

DDDDDDDDDDDD	EEEEEEEEEEEEEE	BBBBBBBBBBBBBB	UUU	UUU	GGGGGGGGGGGG
DDDDDDDDDDDD	EEEEEEEEEEEEEE	BBBBBBBBBBBBBB	UUU	UUU	GGGGGGGGGGGG
DDDDDDDDDDDD	EEEEEEEEEEEEEE	BBBBBBBBBBBBBB	UUU	UUU	GGGGGGGGGGGG
DDD	DDD	BBB	UUU	UUU	GGG
DDD	DDD	BBB	UUU	UUU	GGG
DDD	DDD	BBB	UUU	UUU	GGG
DDD	DDD	BBB	UUU	UUU	GGG
DDD	DDD	BBB	UUU	UUU	GGG
DDD	DDD	BBB	UUU	UUU	GGG
DDD	DDD	BBB	UUU	UUU	GGG
DDD	DDD	BBB	UUU	UUU	GGG
DDD	DDD	BBB	UUU	UUU	GGG
DDD	DDD	BBB	UUU	UUU	GGG
DDD	DDD	BBB	UUU	UUU	GGG
DDD	DDD	BBB	UUU	UUU	GGG
DDD	DDD	BBB	UUU	UUU	GGG
DDD	DDD	BBB	UUU	UUU	GGG
DDD	DDD	BBB	UUU	UUU	GGG
DDD	DDD	BBB	UUU	UUU	GGG
DDD	DDD	BBB	UUU	UUU	GGG
DDDDDDDDDDDD	EEEEEEEEEEEEEE	BBBBBBBBBBBBBB	UUUUUUUUUUUUUU	UUUUUUUUUUUUUU	GGGGGGGGGG
DDDDDDDDDDDD	EEEEEEEEEEEEEE	BBBBBBBBBBBBBB	UUUUUUUUUUUUUU	UUUUUUUUUUUUUU	GGGGGGGGGG
DDDDDDDDDDDD	EEEEEEEEEEEEEE	BBBBBBBBBBBBBB	UUUUUUUUUUUUUU	UUUUUUUUUUUUUU	GGGGGGGGGG


```
1 0001 C MODULE DBGLEVEL1 (IDENT = 'V04-000') =
2 0002 1 BEGIN
3 0003 1 +-+
4 0004 1 *****
5 0005 1 *
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23 0023 1 *
24 0024 1 *
25 0025 1 *****
26 0026 1 --
27 0027 1
28 0028 1 +-+
29 0029 1 FACILITY: DEBUG (DBG)
30 0030 1
31 0031 1 ABSTRACT:
32 0032 1 This module contains all the miscellaneous routines left over from
33 0033 1 the early days of the debugger. That is, the debugger was mostly
34 0034 1 rewritten in 1982-1983 but after the rewrite there were still
35 0035 1 a handful of routines in different modules that were still used.
36 0036 1 These routines have all been lumped together in this one module.
37 0037 1
38 0038 1 Version: 4.0
39 0039 1
40 0040 1 History:
41 0041 1 Created by:
42 0042 1 R. Title , May 1983
43 0043 1
44 0044 1
45 0045 1 : Require files:
46 0046 1
47 0047 1 REQUIRE 'SRCS:DBGPROLOG.REQ';
48 0181 1 LIBRARY 'LIBS:DBGGEN.L32';
49 0182 1
50 0183 1 : Table of contents:
51 0184 1
52 0185 1 FORWARD ROUTINE
53 0186 1 dbg$end_of_cmd : NOVALUE, ! END OF COMMAND PROCESSING ROUTINE
54 0187 1 dbg$end_of_line : NOVALUE, ! end of line processing routine
55 0188 1 dbg$write_mem, ! WRITES data TO MEMORY
56 0189 1 dbg$set_context: NOVALUE, ! ROUTINE TO INITIALIZE CONTEXT BITS
57 0190 1 dbg$init_debug : NOVALUE, ! ROUTINE TO INITIALIZE DEBUG UNDER STARLET
```

58	0191	1	dbg\$cis_connecticf : NOVALUE,	! Places icf into input stream
59	0192	1	dbg\$cis_remove : NOVALUE,	! Remove a link from the cis
60	0193	1	dbg\$cis_add : NOVALUE,	! Add a link to the cis
61	0194	1	dbg\$ins_opcodes: NOVALUE,	
62	0195	1	dbg\$conv_r_50,	! SPECIAL-PURPOSE RAD50 CONVERSION ROUTINE.
63	0196	1	dbg\$out_regname,	! Match and symbolize register names
64	0197	1	dbg\$reg_match,	! MATCHES A STRING TO A REGISTER NAME
65	0198	1	dbg\$digit_scan,	! scan string for valid numeric
66	0199	1	dbg\$output_psl : NOVALUE,	! ROUTINE TO OUTPUT PSL IN SPECIAL FORMAT
67	0200	1	dbg\$map_to_reg_addr,	! Tries to map input address to an address
68	0201	1		! in the reg area in user_runframe
69	0202	1	dbg\$exact_map_to_reg,	! Tries to map input address to the address
70	0203	1		! of a reg in user_runframe
71	0204	1	DBG\$LANGUAGE,	! Produce name of given language.
72	0205	1	DBG\$SET_LANG;	! Changes the DEBUG syntax
73	0206	1		
74	0207	1	! Externals	
75	0208	1	! EXTERNAL ROUTINE	
76	0209	1	EXTERNAL ROUTINE	
77	0210	1	dbg\$ins_decode,	! ROUTINE TO OUTPUT MEMORY AS
78	0211	1		! SYMBOLIC INSTRUCTIONS.
79	0212	1	dbg\$ins_encode,	! routine to encode a symbolic instruction
80	0213	1	dbg\$newline : NOVALUE,	! ACTUALLY DO TERMINAL I/O.
81	0214	1	dbg\$pop_tempmem: NOVALUE,	! Pop a temporary memory pool
82	0215	1	dbg\$push_tempmem,	! Create a new temporary memory pool
83	0216	1	dbg\$sta_getsourcmod,	! looks up module rst pointer
84	0217	1		! given the RST pointer
85	0218	1	dbg\$src_type_lnum_source : NOVALUE,	! types a range of source line nums
86	0219	1	dbg\$src_type_pc_source : NOVALUE,	! types source for a range
87	0220	1		! of PCs.
88	0221	1	dbg\$def_pr_entry,	! Procedure entry code
89	0222	1	dbg\$get_tempmem,	! allocate temporary memory
90	0223	1	dbg\$ncis_add,	! add a CIS to the cis chain
91	0224	1		
92	0225	1	DBG\$CANCEL_LOC_VAL: NOVALUE,	! Cancels '.' and '\'
93	0226	1	dbg\$check_prot,	! CHECKS THE PROTECTION OF A PAGE
94	0227	1	DBG\$EVENT_INITIALIZATION : NOVALUE,	! Initialize event structures
95	0228	1	dbg\$fao_out: NOVALUE,	
96	0229	1	DBG\$FLUSHBUF: NOVALUE,	! flush the print buffer
97	0230	1	dbg\$get_memory,	! Allocate permanent memory
98	0231	1	dbg\$init_define: NOVALUE,	! Initializes define settings
99	0232	1	dbg\$init_memory: NOVALUE,	! Initialize the free memory pool
100	0233	1	dbg\$init_modes,	! INITIALIZES MODES
101	0234	1	dbg\$init_search: NOVALUE,	! Initializes search settings
102	0235	1	DBG\$NCANCEL_LOC AND VAL : NOVALUE,	! Cancels '.' and '\'
103	0236	1	DBG\$NCHANGE_TO_NEW : NOVALUE,	! Switch to new debugger
104	0237	1	dbg\$ncis_remove,	
105	0238	1	dbg\$ngget_trans_radix,	! Translate radix
106	0239	1	DBG\$PARSER_SET_LANGUAGE : NOVALUE,	! Set up parse table for new language
107	0240	1	dbg\$print : NOVALUE,	! FORMATTED BUFFERED OUTPUT.
108	0241	1	DBG\$PRINT_CONTROL,	! Set print control functions
109	0242	1	dbg\$read_access,	! verify access to memory
110	0243	1	dbg\$redo_prot,	! RESETS THE PROTECTION OF A PAGE TO READ ONLY
111	0244	1	dbg\$rel_memory : NOVALUE,	! Release memory
112	0245	1	DBG\$REL_TEMPMEM: NOVALUE,	! Release all temporary memory
113	0246	1	DBG\$RST_TEMP_RELEASE: NOVALUE,	! Release temporary RST entries
114	0247	1	dbg\$set_define_def: NOVALUE,	! Initializes DEFINE data struc

115	0248	1	dbg\$set_define lvl: NOVALUE,	! Sets define level back
116	0249	1	DBG\$SET_MGD_DEF,	! initializes mode settings
117	0250	1	dbg\$set_mod_lvl,	! SETS MODE pointer
118	0251	1	dbg\$set_out_def : NOVALUE,	! Initializes OUTPUT config.
119	0252	1	DBG\$SET_SEARCH_DEF : NOVALUE,	! initialize search settings
120	0253	1	dbg\$set_search_lvl: NOVALUE,	! Sets search level back
121	0254	1	DBG\$SET_STP_DEF,	! initializes step settings
122	0255	1	dbg\$sta_setcontext : NOVALUE,	! Sets registers context
123	0256	1	dbg\$sta_symname : NOVALUE,	! Get symbol's name
124	0257	1	for\$cnv_in_defg,	! converts a floating or real
125	0258	1	smg\$create_key_table,	! /Initialize data structures
126	0259	1	smg\$create_virtual_keyboard,	! \ used for keypad input.
127	0260	1	sys\$trnlog,	! Translate logical name
128	0261	1	dbg\$sta_symvalue : NOVALUE,	
129	0262	1	dbg\$free_mem_left,	! Longwords remaining in free storage.
130	0263	1	dbg\$make_arg_vect,	
131	0264	1	dbg\$nout_info,	
132	0265	1	for\$cnv_out_i,	! Converts integer to ascii string.
133	0266	1	dbg\$npathdesc_to_cs : NOVALUE,	! Get full name of data item
134	0267	1	lib\$get_ef,	! Get event flag
135	0268	1	lib\$free_ef,	! Free event flag
136	0269	1		
137	0270	1	EXTERNAL	
138	0271	1	dbg\$gb_set_break_flag: BYTE,	! Flag set to true when parsing
139	0272	1		! a SET BREAK command.
140	0273	1	dbg\$gb_radix: VECTOR[3,BYTE],	! Radix settings
141	0274	1	dbg\$gl_context: BITVECTOR,	! CONTEXT WORD
142	0275	1	dbg\$gl_developer: BITVECTOR,	! Developer flags
143	0276	1	dbg\$gl_ind_com_file: REF VECTOR[,BYTE]	! Points to counted string with
144	0277	1		! indirect command file name
145	0278	1	dbg\$gl_inpfab: BLOCK [, BYTE],	! FAB FOR 'INPUT'
146	0279	1	dbg\$gl_inprab: BLOCK [, BYTE],	! RAB FOR 'INPUT'
147	0280	1	dbg\$gl_outpfab: BLOCK [, BYTE],	! FAB FOR 'OUTPUT'
148	0281	1	dbg\$gl_outprab: BLOCK [, BYTE],	! RAB FOR 'OUTPUT'
149	0282	1	dbg\$gl_symhead,	! LIST HEAD FOR SYMBOL TABLE
150	0283	1	dbg\$gl_global_define_ptr,	! Head of DEFINE list for
151	0284	1		! globally defined symbols
152	0285	1	dbg\$gl_local_define_ptr,	! Head of DEFINE list for
153	0286	1		! locally defined symbols
154	0287	1	dbg\$gl_lis_ptr,	
155	0288	1	dbg\$gl_key_table_id,	! Used for DEFINE/KEY
156	0289	1	dbg\$gl_keyboard_id,	! Used for DEFINE/KEY
157	0290	1	dbg\$gb_keypad_input: BYTE,	! TRUE if we are trying to do
158	0291	1		! keypad input.
159	0292	1	dbg\$src_term_width,	! Terminal set width
160	0293	1	dbg\$gb_exc_bre_flag: BYTE,	! TRUE during an exception break
161	0294	1	dbg\$gb_go_arg_flag: BYTE,	! TRUE if there is an argument
162	0295	1		! to GO.
163	0296	1	dbg\$gl_help_input	! Pointer to HELP input
164	0297	1	dbg\$gb_search_ptr: REF VECTOR[,BYTE],	! Pointer to search structure
165	0298	1	dbg\$gb_mod_ptr: REF VECTOR[,BYTE],	! Pointer to the mode structure
166	0299	1	dbg\$gb_set_module_flag: BYTE,	! TRUE during SET MODULE command.
167	0300	1	dbg\$gb_resignal: BYTE,	! FLAG FOR RESIGNALING EXCEPTIONS
168	0301	1	dbg\$gb_take_cmd: BYTE,	! FLAG WHICH SAYS CONTINUE TO ACCEPT COMMANDS
169	0302	1	dbg\$gw_loclngth: word,	! Length field of command override type
170	0303	1	dbg\$gl_dimenlst : VECTOR,	! FORTRAN dimension list
171	0304	1	dbg\$gl_nest_level,	! Nesting level of subscripts

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: 172      0305 1      dbg$gl_nest_stack: VECTOR,      ! Stack of saved subscripts
: 173      0306 1      dbg$gl_search_verb,          ! Head of command execution tree
: 174      0307 1      !                                     for SEARCH
: 175      0308 1      dbg$gl_set_source,
: 176      0309 1      dbg$gl_set_source2,
: 177      0310 1      dbg$gl_current_primary,
: 178      0311 1      dbg$gl_list: VECTOR,      ! The primary being processed
: 179      0312 1      dbg$gl_loctyp,          ! LIST FOR EXPRESSIONS
: 180      0313 1      dbg$gl_dflttyp,        ! command override type.
: 181      0314 1      dbg$gl_gbltyp,        ! type given in SET TYPE.
: 182      0315 1      dbg$gl_stk : semantic stack, ! type given in SET TYPE/OVERRIDE.
: 183      0316 1      ! semantic stack for tokens etc.
: 184      0317 1      DBG$GB_STP_PTR : REF EVENT$STEPPING_DESCRIPTOR, ! POINTER TO CURRENT STEP TYPE
: 185      0318 1      dbg$gl_step_num,      ! number of steps to take in single step mode
: 186      0319 1      dbg$pseudo_prog,      ! Used for DEBUG's CALL command.
: 187      0320 1      dbg$gl_logfab : BLOCK [,BYTE], ! FAB for LOG file
: 188      0321 1      dbg$gl_cishead : REF cis$link, ! Head of command input stream
: 189      0322 1      dbg$gl_modrstptr2,    ! Holds module pointer during
: 190      0323 1      ! TYPE command.
: 191      0324 1      dbg$gl_module,        ! Hold module pointer during
: 192      0325 1      ! SET SOURCE/MODULE= command.
: 193      0326 1      dbg$gl_dirlist,      ! Holds pointer to directory
: 194      0327 1      ! list during
: 195      0328 1      ! SET SOURCE dir-list
: 196      0329 1      ! command.
: 197      0330 1      dbg$src_left_margin,  ! left margin for source display
: 198      0331 1      dbg$src_right_margin, ! right margin for source display
: 199      0332 1      dbg$gv_control : dbg$control_flags, ! DEBUG control bits
: 200      0333 1      dbg$gw_gblngth : WORD, ! OVERRIDE LENGTH
: 201      0334 1      dbg$gl_next_loc,      ! NEXT location TO DISPLAY
: 202      0335 1      dbg$gb_language : BYTE, ! LANGUAGE INDEX
: 203      0336 1      dbg$reg_values : VECTOR, ! Context regs save area
: 204      0337 1      dbg$runframe : BLOCK [, BYTE], ! current run frame
: 205      0338 1      dbg$src_next_modrstptr, ! module pointer used by
: 206      0339 1      ! dbg$type_cmd.
: 207      0340 1      dbg$src_next_lnum,    ! Contains next line num to
: 208      0341 1      ! typed if no line num is
: 209      0342 1      ! specified in the TYPE
: 210      0343 1      ! command.
: 211      0344 1      dbg$src_next_stmt,    ! as above with stmt num
: 212      0345 1      DBG$GL_GET_LEX,      ! Holds name of current get lex routine
: 213      0346 1      DBG$GL_PARTBPTR : VECTOR, ! List of parse table addresses
: 214      0347 1      DBG$GL_REduc_RT,     ! Name of action routine for a syntax
: 215      0348 1      dbg$gb_def_out : VECTOR [,BYTE], ! Current OUTPUT configuration
: 216      0349 1      dbg$gw_dflfleng : WORD, ! The length specified in a SET TYPE statement.
: 217      0350 1      rst$start_addr: REF rst$entry, ! Pointer to the module chain (MC).
: 218      0351 1      dbg$gl_asci_len,     ! Length of ascii string.
: 219      0352 1      dbg$gb_loc_type: BYTE, ! TYPE OF LAST LOCATION EXAMINED
: 220      0353 1      dbg$gl_csp_ptr,      ! pointer to current scope
: 221      0354 1      dbg$gl_last_loc,     ! CURRENT LOCATION
: 222      0355 1      dbg$gl_last_val,     ! CURRENT VALUE
: 223      0356 1      ! Link symbol saying whether we are linking a debugger to run on a
: 224      0357 1      ! version 3B system.
: 225      0358 1      !
: 226      0359 1      EXTERNAL LITERAL
: 227      0360 1      dbg$gl_3b_system: WEAK;

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229 0361 1 GLOBAL ROUTINE DBG$NCOB_PATHDESC_TO_CS(pathname,name_string) : NOVALUE =
230 0362 2 BEGIN
231 0363 2 MAP pathname : REF pth$pathname;
232 0364 2
233 0365 2 LOCAL
234 0366 2 name_vector : REF VECTOR[,LONG],
235 0367 2 name_count,
236 0368 2 top_name : REF VECTOR[,BYTE],
237 0369 2 sub_name : REF VECTOR[,BYTE],
238 0370 2 pointer,length;
239 0371 2
240 0372 2 name_vector = pathname[pth$a_pathvector];
241 0373 2 name_vector = name_vector[.pathname[pth$b_pathcnt]];
242 0374 2 name_count = .pathname[pth$b_totcnt] - .pathname[pth$b_pathcnt];
243 0375 2 pathname[pth$b_totcnt] = .pathname[pth$b_pathcnt];
244 0376 2 dbg$ncob_pathdesc_to_cs(.pathname,top_name);
245 0377 2 length = .(.top_name)<0,8,0>;
246 0378 2 DECR index FROM .name_count-1 TO 0 DO
247 0379 2 BEGIN
248 0380 2 sub_name = .name_vector[index];
249 0381 2 IF .(.sub_name)<0,8,0> GTR 0 THEN length=length+.(.sub_name)<0,8,0>+4;
250 0382 2 END;
251 0383 2 .name_string = pointer = dbg$get_tempmem((.length/%UPVAL)+1);
252 0384 2 ch$wchar_a(.length,pointer);
253 0385 2 DECR index FROM .name_count-1 TO 0 DO
254 0386 2 BEGIN
255 0387 2 sub_name = .name_vector[index];
256 0388 2 IF .(.sub_name)<0,8,0> GTR 0
257 0389 2 THEN
258 0390 2 BEGIN
259 0391 2 ch$move(.(.sub_name)<0,8,0>,sub_name[1],.pointer);
260 0392 2 pointer = .pointer + .(.sub_name)<0,8,0>;
261 0393 2 ch$move(4,UPLIT BYTE(' of '),.pointer);
262 0394 2 pointer = .pointer + 4;
263 0395 2 END;
264 0396 2 END;
265 0397 2 ch$move(.(.top_name)<0,8,0>,top_name[1],.pointer);
266 0398 1 END; ! end of routine dbg$ncob_pathdesc_to_cs

```

```

.TITLE DBGLEVEL1
.IDENT \V04-000\

.PSECT DBG$PLIT,NOWRT, SHR, PIC,0

20 66 6F 20 0000 P.AAA: .ASCII \ of \

.EXTRN DBG$INS_DECODE, DBG$INS_ENCODE
.EXTRN DBG$NEWLINE, DBG$POP_TEMPMEM
.EXTRN DBG$PUSH_TEMPMEM
.EXTRN DBG$STA_GETSOURCEMOD
.EXTRN DBG$SRC_TYPE_LNUM_SOURCE
.EXTRN DBG$SRC_TYPE_PC_SOURCE
.EXTRN DBG$DEF_PR_ENTRY
.EXTRN DBG$GET_TEMPMEM
.EXTRN DBG$NCIS_ADD, DBG$CANCEL_LOC_VAL
.EXTRN DBG$CHECK_PROT, DBG$EVENT_INITIALIZATION

```

.EXTRN DBG\$FAO_OUT, DBG\$FLUSHBUF
.EXTRN DBG\$GET_MEMORY, DBG\$INIT_DEFINE
.EXTRN DBG\$INIT_MEMORY
.EXTRN DBG\$INIT_MODES, DBG\$INIT_SEARCH
.EXTRN DBG\$NCANCEL_LOC AND_VAL
.EXTRN DBG\$NCHANGE_TO_NEW
.EXTRN DBG\$NCIS_REMOVE
.EXTRN DBG\$NGET_TRANS_RADIX
.EXTRN DBG\$PARSER_SET_LANGUAGE
.EXTRN DBG\$PRINT, DBG\$PRINT_CONTROL
.EXTRN DBG\$READ_ACCESS
.EXTRN DBG\$REDO_PROT, DBG\$REL_MEMORY
.EXTRN DBG\$REL_TEMP_MEM
.EXTRN DBG\$RST_TEMP_RELEASE
.EXTRN DBG\$SET_DEFINE_DEF
.EXTRN DBG\$SET_DEFINE_LVL
.EXTRN DBG\$SET_MOD_DEF
.EXTRN DBG\$SET_MOD_LVL
.EXTRN DBG\$SET_OUT_DEF
.EXTRN DBG\$SET_SEARCH_DEF
.EXTRN DBG\$SET_SEARCH_LVL
.EXTRN DBG\$SET_STP_DEF
.EXTRN DBG\$STA_SET_CONTEXT
.EXTRN DBG\$STA_SYMNAME
.EXTRN FOR\$CNV_IN_DEFG
.EXTRN SMG\$CREATE_KEY_TABLE
.EXTRN SMG\$CREATE_VIRTUAL_KEYBOARD
.EXTRN SYS\$TRNLOG, DBG\$STA_SYMVALUE
.EXTRN DBG\$FREE_MEM_LEFT
.EXTRN DBG\$NMAKE_ARG_VECT
.EXTRN DBG\$NOUT_INFO, FOR\$CNV_OUT_I
.EXTRN DBG\$NPATRDESC_TO_CS
.EXTRN LIB\$GET_EF, LIB\$FREE_EF
.EXTRN DBG\$GB_SET_BREAK_FLAG
.EXTRN DBG\$GB_RADIX, DBG\$GL_CONTEXT
.EXTRN DBG\$GL_DEVELOPER
.EXTRN DBG\$GL_IND_COM_FILE
.EXTRN DBG\$GL_INPFAB, DBG\$GL_INPRAB
.EXTRN DBG\$GL_OUTPFAB, DBG\$GL_OUTPRAB
.EXTRN DBG\$GL_SYMHEAD, DBG\$GL_GLOBAL_DEFINE_PTR
.EXTRN DBG\$GL_LOCAL_DEFINE_PTR
.EXTRN DBG\$GL_LIS_PTR, DBG\$GL_KEY_TABLE_ID
.EXTRN DBG\$GL_KEYBOARD_ID
.EXTRN DBG\$GB_KEYPAD_INPUT
.EXTRN DBG\$SRC_TERM_WIDTH
.EXTRN DBG\$GB_EXC_BRE_FLAG
.EXTRN DBG\$GB_GO_ARG_FLAG
.EXTRN DBG\$GL_HELP_INPUT
.EXTRN DBG\$GB_SEARCH_PTR
.EXTRN DBG\$GB_MOD_PTR, DBG\$GB_SET_MODULE_FLAG
.EXTRN DBG\$GB_RESIGNAL
.EXTRN DBG\$GB_TAKE_CMD
.EXTRN DBG\$GW_LOCLNGTH
.EXTRN DBG\$GL_DIMENLST
.EXTRN DBG\$GL_NEST_LEVEL
.EXTRN DBG\$GL_NEST_STACK
.EXTRN DBG\$GL_SEARCH_VEB

DBGLEVEL1
V04-000

F 1
16-Sep-1984 01:27:02 VAX-11 Bliss-32 V4.0-742
14-Sep-1984 12:17:02 [DEBUG.SRC]DBGLEVEL1.B32;1

Page 8
(2)

		88		52	90	0005A		MOVB	LENGTH, (POINTER)+	:	0384
				1D	11	0005D		BRB	4\$:	0385
		59		6746	D0	0005F	3\$:	MOVL	(NAME VECTOR)[INDEX], SUB_NAME	:	0387
				69	95	00063		TSTB	(SUB_NAME)	:	0388
				15	13	00065		BEQL	4\$:	
		50		69	9A	00067		MOVZBL	(SUB_NAME), R0	:	0391
68	01	A9		50	28	0006A		MOVCL	R0, T(SUB_NAME), (POINTER)	:	
		50		69	9A	0006F		MOVZBL	(SUB_NAME), R0	:	0392
		58		50	C0	00072		ADDL2	R0, POINTER	:	
		88	00000000'	EF	D0	00075		MOVL	P.AAA, (POINTER)+	:	0393
		E0		56	F4	0007C	4\$:	SOBGEQ	INDEX, 3\$:	0385
		50		6A	9A	0007F		MOVZBL	(R10), R0	:	0397
68	01	AA		50	28	00082		MOVCL	R0, 1(R10), (POINTER)	:	
				04	00087			RET		:	0398

; Routine Size: 136 bytes, Routine Base: DBG\$CODE + 0000

```

: 268 0399 1 GLOBAL ROUTINE DBG$END_OF_CMD : NOVALUE =
: 269 0400 1
: 270 0401 1  +
: 271 0402 1  FUNCTIONAL DESCRIPTION:
: 272 0403 1  Resets all DEBUG context that is exclusive to a single
: 273 0404 1  DEBUG command. This includes resetting default
: 274 0405 1  modes from single line overrides back to the actual default
: 275 0406 1  modes and resetting a large number of context bits.
: 276 0407 1
: 277 0408 1  This routine also releases all temporary memory allocated in the
: 278 0409 1  course of processing the command, and it releases all unreferenced
: 279 0410 1  RST entries on the Temporary RST Entry List.
: 280 0411 1  FORMAL PARAMETERS:
: 281 0412 1  none
: 282 0413 1
: 283 0414 1  IMPLICIT INPUTS:
: 284 0415 1  none
: 285 0416 1
: 286 0417 1  IMPLICIT OUTPUTS:
: 287 0418 1  The default modes, step-modes, and context bits are established.
: 288 0419 1  Some global storage is re-initialized and all excess storage is released.
: 289 0420 1
: 290 0421 1  ROUTINE VALUE:
: 291 0422 1  novalue
: 292 0423 1
: 293 0424 1  SIDE EFFECTS:
: 294 0425 1  none
: 295 0426 1  --
: 296 0427 1  BEGIN
: 297 0428 2
: 298 0429 2
: 299 0430 2
: 300 0431 2  +
: 301 0432 2  Set the exit flag to true so that if an error occurs during
: 302 0433 2  the processing of this routine, that error is perceived
: 303 0434 2  as fatal. This routine guarantees the internal consistency
: 304 0435 2  of DEBUG, and must succeed or give up.
: 305 0436 2  _
: 306 0437 2  dbg$gv_control[dbg$v_control_exit] = TRUE;
: 307 0438 2
: 308 0439 2  ! Clear the ALLOCATE flag. This is set during SET MODULE/ALLOCATE
: 309 0440 2  to allow the allocation of additional memory.
: 310 0441 2
: 311 0442 2  dbg$gv_control[dbg$v_control_allocate] = FALSE;
: 312 0443 2
: 313 0444 2  ! Reset the Print control for DBG$PRINT. And flush out the print
: 314 0445 2  buffer.
: 315 0446 2  DBG$PRINT CONTROL(DBG$K_PRT_RESET);
: 316 0447 2  DBG$FLUSHBUF();
: 317 0448 2
: 318 0449 2  ! Reset mode level to user default level
: 319 0450 2
: 320 0451 2  dbg$init_modes (override_mode, user_def_mode);
: 321 0452 2  dbg$set_mod_lvl (user_def_mode);
: 322 0453 2
: 323 0454 2  ! Reset search settings back to user default level
: 324 0455 2

```

```

: 325      0456      2
: 326      0457      2
: 327      0458      2
: 328      0459      2
: 329      0460      2
: 330      0461      2
: 331      0462      2
: 332      0463      2
: 333      0464      2
: 334      0465      2
: 335      0466      2
: 336      0467      2
: 337      0468      2
: 338      0469      2
: 339      0470      2
: 340      0471      2
: 341      0472      2
: 342      0473      2
: 343      0474      2
: 344      0475      2
: 345      0476      2
: 346      0477      2
: 347      0478      2
: 348      0479      2
: 349      0480      2
: 350      0481      2
: 351      0482      2
: 352      0483      2
: 353      0484      2
: 354      0485      2
: 355      0486      2
: 356      0487      2
: 357      0488      2
: 358      0489      2
: 359      0490      2
: 360      0491      2
: 361      0492      2
: 362      0493      2
: 363      0494      2
: 364      0495      2
: 365      0496      2
: 366      0497      2
: 367      0498      2
: 368      0499      2
: 369      0500      2
: 370      0501      2
: 371      0502      2
: 372      0503      2
: 373      0504      2
: 374      0505      1

dbg$init_search (override_search, user_def_search);
dbg$set_search_lvl (user_def_search);

; Reset define settings back to user default level
;
dbg$init_define (override_define, user_def_define);
dbg$set_define_lvl (user_def_define);

dbg$set_context ();

DBG$REL_TEMP MEM();
DBG$RST_TEMP RELEASE();
dbg$gl_list [0] = 0;           ! Zero out the locations that hold breakpoint setting data.
dbg$gl_list [1] = 0;
dbg$gl_list [2] = 0;
dbg$gl_list_ptr = 0;         ! Zero current ptr to command arg list
dbg$gl_asci_len = .dbg$gb_mod_ptr[mode_length]; ! Initialize ascii length
dbg$gl_loctyp = -1;         ! Zero command override type.
dbg$gw_loclngth = 0;        ! And its associated length.

dbg$gl_module = 0;          ! Zero out global used to hold
                             ! module pointer during
                             ! SET SOURCE/MODULE=command.
dbg$gl_modrstptr2 = 0;      ! Zero out global used to hold
                             ! module pointer during
                             ! TYPE command.

dbg$gl_set_source = 0;
dbg$gl_set_source2 = 0;
dbg$gl_current_primary = 0; ! Clear the current primary cause there isn't one anymore
dbg$gb_set_module_flag = FALSE; ! This flag is TRUE during a SET MODULE
                             ! command.
zerocor (dbg$gl_dimenlst, 10); ! Zero storage to hold array dimensions.
zerocor (dbg$gl_nest_stack, 25); ! Zero storage to hold array dimensions
                             ! during nested subscript evaluation
dbg$gl_nest_level = 0;      ! Nesting level of subscript expressions
                             ! set back to zero.
dbg$gb_set_break_flag = FALSE; ! Initialize a flag saying whether we
                             ! are in the middle of processing a
                             ! SET BREAK command. This is used in
                             ! DBGPARSER to resolve ambiguities
                             ! involving SET BREAK . DO (command).
                             ! This flag gets set to TRUE in DBGEVENT
                             ! when we discover we are indeed
                             ! processing a SET BREAK command.

dbg$sta_setcontext (0);     ! Set default register context

                             ! Now cancel exit flag since all went well.
dbg$gv_control[dbg$gv_control_exit] = FALSE;

END;
```

56 0000000G 00 007C 0000
9E 00002

.ENTRY DBG\$END OF CMD, Save R2,R3,R4,R5,R6
MOVAB DBG\$GV_CONTROL, R6

: 0399
:

	66		10	88	00009	BISB2	#16, DBG\$GV_CONTROL	0436
	66	80	8F	8A	0000C	BICB2	#128, DBG\$GV_CONTROL	0441
			05	DD	00010	PUSHL	#5	0446
	00000000G	00	01	FB	00012	CALLS	#1, DBG\$PRINT_CONTROL	0447
	00000000G	00	00	FB	00019	CALLS	#0, DBG\$FLUSHBUF	0451
			01	DD	00020	PUSHL	#1	0452
	00000000G	00	02	DD	00022	PUSHL	#2	0456
			02	FB	00024	CALLS	#2, DBG\$INIT_MODES	0457
	00000000G	00	01	DD	0002B	PUSHL	#1	0461
			01	FB	0002D	CALLS	#1, DBG\$SET_MOD_LVL	0462
			01	DD	00034	PUSHL	#1	0464
	00000000G	00	02	DD	00036	PUSHL	#2	0466
			02	FB	00038	CALLS	#2, DBG\$INIT_SEARCH	0467
	00000000G	00	01	DD	0003F	PUSHL	#1	0470
			01	FB	00041	CALLS	#1, DBG\$SET_SEARCH_LVL	0471
			01	DD	00048	PUSHL	#1	0472
	00000000G	00	02	DD	0004A	PUSHL	#2	0473
			02	FB	0004C	CALLS	#2, DBG\$INIT_DEFINE	0474
	00000000G	00	01	DD	00053	PUSHL	#1	0476
			01	FB	00055	CALLS	#1, DBG\$SET_DEFINE_LVL	0477
	0000V	CF	00	FB	0005C	CALLS	#0, DBG\$SET_CONTEXT	0479
	00000000G	00	00	FB	00061	CALLS	#0, DBG\$REL_TEMP_MEM	0482
	00000000G	00	00	FB	00068	CALLS	#0, DBG\$RST_TEMP_RELEASE	0483
		00000000G	00	7C	0006F	CLRQ	DBG\$GL_LIST	0484
		00000000G	00	D4	00075	CLRL	DBG\$GL_LIST+8	0485
		00000000G	00	D4	0007B	CLRL	DBG\$GL_LIS_PTR	0487
	50	00000000G	00	D0	00081	MOVL	DBG\$GB_MOD_PTR, R0	0488
	00000000G	00	01	A0	9A 00088	MOVZBL	1(R0), DBG\$GL_ASCII_LEN	0490
	00000000G	00	01	CE	00090	MNEGL	#1, DBG\$GL_LOCTYP	0492
		00000000G	00	B4	00097	CLRW	DBG\$GW_LOCLNGTH	0501
		00000000G	00	D4	0009D	CLRL	DBG\$GL_MODULE	0504
		00000000G	00	D4	000A3	CLRL	DBG\$GL_MODRSTPTR2	0505
		00000000G	00	D4	000A9	CLRL	DBG\$GL_SET_SOURCE	0506
		00000000G	00	D4	000AF	CLRL	DBG\$GL_SET_SOURCE2	0507
		00000000G	00	D4	000B5	CLRL	DBG\$GL_CURRENT_PRIMARY	0508
		00000000G	00	94	000BB	CLRB	DBG\$GB_SET_MODULE_FLAG	0509
	28	00	6E	2C	000C1	MOVCS	#0, (SP), #0, #40, DBG\$GL_DIMENLST	0510
		00000000G	00		000C6			0511
	0064	8F	6E	2C	000CB	MOVCS	#0, (SP), #0, #100, DBG\$GL_NEST_STACK	0512
		00000000G	00		000D2			0513
		00000000G	00	D4	000D7	CLRL	DBG\$GL_NEST_LEVEL	0514
		00000000G	00	94	000DD	CLRB	DBG\$GB_SET_BREAK_FLAG	0515
			7E	D4	000E3	CLRL	-(SP)	0516
	00000000G	00	01	FB	000E5	CALLS	#1, DBG\$STA_SETCONTEXT	0517
		66	10	8A	000EC	BICB2	#16, DBG\$GV_CONTROL	0518
				04	000EF	RET		0519

; Routine Size: 240 bytes, Routine Base: DBG\$CODE + 0088

```

: 376      0506 1 GLOBAL ROUTINE dbg$end_of_line : NOVALUE =
: 377      0507 1
: 378      0508 1  +-+
: 379      0509 1  FUNCTIONAL DESCRIPTION:
: 380      0510 1  Calls dbg$end_of_cmd to reset all single command context.
: 381      0511 1  Then frees the storage that was allocated to hold the command
: 382      0512 1  line. The top link of the command input stream is removed, but
: 383      0513 1  only if it is of type 'buffer'.
: 384      0514 1  FORMAL PARAMETERS:
: 385      0515 1  none
: 386      0516 1
: 387      0517 1  IMPLICIT INPUTS:
: 388      0518 1  The head of the command argument list.
: 389      0519 1
: 390      0520 1  IMPLICIT OUTPUTS:
: 391      0521 1  none
: 392      0522 1
: 393      0523 1  ROUTINE VALUE:
: 394      0524 1  none
: 395      0525 1
: 396      0526 1  SIDE EFFECTS:
: 397      0527 1  Defaults are reestablished. Storage for input line is freed.
: 398      0528 1  A link may be removed from the command argument list.
: 399      0529 1  --
: 400      0530 2  BEGIN
: 401      0531 2  LOCAL
: 402      0532 2  type;
: 403      0533 2
: 404      0534 2  dbg$end_of_cmd (); ! Perform end of command cleanup
: 405      0535 2  dbg$gv_control[dbg$control_exit] = TRUE; ! Set the exit flag to return to CLI on errors
: 406      0536 2
: 407      0537 2  ! We only want to remove the top link of the cis if that link is a
: 408      0538 2  ! buffer of some flavor. If the top link is of type cis_rab, it has
: 409      0539 2  ! just been put there by an @... command and not yet read from.
: 410      0540 2
: 411      0541 2  type = .dbg$gl_cishead [cis$b_input_type];
: 412      0542 2  IF .type EQL cis_inpbuf
: 413      0543 2  OR .type EQL cis_acbuf
: 414      0544 2  OR .type EQL cis_while
: 415      0545 2  OR .type EQL cis_repeat
: 416      0546 2  OR .type EQL cis_if
: 417      0547 2  THEN
: 418      0548 2  dbg$cis_remove();
: 419      0549 2
: 420      0550 2  dbg$gv_control[dbg$control_exit] = FALSE; ! Reset exit flag.
: 421      0551 2
: 422      0552 1  END;

```

```

FF02 52 00000000G 00 0004 00000 .ENTRY DBG$END OF LINE, Save R2 : 0506
      CF          00 9E 00002 MOVAB DBG$GV CONTROL, R2 :
      62          00 FB 00009 CALLS #0, DBG$END OF CMD : 0534
      50 00000000G 10 88 0000E BISB2 #16, DBG$GV CONTROL : 0535
      50 00000000G 00 D0 00011 MOVL DBG$GL_CISHEAD, R0 : 0541

```

DBGLEVEL1
V04-000

K 1
16-Sep-1984 01:27:02 VAX-11 Bliss-32 V4.0-742
14-Sep-1984 12:17:02 [DEBUG.SRC]DBGLEVEL1.B32;1

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50	02	A0	9A	00018	MOVZBL	2(R0), TYPE	:	
02		50	D1	0001C	CMPL	TYPE, #2	:	0542
		14	13	0001F	BEQL	1\$:	
03		50	D1	00021	CMPL	TYPE, #3	:	0543
		0F	13	00024	BEQL	1\$:	
05		50	D1	00026	CMPL	TYPE, #5	:	0544
		0A	13	00029	BEQL	1\$:	
04		50	D1	0002B	CMPL	TYPE, #4	:	0545
		05	13	0002E	BEQL	1\$:	
06		50	D1	00030	CMPL	TYPE, #6	:	0546
		05	12	00033	BNEQ	2\$:	
0000V	CF	00	FB	00035	1\$:	CALLS	:	0548
	62	10	8A	0003A	2\$:	BICB2	:	0550
		04	0003D	RET			:	0552

; Routine Size: 62 bytes, Routine Base: DBG\$CODE + 0178

; 423 0553 1

```

: 425 0554 1 GLOBAL ROUTINE dbg$write_mem (dest_address, src_address, length) =
: 426 0555 1  +-
: 427 0556 1  FUNCTIONAL DESCRIPTION:
: 428 0557 1  Writes a sequence of values (bytes) to memory in
: 429 0558 1  the user program. The destination, source, and
: 430 0559 1  number of bytes to write are all passed as parameters.
: 431 0560 1
: 432 0561 1  THE PROTECTION OF THE FIRST BYTE TO BE WRITTEN AND THE LAST
: 433 0562 1  BYTE TO BE WRITTEN ARE BOTH CHECKED. THE STATUS OF BOTH PAGES
: 434 0563 1  (THEY MAY BE THE SAME PAGE) IS SAVED. THEN THE VALUE IS WRITTEN
: 435 0564 1  TO THE ADDRESS (THE PAGE PROTECTION IS CHANGED DURING THE
: 436 0565 1  CHECKING OPERATION).
: 437 0566 1
: 438 0567 1  THEN, IF THE PROTECTION WAS CHANGED IN EITHER CASE, THE
: 439 0568 1  PROTECTION IS REESTABLISHED. IF EVERYTHING WAS SUCCESSFUL,
: 440 0569 1  THE ROUTINE RETURNS TRUE. OTHERWISE, IT RETURNS FALSE.
: 441 0570 1
: 442 0571 1  Formal Parameters:
: 443 0572 1  dest_address      - THE ADDRESS OF THE LOCATION TO BE CHANGED
: 444 0573 1  src_address       - The address of where the bytes are stored.
: 445 0574 1  length           - The number of bytes to be written.
: 446 0575 1
: 447 0576 1  IMPLICIT INPUTS:
: 448 0577 1  None.
: 449 0578 1
: 450 0579 1  IMPLICIT OUTPUTS:
: 451 0580 1  THE PAGE PROTECTION MAY BE MOMENTARILY ALTERED, THEN REINSTALLED.
: 452 0581 1
: 453 0582 1  ROUTINE VALUE:
: 454 0583 1  TRUE OR FALSE
: 455 0584 1
: 456 0585 1  SIDE EFFECTS:
: 457 0586 1  THE VALUE IS WRITTEN TO MEMORY
: 458 0587 1  --
: 459 0588 2  BEGIN
: 460 0589 2
: 461 0590 2  MAP
: 462 0591 2  dest_address      : REF VECTOR[BYTE],
: 463 0592 2  src_address       : REF VECTOR[BYTE];
: 464 0593 2
: 465 0594 2  LOCAL
: 466 0595 2  prot_status_1,
: 467 0596 2  protection_1: BYTE,
: 468 0597 2  prot_status_2,
: 469 0598 2  protection_2: BYTE;
: 470 0599 2
: 471 0600 3  IF ((prot_status_1 = dbg$check_prot (.dest_address, protection_1)) NEQ 0)
: 472 0601 3  AND ((prot_status_2 = dbg$check_prot (.dest_address + .length - 1, protection_2)) NEQ 0)
: 473 0602 3  THEN
: 474 0603 3  BEGIN
: 475 0604 3
: 476 0605 3  +-
: 477 0606 3  PROTECTION HAS EITHER BEEN ALTERED SUCCESSFULLY, OR IT
: 478 0607 3  DID NOT NEED TO BE ALTERED. NOW WRITE THE VALUE INTO THE
: 479 0608 3  ADDRESS.
: 480 0609 3  --
: 481 0610 3

```

```

: 482      0611      CH$MOVE (.length, src_address [0], dest_address [0]);
: 483      0612
: 484      0613
: 485      0614      !++
: 486      0615      ! IF EITHER OF THE PROTECTION STATUSES SAY RESET THE PROTECTION
: 487      0616      ! (TO READ ONLY), THEN RESET THE PROTECTION ON THAT PAGE.
: 488      0617      !--
: 489      0618
: 490      0619      IF .prot_status_1 EQL dbg$k_reset_prt
: 491      0620      THEN
: 492      0621          BEGIN
: 493      0622              dbg$redo_prot (.dest_address, protection_1);
: 494      0623              END;
: 495      0624
: 496      0625      IF .prot_status_2 EQL dbg$k_reset_prt
: 497      0626      THEN
: 498      0627          BEGIN
: 499      0628              dbg$redo_prot (.dest_address + .length - 1, protection_2);
: 500      0629              END;
: 501      0630      RETURN TRUE                    ! User program updated correctly
: 502      0631      END
: 503      0632      ELSE
: 504      0633      RETURN FALSE
: 505      0634
: 506      0635      END;

```

```

                                07FC 00000
                                .ENTRY  DBG$WRITE_MEM, Save R2,R3,R4,R5,R6,R7,R8,-
0554                                R9,R10
5A 00000000G 00 9E 00002  MOVAB  DBG$CHECK_PROT, R10
59 00000000G 00 9E 00009  MOVAB  DBG$REDO_PROT, R9
5E          08 C2 00010  SUBL2  #8, SP
                                0600
56          04 AC D0 00015  PUSHL  SP
                                56 DD 00019  MOVL   DEST_ADDRESS, R6
                                6A          02 FB 0001B  PUSHL  R6
                                58          50 D0 0001E  CALLS  #2, DBG$CHECK_PROT
                                3C 13 00021  MOVL  R0, PROT_STATOS_1
                                AE 9F 00023  BEQL  3$
                                50          04 AE 9F 00023  PUSHAB PROTECTION_2
0601                                56          0C AC C1 00026  ADDL3  LENGTH, R6, R0
                                FF          A0 9F 0002B  PUSHAB -1(R0)
                                6A          02 FB 0002E  CALLS  #2, DBG$CHECK_PROT
                                57          50 D0 00031  MOVL  R0, PROT_STATOS_2
                                29 13 00034  BEQL  3$
066 08 BC 0C AC 28 00036  MOVLC3 LENGTH, @SRC_ADDRESS, (R6)
                                02          58 D1 0003C  CMPL  PROT_STATUS_T, #2
                                07 12 0003F  BNEQ  1$
                                4040         8F BB 00041  PUSHR  #*M<R6, SP>
                                69          02 FB 00045  CALLS  #2, DBG$REDO_PROT
                                02          57 D1 00048  CMPL  PROT_STATUS_2, #2
                                OE 12 0004B  BNEQ  2$
                                50          04 AE 9F 0004D  PUSHAB PROTECTION_2
                                56          0C AC C1 00050  ADDL3  LENGTH, R6, R0
                                FF          A0 9F 00055  PUSHAB -1(R0)
                                0627

```

DBGLEVEL1
V04-000

N 1
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14-Sep-1984 12:17:02 [DEBUG.SRC]DBGLEVEL1.B32;1

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69	02	FB	00058		CALLS	#2,	DBG\$REDO_PROT	:
50	01	D0	0005B	2\$:	MOVL	#1,	R0	: 0633
		04	0005E		RET			:
	50	D4	0005F	3\$:	CLRL	R0		: 0635
		04	00061		RET			:

; Routine Size: 98 bytes, Routine Base: DBG\$CODE + 01B6

```
508 0636 1 GLOBAL ROUTINE dbg$set_context : NOVALUE =
509 0637 1
510 0638 1 |++
511 0639 1 | FUNCTIONAL DESCRIPTION:
512 0640 1 |     initializes context bits that are necessary for command
513 0641 1 |     processing. These bits are valid only during the processing
514 0642 1 |     of a single command. They are all reset after each command.
515 0643 1 |
516 0644 1 | CALLING SEQUENCE:
517 0645 1 |     dbg$set_context ()
518 0646 1 |
519 0647 1 | INPUTS:
520 0648 1 |     none
521 0649 1 |
522 0650 1 | IMPLICIT INPUTS:
523 0651 1 |     the names of the context bits that are to be turned off
524 0652 1 |
525 0653 1 | OUTPUTS:
526 0654 1 |     none
527 0655 1 |
528 0656 1 | IMPLICIT OUTPUTS:
529 0657 1 |     none
530 0658 1 |
531 0659 1 | ROUTINE VALUE:
532 0660 1 |     novalue
533 0661 1 |
534 0662 1 | SIDE EFFECTS:
535 0663 1 |     the context bits are set to false
536 0664 1 | --
537 0665 1
538 0666 2     BEGIN
539 0667 2     dbg$gl_context [dbg$k_all] = FALSE;
540 0668 2     dbg$gl_context [dbg$k_all_break] = FALSE;
541 0669 2     dbg$gl_context [dbg$k_all_trace] = FALSE;
542 0670 2     dbg$gl_context [dbg$k_all_watch] = FALSE;
543 0671 2     dbg$gl_context [dbg$k_break] = FALSE;
544 0672 2     dbg$gl_context [dbg$k_cancel] = FALSE;
545 0673 2     dbg$gl_context [dbg$k_examine] = FALSE;
546 0674 2     dbg$gl_context [dbg$k_language] = FALSE;
547 0675 2     dbg$gl_context [dbg$k_mode] = FALSE;
548 0676 2     dbg$gl_context [dbg$k_module] = FALSE;
549 0677 2     dbg$gl_context [dbg$k_override] = FALSE;
550 0678 2     dbg$gl_context [dbg$k_resignal] = FALSE;
551 0679 2     dbg$gl_context [dbg$k_scope] = FALSE;
552 0680 2     dbg$gl_context [dbg$k_search] = FALSE;
553 0681 2     dbg$gl_context [dbg$k_set_break] = FALSE;
554 0682 2     dbg$gl_context [dbg$k_step] = FALSE;
555 0683 2     dbg$gl_context [dbg$k_trce_call] = FALSE;
556 0684 2     dbg$gl_context [dbg$k_trace] = FALSE;
557 0685 2     dbg$gl_context [dbg$k_traceback] = FALSE;
558 0686 2     dbg$gl_context [dbg$k_watch] = FALSE;
559 0687 2     dbg$gl_context [dbg$k_trce_brch] = FALSE;
560 0688 2     dbg$gl_context [dbg$k_thread] = FALSE;
561 0689 2     dbg$gl_context [dbg$k_output] = FALSE;
562 0690 2     dbg$gl_context [dbg$k_log] = FALSE;
563 0691 2     dbg$gl_context [dbg$k_source] = FALSE;
564 0692 2     dbg$gl_context [dbg$k_margins] = FALSE;
```

DBGLEVEL1
V04-000

C 2
16-Sep-1984 01:27:02
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[DEBUG.SRC]DBGLEVEL1.B32;1

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: 565 0693 2 dbg\$gl_context [dbg\$k_maxfiles] = FALSE;
: 566 0694 1 END;

00000000G	00	1B	00	0000 0000	.ENTRY	DBG\$SET_CONTEXT, Save nothing	: 0636
				00 FO 00002	INSV	#0, #0, #27, DBG\$GL_CONTEXT	: 0693
				04 0000B	RET		: 0694

: Routine Size: 12 bytes, Routine Base: DBG\$CODE + 0218

```

568 0695 1 GLOBAL ROUTINE DBG$INIT_DEBUG: NOVALUE =
569 0696 1
570 0697 1 FUNCTION
571 0698 1     This routine drives the DEBUG initialization when DEBUG first comes up.
572 0699 1
573 0700 1 INPUTS
574 0701 1     NONE
575 0702 1
576 0703 1 OUTPUTS
577 0704 1     NONE
578 0705 1
579 0706 1
580 0707 2 BEGIN
581 0708 2
582 0709 2 BIND
583 0710 2     DBG_INPUT_DEVICE      = UPLIT BYTE (%ASCII 'DBG$INPUT'),
584 0711 2     DBG_INP_DEV_SIZE      = %CHARCOUNT (%ASCII 'DBG$INPUT'),
585 0712 2     DBG_OUTPUT_DEVICE   = UPLIT BYTE (%ASCII 'DBG$OUTPUT'),
586 0713 2     DBG_OUT_DEV_SIZE    = %CHARCOUNT (%ASCII 'DBG$OUTPUT'),
587 0714 2
588 0715 2     SYS_INPUT_DEVICE     = UPLIT BYTE (%ASCII 'SYS$INPUT'),
589 0716 2     SYS_INP_DEV_SIZE     = %CHARCOUNT (%ASCII 'SYS$INPUT'),
590 0717 2     SYS_OUTPUT_DEVICE    = UPLIT BYTE (%ASCII 'SYS$OUTPUT'),
591 0718 2     SYS_OUT_DEV_SIZE    = %CHARCOUNT (%ASCII 'SYS$OUTPUT');
592 0719 2
593 0720 2 LOCAL
594 0721 2     DEF RADIX,           ! Default radix
595 0722 2     DEVCHAR: REF BLOCK[,BYTE], ! Device characteristics field
596 0723 2     DUMMY: VECTOR[2],    ! Output area for $STRNLOG
597 0724 2     DUMMY_BUFFER: VECTOR[256,BYTE], !
598 0725 2     EVNT_FLAG,
599 0726 2     FILESPEC: 'DBG$STG_DESC, ! String descriptor
600 0727 2     HEADER: REF DEFINE$HEADER, ! Header block for define
601 0728 2     ! symbol table.
602 0729 2     ITEM: BLOCK[6, LONG], ! Item list for $GETSYI
603 0730 2     LEN,
604 0731 2     OPEN_STATUS,       ! Save the failing status from $OPEN
605 0732 2     ! DBG$INPUT
606 0733 2     OUTPUT_STATUS,    ! Save the failing status from $CREATE
607 0734 2     ! DBG$OUTPUT
608 0735 2     SDBGINIT_STGDESC: BLOCK[8,BYTE], ! String descriptor
609 0736 2     SDBGINIT_STG: VECTOR [9, BYTE], ! String in string descriptor
610 0737 2     STATUS,
611 0738 2     STATUS1,
612 0739 2     VERSION_BUFFER: VECTOR[8, BYTE];
613 0740 2
614 0741 2
615 0742 2
616 0743 2 ! Initialize an area of free storage. This must be done first since many
617 0744 2 ! of the things below will call the memory allocation routines.
618 0745 2
619 0746 2 DBG$INIT_MEMORY();
620 0747 2
621 0748 2
622 0749 2 ! Initialize the bit that says whether we are on a V4 system.
623 0750 2 ! We call the system service $GETSYI to find out this information.
624 0751 2

```

```

: 625 0752 2
: 626 0753 2
: 627 0754 2
: 628 0755 2
: 629 0756 2
: 630 0757 2
: 631 0758 2
: 632 0759 2
: 633 0760 2
: 634 0761 2
: 635 0762 2
: 636 0763 2
: 637 0764 2
: 638 0765 2
: 639 0766 2
: 640 0767 2
: 641 0768 2
: 642 0769 2
: 643 0770 2
: 644 0771 2
: 645 0772 2
: 646 0773 2
: 647 0774 2
: 648 0775 2
: 649 0776 2
: 650 0777 2
: 651 0778 2
: 652 0779 2
: 653 0780 2
: 654 0781 2
: 655 0782 2
: 656 0783 2
: 657 0784 2
: 658 0785 2
: 659 0786 2
: 660 0787 2
: 661 0788 2
: 662 0789 2
: 663 0790 2
: 664 0791 2
: 665 0792 2
: 666 0793 2
: 667 0794 2
: 668 0795 2
: 669 0796 2
: 670 0797 2
: 671 0798 2
: 672 0799 2
: 673 0800 2
: 674 0801 2
: 675 0802 2
: 676 0803 2
: 677 0804 2
: 678 0805 2
: 679 0806 2
: 680 0807 2
: 681 0808 2

```

```

: Note - the code to call GETSYI is commented out because this
: turned out to be unreliable (could get back a variety of things,
: such as 'V3.5', 'X3.5', 'X29T', 'X4.0', 'V4.0'). We are instead
: just using a link-time symbol (see below).
:
: ITEM[0,0,16,0] = 8;
: ITEM[0,16,16,0] = $YIS$ VERSION;
: ITEM[1,0,32,0] = VERSION_BUFFER;
: ITEM[2,0,32,0] = LEN;
: CH$FILL(0, 12, ITEM[3, A _]);
: STATUS = LIB$GET_EF(EVNT_FLAG);
: IF NOT .STATUS THEN EVNT_FLAG = 0;
: STATUS = $GETSYI(EFN=.EVNT_FLAG, ITMLST=ITEM);
: IF .STATUS
: THEN
:
:     ! Version 3 systems will return 'V3.x' in VERSION_BUFFER.
:     !
:     ! DBG$GV_CONTROL[DBG$V_CONTROL_VERSION_4] = NOT
:     !   ((.VERSION_BUFFER[0] EQL 'V') AND (.VERSION_BUFFER[1] EQL '3'))
:
: ! ELSE
:
:     ! $GETSYI failed. Make a guess that we are a 3B system.
:     !
:     ! DBG$GV_CONTROL[DBG$V_CONTROL_VERSION_4] = 1;
:
: ! LIB$FREE_EF(EVNT_FLAG);
:
: ! Initialize the bit that says whether we are on a 3B system.
: ! We rely on a link-time symbol DBG$GL_3B_SYSTEM.
:
: DBG$GV_CONTROL[DBG$V_CONTROL_VERSION_4] = DBG$GL_3B_SYSTEM;
:
: ! Initialize the global which says whether we are trying to do
: ! keypad input.
:
: DBG$GB_KEYPAD_INPUT = .DBG$GV_CONTROL[DBG$V_CONTROL_VERSION_4];
:
: ! Open the input device for reading. If the OPENS and CONNECTs cannot be
: ! done successfully for logical devices 'DBG$INPUT' and 'DBG$OUTPUT', then
: ! try 'SYS$INPUT' and 'SYS$OUTPUT'. If these fail, signal an error. This
: ! causes a return to the command line interpreter in the operating system.
:
: DBG$GL_INPFAB [FAB$L_FNA] = DBG_INPUT_DEVICE;
: DBG$GL_INPFAB [FAB$B_FNS] = DBG_INP_DEV_SIZE;
: OPEN STATUS = $OPEN (FAB = DBG$GL_INPFAB);
: IF NOT .OPEN_STATUS
: THEN
:     BEGIN
:     DBG$GL_INPFAB [FAB$L_FNA] = SYS_INPUT_DEVICE;
:     DBG$GL_INPFAB [FAB$B_FNS] = SYS_INP_DEV_SIZE;
:     STATUS = $OPEN (FAB = DBG$GL_INPFAB);
:     IF NOT .STATUS THEN $EXIT(CODE = .STATUS OR FATAL_BIT);

```

```

682 0809      END;
683 0810
684 0811
685 0812      ! Connect the input file.
686 0813      !
687 0814      DBG$GL_INPRAB[RAB$FAB] = DBG$GL_INPFAB;
688 0815      STATUS = $CONNECT(RAB = DBG$GL_INPRAB);
689 0816      IF NOT .STATUS THEN $EXIT(CODE = .STATUS OR FATAL_BIT);
690 0817
691 0818
692 0819      ! CREATE and OPEN the output file.
693 0820      !
694 0821      DBG$GL_OUTPFAB [FAB$FNA] = DBG_OUTPUT_DEVICE;
695 0822      DBG$GL_OUTPFAB [FAB$B_FNS] = DBG_OUT_DEV_SIZE;
696 0823      OUTPUT_STATUS = $CREATE (FAB = DBG$GL_OUTPFAB);
697 0824      IF NOT .OUTPUT_STATUS
698 0825      THEN
699 0826          BEGIN
700 0827              DBG$GL_OUTPFAB [FAB$FNA] = SYS_OUTPUT_DEVICE;
701 0828              DBG$GL_OUTPFAB [FAB$B_FNS] = SYS_OUT_DEV_SIZE;
702 0829              STATUS = $CREATE (FAB = DBG$GL_OUTPFAB);
703 0830              IF NOT .STATUS THEN $EXIT(CODE = .STATUS OR FATAL_BIT);
704 0831          END;
705 0832
706 0833
707 0834      ! CONNECT the output file.
708 0835      !
709 0836      DBG$GL_OUTPRAB[RAB$FAB] = DBG$GL_OUTPFAB;
710 0837      STATUS = $CONNECT(RAB = DBG$GL_OUTPRAB);
711 0838      IF NOT .STATUS THEN $EXIT(CODE = .STATUS OR FATAL_BIT);
712 0839
713 0840
714 0841      ! We need to delay this message output till SYSSINPUT, SYSSOUTPUT are
715 0842      ! established. Otherwise, DBG$PUTMSG in DBG$FINAL_HANDL does not know
716 0843      ! where to output the message.
717 0844      !
718 0845      IF NOT .OPEN_STATUS THEN SIGNAL(DBG$ UNAOPEDBGI, 0, .OPEN_STATUS);
719 0846      IF NOT .OUTPUT_STATUS THEN SIGNAL(DBG$ UNACREDBGO, 0, .OUTPUT_STATUS);
720 0847
721 0848
722 0849      ! Get the terminal width.
723 0850      !
724 0851      DEVCHAR = DBG$GL_OUTPFAB[FAB$L_DEV];
725 0852      IF .DEVCHAR[DEV$V_TRM]
726 0853      THEN
727 0854          BEGIN
728 0855              LOCAL
729 0856                  DEV_DESC: VECTOR[2, LONG],
730 0857                  INFO_4: VECTOR[4, LONG],
731 0858                  RETURN_LENGTH;
732 0859
733 0860                  DEV_DESC[0] = 'X'010E0000' OR .DBG$GL_OUTPFAB [FAB$B_FNS];
734 0861                  DEV_DESC[1] = .DBG$GL_OUTPFAB [FAB$L_FNA];
735 0862                  INFO_4[0] = DVI$ DEVBOFSIZ*16 OR 4;
736 0863                  INFO_4[1] = DBG$SRC_TERM_WIDTH;
737 0864                  INFO_4[2] = RETURN_LENGTH;
738 0865                  INFO_4[3] = 0;

```

```

739 0866 3          STATUS = $GETDVI(DEVNAM=DEV_DESC, ITMLST=INFO_4);
740 0867 3          IF NOT .STATUS THEN SIGNAL(.STATUS);
741 0868 3          END
742 0869 3
743 0870 3      ELSE
744 0871 3          DBG$SRC_TERM_WIDTH = 80;
745 0872 3
746 0873 3          ! Set the flag that says resignal all exceptions from the user
747 0874 3          ! program except for user-set breakpoints and tracepoints.
748 0875 3          !
749 0876 3          !
750 0877 3          DBG$GB_RESIGNAL = TRUE;
751 0878 3
752 0879 3          !
753 0880 3          ! Initialize the define settings.
754 0881 3          !
755 0882 3          DBG$SET_DEFINE_DEF();
756 0883 3
757 0884 3          !
758 0885 3          ! Initialize the DEFINE symbol table by allocating space for
759 0886 3          ! the header blocks, and initializing the fields to be zero.
760 0887 3          ! Note that this must be done before DBG$SET_LANG.
761 0888 3          !
762 0889 3          HEADER = DBG$GET MEMORY (DBG$K_DEFINE_HEADER_SIZE_W);
763 0890 3          HEADER [DEFS$A_NEXT_LINK] = 0;
764 0891 3          HEADER [DEFS$A_PREV_LINK] = 0;
765 0892 3          HEADER [DEFS$A_DEFINE_LIST] = 0;
766 0893 3          DBG$GL_GLOBAL_DEFINE_PTR = .HEADER;
767 0894 3          HEADER = DBG$GET MEMORY (DBG$K_DEFINE_HEADER_SIZE_W);
768 0895 3          HEADER [DEFS$A_NEXT_LINK] = 0;
769 0896 3          HEADER [DEFS$A_PREV_LINK] = 0;
770 0897 3          HEADER [DEFS$A_DEFINE_LIST] = 0;
771 0898 3          DBG$GL_LOCAL_DEFINE_PTR = .HEADER;
772 0899 3
773 0900 3          !
774 0901 3          ! Set the default language, namely MACRO.
775 0902 3          !
776 0903 3          DBG$SET_LANG(0,DBG$K_MACRO);
777 0904 3
778 0905 3          !
779 0906 3          ! Set all the single command context bits to FALSE. These bits refer to
780 0907 3          ! context that is valid only during a single command, not across multiple
781 0908 3          ! commands.
782 0909 3          !
783 0910 3          DBG$SET_CONTEXT ();
784 0911 3
785 0912 3          !
786 0913 3          ! Initialize the new eventpoint data structures.
787 0914 3          !
788 0915 3          DBG$EVENT_INITIALIZATION ();
789 0916 3
790 0917 3          !
791 0918 3          ! Initialize the Command Input Stream to DBG$INPUT
792 0919 3          !
793 0920 3          DBG$GL_CISHEAD = DBG$GET MEMORY ((CIS_ELEMENTS+3)/%UPVAL);
794 0921 3          DBG$GL_CISHEAD[CIS$A_NEXT_LINK] = 0;
795 0922 3          DBG$GL_CISHEAD[CIS$B_INPUT_TYPE] = CIS_DBG$INPUT;

```

```

796 0923 2 DBG$GL_CISHEAD[CIS$A_INPUT_PTR] = DBG$GL_INPRAB;
797 0924 2
798 0925 2
799 0926 2
800 0927 2
801 0928 2
802 0929 2
803 0930 2
804 0931 2
805 0932 2
806 0933 2
807 0934 2
808 0935 2
809 0936 2
810 0937 2
811 0938 2
812 0939 2
813 0940 2
814 0941 2
815 0942 2
816 0943 2
817 0944 2
818 0945 2
819 0946 2
820 0947 2
821 0948 2
822 0949 2
823 0950 2
824 0951 2
825 0952 2
826 0953 2
827 0954 2
828 0955 2
829 0956 2
830 0957 2
831 0958 2
832 0959 2
833 0960 2
834 0961 2
835 0962 2
836 0963 2
837 0964 2
838 0965 2
839 0966 2
840 0967 2
841 0968 2
842 0969 2
843 0970 2
844 0971 2
845 0972 2
846 0973 2
847 0974 2
848 0975 2
849 0976 2
850 0977 2
851 0978 2
852 0979 2

```

```

DBG$GL_CISHEAD[CIS$A_INPUT_PTR] = DBG$GL_INPRAB;

! Initialize the OUTPUT configuration
DBG$SET_OUT_DEF();

! Note - processing initialization files must be done last. If there was
! an initialization file, add it to the command input stream. For DEBUG,
! the initialization file is specified by the logical name DBG$INIT, and
! for SUPERDEBUG, it is specified by the logical name SDBG$INIT.
DUMMY[0] = %X'010E0000'+256;
DUMMY[1] = DUMMY_BUFFER;

! We need to allocate space for the file name and copy 'DBG$INIT' or
! 'SDBG$INIT' into this space. The reason for this is that DBG$CIS_REMOVE
! will free up the space. Also, fill in the string descriptor to
! be used in SYS$TRNLOG. Note - do NOT replace this with a %ASCII
! declaration. %ASCII causes the code to be non-shareable and thus
! degrades performance.
DBG$GL_IND_COM_FILE = DBG$GET_MEMORY(3);
SDBGINIT_STGDESC [DSC$B_CLASS] = DSC$K_CLASS_S;
SDBGINIT_STGDESC [DSC$B_DTYPE] = DSC$K_DTYPE_T;
SDBGINIT_STGDESC [DSC$A_POINTER] = SDBGINIT_STG;
IF .DBG$GV_CONTROL[DBG$V_CONTROL_SDBG]
THEN
  BEGIN
    SDBGINIT_STGDESC [DSC$W_LENGTH] = 9;
    CH$MOVE(9, UPLIT BYTE(%ASCII 'SDBG$INIT'), SDBGINIT_STG);
    STATUS = SYS$TRNLOG(SDBGINIT_STGDESC, 0, DUMMY, 0, 0, 0);
    IF .STATUS EQL SS$NORMAL
    THEN
      BEGIN
        DBG$GL_IND_COM_FILE[0] = 9;
        CH$MOVE(9, UPLIT BYTE(%ASCII 'SDBG$INIT'), DBG$GL_IND_COM_FILE[1]);
        DBG$CIS_CONNECTICF(FALSE);
      END;
    END
  ELSE
    BEGIN
      SDBGINIT_STGDESC [DSC$W_LENGTH] = 8;
      CH$MOVE(8, UPLIT BYTE(%ASCII 'DBG$INIT'), SDBGINIT_STG);
      STATUS = SYS$TRNLOG(SDBGINIT_STGDESC, 0, DUMMY, 0, 0, 0);
      IF .STATUS EQL SS$NORMAL
      THEN
        BEGIN
          DBG$GL_IND_COM_FILE[0] = 8;
          CH$MOVE(8, UPLIT BYTE(%ASCII 'DBG$INIT'), DBG$GL_IND_COM_FILE[1]);
          DBG$CIS_CONNECTICF(FALSE);
        END;
    END
  END

```

```

: 853      0980  2
: 854      0981  2
: 855      0982  2
: 856      0983  2
: 857      0984  2
: 858      0985  2
: 859      0986  2
: 860      0987  2
: 861      0988  2
: 862      0989  2
: 863      0990  2
: 864      0991  2
: 865      0992  2
: 866      0993  2
: 867      0994  1

```

```

END;

! Initialization is complete and successful. Output the DEBUG header
! message with the version number and return.
IF .DBG$GV_CONTROL[DBG$V_CONTROL_SDBG]
THEN
  $FAO_TT_OUT('!/\ VAX SUPERDEBUG Version 4.0-8!/')
ELSE
  $FAO_TT_OUT('!/\ VAX DEBUG Version 4.0-8!/')
RETURN;
END;

```

```

.PSECT DBG$PLIT,NOWRT, SHR, PIC,0
54 54 55 50 4E 49 24 47 42 44 00004 P.AAB: .ASCII \DBG$INPUT\
54 55 50 54 55 4F 24 47 42 44 0000D P.AAC: .ASCII \DBG$OUTPUT\
54 54 55 50 4E 49 24 53 59 53 00017 P.AAD: .ASCII \SYS$INPUT\
54 55 50 54 55 4F 24 53 59 53 00020 P.AAE: .ASCII \SYS$OUTPUT\
54 49 4E 49 24 47 42 44 53 0002A P.AAF: .ASCII \SDBG$INIT\
54 49 4E 49 24 47 42 44 53 00033 P.AAG: .ASCII \SDBG$INIT\
54 49 4E 49 24 47 42 44 0003C P.AAH: .ASCII \DBG$INIT\
54 49 4E 49 24 47 42 44 00044 P.AAI: .ASCII \DBG$INIT\
45 44 52 45 50 55 53 20 58 41 56 20 09 2F 21 0004C P.AAJ: .BYTE 34
30 2E 34 20 6E 6F 69 73 72 65 56 20 09 2F 21 0004D P.AAK: .ASCII \!/\<9>\ VAX SUPERDEBUG Version 4.0-8!\
2F 21 38 2D 0005C
56 20 47 55 42 45 44 20 58 41 56 20 09 2F 21 0006F P.AAK: .BYTE 29
2F 21 38 2D 30 2E 34 20 6E 6F 69 73 72 65 00070 P.AAK: .ASCII \!/\<9>\ VAX DEBUG Version 4.0-8!\
0007F

DBG_INPUT_DEVICE= P.AAB
DBG_INP_DEV_SIZE= 9
DBG_OUTPUT_DEVICE= P.AAC
DBG_OUT_DEV_SIZE= 10
SYS_INPOT_DEVICE= P.AAD
SYS_INP_DEV_SIZE= 9
SYS_OUTPUT_DEVICE= P.AAE
SYS_OUT_DEV_SIZE= 10
.EXTRN SYS$OPEN, SYS$EXIT
.EXTRN SYS$CONNECT, SYS$CREATE
.EXTRN SYS$GETDVI

.PSECT DBG$CODE,NOWRT, SHR, PIC,0
OFFC 00000
.ENTRY DBG$INIT_DEBUG, Save R2,R3,R4,R5,R6,R7,R8,- ; 0695
R9,R10,RT1
MOVAB SYS$EXIT, R11
MOVAB DBG$GV_CONTROL, R10
MOVAB DBG$GL_INPFAB, R9
MOVAB DBG$GL_OUTPFAB+44, R8
MOVAB DBG_INPUT_DEVICE, R7

```


		50	14	A8	9E	00120	6\$:	MOVAB	DBG\$GL_OUTPFAB+64, DEVCHAR	0851
	4C	60		02	E1	00124		BBC	#2, (DEVCHAR), 7\$	0852
		50	08	A8	9A	00128		MOVZBL	DBG\$GL_OUTPFAB+52, R0	0860
14	AE	50	010E0000	8F	C9	0012C		BISL3	#17694720, R0, DEV_DESC	
		18		AE	68	00135		MOVL	DBG\$GL_OUTPFAB+44, DEV_DESC+4	0861
		04		AE	8F	00139		MOVL	#524292, INFO_4	0862
		08		AE	00	00141		MOVAB	DBG\$SRC_TERM_WIDTH, INFO_4+4	0863
		0C		AE	6E	00149		MOVAB	RETURN_LENGTH, INFO_4+8	0864
			10	AE	D4	0014D		CLRL	INFO_4*12	0865
				7E	7C	00150		CLRQ	-(SPT)	0866
				7E	7C	00152		CLRQ	-(SP)	
			14	AE	9F	00154		PUSHAB	INFO_4	
			28	AE	9F	00157		PUSHAB	DEV_DESC	
				7E	7C	0015A		CLRQ	-(SP)	
	00000000G	00		08	FB	0015C		CALLS	#8, SYS\$GETDVI	
		56		50	DD	00163		MOVL	R0, STATUS	
		13		56	E8	00166		BLBS	STATUS, 8\$	0867
				56	DD	00169		PUSHL	STATUS	
	00000000G	00		01	FB	0016B		CALLS	#1, LIB\$SIGNAL	
				08	11	00172		BRB	8\$	0852
	00000000G	00	50	8F	9A	00174	7\$:	MOVZBL	#80, DBG\$SRC_TERM_WIDTH	0871
	00000000G	00		01	90	0017C	8\$:	MOVB	#1, DBG\$GB_RESIGNAL	0877
	00000000G	00		00	FB	00183		CALLS	#0, DBG\$SET_DEFINE_DEF	0882
				03	DD	0018A		PUSHL	#3	0889
	00000000G	00		01	FB	0018C		CALLS	#1, DBG\$GET_MEMORY	
				60	7C	00193		CLRQ	(HEADER)	0890
	00000000G	00	08	A0	D4	00195		CLRL	8(HEADER)	0892
				50	DD	00198		MOVL	HEADER, DBG\$GL_GLOBAL_DEFINE_PTR	0893
	00000000G	00		03	DD	0019F		PUSHL	#3	0894
				01	FB	001A1		CALLS	#1, DBG\$GET_MEMORY	
				60	7C	001A8		CLRQ	(HEADER)	0895
	00000000G	00	08	A0	D4	001AA		CLRL	8(HEADER)	0897
				50	DD	001AD		MOVL	HEADER, DBG\$GL_LOCAL_DEFINE_PTR	0898
				7E	7C	001B4		CLRQ	-(SP)	0903
	0000V	CF		02	FB	001B6		CALLS	#2, DBG\$SET_LANG	
	FE34	CF		00	FB	001BB		CALLS	#0, DBG\$SET_CONTEXT	0910
	00000000G	00		00	FB	001C0		CALLS	#0, DBG\$EVENT_INITIALIZATION	0915
				0E	DD	001C7		PUSHL	#14	0920
	00000000G	00		01	FB	001C9		CALLS	#1, DBG\$GET_MEMORY	
	00000000G	00		50	DD	001D0		MOVL	R0, DBG\$GL_CISHEAD	
			08	A0	D4	001D7		CLRL	8(R0)	0921
			02	A0	94	001DA		CLRB	2(R0)	0922
	04	A0	00000000G	00	9E	001DD		MOVAB	DBG\$GL_INPRAB, 4(R0)	0923
	00000000G	00		00	FB	001E5		CALLS	#0, DBG\$SET_OUT_DEF	0928
	F8	AD	010E0100	8F	DD	001EC		MOVL	#17694976, DUMMY	0936
	FC	AD	5C	AE	9E	001F4		MOVAB	DUMMY_BUFFER, DUMMY+4	0937
				03	DD	001F9		PUSHL	#3	0947
	00000000G	00		01	FB	001FB		CALLS	#1, DBG\$GET_MEMORY	
	00000000G	00		50	DD	00202		MOVL	R0, DBG\$GL_IND_COM_FILE	
	32	AE	010E	8F	DD	00209		MOVW	#270, SDBGINIT_STGDESC+2	0949
	34	AE	24	AE	9E	0020F		MOVAB	SDBGINIT_STG, SDBGINIT_STGDESC+4	0950
37		6A		01	E1	00214		BBC	#1, DBG\$GV_CONTROL, 9\$	0951
		30		09	DD	00218		MOVW	#9, SDBGINIT_STGDESC	0954
24	AE	26	A7	09	28	0021C		MOVW	#9, P.AAF, SDBGINIT_STG	0955
				7E	7C	00222		CLRQ	-(SP)	0956
				7E	D4	00224		CLRL	-(SP)	
			F8	AD	9F	00226		PUSHAB	DUMMY	

DBGLEVEL1
V04-000

M 2
16-Sep-1984 01:27:02
14-Sep-1984 12:17:02

VAX-11 Bliss-32 V4.0-742
[DEBUG.SRC]DBGLEVEL1.B32;1

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```
: 869      0995 1 GLOBAL ROUTINE dbg$ins_opcodes (user_pc_value) : NOVALUE =  
: 870      0996 2 BEGIN  
: 871      0997 2 0  
: 872      0998 1 END;
```

```
0000 0000  
04 0002
```

```
.ENTRY DBG$INS_OPCODES, Save nothing  
RET
```

```
: 0995  
: 0998
```

: Routine Size: 3 bytes. Routine Base: DBG\$CODE + 04C3

```

874 0999 1 GLOBAL ROUTINE dbg$conv_r_50( OPWORD, DST_PTR ) =
875 1000 1 +-
876 1001 1 FUNCTIONAL DESCRIPTION:
877 1002 1 THIS ROUTINE IS A SPECIAL-PURPOSE RAD50-TO-ASCII CONVERSION
878 1003 1 ROUTINE. IT TAKES A LONGWORD CONTAINING 2 RAD50 WORDS,
879 1004 1 CONVERTS THEM TO A 6-character STRING, AND 'STUFFS' THESE
880 1005 1 characters INTO THE BYTE VECTOR WE ARE PASSED A POINTER TO.
881 1006 1
882 1007 1 WARNING:
883 1008 1 THE REST OF THE CODE WHICH INTERFACES TO THIS USES THE
884 1009 1 LITERAL 'OP_CH_SIZE' TO REFER TO THIS 6-character STRING,
885 1010 1 BUT THIS SIZE IS IMPLICIT IN THE CODE HERE. IF THIS
886 1011 1 CODE IS CHANGED, THE LITERAL MUST ALSO BE CHANGED. JUST
887 1012 1 CHANGING THE LITERAL IS NOT ENOUGH.
888 1013 1
889 1014 1 CALLING SEQUENCE:
890 1015 1 dbg$conv_r_50 ( LONGWORD, BYTE_POINTER );
891 1016 1
892 1017 1 INPUTS:
893 1018 1 OPWORD - THE LONGWORD WHICH CONTAINS THE 6 RAD50 characters.
894 1019 1 - THIS WORD COMES FROM THE OP_NAME FIELD OF THE
895 1020 1 dbg$GB OPINFO DATA VECTOR.
896 1021 1 DST_PTR - ANY BYTE ADDRESS INTO WHICH THIS ROUTINE WILL
897 1022 1 STUFF THE 6 ASCII characters OBTAINED FROM OPWORD.
898 1023 1
899 1024 1 IMPLICIT INPUTS:
900 1025 1 OP_CH_SIZE - FROM VAXOPS.REQ, WHICH MUST BE 6 TO MATCH THIS CODE.
901 1026 1
902 1027 1 OUTPUTS:
903 1028 1 NONE.
904 1029 1
905 1030 1 IMPLICIT OUTPUTS:
906 1031 1 THE 6 ASCII chars ARE STUFFED BACK INTO THE USER-SUPPLIED
907 1032 1 STRING.
908 1033 1
909 1034 1 ROUTINE VALUE:
910 1035 1 The number of non-blank characters stuffed into
911 1036 1 the output string.
912 1037 1
913 1038 1 SIDE EFFECTS:
914 1039 1 SEE IMPLICIT OUTPUTS.
915 1040 1 --
916 1041 1
917 1042 2 BEGIN
918 1043 2
919 1044 2 MAP
920 1045 2 DST_PTR : REF VECTOR[,BYTE]; ! WHERE TO STUFF THE chars.
921 1046 2
922 1047 2 LOCAL
923 1048 2 non_blanks,
924 1049 2 J, ! INDEX.
925 1050 2 W, ! THE LONGWORD.
926 1051 2 PTR : REF VECTOR[,BYTE];
927 1052 2
928 1053 2 BIND
929 1054 2 DIVTAB = UPLIT(1, %0'50', %0'3100') : VECTOR;
930 1055 2

```

```

: 931      1056      2
: 932      1057      2
: 933      1058      2
: 934      1059      2
: 935      1060      2
: 936      1061      2
: 937      1062      2
: 938      1063      2
: 939      1064      3
: 940      1065      3
: 941      1066      3
: 942      1067      3
: 943      1068      3
: 944      1069      4
: 945      1070      4
: 946      1071      4
: 947      1072      4
: 948      1073      5
: 949      1074      5
: 950      1075      5
: 951      1076      6
: 952      1077      6
: 953      1078      6
: 954      1079      5
: 955      1080      5
: 956      1081      5
: 957      1082      4
: 958      1083      4
: 959      1084      4
: 960      1085      4
: 961      1086      4
: 962      1087      4
: 963      1088      4
: 964      1089      5
: 965      1090      4
: 966      1091      4
: 967      1092      4
: 968      1093      4
: 969      1094      3
: 970      1095      3
: 971      1096      2
: 972      1097      2
: 973      1098      2
: 974      1099      2
: 975      1100      2
: 976      1101      2
: 977      1102      2
: 978      1103      1

```

```

! JUST EXTRACT EACH OF THE TWO WORDS, CONVERT THEM,
! AND STUFF BACK THE RESTULS.

PTR = .DST_PTR;
non_blanks = 0;

INCR K FROM 0 TO 16 BY 16
DO
  BEGIN ! DO THE CONVERSION ON BOTH WORDS SEPARATELY.

  W = .OPWORD<.K,16>;

  DECR I FROM 2 TO 0 DO
    BEGIN
      J = .W/.DIVTAB[.I]; W = .W - .J*.DIVTAB[.I];
      IF .J NEQ 0
        THEN
          BEGIN
            IF .J NEQ %0'33'
              THEN
                BEGIN
                  IF .J LSS %0'33' THEN J = .J + %0'56';
                  J = .J + %0'11';
                END;
                J = .J + %0'11';
            END
          ELSE
            J = %0'40';

          ! AT THIS POINT, A SINGLE char IS IN BYTE 0 OF J.
          ! Stuff the character back and tally up the
          ! number of non-blank ones.

          IF( ((.PTR)<0,8> = .J) NEQ %0'40' )
            then
              non_blanks = .non_blanks +1;

          PTR = .PTR + 1;
          END;
        END;
      END;
    END;
  ! END OF K LOOP.

!Return the number of non-blank characters
! we stuffed back.

RETURN(.non_blanks);
END; ! OF conv_r_50 ROUTINE.

```

.PSECT DBG\$PLIT,NOWRT, SHR, PIC,0

```

00000640 00000028 00000001 0008D .BLKB 3
00090 P.AAL: .LONG 1, 40, 1600
DIVTAL- P.AAL

```

			.PSECT		DBG\$CODE, NOWRT, SHR, PIC, 0		
			00FC	00000	.ENTRY	DBG\$CONV R_50, Save R2,R3,R4,R5,R6,R7	: 0999
57	00000000'		EF	9E 00002	MOVAB	DIVTAB, R7-	:
54	08		AC	D0 00009	MOVL	DST_PTR, PTR	: 1059
			56	D4 0000D	CLRL	NON_BLANKS	: 1060
55	04	AC	53	D4 0000F	CLRL	K	: 1062
10			53	EF 00011	EXTZV	K, #16, OPWORD, W	: 1066
51			02	D0 00017	MOVL	#2, I	: 1068
55		50	6741	C7 0001A	DIVL3	DIVTAB[I], W, J	: 1070
50		52	6741	C5 0001F	MULL3	DIVTAB[I], J, R2	:
55			52	C2 00024	SUBL2	R2, W	:
			50	D5 00027	TSTL	J	: 1071
			12	13 00029	BEQL	5\$:
18			50	D1 0002B	CMPL	J, #27	: 1074
			08	13 0002E	BEQL	4\$:
			03	18 00030	BGEQ	3\$: 1077
50			2E	C0 00032	ADDL2	#46, J	:
50			09	C0 00035	ADDL2	#9, J	: 1078
50			09	C0 00038	ADDL2	#9, J	: 1080
			03	11 0003B	BRB	6\$: 1071
50			20	D0 0003D	MOVL	#32, J	: 1083
64			50	90 00040	MOVB	J, (PTR)	: 1089
20			50	D1 00043	CMPL	J, #32	:
			02	13 00046	BEQL	7\$:
			56	D6 00048	INCL	NON_BLANKS	: 1091
			54	D6 0004A	INCL	PTR	: 1093
CB			51	F4 0004C	SOBGEQ	I, 2\$: 1068
FFBC		53	10	F1 0004F	ACBL	#16, #16, K, 1\$: 1062
			50	D0 00055	MOVL	NON_BLANKS, R0	: 1102
			04	00058	RET		: 1103

; Routine Size: 89 bytes, Routine Base: DBG\$CODE + 04C6

```

: 980      1104 1 global routine dbg$octal_valtostg_cvt(value, count) =
: 981      1105 1
: 982      1106 1 | ++
: 983      1107 1 | Functional Description:
: 984      1108 1 |   Convert a value to an ascii string. The string, when
: 985      1109 1 |   printed, displays the octal representation of the value.
: 986      1110 1
: 987      1111 1 | Inputs
: 988      1112 1 |   value - the actual value we are to convert.
: 989      1113 1 |   count - the number of characters in the result string.
: 990      1114 1
: 991      1115 1 | Routine Value
: 992      1116 1 |   A pointer to a counted string.
: 993      1117 1 | Side effects
: 994      1118 1 |   Allocates space for the result. This should be
: 995      1119 1 |   freed by the caller when he is finished with it.
: 996      1120 1 | --
: 997      1121 1
: 998      1122 2   begin
: 999      1123 2
: 1000     1124 2   own
: 1001     1125 2     result_ptr : ref vector[,byte],
: 1002     1126 2
: 1003     1127 2     tran_table : vector[8,byte]
: 1004     1128 2     initial( byte( %ascii '01234567') );
: 1005     1129 2
: 1006     1130 2   ! allocate space for the string.
: 1007     1131 2   result_ptr = dbg$get_memory(((1+.count)/%upval)+1);
: 1008     1132 2
: 1009     1133 2   if .result_ptr eql 0 then signal(dbg$_nofree)
: 1010     1134 2   else
: 1011     1135 2
: 1012     1136 2     ! fill in result string from right to left.
: 1013     1137 2     decr i from .count to 1 do
: 1014     1138 3       begin
: 1015     1139 3         result_ptr[.i] = .tran_table[.value mod 8];
: 1016     1140 3         value = .value / 8
: 1017     1141 2       end;
: 1018     1142 2
: 1019     1143 2   ! fill in the count.
: 1020     1144 2   result_ptr[0] = .count;
: 1021     1145 2
: 1022     1146 2   .result_ptr
: 1023     1147 2
: 1024     1148 1   end; ! of dbg$octal_valtostg_cvt

```

.PSECT DBG\$OWN,NOEXE, PIC,2

```

0000 RESULT_PTR:
      .BLKB 4
37 36 35 34 33 32 31 30 0004 TRAN_TABLE:
      .ASCII \01234567\

```



```

1027 1150 1 global routine dbg$decimal_valtostg_cvt(in_value_ptr,len) =
1028 1151 1
1029 1152 1  Functional description:
1030 1153 1  Converts a value to an ascii string to be printed.
1031 1154 1  Inputs
1032 1155 1  in_value_ptr - points to the place in memory where the
1033 1156 1  value is stored.
1034 1157 1  len - length in bytes of the value
1035 1158 1  Routine value
1036 1159 1  A pointer to a counted string with the result.
1037 1160 1  Storage for the result string is allocated dynamically
1038 1161 1  by calling dbg$get_memory.
1039 1162 1  Side effects
1040 1163 1  Allocates space for the result. This should be
1041 1164 1  released by the caller.
1042 1165 1  --
1043 1166 2  begin
1044 1167 2  map
1045 1168 2  in_value_ptr : ref bitvector [] ;
1046 1169 2
1047 1170 2  local
1048 1171 2  value_copy : bitvector[128],
1049 1172 2  value_ptr : ref bitvector[],
1050 1173 2  sign_flag,
1051 1174 2  string : ref vector[,byte],
1052 1175 2  power_of_two,
1053 1176 2  new_string : ref vector[,byte],
1054 1177 2  new_power_of_two;
1055 1178 2
1056 1179 2
1057 1180 2  ! define extended precision add routine which
1058 1181 2  ! operates on counted ascii strings.
1059 1182 2  routine addc(a,b) =
1060 1183 2  begin
1061 1184 2  map a : ref vector [,byte],
1062 1185 2  b : ref vector [,byte];
1063 1186 2  local
1064 1187 2  temp,
1065 1188 2  m,
1066 1189 2  n,
1067 1190 2  carry,
1068 1191 2  result : ref vector [,byte];
1069 1192 2  own ctable : vector[20,byte]
1070 1193 2  initial(byte('01234567890123456789'));
1071 1194 2  ! n is size of larger argument
1072 1195 2  n = (if .a[0] gtr .b[0] then .a[0] else .b[0]);
1073 1196 2  ! m is size of smaller argument.
1074 1197 2  m = (if .a[0] gtr .b[0] then .b[0] else .a[0]);
1075 1198 2  ! dbg$get_memory takes longword sizes.
1076 1199 2  result = dbg$get_memory((2+.n)/4+1);
1077 1200 2  carry = 0;
1078 1201 2  decr i from .n to 1+.n-.m do
1079 1202 2  begin
1080 1203 2  result[.i+1] = .ctable[temp =
1081 1204 2  (.carry+
1082 1205 2  (if .a[0] gtr .b[0]
1083 1206 2  then .a[.i] +

```

```

: 1084      1207      6
: 1085      1208      6
: 1086      1209      6
: 1087      1210      4
: 1088      1211      4
: 1089      1212      3
: 1090      1213      3
: 1091      1214      4
: 1092      1215      4
: 1093      1216      5
: 1094      1217      6
: 1095      1218      6
: 1096      1219      5
: 1097      1220      4
: 1098      1221      4
: 1099      1222      3
: 1100      1223      3
: 1101      1224      4
: 1102      1225      4
: 1103      1226      4
: 1104      1227      4
: 1105      1228      3
: 1106      1229      4
: 1107      1230      4
: 1108      1231      4
: 1109      1232      4
: 1110      1233      3
: 1111      1234      3
: 1112      1235      2

```

```

        .b[.i-(.n-.m)]
    else .b[.i] +
        .a[.i-(.n-.m)]
        - 2*(%C'0');
    carry = .temp geq 10;
end;
decr i from .n-.m to 1 do
begin
    result[.i+1] = .ctable[temp=
        (.carry+
        (if .a[0] gtr .b[0]
        then .a[.i]
        else .b[.i]) -
        %C'0');
    carry = .temp geq 10;
end;
if .carry eql 1 then
begin
    result[0] = .n+1;
    result[1] = %C'1';
end
else
begin
    result[0] = .n;
    ch$move(.n,
    result[2],result[1]);
end;
.result
end; ! addc

```

.PSECT DBG\$OWN,NOEXE, PIC,2

```

34 33 32 31 30 29 28 27 26 25 24 23 22 21 20 0000C CTABLE: .ASCII \01234567890123456789\
39 38 37 36 35 0001B

```

.PSECT DBG\$CODE,NOWRT, SHR, PIC,0

```

07FC 00000 ADDC: .WORD Save R2,R3,R4,R5,R6,R7,R8,R9,R10
5A 00000000' EF 9E 00002 MOVAB CTABLE, R10
58 D4 00009 CLRL R8
08 BC 04 BC 91 0000B CMPB @A, @B
08 1B 00010 BLEQU 1$
58 D6 00012 INCL R8
52 04 BC 9A 00014 MOVZBL @A, N
04 11 00018 BRB 2$
52 08 BC 9A 0001A 1$: MOVZBL @B, N
06 58 E9 0001E 2$: BLBC R8, 3$
54 08 BC 9A 00021 MOVZBL @B, M
04 11 00025 BRB 4$
54 04 BC 9A 00027 3$: MOVZBL @A, M
50 02 A2 9E 0002B 4$: MOVAB 2(R2), R0
50 04 C6 0002F DIVL2 #4, R0
01 A0 9F 00032 PUSHAB 1(R0)

```

00000000G	00	01	FB	00035	CALLS	#1, DBG\$GET_MEMORY	
	56	50	D0	0003C	MOVL	R0, RESULT	
		53	D4	0003F	CLRL	CARRY	1200
50	52	54	C3	00041	SUBL3	M, N, R0	1201
	57	01	A0	9E	MOVAB	1(R0), R7	
55	52	54	C3	00049	SUBL3	M, N, R5	1207
	50	52	D0	0004D	MOVL	N, I	
		39	11	00050	BRB	9\$	
51	50	55	C3	00052	5\$: SUBL3	R5, I, R1	
	0C	58	E9	00056	BLBC	R8, 6\$	
	59	04	BC40	9A	MOVZBL	@A[I], R9	
	51	08	BC41	9A	MOVZBL	@B[R1], R1	
		0A	11	00063	BRB	7\$	
	59	08	BC40	9A	6\$: MOVZBL	@B[I], R9	1209
	51	04	BC41	9A	MOVZBL	@A[R1], R1	
	51	59	C0	0006F	7\$: ADDL2	R9, R1	
	54	A0	A143	9E	MOVAB	-96(R1)[CARRY], TEMP	1204
01	A046	6A44	90	00077	MOVB	CTABLE[TEMP], 1(I)[RESULT]	1203
		51	D4	0007D	CLRL	R1	1211
	0A	54	D1	0007F	CMPL	TEMP, #10	
		02	19	00082	BLSS	8\$	
		51	D6	00084	INCL	R1	
	53	51	D0	00086	8\$: MOVL	R1, CARRY	
		50	D7	00089	DECL	I	1201
	57	50	D1	0008B	9\$: CMPL	I, R7	
		C2	18	0008E	BGEQ	5\$	
	50	01	A5	9E	MOVAB	1(R5), I	1213
		26	11	00094	BRB	14\$	
	07	58	E9	00096	10\$: BLBC	R8, 11\$	1217
	51	04	BC40	9A	MOVZBL	@A[I], R1	1218
		05	11	0009E	BRB	12\$	
	51	08	BC40	9A	11\$: MOVZBL	@B[I], R1	1219
	54	D0	A143	9E	12\$: MOVAB	-48(R1)[CARRY], TEMP	1216
01	A046	6A44	90	000AA	MOVB	CTABLE[TEMP], 1(I)[RESULT]	1215
		51	D4	000B0	CLRL	R1	1221
	0A	54	D1	000B2	CMPL	TEMP, #10	
		02	19	000B5	BLSS	13\$	
		51	D6	000B7	INCL	R1	
	53	51	D0	000B9	13\$: MOVL	R1, CARRY	
	D7	50	F5	000BC	14\$: SOBGTR	I, 10\$	1213
	01	53	D1	000BF	CMPL	CARRY, #1	1223
		0A	12	000C2	BNEQ	15\$	
66	52	01	81	000C4	ADDB3	#1, N, (RESULT)	1225
	01	A6	31	90	MOVB	#49, 1(RESULT)	1226
		09	11	000CC	BRB	16\$	1223
	66	52	90	000CE	15\$: MOVB	N, (RESULT)	1230
01	A6	02	A6	52	MOVCS	N, 2(RESULT), 1(RESULT)	1232
	50	56	D0	000D7	16\$: MOVL	RESULT, R0	1235
		04	000DA	RET			

: Routine Size: 219 bytes, Routine Base: DBG\$CODE + 0579

: 1113 1236 2
: 1114 1237 2
: 1115 1238 2
: 1116 1239 2

: Copy the value to be examined into a local variable
value_ptr = value_copy;

```

: 1117 1240 2
: 1118 1241 2
: 1119 1242 2
: 1120 1243 2
: 1121 1244 2
: 1122 1245 2
: 1123 1246 2
: 1124 1247 2
: 1125 1248 2
: 1126 1249 2
: 1127 1250 2
: 1128 1251 2
: 1129 1252 2
: 1130 1253 2
: 1131 1254 2
: 1132 1255 2
: 1133 1256 2
: 1134 1257 2
: 1135 1258 2
: 1136 1259 2
: 1137 1260 2
: 1138 1261 2
: 1139 1262 2
: 1140 1263 2
: 1141 1264 2
: 1142 1265 2
: 1143 1266 2
: 1144 1267 2
: 1145 1268 2
: 1146 1269 2
: 1147 1270 2
: 1148 1271 2
: 1149 1272 2
: 1150 1273 2
: 1151 1274 2
: 1152 1275 2
: 1153 1276 2
: 1154 1277 2
: 1155 1278 2
: 1156 1279 2
: 1157 1280 2
: 1158 1281 2
: 1159 1282 2
: 1160 1283 2
: 1161 1284 2
: 1162 1285 2
: 1163 1286 2
: 1164 1287 2
: 1165 1288 2
: 1166 1289 2
: 1167 1290 2
: 1168 1291 2
: 1169 1292 2
: 1170 1293 2
: 1171 1294 2
: 1172 1295 1

```

```

ch$move (16, .in_value_ptr, .value_ptr);
! now build up print string representing the
! octaword integer.
string = dbg$get_memory(1);
power_of_two = dbg$get_memory(1);
(.string) = %ASCII('0');
(.power_of_two) = %ASCII('1');
sign_flag = 0;
IF .value_ptr[8*.len-1] EQL 1
THEN ! sign bit set.
    BEGIN
    sign_flag = 1;
    ! negate number.
    incr i from 0 to .len/4-1 do
        (.value_ptr+4*.i) =
            NOT (.value_ptr+4*.i);
    END;
incr i from 0 to (8*.len)-2 do
begin
! look at the ith bit of the integer.
IF .value_ptr[.i] EQL 1
THEN
    BEGIN
    ! if the bit is set, must add in the
    ! appropriate power of two.
    new_string = addc(.string, .power_of_two);
    dbg$rel_memory(.string);
    string = .new_string;
    END;
    new_power_of_two = addc(
        .power_of_two, .power_of_two);
    dbg$rel_memory(.power_of_two);
    power_of_two = .new_power_of_two;
end; ! loop
IF .sign_flag EQL 1
THEN
    BEGIN
    ! un-complement number
    ! (we complemented earlier)
    incr i from 0 to .len/4-1 do
        (.value_ptr+4*.i) =
            NOT (.value_ptr+4*.i);
    ! add 1 (we complemented earlier)
    new_string = addc(.string,
        %ASCII('1'));
    ! append minus sign.
    string = dbg$get_memory(1+(2+.new_string[0])/4);
    string[0] = 1+.new_string[0];
    string[1] = %ASCII('-');
    ch$move(.new_string[0], new_string[1], string[2]);
    dbg$rel_memory(.new_string);
    END;
dbg$rel_memory(.power_of_two);
.string
end; ! of dbg$decimal_valtostg_cvt

```

					.PSECT	DBG\$PLIT,NOWRT, SHR, PIC,0	
					31 01 0009C P.AAM:	.ASCII <1>\1\	:
						.PSECT	DBG\$CODE,NOWRT, SHR, PIC,0
						.ENTRY	DBG\$DECIMAL_VALTOSTG_CVT, Save R2,R3,R4,R5,-; 1150
							R6,R7,R8,R9,R10,R11
							DBG\$REL_MEMORY, R11
							#16, SP
							VALUE_COPY, VALUE_PTR
							#16, BIN_VALUE_PTR, (VALUE_PTR)
							#1
							#1, DBG\$GET_MEMORY
							RO, STRING
							#1
							#1, DBG\$GET_MEMORY
							RO, POWER_OF_TWO
							#12289, (STRING)
							#12545, (POWER_OF_TWO)
							SIGN_FLAG
							LEN, R3
							#3, R3, RO
							RO
							RO, #1, (VALUE_PTR), R1
							R1, #1
							BNEQ 3\$
							#1, SIGN_FLAG
							#4, R3, R4
							#1, I
							2\$
							(VALUE_PTR)[I], (VALUE_PTR)[I]
							R4, I-1\$
							#3, R3, R4
							#2, R4
							#1, I
							6\$
							I, #1, (VALUE_PTR), RO
							RO, #1
							5\$
							#*M<R6,R9>
							#2, ADDC
							RO, NEW_STRING
							STRING
							#1, DBG\$REL_MEMORY
							NEW_STRING, -STRING
							POWER_OF_TWO
							POWER_OF_TWO
							#2, ADDC
							RO, NEW_POWER_OF_TWO
							POWER_OF_TWO
							#1, DBG\$REL_MEMORY
							NEW_POWER_OF_TWO, POWER_OF_TWO

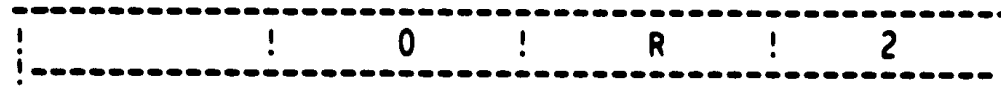
CA	52		54	F3	0009F	6\$:	AOBLEQ	R4, I, 4\$:	1258	
	01		55	D1	000A3		CMPL	SIGN_FLAG, #1	:	1275	
			4D	12	000A6		BNEQ	9\$:		
	53		04	C6	000A8		DIVL2	#4, R3	:	1280	
	50		01	CE	000AB		MNEGL	#1, I	:		
			05	11	000AE		BRB	8\$:		
	6740		6740	D2	000B0	7\$:	MCOML	(VALUE_PTR)[I], (VALUE_PTR)[I]	:	1282	
F7	50		53	F2	000B5	8\$:	AOBLSS	R3, I, 7\$:	1281	
		00000000'	EF	9F	000B9		PUSHAB	P.AAM	:	1285	
			56	DD	000BF		PUSHL	STRING	:	1284	
	F5F		CF	02	FB	000C1	CALLS	#2, ADDC	:		
			58	50	D0	000C6	MOVL	R0, NEW STRING	:		
			50	68	9A	000C9	MOVZBL	(NEW STRING), R0	:	1287	
			50	02	C0	000CC	ADDL2	#2, R0	:		
			50	04	C6	000CF	DIVL2	#4, R0	:		
			01	A0	9F	000D2	PUSHAB	1(R0)	:		
	00000000G		00	01	FB	000D5	CALLS	#1, DBG\$GET_MEMORY	:		
			56	50	D0	000DC	MOVL	R0, STRING	:		
66			68	01	81	000DF	ADDB3	#1, (NEW STRING), (STRING)	:	1288	
	01		A6	2D	90	000E3	MOVB	#45, 1(STRING)	:	1289	
			50	68	9A	000E7	MOVZBL	(NEW STRING), R0	:	1290	
02	A6		01	A8	50	000EA	MOV3	R0, T(NEW STRING), 2(STRING)	:		
					58	DD	000F0	PUSHL	NEW_STRING	:	1291
			6B	01	FB	000F2	CALLS	#1, DBG\$REL_MEMORY	:		
					59	DD	000F5	9\$:	:	1293	
			6B	01	FB	000F7	CALLS	#1, DBG\$REL_MEMORY	:		
			50	56	D0	000FA	MOVL	STRING, R0	:	1295	
					04	000FD	RET		:		

; Routine Size: 254 bytes, Routine Base: DBG\$CODE + 0654

```

1174 1296 1 THE REGISTER TABLE HOLDS ONE ENTRY PER REGISTER. EACH ENTRY IS MADE
1175 1297 1 UP OF ONE LONGWORD. THE FIRST BYTE HOLDS THE CHARACTER COUNT OF
1176 1298 1 THE REGISTER NAME. THE SECOND THROUGH FOURTH BYTES HOLD THE REGISTER
1177 1299 1 NAME STRING. A SAMPLE ENTRY FOLLOWS:
1178 1300 1
1179 1301 1
1180 1302 1
1181 1303 1
1182 1304 1
1183 1305 1
1184 1306 1
1185 1307 1
1186 1308 1
1187 1309 1
1188 1310 1
1189 1311 1
1190 1312 1
1191 1313 1
1192 1314 1
1193 1315 1
1194 1316 1
1195 1317 1
1196 1318 1
1197 1319 1
1198 1320 1
1199 1321 1
1200 1322 1
1201 1323 1
1202 1324 1
1203 1325 1
1204 1326 1
1205 1327 1
1206 1328 1
1207 1329 1
1208 1330 1
1209 1331 1
1210 1332 1
1211 1333 1
1212 1334 1
1213 1335 1
1214 1336 1
1215 1337 1
1216 1338 1
1217 1339 1
1218 1340 1
1219 1341 1
1220 1342 1
1221 1343 1
1222 1344 1
1223 1345 1
1224 1346 1
1225 1347 1
1226 1348 1
1227 1349 1
1228 1350 1
1229 1351 1
1230 1352 1

```



MACRO

```

register_entry (string) =
    %CHARCOUNT (STRING), %ASCII STRING, REP 3 - %CHARCOUNT (STRING) OF BYTE (0)%;

```

BIND

```

register_table = UPLIT BYTE (
    register_entry ('R0'),
    register_entry ('R1'),
    register_entry ('R2'),
    register_entry ('R3'),
    register_entry ('R4'),
    register_entry ('R5'),
    register_entry ('R6'),
    register_entry ('R7'),
    register_entry ('R8'),
    register_entry ('R9'),
    register_entry ('R10'),
    register_entry ('R11'),
    register_entry ('AP'),
    register_entry ('FP'),
    register_entry ('SP'),
    register_entry ('PC'),
    register_entry ('PSL'));

```

BLOCK [, LONG];

```

!++
THESE FIELD DEFINITIONS CONTROL ACCESS TO THE REGISTER TABLE

```

MACRO

```

REG_NAME      =8, 24, 0%,
ctd_reg_name  =0, 24, 0%,
REG_CH_CNT    =0, 8, 0%;

```

```

!++
COMMON ASCII COUNTED STRINGS USED IN FAO CALLS.

```

BIND

```

cs_ascii      = UPLIT ( %ASCIC '!AD'),
colon_tab_stg = UPLIT ( %ASCIC ':' );

```

```

!++
The following macros translate addresses to register offsets and
vice versa.

```

:	1231		1353	1
:	1232	M	1354	1
:	1233	M	1355	1
:	1234		1356	1
:	1235		1357	1
:	1236	M	1358	1
:	1237		1359	1

MACRO

```
this_is_reg (location) =  
  (((location) GEQA dbg$runframe [dbg$l_user r0]) AND  
   ((location) [EQA dbg$runframe [dbg$l_user_psl]]))%,  
  
reg_offset (location) =  
  (location - dbg$runframe [dbg$l_user_regs]) / %UPVAL%;
```

```

1239 1360 1 GLOBAL ROUTINE dbg$out_regname( address ) =
1240 1361 1 +-
1241 1362 1 Functional Description
1242 1363 1
1243 1364 1     Given an address, see if it falls within the current
1244 1365 1     runframe in such a way as one could say that this address
1245 1366 1     corresponds to one of the general registers.  If this is
1246 1367 1     not the case, we return FALSE.  Otherwise we output the
1247 1368 1     name of the indicated register and return TRUE.
1248 1369 1
1249 1370 1 Formal Parameters:
1250 1371 1
1251 1372 1     address -the address which we are trying to symbolize
1252 1373 1 Implicit Inputs:
1253 1374 1
1254 1375 1     The format and use of the register table
1255 1376 1     which is local to this module.
1256 1377 1
1257 1378 1 Return Value
1258 1379 1     TRUE or FALSE.  See above.
1259 1380 1
1260 1381 1 Side Effects:
1261 1382 1
1262 1383 1     We may output a register name to the output buffer.
1263 1384 1
1264 1385 1 --
1265 1386 2 BEGIN
1266 1387 2 BIND
1267 1388 2     register_vector = dbg$runframe [ DBG$L_USER_REGS ] : VECTOR;
1268 1389 2 LOCAL
1269 1390 2     reg_index;
1270 1391 2
1271 1392 2 IF( NOT this_is_reg(.address) )
1272 1393 2 then
1273 1394 2     return(false);
1274 1395 2
1275 1396 2 reg_index = reg_offset(.address);
1276 1397 2
1277 1398 2 ! Check that the address EXACTLY matches one which
1278 1399 2 ! we currently bind to a register name.
1279 1400 2
1280 1401 2 IF( register_vector[.reg_index] NEQA .address )
1281 1402 2 then
1282 1403 2     return(FALSE);
1283 1404 2
1284 1405 2 ! An exact match has been found.
1285 1406 2 ! Output the register name and return
1286 1407 2 ! a success status.
1287 1408 2
1288 1409 2 dbg$print( UPLIT( %ASCII '!AC' ),
1289 1410 2     register_table[.reg_index, ctd_reg_name ] );
1290 1411 2
1291 1412 2 return(TRUE);
1292 1413 1 END;

```

				.PSECT	DBG\$PLIT,NOWRT,	SHR,	PIC,0
				P.AAN:	.BYTE	2	
30	02	0009E			.ASCII	\R0\	
	52	0009F			.BYTE	0	
	00	000A1			.BYTE	2	
	02	000A2			.ASCII	\R1\	
31	52	000A3			.BYTE	0	
	00	000A5			.BYTE	2	
	02	000A6			.ASCII	\R2\	
32	52	000A7			.BYTE	0	
	00	000A9			.BYTE	2	
	02	000AA			.ASCII	\R3\	
33	52	000AB			.BYTE	0	
	00	000AD			.BYTE	2	
	02	000AE			.ASCII	\R4\	
34	52	000AF			.BYTE	0	
	00	000B1			.BYTE	2	
	02	000B2			.ASCII	\R5\	
35	52	000B3			.BYTE	0	
	00	000B5			.BYTE	2	
	02	000B6			.ASCII	\R6\	
36	52	000B7			.BYTE	0	
	00	000B9			.BYTE	2	
	02	000BA			.ASCII	\R7\	
37	52	000BB			.BYTE	0	
	00	000BD			.BYTE	2	
	02	000BE			.ASCII	\R8\	
38	52	000BF			.BYTE	0	
	00	000C1			.BYTE	2	
	02	000C2			.ASCII	\R9\	
39	52	000C3			.BYTE	0	
	00	000C5			.BYTE	3	
	03	000C6			.ASCII	\R10\	
30	31	52	000C7		.BYTE	3	
	03	000CA			.ASCII	\R11\	
31	31	52	000CB		.BYTE	2	
	02	000CE			.ASCII	\AP\	
	50	41	000CF		.BYTE	0	
	00	000D1			.BYTE	2	
	02	000D2			.ASCII	\FP\	
50	46	000D3			.BYTE	0	
	00	000D5			.BYTE	2	
	02	000D6			.ASCII	\SP\	
50	53	000D7			.BYTE	0	
	00	000D9			.BYTE	2	
	02	000DA			.ASCII	\PC\	
43	50	000DB			.BYTE	0	
	00	000DD			.BYTE	3	
	03	000DE			.ASCII	\PSL\	
4C	53	50	000DF		.BLKB	2	
			000E2		.ASCII	<3>\!AD\	
44	41	21	03	P.AAO:	.ASCII	<3>\: \	
20	20	3A	03	P.AAP:	.ASCII	<3>\!AC\	
43	41	21	03	P.AAQ:	.ASCII		

REGISTER TABLE= P.AAN
CS_ASCII= P.AAO

COLON_TAB_STG= P.AAP

				.PSECT	DBG\$CODE,NOWRT,	SHR,	PIC,0	
			0004 00000	.ENTRY	DBG\$OUT	REGNAME,	Save R2	: 1360
52	00000000G	00	9E 00002	MOVAB	DBG\$RUNFRAME+4,	R2		: 1392
50		62	9E 00009	MOVAB	DBG\$RUNFRAME+4,	R0		
50	04	AC	D1 0000C	CPL	ADDRESS,	R0		
		37	1F 00010	BLSSU	1\$			
50	40	A2	9E 00012	MOVAB	DBG\$RUNFRAME+68,	R0		
50	04	AC	D1 00016	CPL	ADDRESS,	R0		
		2D	1A 0001A	BGTRU	1\$			
50		62	9E 0001C	MOVAB	DBG\$RUNFRAME+4,	R0		: 1396
50	04	AC	C3 0001F	SUBL3	R0,	ADDRESS,	R0	
50		04	C6 00024	DIVL2	#4,	REG INDEX		
51		6240	DE 00027	MOVAL	REGISTER VECTOR[REG_INDEX],	R1		: 1401
50	04	AC	D1 0002B	CPL	R1,	ADDRESS		
		18	12 0002F	BNEQ	1\$			
		00000000'	EF 40 DF 00031	PUSHAL	REGISTER_TABLE[REG_INDEX]			: 1410
		00000000'	EF 9F 00038	PUSHAB	P.AAQ			: 1409
00000000G	00	02	FB 0003E	CALLS	#2,	DBG\$PRINT		: 1410
50		01	D0 00045	MOVL	#1,	R0		: 1412
		04	00048	RET				
		50	D4 00049	CLRL	R0			: 1413
		04	0004B	RET				: :

; Routine Size: 76 bytes, Routine Base: DBG\$CODE + 0752

```

: 1294      1414 1 GLOBAL ROUTINE dbg$reg_match (string_desc) =
: 1295      1415 1 ++
: 1296      1416 1 Functional description:
: 1297      1417 1     Compares a string described by the string descriptor passed
: 1298      1418 1     as the routine formal to each of the names of the machine
: 1299      1419 1     registers. If the string matches a register name, return the
: 1300      1420 1     number of the register (0-16, where 16 is the PSL). Otherwise,
: 1301      1421 1     return a -1.
: 1302      1422 1
: 1303      1423 1 Inputs:
: 1304      1424 1     string_desc      - string descriptor to symbol string
: 1305      1425 1
: 1306      1426 1 Implicit inputs:
: 1307      1427 1     the VAX machine register table
: 1308      1428 1
: 1309      1429 1 Implicit outputs:
: 1310      1430 1     none
: 1311      1431 1
: 1312      1432 1 Routine value:
: 1313      1433 1     The register number 0 - 16 if a match is found.
: 1314      1434 1     -1 if no match is found.
: 1315      1435 1
: 1316      1436 1 Side effects:
: 1317      1437 1     none
: 1318      1438 1 --
: 1319      1439 1
: 1320      1440 2 BEGIN
: 1321      1441 2
: 1322      1442 2 MAP
: 1323      1443 2     string_desc : REF BLOCK [, BYTE];
: 1324      1444 2
: 1325      1445 2
: 1326      1446 2
: 1327      1447 2 INCR index from 0 to register_count-1 DO
: 1328      1448 2 BEGIN
: 1329      1449 2 IF ch$eql (.string_desc[dsc$w_length], ch$ptr(.string_desc [dsc$a_pointer]),
: 1330      1450 2     .register_table[index, reg_ch_cnt],
: 1331      1451 2     ch$ptr(register_table[index, reg_name]))
: 1332      1452 2 THEN
: 1333      1453 2     RETURN .index;
: 1334      1454 2 END;
: 1335      1455 2
: 1336      1456 2 RETURN (-1);
: 1337      1457 2
: 1338      1458 1 END;

```

```

50          00          04 B5          04 BC 2D 00019          .ENTRY  DBG$REG_MATCH, Save R2,R3,R4,R5          : 1414
          55          04 AC D0 00002          MOVL   STRING_DESC, R5          : 1449
          54          54 D4 00006          CLRL  INDEX          :
          00000000'EF44 DF 00008 1$:          PUSHAL REGISTER_TABLE[INDEX]          : 1450
          50          9E 9A 0000F          MOVZBL @ (SP)+, R0          :
          00000000'EF44 DF 00012          PUSHAL REGISTER_TABLE+1[INDEX]          : 1451
          00          04 B5          04 BC 2D 00019          CMPC5  @STRING_DESC, @4(R5), #0, R0, @ (SP)+          :

```

DBGLEVEL1
V04-000

E 4
16-Sep-1984 01:27:02 VAX-11 Bliss-32 V4.0-742
14-Sep-1984 12:17:02 [DEBUG.SRC]DBGLEVEL1.B32;1

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		9E	00020					:
		04	12 00021		BNEQ	2\$:
	50	54	D0 0C023		MOVL	INDEX, R0		: 1453
			C4 00026		RET			:
DD		54	10 F3 00027	2\$:	AOBLEQ	#16, INDEX, 1\$: 1447
	50	01	CE 0002B		MNEGL	#1, R0		: 1456
			04 0002E		RET			: 1458

: Routine Size: 47 bytes, Routine Base: DBG\$CODE + 079E

```

1340 1459 1 GLOBAL ROUTINE dbg$output_psl (value) : NOVALUE =
1341 1460 1
1342 1461 1  **
1343 1462 1  FUNCTIONAL DESCRIPTION:
1344 1463 1  Formats and outputs two lines of specially
1345 1464 1  formatted data contained in the PSL. The fields shown are
1346 1465 1
1347 1466 1      CMP      - compatibility mode
1348 1467 1      TP      - trace trap pending
1349 1468 1      FPD     - first part done
1350 1469 1      IS      - interrupt stack
1351 1470 1      CURMOD  - current access mode
1352 1471 1      PRVMOD  - previous access mode
1353 1472 1      IPL     - interrupt priority level
1354 1473 1      DV      - decimal overflow trap enable
1355 1474 1      FU      - floating underflow trap enable
1356 1475 1      IV      - integer overflow trap enable
1357 1476 1      T       - trace trap
1358 1477 1      N       - condition code
1359 1478 1      Z       - condition code
1360 1479 1      V       - condition code
1361 1480 1      C       - condition code
1362 1481 1
1363 1482 1  CALLING SEQUENCE:
1364 1483 1      dbg$output_psl ( )
1365 1484 1
1366 1485 1  INPUTS:
1367 1486 1      value  -The current contents of the PSL
1368 1487 1
1369 1488 1  IMPLICIT INPUTS:
1370 1489 1      NONE
1371 1490 1
1372 1491 1  OUTPUTS:
1373 1492 1      NONE
1374 1493 1
1375 1494 1  IMPLICIT OUTPUTS:
1376 1495 1      NONE
1377 1496 1
1378 1497 1  ROUTINE value:
1379 1498 1      NOVALUE
1380 1499 1
1381 1500 1  SIDE EFFECTS:
1382 1501 1      Two lines are output to the output device.
1383 1502 1  --
1384 1503 2 BEGIN
1385 1504 2     MAP
1386 1505 2     MACRO      value: BLOCK;
1387 1506 2
1388 1507 2     position_field = 0, 8, 1%,
1389 1508 2     size_field     = 8, 8, 1%,
1390 1509 2     mode_field     = 16, 4, 1%,
1391 1510 2     blanks_field  = 20, 4, 1%,
1392 1511 2     width_field   = 24, 8, 1%,
1393 1512 2
1394 1513 2     psl_field (name, position, size, mode, width, leading_blanks) =
1395 1514 2     position, size, mode OR (leading_blanks ^ 4), width%;
1396 1515 2

```

```

: 1397
: 1398
: 1399
: 1400
: 1401
: 1402
: 1403
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: 1452
: 1453

```

```

LITERAL
    decimal      = 0;
    max_psl_field = 15;

BIND
    psl_table = UPLIT BYTE (
        psl_field (CMP, 31, 1, 0, 1, 1),
        psl_field (TP, 30, 1, 0, 1, 3),
        psl_field (FPD, 27, 1, 0, 1, 2),
        psl_field (IS, 26, 1, 0, 1, 3),
        psl_field (CURMOD, 24, 2, 1, 4, 2),
        psl_field (PRVMOD, 22, 2, 1, 4, 3),
        psl_field (IPL, 16, 5, 0, 2, 3),
        psl_field (DV, 7, 1, 0, 1, 2),
        psl_field (FU, 6, 1, 0, 1, 2),
        psl_field (IV, 5, 1, 0, 1, 2),
        psl_field (T, 4, 1, 0, 1, 1),
        psl_field (N, 3, 1, 0, 1, 1),
        psl_field (Z, 2, 1, 0, 1, 1),
        psl_field (V, 1, 1, 0, 1, 1),
        psl_field (C, 0, 1, 0, 1, 1))

    : BLOCK,

    hex_number      = UPLIT BYTE (%ASCIC '!AD!#XB'),
    stg_desc        = UPLIT BYTE (%ASCIC '!AD!AD'),
    blanks          = UPLIT BYTE (%ASCII ' '),

    priv_modes      = UPLIT BYTE (
        %ASCII 'KERN',
        %ASCII 'EXEC',
        %ASCII 'SUPR',
        %ASCII 'USER')

    : VECTOR;

! Write out the standard title which describes the PSL fields.

dbg$print (UPLIT (%ASCIC '!_CMP TP FPD IS CURMOD PRVMOD IPL DV FU IV T N Z V C'));
dbg$newline();
dbg$print (UPLIT (%ASCIC '! '));
INCR count FROM 0 TO max_psl_field - 1 DO
    IF .psl_table [.count, mode_field] EQL decimal
    THEN
        BEGIN
            dbg$print (hex_number,
                .psl_table [.count, blanks_field], blanks,
                .psl_table [.count, width_field],
                .value [0, .psl_table [.count, position_field],
                .psl_table [.count, size_field], 0]);
        END
    ELSE
        BEGIN
            dbg$print (stg_desc,
                .psl_table [.count, blanks_field], blanks,

```

: 1454 1573 3
: 1455 1574 3
: 1456 1575 3
: 1457 1576 2
: 1458 1577 1 END;

.psl_table [.count, width_field],
priv_modes [.value [0, .psl_table [.count, position_field],
.psl_table [.count, size_field], 0]]);

END;

```

.PSECT DBG$PLIT,NOWRT, SHR, PIC,0
30 01 1A 01 20 01 1B 01 30 01 1E 01 10 01 1F 000F0 P.AAR: .BYTE 31, 1, 16, 1, 30, 1, 48, 1, 27, 1, 32, 1, -
01 07 02 30 05 10 04 31 02 16 04 21 02 18 01 000FF 26, 1, 48, 1, 24, 2, 33, 4, 22, 2, 49, 4, -
03 01 10 01 04 01 20 01 05 01 20 01 06 01 20 0010E 16, 5, 48, 2, 7, 1, 32, 1, 6, 1, 32, 1, -
01 10 01 00 01 10 01 01 01 10 01 02 01 10 01 0011D 5, 1, 32, 1, 4, 1, 16, 1, 3, 1, 16, 1, 2, -
                                1, 16, 1, 1, 1, 16, 1, 0, 1, 16, 1
                                42 58 23 21 44 41 21 07 0012C P.AAS: .ASCII <7>\!AD!\xB\
                                44 41 21 06 00134 P.AAT: .ASCII <6>\!AD!AD\
                                20 20 20 20 0013B P.AAU: .ASCII \
                                4E 52 45 4B 0013F P.AAV: .ASCII \KERN\
                                43 45 58 45 00143 .ASCII \EXEC\
                                52 50 55 53 00147 .ASCII \SUPR\
                                52 45 53 55 0014B .ASCII \USER\
                                0014F .BLKB 1
49 20 44 50 46 20 50 54 20 50 4D 43 5F 21 34 00150 P.AAW: .ASCII \4!_CMP TP FPD IS CURMOD PRVMOD IPL DV FUN
44 4F 4D 56 52 50 20 44 4F 4D 52 55 43 20 53 0015F
00 00 43 20 56 20 5A 20 4E 20 54 20 56 49 20 0016E
                                00 00178 .ASCII \ IV T N Z V C\<0><0><0>
                                00 00187
                                00 5F 21 02 00188 P.AAX: .ASCII <2>\!\_ \<0>

PSL_TABLE= P.AAR
HEX_NUMBER= P.AAS
STG_DESC= P.AAT
BLANKS= P.AAU
PRIV_MODES= P.AAV

```

```

.PSECT DBG$CODE,NOWRT, SHR, PIC,0
                                003C 00000 .ENTRY DBG$OUTPUT_PSL, Save R2,R3,R4,R5 : 1459
55 00000000G 00 9E 00002 MOVAB DBG$PRINT, R5
54 00000000' EF 9E 00009 MOVAB BLANKS, R4
                                15 A4 9F 00010 PUSHAB P.AAW : 1556
                                01 FB 00013 CALLS #1, DBG$PRINT
00000000G 00 00 FB 00016 CALLS #0, DBG$NEWLINE : 1557
                                4D A4 9F 0001D PUSHAB P.AAX : 1558
65 01 FB 00020 CALLS #1, DBG$PRINT
                                52 D4 00023 CLRL COUNT : 1559
53 B5 A442 DE 00025 1$: MOVAL PSL_TABLE[COUNT], R3 : 1560
51 63 98 0002A CVTBL (R3), R1 : 1567
50 04 AC 01 A3 51 EF 0002D EXTZV R1, 1(R3), VALUE, R0
0F 02 A3 93 00034 BITB 2(R3), #15 : 1560
                                12 12 00038 BNEQ 2$
                                50 DD 0003A PUSHL R0 : 1566
7E 03 A3 98 0003C CVTBL 3(R3), -(SP) : 1565
                                54 DD 00040 PUSHL R4 : 1563
7E 63 04 14 EE 00042 EXTV #20, #4, (R3), -(SP) : 1564

```

DBGLEVEL1
V04-000

1 4
16-Sep-1984 01:27:02 VAX-11 Bliss-32 V4.0-742
14-Sep-1984 12:17:02 [DEBUG.SRC]DBGLEVEL1.B32;1

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			F1	A4	9F	00047		PUSHAB	HEX_NUMBER	:	1563
				12	11	0004A		BRB	3\$:	
			04	A440	DF	0004C	2\$:	PUSHAL	PRIV_MODES[R0]	:	1575
		7E	03	A3	98	00050		CVTBL	3(R3), -(SP)	:	
				54	DD	00054		PUSHL	R4	:	1571
	7E	63	04	14	EE	00056		EXTV	#20, #4, (R3), -(SP)	:	1575
			F9	A4	9F	0005B		PUSHAB	STG_DESC	:	1571
				05	FB	0005E	3\$:	CALLS	#5, DBG\$PRINT	:	1575
			65	0E	F3	00061		AOBLEQ	#14, COUNT, 1\$:	1560
			52		04	00065		RET		:	1577
		C0									

: Routine Size: 102 bytes, Routine Base: DBG\$CODE + 07CD

```

1460 1578 1 GLOBAL ROUTINE dbg$digit_scan(a,l,nd)=
1461 1579 1 !++
1462 1580 1 FUNCTIONAL DESCRIPTION:
1463 1581 1
1464 1582 1 This routine will scan the string pointed to by 'a' with
1465 1583 1 length 'l' to determine if it is a valid digit string.
1466 1584 1 it will also build a new descriptor for the input
1467 1585 1
1468 1586 1 INPUTS:
1469 1587 1
1470 1588 1 a - address of string
1471 1589 1 l - length of string
1472 1590 1 nd - pointer to new descriptor
1473 1591 1
1474 1592 1 IMPLICIT INPUTS:
1475 1593 1
1476 1594 1 OUTPUTS:
1477 1595 1 none
1478 1596 1
1479 1597 1 IMPLICIT OUTPUTS:
1480 1598 1
1481 1599 1 ROUTINE VALUE:
1482 1600 1 1 - a valid digit string
1483 1601 1 3 - a valid digit string beginning with a sign + or -
1484 1602 1 0 - not a valid digit string
1485 1603 1
1486 1604 1 SIDE EFFECTS:
1487 1605 1
1488 1606 1 --
1489 1607 2 BEGIN
1490 1608 2 builtin cvtsp,cvtpl;
1491 1609 2 MAP a : ref vector[,byte],nd : ref block[,byte];
1492 1610 2 LOCAL s,i,dp,dpp,ep,esn,p : vector [40,byte],ln,f,nwl;
1493 1611 2 BIND max_packed_size = uplit(31);
1494 1612 2
1495 1613 2 ! Quick fix for a problem: this routine was returning "true" on the
1496 1614 2 ! string "e".
1497 1615 2
1498 1616 2 IF .L EQL 1 AND (.A[0] EQL 'E' OR .A[0] EQL 'e')
1499 1617 2 THEN
1500 1618 2 RETURN 0;
1501 1619 2
1502 1620 2 i = 0 ;
1503 1621 2 s = 1 ;
1504 1622 2 f = dp=ep=dpp=esn=0;
1505 1623 2
1506 1624 2 ! get possible trailing spaces
1507 1625 2 nwl = .l;
1508 1626 2 WHILE .a[.nwl-1] EQL %c' '
1509 1627 2 DO
1510 1628 2 if (nwl = .nwl-1) leq 0 then return 0;
1511 1629 2 ! skip over possible leading spaces
1512 1630 2 WHILE .a[.i] eql %c' '
1513 1631 2 DO
1514 1632 2 BEGIN
1515 1633 2 INCR c from 0 to .nwl-1
1516 1634 2 DO

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        a[c] = .a[c+1];
        if (nwl = .nwl-1) leq 0 then return 0;
    END;

    nd[dsc$w_length] = .nd[dsc$w_length] - (.l-.nwl);

    IF .a[i] eql %c'+' OR .a[i] eql %c'-'
    THEN
        BEGIN
            s = 3;
            i = .i + 1;
            nd[dsc$b_dtype] = dsc$k_dtype_n1;
        END
    ELSE
        nd[dsc$b_dtype] = dsc$k_dtype_nro;

    INCR c from .i to .nwl-1
    DO
        BEGIN
            if .a[c] eql %c'.'
            then
                if .dp
                then
                    return 0
                else
                    begin
                        dp = 1;
                        dpp = .c;
                    end
            else
                if .a[c] eql %c'd' or .a[c] eql %c'D' or
                .a[c] eql %c'e' or .a[c] eql %c'E'
                then
                    if .ep neq 0
                    then
                        return 0
                    else
                        ep = .c
                else
                    if .a[c] eql %c'+' or .a[c] eql %c'-'
                    then
                        if .esn neq 0 or .ep eql 0
                        then
                            return 0
                        else
                            esn = (if .a[c] eql %c'+' then 1 else -1)
                    else
                        if not (.a[c] geq %c'0' and .a[c] leq %c'9')
                        then
                            return 0
                END;

                ! now construct scale factor for desc and redo the length

                if .ep neq 0
                then

```

```

: 1574      1692      3      begin
: 1575      1693      3      i = .nwl-.ep-1;
: 1576      1694      3      if .esn eql 0
: 1577      1695      3      then
: 1578      1696      3      begin
: 1579      1697      3      a[.ep] = %c'+';
: 1580      1698      3      cvtsp(i,a[.ep],max_packed_size,p[0]);
: 1581      1699      3      end
: 1582      1700      3      else
: 1583      1701      3      begin
: 1584      1702      3      i = .i -1;
: 1585      1703      3      cvtsp(i,a[.ep+1],max_packed_size,p[0]);
: 1586      1704      3      end;
: 1587      1705      3      cvtpl(max_packed_size,p[0],ln);
: 1588      1706      3      nd[dsc$b_scale] = .ln;
: 1589      1707      3      nd[dsc$w_length] = .ep;
: 1590      1708      3      nwl = .ep;
: 1591      1709      3      end;
: 1592      1710      3
: 1593      1711      3
: 1594      1712      3      if .dp eql 0
: 1595      1713      3      then
: 1596      1714      3      0
: 1597      1715      3      else
: 1598      1716      3      begin
: 1599      1717      3      ln = (.nwl-.dpp-1);
: 1600      1718      3      nd[dsc$b_scale] = .nd[dsc$b_scale] - .ln;
: 1601      1719      3      nd[dsc$w_length] = .nd[dsc$w_length] - 1;
: 1602      1720      3      ch$move(.ln,a[.dpp+1],p[0]);
: 1603      1721      3      ch$move(.ln,p[0],a[.dpp]);
: 1604      1722      3      end;
: 1605      1723      3      if .nd[dsc$b_dtype] eql dsc$k_dtype_nl
: 1606      1724      3      then
: 1607      1725      3      nd[dsc$w_length] = .nd[dsc$w_length] - 1;
: 1608      1726      3
: 1609      1727      3
: 1610      1728      3      return .s      ! catch all return
: 1611      1729      3      1 END;      ! End of digit_scan

```

```

                                .PSECT  DBG$PLIT,NOWRT,  SHR,  PIC,0
                                0000001F 0018C P.AAY: .LONG  31
                                MAX_PACKED_SIZE=  P.AAY

                                .PSECT  DBG$CODE,NOWRT,  SHR,  PIC,0
                                OFFC 00000
                                .ENTRY  DBG$DIGIT_SCAN, Save R2,R3,R4,R5,R6,R7,R8,- : 1578
                                R9,R10,R11
                                SUBL2  #44, SP
                                CMPL  L, #1 : 1616
                                BNEQ  1$
                                CMPB  @A, #69
                                BEQL  6$

```

	65	8F	04	BC	91	00012		CMPB	QA, #101		
				37	13	00017		BEQL	6\$		
		6E		01	D0	00019	1\$:	MOVL	#1, S		1621
				53	7C	0001C		CLRQ	ESN		1622
				59	7C	0001E		CLRQ	EP		
				5B	D4	00020		CLRL	DP		
				50	D4	00022		CLRL	F		
		55	08	AC	D0	00024		MOVL	L, NWL		1625
		57	04	AC	D0	00028		MOVL	A, R7		1626
		20	FF	A547	91	0002C	2\$:	CMPB	-1(NWL)[R7], #32		
				05	12	00031		BNEQ	3\$		
		F6		55	F5	00033		SOBGTR	NWL, 2\$		1628
				18	11	00036		BRB	6\$		
		20		6447	91	00038	3\$:	CMPB	(I)[R7], #32		1630
				15	12	0003C		BNEQ	7\$		
		50		01	CE	0003E		MNEGL	#1, C		1633
				06	11	00041		BRB	5\$		
		6047	01	A047	90	00043	4\$:	MOVB	1(C)[R7], (C)[R7]		1635
F6		50		55	F2	00049	5\$:	AOBLSS	NWL, C, 4\$		
		E8		55	F5	0004D		SOBGTR	NWL, 3\$		1636
				0101	31	00050	6\$:	BRW	25\$		
		58	0C	AC	D0	00053	7\$:	MOVL	ND, R8		1639
50		55	08	AC	C3	00057		SUBL3	L, NWL, R0		
		68		50	A0	0005C		ADDW2	R0, (R8)		
		2B		6447	91	0005F		CMPB	(I)[R7], #43		1641
				06	13	00063		BEQL	8\$		
		2D		6447	91	00065		CMPB	(I)[R7], #45		
				0B	12	00069		BNEQ	9\$		
		6E		03	D0	0006B	8\$:	MOVL	#3, S		1644
				54	D6	0006E		INCL	I		1645
02		A8		10	90	00070		MOVB	#16, 2(R8)		1646
				04	11	00074		BRB	10\$		1641
02		A8		13	90	00076	9\$:	MOVB	#19, 2(R8)		1649
		50	FF	A4	9E	0007A	10\$:	MOVAB	-1(R4), C		1651
				64	11	0007E		BRB	19\$		
		51		6047	9A	00080	11\$:	MOVZBL	(C)[R7], R1		1654
		2E		51	91	00084		CMPB	R1, #46		
				0B	12	00087		BNEQ	12\$		
		C4		5B	E8	00089		BLBS	DP, 6\$		1656
		5B		01	D0	0008C		MOVL	#1, DP		1661
		5A		50	D0	0008F		MOVL	C, DPP		1662
				50	11	00092		BRB	19\$		1656
64		8F		51	91	00094	12\$:	CMPB	R1, #100		1665
				12	13	00098		BEQL	13\$		
44		8F		51	91	0009A		CMPB	R1, #68		
				0C	13	0009E		BEQL	13\$		
65		8F		51	91	000A0		CMPB	R1, #101		1666
				06	13	000A4		BEQL	13\$		
45		8F		51	91	000A6		CMPB	R1, #69		
				09	12	000AA		BNEQ	14\$		
				59	D5	000AC	13\$:	TSTL	EP		1668
				A0	12	000AE		BNEQ	6\$		
		59		50	D0	000B0		MOVL	C, EP		1672
				2F	11	000B3		BRB	19\$		1668
				52	D4	000B5	14\$:	CLRL	R2		1674
		2B		51	91	000B7		CMPB	R1, #43		
				04	12	000BA		BNEQ	15\$		


```

: 1614 1731 1 GLOBAL ROUTINE DBG$MAP_TO_REG_ADDR (INPUT_ADDR, OUTPUT_ADDR) =
: 1615 1732 1
: 1616 1733 1
: 1617 1734 1 ++
: 1618 1735 1 FUNCTIONAL DESCRIPTION:
: 1619 1736 1
: 1620 1737 1 This routine examines the input address to see if it corresponds to some
: 1621 1738 1 address in the dbg$reg_values register save area maintained by the
: 1622 1739 1 routines dbg$sta_setcontext and dbg$sta_setregisters routines. If the
: 1623 1740 1 address represents some address in the register value save area, then
: 1624 1741 1 the address is mapped to the corresponding address in the dbg$l_user_regs
: 1625 1742 1 register save area.
: 1626 1743 1 FORMAL PARAMETERS:
: 1627 1744 1
: 1628 1745 1 INPUT_ADDR - A longword containing the address on which to attempt
: 1629 1746 1 the mapping
: 1630 1747 1
: 1631 1748 1 OUTPUT_ADDR - The address of a longword to contain the resulting mapped
: 1632 1749 1 address
: 1633 1750 1
: 1634 1751 1 IMPLICIT INPUTS:
: 1635 1752 1
: 1636 1753 1 The address of the register context save area, dbg$reg_values, and the
: 1637 1754 1 address of the user runframe register save area, dbg$runframe [dbg$l_user_regs].
: 1638 1755 1
: 1639 1756 1 IMPLICIT OUTPUTS:
: 1640 1757 1
: 1641 1758 1 NONE
: 1642 1759 1
: 1643 1760 1 ROUTINE VALUE:
: 1644 1761 1
: 1645 1762 1 An unsigned integer longword completion code
: 1646 1763 1
: 1647 1764 1 COMPLETION CODES:
: 1648 1765 1
: 1649 1766 1 STS$K_SUCCESS (1) - Success. Input address mapped, and mapped address
: 1650 1767 1 returned.
: 1651 1768 1
: 1652 1769 1 STS$K_SEVERE (4) - Failure. No mapping.
: 1653 1770 1
: 1654 1771 1 SIDE EFFECTS:
: 1655 1772 1
: 1656 1773 1 NONE
: 1657 1774 1
: 1658 1775 1 --
: 1659 1776 2 BEGIN
: 1660 1777 2
: 1661 1778 2 LOCAL
: 1662 1779 2 RUNFRAME_ADDRS_VECT : REF VECTOR [,BYTE]; ! Runframe regs area
: 1663 1780 2
: 1664 1781 2 runframe_addrs_vect = dbg$runframe [dbg$l_user_regs];
: 1665 1782 2
: 1666 1783 2 ! Check to see if the input address falls in the register context save area.
: 1667 1784 2
: 1668 1785 2 IF .input_addr GEQA dbg$reg_values [0]
: 1669 1786 2 AND
: 1670 1787 2 .input_addr LSSA dbg$reg_values [17] ! The register vector has only 17 longwords

```

```

: 1671      1788      2
: 1672      1789
: 1673      1790
: 1674      1791
: 1675      1792
: 1676      1793
: 1677      1794
: 1678      1795
: 1679      1796
: 1680      1797
: 1681      1798
: 1682      1799
: 1683      1800
: 1684      1801
: 1685      1802
: 1686      1803
: 1687      1804
: 1688      1805      1

THEN
  BEGIN
    ! Input_addr definitely corresponds to some address in the context area.
    ! Map it to the user runframe.

    .output_addr = runframe_addrs_vect [.input_addr - dbg$reg_values [0]];

    RETURN sts$k_success;
  END
ELSE
  BEGIN
    ! No match

    RETURN sts$k_severe;
  END;
END;
! End of dbg$map_to_reg_addr

```

				0004 0000	.ENTRY	DBG\$MAP_TO_REG_ADDR, Save R2	:	1731
		52	00000000G	00 9E 00002	MOVAB	DBG\$REG_VALUES, R2	:	
		51	00000000G	00 9E 00009	MOVAB	DBG\$RUNFRAME+4, RUNFRAME_ADDRS_VECT	:	1781
		50		62 9E 00010	MOVAB	DBG\$REG_VALUES, R0	:	1785
		50	04	AC D1 00013	CMPL	INPUT_ADDR, R0	:	
				1B 1F 00017	BLSSU	1\$:	
		50	44	A2 9E 00019	MOVAB	DBG\$REG_VALUES+68, R0	:	1787
		50	04	AC D1 0001D	CMPL	INPUT_ADDR, R0	:	
				11 1E 00021	BGEQU	1\$:	
		50		62 9E 00023	MOVAB	DBG\$REG_VALUES, R0	:	1794
			08 50	50 AC	SUBL3	R0, INPUT_ADDR, R0	:	
			BC	50 51	ADDL3	RUNFRAME_ADDRS_VECT, R0, @OUTPUT_ADDR	:	
		50		01 D0 0002B	MOVL	#1, R0	:	1799
				04 00033	RET		:	
		50		04 D0 00034	MOVL	#4, R0	:	1803
				04 00037	RET		:	1805

; Routine Size: 56 bytes, Routine Base: DBG\$CODE + 098A

; 1689 1806 1

```

: 1691 1807 1 GLOBAL ROUTINE DBG$EXACT_MAP_TO_REG (INPUT_ADDR, REG_ADDR) =
: 1692 1808 1
: 1693 1809 1 +-+
: 1694 1810 1 FUNCTIONAL DESCRIPTION:
: 1695 1811 1
: 1696 1812 1     This routine checks to see if the input address can be mapped to the
: 1697 1813 1     exact starting address of one of the context register value save areas.
: 1698 1814 1     If it can, then the address is mapped to the starting address of the
: 1699 1815 1     corresponding runframe registers.
: 1700 1816 1
: 1701 1817 1 FORMAL PARAMETERS:
: 1702 1818 1
: 1703 1819 1     INPUT_ADDR      - A longword containing the address to be mapped
: 1704 1820 1
: 1705 1821 1     REG_ADDR       - The address of a longword to contain the address of
: 1706 1822 1                     the mapped-to register
: 1707 1823 1
: 1708 1824 1 IMPLICIT INPUTS:
: 1709 1825 1
: 1710 1826 1     dbg$runframe [dbg$l_user_regs] - the beginning address of the runframe
: 1711 1827 1                                     registers
: 1712 1828 1
: 1713 1829 1 IMPLICIT OUTPUTS:
: 1714 1830 1
: 1715 1831 1     NONE
: 1716 1832 1
: 1717 1833 1 ROUTINE VALUE:
: 1718 1834 1
: 1719 1835 1     An unsigned integer longword completion code
: 1720 1836 1
: 1721 1837 1 COMPLETION CODES:
: 1722 1838 1
: 1723 1839 1     ST$K_SUCCESS   (1)    - Success. Input address mapped to register address.
: 1724 1840 1
: 1725 1841 1     ST$K_SEVERE    (4)    - Failure. Input address not mapped.
: 1726 1842 1
: 1727 1843 1 SIDE EFFECTS:
: 1728 1844 1
: 1729 1845 1     NONE
: 1730 1846 1
: 1731 1847 1 --
: 1732 1848 2 BEGIN
: 1733 1849 2
: 1734 1850 2 LOCAL
: 1735 1851 2     RUNFRAME_ADDRESS;           ! Address within runframe
: 1736 1852 2                                     ! area
: 1737 1853 2
: 1738 1854 2     ! See if the input address maps to any place in the runframe regs
: 1739 1855 2
: 1740 1856 2 IF dbg$map_to_reg_addr (.input_addr, runframe_address)
: 1741 1857 2 THEN
: 1742 1858 2     BEGIN
: 1743 1859 2
: 1744 1860 2     ! See if the resulting mapped address corresponds exactly to a reg
: 1745 1861 2     ! beginning address
: 1746 1862 2
: 1747 1863 2     IF ((.runframe_address - dbg$runframe [dbg$l_user_regs]) MOD 4) EQL 0

```

```

: 1748      1864  3      THEN
: 1749      1865  4          BEGIN
: 1750      1866  4
: 1751      1867  4          ! Exact match to runframe reg
: 1752      1868  4
: 1753      1869  4          .reg_addr = .runframe_address;
: 1754      1870  4          RETURN sts$k_success;
: 1755      1871  3          END;
: 1756      1872  2      END;
: 1757      1873  2
: 1758      1874  2      ! No match
: 1759      1875  2
: 1760      1876  2      RETURN sts$k_severe;
: 1761      1877  2
: 1762      1878  1      END;          ! End of dbg$exact_map_to_reg

```

```

          0000 0000      .ENTRY  DBG$EXACT_MAP_TO_REG, Save nothing      : 1807
          SE          04  C2 00002      SUBL2  #4, SP
          5E          DD 00005      PUSHL  SP
          BA          04  AC  DD 00007      PUSHL  INPUT_ADDR
          AF          02  FB 0000A      CALLS  #2, DBG$MAP_TO_REG_ADDR
          21          50  E9 0000E      BLBC   R0, 1$
          50 00000000G 00  9E 00011      MOVAB  DBG$RUNFRAME+4, R0
          6E          50  C3 00018      SUBL3  R0, RUNFRAME_ADDRESS, R0
          7E          50  01 7A 0001C      EMUL   #1, R0, #0, =(SP)
          50          8E  04 7B 00021      EDIV   #4, (SP)+, R0, R0
          8E          50  D5 00026      TSTL   R0
          08          BC  6E D0 0002A      BNEQ   1$
          50          01  D0 0002E      MOVL   RUNFRAME_ADDRESS, @REG_ADDR
          50          04  D0 00031      MOVL   #1, R0
          50          04  D0 00032 1$:    RET
          04 00035      MOVL   #4, R0
          04 00035      RET

```

; Routine Size: 54 bytes, Routine Base: DBG\$CODE + 09C2

```

: 1764      1879  1  : MACROS:
: 1765      1880  1
: 1766      1881  1
: 1767      1882  1  : The keyword_table is made of four-tuple entries,
: 1768      1883  1  1) the language index (0 - n),
: 1769      1884  1  2) the number of characters in the minimal abbreviation,
: 1770      1885  1  3) the number of characters in the language name,
: 1771      1886  1  4) the language name as an ASCII string.
: 1772      1887  1
: 1773      1888  1  : Macro KEY_NAME formats table entries for the language name table.
: 1774      1889  1  Each entry has three formals:
: 1775      1890  1  1) the ASCII string representing a language name,
: 1776      1891  1  2) the length of that ASCII string abbreviated,
: 1777      1892  1  3) the language index for that language
: 1778      1893  1
: 1779      1894  1  MACRO
: 1780      M 1895  1  KEY_NAME (KNAME, KABBREV, KEQUIV) =
: 1781      1896  1  KEQUIV, KABBREV, %CHARCOUNT (KNAME), %ASCII KNAME%;
: 1782      1897  1
: 1783      1898  1  BIND
: 1784      1899  1  LANGUAGE_TABLE = UPLIT BYTE(
: 1785      1900  1
: 1786      1901  1  KEY_NAME ('MACRO',      2, DBG$K_MACRO),
: 1787      1902  1  KEY_NAME ('FORTRAN',  2, DBG$K_FORTRAN),
: 1788      1903  1  KEY_NAME ('BLISS',    2, DBG$K_BLISS),
: 1789      1904  1  KEY_NAME ('COBOL',    2, DBG$K_COBOL),
: 1790      1905  1  KEY_NAME ('BASIC',    2, DBG$K_BASIC),
: 1791      1906  1  KEY_NAME ('PLI',      2, DBG$K_PLI),
: 1792      1907  1  KEY_NAME ('PASCAL',   2, DBG$K_PASCAL),
: 1793      1908  1  KEY_NAME ('C',        1, DBG$K_C),
: 1794      1909  1  KEY_NAME ('RPG',      2, DBG$K_RPG),
: 1795      1910  1  KEY_NAME ('ADA',      2, DBG$K_ADA),
: 1796      1911  1  KEY_NAME ('UNKNOWN',  3, DBG$K_UNKNOWN),
: 1797      1912  1
: 1798      1913  1  0      ) : VECTOR [, BYTE];

```

```

1800 1914 1 GLOBAL ROUTINE DBG$SET_LANG (LANG_STR_DESC, LANGUAGE_MODULE) =
1801 1915 1
1802 1916 1 FUNCTION
1803 1917 1     This routine loads the pointers to the current parsing tables
1804 1918 1     with those of the new language.
1805 1919 1
1806 1920 1 INPUTS
1807 1921 1     LANG_STR_DESC - no longer used (always 0). Eventually, this
1808 1922 1     parameter should be eliminated (requires
1809 1923 1     changing the 4 places this routine is called.)
1810 1924 1     LANGUAGE_MODULE - If "lang_str_desc" is zero this parameter holds the
1811 1925 1     language number as defined in DBGLIB.REQ.
1812 1926 1
1813 1927 1 OUTPUTS
1814 1928 1     The language index of the language to which DEBUG will be set is
1815 1929 1     returned as the routine value.
1816 1930 1
1817 1931 1
1818 1932 2 BEGIN
1819 1933 2 LOCAL
1820 1934 2     DEF_RADIX;
1821 1935 2
1822 1936 2     ! Change language setting
1823 1937 2     !
1824 1938 2     DBG$GB_LANGUAGE = .LANGUAGE_MODULE;
1825 1939 2     DBG$PARSER_SET_LANGUAGE (.DBG$GB_LANGUAGE);
1826 1940 2     DBG$NCHANGE_TO_NEW ();
1827 1941 2     DBG$SET_MOD_DEF ();
1828 1942 2     DBG$SET_STP_DEF ();
1829 1943 2     DBG$SET_SEARCH_DEF ();
1830 1944 2
1831 1945 2     ! Set up the default radix settings for this language.
1832 1946 2     !
1833 1947 2     def radix = dbg$nget_trans_radix(dbg$k_default);
1834 1948 2     dbg$gb_radix[dbg$b_radix_input] = .def_radix;
1835 1949 2     dbg$gb_radix[dbg$b_radix_output] = .def_radix;
1836 1950 2     dbg$gb_radix[dbg$b_radix_output_over] = dbg$k_default;
1837 1951 2
1838 1952 2 RETURN .LANGUAGE_MODULE;
1839 1953 1 END;

```

								.PSECT	DBG\$PLIT, NOWRT,	SHR,	PIC, 0
				05	02	00	00190	P.AAZ:	.BYTE	0, 2, 5	
		4F	52	43	41	4D	00193		.ASCII	\MACRO\	
				07	02	01	00198		.BYTE	1, 2, 7	
	4E	41	52	54	4F	46	0019B		.ASCII	\FORTRAN\	
				05	02	02	001A2		.BYTE	2, 2, 5	
		53	53	49	4C	42	001A5		.ASCII	\BLISS\	
				05	02	03	001AA		.BYTE	3, 2, 5	
		4C	4F	42	4F	43	001AD		.ASCII	\COBOL\	
				05	02	04	001B2		.BYTE	4, 2, 5	
		43	49	53	41	42	001B5		.ASCII	\BASIC\	
				03	02	05	001BA		.BYTE	5, 2, 3	
				49	4C	50	001BD		.ASCII	\PLI\	

				06	02	06	001C0	.BYTE	6, 2, 6
4C	41	43	53	41	50	001C3	.ASCII	\PASCAL\	
			01	01	07	001C9	.BYTE	7, 1, 1	
					43	001CC	.ASCII	\C\	
			03	02	08	001CD	.BYTE	8, 2, 3	
			47	50	52	001D0	.ASCII	\RPG\	
			03	02	09	001D3	.BYTE	9, 2, 3	
			41	44	41	001D6	.ASCII	\ADA\	
			07	03	0A	001D9	.BYTE	10, 3, 7	
4E	57	4F	4E	4B	4E	55	001DC	.ASCII	\UNKNOWN\
					00	001E3	.BYTE	0	

LANGUAGE_TABLE= P.AAZ

								.PSECT	DBG\$CODE, NOWRT, SHR, PIC, 0	
						000C	00000	.ENTRY	DBG\$SET LANG, Save R2, R3	: 1914
			53	00000000G	00	9E	00002	MOVAB	DBG\$GB_LANGUAGE, R3	: 1915
			52	00000000G	00	9E	00009	MOVAB	DBG\$GB_RADIX, R2	: 1916
			63	08	AC	90	00010	MOVB	LANGUAGE_MODULE, DBG\$GB_LANGUAGE	: 1938
			7E		63	9A	00014	MOVZBL	DBG\$GB_LANGUAGE, -(SP)	: 1939
00000000G			00		01	FB	00017	CALLS	#1, DBG\$PARSER SET LANGUAGE	: 1940
00000000G			00		00	FB	0001E	CALLS	#0, DBG\$NCHANGE_TO_NEW	: 1941
00000000G			00		00	FB	00025	CALLS	#0, DBG\$SET_MOD_DEF	: 1942
00000000G			00		00	FB	0002C	CALLS	#0, DBG\$SET_STP_DEF	: 1943
00000000G			00		00	FB	00033	CALLS	#0, DBG\$SET_SEARCH_DEF	: 1947
					01	DD	0003A	PUSHL	#1	: 1948
00000000G			00		01	FB	0003C	CALLS	#1, DBG\$NGET_TRANS_RADIX	: 1949
			62		50	90	00043	MOVB	DEF_RADIX, DBG\$GB_RADIX	: 1950
	01	A2			50	90	00046	MOVB	DEF_RADIX, DBG\$GB_RADIX+1	: 1952
	02	A2			01	90	0004A	MOVB	#1, DBG\$GB_RADIX+2	: 1953
			50	08	AC	D0	0004E	MOVL	LANGUAGE_MODULE, R0	: 1954
					04	00052	RET			: 1955

; Routine Size: 83 bytes, Routine Base: DBG\$CODE + 09F8

```

1841 1954 1 GLOBAL ROUTINE DBG$LANGUAGE (LANG_ENCODING) =
1842 1955 1
1843 1956 1 FUNCTION
1844 1957 1 Return a pointer to a counted string which is
1845 1958 1 the name of the given language.
1846 1959 1 This function exists simply to consolidate this naming
1847 1960 1 translation into one place.
1848 1961 1
1849 1962 1 INPUTS
1850 1963 1 LANG_ENCODING - The numeric encoding used internally to
1851 1964 1 represent the language. This is the same
1852 1965 1 value that comes in the DST MODULE records for
1853 1966 1 each language, and it is the same value that we
1854 1967 1 store in DBG$GL_LANGUAGE.
1855 1968 1
1856 1969 1 OUTPUTS
1857 1970 1 A pointer to a counted string which names the indicated language
1858 1971 1 is returned as the routine value.
1859 1972 1
1860 1973 1
1861 1974 2 BEGIN
1862 1975 2
1863 1976 2 ! Just return the desired pointer.
1864 1977 2 !
1865 1978 2 CASE LANG_ENCODING FROM DBG$K_MACRO TO DBG$K_UNKNOWN OF
1866 1979 2 SET
1867 1980 2
1868 1981 2 [DBG$K_MACRO]:
1869 1982 2 RETURN UPLIT BYTE(%ASCIC 'MACRO');
1870 1983 2
1871 1984 2 [DBG$K_FORTRAN]:
1872 1985 2 RETURN UPLIT BYTE(%ASCIC 'FORTRAN');
1873 1986 2
1874 1987 2 [DBG$K_BLISS]:
1875 1988 2 RETURN UPLIT BYTE(%ASCIC 'BLISS');
1876 1989 2
1877 1990 2 [DBG$K_COBOL]:
1878 1991 2 RETURN UPLIT BYTE(%ASCIC 'COBOL');
1879 1992 2
1880 1993 2 [DBG$K_BASIC]:
1881 1994 2 RETURN UPLIT BYTE(%ASCIC 'BASIC');
1882 1995 2
1883 1996 2 [DBG$K_PLI]:
1884 1997 2 RETURN UPLIT BYTE(%ASCIC 'PLI');
1885 1998 2
1886 1999 2 [DBG$K_PASCAL]:
1887 2000 2 RETURN UPLIT BYTE(%ASCIC 'PASCAL');
1888 2001 2
1889 2002 2 [DBG$K_C]:
1890 2003 2 RETURN UPLIT BYTE(%ASCIC 'C');
1891 2004 2
1892 2005 2 [DBG$K_RPG]:
1893 2006 2 RETURN UPLIT BYTE(%ASCIC 'RPG');
1894 2007 2
1895 2008 2 [DBG$K_ADA]:
1896 2009 2 RETURN UPLIT BYTE(%ASCIC 'ADA');
1897 2010 2

```



```
50      F6  A2  04 0004A      RET  
          9E 0004B 10$:      MOVAB  P.ABH, R0  
          04 0004F      RET  
50      F8  A2  9E 00050 11$:      MOVAB  P.ABI, R0  
          04 00054      RET  
50      FC  A2  9E 00055 12$:      MOVAB  P.ABJ, R0  
          04 00059      RET
```

```
: 2010  
: 2004  
: 2010  
: 2007  
: 2010  
: 2017
```

: Routine Size: 90 bytes, Routine Base: DBG\$CODE + 0A4B

```
: 1905      2018 1  
: 1906      2019 1 BIND  
: 1907      2020 1  
: 1908      2021 1 deficf_name = UPLIT BYTE(%ASCII 'DEBUG.COM'),  
: 1909      2022 1 MACRO deficf_size = %CHARCOUNT(%ASCII 'DEBUG.COM');  
: 1910      M 2023 1 icf_message (prefix) =  
: 1911      M 2024 1  
: 1912      M 2025 1 BEGIN  
: 1913      M 2026 1 BIND  
: 1914      M 2027 1 enter_phrase = UPLIT BYTE(8, %ASCII 'entering'),  
: 1915      M 2028 1 exit_phrase = UPLIT BYTE(7, %ASCII 'exiting');  
: 1916      M 2029 1  
: 1917      M 2030 1 LOCAL  
: 1918      M 2031 1 phrase;  
: 1919      M 2032 1  
: 1920      M 2033 1 IF prefix EQL 1  
: 1921      M 2034 1 THEN  
: 1922      M 2035 1 phrase = enter_phrase  
: 1923      M 2036 1 ELSE  
: 1924      M 2037 1 phrase = exit_phrase;  
: 1925      M 2038 1  
: 1926      M 2039 1  
: 1927      M 2040 1 SIGNAL (dbg$verifyicf, 3, .phrase, .fab_ptr[fab$b_fns], .fab_ptr[fab$l_fna]); ! Info message  
: 1928      M 2041 1  
: 1929      2042 1 END % ;
```

```

1931 2043 1 GLOBAL ROUTINE DBG$CIS_CONNECTICF (SIGNAL_FLAG) : NOVALUE =
1932 2044 1
1933 2045 1 !++
1934 2046 1 FUNCTIONAL DESCRIPTION:
1935 2047 1
1936 2048 1
1937 2049 1 FORMAL PARAMETERS:
1938 2050 1 SIGNAL_FLAG - TRUE if called from normal command procesing and
1939 2051 1 we should signal warning message on failure.
1940 2052 1 FALSE if called from setting up DEBUG initialization
1941 2053 1 file. In this case just signal informational.
1942 2054 1
1943 2055 1 IMPLICIT INPUTS:
1944 2056 1
1945 2057 1 NONE
1946 2058 1
1947 2059 1 IMPLICIT OUTPUTS:
1948 2060 1
1949 2061 1 NONE
1950 2062 1
1951 2063 1 ROUTINE VALUE:
1952 2064 1
1953 2065 1 An unsigned integer longword completion code
1954 2066 1
1955 2067 1 COMPLETION CODES:
1956 2068 1
1957 2069 1 NONE
1958 2070 1
1959 2071 1 SIDE EFFECTS:
1960 2072 1
1961 2073 1 NONE
1962 2074 1
1963 2075 1 --
1964 2076 2 BEGIN
1965 2077 2
1966 2078 2 LOCAL
1967 2079 2 dummy_mess_vect,
1968 2080 2 status, ! Return status
1969 2081 2 fab_ptr : REF $FAB_DECL, ! ptr to allocated FAB storage
1970 2082 2 rab_ptr : REF $RAB_DECL, ! ptr to allocated RAB storage
1971 2083 2 ind_com_files : REF VECTOR [,BYTE]; ! filespec counted string
1972 2084 2
1973 2085 2 ind_com_files = .dbg$gl_ind_com_file;
1974 2086 2
1975 2087 2 ! Allocate FAB and RAB storage
1976 2088 2
1977 2089 2 fab_ptr = dbg$get_memory ((fab$c_bln + 3)/ %UPVAL);
1978 2090 2 rab_ptr = dbg$get_memory ((rab$c_bln + 3)/ %UPVAL);
1979 2091 2
1980 2092 2 ! Initialize the FAB and the RAB
1981 2093 2
1982 P 2094 2 $FAB_INIT (FAB=.fab_ptr, FAC=GET, FNA=.ind_com_files + 1, FNS=.ind_com_files[0],
1983 2095 2 DNA=deficf_name, DNS=deficf_size);
1984 2096 2 $RAB_INIT (RAB=.rab_ptr, FAB=.fab_ptr);
1985 2097 2
1986 2098 2 ! Put them on the command input stream
1987 2099 2

```

```

: 1988 2100
: 1989 2101
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: 1991 2103
: 1992 2104
: 1993 2105
: 1994 2106
: 1995 2107
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: 1998 2110
: 1999 2111
: 2000 2112
: 2001 2113
: 2002 2114
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: 2040 2152
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: 2044 2156

```

```

dbg$cis_add (.rab_ptr, 0, cis_rab, 0, 0);
! Set up the local define list for the command procedure.
!
IF NOT dbg$def_pr_entry (dummy_mess_vect)
THEN
    ! Signal the error.
    !
    BEGIN
    EXTERNAL ROUTINE
        lib$signal: ADDRESSING_MODE(GENERAL);
    BUILTIN
        CALLG;
    CALLG (.dummy_mess_vect, lib$signal);
    END;

! Open and connect the file
!
status = $OPEN (FAB=.fab_ptr);
IF NOT .status
THEN
    BEGIN

    LOCAL
        msg_desc : BLOCK [8,BYTE];

    msg_desc[dsc$w_length] = .fab_ptr[fab$b_fns];
    msg_desc[dsc$a_pointer] = .fab_ptr[fab$l_fna];

    ! Flag link for removal so we won't try to read from it again
    dbg$gl_cishead[cis$v_rem_flag] = 1;

    IF .signal_flag
    THEN
        SIGNAL (shr$openin + dbg_fac_code, 1, msg_desc,
            .fab_ptr[fab$l_sts], .fab_ptr[fab$l_stv])
    ELSE
        BEGIN
        SIGNAL (dbg$unaopnini, 1, msg_desc,
            .fab_ptr[fab$l_sts], .fab_ptr[fab$l_stv]);
        RETURN;
        END;
    END;

! Connect the RAB to the just opened FAB
status = $CONNECT (RAB=.rab_ptr);
IF NOT .status
THEN
    BEGIN
    LOCAL
        msg_desc : BLOCK [8,BYTE];

```

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```

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```

```

msg_desc[dsc$w_length] = .fab_ptr[fab$b_fns];
msg_desc[dsc$a_pointer] = .fab_ptr[fab$l_fna];

! Flag link for removal so we won't try to read from it again
dbg$gl_cishead[cis$v_rem_flag] = 1;

IF .signal_flag
THEN
    SIGNAL (shr$openin + dbg_fac_code, 1, msg_desc,
           .fab_ptr[fab$l_sts], .fab_ptr[fab$l_stv])
ELSE
    SIGNAL (dbg$unaopnini, 1, msg_desc,
           .fab_ptr[fab$l_sts], .fab_ptr[fab$l_stv]);

END;

IF .dbg$gb_def_out [out_verify]
THEN
    icf_message(1);

RETURN;

! End of dbg$cis_connecticf
END;

```

										.PSECT		DBG\$PLIT,NOWRT,		SHR,		PIC,0			
4D	4F	43	2E	47	55	42	45	44	00221	P.ABL:	.ASCII	\DEBUG.COM\							
								08	0022A	P.ABM:	.BYTE	8							
	67	6E	69	72	65	74	6E	65	0022B	P.ABN:	.ASCII	\entering\							
								07	00233	P.ABN:	.BYTE	7							
		67	6E	69	74	69	78	65	00234	P.ABN:	.ASCII	\exiting\							
										DEFICF_NAME=		P.ABL							
										DEFICF_SIZE=		9							
										ENTER_PHRASE=		P.ABM							
										EXIT_PHRASE=		P.ABN							
										.EXTRN		LIB\$SIGNAL							
										.PSECT		DBG\$CODE,NOWRT,		SHR,		PIC,0			
										OFFC		00000							
										.ENTRY		DBG\$CIS CONNECTICF, Save R2,R3,R4,R5,R6,R7,-;		R8,R9,R10,R11		2043			
5B	00000000G	00	9E	00002					MOVAB		DBG\$GL CISHEAD, R11								
5A	00000000G	00	9E	00009					MOVAB		DBG\$GET MEMORY, R10								
59	00000000G	00	9E	00010					MOVAB		LIB\$SIGNAL, R9								
5E		0C	C2	00017					SUBL2		#12, SP								
58	00000000G	00	D0	0001A					MOVL		DBG\$GL_IND_COM_FILE, IND_COM_FILESP				2085				
		14	DD	00021					PUSHL		#20				2089				
6A		01	FB	00023					CALLS		#1, DBG\$GET_MEMORY								
56		50	D0	00026					MOVL		R0, FAB_PTR								
		11	DD	00029					PUSHL		#17								
6A		01	FB	0002B					CALLS		#1, DBG\$GET_MEMORY				2090				

7E	08	A6	7D	00107	4\$:	MOVQ	8(FAB_PTR), -(SP)	:	2171
	0C	AE	9F	0010B		PUSHAB	MSG_DESC	:	2170
		01	DD	0010E		PUSHL	#1	:	
	00028683	8F	DD	00110		PUSHL	#165507	:	
69		05	FB	00116	5\$:	CALLS	#5, LIB\$SIGNAL	:	
1B	00000000G	00	E9	00119	6\$:	BLBC	DBG\$GB_DEF_OUT+2, 8\$:	2176
50	00000000'	EF	9E	00120		MOVAB	ENTER PHRASE, PHRASE	:	2178
	2C	A6	DD	00127		PUSHL	44(FAB_PTR)	:	
7E	34	A6	9A	0012A		MCVZBL	52(FAB_PTR), -(SP)	:	
		50	DD	0012E		PUSHL	PHRASE	:	
		03	DD	00130		PUSHL	#3	:	
	0002808B	8F	DD	00132		PUSHL	#163979	:	
69		05	FB	00138	7\$:	CALLS	#5, LIB\$SIGNAL	:	
		04	0013B	8\$:	RET			:	2182

: Routine Size: 316 bytes, Routine Base: DBG\$CODE + 0AA5

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```

2183 1 GLOBAL ROUTINE dbg$ncis_remove (exit_flag) : NOVALUE =
2184 1  +-
2185 1  FUNCTIONAL DESCRIPTION:
2186 1  Removes the top link from the command input stream and delete the
2187 1  storage for it. If the link has additional dynamic storage related to
2188 1  it, such as a FAB,RAB, input buffer etc., that storage is freed also.
2189 1  Note - this routine now just calls the routine DBG$NCIS_REMOVE in
2190 1  the module DBGNEXCTE.
2191 1
2192 1  FORMAL PARAMETERS:
2193 1
2194 1  exit_flag - TRUE if called from EXIT command.
2195 1
2196 1  IMPLICIT INPUTS:
2197 1  The head of the command input stream
2198 1
2199 1  IMPLICIT OUTPUTS:
2200 1  None
2201 1
2202 1  ROUTINE VALUE:
2203 1  None
2204 1
2205 1  SIDE EFFECTS:
2206 1  The head of the command input stream is reset to what was the
2207 1  'next' link before this routine was called. If SET OUTPUT VERIFY,
2208 1  then a message is generated saying we are exiting the indirect
2209 1  command file.
2210 1  --
2211 1
2212 1  BEGIN
2213 1
2214 1  LOCAL
2215 1  message_vect;          ! Dummy message argument vector.
2216 1
2217 1  ! Call the 'new debugger' routine. This returns a condition code
2218 1  of 'severe', together with an error message vector, if something
2219 1  goes wrong.
2220 1
2221 1  IF NOT dbg$ncis_remove (.exit_flag, message_vect)
2222 1  THEN
2223 1  BEGIN
2224 1  ! Set up to signal error.
2225 1
2226 1  EXTERNAL ROUTINE
2227 1  lib$signal : ADDRESSING_MODE (GENERAL);
2228 1  BUILTIN
2229 1  callg;
2230 1  callg (.message_vect, lib$signal);
2231 1  END;
2232 1  END;

```

DBGLEVEL1
V04-000

E 6
16-Sep-1984 01:27:02
14-Sep-1984 12:17:02

VAX-11 Bliss-32 V4.0-742
[DEBUG.SRC]DBGLEVEL1.B32;1

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(23)

		04	5E	DD	00005	PUSHL	SP	:	2221
00000000G	00		AC	DD	00007	PUSHL	EXIT_FLAG	:	
	08		02	FB	0000A	CALLS	#2, DBG\$NCIS_REMOVE	:	
00000000G	00	00	50	EB	00011	BLBS	RO, 1\$:	
			BE	FA	00014	CALLG	@MESSAGE_VECT, LIB\$SIGNAL	:	2230
				04	0001C	RET		:	2232

; Routine Size: 29 bytes, Routine Base: DBG\$CODE + OBE1

```

2123 2233 1 GLOBAL ROUTINE dbg$ncis_add (pointer, length, type,
2124 2234 1     repeat_count, while_clause): NOVALUE =
2125 2235 1
2126 2236 1  +-+
2127 2237 1  FUNCTIONAL DESCRIPTION:
2128 2238 1  Adds a link to the command input stream
2129 2239 1  Note - this routine now just calls the routine DBG$NCIS_ADD in
2130 2240 1  the module DBGNEXCTE.
2131 2241 1
2132 2242 1  FORMAL PARAMETERS:
2133 2243 1  pointer - The address of either a buffer or a RAB to be placed
2134 2244 1  in the dsc$a_pointer field of the new link.
2135 2245 1  length - The length of the above buffer. (0 for RAB)
2136 2246 1  type - The type of the link to be added
2137 2247 1  repeat_count - For a link of type 'doloop' [Created during processing
2138 2248 1  of REPEAT N TIMES ( ... ) command], this represents the
2139 2249 1  number of remaining iterations.
2140 2250 1  while_clause - For a link of type 'while', this points to a counted
2141 2251 1  ascii string with the while clause.
2142 2252 1  IMPLICIT INPUTS:
2143 2253 1  The head of the command input stream
2144 2254 1
2145 2255 1  IMPLICIT OUTPUTS:
2146 2256 1  None
2147 2257 1
2148 2258 1  ROUTINE VALUE:
2149 2259 1  None
2150 2260 1
2151 2261 1  SIDE EFFECTS:
2152 2262 1  None
2153 2263 1  --
2154 2264 1
2155 2265 2  BEGIN
2156 2266 2  LOCAL
2157 2267 2  message_vect; ! Holds message argument vector.
2158 2268 2
2159 2269 2  ! DBG$NCIS_ADD will return 'success' (1) if all goes well.
2160 2270 2  !
2161 2271 2  IF NOT dbg$ncis_add (.pointer, .length, .type,
2162 2272 2  .repeat_count, .while_clause, 0,
2163 2273 2  message_vect)
2164 2274 2  THEN
2165 2275 2  BEGIN
2166 2276 2  ! Set up to signal error.
2167 2277 2  !
2168 2278 2  EXTERNAL ROUTINE
2169 2279 2  lib$signal : ADDRESSING_MODE (GENERAL);
2170 2280 2  BUILTIN
2171 2281 2  callg;
2172 2282 2  callg (.message_vect, lib$signal);
2173 2283 2  END;
2174 2284 1  END;

```

DBGLEVEL1
V04-000

G 6
16-Sep-1984 01:27:02 VAX-11 Bliss-32 V4.0-742
14-Sep-1984 12:17:02 [DEBUG.SRC]DBGLEVEL1.B32;1

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(24)

			0000	00000	.ENTRY	DBG\$CIS_ADD, Save nothing	:	2233
	5E		04	C2 00002	SUBL2	#4, SP	:	
			5E	DD 00005	PUSHL	SP	:	2271
			7E	D4 00007	CLRL	-(SP)	:	
	7E	10	AC	7D C0009	MOVQ	REPEAT_COUNT, -(SP)	:	2272
	7E	08	AC	7D 0000D	MOVQ	LENGTH, -(SP)	:	2271
		04	AC	DD 00011	PUSHL	POINTER	:	
00000000G	00		07	FB 00014	CALLS	#7, DBG\$NCIS_ADD	:	
	08		50	E8 0001B	BLBS	RO, 1\$:	
00000000G	00	00	BE	FA 0001E	CALLG	@MESSAGE_VECT, LIB\$SIGNAL	:	2282
			04	00026 1\$:	RET		:	2284

; Routine Size: 39 bytes, Routine Base: DBG\$CODE + 0BFE

```

: 2176      2285  1 MACRO
: 2177      M 2286  1
: 2178      M 2287  1 IF_SIGNAL (code) =
: 2179      M 2288  1 IF .signal_flag NEQ 0
: 2180      M 2289  1 THEN
: 2181      M 2290  1 BEGIN
: 2182      M 2291  1 IF NOT
: 2183      M 2292  1 ( IF %LENGTH GTR 1
: 2184      M 2293  1 THEN dbg$nout_info (code, %REMAINING)
: 2185      M 2294  1 ELSE dbg$nout_info (code))
: 2186      M 2295  1 THEN
: 2187      M 2296  1 BEGIN
: 2188      M 2297  1 .signal_flag = (IF %LENGTH GTR 1
: 2189      M 2298  1 THEN
: 2190      M 2299  1 dbg$make_arg_vect (code, %REMAINING)
: 2191      M 2300  1 ELSE
: 2192      M 2301  1 dbg$make_arg_vect (code));
: 2193      M 2302  1 RETURN sts$k_severe;
: 2194      M 2303  1 END
: 2195      M 2304  1 ELSE
: 2196      M 2305  1 BEGIN
: 2197      M 2306  1 IF %LENGTH GTR 1
: 2198      M 2307  1 THEN
: 2199      M 2308  1 SIGNAL (code, %REMAINING)
: 2200      M 2309  1 ELSE
: 2201      M 2310  1 SIGNAL (code)
: 2202      M 2311  1 END %;
: 2203      2312  1
: 2204      M 2313  1 MACRO
: 2205      M 2314  1 SET_FLAG (param_num) =
: 2206      M 2315  1 LOCAL
: 2207      M 2316  1 signal_flag;
: 2208      M 2317  1
: 2209      M 2318  1 signal_flag = (IF actualcount () GTR param_num
: 2210      M 2319  1 THEN
: 2211      M 2320  1 actualparameter (actualcount())
: 2212      M 2321  1 ELSE
: 2213      M 2322  1 0) %;
: 2214      M 2323  1
: 2215      M 2324  1 END
: 2216      2325  0 ELUDOM

```

.EXTRN LIB\$SIGNAL

PSECT SUMMARY

Name	Bytes	Attributes
DBG\$PLIT	571	NOVEC, NOWRT, RD, EXE, SHR, LCL, REL, CON, PIC, ALIGN(0)
DBG\$CODE	3109	NOVEC, NOWRT, RD, EXE, SHR, LCL, REL, CON, PIC, ALIGN(0)
DBG\$OWN	32	NOVEC, WRT, RD, NOEXE, NOSHR, LCL, REL, CON, PIC, ALIGN(2)

Library Statistics

File	----- Total	Symbols Loaded	----- Percent	Pages Mapped	Processing Time
-\$255\$DUA28:[SYSLIB]LIB.L32;1	18619	86	0	1000	00:01.9
-\$255\$DUA28:[DEBUG.OBJ]STRUCDEF.L32;1	32	0	0	7	00:00.1
-\$255\$DUA28:[DEBUG.OBJ]DBGLIB.L32;1	1545	124	8	97	00:01.9
-\$255\$DUA28:[DEBUG.OBJ]DSTRECRDS.L32;1	418	11	2	31	00:00.3
-\$255\$DUA28:[DEBUG.OBJ]DBGMSG.L32;1	386	36	9	22	00:00.3
-\$255\$DUA28:[DEBUG.OBJ]DBGGEN.L32;1	150	30	20	12	00:00.3

COMMAND QUALIFIERS

```

:
: BLISS/CHECK=(FIELD,INITIAL,OPTIMIZE)/LIS=LIS$:DBGLEVEL1/OBJ=OBJ$:DBGLEVEL1 MSRC$:DBGLEVEL1/UPDATE=(ENH$:DBGLEVEL1)
: Size:          3109 code + 603 data bytes
: Run Time:      01:03.9
: Elapsed Time: 03:10.8
: Lines/CPU Min: 2181
: Lexemes/CPU-Min: 18423
: Memory Used:  304 pages
: Compilation Complete

```

The image displays a grid of 144 small terminal window screenshots, arranged in 12 rows and 12 columns. Each window shows a different view of system data or logs, though the text is too small to read. Several windows are highlighted with larger, semi-transparent text labels:

- Row 2, Column 2: **DBGIFTHEN LIS**
- Row 2, Column 11: **DBGLANVEC LIS**
- Row 4, Column 5: **DBGLANGOP LIS**
- Row 5, Column 1: **DBGGEN LIS**
- Row 7, Column 12: **DBGLEVEL LIS**

0085 AH-BT13A-SE
VAX/VMS V4.0

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