

IDENTIFICATION  
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PRODUCT CODE: MAINDEC-12-D3DB-D  
 PRODUCT NAME: PDP-12 TAPE DATA EXERCISER  
 DATE: FEB. 1, 1978  
 MAINTAINER: DIAGNOSTIC GROUP  
 AUTHOR: RAYMOND SHOOP

Tape address:  
 TC 12DAEX

NOTE: This is a tape exercise  
 (P 4.1)  
 SAT. PDP-12, WPA-12, PDP-12  
 EXERCISE, PDP-12  
 BARRING NUMBER 0 2 4 2 1 1 1 1  
 : SW-12-01 : SW-12-01  
 L-12005 : 12005 : 12005 : 12005



1. ABSTRACT  
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THE PDP-12 TAPE EXERCISER PROGRAM IS A DYNAMIC TEST OF THE LINC-TAPE CONTROL AND TAPE TRANSPORTS. IT MAY BE USED TO TEST A CONTROLLER WITH FROM 1 TO 8 TAPE TRANSPORT UNITS, AND A PDP-12 WITH UP TO 32-K OF MEMORY.

2. MACHINE REQUIREMENTS  
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- A: A STANDARD PDP-12A OR B COMPUTER.
- B: PDP-12 LINC-TAPE CONTROLLER.
- C: A LINC-TAPE TRANSPORT
- D: AN ASR-33 TELETYPE OR EQUIVALENT

2.1 STORAGE  
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THIS PROGRAM MAY ONLY BE RUN IN MEMORY FIELD 0 AND OCCUPIES VIRTUALLY ALL OF THE LOWER HALF OF FIELD 0. LOCATIONS 0-3377 INCLUSIVE. LOCATIONS 3400-7777 ARE USED FOR INPUT-OUTPUT BUFFERS.

2.2 PRELIMINARY PROGRAMS  
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ALL PDP-8 AND LINC-MODE BASIC INSTRUCTION DIAGNOSTIC AND EXERCISERS INCLUDING TAPE CONTROL TEST MUST HAVE SUCCESSFULLY RUN PRIOR TO RUNNING TAPE EXERCISER TEST.

2.3 LOADING PROCEDURE  
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3.1 METHOD  
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THIS PROGRAM CAN BE LOADED INTO MEMORY WITH THE BINARY LOADER. IT MAY ALSO BE LOADED INTO MEMORY BY USING LAP6-DIAL.

#### 4. STARTING PROCEDURE

THE PROCEDURE TO SETUP THE TAPE PROCESSOR FOR DIAGNOSIS IS CRITICAL; ANY ERROR IN THE STARTING PROCEDURE MAY RESULT IN AN ERROR.

##### A. TAPE TRANSPORT

1. MOUNT A CERTIFIED PDP-12 TAPE (WHICH HAS BEEN MARKED WITH "MARK 1000") ON ALL DRIVES TO BE TESTED.
2. SET THE UNIT SELECTOR SWITCH ON EACH TRANSPORT TO AN INCREMENTING NUMBER STARTING WITH UNIT 0.
3. SET THE LOCAL/REMOTE SWITCH TO REMOTE ON EACH DRIVE.
4. SET WRITE ENABLE SWITCHES ON EACH DRIVE.

##### B. SCOPE (VR 14)

1. PLACE CHANNEL SELECTOR TO 1 & 2.

##### C. DATA TERMINAL PANEL

1. ROTATE ANALOG CHANNEL 0 TO 4 COUNTER-CLOCKWISE TO THE END OF ROTATION. THESE ARE USED ONLY TO CONTROL THE POSITION OF THE DISPLAY.

##### D. COMPUTER

1. SET THE LEFT SWITCHES TO 0200.
2. SET THE RIGHT SWITCHES TO X0XX.  
(REFER TO SECTION 4.1)
3. SET THE MODE SWITCH TO LINC-MODE.
4. DEPRESS I/O PRESET.
5. DEPRESS START LEFT SWITCHES (LS).

THE PROGRAM IS NOW RUNNING. TAPE UNIT 0 SHOULD START MOVING IN THE REVERSE DIRECTION. WHEN THE COMPUTER IS TRANSFERRING DATA IN NO-PAUSE MODE, THE PDP-12 MAINDEC NUMBER (D3D0) WILL BE DISPLAYED ON THE DISPLAY SCREEN.

4.1 CONTROL SWITCH SETTINGS  
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A. RIGHT SWITCHES

RSW 101 DELETE RECOVERABLE ERROR HALTS, AND RESTART CURRENT PASS;  
RSW 101 DELETE ERROR MESSAGE;  
RSW 600 NUMBER OF EXTRA TAPE TRANSPORT UNITS;  
RSW 901 NUMBER OF EXTRA 4K MEMORY FIELDS.

4.2 STARTING ADDRESS  
-----

LINC=MODE 0200

200 LINC=MODE MOVE TOWARD BLOCK (MTB) TEST. UPON COMPLETION OF  
THIS TEST ON UNIT 0, EXIT TO THE DATA TEST.  
201 LINC=MODE DATA TEST ENTRY ADDRESS.

ONLY THESE TWO ADDRESSES ARE VALID STARTING ADDRESSES FOR THIS  
PROGRAM.

# 5. ERRORS -----

THE ERROR TYPE=OUT MESSAGE IS THE VALUE OF THE PROGRAM COUNTER ERROR LOCATION. THIS LISTING MUST BE CONSULTED TO FIND THE TYPE OF ERROR (I.E. ER1). THE ERRORS ARE:

- ER 1: SKIP ON TAPE DONE FAILED.
- ER 2: TAC IN ERROR, AC CONTAINS THE BAD VALUE OF THE TAC.
- ER 3: BAD SEARCH, AC CONTAINS THE BAD VALUE OF THE TAC.
- ER 4: TAPE INTERRUPT FAILED TO CAUSE AN INTERRUPT.
- ER 5: UNEXPECTED INTERRUPT, FROM AN UNWANTED SOURCE.
- ER 6: MOTION ERROR.
- ER 7: DATA ERROR, NON-GROUP TAPE INSTRUCTION.
- ER 8: DATA ERROR, A GROUP TAPE INSTRUCTION.

WHEN A DATA ERROR IS DETECTED, LOCATIONS 3400-3777 CONTAIN THE EXPECTED DATA AND THE VALUE OF LOCATION 0015 CONTAINS THE ADDRESS OF THE DATA IN ERROR. REFER TO 10. FOR ERROR DESCRIPTIONS.

# 6. RESTRICTIONS -----

- A: PROGRAM MUST BE EXECUTED IN FIELD 0.
- B: STANDARD BDP-12 A OR B.
- C: TAPE TRANSPORTS MUST BE SELECTED SEQUENTIALLY, STARTING WITH UNIT 0, WRITE ENABLED AND REMOTE.
- D: THE RIGHT SWITCHES SET TO ONLY EXISTING TRANSPORTS AND/OR MEMORY AVAILABLE.
- E: NO DEVICE WHICH CAUSES UNEXPECTED INTERRUPTS.
- F: THE DATA IN BLOCKS 770 TO 1007 WILL BE DESTROYED ON ALL TRANSPORTS USED.

# 7. EXECUTION TIME -----

THE EXECUTION TIME IS VARIABLE TO THE NUMBER OF TRANSPORTS AND AMOUNT OF EXTRA MEMORY. THE MINIMUM AMOUNT OF TIME SHOULD BE CONSIDERED 15 MINUTES PER TRANSPORT.

# 8. ERROR EXAMPLE -----

PC XXXX=REFER TO LOCATION XXXX IN THE LISTING TO FIND THE TYPE OF ERROR ENCOUNTERED.

*bell rings @ 12 minute intervals  
using 2 transports & 8 K memory*

9. OVERNIGHT RUNS:  
-----

IF RSW 00 IS SET TO A ONE, THE TEST WILL TYPE OUT ANY RECOVERABLE ERROR CONDITION ENCOUNTERED AND RESTART THE CURRENT PASS. THIS IS DUE TO THE FACT THAT SEARCH AND DATA ERRORS ARE IN GENERAL NONRECOVERABLE.

10. ERROR DEFINITIONS  
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- A. ERROR 1 SKIP ON TAPE FAILED. EXECUTED A MTB TO BLOCK 0000 IN PAUSE MODE; THE PROCESSOR WILL WAIT WHILE THE TAPE IS IN MOTION, AT THE COMPLETION OF THE INSTRUCTION THE TAPE DONE FLAG SHOULD BE SET. THE PROCESSOR DID NOT DETECT THIS FLAG AND HALTED.
- B. ERROR 2 TAC IN ERROR AFTER A TAPE INSTRUCTION EXCEPT A WRI. EXECUTED A TAPE INSTRUCTION, AT IT'S COMPLETION THE TAC SHOULD CONTAIN THE VALUE 7777. THE AC CONTAINS THE VALUE READ FROM THE TAC IN ERROR.
- C. ERROR 3 SEARCH ERROR OBTAIN A BLOCK NUMBER FROM A RANDOM NUMBER GENERATOR AND EXECUTE A MOVE TOWARD THAT BLOCK, DURING THE EXECUTION OF THE MTB, EACH BLOCK IS TESTED FOR PROPER SEQUENCE AND ABSOLUTE VALUE.  
LOC. 0122 EXECUTED A MTB TO BLOCK 0 IN PAUSE MODE. THE AC CONTAINS THE BLOCK NUMBER READ AND  
LOC. 0130 LOC. 0031 CONTAINS THE EXPECTED BLOCK NUMBER. EXECUTED A MTB TO BLOCK 777 IN NO PAUSE MODE. THE AC CONTAINS THE BLOCK NUMBER READ AND  
LOC. 1077 LOC. 0031 CONTAINS THE EXPECTED BLOCK NUMBER. EXECUTED A MTB TO A BLOCK NUMBER (LOC. 1273). THE AC CONTAINS THE BLOCK NUMBER READ AND  
LOC. 1076 CONTAINS THE EXPECTED BLOCK NUMBER.
- D. ERROR 4 TAPE INTERRUPT FAILED. AC CONTAINS THE TAPE INTERRUPT BIT AT THE X08WD, (0100). THE PROGRAM WAITED FOR A TAPE DONE FLAG. AFTER DETECTING TAPE DONE, AN INTERRUPT SHOULD HAVE OCCURRED BUT IT DID NOT. (I.E. FALSE TAPE DONE, TAPE INTERRUPT FLIP-FLOP NOT SET)
- E. ERROR 5 UNEXPECTED INTERRUPT  
\*0002 OBTAINED AN 8 MODE INTERRUPT, NO SUCH INTERRUPT IS LEGAL  
\*0041 LINC MODE INTERRUPT  
THE PROGRAM DID NOT EXPECT A PROGRAM INTERRUPT, THE X08 WORD (BIT 5) WAS 0 THEREFORE NO INTERRUPT WAS EXPECTED.  
\*0046 LINC MODE INTERRUPT  
THE PROGRAM DID EXPECT A PROGRAM INTERRUPT FROM THE TAPE CONTROL BUT IT WAS NOT FROM THE TAPE DONE FLAG. SKIP ON TAPE DONE MAY HAVE FAILED.

F. ERROR 6 MOTION ERROR EXECUTED A TAPE INSTRUCTION, WHEN COMPLETED, A TEST OF THE STATE OF THE MOTION FLIP-FLOP WAS MADE. SET THE LINK TO THE EXPECTED STATE OF THE MOTION FLIP-FLOP. IF THE LINK=0 THE MOTION SHOULD BE A 0. IF THE LINK=1 THE MOTION SHOULD EQUAL A 1. AC WILL CONTAIN EITHER A 10 OR A 0.

G. ERROR 7 DATA ERROR = RDC; RDE EXECUTED A READ OR READ AND CHECK INTO MEMORY

1: THE DATA FIELD REGISTER CONTAINS THE MEMORY FIELD IN ERROR.

2: LOCATION 0015 IS A 10 BIT ADDRESS OF THE BAD DATA LOCATION (REFER TO SECTION 1).

3: LOCATION 0016 IS A 10 BIT ADDRESS IN LDF 1 WHERE THE GOOD DATA IS STORED (3400 THRU 3777 CONTAINS THE GOOD DATA).

4: THE AC CONTAINS THE GOOD DATA PATTERN.  
(REFER TO 11. FOR PATTERNS WRITTEN ON TAPE)

5: THE LOCATION MTINST + 1 (#1573) CONTAINS THE BLOCK NUMBER ON THE TAPE IN ERROR.

H. ERROR = 8 DATA ERROR = RCG EXECUTED A READ AND CHECK GROUP (RCG)

1: THE DATA FIELD REGISTER CONTAINS THE MEMORY FIELD IN ERROR.

2: LOCATION 0015 IS A 10 BIT ADDRESS OF THE BAD DATA LOCATION (REFER TO SECTION 1).

3: LOCATION 0016 IS A 10 BIT ADDRESS IN LDF 1 WHERE THE GOOD DATA IS STORED (3400-3777 CONTAINS THE GOOD DATA).

4: THE AC CONTAINS THE GOOD DATA PATTERN.

5: THE LOCATION MTINST + 1 (#1573) CONTAINS THE GROUP COUNT AND THE BLOCK NUMBER ON THE TAPE IN ERROR.

1. TO DETERMINE THE MEMORY ADDRESS OF A DATA ERROR AND ITS VALUE AFTER THE MACHINE HAS COMPLETED TYPING THE ERROR REPORT.

A. THE GOOD DATA IS IN THE AC.

B. EXAMINE ABSOLUTE LOCATION 0015.

C. SET THE LEFT SWITCH BITS 2-11 EQUAL TO THE VALUE OF LOCATION 0015 BITS 2-11.

D. SET LEFT SWITCH BITS 0-1 EQUAL TO THAT OF BITS 3-4 OF THE DATA FIELD LIGHTS.

E. SET THE INST. FIELD SWITCHES EQUAL TO THAT OF BITS 0-2 OF THE DATA FIELD LIGHTS.

F. DEPRESS EXAM.

G. THE BAD DATA WILL NOW APPEAR IN THE MEMORY BUFFER.

11. DATA PATTERNS

-----

A: 0000  
B: 7777  
C: 0000 AND 7777  
D: 7777 AND 0000  
E: 7070  
F: 0707  
G: 7070 AND 0707  
H: 0707 AND 7070  
I: 5252  
J: 2525  
K: 5252 AND 2525  
L: 2645 AND 5132  
M: COUNT PATTERN

# APPENDIX A

## PDP-8 MODE PERFORATED - TAPE LOADER

### READIN MODE LOADER

THE READIN MODE (RIM) LOADER IS A MINIMUM LENGTH, BASIC, PERFORATED-TAPE PROGRAM FOR THE 33 ASR; IT IS INITIALLY STORED IN MEMORY BY MANUAL USE OF THE OPERATOR CONSOLE KEYS AND SWITCHES. THE LOADER IS PERMANENTLY STORED IN 18 LOCATIONS OF PAGE 37.

THE RIM LOADER CAN ONLY BE USED IN CONJUNCTION WITH THE 33 ASR READER (NOT THE HIGH-SPEED PERFORATED-TAPE READER); BECAUSE A TAPE IN RIM FORMAT IS, IN EFFECT, TWICE AS LONG AS IT NEED BE, IT IS SUGGESTED THAT THE RIM LOADER BE USED ONLY TO READ THE BINARY LOADER WHEN USING THE 33 ASR. (NOTE! SOME PDP-12 DIAGNOSTIC PROGRAM TAPES ARE IN RIM FORMAT).

THE COMPLETE PDP-12 RIM LOADER (SA # 7756 IS AS FOLLOWS!)

ABSOLUTE ADDRESS	OCTAL CONTENT	TAG	INSTRUCTION	12 COMMENTS
7736	6032	BEG	KCC	/CLEAR AC AND FLAG
7737	6031		KSP	/SKIP IF FLAG B 1
7738	5337		JMP=1	/LOOKING FOR CHARACTER
7739	6036		KRB	/READ BUFFER
7740	7106		CLL RTL	
7741	7006		RTL	/CHANNEL 8 IN AC
7742	7510		SPA	/CHECKING FOR LEADER
7743	5257		JMP BEG+1	/FOUND LEADER
7744	7006		RTL	/OK, CHANNEL 7 IN LINK
7745	6031		KSF	
7746	5367		JMP=1	
7747	6034		KRS	/READ; DO NOT CLEAR
7748	7420		SNL	/CHECKING FOR ADDRESS
7749	3776		DCA ! TEMP	/STORE CONTENT
7750	3376		DCA TEMP	/STORE ADDRESS
7751	5356		JMP BEG	/NEXT WORD
7752	0	TEMP		/TEMP STORAGE
7753	5XXX		JMP X	/JMP START OF BIN
7754				LOADER

PLACING THE RIM LOADER IN CORE MEMORY BY WAY OF THE OPERATOR  
CONSOLE KEYS AND SWITCHES IS ACCOMPLISHED AS FOLLOWS:

- A. SET THE STARTING ADDRESS 7756 IN THE LEFT SWITCHES.
- B. SET THE FIRST INSTRUCTION (6032) IN THE RIGHT SWITCHES.
- C. PRESS THE FILL SWITCH.
- D. SET THE NEXT INSTRUCTION (6031) IN THE RIGHT SWITCHES.
- E. PRESS THE FILL STEP SWITCH.
- F. REPEAT STEPS D AND E UNTIL ALL 16 INSTRUCTIONS HAVE BEEN  
DEPOSITED.

TO LEAD A TAPE IN RIM FORMAT, PLACE THE TAPE IN THE READER,  
SET THE LEFT SWITCHES TO THE STARTING ADDRESS 7756 OF THE  
RIM LOADER (NOT OF THE PROGRAM BEING READ). PRESS THE START  
LS KEY, AND START THE TELETYPE READER.

# APPENDIX B

## PDP-12 CONTROL WORD FORMAT

WD1 LOCATION 0021  
-----

0 NOT USED  
1-2 EXTENDED UNIT GROUP  
3 EXTENDED ADDRESS OPERATION  
4 NOT USED  
5 TAPE INTERRUPT (ONLY IF 690)  
6 PAUSE  
7 "I" BIT  
8 "U" BIT  
9-11 TAPE INSTRUCTION FUNCTION

WD2 LOCATION 0022  
-----

0-6 NOT USED  
7-9 EXTENDED MEMORY FIELDS  
10-11 LINC MEMORY FIELDS

WD3 LOCATION 0023  
-----

0 NOT USED  
1-3 QUARTER NUMBER  
4-7 NOT USED  
8-11 BLOCK NUMBER (ADD 770)

WD4 LOCATION 0024  
-----

0-11 EXTENDED ADDRESS (USED IN XA MODE ONLY)

X00 LOCATION 0026  
-----

0-2 EXTENDED MEMORY BITS  
3-4 NOT USED  
5 ENABLE TAPE INTERRUPTS  
6 MAINT. MODE  
7 ENABLE EXTENDED ADDRESS MODE  
8 DO NOT PAUSE  
9 HOLD UNIT MOTION  
10-11 EXTENDED UNIT GROUP

/PDP-12 TAPE DATA EXERCISER MAINDEC-12-03DB  
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/STARTING ADDRESSES

/ 200 LINC=MODE,  
/ 201 LINC=MODE,  
DATA TEST

/RSW 001  
/RSW 101  
/RSW 600  
/RSW 9-11  
/

MOVE TOWARD BLOCK TEST  
DELETE RECOVERABLE ERROR HALT, RESTART CURRENT PASS,  
DELETE ERROR MESSAGE  
NUMBER OF EXTRA TRANSPORTS  
GREATER THAN 0  
NUMBER OF EXTRA MEMORY BANKS  
GREATER THAN 0

0001  
0001 0000  
0002 7402  
0003 0002  
0004 0000  
0020

001  
LHLT  
HLT  
K0002, 0002  
XXXAC, 0000  
0020

/STORAGE AREA FOR SOME COMMONLY USED VARIABLES

0020  
0021 0000  
0022 0000  
0023 0000  
0024 0000  
0025 0000  
0026 0000  
0027 0000  
0030 0000  
0031 0000  
0032 0000  
0033 0000  
0034 0000  
0035 0000  
0036 0100  
0037 0200

MASTER, 0  
WD1, 0  
WD2, 0  
WD3, 0  
WD4, 0  
UNIT, 0  
X08WD, 0  
FIELDN, 0  
AC, 0  
STAC, 0  
QNB, 0  
CTEM1, 0  
CTEM3, 0  
CSTART, 0  
K0100, 100  
K0200, 200

/MASTER WORD  
/WORD1  
/WORD2  
/WORD3  
/WORD4  
/UNIT BITS (IN 6,7,8)  
/EXTENDED OPERATIONS BUFFER WORD  
/FIELD NUMBER (EITHER 3 BITS OR 5)  
/AC  
/SAVED TAPE AC  
/QUARTER NUMBER, BLOCK NUMBER SAVE  
/ON BITS  
/BN 3-11 BITS  
/STARTING ADDRESS OF "LITTLE PROGRAM"

/LINC INTERRUPT HANDLER

0040	*40		
0040	LINTER, 0		
0041	LNOP		/AN LNOP MAYBE AN
0042			/LJMP XXX FOR INTERRUPT
0043			/HANDLING ROUTINE
0044			/CHANGE TO PDP-8 MODE
0045			
0046			/SKIP IF TAPE DONE SET
0047			/ *** ER 3 ***
0048			
0049			/CLEAR TAPE DONE
0050			
0051			/DID TAPE DONE CLEAR?
0052			/YES
0053			/NO, TAPE DONE DID NOT CLEAR
0054			/CHANGE BACK TO LINC MODE
0055			/EXIT
0056			
0057			
0058			
0059			
0060			
0061			

/CHECK THE INSTRUCTION MTB

/START TAPE MOVING TOWARD BLOCK 000

0062	0011	MTBST, CLR	/CLEAR XOB
0063	0001	AXO	/MOVE TOWARD BLOCK 000, DON'T STOP
0064	0723	BKWRD, MTB+20	/PROCESSOR WILL PAUSE UNTIL A
0065	0000	0	/BLOCK NUMBER IS FOUND
0066	0416	STD	/ERROR, TAPE DONE FLAG IS NOT SET *** ER 1 ***
0067	7733	LJMP	/STORE AC
0070	4030	STC	/READ TAPE AC
0071	0003	TAC	/SAVE
0072	1040	STA	/TACRAC?
0073	0031	STAC	/NO, TAC DOES NOT EQUAL AC, ERROR *** ER 2 ***
0074	1440	SAE	/SKIP IF AC POSITIVE (SHOULD BE MINUS OR 0)
0075	0030	AC	/OK SO FAR
0076	7733	LJMP	/IS AC0?
0077	0451	APD	/NO, AC GREATER THAN 0 *** ER 2 ***
0100	6104	LJMP	/FOUND BLOCK 0, GO ON TO SOMETHING ELSE
0101	0450	AZE	/LOAD AC
0102	7733	LJMP	/WITH 1
0103	6124	LJMP	/ADD 1 TO TAC
0104	1020	LOOP01, LDA+20	/SKIP IF 1
0105	0001	1	/NOT ONE
0106	1140	ADM	/GO TO FORWARD TEST
0107	0031	STAC	/MOVE TOWARD 0 (DON'T STOP)
0110	1460	SAE+20	
0111	0001	1	
0112	0456	LSKP	
0113	6124	LJMP	
0114	0723	MTB+20	
0115	0000	0	
0116	0601	LIF	
0117	7066	LJMP	/TEST THE DONE FLAG
0120	1440	SAE	/COMPARE EXPECTED DISTANCE TO 0
0121	0031	STAC	
0122	7733	LJMP	/ERROR, BAD "SEARCH" COMPUTATION *** ER 3 ***
0123	6104	LJMP	

/AFTER FINDING BLOCK 000, "SEARCH" FOR BLOCK 777 - FORWARD

```

0124 0723 FORWARD, MTB*20 /MOVE TOWARD BLOCK 0010
0125 0010 AZE /WAIT UNTIL IT IS FOUND
0126 0450 FORWARD /STORE IN EXPECTED TAPE BLOCK
0127 6124 LUMP LDA*20 /LOAD AC WITH 10
0130 1020 STC /SET X0B FOR NO-PAUSE
0131 0766 /MOVE TOWARD BLOCK 777
0132 4031 /WAIT FOR INTERBLOCK ZONE
0133 1020 /WAIT FOR TAPE DONE FLAG
0134 0010 /READ TAPE AC
0135 0001 /CORRECT NUMBER?
0136 0011 /NO *** ER 3 ***
0137 0723 CLR MTB*20 /FOUND BLOCK 777?
0140 0777 /YES
0141 0453 /NO, SUBTRACT 1 FROM NUMBER EXPECTED
0142 6141 LUMP SUBT1 /GO BACK AND DO IT AGAIN
0143 0416 STD FORWARD*2 /SET UP TO TEST TAPE DONE
0144 6143 LUMP DATUM /SET UP RETURN ADDRESS
0145 0003 TAC MAGTAP /TEST TAPE DONE
0146 1440 SAE TSTMOR
0147 0031 XXX
0150 7733 LUMP AZE*20
0151 0470 /CLEAR THE INPUT BUFFER IN FIELD 0
0152 6155 LUMP /3
0153 7760 LUMP SUBT1
0154 6132 LUMP FORWARD*2
0155 1020 LDA*20
0156 6202 LUMP DATUM
0157 4061 STC MAGTAP
0160 6042 LUMP TSTMOR

```

/CLEAR THE INPUT BUFFER IN FIELD 0

```

0161 0002 CLEAR, PDP CLA CLL /SET UP A COUNTER
0162 7300 TAD K4001 /LOCATION
0163 1175 DCA 16 /SET UP A POINTER
0164 3016 TAD M4000 /LOCATION
0165 1174 DCA 17 /DONE ?
0166 3017 DCA 1 /NO, MORE TO DO
0167 3417 ISX 16 /NOW GO DO SOMETHING
0170 2010 JMP 152
0171 5167 LINC
0172 6141 LUMP 0
0173 6000 M4000: -4000
0174 4000 K4001: 4001
0175 4001 #200
0200 6062 LUMP MTBSTY
0201 6161 LUMP CLEAR

```

```

/THIS SECTION BEGINS THE DATA TEST PORTION
/OF THE PROGRAM
/THE TEST IS BUILT AROUND 4 PARAMETER WORDS
/THE FIRST WORD IS THE MAG TAPE "COMMAND" WORD
/IT DEFINES THE INSTRUCTION, I, PAUSE, TAPE
/ONLY IF PAUSE IS TRUE, THE MEMORY FIELD (EITHER LING OR B)
/THE SECOND WORD DEFINES QUARTER NUMBER AND BLOCK NUMBER
/THE THIRD WORD DEFINES THE EXTENDED ADDRESS
/THE FOURTH WORD DEFINES THE EXTENDED ADDRESS
/NOT ALL WORDS OR ALL BITS OF A WORD ARE NECESSARILY USED

```

[illegible]

/THIS SECTION OF CODING TAXES CARE OF THE EXTENDED UNITS (MORE THAN 1)  
EXTUNT, LDA /GET WORD 1

[illegible]

```

LDA WD1+20
BCL+20
ROR
STC
ADD BCL+20
7767
ADD
SYC
RSL
BCL+20
7707
COM
ADD APO+20
LJMP
LDA
WD1
ROL
BCL+20
7774
STC

```

```

/GET WORD 1
/MASK TO EXTENDED UNIT
/POSITION TO NEXT TO "U" BIT
/GET WD1
/MASK TO BIT 7
/ADD TO CURRENT UNIT
/RESTORE NEW UNIT
/READ THE RIGHT SWITCHES
/CLEAR ALL BUT UNITS BITS
/COMPLEMENT
/ADD CURRENT UNIT NUMBER
/AC MINUS
/NO, BAD UNIT NUMBER: GO TO
/GET WORD 1
/MOVE 3 LEFT
/CLEAR ALL BUT 2 LSB'S
/STORE IN X06 WORD

```

/THIS SECTION OF CODING SETS UP FOR EXTENDED ADDRESS OPERATIONS

0260	EXTEND, LDA	1000	
0261	WD1	0021	/GET WORD 1 INTO AC
0262	BCL+20	1560	/MASK TO BIT 3
0263	7377	7377	/EXTENDED ADDRESS OPERATIONS?
0264	AZE+20	0470	/NO
0265	LJMP	0344	/YES, MOVE TO BIT 7
0266	ROR	0304	/COMBINE WITH OTHER BITS
0267	ADD	2026	/AND STORE
0270	STC	4026	/GET WORD 2
0271	ADD	2022	/MASK TO FIELD BITS
0272	BCL+20	1560	
0273	7743	7743	/SAVE
0274	STC	4027	/GET FIELD
0275	ADD	2027	/NON-ZERO?
0276	AZE	0450	/YES
0277	LJMP	0316	/GET WORD 4
0300	ADD	2024	/AC POSITIVE?
0301	ADD	3716	/YES, OK SO FAR
0302	AP0+20	0471	/NO, ADDRESS IS 3777 OR BELOW
0303	LJMP	6307	
0304	LJMP	7637	
0305	STC	4024	
0306	LJMP	6300	
0307	LDA	1000	/GET WORD 4 AGAIN
0310	WD4	0024	/ADD =7400
0311	ADA+20	1120	/AC MINUS?
0312	0377	0377	/NO, ADDRESS IS ABOVE 7400
0313	AP0+20	0471	/YES, ADDRESS IS OK
0314	LJMP	6304	/READ RIGHT SWITCHES
0315	LJMP	6331	/MASK TO FIELD BITS
0316	ASH	0316	/2 LEFT
0317	BCL+20	1560	/MAKE NEGATIVE
0320	7770	7770	/DO WE HAVE THE MEMORY?
0321	ROL 2	0242	/YES, CHECK THE ADDRESS
0322	COH	0017	/NO, GET A NEW FIELD NUMBER
0323	ADD	2027	
0324	AP0	0451	/GET FIELD AGAIN
0325	LJMP	6307	/MOVE 5 RIGHT
0326	LJMP	7637	/COMBINE WITH OTHER BITS
0327	STC	4022	/AND STORE
0330	LJMP	6271	/GET WORD 3
0331	LDA	1000	/MASK TO BITS 0 TO 11
0332	ROR	0027	
0333	1305	0305	
0334	ADD	2026	
0335	STC	4026	
0336	ADD	2023	
0337	BCL+20	1560	
0340	7760	7760	
0341	ADD	2411	
0342	STC	4032	
0343	LJMP	6414	

/THIS SECTION OF CODING SETS UP FOR NON-EXTENDED ADDRESS OPERATION

0344	1000	NONEXT, LDA	/GET WORD 2
0345	0022	WD2	/MASK TO LINC MEMORY FIELD
0346	1560	BCL*20	/AND SAVE
0347	7740	7740	/GET LINC MEMORY FIELD
0350	4027	STC	
0351	2027	ADD	
0352	1120	ADA*20	
0353	7776	7776	
0354	0471	AP0*20	
0355	6361	LJMP	/IS IT NOT 0 OR 1?
0356	7637	LJMP	/YES
0357	4022	STC	/NO, IT IS 0 OR 1, GET ANOTHER
0360	6344	LJMP	/STORE
0361	0516	RSW	/GO BACK AND TRY AGAIN
0362	1560	BCL*20	/READ RIGHT SWITCHES
0363	7770	7770	/MASK TO FIELD BITS
0364	0242	ROL	
0365	2377	ADD	/LEFT 2
0366	0017	COM	/MAKE NEGATIVE
0367	2027	ADD	
0370	0471	AP0*20	/DO WE HAVE THE MEMORY?
0371	6356	LJMP	/NO
0372	1000	LDA	/GET WORD 1
0373	0021	WD1	/CLEAR TO FUNCTION BITS
0374	1560	BCL*20	
0375	7770	7770	/SKIP IF HTB
0376	1460	SAE*20	
0377	0003	3	
0400	6406	LJMP	/NOT HTB
0401	1000	LDA	/GET WORD 3
0402	0023	WD3	/MASK TO BITS 3 TO 11
0403	1560	BCL*20	
0404	7000	7000	
0405	6413	LJMP	/GET WORD 3
0406	1000	LDA	
0407	0023	WD3	/CLEAR TO 0N, 0N (0 TO 2, 9 TO 11)
0410	1560	BCL*20	
0411	0770	K0770	/ADD 770
0412	2411	ADD	/STORE IN QNBN SAVE
0413	4032	NONEX3, STC	

/THIS SECTION OF CODING SETS UP THE "PAUSE" BIT  
 /IF "NO PAUSE" IS SPECIFIED, CONTROL WILL THEN GO  
 /TO THE TAPE INTERRUPT ENABLE BIT HANDLER

0414	1000	PAUSEB, LDA	/GET WORD 1
0415	0021	WD1	
0416	0017	COM	/COMPLEMENT AC
0417	1560	BCL*20	/MASK TO "PAUSE" BIT
0420	7737	ROR	
0421	0302	2	/2 RIGHT
0422	1140	ADM	/COMBINE WITH XOB WORD
0423	0026	XOBD	
0424	1560	BCL*20	/MASK TO "DON'T PAUSE" BIT
0425	7767		
0426	0470	AZE*20	/SKIP IF SET
0427	6436	LJMP	DISPCH

/TAPE INTERRUPT ENABLE BIT HANDLER  
 /THIS SECTION OF CODING IS ENTERED ONLY IF  
 /THE "NO PAUSE" BIT IS TRUE

0430	1000	TPINEN, LDA	/GET WORD 1
0431	0021	WD1	
0432	1560	BCL*20	/MASK TO BIT 5
0433	7677	7677	
0434	2026	ADD	/COMBINE WITH OTHER BITS
0435	4026	STC	/AND STORE

/THIS SECTION OF CODING DISPATCHES THE PROGRAM  
 /TO THE APPROPRIATE SECTION OF CODING TO HANDLE  
 /THE PARTICULARS RELATING TO EACH MAG TAPE INSTRUCTION

0436	0011	DISPCH, CLR	/GET WORD 1	
0437	2021	ADD		
0440	1560	BCL+20	/MASK TO FUNCTION BITS	
0441	7770	7770		
0442	1120	ADA+20	/ADD IN "MASTER JUMP"	
0443	6446	LJMP		
0444	4445	SYC		
0445	6445	LJMP	/STORE	(0)
0446	6456	LJMP	/EXECUTE	(1)
0447	6460	LJMP	/READ AND CHECK	(2)
0450	6456	LJMP	/READ AND CHECK GROUP	(3)
0451	6462	LJMP	/READ	(4)
0452	7106	LJMP	/MOVE TOWARD BLOCK	(5)
0453	7332	LJMP	/WRITE AND CHECK	(6)
0454	7106	LJMP	/WRITE AND CHECK GROUP	(7)
0455	6464	LJMP	/WRITE	
0456	6504	LJMP	/CHECK	
0457	6466	LJMP		
0460	6706	LJMP		
0461	6466	LJMP		
0462	7023	LJMP		
0463	6466	LJMP		
0464	7454	LJMP		
0465	6466	LJMP		
0466	1020	INCR,	/INCREMENT MASTER WORD	
0467	0001	1		
0470	2020	ADD		
0471	0471	AP0+20	MASTER	
0472	6501	LJMP	INCRA	
0473	0601	LIF	1	
0474	7131	LJMP	BELL	
0475	1020	LDA+20		
0476	0020	0020		
0477	0004	ESF		
0500	0011	CLR		
0501	1040	STA		
0502	0020	MASTER		
0503	6221	LJMP	DATUP	
			/GO BACK AGAIN	

```

/TAPE 2
/THIS SECTION OF CODING HANDLES THE INSTRUCTIONS "READ"
/AND "READ AND CHECK BLOCK"

0504 2000 READ, ADD 0
0505 4701 STC REXIT /SAVE RETURN ADDRESS
0506 1020 LDA*20 /SET UP RETURN JUMP
0507 7010 LJMPTDPLAG /FROM INSTRUCTION EXECUTION
0510 5575 STCRJUMP /SET UP FOR RETURN
0511 1020 LDA*20
0512 6610 LJMPCRCHK /FROM FLAG HANDLING
0513 7540 LJMPTMSET /MASK XORAND TO EXTENDED ADDRESS MODE BIT
0514 1560 BCL*20
0515 7757 7757 /EXTENDED ADDRESS MODE?
0516 0470 AZE*20 /NO
0517 6531 LJMPTREDNEX /YES
0520 1000 LDA QNBN /GET QN=BN
0521 0032 QNBN
0522 0001 LIF 1 /HAS BLOCK BEEN WRITTEN?
0523 6722 LJMPTWRITTEN /NO, EXIT
0524 6701 LJMPTREXIT /YES, OK, SAVE PATTERN WORD
0525 4644 STCPATJMP /GET EXTENDED ADDRESS
0526 2024 ADD WD4 /LOAD TMA SETUP REGISTER
0527 0023 TMA /EXECUTE "RDE OR RDC BN"
0530 7567 LJMPTXEGT /HERE IF NOT EXTENDED ADDRESS MODE

0531 2032 REDNEX, ADD QNBN /GET QN=BN
0532 1560 BCL*20 /CLEAR TO BLOCK NUMBER
0533 7000 7000
0534 0001 LIF 1 /HAS BLOCK BEEN WRITTEN
0535 6722 LJMPTWRITTEN /NO, EXIT
0536 6701 LJMPTREXIT /YES, OK, SAVE PATTERN WORD
0537 4644 STCPATJMP /GET QN=BN
0540 2032 ADD QNBN /MASK TO QN
0541 1560 BCL*20
0542 0777 777 /OF OR IF
0543 0451 APQ /OF
0544 6563 LJMPTREDDF /IF, Q0?
0545 0450 AZE /NOT Q0
0546 6552 LJMPT*4 /Q0, INSTRUCTION
0547 1020 LDA*20 /WILL BE STORED IN Q1
0550 0400 400 /NOT Q0, INSTRUCTION WILL BE STORED IN Q2
0551 0456 LSKP /GET FIELD BITS
0552 0011 CLR /AND STORE
0553 4035 STC /GET LDF INSTRUCTION
0554 2027 ADD /SET UP "MOVLIF" AND "MOVLODF"
0555 2631 ADD LDFCON /STORAGE FIELD LDF GETS STORED HERE
0556 4561 STCLDFRD1 /MOVE "LITTLE PROGRAM", THEN EXECUTE IT

0557 2561 REDNX1, ADD LDFRD1
0560 7657 LJMPCOMON7
0561 0000 LDFRD1, 0
0562 7511 LJMPTNOVPRO

```

/HERE IF DATA FIELD  
REDDF,

0563 1000  
0564 0027  
0565 1120  
0566 7775  
0567 0470  
0570 0575  
0571 2643  
0572 4561  
0573 4035  
0574 6557  
0575 1020  
0576 2643  
0577 4561  
0580 1020  
0601 0642  
0602 5535  
0603 1020  
0604 0603  
0605 5534  
0606 4035  
0607 6561

LOA  
FIELDN  
ADA\*20  
7775  
AZE\*20  
LJMP  
ADD  
STC  
STC  
LJMP  
LOA\*20  
LOP  
STC  
LOA\*20  
LOP  
STC  
LOA\*20  
LIF  
STC  
STC  
LJMP

\*5  
LD1CON  
LOPRD1  
CSTART  
REDNX1  
3  
LOPRD1  
2  
MOVLDF  
3  
MOVLIF  
CSTART  
LOPRD1

/GET FIELD  
/SUBTRACT 2  
/FIELD 2?  
/YES  
/STORE AWAY  
/SET UP QUARTER STORAGE ADDRESS  
/SET UP MEMORY, ETC.  
/SET UP  
/STORAGE FIELD  
/DATA FIELD  
/INSTRUCTION FIELD  
/SET UP QUARTER STORAGE ADDRESS  
/GO EXECUTE LITTLE PROGRAM (EVENTUALLY)

/RETURN HERE IF FLAGS OK UPON INSTRUCTION COMPLETION

PC	PC+1	PC+2	PC+3	PC+4	PC+5	PC+6	PC+7	PC+8	PC+9	PC+10	PC+11	PC+12	PC+13	PC+14	PC+15	PC+16	PC+17	PC+18	PC+19	PC+20	PC+21	PC+22	PC+23	PC+24	PC+25	PC+26	PC+27	PC+28	PC+29	PC+30	PC+31	PC+32	PC+33	PC+34	PC+35	PC+36	PC+37	PC+38	PC+39	PC+40	PC+41	PC+42	PC+43	PC+44	PC+45	PC+46	PC+47	PC+48	PC+49	PC+50	PC+51	PC+52	PC+53	PC+54	PC+55	PC+56	PC+57	PC+58	PC+59	PC+60	PC+61	PC+62	PC+63	PC+64	PC+65	PC+66	PC+67	PC+68	PC+69	PC+70	PC+71	PC+72	PC+73	PC+74	PC+75	PC+76	PC+77	PC+78	PC+79	PC+80	PC+81	PC+82	PC+83	PC+84	PC+85	PC+86	PC+87	PC+88	PC+89	PC+90	PC+91	PC+92	PC+93	PC+94	PC+95	PC+96	PC+97	PC+98	PC+99	PC+100	PC+101	PC+102	PC+103	PC+104	PC+105	PC+106	PC+107	PC+108	PC+109	PC+110	PC+111	PC+112	PC+113	PC+114	PC+115	PC+116	PC+117	PC+118	PC+119	PC+120	PC+121	PC+122	PC+123	PC+124	PC+125	PC+126	PC+127	PC+128	PC+129	PC+130	PC+131	PC+132	PC+133	PC+134	PC+135	PC+136	PC+137	PC+138	PC+139	PC+140	PC+141	PC+142	PC+143	PC+144	PC+145	PC+146	PC+147	PC+148	PC+149	PC+150	PC+151	PC+152	PC+153	PC+154	PC+155	PC+156	PC+157	PC+158	PC+159	PC+160	PC+161	PC+162	PC+163	PC+164	PC+165	PC+166	PC+167	PC+168	PC+169	PC+170	PC+171	PC+172	PC+173	PC+174	PC+175	PC+176	PC+177	PC+178	PC+179	PC+180	PC+181	PC+182	PC+183	PC+184	PC+185	PC+186	PC+187	PC+188	PC+189	PC+190	PC+191	PC+192	PC+193	PC+194	PC+195	PC+196	PC+197	PC+198	PC+199	PC+200	PC+201	PC+202	PC+203	PC+204	PC+205	PC+206	PC+207	PC+208	PC+209	PC+210	PC+211	PC+212	PC+213	PC+214	PC+215	PC+216	PC+217	PC+218	PC+219	PC+220	PC+221	PC+222	PC+223	PC+224	PC+225	PC+226	PC+227	PC+228	PC+229	PC+230	PC+231	PC+232	PC+233	PC+234	PC+235	PC+236	PC+237	PC+238	PC+239	PC+240	PC+241	PC+242	PC+243	PC+244	PC+245	PC+246	PC+247	PC+248	PC+249	PC+250	PC+251	PC+252	PC+253	PC+254	PC+255	PC+256	PC+257	PC+258	PC+259	PC+260	PC+261	PC+262	PC+263	PC+264	PC+265	PC+266	PC+267	PC+268	PC+269	PC+270	PC+271	PC+272	PC+273	PC+274	PC+275	PC+276	PC+277	PC+278	PC+279	PC+280	PC+281	PC+282	PC+283	PC+284	PC+285	PC+286	PC+287	PC+288	PC+289	PC+290	PC+291	PC+292	PC+293	PC+294	PC+295	PC+296	PC+297	PC+298	PC+299	PC+300	PC+301	PC+302	PC+303	PC+304	PC+305	PC+306	PC+307	PC+308	PC+309	PC+310	PC+311	PC+312	PC+313	PC+314	PC+315	PC+316	PC+317	PC+318	PC+319	PC+320	PC+321	PC+322	PC+323	PC+324	PC+325	PC+326	PC+327	PC+328	PC+329	PC+330	PC+331	PC+332	PC+333	PC+334	PC+335	PC+336	PC+337	PC+338	PC+339	PC+340	PC+341	PC+342	PC+343	PC+344	PC+345	PC+346	PC+347	PC+348	PC+349	PC+350	PC+351	PC+352	PC+353	PC+354	PC+355	PC+356	PC+357	PC+358	PC+359	PC+360	PC+361	PC+362	PC+363	PC+364	PC+365	PC+366	PC+367	PC+368	PC+369	PC+370	PC+371	PC+372	PC+373	PC+374	PC+375	PC+376	PC+377	PC+378	PC+379	PC+380	PC+3
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0706	2000	ROCKGP, ADD	0	/SAVE RETURN ADDRESS
0707	5022	STC	RGEYIT	
0710	0601	LIF	1	/CHECK EXTENDED ADDRESSING TAPE/MEMORY WRAPAROUND, ETC.
0711	6020	LJMP	COCON1	/ILLEGAL OPERATION EXIT JUMP
0712	7022	LJMP	RGEYIT	
0713	0601	LIF	1	
0714	6137	LJMP	COCON2	/SET UP TO COUNT BLOCKS (RETURN WITH 8N IN AC)
0715	0601	LIF	1	
0716	6722	LJMP	WRITEN	/HAS BLOCK (NUMBER IN AC) BEEN WRITTEN?
0717	7022	LJMP	RGEYIT	/NO, EXIT
0720	1020	LDA*20		/YES, SET AC TO 1
0721	0001	1		
0722	1140	ADM		/ADD TO BLOCK NUMBER
0723	0034	CTEM3		
0724	0234	XSK*20	14	/DONE TESTING BLOCKS?
0725	6715	LJMP	RGCON1	/NO
0726	1020	LDA*20		/SET UP RETURN JUMP
0727	7610	LJMP	TDFLAG	
0730	5575	STC	RJUMP	/FROM INSTRUCTION EXECUTION
0731	1020	LDA*20		/SET UP FOR RETURN
0732	6744	LJMP	RGCHK	
0733	7540	LJMP	MYSET	/FROM FLAG HANDLING
0734	1000	LDA		/GET FIELD
0735	0027	FIELDN		
0736	2631	ADD	LDPCON	/AND STORE AS STORAGE FIELD
0737	1040	STA		
0740	0742	LDPRG1		
0741	7657	LJMP	COCON7	/SET UP "MOVLIF" AND "MOVLOF"
0742	0640	LDF		/STORAGE FIELD GETS STORED HERE
0743	7911	LJMP	MOVPRO	/MOVE "LITTLE PROGRAM", THEN EXECUTE IT

/RETURN HERE IF FLAGS OK UPON INSTRUCTION COMPLETION

0744	0003	RGCHK:	TAC	/READ TAPE AC
0745	0450		AZE	/ZERO?
0746	7733		LJMP	/NO, ERROR *** ER 2 ***
0747	0601		LIF	
0750	6137		LJMP	/SET UP TO COUNT BLOCKS
0751	0011		CLR	
0752	2034		ADD	/GET BLOCK NUMBER
0753	0601	RGCON3,	LIF	
0754	6722		LJMP	/FIND OUT BLOCK PATTERN ADDRESS
0755	0000		LHLT	/THIS RETURN SHOULD NOT BE USED
0756	4762		STC	/STORE AWAY
0757	2641		ADD	
0760	0601		LIF	
0761	0641	LDFRG2,	LDF	/STORAGE FIELD "LDF" IS STORED HERE
0762	6762	PATFRM,	LJMP	/PATTERN JUMP IS STORED HERE; RETURN WITH DATA STORED
0763	1000		LOA	/GET BLOCK NUMBER
0764	0034		CTEM3	
0765	0601		LIF	
0766	6162		LJMP	/COMPUTE DATA FIELD TO ACCESS DATA
0767	5006		STC	/STORE "LDF" INSTRUCTION (IN AC FROM COMON3)
0770	2034		ADD	/GET BLOCK NUMBER AGAIN
0771	1560		BCL*20	/MASK TO BN 10,11
0772	7774		7774	
0773	0304		ROR	/4 RIGHT TO FORM ADDRESS
0774	7760		LJMP	/SUBTRACT 1
0775	1620		BSE*20	/SET DATA FIELD BIT
0776	2000		2000	
0777	4015		STC	/STORE IN 15 (DATA READ)
1000	0076		SET*20	/SET UP 16 FOR CHECK DATA
1001	3377		3377	
1002	0077		SET*20	/SET UP 17 FOR COUNT (400)
1003	7377		7377	
1004	0641		LDF	/DATA EXPECTED "LDF"
1005	1036		LOA*20	/GET CHECK DATA
1006	0640	LDFRG3,	LDF	/DATA READ FIELD "LDF"
1007	1475		SAE*20	/COMPARE AGAINST DATA READ
1010	7733		LJMP	/NO, DATA ERROR *** ER 8 ***
1011	0237		XSK*20	/COMPARED 400?
1012	7004		LJMP	/NO, GO BACK FOR NEXT DATA WORD
1013	1020		LOA*20	/YES, INCREMENT
1014	0001	K0001,	1	
1015	1140		ADM	/BLOCK NUMBER
1016	0034		CTEM3	
1017	0234		XSK*20	/DONE ALL BLOCKS?
1020	6753		LJMP	/NO, REPEAT FOR NEXT BLOCK
1021	6161		LJMP	
1022	7022	RGEXIT,	LJMP	/EXIT

THIS SECTION OF CODING HANDLES THE INSTRUCTION "MOVE"

1023	2000	ADD	0	MOVE.	0	SAVE RETURN ADDRESS
1024	5105	STC	MEXIT		0	/SET UP RETURN JUMP
1025	1020	LDA+20				
1026	7010	LJMP	TOFLAG			/FROM INSTRUCTION EXECUTION
1027	5575	STC	RJUMP			/NO, GET THE LAST TAPE INST.
1030	3572	ADD	MTINST			/FIELD 1
1031	0641	LDF	1			
1032	0247	ROL	7			
1033	1040	STA				/SAVE THE VALUE IN "101"
1034	3112	IBIT				/SAVE THE PREVIOUS 1 BIT
1035	0471	APC+20				/BIT 0 = 1?
1036	7104	LJMP	MEXIT=1			/NO EXIT
1037	1020	LDA+20				/YES EXECUTE THIS MTB
1040	7044	LJMP	MCH			/SET UP A RETURN ADD.
1041	7540	LJMP	MTSET			/SET THE "1" BIT IN THE MTB
1042	7766	LJMP	MPAC			/EXECUTE "MTB"
1043	7567	LJMP	MTXEQT			/RETURN HERE. TAC=0?
1044	0003	TAC				
1045	0470	AZE+20	MEXIT=1			/YES EXIT
1046	7104	LJMP	0			
1047	0640	LDF	1			/NO TEST THE LIMITS
1050	0601	LIF	TSIGN1			
1051	7100	LJMP				
1052	1020	LDA+20				/FROM FLAG HANDLING
1053	7061	LJMP	MCHK			/SET 10 TO -1 (1'S COMP)
1054	7540	LJMP	MTSET			
1055	0070	SET+20	10			/SET BIT "7"
1056	7776	7776	MPAC			/EXECUTE "MTB BN"
1057	7766	LJMP	MTXEQT			/INSTRUCTION COMPLETION
1060	7967	LJMP				/RETURN HERE IF FLAGS OK UPON INSTRUCTION COMPLETION
						/READ BACK THE TAPE AC
						/ZERO?
						/YES
						/NO, FIRST NUMBER READ BACK?
						/NO
						/YES, POSITIVE AC?
						/NO, NEGATIVE
						/YES, DECREMENT
						/SAVE
						/IS THE NUMBER READ EQUAL
						/TO THE NUMBER EXPECTED?
						/NO, ERROR *** ER 3 ***
						/YES, SET UP FOR NEXT NUMBER
						/READ TAC AGAIN
						/ZERO?
						/EXIT

THIS SECTION OF CODING HANDLES THE INSTRUCTIONS "WE  
/AND "WRITE AND CHECK BLOCK"

ADDRESS	INSTRUCTION	OPERATION	REMARKS
1106	WRITE, LDA+20		/SET UP RETURN JUMP
1107	LJMP	TOFLAG	/FROM INSTRUCTION EXECUTION
1110	STC	RJUMP	/SETUP FOR RETURN
1111	LDA+20		
1112	LJMP	WCHK	/FROM FLAG HANDLING
1113	LJMP	MTSET	/MASK XORWD TO EXTENDED ADDRESS MODE BIT
1114	BCL+20		
1115	7757		/EXTENDED ADDRESS MODE?
1116	ARE+20		/NO
1117	LJMP	WRINEX	
1120	LIF	1	
1121	LJMP	COMON4	/YES, SET UP FOR EXTENDED ADDRESS MODE DATA
1122	STC	LDFWR1	/STORE PROPER "LDF" FOR STORING DATA
1123	ADD	DATADD	/GET ADDRESS WHERE DATA SHOULD BE STORED
1124	LIF	1	
1125	LDF		/CHANGE DATA FIELD
1126	LJMP	PATERN	/PUT DATA PATTERN IN MEMORY
1127	STC	WPAT	/SAVE PATTERN TYPE (IN AC UPON RETURN)
1130	ADD	MTINST+1	/GET QN=BN
1131	LIF	1	
1132	LJMP	COMONS	/CALCULATE BLOCK STATUS WORD ADDRESS
1133	STA		/SAVE
1134	UNBNSV		
1135	STC	*2	/STORE FOR EXECUTION
1136	STA		/CLEAR STATUS WORD
1137	0		
1140	ADD	WD4	/GET EXTENDED ADDRESS
1141	TMA		/LOAD TMA SETUP REGISTER
1142	LJMP	MTXEQT	/EXECUTE "WRI OR WRC BN"

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1143 2027 /HERE IF NOT EXTENDED ADDRESS MODE
1144 2631 WRINEX, ADD FIELDN
1145 1040 ADD LDFCON
1146 1212 LDFWR3
1147 5157 STC
1150 3573 ADD MTINST+1
1151 1560 BCL+20
1152 4777
1153 0301 ROR
1154 4646 STC
1155 2646 ADD
1156 0601 LIF
1157 0640 LDFWR2, LDF
1160 6254 LJMP
1161 5317 STC
1162 3573 ADD
1163 1560 BCL+20
1164 7000
1165 0601 LIF
1166 6236 LJMP
1167 1040 STA
1170 1322 UNBNSV
1171 5173 STC
1172 1040 STA
1173 0000
1174 3573 ADD
1175 1560 BCL+20
1176 0777
1177 0451 APO
1180 7214 LJMP
1201 0450 AGE
1202 7206 LJMP
1203 1020 LDA+20
1204 0400
1205 0456 LSKP
1206 0011 CLR
1207 4035 STC
1210 3212 WRINX1, ADD
1211 7657 LDFWR3, LDF
1212 0640
1213 7511 LJMP

/STORE AWAY FOR EXECUTION AND FUTURE USE
/GET QN=BN
/MASK TO 2 QUARTER BITS (1 AND 2)

/RIGHT 1 PLACE TO FORM DATA ADDRESS
/STORE AWAY ADDRESS
/GET ADDRESS WHERE DATA SHOULD BE STORED

/CHANGE DATA FIELD
/PUT DATA PATTERN IN MEMORY
/SAVE PATTERN TYPE (IN AC UPON RETURN)
/GET QN=BN
/MASK TO BN BITS

/CALCULATE BLOCK STATUS WORD ADDRESS

/SAVE
/STORE FOR EXECUTION

/EXECUTE TO CLEAR STATUS WORD
/GET QN=BN
/MASK TO QN

/OF OR IF?
/OF
/IF,00?
/NOT QN
/QN, INSTRUCTIONS
/WILL BE STORED IN Q1

/NOT QN, INSTRUCTIONS WILL BE STORED IN Q0

/GET LDF INSTRUCTION
/SET UP "MOVLIF" AND "MOVLDF"
/STORAGE FIELD LDF GETS STORED HERE
/MOVE "LITTLE PROGRAM", THEN EXECUTE IT

```

/HERE IF DATA FIELD

ADDRESS	INSTRUCTION	OPERANDS	OPERATION	STATUS	REMARKS
1000	WRITE				
1214	LDA	FIELD			
1215	FIELD				
1216	ADA*20				
1217	7775				
1220	AZE*20				
1221	LJMP				
1222	ADD				
1223	STC				
1224	STC				
1225	LJMP				
1226	LDA*20				
1227	LDF				
1230	STC				
1231	LDA*20				
1232	LDF				
1233	STC				
1234	LDA*20				
1235	LIF				
1236	STC				
1237	STC				
1240	LJMP				
1241					
1242					
1243					
1244					
1245					
1246					
1247					
1248					
1249					
1250					
1251					
1252					
1253					
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1293					
1294					
1295					
1296					
1297					
1298					
1299					
1300					

/RETURN HERE IF FLAGS OK UPON INSTRUCTION COMPLETION

1241	1000	WCHK,	LDA	/GET INSTRUCTION EXECUTED
1242	1572		MTINST	/CLEAR I AND U
1243	1560		BCL+20	/SAVE FOR FUTURE REFERENCE
1244	0030		0030	/WRITE AND CHECK INSTRUCTION?
1245	1040		STA	/NO, WRITE INSTRUCTION
1246	1305		WINST	/READ TAPE AC
1247	1460		SAC+20	/ZERO?
1250	0704		WRC	/NO, ERROR *** ER 2 ***
1251	7255		LJMP	/GET XOB WORD
1252	0003		YAC	/MOVE EXTENDED ADDRESS BIT INTO LINK
1253	0450		ARE	/GET BN=BN
1254	7733		LJMP	/SAVE FOR FUTURE REFERENCE
1255	1000		LDA	/EXTENDED ADDRESS MODE?
1256	0026		XOBD	/NO, GO DIRECTLY TO EXECUTE "MTB BN+1"
1257	0325		ROR+20 5	/YES, SAVE
1260	1000		LDA	/SUBTRACT 1007
1261	1973		MTINST+1	/LEGITIMATE NEXT BLOCK?
1262	1060		STA+20	/YES
1263	0000		0	/NO, NEXT BLOCK IS 0
1264	3014		ADD	
1265	0472		LZE+20	
1266	7301		LJMP	
1267	1040		STA	
1270	1300		WTEMP	
1271	1120		ADA+20	
1272	6770		6770	
1273	0451		APD	
1274	7277		LJMP	
1275	0011		CLR	
1276	7301		LJMP	

1277	1020	LDA*20		/GET NEXT BLOCK
1300	0000	WTEMP, 0		
1301	7576	WCONT1, LJMP	COMON6	/SET UP AND EXECUTE "M78 BN*1"
1302	3263	ADD WINST1	WINST1	/MOVE "BN" BACK
1303	4032	STC QNBN	QNBN	
1304	1020	LDA*20		/GET ORIGINAL INSTRUCTION EXECUTED
1305	0000	WINST, 0		/WRITE INSTRUCTION?
1306	1460	SAE*20		
1307	0706	WRI		/NO
1310	7316	LJMP WCONT2	WCONT2	/YES, ADD 4 TO
1311	1020	LDA*20		/WORD 1
1312	0004	4		
1313	2021	ADD HD1	HD1	
1314	4021	STC HD1	HD1	/EXECUTE A "CHECK BN"
1315	7434	LJMP CHECK	CHECK	/GET PATTERN TYPE WRITTEN IN BLOCK
1316	1020	LDA*20		
1317	0000	WCONT2, 0		
1320	0641	WPAT, 0		
1321	1040	LDF 1	1	
1322	0000	STA		/STORE IN BLOCK PATTERN INDICATOR
1323	1000	UNBNSV, 0		/GET WORD1
1324	0021	LDA HD1		
1325	1560	BCL*20		/CLEAR FUNCTION BITS TO
1326	0007	7		/CREATE "RDC"
1327	4021	STC		/STORE BACK
1330	6504	LJMP	WD1	/GO TO SUBROUTINE TO EXECUTE "RDC BN"
1331	6466	LJMP INCR	INCR	/EXIT

/TAPE 3

/THIS SECTION OF CODING HANDLES THE INSTRUCTION "WRITE AND CHECK GROUP"

1332	0601	WRCKGP:	LIF	1	COMON1	/CHECK EXTENDED ADDRESSING, TAPE/MEMORY WRAPAROUND, ETC.
1333	0020		LJMP		WEXIT	/ILLEGAL OPERATION EXIT JUMP
1334	7453		LJMP			/SET UP INSTRUCTION FIELD
1335	1000		LDA			
1336	0027		FIELDN			
1337	2631		ADD			
1340	7657		LJMP		COMON7	/SET UP "MOVLIF" AND "MOVLOF"
1341	0601		LIF			
1342	6137		LJMP		COMON2	/SET UP TO COUNT BLOCKS, (RETURN WITH BLOCK NUMBER IN AC)
1343	0601	WGCON1:	LIF	1		
1344	6162		LJMP		COMON3	/COMPUTE DATA FIELD TO STORE DATA
1345	5353		STC		LOFWG1	/STORE "LOF" INSTRUCTION (IN AC FROM COMON2)
1346	2034		ADD		CTEM3	/GET BLOCK NUMBER
1347	1960		BCL+20			/MASK TO BN 10.11
1350	7774		7774			
1351	0304		ROR	4		/4 RIGHT TO FORM ADDRESS
1352	0601		LIF	1		
1353	0640	LOFWG1:	LDF			/CHANGE DATA FIELD TO STORE DATA
1354	6254		LJMP		PATERN	/PUT PATTERN IN MEMORY
1355	5363		STC		WGPAT	/SAVE PATTERN ADDRESS
1356	2034		ADD		CTEM3	/GET BLOCK NUMBER
1357	0601		LIF	1		
1360	6236		LJMP		COMON5	/COMPUTE BLOCK STATUS WORD ADDRESS
1361	5366		STC		.+5	/STORE
1362	1120		ADA+20			/GET PATTERN ADDRESS
1363	0000	WGPAT:	0			
1364	0641		LDF	1		/STORE AWAY
1365	1040		STA			
1366	0000		0			/INCREMENT
1367	1020		LDA+20			
1370	0001		1			/BLOCK NUMBER
1371	1140		ADM			
1372	0034		CTEM3			/DONE ALL BLOCKS (AND QUARTERS)?
1373	0234		XSR+20	14		/NO, GO BACK TO DO NEXT BLOCK(QUARTER)
1374	7343		LJMP		WGCON1	/SET UP RETURN JUMP
1375	1020		LDA+20			
1376	7412		LJMP		WGRET	/FROM INSTRUCTION EXECUTION
1377	5975		STC		RJUMP	/SET UP FOR RETURN
1400	1020		LDA+20			
1401	7430		LJMP		WGCHK	/FROM FLAG HANDLING
1402	7540		LJMP		MTSET	/GET "LITTLE" PROGRAM INSTRUCTION FIELD
1403	1000		LDA			
1404	1534		MOVLIF			/MAKE AN
1405	1120		ADA+20			/"LOF" INSTRUCTION
1406	0040		40			/STORE AWAY
1407	5410		STC		LOFWG2	/EXECUTE THE LOF
1410	0640	LOFWG2:	LDF			/MOVE "LITTLE PROGRAM", THEN EXECUTE IT
1411	7511		LJMP		MOVPRO	

/RETURN HERE AFTER EXECUTING THE "LITTLE PROGRAM"

1412	1020	WGRET,	LDA*20		
1413	0773		773		
1414	0601	LIF			
1415	6722	LJMP			
1416	7427	LJMP			
1417	5426	STC			
1420	3410	ADD			
1421	5425	STC			
1422	1020	LDA*20			
1423	1400	LIF			
1424	0601	LDF			
1425	0640	LJMP			
1426	6000				
1427	7610	LJMP			

1 WRITTEN  
QSPAT\*1  
QSPAT  
LDFW02  
QSPAT\*1  
1  
TDFLAG

/GET BLOCK PATTERN ADDRESS FOR Q3  
/Q3 NEED NOT BE RELOADED  
/SAVE "INSTRUCTION FIELD"  
/GET "INSTRUCTION FIELD"  
/STORE FOR EXECUTION  
/GET STORAGE ADDRESS  
/EXECUTE THE LDF  
/FILL Q3 AGAIN ("LITTLE" PROGRAM WAS STORED  
/ON THE DATA ORIGINALLY STORED THERE)  
/GO TO TAPE DONE ROUTINE AFTER LOADING MEMORY

/RETURN HERE IF FLAGS OK UPON INSTRUCTION COMPLETION

1430	0003	WGCHK,	TAG		
1431	0450	AZE			
1432	7733	LJMP			
1433	3573	ADD			
1434	1040	STA			
1435	1450	WGONBN			
1436	2033	ADD			
1437	2003	ADD			
1440	7576	LJMP			
1441	1000	LDA			
1442	0021	WD1			
1443	1560	BCL*20			
1444	0007	7			
1445	3014	ADD			
1446	4021	STC			
1447	1020	LDA*20			
1450	0000	WGONBN,	0		
1451	4032	STC			
1452	6706	LJMP			
1453	6466	WGEXIT,	LJMP		

XXX MTINST\*1  
CTEM1  
K0002  
COMON6  
ADD QN  
/SET UP AND EXECUTE "MTB QN+QN\*1"  
/GET WORD1  
/CLEAR OUT FUNCTION BITS  
/PUT BACK  
/GET  
/QN=BN OF WRG INSTRUCTION  
/PLACE IN QN=BN  
/EXECUTE A "RCG QNBN"  
/EXIT

/THIS SECTION OF CODING HANDLES THE INSTRUCTION "CHECK"

1454	2000	CHECK,	ADD	0	CEXIT	
1455	5510		STC			/SET UP RETURN JUMP
1456	1020		LDA+20		TOFLAG	
1457	7610		LJMP		RJUMP	/FROM INSTRUCTION EXECUTION
1460	5575		STC			/SET UP FOR RETURN
1461	1020		LDA+20		CCHK	/FROM FLAG HANDLING
1462	7502		LJMP		MTSET	/MOVE EXT. ADDRESS BIT INTO THE LINK
1463	7540		LJMP			/GET THE BLOCK NUMBER
1464	0325		ROR+20	5		
1465	1000		LDA			/EXTENDED ADDRESSING ?
1466	0032		QMBN			/YES
1467	0452		LRE			/NO, MASK TO BITS 3-11
1470	7474		LJMP	.4		
1471	1560		BCCL+20			/THEN CHECK IT
1472	7000		LJMP			/EXTENDED ADDRESSING, MASK TO BITS 2-11
1473	7476		LJMP	.3		
1474	1560		BCCL+20			/THEN CHECK IT IF IT HAS BEEN WRITTEN IN
1475	6000		LIF	1	WRITTEN	
1476	0001		LJMP		CEXIT=2	/NO, THE BLOCK HAS NOT BEEN WRITTEN IN, EXIT
1477	6722		LJMP		MTXEQ	/EXECUTE "CHECK BN"
1500	7506		LJMP			
1501	7567					
1502	0003					
1503	0450		TAC			/RETURN HERE IF FLAGS OK UPON INSTRUCTION COMPLETION
1504	7733		AZE			/READ TAPE AC
1505	7701		LJMP		XXX	/ZERO?
1506	0011		LJMP		CHECK1	/NO, ERROR *** ER 2 ***
1507	5572		CLR			/CHECK TAPE MOTION
1510	7510		STC		MTINST	/CLEAR MTINST
			LJMP			/EXIT

/ROUTINE TO MOVE "LITTLE PROGRAM" TO APPROPRIATE PLACE IN MEMORY  
 /THEN EXECUTE IT  
 /ENTER WITH DATA FIELD SET FOR STORAGE  
 /"LITTLE PROGRAM" WILL BE MOVED FROM MINST, THEN EXECUTED

1511	0011	MOVPRO, CLR		
1512	2035	ADD	CSTART	
1513	7760	LJMP	SUBT1	
1514	1620	BSE+20		/SUBTRACT 1 FROM THE AC
1515	2000			/SET DATA FIELD BIT
1516	4011	STC	11	
1517	0072	SET+20	12	/STORE DESTINATION ADDRESS IN 11
1520	1566	HYEQP+1		/SET ORIGIN ADDRESS INTO 12
1521	0073	SET+20	13	/SET COUNT (-7) INTO 13
1522	7770			
1523	1032	LDA+20	12	/MOVE THE PROGRAM
1524	1071	STA+20	11	
1525	0233	XSK+20	13	
1526	7523	LJMP		
1527	1000	LDA		/GET STARTING ADDRESS OF THE PROGRAM
1530	0035	CSTART		
1531	1620	BSE+20		/FORM LJMP INSTRUCTION
1532	6000	LJMP		
1533	5537	STC		/STORE FOR EXECUTION
1534	0000	MOVLIF, 0		/CHANGE INSTRUCTION FIELD
1535	0000	MOVLDF, 0		/CHANGE DATA FIELD
1536	0006	DJR		
1537	7537	NOVJMP, LJMP		/JUMP TO "LITTLE PROGRAM"

/SUBROUTINE TO SET UP MAGTAPE INSTRUCTIONS  
 /SUBROUTINE IS ENTERED WITH "WHERE TO GO IF INTERRUPT OCCURS AS EXPECTED" IN AC  
 /SUBROUTINE EXITS WITH CONTENTS OF XOB WORD IN AC AND IN XOB

1540	4061	MTSET, STC	MAGTAP	/SAVE INSTRUCTION WHERE WE HOPE IT WILL STAY
1541	2000	ADD	0	
1542	5500	STC	MTEXIT	/SAVE RETURN ADDRESS
1543	2026	ADD	XOBWD	/GET XOB WORD
1544	1560	BCL+20		/MASK TO TAPE INTERRUPT BIT
1545	7677	7677		
1546	0450	ARE		/BIT SET?
1547	7552	LJMP		/YES, SET LOCATION TO A LNOP
1550	3504	ADD	CCHKA	
1551	7554	LJMP		/ IN CASE INTERRUPT OCCURS
1552	1020	LDA+20		/ERRONEOUSLY
1553	0016	LNOP		
1554	4041	STC	TSTMOR=1	
1555	2021	ADD	WD1	
1556	1560	BCL+20		/MASK TO INSTRUCTION BITS
1557	7740	7740		
1560	3673	ADD	ROCCON	/STORE
1561	5572	STC	MTINST	
1562	2032	ADD	QNBH	/MOVE QN=BN INDICATOR
1563	5573	STC	MTINST+1	/GET XOB WORD
1564	2026	ADD	XOBWD	/LOAD XOB
1565	0001	AXO		/EXIT
1566	7566	MTEXIT, LJMP	.	

/THIS IS THE "LITTLE PROGRAM"  
 /EXECUTE THE FOLLOWING MAGTAPE INSTRUCTIONS BY JUMPING HERE

1567	0011	MTXEQ, CLR		/MAGTAPE INSTRUCTION
1570	0500	IOB		/QN=BN
1571	6001	ION		/SET INSTRUCTION FIELD BACK TO 0
1572	0000	MTINST, 0		/NORMALLY THIS LOCATION WILL CONTAIN
1573	0000	LIF		/AN "LJMP TOFLAG" TO PROCESS TAPE DONE FLAG
1574	0600	RJUMP, LJMP	TOFLAG	/HOWEVER, THIS LOCATION WILL CONTAIN
1575	7610			"LJMP WCRET" IF A "WRG" INSTRUCTION
				/IS BEING EXECUTED

/THIS SECTION OF CODING HANDLES SOME OF THE CALCULATIONS  
 /COMMON TO THE "WRITER AND "WRCKGCP" SUBROUTINES  
 /IN PARTICULAR, THIS ROUTINE SETS UP AND EXECUTES A "MOVE" INSTRUCTION  
 /ENTER WITH BLOCK NUMBER OF BLOCK TO BE "MOVED TO" IN AC

```

1576 4032 COMON6, STC QNBN /STORE BN IN QN=BN LOCATION
1577 2000 ADD 0
1600 5607 STC C6EXIT
1601 2021 ADD WD1
1602 1560 BCL+20
1603 0007 7
1604 2377 ADD K0003
1605 4021 STC WD1
1606 7023 LUMP MOVE
1607 7007 C6EXIT, LUMP .
  
```

/ROUTINE TO HANDLE "TAPE DONE" FLAG IF NO INTERRUPT OCCURS

```

1610 1000 TDFLAG, LDA /GET XOB WORD
1611 0026 XOBWD
1612 1560 BCL+20 /MASK TO PAUSE BIT
1613 7767 7767
1614 0450 AZE /PAUSE?
1615 7621 LUMP /NO, NOT PAUSE
1616 0416 STD /YES, PAUSE; IS TAPE DONE SET?
1617 7733 LUMP /NO, NOT SET, ERROR *** ER 1 ***
1620 7625 LUMP TLAG /HERE IF NO-PAUSE MODE
1621 0436 LUMP STD+20
1622 7625 LUMP TLAG
1623 0601 LIF 1
1624 7145 LUMP DDISP
  
```

/WAIT 1 MORE CYCLE TO ALLOW PI TO OCCUR

```

1625 0016 LUMP
1626 0500 IOB /TURN OFF PI
1627 6002 IOF /GET XOB WORD
  
```

/MASK TO TAPE INTERRUPT BIT

```

1630 1000 LDA
1631 0026 XOBWD
1632 1560 BCL+20
1633 7677 7677
1634 0450 AZE /IS TAPE INTERRUPT BIT SET?
1635 7733 LUMP /YES, ERROR, NO INTERRUPT OCCURRED *** ER 4 ***
1636 6042 LUMP /ALL OK, SO FAR, CHECK "TAPE DONE" IN 8-MODE
  
```

/RANDOM NUMBER GENERATOR - EXIT WITH RANDOM NUMBER IN AC

```

1637 1000  RANDOM, LDA
1640 0000      0
1641 5656      STC
1642 3654      ADD HALF
1643 3655      ADD HALF
1644 0261      ROL+20
1645 5655      STC
1646 3655      ADD HALF
1647 3654      ADD HALF
1648 0261      ROL+20
1649 5654      STC
1650 3655      ADD HALF
1651 3655      ADD HALF
1652 7656      JMP
1653 0001      HALF
1654 0001      HALF
1655 0001      HALF
1656 5256      /EXIT

```

/THIS SECTION OF CODING HANDLES SOME OF THE CALCULATIONS  
/COMMON TO "READ", "ROCKGP", "WRITE", "WRCKGP" SUBROUTINES  
/IN PARTICULAR, THIS SUBROUTINE SETS UP LOCATIONS "MOVLIF" AND "MOVLDF"  
/ENTER WITH FIELD WHERE PROGRAM IS STORED IN AC  
COMON7, STC C7TEMP  
0 C7TEMP  
0 C7EXIT

```

5663 1657  C7TEMP, 0
5664 2000  STA
5665 1020  ADA+20
5666 1120  7737
5667 1040  STA
5668 1534  MOVLIF
5669 1120  ADA+20
5670 0041  41
5671 1460  SAE+20
5672 0700  RDCCON
5673 7000  700
5674 7677  LJMP
5675 1020  LDA+20
5676 0642  LDF
5677 5535  STC
5678 7700  MOVDF
5679      /EXIT

```

```

5680 1660  /SAVE RETURN
5681 5700  /GET LOF FOR PROGRAM STORAGE
5682 1020  /SUBTRACT 48
5683 0000  /STORE INSTRUCTION FIELD INSTRUCTION
5684 1120  /ADD 41
5685 0041  /TOO FAR?
5686 1460  /NO
5687 0700  /YES, FORM LOF2
5688 7000  /STORE DATA FIELD INSTRUCTION
5689 7677  /EXIT
5690 1020
5691 0642
5692 5535
5693 7700

```

/SUBROUTINE TO HANDLE "I" BIT OF MAG TAPE INSTRUCTION  
/CHECKS TAPE MOTION AFTER INSTRUCTION EXECUTION)  
/RETURNS TO LOC+1 IF ALL OK, OTHERWISE...

```

1701 1000 CHECKI, LDA /GET CONTENTS OF 0
1702 0000 /SET UP EXIT LOCATION
1703 5732 /SHORT DELAY
1704 2641 /MOVE "I" BIT INTO LINK
1705 4003 /SET UP AC
1706 0223 /TO
1707 7706 /LOAD THE TAPE MAINT. REG
1708 3572 /CLEAR AC
1709 0325 /READ UNITS AND MOTION INTO AC
1710 1020 /MASK TO MOTION BIT
1711 5000 /LINK??
1712 0500 /NO; EXPECT MOTION TO EQUAL 1
1713 6151 /YES; DOES MOTION??
1714 4000 /NO; ERROR *** ER 0 ***
1715 0500 /YES; OK
1716 6154 /DOES MOTION=1
1717 1560 /NO ERROR *** ER 0 ***
1718 7767 /YES; EXIT ROUTINE
1719 0452
1720 7730
1721 0450
1722 7733
1723 0452
1724 7730
1725 0450
1726 7733
1727 7732
1728 0470
1729 7733
1730 7733
1731 7733
1732 7732
1733 7732

```

/COMMON ERROR HALT SUBROUTINE

```

1733 4004 XXX, STC XXXAC
1734 0500 IOB
1735 6002 IOF
1736 2000 ADD
1737 5757 STC
1738 0516 RSW
1739 0241 ROL
1740 0431 APO
1741 7750 LUMP
1742 4000 STC
1743 3757 ADD
1744 0601 LIF
1745 7024 LJMP
1746 0516 RSW
1747 0451 APO
1748 1000 LJMP
1749 0004 LDA
1750 0000 XXXAC
1751 0000 LHLT
1752 4000 STC
1753 7757
1754 7757

```

/DISABLE INTERRUPTS

/READ RIGHT SWITCHES

/RSW 1=1  
/YES DELETE TYPE OUT  
/NO; TYPE OUT THE MESSAGE

/READ RIGHT SWITCHES

/ESCAPE TO RESTART ADDRESS

RESTART

XXXPC: LJMP

/COMMON ROUTINE TO SUBTRACT  
/ 1 FROM THE NUMBER IN THE AC

1760	5764	SUBT1,	STC	.4
1761	0011		CLR	
1762	0017		COM	
1763	1220		LAN-20	
1764	0000		B	
1765	6000		LJMP	0

/A ROUTINE TO SET BIT "7" OF THE  
/TAPE INSTRUCTION

1766	1000	MPAC,	LDA	
1767	1572		MTINST	
1770	1620		BSE-20	
1771	0020		0020	MTINST
1772	5572		STC	
1773	6000		LJMP	0

2007	0000	2007	XAC,	0000	/STORAGE
------	------	------	------	------	----------

2020

\*2020

/THIS SECTION OF CODING HANDLES SOME OF THE CALCULATIONS  
 /COMMON TO THE "READ AND CHECK GROUP" AND "WRITE AND CHECK GROUP" INSTRUCTIONS  
 /IN PARTICULAR, THIS SECTION CHECKS FOR:  
 / 1) EXTENDED ADDRESSING MODE  
 / 2) TAPE OR MEMORY WRAP-AROUND  
 / COMPUTES STARTING ADDRESS OF "LITTLE PROGRAM"  
 / AND CHECKS FOR TRANSFER INTO NON-EXISTANT MEMORY  
 COMMON1, LDA

2020 1000  
 2021 0000  
 2022 4135  
 2023 0640  
 2024 1100  
 2025 2026  
 2026 1560  
 2027 7757  
 2030 0450  
 2031 6133  
 2032 2032  
 2033 1560  
 2034 7777  
 2035 0777  
 2036 0243  
 2037 1040  
 2040 2033  
 2041 1000  
 2042 2032  
 2043 1560  
 2044 7770  
 2045 4102  
 2046 2102  
 2047 0470  
 2050 0061  
 2051 1100  
 2052 2033  
 2053 1120  
 2054 7770  
 2055 0471  
 2056 6133  
 2057 0011  
 2060 0077  
 2061 1100  
 2062 2033  
 2063 1120  
 2064 7775  
 2065 0451  
 2066 6075  
 2067 1000  
 2070 2026  
 2071 1020  
 2072 0010  
 2073 1040  
 2074 2026

STC C1EX11=2000

LDF 0

/GET X0B WORD

X0BWD+2000

/MASK TO EXTENDED ADDRESS BIT

BCL+20

7757

/BIT SET?

/YES, ILLEGAL OPERATION

/GET QN=BN

/CLEAR TO QUARTER BITS

/3 LEFT

/SAVE

/GET QN=BN

/CLEAR TO BLOCK BITS

/SAVE

/NON-ZERO?

/NO, ZERO

/YES, COMBINE WITH QUARTER BITS

/ADD=7

/QN+BN&lt;10?

/NO, EXIT

/SET UP STARTING ADDRESS OF PROGRAM OF 0

/GET QN

/ADD=2

/QN&lt;3

/YES, SET UP STARTING ADDRESS OF PROGRAM OF 1400

/NO, QN&lt;3 OR MORE

/SET X0B WORD

/SET "DO NOT PAUSE" BIT

/STORE BACK

/X0BWD+2000

/STA

/X0BWD+2000

2075	1020	CCON2,	LDA+20				
2076	1400		1400				/SET UP STARTING ADDRESS OF PROGRAM
2077	1040	STA					
2100	2035	CSTART+2000					/GET 8N BITS 9=11
2101	1020	LDA+20					
2102	0000	0					/ADD 0N BITS
2103	1100	ADA					/ADD=3
2104	2033	CTEM1+2000					/4 OR GREATER?
2105	1120	ADA+20					/NO, ALL OK
2106	7774	7774					/GET CONTENTS OF FIELD
2107	0451	APO					
2110	6127	LJMP					
2111	1000	LDA					
2112	2027	FIELDN+2000					
2113	2031	ADD					ADD 1
2114	4136	STC					/STORE
2115	0516	RSH					/READ RIGHT SWITCHES
2116	1560	BCL+20					/MASK TO EXTENDED MEMORY SWITCHES
2117	7770	7770					
2120	0242	ROL					/2 LEFT
2121	1120	ADA+20					/ADD 3
2122	0003	3					
2123	0017	COM					/MAKE MINUS
2124	2136	ADD					/COMBINE WITH WFIELD+1K
2125	0471	APO+20					/DOES NEXT FIELD EXIST?
2126	0133	LJMP					/NO, EXIT
2127	1020	LDA+20					/INCREMENT EXIT LOCATION
2130	0001	1					
2131	1140	ADM					
2132	0135	CIEXIT+2000					
2133	0041	LOP					
2134	0000	LIF					
2135	6135	LJMP					/EXIT
2136	0000	CTEM4,					/TEMP STORAGE OF UPPER MEMORY BANK NUMBERS

/THIS SECTION OF CODING HANDLES SOME OF THE CALCULATIONS  
/COMMON TO THE "READ AND CHECK GROUP" AND "WRITE AND CHECK GROUP" INSTRUCTIONS  
/IN PARTICULAR, THIS SECTION SETS UP TO COUNT BLOCKS BY  
/SETTING UP 14 TO COUNT, CTEM3 TO BN 3 TO 11, AND EXITS WITH BN3 TO 11 IN AC

```

2137 1000 COMON2: LDA
2140 0000 0
2141 4161 STC CTEM3=2000
2142 0640 LDF 0
2143 1100 ADA
2144 2033 CTEM1=2000
2145 0017 COM SUBT1A
2146 6757 LUMP
2147 1040 STA
2150 2014 2014
2151 1000 LDA ONEN=2000
2152 2032 BCL=20
2153 1560 7000
2154 7000 STA
2155 1040 CTEM3=2000
2156 2034 LDF 1
2157 0641 LIF 0
2160 0600 LUMP
2161 6161 /EXIT

```

/GET ON BITS

/SUBTRACT 1  
/STORE IN 14

/GET ON=BN

/MASK TO BN BITS 3 TO 11

/STORE

C3EXIT: LUMP ; /EXIT

/THIS SECTION OF CODING HANDLES SOME OF THE CALCULATIONS  
/COMMON TO THE "READ AND CHECK GROUP" AND "WRITE AND CHECK GROUP" INSTRUCTIONS  
/IN PARTICULAR, THIS SECTION DETERMINES THE DATA FIELD INSTRUCTION  
/TO ACCESS DATA IN MEMORY (FOR EITHER STORAGE OR CHECKING)  
/ENTER WITH BLOCK NUMBER IN AC  
/EXIT WITH "LDF" INSTRUCTION IN AC

```

2162 4207 COMON2: STC C3TEMA=2000 /SAVE AC
2163 2000 ADD 0 C3EXIT=2000 /SAVE EXIT ADDRESS
2164 4206 STC 0 /GET BLOCK NUMBER
2165 0640 LDF 0 /MASK TO BN 9=11
2166 2207 C3TEMA /ADD =3
2167 1560 BCL=20 /BN<4
2170 7770 7770 ADA=20 /YES
2171 1120 7774 APO /NO: GET LDF INSTRUCTION
2172 7774 LUMP
2173 0451 LDF
2174 6200 LDF
2175 1000 LDF
2176 3535 MOV LDF=2000 C3EXIT=2
2177 6204 LUMP
2200 1900 LDA
2201 3534 MOV LIF=2000
2202 1120 ADA=20
2203 0640 40
2204 2641 LDF 1
2205 0600 LIF 0
2206 6206 C3EXIT: LUMP ; /EXIT
2207 0000 C3TEMA: 0 /TEMP STORAGE

```

/GET LIF INSTRUCTION

/ADD 40 TO MAKE LDF

/EXIT  
/TEMP STORAGE

/THIS SECTION OF CODING HANDLES SOME OF THE CALCULATIONS  
 /COMMON TO THE "READ" AND "WRITE" SUBROUTINES  
 /IN PARTICULAR, THIS ROUTINE!  
 / 1) SETS UP THE DATA ADDRESS FOR EXTENDED ADDRESS MODE ADDRESSING  
 / 2) CALCULATES THE DATA FIELD INSTRUCTION FOR ACCESSING IT

2210	1000	COMMON4, LDA	
2211	0000	0	
2212	4235	STC C4EXIT=2000	
2213	0640	LDF 0	
2214	1000	LDA	/GET WORD4
2215	2024	WD4+2000	
2216	1560	BCL+20	/MASK TO "ADDRESS BITS"
2217	6000	6000	
2220	1040	STA	/SAVE DATA ADDRESS
2221	2646	DATADD+2000	
2222	1000	LDA	/GET WORD 4 AGAIN
2223	2024	WD4+2000	
2224	1560	BCL+20	/MASK TO "EXT FIELD" BITS (0,1)
2225	1777	1777	
2226	0242	ROL 2	/2 LEFT
2227	1100	ADA	/COMBINE WITH OTHER FIELD BITS
2230	2027	FIELDN+2000	
2231	1120	ADA+20	/COMBINE WITH BASIC "LDF"
2232	0640	LDF 1	
2233	0641	LDF 0	
2234	0600	LIF	
2235	6235	C4EXIT, LJM .	/EXIT

/THIS SECTION OF CODING HANDLES SOME OF THE CALCULATIONS  
 /COMMON TO THE "WRITER" AND "WRCKGP" SUBROUTINES  
 /IN PARTICULAR, THIS ROUTINE COMPUTES AN ADDRESS FOR AN STA  
 /FOR PATTERN WORD STORAGE FOR A PARTICULAR BLOCK ON A PARTICULAR TAPE  
 /ENTER WITH BLOCK NUMBER IN AC  
 /EXIT WITH ADDRESS IN AC

2236	1120	COMMON5, ADA+20	/SUBTRACT 770
2237	7007	7007	
2240	4246	STC C4TEMA=2000	/SAVE
2241	0640	LDF 0	
2242	1000	LDA	/GET UNIT NUMBER
2243	2025	UNIT+2000	
2244	0241	ROL 1	/1 LEFT
2245	1120	ADA+20	/ADD IN "TRIMMED BLOCK NUMBER"
2246	0000	0	
2247	1120	ADA+20	/ADD IN TABLE ENTRY ADDRESS
2250	3200	BLKTBL	
2251	0641	LDF 1	
2252	0600	LIF 0	
2253	6000	LJMP 0	/EXIT

```

/TAPE 4
/SUBROUTINE TO PUT A PATTERN IN MEMORY
/SUBROUTINE IS ENTERED WITH ADDRESS FOR STORAGE IN THE AC
/SUBROUTINE EXITS WITH "PATTERN ADDRESS" IN AC AS A "JUMP 222"
/DATA FIELD IS SET PREVIOUS TO ENTERING THIS ROUTINE

PATTERN, STC      PSAVE=2000      /SAVE STORAGE ADDRESS
                DJR
                LDA*20
PATPNT,  LJMP      PAT1           /GET NEXT PATTERN ADDRESS
                STC      PJMP=2000 /STORE IN JUMP LOCATION
                LDA*20           /INCREMENT PATTERN POINTER
                2
                ADM
                PATPNT=2000
                SAE*20
                LJMP      ZEROES
                LJMP      .04
                LDA*20
                LJMP      PAT1
                STC      PATPNT=2000
                LDA*20
                0
                DJR
                LJMP      PJMP
                ADD
                LDF      1
                LIF      0
                PJMP,
                PEXIT,
                LJMP      .

PSAVE,  2254 4274
        2255 0006
        2256 1020
        2257 6303
        2260 4276
        2261 1020
        2262 0002
        2263 1140
        2264 0257
        2265 1460
        2266 6335
        2267 6273
        2270 1020
        2271 6303
        2272 4257
        2273 1020
        2274 0000
        2275 0006
        2276 6276
        2277 2276
        2300 0641
        2301 0600
        2302 6302

        2254 4274
        2255 0006
        2256 1020
        2257 6303
        2260 4276
        2261 1020
        2262 0002
        2263 1140
        2264 0257
        2265 1460
        2266 6335
        2267 6273
        2270 1020
        2271 6303
        2272 4257
        2273 1020
        2274 0000
        2275 0006
        2276 6276
        2277 2276
        2300 0641
        2301 0600
        2302 6302

```

2303	0006	DJR	PAT1,		
2304	6335	LJMP		ZER0ES	/ZER0S STORED
2305	0006	DJR		ONES	/ONES STORED
2306	6355	LJMP			
2307	0006	DJR		ZERONE	/ZER0ES AND ONES STORED
2310	6377	LJMP		ONEZER	/ONES AND ZER0ES STORED
2311	0006	DJR			
2312	6422	LJMP		SEVZER	/7070 STORED
2313	0006	DJR			
2314	6443	LJMP		ZERSEV	/0707 STORED
2315	0006	DJR			
2316	6466	LJMP		SEVALT	/7070, 0707 ALTERNATING STORED
2317	0006	DJR			
2320	6511	LJMP		ZERALT	/0707, 7070 ALTERNATING STORED
2321	0006	DJR			
2322	6535	LJMP		FIVTWO	/5232 STORED
2323	0006	DJR			
2324	6561	LJMP		TWOFIV	/2525 STORED
2325	0006	DJR			
2326	6604	LJMP		FIVALT	/5252, 2525 ALTERNATING STORED
2327	0006	DJR			
2330	6627	LJMP		TWOALT	/2645, 5132 ALTERNATING STORED
2331	0006	DJR			
2332	6653	LJMP		COUNT	/COUNT PATTERN STORED
2333	0006	DJR			
2334	6677	LJMP			

/STORE ZER0ES

2335	4341	ZER0ES; STC			/SUBTRACT 1
2336	0011	CLR			
2337	0017	COM			
2340	1220	LAN+20			
2341	0000	0			
2342	1620	BSE+20			/SET DATA FIELD BIT
2343	2000	2000			
2344	4006	STC	6		/SET POINTER
2345	2000	ADD	0		/SAVE RETURN ADDRESS
2346	4302	STC	PEXIT=2000		
2347	0067	SET+20	7		/SET 7 TO =400
2350	7377	7377			
2351	6765	LJMP	TST		/STORE
2352	0227	XSK+20	7		/COUNT
2353	6351	LJMP	!e2		/LOOP
2354	6277	LJMP	PJMP+1		/EXIT

```

/STORE ONES
2355 4361      ONES,      .+4=2000      /SUBTRACT 1
2356 0011      CLR
2357 0017      COM
2360 1220      LAM+20
2361 0000      0
2362 1620      BSE+20
2363 2000
2364 4006      6
2365 2000      0
2366 4302      PEXIT=2000
2367 0067      SET+20
2370 7377
2371 0017      COM
2372 6765      LAMP
2373 0227      XSK+20
2374 6372      LAMP
2375 0011      CLR
2376 6277      LAMP
                PJMP+1

/SET DATA FIELD BIT
/SET POINTER
/SAVE RETURN ADDRESS
/SET 7 TO =400
/SET AC TO 777
/STORE
/COUNT
/LOOP
/CLEAR AC
/EXIT

/STORE ZEROS AND ONES ALTERNATELY
ZERONE: 2377 4403      ZERONE,      .+4=2000      /SUBTRACT 1
2400 0011      CLR
2401 0017      COM
2402 1220      LAM+20
2403 0000      0
2404 1620      BSE+20
2405 2000
2406 4006      6
2407 2000      0
2410 4302      PEXIT=2000
2411 0067      SET+20
2412 7377
2413 0456      LSKP
2414 0017      COM
2415 6765      LAMP
2416 0227      XSK+20
2417 6414      LAMP
2420 0011      CLR
2421 6277      LAMP
                PJMP+1

/SET DATA FIELD BIT
/SET POINTER
/SAVE RETURN ADDRESS
/SET 7 TO =400
/SKIP WITH 0000 AC
/COMPLEMENT AC
/STORE
/COUNT
/LOOP
/CLEAR AC
/EXIT

```

/STORE ONES AND ZEROES ALTERNATELY

```

2422 4426 ONEZER, STC      .4=2000      /SUBTRACT 1
2423 0011 CLR
2424 0017 COM
2425 1220 LAM=20
2426 0000 0
2427 1020 BSE=20
2430 2000 2000
2431 4006 STC
2432 2000 ADD
2433 4302 STC
2434 0067 SET=20
2435 7377 7377
2436 0017 COM
2437 6765 LJMP
2440 0227 XSK=20
2441 6436 LJMP
2442 6277 LJMP

        /SET DATA FIELD BIT
        /SET POINTER
        /SAVE RETURN ADDRESS
        /SET 7 TO =400
        /COMPLEMENT AC
        /STORE
        /COUNT
        /LOOP
        PJMP=1

```

/STORE 7070

```

2443 4447 SEVEER, STC      .4=2000      /SUBTRACT 1
2444 0011 CLR
2445 0017 COM
2446 1220 LAM=20
2447 0000 0
2450 1020 BSE=20
2451 2000 2000
2452 4006 STC
2453 2000 ADD
2454 4302 STC
2455 0067 SET=20
2456 7377 7377
2457 1020 LAM=20
2460 7070 7070
2461 6765 LJMP
2462 0227 XSK=20
2463 6461 LJMP
2464 0011 CLR
2465 6277 LJMP

        /SET DATA FIELD BIT
        /SET POINTER
        /SAVE RETURN ADDRESS
        /SET 7 TO =400
        /SET AC TO 7070
        /STORE
        /COUNT
        /LOOP
        /CLEAR AC
        PJMP=1

```

/STORE 0707

2466	4472	ZERSEV, STC	,+4=2000	/SUBTRACT 1
2467	0011	CLR		
2470	0017	COM		
2471	1220	LAM+20		
2472	0000	0		
2473	1620	BSE+20		/SET DATA FIELD BIT
2474	2000	2000		
2475	4006	STC		/SET POINTER
2476	2000	ADD	6	/SAVE RETURN ADDRESS
2477	4302	STC	0	
2500	0067	SET+20	PEXIT=2000	/SET 7 TO -400
2501	7377	7377	7	
2502	1020	LDA+20		/SET AC TO 0707
2503	0707	0707		
2504	6765	LJMP	TST	/STORE
2505	0227	XSK+20	7	/COUNT
2506	6504	LJMP	,=2	/LOOP
2507	0011	CLR		/CLEAR AC
2510	6277	LJMP	PJMP+1	/EXIT

/STORE 7070,0707 ALTERNATING

2511	4515	SEVALT, STC	,+4=2000	/SUBTRACT 1
2512	0011	CLR		
2513	0017	COM		
2514	1220	LAM+20		
2515	0000	0		
2516	1620	BSE+20		/SET DATA FIELD BIT
2517	2000	2000		
2520	4006	STC		/SET POINTER
2521	2000	ADD	6	/SAVE RETURN ADDRESS
2522	4302	STC	0	
2523	0067	SET+20	PEXIT=2000	/SET 7 TO -400
2524	7377	7377	7	
2525	1020	LDA+20		/SET AC TO 0707
2526	0707	0707		
2527	0017	COM		/COMPLEMENT AC
2530	6765	LJMP	TST	/STORE
2531	0227	XSK+20	7	/COUNT
2532	6227	LJMP	,=3	/LOOP
2533	0011	CLR		/CLEAR AC
2534	6277	LJMP	PJMP+1	/EXIT

/STORE 0707,7070 ALTERNATING

2535	4541	ZERALT, STC	,+4=2000	/SUBTRACT 1
2536	0011	CLR		
2537	0017	COM		
2540	1220	LAM+20		
2541	0000	0		
2542	1620	BSE+20		/SET DATA FIELD BIT
2543	2000	2000		
2544	4006	STC	6	/SET POINTER
2545	2000	ADD	0	/SAVE RETURN ADDRESS
2546	4302	STC	PEXIT=2000	
2547	0067	SET+20	7	/SET 7 TO =400
2550	7377	7377		/SET AC TO 7070
2551	1020	LDA+20		
2552	7070	7070		/COMPLEMENT AC
2553	0017	COM		/STORE
2554	6765	LJMP	TST	/COUNT
2555	0227	XSK+20	7	/LOOP
2556	6553	LJMP	,=3	/CLEAR AC
2557	0011	CLR	PJMP+1	/EXIT
2560	6277	LJMP		

/STORE 5252

2561	4565	FIVTWO, STC	,+4=2000	/SUBTRACT 1
2562	0011	CLR		
2563	0017	COM		
2564	1220	LAM+20		
2565	0000	0		
2566	1620	BSE+20		/SET DATA FIELD BIT
2567	2000	2000		
2570	4006	STC	6	/SET POINTER
2571	2000	ADD	0	/SAVE RETURN ADDRESS
2572	4302	STC	PEXIT=2000	
2573	0067	SET+20	7	/SET 7 TO =400
2574	7377	7377		/SET AC TO 5252
2575	1020	LDA+20		
2576	5252	5252		/STORE
2577	6765	LJMP	TST	/COUNT
2600	0227	XSK+20	7	/LOOP
2601	6577	LJMP	,=2	/CLEAR AC
2602	0011	CLR	PJMP+1	/EXIT
2603	6277	LJMP		

ADDRESS	INSTR	OPERAND	COMMENT
2604	4610	TF0F1V, STC	/STORE 2525
2605	0011	CLR	
2606	0017	COM	
2607	1220	LAM*20	
2610	0000	0	
2611	1620	BSE*20	
2612	2000	2000	
2613	4006	STC	
2614	2000	ADD	
2615	4302	STC	
2616	0067	SET*20	
2617	7377	7377	
2620	1020	LDA*20	
2621	2525	2525	
2622	6765	LJMP	
2623	0227	XSK*20	
2624	6622	LJMP	
2625	0011	CLR	
2626	6277	LJMP	
/STORE 5252,2525 ALTERNATING			
2627	4033	F1VALT, STC	/STORE 5252,2525 ALTERNATING
2630	0011	CLR	
2631	0017	COM	
2632	1220	LAM*20	
2633	0000	0	
2634	1620	BSE*20	
2635	2000	2000	
2636	4006	STC	
2637	2000	ADD	
2640	4302	STC	
2641	0067	SET*20	
2642	7377	7377	
2643	1020	LDA*20	
2644	2525	2525	
2645	0017	COM	
2646	6765	LJMP	
2647	0227	XSK*20	
2650	6645	LJMP	
2651	0011	CLR	
2652	6277	LJMP	
/STORE 5252,2525 ALTERNATING			
2653	4033	F1VALT, STC	/STORE 5252,2525 ALTERNATING
2656	0011	CLR	
2657	0017	COM	
2658	1220	LAM*20	
2659	0000	0	
2660	1620	BSE*20	
2661	2000	2000	
2662	4006	STC	
2663	2000	ADD	
2664	4302	STC	
2665	0067	SET*20	
2666	7377	7377	
2667	1020	LDA*20	
2668	2525	2525	
2669	0017	COM	
2670	6765	LJMP	
2671	0227	XSK*20	
2672	6645	LJMP	
2673	0011	CLR	
2674	6277	LJMP	
/STORE 5252,2525 ALTERNATING			
2675	4033	F1VALT, STC	/STORE 5252,2525 ALTERNATING
2678	0011	CLR	
2679	0017	COM	
2680	1220	LAM*20	
2681	0000	0	
2682	1620	BSE*20	
2683	2000	2000	
2684	4006	STC	
2685	2000	ADD	
2686	4302	STC	
2687	0067	SET*20	
2688	7377	7377	
2689	1020	LDA*20	
2690	2525	2525	
2691	0017	COM	
2692	6765	LJMP	
2693	0227	XSK*20	
2694	6645	LJMP	
2695	0011	CLR	
2696	6277	LJMP	
/STORE 5252,2525 ALTERNATING			
2697	4033	F1VALT, STC	/STORE 5252,2525 ALTERNATING
2700	0011	CLR	
2701	0017	COM	
2702	1220	LAM*20	
2703	0000	0	
2704	1620	BSE*20	
2705	2000	2000	
2706	4006	STC	
2707	2000	ADD	
2708	4302	STC	
2709	0067	SET*20	
2710	7377	7377	
2711	1020	LDA*20	
2712	2525	2525	
2713	0017	COM	
2714	6765</		

/STORE 2645, 5132 ALTERNATING

2693	4657	TWOALT, STC	.04=2000	/SUBTRACT 1
2654	0011	CLR		
2655	0017	COM		
2656	1220	LAM*20		
2657	0000	0		
2660	1620	BSE*20		/SET DATA FILED BIT
2661	2000	2000		
2662	4006	STC	6	/SET POINTER
2663	2000	ADD	0	/SAVE RETURN ADDRESS
2664	4302	STC	PEXIT=2000	
2665	0067	SET*20	7	/SET 7 TO =400
2666	7377	7377		
2667	1020	LDA*20		/SET AC TO 5132
2670	5132	5132		
2671	0017	COM		/COMPLEMENT AC
2672	6765	LJMP	TST	/STORE
2673	0227	XSK*20	7	/COUNT
2674	6671	LJMP	.=3	/LOOP
2675	0011	CLR		/CLEAR AC
2676	6277	LJMP	PJMP*1	/EXIT

/STORE COUNT PATTERN

2677	4703	COUNT, STC	.04=2000	/SUBTRACT 1
2700	0011	CLR		
2701	0017	COM		
2702	1220	LAM*20		
2703	0000	0		
2704	1620	BSE*20		/SET DATA FIELD BIT
2705	2000	2000		
2706	4006	STC	6	/SET POINTER
2707	2000	ADD	0	/SAVE RETURN ADDRESS
2710	4302	STC	PEXIT=2000	
2711	0067	SET*20	7	/SET 7 TO =400
2712	7377	7377		
2713	1120	ADA*20		/INCREMENT AC
2714	0001	1		
2715	6765	LJMP	TST	/STORE
2716	0227	XSK*20	7	/COUNT
2717	6713	LJMP	.=4	/LOOP
2720	0011	CLR		/CLEAR AC
2721	6277	LJMP	PJMP*1	/EXIT

/SUBROUTINE TO CHECK TO SEE IF BLOCK "N" HAS BEEN WRITTEN INTO  
 /"N" IS IN AC; TAPE DRIVE NUMBER IS IN LOCATION "UNIT"  
 /ROUTINE EXITS TO LUMP+1 IF UNWRITTEN; LUMP+2 IF WRITTEN

2722	WRITTEN, STC	WSAVE=2000	/SAVE AC
2723	ADD	0	/GET CONTENTS OF 0
2724	STC	WNEXIT=2000	/AND SAVE
2725	LDF	0	
2726	ADD	WSAVE	/GET BLOCK NUMBER
2727	ADA+20		/SUBTRACT 770
2730	7007		
2731	STC	WSAVE=2000	/SAVE
2732	LDA		/GET UNIT NUMBER
2733	UNIT+2000		
2734	ROL	1	/ROTATE 1 LEFT
2735	ADD	WSAVE	/ADD IN "TRIMMED" BLOCK NUMBER
2736	ADA+20		/ADD IN TABLE ENTRY ADDRESS
2737	ADD	BLKTB	
2740	STC	GET=2000	/STORE AWAY
2741	ADD		/GET CONTENTS OF BLOCK STATUS WORD
2742	STC	WSAVE=2000	
2743	ADD	WSAVE	
2744	AZE+20		/NON=ZERO?
2745	LJMP	WNEXIT=2	/NO, ZERO, EXIT
2746	LDA+20		/YES, INCREMENT EXIT POINT
2747	1		
2750	ADD	WNEXIT	/THEN
2751	STC	WNEXIT=2000	
2752	ADD	WSAVE	/GET STATUS WORD
2753	LDF	1	
2754	LIF	0	
2755	LJMP		/EXIT
2756	WSAVE: 0		

2757	/SUBROUTINE TO SUBTRACT 1	
2760	SUBT1A, STC	SUBT1B=2000
2761	CLR	
2762	COM	
2763	LAM+20	
2764	SUBT1B: 0	
	LJMP	0

/ROUTINE TO CHECK ACROSS LINK MEMORY PAGE BOUNDARY

2765	1066	TST,	STA+20	6		
2766	5015	STC	SAV=2000		/SAVE A.C.	
2767	0011	CLR				
2770	2006	ADD	6			
2771	1560	BCL+20				
2772	6000	6000				
2773	0006	DJR				
2774	1460	SAE+20			/TEST FOR 17779	
2775	1777	1777				
2776	7014	LJMP	SAV=1		/NO. EXIT	
2777	4001	STC	1		/YES, CHANGE LDF ROUTINE	
3000	0500	IOB				
3001	6214	RDF				
3002	0301	ROR	1			
3003	1120	ADA+20				
3004	0641	641				
3005	0472	LAE+20			/TEST LINK	
3006	7012	LJMP	:+4		/READING RESTORE	
3007	0640	LDF	0		/DATCHK LOCATION	
3010	1040	STA				
3011	2667	DATCHK+2000				
3012	5013	STC	:+1=2000			
3013	0000	0			/CHANGE DATA FIELD	
3014	1020	LDA+20			/RESTORE A.C.	
3015	0000	0				
3016	0006	DJR			/READING OR WRITING	
3017	0472	LAE+20			/WRITING, EXIT TO THIS FIELD	
3020	6000	LJMP	0		/READING, EXIT TO FIELD 0	
3021	0600	LIF	0			
3022	6676	LJMP	DATING			

```

3200      *3200
          /BLOCK PATTERN TABLE
          BLKTBL: 0
          *BLKTBL*200
          /DATA BUFFER = 400 LOCATIONS
    
```

/LINC INSTRUCTION DEFINITIONS

```

2000      ADD=2000
1100      ADAB=1100
1140      ADMA=1140
1200      LAMB=1200
1240      MUL=1240
1300      LDAB=1300
1340      LDMA=1340
1400      STAB=1400
1440      STMA=1440
1500      ROL=1500
1540      ROR=1540
1600      SCRA=1600
1640      LHLE=1640
1700      LNOP=1700
1740      CLRA=1740
1800      SETA=1800
1840      LMPA=1840
1900      DJRA=1900
1940      ESFA=1940
    
```

0005	0AC=0005
1540	BCL=1540
1600	BSE=1600
1640	BCO=1640
0017	COM=0017
1440	SAE=1440
1400	SHD=1400
0440	SNS=0440
0436	LSKPE=0436
0450	AZE=0450
0451	APD=0451
0452	LZE=0452
0453	IBZ=0453
0454	FLO=0454
0455	QLZ=0455
0400	SXL=0400
0415	KSTB0415
1500	SRO=1500
0200	XSK=0200
0014	ATR=0014
0015	RYA=0015
0100	SAM=0100
0140	DIS=0140
1740	DCB=1740
0516	RSH=0516
0517	LSH=0517
0500	IOB=0500
0600	LIF=0600
0640	LDP=0640
0702	RDE=0702
0700	ROC=0700
0701	RCG=0701
0706	WRI=0706
0704	WRC=0704
0705	WCG=0705
0707	CHK=0707
0703	MTB=0703
0001	AXQ=0001
0021	XOA=0021
0023	TMA=0023
0416	STD=0416
0417	TWC=0417
0002	PDP=0002
6141	LINC=6141
0003	TAC=0003

```

3145      *3145
/ROUTINE TO DISPLAY A MESSAGE
/ON THE VR14 DISPLAY

DDISP:  SET+20 7 /SET 7 TO
        DDYABL=2000-1 /TABLE ENTRY ADDRESS
        SAM 4 /SAMPLE CHANNEL 4
        STC 1 /SAVE IN LOC 1
        SAM 0 /SAMPLE CHANNEL 0
        DSC+20 7 /DSC DISPLAY
        LDA 7 /LOAD THE A.C.
        SAE+20 /IS IT THE END?
        TAG=2000 /NO, RE-EXECUTE
        LJM 6 /YES, EXIT
        LIF 0
        LJM TFLAG

/TABLE OF CURRENT VERSION OF THIS
/PROGRAM TO BE DISPLAYED

DDYABL: 4177 /D
        3641 /SPACE
        0000 /3
        4122 /SPACE
        2651 /D
        0000 /SPACE
        4177 /B
        3641 /END OF THE MESSAGE
        0000
        5177
        2651
TAG,
3145 0067
3146 1161
3147 0154
3150 4001
3151 0100
3152 1767
3153 1000
3154 0007
3155 1460
3156 1177
3157 7151
3160 0600
3161 7621

4177
3162 4177
3163 3641
3164 0000
3165 0000
3166 4122
3167 2651
3170 0000
3171 0000
3172 4177
3173 3641
3174 0000
3175 0000
3176 5177
3177 2651

```

```

3024 0077 XX, SET*20 17
3025 7773 7773 BCL*20
3026 1560 6000 STC TEMP=2000
3027 6000 LDA*20
3028 5045 0320 L JMP PRINTR
3029 1020 0320 LDA*20
3030 0320 0303 L JMP PRINTR
3031 1020 0303 L JMP K240
3032 0320 0303 L JMP PRINTR
3033 7121 0303 L JMP ADD TEMP
3034 1020 0303 L JMP SUBT1A
3035 0303 0303 L JMP 3
3036 7121 0303 L JMP PRINTR
3037 3120 0303 L JMP K240
3038 7121 0303 L JMP PRINTR
3039 3045 0303 L JMP ADD TEMP
3040 6757 0303 L JMP SUBT1A
3041 0243 0303 L JMP 3
3042 1060 0303 L JMP PRINTR
3043 0000 0303 L JMP K240
3044 1560 0303 L JMP PRINTR
3045 0000 0303 L JMP ADD TEMP
3046 1560 0303 L JMP SUBT1A
3047 7770 0303 L JMP 3
3048 1120 0303 L JMP PRINTR
3049 0260 0303 L JMP TEMP
3050 7121 0303 L JMP 17
3051 3045 0303 L JMP TEMP=2
3052 0237 0303 L JMP
3053 7043 0303 L JMP
3054 1020 0303 L JMP
3055 0215 0303 L JMP
3056 7121 0303 L JMP
3057 1020 0303 L JMP
3058 0212 0303 L JMP
3059 7121 0303 L JMP
3060 0600 0303 L JMP
3061 7750 0303 L JMP
3062 0303 0303 L JMP
3063 0303 0303 L JMP
3064 0303 0303 L JMP
3065 0303 0303 L JMP

```

/LOAD THE A.C.  
 /WITH 0215  
 /PRINT IT  
 /LOAD THE A.C.  
 /WITH 0212  
 /PRINT IT

/TEST THE DONE FLAG IN 0 MODE

```

3066 3075 STC .+7=2000
3067 1020 LDA+20
3070 0100
3071 108
3072 6151
3073 0000 LHY
3074 1020 LDA+20
3075 0000
3076 0000 LIF
3077 6000 LJP

```

/ \*\*\* ER 1 \*\*\*

/A ROUTINE TO BUFFER THE MTB BY 3 BLOCKS

```

3100 1060 TSIGN1, STA+20
3101 0000 TSIGN, 0
3102 0471 APO+20
3103 0017 COM
3104 2122 ADD K0003A
3105 0451 APO
3106 7113 LJP
3107 1000 LDA
3108 1101 TSIGN=0000
3109 1660 BCO+20
3110 0000
3111 0000
3112 0000
3113 0041
3114 0000 LDF
3115 0451 LJP
3116 7052 APO
3117 7104 LJP
3120 0240 LJP

```

```

/TAC = ?
/NO COMPLEMENT IT
/ADD 3
/WITHIN 3
/NO, ALL OK
/XOR TSIGN
/AND
/BIT
/BEYOND THE BLOCK ?
/NO, ALL OK, DO THE NEXT BLOCK
/YES, FORGET IT

```

```

3121 0002 PRINT, PDP
3122 6046
3123 6041
3124 5023 JMP
3125 6042
3126 7200 CLA
3127 6141 LINC
3130 6000 LJP

```

```

3131 1020 BELL, LDA+20
3132 0207
3133 7121 LJP
3134 0600 LIF
3135 6475 LJP

```



4000  
4100  
4200  
4300  
4400  
4500  
4600  
4700  
  
5000  
5100  
5200  
5300  
5400  
5500  
5600  
5700  
  
6000  
6100  
6200  
6300  
6400  
6500  
6600  
6700  
  
7000  
7100  
7200  
7300  
7400  
7500  
7600  
7700

AC	0030	DATCHK	0667	LDPRG1	0742	PATFRM	0762
ADA	1100	DATING	0676	LDPRG2	0761	PATJMP	0644
ADD	2000	DATLUP	0221	LODFRG1	1006	PATPNT	0414
ADM	1140	DATUM	0202	LODFRG2	1353	PAUSEB	0002
APD	0431	DDISP	3145	LODFRG3	1410	PDP	2302
ATR	0014	DDTABL	3162	LODFRG4	1125	PEXIT	2276
AXO	0001	DIS	0140	LODFRG5	1197	PJMP	3121
AZE	0430	DISPCH	0436	LDH	1212	PRINTR	2274
BCL	1540	DJR	0006	LHLT	1300	PSAVE	1426
BCO	1640	DSC	1740	LIF	0600	QSPAT	0005
BELL	3131	ESF	0004	LINC	6141	QAC	0455
BKWRD	0064	EXT0	0271	LJMP	0000	QNGN	0032
BLKTBL	3200	EXT1	0307	LNOP	0016	RANXIT	1637
BSE	1000	EXT2	0316	LOOP01	0104	RCG	1636
C1EXIT	2135	EXT3	0331	LSKP	0517	RCHK	0701
C2EXIT	2161	EXT4	0702	LSW	0517	RCKSUB	0610
C3EXIT	2206	EXTDCH	0260	LZE	0492	RDC	0460
C3TEMA	2207	EXTEND	0230	M4000	0174	RDCCON	0700
C4EXIT	2235	EXTUNT	0230	MAGTAP	0061	RDCGCP	1673
C4TEMA	2246	FIELDN	0027	MASTER	0020	RDE	1706
C6EXIT	1607	FIVALY	2627	MBUMP	1006	RDSUB	0702
C7EXIT	1700	FIVTWO	2561	MCH	1092	READ	0456
C7TEMP	1663	FLO	0494	MCHK	1044	REDDF	0504
CCHK	1502	FORWRD	0124	MCHK1	1061	REDNEX	0563
CCHKA	1504	FORWRD	0130	MCOMP	1101	REDNEX1	0831
CCON1	2001	GET	2741	MEXIT	1075	RESTAR	0257
CCON2	2075	HALFX	1624	MEXPT	1105	RGCHK	0204
CCON3	2127	HALFY	1535	MOVE	1076	RGCON1	0744
CEXIT	1310	IBIT	3112	NOVJMP	1023	RGCON2	0713
CHECK	1434	IBR	0453	NOVLDF	1537	RGCON3	0726
CHECK1	1701	INCR	0466	MOVLI	1235	RGCON4	0733
CHK	0787	INCR	0501	MOVPRO	1534	RJUMP	1022
CHKSUB	0464	IOB	0500	MPAC	1511	ROL	1575
C1EXIT	1732	K0001	1014	MTB	0402	ROR	0240
CLEAR	0101	K0001A	2130	MTXTST	1766	RSH	0300
CLR	0011	K0002	0003	MTXTST	0703	RTA	0516
COM	0017	K0003	0377	MTXTST	0062	SAB	0815
COMON1	2020	K0003A	2122	MTXTST	1566	SAM	1440
COMON2	2137	K0100	0036	MTXTST	1572	SAV	0100
COMON3	2162	K0200	0037	MTSET	1540	SAVA	3015
COMON4	2210	K0770	0641	MTXEO	1567	SCR	3013
COMON5	2236	K1400	0641	MUL	1240	SET	0340
COMON6	1976	K240	3120	NONEX1	0356	SEVALT	0040
COMON7	1657	K4000	1716	NONEX2	0406	SEVALT	2511
COUNT	2677	K4001	0175	NONEX3	0413	SEVALT	2443
CRLF	3056	KST	0415	ONES	0344	SFA	0024
CSTART	0035	LAM	1200	ONEZER	2355	SHD	1400
CTEM1	0033	LD1CON	0643	PAT1	2222	SRO	0440
CTEM2	2102	LDA	1000	PATERN	2254	STA	1500
CTEM3	0034	LDF	0640				1940
CTEM4	2136	LDFCON	0631				
DATA0	0646	LOFRD1	0561				

SYAC	0031	WRINX	1210
STC	4000	WRITE	1106
STD	1416	WRITEN	2722
STH	1340	WSAVE	2756
SUBT1	1760	WTEMP	1300
SUBT1A	2757	XAC	2007
SUBT1B	2763	XOA	0021
SXL	0400	XOHD	0026
TABLE1	0446	XSK	0200
TAC	0003	XX	3024
TAG	3177	XXR	1750
TDFLAG	1610	XXX	1733
TEMP	3045	XXXAC	0004
TFLAG	1621	XXXPC	1757
TLAG	1625	ZERALT	2555
THA	0023	ZERONE	2335
THINEN	0430	ZERONE	2377
TSIGN	3101	ZERSEV	2466
TSIGN1	3100		
TST	2765		
TST1	2771		
TSTHOR	0042		
TDF	3066		
THC	0417		
THOALT	2653		
THOFIV	2604		
UNENSV	1322		
UNIT	0025		
WCC	0705		
WCHK	1241		
WCONT1	1301		
WCONT2	1316		
WD1	0021		
WD2	0022		
WD3	0023		
WD4	0024		
WEXIT	1331		
WCHK	1430		
WCON1	1343		
WEXIT	1453		
WSPAT	1363		
WCONBN	1450		
WSET	1412		
WINST	1305		
WINST1	1263		
WEXIT	2755		
WPAT	1317		
WRC	0704		
WRCKSP	1332		
WRI	0706		
WRIDF	1214		
WRINEX	1143		

/POP-12 TAPE DATA EXERCISER MAINDEC-12-03DB PAL10 V141 20-JAN-71 23148 PAGE 49-B

ERRORS DETECTED: 0

LINKS GENERATED: 0

RUN-TIME: 18 SECONDS

3K CORE USED

