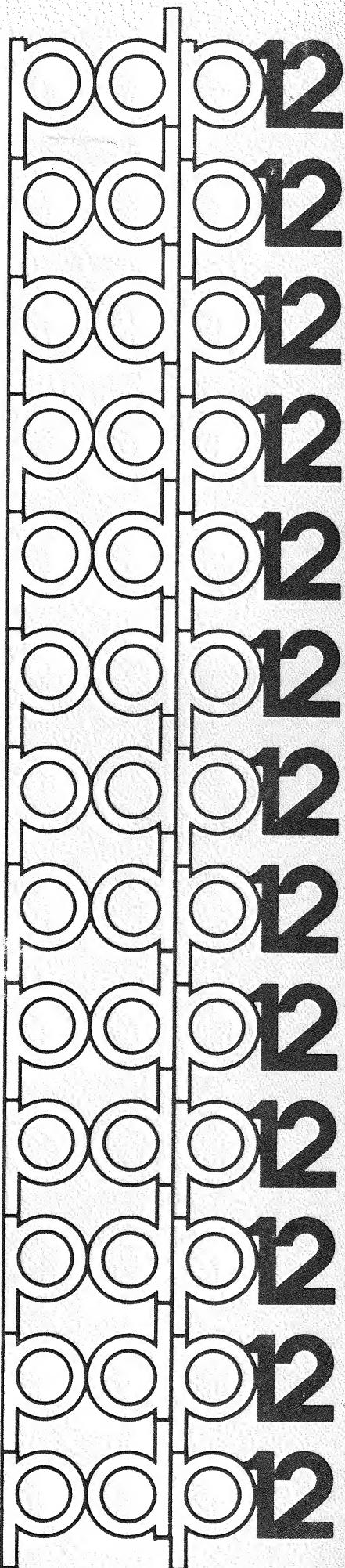
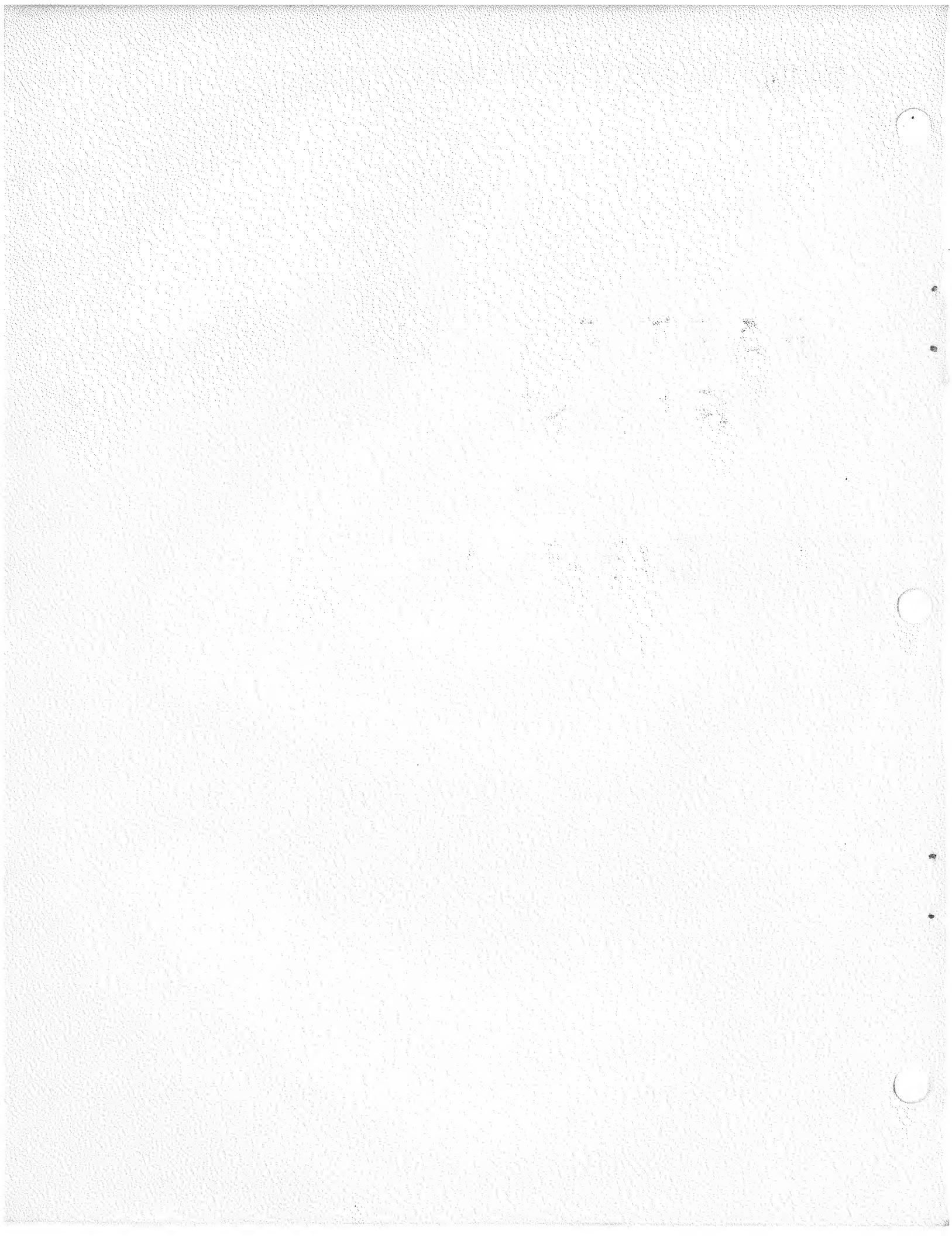


digital

FAST FOURIER TRANSFORM AND DISPLAY





**FAST FOURIER
TRANSFORM
AND
DISPLAY**

PROGRAMMER'S REFERENCE MANUAL

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ACKNOWLEDGMENT

The PDP-12 Fast Fourier Transform + Display program is an adaptation of a program written by James Rothman, of Digital Equipment Corporation. The algorithm is described briefly in Section 7.0 of this manual and in detail in DECUSCOPE, Volume 7, Number 3, available from DECUS Library, Digital Equipment Corporation, Maynard, Massachusetts.

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1.0 INTRODUCTION

The FFTD (Fast Fourier Transform + Display) program can perform a Fast Fourier Transform or Inverse Fast Fourier Transform on 4 to 1024 real or complex points which have been stored on a LAP6-DIAL¹ or data LINC-tape or disk. The real and imaginary parts of the input or output data and the magnitude of the output data may be displayed on the scope via a moving window. Transformed data may also be stored on a DIAL or data LINCTape or disk. In addition, the scale of the displayed data can be user-modified over twelve different ranges.

2.0 MINIMUM HARDWARE REQUIREMENTS

8K PDP-12B with EAE.

3.0 OPERATING PROCEDURE

3.1 Loading FFTD

FFTD is a "load and go" program and is called from tape or disk by the DIAL command:

`→LO FFTD, n)`

where n is the tape (0-7) or disk (10-17) containing the program. A DIAL system tape must be on unit 0. (If a non-existent unit is addressed, NO is displayed on the scope. Press RETURN and issue the proper command.)

At any time during program operation, FFTD may be restarted by pressing the console keys: LINC mode, I/O PRESET, and START 20.

3.2 FFTD Displays

The first display is:

DISPLAY 1	SINGLE PRECISION FFT
	INPUT ON DIAL UNIT? Y/N

¹LAP6-DIAL is hereafter referred to as DIAL.

Type Y if the data file is on a tape or disk containing DIAL; type N if the file is on a data tape or disk. (A file copied from paper tape via PIP must be referenced as a data tape or disk.)

The final user replies to all the scope displays are terminated by pressing LINE FEED.

If the input is on a DIAL tape or disk, the second display is:

DISPLAY 2 UNIT NUMBER__
 FILE NAME_____

Specify the unit number, 0 to 7 for tape, and 10 to 17 for disk, where the file is located and press RETURN. Then type the file name, which may be 1 to 7 characters long and must begin with a non-numeric character and not contain a ?, /, \, or >. After typing the file name, press LINE FEED. Note that a file addressed by name on a DIAL tape or disk can not have a header block and must have been placed on the device only by the FFTD program. If a non-existent unit is requested, NO is displayed. To restart the program from LINCTape, press STOP, I/O PRESET, and START 20. The program must be reloaded from an RK8 or RF08 disk.

The user is told if the file is not on the specified unit:

DISPLAY 3 CANNOT FIND
 HIT RETURN TO CONT

Press RETURN to bring back display 2

If the input is on a data tape or disk, the second display is:

DISPLAY 4 UNIT NUMBER__
 BLOCK NUMBER___

The unit may be any number from 0 to 7 for tape and 10 to 17 for disk. The block number must be an octal number from 0 to 777. If a data file with a header block is on a DIAL device, it may be accessed by this sequence (instead of the DIAL message). The correct block number is the value in the DIAL index plus one. After the file has been located, the calculation must be specified.

DISPLAY 5

HOW MANY PTS
(4-1024 BY POWERS OF 2)
REAL OR
COMPLEX? R/C

Powers of 2, from 2 to 10, are acceptable, permitting 4 to 1024 points. Type R if the data is real; type C if it is complex. (Refer to Section 4.0 for a description of data storage format.) If there is not enough room between the starting block number and the end of tape to hold the number of points specified, display 5 will reappear.

The calculation is further specified:

DISPLAY 6

FFT OR DISPLAY? F/D
TRANSFORM OR
INVERSE? T/I

If the data is just to be displayed, type D and press RETURN. Then type T if the data has most recently been transformed or I if it has not been manipulated at all or has been inversely transformed. Continue at display 7.

The next display is:

DISPLAY 7

OUTPUT ON DIAL UNIT? Y/N

Type Y if output is to a DIAL tape or disk; type N if output is to a data tape or disk.

A reply of Y to display 7 (DIAL tape or disk) causes the display:

DISPLAY 8

UNIT NUMBER
FILE NAME-----

These answers have the same restrictions as the input display, display 2. If there is not enough space on the DIAL tape/disk to hold the output data, the next display is:

DISPLAY 9

NO SPACE
HIT RETURN TO CONT

Press RETURN to bring back display 7.

If a file already exists with the specified name, the next display is:

DISPLAY 10 REPLACE? Y/N

Type Y or N to replace or not to replace the file. A reply of N will cause display 8 to reappear. If the file is to be replaced, but the new file is larger than the old file, display 9 will reappear.

If output is to a data tape or disk, the next display is:

DISPLAY 11 UNIT NUMBER --
 BLK NUMBER ---

The answers have the same restrictions as the input display, display 4. If there is not enough space from the starting block number to the end of the tape to hold the output data, display 9 will reappear.

The program will now read in the data, perform a Fast Fourier Transform or Inverse Fast Fourier Transform, and write the results as complex data pairs onto the specified tape or disk.

When the transform is completed or if just displays are desired, the following message is displayed:

DISPLAY 12 WHICH DISPLAY?
R(EAL)
I(MAGINARY)
M(AGNITUDE)
S(CALE FACTOR)
LINE FEED (RESTART)

Type R, I, M, or S and LINE FEED to obtain the desired display. The scale factor is displayed as a decimal number (0-12). (Refer to Section 6.0, Data Scaling, for an explanation of the scale factor.) (The magnitude, M, for $a+b$ is $M = \sqrt{a^2+b^2}$.)

If the display is less than 512 points, it will be stationary and centered on the scope. If it contains 512 or more points, the display can be moved in either direction using A/D knob θ .

A cursor which can be moved by rotating A/D knob 1 will ride along the curve. Associated with the cursor are four octal words displayed in the top left corner of the scope, one beneath the other. The first two words are the absolute 15-bit core address of the cursor point. The third word is the contents of the displayed core address, i.e., the actual 12-bit value in the data buffer of the data word that corresponds

to the cursor point. The fourth word is the scope Y coordinate of the cursor point. The fourth word is a relative value and depends upon the Y scale factor and Y offset. Because the data is scaled to nine bits prior to display, the fourth word or Y coordinate will range from $\theta\theta\theta 1$ to $1\theta\theta\theta_8$, where $\theta\theta\theta 1$ corresponds to the bottom of the scope and $1\theta\theta\theta$ to the top.

The curve can be expanded in the Y direction by typing a 1 or decreased by typing Q. Twelve different ranges are possible. As the display is enlarged, no check is made against losing significant digits of large values because the user may wish to expand small features of the display. Therefore, as the display is enlarged, large values may suddenly decrease in size as significant digits are lost.

The magnitude display is shown at half scale initially. If the values allow, the number 1 can be typed once to show the display at full scale.

Pressing RETURN will cause display 12 to reappear. As many displays as desired may be requested. Subsequent displays will be initially shown at the same range as the preceding display. Pressing LINE FEED without entering a character will cause display 1 to reappear.

4.0 EXAMPLE

This section provides examples of the displays which result from a transform performed on a square wave of 512 points and from an inverse transform performed on the resulting coefficients.

4.1 Input Display

Consider a square wave¹ of 512 real points which has the following format on tape or disk:

Address	Value
0	$2\theta\theta\theta$
77	$1\theta\theta\theta$
1 $\theta\theta$	$\theta\theta\theta\theta$
177	$1\theta\theta\theta$

\nearrow 77 points
 \nearrow 77 points

¹The displays shown on the following pages are adaptations and are for demonstration purposes only.

Address	Value	
277	2000	77 points
277 300	1000 0000	77 points
377 400	1000 2000	77 points
477 500	1000 0000	77 points
577 600	1000 2000	77 points
677 700	1000 0000	77 points
777	1000	

If the input is displayed, there will only be a REAL display. It will look as follows, assuming the cursor is to the extreme left and the display is not moving.

0001
0000
2000
0601

The first two values in the upper left hand corner are the address of the point on which the cursor is resting. When the cursor is at the extreme left, it indicates location 0000 of field 1. The third value is the contents of that memory location, in this case, 2000. The fourth value is the position of the cursor with respect to the bottom of the screen. [1 = bottom, 401 = X axis (middle), 1000 = top.]

4.2 Transform Displays

4.2.1 Real Display

0001
2000
0000
0401

Moving the cursor to the highest point in the display will change the value display to: 0001
2400
2000
0601

This is the DC component of the wave.

4.2.2 Imaginary Display

0001
2000
0000
0401

Moving the cursor to the lowest point produces the values:

0001
2374
6567
0257

Moving the cursor to the highest point displays:

0001
2404
1214
0522

4.2.3 Magnitude Display

0001
2000
0000
0401

Moving the cursor to the highest point gives the following display:

0001
2400
1000
0501

Because the magnitude of maximum values causes overflow, a factor of 2 is removed during computation. Therefore, the values displayed are half scale; type the key "1" once to display the magnitude at full scale.

4.2.4 Scale Factor Display

The scale factor has a value of 1. To obtain the actual coefficients, rest the cursor on the desired point and shift right the third value of the corner display the number of bits equal to the scale factor. In this example, the highest value of the real display is 2000_8 . Shifting it right by the scale factor (=1) yields 1000_8 , the actual value of the DC component, which in binary is 001 000 000 000. Because the binary point is to the right of the sign bit, the actual value is $+.01_2$.

4.3 Inverse Transform Displays

The output of the transfer was 512 complex points. The inverse yields the following displays:

4.3.1 Real Display

0001
 0000
 0764
 0477

.....

The third value, 0764 , is a deviation from 1000_8 , the exact value. At this time there are 2 scale factors involved. The relationship between the computed results and the original data is:

$$\text{results} = [(\text{original data}) * 2^{\text{sum of scale factors}}] / \# \text{ of points}$$

Reducing the equation for the first point yields:

$$\begin{aligned} 1000_8 &= [(2000_8) * 2^8] / 1000_8 \\ 2^9 &= 2^{10} * 2^8 / 2^9 \\ &= 2^9 \end{aligned}$$

4.3.2 Imaginary Display

0001
1000
0007
0401

The values are very small and are the result of imprecision in the computations.

4.3.3 Magnitude Display

0001
0000
0372
0440

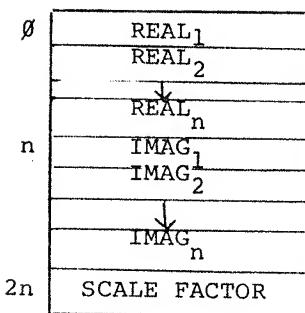
As in the magnitude display of the transform, the values displayed are half scale (displayed scale factor - 1). Because the imaginary components are essentially zero, the magnitude, when doubled, equals the real values.

4.3.4 Scale Factor Display

The scale factor has a value of 7. For the magnitude display, scale factor is 7-1 since display is already half scale.

5.0 DATA STORAGE

The data must be stored sequentially on tape or disk in a binary file starting at the beginning of a block. If the data is complex, the real parts are grouped together followed by the imaginary parts, if any. If there are none, the program will create imaginary parts of value zero. The input and output data are in the form of binary fractions. For output data, the location following the last imaginary part contains the scale factor (refer to Data Scaling, Section 6.0). A file of complex values are stored in the following format:



-only present if file is generated by the FFTD program.

6.0 DATA SCALING

All calculations in FFTD are done with single precision fixed point signed binary fractions. The binary point is located between bit 0 and bit 1, leaving an 11 bit signed mantissa. Bit 0 is used as a sign bit. Negative numbers are formed by taking the two's complement of the positive binary fraction, so all inputs must be scaled in magnitude to less than one. The outputs are also formatted as above.

In order to preserve precision, it is sometimes necessary to divide by 2 in a computation. As a result, a pseudo floating point format has been adopted in which a variable scale factor (or exponent) is imposed on all the Fourier coefficients. This scale factor or pseudo exponent is found in item SCAL after each transform has been completed. It is also stored after the last imaginary part on tape or disk. The values stored on tape or disk are the Fourier coefficients multiplied by 2^{SCAL} . Because in binary notation shifting a number right one bit is equivalent to dividing by two, to retrieve the coefficients themselves, shift each number right by the number of bits equal to the value of the scale factor. In the case of the inverse transform, the time samples are the values in memory multiplied by 2^{-SCAL} . If, however, the inverse transform was performed on normalized transform data, the results are equal to $((original\ data) * 2^n) / no.\ of\ points$ where n equals the sum of both scale factors. To retrieve the time samples, shift left each number by the value of the scale factor.

7.0 SUBROUTINES USED

Manipulation of the DIAL and data LINCTapes and disk is done using the program MILDRED (DEC-12-FZDA). The question and answer displays are handled by QANDA (DEC-12-FISA). The data displays are handled by DISPLAY

(DEC-12-FLSA). A modification of FFTS-C (DECUS #8-144) is used to perform the Fourier Transforms.

8.0 ALGORITHM DESCRIPTION

The Fast Fourier Transformation enables computation of the power spectrum of a time series in a minimum of time. Specifically, it permits the discrete Fourier transformation

$$S_j = \frac{1}{N} \left[\sum_{k=0}^{N-1} x_k e^{-2\pi i j k / N} \right] \quad j = 0, 1, \dots, N-1 \\ i = \sqrt{-1}$$

of a series on N equally spaced time samples (where N is a power of 2). The time required is proportional to $N \log_2 N$, whereas previous methods required times proportional to N^2 . This gives a reduction in computation time of $1 - \log_2 N / N$ or over 99 percent for $N=1024$. The algorithm makes use of the fact that

$$w^k = w^{(k \bmod N)} \text{ (where } w = e^{-2\pi i / N})$$

to reduce the number of manipulations necessary for a transformation.

9.0 CORE CHART

Field 0

SEGMENT 0
PAGE 0 - IFFT
*400 - FFT
*1400 - DISPLAY
SEGMENT 1 - MILDRED
SEGMENT 2 - MONITOR
QANDA
SEGMENT 3 - Data display code
FDV table
RWPARM table
Questions
Sine Table

Field 1

0 - Buffer - real parts
2000 - Buffer - imaginary parts

10.0 PROGRAM REGION DESCRIPTION

10.1 Routines

- 0147 IFFT - Take the Inverse Fourier Transformation of the data in field 1. The results are in bit inverted order (refer to the SORTX routine).
- 0400 FFT - Take the Fourier Transformation of the data in field 1. The results are in bit inverted order (refer to the SORTX routine).
- 0701 SORTX - Sort the data from bit inverted order to sequential order. Bit inversion means simply the process of re-ordering the bits in a binary number. For instance, the binary number 001 bit inverted is just $1\theta\theta$ ($=4$). For example, to locate S_5 in memory for a 16 point transformation ($N=16$, $n=4$), write 5 as a binary number of $n=4$ bits, $5_{10}=\theta1\theta1_2$. Then reverse the order of these bits to $1\theta1\theta_2$. This means S_5 is stored in position 1θ . Physically, then, S_5 of the real parts is to be found in location XRTAB+9.
- 1000 MULTIP - Perform a rounded single precision signed multiply using EAE. The CAL+1 contains the address of the multiplicand. The AC contains the multiplier. Exit with the product in the AC.
- 1040 INVRT - Reverse the bits of the number contained in the AC.
- 1060 TRIGET - Fetch sine and cosine values. Specifically, if the AC=K on entry, the values of $\sin(2\pi K/N)$ and $\cos(2\pi K/N)$ are fetched from an internal trig table. K must be $\geq N/2$. A register COSINE contains the cosine value and the AC contains the sine value on exit.
- ADDR - Perform a single precision add with rounding.

1200 IDORA - This subroutine generates a moving window display with a cursor riding on the curve. For more information refer to the DISPLAY document, DEC-12-FLSA-D.

4026 IFDIAL - Display the question: FROM DIAL UNIT? Y/N
If the answer is Y, jump to UNTFIL; if N, jump to DATTAP; if neither, redisplay the question.

4044 UNTFIL - Jump to the subroutine ASK2 to display:

UNIT NUMBER --
FILE NAME -----

If the unit number is illegal, jump to ASK2 again to redisplay the question. If legal, jump to LOOKUP with the address of the File Description Vector (hereafter referred to as FDV) parameter list in the AC. If the file cannot be found, display the message:

CANNOT FIND
HIT RETURN TO CONT

When RETURN is hit, jump back to UNTFIL. If the file is found, jump to MOVINP.

4061 DATTAP - Jump to the subroutine ASK3 to display:

UNIT NUMBER --
BLK NUMBER ___

If an illegal value is entered, jump back to DATTAP. If all the input is legal, fall through to MOVINP.

4063 MOVINP - Jump to FDV2RW to move the input information from the FDV to the read/write parameter list. Fall through to PTS.

4064 PTS - Display: NUMBER OF PTS
(4-1024 BY POWERS OF 2)
REAL OR
COMPLEX? R/C

Set B1 to the address of the answer buffer, MPLIER to 12 and UPLEGL to -71 (-9) because the number of points is entered as a decimal value. Set the AC to the largest legal value, 2000, and jump to CONV. If the answer is an illegal value jump back to PTS; store the value in N and store its 1's complement in TEMP1. Since the number of points must be an integral power of 2, only one bit in TEMP1 may be set. Bit 11 is the exception to one bit being a power of 2. Check bit 11 first, then rotate the value adding up the number of bits set. If the total is not 1, jump back to PTS. Otherwise fall through to ROT1.

- 4136 ROT1 - Compute the power of 2 by rotating right the value in TEMP1 and stepping B2 until the bit that is set is encountered in bit 11. Fall through to STAMU.
- 4144 STAMU - Store the power of 2 in NU. If the power is less than 2, jump back to PTS. Otherwise load the AC with the number of points*2 and jump to NUMBKS to compute the number of blocks needed to hold the output. Store the value in FDV+7. Store it also in RWPARM+3 since, for complex data, the input and output data consist of the same number of blocks. If the answer to the second question is not R, jump to IFCOM. If it is R, the input consists of half as many words as the output. Load the AC with the value of N and jump to NUMBKS to compute the number of input blocks. Store the value in RWPARM+3. Set REALFG and jump to CKEND.
- 4023 IFCOM - If the answer is C, clear REALFG and fall through to CKEND. Otherwise jump back to PTS to redisplay the question.
- 4211 CKEND - If there is not enough room between the starting block number and the end of tape to hold the number of points specified, jump back to PTS. If

the number of output words is 400 or greater, another block will be needed to hold the scale factor. Increment FDV+7. Fall through to IFFT.

4231 IFFT - Display: FFT OR DISPLAY? F/D
TRANSFORM OR
INVERSE? T/I

If the answer to the first question is D, set DISFLG to indicate that the data will only be displayed. If F, clear DISFLG to indicate that a Transform or Inverse Transform will be performed. If the answer to the second question is T, clear FTFLG; if I, set it. If DISFLG is set, jump to DISPLAY to display the data. Otherwise, jump to OUTQES.

4273 OUTQES - Display the question: OUTPUT ON DIAL UNIT? Y/N
If the answer is Y jump to OUTUNT; if N jump to ONDAT; otherwise redisplay the question.

4310 OUTUNT - Jump to the subroutine ASK2 to display:

UNIT NUMBER--
FILE NAME -----

If an illegal value is input, redisplay the question. Otherwise jump to ENTER with the address of the parameter list in the AC. If a file with the specified name already exists, jump to SAMNAM. If there is not enough space to hold the output data, jump to NOSPAC. If it is a new file and there is enough space to hold it, fall through to RDDATA.

4320 RDDATA - Clear 400 words of field 1 and read in the input data. If REALFG is 0, the data is complex - move the imaginary parts to start at location 2000. If it is non-zero, the data is real and nothing need be done. Jump to PROC.

4357 PROC - If IFTFLG is 0, jump to FT to do a Transform. Otherwise, fall through to do an Inverse Transform.

- 4363 IFT - Jump to the subroutine IFFT to do an Inverse Transform on the input data. Then jump to the subroutine SORTX to sort the coefficients into sequential order from bit inverted order. Jump to STSCAL to store the scale factor which is equal to NU-SCAL. The data should be shifted by this value.
- 4365 FT - Jump to the subroutine FFT to transform the input data. Then jump to the subroutine SORTX to sort the coefficients into sequential order from bit inverted order. The scale factor is the value in SCAL and equals the number of bits by which the data should be shifted right. Fall through to STSCAL.
- 4367 STSCAL - Store the scale factor in the word following the last imaginary part. Move the imaginary parts from 2000 to immediately behind the real parts.
- 4377 NOWSTR - Jump to the subroutine FDV2RW to move the output parameters from the FDV to the read/write parameter list. Write the data onto the output tape and jump to DISPLAY.
- 4423 NOSPAC - Jump to the subroutine ASK to display the message:
- NO SPACE
HIT RETURN TO CONT
- When RETURN is hit, jump to OUTQES.
- 4430 SAMNAM - Jump to the subroutine ASK to display:
- ALREADY EXISTS
REPLACE? Y/N
- If the answer is Y, jump to REPL; if it is N, jump to OUTUNT. If it is neither, redisplay the question.

4446 REPL - Try to replace the existing file with the new file. If the new file is longer, jump to NOSPAC. If the replacement is successful, jump to RDDATA.

4452 ONDAT - Jump to the subroutine ASK3 to display:

UNIT NUMBER__
BLK NUMBER__

If an illegal value is entered, redisplay the question. If there is not enough space between the specified block number and the end of tape to hold the output data, jump to NOSPAC. Otherwise, jump to RDDATA.

10.2 Subroutines

4466 FDV2RW - Transfer the unit number, starting block number, and number of blocks from the FDV parameter list to the READ/WRITE parameter list.

4503 NUMBKS - Enter with the number of words in the AC. Convert this value to blocks by counting the number of times 400 can be subtracted from it before the value becomes negative. Return with the number of blocks in the AC.

4523 ASK2 - Jump to OCTL to set MPLIER to 10 and UPLEGL to -67(-7) because the unit number is input as an octal number.

Display: UNIT NUMBER__
FILE NAME-----

by jumping to the subroutine ASK with the address of QUES2 in the AC. Set B1 to the address of the answer buffer and jump to the subroutine CONV with the largest legal unit number, 17, in the AC. If the value is illegal, return to CALL+1. If legal, store it and the file name in the FDV parameter list. Fill the file name out to 8 characters with 77's. Return to CALL+2.

4572 ASK3 - Display: UNIT NUMBER __
BLK NUMBER -----

by jumping to the subroutine ASK with the address of QUES3 in the AC. Set B1 to the address of the answer buffer and jump to OCTL to set MPLIER to 10 and UPLEGL to -67(7) because the unit and block numbers are input in octal. Jump to subroutine CONV with the largest legal unit number, 17, in the AC. If the value is illegal, return to CALL+1. Otherwise, store it in word 0 of the FDV parameter list. B1 is now pointing to the block number. Jump to CONV with the largest legal block number, 777, in the AC. If the value is illegal, return to CALL+1. If legal, store it in word 6 of the FDV parameter list. Return to CALL+2.

4627 CONV - CONV is entered with the largest legal value in the AC and B1 pointing to the address - (1 half word) of the first character to be converted. Store the 1's complement of the largest legal value in TEMP2 and clear TEMP1. UPLEGL contains a -71(-9) or -67(-7) and MPLIER contains a 10 or 12 depending on whether the number to be converted is in decimal or octal. Extract a character and compare it against an ASCII 0 and the contents of UPLEGL. If it is a legal value, jump to MULPLY which will multiply the value in TEMP1 by the contents of MPLIER and add the digit being converted to it. Repeat the procedure until a character is found which is not between 0 and UPLEGL. If it is not a 34, 74, or 0, it is an illegal character: return to CALL+1. A 34 or 74 indicates the end of the input field; a 0 indicates the end of the input. Compare the converted value in TEMP1 against the maximum legal value in TEMP2. If the value is legal return to CALL+2; otherwise return to CALL+1.

4711 OCTL - OCTL sets MPLIER to 10 and UPLEGL to -67(-7) so that CONV will convert an octal number.

4720 ASK - ASK is entered with the address of the display in the AC. Store it in the parameter list and jump to QAINIT to display the message. Refresh the display until the answer is input. Return to the calling routine.

6001 DISPLAY - This region is entered either after the Transform or Inverse Transform is completed or in response to a D in answer to the display: FFT OR DISPLAY? F/D_. Since the data is manipulated in preparation for each display it must be read in before each display. After reading in the data, display:

WHICH DISPLAY?
R(EAL)
I(MAGINARY)
M(AGNITUDE)
S(CALE FACTOR)
LINE FEED (RESTART)

If the answer buffer contained \emptyset , just LINE FEED was hit: jump to IFDIAL to restart the program. Otherwise jump to WCHDIS.

6035 WCHDIS - Jump to DPIMAG, DPMAG, DPREAL, or DPSCAL if the answer was I, M, R, or S, respectively. Otherwise redisplay the question.

6055 DPIMAG - If REALFG is non-zero, the input is real and no Transform was performed. Therefore, there are no imaginary parts to display; redisplay the question. If REALFG is zero, check IFTFLG. If it equals zero, either an Inverse Transform was performed or the original data is just being displayed. In either case the data is in the right order. If IFTFLG is non-zero, a transform was performed. The positive half of the curve is first followed by the negative half and the signs are reversed. Swap the halves and reverse signs before jumping to PREPAR.

6117 DPREAL - Check IFTFLG for the same reason as in DPIMAG. The only difference is that the signs of the real parts are not reversed.

- 6130 PREPAR - If less than 1000 points are to be displayed, the display will not move and the points displayed will be centered on the scope. To achieve this, LEFTX is set to the 1's complement of $-1000 + (1000 - \# \text{ of points}) / 2$, MINPTS to the 2's complement of the number of points, and MVDIS to the instruction CLR. Jump to SHOWIT.
- 6147 GQ1000 - If 1000 or more points are to be displayed, the display will fill the scope and will move. To achieve this, LEFTX is set to the 1's complement of 1000, MINPTS to the 2's complement of 1000 and MVDIS to the instruction SCR 4. Fall through to SHOWIT.
- 6162 SHOWIT - Jump to the subroutine IDORA to display the data. The six parameters following the call to IDORA are in order: the memory field of the lower address, the lower address, the memory field of the higher address, the higher address, the Y offset of the display and the scale factor of the data. Both fields are always 1, the lower address is always 0. The higher address is set in the region DISPLAY. The Y offset is always 0; therefore the baseline is half way up the scope. The scale factor is the instruction SCR plus the number of bits to scale the data right before displaying it. Since IDORA displays only the right nine bits, if the left three bits are significant, the data must be scaled right three before displaying it.
- 6171 RFRSH - Jump to RDORA to refresh repeatedly the display until a key on the teletype is hit. If the RETURN is hit, jump to REDPLY which jumps to DISPLAY to redisplay the question: WHICH DISPLAY? If a 1 is entered, jump to LARGER to blow up the display. If a Q is hit, jump to SMALLR to decrease its size. If anything else is entered, ignore it.
- 6211 SMALLR - If the instruction at SIZE contains a shift of 11 bits, a bigger shift would be meaningless. Jump back to RFRSH. Otherwise, increment the value of the shift and jump to SHOWIT.

- 6216 LARGER - If the instruction at SIZE contains a shift of \emptyset bits, jump back to RFRSH. Otherwise decrement the value of the shift and jump to SHOWIT.
- 6226 DPSCAL - If REALFG is non-zero, only real parts are present, meaning this program did not create the file and therefore there is no scale factor. Return to DISPLAY to redisplay the question. If REALFG is \emptyset , the scale factor is stored after the last imaginary part. Convert it to ASCII decimal and display it.
- 6270 DPMAG - If REALFG is non-zero, the input data is real and no transform was performed; therefore the magnitude is the same as the real points. Redisplay the question: WHICH DISPLAY? Otherwise move the imaginary parts to location 2000. Set RELPTR and IMGPTR, which contain the effective address of the multipliers, to 6000 since the data begins at location \emptyset of their respective segments and is fractional. Fall through to NXTMAG.
- 6320 NXTMAG - Square a real part and store it. Square the imaginary part, add the square of the real part to it, jump to the subroutine SQRT to get the square root of the sum and store it in place of the real part. Repeat the process for each point. Then jump to SHOWIT to display the magnitude.
- 7116 MOVPTS - The subroutine MOVPTS moves values from one buffer (address -1 in l0) in field l to another (address -1 in l1). If CMPFLG equals 1, the values are complemented as they are moved. TEMPTR contains the 2's complement of the number of values to move.
- 7132 MVRLMG - The subroutine MVRLMG is used to swap the first and second halves of the real or magnitude values. In the process they are moved from the buffer starting at location \emptyset to the one starting at 2000.
- 6375 FDV - The File Descriptor Vector parameter list is used by the LOOKUP, ENTER, and REPLACE sections of MILDRED. Word \emptyset contains the unit number, words 1-4 contain

the file name, word 5 contains a 2 indicating the file is binary, word 6 is the starting block number, and word 7 is the number of blocks. Word 6 is filled by LOOKUP, ENTER and REPLACE. Word 7 is filled by LOOKUP but must be supplied for ENTER and REPLACE.

- 6405 RWPARM - The Read/Write parameter list is used by the READ and WRITE sections of MILDRED. Bits 0-2 of word 0 contain the field, bits 9-11 contain the unit. Word 0 contains the starting address, word 1 the starting tape block number and word 2 the number of blocks.
- 7052 SQRT - The subroutine SQRT is entered with a value in the double precision location DPSQ. It returns with the square root in the AC.

10.3 Symbols

N	Number of words in computation
NU	Power of 2 of value of N
L	Index to show what array is being constructed
S	Gives spacing between node pairs in the Lth array
NOVER4	Storage for N/4
MAXNU	Power of 2 of largest table size (13)
MNOVR2	Storage for N/2
QR	Pointer to real part of X(Q)
QI	Pointer to imaginary part of X(Q)
PR	Pointer to real part of X(P)
PI	Pointer to imaginary part of X(P)
Q	Numerical index Q ($=\emptyset, 1, \dots, N-1$)
P	Numerical index P ($=\emptyset, \dots, N-1$)
K	Number in the node being operated on
C	Interrupts computation of Lth array every S passes
ADD2	Used by subroutine ADDR as data (addend)
	Used by monitor as a temporary location
TEMPR	Temporary storage register for real parts
	Used by monitor as a temporary location
SINE	Temporary storage for sin ($S * PI * K / N$)
	Used by monitor as a temporary location
COSINE	Temporary storage for cos ($2 * PI * K / N$)
	Used by monitor as a temporary location
GR	Real part of product ($W^k * X(P)$) - temporary storage
	Used by monitor as a temporary location
GI	Imaginary part of product ($W^k * X(P)$) - temporary storage
SCAL	Pseudo exponent of Fourier coefficients
SHFLAG	If =1, add with shift; if = \emptyset , add without shift
SHFCHK	Indicates if all X's in an iteration are <.5
DISFLG	If $\neq \emptyset$, the data will just be displayed
IFTFLG	If $\neq \emptyset$, an Inverse Transform was performed
REALFG	If $\neq \emptyset$, the data does not contain imaginary parts
DPSQ	Used to save the double precision squares of the real and imaginary parts during calculation of the magnitude.
CMPFLG	If =1, the subroutine MOVPTS will complement the values as it moves them

10.4 Beta Registers

Beta registers 1, 2, and 3 are used by the monitor in ASK2 and ASK3 as temporary pointers and counters.. QANDA and MILDRED make more extensive use of the Beta registers.

11.0 ASSEMBLY INSTRUCTIONS

The FFTD program is assembled in three sections by assembling and saving each, then adding them together. The entire command sequence is:

```
→AS MILQAN,n  
→SB MILQAN,n }  
→AS SIN256,n }  
→SB SIN256,n }  
→AS FFTC-1 }  
→SB FFTC-1 }  
→ZE }  
→AB MILQAN,n }  
→AB SIN256,n }  
→AB FFTC-1,n }  
→SB FFTD,n,L }
```

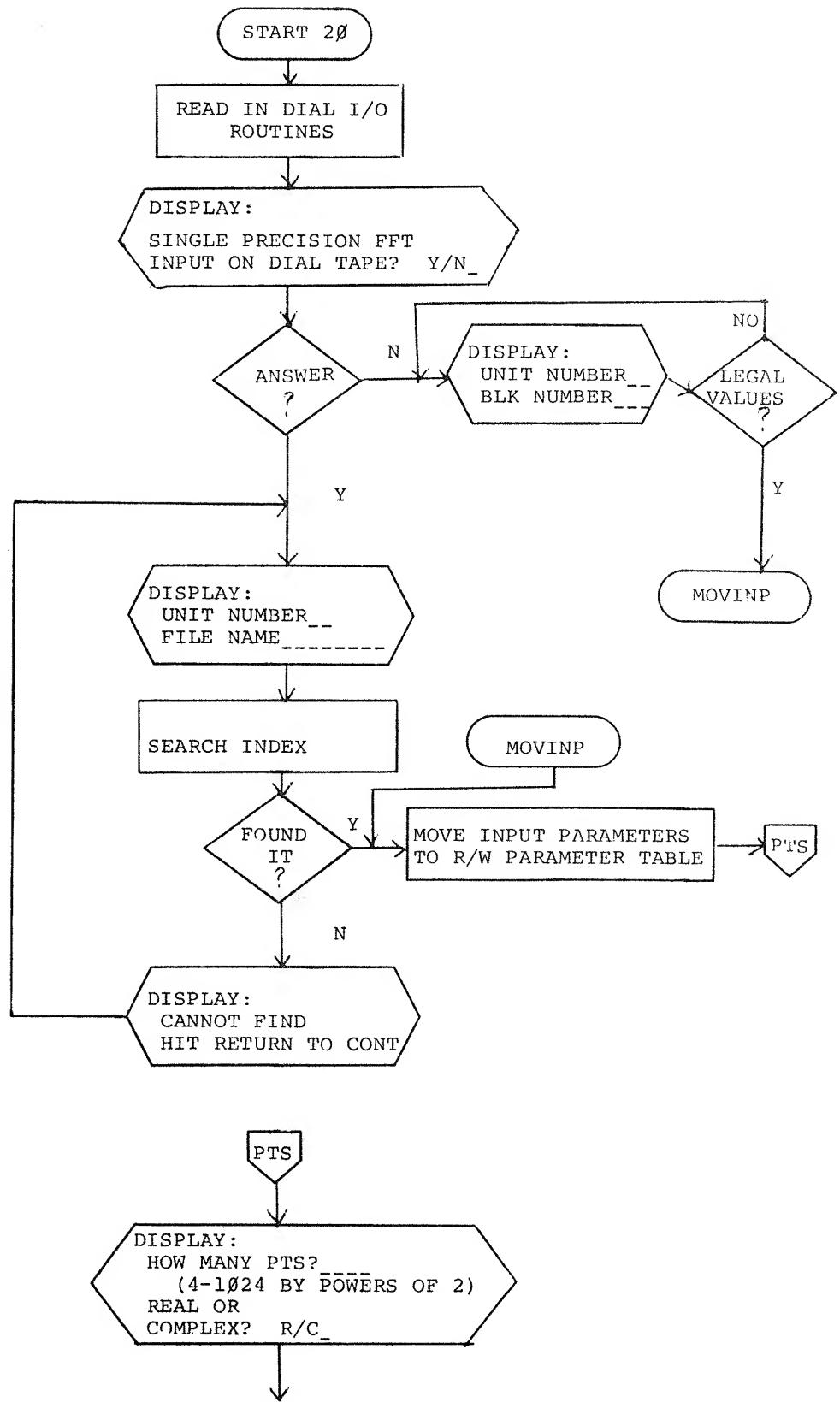
where n is the unit containing the program
(FFTC-1 chains to FFTC-2)
(saves the whole program)

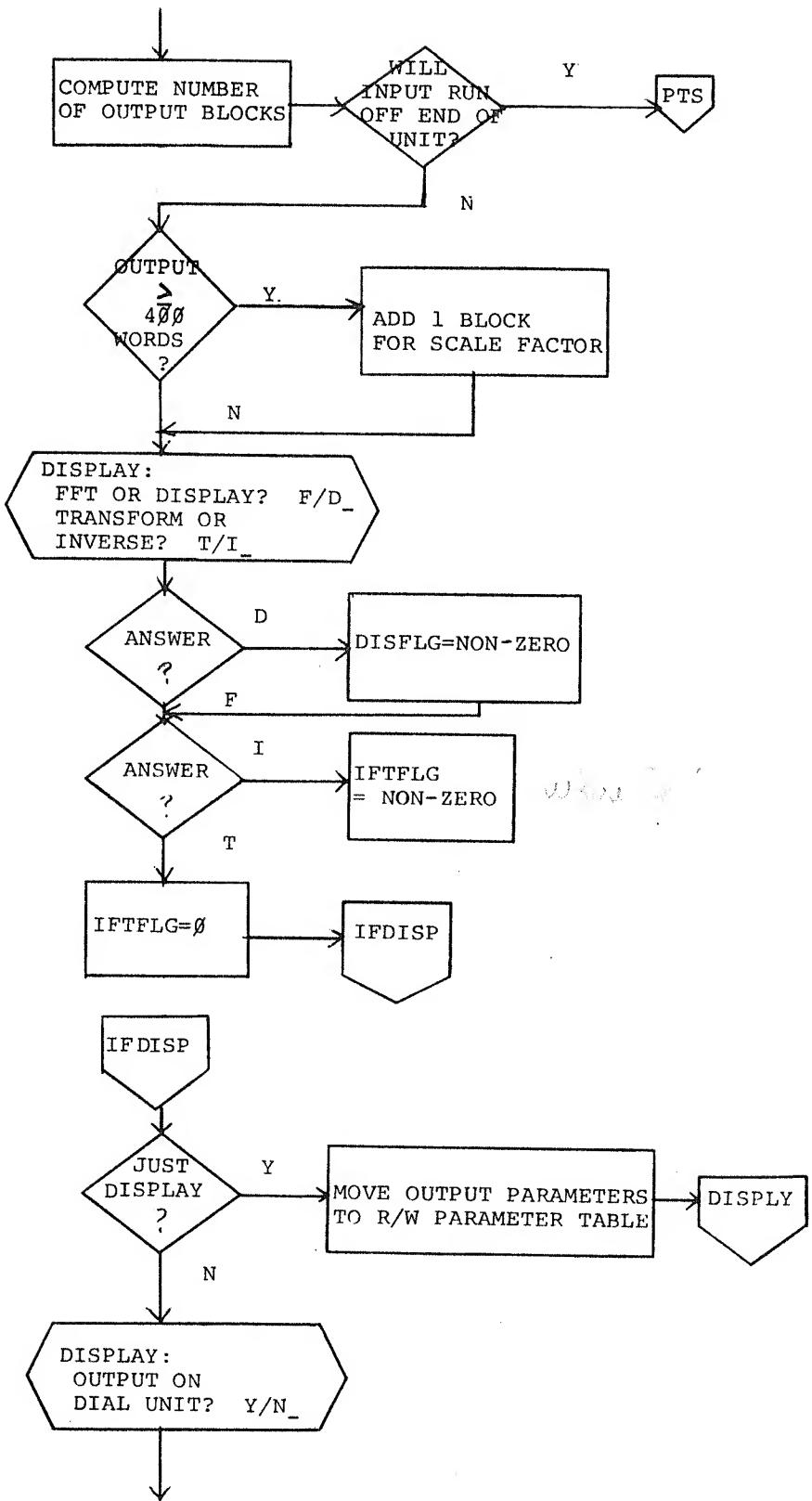
12.0 SYSTEM FLOWCHARTS

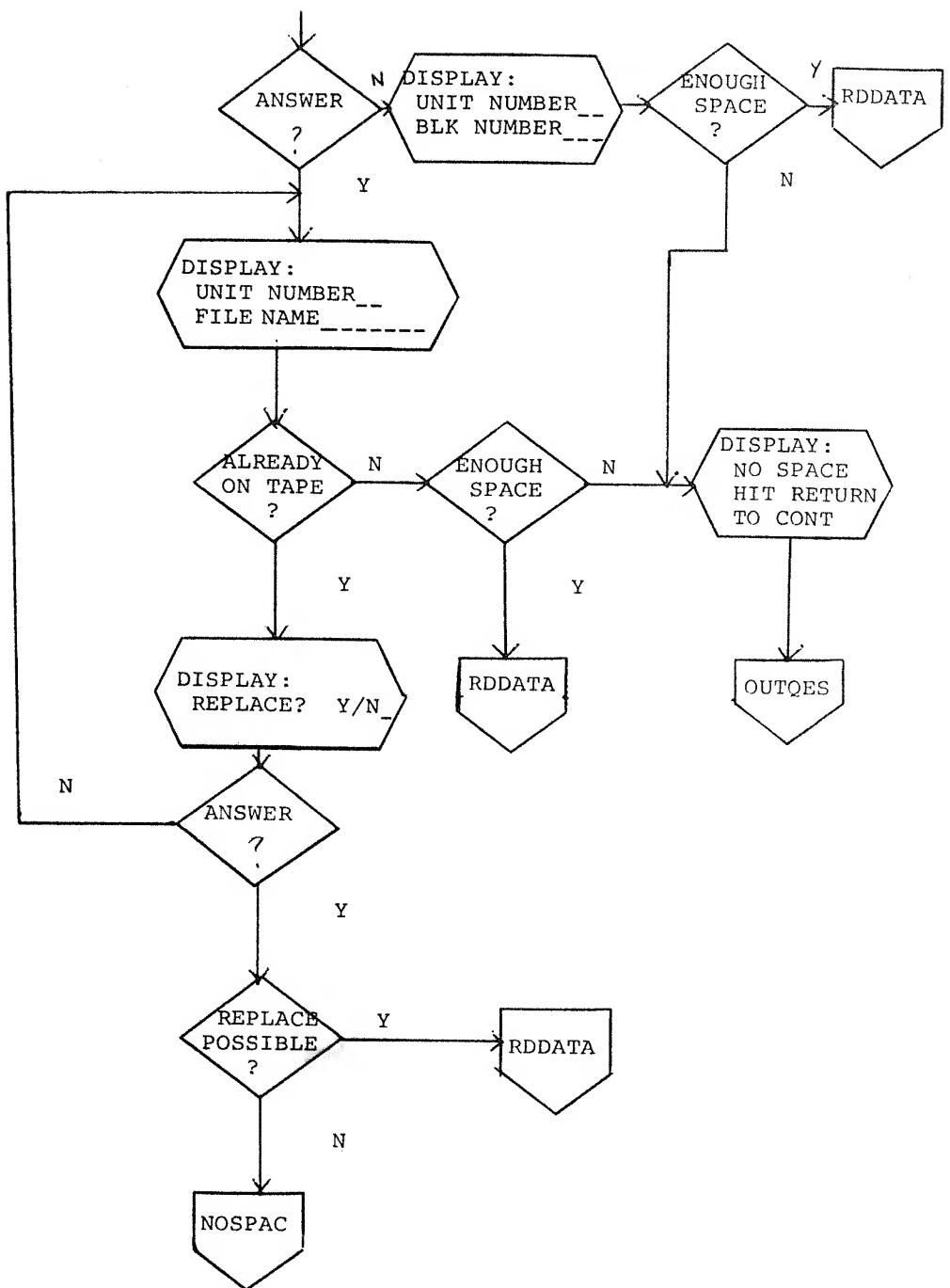
(Attached)

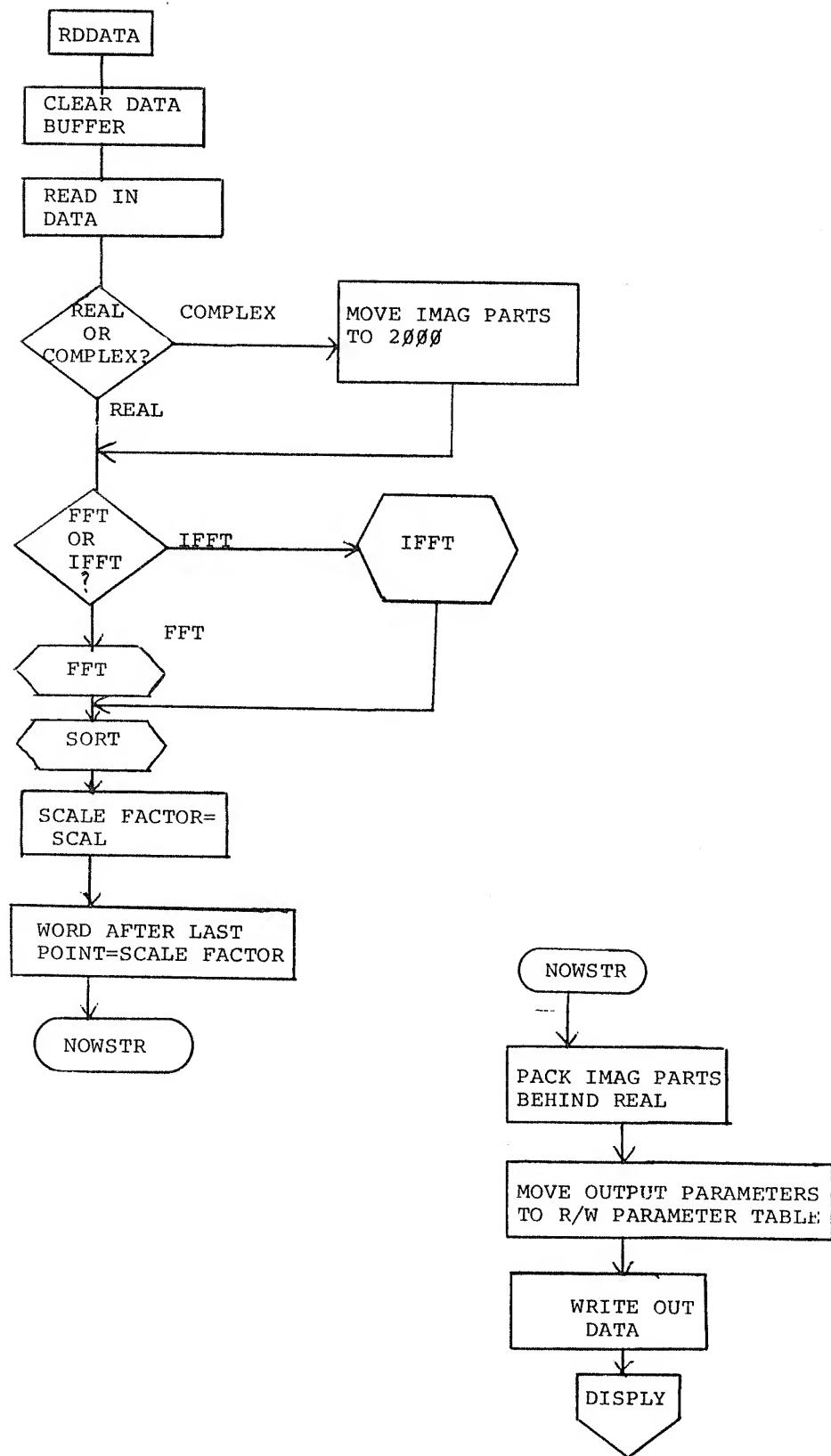
13.0 PROGRAM LISTING

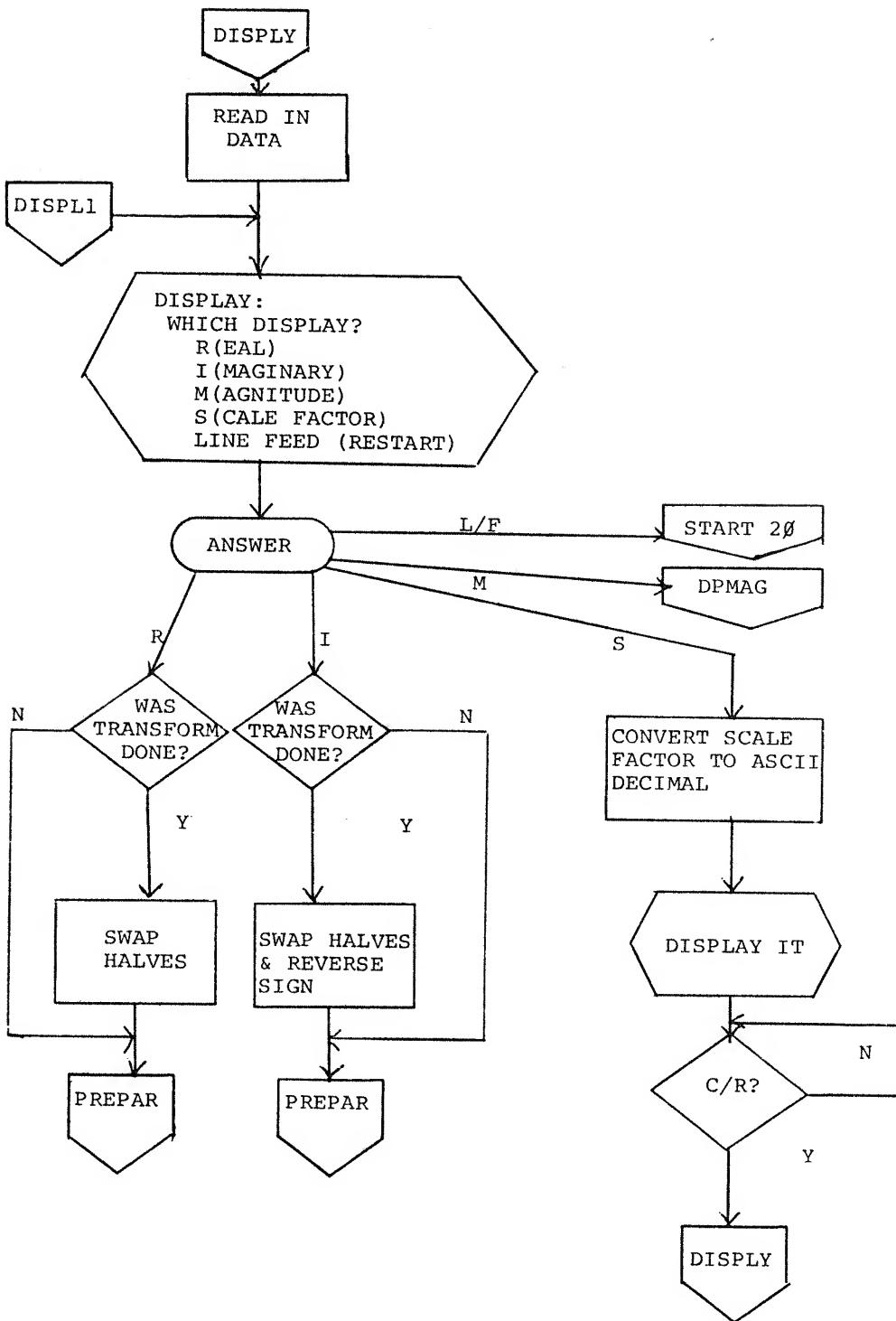
(Attached)

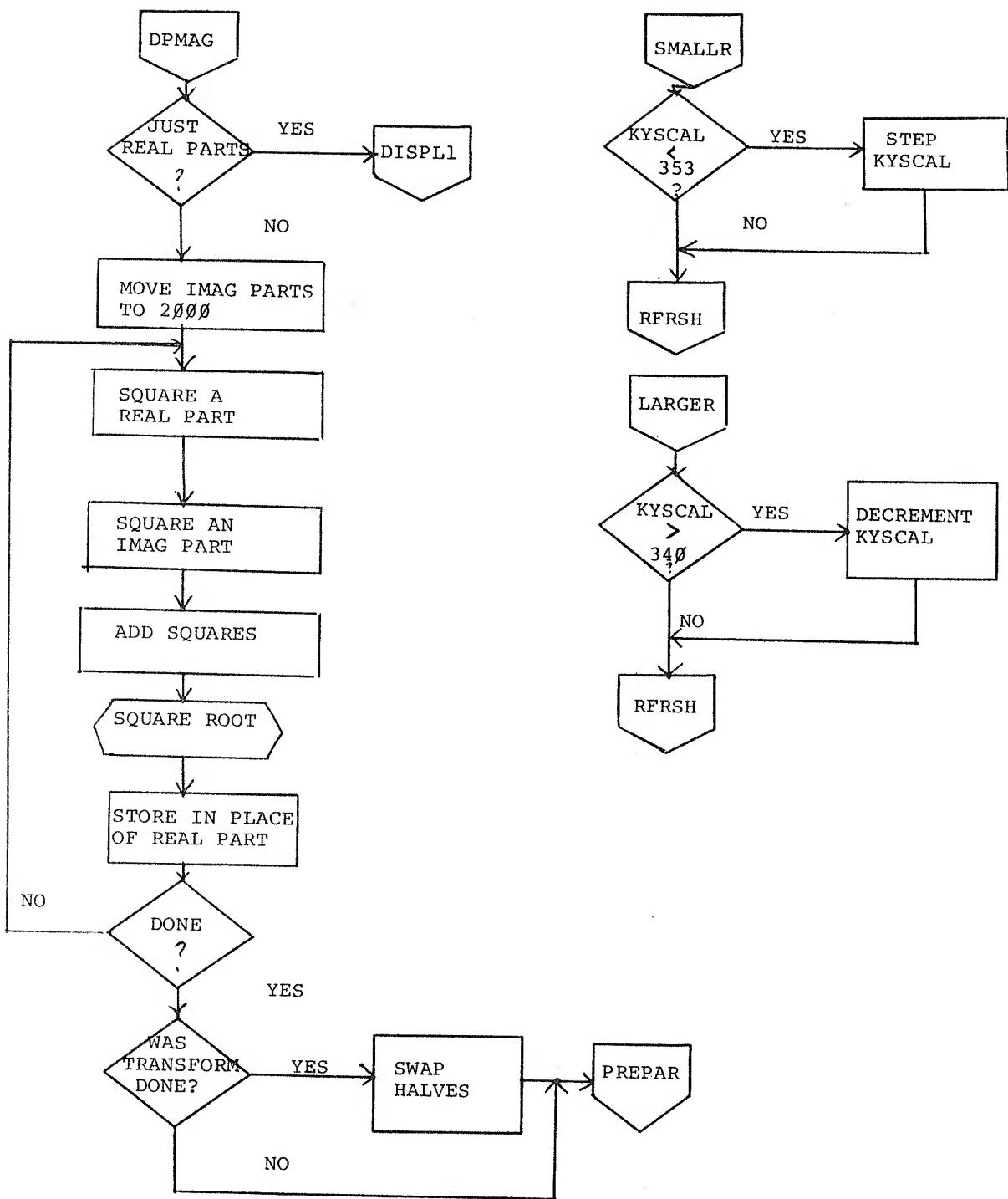


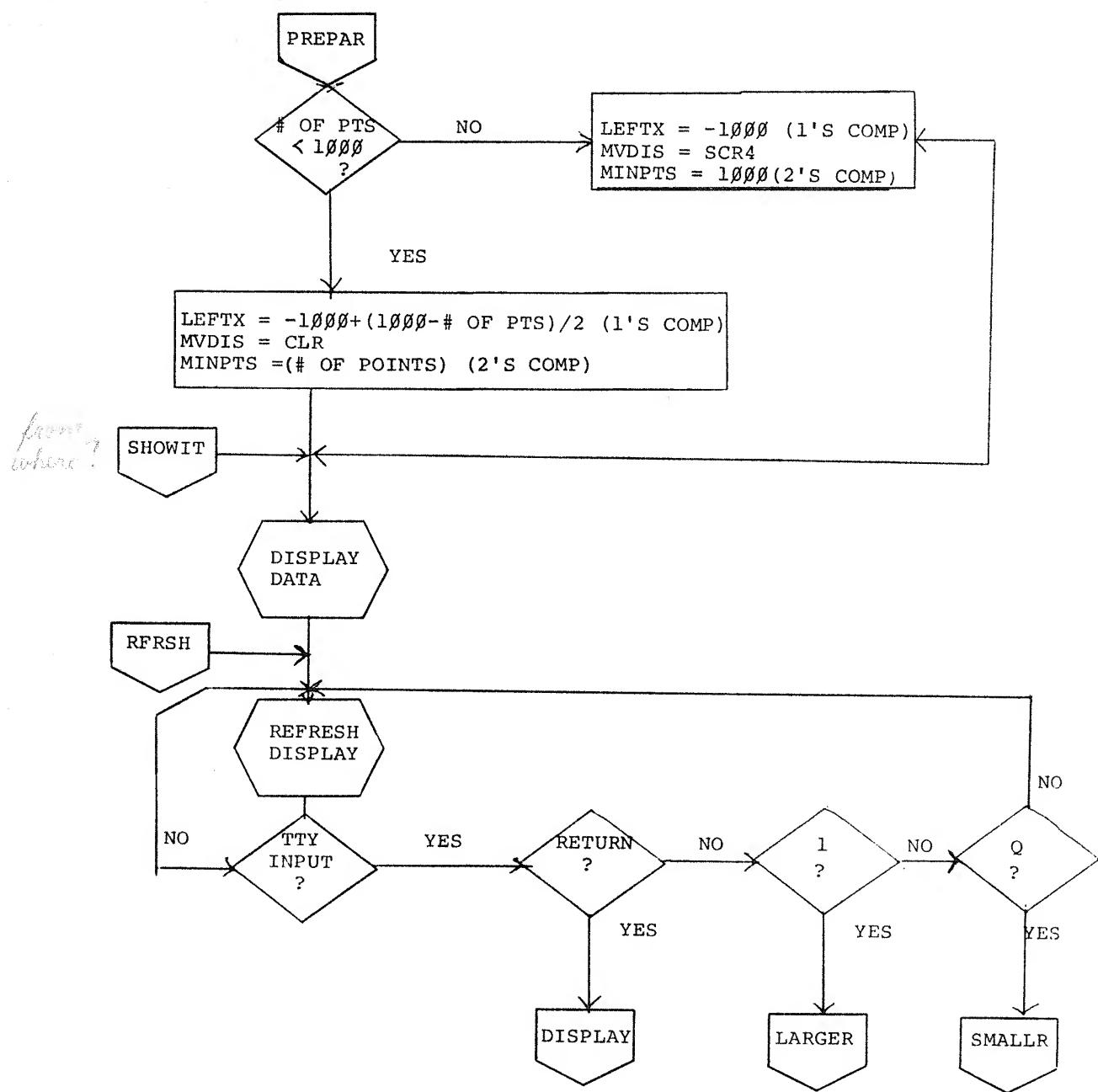













```

*20
0000
0003 /FFTS-REAL
0004 /THIS IS A PROGRAM FOR CALCULATING THE
0004 /FAST FOURIER TRANSFORMATION OF N REAL
0004 /TIME SAMPLES WHICH ARE STORED ON DIAL
0005 /OR DATA TAPE OR DISK
0006 /TO BE RUN ON A PDP-12 COMPUTER EQUIPPED WITH THE FOLLOWING MINIMUM HARDWARE:
0007 / 1) ASR 33 OR ASR 35 TELETYPE
0008 / 2) 8 K OF CORE MEMORY
0009 / 3) VR12 CRT DISPLAY
/
0013 /COPYRIGHT 1970, DIGITAL EQUIPMENT CORPORATION
0014 / MAYNARD, MASS., 01754
0015 /TRANSFORM ALGORITHM
0016 /WRITTEN BY JAMES ROTHMAN - AUGUST, 1968
0017 QARFSH=1053
0020 QAINIT=1000
0021 XRTAB=0
0022 XITAB=2000
0023 SINTAB=7347
0024 CDF1=6211
0025 CDF0=6201
0026 PMODE
0027 *PAGE ZERO
0030 *3
0031 /TABLE PARAMETERS
0032 0003 0000 N, 0
0033 0004 0000 NU, 0
0034 0005 0000 L, 0
0035 0006 0000 S, 0
0036 0007 0000 F, 0
0040 0020 0000 NOVER4, 0
0041 0021 0012 MAXNU, B1 GSNU
0042 0022 0000 MNDRV2, 0
0043 0044 /INDEXING VARIABLES
0045 0023 0000 QR, 0
0046 0024 0000 QI, 0
0047 0025 0000 PR, 0
0050 0026 0000 PI, 0
0051 0027 0000 Q, 0
0052 0030 0000 P, 0
0053 0031 0000 K, 0
0054 0055 /LOOP DELIMITERS
0056 0032 0000 C, 0
0057 0033 0000 /DATA VARIABLES
0060 0034 0000 ADD2, 0
0061 0035 0000 TEMP, 0
0062 0036 0000 SINE, 0
0063 0037 0000 COSINE, 0
0064 0040 0000 GR, 0
0065 0041 0000 GI, 0
0066 0041 1135 ADDER, ADDR
0067 0042 0701 SORT, SORTX
0070 0043 1040 INVERT, INVRT
0071 0044 1000 MULT, MULTIP
0072 0045 1060 GETRIG, TRIGET
0073 0046 0400 DOFFT, FFT
0074 0147 0000 DOIFFT, IFFT
/
0003 /NUMBER OF POINTS IN COMPUTATION DIVIDED BY 2
0004 /POWER OF TWO OF POINTS IN COMPUTATION (N=2^NU) MINUS 1
0004 /INDEX TO SHOW WHAT ARRAY IS BEING CONSTRUCTED
0004 /GIVES SPACING BETWEEN NODE PAIRS IN THE LTH ARRAY.
0004 /USED FOR SCALING NODE POSITION TO GET NUMBER IN NODES.
/
0003 /STORAGE FOR N/4
0004 /LARGEST TABLE SIZE (POWER OF 2)
0004 /STORAGE FOR -N/2
/
0003 /POINTER TO REAL PART OF X(Q)
0004 /POINTER TO IMAG, PART OF X(Q)
0004 /POINTER TO REAL PART OF X(P)
0004 /POINTER TO IMAG, PART OF X(P)
0004 /NUMERICAL INDEX Q (=0,1,...,N-1)
0004 /NUMERICAL INDEX P (=0,1,...,N-1)
0004 /NUMBER IN THE NODE BEING OPERATED ON
/
0003 /INTERRUPTS COMPUTATION OF LTH ARRAY EVERY S PASSES
0004 /USED BY SUBROUTINE ADDR AS DATA (ADDEND)
0004 /TEMPORARY STORAGE REGISTER FOR REAL PARTS
0004 /TEMP. STORAGE FOR SIN (S*PI*K/N)
0004 /TEMP. STORAGE FOR COS (2*PI*K/N)
0004 /REAL PART OF PRODUCT (W*K)*X(P), TEMP STORAGE
0004 /IMAG. PART OF (W*K)*X(P), TEMP STORAGE
/
0003 /ADD C(AC) TO C(ADD2) AND SCALE RIGHT ONE IF NECESSARY.
0004 /BIT INVERTED BUFFER SORTED
0004 /WORD IN AC OF NU BITS IS BIT INVERTED
0004 /FETCH SIN AND COS OF 2*PI*C(AC)/P
0004 /DO FFT OF THE INPUT BUFFER
0004 /DO INVERSE OF BUFFER

```

0076 2051 0000 /INPUT BUFFER ADDRESS
 0077 2052 2000 XRLOC, XRTAB
 0122 0123 XLQDF, XITAB=XR TAB /DIFF IN ADDR OF DATA & IMAG PART TABLE
 0124 2253 0000 /PSEUDO FLOATING POINT FORMAT FLAGS
 0122 2254 0001 SCAL, 0 /PSEUDO EXPONENT OF FOURIER COEFFICIENTS
 0123 2255 0000 SHIFT, 1 /IF =1, ADD WITH SHIFT; IF=0, ADD WITHOUT SHIFT
 0124 2256 1077 /POINTERS TO SINE TABLE LOOK-UP SHIFTS
 0125 2257 1114 SHIFT1, SHIFT1 /THE NUMBER 10-NU MUST BE PLACED
 0126 2260 1125 SHIFT2, SHIFT2 /IN EACH OF THESE LOCATIONS
 0107 2262 1125 SHIFT3, SHIFT3
 0110 0061 0000 /POINTERS TO INSTRUCTION "FLAG" LOCATIONS
 0111 0012 0000 WORD, 0
 0112 0062 0000 WORDP, 2
 0113 0063 0000 FLIPCT, 0
 0114 0064 0064 RBUILD, BUILD
 0115 0065 0042 RESETC, SETC
 0117 0066 0015 RECHK, CHKPT
 0120 0067 4000 M4 000, +4000
 0121 0070 7777 M1, -1
 0122 0071 7766 M12, -12
 0123 0072 7770 M10, -10
 0124 0073 6160 GET10, 6160
 0125 0074 4060 LESS10, 4060
 0126 0075 7774 M4, -4
 0127 0076 6270 PDMAG, DPMAG
 0130 0077 7767 M11, -11
 0131 0100 7773 M5, -5
 0132 0101 6000 C6000, 6000
 0133 0102 7563 M215, -215
 0134 0103 7457 M321, -321
 0135 0104 7425 M353, -353
 0136 0105 7440 M340, -340
 0137 0106 7517 M261, -261
 0140 0107 7400 M400, -400
 0141 0110 1777 C1777, 1777
 0142 0111 YSHFT, 0
 0143 0112 XCURHI, 0
 0144 0113 XCURL0, 0
 0145 0114 CORVAL, 0
 0146 0115 YCUR, 0
 0147 0116 COUNT, 0
 0150 0117 1200 KIDORA, IDORA
 0151 0120 1343 KRDORA, RDORA
 0152 0121 6162 PSHOWT, SHOWIT
 0153 0122 6171 PRFRSH, RFRESH
 0154 0123 6404 PFDV7, FDV+7
 0155 0124 1361 PMVDIS, MVDIS
 0156 0125 1363 PLEFTX, LEFTX
 0157 0126 7132 PMRMLG, MVRMLG
 0160 0127 7116 PMVPTS, MOVPTS
 0161 0130 0000 CMPPFLG, 0
 0162 0131 0000 MINPTS, 0
 0163 0132 6053 PRELFG, REALFG
 0164 0133 4356 PIFFFG, IFFTFLG
 0165 0134 7774 PREAD, 7774
 0166 0135 7775 PWRITE, 7775
 0167 0136 1444 KYSCAL, YSCAL
 0170 0137 1000 C1000, 1000
 0171 0140 2000 C2000, 2000
 0172 0141 6777 M1K*, 6777
 0173 0142 0000 NPSA, 0

0143 0000 0 LMODE
0144 0644 LDF4,
0145 0344 SCR4,
0146 0011 CCLR,
0201 PMODE
0202 EJECT

```

0200 THIS SUBROUTINE TAKES THE INVERSE FFT (IFFT) OF THE DATA IN THE BUFFER.
0204 IT IS ASSUMED THAT THIS DATA IS STORED SEQUENTIAL ORDER.
0205 THE RESULTS ARE STORED IN BIT INVERTED ORDER.
0206 THE ALGORITHM USED IS AS FOLLOWS:
0207 // THE NORMAL TRANSFORM IS PERFORMED, EXCEPT:
0208 // ON FETCHING THE VALUE FOR IM[W^K], WHICH IS
0209 // THE SIN(2*PI*K/N), THIS SIN VALUE IS NEGATED.
0210 //
0211 //
0212 //
0213 //
0214 //
0215 //
0216 //
0217 //
0218 //
0219 //
0220 // THE REASONING FOR THIS IS AS FOLLOWS:
0221 // A WEIGHTING FACTOR OF W^(8-K) IS USED IN THE IFFT
0222 // AND SINCE W^K AND W^{(-K)} ARE THE SAME EXCEPT THAT
0223 // THEIR IMAGINARY PARTS HAVE OPPOSITE SIGNS, IT FOLLOWS
0224 // THAT IM[JW^K] SHOULD BE REPLACED BY -IM[W^K].
0225 //
0226 //
0227 //
0228 //
0229 //
0230 //
0231 //
0232 //
0233 //
0234 //
0235 //

0147 2000 IFFT,
0150 7500 CLL
0221 0152 1152 TAD CCIA /NEGATE IM[W^K], SET CIA INSTRUCTION
0222 0154 3561 DCA I SGNAJ /AND PUT AT LOCATION ADJSN
0223 0156 3561 JMS I DOFFT /DU FFT
0224 0158 4446 CDFY
0225 0154 6201 TAD CNOP /RE-INSTATE NOP AT ADJSN FOR FFT.
0226 0156 1163 DCA I SGNAJ
0227 0156 3561 CDF1
0228 0157 6211 JMP I IFFT /EXIT
0229 0160 5547 ADJSN, SGNAJ, CCIA, CIA
0230 0161 0570 NOP, NOP, EJECT
0231 0162 7041 NOP, EJECT
0232 0163 7000 NOP, EJECT
0233 0164 7000 NOP, EJECT
0234 0165 7000 NOP, EJECT
0235 0166 7000 NOP, EJECT

```

```

*400
*COMPUTATION OF FIRST COMPLEX ARF FROM INPUT DATA
/NUMBER OF INPUT POINTS IN "N". L 2(N)IN"NU", FOR DETAILS OF ALGORITHM, SEE FLOWCHA
0000 0000 FFT, 0
0241 0400 0000 7301 CLA IAC CLL
0242 0401 7301 DCA L
0243 0402 3005 DCA SCAL
0244 0403 3053 DCA
0245 0404 7001 IAC
0246 0405 3054 DCA SHFLAG
0247 0406 3055 DCA SHFCHK
0250 0407 1003 TAD N
0251 0410 7112 CLL RTR /INITIALIZE FLOATING POINT FORMAT
0252 0411 3020 DCA NOVER4
0253 0412 1004 TAD NU
0254 0413 7041 CIA
0255 0414 1021 TAD MAXNU
0256 0415 3456 DCA SHIFT1
0257 0416 1456 TAD SHIFT1
0260 0417 3457 DCA SHIFT2
0261 0420 1457 TAD SHIFT2
0262 0421 3460 DCA SHIFT3
0263 0422 1003 TAD N
0264 0423 7110 CLL RAR
0265 0424 3006 DCA S /S<=N/2 IS SPACING OF NODE PAIRS IN FIRST ARRAY
0266 0425 1006 TAD S
0267 0426 7041 CIA
0270 0427 3022 DCA MNOVR2
0271 0430 7040 CMA
0272 0431 1006 TAD /ACC=[N/2-1]*2
0273 0432 1051 TAD /BEGINNING OF TABLE OF REAL PARTS.
0274 0433 3023 DCA /Q<=N/2-1, QR POINTS TO WORD IN MEMORY, WHILE Q IS ACTUAL INDEX
0275 0434 1004 TAD
0276 0435 7041 CIA
0277 0436 7001 IAC
0300 0437 3007 DCA F /F<=1-NU (=L-NU SINCE L=1)
0301 0440 1023 TAD QR /QR=XRLOC+Q AT ALL TIMES,
0302 0441 1006 TAD S
0303 0442 3025 DCA PR
0304 0443 1023 TAD /P<=Q+N/2
0305 0444 1052 TAD /XLLOCDF=XILOC-XRLOC, OF IMAG PARTS TABLE)
0306 0445 3024 DCA /QR+XLLOCDF=(S+XRLOC)+(XILOC-XRLOC)*XLLOCDF
0307 0446 1025 TAD /QI=XILOC+Q AT ALL TIMES, QI POINTS TO IMAG. PART OF X(Q)
0310 0447 1052 TAD PR /COMPUTE COMPLEX OPERATIONS X(P)<=X(Q)-X(P) AND X(Q)<=X(Q)+X(P)
0311 0450 3026 DCA /BY REAL AND IMAGINARY PARTS.
0312 0451 6211 CDF1 /IM(X(Q)) (IM() MEANS IMAGINARY PART)
0313 0452 1424 TAD I /MAKE IT ADDEND, DO IMAG. PARTS FIRST
0314 0453 3033 DCA /IM(X(P))
0315 0454 1426 TAD I /FORM ADDITION IM(X(P)+X(Q))=IM(X(P))+IM(X(Q)) AND SCALE RIGHT
0316 0455 4441 JMS I ADDER
0317 0456 3034 DCA TEMP
0320 0457 1424 TAD I QI /FOR SCALING, THEN STORE,
0321 0460 3033 DCA /FORM DIFFERENCE IM(X(Q)-X(P))=IM(X(Q))-IM(X(P))
0322 0461 1426 TAD I PI
0323 0462 7041 CIA ADDER
0324 0463 4441 JMS I ADDER
0325 0464 3426 DCA I PI /PUT AWAY AT IM(X(P))
0326 0465 1034 TAD TEMP /GET IM(X(P)+X(Q))
0327 0466 3424 DCA I QI /PUT AT IM(X(Q)), IMAGINARY PARTS DONE,
0330 0467 1423 TAD I QR /ADD REAL PARTS NEXT
0331 0470 3033 DCA PR /REAL PART
0332 0471 1425 TAD I INNER
0472 0473 4441 DCA I PI /END RECURSION - RETURN TO MAIN SUBROUTINE

```

```

        L101  UNK  DCA ADD2
        TAD I PR
        CIA
        JMS I ADDER
        DCA I PR
        TAD TEMPR
        DCA I QR
        TAD XRLOC
        CIA
        TAD QR
        SPA SNA CLA
        JMP CHKPT
        CMA
        TAD QR
        DCA QR
        JMP LOOP1
        TAD L
        CIA
        TAD NU
        SNA CLA
        JMP FFT
        TAD SHFCHK
        DCA SHFLAG
        TAD SHFCHK
        SNA CLA
        ISZ SCAL
        DCA SHFCHK
        L
        TAD S
        CCL RAR
        DCA S
        ISZ F
        NOP
        CMA
        TAD N
        XRLOC
        PR
        /P<=N-1, PR POINTS TO RECX(P@N-1)
        /P<=N-1, C BREAKS BUILD LOOP EVERY S ITERATIONS
        /SO AS TO AVOID RECOMPUTATION
        DCA IAC
        DCA C
        TAD PR
        TAD XLQDF
        DCA PI
        TAD XRLOC
        /PR=XRLOC+P
        PR
        /ACTUAL INDEX IS P:(0,1,'',N-1)
        /BUILD ARRAY, F=L-NU, SHIFT #PN-F PLACES RIGHT (=NU-L)
        /SHIFT ZERO PLACES?
        /YES, LEAVE ALONE
        /F COMPLEMENTED IS -F-(1)=-(F+1)=PLACES TO BE SHIFTED-1
        /GET NODE INDEX
        /SHIFT P RIGHT SHIFCT+1-F-1+1=-F=NU-L PLACES
        /ACK=INTEGER PART [P*2^F]
        /NO ROTATION, JUST GET P=P*2^F
        /INVERT BIT ORDER AND PUT IN K (NUMBER IN PTH NODE)
        /SUBTRACT N/2 TO GET NUMBER IN Q (=K) (PS NODE PAIR, )
        /GET REAL AND IMAGINARY PARTS OF W^K
        /SET CIA FOR DOING IFFT, NOP FOR FFT
        /SIN(2*pi*k/N)=IMEW^KJ, COS IN REGISTER COSINE,
        DCJ
        TAN I
        DD

```

```

0434      0573    4444    * JMS I   MULT
0434      0036    * COSINE   DCA ADD2
0434      0575    3033    TAD I   P1
0434      0576    1426    TAD I   MULT
0434      0577    4444    JMS I   SINE
0440      0600    0035    TAD ADD2
0441      2601    1033    TAD GR
0442      2602    3037    DCA PI
0443      0444    /DO IMAG, PART NEXT=IM[X(P)]*COSINE-IM[X(P)]*SINE
0444      0445    1426    TAD I   PI
0445      0603    2604    JMS I   MULT
0446      0447    0605    COSINE   DCA ADD2
0450      0606    2607    TAD I   PR
0451      0610    0611    JMS I   MULT
0452      0453    0612    SINE   CIA
0453      0613    0614    1033    TAD ADD2
0454      0615    0616    1006    DCA GI
0455      0617    0618    7041    TAD S
0456      0619    0620    1025    CIA
0457      0621    0622    1023    TAD PR
0460      0623    0624    1052    DCA QR
0461      0625    0626    3024    TAD XLOCDF
0462      0627    0628    1423    DCA QI
0463      0629    0630    3033    TAD QR
0464      0631    0632    1037    DCA ADD2
0465      0633    0634    1040    TAD GR
0466      0635    0636    1041    CIA
0467      0637    0638    4441    JMS I   ADDER
0468      0639    0640    3426    DCA I   PR
0469      0641    0642    0643    3033    TAD I   QI
0470      0644    0645    1424    DCA ADD2
0471      0646    0647    1040    TAD GI
0472      0648    0649    7041    CIA
0473      0650    0651    4441    JMS I   ADDER
0474      0652    0653    3425    DCA I   PR
0475      0654    0655    1424    TAD I   QI
0476      0656    0657    0643    3033    DCA ADD2
0477      0658    0659    1040    TAD GI
0478      0660    0661    4441    CIA
0479      0662    0663    3426    JMS I   ADDER
0480      0664    0665    0644    DCA I   PR
0481      0666    0667    1424    TAD I   QI
0482      0668    0669    0645    3033    DCA ADD2
0483      0670    0671    1040    TAD GI
0484      0672    0673    4441    DCA ADDER
0485      0674    0675    0650    3423    DCA I   PR
0486      0676    0677    0651    1424    TAD I   QI
0487      0678    0679    0652    3033    DCA ADD2
0488      0680    0681    0647    1040    TAD GI
0489      0682    0683    0653    4441    DCA ADDER
0490      0684    0685    0654    3030    DCA I   PR
0491      0686    0687    0655    7040    CMA TAD
0492      0688    0689    0656    1025    DCA PR
0493      0690    0691    0657    5025    TAD C
0494      0692    0693    0660    1032    DCA S
0495      0694    0695    0651    7041    TAD CLA
0496      0696    0697    0662    1006    CIA CNOTS
0497      0698    0699    0663    7640    JMP P
0498      0700    0701    0664    5277    TAD
0499      0702    0703    0665    1030    CMA
0500      0704    0705    0666    7040    TAD
0501      0706    0707    0667    0700    CMA
0502      0708    0709    0668    7041    TAD
0503      0710    0711    0669    7640    CIA
0504      0712    0713    0670    5277    JMP
0505      0714    0715    0671    1030    TAD
0506      0716    0717    0672    7040    CMA
0507      0718    0719    0673    1030    TAD
0508      0720    0721    0674    7640    CIA
0509      0722    0723    0675    5277    JMP
0510      0724    0725    0676    1030    TAD
0511      0726    0727    0677    7040    CMA
0512      0728    0729    0678    1030    TAD
0513      0730    0731    0679    7640    CIA
0514      0732    0733    0680    5277    JMP
0515      0734    0735    0681    1030    TAD
0516      0736    0737    0682    7040    CMA
0517      0738    0739    0683    1025    TAD
0518      0740    0741    0684    5025    CIA
0519      0742    0743    0685    1006    JMP
0520      0744    0745    0686    7640    TAD
0521      0746    0747    0687    5277    CIA
0522      0748    0749    0688    1032    JMP
0523      0750    0751    0689    7040    TAD
0524      0752    0753    0690    1006    CIA
0525      0754    0755    0691    7640    JMP
0526      0756    0757    0692    5277    TAD
0527      0758    0759    0693    1030    CIA
0528      0760    0761    0694    7040    JMP
0529      0762    0763    0695    1006    TAD
0530      0764    0765    0696    7640    CIA
0531      0766    0767    0697    5277    TAD

```

/* DO REAL PART FIRST=RE[X(P)]*COSINE+IM[X(P)]*SINE
 /* 3*RE[X(P)]*COSINE=RE[X(P)]*REC[W^K]
 /* FOR ADDITION LATER
 /* GET IM[X(P)]
 /* AC=IM[X(P)]*SINE=-IM[W^K]*IM[X(P)]
 /* AC=RE[W^K]*RE[X(P)]-IM[W^K]*IM[X(P)]=RE[X(P)]=W^K
 /* STORE AT GR
 /* AC=IM[X(P)]*COSINE-IM[X(P)]*REC[W^K]+REC[X(P)]*IM[W^K]
 /* AC=IM[X(P)]*COSINE=IM[X(P)]*RE[W^K]
 /* STORE FOR LATER ADDITION
 /* AC=RE[X(P)]
 /* AC=RE[X(P)]*SINE=-RE[X(P)]*IM[W^K]
 /* AC=IM[X(P)]*REC[W^K]+REC[X(P)]*IM[W^K]=IM[X(P)*W^K]
 /* STORE AT GI, SO GI=IM[X(P)*W^K] AND GR=RE[X(P)*W^K] G=GR+I*GI
 /* LOCATE P NODE PAIR Q, LOCATED S=N/(2*L) UP ARRAY
 /* SO SET Q=P-S=INDEX OF NODE PAIR
 /* LOCATE X(Q) IN MEMORY BY FIXING POINTERS QR AND QI
 /* TO QS REAL AND IMAG PARTS RESPECTIVELY

/* DO THE COMPLEX OPERATIONS! X(P)<=X(Q)-G1 X(Q)<=X(Q)+G
 /* FIRST DO REAL PART OF X(P), GET REC[X(Q)] AND STORE
 /* GET REC[G]

/* SUBTRACT THEM,
 /* REC[X(P)]<=REC[X(Q)]-RE[G]
 /* COMPUTE IMAG, PART OF X(P), GET IM[X(Q)]
 /* AND STORE
 /* GET IM[G]

/* AND SUBTRACT THEM,
 /* IM[X(P)]<=IM[X(Q)]-IM[G], X(P) IS NOW DONE.
 /* NEXT COMPUTE X(Q), FIRST REAL PART
 /* GET REC[G] AND STORE
 /* GET REC[G] AND ADD TO FORM
 /* REC[X(Q)]+REC[G]
 /* NOW COMPUTE IMAG PART OF X(Q), GET IM[X(Q)]

/* GET IM[G] AND ADD TO FORM
 /* IM[X(Q)]+IM[G]
 /* IM[X(Q)]<=IM[X(Q)]+IM[G], THE NEW NODE PAIR IS COMPUTED.
 /* MOVE UP ARRAY TO NEXT NODE, SET ACC=-1
 /* TO FORM -1
 /* P<=P-1

/* DO THE SAME FOR POINTER PR
 /* CHECK ON SPACING, IS A NODE WHICH HAS ALREADY BEEN COMPUTED
 /* ABOUT TO BE RE-DONE, OR EQUIVALENTLY,
 /* IS C=S?
 /* YES,
 /* NO, DO NEXT NODE PAIR
 /* YES, BUT ARE WE AT THE END OF THE ARRAY?
 /* OR, IS S=P+1? (P COMPLEMENTED = P-1 = -(P+1))


```

;SIGNED S.P. MULTIPLY, USING THE
;ENTRY: AC=MULTIPLIER, C(CALL+1)=AUX OF MULTIPLICAND, EXIT*AC=PRODUCT,
;AN 11 BIT SIGNED BINARY FRAC
MULTIP, 0
    MULTIP, 0          CLL
    SPA              /ARG1>0?
    SPA              /NO-MAKE POS-SET L=1 TO SHOW IT WAS NEG
    SPA              /LOAD INTO MQ
    CML IAC          /NO-MAKE POS-SET L=1 TO SHOW IT WAS NEG
    CML IAC          /GET ADDR OF MULTIPLICAND
    TAD 1             /STORE
    DCA ARG2          /AND RETRIEVE MULTIPLICAND ITSELF.
    TAD 1             /FOR EXIT AT CALL+2)
    ISZ MULTIP

    SPA              /ARG2>0?
    SPA              /NO, MAKE POSITIVE, CHANGE LINK, SINCE -1+-1=1 AND -1+1=1
    SPA              /PUT AWAY AT ARG2

    SIGN             /SIGN IN LINK, PUT INTO AC11 AND
    DCA MUY           /PUT AWAY AT SIGN (=1 IF -1 =0 IF +)
    TAD 1             /DO MULTIPLICATION
    DCA ARG2,          /ARGUMENT 2 (MULTIPLICAND)
    TAD 1             /NORMALIZE BINARY POINT,
    ISZ ARG2

    DCA SIGN          /SAVE HIGH ORDER, NOW ROUND OFF,
    TAD SIGN
    TAD SHL           /SET AC11=MQ0, AC0=10=0
    ISZ ARG2

    SPA              /ARG2
    SPA              /CL A CLL CMA RAR
    CLA CLL CMA RAR
    NOP              /POSITIVE SIGN?
    S2L              /NO, NEGATE
    CMA IAC
    CDF1
    JMP I             MULTIP

    SIGN, 0           /BIT INVERSION ROUTINE
    /ENTRY: AC=WORD TO BE INVERTED; EXIT:AC=RESULT
    /NU CONTAINS THE NUMBER OF BITS IN THE WORD
    INVRT, 0

    DC A WORD          /GET WORD TO BE INVERTED
    DC A WORDP         /ZERO OBJECT REGISTER
    TAD NU             /GET NUMBER OF BITS TO BE
    CIA                /INVERTED AND USE TO LIMIT THE
    DC A FLIP CT        /EXTENT OF LOOP
    TAD WORD           /PULL OUT RIGHTMOST BIT OF WORD
    CLL RAR            /RT MOST BIT NOW IN AC
    DC A WORD           /PUT BACK SO A NEW BIT IS OPERATED ON EACH TIME
    TAD WORDP          /AND PUSH INTO WORDP FROM LEFT
    RAL
    DC A WORDP         /ALL BITS DONE?
    ISZ FLIP CT        /NO, DO NEXT BIT
    JMP FLIP           /YES, PICK UP RESULT
    TAD WORDP          /AND EXIT
    JMP I             EJECT

```

```

THIS SUBROUTINE FETCHES THE VALUES OF SIN(2*PI*C(AC))/N
AND OF COS(2*PI*C(AC))/N FOR C(AC) < N/2+1
ENTRY: AC=INDEX OF LOOP UP
EXIT : COS(2*PI*C(AC)/N) STORED AT "COSINE" AND
      AC=VALUE OF SIN(2*PI*C(AC)/N) .

TRIGET, 0
0000 1060 0000 0000
1061 6221 CDF0
1062 3231 DCA K
1063 7421 MQL
1064 1031 TAD K
1065 7141 CLL CIA
1066 1020 TAD NOVER4
1067 3333 DCA NO4MIK
1070 7430 SCL
1071 5310 JMP QUADI
1072 1333 TAD NO4MIK
1073 7041 CIA
1074 7417 LSR
1075 0000 0
1076 7413 SHL
1077 7402 SHFT1, HLT
1078 1050 TAD SINLOC
1101 3334 DCA INDEX
1102 1734 TAD I INDEX
1103 7041 CIA COSINE
1104 3036 DCA NO4MIK
1105 1333 TAD NOVER4
1106 1020 TAD SINRET
1107 5322 JMP NO4MIK
1110 1333 QUADI, TAD
1111 7417 LSR
1112 0000 0
1113 7413 SHL
1114 7402 SHFT2, HLT
1115 1050 TAD SINLOC
1116 3334 DCA INDEX
1117 1734 TAD I INDEX
1120 3036 DCA COSINE
1121 1031 TAD K
1122 7417 SINRET, LSR
1123 0000 0
1124 7413 SHL
1125 7402 HLT
1126 1050 TAD SINLOC
1127 3334 DCA INDEX
1130 1734 TAD I INDEX
1131 6211 CD F1
1132 5660 JMP I TRIGET
1133 0000 0
1134 0000 INDEX, 0
1135 0000 ADDR , 0
0000 1060 0000
1061 3374 DCA ADD1
1137 1054 TAD SHFLAG
1140 7650 SNA CLA
1141 5357 JMP ADDWOS
1142 1374 TAD ADD1
1143 7415 ASR

```

```

1012      3374    *   *   * DCA ADD1
1012      1146    1033    TAD ADD2
1012      1147    7415    TASR
1012      1150    0000    0
1012      1151    3033    DCA ADD2
1012      1152    7501    MQA
1012      1153    7204    RAL
1012      1154    7060    CMA CML
1012      1155    7720    SMA SNL CL A
1012      1156    7001    ADD0S, IAC
1012      1157    1374    ADD0S, TAD ADD1
1012      1160    1033    TAD AD02
1012      1161    5375    DCA XSUM
1012      1162    1375    TAD XSUM
1012      1163    7510    SPA
1012      1164    7041    CIA
1012      1165    7004    RAL
1012      1166    7700    SMA CLA
1012      1167    5372    JMP NOTNOR
1012      1170    7001    IAC
1012      1171    3055    DCA SHFCHK
1012      1172    1375    NOTNOR, TAD XSUM
1012      1173    5735    JMP I ADDR
1012      1174    0000    ADD1, 0 /ADDEND STORAGE
1012      1175    0000    XSUM, 0 /TEMP STORAGE FOR SUM
1012      EJECT

```

1046 /DEFINITIONS FOR EAE
1047 DV1=7407
1050 NM1=7411
SHL=7413
1051 ASR=7415
LSR=7417
MQL=7421
HUY=7425
MOA=7501
CAM=7621
SCA=7441
SCL=7403
1052 /ASSEMBLY PARAMETERS
BIGSNU=12 /LARGEST TRANSFORMATION HAS DIMENSION 2*10,
1053
1060
1061
1062
1063
1064
EJECT

/MOVING WINDOW DISPLAY SUBROUTINE
PMODE PAGE

```

16%  

1071 1200 0000 IDORA, 0 CLA CLL /GET BOUNDS  

1072 1201 7300 ACDFO, 0 CDF 0 /DATA BUFFER  

1073 1202 6201 KMNfld 0 /15 BIT  

1074 1203 1600 IDORA 0 /LOWER BOUND  

1075 1204 3635 DCA 1 KMNfld 0 /IDORA  

1076 1205 2200 TAD 1 IDORA 0 /AT P+1, P+2  

1077 1206 1600 DCA 1 KMNADR 0 /MINFLD, MINADR  

1100 1210 2200 ISZ IDORA 0 /UPPER BOUND  

1101 1211 1600 TAD 1 IDORA 0 /AT P+3, P+4  

1102 1212 3637 DCA 1 KM XFLD 0 /RDORA USES  

1103 1213 2200 ISZ IDORA 0 /MAX+1  

1104 1214 7001 IAC 0 /RDORA USES  

1105 1215 1600 TAD 1 IDORA 0 /MAX+1  

1106 1216 3640 DCA 1 KM XADR 0  

1107 1217 7004 RAL 0  

1110 1220 1637 TAD 1 KM XFLD 0  

1111 1221 3637 DCA 1 KM XFLD 0  

1112 1222 2200 ISZ IDORA 0  

1113 1223 1600 TAD 1 IDORA 0 /Y SHIFT  

1114 1224 3111 DCA YSHFT 0 /Y SHIFT  

1115 1225 2200 ISZ IDORA 0 /RTN TO SCR N  

1116 1226 1600 TAD 1 IDORA 0 /Y SCALE  

1117 1227 3536 DCA 1 KYSCAL 0  

1120 1230 1635 TAD 1 KMNfld 0 /INITIALIZE  

1121 1231 3641 DCA 1 KBUFFH 0 /WINDOW  

1122 1232 1636 TAD 1 KMNADR 0 /STARTING ADDR  

1123 1233 3642 DCA 1 KBUFFL 0  

1124 1234 5600 JMP 1 IDORA 0 /RTN TO SCR N  

1125 1235 1415 MINFLD,  

1126 1236 1416 KMNADR, MINADR  

1127 1237 1474 KMXFLD, MAXFLD  

1130 1240 1475 KMXADR, MAXADR  

1131 1241 1574 KBUFFH, BUFFH  

1132 1242 1575 KBUFFL, BUFFL  

1133 1243 0401 P401, 401 /DSC X,Y COORD  

1134 1244 1243 DSCLOC, TAD P401 /FIELD  

1135 1245 3274 DC A VCOORD, DC A VCOORD /FIELD  

1136 1246 1112 TAD XCURH1 /ADDRESS  

1137 1247 4261 JMS DSCHD /ADDRESS  

1140 1250 1113 TAD XCURL0 /ADDRESS  

1141 1251 4261 JMS DSCWD /CONTENTS OF  

1142 1252 1114 TAD CORVAL /CURSR CORE LOC  

1143 1253 4261 JMS DSCWD /Y COORD OF  

1144 1254 1115 TAD YCUR /CURSOR POINT  

1145 1255 1243 TAD P401 /RESTORE USER  

1146 1256 4261 JMS DSCWD /DATA FLD  

1147 1257 0000 RTNCDF, 0 /RTN  

1150 1260 5743 JMP 1 RDORA 0 /DSC C(AC)  

1151 1261 0000 DSCWD, 0 LINC LMODE  

1152 1262 6141 STC TEMP /SAVE VALUE  

1153 1154 6141 SFC XCORD /CHAN 1  

1155 1156 6141 SFA 0 /VC FOR FULL  

1157 1158 6141 ROL 1 5 /SIZE IS -40  

1160 1161 6141 LDA 1 /-20 FOR HALF  

1162 1163 6141 7757

```

1304 2263 1422 OKEND /RESET TO
 1363 1456 1216 TAD MINADR /LOWER BOUND
 1364 1457 3304 DCA BUFPTR
 1365 1460 1215 TAD MINFLD
 1366 1461 3316 DCA BOUND
 1367 1462 5266 JMP NXTOF
 1370 1463 2304 OKEND, ISZ BUFFTR /CHK FOR FIELD
 1371 1464 5267 JMP OKFLD /BOUNDARY
 1373 1465 2316 ISZ BOUND /ITS OK
 1374 1466 4341 NXTOF, JMS SETDF /SET NXT FLD
 1375 1467 2116 OKFLD, ISZ COUNT /512 PNTS ?
 1376 1470 5241 JMP NXTPNT /NO
 1377 1471 5672 JMP I,*1 /DSC READ OUT
 1400 1472 1244 DSLOC /NO MATTER F
 1401 1473 4316 CHKHI, JMS BOUND /LOW END WRA
 1402 1474 0002 MAXFLD, 2 /CHK UPB BOUND
 1403 1475 0000 MAXADR, 0 /HI WRAP ?
 1404 1476 7710 SPA CLA /HI WRAP
 1405 1477 5232 JMP SETFLD /YES
 1406 1500 1215 TAD MINFLD /RESET TO
 1407 1501 3374 DCA BUFHI /LOWER BOUND
 1410 1502 1212 TAD MINADR
 1411 1503 5224 JMP WRAP /DOUBLE PRECISION ADD
 1412 /DBLHI,DBLLO)+(BUFHI,BUFL0)
 1413 /RESULT IN (DBLHI,DBLLO)
 1414 /BUFHI,BUFL0)=INITIAL SCOPE ADDRESS
 1415
 1416
 1417 1504 0000 DADD, 0
 1420 1505 7300 CLA CLL
 1421 1506 1347 TAD DBLLO
 1422 1507 1375 TAD BUFL0
 1423 1510 3347 DCA DBLLO
 1424 1511 7004 RAL
 1425 1512 1341 TAD DBLHI
 1426 1513 1374 TAD BUFHI
 1427 1514 3341 DCA DBLHI
 1430 1515 5704 JMP I DADD
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1461 5716 * SETDF, * JMP I BOUND /SET 8 F
 1462 00 00 00 00 00 00 /REL T0 .D
 1463 1541 00 00 00 00 00 00
 1464 1542 13 16 00 00 00 00 TAD BOUND
 1465 1543 71 06 00 00 00 00 CLL RTL
 1466 1544 70 04 00 00 00 00 RAL
 1467 1545 12 01 00 00 00 00 TAD CCDF 0
 1468 1546 33 47 00 00 00 00 DCA .+1
 1469 1547 00 00 00 00 00 00 DBLL 0,
 1470 1550 5741 00 00 00 00 00 00
 1471 1551 3115 CURDIS, 00 00 00 00 00 00
 1472 1552 3116 00 00 00 00 00 00 /DISP CURSOR
 1473 1553 3117 00 00 00 00 00 00 /SAVE X,Y
 1474 1554 3118 00 00 00 00 00 00 /COORDINATES
 1475 1555 3119 00 00 00 00 00 00 DCA XCURHI
 1476 1556 3120 00 00 00 00 00 00 TAD BUFPTR
 1477 1557 3121 00 00 00 00 00 00 DCA XCURL0
 1478 1558 3122 00 00 00 00 00 00 TAD I BUFPTR
 1479 1559 3123 00 00 00 00 00 00 DCA CORVAL
 1480 1560 3124 00 00 00 00 00 00 TAD M70
 1481 1561 3347 00 00 00 00 00 00 DCA DBLLO
 1482 1562 1115 00 00 00 00 00 00 TAD YCUR
 1483 1563 6141 CURLOP, LINC
 1484 1564 0465 SNS I 5
 1485 1565 7365 JMP FREE
 1486 1566 0141 DIS XCORD
 1487 1567 0002 POP
 1488 1568 PMODE
 1489 1569 IS2 DBLLO
 1490 1570 2347 JMP CURL0P
 1491 1571 5363 JMP CURRTN
 1492 1572 5250
 1493 1573 0000 CURCNT, 0
 1494 1574 0001 /THESE 5 GUYS MAY BE PAGE 0
 1495 1575 0000 BUFHI, 1
 1496 1576 0000 BUFL0, 0
 1497 1577 0000 ENDLO, 0
 1498 1578 0000 ENDHI, 0
 1499 1579 DBLHI=SETDF
 1500 1580 BUFPTR=DADD
 1501 1581 XCORD=1
 1502 1582 LMODE
 1503 1583 CURSAM=SAM 1
 1504 1584 WINSAM=SAM 0
 1505 1585 FRESAM=SAM 5
 1506 1586 /WINDOW KNOB
 1507 1587 /FREE CURSOR
 1508 1588 SCALE=SCR 3
 1509 1589 SC12BU=SCR 3
 1510 1590 /SCALE FACTOR
 1511 1591 OF12BU=4000 /12 BIT UNSIGNED
 1512 1592 /Y OFFSET FOR
 1513 1593 /12 BIT UNSIGNED
 1514 1594 CHAIN "FFT C-2"
 1515 1595
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 1520 1600
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EJECT

20

0001

0002 * LMODE 2
 0003 SEGMENT 2
 0004 *20
 0005 DDF20 07000 LDF 7 /BOOTSTRAP IN DIAL MS I/O ROUTINES
 0006 00006 07000 RDC
 0007 00007 6322 RDC
 0008 00022 6322 RDC
 0009 00023 07000 RDC
 0010 00011 00024 7323 7323
 0011 00012 00025 0643 LDF 3 /INPUT FROM DIAL TAPE?
 0012 00013 00026 10200 IFDIAL, LDA I QUES1+2000
 0013 00014 00027 2411 LIF 2
 0014 00015 00033 0622 JMP ASK
 0015 00016 00034 0722 JMP ASK
 0016 00017 00035 1303 LD4
 0017 00018 00036 0704 ANSWER+6000
 0018 00019 00037 0034 SAE I
 0019 00020 00038 1460 SAE I
 0020 00021 00039 1460 SAE I
 0021 00022 00040 0035 31
 0022 00023 00041 0036 0456 SKP
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 0359 00360 00378 0373 0456 SKP
 0360 00361 00379 0374 045

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      DRU 1
  0114 0000 TEMP1,   DRU 1
  0115 0456          SKP
  0116 0064          JMP PTS
  0117 0062          SET 1 2
  0118 7764          -13
  0119 1500          ROTAT,
  0120 0114          SRO
  0121 0123          TEMP1
  0122 6126          JMP +3
  0123 1120          ADA 1
  0124 0001          -1
  0125 0125          XSK 1 2
  0126 0222          TEMP1
  0127 6121          JMP ROTAT
  0128 0130          ADA 1
  0129 1120          -1
  0130 0132          COM
  0131 0133          AZE
  0132 0017          JMP PTS
  0133 0450          STC 2
  0134 6064          />1-NOT POWER OF 2
  0135 4002          /CLEAR
  0136 1500          SRO
  0137 0114          /DETERMINE POWER OF 2
  0138 0140          TEMP1
  0139 0456          SKP
  0140 6144          JMP STAMU
  0141 0222          XSK 1 2
  0142 0142          TEMP1
  0143 6136          JMP ROT1
  0144 1000          LDA
  0145 0002          2
  0146 0640          LDF 0
  0147 1040          STA
  0148 2015          NU+2000
  0149 0151          ADA 1
  0150 1120          -1
  0151 0152          AP0
  0152 7776          JMP PTS
  0153 0451          /POWER<2
  0154 0064          /COMPUTE NO OF OUTPUT BLKS
  0155 1000          /NO OF PTS
  0156 2003          N+2000
  0157 0241          ROL 1
  0158 6503          /*2
  0159 0160          JMP NUMBKS
  0160 1040          STA
  0161 0162          FDV+2007
  0162 2404          /NO OF BLKS FOR REAL & IMAG
  0163 1040          STA
  0164 0164          RWPARM+2003
  0165 1300          LDH
  0166 3046          ANSWER+2003
  0167 1460          SAE 1
  0168 0170          22
  0169 0022          JMP IFCOM
  0170 0171          STA
  0171 0203          REAL_FC+20000
  0172 0204          LDF 0
  0173 0205          LDA
  0174 0206          N+2000
  0175 0207          JMP NUMBKS
  0176 0210          /REAL_FC+20000
  0177 2053          STA
  0178 0200          RWPARM+2003
  0179 0201          JMP CKEND
  0180 0202          SAE 1
  0181 0203          3
  0182 0204          JMP PTS /ERROR
  0183 0205          CLR
  0184 0206          STA
  0185 0207          REAL_FC+20000
  0186 2053          /COMPLEX-CLEAR FLAG
  0187 0211          /XFCN
  0188 1000          /REAL_FC+20000

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RWPARM+2002
 RWPARM+2003
 ADA
 ADA I
 ADA I
 ADA I
 ADA I
 -1000
 APO I
 APO I
 PTS
 PTS /YES
 PDP
 PMODE
 CLA
 TAD N /ADD 1 BLK FOR SCALE FACTOR IF 400 WORDS OR MORE
 CLL RAL /NO OF OUTPUT WRDS = NO OF PTS*2
 TAD M400
 SMA CLA
 ISZ I PFDV7
 LINC
 LMODE
 LDA I /DO FFT OR JUST DISPLAY?
 QUES11+2000
 JMP ASK
 LDH
 ANSWER+6000
 SAE I
 4
 JMP :+4
 STA I /NOT=0 JUST DISPLAY
 DISFLG, 0
 JMP FIF
 SAE I
 6
 JMP IFFT /ERROR
 CLR
 STC DISFLG /*0 WILL DO TRANSFORM OR INVERSE
 LDH
 ANSWER+6001
 SAE I
 24
 JMP IFI
 CLR
 STC IFTFLG /DO FFT
 JMP IFDISP
 SAE I
 11
 JMP IFFT /DO IFFT
 STC IFTFLG DISFLG
 AZE I
 OUTQES
 JMP FDV2RW /MOVE OUTPUT PARAMETERS TO R/W
 LIF 3 /JUST DISPLAY
 JMP DISPLAY
 GET OUTPUT INFO
 OUTQES, LDA I
 QUES5+2000
 JMP ASK
 LDH
 ANSWER+6000
 SAE I
 31
 SKP
 OUTUNT
 JMP SAE I

0300 //
 0301 0307 6452 OUTDAT /NO
 0302 0310 6523 OUTUNT, JMP ASK2 /ASK FOR UNIT NO & FILE NAME
 0303 0311 6310 LIF OUTUNT /ERROR
 0304 0312 6601 LDA 1 /ENTER IN INDEX
 0305 0313 1020 FDV+2000
 0306 0314 2375 JMP 22
 0307 0315 6022 JMP SAMNAM /NAME ALREADY USED
 0308 0316 6439 JMP NOSPAC /NO SPACE
 0309 0317 6423 PDP /CLEAR DATA BUFFER
 0310 0320 RD DATA, PMODE
 0311 0321 CLA CMA
 0312 0322 1051 TAD XRLOC
 0313 0323 3010 DCA 10
 0314 0324 1067 TAD M4000
 0315 0325 3011 DCA 11
 0316 0326 4326 6211 CDF1
 0317 0327 4327 3419 DCA 1 10
 0318 0328 4330 2011 ISZ 11
 0319 0329 4331 5327 JMP .-2
 0320 0330 4332 6212 CDF0
 0321 0331 4333 6212 CIF 10 /READ IN DATA
 0322 0334 45334 JMS I PREAD
 0323 0335 6405 RWPARM
 0324 0336 6201 CDF0
 0325 0337 7200 CLA
 0326 0338 1532 TAD I PRELG /REAL OR COMPLEX
 0327 0339 43341 SZA CLA
 0328 0340 17640 JMP PROC /REAL
 0329 0341 5357 CMA /MOVE IMAG PARTS TO 2000
 0330 0342 4342 7040 TAD N /OLD ADDR = NO OF PTS
 0331 0343 4343 1003 DCA 10
 0332 0344 4344 3010 TAD C1777 /NEW ADDR = 2000
 0333 0345 4345 3010 DCA 11
 0334 0346 4346 1110 TAD N
 0335 0347 4347 3011 CIA
 0336 0348 4350 1003 DCA TEMP/R /CTR
 0337 0349 4351 7041 DCA CMPLG /DONT COMPLEMENT
 0338 0350 4352 3034 DCA PMVPTS /MOVE THEM
 0339 0351 4353 3130 JMS I PROC
 0340 0352 4354 4527 JMS I DOFFT
 0341 0353 4355 5357 JMS I SORT /PUT IN SEQUENTIAL ORDER
 0342 0354 4356 0 IFFTFLG, 0 /IFFT NON0=IFFT
 0343 0355 4357 3532 PROC, DCA 1 PRELG /OUTPUT WILL BE COMPLEX REGARDLESS OF INPUT
 0344 0356 4360 1356 TAD IFFTFLG /DO IFFT?
 0345 0357 4361 7650 SNA CLA
 0346 0358 4362 5365 JMP FT /NO
 0347 0359 4363 4447 IFT, SKP
 0348 0360 4364 7410 JMS I DOFFT
 0349 0361 4365 4446 FT, JMS I SORT /PUT IN SEQUENTIAL ORDER
 0350 0362 4366 4442 STSCAL, TAD SCAL
 0351 0363 4367 1053 CDF1
 0352 0364 4370 6211 DCA TEMP/R /SAVE
 0353 0365 4371 3034 TAD N
 0354 0366 4372 1003 CLL RAL /NO OF PTS*2
 0355 0367 4373 7104 DCA COSINE
 0356 0368 4374 3036 DCA TEMP/R
 0357 0369 4375 1034 TAD COSINE
 0358 0370 4376 3436 DCA 1 COSINE
 0359 0371 4377 6201 NO WSTR, CDF0
 0360 0372 4378 1110 TAD C1777 /OLD ADDR = 2000
 0361 0373 4379 1110 TAD C1777 /OLD ADDR = 2000

0376
 0 4402 7040 6 CMA /NEW ADDP-- NO OF PTS
 0 4403 1003 N
 0 4404 3011 11
 0 4405 1003
 0 4406 7041 CIA /CTR
 0 4407 3034 DCA /DONT COMPLEMENT
 0 4403 4410 3130 CMPFLG /PACK IMAG PARTS BEHIND REAL
 0 4404 4411 4527 JMS 1
 0 4405 4412 6141 LINC
 0 4406 LMODE
 0 4407 JMP FDV2RW
 0 4410 PDP
 0 4411 0002 PMODE
 0 4412 0002 CIF 10 /WRITE OUT DATA
 0 4413 4415 6212 JMS 1
 0 4414 4416 4535 PWRITE
 0 4415 4417 6405 RWPARM
 0 4416 4420 6141 LINC
 0 4417 LMODE
 0 4420 0003 LIF 3
 0 4421 0001 NO\$PAC, LIF 2
 0 4422 0023 0002 JMP DISPLAY
 0 4423 0023 0020 LDA 1
 0 4424 0024 1020 MSG2+2000
 0 4425 0025 3013
 0 4426 0026 6720 JMP ASK
 0 4427 0027 6273 QOUTES
 0 4428 0028 0002 /ASK OUTPUT QUESTIONS AGAIN
 0 4429 0029 0002 /NAME ALREADY EXISTS
 0 4430 0031 1020 QUES6+2000
 0 4431 0032 2612 /REPLACE WITH NEW FILE?
 0 4432
 0 4433 0033 6720 JMP ASK
 0 4434 0034 1300 LDH
 0 4435 0035 7043 ANSWER+6000
 0 4436 0036 1460 SAE 1
 0 4437 0037 0031 31
 0 4438 0038 0031 31
 0 4439 0039 0031 31
 0 4440 0040 00456 SKP
 0 4441 0041 6446 JMP REPL
 0 4442 0042 1460 SAE 1
 0 4443 0043 0016 16
 0 4444 0044 6430 JMP SAMNAM
 0 4445 0045 6310 OUTUNT /NO=ASK FOR NAME AGAIN
 0 4446 0046 0001 REPL, LIF 1
 0 4447 0047 6024 24
 0 4448 0048 6423 JMP NOSPAC
 0 4449 0049 6320 JMP RDDATA
 0 4450 0050 0002 ONDAT, LIF 2
 0 4451 0051 6320 JMP ASK3 /ASK FOR UNIT/BLK NO
 0 4452 0052 0002 ONDAT, LIF 2
 0 4453 0053 6572 JMP ONDAT /ERROR
 0 4454 0054 6452 LDA
 0 4455 0055 1000 FDV+20006 /BLK NO
 0 4456 0056 2403 ADA
 0 4457 0057 1100 FDV+20007 /NO OF BLKS
 0 4458 0058 2404 ADA 1
 0 4459 0059 1120 -1000
 0 4460 0060 6777 APO 1
 0 4461 0061 6423 JMP NOSPAC /NOT ENOUGH BLKS LEFT
 0 4462 0062 6423 RDDATA
 0 4463 0063 0471 MOVE FDV PARAMETERS TO R-W LIST
 0 4464 0064 6320 STA
 0 4465 0065 6320 FDV2RW, LDA
 0 4466 0066 1000 FDV+20000
 0 4467 0067 2375
 0 4468 0068 1040
 0 4469 0069 2405
 0 4470 0070 2405
 0 4471 0071 2405
 0 4472 0072 2405

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***' 0476 2407 RWPARM+2002
0477 1000 LDA
0478 2404 FDV+2007
0500 0500 1040 STA
0501 0501 2410 RWPARM+2003
0502 0502 6200 JMP 0
0503 0503 /CONVERT WORDS TO BLOCKS
0504 0504 NUMBKX, STC TEMP1
0505; 0505; 4114 ADD 0
151, 1514 2122 STC NUMBKX
151/ 4222 ADD TEMP1
0510 0509 2114 LDF 3
0511 0507 2643 SET 1
0512 0510 0061 1
0513 0511 0001 ADA I
0514 0512 1120
0515 0513 7377 -400
0516 0514 0451 AP0
0517 0515 6520 JMP *+3
0520 0516 0221 XSK i 1
0521 0517 6512 JMP .-5
0522 0520 1000 LDA
0523 0521 0001 1
0524 0522 0000
0525 0525 /ASK FOR UNIT NUMBER & FILE NAME
0526 0526 /CONV & STORE UNIT NUMBER
0527 0527 /MOVE FILE NAME TO ENTER, LOOKUP PARAMETER LIST
0530 0530 /STORE UNIT THRU B3
0531 0523 1000 ASK2,
0532 0524 0000
0533 0525 4571 STC ASK2X
0534 0526 0602 LIF 2
0535 0527 6711 JMP OCTL /CHANGE PARAMETERS TO HANDLE OCTAL NUMBERS
0536 0530 1020 LDA I
0537 0531 2453 QUES2+2000 /PT TO UNIT NO-1H
0540 0532 6720 JMP ASK
0541 0533 0061 SET 1
0542 0534 3043 ANSWER+2000
0543 0535 1020 LDA I /MAX VALUE
0544 0536 3017 17
0545 0537 5627 JMP CONV
0546 0540 6571 ASK2X /ERROR
0547 0541 1040 /STORE UNIT
0550 0542 2375 FDV+2000
0551 0551 /MOVE FILE NAME FROM ANSWER BUFFER TO LOOKUP, ENTER PARAMETER LIST
0552 0552 SET 1
0553 0553 ANSWER+6001
0554 0545 0062 SET 1
0555 0546 6375 FDV+6000 /LEFT HALF 1ST OF FDV+1
0556 0547 0063 SET 1
0557 0550 7767 -10 /8 CHARS
0560 0551 1321 LDH I 1 /IF 1ST CHAR OF NAME
0561 0552 0470 AZE I /*=0, NO NAME WAS
0562 0553 6571 JMP ASK2X /ENTERED-ERROR
0563 0554 0456 SKP
0564 0555 1321 INFILE, LDH I 1 /FILL TO 8 CHARS WITH 77
0565 0556 0450 AZE
0566 0557 6562 JMP .+3
0567 0560 1320 LDH I
0570 0561 7700 7700
0571 0562 1362 STH I 2
0572 0563 0223 XSK I 3
IND TACFLC
0564 0565 1321

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0674 0274 74 CONVER /ILLEGAL CHAR
 0675 0274 6074 ERRCHK, JMP /=34 OR 74 - NUMBER COMPLETED
 0676 0274 1220 LDA TEMP1
 0677 0274 0114 LDA TEMP1
 0678 0274 2114 ADA
 0679 0274 2652 1103 TEMP2
 0700 0274 2663 2675 TEMP2
 0701 0274 2664 2471 AP0
 0702 0274 0665 6574 JMP
 0703 0274 0566 1020 LDA 1 CONVER
 0704 0274 0667 0201 1
 0705 0274 0672 1140 ADM
 0706 0274 0671 0674 *3
 0707 0274 0672 1000 LDA
 0710 0274 0673 0114 TEMP1
 0711 0274 0674 0202 CONVER, 0
 0712 0274 0675 0200 TEMP2, 0
 0713 0274 / EXIT WITH VALUE IN AC
 0714 0274 MULPY, LDA /VALUE SO FAR
 0715 0274 0676 1000 MULPY, LDA TEMP1
 0716 0274 0677 0114 MUL 1
 0717 0274 0700 1260
 0720 0274 0701 0010 MPLIER,
 0721 0274 0702 4114 STC TEMP1
 0722 0274 0703 1321 LDH 1 /* THIS VALUE
 0723 0274 0704 1560 BCL 1
 0724 0274 0705 7760 ADM
 0725 0274 0706 1140 TEMP1
 0726 0274 0707 0114 TEMP1
 0727 0274 0710 6634 NX TCHR
 0730 0274 /
 0731 0274 0711 1020 OCTL, LDA 1 CHANGE PARAMETERS SO CONV & MULPY WILL HANDLE OCTAL NUMBERS
 0732 0274 0712 0010 10
 0733 0274 0713 4701 STC
 0734 0274 0714 1020 LDA 1
 0735 0274 0715 7710 -67
 0736 0274 0716 4645 STC
 0737 0274 0717 6000 UPLEGL
 0740 0274 /
 0741 0274 /DISPLAY QUESTIONS
 0742 0274 ASK, STC QUES NO /ADDR OF TEXT
 0743 0274 0720 4734 ADD 0
 0744 0274 0721 2000 STC
 0745 0274 0722 4740 0 ASKX
 0746 0274 0723 0500 10B
 0747 0274 4724 6234 PMODE
 0750 0274 0725 0343 RIB
 0751 0274 0726 1560 LMODE
 0752 0274 0727 7740 SCR 3
 0753 0274 0728 1560 BCL 1
 0754 0274 0729 7740 7740
 0755 0274 0730 1120 ADA 1
 0756 0274 0731 0600 LIF 0
 0757 0274 0732 4737 STC ASKX-1
 0760 0274 0733 7000 JMP QA INIT /DISPLAY
 0761 0274 0734 0000 QUESNO, 0
 0762 0274 0735 3043 ANSWER+2000
 0763 0274 0736 7053 JMP QARFSH
 0764 0274 0737 0000 0
 0765 0274 0740 0000 ASKX, 0
 0766 0274 /WAIT FOR ANSWERS
 2767 EJECT

SEGMENT 3

0770

0771	0001	0002	DISPLAY, PDP	LMODE
0772				*1
0773	0002	7200	P MODE	CLA
0774	0003	1003	TAD	N
0775	0004	7110	CLL RAR	/NO OF PTS/2
0776	0005	3037	DCA GR	
0777	0006	1037	TAD GR	
1000	0007	7041	CIA ADD2	/~NO OF PTS/2
1001	0008	3033	TAD C2000	
1002	0009	1140	DCA LOADR	/LOWER ADDR OF DISPLAY
1003	0010	3364	TAD C177	
1004	0011	1140	TAD N	
1005	0012	6013	DCA UP ADDR	/UPPER ADDR OF DISPLAY
1006	0013	1110	CIF 10	
1007	0014	1003	JMS 1 PREAD	/READ IN DATA
1010	0015	3366	RWPARM	
1011	0016	6212	LINC	
1012	0017	4534	LMODE	
1013	0020	6405	DISPL1, LDA 1	/WHICH DISPLAY
1014	0021	6141	0022 2665 QUES13+2000	
1015	0022	0026	LIF 2	
1016	0023	1300	JMP ASK	
1017	0024	0602	LDH ANSWER+6000	
1018	0025	6720	AZE	
1022	0026	0026	JMP *+3	
1023	0027	7043	LIF 2	
1024	0030	0450	JMP INFIDAL	/LINE FEED
1025	0031	6034	PDP	
1026	0032	0602	P MODE	
1027	0033	6026	WCHDIS, TAD M1	
1028	0034	0002	SNA DPIMAG	/IMAG
1031	0035	1077	TAD M4	
1032	0036	6036	SNA DPIMAG	
1033	0037	7450	TAD M5	
1034	0038	5255	SNA DPIMAG	/MAGNITUDE
1035	0039	6040	TAD M1	
1036	0040	1075	SNA DPIMAG	
1037	0041	6041	TAD M5	
1040	0042	6042	SNA DPIMAG	/REAL
1041	0043	7450	TAD M1	
1042	0044	6043	SNA CLA	
1043	0045	1100	JMP 1 PDPSCL	/SCALE FACTOR
1044	0046	6046	TAD M5	/ERROR
1045	0047	7650	SNA CLA	
1046	0048	5654	JMP 1 PDPSCL	
1047	0049	6141	DISPER, LINC	
1050	0050	6045	LMODE	
1051	0051	5317	JMP DISPL1	
1052	0052	6022	REAL FG, 0	
1053	0053	0000	P MODE	
1054	0054	6226	PDPSCL, DPIMAG, TAD REAL FG	
1055	0055	1253	SZA CLA	
1056	0056	6056	JMP DISPER	/NO IMAG PARTS TO DISPLAY
1057	0057	6057	TAD 1 PIITFG	/IF TRANSFORM WAS DONE, SWAP HALVES
1060	0058	6060	SZA CLA	
1061	0061	6061	JMP NOSWPI	/INVERSE WAS DONE
1062	0062	6062	TAD CMA	
1063	0063	6063	DCA 10	/OLD LOW ADDR OF 1ST 1/2 = NEW UP
1064	0064	6064	TAD DCA	/NEW LOW ADDR OF 1ST 1/2 = 2060 + NO OF PTS/2
1065	0065	6065	TAD GR	

6067 3011 11 DCA ADD2
 6070 6071 1033 TAD TEMP2 /MOVE 1/2 OF PTS
 6071 6072 3034 DCA IAC
 6072 6073 7201 DCA IAC CMPLG /COMPLEMENT VALUES
 6073 6074 3130 JNS I PMVPTS /MOVE THEM
 6074 6075 4527 CMA /OLD ADDR OF 2ND 1/2 = 3/2 NO OF PTS
 6075 6076 7040 TAD GR
 6076 6077 1037 TAD N
 6077 1000 1003 TAD N
 6100 6101 3010 DCA 10 /NEW ADDR OF 2ND 1/2 = 2000
 6100 6102 1110 TAD C1777 /MOVE THEM - 1ST 1/2 IS NOW 2ND 1/2; 2ND 1/2 IS NOW 1ST 1/2
 6101 6103 3011 DCA 11
 6102 6104 1033 TAD AD02
 6104 6105 3034 DCA TEMP2 /1/2 OF PTS
 6105 6106 4527 JMS I PMVPTS /MOVE THEM - 1ST 1/2 IS NOW 2ND 1/2; 2ND 1/2 IS NOW 1ST 1/2
 6106 6107 5330 JMP PREPAR
 6107 6110 1003 NO SWP!, TAD N
 6110 6111 3364 DCA LOADDR /LOW ADDR OF IMAG = NO OF PTS
 6111 6112 7040 CMA HIGH ADDR = 2*NO OF PTS-1
 6112 6113 1003 TAD N
 6113 6114 1003 TAD N
 6114 6115 3366 DCA UPADDR
 6115 6116 5330 JMP PREPAR
 6116 6117 1533 DPREAL, TAD I PIITFG /IF TRANSFORM WAS DONE, SWAP HALVES
 6120 6120 7640 SEA CLA
 6121 6121 5324 JMP NSWPR
 6122 6122 4526 JMS I PMRLMG /SWAP
 6123 6123 5330 JMP PREPAR
 6124 6124 3364 NOSWPR, DCA LOADDR /LOW ADDR OF REAL
 6125 6125 7040 CHA
 6126 6126 1003 TAD N
 6127 6127 3366 DCA UPADDR /HIGH ADDR = NO OF PTS-1
 6130 6131 1033 PREPAR, TAD ADD2 /NO OF PTS <1000?
 6132 6131 7104 CLL RAL
 6133 6132 1137 TAD C1000
 6134 6133 7550 SPA SNA
 6135 6134 5347 JMP GG1000
 6136 6135 7110 CLL RAR /YES
 6137 6136 7001 IAC /CENTER DISPLAY
 6140 6137 1141 TAD M1K /1000-(1000-NO OF PTS/2), S COMP
 6141 6140 3525 OCA 1 PLEFTX
 6142 6141 1146 TAD CCLR
 6143 6142 3524 OCA 1 PMVDIS
 6144 6143 1033 TAD ADD2 /WIDTH OF DISPLAY
 6145 6144 7104 CLL RAL /NO OF PTS
 6146 6145 3131 DCA MINPTS
 6147 6146 5362 JMP SHOWIT
 6150 6147 7200 GQ1000, CLA
 6151 6150 1141 TAD M1K /LEFT JUSTIFY DISPLAY
 6152 6151 3525 DCA 1 PLEFTX
 6153 6152 1525 TAD 1 PLEFTX
 6154 6153 7001 IAC /-1000 1,S COMP
 6155 6154 3131 DCA MINPTS
 6156 6155 1145 TAD SCR4
 6157 6156 3524 DCA 1 PMVDIS
 6158 6157 5362 JMP SHOWIT /WIDTH OF DISPLAY
 6160 6160 6141 /DISPLAY DATA
 6161 6161 REDPLY, LINC
 6162 6162 LMODE
 6163 6163 JMP DISPLAY
 6164 6164 60001

1166
 6162 4517 * SHOWIT, JMS I KIDORA
 6163 0001 1 /LOW ADD ELD
 6164 0002 LOADDR, 0 /" "
 1172 6165 0001 1 /HIGH "
 6166 2220 UPADDR, 0 /" "
 1174 6167 2220 2 /Y OFFSET
 1175
 1176 2170 0345 SIZE , SCR 3 /SCALE
 1177 1200 6171 4520 RFRSH, JMS I KRDORA /REFRESH UNTIL LF IS HIT
 1201 6172 5231 KSF
 1202 6173 5371 JMP .-2
 1203 6174 6236 KRB
 1204 6175 1102 TAD M215
 1205 6176 7650 SNA CLA
 1206 6177 5360 JMP REPLY
 1207 6200 6036 KRB
 1210 6201 1106 TAD M261
 1211 6202 7650 SNA CLA
 1212 6203 5216 JMP LARGER
 1213 6204 6036 KRB
 1214 6205 1103 TAD M321
 1215 6206 7650 SNA CLA
 1216 6207 5211 JMP SMALLR
 1217 6210 6522 JMP I PRFRSH
 1220 6211 1536 SMALLR, TAD I KYSCAL
 1221 6212 1104 TAD M353
 1222 6213 7710 SPA CLA
 1223 6214 2536 ISZ I KYSCAL
 1224 6215 5522 JMP I PRFRSH
 1225 6216 1536 LARGER, TAD I KYSCAL
 1226 6217 1105 TAD M340
 1227 6220 7750 SPA SNA CLA
 1230 6221 5522 JMP I PRFRSH
 1231 6222 7040 CMA
 1232 6223 1536 TAD I KYSCAL
 1233 6224 3536 DCA I KYSCAL
 1234 6225 5522 JMP I PRFRSH
 1235
 1236 /DISPLAY SCALE FACTOR
 1237
 1240 6226 1532 DPSCAL, TAD I PRELFG
 1241 6227 7640 SZA CLA
 1242 6230 5772 JMP I PDSPER /JUST REAL MEANS I DIDNT MAKE FILE = NO SCALE FACTOR
 1243 6231 1003 TAD N
 1244 6232 7104 CLL RAL
 1245 6233 3034 DCA TEMP
 1246 6234 6211 CDF1 /ADDR = NO OF PTS*2
 1247 6235 1434 TAD I TEMP
 1250 6236 1077 TAD M11
 1251 6237 7740 SMA SZA CLA
 1252 6240 5244 JMP GR9 />9
 1253 6241 1074 TAD LESS10
 1254 6242 1434 TAD I TEMP
 1255 6243 5247 JMP SHOSCL
 1256 6244 1071 GR9, TAD M12
 1257 6245 1434 TAD I TEMP
 1260 6246 1073 TAD GRET10 /10+SCALE FACTOR -10
 1261 6247 6201 SHOSCL, CDF0
 1262 6250 3266 DPMAG-2 /STORE IN DISPLAY PARAMETERS
 1263 6251 6141 INC

1265 1040 LUA !
 2253 2257 SCLFAC+2000
 0254 0602 LIF 2
 0255 0720 JMP ASK
 0256 6001 SCLFAC, TEXT Z DISPLAY /DISPLAY IT
 2257 4347 F \Z
 1273 1274 F PMODE
 1274 1275 6270 1532 COMPUTE MAGNITUDE
 1275 1275 DPMAG, TAD I PRELFG
 0255 0255 6271 7640 SZA CLA
 1275 1275 6272 5772 JMP I PDSPER
 1275 1275 6273 7040 CMA
 1301 1301 6274 1003 TAD N
 1302 1302 6275 3010 DCA 10 /LOW ADDR OF IMAG = NO OF PTS
 1303 1303 6276 1110 TAD C1777
 1304 1304 6277 3011 DCA 11 /MOVE TO 2000
 1305 1305 6300 1003 TAD N
 1306 1306 6301 7041 CIA
 1314 1314 6302 3034 DCA /CTR
 1315 1315 6303 3130 CMPFLG /DONT COMPLEMENT VALUES
 1316 1316 6304 4527 JMS I PMVPTS /MOVE IMAG TO 2000
 1317 1317 6305 3036 DCA COSINE /ADDR OF 1ST REAL
 1320 1320 6306 1110 TAD C1777 /ADDR-1 OF IMAG PARTS
 1321 1321 6307 3011 DCA 11
 1322 1322 6310 1101 TAD C6000 /FRAC MULT
 1323 1323 6311 3324 RELPTR
 1324 1324 6312 1101 TAD C6000
 1325 1325 6313 3336 DCA IMGPTR
 1326 1326 6314 1033 TAD ADD2
 1327 1327 6315 7104 CLL RAL
 1330 1330 6316 3034 DCA TEMP R /-NO OF PTS
 1331 1331 6317 6211 CDF1
 1332 1332 6320 1436 TAD 1 COSINE /REAL PART
 1333 1333 6321 6141 LINC
 1334 1334 6322 0644 LMODE
 1335 1335 6323 1240 LDF 4 /FIELD OF REAL
 1336 1336 6324 0000 MUL /MULT BY ITSELF
 1337 1337 6325 0363 RELPTR, 0
 1342 1342 SQUARED SCR 1 3 /1 BECAUSE PROD IS SHIFTED LEFT 1, 2 BECAUSE MAX VALUE WILL OVERFLOW - TAKE OUT
 1344 1344 6326 0002 PDP
 1342 1342 PMODE
 1343 1343 6327 3143 DCA DPSQ+1 /SAVE D.P. SQ
 1344 1344 6330 7501 MQA
 1345 1345 6331 3142 DCA DPSQ
 1346 1346 6332 1411 TAD 1 /IMAG PART
 1347 1347 6333 6141 LINC
 1352 1352 LMODE

			MUL	IMGPTR, 0		
1352	0335	0000				
1353	0336	0000				
1354	0337	0363				
1355	0340	0002				
1356						
1357	6341	3035				
1360	6342	7100				
1361	6343	7501				
1362	6344	1142				
1363	6345	3142				
1364	6346	7004				
1365	6347	1035				
1366	6350	1143				
1367	6351	3143				
1370	6352	4773				
1371	6353	3436				
1372	6354	2036				
1373	6355	2336				
1374	6356	2324				
1375	6357	2034				
1376	6360	5320				
1377	6361	6141				
1400	0362	0643				
1402	0363	0002				
1403						
1404	6364	1533				
1405	6365	7640				
1406	6366	5774				
1407	6367	4526				
1410	6370	5771				
1411						
1412	6371	6130	/	PPREPR'	PREPAR	
1413	6372	6051		PDSPER,	DISPER	
1414	6373	7052		PSQRT,	SQRT	
1415	6374	6124		PNSWPR,	NOSWPR	EJECT
1416						

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LNUUC      /LOOKUP, ENTER PARAMETER LIST
           FDV,   0   /UNIT 0
           0   /FILE NAME - 8 CHAR

0375    0000
0376    0000
0377    0000
0400    0000
0401    0000
0402    0002
0403    0000
0404    0000
0405    0000
0406    0020
0407    0000
0410    0000
          /
1423    0
1424    0
1425    0
1426    0
1427    0
1430    0
1431    /
1432    /
1433    /
1434    /
1435    /
1436    /
1437    LMODE
1440    /QUESTIONS
1441    0411  4040
1441    0412  4040
1441    0413  4023
1441    0414  1116
1441    0415  0714
1441    0416  0540
1441    0417  2022
1441    0420  0503
1441    0421  1123
1441    0422  1117
1441    0423  1640
1441    0424  0606
1441    0425  2443
1442    0426  4740
1443    0427  4347
1443    0430  4043
1444    0431  0640
1444    0432  4011
1444    0433  1620
1444    0434  2524
1444    0435  4017
1445    0436  1643
1446    0437  4740
1446    0440  4306
1446    0441  4040
1446    0442  0411
1446    0443  0114
1446    0444  4025
1446    0445  1611
1446    0446  2477
1446    0447  4031
1446    0450  5716
1446    0451  7461
1446    0452  3400
          F DIAL UNIT? Y/N<1\Z
          QUES2. TEXT Z

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1450	0457	1625		
1450	0460	1502		
1450	0461	0522	FUNIT NUMBER<2	
1450	0462	7462		
1451	0463	4347		
1451	0464	4043		
1452	0465	0606		
1452	0466	1114		
1452	0467	0540		
1452	0470	1601		
1452	0471	1505		
1452	0472	4040		
1452	0473	7470		
1452	0474	3400		
1452	FFILE NAME <8\Z QUEST3, TEXT Z			
1453	0475	4043		
1454	0476	0640		
1454	0477	4025		
1454	0500	1611		
1454	0501	2440		
1454	0502	1625		
1454	0503	1502		
1454	0504	0522	F UNIT NUMBER<2	
1454	0505	7462		
1455	0506	4347		
1455	0507	4043		
1456	0510	0640		
1456	0511	4002		
1456	0512	1413		
1456	0513	4016		
1456	0514	2515		
1456	0515	0205		
1456	0516	2240		
1456	0517	7463		
1456	0520	3400	F BLK NUMBER <3\Z QUEST4, TEXT Z	
1456	0521	4043		
1460	0522	0610		
1460	0523	1727		
1460	0524	4015		
1460	0525	0116		
1460	0526	3140		
1460	0527	2024		
1460	0530	2377	FHOW MANY PTS? <4	
1460	0531	7464		
1461	0532	4347		
1461	0533	4043		
1462	0534	4740		
1462	0535	5064		
1462	0536	5561		
1462	0537	6062		
1462	0540	6440		
1462	0541	0231		
1462	0542	4002		

(4=1024 BY POWERS OF 2)

1462	0545	2340	
1462	0546	1706	
1462	0547	4062	
1462	0550	5143	
1463			
1463	0551	4740	
1464	0552	4306	
1464	0553	2205	
1464	0554	0114	
1464	0555	4017	FREAL OR
1464	0556	2243	
1465			
1465	0557	4740	
1466	0560	4306	
1466	0561	0317	
1466	0562	1520	
1466	0563	1405	
1466	0564	3077	
1466	0565	4022	
1466	0566	5703	
1466	0567	7461	
1466	0570	3400	
1466			FCOMPLEX? R/C<1\Z
1467			QUEST, TEXT Z
1470	0571	4306	
1470	0572	4040	
1470	0573	1725	
1470	0574	2420	
1470	0575	2524	
1470	0576	4017	F OUTPUT ON
1470	0577	1643	
1471	0600	0640	
1471	0601	4004	
1471	0602	1101	
1471	0603	1440	
1471	0604	2516	
1471	0605	1124	
1471	0606	7740	
1471	0607	3157	
1471	0610	1674	
1471	0611	6134	
1471			F DIAL UNIT? Y/N<1\Z
1472	0612	4043	QUEST, TEXT Z
1473			
1473	0613	4740	
1474	0614	4306	
1474	0615	4022	
1474	0616	0520	
1474	0617	1401	
1474	0620	0305	
1474	0621	7740	
1474	0622	3157	
1474	0623	1674	
1474	0624	6134	
1474			F REPLACE? Y/N<1\Z
1475	-5	4306	QUEST11, TEXT Z
1476	0626	0606	

144/0
1476 0622 / 2440
1476 0630 1722
1476 0631 4004
1476 0632 1123
1476 0633 2014
1476 0634 0131
1476 0635 7740
1476 0636 0657
1476 0637 0474
1476 FFT OR DISPLAY? F/D<1
1477 0640 6143
1477 0641 4740
1500 0642 4347
1500 0643 4043
1501 0644 0624
1501 0645 2201
1501 0646 1623
1501 0647 0617
1501 0650 2215
1501 0651 4017
1501 FTRANSFORM OR
1502 0652 2243
1502 0653 4740
1503 0654 4306
1503 0655 1116
1503 0656 2605
1503 0657 2223
1503 0660 0577
1503 0661 4024
1503 0662 5711
1503 0663 7461
1503 0664 3400
1503 FINVERSE? T/I<1\Z
1504 QUES13 , TEXT Z
1505 0665 4306
1505 0666 2710
1505 0667 1103
1505 0670 1040
1505 0671 0411
1505 0672 2320
1505 0673 1401
1505 0674 3177
1505 FWHICH DISPLAY?<1
1506 0675 7461
1506 0676 4347
1506 0705 1451
1507 0677 4043
1507 0700 4740
1507 0701 4040
1507 0702 4040
1507 0703 2250
1507 0704 0501
1507 R(EAL)
1510 0706 4347
1510 0707 4040
1510 0710 4040
1510 0711 4011
1510 0712 5015
1510 0713 0107

1510	0715	0122	I (IMAGINARY)
1510	1511	0716	3151
1511	1511	0717	4347
1511	1511	0720	4040
1511	1511	0721	4040
1511	1511	0722	4015
1511	1511	0723	5001
1511	1511	0724	0716
1511	1511	0725	1124
1511	1511	0726	2504
1511	1512	0727	0551
1512	1512	0730	4347
1512	1512	0731	4040
1512	1512	0732	4040
1512	1512	0733	4023
1512	1512	0734	5003
1512	1512	0735	0114
1512	1512	0736	0540
1512	1512	0737	0601
1512	1512	0740	0324
1512	1512	0741	1722
1512	1513	0742	5143
1513	1513	0743	4740
1513	1513	0744	4040
1513	1513	0745	4040
1513	1513	0746	1411
1513	1513	0747	1605
1513	1513	0750	4006
1513	1513	0751	0505
1513	1513	0752	0450
1513	1513	0753	2205
1513	1513	0754	2324
1513	1513	0755	0122
1513	1513	0756	2451
1513	1513	0757	3400
1513	1514	/MESSAGES	LINE FEED(START)\Z
1514	1515	0760	MSG1, TEXT Z
1515	1516	0760	4347
1516	1516	F	CANNOT FIND
1517	1517	0761	4043
1517	1517	0762	0640
1517	1517	0763	4040
1517	1517	0764	4003
1517	1517	0765	0116
1517	1517	0766	1617
1517	1517	0767	2440
1517	1517	0770	0611
1517	1517	0771	1604
1520	1520	0772	4347
1520	1520	0773	4043
1521	1521	0774	4740
1521	1521	0775	4040
1521	1521	0776	4040
1521	1521	77	4040
1521	1521	400	4040
1521	1521	4010	4010

1002
1521 1003 4022
1521 1004 0524
1521 1005 2522
1521 1006 1640
1521 1007 2417
1521 1010 4003
1521 1011 1716
1521 1012 2434

HIT RETURN TO CONT\Z

1013 4347

MSG2,

TEXT Z

HIT RETURN TO CONT\Z

1523 1023 0543
1524 1014 4043
1524 1015 0640
1524 1016 4040
1524 1017 4016
1524 1020 1740
1524 1021 2320
1524 1022 0103

F NO SPACE

1525 1025 4740
1526 1024 4347
1526 1025 4347
1526 1026 4040
1526 1027 4040
1526 1030 4040
1526 1031 4010
1526 1032 1124
1526 1033 4022
1526 1034 0524
1526 1035 2522
1526 1036 1640
1526 1037 2417
1526 1040 4003
1526 1041 1716
1526 1042 2434

HIT RETURN TO CONT\Z

1043 0000 / ANSWER, 0
* .+6

EJECT

-


```

1607          PMODE
1610          /MOVE PTS FROM ONE AREA TO ANOTHER
1611          /10 = OLD BUFFER
1612          /11 = NEW "
1613          /IF CMPFLG=1, COMPLEMENT VALUE
1614          MOVPTS, Ø
1615          7116    7023    6211    CDF1
1616          7117    712J    1132    NXTPTR, TAD   CMPFLG /TO LK
1617          7121    7113    CLL RAR   /T0
1620          7122    1410    TAD I    10
1621          7123    7430    SZL
1622          7124    7041    CIA
1623          7125    3411    DCA I    11
1624          7126    2034    ISZ     TEMP
1625          7127    5320    JMP     NXTPTR
1626          7130    6201    CDF0
1627          7131    5716    JMP I    MOVPTS
1630
1631          /MOVE REAL OR MAGNITUDE VALUES
1632          /FROM Ø TO 2000
1633          /AND SWAP HALVES
1634          /DO NOT COMPLEMENT
1635          7132    0000    MVRLMG, Ø
1636          7133    7040    CMA
1637          7134    3010    DCA
1640          7135    1037    TAD GR    /NEW ADDR OF 1ST 1/2 = Ø
1641          7136    1110    TAD C1777 /OLD ADDR OF 1ST 1/2 = 2000 + 1/2 NO OF PTS
1642          7137    3011    DCA
1643          7140    1033    TAD ADD2
1644          7141    3034    DCA TEMP
1645          7142    3130    DCA CMPFLG /DONT COMPLEMENT
1646          7143    4527    JMS I  /MOVE THEM
1647          7144    7040    CMA /OLD ADDR OF 2ND 1/2 = 1/2 NO OF PTS
1650          7145    1037    TAD GR    /MOVE 1/2 NO OF PTS
1651          7146    3010    DCA 10
1652          7147    1110    TAD C1777 /NEW ADDR OF 2ND 1/2 = 2000
1653          7150    3011    DCA 11
1654          7151    1033    TAD ADD2
1655          7152    3034    DCA TEMP /1/2 NO OF PTS
1656          7153    4527    JMS I  /MOVE THEM
1657          7154    5732    JMP I  MVRLMG
1660
1661          EJECT

```


ACDF0 1202
ADDER 41
ADDR 35
ADDWOS 1157
ADD1 1174
ADD2 0033
ADJSGN 0570
ANSWER 7043
ARG2 1020
ASK 4720
ASKX 4740
ASR 7415
ASK2 X 4571
ASK3 4572
ASK3 X 4626
ASR 4523
BIGSNU 0012
BOUND 1516
BUFH 1 1574
BUFL0 1575
BUFPTR 1504
BUILD 0544
C 0032
CAM 7621
CCDF9 1401
CCIA 0162
CCLR 0146
CDF0 6201
CDF1 6211
CHKEND 4650
CHKKH1 1473
CHKPT 0515
CKEND 4211
CMPFLG 0130
CNOP 0163
CNOTS 0677
CONT 1400
CONV 4627
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CORVAL 0114
COSINE 0036
COUNT 0116
CSAM 1351
CURCNT 1573
CURDIS 1551
CURLOP 1563
CURRTN 1450
CURSAM 0101
C1 000 0137
C1777 0110
C2 000 0140
C6000 0101
DADD 1504
DATTAP 4061
DBLH1 1541
DBLLO 1547
DISFLG 4242
DISPER 6051
DISPLY 6001
DISPL1 6022

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DOIFFT 0047
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DPMAG 6270
DPREAL 6117
DPSCL 6226
DPSJ 0142
DSCLOC 1244
DSCLOP 1275
DSCWD 1261
DVI 7407
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ENDLO 1576
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IFFT 0147
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KBUFL0 1242
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KMNFLD 1235
KMXADR 1242
KMXFLD 1257
KRDRRA 0120
KYSCAL 0136
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LESS10 0074
LOADDR 61
LOOP1 04
LSR 741
LSSN 476

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MAXNU 21
MINAD 16
MINFLD 1415
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MOVNP 4063
MOVPTS 7116
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MQA 7531
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MUY 7405
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M1K 0141
M10 0072
M1000 1527
M11 0077
M12 0071
M215 0102
M261 0106
M321 0103
M340 0105
M353 0104
M4 0075
M400 0107
M4000 0067
M5 0100
M70 1476
N 0003
NM1 7411
NOROT 0564
NOSPAC 4423
NOSWPI 6110
NOSWPR 6124
NOTNOR 1172
NOTD 7062
NOVER4 0020
NOWSTR 4377
NO4MIK 1133
NU 0004
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NUMBKX 4522
NXTCCHR 4654
NXTDF 1466
NXTMAG 6320
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NXTPT 7120
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PMVPPTS 0127
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REPL 4446
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RTNCFDF 1257
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S 0006
SAMNAM 4450
SCA 7441
SCAL 0053
SCALE 0340
SCL 74
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SINRET 1122
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SORT 0042
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STSCL 4367
SWAPED 0745
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TEMPR 0034
TEMP1 4114
TEMP2 4675
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UPLEGL 4645
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WCHDIS 6035
WINSAM 0100
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WRAP 1424
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XCORD 0001
XCURHI 0112
XCURL0 0113
XTAB 2000
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XRLDC 0051
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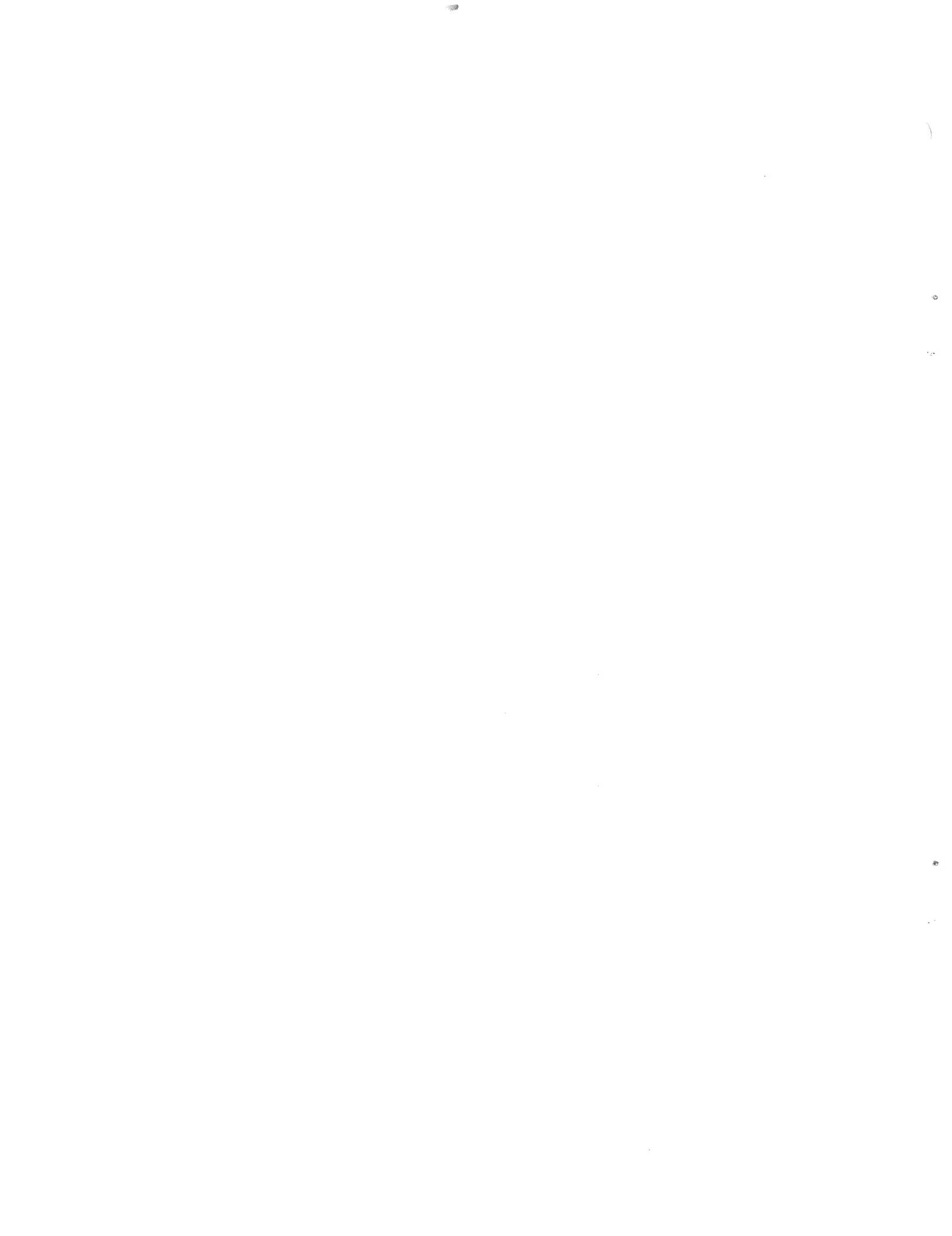
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