESSOR IS POWERED DOWN OR A COPY OF THE RESTART HELP FILE MUST BE MADE BEFORE POWERING DOWN THE SYSTEM
4. IF THE CPU DOES NOT HAVE AN ENABLE/HALT SWITCH, CHECK THAT THE CPU IS STRAPPED TO HALT WHEN POWERED UP. OTHERWISE THE DIAGNOSTIC WILL NOT OPERATE PROPERLY.

4.8 ERROR INFORMATION

IN THE EVENT THAT THE DIAGNOSTIC DID NOT CONTINUE WHEN RESTART HELP FILE WAS COMPLETED, THE FOLLOWING EXAMPLES ARE OPERATOR ERROR THAT COULD CAUSE THE DIAGNOSTIC NOT TO RESTART.

1. STARTING ADDRESS WAS VOLATILE MEMORY
2. ERROR WHEN SETTING UP RESTART REGISTERS WHEN USING CONSOLE ODT.
3. ENABLE/HALT FRONT PANEL SWITCH SET TO ENABLE WHEN POWER IS RETURNED.
4. CPU WITHOUT ENABLE/HALT FRONT PANEL WAS NOT STRAPPED TO HALT WHEN POWERED UP (W5-IN, W6-OUT)

IF NO OPERATOR ERROR WAS DETERMINED THEN THE DATA RETENTION OF THE NON-VOLATILE MEMORY THE PROGRAM WAS IN IS NOW BAD. CHECK THE BATTERIES.

4.9 SCHEDULE

THE PROGRAM IS EXPECTED TO TAKE 8 WEEKS FROM DESIGN THROUGH DEBUG AT A COST OF 11K.

THE COST AND TIME WILL FLUCTUATE IF THERE ARE ANY CHANGES TO THE FUNCTIONALITY OF THIS PROGRAM.

5.0 INTERFACE

THE DIAGNOSTIC WILL BE DESIGNED TO CONFORM WITH THE FOLLOWING INTERFACES.

1. SYSMAC
2. XXDP+

6.0 BIBLIOGRAPHY

THE FOLLOWING LISTS THE LITERATURE USED IN THE DESIGN OF THIS DIAGNOSTIC.

1. SYSMAC.MAN
2. SPMACJ.DOC
3. XXDPPLUS.DOC

7.0 GLOSSARY

8

000000

.ENABLE ABS
 .DSABLE GBL

.LIST SEQ,9IN,CND

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889
890
891
892 .MACRO .SSIZE MMERR
893 .SBTTL ROUTINE TO SIZE MEMORY
894 STARS
895 :*CALL:
896 :* JSR PC,$SIZE
897 :* RETURN
898 .IF DF KIPARO
899 :*$LSTAD WILL CONTAIN:
900 :* WITH KT11 OPTION -- LAST VIRTUAL ADDRESS OF THE LAST BANK
901 :* WITHOUT KT11 OPTION -- LAST ABSOLUTE ADDRESS OF AVAILABLE MEMORY
902 :*$LSTBK WILL CONTAIN THE LAST BANK AS A SAF
903 :*$KT11 IS THE MEMORY MANAGEMENT KEY
904 :*BIT07 = 0 DON'T USE MEMORY MANAGEMENT
905 :* MUST BE SETUP BEFORE THE CALL
906 :*BIT15 = 0 DON'T HAVE MEMORY MANAGEMENT OPTION
907 :* DETERMINED BY ROUTINE
908 .IFF
909 :*$LSTAD WILL CONTAIN THE LAST AVAILABLE MEMORY LOCATION
910 .IFTF
911 $SIZE: MOV R0,-(SP) ;;SAVE R0 ON THE STACK
912 MOV R1,-(SP) ;;SAVE R1 ON THE STACK
913 .IFT
914 MOV R2,-(SP) ;;SAVE R2 ON THE STACK
915 MOV R3,-(SP) ;;SAVE R3 ON THE STACK
916 MOV R4,-(SP) ;;SAVE R4 ON THE STACK BK001
917 .IFTF
918 MOV @#114,-(SP) ;;SAVE MEMORY ERROR VECTOR PS & PC
919 MOV @#116,-(SP)
920 MOV #116,@#114 ;;IGNORE PARITY ERRORS WHILE SIZING
921 MOV #RTI,@#116
922 MOV @#ERRVEC,-(SP) ;;SAVE PRESENT ERROR VECTOR PS & PC
923 MOV @#ERRVEC+2,-(SP)
924 MOV SP,R0 ;;SAVE THE STACK POINTER
925 ;;SET THE ERRVEC PS TO THE PRESENT PS
926 GETPRI @#ERRVEC+2
927 .IFT
928 MOV #3776,R1 ;;SETUP ADDRESS
929 TSTB (PC)+ ;;USE MEMORY MANAGEMENT?
930 $KT11: .WORD 200 ;;SET TO USE MEMORY MANAGEMENT
931 BPL SCORE ;;BR IF NO
932 MOV #SKTNEX,@#ERRVEC ;;SET FOR TIMEOUT
933 TST @#SR0 ;;KT11 ARE YOU THERE?
934 BIS #100000,$KT11 ;;YES--SET KT11 KEY
935 MOV #100$,@#ERRVEC ;;SET FOR TIMEOUT BK001
936 TST @#172516 ;;Q-BUS MAP ARE YOU THERE? BK001
937 MOV #200,$MAP ;;TURN ON MAP INDICATOR BK001
938 MOV #176200,$STOP ;;END OF 2M OF MEMORY
939 BR $MAPRG ;;GO SET UP MAP REGISTERS BK001
940 100$: MOV #6200,@#$STOP ;;COMPARISON VALUE FOR 18 BIT MAPPING BK001
941 CMP (SP)+,(SP)+ ;;CLEAN OFF STACK BK001
942 CLR @#$MAP ;;MAKE SURE MAP INDICATOR TURNED OFF BK001
943 BR $NOMAP ;; BK001

```

944	\$MAP:	.WORD	0	::=200 IF MAP PRESENT	BK001
945	\$STOP:	.WORD	0	::FILLED WITH APPROPRIATE COMPARISON VALUE	BK001
946	\$MAPRG:				
947	100\$:				
948	\$NOMAP:				
949	.IF NB	MMERR			
950		MOV	#MMERR,@MMVEC	::SET IN CASE OF ERROR	
951		MOV	#340,@MMVEC+2		
952	.ENDC				
953		CLR	-(SP)	::INITIALIZE FOR 'PAR' LOADING	
954		MOV	#KIPAR0,R2	::ADDRESS OF FIRST 'PAR'	
955		MOV	#D8,R3	::LOAD EIGHT 'PAR.'S' AND EIGHT 'PDR.'S'	
956	1\$:	MOV	#77406,-40(R2)	::PDR = 4K, UP, READ/WRITE	
957		MOV	(SP),(R2)+	::LOAD 'PAR'	
958		ADD	#200,(SP)	::UPDATE FOR NEXT 'PAR'	
959		SOB	R3,1\$::LOOP UNTIL ALL EIGHT ARE LOADED	
960		MOV	#177600,-(R2)	::SETUP KIPAR7 FOR I/O	
961		CLR	-(R2)	::SETUP KIPAR6 FOR TESTING	
962		MOV	#2\$,@ERRVEC	::CATCH TIMEOUT IF NO SR3	
963		MOV	#20,@SR3	::ENABLE 22 BIT MODE AND UNIBUS MAP	BK001
964		BR	3\$::THIS PDP-11 HAS A SR3 REGISTER	
965	2\$:	CMR	(SP)+,(SP)+	::CLEAN OFF THE STACK--NO SR3	
966	3\$:	INC	@SR0	::TURN ON MEMORY MANAGEMENT	
967		MOV	#SKTOUT,@ERRVEC	::SET FOR TIME OUT	
968		TSTB	@\$MAP	::IS MAP THERE?	BK001
969		BPL	4\$::NO-SKIP	BK001
970		MOV	#SMMOUT,@#114	::SET UP MEMORY ERROR VECTOR	BK001
971		MOV	@ERRVEC+2,@#116	::LOCK OUT INTERRUPTS	BK001
972	4\$:	TST	@#143776	::TRAP ON NON-EX-MEM	
973		ADD	#40,(R2)	::MAKE A 1K STEP	
974		CMR	@\$STOP,(R2)	::LAST ONE?	
975		BHI	4\$::NO--TRY IT	
976	SKTOUT:	MOV	(R2),R2	::GET LAST BANK+1	
977		CLR	@SR0	::TURN OFF MEMORY MANAGEMENT	
978		TSTB	@\$MAP	::IS MAP THERE?	BK001
979		BPL	\$SIZE	::NO-SKIP	BK001
980		CLR	@SR3	::TURN OFF MAP	BK001
981		BR	\$SIZE		
982	SMMOUT:	MOV	@#177744,R4	::SAVE MEMORY ERROR REGISTER	BK001
983		MOV	R4,@#177744	::CLEAR BITS IN REGISTER	BK001
984		BIT	#1,R4	::MEMORY TIMEOUT?	BK001
985		BNE	SKTOUT	::YES-EXIT	BK001
986		RTI		::MUST BE PARITY ERROR-IGNORE IT	BK001
987	SKTNEX:	BIC	#100000,SKT11	::KT11 NON-EXISTENT	
988	\$CORE:	MOV	#\$CROUT,@ERRVEC	::SET FOR TIMEOUT	
989		CLR	R2	::SET UP BANK	
990	1\$:	ADD	#4000,R1	::INCREMENT BY 1K	
991		ADD	#40,R2	::1K STEP	
992		TST	(R1)	::TRAP ON TIME OUT	
993		CMR	#177776,R1	::LAST ONE	
994		BNE	1\$::NO--TRY AGAIN	
995	\$CROUT:	SUB	#4000,R1		
996	\$SIZE:	SUB	#40,R2	::DROP BACK	
997	.IFF				
998		MOV	#2\$,@ERRVEC	::SET FOR TIMEOUT	
999		MOV	#20000,R1	::FIRST ADDRESS	
1000	1\$:	TST	(R1)	::TEST THIS ADDRESS	

```

1001          TST      (R1)+          ;;STEP TO NEXT ADDRESS
1002          BR       1$             ;;TRY ANOTHER
1003          2$:      SUB      #2,R1      ;;DROP BACK
1004          .IFTF
1005          MOV      R0,SP             ;;RESTORE THE STACK
1006          MOV      (SP)+,2$ERRVEC+2 ;;RESTORE ERROR VECTOR
1007          MOV      (SP)+,2$ERRVEC
1008          MOV      (SP)+,2$116       ;;RESTORE MEMORY ERROR VECTOR
1009          MOV      (SP)+,2$114
1010          MOV      R1,$LSTAD        ;;LAST ADDRESS
1011          .IFT
1012          MOV      R2,$LSTBK        ;;LAST BANK
1013          MOV      (SP)+,R4         ;;RESTORE R4
1014          MOV      (SP)+,R3         ;;RESTORE R3
1015          MOV      (SP)+,R2         ;;RESTORE R2
1016          .IFTF
1017          MOV      (SP)+,R1         ;;RESTORE R1
1018          MOV      (SP)+,R0         ;;RESTORE R0
1019          RTS      PC
1020          $LSTAD: .WORD 0            ;;CONTAINS THE LAST ADDRESS
1021          .IFT
1022          $LSTBK: .WORD 0            ;;CONTAINS THE LAST BANK
1023          .ENDC
1024          .ENDM      .SSIZE
  
```

BK001

```

1026 .MACRO .$TYPE
1027 .SBTTL TYPE ROUTINE
1028 STARS
1029 ;*ROUTINE TO TYPE ASCIZ MESSAGE. MESSAGE MUST TERMINATE WITH A 0 BYTE.
1030 ;*THE ROUTINE WILL INSERT A NUMBER OF NULL CHARACTERS AFTER A LINE FEED.
1031 ;*NOTE1: $NULL CONTAINS THE CHARACTER TO BE USED AS THE FILLER CHARACTER.
1032 ;*NOTE2: $FILLS CONTAINS THE NUMBER OF FILLER CHARACTERS REQUIRED.
1033 ;*NOTE3: $FILLC CONTAINS THE CHARACTER TO FILL AFTER.
1034 ;*
1035 ;*CALL:
1036 ;*1) USING A TRAP INSTRUCTION
1037 ;* TYPE ,MESADR ;;MESADR IS FIRST ADDRESS OF AN ASCIZ STRING
1038 ;*OR
1039 ;* TYPE
1040 ;* MESADR
1041 ;*
1042 $TYPE: TSTB $TPFLG1 ;;IS THERE A TERMINAL?
1043 BPL 1$ ;;BR IF YES
1044 HALT ;;HALT HERE IF NO TERMINAL
1045 BR 3$ ;;LEAVE
1046 1$: MOV R0,-(SP) ;;SAVE R0
1047 MOV @2(SP),R0 ;;GET ADDRESS OF ASCIZ STRING
1048 .IF DF 'MAIL
1049 CMPB #APTENV,$ENV ;;RUNNING IN APT MODE
1050 BNE 62$ ;;NO,GO CHECK FOR APT CONSOLE
1051 BITB #APTPOOL,$ENVM ;;SPOOL MESSAGE TO APT
1052 BEQ 62$ ;;NO,GO CHECK FOR CONSOLE
1053 MOV R0,61$ ;;SETUP MESSAGE ADDRESS FOR APT
1054 JSR PC,$ATY3 ;;SPOOL MESSAGE TO APT
1055 61$: .WORD 0 ;;MESSAGE ADDRESS
1056 62$: BITB #APTCSUP,$ENVM ;;APT CONSOLE SUPPRESSED
1057 BNE 60$ ;;YES,SKIP TYPE OUT
1058 .ENDC
1059 2$: MOVB (R0)+,-(SP) ;;PUSH CHARACTER TO BE TYPED ONTO STACK
1060 BNE 4$ ;;BR IF IT ISN'T THE TERMINATOR
1061 TST (SP)+ ;;IF TERMINATOR POP IT OFF THE STACK
1062 60$: MOV (SP)+,R0 ;;RESTORE R0
1063 3$: ADD #2,(SP) ;;ADJUST RETURN PC
1064 RTI ;;RETURN
1065 4$: CMPB #HT,(SP) ;;BRANCH IF <HT>
1066 BEQ 8$
1067 CMPB #CRLF,(SP) ;;BRANCH IF NOT <CRLF>
1068 BNE 5$
1069 TST (SP)+ ;;POP <CR><LF> EQUIV
1070 MOV PC,-(SP)
1071 ADD #CRLF1-,(SP)
1072 MOV (SP)+,20$
1073 TYPE ;;TYPE A CR AND LF
1074 20$: .WORD $CRLF1
1075 CLRB $CHARCNT ;;CLEAR CHARACTER COUNT
1076 BR 2$ ;;GET NEXT CHARACTER
1077 5$: JSR PC,$TYPEC ;;GO TYPE THIS CHARACTER
1078 6$: CMPB $FILLC,(SP)+ ;;IS IT TIME FOR FILLER CHARS.?
1079 BNE 2$ ;;IF NO GO GET NEXT CHAR.
1080 MOV $NULL,-(SP) ;;GET # OF FILLER CHARS. NEEDED
1081 ;;AND THE NULL CHAR.
1082 7$: DECB 1(SP) ;;DOES A NULL NEED TO BE TYPED?

```

```

1083          BLT      6$          ;;BR IF NO--GO POP THE NULL OFF OF STACK
1084          JSR      PC,$TYPEC   ;;GO TYPE A NULL
1085          DECB     $CHARCNT     ;;DO NOT COUNT AS A COUNT
1086          BR       7$          ;;LOOP
1087          ;HORIZONTAL TAB PROCESSOR
1088      8$:      MOVB     #' , (SP)  ;;REPLACE TAB WITH SPACE
1089      9$:      JSR      PC,$TYPEC   ;;TYPE A SPACE
1090          BITB     #7,$CHARCNT     ;;BRANCH IF NOT AT
1091          BNE      9$          ;;TAB STOP
1092          TST      (SP)+          ;;POP SPACE OFF STACK
1093          BR       2$          ;;GET NEXT CHARACTER
1094      $TYPEC:  TSTB     @STKS1      ;;CHAR IN KYBD BUFFER?      :MJD001
1095          BPL      10$          ;;BR IF NOT      :MJD001
1096          MOV      @STKB1, -(SP)   ;;GET CHAR      :MJD001
1097          BIC      #177600, (SP)   ;;STRIP EXTRANEIOUS BITS  :MJD001
1098          CMPB     #$XOFF, (SP)    ;;WAS CHAR XOFF      :MJD001
1099          BNE      102$          ;;BR IF NOT      :MJD001
1100      101$:   TSTB     @STKS1      ;;WAIT FOR CHAR      :MJD001
1101          BPL      101$          :MJD001
1102          MOVB     @STKB1, (SP)    ;;GET CHAR      :MJD001
1103          BIC      #177600, (SP)   ;;STRIP IT      :MJD001
1104          CMPB     #$XON, (SP)     ;;WAS IT XON?      :MJD001
1105          BNE      101$          ;;BR IF NOT      :MJD001
1106      102$:   TST      (SP)+          ;;FIX STACK      :MJD001
1107      10$:      TSTB     @STPS1     ;;WAIT UNTIL PRINTER IS READY
1108          BPL      10$          :MJD001
1109          MOVB     2(SP), @STPB1    ;;LOAD CHAR TO BE TYPED INTO DATA REG.
1110          CMPB     #CR, 2(SP)      ;;IS CHARACTER A CARRIAGE RETURN?
1111          BNE      1$          ;;BRANCH IF NO
1112          CLRB     $CHARCNT        ;;YES--CLEAR CHARACTER COUNT
1113          BR       $TYPEX         ;;EXIT
1114      1$:      CMPB     #LF, 2(SP)   ;;IS CHARACTER A LINE FEED?
1115          BEQ      $TYPEX         ;;BRANCH IF YES
1116          INCB     (PC)+          ;;COUNT THE CHARACTER
1117          $CHARCNT: .WORD 0        ;;CHARACTER COUNT STORAGE
1118      $TYPEX:  RTS      PC
1119          .IIF NDF HT, HT= 11      ;;CODE FOR HORIZONTAL TAB
1120          .IIF NDF $TKS1, $TKS1:   :MJD001
1121          .IIF EQ .-$TKS1, $TKS1:  .WORD 177560      ;;TTY KDB STATUS      :MJD001
1122          .IIF NDF $TKB1, $TKB1:   :MJD001
1123          .IIF EQ .-$TKB1, $TKB1:  .WORD 177562      ;;TTY KBD BUFFER      :MJD001
1124          .IIF NDF $XON, $XON = 21 :MJD001
1125          .IIF NDF $XOFF, $XOFF = 23 :MJD001
1126          .IIF NDF LF, LF= 12      ;;CODE FOR LINE FEED
1127          .IIF NDF CR, CR= 15      ;;CODE FOR CARRIAGE RETURN
1128          .IIF NDF CRLF, CRLF= 200  ;;CODE FOR CARRIAGE RETURN-LINE FEED
1129          .IIF NDF $TPS1, $TPS1:   :MJD001
1130          .IIF EQ .-$TPS1, $TPS1:  .WORD 177564      ;;TTY PRINTER STATUS REG. ADDRESS
1131          .IIF NDF $TPB1, $TPB1:   :MJD001
1132          .IIF EQ .-$TPB1, $TPB1:  .WORD 177566      ;;TTY PRINTER BUFFER REG. ADDRESS
1133          .IIF NDF $NULL, $NULL:   :MJD001
1134          .IIF EQ .-$NULL, $NULL:  .BYTE 0          ;;CONTAINS NULL CHARACTER FOR FILLS
1135          .IIF NDF $FILLS, $FILLS:  :MJD001
1136          .IIF EQ .-$FILLS, $FILLS: .BYTE 2          ;;CONTAINS # OF FILLER CHARACTERS RE
1137          .IIF NDF $FILLC, $FILLC:  :MJD001
1138          .IIF EQ .-$FILLC, $FILLC: .BYTE 12         ;;INSERT FILL CHARS. AFTER A 'LINE F
1139          .IIF NDF $TPFLG1, $TPFLG1:

```



```
1140 .IIF EQ .-STPFLG1,STPFLG1: .BYTE 0 ;:'TERMINAL AVAILABLE' FLAG (BIT<07>)
1141 .IIF NDF $QUES,$QUES:
1142 .IIF EQ .-$QUES,$QUES: .ASCII '?' ;:QUESTION MARK
1143 .IIF NDF $CRLF1,$CRLF1:
1144 .IIF EQ .-$CRLF1,$CRLF1: .ASCII <15> ;:CARRAIGE RETURN
1145 .IIF NDF $LF1,$LF1:
1146 .IIF EQ .-$LF1,$LF1: .ASCIIZ <12> ;:LINEFEED
1147 .IIF NE 18., .EVEN
1148 .ENDM .$TYPE
```

```

1150 .MACRO .STYPOCT
1151 .SBTTL BINARY TO OCTAL (ASCII) AND TYPE
1152 STARS
1153 ;*THIS ROUTINE IS USED TO CHANGE A 16-BIT BINARY NUMBER TO A 6-DIGIT
1154 ;*OCTAL (ASCII) NUMBER AND TYPE IT.
1155 ;*$TYPOS---ENTER HERE TO SETUP SUPPRESS ZEROS AND NUMBER OF DIGITS TO TYPE
1156 ;*CALL:
1157 ;*      MOV      NUM,-(SP)      ;;NUMBER TO BE TYPED
1158 ;*      TYPOS      ;;CALL FOR TYPEOUT
1159 ;*      .BYTE      N      ;;N=1 TO 6 FOR NUMBER OF DIGITS TO TYPE
1160 ;*      .BYTE      M      ;;M=1 OR 0
1161 ;*                               ;;1=TYPE LEADING ZEROS
1162 ;*                               ;;0=SUPPRESS LEADING ZEROS
1163 ;*
1164 ;*$STYPON---ENTER HERE TO TYPE OUT WITH THE SAME PARAMETERS AS THE LAST
1165 ;*$TYPOS OR $TYPOC
1166 ;*CALL:
1167 ;*      MOV      NUM,-(SP)      ;;NUMBER TO BE TYPED
1168 ;*      STYPON      ;;CALL FOR TYPEOUT
1169 ;*
1170 ;*$TYPOC---ENTER HERE FOR TYPEOUT OF A 16 BIT NUMBER
1171 ;*CALL:
1172 ;*      MOV      NUM,-(SP)      ;;NUMBER TO BE TYPED
1173 ;*      TYPOC      ;;CALL FOR TYPEOUT
1174 $TYPOS: MOV      @ (SP),-(SP)    ;;PICKUP THE MODE
1175         MOV      1(SP), $OFILL  ;;LOAD ZERO FILL SWITCH
1176         MOV      (SP)+, $OMODE+1 ;;NUMBER OF DIGITS TO TYPE
1177         ADD      #2, (SP)      ;;ADJUST RETURN ADDRESS
1178         BR       $STYPON
1179 $TYPOC: MOV      #1, $OFILL      ;;SET THE ZERO FILL SWITCH
1180         MOV      #6, $OMODE+1    ;;SET FOR SIX(6) DIGITS
1181 $STYPON: MOV      #5, $OCNT      ;;SET THE ITERATION COUNT
1182         MOV      R3,-(SP)        ;;SAVE R3
1183         MOV      R4,-(SP)        ;;SAVE R4
1184         MOV      R5,-(SP)        ;;SAVE R5
1185         MOV      $OMODE+1, R4    ;;GET THE NUMBER OF DIGITS TO TYPE
1186         NEG      R4
1187         ADD      #6, R4          ;;SUBTRACT IT FOR MAX. ALLOWED
1188         MOV      R4, $OMODE      ;;SAVE IT FOR USE
1189         MOV      $OFILL, R4      ;;GET THE ZERO FILL SWITCH
1190         MOV      12(SP), R5     ;;PICKUP THE INPUT NUMBER
1191         CLR      R3             ;;CLEAR THE OUTPUT WORD
1192 1$:      ROL      R5             ;;ROTATE MSB INTO 'C'
1193         BR       3$            ;;GO DO MSB
1194 2$:      ROL      R5             ;;FORM THIS DIGIT
1195         ROL      R5
1196         ROL      R5
1197         MOV      R5, R3
1198 3$:      ROL      R3             ;;GET LSB OF THIS DIGIT
1199         DECB     $OMODE          ;;TYPE THIS DIGIT?
1200         BPL      7$             ;;BR IF NO
1201         BIC      #177770, R3    ;;GET RID OF JUNK
1202         BNE      4$            ;;TEST FOR 0
1203         TST      R4             ;;SUPPRESS THIS 0?
1204         BEQ      5$             ;;BR IF YES
1205 4$:      INC      R4             ;;DON'T SUPPRESS ANYMORE 0'S
1206         BIS      #'0, R3        ;;MAKE THIS DIGIT ASCII

```

1207	5\$:	BIS	#',R3	::MAKE ASCII IF NOT ALREADY
1208		MOVB	R3,8\$::SAVE FOR TYPING
1209		MOV	PC,-(SP)	::FETCH ADDRESS OF NUMBER TO BE TYPED USING
1210				::POSITION INDEPENDENT CODE
1211		ADD	#8\$-.,(SP)	::STACK NOW CONTAINS ADDRESS OF NUMBER TO BE
1212				::PRINTED
1213		MOV	(SP)+,10\$::SET UP ADDRESS FOR TYPE COMMAND
1214		TYPE		::GO TYPE THIS DIGIT
1215	10\$:	.WORD	8\$::ADDRESS OF CHARACTER TO BE PRINTED
1216	7\$:	DECB	\$OCNT	::COUNT BY 1
1217		BGT	2\$::BR IF MORE TO DO
1218		BLT	6\$::BR IF DONE
1219		INC	R4	::INSURE LAST DIGIT ISN'T A BLANK
1220		BR	2\$::GO DO THE LAST DIGIT
1221	6\$:	MOV	(SP)+,R5	::RESTORE R5
1222		MOV	(SP)+,R4	::RESTORE R4
1223		MOV	(SP)+,R3	::RESTORE R3
1224		MOV	2(SP),4(SP)	::SET THE STACK FOR RETURNING
1225		MOV	(SP)+,(SP)	
1226		RTI		::RETURN
1227	8\$:	.BYTE	0	::STORAGE FOR ASCII DIGIT
1228		.BYTE	0	::TERMINATOR FOR TYPE ROUTINE
1229	\$OCNT:	.BYTE	0	::OCTAL DIGIT COUNTER
1230	\$OFILL:	.BYTE	0	::ZERO FILL SWITCH
1231	\$OMODE:	.WORD	0	::NUMBER OF DIGITS TO TYPE
1232	.ENDM	.\$TYPOCT		

```

1234 .MACRO .STYPDEC
1235 .SBTTL CONVERT BINARY TO DECIMAL AND TYPE ROUTINE
1236 STARS
1237 ;*THIS ROUTINE IS USED TO CHANGE A 16-BIT BINARY NUMBER TO A 5-DIGIT
1238 ;*SIGNED DECIMAL (ASCII) NUMBER AND TYPE IT. DEPENDING ON WHETHER THE
1239 ;*NUMBER IS POSITIVE OR NEGATIVE A SPACE OR A MINUS SIGN WILL BE TYPED
1240 ;*BEFORE THE FIRST DIGIT OF THE NUMBER. LEADING ZEROS WILL ALWAYS BE
1241 ;*REPLACED WITH SPACES.
1242 ;*CALL:
1243 ;*      MOV      NUM,-(SP)      ;;PUT THE BINARY NUMBER ON THE STACK
1244 ;*      TYPDS    ;;GO TO THE ROUTINE
1245 $TYPDS: PUSH    <R0,R1,R2,R3,R4,R5>
1246      MOV      #20200,-(SP)    ;;SET BLANK SWITCH AND SIGN
1247      MOV      22(SP),R5      ;;GET THE INPUT NUMBER
1248      BPL      1$            ;;BR IF INPUT IS POS.
1249      NEG      R5            ;;MAKE THE BINARY NUMBER POS.
1250      MOVB     #'-,1(SP)      ;;MAKE THE ASCII NUMBER NEG.
1251 1$:      CLR      R0          ;;ZERO THE CONSTANTS INDEX
1252      MOV      PC,R3          ;;FETCH PC FOR ADDRESSING
1253      ADD      #SDBLK-.,R3    ;;SETUP THE OUTPUT POINTER - R3 POINTS TO SDBLK
1254      ;;TABLE
1255      MOVB     #' ,(R3)+      ;;SET THE FIRST CHARACTER TO A BLANK
1256 2$:      CLR      R2          ;;CLEAR THE BCD NUMBER
1257      MOV      PC,R4          ;;USE PC FOR LOCATING TABLE
1258      ADD      #SDTBL-.,R4    ;;R4 NOW POINTS TO TABLE
1259      ADD      R0,R4          ;;INDEX INTO TABLE
1260      MOV      (R4),R1        ;;GET THE CONSTANT
1261 3$:      SUB      R1,R5      ;;FORM THIS BCD DIGIT
1262      BLT      4$            ;;BR IF DONE
1263      INC      R2            ;;INCREASE THE BCD DIGIT BY 1
1264      BR       3$
1265 4$:      ADD      R1,R5      ;;ADD BACK THE CONSTANT
1266      TST      R2            ;;CHECK IF BCD DIGIT=0
1267      BNE      5$            ;;FALL THROUGH IF 0
1268      TSTB     (SP)          ;;STILL DOING LEADING 0'S?
1269      BMI      7$            ;;BR IF YES
1270 5$:      ASLB     (SP)      ;;MSD?
1271      BCC      6$            ;;BR IF NO
1272      MOVB     1(SP),-1(R3)   ;;YES--SET THE SIGN
1273 6$:      BIS      #'0,R2     ;;MAKE THE BCD DIGIT ASCII
1274 7$:      BIS      #' ,R2     ;;MAKE IT A SPACE IF NOT ALREADY A DIGIT
1275      MOVB     R2,(R3)+      ;;PUT THIS CHARACTER IN THE OUTPUT BUFFER
1276      TST      (R0)+         ;;JUST INCREMENTING
1277      CMP      R0,#10        ;;CHECK THE TABLE INDEX
1278      BLT      2$            ;;GO DO THE NEXT DIGIT
1279      BGT      8$            ;;GO TO EXIT
1280      MOV      R5,R2          ;;GET THE LSD
1281      BR       6$            ;;GO CHANGE TO ASCII
1282 8$:      TSTB     (SP)+      ;;WAS THE LSD THE FIRST NON-ZERO?
1283      BPL      9$            ;;BR IF NO
1284      MOVB     -1(SP),-2(R3)  ;;YES--SET THE SIGN FOR TYPING
1285 9$:      CLRB     (R3)        ;;SET THE TERMINATOR
1286      POP      <R5,R4,R3,R2,R1,R0>
1287      MOV      PC,-(SP)      ;;FETCH ADDRESS OF NUMBER TO BE TYPED USING
1288      ;;POSITION INDEPENDENT CODE
1289      ADD      #SDBLK-.,(SP)  ;;STACK NOW CONTAINS ADDRESS OF NUMBER TO BE
1290      ;;PRINTED

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1291      MOV      (SP)+,10$      ;;SET UP ADDRESS FOR TYPE COMMAND
1292      TYPE
1293      10$:      .WORD      $DBLK      ;;NOW TYPE THE NUMBER
1294      MOV      2(SP),4(SP)      ;;ADJUST THE STACK
1295      MOV      (SP)+,(SP)
1296      RTI
1297      $DTBL:    10000.          ;;RETURN TO USER
1298              1000.
1299              100.
1300              10.
1301      $DBLK:    .BLKW      4
1302      .ENDM      .STYPDEC
```

```

1304 .MACRO .STRAP X,Y,Z
1305 .SBTTL TRAP DECODER
1306 STARS
1307 ;*THIS ROUTINE WILL PICKUP THE LOWER BYTE OF THE 'TRAP' INSTRUCTION
1308 ;*AND USE IT TO INDEX THROUGH THE TRAP TABLE FOR THE STARTING ADDRESS
1309 ;*OF THE DESIRED ROUTINE. THEN USING THE ADDRESS OBTAINED IT WILL
1310 ;*GO TO THAT ROUTINE.
1311 .IF B X
1312 $TRAP: MOV R0,-(SP) ::SAVE R0
1313 MOV R1,-(SP) ::SAVE R1
1314 .IFF
1315 $TRAP: MOV 2(SP),-(SP) ::ASSUME THE STATUS OF
1316 BIC #20,(SP) ::THE CALLER--DO NOT ALLOW
1317 MOV #1$,-(SP) ::T-BIT TRAPS
1318 RTI ::SET THE NEW STATUS
1319 1$: MOV R0,-(SP) ::SAVE R0
1320 .ENDC
1321 MOV 4(SP),R0 ::GET TRAP ADDRESS
1322 TST -(R0) ::BACKUP BY 2
1323 MOVB (R0),R0 ::GET RIGHT BYTE OF TRAP
1324 .IF NB Z
1325 BPL $TRAP1 ::NON-USER TRAP,BELOW 200
1326 BIC #^C177,R0 ::STRIP AWAY THE JUNK
1327 JMP (PC) ::USER TRAP,ABOVE 177, GO TO
1328 .WORD Z ::USER TRAP HANDLER- Z
1329 $TRAP1:
1330 .ENDC
1331 .IF NB Y
1332 CMP # $TERM,R0 ::CHECK FOR OUT OF BOUNDS
1333 BGT .+6 ::BR IF OK
1334 HALT ::OUT OF BOUNDS
1335 BR .-2 ::HANGUP
1336 .ENDC
1337 ASL R0 ::POSITION FOR INDEXING
1338 MOV PC,R1 ::FETCH THIS PROGRAM POINTER FOR PIC
1339 ADD # $TRPAD-.,R1 ::POINT TO TABLE
1340 ADD R0,R1 ::R1 NOW POINTS TO ROUTINE TRAP CALL WANTED
1341 MOV (R1),R0 ::R0 CONTAINS ADDRESS FOR RTS
1342 MOV (SP)+,R1 ::RESTORE R1
1343 RTS R0 ::GO TO ROUTINE
1344 ::THIS IS USE TO HANDLE THE 'GETPRI' MACRO
1345 $TRAP2: MOV (SP),-(SP) ::MOVE THE PC DOWN
1346 MOV 4(SP),2(SP) ::MOVE THE PSW DOWN
1347 RTI ::RESTORE THE PSW
1348 .MACRO SETTRAP A,B,MSG
1349 $$SET A,B,\<TRAP+$TRP>,\$TRP,<MSG>
1350 .NLIST
1351 $TRP=$TRP+1
1352 .LIST
1353 .ENDM SETTRAP
1354 .MACRO $$SET A,B,C,D,COMNT
1355 .IF EQ $TRP-1
1356 .SBTTL TRAP TABLE
1357 ;*THIS TABLE CONTAINS THE STARTING ADDRESSES OF THE ROUTINES CALLED
1358 ;*BY THE 'TRAP' INSTRUCTION.
1359 ROUTINE
1360 -----
  
```

```

1361 $TRPAD: .WORD $TRAP2
1362 .ENDC
1363 .IIF NDF GNS,.NLIST
1364 A=C
1365 .IIF NDF GNS,.LIST
1366 B ::CALL=A TRAP+D(C) COMNT
1367 .ENDM $$SET
1368 .MACRO TRMTRP
1369 $TERM=-$TRPAD
1370 .ENDM TRMTRP
1371 .NLIST
1372 $TRP=1
1373 .LIST
1374 .IF DF $TYPE
1375 SETTRAP TYPE,$TYPE,^/TTY TYPEOUT ROUTINE/
1376 .ENDC
1377 .IF DF $TYPOC
1378 SETTRAP TYPOC,$TYPOC,^/TYPE OCTAL NUMBER (WITH LEADING ZEROS)/
1379 SETTRAP TYPOS,$TYPOS,^/TYPE OCTAL NUMBER (NO LEADING ZEROS)/
1380 SETTRAP TYPON,$TYPON,^/TYPE OCTAL NUMBER (AS PER LAST CALL)/
1381 .ENDC
1382 .IF DF $TYPDS
1383 SETTRAP TYPDS,$TYPDS,^/TYPE DECIMAL NUMBER (WITH SIGN)/
1384 .ENDC
1385 .IF DF $TYPBN
1386 SETTRAP TYPBN,$TYPBN,^/TYPE BINARY (ASCII) NUMBER/
1387 .ENDC
1388 .IF DF $GTSWR
1389 SETTRAP GTSWR,$GTSWR,^/GET SOFT-SWR SETTING/
1390 .ENDC
1391 .IF DF $CKSWR
1392 SETTRAP CKSWR,$CKSWR,^/TEST FOR CHANGE IN SOFT-SWR/
1393 .ENDC
1394 .IF DF $RDCHR
1395 SETTRAP RDCHR,$RDCHR,^/TTY TYPEIN CHARACTER ROUTINE/
1396 .ENDC
1397 .IF DF $RDLIN
1398 SETTRAP RDLIN,$RDLIN,^/TTY TYPEIN STRING ROUTINE/
1399 .ENDC
1400 .IF DF $RDOCT
1401 SETTRAP RDOCT,$RDOCT,^/READ AN OCTAL NUMBER FROM TTY/
1402 .ENDC
1403 .IF DF $RDDEC
1404 SETTRAP RDDEC,$RDDEC,^/READ A DECIMAL NUMBER FROM TTY/
1405 .ENDC
1406 .IF DF $$SAVREG
1407 SETTRAP SAVREG,$SAVREG,^/SAVE R0-R5 ROUTINE/
1408 SETTRAP RESREG,$RESREG,^/RESTORE R0-R5 ROUTINE/
1409 .ENDC
1410 .IF DF $R2A
1411 SETTRAP R2AZ,$R2AZ
1412 SETTRAP R2AZ,$R2AZ
1413 SETTRAP R2AZQ,$R2AZQ
1414 .ENDC
1415 .ENDM $TRAP

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Address	Hex	Label	Op	Op2	Op3	Op4	Op5	Op6	Op7	Op8	Op9	Op10	Op11	Op12	Op13	Op14	Op15	Op16	Op17	Op18	Op19	Op20	Op21	Op22	Op23	Op24	Op25	Op26	Op27	Op28	Op29	Op30	Op31	Op32	Op33	Op34	Op35	Op36	Op37	Op38	Op39	Op40	Op41	Op42	Op43	Op44	Op45	Op46	Op47	Op48	Op49	Op50	Op51	Op52	Op53	Op54	Op55	Op56	Op57	Op58	Op59	Op60	Op61	Op62	Op63	Op64	Op65	Op66	Op67	Op68	Op69	Op70	Op71	Op72	Op73	Op74	Op75	Op76	Op77	Op78	Op79	Op80	Op81	Op82	Op83	Op84	Op85	Op86	Op87	Op88	Op89	Op90	Op91	Op92	Op93	Op94	Op95	Op96	Op97	Op98	Op99	Op100	Op101	Op102	Op103	Op104	Op105	Op106	Op107	Op108	Op109	Op110	Op111	Op112	Op113	Op114	Op115	Op116	Op117	Op118	Op119	Op120	Op121	Op122	Op123	Op124	Op125	Op126	Op127	Op128	Op129	Op130	Op131	Op132	Op133	Op134	Op135	Op136	Op137	Op138	Op139	Op140	Op141	Op142	Op143	Op144	Op145	Op146	Op147	Op148	Op149	Op150	Op151	Op152	Op153	Op154	Op155	Op156	Op157	Op158	Op159	Op160	Op161	Op162	Op163	Op164	Op165	Op166	Op167	Op168	Op169	Op170	Op171	Op172	Op173	Op174	Op175	Op176	Op177	Op178	Op179	Op180	Op181	Op182	Op183	Op184	Op185	Op186	Op187	Op188	Op189	Op190	Op191	Op192	Op193	Op194	Op195	Op196	Op197	Op198	Op199	Op200	Op201	Op202	Op203	Op204	Op205	Op206	Op207	Op208	Op209	Op210	Op211	Op212	Op213	Op214	Op215	Op216	Op217	Op218	Op219	Op220	Op221	Op222	Op223	Op224	Op225	Op226	Op227	Op228	Op229	Op230	Op231	Op232	Op233	Op234	Op235	Op236	Op237	Op238	Op239	Op240	Op241	Op242	Op243	Op244	Op245	Op246	Op247	Op248	Op249	Op250	Op251	Op252	Op253	Op254	Op255	Op256	Op257	Op258	Op259	Op260	Op261	Op262	Op263	Op264	Op265	Op266	Op267	Op268	Op269	Op270	Op271	Op272	Op273	Op274	Op275	Op276	Op277	Op278	Op279	Op280	Op281	Op282	Op283	Op284	Op285	Op286	Op287	Op288	Op289	Op290	Op291	Op292	Op293	Op294	Op295	Op296	Op297	Op298	Op299	Op300	Op301	Op302	Op303	Op304	Op305	Op306	Op307	Op308	Op309	Op310	Op311	Op312	Op313	Op314	Op315	Op316	Op317	Op318	Op319	Op320	Op321	Op322	Op323	Op324	Op325	Op326	Op327	Op328	Op329	Op330	Op331	Op332	Op333	Op334	Op335	Op336	Op337	Op338	Op339	Op340	Op341	Op342	Op343	Op344	Op345	Op346	Op347	Op348	Op349	Op350	Op351	Op352	Op353	Op354	Op355	Op356	Op357	Op358	Op359	Op360	Op361	Op362	Op363	Op364	Op365	Op366	Op367	Op368	Op369	Op370	Op371	Op372	Op373	Op374	Op375	Op376	Op377	Op378	Op379	Op380	Op381	Op382	Op383	Op384	Op385	Op386	Op387	Op388	Op389	Op390	Op391	Op392	Op393	Op394	Op395	Op396	Op397	Op398	Op399	Op400	Op401	Op402	Op403	Op404	Op405	Op406	Op407	Op408	Op409	Op410	Op411	Op412	Op413	Op414	Op415	Op416	Op417	
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000620	011646			MOV	(SP),-(SP)	::ADJUST THE STACK AND PUT ADDRESS OF THE
000622	016666	000004	000002	MOV	4(SP),2(SP)	::FIRST ASCII CHARACTER ON IT
000630	012766	000642	000004	MOV	#TTYIN,4(SP)	
000636	000002			RTI		::RETURN
000640	000			9\$: .BYTE	0	::STORAGE FOR ASCII CHAR. TO TYPE
000641	000			.BYTE	0	::TERMINATOR
000670	077			.IIF EQ	.-\$QUES,\$QUES: .ASCII	::QUESTION MARK
000671	015			.IIF EQ	.-\$CRLF,\$CRLF: .ASCII	<15> ::CARRIAGE RETURN
000672	012	000		.IIF EQ	.-\$LF,\$LF: .ASCII	<12> ::LINE FEED
000674	136	125	015	\$CNTLU:	.ASCIIZ /'U/'<15><12>	::CONTROL 'U'
000701	136	107	015	\$CNTLG:	.ASCIIZ /'G/'<15><12>	::CONTROL 'G'
000706	015	012	123	\$MSWR:	.ASCIIZ <15><12>/SWR = /	
000717	040	040	116	\$MNEW:	.ASCIIZ / NEW = /	
1432						
1433	000730			.SRDOCT	BIG	
000730	011646			\$RDOCT: MOV	(SP),-(SP)	::PROVIDE SPACE FOR THE
000732	016666	000004	000002	MOV	4(SP),2(SP)	::INPUT NUMBER
000740	010046			MOV	R0,-(SP)	::PUSH R0 ON STACK
000742	010146			MOV	R1,-(SP)	::PUSH R1 ON STACK
000744	010246			MOV	R2,-(SP)	::PUSH R2 ON STACK
000746	104407			1\$: RDLIN		::READ AN ASCIIZ LINE
000750	012600			MOV	(SP)+,R0	::GET ADDRESS OF 1ST CHARACTER
000752	010067	000100		MOV	R0,5\$::AND SAVE IT
000756	005001			CLR	R1	::CLEAR DATA WORD
000760	005002			CLR	R2	
000762	112046			2\$: MOV	(R0)+,-(SP)	::PICKUP THIS CHARACTER
000764	001420			BEQ	3\$::IF ZERO GET OUT
000766	122716	000060		CMPB	#'0,(SP)	::MAKE SURE THIS CHARACTER
000772	003026			BGT	4\$::IS AN OCTAL DIGIT
000774	122716	000067		CMPB	#'7,(SP)	
001000	002423			BLT	4\$	
001002	006301			ASL	R1	::*2
001004	006102			ROL	R2	
001006	006301			ASL	R1	::*4
001010	006102			ROL	R2	
001012	006301			ASL	R1	::*8
001014	006102			ROL	R2	
001016	042716	177770		BIC	#^C7,(SP)	::STRIP THE ASCII JUNK
001022	062601			ADD	(SP)+,R1	::ADD IN THIS DIGIT
001024	000756			BR	2\$::LOOP
001026	005726			3\$: TST	(SP)+	::CLEAN TERMINATOR FROM STACK
001030	010166	000012		MOV	R1,12(SP)	::SAVE THE RESULT
001034	010267	000026		MOV	R2,\$HIOCT	
001040	012602			MOV	(SP)+,R2	::POP STACK INTO R2
001042	012601			MOV	(SP)+,R1	::POP STACK INTO R1
001044	012600			MOV	(SP)+,R0	::POP STACK INTO R0
001046	000002			RTI		::RETURN
001050	005726			4\$: TST	(SP)+	::CLEAN PARTIAL FROM STACK
001052	105010			CLRB	(R0)	::SET A TERMINATOR
001054	104401			TYPE		::TYPE UP THRU THE BAD CHAR.
001056	000000			5\$: .WORD	0	
001060	104401	000670		TYPE	,\$QUES	::'?' 'CR' & 'LF'
001064	000730			BR	1\$::TRY AGAIN
001066	000000			\$HIOCT: .WORD	0	::HIGH ORDER BITS GO HERE
1434						
1435	001070			.SRDDEC		
001070	011646			\$RDDEC: MOV	(SP),-(SP)	::PROVIDE SPACE FOR

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001072 016666 000004 000002      MOV      4(SP),2(SP)      ;;THE INPUT NUMBER
001100 010046      MOV      R0,-(SP)      ;;PUSH R0 ON STACK
001102 010146      MOV      R1,-(SP)      ;;PUSH R1 ON STACK
001104 010246      MOV      R2,-(SP)      ;;PUSH R2 ON STACK
001106 104407      1$: RDLIN      ;;READ AN ASCII LINE
001110 012600      MOV      (SP)+,R0      ;;ADDRESS OF 1ST CHAR.
001112 010067 000120      MOV      R0,6$      ;;SAVE INCASE OF BAD INPUT
001116 005046      CLR      -(SP)      ;;CLEAR DATA WORD
001120 005002      CLR      R2      ;;SIGN SET POSITIVE
001122 122710 000055      CMPB     #'-(R0)      ;;SEE IF A MINUS SIGN WAS TYPED
001126 001001      BNE      2$      ;;BR IF NO MINUS SIGN
001130 112002      MOVB     (R0)+,R2      ;;SAVE FOR LATER USE
001132 112001      2$: MOVB     (R0)+,R1      ;;PICKUP THIS CHARACTER
001134 001424      BEQ      3$      ;;GET OUT IF ZERO
001136 122701 000060      CMPB     #'0,R1      ;;MAKE SURE THIS CHARACTER
001142 003032      BGT      5$      ;;IS A DIGIT BETWEEN 0 & 9
001144 122701 000071      CMPB     #'9,R1
001150 002427      BLT      5$
001152 032716 170000      BIT      #'C7777,(SP)      ;;DON'T LET NUMBEP GET TO BIG
001156 001024      BNE      5$      ;;BR IF NUMBER WOULD OVERFLOW
001160 006316      ASL      (SP)      ;;*2
001162 011646      MOV      (SP),-(SP)      ;;SAVE FOR LATER
001164 006316      ASL      (SP)      ;;*4
001166 006316      ASL      (SP)      ;;*8
001170 062616      ADD      (SP)+,(SP)      ;;*10
001172 102416      BVS      5$      ;;OVERFLOW ISN'T ALLOWED
001174 162701 000060      SUB      #'0,R1      ;;STRIP AWAY THE ASCII JUNK
001200 060116      ADD      R1,(SP)      ;;ADD IN THIS DIGIT
001202 102412      BVS      5$      ;;OVERFLOW ISN'T ALLOWED
001204 000752      BR      2$      ;;LOOP
001206 005702      3$: TST      R2      ;;CHECK IF NUMBER IS NEG
001210 001401      BEQ      4$      ;;BR IF NO
001212 005416      NEG      (SP)      ;;YES--NEGATE THE NUMBER
001214 012666 000012      4$: MOV      (SP)+,12(SP)      ;;SAVE THE RESULT
001220 012602      MOV      (SP)+,R2      ;;POP STACK INTO R2
001222 012601      MOV      (SP)+,R1      ;;POP STACK INTO R1
001224 012600      MOV      (SP)+,R0      ;;POP STACK INTO R0
001226 000002      RTI      ;;RETURN
001230 005726      5$: TST      (SP)+      ;;CLEAN PARTIAL NUMBER FROM STACK
001232 105010      CLRB     (R0)      ;;SET A TERMINATOR
001234 104401      TYPE     ;;TYPE THE INPUT UP TO BAD CHAR.
001236 000000      6$: .WORD     0      ;;POINTER GOES HERE
001240 104401 000670      TYPE     , $QUES      ;;'?' 'CR' & 'LF'
001244 000720      BR      1$      ;;TRY AGAIN

1436
1437 001246      . $SIZE
001246 010046      $SIZE: MOV      R0,-(SP)      ;;SAVE R0 ON THE STACK
001250 010146      MOV      R1,-(SP)      ;;SAVE R1 ON THE STACK
001252 010246      MOV      R2,-(SP)      ;;SAVE R2 ON THE STACK
001254 010346      MOV      R3,-(SP)      ;;SAVE R3 ON THE STACK
001256 010446      MOV      R4,-(SP)      ;;SAVE R4 ON THE STACK
001260 013746 000114      MOV      @#114,-(SP)      ;;SAVE MEMORY ERROR VECTOR PS & PC
001264 013746 000116      MOV      @#116,-(SP)
001270 012737 000116 000114      MOV      #116,@#114      ;;IGNORE PARITY ERRORS WHILE SIZING
001276 012737 000002 000116      MOV      #RTI,@#116
001304 013746 000004      MOV      @#ERRVEC,-(SP)      ;;SAVE PRESENT ERROR VECTOR PS & PC
001310 013746 000006      MOV      @#ERRVEC+2,-(SP)

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BK001

001314	010600				MOV	SP,R0	::SAVE THE STACK POINTER	
001316	104400				TRAP		::PUSH OLD PSW AND PC ON STACK	
001320	012637	000006			MOV	(SP)+,@ERRVEC+2	::SAVE THE PSW IN @ERRVEC+2	
001324	012701	003776			MOV	#3776,R1	::SETUP ADDRESS	
001330	105727				TSTB	(PC)+	::USE MEMORY MANAGEMENT?	
001332	000200				.WORD	200	::SET TO USE MEMORY MANAGEMENT	
001334	100135				BPL	SCORE	::BR IF NO	
001336	012737	001622	000004		MOV	#SKTNEX,@ERRVEC	::SET FOR TIMEOUT	
001344	005737	177572			TST	@SR0	::KT11 ARE YOU THERE?	
001350	052767	100000	177754		BIS	#100000,SKT11	::YES--SET KT11 KEY	
001356	012737	001406	000004		MOV	#100,@ERRVEC	::SET FOR TIMEOUT	BK001
001364	005737	172516			TST	@172516	::Q-BUS MAP ARE YOU THERE?	BK001
001370	012767	000200	000026		MOV	#200,\$MAP	::TURN ON MAP INDICATOR	BK001
001376	012767	176200	000022		MOV	#176200,\$STOP	::END OF 2M OF MEMORY	
001404	000411				BR	\$MAPRG	::GO SET UP MAP REGISTERS	BK001
001406	012737	006200	001426	100\$:	MOV	#6200,@\$STOP	::COMPARISON VALUE FOR 18 BIT MAPPING	BK001
001414	022626				CMP	(SP)+,(SP)+	::CLEAN OFF STACK	BK001
001416	005037	001424			CLR	@\$MAP	::MAKE SURE MAP INDICATOR TURNED OFF	BK001
001422	000402				BR	\$NOMAP		BK001
001424	000000				.WORD	0	::=200 IF MAP PRESENT	BK001
001426	000000				.WORD	0	::FILLED WITH APPROPRIATE COMPARISON VALUE	BK001
001430	005046				CLR	-(SP)	::INITIALIZE FOR 'PAR' LOADING	
001432	012702	172340			MOV	#KIPAR0,R2	::ADDRESS OF FIRST 'PAR'	
001436	012703	000010			MOV	#D8,R3	::LOAD EIGHT 'PAR.'S' AND EIGHT 'PDR.'S'	
001442	012762	077406	177740	1\$:	MOV	#77406,-40(R2)	::PDR = 4K, UP, READ/WRITE	
001450	011622				MOV	(SP),(R2)+	::LOAD 'PAR.'	
001452	062716	000200			ADD	#200,(SP)	::UPDATE FOR NEXT 'PAR'	
001456	077307				SQB	R3,1\$::LOOP UNTIL ALL EIGHT ARE LOADED	
001460	012742	177600			MOV	#177600,-(R2)	::SETUP KIPAR7 FOR I/O	
001464	005042				CLR	-(R2)	::SETUP KIPAR6 FOR TESTING	
001466	012737	001504	000004		MOV	#2\$,@ERRVEC	::CATCH TIMEOUT IF NO SR3	
001474	012737	000020	172516		MOV	#20,@SR3	::ENABLE 22 BIT MODE AND UNIBUS MAP	BK001
001502	000401				BR	3\$::THIS PDP-11 HAS A SR3 REGISTER	
001504	022626				CMP	(SP)+,(SP)+	::CLEAN OFF THE STACK--NO SR3	
001506	005237	177572		2\$:	INC	@SR0	::TURN ON MEMORY MANAGEMENT	
001512	012737	001560	000004	3\$:	MOV	#SKTOUT,@ERRVEC	::SET FOR TIME OUT	
001520	105737	001424			TSTB	@\$MAP	::IS MAP THERE?	BK001
001524	100006				BPL	4\$::NO-SKIP	BK001
001526	012737	001602	000114		MOV	#SMMOUT,@114	::SET UP MEMORY ERROR VECTOR	BK001
001534	013737	000006	000116		MOV	@ERRVEC+2,@116	::LOCK OUT INTERRUPTS	BK001
001542	005737	143776		4\$:	TST	@143776	::TRAP ON NON-EX-MEM	
001546	062712	000040			ADD	#40,(R2)	::MAKE A 1K STEP	
001552	023712	001426			CMP	@\$STOP,(R2)	::LAST ONE?	
001556	101371				BHI	4\$::NO--TRY IT	
001560	011202				MOV	(R2),R2	::GET LAST BANK+1	
001562	005037	177572		SKTOUT:	CLR	@SR0	::TURN OFF MEMORY MANAGEMENT	
001566	105737	001424			TSTB	@\$MAP	::IS MAP THERE?	BK001
001572	100034				BPL	\$SIZE	::NO-SKIP	BK001
001574	005037	172516			CLR	@SR3	::TURN OFF MAP	BK001
001600	000431				BR	\$SIZE		
001602	013704	177744		SMMOUT:	MOV	@177744,R4	::SAVE MEMORY ERROR REGISTER	BK001
001606	010437	177744			MOV	R4,@177744	::CLEAR BITS IN REGISTER	BK001
001612	032704	000001			BIT	#1,R4	::MEMORY TIMEOUT?	BK001
001616	001360				BNE	SKTOUT	::YES-EXIT	BK001
001620	000002				RTI		::MUST BE PARITY ERROR-IGNORE IT	BK001
001622	042767	100000	177502	SKTNEX:	BIC	#100000,SKT11	::KT11 NON-EXISTENT	
001630	012737	001660	000004	SCORE:	MOV	#SCROUT,@ERRVEC	::SET FOR TIMEOUT	

001636	005002		CLR	R2	::SET UP BANK
001640	062701	004000	1\$: ADD	#4000,R1	::INCREMENT BY 1K
001644	062702	000040	ADD	#40,R2	::1K STEP
001650	005711		TST	(R1)	::TRAP ON TIME OUT
001652	022701	177776	CMP	#177776,R1	::LAST ONE
001656	001370		BNE	1\$::NO--TRY AGAIN
001660	162701	004000	\$CROUT: SUB	#4000,R1	
001664	162702	000040	\$SIZE: SUB	#40,R2	::DROP BACK
001670	010006		MOV	R0,SP	::RESTORE THE STACK
001672	012637	000006	MOV	(SP)+,@WERRVEC+2	::RESTORE ERROR VECTOR
001676	012637	000004	MOV	(SP)+,@WERRVEC	
001702	012637	000116	MOV	(SP)+,@W116	::RESTORE MEMORY ERROR VECTOR
001706	012637	000114	MOV	(SP)+,@W114	
001712	010167	000020	MOV	R1,\$LSTAD	::LAST ADDRESS
001716	010267	000016	MOV	R2,\$LSTBK	::LAST BANK
001722	012604		MOV	(SP)+,R4	::RESTORE R4
001724	012603		MOV	(SP)+,R3	::RESTORE R3
001726	012602		MOV	(SP)+,R2	::RESTORE R2
001730	012601		MOV	(SP)+,R1	::RESTORE R1
001732	012600		MOV	(SP)+,R0	::RESTORE R0
001734	000207		RTS	PC	
001736	000000		\$LSTAD: .WORD	0	::CONTAINS THE LAST ADDRESS
001740	000000		\$LSTBK: .WORD	0	::CONTAINS THE LAST BANK

BK001

```
1439 ;THIS ROUTINE FETCHES A CHARACTER FROM THE TTY AND ECHOS IT
1440
1441 001742 ROUTINE FETCH
1442 001742 FETCH:
1443 001742 104406 RDCHR ;FETCH ANSWER
1444
1445 001744 012637 010342 POP @ECHO ;FETCH CHARACTER
1446 001744 012637 010342 MOV (SP)+,@ECHO ;:POP STACK INTO @ECHO
1447 001750 104401 010342 TYPE ,ECHO ;ECHO CHARACTER
1448
1449 001754 104401 016155 TYPE ,CRLF1 ;PRINT <CR><LF>
1450
1451 001760 ENDRTN
1452 001760
1453 001760 000207 50000$:
50001$:
RTS PC
```

```

1455                                     ;THIS ROUTINE READS THE ADDRESS TYPED, DETERMINES THAT IT IS A LEGAL 4K
1456                                     ;ADDRESS (I.E. DOES NOT RESIDE OUT SIDE OF THE SYSTEM ADDRESS SPACE) AND
1457                                     ;RETURNS WITH R4 NE #0 IF ADDRESS IS LEGAL
1458
1459
1460 001762 ROUTINE FETADD
1461 001762
1461                                     FETADD:
1462 001762 104410 RDOCT                                     ;READ OCTAL NUMBER
1463
1464 001764 POP @#ECHO                                     ;FETCH BITS 0 - 15
1465 001764 012637 010342 MOV (SP)+,@#ECHO ;;POP STACK INTO @#ECHO
1466
1466 001770 IF #17777 SETIN @#ECHO THEN ;CHECK FOR 4K
1467 001770 032737 017777 010342 BIT #17777,@#ECHO
1468 001776 001403 BEQ 50002$ ;BOUNDARY
1469                                     ;NOT LEGAL ADDRESS
1470 002004 ELSE
1471 002004 000432 BR 50003$
1472 002006 013737 010342 010344 LET @#SAVLOW := @#ECHO ;SAVE BITS 0 - 15 OF ADDRESS
1473 002006 MOV @#ECHO,@#SAVLOW
1474 002014 013737 001066 010346 LET @#SAVHI := @#SHIOCT ;SAVE BITS 16 - 22 OF ADDRESS
1475 002014 MOV @#SHIOCT,@#SAVHI
1476                                     ;BUMP TO NEXT 4K IN ORDER TO DETERMINE IF THERE IS ENOUGH
1477                                     ;MEMORY FOR THE PROGRAM AND TESTING
1478
1479 002022 LET @#ECHO := @#ECHO + #20000 ;ADD 4K
1480 002022 062737 020000 010342 ADD #20000,@#ECHO
1481
1481 002030 IF #1 SETIN CONTROL THEN
1482 002030 032767 000001 014122 BIT #1,CONTROL
1483 002036 001402 BEQ 50004$
1484
1484 002040 LET @#SHIOCT := @#SHIOCT + CARRY ;ADD OVERFLOW
1485 002040 005537 001066 ADC @#SHIOCT
1486
1486 002044 ENDIF
1487 002044 004767 000024 CALL ADDCHK
1488 002044 JSR PC,ADDCHK
1489
1489 002050 IF #1 SETIN CONTROL THEN ;MAPPED?
1490 002050 032767 000001 014102 BIT #1,CONTROL
1491 002056 001403 BEQ 50005$
1492
1492 002060 LET R3 := R3 - #200 ;REMOVE 4K TEST INCREMENT
1493 002060 162703 000200 SUB #200,R3
1494
1494 002064 ELSE
1495 002064 000402 BR 50006$

```

```
ROUTINE TO SIZE MEMORY

1494 002066
1495 002066 162703 020000
1496 002066
1497 002072
1498 002072
1499 002072
1500 002072
1501 002072 000207

                                LET R3 := R3 - #20000 ;REMOVE 4K TEST INCREMENT
                                SUB #20000,R3

                                ENDIF

                                ENDIF

                                ENDRTN

                                50005$:
                                50006$:
                                50003$:
                                50000$:
                                50001$:
                                RTS PC
```

```

1503      ;THIS ROUTINE CHECKS THAT THE 4K BOUNDARY IS WITHIN IN THE SYSTEM
1504      ;R3 WILL EITHER BE PAR COMPATIBLE ADDRESS FOR A MAPPED SYSTEM OR 4K ADDRESS
1505      ;FOR AN UNMAPPED SYSTEM
1506
1507      ROUTINE ADDCHK
1508
1509      IF #1 SETIN CONTROL THEN
1510          002074 032767 000001 014056
1511          002074 001431
1512          002104 012703 000001
1513          002110 000401
1514          002112 005203
1515          002114 020327 000003
1516          002120 003005
1517
1518      INCR R3 FROM #1 TO #3 BY #1
1519
1520      LET @#ECHO := @#ECHO ROTATE 1
1521
1522      LET @#SHIOCT := @#SHIOCT ROTATE 1
1523
1524      ENDINC
1525
1526      INCR R3 FROM #1 TO #7 BY #1
1527
1528      LET @#SHIOCT := @#SHIOCT SHIFT 1
1529
1530      ENDINC
1531
1532      LET R3 := @#SHIOCT
1533
1534      ELSE
1535
1536      LET R3 := @#ECHO
1537
1538      ;DO WE HAVE MEM. MAN
1539      BIT #1,CONTROL
1540      BEQ 50002$
1541
1542      ;YES
1543      ;MAKE ADDRESS IN ECHO AND SHIOCT
1544      MOV #1,R3
1545      BR 50003$
1546      50004$:
1547      INC R3
1548      50005$:
1549      CMP R3,#3
1550      BGT 50005$
1551
1552      ;COMPATIBLE WITH PAR
1553
1554      ROL @#ECHO
1555
1556      ROL @#SHIOCT
1557
1558      BR 50004$
1559      50005$:
1560
1561      ;NOW SHIOCT WILL TAKE LOWER BITS
1562      MOV #1,R3
1563      BR 50006$
1564      50007$:
1565      INC R3
1566      50008$:
1567      CMP R3,#7
1568      BGT 50010$
1569
1570      ;AND PUT THEM INTO UPPER BITS
1571
1572      ASL @#SHIOCT
1573
1574      BR 50007$
1575      50010$:
1576
1577      MOV @#SHIOCT,R3
1578
1579      ;NO MEMORY MANAGEMENT
1580      BR 50011$
1581      50002$:
1582
1583      ;FETCH STARTING ADDRESS
1584      MOV @#ECHO,R3

```



```

1532
1533 002172                IF 2#SHIOCT NE #0 THEN                ;ADDRESS TO HIGH
                                TST 2#SHIOCT
                                BEQ 50012$
1534
1535 002200 104401 010224                TYPE ,OUTMEM                ;TELL OPERATOR THAT ADDRESS
1536                                ;OUT OF MEMORY
1537
1538 002204                INLINE <BR 1$>                ;EXIT FROM ROUTINE
                                BR 1$
1539
1540 002206                ENDIF                                50012$:
                                002206
1541
1542 002206                ENDIF                                50011$:
                                002206
1543
1544 002206                IF R3 HI ENDADD THEN                ;OUTSIDE OF MEMORY
                                CMP R3,ENDADD
                                BLOS 50013$
1545                                ;IF R3 IS GREATER THAN R2
1546 002214 104401 010224                TYPE ,OUTMEM                ;PRINT STARTING ADDRESS OUTSIDE
1547                                ;OF ADDRESS RANGE
1548
1549 002220                ELSE                                BR 50014$
                                002220 000401                                50013$:
                                002222
1550
1551 002222                LET R4 :- R4 + #1                ;INDICATE OK
1552                                INC R4
1553 002224                ENDIF                                50014$:
                                002224
1554
1555 002224                1$: ENDRTN                                50000$:
                                002224                                50001$:
                                002224 RTS P
                                002224 000207

```

1557	002226	012	012	015	HELPF:	.ASCII	<12><12><15>'	FUNCTIONAL DESCRIPTION'<12><12><15>
1558	002305	040	124	110	.ASCII	'	THE PURPOSE OF THIS PROGRAM IS TO TEST THE DATA RETENTION OF'<12><15>	
1559	002404	040	116	117	.ASCII	'	NON-VOLATILE MODULES IN ANY QBUS SYSTEM. THIS IS NOT A MEMORY'<12><15>	
1560	002504	040	104	111	.ASCII	'	DIAGNOSTIC. PLEASE RUN CZKMA OR VMSA DIAGNOSTICS BEFORE RUNNING THIS'<12><15>	
1561	002613	040	120	122	.ASCII	'	PROGRAM. THE FOLLOWING IS A BRIEF DISCIPTION OF THE PROGRAM FLOW:'<12><12><15>	
1562	002721	040	040	040	.ASCII	'	1. ASK THE OPERATOR A SERIES OF QUESTIONS (MENU)'<12><15>	
1563	003010	040	040	040	.ASCII	'	2. RELOCATE PROGRAM TO NON-VOLATILE AREA (IF BANK 0 IS VOLATILE)'<12><15>	
1564	003117	040	040	040	.ASCII	'	3. GENERATE AND PRINT A RESTART HELP FILE'<12><15>	
1565	003177	040	040	040	.ASCII	'	4. WRITE A BACKGROUND PATTERN (125252) THROUGHOUT MEMORY'<12><15>	
1566	003276	040	040	040	.ASCII	'	5. DO A CHECKSUM OF THE PROGRAM'<12><15>	
1567	003344	040	040	040	.ASCII	'	6. DO A CHECKSUM OF THE TRAP VECTOR SPACE (ADDRESS 0-376)'<12><15>	
1568	003444	040	040	040	.ASCII	'	7. TELL THE OPERATOR TO POWERDOWN THE SYSTEM'<12><12><15>	
1569	003530	124	110	105	.ASCII	'	THE OPERATOR WILL NOW FOLLOW THE RESTART HELP FILE SOME TIME BFTWEEN'<12><15>	
1570	003636	062	040	115	.ASCII	'	2 MINUTES AND 100 HOURS. THE FOLLOWING IS THE FLOW OF THE PROGRAM'<12><15>	
1571	003741	101	106	124	.ASCII	'	AFTER POWER UP:'<12><12><15>	
1572	003763	040	040	040	.ASCII	'	1. DO ANOTHER CHECKSUM OF THE PROGRAM AND CHECK IT AGAINST THE'<12><15>	
1573	004070	040	040	040	.ASCII	'	ONE DONE BEFORE POWER DOWN.'<12><15>	
1574	004135	040	040	040	.ASCII	'	2. DO ANOTHER CHECKSUM OF THE TRAP VECTOR SPACE AND CHECK IT AGAINST'<12><15>	
1575	004250	040	040	040	.ASCII	'	THE ONE DONE BEFORE POWER DOWN. (NO TRAP CHECKSUM ERROR WILL BE'<12><15>	
1576	004361	040	040	040	.ASCII	'	REPORTED UNLESS BANK 0 WAS DETERMINED NON-VOLATILE)'<12><15>	
1577	004456	040	040	040	.ASCII	'	3. CHECK ENTIRE MEMORY FOR THE BACKGROUND PATTERN (125252)'<12><15>	
1578	004557	040	040	040	.ASCII	'	4. PRINT A MEMORY MAP OF ALL VOLATILE AND NON VOLATILE MEMORY'<12><15>	
1579	004663	040	040	040	.ASCII	'	IN THE SYSTEM'<12><12><15>	
1580	004713	124	110	105	.ASCII	'	THE OPERATOR MUST COMPARE THIS MAP WITH THE ONE LEFT BY THE'<12><15>	
1581	005010	111	116	123	.ASCII	'	INSTALLER IN ORDER TO DETERMINE THAT PROPER DATA RETENTION EXISTS.'<12><12><15>	
1582	005115	040	040	040	.ASCII	'	PREREQUISITE'<12><12><15>	
1583	005157	040	040	040	.ASCII	'	1. CZKMA OR VMSA MUST SUCCESSFULLY COMPLETE'<12><15>	
1584	005241	040	040	040	.ASCII	'	2. OPERATOR MUST KNOW STARTING ADDRESSES OF ALL VOLATILE AND'<12><15>	
1585	005344	040	040	040	.ASCII	'	NON-VOLATILE MEMORY IN THE SYSTEM'<12><15>	
1586	005417	040	040	040	.ASCII	'	3. VIDEO TERMINALS MUST EITHER REMAIN POWERED WHEN PROCESSOR IS'<12><15>	
1587	005525	040	040	040	.ASCII	'	POWERED DOWN OR A COPY OF THE RESTART HELP FILE MUST BE MADE'<12><15>	
1588	005633	040	040	040	.ASCII	'	BEFORE POWERING DOWN THE SYSTEM'<12><15>	
1589	005704	040	040	040	.ASCII	'	4. IF THE CPU DOES NOT HAVE AN ENABLE/HALT SWITCH, CHECK THAT THE'<12><15>	
1590	006014	040	040	040	.ASCII	'	CPU IS STRAPPED TO HALT WHEN POWERED UP. OTHERWISE THE'<12><15>	
1591	006114	040	040	040	.ASCII	'	DIAGNOSTIC MAY NOT OPERATE PROPERLY.'<12><12><15>	
1592	006174	012	015	104	HELPH:	.ASCII	<12><15>'DO YOU WANT A HELP FILE (L) N? '	
1593	006236	012	015	101	ILLADD:	.ASCII	<12><15>'ADDRESS NOT AT 4K BOUNDARY!!!!'<12><15>	
1594	006302	012	012	012	HELLO:	.ASCII	<12><12><12><15>'CVMEMAO DATA RETENTION DIAGNOSTIC FOR '	
1595	006354	116	117	116	.ASCII	'	'NON-VOLATILE MEMORIES'<12><15>	
1596	006404	012	015	111	BANK0:	.ASCII	<12><15>'IS THERE NON-VOLATILE MEMORY AT ADDRESS 0 (L) Y? '	
1597	006470	113	040	117	K:	.ASCII	'K OF MEMORY'<12><15>	
1598	006506	012	015	124	MAPPED:	.ASCII	<12><15>'THIS IS A MAPPED SYSTEM (MEMORY MANAGEMENT) WITH '	
1599	006572	012	015	124	UNMAP:	.ASCII	<12><15>'THIS IS AN UNMAPPED SYSTEM (NO MEMORY MANAGEMENT) WITH '	
1600	006664	012	015	127	WHERE:	.ASCII	<12><15>'WHAT IS THE STARTING ADDRESS OF ONE OF THE '	
1601	006740	040	116	117	.ASCII	'	' NON-VOLATILE MEMORY'<12><15>'MODULES (O) O? '	
1602	007006	012	015	127	WHERE1:	.ASCII	<12><15>'WHAT IS THE STARTING ADDRESS OF THE NON-VOLATILE '	
1603	007071	115	105	115	.ASCII	'	'MEMORY'<12><15>'UNDER TEST (O) O? '	
1604	007124	012	015	104	WHOLE:	.ASCII	<12><15>'DO YOU WANT THE DIAGNOSTIC TO VALIDATE ALL MEMORY '	
1605	007210	111	116	040	.ASCII	'	'IN THIS SYSTEM (L) Y? '	
1606	007237	012	015	110	NOBLK:	.ASCII	<12><15>'HOW MANY 4K BANKS OF MEMORY ARE TO BE TESTED (D) O? '	
1607	007326	012	012	012	RESHLP:	.ASCII	<12><12><12><12><12><15>	
1608	007334	040	040	040	.ASCII	'	RESTART HELP FILE'<12><12><15>	
1609	007401	123	105	124	.ASCII	'	'SET ENABLE/FRONT PANEL SWITCH TO HALT POSITION, APPLY POWER'<12><15>	
1610	007477	074	103	122	CR1:	.ASCII	'<CR>'<12><15>	
1611	007506	124	131	120	PAR0:	.ASCII	'TYPE:'<12><12><15>'@772344/XXXXXX '	
1612	007536	100	067	067	PAR7:	.ASCII	'@772356/XXXXXX 177600<CR>'<12><15>	
1613	007571	100	067	067	.ASCII	'	'@772304/XXXXXX 77406<CR>'<12><15>	

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1614 007624      100      067      067      .ASCII  'a772316/XXXXXX 77406<CR>'<12><15>
1615 007657      100      067      067      .ASCII  'a777572/XXXXXX 1<CR>'<12><15>
1616 007713      100      067      067      MMR3:  .ASCII  'a772516/XXXXXX 20<CR>'<12><15>
1617 007747      012      123      105      ENABLE: .ASCII  '<12>'SET ENABLE/HALT FRONT PANEL SWITCH TO ENABLE '
1618 010025      120      117      123      .ASCII  'POSITION AND TYPE:'<12><12><15>
1619 010052      100      044      067      .ASCII  'a$7/XXXXXX '
1620 010066      074      103      122      RHELP:  .ASCII  '<CR>'<12><15>
1621 010074      100      120      012      .ASCII  'aP'<12><15>
1622 010100      040      040      040      .ASCII  '
1623 010152      012      012      015      NOT4K:  .ASCII  '<12><12><15>'ILLEGAL ADDRESS - NOT AT 4K BOUNDARY'<12><15>
1624 010224      012      012      015      OUTMEM: .ASCII  '<12><12><15>'4K ADDRESS OR NUMBER OF 4K BANKS ARE OUT OF '
1625 010302      040      101      104      .ASCII  ' ADDRESS RANGE OF THIS SYSTEM'<12><15>
1626                                     .EVEN
1627 010342      000000      ECHO:  .WORD 0
1628 010344      000000      SAVLOW: .WORD 0
1629 010346      000000      SAVHI:  .WORD 0
1630
1631      006014      DIF1 = ENDPR-Q4      ;THE NUMBER TO BUMP THE POINTER TO BY PASS THE
1632                                     ;PROGRAM
1633
1634
1635
1636      ;THIS ROUTINE BEGINS THE DIAGNOSTIC, IT WILL DETERMINE IF THIS MACHINE
1637      ;HAS MEMORY MANAGEMENT OR NOT, CALL THE SIZING ROUTINE, ASK THE MENU
1638      ;QUESTIONS, MOVE THE PROGRAM IF NEED BE, WRITE A BACKGROUND OF 125252 THROUGH
1639      ;DUT MEMORY, PRINT RESTART HELP FILE, IF APPLICABLE AND INSTRUCT
1640      ;OPERATOR TO POWER DOWN THE SYSTEM.
1641
1642 010350      ROUTINE START1
1643 010350
1644 010350      000005      INLINE <RESET>      ;CLEAR THE WORLD
1645                                     RESET
1646 010352      012706  017644      LET      SP :- #SPINIT      ;FETCH STACK ADDRESS
1647                                     MOV      #SPINIT,SP
1648 010356      004767  005646      CALL      TRAPCT      ;TRAP CATCHER
1649                                     JSR      PC,TRAPCT
1650 010362      005067  005572      LET      CONTROL :- #0      ;CLEAR OUT CONTROL WORD
1651                                     CLR      CONTROL
1652 010366      005067  005576      LET      PPOINT : #0      ;PROGRAM POINTER.
1653                                     CLR      PPOINT
1654 010372      104401  006302      TYPE      ,HELLO      ;PRINT WHO WE ARE
1655
1656 010376      004767  170644      CALL      $SIZE      ;THIS ROUTINE DETERMINES, MEMORY MANAGEMENT,
1657                                     JSR      PC,$SIZE
1658                                     ; 16, 18, AND 22 BIT ADDRESS AND MEMORY SIZE
1659 010402      005767  170724      IF      $KT11 LT #0 THEN      ;SET MEMORY MANAGEMENT BIT
1660                                     TST      $KT11
1661 010410      LET      CONTROL :- $MAP      ;THIS SYSTEM HAS
                                     BGE      50002$

```

1662	010410	016767	171010	005542		MOV	\$MAP,CONTROL
1663	010416				LET	CONTROL := CONTROL SET.BY #1	;INDICATE MEMORY
1664	010416	052767	000001	005534		BIS	#1,CONTROL
1665							;MANAGEMENT
1666	010424				LET	ENDADD := @#KIPAR6 CLR.BY #177	;ONLY WANT 4K BOUNDARY
1667	010424	013767	172354	005542		MOV	@#KIPAR6,ENDADD
1668	010432	042767	000177	005534		BIC	#177,ENDADD
1669							;FETCH LAST PAR ADDRESS IN SYSTEM
1670	010440				LET R1 := #KIPAR0		;FETCH PAR ADDRESS
1671	010440	012701	172340			MOV	#KIPAR0,R1
1672	010444				INCR R0 FROM #0 TO #6 BY #1		;CLEAR OUT PARS
1673	010444	005000				CLR	R0
1674	010446	000401				BR	50003\$
1675	010450						50004\$:
1676	010450	005200				INC	R0
1677	010452						50003\$:
1678	010452	020027	000006			CMP	R0,#6
1679	010456	003002				BGT	50005\$
1680	010460				LET (R1)+ := #0		;4K
1681	010460	005021				CLR	(R1)+
1682	010462				ENDINC		
1683	010462	000772				BR	50004\$
1684	010464						50005\$:
1685	010464				LET (R1) := #177600		;SET UP I/O PAGE IN PAR7
1686	010464	012711	177600			MOV	#177600,(R1)
1687	010470				LET R1 := #KIPDR0		;FETCH PDR ADDRESS
1688	010470	012701	172300			MOV	#KIPDR0,R1
1689	010474				INCR R0 FROM #0 TO #7 BY #1		;SET UP FO 4K INTERVALS
1690	010474	005000				CLR	R0
1691	010476	000401				BR	50006\$
1692	010500						50007\$:
1693	010500	005200				INC	R0
1694	010502						50006\$:
1695	010502	020027	000007			CMP	R0,#7
1696	010506	003003				BGT	50010\$
1697	010510				LET (R1)+ := #77406		;4K
1698	010510	012721	077406			MOV	#77406,(R1)+
1699	010514				ENDINC		
1700	010514	000771				BR	50007\$
1701	010516						50010\$:
1702	010516				LET @#SRO := #1		;SET MEMORY MANAGEMENT BIT
1703	010516	012737	000001	177572		MOV	#1,@#SRO
1704	010524				IFB	\$MAP LT #0 THEN	;DO WE HAVE A 22 ADDRESS BIT
1705	010524	105767	170674			TSTB	\$MAP

```

1690 010530 002003
1691
1692 010532 012737 000020 172516
1693
1694 010540
1695 010540
1696 010540 000406
1697
1698 010542 016767 171170 005424
1699 010542 062767 000002 005416
1700 010556
1701 010556
1702 010556 032767 000001 005374
1703 010564 001403
1704 010566 104401 006506
1705
1706
1707 010572
1708 010572 000402
1709 010574 104401 006572
1710
1711
1712 010600
1713 010600
1714 010600 062767 000040 171132
1715
1716 010606 006267 171126
1717 010606
1718 010612 042767 100000 171120
1719 010612
1720 010620 006267 171114
1721 010624 006267 171110
1722 010630 006267 171104
1723 010634 006267 171100
1724 010640 016746 171074
1725 010644 104405
1726 010646 104401 006470

```

```

;MACHINE?
BGE 50011$
;MACHINE?
LET @#SR3 := #20 ;SETUP FOR 22 BIT ADDRESSING
MOV #20,@#SR3
ENDIF
50011$:
ELSE
BR 50012$
50002$:
LET ENDADD := $LSTAD + #2 ;FETCH LAST VIRTUAL ADDRESS
MOV $LSTAD,ENDADD
ADD #2,ENDADD
ENDIF
50012$:
IF #1 SETIN CONTROL THEN ;TELL OPERATOR WHAT KIND OF SYSTEM
BIT #1,CONTROL
BEQ 50013$
TYPE ,MAPPED ;TYPE THIS IS A MAPPED SYSTEM
; (MEMORY MANAGEMENT) WITH
ELSE
BR 50014$
50013$:
TYPE ,UNMAP ;TYPE THIS IS AN UN-MAPPED SYSTEM
; (NO MEMORY MANAGEMENT) WITH
ENDIF
50014$:
LET $LSTBK := $LSTBK + #40 ;FETCH LAST BANK ADDRESS WITH OUT MEMORY
ADD #40,$LSTBK
LET $LSTBK := $LSTBK SHIFT -1 ;CORRECT LSTBK FOR PRINTING
ASR $LSTBK
LET $LSTBK := $LSTBK CLR.BY #100000 ;CLEAR SIGN BIT
BIC #100000,$LSTBK
LET $LSTBK := $LSTBK SHIFT -4 ;CONTINUE CORRECTING
ASR $LSTBK
ASR $LSTBK
ASR $LSTBK
ASR $LSTBK
TYPDEC $LSTBK ;TELL OPERATOR HOW MUCH MEMORY WE FOUND
MOV $LSTBK,-(SP) ;;SAVE $LSTBK FOR TYPEOUT
TYPDS ;;GO TYPE--DECIMAL ASCII WITH SIGN
TYPE ,K ;PRINT K OF MEMORY.

```

```

1725
1726 010652 104401 006174      TYPE      ,HELP      ;PRINT DO YOUR WANT A HELP FILE
1727
1728 010656 004737 001742      CALL      @WFETCH      ;FETCH ANSWER
                                JSR      PC,@WFETCH
1729
1730 010662 023727 010342 000131  IF @WECHO EQ #'Y THEN      ;PRINT HELP FILE IF YES
                                CMP      @WECHO, #'Y
                                BNE      50015$
1731
1732 010672 104401 002226      TYPE      ,HELPH      ;PRINT HELP FILE
1733
1734 010676      ENDIF
                                50015$:
1735
1736 010676 104401 006404      TYPE      ,BANK0      ;PRINT IS THERE NON-VOLATILE MEMORY AT ADDRESS 0
1737
1738 010702 004737 001742      CALL      @WFETCH      ;FETCH ANSWER
                                JSR      PC,@WFETCH
1739
1740 010706 023727 010342 000015  IF @WECHO EQ #15 THEN      ;LOOK FOR DEFAULT CHARACTER
                                CMP      @WECHO, #15
                                BNE      50016$
1741
1742 010716 012737 000131 010342      LET @WECHO := # Y      ;CHANGE DEFAULT CHARACTER
                                MOV      #'Y, @WECHO
1743
1744 010724      ENDIF
                                50016$:
1745
1746 010724 023727 010342 000131  IF @WECHO NE #'Y THEN      ;IF NOT AT BANK0 THEN WHERE
                                CMP      @WECHO, #'Y
                                BEQ      50017$
1747
1748 010734 005004      LET R4 := #0      ;CORRECT ADDRESS FLAG
                                CLR      R4
1749
1750 010736      LOOP
                                50020$:
1751
1752 010736 104401 006664      TYPE      ,WHERE      ;PRINT WHAT IS THE STARTING ADDRESS
                                ;OF ONE OF THE NON-VOLATILE MEMORY
                                ;MODULES.
1753
1754
1755
1756 010742 004737 001762      CALL      @WFETADD      ;GO FETCH ADDRESS TO
                                JSR      PC,@WFETADD
1757
1758      ;RELOCATE PROGRAM
1759 010746 005704 001001      EXIF      R4 NE #0      TST      R4
                                BNE      50021$
1760
1761 010752 000771      ENDLOOP      BR      50020$
                                50021$:
1762
1763 010754      IF R3 NE #0 THEN      ;DO NOT HAVE TO RELOCALE IF ADDRESS IS ZERO

```

```

010754 005703
010756 001426
1764
1765 010760 032767 000001 005172
010766 001406
1766
1767 010770 010337 172344
010770
1768
1769
1770 010774 012700 040400
010774
1771
1772
1773
1774 011000
011000 010046
1775
1776 011002
011002 000404
011004
1777
1778 011004
011004 010300
011006 062700 000400
1779
1780
1781 011012
011012 010046
1782
1783 011014
011014
1784
1785 011014
011014 012701 011034
1786
1787 011020
011020
1788
1789 011020
011020 020127 017646
011024 001402
1790
1791
1792 011026
011026 012120
1793
1794 011030
011030 000773
011032
1795
1796
1797 011032 000136
1798
1799 011034
011034

TST R3
BEQ 50022$

IF #1 SETIN CONTROL THEN ;WE HAVE MEMORY MANAGEMENT?
BIT #1,CONTROL
BEQ 50023$

LET @#KIPAR2 := R3 ;LOAD PAR2 WITH POINTER TO THE
MOV R3,@#KIPAR2 ;4K CHUNK OF NON-VOLATILE MEMORY

LET R0 := #40400 ;POINT TO PROGRAM ADDRESS REG 2
MOV #40400,R0
;WE START AT ADDRESS 400 OF
;4K BLOCK

PUSH R0
MOV R0,-(SP) ;:PUSH R0 ON STACK

ELSE ;NO MEMORY MANAGEMENT
BR 50024$
50023$:

LET R0 := R3 + #400 ;WE START AT ADDRESS 400
MOV R3,R0
ADD #400,R0
;OF 4K BLOCK

PUSH R0
MOV R0,-(SP) ;:PUSH R0 ON STACK

ENDIF

50024$:

LET R1 := #Q1 ;FETCH STARTING ADDRESS TO BE MOVED
MOV #Q1,R1

LOOP

50025$:

EXIF R1 EQ #ENDPR ;LEAVE WHEN ENTIRE PROGRAM
CMP R1,#ENDPR
BEQ 50026$
;HAS BEEN MOVED.

LET (R0)+ := (R1)+ ;MOVE PROGRAM
MOV (R1)+,(R0)+

ENDLOOP

BR 50025$
50026$:

JMP @ (SP)+ ;GO TO WHERE PROGRAM HAS MOVED TO

ENDIF

50022$:

```

1800				ENDIF	
1801	011034				50017\$:
	011034				
1802					
1803	011034	010706		Q1: LET SP := PC + #SPINIT-.	;FETCH NEW STACK
	011034	062706	006606		MOV PC,SP
	011036				ADD #SPINIT-.,SP
1804					
1805	011042			CALL TRAPCT	;RESET UP TRAP LOCATIONS
	011042	004767	005162		JSR PC,TRAPCT
1806					
1807	011046			LET R1 := @#34 + #STRPAD-\$TRAP	;POINT TO NEW LOCATION OF TRAP TABLE
	011046	013701	000034		MOV @#34,R1
	011052	062701	000046		ADD #STRPAD-\$TRAP,R1
1808					
1809	011056			LET R0 := #STRPAD	;FETCH OLD TABLE ADDRESS TO USE IN
	011056	012700	017474		MOV #STRPAD,R0
1810					;CALCULATING TABLE'S OFFSETS
1811					
1812	011062			LET R3 := R0 - #STRAP2	;CALCULATE OFFSET BETWEEN TABLE AND
	011062	010003			MOV R0,R3
	011064	162703	017462		SUB #STRAP2,R3
1813					;STRAP2 ROUTINE
1814					
1815	011070			INLINE <TST (R0)+>	;BUMP OLD TABLE ADDRESS FOR NEXT CAL.
	011070	005720			TST (R0)+
1816					
1817	011072			LET R2 := R1 - R3	;R2 NOW CONTAINS NEW ADDRESS
	011072	010102			MOV R1,R2
	011074	160302			SUB R3,R2
1818					
1819	011076			LET (R1)+ := R2	;LOAD TABLE
	011076	010221			MOV R2,(R1)+
1820					
1821	011100			LET R3 := R0 - #STYPE	;CALCULATE OFFSET BETWEEN TABLE AND
	011100	010003			MOV R0,R3
	011102	162703	016370		SUB #STYPE,R3
1822					;STYPE ROUTINE
1823					
1824	011106			INLINE <TST (R0)+>	;BUMP OLD TABLE ADDRESS FOR NEXT CAL.
	011106	005720			TST (R0)+
1825					
1826	011110			LET R2 := R1 - R3	;R2 NOW CONTAINS NEW ADDRESS
	011110	010102			MOV R1,R2
	011112	160302			SUB R3,R2
1827					
1828	011114			LET (R1)+ := R2	;LOAD TABLE
	011114	010221			MOV R2,(R1)+
1829					
1830	011116			LET R3 := R0 - #STYPOC	;CALCULATE OFFSET BETWEEN TABLE AND
	011116	010003			MOV R0,R3
	011120	162703	017212		SUB #STYPOC,R3
1831					;STYPOC ROUTINE
1832					
1833	011124			INLINE <TST (R0)+>	;BUMP OLD TABLE ADDRESS FOR NEXT CAL.
	011124	005720			TST (R0)+
1834					

1835	011126		LET R2 := R1 - R3	;R2 NOW CONTAINS NEW ADDRESS
	011126	010102		MOV R1,R2
	011130	160302		SUB R3,R2
1836				
1837	011132		LET (R1)+ := R2	;LOAD TABLE
	011132	010221		MOV R2,(R1)+
1838				
1839	011134		LET R3 := R0 - #STYPOS	;CALCULATE OFFSET BETWEEN TABLE AND
	011134	010003		MOV R0,R3
	011136	162703	017166	SUB #STYPOS,R3
1840				;STYPOS ROUTINE
1841				
1842	011142		INLINE <TST (R0)+>	;BUMP OLD TABLE ADDRESS FOR NEXT CAL.
	011142	005720		TST (R0)+
1843				
1844	011144		LET R2 := R1 - R3	;R2 NOW CONTAINS NEW ADDRESS
	011144	010102		MOV R1,R2
	011146	160302		SUB R3,R2
1845				
1846	011150		LET (R1)+ := R2	;LOAD TABLE
	011150	010221		MOV R2,(R1)+
1847				
1848	011152		LET R3 := R0 - #STYPON	;CALCULATE OFFSET BETWEEN TABLE AND
	011152	010003		MOV R0,R3
	011154	162703	017226	SUB #STYPON,R3
1849				;STYPON ROUTINE
1850				
1851	011160		INLINE <TST (R0)+>	;BUMP OLD TABLE ADDRESS FOR NEXT CAL.
	011160	005720		TST (R0)+
1852				
1853	011162		LET R2 := R1 - R3	;R2 NOW CONTAINS NEW ADDRESS
	011162	010102		MOV R1,R2
	011164	160302		SUB R3,R2
1854				
1855	011166		LET (R1)+ := R2	;LOAD TABLE
	011166	010221		MOV R2,(R1)+
1856				
1857	011170		LET R3 := R0 - #STYPDS	;CALCULATE OFFSET BETWEEN TABLE AND
	011170	010003		MOV R0,R3
	011172	162703	016714	SUB #STYPDS,R3
1858				;STYPDS ROUTINE
1859				
1860	011176		INLINE <TST (R0)+>	;BUMP OLD TABLE ADDRESS FOR NEXT CAL.
	011176	005720		TST (R0)+
1861				
1862	011200		LET R2 := R1 - R3	;R2 NOW CONTAINS NEW ADDRESS
	011200	010102		MOV R1,R2
	011202	160302		SUB R3,R2
1863				
1864	011204		LET (R1)+ := R2	;LOAD TABLE
	011204	010221		MOV R2,(R1)+
1865				
1866	011206	104401	007124	TYPE ,WHOLE ;PRINT DO YOU WANT THE DIAGNOSTIC TO VALIDATE
1867				;ALL MEMORY IN THIS SYSTEM.
1868				
1869	011212		CALL @WFETCH	;FETCH CHARACTER.
	011212	004737	001742	JSR PC,@WFETCH

```

1870
1871 011216          IF @ECHO EQ #15 THEN          ;LOOK FOR DEFAULT CHARACTER
      011216 023727 010342 000015          CMP      @ECHO,#15
      011224 001003          BNE      50027$
1872
1873 011226          LET      @ECHO := #'Y          ;CHANGE DEFAULT CHARACTER
      011226 012737 000131 010342          MOV      #'Y,@ECHO
1874
1875 011234          ENDIF
      011234
1876
1877 011234          IF @ECHO NE #'Y THEN          ;IF NOT ENTIRE SYSTEM FIND OUT WHERE
      011234 023727 010342 000131          CMP      @ECHO,#'Y
      011242 001461          BEQ      50030$
1878
1879 011244          LET      R4 := #0          ;ILLEGAL ADDRESS FLAG
      011244 005004          CLR      R4
1880
1881 011246          LOOP
      011246
1882
1883 011246 104401 007006          TYPE      ,WHERE1 ;PRINT: WHAT IS THE ADDRESS OF THE
1884                                     ;NON-VOLATILE MEMORY MEMORY UNDER TEST
1885
1886 011252          CALL      @FETADD          ;GO FETCH ADDRESS TO BE TESTED
      011252 004737 001762          JSR      PC,@FETADD
1887
1888 011256          EXIF      R4 NE #0
      011256 005704          TST      R4
      011260 001001          BNE      50032$
1889
1890 011262          ENDLOOP
      011262 000771          BR      50031$
      011264
1891
1892 011264          LET      R4 := #0          ;ILLEGAL ADDRESS FLAG
      011264 005004          CLR      R4
1893
1894 011266          LET      PPOINT := R3          ;NEW PROGRAM POINTER
      011266 010367 004676          MOV      R3,PPOINT
1895
1896 011272          LOOP
      011272
1897
1898 011272 104401 007237          TYPE      ,NOBLK          ;PRINT WHAT IS THE NUMBER OF 4K
1899                                     ;BANKS TO BE TESTED
1900
1901 011276 104411          RDDEC          ;FETCH DECIMAL NUMBER
1902
1903 011300          POP      R0
      011300 012600          MOV      (SP)+,R0          ;POP STACK INTO R0
1904
1905 011302          LET      R3 := #0          ;CLEAR ADD REG.
      011302 005003          CLR      R3
1906
1907 011304          LET      R2 := #0          ;CLEAR ADD REG.
      011304 005002          CLR      R2

```

1908
 1909 011306
 011306 005700
 011310 001426
 1910
 1911 011312
 011312 012701 000001
 011316 000401
 011320
 011320 005201
 011322
 011322 020100
 011324 003004
 1912
 1913
 1914 011326
 011326 062702 020000
 1915
 1916 011332
 011332 005503
 1917
 1918
 1919 011334
 011334 000771
 011336
 1920
 1921 011336
 011336 063702 010344
 1922
 1923 011342
 011342 005503
 1924
 1925 011344
 011344 063703 010346
 1926
 1927 011350
 011350 010237 010342
 1928
 1929
 1930 011354
 011354 010337 001066
 1931
 1932
 1933 011360
 011360 004737 002074
 1934
 1935 011364
 011364 000401
 011366
 1936
 1937 011366
 011366 005204
 1938
 1939 011370
 011370
 1940
 1941 011370

IF R0 NE #0 THEN ;NO NEED TO CALCULATE END ADD.
 TST R0
 BEQ 50035\$
 INCR R1 FROM #1 TO R0 BY #1 ;MULTIPLY THE
 MOV #1,R1
 BR 50036\$
 50037\$:
 INC R1
 50036\$:
 CMP R1,R0
 BGT 50040\$
 ;NUMBER OF BANKS TO BE TESTED BY 4K
 LET R2 := R2 + #20000 ;ADD 4K
 ADD #20000,R2
 LET R3 := R3 + CARRY ;ADD OVERFLOW TO
 ADC R3
 ;UPPER WORD
 ENDINC
 BR 50037\$
 50040\$:
 LET R2 := R2 + @#SAVLOW ;ADD LOWER START ADDRESS
 ADD @#SAVLOW,R2
 LET R3 := R3 + CARRY ;CARRY OVER ANY OVERFLOW
 ADC R3
 LET R3 := R3 + @#SAVHI ;ADD UPPER START ADDRESS BITS
 ADD @#SAVHI,R3
 LET @#ECHO := R2 ;STORE AWAY LOWER
 MOV R2,@#ECHO
 ;ADDRESS
 LET @#SHIOCT := R3 ;STORE AWAY HIGHER
 MOV R3,@#SHIOCT
 ;ADDRESS
 CALL @#ADDCHK
 JSR PC,@#ADDCHK
 ELSE
 BR 50041\$
 50035\$:
 LET R4 : R4 + #1 ;INDICATE OK
 INC R4
 ENDIF
 50041\$:
 EXIF R4 NE #0

```

011370 005704
011372 001001
1942
1943 011374
011374 000736
011376
1944
1945 011376
011376 005700
011400 001402
1946
1947 011402
011402 010367 004566
1948
1949 011406
011406
1950
1951 011406
011406
1952
1953 011406 104401 007326
1954
1955 011412
011412 032767 000001 004540
011420 001424
1956
1957 011422 104401 007506
1958
1959 011426
011426 013746 172344
011432 104403
011434 006
011435 000
1960
1961 011436 104401 007477
1962
1963 011442 104401 007536
1964
1965
1966
1967
1968 011446
011446 032767 000200 004504
011454 001406
1969
1970
1971 011456
011456 026727 004512 007600
011464 003402
1972
1973
1974 011466 104401 007713
1975
1976 011472
011472
1977
1978 011472

```

```

ENDLOOP
IF R0 NE #0 THEN
    LET ENDADD := R3
ENDIF
ENDIF
TYPE ,RESHLP
IF #1 SETIN CONTROL THEN
    TYPE ,PAR0
    TYPOCS @#KIPAR2
    MOV @#KIPAR2,-(SP)
    TYPOS
    .BYTE 6
    .BYTE 0
    TYPE ,CR1
    TYPE ,PAR7
    IF #200 SETIN CONTROL THEN
        IF ENDADD GT #7600 THEN
            TYPE ,MMR3
        ENDIF
    ENDIF
ENDIF

```

```

TST R4
BNE 50034$
BR 50033$
50034$:
;UPDATE END ADDRESS IF NECESSARY
TST R0
BEQ 50042$
;STORE AWAY LAST ADDRESS
MOV R3,ENDADD
50042$:
50030$:
;PRINT RESTART HELP FILE HEADER
;ARE WE A MAPPED SYSTEM
BIT #1,CONTROL
BEQ 50043$
;YES
;PRINT @772340/
;MEMORY MANAGEMENT LOCATION OF PROGRAM
;;SAVE @#KIPAR2 FOR TYPEOUT
;;GO TYPE--OCTAL ASCII
;;TYPE 6 DIGITS
;;SUPPRESS LEADING ZEROS
;PRINT '<CR>'<12><15>
;PRINT @772356/777600<CR>
; @772300/77406<CR>
; @772316/77406<CR>
; @777572/1<CR>
;IS THIS A 22 BIT ADDRESSING
BIT #200,CONTROL
BEQ 50044$
;MACHINE
;DOES THIS MACHINE CONTAIN MORE
CMP ENDADD,#7600
BLE 50045$
;THAN 124K?
;YES PRINT @772516/20<CR>
50045$:

```

```

ROUTINE TO SIZE MEMORY

1979 011472
1980 011472 011472
1981 011472 104401 007747
1982 011472 104401 007747
1983 011472 104401 007747
1984 011472 104401 007747
1985 011472 104401 007747
1986 011472 104401 007747
1987 011476 010701 000572
1988 011476 010701 000572
1989 011500 062701 000572
1990 011504 032767 000001 004446
1991 011504 032767 000001 004446
1992 011512 001404 000001 004446
1993 011514 042701 160000
1994 011514 042701 160000
1995 011520 052701 040000
1996 011520 052701 040000
1997 011524 011524
1998 011524 010146 104403 006 000
1999 011524 010146 104403 006 000
2000 011530 006 000
2001 011531 000
2002 011532 104401 010066
2003 011532 104401 010066
2004 011532 104401 010066
2005 011532 104401 010066
2006 011532 104401 010066
2007 011536 032767 000001 004414
2008 011536 032767 000001 004414
2009 011544 001414 000001 004414
2010 011546 016737 004416 172342
2011 011546 016737 004416 172342
2012 011554 005767 004410 001003
2013 011554 005767 004410 001003
2014 011562 012700 020400
2015 011562 012700 020400
2016 011566

ENDIF
TYPE ,ENABLE ;PRINT SET SWITCH TO ENABLE AND TYPE
;@777707/

.ENABL LSB
LET R1 := PC + #PWRUP-. ;FETCH RESTART ADDRESS
MOV PC,R1
ADD #PWRUP-.,R1

IF #1 SET IN CONTROL THEN ;ARE WE A MAPPED SYSTEM
BIT #1,CONTROL
BEQ 50046$
;YES

LET R1 := R1 CLR.BY #160000 ;CLEAR OUT PROGRAM ADDRESS
BIC #160000,R1
;REGISTER PRINTERS.

LET R1 := R1 SET.BY #40000 ;LOOK AT PAR2
BIS #40000,R1

ENDIF

50046$:
TYPOCS R1 ;PRINT RESTART ADDRESS
MOV R1,-(SP) ;;SAVE R1 FOR TYPEOUT
TYPOS ;;GO TYPE--OCTAL ASCII
.BYTE 6 ;;TYPE 6 DIGITS
.BYTE 0 ;;SUPPRESS LEADING ZEROS

TYPE ,RHELP ;PRINT REST OF HELP FILE

.DSABL LSB
;WRITE BACKGROUND THROUGH MEMORY

IF #1 SET IN CONTROL THEN ;ARE WE A MAPPED SYSTEM
BIT #1,CONTROL
BEQ 50047$

LET @WKIPAR1 := PPOINT ;FETCH TEST STARTING POINT
MOV PPOINT,@WKIPAR1

IF PPOINT EQ #0 THEN ;ARE WE IN BANK 0
TST PPOINT
BNE 50050$

LET R0 := #20400 ;POINT TO ADDRESS 400, PROGRAM
MOV #20400,R0
;ADDRESS REGISTER 1

ELSE

```

2017	011566	000402			BR	50051\$
2018	011570				50050\$:	
2019	011570	012700	020000	LET R0 := #20000	;POINT TO ADDRESS 0, PROGRAM	
2020					MOV	#20000,R0
2021	011574				;ADDRESS REGISTER 1	
2022	011574			ENDIF	50051\$:	
2023	011574	000410		ELSE ;UNMAPPED SYSTEM		
2024	011576				BR	50052\$
2025	011576	005767	004366	IF PPOINT EQ #0 THEN	;ARE WE IN BANK 0	
2026	011602	001003			TST	PPOINT
2027	011604				BNE	50053\$
2028	011604	012700	000400	LET R0 := #400	;START AFTER TRAP LOCATIONS	
2029	011610				MOV	#400,R0
2030	011610	000402		ELSE		
2031	011612				BR	50054\$
2032	011612	016700	004352	LET R0 := PPOINT	;START AT TEST BANK	
2033	011616				MOV	PPOINT,R0
2034	011616			ENDIF	50054\$:	
2035	011616			ENDIF	50052\$:	
2036	011616					
2037	011616	005004		LET R4 := #0	;CLEAR EXIT FROM LOOP FLAG	
2038					CLR	R4
2039				.ENABL LSB		
2040						
2041	011620	010701		LET R1 := PC + #ROMMD-	;FETCH ROMMD ROUTINE	
2042	011622	062701	004360		MOV	PC,R1
2043	011626				ADD	#ROMMD-.,R1
2044	011626	010137	000004	LET @#4 := R1	;LOAD ADDRESS INTO 4 INCASE WE	
2045					MOV	R1,@#4
2046	011632				;HIT A ROM MODULE	
2047	011632				50055\$:	
2048	011632	012720	125252	LET (R0)+ := #125252	;WRITE DATA PATTERN	
2049					MOV	#125252,(R0)+
2050					;THROUGH OUT MEMORY	
2051	011636	032767	000001	IF #1 SETIN CONTROL THEN	;ARE WE A MAPPED SYSTEM	
	011644	001436	004314		BIT	#1,CONTROL
					BEQ	50057\$

2052
 2053 011646 023737 172342 172344
 011646 001014
 2054
 2055
 2056 011656 010701 000026
 011656 162701
 011660
 2057
 2058
 2059 011664 042701 160000
 011664
 2060
 2061
 2062 011670 010003 160000
 011670 042703
 011672
 2063
 2064
 2065 011676 020301 001002
 011676
 011700
 2066
 2067
 2068 011702 062700 006014
 011702
 2069
 2070
 2071 011706 011706
 011706
 2072 011706 011706
 011706
 2073
 2074 011706 020027 040000
 011706 001005
 011712
 2075
 2076
 2077 011714 012700 020000
 011714
 2078
 2079
 2080 011720 062737 000200 172342
 011720
 2081
 2082 011726 011726
 2083
 2084 011726 023767 172342 004240
 011726 001001
 011734
 2085
 2086
 2087 011736 005204
 011736
 2088

IF @WKIPAR1 EQ @WKIPAR2 THEN ;WE IN SAME BLOCK OF
 CMP @WKIPAR1,@WKIPAR2
 BNE 50060\$
 ;MEMORY
 LET R1 := PC - #-04 ;DISTANCE BETWEEN
 MOV PC,R1
 SUB #-04,R1
 ;BEGINNING OF PROGRAM AND HERE
 LET R1 := R1 CLR.BY #160000 ;CLEAR OUT PAR
 BIC #160000,R1
 ;POINTER
 LET R3 := R0 CLR.BY #160000 ;CLEAR OUT PAR
 MOV R0,R3
 BIC #160000,R3
 ;POINTER
 IF R3 EQ R1 THEN ;HAVE WE REACHED
 CMP R3,R1
 BNE 50061\$
 ;BEGINNING OF PROGRAM
 LET R0 := R0 + #DIF1 ;HAS BUMP
 ADD #DIF1,R0
 ;POINTER TO END OF PROGRAM
 ENDIF
 50061\$:
 ENDIF
 50060\$:
 IF R0 EQ #40000 THEN ;HAVE WE COMPLETED 4K CHUNK
 CMP R0,#40000
 BNE 50062\$
 ;OF MEMORY
 LET R0 := #20000 ;YES RETURN PAR1 POINTER
 MOV #20000,R0
 ;BUMP TO NEXT 4K
 LET @WKIPAR1 := @WKIPAR1 + #200
 ADD #200,@WKIPAR1
 ENDIF
 50062\$:
 IF @WKIPAR1 EQ ENDADD THEN ;HAVE WE REACHED END OF
 CMP @WKIPAR1,ENDADD
 BNE 50063\$
 ;MEMORY
 LET R4 := R4 + #1 ;YES SET FINISHED FLAG
 INC R4

```

2089 011740          ENDIF
      011740          50063$:
2090
2091 011740          ELSE ;UNMAPPED SYSTEM
      011740 000413          BR      50064$
      011742          50057$:
2092
2093 011742          LET R1 := PC - #-Q4 ;FETCH BEGINNING ADDRESS OF
      011742 010701          MOV      PC,R1
      011744 162701 000112          SUB      #-Q4,R1
                                   ;THIS PROGRAM
2094
2095
2096 011750          IF R0 EQ R1 THEN ;HAVE WE REACHED BEGINNING OF
      011750 020001          CMP      R0,R1
      011752 001002          BNE      50065$
                                   ;THIS PROGRAM
2097
2098
2099 011754          LET R0 := R0 + #DIF1 ;YES BUMP POINTER TO
      011754 062700 006014          ADD      #DIF1,R0
                                   ;END OF PROGRAM
2100
2101
2102 011760          ENDIF
      011760          50065$:
2103
2104 011760          IF R0 HIS ENDADD THEN ;HAVE WE REACHED END OF MEMORY
      011760 020067 004210          CMP      R0,ENDADD
      011764 103401          BLO      50066$
2105
2106 011766          LET      R4 := R4 + #1 ;YES SET FINISHED FLAG
      011766 005204          INC      R4
2107
2108 011770          ENDIF
      011770          50066$:
2109
2110          ENDIF
      011770          50064$:
      011770
2111
2112 011770          EXIF      R4 NE #0 ;LEAVE IF FINISHED FLAG IS SET
      011770 005704          TST      R4
      011772 001001          BNE      50056$
2113
2114 011774          ENDLOOP
      011774 000716          BR      50055$
      011776          50056$:
2115
2116          ;FETCH LOCATION OF POWER DOWN MESSAGE
2117 011776          LET R1 := PC + #PWRDWN-.
      011776 010701          MOV      PC,R1
      012000 062701 003776          ADD      #PWRDWN-. ,R1
2118
2119          ;LOAD ADDRESS INTO TRAP INSTRUCTION
2120 012004          LET 1$ := R1
      012004 010167 000054          MOV      R1,1$
2121
2122          ;CALCULATE CHECKSUM OF TRAP PAGE
2123
2124 012010          LET R1 :- #0 ;ADDRESS OF TRAP LOCATION

```


2125	012010	005001			CLR R1
2126	012012		LET R3 := #0		;CHECKSUM WORK REGISTER
	012012	005003			CLR R3
2127			LOOP		
2128	012014				50067\$:
	012014				
2129					
2130	012014		LET R3 := R3 + (R1)+		;CALCULATE CHECKSUM
	012014	062103			ADD (R1)+,R3
2131					
2132	012016		EXIF R1 EQ #400		;EXIF WHEN REACHED END OF TRAP PAGE
	012016	020127 000400			CMP R1,#400
	012022	001401			BEQ 50070\$
2133					
2134	012024		ENDLOOP		
	012024	000773			BR 50067\$
	012026				50070\$:
2135					
2136	012026		LET CSTRPG := R3		;SAVE CHECKSUM
	012026	010367 005466			MOV R3,CSTRPG
2137					
2138			;CALCULATE CHECKSUM OF THIS PROGRAM		
2139	012032		LET R1 := PC - #-Q4		;R1 CONTAINS BEGINNING ADDRESS
	012032	010701			MOV PC,R1
	012034	162701 000202			SUB #-Q4,R1
2140					;OF PROGRAM
2141					
2142	012040		LET R2 := PC + #CHKSUM-.		;R2 CONTAINS END ADDRESS OF PROGRAM
	012040	010702			MOV PC,R2
	012042	062702 005460			ADD #CHKSUM-.,R2
2143					
2144	012046		LET R3 := #0		;R3 CONTAINS CHECK SUM
	012046	005003			CLR R3
2145					
2146	012050		LOOP		50071\$:
	012050				
2147					
2148	012050		LET R3 := R3 + (R1)+		;ADD CONTENTS OF PROGRAM
	012050	062103			ADD (R1)+,R3
2149					
2150	012052		EXIF R1 EQ R2		;LEAVE WHEN REACHED END OF PROGRAM
	012052	020102			CMP R1,R2
	012054	001401			BEQ 50072\$
2151					
2152	012056		ENDLOOP		
	012056	000774			BR 50071\$
	012060				50072\$:
2153					
2154	012060		LET (R2) := R3		;LOAD CHECK SUM INTO CHECKSUM AREA
	012060	010312			MOV R3,(R2)
2155					
2156			;TELL OPERATOR TO POWER DOWN THE SYSTEM		
2157	012062	104401	TYPE		
2158	012064	015776	.WORD PWRDWN		
2159					
2160	012066		INLINE < BR . >		;

1\$:

2161 012066 000777
2162
2163
2164 012070
012070
012070
012070 000207

.DSABL LSB
ENDRTN

BR .

50000\$:
50001\$:
RTS PC

2166				.SBTTL POWER UP ROUTINE	
2167					
2168				;THIS ROUTINE CHECKS THE ENTIRE SYSTEM FOR DATA RETENTION AND OUTPUTS A MEMORY	
2169				;MAP OF THE SYSTEM.	
2170					
2171	012072			ROUTINE PWRUP	PWRUP:
	012072				
2172					
2173	012072			LET SP := PC + #SPINIT-.	;FETCH STACK BUFFER
	012072	010706			MOV PC,SP
	012074	062706	005550		ADD #SPINIT-.,SP
2174					
2175	012100			IF #1 SETIN CONTROL THEN	;IS THIS A MAPPED SYSTEM
	012100	032767	000001 004052		BIT #1,CONTROL
	012106	001462			BEQ 50002\$
2176					;YES
2177					
2178	012110			LET @#KIPARO := #0	;CLEAR OUT PAR0
	012110	005037	172340		CLR @#KIPARO
2179					
2180	012114			LET @#KIPAR1 := #0	;CLEAR OUT PAR1
	012114	005037	172342		CLR @#KIPAR1
2181					
2182	012120			LET R1 := #KIPAR3	;FETCH MEMORY MANAGEMENT PAR
	012120	012701	172346		MOV #KIPAR3,R1
2183					;LOCATION (DO NOT TOUCH PAR2 FOR
2184					;IT CONTROLS OUR PC
2185					
2186	012124			INCR R0 FROM #1 TO #4 BY #1	;CLEAR THOSE REGISTERS
	012124	012700	000001		MOV #1,R0
	012130	000401			BR 50003\$
	012132				50004\$:
	012132	005200			INC R0
	012134				50003\$:
	012134	020027	000004		CMP R0,#4
	012140	003002			BGT 50005\$
2187					
2188	012142			LET (R1)+ := #0	; CLR (R1)+
	012142	005021			
2189					
2190	012144			ENDINC	BR 50004\$
	012144	000772			50005\$:
	012146				
2191					
2192	012146			LET (R1) := #177600	;SET UP I/O PAGE
	012146	012711	177600		MOV #177600,(R1)
2193					
2194	012152			LET R1 := #KIPDR0	;FETCH PDR LOCATION
	012152	012701	172300		MOV #KIPDR0,R1
2195					
2196	012156			INCR R0 FROM #0 TO #7 BY #1	;SET THEM UP TO DO 4K INTERVALS
	012156	005000			CLR R0
	012160	000401			BR 50006\$
	012162				50007\$:
	012162	005200			INC R0
	012164				50006\$:
	012164	020027	000007		CMP R0,#7

```

2197 012170 003003
2198 012172 012721 077406
2199 012176 000771
2200 012176 000771
2201 012200 012737 000001 177572
2202 012200 012737 000001 177572
2203 012206 032767 000200 003744
2204 012214 001403
2205 012216 012737 000020 172516
2206 012216 012737 000020 172516
2207 012224 005767 003740
2208 012224 001003
2209 012232 012700 020400
2210 012232 012700 020400
2211 012236 000405
2212 012240 016737 003724 172342
2213 012240 016737 003724 172342
2214 012246 012700 020000
2215 012246 012700 020000
2216 012252 000410
2217 012252 000410
2218 012254 005767 003710
2219 012254 001003
2220 012262 012700 000400
2221 012262 012700 000400
2222 012262 012700 000400
2223 012262 012700 000400
2224 012262 012700 000400
2225 012262 012700 000400
2226 012262 012700 000400
2227 012262 012700 000400
2228 012262 012700 000400
2229 012262 012700 000400
2230 012262 012700 000400
2231 012262 012700 000400

```

LET (R1)+ := #77406 ;
 MOV #77406,(R1)+
 ENDINC
 BR 50007\$
 50010\$:
 LET @#SR0 := #1 ;SET MEMORY MANAGEMENT IF NOT
 MOV #1,@#SR0
 ;ALREADY DONE SO
 IF #200 SETIN CONTROL THEN ;IS THIS A 22 ADDRESS BIT SYSTEM
 BIT #200,CONTROL
 BEQ 50011\$
 LET @#SR3 := #20 ;YES, SET UP 22 BIT ADDRESSING
 MOV #20,@#SR3
 ENDIF
 50011\$:
 IF PPOINT EQ #0 THEN ;ARE WE CHECKING ENTIRE SYSTEM?
 TST PPOINT
 BNE 50012\$
 ;YES
 LET R0 := #20400 ;DO NOT CHECK TRAP LOCATIONS
 MOV #20400,R0
 ELSE ;NO
 BR 50013\$
 50012\$:
 LET @#KIPAR1 := PPOINT ;SET UP POINTER TO CHECK THAT
 MOV PPOINT,@#KIPAR1
 ;MODULE
 LET R0 := #20000 ;POINT TO PAR1 ADDRESS ZERO
 MOV #20000,R0
 ENDIF
 50013\$:
 ELSE
 BR 50014\$
 50002\$:
 IF PPOINT EQ #0 THEN ;ARE WE CHECKING ENTIRE SYSTEM?
 TST PPOINT
 BNE 50015\$
 ;YES
 LET R0 := #400 ;SKIP TRAP LOCATIONS
 MOV #400,R0

```

2232 012266      ELSE
      012266      BR      50016$
      012270      000402      50017$:
2233
2234 012270      LET R0 := PPCINT      ;FETCH POINTER ADDRESS
      012270      016700 003674      MOV      PPOINT,R0
2235
2236 012274      ENDIF
      012274      50016$:
2237
2238 012274      ENDIF
      012274      50014$:
2239
2240      ;CALCULATE CHECKSUM OF TRAP PAGE
2241
2242 012274      LET R1 := #0      ;ADDRESS OF TRAP LOCATION
      012274      005001      CLR      R1
2243
2244 012276      LET R3 := #0      ;CHECKSUM WORK REGISTER
      012276      005003      CLR      R3
2245
2246 012300      LOOP
      012300      50017$:
2247
2248 012300      LET R3 := R3 + (R1)+      ;CALCULATE CHECKSUM
      012300      062103      ADD      (R1)+,R3
2249
2250 012302      EXIF R1 EQ #400      ;EXIF WHEN REACHED END OF TRAP PAGE
      012302      020127 000400      CMP      R1,#400
      012306      001401      BEQ      50020$
2251
2252 012310      ENDLLOOP
      012310      000773      BR      50017$
      012312      50020$:
2253
2254 012312      IF R3 NE CSTRPG THEN      ;DO CHECKSUMS AGREE?
      012312      020367 005202      CMP      R3,CSTRPG
      012316      001403      BEQ      50021$
2255
2256      ;NO
2257 012320      MOV      PUSH #4000      ;INDICATE CHECKSUM ERROR
      012320      012746 004000      #4000,-(SP)      ;;PUSH #4000 ON STACK
2258
2259 012324      ELSE
      012324      000402      BR      50022$
      012326      50021$:
2260
2261 012326      MOV      PUSH #0      ;INDICATE NO ERROR
      012326      012746 000000      #0,-(SP)      ;;PUSH #0 ON STACK
2262
2263      ;CHECKSUM ERROR
2264 012332      ENDIF
      012332      50022$:
2265
2266 012332      CALL      TRAPCT      ;LOAD UP TRAP VECTORS WITH
      012332      004767 003672      JSR      PC,TRAPCT
2267      ;TRAP CATCHERS

```

```

2268
2269 012336          LET      R1 := PC - #-Q4          ;R1 CONTAINS BEGINNING ADDRESS
      012336 010701          MOV      PC,R1
      012340 162701 000506          SUB      #-Q4,R1
2270
2271          ;OF PROGRAM
2272 012344          LET      R2 := PC + #CHKSUM-.      ;R2 CONTAINS END ADDRESS OF
      012344 010702          MOV      PC,R2
      012346 062702 005154          ADD      #CHKSUM-.,R2
2273          ;PROGRAM
2274
2275 012352          LET      R3 := #0          ;R3 CONTAINS CHECK SUM
      012352 005003          CLR      R3
2276
2277 012354          LOOP
      012354
2278          50023$:
2279 012354          LET      R3 := R3 + (R1)+      ;ADD CONTENTS OF PROGRAM
      012354 062103          ADD      (R1)+,R3
2280
2281 012356          EXIF     R1 EQ R2          ;LEAVE WHEN REACHED END OF PROGRAM
      012356 020102          CMP      R1,R2
      012360 001401          BEQ      50024$
2282
2283 012362          ENDLOOP
      012362 000774          BR      50023$
      012364          50024$:
2284
2285 012364          IF (R2) NE R3 THEN      ;DO WE HAVE A CHECKSUM ERROR
      012364 021203          CMP      (R2),R3
      012366 001407          BEQ      50025$
2286          ;YES
2287
2288          ;FETCH LOCATION OF ERROR MESSAGE
2289 012370          LET R1 := PC + #ERR-.
      012370 010701          MOV      PC,R1
      012372 062701 002641          ADD      #ERR-.,R1
2290
2291          ;LOAD ADDRESS INTO TRAP INSTRUCTION
2292 012376          LET 2$ := R1
      012376 010167 000002          MOV      R1,2$
2293
2294          ;TELL OPERATOR CHECK SUM ERROR
2295 012402 104401          TYPE
2296 012404 015233          .WORD     ERR
2297          2$:
2298          ENDIF
      012406          50025$:
2299
2300 012406          LET CONTROL := CONTROL SET.BY (SP)+      ;INDICATE RESULT OF CHECK SUM
      012406 052667 003546          BIS      (SP)+,CONTROL
2301          ;OF TRAP PAGE
2302
2303 012412          PUSH     PC
      012412 010746          MOV      PC,-(SP)          ;;PUSH PC ON STACK
2304
2305 012414          LET      (SP) := (SP) + #HEAD-.      ;CALCULATE HEAD LOACTION

```

```

012414 062716 003112                                ADD    #HEAD-.,(SP)
2306
2307 012420                                POP    30$
012420 012667 000002                                MOV    (SP)+,30$    ;:POP STACK INTO 30$
2308
2309 012424 104401                                TYPE
2310
2311 012426 015526                                30$: .WORD HEAD    ;PRINT MEMORY MAP HEADER
2312
2313 012430                                LET START := PPOINT    ;SAVE STARTING POINT
012430 016767 003534 003540                                MOV    PPOINT,START
2314
2315 012436                                LET L4KST := PPOINT    ;WE ARE AT THIS 4K BANK
012436 016767 003526 003534                                MOV    PPOINT,L4KST
2316
2317 012444                                LET R3 := #172100    ;FETCH CSR LOCATIONS
012444 012703 172100                                MOV    #172100,R3
2318
2319 012450                                LET TRCATCH := #240    ;NOP TRAP CATCHER
012450 012767 000240 003706                                MOV    #240,TRCATCH
2320
2321 012456                                INCR R2 FROM #0 TO #16. BY #1    ;ENABLE PARITY FOR ALL CSRS
012456 005002                                CLR    R2
012460 000401                                BR      50026$
012462                                50027$:
012462 005202                                INC    R2
012464                                50026$:
012464 020227 000020                                CMP    R2,#16.
012470 003003                                BGT    50030$
2322
2323 012472                                LET (R3)+ := #1
012472 012723 000001                                ;
2324
2325 012476                                ENDINC
012476 000771                                BR      50027$
012500                                50030$:
2326
2327 012500                                LET TRCATCH := #0    ;RESUME HALT IF TRAP
012500 005067 003660                                CLR    TRCATCH
2328
2329 012504                                LET R4 := #114    ;LOAD PARITY LOCATION INTO R4
012504 012704 000114                                MOV    #114,R4
2330
2331                                ;SO THAT NEXT INSTRUCTION WILL
2332                                ;WORK ON ALL MACHINES
2333 012510                                LET (R4) := PC + #PARTRP-.    ;LOAD PARITY TRAP LOCATION WITH
012510 010714                                MOV    PC,(R4)
012512 062714 002140                                ADD    #PARTRP-.,(R4)
2334
2335                                ;ADDRESS OF PARITY TRAP ROUTINE
2336 012516                                IF #125252 EQ (R0)+ THEN    ;IS THIS LOCATION VOLATILE
012516 022720 125252                                CMP    #125252,(R0)+
012522 001016                                BNE    50031$
2337
2338                                ;IF PARITY ERROR THEN ERROR COUNT ALREADY DONE
2339 012524                                IF #2 SETIN CONTROL THEN
012524 032767 000002 003426                                BIT    #2,CONTROL

```

```

POWER UP ROUTINE

2340 012532 001404                                BEQ      50032$
2341 012534                                LET CONTROL := CONTROL CLR.BY #2      ;CLEAR PARITY
012534 042767 000002 003416                                BIC      #2,CONTROL ;ERROR FLAG
2342
2343
2344 012542                                ELSE
012542 000405                                BR      50033$
012544                                50032$:
2345
2346                                ;INDICATE NON-VOLATILE
2347 012544                                LET CONTROL := CONTROL SET.BY #100000
012544 052767 100000 003406                                BIS      #100000,CONTROL
2348
2349 012552                                LET NONVOL := NONVOL + #1      ;UPDATE NONVOL COUNT
012552 005267 003404                                INC      NONVOL
2350
2351 012556                                ENDIF
012556                                50033$:
2352
2353 012556                                ELSE
012556 000412                                BR      50034$
012560                                50031$:
2354
2355                                ;IF PARITY ERROR THEN ERROR COUNT ALREADY DONE
2356 012560                                IF #2 SETIN CONTROL THEN
012560 032767 000002 003372                                BIT      #2,CONTROL
012566 001404                                BEQ      50035$
2357
2358 012570                                LET CONTROL := CONTROL CLR.BY #2      ;CLEAR PARITY
012570 042767 000002 003362                                BIC      #2,CONTROL ;ERROR FLAG
2359
2360
2361 012576                                ELSE
012576 000402                                BR      50036$
012600                                50035$:
2362
2363 012600                                LET VOL := VOL + #1      ;UPDATE VOL COUNT
012600 005267 003360                                INC      VOL
2364
2365                                ENDIF
2366                                50036$:
2367 012604                                ENDIF
012604                                50034$:
2368
2369 012604                                LET R4 := #0      ;FLAG FOR NON VOLATILE MEMORY HITS
012604 005004                                CLR      R4
2370
2371                                ; FAKED OUT LOOP BECAUSE LOOP IS OUT SIDE OF ADDRESS RANGE
2372
2373 012606                                STLOOP: IF #1 SETIN CONTROL THEN      ;ARE WE MAPPED
012606 032767 000001 003344                                BIT      #1,CONTROL
012614 001407                                BEQ      50037$
2374
2375                                ;YES
2376 012616                                IF ANKIPAR1 EQ ENDADD THEN      ;IS IT TIME TO LEAVE?

```



```

012616 023767 172342 003350      CMP      @#KIPAR1,ENDADD
012624 001002                      BNE      50040$
2377                                     ;YES
2378 012626      INLINE <JMP      EDLOOP> ;LEAVE LOOP
012626 000167 001356              JMP      EDLOOP
2379
2380 012632      ENDIF
012632                      50040$:
2381
2382 012632      ELSE
012632                      BR      50041$
012634 000405                      50037$:
2383
2384 012634      IF R0 EQ ENDADD THEN ;IS IT TIME TO LEAVE?
012634 020067 003334              CMP      R0,ENDADD
012640 001002                      BNE      50042$
2385                                     ;YES
2386
2387 012642      INLINE <JMP      EDLOOP> ;LEAVE LOOP
012642 000167 001342              JMP      EDLOOP
2388
2389 012646      ENDIF
012646                      50042$:
2390
2391 012646      ENDIF
012646                      50041$:
2392
2393 012646      IF #125252 EQ (R0)+ THEN ;DOES THIS LOCATION CONTAIN
012646 022720 125252              CMP      #125252,(R0)+
012652 001013                      BNE      50043$
2394                                     ;CORRECT DATA
2395
2396                                     ;IF PARITY ERROR THEN ERROR COUNT ALREADY DONE
2397 012654      IF #2 SETIN CONTROL THEN
012654 032767 000002 003276      BIT      #2,CONTROL
012662 001404                      BEQ      50044$
2398
2399                                     ;CLEAR PARITY ERROR FLAG
2400 012664      LET CONTROL := CONTROL CLR.BY #2
012664 042767 000002 003266      BIC      #2,CONTROL
2401
2402 012672      ELSE
012672 000402                      BR      50045$
012674                      50044$:
2403
2404 012674      LET NONVOL := NONVOL + #1 ;YES, UPDATE
012674 005267 003262      INC      NONVOL
2405                                     ;NON=VOLATILE COUNT
2406
2407 012700      ENDIF
012700                      50045$:
2408
2409 012700      ELSE
012700 000412                      BR      50046$
012702                      50043$:
2410
2411                                     ;IF PARITY ERROR THEN ERROR COUNT ALREADY DONE

```

```

2412 012702                IF #2 SETIN CONTROL THEN
      012702 032767 000002 003250
      012710 001404
2413
2414
2415 012712                ;CLEAR PARITY ERROR FLAG
      012712 042767 000002 003240
                                LET CONTROL := CONTROL CLR.BY #2
                                BIC      #2,CONTROL
2416
2417 012720                ELSE
      012720 000402
      012722
                                BR      50050$
                                50047$:
2418
2419 012722                LET VOL := VOL + #1
      012722 005267 003236
                                ;NO, UPDATE
                                INC      VOL
                                ;VOLATILE COUNT
2420
2421
2422 012726                ENDIF
      012726
                                50050$:
2423
2424 012726                ENDIF
      012726
                                50046$:
2425
2426 012726                IF #1 SETIN CONTROL THEN
      012726 032767 000001 003224
      012734 001421
                                ;ARE WE MAPPED
                                BIT      #1,CONTROL
                                BEQ      50051$
2427
2428 012736                IF @#KIPAR1 EQ @#KIPAR2 THEN
      012736 023737 172342 172344
      012744 001014
                                ;ARE PARS IN SAME BANK?
                                CMP      @#KIPAR1,@#KIPAR2
                                BNE      50052$
                                ;YES
2429
2430
2431
2432 012746                ;DISTANCE BETWEEN BEGINNING OF PROGRAM AND HERE
      012746 010701
      012750 162701 001116
                                LET R1 := PC - #-Q4
                                MOV      PC,R1
                                SUB      #-Q4,R1
2433
2434
2435 012754                ;CLEAR OUT PAR POINTER
      012754 042701 160000
                                LET R1 := R1 CLR.BY #160000
                                BIC      #160000,R1
2436
2437
2438 012760                ;CLEAR OUT PAR POINTER
      012760 010003
      012762 042703 160000
                                LET R3 := R0 CLR.BY #160000
                                MOV      R0,R3
                                BIC      #160000,R3
2439
2440
2441 012766                ;HAVE WE REACHED BEGINNING OF PROGRAM
      012766 020301
      012770 001002
                                IF R3 EQ R1 THEN
                                CMP      R3,R1
                                BNE      50053$
2442
2443
2444 012772                ;BUMP POINTER TO END OF PROGRAM
      012772 062700 006014
                                LET R0 := R0 + #DIF1
                                ADD      #DIF1,R0
2445
2446 012776                ENDIF
      012776
                                50053$:
2447

```

```

2448 012776          ENDIF
2449 012776
2450 012776 000407    ELSE
2451 013000
2452 013000 010701
2453 013002 162701 001150
2454 013006
2455 013006 020001
2456 013010 001002
2457
2458 013012          ;ADDRESS OF BEGINING OF PROGRAM
2459 013012 062700 006014    LET R1 := PC - #-Q4
2460 013016          MOV PC,R1
2461 013016          SUB #-Q4,R1
2462 013016
2463          IF R0 EQ R1 THEN ;POINTER REACHED PROGRAM?
2464 013016 032700 017777    CMP R0,R1
2465 013022 001402          BNE 50055$
2466
2467          ;BUMP POINTER TO END OF PROGRAM
2468 013024          LET R0 := R0 + #DIF1
2469 013024 000167 177556    ADD #DIF1,R0
2470 013030          ENDIF
2471 013030
2472          ENDIF
2473 013030          IF #17777 SETIN R0 THEN ;ARE WE AT 4K BOUNDARY?
2474 012703 172100          BIT #17777,R0
2475 012767 000240 003322    BEQ 50056$
2476 013042          ;NO
2477 013042 005002          ;CONTINUE LOOP & BYPASS PRINT
2478 013044 000401          JMP STLOOP
2479 013046 005202          ;ROUTINES
2480 013050 020227 000020    ENDIF
2481 013054 003003          ;ENABLE PARITY
2482          LET R3 := #172100 ;FETCH CSR LOCATIONS
2483          MOV #172100,R3
2484          LET TRCATCH := #240 ;NOP TRAP CATCHER
2485          MOV #240,TRCATCH
2486          INCR R2 FROM #0 TO #16. BY #1 ;ENABLE PARITY FOR ALL CSRS
2487          CLR R2
2488          BR 50057$
2489          50060$:
2490          INC R2
2491          50057$:
2492          CMP R2,#16.
2493          BGT 50061$
2494          LET (R3)+ := #1
2495          MOV #1,(R3)+

```

```

2481 013062 000771      ENDINC
      013062
      013064
2482 013064 005067 003274      BR      50060$
2483 013064 005067 003274      50061$:
      013064
2484 013070 005004      LET TRCATCH := #0      ;RESUME HALT IF TRAP
2485 013070 005004      CLR      TRCATCH
      013070
2486 013072 005767 003074      LET R4 := #0      ;CLEAR PRINT FLAG
2487 013072 005767 003074      CLR      R4
      013072
      013076 001405      IF PARCNT NE #0 THEN      ;WE FOUND SOME PARITY ERRORS
      013076 001405      TST      PARCNT
      013076 001405      BEQ      50062$
2488 013100 026767 003060 003054      IF VOL LOS NONVOL THEN ;MAKE SURE IT IS
2489 013100 026767 003060 003054      CMP      VOL, NONVOL
      013106 101001      BHI      50063$
      013106 101001      ;STILL NON VOLATILE
2490 013110 005204      LET R4 := R4 + #1      ;HITS
2491 013110 005204      INC      R4
2492 013110 005204      ENDIF
2493 013112 005204      50063$:
2494 013112 005204      50062$:
2495 013112 005204      50062$:
2496 013112 005204      50062$:
2497 013112 005204      50062$:
2498 013112 005767 003046      IF VOL NE #0 THEN      ;HAVE FOUND ANY HITS?
2499 013112 005767 003046      TST      VOL
2500 013116 001405      BEQ      50064$
2501 013116 001405      ;YES
2502 013120 026767 003040 003034      IF VOL LE NONVOL THEN ;MIGHT BE VOL
2503 013120 026767 003040 003034      CMP      VOL, NONVOL
2504 013126 003001      BGT      50065$
2505 013130 005204      ;NO
2506 013130 005204      LET R4 := R4 + #1      ;HITS
2507 013130 005204      INC      R4
2508 013132 005204      ENDIF
2509 013132 005204      50065$:
2510 013132 005704 001002      IF R4 EQ #0 THEN      ;WE HAVE HITS IN NON VOLATILE
2511 013132 005704 001002      TST      R4
2512 013134 001002      BNE      50066$
2513 013136 000167 000450      ;MEMORY
2514 013136 000167 000450      INLINE <JMP      20$>      ;GO TO NORMAL ROUTINE (NO ERRORS)
2515 013142 000167 000450      JMP      20$
      013142
      013142      50066$:

```

2516					IF L4KST EQ START THEN ;ONLY NEED TO PRINT ONE LINE
2517	013142				CMP L4KST,START
	013142	026767	003032	003026	BNE 50067\$
	013150	001066			
2518					
2519					;TAKE CARE OF ANY PROBLEMS WITH START ADDRESS
2520					;BEING VOLATILE WITHIN NON-VOLATILE MEMORY
2521	013152				LET CONTROL := CONTROL SET.BY #100000
	013152	052767	100000	003000	BIS #100000,CONTROL
2522					
2523	013160				IF #1 SETIN CONTROL THEN ;MAPPED
	013160	032767	000001	002772	BIT #1,CONTROL
	013166	001404			BEQ 50070\$
2524					
2525					;FETCH LAST BANK ADDRESS
2526	013170				LET END := @#KIPAR1
	013170	013767	172342	002770	MOV @#KIPAR1,END
2527					
2528	013176				ELSE
	013176	000405			BR 50071\$
	013200				50070\$:
2529					
2530					;FETCH LAST BANK ADDRESS
2531	013200				LET END := R0 - #2
	013200	010067	002762		MOV R0,END
	013204	162767	000002	002754	SUB #2,END
2532					
2533	013212				ENDIF
	013212				50071\$:
2534					
2535	013212				CALL PRINT ;PRINT ADDRESSES
	013212	004767	001172		JSR PC,PRINT
2536					
2537	013216				CALL TAB ;PRINT TAB
	013216	004767	001142		JSR PC,TAB
2538					
2539	013222				PUSH R1
	013222	010146			;PUSH R1 ON STACK
2540					
2541	013224				LET R1 := VOL ;FETCH VOL COUNT
	013224	016701	002734		MOV VOL,R1
2542					
2543	013230				TYPDEC R1 ;PRINT ERROR COUNT
	013230	010146			::SAVE R1 FOR TYPEOUT
	013232	104405			::GO TYPE--DECIMAL ASCII WITH SIGN
2544					
2545	013234				CALL TAB ;PRINT TAB
	013234	004767	001124		JSR PC,TAB
2546					
2547	013240				LET R1 := PARCNT ;FETCH PARITY COUNT
	013240	016701	002726		MOV PARCNT,R1
2548					
2549	013244				TYPDEC R1 ;PRINT PARITY ERROR CNT.
	013244	010146			::SAVE R1 FOR TYPEOUT
	013246	104405			::GO TYPE--DECIMAL ASCII WITH SIGN
2550					
2551	013250				IF PARCNT EQ #10. THEN ;DO WE HAVE 10 OR MORE

Address	Hex 1	Hex 2	Hex 3	Hex 4	Assembly	Comments
2552	013250	026727	002716	000012		CMPL PARCNT, #10.
2553	013256	001002				BNE 50072\$
2554	013260	104401	015100			;PARITY ERRORS
2555					TYPE ,MORE	;PRINT OR MORE
2556	013264				ENDIF	
2557	013264					50072\$:
2558	013264	012601			POP R1 ;RESTORE R1	
2559	013264				;POP STACK INTO R1	
2560	013266				CALL CRLF2	;PRINT <CR> <LF>
2561	013266	004767	001046			JSR PC,CRLF2
2562						;UP DATE START BANK TO NEXT LEVEL TO BE TESTED
2563	013272				IF #1 SETIN CONTROL THEN	;MAPPED
2564	013272	032767	000001	002660		BIT #1,CONTROL
2565	013300	001407				BEQ 50073\$
2566	013302				LET START := @#KIPAR1 + #200	
2567	013302	013767	172342	002666		MOV @#KIPAR1,START
2568	013310	062767	000200	002660		ADD #200,START
2569	013316				ELSE	
2570	013316	000402				BR 50074\$
2571	013320					50073\$:
2572	013320				LET START := R0	
2573	013320	010067	002652			MOV R0,START
2574	013324				ENDIF	
2575	013324					50074\$:
2576	013324				ELSE	
2577	013324	000532				BR 50075\$
2578	013326					50067\$:
2579	013326	032767	000001	002624	IF #1 SETIN CONTROL THEN	;MAPPED
2580	013334	001407				BIT #1,CONTROL
2581	013336					BEQ 50076\$
2582	013336				LET END := L4KST - #200	;SUB 4K
2583	013344	016767	002636	002622		MOV L4KST,END
2584	013362	162767	000200	002614		SUB #200,END
2585	013352				ELSE	
2586	013352	000406				BR 50077\$
2587	013354					50076\$:
2588	013354				LET END := L4KST - #2	;LAST ADDRESS
2589	013362	016767	002620	002604		MOV L4KST,END
2590	013370	162767	000002	002576		SUB #2,END
2591	013370				ENDIF	
2592						50077\$:

POWER UP ROUTINE

2585	013370			
	013370	004767	001014	
2586				
2587	013374			
	013374	005767	002560	
	013400	002012		
2588				
2589	013402			
	013402	004767	000756	
2590				
2591				
2592	013406			
	013406	012746	000000	
	013412	104405		
2593				
2594	013414			
	013414	004767	000744	
2595				
2596	013420			
	013420	012746	000000	
	013424	104405		
2597				
2598	013426			
	013426			
2599				
2600				
2601	013426			
	013426	052767	100000	002524
2602				
2603	013434			
	013434	004767	000700	
2604				
2605	013440			
	013440	032767	000001	002512
	013446	001404		
2606				
2607				
2608	013450			
	013450	013767	172342	002510
2609				
2610	013456			
	013456	000405		
	013460			
2611				
2612				
2613	013460			
	013460	010067	002502	
	013464	162767	000002	002474
2614				
2615	013472			
	013472			
2616				
2617	013472			
	013472	016767	002502	002476
2618				
2619	013500			
	013500	004767	000704	

MOV #0,-(SP)
TYPDS

MOV #0,-(SP)
TYPDS

```

CALL PRINT ;PRINT ADDRESSES
JSR PC,PRINT

IF CONTROL LT #0 THEN ;ARE WE CHECKING NON-VOL
TST CONTROL
BGE 50100$

CALL TAB ;PRINT TAB
JSR PC,TAB

;NO ERRORS IN THIS PART
TYPDEC #0
;;SAVE #0 FOR TYPEOUT
;;GO TYPE--DECIMAL ASCII WITH SIGN

CALL TAB ;PRINT TAB
JSR PC,TAB

TYPDEC #0 ;NO PARITY EITHER
;;SAVE #0 FOR TYPEOUT
;;GO TYPE--DECIMAL ASCII WITH SIGN

ENDIF

50100$:

;INDICATE THAT NOW THIS IS NON-VOLATILE
LET CONTROL := CONTROL SET BY #100000
BIS #100000,CONTROL

CALL CRLF2 ;PRINT <CR><LF>
JSR PC,CRLF2

IF #1 SET IN CONTROL THEN ;MAPPED
BIT #1,CONTROL
BEQ 50101$

;LAST 4K BANK
LET END := @#KIPAR1
MOV @#KIPAR1,END

ELSE

BR 50102$
50101$:

;LAST ADDRESS
LET END := R0 - #2
MOV R0,END
SUB #2,END

ENDIF

50102$:

LET START := L4KST
MOV L4KST,START

CALL PRINT ;PRINT ADDRESSES
JSR PC,PRINT

```

```

2620
2621 013504 004767 000654          CALL    TAB          ;PRINT TAB
                                   JSR      PC,TAB
2622
2623 013510 010146          MOV     R1,-(SP)  PUSH    R1          ;SAVE R1
                                   ;;PUSH R1 ON STACK
2624
2625 013512 016701 002446          LET R1 := VOL    ;FETCH VOL COUNT
                                   MOV      VOL,R1
2626
2627 013516 010146 013520 104405  MOV     R1,-(SP)  TYPDEC  R1          ;PRINT ANY ERRORS
                                   TYPDS    ;SAVE R1 FOR TYPEOUT
                                   ;;GO TYPE--DECIMAL ASCII WITH SIGN
2628
2629 013522 004767 000636          CALL    TAB          ;PRINT TAB
                                   JSR      PC,TAB
2630
2631 013526 016701 002440          LET R1 := PARCNT    ;FETCH PARITY COUNT
                                   MOV      PARCNT,R1
2632
2633 013532 010146 013534 104405  MOV     R1,-(SP)  TYPDEC  R1          ;PRINT PARITY ERRORS
                                   TYPDS    ;SAVE R1 FOR TYPEOUT
                                   ;;GO TYPE--DECIMAL ASCII WITH SIGN
2634
2635 013536 026727 002430 000012  IF PARCNT EQ #10. THEN ;DO WE HAVE 10 OR MORE
                                   CMP      PARCNT,#10.
                                   BNE      50103$
                                   ;PARITY ERRORS
2636
2637
2638 013546 104401 015100          TYPE    ,MORE    ;PRINT OR MORE
2639
2640 013552          ENDIF
                                   50103$:
2641
2642 013552 012601          MOV     (SP)+,R1  POP      R1          ;RESTORE R1
                                   ;;POP STACK INTO R1
2643
2644 013554 004767 000560          CALL    CRLF2        ;PRINT <CR><LF>
                                   JSR      PC,CRLF2
2645
2646
2647 013560 032767 000001 002372  ;UP DATE START BANK TO NEXT LEVEL TO BE TESTED
                                   IF #1 SETIN CONTROL THEN
                                   BEW      #1,CONTROL
                                   50104$
2648
2649 013570 013767 172342 002400  LET START := @#KIPAR1 + #200
                                   MOV      @#KIPAR1,START
                                   ADD      #200,START
2650
2651 013604 000402          ELSE
                                   BR       50105$
                                   50104$:
2652
2653 013606 010067 002364          LET START := R0
                                   MOV      R0,START
2654
2655 013612          ENDIF

```



```

2656 013612
2657 013612
2658 013612
2659 013612 005704 20$: IF R4 EQ #0 THEN ;HAVE WE PRINTED ANYTHING UP TO NOW
    013612 001132 TST R4
    013614 BNE 50106$
2660
2661 013616 026767 002354 002354 IF START EQ L4KST THEN ;MAKE SURE THAT CONTROL IS
    013616 001013 CMP START,L4KST
    013624 BNE 50107$
    ;SET PROPERLY
2662
2663
2664 013626 IF VOL GE NONVOL THEN
    013626 026767 002332 002326 CMP VOL, NONVOL
    013634 002404 BLT 50110$
2665
2666 013636 LET CONTROL := CONTROL CLR.BY #100000
    013636 042767 100000 002314 BIC #100000,CONTROL
2667
2668 013644 • ELSE
    013644 000403 BR 50111$
    013646 50110$:
2669
2670 013646 LET CONTROL := CONTROL SET.BY #100000
    013646 052767 100000 002304 BIS #100000,CONTROL
2671
2672 013654
    013654
2673
2674 013654
    013654
2675
2676 013654 IF VOL GE NONVOL THEN ;NO, ARE WE IN NON VOLATILE
    013654 026767 002304 002300 CMP VOL, NONVOL
    013662 002451 BLT 50112$
    ;MEMORY?
2677
2678
2679
2680 013664 ; WERE WE LOOKING FOR NON-VOLATILE
    013664 005767 002270 IF CONTROL LT #0 THEN
    013670 002045 TST CONTROL
    BGE 50113$
2681
2682
2683 013672 ;ARE WE A MAPPED SYSTEM?
    013672 032767 000001 002260 IF #1 SETIN CONTROL THEN
    013700 001407 BIT #1,CONTROL
    BEQ 50114$
2684
2685
2686 013702 ;FETCH LAST 4K BANK
    013702 016767 002272 002256 LET END := L4KST - #200
    013710 162767 000200 002250 MOV L4KST,END
    SUB #200,END
2687
2688 013716 ELSE
    013716 000406 BR 50115$
    013720 50114$:

```

```

;FETCH LAST ADDRESS OF
;OF NON-VOLATILE MEMORY
LET END := L4KST - #2
MOV L4KST,END
SUB #2,END

ENDIF

50115$:

CALL PRINT JSR ;PRINT ADDRESSES
PC,PRINT

CALL TAB JSR ;PRINT TAB
PC,TAB

TYPDEC #0 ;NO ERRORS
;;SAVE #0 FOR TYPEOUT
;;GO TYPE--DECIMAL ASCII WITH SIGN

CALL TAB JSR ;PRINT TAB
PC,TAB

TYPDEC #0 ;NO PARITY ERRORS
;;SAVE #0 FOR TYPEOUT
;;GO TYPE--DECIMAL ASCII WITH SIGN

CALL CRLF2 JSR ;PRINT <CR><LF>
PC,CRLF2

LET START := L4KST
MOV L4KST,START

;INDICATE NOW LOOKING FOR VOLATILE
LET CONTROL := CONTROL CLR.BY #100000
BIC #100000,CONTROL

ENDIF

50113$:

BR 50116$
50112$:

;YES, WERE WE LOOKING FOR VOLATILE
IF CONTROL GE #0 THEN

TST CONTROL
BLT 50117$

;YES, ARE WE MAPPED
IF #1 SETIN CONTROL THEN

BIT #1,CONTROL
BEQ 50120$

;FETCH LAST 4K BANK BEFORE CHANGE
LET END := L4KST - #200
MOV L4KST,END

```

2725 014032 162767 000200 002126
2726 014040 000406
2727 014042
2728 014042
2729 014042 016767 002132 002116
014050 162767 000002 002110
2730
2731 014056
014056
2732
2733
2734 014056 004767 000326
014056
2735
2736 014062 004767 000252
014062
2737
2738
2739
2740 014066 052767 100000 002064
014066
2741
2742
2743 014074 016767 002100 002074
014074
2744
2745 014102
014102
2746
2747 014102
014102
2748
2749 014102
014102
2750
2751 014102 032767 000040 002050
014102 001410
014110
2752
2753
2754 014112 010701 000775
014112 062701
014114
2755
2756 014120 104401
2757 014122 015111 100\$:
2758
2759 014124 042767 000040 002026
014124
2760
2761 014132
014132
2762

SUB #200,END
ELSE
BR 50121\$
50120\$:
;FETCH LAST ADDRESS BEFORE CHANGE
LET END := L4KST - #2
MOV L4KST,END
SUB #2,END
ENDIF
50121\$:
;PRINT ADDRESSES
CALL PRINT
JSR PC,PRINT
CALL CRLF2 ;PRINT <CR><LF>
JSR PC,CRLF2
;INDICATE NOW LOOKING FOR
;NON-VOLATILE MEMORY
LET CONTROL := CONTROL SET.BY #100000
BIS #100000,CONTROL
;BUMP POINTER
LET START := L4KST
MOV L4KST,START
ENDIF
50117\$:
ENDIF
50116\$:
ENDIF
50106\$:
IF #40 SETIN CONTROL THEN ;DO WE PRINT TRAP PAGE CHECKSUM
BIT #40,CONTROL
BEQ 50122\$
;ERROR. YES
LET R1 := PC + #TRAPER-. ;FETCH MESSAGE
MOV PC,R1
ADD #TRAPER-.,R1
TYPE .WORD TRAPER ;TELL OF ERROR
LET CONTROL := CONTROL CLR.BY #40 ;INDICATE
BIC #40,CONTROL
;MESSAGE ALREADY PRINTED
50122\$:
ENDIF

2763	014132			LET VOL := #0	;CLEAR VOLATILE FLAG	
	014132	005067	002026		CLR	VOL
2764				LET NONVOL := #0	;CLEAR NON-VOLATILE FLAG	
2765	014136				CLR	NONVOL
	014136	005067	002020			
2766				LET PARCNT := #0	;CLEAR PARITY COUNT	
2767	014142				CLR	PARCNT
	014142	005067	002024			
2768				IF #1 SETIN CONTROL THEN	;ARE WE MAPPED?	
2769	014146				BIT	#1,CONTROL
	014146	032767	000001		BEQ	50123\$
	014154	001411				
2770					;YES	
2771				LET @#KIPAR1 := @#KIPAR1 + #200	;GOTO NEXT BANK	
2772	014156				ADD	#200,@#KIPAR1
	014156	062737	000200			
2773				LET R0 := #20000	;RETURN TO ADDRESS 0 PAR1	
2774	014164				MOV	#20000,R0
	014164	012700	020000			
2775				LET L4KST := @#KIPAR1	;FETCH NEXT BANK	
2776	014170				MOV	@#KIPAR1,L4KST
	014170	013767	172342			
2777				ELSE		
2778	014176				BR	50124\$
	014176	000402				50123\$:
	014200					
2779				LET L4KST := R0	;FETCH NEXT BANK	
2780	014200				MOV	R0,L4KST
	014200	010067	001774			
2781				ENDIF		
2782	014204					50124\$:
	014204					
2783				INLINE <JMP STLOOP>	;CONTINUE LOOP	
2784	014204				JMP	STLOOP
	014204	000167	176376			
2785				EDLOOP: IF R4 EQ #0 THEN	;DO WE NEED TO PRINT LAST MEMORY UNDER TEST	
2786	014210				TST	R4
	014210	005704			BNE	50125\$
	014212	001041				
2787					;YES	
2788				IF #1 SETIN CONTROL THEN	;ARE WE MAPPED?	
2789	014214				BIT	#1,CONTROL
	014214	032767	000001		BEQ	50126\$
	014222	001407	001736			
2790				LET END := @#KIPAR1 - #200	;FETCH LAST 4K BANK	
2791	014224				MOV	@#KIPAR1,END
	014224	013767	172342		SUB	#200,END
	014232	162767	000200			
2792				ELSE		
2793	014240				BR	50127\$
	014240	000405				50126\$:
	014242					
2794				LET END := R0 - #2	;FETCH LAST ADDRESS	
2795	014242				MOV	R0,END
	014242	010067	001720		SUB	#2,END
	014246	162767	000002			
2796						

```

2797 014254          ENDIF
      014254
2798
2799 014254          CALL    PRINT          ;PRINT ADDRESSES
      014254 004767 000130                JSR      PC,PRINT
2800
2801 014260          IF CONTROL LT #0 THEN    ;WAS LAST CHUNK OF MEMORY
      014260 005767 001674                TST      CONTROL
      014264 002012                BGE      50130$
                                           ;NON-VOL - YES, PRINT NO ERRORS
2802
2803
2804 014266          CALL    TAB              ;PRINT TAB
      014266 004767 000072                JSR      PC,TAB
2805
2806 014272          TYPDEC #0                ;PRINT ANY ERRORS
      014272 012746 000000          MOV    #0,-(SP)  ;:SAVE #0 FOR TYPEOUT
      014276 104405          TYPDS          ;:GO TYPE--DECIMAL ASCII WITH SIGN
2807
2808 014300          CALL    TAB              ;PRINT TAB
      014300 004767 000060                JSR      PC,TAB
2809
2810 014304          TYPDEC #0                ;PARITY ERRORS
      014304 012746 000000          MOV    #0,-(SP)  ;:SAVE #0 FOR TYPEOUT
      014310 104405          TYPDS          ;:GO TYPE--DECIMAL ASCII WITH SIGN
2811
2812 014312          ENDIF
      014312
2813
2814 014312          CALL    CRLF2            ;PRINT <CR><LF>
      014312 004767 000022                JSR      PC,CRLF2
2815
2816 014316          ENDIF
      014316
2817
2818
2819 014316          ;FETCH LOCATION OF FINISHED MESSAGE
      014316 010701 001037          LET R1 := PC + #TAF-.
      014320 062701
2820
2821          ;LOAD ADDRESS INTO TRAP INSTRUCTION
2822 014324          LET 18$ := R1
      014324 010167 000002          MOV      R1,18$
2823
2824          ;TELL OPERATOR WE ARE FINISHED
2825 014330 104401          TYPE
2826 014332 015357          18$: .WORD    TAF
2827
2828 014334          INLINE <HALT>
      014334 000000          HALT
2829
2830          ENDRTN
      014336
      014336
      014336
      014336 000207          50000$:
                              50001$:
                              RTS      PC

```

2832	014340			ROUTINE CRLF2		
	014340					CRLF2:
2833						
2834				;SAVE R1		
2835	014340			PUSH R1		
	014340	010146		MOV R1,-(SP)	::PUSH R1 ON STACK	
2836						
2837				;FETCH LOCATION OF <CR><LF> MESSAGE		
2838	014342			LET R1 := PC + #CRLF1-		
	014342	010701				MOV PC,R1
	014344	062701	001611			ADD #CRLF1-.,R1
2839						
2840				;LOAD ADDRESS INTO TRAP INSTRUCTION		
2841	014350			LET 5\$:= R1		
	014350	010167	000002			MOV R1,5\$
2842						
2843				;TELL OPERATOR <CR><LF>		
2844	014354	104401		TYPE		
2845	014356	016155		5\$: .WORD CRLF1		
2846						
2847				;RESTORE R1		
2848	014360			POP R1		
	014360	012601		MOV (SP)+,R1	::POP STACK INTO R1	
2849						
2850	014362			ENDRTN		
	014362					50000\$:
	014362					50001\$:
	014362	000207				RTS PC

2852	014364			ROUTINE TAB		
	014364				TAB:	
2853						
2854				;SAVE R1		
2855	014364			PUSH R1		
	014364	010146		MOV R1,-(SP)	::PUSH R1 ON STACK	
2856						
2857				;FETCH LOCATION OF TAB MESSAGE		
2858	014366			LET R1 := PC + #TAB1-		
	014366	010701			MOV PC,R1	
	014370	062701	001060		ADD #TAB1-.,R1	
2859						
2860				;LOAD ADDRESS INTO TRAP INSTRUCTION		
2861	014374			LET 6\$:= R1		
	014374	010167	000002		MOV R1,6\$	
2862						
2863				;TELL OPERATOR TAB		
2864	014400	104401		TYPE		
2865	014402	015450		6\$: .WORD TAB1		
2866						
2867				;RESTORE R1		
2868	014404			POP R1		
	014404	012601		MOV (SP)+,R1	::POP STACK INTO R1	
2869						
2870	014406			ENDRTN		
	014406					
	014406				50000\$:	
	014406	000207			50001\$:	
					RTS PC	

```

2872          .SBTTL PRINT ADDRESSES ROUTINE
2873
2874          ;THIS ROUTINE PRINTS THE ADDRESSES IN THE MEMORY MAP
2875          ROUTINE PRINT
2876 014410
2877 014410
2878 014410 032767 000001 001542          IF #1 SETIN CONTROL THEN          ;ARE WE A MAPPED SYSTEM
2879 014416 001416          ;YES, FETCH 4K BANK
2880 014420 016702 001552          LET R2 := START          ;YES, FETCH 4K BANK
2881 014424 005001          LET R1 := #0          ;ALWAYS AT 4K BOUNDARY
2882 014426 004767 000366          CALL P22BAD          ;PRINT START ADDRESS
2883 014432 004767 177726          CALL TAB          ;PRINT TAB
2884 014436 016702 001524          LET R2 := END          ;FETCH LAST 4K BANK
2885 014442 012701 017776          LET R1 := #17776          ;LAST ADDRESS IN 4K BANK
2886 014446 004767 000346          CALL P22BAD          ;PRINT START ADDRESS
2887 014452 000442          ELSE
2888 014454 000442          ;TYPE UPPER BIT AS ZERO
2889 014460 005701 002405          IF R1 GE #0 THEN
2890 014464 012746 000000          MOV #0,-(SP)          ;SAVE #0 FOR TYPEOUT
2891 014470 104403          TYPOS          ;GO TYPE--OCTAL ASCII
2892 014472 004          .BYTE 4          ;TYPE 4 DIGIT(S)
2893 014473 000          .BYTE 0          ;SUPPRESS LEADING ZEROS
2894 014474 000404          ELSE
2895 014476 012746 000001          MOV #1,-(SP)          ;TYPE UPPER BIT AS ONE
2896 014502 104403          TYPOS          ;SAVE #1 FOR TYPEOUT
2897 014504 004          .BYTE 4          ;GO TYPE--OCTAL ASCII
2898          ;TYPE 4 DIGIT(S)
  
```



```

2905 014505 000 .BYTE 0 ;;SUPPRESS LEADING ZEROS
2906 014506 ENDIF
2907 014506 50005$:
2908 014506 010146 TYPOCS R1,,5,X ;PRINT STARTING ADDRESS
014506 104403 MOV R1,-(SP) ;;SAVE R1 FOR TYPEOUT
014510 005 TYPOS ;;GO TYPE--OCTAL ASCII
014512 001 .BYTE 5 ;;TYPE 5 DIGIT(S)
014513 .BYTE 1 ;;TYPE LEADING ZEROS

2909 014514 CALL TAB ;TAB
2910 014514 004767 177644 JSR PC,TAB
2911 014520 LET R1 := END ;FETCH LAST ADDRESS
2912 014520 016701 001442 MOV END,R1
2913 014524 IF R1 GE #0 THEN
2914 014524 005701 TST R1
014526 002405 BLT 50006$

2915 014530 TYPOCS #0,,4 ;TYPE UPPER BIT AS ZERO
2916 014530 012746 000000 MOV #0,-(SP) ;;SAVE #0 FOR TYPEOUT
014534 104403 TYPOS ;;GO TYPE--OCTAL ASCII
014536 004 .BYTE 4 ;;TYPE 4 DIGIT(S)
014537 000 .BYTE 0 ;;SUPPRESS LEADING ZEROS

2917 014540 ELSE
2918 014540 000404 BR 50007$
014542 50006$:

2919 014542 TYPOCS #1,,4 ;TYPE UPPER BIT AS ONE
2920 014542 012746 000001 MOV #1,-(SP) ;;SAVE #1 FOR TYPEOUT
014546 104403 TYPOS ;;GO TYPE--OCTAL ASCII
014550 004 .BYTE 4 ;;TYPE 4 DIGIT(S)
014551 000 .BYTE 0 ;;SUPPRESS LEADING ZEROS

2921 014552 ENDIF
2922 014552 50007$:
2923 014552 TYPOCS R1,,5,X ;PRINT LAST ADDRESS
2924 014552 010146 MOV R1,-(SP) ;;SAVE R1 FOR TYPEOUT
014554 104403 TYPOS ;;GO TYPE--OCTAL ASCII
014556 005 .BYTE 5 ;;TYPE 5 DIGIT(S)
014557 001 .BYTE 1 ;;TYPE LEADING ZEROS

2925 014560 ENDIF
2926 014560 50003$:
2927 014560 IF CONTROL LT #0 THEN ;IS IT NON-VOLATILE
2928 014560 005767 001374 TST CONTROL
014564 002022 BGE 50010$

2929 014566 ;FETCH LOCATION OF NON VOLATILE MESSAGE
2930 014566 010701 LET R1 := PC + #NVMES-.
2931 014570 062701 000670 MOV PC,R1
ADD #NVMES-.,R1

```

```

2932
2933      014574      010167      000002      ;LOAD ADDRESS INTO TRAP INSTRUCTION
      014574      010167      000002      LET 5$ := R1
2935
2936      014600      104401      ;TELL OPERATOR NON VOLATILE
2937      014602      015460      TYPE
2938      014602      015460      5$: .WORD  NVMES
2939
2940      014604      005767      001366      IF START EQ #0 THEN
      014604      005767      001366      ;ARE WE IN PAGE 0
      014610      001007      001366      TST      START
      ;YES      BNE      50011$
2941
2942
2943      014612      032767      004000      001340      IF #4000 SETIN CONTROL THEN
      014612      032767      004000      001340      ;WAS THERE TRAP PAGE
      014620      001403      001340      BIT      #4000,CONTROL
      ;CHECKSUM ERROR      BEQ      50012$
      ;YES
2944
2945
2946
2947      014622      052767      000040      001330      ;INDICATE PRINT ERROR MESSAGE
2948      014622      052767      000040      001330      LET CONTROL := CONTROL SET.BY #40
      ;
      BIS      #40,CONTROL
2949
2950      014630      014630      ENDIF
2951
2952      014630      014630      ENDIF
2953
2954      014630      000407      ELSE
2955      014630      000407
2956      014632
2957      014632      010701      000647      ;FETCH LOCATION OF VOLATILE MESSAGE
      014632      010701      000647      LET R1 := PC + #VMES-.
      014634      062701      000647      MOV      PC,R1
      ADD      #VMES-.,R1
2958
2959      014640      010167      000002      ;LOAD ADDRESS INTO TRAP INSTRUCTION
2960      014640      010167      000002      LET 6$ := R1
2961
2962      014644      104401      ;TELL OPERATOR VOLATILE
2963      014646      015503      TYPE
2964      014646      015503      6$: .WORD  VMES
2965
2966      014650      014650      ENDIF
2967
2968      014650      000207      ENDRTN
      014650
      014650
      014650
      014650      000207
  
```

50000\$:
 50001\$:
 RTS PC

```

2970          .SBTTL  PARITY CATCHER
2971
2972          ;THIS ROUTINE CATCHES PARITY ERRORS AND STORES THEN IN PARCNT
2973
2974          IROUTINE PARTRP
2975
2976          014652          LET PARCNT := PARCNT + #1          ;INDICATE PARITY ERROR
2977          014652 005267 001314          INC          PARCNT
2978
2979          014656          ;DISABLE PARITY
2980          014656 012767 000240 001500  LET TRCATCH := #240          ;IF CSR DOES NOT EXIST THEN JUST RTI
2981          014664          MOV          #240,TRCATCH
2982          014664 012702 172100          LET R2 := #172100          ;FIRST CSR ADDRESS
2983          014670          MOV          #172100,R2
2984          014670 005001          INCR R1 FROM #0 TO #16. BY #1          ;CLEAR ALL CSRS
2985          014672 000401          CLR          R1
2986          014674          BR          50002$
2987          014674 005201          50003$: INC          R1
2988          014676          50002$:
2989          014676 020127 000020          CMP          R1,#16.
2990          014702 003002          BGT          50004$
2991
2992          014704          LET (R2)+ := #0
2993          014704 005022          CLR          (R2)+
2994
2995          014706          ENDINC
2996          014706 000772          BR          50003$
2997          014710          50004$:
2998          014710 005067 001450          LET TRCATCH := #0          ;RESUME HALT IF TRAP
2999          014714          CLR          TRCATCH
3000
3001          014714 022740 125252          IF #125252 EQ -(R0) THEN          ;RECHECK ADDRESS WITH PARITY OFF
3002          014720 001003          CMP          #125252,-(R0)
3003          014722          BNE          50005$
3004
3005          014722          LET NONVOL := NONVOL + #1          ;WE ARE NON-VOLATILE
3006          014722 005267 001234          INC          NONVOL
3007
3008          014726          ELSE
3009          014726 000402          BR          50006$
3010          014730          50005$:
3011
3012          014730          LET VOL := VOL + #1          ;WE ARE VOLATILE
3013          014730 005267 001230          INC          VOL
3014
3015          014734          ENDIF
3016          014734          50006$:
3017
3018          014734          LET CONTROL := CONTROL SET.BY #2          ;INDICATE PARITY ERROR WAS
3019          052767 000002 001216          BIS          #2,CONTROL
3020
3021          ;SERVICED
3022
3023
  
```

```

3004 014742          LET R0 := R0 + #2          ;RESTORE R0 TO WHAT IT WAS AFTER
      014742 062700 000002          ADD      #2,R0
3005                                     ;TRAP
3006
3007 014746          IF PARCNT LT #10. THEN ;LEAVE PARITY DISABLE WHEN TO MANY ERRORS
      014746 026727 001220 000012          CMP      PARCNT,#10.
      014754 002020          BGE      50007$
3008
3009                                     ;ENABLE PARITY ERRORS THROUGH THE CSRS
3010 014756          LET TRCATCH := #240          ;IF CSR DOES NOT EXIST THEN JUST RTI
      014756 012767 000240 001400          MOV      #240,TRCATCH
3011
3012 014764          LET R2 := #172100          ;FIRST CSR ADDRESS
      014764 012702 172100          MOV      #172100,R2
3013
3014 014770          INCR R1 FROM #0 TO #16. BY #1 ;CLEAR ALL CSRS
      014770 005001          CLR      R1
      014772 000401          BR      50010$
      014774          50011$:
      014774 005201          INC      R1
      014776 50010$:
      014776 020127 000020          CMP      R1,#16.
      015002 003Q03          BGT      50012$
3015
3016 015004          LET (R2)+ := #1
      015004 012722 000001          MOV      #1,(R2)+
3017
3018 015010          ENDINC
      015010 000771          BR      50011$
      015012          50012$:
3019
3020 015012          LET TRCATCH := #0          ;RESUME HALT IF TRAP
      015012 005067 001346          CLR      TRCATCH
3021
3022 015016          ENDIF
      015016          50007$:
3023
3024 015016          ENDRTI
      015016          50000$:
      015016          50001$:
      015016 000002          RTI

```

```

3026 .SBTTL PRINT CONTIGUOUS 22 BIT ADDRESS ROUTINE
3027
3028 ;THIS ROUTINE TAKES THE ADDRESS STORED IN R1 AND THE MEMORY ADDRESS IN
3029 ;R2 AND CREATES A 22 BIT CONTIGUOUS ADDRESS WITH ADDRESS BITS 14 - 0
3030 ;IN R1 AND BITS 21 - 15 IN R2
3031
3032 ROUTINE P22BAD
3033
3034 P22BAD:
3035 PUSH <R1,R2,R2> ;USE STACK AS SCRATCH PAD AREA
3036 MOV R1,-(SP) ;:PUSH R1 ON STACK
3037 MOV R2,-(SP) ;:PUSH R2 ON STACK
3038 MOV R2,-(SP) ;:PUSH R2 ON STACK
3039
3040 LET (SP) := (SP) SHIFT -2 ;PUT BITS 8 & 7 INTO 6 & 5
3041 ASR (SP)
3042 ASR (SP)
3043
3044 LET (SP) := SWAP (SP) ;PUT BITS 6 & 5 INTO 14 & 13
3045 SWAB (SP)
3046
3047 LET (SP) := (SP) CLR.BY #117777 ;CLEAR OUT UN-IMPORTANT BITS
3048 BIC #117777,(SP)
3049
3050 LET R1 := R1 CLR.BY #160000 ;CLEAR OUT MEMORY MAN. POINTERS
3051 BIC #160000,R1
3052
3053 LET R1 := R1 SET.BY (SP)+ ;TRANSFER BITS 8 & 7 IN R2 INTO BITS
3054 BIS (SP)+,R1 ;14 & 13 IN R1
3055
3056 LET R2 := R2 SHIFT -1 ;FETCH ADDRESS BITS & PUT BIT 8 INTO
3057 ASR R2 ;LOWER BYTE
3058
3059 LET R2 := SWAP R2 ;NOW ADDRESS BITS 21-15 ARE IN LSB
3060 SWAB R2
3061
3062 LET R2 := R2 CLR.BY #177600 ;CLEAR OUT ALL OTHER BITS
3063 BIC #177600,R2
3064
3065 TYPOCS R2,,4 ;PRINT ADDRESS BITS 21 - 15
3066 MOV R2,-(SP) ;:SAVE R2 FOR TYPEOUT
3067 TYPOS ;:GO TYPE--OCTAL ASCII
3068 .BYTE 4 ;:TYPE 4 DIGIT(S)
3069 .BYTE 0 ;:SUPPRESS LEADING ZEROS
3070
3071 TYPOCS R1,,5,X ;PRINT ADDRESS BITS 14 - 0
3072 MOV R1,-(SP) ;:SAVE R1 FOR TYPEOUT
3073 TYPOS ;:GO TYPE--OCTAL ASCII
3074 .BYTE 5 ;:TYPE 5 DIGIT(S)
3075 .BYTE 1 ;:TYPE LEADING ZEROS
3076
3077 POP <R2,R1>
3078 MOV (SP)+,R2 ;:POP STACK INTO R2
3079 MOV (SP)+,R1 ;:POP STACK INTO R1
3080
3081

```

CVMEMAO DIAGNOSTIC FOR NON-VOLA MACRO M1113 22-JUN-81 15:42 PAGE ^{L 7}39-1
PRINT CONTIGUOUS 22 BIT ADDRESS ROUTINE

SEQ 0089

3060 015076
015076
015076
015076 000207
ENDRTN

50000\$:
50001\$:
RTS PC

```

3062          .SBTTL  DEFINITIONS
3063
3064 015100      040      117      122  MORE:  .ASCIIZ  ' OR MORE '
3065 015111      124      122      101  TRAPER: .ASCII  'TRAP LOCATIONS (ADDRESS 0 - 376) HAVE CHECK SUM ERROR'
3066 015176      040      111      116      .ASCIIZ  ' IN NON - VOLATILE MEMORY'<12><12><15>
3067 015233      012      012      015  ERR:    .ASCII  '<12><12><15>'CHECK SUM ERROR. THE MEMORY THE PROGRAM IS'
3068 015310      040      122      105      .ASCIIZ  ' RESIDENT'<12><15>'IN HAS VOLATILE LOCATIONS'<12><15>
3069 015357      012      012      015  TAF:    .ASCIIZ  '<12><12><15>'THIS CONCLUDES THE NON-VOLATILE DATA RETENTION TEST'<12><15>
3070 015450      040      040      040  TAB1:   .ASCIIZ  '
3071 015460      040      040      040  NVMES:  .ASCIIZ  '      NON VOLATILE'
3072 015503      040      040      040  VMES:   .ASCIIZ  '      VOLATILE'
3073 015526      012      012      015  HEAD:   .ASCII  '<12><12><15>'
3074 015531      040      040      040      .ASCII  '
3075 015604      040      040      040      .ASCII  '
3076 015660      123      124      101      .ASCII  'START ADR.      END ADR.      MEMORY MAP'<12><15>
3077 015756      120      101      122      .ASCIIZ  '-----'<15><12><12>
3078 015776      120      114      105  PWRDWN: .ASCII  'PARITY ERROR'<12><12><15>
3079 016060      040      116      117      .ASCII  'PLEASE POWER DOWN THIS SYSTEM. AFTER 2 MINUTES BUT'
3080 016113      040      105      130      .ASCIIZ  ' NO LONGER'<12><15>'THAN 100 HOURS.'
3081 016155      012      015      000  CRLF1:  .ASCIIZ  ' EXECUTE THE RESTART HELP FILE.'<12><15>
3082          .EVEN
3083 016160      000000      CONTRO: .WORD  0
3084 016162      000000      NONVOL: .WORD  0
3085 016164      000000      VOL:    .WORD  0
3086 016166      000000      END:    .WORD  0
3087 016170      000000      PPOINT: .WORD  0
3088 016172      000000      PARCNT: .WORD  0
3089 016174      000000      ENDADD: .WORD  0
3090 016176      000000      START:  .WORD  0
3091 016200      000000      L4KST:  .WORD  0
  
```

```

3093 ;THIS ROUTINE BUMPS THE WRITE POINTER 4K IF A WRITE TO A ROM MODULE CAUSES A
3094 ;TRAP
3095
3096 016202 IROUTINE ROMMD
      016202
3097
3098 016202 IF #1 SETIN CONTROL THEN
      016202 032767 000001 177750
      016210 001403
3099
3100
3101 016212 LET R0 := #40000
      016212 012700 040000
3102
3103
3104
3105 016216 ELSE
      016216 000403
      016220
3106
3107 016220 INLINE <TST -(R0)>
      016220 005740
3108
3109
3110 016222 LET R0 := R0 + #40000
      016222 062700 040000
3111
3112 016226 ENDIF
      016226
3113
3114 016226 ENDRTI
      016226 000002
      016226
      016226
      016226

```

ROMMD:

```

;ARE WE IN A MAPPED SYSTEM
BIT #1,CONTROL
BEQ 50002$
;YES
;BUMP POINTER TO INDICATE
MOV #40000,R0
;WF HAVE REACHED THE END
;OF THIS 4K CHUNK OF MEMORY
BR 50003$
50002$:
;BUMP POINTER BACK TO WHAT IT
TST -(R0)
;WAS BEFORE TRAP
;BUMP TO NEXT 4K BOUNDARY
ADD #40000,R0
50003$:
50000$:
50001$:
RTI

```



```

3116          ;THIS ROUTINE SETS UP TRAP CATCHERS IN ALL TRAP LOCATIONS
3117          ;FROM 0 TO 400
3118
3119 016230      ROUTINE TRAPCT
3120 016230
3121 016230 010046      PUSH    R0
3122 016230      MOV      R0,-(SP)          ;;PUSH R0 ON STACK
3123 016232      IF #1 SETIN CONTROL THEN          ;ARE WE IN MEMORY MANAGEMENT
3124 016232 032767 000001 177720      BIT      #1,CONTROL
3125 016240 001407      BEQ      50002$
3126          ;SYSTEM
3127
3128 016242      PUSH    @#KIPAR1
3129 016242 013746 172342      MOV      @#KIPAR1,-(SP)          ;;PUSH @#KIPAR1 ON STACK
3130
3131 016246      LET      @#KIPAR1 := #0          ;YES, PAR1 WILL POINT TO LOWEST
3132 016246 005037 172342      CLR      @#KIPAR1
3133          ;4K
3134
3135 016252      LET      R0 := #20000          ;R0 POINTS TO PAR1 AND
3136 016252 012700 020000      MOV      #20000,R0
3137          ;ADDRESS 0
3138
3139          ELSE
3140
3141          BR      50003$
3142          50002$:
3143
3144      LET      R0 := #0          ;START WITH ADDRESS 0
3145          CLR      R0
3146
3147      ENDIF
3148
3149      50003$:
3150
3151      LET      R1 := PC + #TRCATCH-.          ;FIND TRAP CATCHER ROUTINE
3152      MOV      PC,R1
3153      ADD      #TRCATCH-.,R1
3154
3155      50004$:
3156
3157      EXIF      R0 EQ #400 OR R0 EQ #20400
3158
3159      CMP      R0,#400
3160      BEQ      50005$
3161      CMP      R0,#20400
3162      BEQ      50005$
3163
3164      IF R0 EQ #34 OR R0 EQ #20034 THEN          ;LOAD TRAP ROUTINE
3165      CMP      R0,#34
3166      BEQ      50006$
3167      CMP      R0,#20034
3168      BNE      50007$
3169      50006$:
3170
3171      LET (R0) := PC          ;LOAD TRAP INSTRUCTION LOCATION
3172      MOV      PC,(R0)

```

```

3149
3150 016322 062720 001104      LET (R0)+ := (R0)+ + #STRAP-.  ;' ADD #STRAP-., (R0)+
    016322
3151
3152 016326 012720 000340      LET (R0)+ := #340      ;LOAD PSW
    016326                                MOV #340, (R0)+
3153
3154 016332 000403      ELSE
    016332                                BR 50010$
    016334                                50007$:
3155
3156 016334 010120      LET (R0)+ := R1      ;LOAD TRAP CATCHER
    016334                                MOV R1, (R0)+
3157
3158 016336 012720 000340      LET (R0)+ := #340      ;LOAD PSW
    016336                                MOV #340, (R0)+
3159
3160 016342 000403      ENDIF
    016342                                50010$:
3161
3162 016342 000752      ENDLOOP
    016342                                BR 50004$
    016344                                50005$:
3163
3164 016344 032767 000001 177606  IF #1 SETIN CONTROL THEN      ;ARE WE IN A MAPPED SYSTEM
    016344                                BIT #1, CONTROL
    016352 001402                                BEQ 50011$
3165
3166 016354 012637 172342      MOV POP @#KIPAR1      ;:POP STACK INTO @#KIPAR1
    016354      (SP)+, @#KIPAR1
3167
3168 016360 000403      ENDIF
    016360                                50011$:
3169
3170 016360 012600      POP R0      ;:POP STACK INTO R0
    016360      MOV (SP)+, R0
3171
3172 016362 000207      ENDRTN
    016362                                50000$:
    016362                                50001$:
    016362                                RTS PC
3173
3174      ;DO AN RTI WHENEVER IT TRAPS.
3175
3176 016364 000000      IROUTINE TRCATCH
    016364                                TRCATCH:
3177
3178 016364 000000      INLINE <HALT> ;FOR DEBUG PURPOSE REPLACE WITH A HALT INSTRUCTION
    016364                                HALT
3179
3180 016366 000002      ENDRTI
    016366                                50000$:
    016366                                50001$:
    016366                                RTI
  
```

3182	3183	3184	016370	105767	000313	\$TYPE:	TSTB	\$TPFLG1	::IS THERE A TERMINAL?	
			016370	100002			BPL	1\$::BR IF YES	
			016376	000000			HALT		::HALT HERE IF NO TERMINAL	
			016400	000407			BR	3\$::LEAVE	
			016402	010046		1\$:	MOV	R0,-(SP)	::SAVE R0	
			016404	017600	000002		MOV	@2(SP),R0	::GET ADDRESS OF ASCII STRING	
			016410	112046		2\$:	MOVB	(R0)+,-(SP)	::PUSH CHARACTER TO BE TYPED ONTO STACK	
			016412	001005			BNE	4\$::BR IF IT ISN'T THE TERMINATOR	
			016414	005726			TST	(SP)+	::IF TERMINATOR POP IT OFF THE STACK	
			016416	012600		60\$:	MOV	(SP)+,R0	::RESTORE R0	
			016420	062716	000002	3\$:	ADD	#2,(SP)	::ADJUST RETURN PC	
			016424	000002			RTI		::RETURN	
			016426	122716	000011	4\$:	CMPB	#HT,(SP)	::BRANCH IF <HT>	
			016432	001435			BEQ	8\$		
			016434	122716	000200		CMPB	#CRLF,(SP)	::BRANCH IF NOT <CRLF>	
			016440	001013			BNE	5\$		
			016442	005726			TST	(SP)+	::POP <CR><LF> EQUIV	
			016444	010746			MOV	PC,-(SP)		
			016446	062716	000242		ADD	#\$CRLF1-.,(SP)		
			016452	012667	000002		MOV	(SP)+,20\$		
			016456	104401			TYPE		::TYPE A CR AND LF	
			016460	016710		20\$:	.WORD	\$CRLF1		
			016462	105067	000202		CLRB	\$CHARCNT	::CLEAR CHARACTER COUNT	
			016466	000750			BR	2\$::GET NEXT CHARACTER	
			016470	004767	000056	5\$:	JSR	PC,\$TYPECL	::GO TYPE THIS CHARACTER	
			016474	126726	000206	6\$:	CMPB	\$FILLC,(SP)+	::IS IT TIME FOR FILLER CHARS.?	
			016500	001343			BNE	2\$::IF NO GO GET NEXT CHAR.	
			016502	016746	000176		MOV	\$NULL,-(SP)	::GET # OF FILLER CHARS. NEEDED	
			016506	105366	000001	7\$:	DECB	1(SP)	::DOES A NULL NEED TO BE TYPED?	
			016512	002770			BLT	6\$::BR IF NO--GO POP THE NULL OFF OF STACK	
			016514	004767	000032		JSR	PC,\$TYPECL	::GO TYPE A NULL	
			016520	105367	000144		DECB	\$CHARCNT	::DO NOT COUNT AS A COUNT	
			016524	000770			BR	7\$::LOOP	
			016526	112716	000040	8\$:	MOVB	#' ,(SP)	::REPLACE TAB WITH SPACE	
			016532	004767	000014	9\$:	JSR	PC,\$TYPECL	::TYPE A SPACE	
			016536	132767	000007	000124	BITB	#7,\$CHARCNT	::BRANCH IF NOT AT	
			016544	001372			BNE	9\$::TAB STOP	
			016546	005726			TST	(SP)+	::POP SPACE OFF STACK	
			016550	000717			BR	2\$::GET NEXT CHARACTER	
			016552	105777	000116	\$TYPECL:	TSTB	@\$TKS1	::CHAR IN KYBD BUFFER?	:MJD001
			016556	100022			BPL	10\$::BR IF NOT	:MJD001
			016560	017746	000112		MOV	@\$TKB1,-(SP)	::GET CHAR	:MJD001
			016564	042716	177600		BIC	#177600,(SP)	::STRIP EXTRANEOUS BITS	:MJD001
			016570	122716	000023		CMPB	#\$XOFF,(SP)	::WAS CHAR XOFF	:MJD001
			016574	001012			BNE	102\$::BR IF NOT	:MJD001
			016576	105777	000072	101\$:	TSTB	@\$TKS1	::WAIT FOR CHAR	:MJD001
			016602	100375			BPL	101\$:MJD001
			016604	117716	000066		MOVB	@\$TKB1,(SP)	::GET CHAR	:MJD001
			016610	042716	177600		BIC	#177600,(SP)	::STRIP IT	:MJD001
			016614	122716	000021					

016632	116677	000002	000042	MOVB	2(SP),@STPB1	::LOAD CHAR TO BE TYPED INTO DATA REG.
016640	122766	000015	000002	CMPB	#CR,2(SP)	::IS CHARACTER A CARRIAGE RETURN?
016646	001003			BNE	1\$::BRANCH IF NO
016650	105067	000014		CLRB	\$CHARCNT	::YES--CLEAR CHARACTER COUNT
016654	000406			BR	\$TYPEX	::EXIT
016656	122766	000012	000002	1\$: CMPB	#LF,2(SP)	::IS CHARACTER A LINE FEED?
016664	001402			BEQ	\$TYPEX	::BRANCH IF YES
016666	105227			INCB	(PC)+	::COUNT THE CHARACTER
016670	000000			\$CHARCNT::	WORD 0	::CHARACTER COUNT STORAGE
016672	000207			\$TYPEX:	RTS PC	
016674	177560			.IIF EQ	.-\$TKS1,\$TKS1: .WORD	177560 ::TTY KDB STATUS :MJD001
016676	177562			.IIF EQ	.-\$TKB1,\$TKB1: .WORD	177562 ::TTY KBD BUFFER :MJD001
016700	177564			.IIF EQ	.-\$TPS1,\$TPS1: .WORD	177564 ::TTY PRINTER STATUS REG. ADDRESS
016702	177566			.IIF EQ	.-\$TPB1,\$TPB1: .WORD	177566 ::TTY PRINTER BUFFER REG. ADDRESS
016704	000			.IIF EQ	.-\$NULL,\$NULL: .BYTE	0 ::CONTAINS NULL CHARACTER FOR FILLS
016705	002			.IIF EQ	.-\$FILLS,\$FILLS: .BYTE	2 ::CONTAINS # OF FILLER CHARACTERS RE
016706	012			.IIF EQ	.-\$FILLC,\$FILLC: .BYTE	12 ::INSERT FILL CHARS. AFTER A 'LINE F
016707	000			.IIF EQ	.-\$TPFLG1,\$TPFLG1: .BYTE	0 ::'TERMINAL AVAILABLE' FLAG (BIT<07>
016710	015			.IIF EQ	.-\$CRLF1,\$CRLF1: .ASCII	<15> ::CARRIAGE RETURN
016711	012	000		.IIF EQ	.-\$LF1,\$LF1: .ASCII	<12> ::LINEFEED
3185						
3186	016714				.\$TYPDEC	
016714	010046			MOV	R0,-(SP)	::PUSH R0 ON STACK
016716	010146			MOV	R1,-(SP)	::PUSH R1 ON STACK
016720	010246			MOV	R2,-(SP)	::PUSH R2 ON STACK
016722	010346			MOV	R3,-(SP)	::PUSH R3 ON STACK
016724	010446			MOV	R4,-(SP)	::PUSH R4 ON STACK
016726	010546			MOV	R5,-(SP)	::PUSH R5 ON STACK
016730	012746	020200		MOV	#20200,-(SP)	::SET BLANK SWITCH AND SIGN
016734	016605	000022		MOV	22(SP),R5	::GET THE INPUT NUMBER
016740	100004			BPL	1\$::BR IF INPUT IS POS.
016742	005405			NEG	R5	::MAKE THE BINARY NUMBER POS.
016744	112766	000055	000001	1\$: MOVB	#'-,1(SP)	::MAKE THE ASCII NUMBER NEG.
016752	005000			CLR	R0	::ZERO THE CONSTANTS INDEX
016754	010703			MOV	PC,R3	::FETCH PC FOR ADDRESSING
016756	062703	000200		ADD	#\$DBLK-.,R3	::SETUP THE OUTPUT POINTER - R3 POINTS TO \$DBLK
016762	112723	000040		MOVB	#' ,(R3)+	::SET THE FIRST CHARACTER TO A BLANK
016766	005002			2\$: CLR	R2	::CLEAR THE BCD NUMBER
016770	010704			MOV	PC,R4	::USE PC FOR LOCATING TABLE
016772	062704	000154		ADD	#\$DTBL-.,R4	::R4 NOW POINTS TO TABLE
016776	060004			ADD	R0,R4	::INDEX INTO TABLE
017000	011401			MOV	(R4),R1	::GET THE CONSTANT
017002	160105			3\$: SUB	R1,R5	::FORM THIS BCD DIGIT
017004	002402			BLT	4\$::BR IF DONE
017006	005202			INC	R2	::INCREASE THE BCD DIGIT BY 1
017010	000774			BR	3\$	
017012	060105			4\$: ADD	R1,R5	::ADD BACK THE CONSTANT
017014	005702			TST	R2	::CHECK IF BCD DIGIT=0
017016	001002			BNE	5\$::FALL THROUGH IF 0
017020	105716			TSTB	(SP)	::STILL DOING LEADING 0'S?
017022	100407			BMI	7\$::BR IF YES
017024	106316			5\$: ASLB	(SP)	::MSD?
017026	103003			BCC	6\$::BR IF NO
017030	116663	000001	177777	MOVB	1(SP),-1(P3)	::YES--SET THE SIGN
017036	052702	000060		6\$: BIS	#'0,R2	::MAKE THE BCD DIGIT ASCII
017042	052702	000040		7\$: BIS	#' ,R2	::MAKE IT A SPACE IF NOT ALREADY A DIGIT
017046	110223			MOVB	R2,(R3)+	::PUT THIS CHARACTER IN THE OUTPUT BUFFER

017050	005720			TST	(R0)+	::JUST INCREMENTING	
017052	020027	000010		CMP	R0,#10	::CHECK THE TABLE INDEX	
017056	002743			BLT	2\$::GO DO THE NEXT DIGIT	
017060	003002			BGT	8\$::GO TO EXIT	
017062	010502			MOV	R5,R2	::GET THE LSD	
017064	000764			BR	6\$::GO CHANGE TO ASCII	
017066	105726		8\$:	TSTB	(SP)+	::WAS THE LSD THE FIRST NON-ZERO?	
017070	100003			BPL	9\$::BR IF NO	
017072	116663	177777	177776	MOVB	-1(SP),-2(R3)	::YES--SET THE SIGN FOR TYPING	
017100	105013		9\$:	CLRB	(R3)	::SET THE TERMINATOR	
017102	012605			MOV	(SP)+,R5	::POP STACK INTO R5	
017104	012604			MOV	(SP)+,R4	::POP STACK INTO R4	
017106	012603			MOV	(SP)+,R3	::POP STACK INTO R3	
017110	012602			MOV	(SP)+,R2	::POP STACK INTO R2	
017112	012601			MOV	(SP)+,R1	::POP STACK INTO R1	
017114	012600			MOV	(SP)+,R0	::POP STACK INTO R0	
017116	010746			MOV	PC,-(SP)	::FETCH ADDRESS OF NUMBER TO BE TYPED USING	
017120	062716	000036		ADD	#\$DBLK-,(SP)	::STACK NOW CONTAINS ADDRESS OF NUMBER TO BE	
017124	012667	000002		MOV	(SP)+,10\$::SET UP ADDRESS FOR TYPE COMMAND	
017130	104401			TYPE		::NOW TYPE THE NUMBER	
017132	017156		10\$:	.WORD	\$DBLK		
017134	016666	000002	000004	MOV	2(SP),4(SP)	::ADJUST THE STACK	
017142	012616			MOV	(SP)+,(SP)		
017144	000002			RTI		::RETURN TO USER	
017146	023420			\$DTBL:	10000.		
017150	001750				1000.		
017152	000144				100.		
017154	000012				10.		
3187							
3188	017166			.STYPOCT			
017166	017646	000000		\$TYPOS:	MOV	2(SP),-(SP)	::PICKUP THE MODE
017172	116667	000001	000223	MOVB	1(SP),\$OFILL	::LOAD ZERO FILL SWITCH	
017200	112667	000221		MOVB	(SP)+,\$OMODE+1	::NUMBER OF DIGITS TO TYPE	
017204	062716	000002		ADD	#2,(SP)	::ADJUST RETURN ADDRESS	
017210	000406			BR	\$TYPON		
017212	112767	000001	000203	\$TYPOC:	MOVB	#1,\$OFILL	::SET THE ZERO FILL SWITCH
017220	112767	000006	000177	MOVB	#6,\$OMODE+1	::SET FOR SIX(6) DIGITS	
017226	112767	000005	000166	\$TYPON:	MOVB	#5,\$OCNT	::SET THE ITERATION COUNT
017234	010346			MOV	R3,-(SP)	::SAVE R3	
017236	010446			MOV	R4,-(SP)	::SAVE R4	
017240	010546			MOV	R5,-(SP)	::SAVE R5	
017242	116704	000157		MOVB	\$OMODE+1,R4	::GET THE NUMBER OF DIGITS TO TYPE	
017246	005404			NEG	R4		
017250	062704	000006		ADD	#6,R4	::SUBTRACT IT FOR MAX. ALLOWED	
017254	110467	000144		MOVB	R4,\$OMODE	::SAVE IT FOR USE	
017260	116704	000137		MOVB	\$OFILL,R4	::GET THE ZERO FILL SWITCH	
017264	016605	000012		MOV	12(SP),R5	::PICKUP THE INPUT NUMBER	
017270	005003			CLR	R3	::CLEAR THE OUTPUT WORD	
017272	006105		1\$:	ROL	R5	::ROTATE MSB INTO 'C'	
017274	000404			BR	3\$::GO DO MSB	
017276	006105		2\$:	ROL	R5	::FORM THIS DIGIT	
017300	006105			ROL	R5		
017302	006105			ROL	R5		
017304	010503			MOV	R5,R3		
017306	006103		3\$:	ROL	R3	::GET LSB OF THIS DIGIT	
017310	105367	000110		DECB	\$OMODE	::TYPE THIS DIGIT?	
017314	100023			BPL	7\$::BR IF NO	

017316	042703	177770		BIC	#177770,R3	::GET RID OF JUNK
017322	001002			BNE	4\$::TEST FOR 0
017324	005704			TST	R4	::SUPPRESS THIS 0?
017326	001403			BEQ	5\$::BR IF YES
017330	005204		4\$:	INC	R4	::DON'T SUPPRESS ANYMORE 0'S
017332	052703	000060		BIS	#'0,R3	::MAKE THIS DIGIT ASCII
017336	052703	000040	5\$:	BIS	#',R3	::MAKE ASCII IF NOT ALREADY
017342	110367	000052		MOVB	R3,8\$::SAVE FOR TYPING
017346	010746			MOV	PC,-(SP)	::FETCH ADDRESS OF NUMBER TO BE TYPED USING
017350	062716	000050		ADD	#8\$-.,(SP)	::STACK NOW CONTAINS ADDRESS OF NUMBER TO BE
017354	012667	000002		MOV	(SP)+,10\$::SET UP ADDRESS FOR TYPE COMMAND
017360	104401			TYPE		::GO TYPE THIS DIGIT
017362	017420		10\$:	.WORD	8\$::ADDRESS OF CHARACTER TO BE PRINTED
017364	105367	000032	7\$:	DECB	\$OCNT	::COUNT BY 1
017370	003342			BGT	2\$::BR IF MORE TO DO
017372	002402			BLT	6\$::BR IF DONE
017374	005204			INC	R4	::INSURE LAST DIGIT ISN'T A BLANK
017376	000737			BR	2\$::GO DO THE LAST DIGIT
017400	012605		6\$:	MOV	(SP)+,R5	::RESTORE R5
017402	012604			MOV	(SP)+,R4	::RESTORE R4
017404	012603			MOV	(SP)+,R3	::RESTORE R3
017406	016666	000002 000004		MOV	2(SP),4(SP)	::SET THE STACK FOR RETURNING
017414	012616			MOV	(SP)+,(SP)	
017416	000002			RTI		::RETURN
017420	000		8\$:	.BYTE	0	::STORAGE FOR ASCII DIGIT
017421	000			.BYTE	0	::TERMINATOR FOR TYPE ROUTINE
017422	000		\$OCNT:	.BYTE	0	::OCTAL DIGIT COUNTER
017423	000		\$OFILL:	.BYTE	0	::ZERO FILL SWITCH
017424	000000		\$OMODE:	.WORD	0	::NUMBER OF DIGITS TO TYPE
3189						
3190	017426			.\$TRAP		
017426	010046		\$TRAP:	MOV	R0,-(SP)	::SAVE R0
017430	010146			MOV	R1,-(SP)	::SAVE R1
017432	016600	000004		MOV	4(SP),R0	::GET TRAP ADDRESS
017436	005740			TST	-(R0)	::BACKUP BY 2
017440	111000			MOVB	(R0),R0	::GET RIGHT BYTE OF TRAP
017442	006300			ASL	R0	::POSITION FOR INDEXING
017444	010701			MOV	PC,R1	::FETCH THIS PROGRAM POINTER FOR PIC
017446	062701	000026		ADD	#\$TRAP-.,R1	::POINT TO TABLE
017452	060001			ADD	R0,R1	::R1 NOW POINTS TO ROUTINE TRAP CALL WANTED
017454	011100			MOV	(R1),R0	::R0 CONTAINS ADDRESS FOR RTS
017456	012601			MOV	(SP)+,R1	::RESTORE R1
017460	000200			RTS	R0	::GO TO ROUTINE
017462	011646		\$TRAP2:	MOV	(SP),-(SP)	::MOVE THE PC DOWN
017464	016666	000004 000002		MOV	4(SP),2(SP)	::MOVE THE PSW DOWN
017472	000002			RTI		::RESTORE THE PSW
017474	017462		\$TRPAD:	.WORD	\$TRAP2	
017476	016370			\$TYPE	::CALL=TYPE	TRAP+1(104401) TTY TYPEOUT ROUTINE
017500	017212			\$TYPOC	::CALL=TYPOC	TRAP+2(104402) TYPE OCTAL NUMBER (WITH LEADING ZEROS)
017502	017166			\$TYPOS	::CALL=TYPOS	TRAP+3(104403) TYPE OCTAL NUMBER (NO LEADING ZEROS)
017504	017226			\$TYPON	::CALL=TYPON	TRAP+4(104404) TYPE OCTAL NUMBER (AS PER LAST CALL)
017506	016714			\$TYPDS	::CALL=TYPDS	TRAP+5(104405) TYPE DECIMAL NUMBER (WITH SIGN)
017510	000404			\$RDCHR	::CALL=RDCHR	TRAP+6(104406) TTY TYPEIN CHARACTER ROUTINE
017512	000534			\$RDLIN	::CALL=RDLIN	TRAP+7(104407) TTY TYPEIN STRING ROUTINE
017514	000730			\$RDOCT	::CALL=PDOCT	TRAP+10(104410) READ AN OCTAL NUMBER FROM TTY
017516	001070			\$RDDEC	::CALL=RDDEC	TRAP+11(104411) READ A DECIMAL NUMBER FROM TTY

3192	017520	000000	CSTRPG: .WORD	0
3193	017522	000000	CHKSUM: .WORD	0
3194	017524		.BLKW	50
3195	017644	000000	SPINIT: .WORD	0
3196				
3197	017646	000000	ENDPR: .WORD	0
3198				
3199		000001	.END	

ADDCHK 002074	HELLO 006302	Q4 011632	SW14 = 040000	\$F\$INC= 000210
ASSEMB= 000010	HELP 006174	RDCHR = 104406	SW15 = 100000	\$F\$LOO= 000200
BANK0 006404	HELPF 002226	RDDEC = 104411	SW2 = 000004	\$F\$NAM= 000160
BIT0 = 000001	HT = 000011	RDLIN = 104407	SW3 = 000010	\$F\$NO = 000403
BIT00 = 000001	ILLADD 006236	RDOCT = 104410	SW4 = 000020	\$F\$OR = 000320
BIT01 = 000002	IOTVEC= 000020	RESHLP 007326	SW5 = 000040	\$F\$RTI= 000350
BIT02 = 000004	K 006470	RESVEC= 000010	SW6 = 000100	\$F\$RTN= 000300
BIT03 = 000010	KIPAR0= 172340	RHELP 010066	SW7 = 000200	\$F\$SEL= 000140
BIT04 = 000020	KIPAR1= 172342	ROMMD 016202	SW8 = 000400	\$F\$THE= 000330
BIT05 = 000040	KIPAR2= 172344	R6 = %000006	SW9 = 001000	\$F\$TRU= 000404
BIT06 = 000100	KIPAR3= 172346	R7 = %000007	SYMD = 000000	\$F\$UNT= 000130
BIT07 = 000200	KIPAR4= 172350	SAVHI 010346	SYMS = 000007	\$F\$WHI= 000120
BIT08 = 000400	KIPAR5= 172352	SAVLOW 010344	TAB 014364	\$F\$YES= 000402
BIT09 = 001000	KIPAR6= 172354	SCOPE = 000004	TAB1 015450	\$HD = 000003
BIT1 = 000002	KIPAR7= 172356	SIPAR0= 172240	TAF 015357	\$HIOCT 001066
BIT10 = 002000	KIPDR0= 172300	SIPAR1= 172242	TBITVE= 000014	\$IFLEV= 177777
BIT11 = 004000	KIPDR1= 172302	SIPAR2= 172244	TKVEC = 000060	\$ISK0 = 000001
BIT12 = 010000	KIPDR2= 172304	SIPAR3= 172246	TPVEC = 000064	\$ISK1 = 000001
BIT13 = 020000	KIPDR3= 172306	SIPAR4= 172250	TRAPCT 016230	\$ISK2 = 000001
BIT14 = 040000	KIPDR4= 172310	SIPAR5= 172252	TRAPER 015111	\$ISK3 = 000001
BIT15 = 100000	KIPDR5= 172312	SIPAR6= 172254	TRAPVE= 000034	\$KTNEX 001622
BIT2 = 000004	KIPDR6= 172314	SIPAR7= 172256	TRCATC 016364	\$KTOUT 001560
BIT3 = 000010	KIPDR7= 172316	SIPDR0= 172200	TRTVEC= 000014	\$KT11 001332
BIT4 = 000020	LF = 000012	SIPDR1= 172202	TYPDS = 104405	\$LF 000672
BIT5 = 000040	L4KST 016200	SIPDR2= 172204	TYPE = 104401	\$LF1 016711
BIT6 = 000100	MAPPED 006506	SIPDR3= 172206	TYPOC = 104402	\$LOCTA= 177777
BIT7 = 000200	MMR3 007713	SIPDR4= 172210	TYPON = 104404	\$LSTAD 001736
BIT8 = 000400	MMVEC = 000250	SIPDR5= 172212	TYPOS = 104403	\$LSTBK 001740
BIT9 = 001000	MORE 015100	SIPDR6= 172214	UNMAP 006572	\$LSTIN= 000001
BPTVEC= 000014	NOBLK 007237	SIPDR7= 172216	VMES 015503	\$LSTTA= 000001
BYTECO= 000403	NONVOL 016162	SPINIT 017644	VOL 016164	\$MAP 001424
CHKSUM 017522	NOT4K 010152	SR0 = 177572	WHERE 006664	\$MAPRG 001430
CONTR0 016160	NVMES 015460	SR1 = 177574	WHERE1 007006	\$MMOUT 001602
CR = 000015	OUTMEM 010224	SR2 = 177576	WHOLE 007124	\$MNEW 000717
CRLF = 000200	PARCNT 016172	SR3 = 172516	\$BGNLE= 177777	\$MSWR 000706
CRLF1 016155	PARTRP 014652	STACK = 001100	\$BRJMP= 177777	\$NESTL= 177777
CRLF2 014340	PAR0 007506	START 016176	\$CHARC 016670	\$NOMAP 001430
CR1 007477	PAR7 007536	START1 010350	\$CNTLG 000701	\$NSK0 = 000350
CSTRPG 017520	PIRQ = 177772	STKLMT= 177774	\$CNTLU 000674	\$NSK1 = 000110
DDISP = 177570	PIRQVE= 000240	STLOOP 012606	\$CORE 001630	\$NSK2 = 000110
DIAGMC= 000000	PPOINT 016170	SWREG 000176	\$CRLF 000671	\$NSK3 = 000110
DIF1 = 006014	PRINT 014410	SW0 = 000001	\$CRLF1 016710	\$NSK4 = 000110
DISPRE 000174	PR0 = 000000	SW00 = 000001	\$CROUT 001660	\$NULL 016704
DSWR = 177570	PR1 = 000040	SW01 = 000002	\$DBLK 017156	\$OCNT 017422
ECHO 010342	PR2 = 000100	SW02 = 000004	\$DTBL 017146	\$OMODE 017424
EDLOOP 014210	PR3 = 000140	SW03 = 000010	\$ERFLG= 000400	\$QUES 000670
EMTVEC= 000030	PR4 = 000200	SW04 = 000020	\$FILLC 016706	\$RDCHR 000404
ENABLE 007747	PR5 = 000240	SW05 = 000040	\$FILLS 016705	\$RDDEC 001070
END 016166	PR6 = 000300	SW06 = 000100	\$F\$AND= 000310	\$RDLIN 000534
ENDADD 016174	PR7 = 000340	SW07 = 000200	\$F\$BAD= 000401	\$RDOCT 000730
ENDPR 017646	PS = 177776	SW08 = 000400	\$F\$BLA= 000170	\$RDSZ = 000026
ERR 015233	PSW = 177776	SW09 = 001000	\$F\$CAS= 000150	\$SAVE = 000001
ERROR = 104000	PWRDWN 015776	SW1 = 000002	\$F\$DEC= 000220	\$SAVLE= 177777
ERRVEC= 000004	PWRUP 012072	SW10 = 002000	\$F\$DO = 000340	\$SELLE= 177777
FETADD 001762	PWRVEC= 000024	SW11 = 004000	\$F\$FAL= 000405	\$SETUP= 000004
FETCH 001742	P22BAD 015020	SW12 = 010000	\$F\$G00= 000400	\$SIZE 001246
HEAD 015526	Q1 011034	SW13 = 020000	\$F\$IF = 000110	\$SIZEX 001664

\$SSK0 = 050005	\$TPB1 016702	\$TSK5 = 050037	\$SARGC= 000000	\$SRETU= 000000
\$STOP 001426	\$TPFLG 016707	\$TTYIN 000642	\$SBYTE= 000403	\$SRTN1= 050000
\$STUP = 177777	\$TPS1 016700	\$TYPDS 016714	\$SCASE= 000000	\$SRTN2= 050001
\$SWR = 160000	\$TRAP 017426	\$TYPE 016370	\$SDST = 000000	\$SSRC = 000000
\$TAGLE= 177777	\$TRAP2 017462	\$TYPEC 016552	\$SELOC= 000402	\$STGSV= 000000
\$TAGNU= 050002	\$TRP = 000012	\$TYPEX 016672	\$SERFL= 000000	\$TGS1= 000000
\$TEMP = 000350	\$TRPAD 017474	\$TYPOC 017212	\$FLAG= 000001	\$TGS2= 000000
\$TKB 000402	\$TSK0 = 050011	\$TYPON 017226	\$FROM= 000000	\$TO = 000000
\$TKB1 016676	\$TSK1 = 050005	\$TYPOS 017166	\$INH = 000402	\$TOTL= 000000
\$TKS 000400	\$TSK2 = 050010	\$U = 000403	\$LOC = 016352	\$TAG= 050000
\$TKS1 016674	\$TSK3 = 050121	\$XOFF = 000023	\$LOCN= 000000	\$OFILL 017423
\$TN = 000001	\$TSK4 = 050061	\$XON = 000021	\$REG = 177777	

. ABS. 017650 000
000000 001

ERRORS DETECTED: 0

VIRTUAL MEMORY USED: 60528 WORDS (237 PAGES)
DYNAMIC MEMORY: 21870 WORDS (84 PAGES)
ELAPSED TIME: 00:22:02