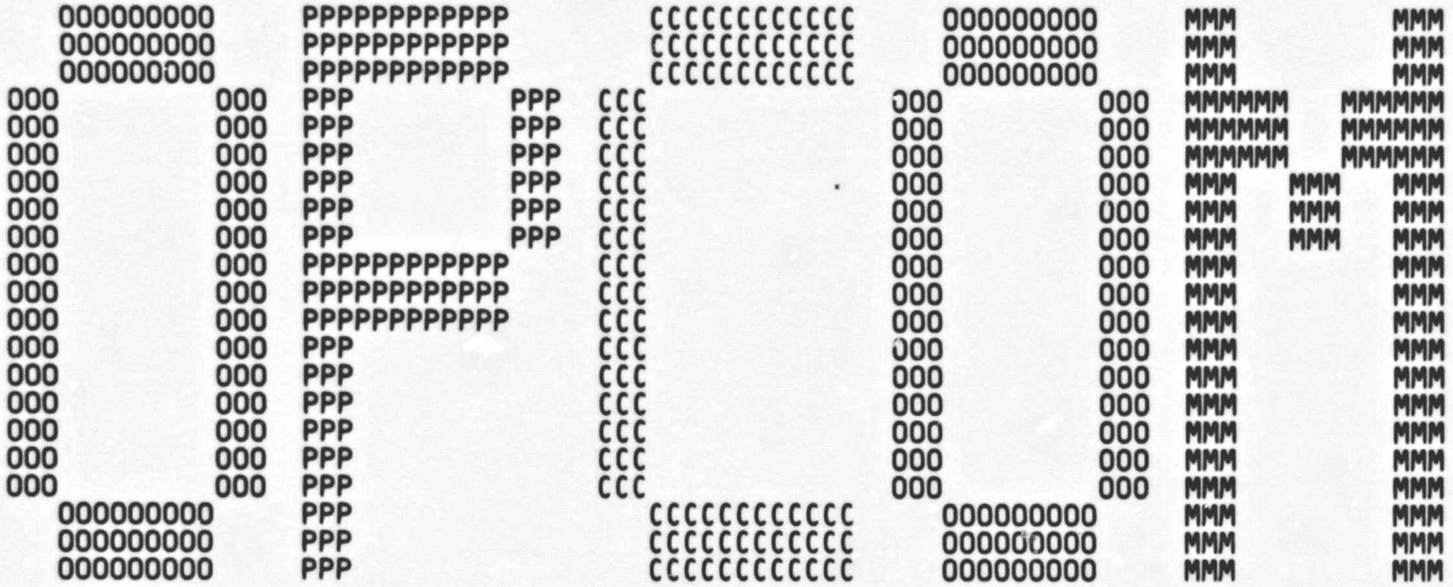

FILEID**CLUSCOMM

```
  CCCCCCCC  LL          UU      UU   SSSSSSSS    CCCCCCCC   OOOOOO    MM      MM  MM      MM
  CCCCCCCC  LL          UU      UU   SSSSSSSS    CCCCCCCC   OOOOOO    MM      MM  MM      MM
CC          LL          UU      UU  SS          CC         OO    OO  MMMM  MMMM  MMMM  MMMM
CC          LL          UU      UU  SS          CC         OO    OO  MMMM  MMMM  MMMM  MMMM
CC          LL          UU      UU  SS          CC         OO    OO  MM  MM  MM  MM  MM  MM
CC          LL          UU      UU  SS          CC         OO    OO  MM  MM  MM  MM  MM  MM
CC          LL          UU      UU    SSSSSS    CC         OO    OO  MM      MM  MM      MM
CC          LL          UU      UU    SSSSSS    CC         OO    OO  MM      MM  MM      MM
CC          LL          UU      UU          SS  CC         OO    OO  MM      MM  MM      MM
CC          LL          UU      UU          SS  CC         OO    OO  MM      MM  MM      MM
CC          LL          UU      UU          SS  CC         OO    OO  MM      MM  MM      MM
CC          LL          UU      UU          SS  CC         OO    OO  MM      MM  MM      MM
  CCCCCCCC  LLLLLLLLLL  UUUUUUUUUU  SSSSSSSS      CCCCCCCC   OOOOOO    MM      MM  MM      MM
  CCCCCCCC  LLLLLLLLLL  UUUUUUUUUU  SSSSSSSS      CCCCCCCC   OOOOOO    MM      MM  MM      MM
```

```
LL            IIIIII      SSSSSSSS
LL            IIIIII      SSSSSSSS
LL              II      SS
LL              II      SS
LL              II      SS
LL              II      SS
LL              II        SSSSSS
LL              II        SSSSSS
LL              II              SS
LL              II              SS
LL              II              SS
LL              II              SS
LLLLLLLLLL    IIIIII    SSSSSSSS
LLLLLLLLLL    IIIIII    SSSSSSSS
```

```
;     1        0001  0 MODULE  OPC$CLUSCOMM    (
;     2        0002  0                          LANGUAGE (BLISS32),
;     3        0003  0                          IDENT = 'V04-000'
;     4        0004  0                         ) =
;     5        0005  0
;     6        0006  0 !*****************************************************************************
;     7        0007  0 !*                                                                           *
;     8        0008  0 !*  COPYRIGHT (c) 1978, 1980, 1982, 1984 BY                                  *
;     9        0009  0 !*  DIGITAL EQUIPMENT CORPORATION, MAYNARD, MASSACHUSETTS.                   *
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;    22        0022  0 !*                                                                           *
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;    24        0024  0 !*  SOFTWARE ON EQUIPMENT WHICH IS NOT SUPPLIED BY DIGITAL.                  *
;    25        0025  0 !*                                                                           *
;    26        0026  0 !*                                                                           *
;    27        0027  0 !*****************************************************************************
;    28        0028  0
;    29        0029  0 !++
;    30        0030  0 ! FACILITY:
;    31        0031  0 !
;    32        0032  0 !       OPCOM
;    33        0033  0 !
;    34        0034  0 ! ABSTRACT:
;    35        0035  0 !
;    36        0036  0 !       This module contains communications routines used by cluster functions within OPCOM.
;    37        0037  0 !
;    38        0038  0 ! Environment:
;    39        0039  0 !
;    40        0040  0 !       VAX/VMS operating system.
;    41        0041  0 !
;    42        0042  0 ! Author:
;    43        0043  0 !
;    44        0044  0 !       CW Hobbs
;    45        0045  0 !
;    46        0046  0 ! Creation date:
;    47        0047  0 !
;    48        0048  0 !       14 July 1983
;    49        0049  0 !
;    50        0050  0 ! Revision history:
;    51        0051  0 !
;    52        0052  0 !       V03-004 CWH3004         CW Hobbs                        18-May-1984
;    53        0053  0 !               Reduce csp messages to two total, one per node to avoid
;    54        0054  0 !               a temporary problem with port overloads.
;    55        0055  0 !
;    56        0056  0 !       V03-003 CWH3169         CW Hobbs                        5-May-1984
;    57        0057  0 !               Second pass for cluster-wide OPCOM:
```

```
;    58          0058  0 !                 - Perform a fairly liberal rewrite of this module using
;    59          0059  0 !                   kernel-ast driven, parallel calls to CSP so that
;    60          0060  0 !                   performance can be much better.
;    61          0061  0 !                 - Return SS$_NOSUCHNODE status if the target node does
;    62          0062  0 !                   not exist at the present time.
;    63          0063  0 !
;    64          0064  0 !       V03-002 CWH3002         CW Hobbs                16-Sep-1983
;    65          0065  0 !               Clean up kernel handler and error messages
;    66          0066  0 !
;    67          0067  0 !
;    68          0068  0 !--
```

```
;    70          0069  1 BEGIN                                        ! Start of CLUSCOMM
;    71          0070  1
;    72          0071  1 LIBRARY 'SYS$LIBRARY:LIB.L32';
;    73          0072  1 LIBRARY 'LIB$:OPCOMLIB';
;    74          0073  1 REQUIRE 'SHRLIB$:CSPDEF';
;    75          0267  1
;    76          0268  1 FORWARD ROUTINE
;    77          0269  1         CLUSCOMM_COD_ALLOCATE,                 ! Allocate a cluster output descriptor
;    78          0270  1         CLUSCOMM_COD_ERROR : NOVALUE,          ! Handle an error described by a cod
;    79          0271  1         CLUSCOMM_COD_ERROR_AST : NOVALUE,      ! User mode ast routine for a cod error
;    80          0272  1         CLUSCOMM_DECLARE_KERNEL_AST,           ! Declare kernel AST to start things moving
;    81          0273  1         CLUSCOMM_OUTPUT_KERNEL_AST : NOVALUE,  ! Handle ast from CSP
;    82          0274  1         CLUSCOMM_SEND,                         ! Jacket routine to send message to remote node(s)
;    83          0275  1         CLUSCOMM_SEND_ONE,                     ! Send message to single remote node
;    84          0276  1         CLUSCOMM_TARGET_IN_QUEUE;              ! Count number of times target node in queue
;    85          0277  1
;    86          0278  1 EXTERNAL ROUTINE
;    87          0279  1         CLUSUTIL_FIND_NOD_BY_CSID,
;    88          0280  1         CLUSUTIL_NODE_MESSAGE,
;    89          0281  1         DUMP_LOG_FILE,
;    90          0282  1         SHARE_FAO_BUFFER,
;    91          0283  1         WRITE_LOG_FILE;
;    92          0284  1
;    93          0285  1 GLOBAL                                         ! Global so that SDA can find them easily
;    94          0286  1         COD_ALLOCATED,                         ! Count of CODs created
;    95          0287  1         COD_BUSY_COUNT,                        ! Current count of i/os pending
;    96          0288  1         COD_BUSY_MAX    : INITIAL (2),         ! Maximum number of EXE$CSP_CALLs pending
;    97          0289  1         COD_BUSY_NODE   : INITIAL (1),         ! Maximum number of EXE$CSP_CALLs pending to single node
;    98          0290  1         COD_ERRORS,                            ! Count of requests with errors
;    99          0291  1         COD_FLUSHED,                           ! Count of requests flushed (also count as errors)
;   100          0292  1         COD_REQUESTS,                          ! Count of requests made
;   101          0293  1         COD_QUEUED,                            ! Count of requests queued
;   102          0294  1         COD_BUSY_QUEUE  : VECTOR [2, LONG]     ! Queue of CODs pending for I/O
;   103          0295  1              INITIAL (REP 2 OF (COD_BUSY_QUEUE)),
;   104          0296  1         COD_FREE_QUEUE  : VECTOR [2, LONG]     ! Queue of cods available for use
;   105          0297  1              INITIAL (REP 2 OF (COD_FREE_QUEUE)),
;   106          0298  1         COD_WAIT_QUEUE  : VECTOR [2, LONG]     ! Queue of cods waiting for actual EXE$CSP_CALL to be queued
;   107          0299  1              INITIAL (REP 2 OF (COD_WAIT_QUEUE)),
;   108          0300  1         COD_GARBAGE_QUEUE : VECTOR [2, LONG]   ! Pointer to list of virtual memory to deallocate
;   109          0301  1              INITIAL (REP 2 OF (COD_GARBAGE_QUEUE));
;   110          0302  1 !
;   111          0303  1 ! A macro to put virtual memory back on the queue of garbage to be deallocated
;   112          0304  1 !
;   113          0305  1 MACRO
;   114        M 0306  1         COLLECT_GARBAGE (INP_DESC) =
;   115        M 0307  1                 BEGIN
;   116        M 0308  1                 BIND
;   117        M 0309  1                     desc = (INP_DESC) : VECTOR [, LONG],
;   118        M 0310  1                     garbage = .desc [1] : VECTOR [, LONG];
;   119        M 0311  1                 garbage [2] = .desc [0];                    ! Store length as second longword in block
;   120        M 0312  1                 $queue_insert_tail (garbage, cod_garbage_queue);
;   121          0313  1                 END %;
```

```
;  123     0314  1 GLOBAL ROUTINE cluscomm_cod_allocate =
;  124     0315  1
;  125     0316  1 !++
;  126     0317  1 ! Functional descripton:
;  127     0318  1 !
;  128     0319  1 !       This routine allocates a COD for a cluster write
;  129     0320  1 !
;  130     0321  1 ! Input:
;  131     0322  1 !       None.
;  132     0323  1 !
;  133     0324  1 ! Output:
;  134     0325  1 !       None.
;  135     0326  1 !
;  136     0327  1 ! Routine Value:
;  137     0328  1 !       Address of block allocated
;  138     0329  1 !--
;  139     0330  1
;  140     0331  2 BEGIN                                           ! Start of cluscomm_cod_allocate
;  141     0332  2
;  142     0333  2 LOCAL
;  143     0334  2     cod         : $ref_bblock,                  ! cod data structure
;  144     0335  2     garb        : REF VECTOR [, LONG],
;  145     0336  2     ptr,
;  146     0337  2     status;
;  147     0338  2
;  148     0339  2 !
;  149     0340  2 ! If any garbage nodes are in the hopper, send them away.  Garbage is reclaimed this
;  150     0341  2 ! way so that the kernel ast routines do not do free_vm calls on memory allocated
;  151     0342  2 ! from user mode.
;  152     0343  2 !
;  153     0344  2 $queue_remove_head (cod_garbage_queue, garb);
;  154     0345  2 WHILE .garb NEQ 0
;  155     0346  2 DO
;  156     0347  3     BEGIN
;  157     0348  4     IF NOT (status = opc$free_vm (garb [2], garb))
;  158     0349  3     THEN
;  159     0350  3         $signal_stop (.status);
;  160     0351  3     $queue_remove_head (cod_garbage_queue, garb);
;  161     0352  2     END;
;  162     0353  2 !
;  163     0354  2 ! Get a cod, a Cluster Output Descriptor, if none available on the queue then
;  164     0355  2 ! allocate and initialize one.
;  165     0356  2 !
;  166     0357  2 $queue_remove_head (cod_free_queue, cod);
;  167     0358  2 IF .cod EQL 0
;  168     0359  2 THEN
;  169     0360  3     BEGIN
;  170     0361  4     IF NOT (status = opc$get_vm (%ref (cod_k_size), ptr))
;  171     0362  3     THEN
;  172     0363  3         $signal_stop (.STATUS);
;  173     0364  3     cod_allocated = .cod_allocated + 1;
;  174     0365  3     cod = .ptr;
;  175     0366  3     CH$FILL (0, cod_k_size, .cod);
;  176     0367  3     cod [cod_w_size] = cod_k_size;
;  177     0368  3     cod [cod_b_type] = %x'77';
;  178     0369  2     END;
;  179     0370  2 !
```

```
;  180          0371  2 ! Init the block
;  181          0372  2 ;
;  182          0373  2 (cod [cod_q_quetime]) = 0;
;  183          0374  2 (cod [cod_q_quetime]+4) = 0;
;  184          0375  2 cod [cod_a_csd] = 0;
;  185          0376  2 cod [cod_l_msglen] = 0;
;  186          0377  2
;  187          0378  2 RETURN .cod;
;  188          0379  1 END;                                    ! End of cluscomm_cod_allocate


                                                .TITLE  OPC$CLUSCOMM
                                                .IDENT  \V04-000\

                                                .PSECT  $GLOBAL$,NOEXE,2

                                      00000 COD_ALLOCATED::
                                                .BLKB   4
                                      00004 COD_BUSY_COUNT::
                                                .BLKB   4
                                 00000002   00008 COD_BUSY_MAX::
                                                .LONG   2                                       ;
                                 00000001   0000C COD_BUSY_NODE::
                                                .LONG   1                                       ;
                                      00010 COD_ERRORS::
                                                .BLKB   4
                                      00014 COD_FLUSHED::
                                                .BLKB   4
                                      00018 COD_REQUESTS::
                                                .BLKB   4
                                      0001C COD_QUEUED::
                                                .BLKB   4
                                 00000000'  00020 COD_BUSY_QUEUE::
                                                .ADDRESS COD_BUSY_QUEUE                         ;
                                 00000000'  00024       .ADDRESS COD_BUSY_QUEUE                 ;
                                 00000000'  00028 COD_FREE_QUEUE::
                                                .ADDRESS COD_FREE_QUEUE                         ;
                                 00000000'  0002C       .ADDRESS COD_FREE_QUEUE                 ;
                                 00000000'  00030 COD_WAIT_QUEUE::
                                                .ADDRESS COD_WAIT_QUEUE                         ;
                                 00000000'  00034       .ADDRESS COD_WAIT_QUEUE                 ;
                                 00000000'  00038 COD_GARBAGE_QUEUE::
                                                .ADDRESS COD_GARBAGE_QUEUE                      ;
                                 00000000'  0003C       .ADDRESS COD_GARBAGE_QUEUE              ;

                                          _QH_=         COD_GARBAGE_QUEUE
                                          _QH_=         COD_GARBAGE_QUEUE
                                          _QH_=         COD_FREE_QUEUE
                                                .EXTRN  CLUSUTIL_FIND_NOD_BY_CSID
                                                .EXTRN  CLUSUTIL_NODE_MESSAGE
                                                .EXTRN  DUMP_LOG_FILE, SHARE_FAO_BUFFER
                                                .EXTRN  WRITE_LOG_FILE, OPC$FREE_VM
                                                .EXTRN  LIB$STOP, OPC$GET_VM

                                                .PSECT  $CODE$,NOWRT,2

                                 007C 00000             .ENTRY  CLUSCOMM_COD_ALLOCATE, Save R2,R3,R4,R5,R6  ; 0314
```

```
                           5E                  0C  C2 00002           SUBL2    #12, SP                          ; 0344
                 04        AE         0000'    DF  0F 00005  1$:      REMQUE   @_QH_, _T_                       ; 0344
                                               03  1C 0000B           BVC      2$
                                       04      AE  D4 0000D           CLRL     _T
                                       04      AE  D5 00010  2$:      TSTL     GARB                             ; 0345
                                               15  13 00013           BEQL     3$
                                       04      AE  9F 00015           PUSHAB   GARB                             ; 0348
           7E        08    AE                  08  C1 00018           ADDL3    #8, GARB, -(SP)
                  0000G    CF                  02  FB 0001D           CALLS    #2, OPC$FREE_VM
                           51                  50  D0 00022           MOVL     R0, STATUS
                           DD                  51  E8 00025           BLBS     STATUS, 1$
                                               22  11 00028           BRB      5$                               ; 0350
                           56         0000'    DF  0F 0002A  3$:      REMQUE   @_QH_, _T_                       ; 0357
                                               02  1C 0002F           BVC      4$
                                               56  D4 00031           CLRL     _T
                                               56  D5 00033  4$:      TSTL     COD                              ; 0358
                                               36  12 00035           BNEQ     7$
                                       08      AE  9F 00037           PUSHAB   PTR                              ; 0361
                 04        AE                  30  D0 0003A           MOVL     #48, 4(SP)
                                       04      AE  9F 0003E           PUSHAB   4(SP)
                  0000G    CF                  02  FB 00041           CALLS    #2, OPC$GET_VM
                           51                  50  D0 00046           MOVL     R0, STATUS
                           0A                  51  E8 00049           BLBS     STATUS, 6$
                                               51  DD 0004C  5$:      PUSHL    STATUS                           ; 0363
             00000000G     00                  01  FB 0004E           CALLS    #1, LIB$STOP
                                                   04 00055           RET
                                      0000'    CF  D6 00056  6$:      INCL     COD_ALLOCATED                    ; 0364
                           56          08      AE  D0 0005A           MOVL     PTR, COD                         ; 0365
   30              00      6E                  00  2C 0005E           MOVC5    #0, (SP), #0, #48, (COD)         ; 0366
                                               66     00063
                 08        A6                  30  B0 00064           MOVW     #48, 8(COD)                      ; 0367
                 0A        A6          77      8F  90 00068           MOVB     #119, 10(COD)                    ; 0368
                                       28      A6  7C 0006D  7$:      CLRQ     40(COD)                          ; 0373
                                       14      A6  D4 00070           CLRL     20(COD)                          ; 0375
                                       20      A6  D4 00073           CLRL     32(COD)                          ; 0376
                           50                  56  D0 00076           MOVL     COD, R0                          ; 0378
                                                   04 00079           RET                                       ; 0379
```

; Routine Size: 122 bytes,   Routine Base: $CODE$ + 0000

```
;  190          0380  1 GLOBAL ROUTINE cluscomm_declare_kernel_ast =
;  191          0381  1
;  192          0382  1 !++
;  193          0383  1 ! Functional descripton:
;  194          0384  1 !
;  195          0385  1 !       This routine declares an ast to start the I/O, both it and the AST operate in kernel mode
;  196          0386  1 !
;  197          0387  1 ! Input:
;  198          0388  1 !       None.
;  199          0389  1 !
;  200          0390  1 ! Output:
;  201          0391  1 !       None.
;  202          0392  1 !
;  203          0393  1 ! Routine Value:
;  204          0394  1 !       Value from DCLAST
;  205          0395  1 !--
;  206          0396  1
;  207          0397  2 BEGIN                                           ! Start of cluscomm_declare_kernel_ast
;  208          0398  2
;  209          0399  2 RETURN $DCLAST (ASTADR=cluscomm_output_kernel_ast, ASTPRM=0);   ! 0 means start
;  210          0400  2
;  211          0401  1 END;                                            ! End of cluscomm_declare_kernel_ast


                                                .EXTRN  SYS$DCLAST

                                0000 00000      .ENTRY  CLUSCOMM_DECLARE_KERNEL_AST, Save nothing       ; 0380
                             7E  7C 00002       CLRQ    -(SP)                                           ; 0399
                        0000V CF  9F 00004      PUSHAB  CLUSCOMM_OUTPUT_KERNEL_AST                      ;
            00000000G   00    03  FB 00008      CALLS   #3, SYS$DCLAST                                  ;
                              04 0000F          RET                                                     ; 0401

; Routine Size:  16 bytes,    Routine Base:  $CODE$ + 007A
```

```
;  213     0402  1 GLOBAL ROUTINE cluscomm_output_kernel_ast (csd : $ref_bblock) : NOVALUE =
;  214     0403  1
;  215     0404  1 !++
;  216     0405  1 ! Functional descripton:
;  217     0406  1 !
;  218     0407  1 !       This routine is the I/O completion for a EXE$CSP_CALL write, executes in kernel mode
;  219     0408  1 !
;  220     0409  1 ! Input:
;  221     0410  1 !       csd     address of CSD for the transfer
;  222     0411  1 !
;  223     0412  1 ! Output:
;  224     0413  1 !       None.
;  225     0414  1 !
;  226     0415  1 ! Routine Value:
;  227     0416  1 !       None.
;  228     0417  1 !--
;  229     0418  1
;  230     0419  2 BEGIN                                           ! Start of cluscomm_output_kernel_ast
;  231     0420  2
;  232     0421  2 LOCAL
;  233     0422  2     cod : $ref_bblock;
;  234     0423  2
;  235     0424  2 !
;  236     0425  2 ! If the parameter is non-zero, release that block
;  237     0426  2 !
;  238     0427  2 IF .csd NEQ 0
;  239     0428  2 THEN
;  240     0429  3     BEGIN
;  241     0430  3     cod = .(csd [csd$ab_data]);                 ! COD address is first longword of data field
;  242     0431  3     !
;  243     0432  3     ! Free the CSD and put the message buffer on the list of virtual memory blocks to be deallocated
;  244     0433  3     !
;  245     0434  3     EXE$DEALLOC_CSD (.csd);
;  246     0435  3     collect_garbage (cod [cod_q_msgbuf]);
;  247     0436  3     !
;  248     0437  3     ! Place the cod in the free queue
;  249     0438  3     !
;  250     0439  3     $queue_remove (.cod);                       ! Remove it from the queue (should be in the busy queue)
;  251     0440  3     $queue_insert_tail (.cod, cod_free_queue);
;  252     0441  3     cod_busy_count = .cod_busy_count - 1;
;  253     0442  2     END;
;  254     0443  2 !
;  255     0444  2 ! If we can queue another EXE$CSP_CALL, then do so
;  256     0445  2 !
;  257     0446  2 cod = .cod_wait_queue [0];
;  258     0447  2 WHILE .cod NEQ cod_wait_queue                   ! Loop until we see the end
;  259     0448  2     AND
;  260     0449  2      .cod_busy_count LSS .cod_busy_max          ! or until we have filled our quota
;  261     0450  2 DO
;  262     0451  3     BEGIN
;  263     0452  3     LOCAL
;  264     0453  3         next,
;  265     0454  3         nod : $ref_bblock;
;  266     0455  3     next = .cod [cod_l_flink];                  ! Save the pointer to the next, since we might pull it out
;  267     0456  3     nod = .cod [cod_a_nod];                     ! Pointer to the nod block for the system
;  268     0457  3     !
;  269     0458  3     ! Make sure that the target is still there, this means that the csid stored in the node must be
```

```
;  270     0459  3     ! valid and that the node must not be in the departed state.
;  271     0460  3     !
;  272     0461  3     IF .nod [nod_l_node_csid] NEQ .cod [cod_l_csid]     ! Node has rebooted with a new csid
;  273     0462  3       OR
;  274     0463  3        .nod [nod_b_state] EQL nod_k_state_departed      ! Node is gone, but not forgotten
;  275     0464  3     THEN
;  276     0465  4         BEGIN
;  277     0466  4         $queue_remove (.cod);                          ! Remove it from the waiting queue
;  278     0467  4         cod [cod_l_errstat] = ss$_nodeleave;           ! Give it a reasonable error status
;  279     0468  4         cod_flushed = .cod_flushed + 1;                ! Count flushes individually
;  280     0469  4         cluscomm_cod_error (.cod);                     ! Signal and clean it up
;  281     0470  4         END
;  282     0471  3     ELSE IF cluscomm_target_in_queue (.cod, cod_busy_queue) LSS .cod_busy_node
;  283     0472  3     THEN
;  284     0473  4         BEGIN
;  285     0474  4         LOCAL
;  286     0475  4             status;
;  287     0476  4         !
;  288     0477  4         ! Remove the cod from the waiting queue
;  289     0478  4         !
;  290     0479  4         $queue_remove (.cod);
;  291     0480  4         !
;  292     0481  4         ! Allocate a CSD block for the transfer.  Common fields in the CSD are initialized by
;  293     0482  4         ! the allocate routine.
;  294     0483  4         !
;  295     0484  5         IF NOT (cod [cod_l_errstat] = EXE$ALLOC_CSD (csd$k_length + 4 + .cod [cod_l_msglen]; csd))
;  296     0485  4         THEN
;  297     0486  5             BEGIN
;  298     0487  5             cluscomm_cod_error (.cod);                 ! Signal error and clean up
;  299     0488  5             RETURN;                                    ! More serious error, exit the routine
;  300     0489  4             END;
;  301     0490  4         cod [cod_a_csd] = .csd;                        ! Point the cod at the csd
;  302     0491  4         (csd [csd$ab_data]) = .cod;                    ! Store cod address as first longword in csd
;  303     0492  4         !
;  304     0493  4         ! Set the other message dependent fields in the CSD
;  305     0494  4         !
;  306     0495  4         csd [csd$w_code] = csd$k_opcom;                ! Set the OPCOM client code
;  307     0496  4         csd [csd$l_sendoff] = (4 + (csd [csd$ab_data])) - .csd; ! Store offset to the actual message
;  308     0497  4         csd [csd$l_sendlen] = .cod [cod_l_msglen];     ! Store size of message
;  309     0498  4         CH$MOVE (.cod [cod_l_msglen], .cod [cod_a_msgptr],  ! Move the message into the CSD
;  310     0499  4                                 (4 + (csd [csd$ab_data])));  !  right after the cod address
;  311     0500  4         csd [csd$l_recvoff] = csd [csd$l_recvlen] = 0;  ! We do not want a reply
;  312     0501  4         csd [csd$a_astadr] = cluscomm_output_kernel_ast;  ! Store address of completion AST routine
;  313     0502  4         csd [csd$l_csid] = .cod [cod_l_csid];          ! Store the target node CSID
;  314     0503  5         IF NOT (cod [cod_l_errstat] = EXE$CSP_CALL (.cod [cod_a_csd]))
;  315     0504  4         THEN
;  316     0505  4             cluscomm_cod_error (.cod)                  ! Signal error and clean up
;  317     0506  4         ELSE
;  318     0507  5             BEGIN
;  319     0508  5             cod_busy_count = .cod_busy_count + 1;      ! Bump the busy count
;  320     0509  5             cod_queued = .cod_queued + 1;              ! Bump the count of those queued
;  321     0510  5             $queue_insert_tail (.cod, cod_busy_queue); ! Put it at the end of the busy queue
;  322     0511  5             $gettim (timadr=cod [cod_q_quetime]);      ! Store the current time in the cod
;  323     0512  4             END;
;  324     0513  3         END;
;  325     0514  3     !
;  326     0515  3     ! Advance to the next one, using the saved next pointer
```

```
;   327          0516  3     !
;   328          0517  3     cod = .next;
;   329          0518  2     END;
;   330          0519  2 !
;   331          0520  2 ! Check the validity of the queues, crash the system if anything is wrong
;   332          0521  2 !
;   333        L 0522  2 %IF %VARIANT EQL 7
;   334        U 0523  2 %THEN
;   335        U 0524  2 BEGIN
;   336        U 0525  2 EXTERNAL ROUTINE monitor_queue : NOVALUE;
;   337        U 0526  2 monitor_queue (cod_busy_queue, 0);
;   338        U 0527  2 monitor_queue (cod_free_queue, 1);
;   339        U 0528  2 monitor_queue (cod_wait_queue, 2);
;   340        U 0529  2 END;
;   341          0530  2 %FI
;   342          0531  2
;   343          0532  2 RETURN;
;   344          0533  1 END;                                    ! End of cluscomm_output_kernel_ast


                                                        _QH_=           COD_GARBAGE_QUEUE
                                                        _QH_=           COD_FREE_QUEUE
                                                        _QH_=           COD_BUSY_QUEUE
                                                              .EXTRN    EXE$DEALLOC_CSD
                                                              .EXTRN    EXE$ALLOC_CSD, EXE$CSP_CALL
                                                              .EXTRN    SYS$GETTIM

                                    03FC 00000                .ENTRY    CLUSCOMM_OUTPUT_KERNEL_AST, Save R2,R3,R4,- ; 0402
                                                                        R5,R6,R7,R8,R9
                                59      0000'  CF   9E 00002          MOVAB     COD_BUSY_COUNT, R9
                                50        04   AC   D0 00007          MOVL      CSD, R0                                 ; 0427
                                              23   13 0000B          BEQL      1$
                                57        52   A0   D0 0000D          MOVL      82(R0), COD                             ; 0430
                                00000000G     00   16 00011          JSB       EXE$DEALLOC_CSD                         ; 0434
                                51        20   A7   9E 00017          MOVAB     32(COD), R1                             ; 0435
                                50        04   A1   D0 0001B          MOVL      4(R1), R0
                            08  A0             61   D0 0001F          MOVL      (R1), 8(R0)
                            38  B9             60   0E 00023          INSQUE    (R0), @_QH_+4
                                50             67   0F 00027          REMQUE    (COD), _T                               ; 0439
                            28  B9             67   0E 0002A          INSQUE    (COD), @_QH_+4                          ; 0440
                                               69   D7 0002E          DECL      COD_BUSY_COUNT                          ; 0441
                                57        2C   A9   D0 00030 1$:      MOVL      COD_WAIT_QUEUE, COD                     ; 0446
                                50        2C   A9   9E 00034 2$:      MOVAB     COD_WAIT_QUEUE, R0                      ; 0447
                                50             57   D1 00038          CMPL      COD, R0
                                               01   12 0003B          BNEQ      3$
                                                    04 0003D          RET
                            04  A9             69   D1 0003E 3$:      CMPL      COD_BUSY_COUNT, COD_BUSY_MAX            ; 0449
                                               01   19 00042          BLSS      4$
                                                    04 00044          RET
                                58             67   D0 00045 4$:      MOVL      (COD), NEXT                             ; 0455
                                50        18   A7   D0 00048          MOVL      24(COD), NOD                            ; 0456
                            10  A7        2C   A0   D1 0004C          CMPL      44(NOD), 16(COD)                        ; 0461
                                               06   12 00051          BNEQ      5$
                                04        22   A0   91 00053          CMPB      34(NOD), #4                             ; 0463
                                               0E   12 00057          BNEQ      6$
                                50             67   0F 00059 5$:      REMQUE    (COD), _T_                              ; 0466
```

```
                1C   A7      223C   8F   3C 0005C          MOVZWL  #8764, 28(COD)                                  ; 0467
                              10   A9   D6 00062          INCL    COD_FLUSHED                                      ; 0468
                                   7C   11 00065          BRB     8$                                               ; 0469
                              1C   A9   9F 00067 6$:       PUSHAB  COD_BUSY_QUEUE                                   ; 0471
                                   57   DD 0006A          PUSHL   COD                                              ;
              0000V CF              02   FB 0006C          CALLS   #2, CLUSCOMM_TARGET_IN_QUEUE                     ;
                08  A9              50   D1 00071          CMPL    R0, COD_BUSY_NODE                                ;
                                   73   18 00075          BGEQ    9$                                               ;
                    50             67   0F 00077          REMQUE  (COD), T                                         ; 0479
          51        20   A7 00000056   8F   C1 0007A          ADDL3   #86, 32(COD), R1                                 ; 0484
                         00000000G   00   16 00083          JSB     EXE$ALLOC_CSD                                    ;
                04  AC              52   D0 00089          MOVL    R2, CSD                                          ;
                1C  A7              50   D0 0008D          MOVL    R0, 28(COD)                                      ;
                    08              50   E8 00091          BLBS    R0, 7$                                           ;
                                   57   DD 00094          PUSHL   COD                                              ; 0487
              0000V CF              01   FB 00096          CALLS   #1, CLUSCOMM_COD_ERROR                           ;
                                   04   00 0009B          RET                                                      ; 0486
                    56        04   AC   D0 0009C 7$:       MOVL    CSD, R6                                          ; 0490
                14  A7              56   D0 000A0          MOVL    R6, 20(COD)                                      ;
                52  A6              57   D0 000A4          MOVL    COD, 82(R6)                                      ; 0491
                0C  A6              05   B0 000A8          MOVW    #5, 12(R6)                                       ; 0495
          50        56              56   C3 000AC          SUBL3   R6, R6, R0                                       ; 0496
                16  A6        56    A0   9E 000B0          MOVAB   86(R0), 22(R6)                                   ;
                12  A6        20    A7   D0 000B5          MOVL    32(COD), 18(R6)                                  ; 0497
                    50              56   D0 000BA          MOVL    R6, R0                                           ; 0499
     56   A0        24   B7        20   A7   28 000BD          MOVC3   32(COD), @36(COD), 86(R0)                        ;
                              1A   A6   7C 000C4          CLRQ    26(R6)                                           ; 0500
                22  A6      FF35   CF   9E 000C7          MOVAB   CLUSCOMM_OUTPUT_KERNEL_AST, 34(R6)               ; 0501
                0E  A6        10   A7   D0 000CD          MOVL    16(COD), 14(R6)                                  ; 0502
                    52        14   A7   D0 000D2          MOVL    20(COD), R2                                      ; 0503
                         00000000G   00   16 000D6          JSB     EXE$CSP_CALL                                     ;
                1C  A7              50   D0 000DC          MOVL    R0, 28(COD)                                      ;
                    09              50   E8 000E0          BLBS    R0, 10$                                          ;
                                   57   DD 000E3 8$:       PUSHL   COD                                              ; 0505
              0000V CF              01   FB 000E5          CALLS   #1, CLUSCOMM_COD_ERROR                           ;
                                   13   11 000EA 9$:       BRB     11$                                              ;
                                   69   D6 000EC 10$:      INCL    COD_BUSY_COUNT                                   ; 0508
                              18   A9   D6 000EE          INCL    COD_QUEUED                                       ; 0509
                20  B9              67   0E 000F1          INSQUE  (COD), @_QH_+4                                   ; 0510
                              28   A7   9F 000F5          PUSHAB  40(COD)                                          ; 0511
          00000000G   00              01   FB 000F8          CALLS   #1, SYS$GETTIM                                   ;
                    57              58   D0 000FF 11$:      MOVL    NEXT, COD                                        ; 0517
                                 FF2F   31 00102          BRW     2$                                               ; 0447
                                   04   00 00105          RET                                                      ; 0533

; Routine Size:  262 bytes,    Routine Base:  $CODE$ + 008A
```

```
;  346          0534  1 GLOBAL ROUTINE cluscomm_cod_error (cod : $ref_bblock) : NOVALUE =
;  347          0535  1
;  348          0536  1 !++
;  349          0537  1 ! Functional descripton:
;  350          0538  1 !
;  351          0539  1 !       This routine handles an error in CSP communications, executes in kernel mode.
;  352          0540  1 !       The error is given to a user-mode AST to actually handle
;  353          0541  1 !
;  354          0542  1 ! Input:
;  355          0543  1 !       cod     address of COD for the transfer
;  356          0544  1 !
;  357          0545  1 ! Output:
;  358          0546  1 !       None.
;  359          0547  1 !
;  360          0548  1 ! Routine Value:
;  361          0549  1 !       None.
;  362          0550  1 !--
;  363          0551  1
;  364          0552  2 BEGIN                                           ! Start of cluscomm_cod_error
;  365          0553  2
;  366          0554  2 LOCAL
;  367          0555  2     csd : $ref_bblock;
;  368          0556  2
;  369          0557  2 cod_errors = .cod_errors + 1;
;  370          0558  2 !
;  371          0559  2 ! Deallocate the CSD if present
;  372          0560  2 !
;  373          0561  2 IF (csd = .cod [cod_a_csd]) NEQ 0
;  374          0562  2 THEN
;  375          0563  2     EXE$DEALLOC_CSD (.csd);
;  376          0564  2 !
;  377          0565  2 ! Return any virtual memory to the free list
;  378          0566  2 !
;  379          0567  2 IF .cod [cod_l_msglen] NEQ 0
;  380          0568  2 THEN
;  381          0569  2     collect_garbage (cod [cod_q_msgbuf]);
;  382          0570  2 !
;  383          0571  2 ! Declare an AST in user mode, so that we can use RMS/etc
;  384          0572  2 !
;  385          0573  2 $DCLAST (astadr=cluscomm_cod_error_ast, astprm=.cod, acmode=psl$c_user);
;  386          0574  2
;  387          0575  2 RETURN;
;  388          0576  1 END;                                           ! End of cluscomm_cod_error


                                        _QH_=           COD_GARBAGE_QUEUE


                                  001C 00000          .ENTRY  CLUSCOMM_COD_ERROR, Save R2,R3,R4       ; 0534
                          0000'   CF   D6 00002          INCL    COD_ERRORS                              ; 0557
                       54   04     AC   D0 00006          MOVL    COD, R4                                 ; 0561
                       50   14     A4   D0 0000A          MOVL    20(R4), CSD                             ;
                                   06   13 0000E          BEQL    1$                                      ;
                          00000000G 00   16 00010          JSB     EXE$DEALLOC_CSD                         ; 0563
                                20   A4   D5 00016 1$:     TSTL    32(R4)                                  ; 0567
                                   11   13 00019          BEQL    2$                                      ;
```

```
                         51      20   A4  9E 0001B          MOVAB   32(R4), R1                          ; 0569
                         50      04   A1  D0 0001F          MOVL    4(R1), R0                           ;
                    08   A0           61  D0 00023          MOVL    (R1), 8(R0)                         ;
              0000'      DF           60  0E 00027          INSQUE  (R0), @_QH_+4                       ;
                                      03  DD 0002C 2$:       PUSHL   #3                                  ; 0573
                                04    AC  DD 0002E          PUSHL   COD                                 ;
                              0000V   CF  9F 00031          PUSHAB  CLUSCOMM_COD_ERROR_AST              ;
                 00000000G    00          03  FB 00035      CALLS   #3, SYS$DCLAST                      ;
                                          04  0003C        RET                                         ; 0576

; Routine Size:  61 bytes,    Routine Base:  $CODE$ + 0190
```

```
;  390     0577  1 GLOBAL ROUTINE cluscomm_cod_error_ast (cod : $ref_bblock) : NOVALUE =
;  391     0578  1
;  392     0579  1 !++
;  393     0580  1 ! Functional descripton:
;  394     0581  1 !
;  395     0582  1 !       This routine signals an error in CSP communications, executes in user mode.
;  396     0583  1 !
;  397     0584  1 ! Input:
;  398     0585  1 !       cod     address of COD for the transfer
;  399     0586  1 !
;  400     0587  1 ! Output:
;  401     0588  1 !       None.
;  402     0589  1 !
;  403     0590  1 ! Routine Value:
;  404     0591  1 !       None.
;  405     0592  1 !--
;  406     0593  1
;  407     0594  2 BEGIN                                           ! Start of cluscomm_cod_error
;  408     0595  2
;  409     0596  2 LOCAL
;  410     0597  2     leaving,
;  411     0598  2     dsc : VECTOR [2, LONG],
;  412     0599  2     nod : $ref_bblock;
;  413     0600  2
;  414     0601  2 nod = .cod [cod_a_nod];
;  415     0602  2 leaving = (.cod [cod_l_errstat] EQL ss$_nodeleave);
;  416     0603  3 IF (NOT .leaving)                               ! If any other error
;  417     0604  2   OR
;  418     0605  3     (NOT .nod [nod_v_node_leaving])             ! or if the first node_leaving error
;  419     0606  2 THEN
;  420     0607  3     BEGIN
;  421     0608  3     !
;  422     0609  3     ! Put a message in the logfile
;  423     0610  3     !
;  424     0611  3     clusutil_node_message (.nod, opc$_cluscomm, false);
;  425     0612  3     !
;  426     0613  3     ! If any error besides leaving, then put a message in the logfile about the exact reason
;  427     0614  3     !
;  428     0615  3     IF .leaving                                 ! Mark the first message so that we can skip the others
;  429     0616  3     THEN
;  430     0617  3         nod [nod_v_node_leaving] = true
;  431     0618  3     ELSE
;  432     0619  4         BEGIN
;  433     0620  4         write_log_file (
;  434   L 0621  4             share_fao_buffer (%ASCID %STRING ('Unable to communicate with !AS (!XL), system status code !XL!
;  435   L 0622  4                                               '  Current statistics for cluster message activity:!/'
;  436   L 0623  4                                               '       Msg desc allocated!8UL     Errors         !8UL!/',
;  437   L 0624  4                                               '       Msg requests      !8UL     Msgs flushed !8UL!/',
;  438     0625  4                                               '       Msgs queued       !8UL     Current busy !8UL'),
;  439     0626  4                                             nod [nod_q_name_desc], .cod [cod_l_csid], .cod [cod_l_errstat],
;  440     0627  4                                             .cod_allocated, .cod_errors-.cod_flushed,
;  441     0628  4                                             .cod_requests, .cod_flushed,
;  442     0629  4                                             .cod_queued, .cod_busy_count));
;  443     0630  4         !
;  444     0631  4         ! Write some more arcane, but useful messages if we are debugging
;  445     0632  4         !
;  446   L 0633  4         %IF %VARIANT NEQ 0
```

```
;  447          U 0634  4          %THEN
;  448          U 0635  4          dsc [0] = cod_k_size;  dsc [1] = .cod;
;  449          U 0636  4          dump_log_file (dsc, %ASCID 'Dump of COD used in transfer');
;  450          U 0637  4          dump_log_file (cod [cod_q_msgbuf], %ASCID 'Dump of COD text field');
;  451            0638  4          %FI
;  452            0639  3          END;
;  453            0640  2      END;
;  454            0641  2
;  455            0642  2 $queue_insert_tail (.cod, cod_free_queue);      ! All done, put it back in the queue
;  456            0643  2
;  457            0644  2 RETURN;
;  458            0645  1 END;                                            ! End of cluscomm_cod_error_ast


                                                                        .PSECT  $PLIT$,NOWRT,NOEXE,2
75 6D 6D 6F 63 20 6F 74 20 65 6C 62 61 6E 55  00000 P.AAB:  .ASCII  \Unable to communicate with !AS (!XL), sy\  ;
53 41 21 20 68 74 69 77 20 65 74 61 63 69 6E  0000F                                                           ;
                79 73 20 2C 29 4C 58 21 28 20 0001E                                                           ;
64 6F 63 20 73 75 74 61 74 73 20 6D 65 74 73  00028          .ASCII  \stem status code !XL!/  Current statisti\  ;
6E 65 72 72 75 43 20 20 2F 21 4C 58 21 20 65  00037                                                           ;
                69 74 73 69 74 61 74 73 20 74 00046                                                           ;
20 72 65 74 73 75 6C 63 20 72 6F 66 20 73 63  00050          .ASCII  \cs for cluster message activity:!/\<9>     ;
74 69 76 69 74 63 61 20 65 67 61 73 73 65 6D  0005F                                                           ;
                                09 2F 21 3A 79 0006E                                                          ;
61 63 6F 6C 6C 61 20 63 73 65 64 20 67 73 4D  00073          .ASCII  \Msg desc allocated!8UL     Errors       \  ;
72 72 45 20 20 20 20 20 4C 55 38 21 64 65 74  00082                                                           ;
                20 20 20 20 20 20 20 73 72 6F 00091                                                           ;
75 71 65 72 20 67 73 4D 09 2F 21 4C 55 38 21  0009B          .ASCII  \!8UL!/\<9>\Msg requests      !8UL     \  ;
20 4C 55 38 21 20 20 20 20 20 20 73 74 73 65  000AA                                                           ;
                                20 20 20 20 000B9                                                             ;
38 21 20 64 65 68 73 75 6C 66 20 73 67 73 4D  000BD          .ASCII  \Msgs flushed !8UL!/\<9>\Msgs queued   \  ;
65 75 65 75 71 20 73 67 73 4D 09 2F 21 4C 55  000CC                                                           ;
                                20 20 20 64 000DB                                                             ;
75 43 20 20 20 20 20 4C 55 38 21 20 20 20 20  000DF          .ASCII  \    !8UL     Current busy !8UL\<0><0>     ;
4C 55 38 21 20 79 73 75 62 20 74 6E 65 72 72  000EE                                                           ;
                                00 00 000FD                                                                   ;
                                00 000FF          .ASCII  <0>                                                 ;
                        010E00FD  00100 P.AAA:    .LONG   17694973                                            ;
                        00000000'  00104          .ADDRESS P.AAB                                              ;

                                          _QH_=             COD_FREE_QUEUE


                                                          .PSECT  $CODE$,NOWRT,2

                                003C 00000                .ENTRY  CLUSCOMM_COD_ERROR_AST, Save R2,R3,R4,R5    ; 0577
                    55    0000'  CF   9E 00002          MOVAB   COD_FLUSHED, R5                                 ;
                    5E           08   C2 00007          SUBL2   #8, SP                                          ;
                    53     04    AC   D0 0000A          MOVL    COD, R3                                         ; 0601
                    52     18    A3   D0 0000E          MOVL    24(R3), NOD                                     ;
                                 50   D4 00012          CLRL    R0                                              ; 0602
                0000223C    8F   1C   A3   D1 00014     CMPL    28(R3), #8764                                   ;
                                 02   12 0001C          BNEQ    1$                                              ;
                                 50   D6 0001E          INCL    R0                                              ;
                    54           50   D0 00020 1$:     MOVL    R0, LEAVING                                     ;
```

```
                      05              54  E9  00023          BLBC    LEAVING, 2$                             ; 0603
                44    2A    A2        03  E0  00026          BBS     #3, 42(NOD), 4$                         ; 0605
                                      7E  D4  0002B  2$:      CLRL    -(SP)                                   ; 0611
                            00058253  8F  DD  0002D          PUSHL   #361043                                 ;
                                      52  DD  00033          PUSHL   NOD                                     ;
                      0000G CF        03  FB  00035          CALLS   #3, CLUSUTIL_NODE_MESSAGE               ;
                      06              54  E9  0003A          BLBC    LEAVING, 3$                             ; 0615
                      2A    A2        08  88  0003D          BISB2   #8, 42(NOD)                             ; 0617
                                      2C  11  00041          BRB     4$                                      ;
                            F0  A5    DD  00043  3$:         PUSHL   COD_BUSY_COUNT                          ; 0629
                            08  A5    DD  00046              PUSHL   COD_QUEUED                              ;
                            65  DD  00049                    PUSHL   COD_FLUSHED                             ; 0628
                            04  A5    DD  0004B              PUSHL   COD_REQUESTS                            ;
                7E    FC    A5        65  C3  0004E          SUBL3   COD_FLUSHED, COD_ERRORS, -(SP)         ; 0627
                            EC  A5    DD  00053              PUSHL   COD_ALLOCATED                           ;
                            1C  A3    DD  00056              PUSHL   28(R3)                                  ; 0626
                            10  A3    DD  00059              PUSHL   16(R3)                                  ;
                            30  A2    9F  0005C              PUSHAB  48(NOD)                                 ;
                          0000'  CF    9F  0005F              PUSHAB  P.AAA                                   ; 0625
                      0000G CF        0A  FB  00063          CALLS   #10, SHARE_FAO_BUFFER                   ; 0626
                                      50  DD  00068          PUSHL   R0                                      ;
                      0000G CF        01  FB  0006A          CALLS   #1, WRITE_LOG_FILE                      ;
                        18  B5        63  0E  0006F  4$:      INSQUE  (R3), @_QH_+4                           ; 0642
                                          04  00073          RET                                             ; 0645

; Routine Size:  116 bytes,    Routine Base:  $CODE$ + 01CD
```

```
;  460          0646  1 GLOBAL ROUTINE CLUSCOMM_SEND (CSID, MSG_LEN, MSG_PTR) =          %SBTTL 'CLUSCOMM_SEND (CSID, MSG_LEN, MSG_PT
;  461          0647  1
;  462          0648  1 !++
;  463          0649  1 ! Functional description:
;  464          0650  1 !
;  465          0651  1 !       Jacket routine to send a message to remote node(s), and wait for completion.
;  466          0652  1 !
;  467          0653  1 ! Input:
;  468          0654  1 !
;  469          0655  1 !       CSID    - Id of target node, -1 for broadcast to all nodes except local
;  470          0656  1 !       MSG_LEN - Length of message
;  471          0657  1 !       MSG_PTR - Address of message
;  472          0658  1 !
;  473          0659  1 ! Implicit Input:
;  474          0660  1 !
;  475          0661  1 !       None.
;  476          0662  1 !
;  477          0663  1 ! Output:
;  478          0664  1 !
;  479          0665  1 !       None.
;  480          0666  1 !
;  481          0667  1 ! Implict output:
;  482          0668  1 !
;  483          0669  1 !       None.
;  484          0670  1 !
;  485          0671  1 ! Side effects:
;  486          0672  1 !
;  487          0673  1 !       Messages will be sent to remote nodes.
;  488          0674  1 !
;  489          0675  1 ! Routine value:
;  490          0676  1 !
;  491          0677  1 !       Status from comm primitive.
;  492          0678  1 !--
;  493          0679  1
;  494          0680  2 BEGIN                                                   ! Start of CLUSCOMM_SEND
;  495          0681  2
;  496          0682  2 EXTERNAL
;  497          0683  2         GLOBAL_STATUS   : BITVECTOR [32],
;  498          0684  2         LCL_CSID        : LONG,
;  499          0685  2         NOD_HEAD        : VECTOR [2, LONG];
;  500          0686  2
;  501          0687  2 LOCAL
;  502          0688  2         FINAL_STAT      : LONG,
;  503          0689  2         NOD             : $ref_bblock,
;  504          0690  2         STATUS          : LONG;
```

```
;  506     0691  2 !
;  507     0692  2 ! Assume success for final status
;  508     0693  2 !
;  509     0694  2 FINAL_STAT = SS$_NORMAL;
;  510     0695  2 !
;  511     0696  2 ! If not in a cluster we are done, return with success
;  512     0697  2 !
;  513     0698  2 IF NOT .GLOBAL_STATUS [GBLSTS_K_IN_VAXcluster]
;  514     0699  2 THEN
;  515     0700  2     RETURN .FINAL_STAT;
;  516     0701  2 !
;  517     0702  2 ! If CSID is -1, send it to everyone
;  518     0703  2 !
;  519     0704  2 IF .CSID EQL -1
;  520     0705  2 THEN
;  521     0706  3     BEGIN
;  522     0707  3     NOD = .NOD_HEAD [0];
;  523     0708  3     WHILE .NOD NEQ NOD_HEAD [0]
;  524     0709  3     DO
;  525     0710  4         BEGIN
;  526     0711  4         LOCAL
;  527     0712  4             TARGET;
;  528     0713  4         !
;  529     0714  4         ! Send to all nodes but local
;  530     0715  4         !
;  531     0716  4         TARGET = .NOD [NOD_L_NODE_CSID];
;  532     0717  4         IF .TARGET NEQ .LCL_CSID
;  533     0718  4         THEN
;  534     0719  5             BEGIN
;  535     0720  5             STATUS = CLUSCOMM_SEND_ONE (.TARGET, .NOD, .MSG_LEN, .MSG_PTR);
;  536     0721  5             IF NOT .STATUS
;  537     0722  5             THEN
;  538     0723  5                 FINAL_STAT = .STATUS;
;  539     0724  4             END;
;  540     0725  4         !
;  541     0726  4         ! Move to the next node
;  542     0727  4         !
;  543     0728  4         NOD = .NOD [NOD_L_FLINK];
;  544     0729  3         END;
;  545     0730  3     END
;  546     0731  3 !
;  547     0732  3 ! CSID is real, send it to a single node
;  548     0733  3 !
;  549     0734  2 ELSE
;  550     0735  3     BEGIN
;  551     0736  3     NOD = CLUSUTIL_FIND_NOD_BY_CSID (.CSID);
;  552     0737  4     FINAL_STAT = (IF .NOD EQL 0
;  553     0738  4                   THEN SS$_NOSUCHNODE
;  554     0739  3                   ELSE CLUSCOMM_SEND_ONE (.CSID, .NOD, .MSG_LEN, .MSG_PTR));
;  555     0740  2     END;
;  556     0741  2
;  557     0742  2 RETURN .FINAL_STAT;
;  558     0743  1 END;                                        ! End of CLUSCOMM_SEND


                                                            .EXTRN  GLOBAL_STATUS, LCL_CSID
```

```
                                                        .EXTRN  NOD_HEAD

                                    000C 00000          .ENTRY  CLUSCOMM_SEND, Save R2,R3                       ; 0646
                          53        01   D0 00002          MOVL    #1, FINAL_STAT                             ; 0694
                          5F  0000G CF   E9 00005          BLBC    GLOBAL_STATUS+1, 5$                        ; 0698
                    FFFFFFFF  8F    04   AC D1 0000A          CMPL    CSID, #-1                                  ; 0704
                                      30 12 00012          BNEQ    3$
                          52  0000G CF   D0 00014          MOVL    NOD_HEAD, NOD                              ; 0707
                          51  0000G CF   9E 00019 1$:      MOVAB   NOD_HEAD, R1                               ; 0708
                          51        52   D1 0001E          CMPL    NOD, R1
                                    46   13 00021          BEQL    5$
                          51    2C  A2   D0 00023          MOVL    44(NOD), TARGET                            ; 0716
                       0000G CF       51   D1 00027          CMPL    TARGET, LCL_CSID                           ; 0717
                                      11   13 0002C          BEQL    2$
                          7E    08  AC   7D 0002E          MOVQ    MSG_LEN, -(SP)                             ; 0720
                                      06   BB 00032          PUSHR   #^M<R1,R2>
                       0000V CF       04   FB 00034          CALLS   #4, CLUSCOMM_SEND_ONE
                          03        50   E8 00039          BLBS    STATUS, 2$                                 ; 0721
                          53        50   D0 0003C          MOVL    STATUS, FINAL_STAT                         ; 0723
                          52        62   D0 0003F 2$:      MOVL    (NOD), NOD                                 ; 0728
                                    D5   11 00042          BRB     1$                                         ; 0708
                              04    AC   DD 00044 3$:      PUSHL   CSID                                       ; 0736
                       0000G CF       01   FB 00047          CALLS   #1, CLUSUTIL_FIND_NOD_BY_CSID
                          52        50   D0 0004C          MOVL    R0, NOD
                                    07   12 0004F          BNEQ    4$                                         ; 0737
                          53  028C  8F   3C 00051          MOVZWL  #652, FINAL_STAT
                                    11   11 00056          BRB     5$
                          7E    08  AC   7D 00058 4$:      MOVQ    MSG_LEN, -(SP)                             ; 0739
                                    52   DD 0005C          PUSHL   NOD
                              04    AC   DD 0005E          PUSHL   CSID
                       0000V CF       04   FB 00061          CALLS   #4, CLUSCOMM_SEND_ONE
                          53        50   D0 00066          MOVL    R0, FINAL_STAT
                          50        53   D0 00069 5$:      MOVL    FINAL_STAT, R0                             ; 0742
                                    04 0006C               RET                                                ; 0743

; Routine Size:  109 bytes,    Routine Base:  $CODE$ + 0241
```

```
;  560     0744  1 GLOBAL ROUTINE CLUSCOMM_SEND_ONE (CSID, NOD, MSG_LEN, MSG_PTR) =                %SBTTL 'CLUSCOMM_SEND_ONE'
;  561     0745  1
;  562     0746  1 !++
;  563     0747  1 ! Functional description:
;  564     0748  1 !
;  565     0749  1 !       Send a message to a remote node, and wait for completion.
;  566     0750  1 !
;  567     0751  1 ! Input:
;  568     0752  1 !
;  569     0753  1 !       CSID    - Id of target node
;  570     0754  1 !       NOD     - Address of NOD block for target node
;  571     0755  1 !       MSG_LEN - Length of message
;  572     0756  1 !       MSG_PTR - Address of message
;  573     0757  1 !
;  574     0758  1 ! Implicit Input:
;  575     0759  1 !
;  576     0760  1 !       None.
;  577     0761  1 !
;  578     0762  1 ! Output:
;  579     0763  1 !
;  580     0764  1 !       None.
;  581     0765  1 !
;  582     0766  1 ! Implict output:
;  583     0767  1 !
;  584     0768  1 !       None.
;  585     0769  1 !
;  586     0770  1 ! Side effects:
;  587     0771  1 !
;  588     0772  1 !       Messages will be sent to remote nodes.
;  589     0773  1 !
;  590     0774  1 ! Routine value:
;  591     0775  1 !
;  592     0776  1 !       Status from comm primitive.
;  593     0777  1 !--
;  594     0778  1
;  595     0779  2 BEGIN                                           ! Start of CLUSCOMM_SEND_ONE
;  596     0780  2
;  597     0781  2 EXTERNAL
;  598     0782  2         GLOBAL_STATUS   : BITVECTOR [32];
;  599     0783  2
;  600     0784  2 LOCAL
;  601     0785  2         ARGLIST         : VECTOR [2, LONG],
;  602     0786  2         COD             : $ref_bblock,
;  603     0787  2         STATUS          : LONG;
;  604     0788  2
;  605     0789  2 !
;  606     0790  2 ! If not in a cluster we are done, return with error.
;  607     0791  2 !
;  608     0792  2 IF NOT .GLOBAL_STATUS [GBLSTS_K_IN_VAXcluster]
;  609     0793  2 THEN
;  610     0794  2     RETURN SS$_NOSUCHNODE;
;  611     0795  2 !
;  612     0796  2 ! Allocate and fill in the COD
;  613     0797  2 !
;  614     0798  2 COD = CLUSCOMM_COD_ALLOCATE ();                 ! Get a new COD
;  615     0799  2 COD [COD_L_CSID] = .CSID;                       ! Keep a copy of the CSID in the COD
;  616     0800  2 COD [COD_A_NOD] = .NOD;                         ! Keep the NOD address too
```

```
;  617          0801  2 COD [COD_L_MSGLEN] = MAXU (12, .MSG_LEN);       ! Store the length of the message, make sure garbage header
;  618          0802  3 IF NOT (STATUS = OPC$GET_VM (COD [COD_L_MSGLEN], COD [COD_A_MSGPTR]))
;  619          0803  2 THEN
;  620          0804  2     $signal_stop (.STATUS);
;  621          0805  2 CH$MOVE (.MSG_LEN, .MSG_PTR, .COD [COD_A_MSGPTR]);
;  622          0806  2 !
;  623          0807  2 ! Place the cod on the queue of outputs waiting
;  624          0808  2 !
;  625          0809  2 $QUEUE_INSERT_TAIL (.COD, COD_WAIT_QUEUE);
;  626          0810  2 COD_REQUESTS = .COD_REQUESTS + 1;
;  627          0811  2 !
;  628          0812  2 ! Change to kernel mode to start the transfer, call the ast routine with a zero
;  629          0813  2 ! parameter (arglst not relevant)
;  630          0814  2 !
;  631          0815  2 STATUS = $CMKRNL (ROUTIN = CLUSCOMM_DECLARE_KERNEL_AST, ARGLST = COD);
;  632          0816  2 !
;  633          0817  2 ! Signal errors.  If ast quota exceeded, then write a message, since it is almost certain that
;  634          0818  2 ! kernel ASTs are already active.  If not ast quota error, stop the process.
;  635          0819  2 !
;  636          0820  2 IF NOT .STATUS
;  637          0821  2 THEN
;  638          0822  3     BEGIN
;  639          0823  3     IF .STATUS NEQ SS$_EXQUOTA
;  640          0824  3     THEN
;  641          0825  4         $signal_stop (.STATUS)
;  642          0826  3     ELSE
;  643          0827  3         WRITE_LOG_FILE (%ASCID 'AST quota error in cluster communication');
;  644          0828  2     END;
;  645          0829  2
;  646          0830  2 RETURN .STATUS;
;  647          0831  1 END;                                           ! End of CLUSCOMM_SEND_ONE


                                                                       .PSECT  $PLIT$,NOWRT,NOEXE,2

72 6F 72 72 65 20 61 74 6F 75 71 20 54 53 41  00108 P.AAD:   .ASCII  \AST quota error in cluster communication\  ;
6D 6F 63 20 72 65 74 73 75 6C 63 20 6E 69 20  00117                                                            ;
               6E 6F 69 74 61 63 69 6E 75 6D  00126                                                            ;
                                              010E0028  00130 P.AAC:   .LONG   17694760                        ;
                                              00000000'  00134         .ADDRESS P.AAD                          ;

                                                        _QH_=          COD_WAIT_QUEUE
                                                                       .EXTRN  SYS$CMKRNL

                                                                       .PSECT  $CODE$,NOWRT,2

                                                 00FC 00000            .ENTRY  CLUSCOMM_SEND_ONE, Save R2,R3,R4,R5,R6,R7  ; 0744
                                        5E          0C   C2 00002      SUBL2   #12, SP                                    ;
                                        06    0000G CF   E8 00005      BLBS    GLOBAL_STATUS+1, 1$                        ; 0792
                                        50    028C  8F   3C 0000A      MOVZWL  #652, R0                                   ; 0794
                                                    04   04 0000F      RET                                                ;
                                  FD3D  CF          00   FB 00010 1$:  CALLS   #0, CLUSCOMM_COD_ALLOCATE                  ; 0798
                                        6E          50   D0 00015      MOVL    R0, COD                                    ;
                                        56          6E   D0 00018      MOVL    COD, R6                                    ; 0799
                                    10  A6    04    AC   D0 0001B      MOVL    CSID, 16(R6)                               ;
                                    18  A6    08    AC   D0 00020      MOVL    NOD, 24(R6)                                ; 0800
```

```
                                50        0C     AC  D0 00025          MOVL    MSG_LEN, R0                                ; 0801
                                0C                50  D1 00029          CMPL    R0, #12
                                                  03  1E 0002C          BGEQU   2$
                                50                0C  D0 0002E          MOVL    #12, R0
                             20 A6                50  D0 00031 2$:      MOVL    R0, 32(R6)
                                           24     A6  9F 00035          PUSHAB  36(R6)                                     ; 0802
                                           20     A6  9F 00038          PUSHAB  32(R6)
                          0000G CF                   02  FB 0003B          CALLS   #2, OPC$GET_VM
                                57                   50  D0 00040          MOVL    R0, STATUS
                                28                   57  E9 00043          BLBC    STATUS, 3$
                   24 B6     10 BC           0C     AC  28 00046          MOVC3   MSG_LEN, @MSG_PTR, @36(R6)             ; 0805
                          0000' DF                   66  0E 0004D          INSQUE  (R6), @_QH_+4                          ; 0809
                                                0000' CF  D6 00052          INCL    COD_REQUESTS                           ; 0810
                                                      5E  DD 00056          PUSHL   SP                                     ; 0815
                                                FD70  CF  9F 00058          PUSHAB  CLUSCOMM_DECLARE_KERNEL_AST
                    00000000G 00                      02  FB 0005C          CALLS   #2, SYS$CMKRNL
                                57                   50  D0 00063          MOVL    R0, STATUS
                                18                   57  E8 00066          BLBS    STATUS, 5$                             ; 0820
                                1C                   57  D1 00069          CMPL    STATUS, #28                            ; 0823
                                                     0A  13 0006C          BEQL    4$
                                                     57  DD 0006E 3$:      PUSHL   STATUS                                 ; 0825
                    00000000G 00                     01  FB 00070          CALLS   #1, LIB$STOP
                                                     04  00077          RET
                                                0000' CF  9F 00078 4$:      PUSHAB  P.AAC                                  ; 0827
                          0000G CF                   01  FB 0007C          CALLS   #1, WRITE_LOG_FILE
                                50                   57  D0 00081 5$:      MOVL    STATUS, R0                             ; 0830
                                                     04  00084          RET                                            ; 0831

; Routine Size:  133 bytes,    Routine Base:  $CODE$ + 02AE
```

```
;  649     0832  1 GLOBAL ROUTINE cluscomm_target_in_queue (cod : $ref_bblock, queue : $ref_bblock) =
;  650     0833  1
;  651     0834  1 !++
;  652     0835  1 ! Functional descripton:
;  653     0836  1 !
;  654     0837  1 !       Check to see if the CSID field in the cod is in any of the CODs in the queue.
;  655     0838  1 !       We assume that we are operating at AST level so that we do not have to worry
;  656     0839  1 !       about interlocking the queue.
;  657     0840  1 !
;  658     0841  1 ! Input:
;  659     0842  1 !       cod     pointer to a cod
;  660     0843  1 !       queue   head of a queue of CODs
;  661     0844  1 !
;  662     0845  1 ! Output:
;  663     0846  1 !       None.
;  664     0847  1 !
;  665     0848  1 ! Routine Value:
;  666     0849  1 !       number of matches in the queue
;  667     0850  1 !--
;  668     0851  1
;  669     0852  2 BEGIN                                           ! Start of cluscomm_TARGET_IN_QUEUE
;  670     0853  2
;  671     0854  2 LOCAL
;  672     0855  2     count,
;  673     0856  2     csid,
;  674     0857  2     head : $ref_bblock,
;  675     0858  2     cur : $ref_bblock;
;  676     0859  2
;  677     0860  2 !
;  678     0861  2 ! Scan the queue, counting the number of times the target appears
;  679     0862  2 !
;  680     0863  2 count = 0;
;  681     0864  2 csid = .cod [cod_l_csid];
;  682     0865  2 head = .queue;
;  683     0866  2 cur = .head [cod_l_flink];
;  684     0867  2 WHILE .cur NEQ .head                            ! Loop until we see the end
;  685     0868  2 DO
;  686     0869  3     BEGIN
;  687     0870  3     IF .csid EQL .cur [cod_l_csid]
;  688     0871  3     THEN
;  689     0872  3         count = .count + 1;
;  690     0873  3     cur = .cur [cod_l_flink];                   ! Get the next cod
;  691     0874  2     END;
;  692     0875  2
;  693     0876  2 RETURN .count;
;  694     0877  1 END;                                            ! End of cluscomm_TARGET_IN_QUEUE


                        000C 00000          .ENTRY  CLUSCOMM_TARGET_IN_QUEUE, Save R2,R3    ; 0832
                    52  D4 00002          CLRL    COUNT                                   ; 0863
          50        04  AC  7D 00004          MOVQ    COD, R0                                 ; 0864
          53        10  A0  D0 00008          MOVL    16(R0), CSID                            ;
          50            61  D0 0000C          MOVL    (HEAD), CUR                             ; 0866
          51            50  D1 0000F 1$:      CMPL    CUR, HEAD                               ; 0867
```

```
                                 0D  13 00012          BEQL    3$                                      ;
                          10     A0  53  D1 00014          CMPL    CSID, 16(CUR)                           ; 0870
                                     02  12 00018          BNEQ    2$                                      ;
                                     52  D6 0001A          INCL    COUNT                                   ; 0872
                                50       60  D0 0001C 2$:       MOVL    (CUR), CUR                          ; 0873
                                         EE  11 0001F          BRB     1$                                  ; 0867
                                50       52  D0 00021 3$:       MOVL    COUNT, R0                           ; 0876
                                             04 00024          RET                                         ; 0877

; Routine Size:  37 bytes,    Routine Base:  $CODE$ + 0333
```

```
;  696          0878  1 END
;  697          0879  0 ELUDOM                    ! End of CLUSCOMM
```

```
;                                PSECT SUMMARY

;       Name                    Bytes                           Attributes

;  $GLOBAL$                       64  NOVEC,  WRT,  RD ,NOEXE,NOSHR,  LCL,  REL,  CON,NOPIC,ALIGN(2)
;  $CODE$                        856  NOVEC,NOWRT,  RD ,  EXE,NOSHR,  LCL,  REL,  CON,NOPIC,ALIGN(2)
;  $PLIT$                        312  NOVEC,NOWRT,  RD ,NOEXE,NOSHR,  LCL,  REL,  CON,NOPIC,ALIGN(2)
```

```
;                             Library Statistics

;                                      -------- Symbols --------      Pages       Processing
;       File                           Total    Loaded   Percent      Mapped      Time

;  _$255$DUA28:[SYSLIB]LIB.L32;1        18619        12         0        1000        00:01.8
;  _$255$DUA28:[OPCOM.OBJ]OPCOMLIB.L32;1  633        34         5          43        00:00.9
```

```
;                                  COMMAND QUALIFIERS

;       BLISS/CHECK=(FIELD,INITIAL,OPTIMIZE)/LIS=LIS$:CLUSCOMM/OBJ=OBJ$:CLUSCOMM MSRC$:CLUSCOMM/UPDATE=(ENH$:CLUSCOMM)

; Size:          856 code + 376 data bytes
; Run Time:          00:22.2
; Elapsed Time:      01:18.8
; Lines/CPU Min:      2375
; Lexemes/CPU-Min:  22248
; Memory Used:   161 pages
; Compilation Complete
```

CLUMBX
LIS

DEVICE
LIS

LOGEVENT
LIS

CLUSREPLY
LIS

CLUSUTIL
LIS

DEBUG
LIS

CLUSCOMM
LIS

CLUSMSG
LIS