

DDDDDDDDDDDD	EEEEEEEEEEEEEE	BBBBBBBBBBBBBB	UUU	UUU	GGGGGGGGGGGG
DDDDDDDDDDDD	EEEEEEEEEEEEEE	BBBBBBBBBBBBBB	UUU	UUU	GGGGGGGGGGGG
DDDDDDDDDDDD	EEEEEEEEEEEEEE	BBBBBBBBBBBBBB	UUU	UUU	GGGGGGGGGGGG
DDD	DDD	BBB	UUU	UUU	GGG
DDD	DDD	BBB	UUU	UUU	GGG
DDD	DDD	BBB	UUU	UUU	GGG
DDD	DDD	BBB	UUU	UUU	GGG
DDD	DDD	BBB	UUU	UUU	GGG
DDD	DDD	BBB	UUU	UUU	GGG
DDD	DDD	BBB	UUU	UUU	GGG
DDD	DDD	BBB	UUU	UUU	GGG
DDD	DDD	BBB	UUU	UUU	GGG
DDD	DDD	BBB	UUU	UUU	GGG
DDD	DDD	BBB	UUU	UUU	GGG
DDD	DDD	BBB	UUU	UUU	GGG
DDD	DDD	BBB	UUU	UUU	GGG
DDD	DDD	BBB	UUU	UUU	GGG
DDD	DDD	BBB	UUU	UUU	GGG
DDD	DDD	BBB	UUU	UUU	GGG
DDD	DDD	BBB	UUU	UUU	GGG
DDDDDDDDDDDD	EEEEEEEEEEEEEE	BBBBBBBBBBBBBB	UUUUUUUUUUUUUU	UUUUUUUUUUUUUU	GGGGGGGGGG
DDDDDDDDDDDD	EEEEEEEEEEEEEE	BBBBBBBBBBBBBB	UUUUUUUUUUUUUU	UUUUUUUUUUUUUU	GGGGGGGGGG
DDDDDDDDDDDD	EEEEEEEEEEEEEE	BBBBBBBBBBBBBB	UUUUUUUUUUUUUU	UUUUUUUUUUUUUU	GGGGGGGGGG

```

DDDDDDDD  BBBB8888  GGGGGGGG  DDDDDDDD  EEEEEEEEEE  FFFFFFFFFF  IIIIII  NN  NN  EEEEEEEEEE
DDDDDDDD  BBBB8888  GGGGGGGG  DDDDDDDD  EEEEEEEEEE  FFFFFFFFFF  IIIIII  NN  NN  EEEEEEEEEE
DD  DD  BB  BB  GG  DD  DD  EE  FF  II  NN  NN  EE
DD  DD  BB  BB  GG  DD  DD  EE  FF  II  NN  NN  EE
DD  DD  BB  BB  GG  DD  DD  EE  FF  II  NNNN  NN  EE
DD  DD  BB  BB  GG  DD  DD  EE  FF  II  NNNN  NN  EE
DD  DD  BBB88888  GG  DD  DD  EEEEEEEE  FFFFFFFF  II  NN  NN  EEEEEEEE
DD  DD  BBB88888  GG  DD  DD  EEEEEEEE  FFFFFFFF  II  NN  NN  EEEEEEEE
DD  DD  BB  BB  GG  GGGGGG  DD  DD  EE  FF  II  NN  NNNN  EE
DD  DD  BB  BB  GG  GGGGGG  DD  DD  EE  FF  II  NN  NNNN  EE
DD  DD  BB  BB  GG  GG  GG  DD  DD  EE  FF  II  NN  NN  EE
DD  DD  BB  BB  GG  GG  GG  DD  DD  EE  FF  II  NN  NN  EE
DD  DD  BB  BB  GG  GG  GG  DD  DD  EE  FF  II  NN  NN  EE
DDDDDDDD  BBBB8888  GGGGGG  DDDDDDDD  EEEEEEEEEE  FFFFFFFF  IIIIII  NN  NN  EEEEEEEEEE
DDDDDDDD  BBBB8888  GGGGGG  DDDDDDDD  EEEEEEEEEE  FFFFFFFF  IIIIII  NN  NN  EEEEEEEEEE

```

```

....
....
....
....

```

```

LL  IIIIII  SSSSSSSS
LL  IIIIII  SSSSSSSS
LL  II  SS
LL  II  SS
LL  II  SS
LL  II  SS
LL  II  SSSSSS
LL  II  SSSSSS
LL  II  SS
LL  II  SS
LL  II  SS
LL  II  SS
LLLLLLLLLL  IIIIII  SSSSSSSS
LLLLLLLLLL  IIIIII  SSSSSSSS

```

```
0001 0 MODULE DBGDEFINE (IDENT = 'V04-000') =
0002 1 BEGIN
0003 1
0004 1
0005 1 *****
0006 1 *
0007 1 *   COPYRIGHT (c) 1978, 1980, 1982, 1984 BY   *
0008 1 *   DIGITAL EQUIPMENT CORPORATION, MAYNARD, MASSACHUSETTS. *
0009 1 *   ALL RIGHTS RESERVED. *
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0023 1 *   SOFTWARE ON EQUIPMENT WHICH IS NOT SUPPLIED BY DIGITAL. *
0024 1 *
0025 1 *
0026 1 *****
0027 1
0028 1
0029 1 ++
0030 1 FACILITY:      DEBUG
0031 1
0032 1 ABSTRACT:
0033 1
0034 1       This module contains all the routines that are used to implement
0035 1       the DEFINE command. This includes the parse and execute networks,
0036 1       and also the utility routines for managing the DEFINE symbol table.
0037 1
0038 1 ENVIRONMENT:   VAX/VMS
0039 1
0040 1 AUTHOR:       Richard Title, CREATION DATE:   Mar 1982
0041 1
0042 1 VERSION:      V3.1-001
0043 1
0044 1 MODIFIED BY:
0045 1             V. Holt, May 1982
0046 1
0047 1 REVISION HISTORY:
0048 1 3B.0 14-May-82   VJH   Added call to DBG$FLUSHBUF to replace
0049 1                   initialization of local buffer pointer.
0050 1 3B.1  3-Jun-82   VJH   Removed all references to DBG$FAO_PUT and
0051 1                   DBG$OUT_PUT, as these routines are now obsolete.
0052 1                   Replaced them with calls to DBG$PRINT and
0053 1                   DBG$NEWLINE, respectively.
0054 1 3B.2  8-JUN-82   VJH   Removed reference to local output buffer in
0055 1                   routine dump entries.
0056 1 4.0  13-SEP-83   BAB   Implemented full functionality for the
0057 1                   DEFINE/KEY and the DELETE/KEY or UNDEFINE/KEY.
```

DBGDEFINE  
V04-000

: 58

0058 1 !

N 5  
16-Sep-1984 00:15:32  
14-Sep-1984 12:16:45

VAX-11 Bliss-32 V4.0-742  
[DEBUG.SRC]DBGDEFINE.B32;1

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(1)

```

60 0059 1 |
61 0060 1 | : TABLE OF CONTENTS:
62 0061 1 |
63 0062 1 |
64 0063 1 | FORWARD ROUTINE
65 0064 1 |   DBG$CANCEL LOC VAL: NOVALUE, | Cancel saved values of dot and backslash
66 0065 1 |   DBG$DEF_SYM_ADD, | Adds a symbol to the DEFINE symbol table
67 0066 1 |   DBG$DEF_SYM_FIND, | Finds a symbols in the DEFINE symbol table
68 0067 1 |   DBG$DEF_SYM_REMOVE, | Removes a symbol from the DEFINE symbol table
69 0068 1 |   DBG$DEF_SYM_REMOVE_ALL, | Remove all define symbols from a list
70 0069 1 |   DBG$DUMP_DEFINE, | Dump the define symbol table
71 0070 1 |   DBG$NPARSE_DEFINE, | Parse network for DEFINE
72 0071 1 |   DBG$NPARSE_DEF_KEY, | Parse network for DEFINE/KEY
73 0072 1 |   DBG$NPARSE_DELETE, | Parse network for DELETE
74 0073 1 |   DBG$NPARSE_UNDEFINE, | Parse network for UNDEFINE
75 0074 1 |   DBG$NPARSE_DEL_KEY, | Parse network for DELETE/KEY and/or UNDEFINE/KEY
76 0075 1 |   DBG$NEXECUTE_DEFINE, | Execution network for DEFINE
77 0076 1 |   DBG$NEXECUTE_DELETE, | Execution network for DELETE
78 0077 1 |   DBG$NEXECUTE_UNDEFINE, | Execution network for UNDEFINE
79 0078 1 |   DBG$NREAD_NAME, | Parses a name
80 0079 1 |   DBG$SAVE_LOC: NOVALUE, | Save
81 0080 1 |   DBG$SAVE_VAL: NOVALUE, | Save \
82 0081 1 |   DBG$WILDCARD_NAME_MATCH, | Matches a pair of names with wildcards
83 0082 1 |   DBG$READ_KEY_INFO, | Returns a pointer with key info string.
84 0083 1 |   DUMP_ENTRY, | Dump a define entry
85 0084 1 |   FREE_ENTRY, | Frees up space occupied by a define entry
86 0085 1 |   NAME_MATCH; | Matches a pair of names
87 0086 1 |
88 0087 1 |
89 0088 1 | : REQUIRE FILES:
90 0089 1 |
91 0090 1 | REQUIRE 'SRC$:DBGPROLOG.REQ';
92 0224 1 | LIBRARY 'LIB$:DBGGEN.L32';
93 0225 1 |
94 0226 1 |
95 0227 1 | : EQUATED SYMBOLS:
96 0228 1 |
97 0229 1 | LITERAL
98 0230 1 |   define_local = 0, | Code to indicate the symbol is local
99 0231 1 |   define_global = 1, | Code to indicate the symbol is global
100 0232 1 |   undefine_all = 1, | Code for UNDEFINE/ALL
101 0233 1 |   undefine_all_global = 2, | Code for UNDEFINE/ALL/GLOBAL
102 0234 1 |   undefine_key = 3; | Code for UNDEFINE/KEY
103 0235 1 |
104 0236 1 |
105 0237 1 | : EXTERNAL REFERENCES:
106 0238 1 |
107 0239 1 | EXTERNAL LITERAL
108 0240 1 |   DBG$K_MAX_PR_NESTING, | Maximum level of procedure nesting
109 0241 1 |   SMG$_NOMOREKEYS, | No more keys in table
110 0242 1 |   SMG$_KEYNOTDEF; | Key is not defined
111 0243 1 |
112 0244 1 | EXTERNAL
113 0245 1 |   DBG$GB_KEYPAD_INPUT: BYTE,
114 0246 1 |   DBG$GB_DEFINE_PTR: REF VECTOR[BYTE], | Points to data structure for SET DEFINE
115 0247 1 |   DBG$GB_RADIX: VECTOR[3, BYTE], | Radix settings
116 0248 1 |   DBG$GL_KEY_TABLE_ID, | Used in DEFINE/KEY

```

```

: 117 0249 1      DBG$GL_PARAM_COUNT: VECTOR[],      ! Count of number of params
: 118 0250 1      DBG$GL_PR_NEST_LEVEL,           ! Nesting level of @ procedures
: 119 0251 1      DBG$GL_SIGN_FLAG;             ! Print '+' before signed variable
: 120 0252 1
: 121 0253 1      EXTERNAL ROUTINE
: 122 0254 1      DBG$COPY_MEMORY,              ! Copy a block of memory
: 123 0255 1      DBG$GET_MEMORY,              ! Allocate permanent memory
: 124 0256 1      DBG$GET_TEMPMEM,            ! Allocate permanent memory
: 125 0257 1      DBG$PRIM_TO_VAL,            ! Convert descriptors
: 126 0258 1      DBG$PRINT: NOVALUE,         ! Formatted ASCII output
: 127 0259 1      DBG$PRINT_IDENTIFIER: NOVALUE, ! Print name of Primary
: 128 0260 1      DBG$PRINT_VALUE: NOVALUE,    ! Print value of Value Descriptor
: 129 0261 1      DBG$POP_TEMPMEM: NOVALUE,    ! Pop temporary memory pool
: 130 0262 1      DBG$PUSH_TEMPMEM,          ! Push temporary memory pool
: 131 0263 1      DBG$FLUSHBUF: NOVALUE,      ! Initialize new print line
: 132 0264 1      DBG$NEWLINE: NOVALUE,      ! Output print buffer to terminal
: 133 0265 1      DBG$NACCEPT STRING,        ! Accepts a quoted string
: 134 0266 1      DBG$NCOPY_DESC,            ! Copies a descriptor
: 135 0267 1      DBG$NEXTLOC,              ! Logical successor
: 136 0268 1      DBG$NFREE_DESC,            ! Free up space occupied by a descriptor
: 137 0269 1      DBG$NGET_SYMID,            ! Obtain symid list
: 138 0270 1      DBG$NMAKE_ARG_VECT,        ! Constructs a message vector
: 139 0271 1      DBG$NMATCH,                ! Matches a token
: 140 0272 1      DBG$NNEXT_WORD,            ! Gets the next word of input
: 141 0273 1      DBG$NPARSE_ADDRESS,        ! Parse an address expression
: 142 0274 1      DBG$NPARSE_EXPRESSION,     ! Parse a value expression
: 143 0275 1      DBG$NSAVE_BREAK_BUFFER,    ! Reads a buffer of DEBUG commands
: 144 0276 1      DBG$NSYNTAX_ERROR,        ! Constructs a message vector for a syntax error
: 145 0277 1      DBG$NTYPE_CONV,           ! Type converter
: 146 0278 1      DBG$PREVL0C,              ! Logical predecessor
: 147 0279 1      DBG$REL_MEMORY,           ! Release memory
: 148 0280 1      DBG$SET_DEFINE_LVL,        ! Manipulates data structure for
: 149 0281 1      SET DEFINE command
: 150 0282 1      DBG$STA_LOCK_SYMID: NOVALUE, ! Lock symid list
: 151 0283 1      DBG$STA_UNLOCK_SYMID: NOVALUE, ! Unlock symid list
: 152 0284 1      STR$COMPARE_EQC,          ! Compares two descriptors
: 153 0285 1      SMGSADD_KEY_DEF,          ! Execute the DEFINE/KEY command
: 154 0286 1      SMGSDELETE_KEY_DEF,       ! Processes DELETE/KEY
: 155 0287 1      SMGSLIST_KEY_DEFS,        ! Returns key definitions from the table
: 156 0288 1      SMGSSET_DEFAULT_STATE;    ! Returns the current default state
: 157 0289 1
: 158 0290 1      !
: 159 0291 1      ! OWN STORAGE
: 160 0292 1      !
: 161 0293 1      ! OWN
: 162 0294 1      CURLOC_VMSDESC: BLOCK[12, BYTE]; ! Area to store a copy of the vms descriptor
: 163 0295 1      ! representing dot (current location)
: 164 0296 1
: 165 0297 1      ! GLOBAL
: 166 0298 1      DBG$GL_CURLOC_VMSDESC: INITIAL(0), ! Pointer to a copy of the vms descriptor
: 167 0299 1      ! representing dot (current location)
: 168 0300 1      DBG$GL_GLOBAL_DEFINE_PTR,    ! Pointer to head of global define list
: 169 0301 1      DBG$GL_LOCAL_DEFINE_PTR;    ! Pointer to head of local define list
: 170 0302 1
: 171 0303 1      !
: 172 0304 1      ! MACROS
: 173 0305 1      !

```

```

: 174      0306 1 ! The following macro is just an abbreviation for some error-reporting
: 175      0307 1 ! code that occurs repeatedly
: 176      0308 1
: 177      M 0309 1 MACRO report_error =
: 178      M 0310 1     BEGIN
: 179      M 0311 1     .message vect = (
: 180      M 0312 1     IF dbg$nmatch (.input_desc, dbg$cs_cr, 1)
: 181      M 0313 1     THEN
: 182      M 0314 1         dbg$nmake_arg_vect (dbg$_needmore)
: 183      M 0315 1     ELSE
: 184      M 0316 1         dbg$nsyntax_error (dbg$next_word (.input_desc));
: 185      M 0317 1     RETURN sts$k_severe;
: 186      0318 1     END %;
: 187      0319 1
: 188      0320 1 !+
: 189      0321 1 ! Definition for the list of state names in the IF_STATE qualifier of the
: 190      0322 1 ! Define/key command.
: 191      0323 1 !-
: 192      0324 1
: 193      0325 1 FIELD
: 194      0326 1     DBG$STATE_NAME_FIELDS =
: 195      0327 1     SET
: 196      0328 1
: 197      0329 1     DBG$L_STATE_NAME_PTR           = [0, 0, 32, 0],      ! Pointer to name descriptor
: 198      0330 1     DBG$L_STATE_NAME_LINK        = [1, 0, 32, 0]      ! Pointer to next state name
: 199      0331 1
: 200      0332 1     TES;
: 201      0333 1
: 202      0334 1 LITERAL
: 203      0335 1     DBG$K_STATE_NAME_SIZE          = 2;                ! length in long words
: 204      0336 1
: 205      0337 1 MACRO
: 206      0338 1     DBG$STATE_NAME_NODE = BLOCK [DBG$K_STATE_NAME_SIZE] FIELD (DBG$STATE_NAME_FIELDS) %;
: 207      0339 1
: 208      0340 1

```

```

: 210 0341 1 GLOBAL ROUTINE dbg$cancel_loc_val: NOVALUE =
: 211 0342 1 +-
: 212 0343 1 Routine Description
: 213 0344 1
: 214 0345 1 Canceled the stored values for dot and backslash. This routine is
: 215 0346 1 called during the processing of the SET LANGUAGE command.
: 216 0347 1
: 217 0348 1 Inputs
: 218 0349 1
: 219 0350 1 None.
: 220 0351 1
: 221 0352 1 Outputs
: 222 0353 1
: 223 0354 1 The DEFINE symbol table is modified.
: 224 0355 1 --
: 225 0356 2 BEGIN
: 226 0357 2 LOCAL
: 227 0358 2 dummy; ! Output parameter - value not used here
: 228 0359 2
: 229 0360 2 ! Remove definition for backslash.
: 230 0361 2
: 231 0362 2 dbg$def_sym_remove (UPLIT BYTE (%ASCIC '%CURVAL'),
: 232 0363 2 TRUE,
: 233 0364 2 dummy,
: 234 0365 2 dummy);
: 235 0366 2
: 236 0367 2 ! Remove the definition for dot.
: 237 0368 2
: 238 0369 2 dbg$def_sym_remove (UPLIT BYTE (%ASCIC '%CURLOC'),
: 239 0370 2 TRUE,
: 240 0371 2 dummy,
: 241 0372 2 dummy);
: 242 0373 2
: 243 0374 2 ! Zero out the pointer to the saved vms descriptor for dot.
: 244 0375 2
: 245 0376 2 dbg$gl_curloc_vmsdesc = 0;
: 246 0377 1 END;

```

```

.TITLE DBGDEFINE
.IDENT \V04-000\

.PSECT DBG$PLIT,NOWRT, SHR, PIC,0
4C 41 56 52 55 43 25 07 0000 P.AAA: .ASCII <7>\%CURVAL\
43 4F 4C 52 55 43 25 07 00008 P.AAB: .ASCII <7>\%CURLOC\
.PSECT DBG$OWN,NOEXE, PIC,2
0000 CURLOC_VMSDESC:
.BLKB 12
.PSECT DBG$GLOBAL,NOEXE, PIC,2
00000000 00000 DBG$GL_CURLOC_VMSDESC::
.LONG 0
00004 DBG$GL_GLOBAL_DEFINE_PTR::

```

00008 DBG\$GL\_LOCAL\_DEFINE\_PTR::  
.BLKB 4  
.BLKB 4

```

.EXTRN DBG$K MAX PR NESTING
.EXTRN SMG$_NOMOREKEYS
.EXTRN SMG$_KEYNOTDEF, DBG$GB_KEYPAD_INPUT
.EXTRN DBG$GB_DEFINE_PTR
.EXTRN DBG$GB_RADIX, DBG$GL_KEY_TABLE_ID
.EXTRN DBG$GL_PARAM COUNT
.EXTRN DBG$GL_PR NEST LEVEL
.EXTRN DBG$GL_SIGN FLAG
.EXTRN DBG$COPY MEMORY
.EXTRN DBG$GET MEMORY, DBG$GET_TEMP MEM
.EXTRN DBG$PRIM TO VAL
.EXTRN DBG$PRINT, DBG$PRINT_IDENTIFIER
.EXTRN DBG$PRINT VALUE
.EXTRN DBG$POP_TEMP MEM
.EXTRN DBG$PUSH_TEMP MEM
.EXTRN DBG$FLUSHBUF, DBG$NEWLINE
.EXTRN DBG$NACCEPT STRING
.EXTRN DBG$NCOPY_DESC, DBG$NEXTLOC
.EXTRN DBG$NFREE_DESC, DBG$NGET_SYMID
.EXTRN DBG$NMAKE_ARG VECT
.EXTRN DBG$NMATCH, DBG$NNEXT_WORD
.EXTRN DBG$NPARSE_ADDRESS
.EXTRN DBG$NPARSE_EXPRESSION
.EXTRN DBG$NSAVE_BREAK BUFFER
.EXTRN DBG$NSYNTAX ERROR
.EXTRN DBG$NTYPE_CONV, DBG$PREVLOC
.EXTRN DBG$REL_MEMORY, DBG$SET_DEFINE_LVL
.EXTRN DBG$STA_LOCK_SYMID
.EXTRN DBG$STA_UNLOCK_SYMID
.EXTRN STR$COMPARE_EQ
.EXTRN SMG$ADD_KEY_DEF
.EXTRN SMG$DELETE_KEY_DEF
.EXTRN SMG$LIST_KEY_DEFS
.EXTRN SMG$SET_DEFAULT_STATE

```

.PSECT DBG\$CODE, NOWRT, SHR, PIC, 0

```

0000 0000
SE 04 C2 00002
04 SE DD 00005
AE 9F 00007
01 DD 0000A
0000V CF 00000000' EF 9F 0000C
04 FB 00012
SE DD 00017
04 AE 9F 00019
01 DD 0001C
0000V CF 00000000' EF 9F 0001E
04 FB 00024
00000000' EF D4 00029
04 0002F

```

```

.ENTRY DBG$CANCEL_LOC_VAL, Save nothing : 0341
SUBL2 #4, SP :
PUSHL SP : 0362
PUSHAB DUMMY
PUSHL #1
PUSHAB P.AAA
CALLS #4, DBG$DEF_SYM_REMOVE
PUSHL SP : 0369
PUSHAB DUMMY
PUSHL #1
PUSHAB P.AAB
CALLS #4, DBG$DEF_SYM_REMOVE
CLRL DBG$GL_CURLOC_VMSDESC : 0376
RET : 0377

```

; Routine Size: 48 bytes, Routine Base: DBG\$CODE + 0000

DBGDEFINE  
V04-000

G 6  
16-Sep-1984 00:15:32  
14-Sep-1984 12:16:45

VAX-11 Bliss-32 V4.0-742  
[DEBUG.SRC]DBGDEFINE.B32;1

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(3)

```

248 0378 1 GLOBAL ROUTINE dbg$def_sym_add (symbol_name, symbol_kind, symbol_value,
249 0379 1                                     global_flag, replaced_flag, message_vect) =
250 0380 1 !++
251 0381 1 Functional Description
252 0382 1
253 0383 1 This routine adds a new symbol to DEBUG's internal DEFINE symbol
254 0384 1 table. It is given the symbol's name, value, kind, and an
255 0385 1 indication of whether the symbol is to be local or global.
256 0386 1 It sets the output parameter REPLACED_FLAG to TRUE if the
257 0387 1 symbol replaced an existing occurrence.
258 0388 1
259 0389 1 Routine Inputs
260 0390 1
261 0391 1 SYMBOL_NAME - Points to a counted string with the symbol name.
262 0392 1 SYMBOL_KIND - One of the legal kinds DEFINE_ADDRESS, DEFINE_VALUE,
263 0393 1 and so on, (defined in DBGLIB.REQ)
264 0394 1 SYMBOL_VALUE - Points to the "value" of the symbol. This may be
265 0395 1 an address expression descriptor, a value
266 0396 1 descriptor, and so on, depending on kind.
267 0397 1 GLOBAL_FLAG - TRUE if the symbol is global, FALSE otherwise.
268 0398 1 REPLACED_FLAG - This is the address of a flag to be set to TRUE if
269 0399 1 adding the symbol replaces an existing occurrence
270 0400 1 of the name.
271 0401 1 MESSAGE_VECT - The address of an error message vector.
272 0402 1
273 0403 1 Routine Outputs
274 0404 1
275 0405 1 REPLACED_FLAG - This is the address of a flag to be set to TRUE if
276 0406 1 adding the symbol replaces an existing occurrence
277 0407 1 of the name.
278 0408 1
279 0409 1 Routine Value
280 0410 1
281 0411 1 An unsigned longword completion code:
282 0412 1
283 0413 1 STS$K_SUCCESS - Success. Symbol addition was successful.
284 0414 1 STS$K_SEVERE - Failure. Message argument vector is constructed
285 0415 1 with an indication of the error.
286 0416 1
287 0417 1 --
288 0418 2 BEGIN
289 0419 2
290 0420 2 LOCAL
291 0421 2 head_ptr: REF define$header, ! Points to the head of the
292 0422 2 appropriate DEFINE list
293 0423 2 first_entry, ! Flag saying whether this is the
294 0424 2 first entry on the list
295 0425 2 name: REF VECTOR [,BYTE], ! Points to a counted string with
296 0426 2 the DEFINE symbol name
297 0427 2 prev_sym_ptr: REF define$entry, ! Points to a DEFINE entry
298 0428 2 sym_ptr: REF define$entry; !
299 0429 2
300 0430 2 !++
301 0431 2 ! First we search for a pre-existing occurrence of the symbol.
302 0432 2 !--
303 0433 2
304 0434 2 ! Set up pointer to the appropriate define list.

```

```

305      0435      !
306      0436      !
307      0437      !
308      0438      !
309      0439      !
310      0440      !
311      0441      !
312      0442      !
313      0443      !
314      0444      !
315      0445      !
316      0446      !
317      0447      !
318      0448      !
319      0449      !
320      0450      !
321      0451      !
322      0452      !
323      0453      !
324      0454      !
325      0455      !
326      0456      !
327      0457      !
328      0458      !
329      0459      !
330      0460      !
331      0461      !
332      0462      !
333      0463      !
334      0464      !
335      0465      !
336      0466      !
337      0467      !
338      0468      !
339      0469      !
340      0470      !
341      0471      !
342      0472      !
343      0473      !
344      0474      !
345      0475      !
346      0476      !
347      0477      !
348      0478      !
349      0479      !
350      0480      !
351      0481      !
352      0482      !
353      0483      !
354      0484      !
355      0485      !
356      0486      !
357      0487      !
358      0488      !
359      0489      !
360      0490      !
361      0491      !

```

```

!
IF .global_flag
THEN
    head_ptr = .dbg$gl_global_define_ptr
ELSE
    head_ptr = .dbg$gl_local_define_ptr;

! Walk through the list searching for the given name.
sym_ptr = .head_ptr [def$a_define_list];

! Set the flag saying whether there are any entries on the list.
IF .sym_ptr EQL 0
THEN
    first_entry = TRUE
ELSE
    first_entry = FALSE;

prev_sym_ptr = 0;
WHILE .sym_ptr NEQ 0 DO
BEGIN
    name = .sym_ptr [def$a_name];
    IF name_match (.symbol_name, .name)
    THEN
        BEGIN
            !++
            ! If we find a match then replace the existing entry
            ! with the new definition.
            !--

            ! First free up the space taken up by the old entry.
            IF NOT free_entry (.sym_ptr, .message_vect)
            THEN
                RETURN sts$k_severe;

            ! Fill in the fields with the new values.
            sym_ptr [def$b_kind] = .symbol_kind;
            sym_ptr [def$a_name] = .symbol_name;
            sym_ptr [def$a_value] = .symbol_value;
            .replaced_flag = TRUE;

            ! Return success
            RETURN sts$k_success;
        END;

        ! Set up for the next time around the loop.
        prev_sym_ptr = .sym_ptr;
        sym_ptr = .sym_ptr [def$a_entry_next_link];
    END; ! While loop

! If we get here then we have failed to find a define entry

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```

! with that name. Allocate a new entry and link it in.
sym_ptr = dbg$get_memory (dbg$k_define_entry_size_w);
! If we are adding the first one, then it is linked to the
! header; else it is linked to the last symbol on the list.
IF .first_entry
THEN
head_ptr [def$a_define_list] = .sym_ptr
ELSE
prev_sym_ptr [def$a_entry_next_link] = .sym_ptr;
! Fill in the fields of the newly allocated entry.
sym_ptr [def$a_entry_next_link] = 0;
sym_ptr [def$a_entry_prev_link] = .prev_sym_ptr;
sym_ptr [def$b_kind] = .symbol_kind;
sym_ptr [def$a_name] = .symbol_name;
sym_ptr [def$a_value] = .symbol_value;
! Set the output parameter and return success.
.replaced_flag = FALSE;
RETURN st$sk_success;
END; ! dbg$def_sym_add

```

			007C 00000		.ENTRY	DBG\$DEF_SYM_ADD, Save R2,R3,R4,R5,R6	: 0378
	09	10	AC E9 00002		BLBC	GLOBAL_FLAG, 1\$	: 0436
	53	00000000'	EF D0 00006		MOVL	DBG\$GL_GLOBAL_DEFINE_PTR, HEAD_PTR	: 0438
			07 11 0000D		BRB	2\$	
	53	00000000'	EF D0 0000F	1\$:	MOVL	DBG\$GL_LOCAL_DEFINE_PTR, HEAD_PTR	: 0440
	52	08	A3 D0 00016	2\$:	MOVL	8(HEAD_PTR), _SYM_PTR	: 0444
			05 12 0001A		BNEQ	3\$	: 0448
	55		01 D0 0001C		MOVL	#1, FIRST_ENTRY	: 0450
			02 11 0001F		BRB	4\$	
			55 D4 00021	3\$:	CLRL	FIRST_ENTRY	: 0452
			54 D4 00023	4\$:	CLRL	PREV_SYM_PTR	: 0454
			52 D5 00025	5\$:	TSTL	SYM_PTR	: 0455
			3F 13 00027		BEQL	8\$	
	56	08	A2 D0 00029		MOVL	8(SYM_PTR), NAME	: 0457
			56 DD 0002D		PUSHL	NAME	: 0458
		04	AC DD 0002F		PUSHL	SYMBOL_NAME	
0000V	CF		02 FB 00032		CALLS	#2, NAME_MATCH	
	26		50 E9 00037		BLBC	R0, 7\$	
		18	AC DD 0003A		PUSHL	MESSAGE_VECT	: 0469
			52 DD 0003D		PUSHL	SYM_PTR	
0000V	CF		02 FB 0003F		CALLS	#2, FREE_ENTRY	
	04		50 E8 00044		BLBS	R0, 6\$	
	50		04 D0 00047		MOVL	#4, R0	: 0471
			04 0004A		RET		
	10	A2	08 AC 90 0004B	6\$:	MOVB	SYMBOL_KIND, 16(SYM_PTR)	: 0475

08	A2	04	AC	D0	00050	MOVL	SYMBOL_NAME, 8(SYM_PTR)	:	0476	
0C	A2	0C	AC	D0	00055	MOVL	SYMBOL_VALUE, 12(SYM_PTR)	:	0477	
14	BC		01	D0	0005A	MOVL	#1, @REPLACED_FLAG	:	0478	
			38	11	0005E	BRB	11\$	:	0482	
	54		52	D0	00060	7\$:	MOVL	SYM_PTR, PREV_SYM_PTR	:	0487
	52		62	D0	00063	MOVL	(SYM_PTR), SYM_PTR	:	0488	
			BD	11	00066	BRB	5\$	:	0455	
			05	DD	00068	8\$:	PUSHL	#5	:	0494
00000000G	00		01	FB	0006A	CALLS	#1, DBG\$GET_MEMORY	:		
	52		50	D0	00071	MOVL	R0, SYM_PTR	:		
	06		55	E9	00074	BLBC	FIRST_ENTRY, 9\$	:	0499	
08	A3		52	D0	00077	MOVL	SYM_PTR, 8(HEAD_PTR)	:	0501	
			03	11	0007B	BRB	10\$	:		
	64		52	D0	0007D	9\$:	MOVL	SYM_PTR, (PREV_SYM_PTR)	:	0503
			62	D4	00080	10\$:	CLRL	(SYM_PTR)	:	0507
04	A2		54	D0	00082	MOVL	PREV_SYM_PTR, 4(SYM_PTR)	:	0508	
10	A2	08	AC	90	00086	MOVb	SYMBOL_KIND, 16(SYM_PTR)	:	0509	
08	A2	04	AC	D0	0008B	MOVL	SYMBOL_NAME, 8(SYM_PTR)	:	0510	
0C	A2	0C	AC	D0	00090	MOVL	SYMBOL_VALUE, 12(SYM_PTR)	:	0511	
		14	BC	D4	00095	CLRL	@REPLACED_FLAG	:	0515	
	50		01	D0	00098	11\$:	MOVL	#1, R0	:	0516
			04	D0	0009B	RET		:	0518	

; Routine Size: 156 bytes, Routine Base: DBG\$CODE + 0030

```

390 0519 1 GLOBAL ROUTINE dbg$def_sym_find (symbol_name, returned_kind,
391 0520 1                                     returned_value, global_flag,
392 0521 1                                     message_vect) =
393 0522 1
394 0523 1 ++
395 0524 1 Functional Description
396 0525 1     This routine looks up a name in the DEFINE symbol table. It
397 0526 1     returns the kind of symbol and the value of the symbol.
398 0527 1
399 0528 1 Routine Inputs
400 0529 1
401 0530 1     SYMBOL_NAME - Points to a counted string with the name to
402 0531 1     be looked up.
403 0532 1     RETURNED_KIND - The address of a longword, in which a code for
404 0533 1     the kind of symbol will be deposited.
405 0534 1     RETURNED_VALUE - The address of a longword, in which a pointer
406 0535 1     to the symbol value will be deposited.
407 0536 1     GLOBAL_FLAG - The address of a longword. The longword will
408 0537 1     be filled in with FALSE if the symbol was found
409 0538 1     in the local define list, and to TRUE if the
410 0539 1     symbol was found only in the global DEFINE list.
411 0540 1
412 0541 1 Routine Outputs
413 0542 1
414 0543 1     RETURNED_KIND - See above
415 0544 1     RETURNED_VALUE - See above
416 0545 1     GLOBAL_FLAG - See above
417 0546 1
418 0547 1 Return Value
419 0548 1
420 0549 1     TRUE - A matching symbol was found.
421 0550 1     FALSE - A matching symbol was not found.
422 0551 1 --
423 0552 2 BEGIN
424 0553 2 MAP
425 0554 2     symbol_name: REF VECTOR[,BYTE];
426 0555 2
427 0556 2 LOCAL
428 0557 2     desc_copy,           | Points to a copy of a primary descriptor
429 0558 2     head_ptr : REF define$header, | Points to a header block in the
430 0559 2                                     | DEFINE symbol table.
431 0560 2     name : REF VECTOR [,BYTE],     | Points to a symbol name.
432 0561 2     nextloc_flag,                 | TRUE for %NEXTLOC
433 0562 2     prevloc_flag,                 | TRUE for %PREVLOC
434 0563 2     sym_ptr : REF define$entry;    | Points to an entry in the
435 0564 2                                     | DEFINE symbol table.
436 0565 2
437 0566 2     ! Set up nextloc_flag and prevloc_flag.
438 0567 2     !
439 0568 2     prevloc_flag = FALSE;
440 0569 2     nextloc_flag = FALSE;
441 0570 2     IF .symbol_name[0] EQL 8
442 0571 2     THEN
443 0572 2         BEGIN
444 0573 2             IF ch$eql (8, symbol_name[1],
445 0574 2                 8, UPLIT BYTE (%ASCII '%PREVLOC'))
446 0575 2             THEN

```

```

447      0576 4      BEGIN
448      0577 4      prevloc_flag = TRUE;
449      0578 4
450      0579 4      ! Dummy up the symbol to look like %CURLOC.
451      0580 4      !
452      0581 4      symbol_name = UPLIT BYTE (%ASCIC '%CURLOC');
453      0582 4      END;
454      0583 4      IF ch$eql (8, symbol_name[1],
455      0584 4      8, UPLIT BYTE (%ASCII '%NEXTLOC'))
456      0585 4      THEN
457      0586 4      BEGIN
458      0587 4      nextloc_flag = TRUE;
459      0588 4
460      0589 4      ! Dummy up the symbol to look like %CURLOC.
461      0590 4      !
462      0591 4      symbol_name = UPLIT BYTE (%ASCIC '%CURLOC');
463      0592 4      END;
464      0593 4      END;
465      0594 4
466      0595 4      ! First search the local define lists, then the global define list.
467      0596 4      ! When I EQL 1 we are searching local, and when I EQL 2 we are
468      0597 4      ! searching the global list.
469      0598 4
470      0599 4      INCR i FROM 1 TO 2 DO
471      0600 4      BEGIN
472      0601 4
473      0602 4      ! Set up HEAD_PTR to point to the appropriate list,
474      0603 4      ! and SYM_PTR to point to the first entry in this list.
475      0604 4      !
476      0605 4      IF .i EQL 1
477      0606 4      THEN
478      0607 4      head_ptr = .dbg$gl_local_define_ptr
479      0608 4      ELSE
480      0609 4      head_ptr = .dbg$gl_global_define_ptr;
481      0610 4
482      0611 4      ! Loop through all the define lists, from the current (innermost)
483      0612 4      ! scope outward.
484      0613 4      !
485      0614 4      WHILE .head_ptr NEQ 0 DO
486      0615 4      BEGIN
487      0616 4      sym_ptr = .head_ptr [def$a_define_list];
488      0617 4
489      0618 4      ! Walk the list looking for a name match.
490      0619 4      !
491      0620 4      WHILE .sym_ptr NEQ 0 DO
492      0621 4      BEGIN
493      0622 4      name = .sym_ptr [def$a_name];
494      0623 4      IF name_match (.symbol_name, .name)
495      0624 4      THEN
496      0625 4      BEGIN
497      0626 4
498      0627 4      ! We have found a match. Fill in the output
499      0628 4      ! parameters.
500      0629 4      !
501      0630 4      .returned_kind = .sym_ptr [def$b_kind];
502      0631 4      .returned_value = .sym_ptr [def$a_value];
503      0632 4      IF .i EQL 1

```

```

: 504 0633 6
: 505 0634 6
: 506 0635 6
: 507 0636 6
: 508 0637 6
: 509 0638 6
: 510 0639 6
: 511 0640 6
: 512 0641 6
: 513 0642 6
: 514 0643 6
: 515 0644 6
: 516 0645 7
: 517 0646 7
: 518 0647 7
: 519 0648 7
: 520 0649 7
: 521 0650 7
: 522 0651 7
: 523 0652 7
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: 525 0654 7
: 526 0655 7
: 527 0656 7
: 528 0657 6
: 529 0658 6
: 530 0659 6
: 531 0660 7
: 532 0661 7
: 533 0662 7
: 534 0663 7
: 535 0664 7
: 536 0665 7
: 537 0666 7
: 538 0667 7
: 539 0668 7
: 540 0669 7
: 541 0670 7
: 542 0671 7
: 543 0672 6
: 544 0673 6
: 545 0674 6
: 546 0675 5
: 547 0676 5
: 548 0677 5
: 549 0678 5
: 550 0679 5
: 551 0680 4
: 552 0681 4
: 553 0682 4
: 554 0683 4
: 555 0684 4
: 556 0685 3
: 557 0686 3
: 558 0687 2
: 559 0688 2
: 560 0689 2

```

```

THEN
.global_flag = FALSE
ELSE
.global_flag = TRUE;

! Check for special symbols %PREVLOC and %NEXTLOC.
! These are handled specially - we call the new
! routines DBG$PREVLOC or DBG$NEXTLOC to obtain the
! logical successor or predecessor.
IF .prevloc_flag
THEN
BEGIN
! Construct a copy of the descriptor into
! temporary memory so that DBG$PREVLOC
! can play with it. Then call DBG$PREVLOC to
! give us the logical predecessor.
dbg$ncopy_desc (.sym_ptr [def$a_value],
desc_copy,
.message_vect,
FALSE);
.returned_value = dbg$prevloc (.desc_copy);
END;
IF .nextloc_flag
THEN
BEGIN
! Construct a copy of the descriptor into
! temporary memory so that DBG$NEXTLOC
! can play with it. Then call DBG$NEXTLOC to
! give us the logical predecessor.
dbg$ncopy_desc (.sym_ptr [def$a_value],
desc_copy,
.message_vect,
FALSE);
.returned_value = dbg$nextloc (.desc_copy);
END;

RETURN TRUE;
END;

! Set up for next time around loop.
sym_ptr = .sym_ptr [def$a_entry_next_link];
END; ! inner while loop

! Set up for the next time around the loop.
head_ptr = .head_ptr [def$a_next_link];
END; ! Outer while loop

END; ! Incr loop

! If we reach this point we have failed to find a

```



			58	D6	0004F		INCL	R8				
		53	00000000'	EF	D0	00051	MOVL	DBG\$GL_LOCAL_DEFINE_PTR,	HEAD_PTR		0607	
				07	11	00058	BRB	5\$				
		53	00000000'	EF	D0	0005A	4\$:	MOVL	DBG\$GL_GLOBAL_DEFINE_PTR,	HEAD_PTR	0609	
				76	13	00061	5\$:	BEQL	13\$		0614	
		52	08	A3	D0	00063		MOVL	8(HEAD_PTR),	SYM_PTR	0616	
				6B	13	00067	6\$:	BEQL	12\$		0620	
		59	08	A2	D0	00069		MOVL	8(SYM_PTR),	NAME	0622	
			0210	8F	BB	0006D		PUSHR	#*M<R7,R9>		0623	
	0000V		CF	02	FB	00071		CALLS	#2, NAME_MATCH			
			56	50	E9	00076		BLBC	R0, 11\$			
	08		BC	10	A2	9A	00079	MOVZBL	16(SYM_PTR),	@RETURNED_KIND	0630	
			OC	BC	D0	0007E		MOVL	12(SYM_PTR),	@RETURNED_VALUE	0631	
				05	58	E9	00083	BLBC	R8, 7\$		0634	
					10	BC	D4	00086	CLRL	@GLOBAL_FLAG		
						04	11	00089	BRB	8\$		
		10	BC		01	D0	0008B	7\$:	MOVL	#1, @GLOBAL_FLAG	0636	
			1B		56	E9	0008F	8\$:	BLBC	PREVLOC_FLAG,	9\$	
					7E	D4	00092		CLRL	-(SP)	0643	
					14	AC	DD	00094	PUSHL	MESSAGE_VECT	0652	
					08	AE	9F	00097	PUSHAB	DESC_COPY	0654	
					OC	A2	DD	0009A	PUSHL	12(SYM_PTR)	0652	
			6B		04	FB	0009D		CALLS	#4, DBG\$NCOPY_DESC		
					6E	DD	000A0		PUSHL	DESC_COPY	0656	
	00000000G		00		01	FB	000A2		CALLS	#1, DBG\$PREVLOC		
			OC		50	D0	000A9		MOVL	R0, @RETURNED_VALUE		
					57	E9	000AD	9\$:	BLBC	NEXTLOC_FLAG,	10\$	
					7E	D4	000B0		CLRL	-(SP)	0658	
					14	AC	DD	000B2	PUSHL	MESSAGE_VECT	0667	
					08	AE	9F	000B5	PUSHAB	DESC_COPY	0669	
					OC	A2	DD	000B8	PUSHL	12(SYM_PTR)	0667	
			6B		04	FB	000BB		CALLS	#4, DBG\$NCOPY_DESC		
					6E	DD	000BE		PUSHL	DESC_COPY	0671	
	00000000G		00		01	FB	000C0		CALLS	#1, DBG\$NEXTLOC		
			OC		50	D0	000C7		MOVL	R0, @RETURNED_VALUE		
					50	D0	000CB	10\$:	MOVL	#1, R0	0674	
						04	000CE		RET			
			52		62	D0	000CF	11\$:	MOVL	(SYM_PTR),	SYM_PTR	
					93	11	000D2		BRB	6\$	0679	
			53		63	D0	000D4	12\$:	MOVL	(HEAD_PTR),	HEAD_PTR	
					88	11	000D7		BRB	5\$	0684	
	FF69				02	F1	000D9	13\$:	ACBL	#2, #1, 1, 3\$	0614	
					07	64	91	000DF	CMPB	(R4), #7	0599	
					2A	12	000E2		BNEQ	15\$	0695	
		20	AA	01	A4	07	29	000E4	CMPC3	#7, 1(R4),	P.AAG	
					0D	12	000EA		BNEQ	14\$	0698	
					8F	DD	000EC		PUSHL	#165896	0700	
			00028808		01	FB	000F2		CALLS	#1, LIB\$SIGNAL		
		27	AA	01	A4	07	29	000F9	14\$:	CMPC3	#7, 1(R4),	P.AAH
					0D	12	000FF		BNEQ	15\$	0701	
					8F	DD	00101		PUSHL	#165856	0703	
			000287E0		01	FB	00107		CALLS	#1, LIB\$SIGNAL		
					50	D4	0010E	15\$:	CLRL	R0	0705	
					04	00110		RET			0707	

; Routine Size: 273 bytes, Routine Base: DBG\$CODE + 00CC

DBGDEFINE  
V04-000

D 7  
16-Sep-1984 00:15:32  
14-Sep-1984 12:16:45

VAX-11 Bliss-32 V4.0-742  
[DEBUG.SRC]DBGDEFINE.B32;1

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(5)

```

: 580      0708 1 GLOBAL ROUTINE dbg$def_sym_remove (symbol_name, global_flag,
: 581      0709 1                                     found_flag, message_vect) =
: 582      0710 1
: 583      0711 1 !++
: 584      0712 1 ! Functional Description
: 585      0713 1
: 586      0714 1     This routine removes a symbol from DEBUG's internal DEFINE symbol
: 587      0715 1     table. It is given the symbol's name and an
: 588      0716 1     indication of whether the symbol is local or global.
: 589      0717 1     It sets FOUND_FLAG to true if it found an occurrence of the symbol
: 590      0718 1     to be removed; false otherwise.
: 591      0719 1
: 592      0720 1 ! Routine Inputs
: 593      0721 1
: 594      0722 1     SYMBOL_NAME - Points to a counted string with the symbol name.
: 595      0723 1     GLOBAL_FLAG - TRUE if the symbol is global, FALSE otherwise.
: 596      0724 1     FOUND_FLAG - This is the address of a flag to be set to TRUE if
: 597      0725 1                 an occurrence of the symbol was found and removed.
: 598      0726 1     MESSAGE_VECT - The address of an error message vector.
: 599      0727 1
: 600      0728 1 ! Routine Outputs
: 601      0729 1
: 602      0730 1     FOUND_FLAG - This is the address of a flag to be set to TRUE if
: 603      0731 1                 an occurrence of the symbol was found and removed.
: 604      0732 1
: 605      0733 1 ! Routine Value
: 606      0734 1
: 607      0735 1     An unsigned longword completion code:
: 608      0736 1     STSSK_SUCCESS - Success. Symbol addition was successful.
: 609      0737 1     STSSK_SEVERE - Failure. Message argument vector is constructed
: 610      0738 1                 with an indication of the error.
: 611      0739 1
: 612      0740 1 !--
: 613      0741 2 BEGIN
: 614      0742 2
: 615      0743 2 LOCAL
: 616      0744 2     head_ptr: REF define$header,      ! Points to the head of the
: 617      0745 2                                     ! appropriate DEFINE list
: 618      0746 2     name: REF VECTOR [ ,BYTE],    ! Points to a counted string with
: 619      0747 2                                     ! the DEFINE symbol name
: 620      0748 2     next_sym_ptr: REF define$entry, ! Points to a DEFINE entry
: 621      0749 2     prev_sym_ptr: REF define$entry, ! Points to a DEFINE entry
: 622      0750 2     sym_ptr: REF define$entry;      ! Points to a DEFINE entry
: 623      0751 2
: 624      0752 2     ! Initialize found_flag.
: 625      0753 2     !
: 626      0754 2     .found_flag = FALSE;
: 627      0755 2
: 628      0756 2     !++
: 629      0757 2     ! Search for an occurrence of the symbol.
: 630      0758 2     !--
: 631      0759 2
: 632      0760 2     ! Set up pointer to the appropriate define list.
: 633      0761 2
: 634      0762 2     IF .global_flag
: 635      0763 2     THEN
: 636      0764 2         head_ptr = .dbg$gl_global_define_ptr

```

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ELSE
    head_ptr = .dbg$gl_local_define_ptr;
    ! Loop through the define lists.
    !
    WHILE .head_ptr NEQ 0 DO
        BEGIN
            ! Walk through the list searching for the given name.
            !
            prev_sym_ptr = 0;
            sym_ptr = .head_ptr [def$a_define_list];
            WHILE .sym_ptr NEQ 0 DO
                BEGIN
                    next_sym_ptr = .sym_ptr [def$a_entry_next_link];
                    name = .sym_ptr [def$a_name];
                    IF name_match (.symbol_name, .name)
                    THEN
                        BEGIN
                            !++
                            ! If we find a match then remove the entry.
                            !--
                            ! First free up the space taken up by the entry.
                            !
                            IF NOT free_entry (.sym_ptr, .message_vect)
                            THEN
                                RETURN sts$k_severe;
                            ! Unlink the entry.
                            !
                            IF .prev_sym_ptr EQL 0
                            THEN
                                ! First entry
                                !
                                head_ptr [def$a_define_list] = .next_sym_ptr
                            ELSE
                                ! Not first entry.
                                !
                                prev_sym_ptr [def$a_entry_next_link] = .next_sym_ptr;
                            IF .next_sym_ptr NEQ 0
                            THEN
                                ! Not last entry
                                !
                                next_sym_ptr [def$a_entry_prev_link] = .prev_sym_ptr;
                            ! Free up the space.
                            !
                            dbg$rel_memory (.sym_ptr);
                            sym_ptr = .prev_sym_ptr;
                        END
                    END
                END
            END
        END
    END

```

```

: 694      0822      5      ! Set found_flag to true.
: 695      0823      5      !
: 696      0824      5      .found_flag = TRUE;
: 697      0825      4      END;
: 698      0826      4      !
: 699      0827      4      ! Set up for the next time around the loop.
: 700      0828      4      !
: 701      0829      4      prev_sym_ptr = .sym_ptr;
: 702      0830      4      sym_ptr = .next_sym_ptr;
: 703      0831      4      END; ! inner While loop
: 704      0832      4      !
: 705      0833      4      ! Set up for next time around outer loop.
: 706      0834      4      !
: 707      0835      4      head_ptr = .head_ptr [def$a_next_link];
: 708      0836      4      END; ! outer WHILE loop
: 709      0837      4      !
: 710      0838      4      ! We are all done. Return success.
: 711      0839      4      !
: 712      0840      4      RETURN sts$k_success;
: 713      0841      1      END; ! dbg$def_sym_remove

```

			007C 00000	.ENTRY	DBG\$DEF_SYM_REMOVE, Save R2,R3,R4,R5,R6	: 0708
		0C	BC D4 00002	CLRL	@FOUND_FLAG	: 0754
		08	AC E9 00005	BLBC	GLOBAL_FLAG, 1\$	: 0762
	52	00000000'	EF D0 00009	MOVL	DBG\$GL_GLOBAL_DEFINE_PTR, HEAD_PTR	: 0764
			07 11 00010	BRB	2\$	:
	52	00000000'	EF D0 00012	MOVL	DBG\$GL_LOCAL_DEFINE_PTR, HEAD_PTR	: 0766
			5D 13 00019	BEQL	10\$	: 0770
			55 D4 0001B	CLRL	PREV_SYM_PTR	: 0775
	53	08	A2 D0 0001D	MOVL	8(HEAD_PTR), SYM_PTR	: 0776
			50 13 00021	BEQL	9\$	: 0777
	54		63 D0 00023	MOVL	(SYM_PTR), NEXT_SYM_PTR	: 0779
	56	08	A3 D0 00026	MOVL	8(SYM_PTR), NAME	: 0780
			56 DD 0002A	PUSHL	NAME	: 0781
		04	AC DD 0002C	PUSHL	SYMBOL_NAME	:
0000V	CF		02 FB 0002F	CALLS	#2, NAME_MATCH	:
	34		50 E9 00034	BLBC	R0, 8\$	:
		10	AC DD 00037	PUSHL	MESSAGE_VECT	: 0791
			53 DD 0003A	PUSHL	SYM_PTR	:
0000V	CF		02 FB 0003C	CALLS	#2, FREE_ENTRY	:
	04		50 E8 00041	BLBS	R0, 4\$	:
	50		04 D0 00044	MOVL	#4, R0	: 0793
			04 00047	RET		:
			55 D5 00048	TSTL	PREV_SYM_PTR	: 0797
			06 12 0004A	BNEQ	5\$	:
08	A2		54 D0 0004C	MOVL	NEXT_SYM_PTR, 8(HEAD_PTR)	: 0802
			03 11 00050	BRB	6\$	:
	65		54 D0 00052	MOVL	NEXT_SYM_PTR, (PREV_SYM_PTR)	: 0808
			04 13 00055	BEQL	7\$	: 0810
04	A4		55 D0 00057	MOVL	PREV_SYM_PTR, 4(NEXT_SYM_PTR)	: 0815
			53 DD 0005B	PUSHL	SYM_PTR	: 0819
00000000G	00		01 FB 0005D	CALLS	#1, DBG\$REL_MEMORY	:
	53		55 D0 00064	MOVL	PREV_SYM_PTR, SYM_PTR	: 0820

DBGDEFINE  
V04-000

H 7  
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OC	BC	01	D0	00067	MOVL	#1, @FOUND_FLAG	:	0824	
	55	53	D0	0006B	8\$:	MOVL	SYM_PTR, PREV_SYM_PTR	:	0829
	53	54	D0	0006E	MOVL	NEXT_SYM_PTR, -SYM_PTR	:	0830	
		AE	11	00071	BRB	3\$	:	0777	
	52	62	D0	00073	9\$:	MOVL	(HEAD_PTR), HEAD_PTR	:	0835
		A1	11	00076	BRB	2\$	:	0770	
	50	01	D0	00078	10\$:	MOVL	#1, R0	:	0840
		04	0007B		RET		:	0841	

; Routine Size: 124 bytes, Routine Base: DBG\$CODE + 01DD

```

: 715 0842 1 GLOBAL ROUTINE dbg$def_sym_remove_all (global_flag, message_vect) =
: 716 0843 1 ++
: 717 0844 1 Functional Description
: 718 0845 1
: 719 0846 1 This routine removes a all symbols from an internal DEFINE symbol
: 720 0847 1 table. global_flag indicates whether to remove local or global
: 721 0848 1 symbols.
: 722 0849 1
: 723 0850 1 Routine Inputs
: 724 0851 1
: 725 0852 1 GLOBAL_FLAG - TRUE for global, FALSE otherwise.
: 726 0853 1 MESSAGE_VECT - The address of an error message vector.
: 727 0854 1
: 728 0855 1 Routine Value
: 729 0856 1
: 730 0857 1 An unsigned longword completion code:
: 731 0858 1
: 732 0859 1 STS$K_SUCCESS - Success. Symbol addition was successful.
: 733 0860 1 STS$K_SEVERE - Failure. Message argument vector is constructed
: 734 0861 1 with an indication of the error.
: 735 0862 1
: 736 0863 1 --
: 737 0864 2 BEGIN
: 738 0865 2
: 739 0866 2 LOCAL
: 740 0867 2 head_ptr: REF define$header, ! Points to the head of the
: 741 0868 2 ! appropriate DEFINE list
: 742 0869 2 next_sym_ptr: REF define$entry, ! Points to a DEFINE entry
: 743 0870 2 sym_ptr: REF define$entry; ! Points to a DEFINE entry
: 744 0871 2
: 745 0872 2
: 746 0873 2 ! Set up pointer to the appropriate define list.
: 747 0874 2
: 748 0875 2 IF .global_flag
: 749 0876 2 THEN
: 750 0877 2 head_ptr = .dbg$gl_global_define_ptr
: 751 0878 2
: 752 0879 2 ELSE
: 753 0880 2 head_ptr = .dbg$gl_local_define_ptr;
: 754 0881 2
: 755 0882 2 ! Loop through the define lists.
: 756 0883 2
: 757 0884 2 WHILE .head_ptr NEQ 0 DO
: 758 0885 2 BEGIN
: 759 0886 2 ! Walk through the list searching for the given name.
: 760 0887 2
: 761 0888 2 sym_ptr = .head_ptr [def$a_define_list];
: 762 0889 2 WHILE .sym_ptr NEQ 0 DO
: 763 0890 2 BEGIN
: 764 0891 2 next_sym_ptr = .sym_ptr [def$a_entry_next_link];
: 765 0892 2
: 766 0893 2 ! First free up the space taken up by the entry.
: 767 0894 2
: 768 0895 2 IF NOT free_entry (.sym_ptr, .message_vect)
: 769 0896 2 THEN
: 770 0897 2 RETURN sts$k_severe;
: 771 0898 2

```

```

: 772      0899 4      ! Free up the space.
: 773      0900 4      !
: 774      0901 4      dbg$rel_memory (.sym_ptr);
: 775      0902 4      !
: 776      0903 4      ! Set up for the next time around the loop.
: 777      0904 4      !
: 778      0905 4      sym_ptr = .next_sym_ptr;
: 779      0906 4      END; ! inner while loop
: 780      0907 4      !
: 781      0908 4      ! Zero out the pointer to the define list.
: 782      0909 4      !
: 783      0910 4      head_ptr [def$a_define_list] = 0;
: 784      0911 4      !
: 785      0912 4      ! Set up for next time around outer loop.
: 786      0913 4      !
: 787      0914 4      head_ptr = .head_ptr [def$a_next_link];
: 788      0915 4      END; ! outer while loop
: 789      0916 4      !
: 790      0917 4      ! We are all done. Return success.
: 791      0918 4      !
: 792      0919 4      RETURN sts$k_success;
: 793      0920 4      END; ! dbg$def_sym_remove_all

```

			001C 00000	.ENTRY	DBG\$DEF_SYM_REMOVE_ALL, Save R2,R3,R4	: 0842
	09	04	AC E9 00002	BLBC	GLOBAL_FLAG, 1\$	: 0875
	52	00000000'	EF D0 00006	MOVL	DBG\$GL_GLOBAL_DEFINE_PTR, HEAD_PTR	: 0877
			07 11 0000D	BRB	2\$	
	52	00000000'	EF D0 0000F 1\$:	MOVL	DBG\$GL_LOCAL_DEFINE_PTR, HEAD_PTR	: 0879
			30 13 00016 2\$:	BEQL	6\$	: 0883
	53	08	A2 D0 00018	MOVL	8(HEAD_PTR), SYM_PTR	: 0888
			22 13 0001C 3\$:	BEQL	5\$	: 0889
	54		63 D0 0001E	MOVL	(SYM_PTR), NEXT_SYM_PTR	: 0891
		08	AC DD 00021	PUSHL	MESSAGE_VECT	: 0895
			53 DD 00024	PUSHL	SYM_PTR	
0000V	CF		02 FB 00026	CALLS	#2, FREE_ENTRY	
	04		50 E8 0002B	BLBS	R0, 4\$	
	50		04 D0 0002E	MOVL	#4, R0	: 0897
			04 00031	RET		
			53 DD 00032 4\$:	PUSHL	SYM_PTR	: 0901
00000000G	00		01 FB 00034	CALLS	#1, DBG\$REL_MEMORY	
	53		54 D0 0003B	MOVL	NEXT_SYM_PTR, SYM_PTR	: 0905
			DC 11 0003E	BRB	3\$	: 0889
		08	A2 D4 00040 5\$:	CLRL	8(HEAD_PTR)	: 0910
	52		62 D0 00043	MOVL	(HEAD_PTR), HEAD_PTR	: 0914
			CE 11 00046	BRB	2\$	: 0883
	50		01 D0 00048 6\$:	MOVL	#1, R0	: 0919
			04 0004B	RET		: 0920

; Routine Size: 76 bytes, Routine Base: DBG\$CODE + 0259

```

: 795      0921  1 GLOBAL ROUTINE dbg$def_pr_entry (message_vect) =
: 796      0922  1 ++
: 797      0923  1 Routine Description
: 798      0924  1
: 799      0925  1     This routine is called at entry to a command procedure. It allocates
: 800      0926  1     a new define list for the procedure.
: 801      0927  1
: 802      0928  1 Inputs
: 803      0929  1
: 804      0930  1     message_vect - Error message vector.
: 805      0931  1
: 806      0932  1 Outputs
: 807      0933  1
: 808      0934  1     The local define list is modified.
: 809      0935  1     A status code is returned. This is one of:
: 810      0936  1     sts$k_success - success.
: 811      0937  1     sts$k_severe - failure.
: 812      0938  1 --
: 813      0939  2 BEGIN
: 814      0940  2
: 815      0941  2 MAP
: 816      0942  2     dbg$gl_local_define_ptr: REF define$header;
: 817      0943  2
: 818      0944  2 LOCAL
: 819      0945  2     head_ptr: REF define$header;
: 820      0946  2
: 821      0947  2     ! Save away a pointer to the current top-level local define header.
: 822      0948  2
: 823      0949  2     head_ptr = .dbg$gl_local_define_ptr;
: 824      0950  2
: 825      0951  2     ! Allocate space for a new header block.
: 826      0952  2
: 827      0953  2     dbg$gl_local_define_ptr = dbg$get_memory (dbg$k_define_header_size_w);
: 828      0954  2
: 829      0955  2     ! Fill in the fields of the newly-allocated header block.
: 830      0956  2
: 831      0957  2     dbg$gl_local_define_ptr [def$a_next_link] = .head_ptr;
: 832      0958  2     dbg$gl_local_define_ptr [def$a_prev_link] = 0;
: 833      0959  2     dbg$gl_local_define_ptr [def$a_define_list] = 0;
: 834      0960  2
: 835      0961  2     ! Fill in the back pointer for the second entry.
: 836      0962  2
: 837      0963  2     head_ptr [def$a_prev_link] = .dbg$gl_local_define_ptr;
: 838      0964  2
: 839      0965  2     ! Increment the count of the number of levels of procedure nesting.
: 840      0966  2     Check for exceeding the maximum nesting level. If so, we will print
: 841      0967  2     an error and abort the processing of 'a'. Even after aborting
: 842      0968  2     the 'a' processing, DBG$DEF_PR_EXIT will get called to un-do
: 843      0969  2     the work we have done in this routine to this point.
: 844      0970  2
: 845      0971  2     dbg$gl_pr_nest_level = .dbg$gl_pr_nest_level + 1;
: 846      0972  2     IF .dbg$gl_pr_nest_level GIR dbg$k_max_pr_nesting
: 847      0973  2     THEN
: 848      0974  2         BEGIN
: 849      0975  2             .message_vect = dbg$nmake_arg_vect (dbg$provrflow);
: 850      0976  2             RETURN sts$k_severe;
: 851      0977  2         END;

```

```

: 852          0978 2      dbg$gl_param_count [.dbg$gl_pr_nest_level] = 0;
: 853          0979 2
: 854          0980 2
: 855          0981 1      RETURN sts$k_success;
                          END; ! dbg$def_pr_entry

```

			001C 00000	.ENTRY	DBG\$DEF_PR_ENTRY, Save R2,R3,R4	: 0921
	54	00000000'	EF 9E 00002	MOVAB	DBG\$GL_LOCAL_DEFINE_PTR, R4	.....
	53	00000000G	00 9E 00009	MOVAB	DBG\$GL_PR_NEST_LEVEL, R3	.....
	52		64 D0 00010	MOVL	DBG\$GL_LOCAL_DEFINE_PTR, HEAD_PTR	: 0949
			03 DD 00013	PUSHL	#3	: 0953
00000000G	00		01 FB 00015	CALLS	#1, DBG\$GET_MEMORY	.....
	64		50 D0 0001C	MOVL	R0, DBG\$GL_LOCAL_DEFINE_PTR	.....
	60		52 D0 0001F	MOVL	HEAD_PTR, (R0)	: 0957
		04	A0 7C 00022	CLRQ	4(R0)	: 0958
04	A2		50 D0 00025	MOVL	R0, 4(HEAD_PTR)	: 0963
			63 D6 00029	INCL	DBG\$GL_PR_NEST_LEVEL	: 0971
00000000G	8F		63 D1 0002B	CML	DBG\$GL_PR_NEST_LEVEL, #DBG\$K_MAX_PR_NESTING	: 0972
			15 15 00032	BLEQ	1\$	.....
		00028E70	8F DD 00034	PUSHL	#167536	: 0975
00000000G	00		01 FB 0003A	CALLS	#1, DBG\$NMAKE_ARG_VECT	.....
	04	BC	50 D0 00041	MOVL	R0, @MESSAGE_VECT	.....
			50 04 00045	MOVL	#4, R0	: 0976
			04 00048	RET		.....
	50		63 D0 00049	MOVL	DBG\$GL_PR_NEST_LEVEL, R0	: 0978
		00000000G0040	D4 0004C	CLRL	DBG\$GL_PARAM_COUNT[R0]	.....
	50		01 D0 00053	MOVL	#1, R0	: 0980
			04 00056	RET		: 0981

; Routine Size: 87 bytes, Routine Base: DBG\$CODE + 02A5

```

: 857      0982  1 GLOBAL ROUTINE dbg$def_pr_exit (message_vect) =
: 858      0983  1 +-
: 859      0984  1 Routine Description
: 860      0985  1
: 861      0986  1     This routine is called at the exit from a command procedure.
: 862      0987  1     It removes the define list for that procedure.
: 863      0988  1
: 864      0989  1 Inputs
: 865      0990  1
: 866      0991  1     message_vect - An error message vector
: 867      0992  1
: 868      0993  1 Outputs
: 869      0994  1
: 870      0995  1     The local define list is modified.
: 871      0996  1     A status code is returned:
: 872      0997  1     sts$k_success - success
: 873      0998  1     sts$k_severe - failure
: 874      0999  1 --
: 875      1000  2 BEGIN
: 876      1001  2
: 877      1002  2 MAP
: 878      1003  2     dbg$gl_local_define_ptr: REF define$header;
: 879      1004  2
: 880      1005  2 LOCAL
: 881      1006  2     head_ptr: REF define$header,      ! Saved pointer to head of list.
: 882      1007  2     next_sym_ptr: REF define$entry,    ! Points to a define entry
: 883      1008  2     sym_ptr: REF define$entry;        ! Points to a define entry
: 884      1009  2
: 885      1010  2     ! Decrement the count of levels of procedure nesting.
: 886      1011  2     !
: 887      1012  2     dbg$gl_pr_nest_level = .dbg$gl_pr_nest_level - 1;
: 888      1013  2     IF .dbg$gl_pr_nest_level LSS 0
: 889      1014  2     THEN
: 890      1015  2         BEGIN
: 891      1016  2             $DBG_ERROR('DBGDEFINE\DBG$DEF_PR_EXIT');
: 892      1017  2             END;
: 893      1018  2
: 894      1019  2     ! Save away a pointer to the top header block.
: 895      1020  2     !
: 896      1021  2     head_ptr = .dbg$gl_local_define_ptr;
: 897      1022  2     !
: 898      1023  2     ! Cut out the first entry.
: 899      1024  2     !
: 900      1025  2     dbg$gl_local_define_ptr = .dbg$gl_local_define_ptr [def$a_next_link];
: 901      1026  2     !
: 902      1027  2     !
: 903      1028  2     ! Free up the space being occupied by the list.
: 904      1029  2     !
: 905      1030  2     !
: 906      1031  2     ! Obtain a pointer to the define list.
: 907      1032  2     !
: 908      1033  2     sym_ptr = .head_ptr [def$a_define_list];
: 909      1034  2     !
: 910      1035  2     ! Free up space occupied by the header block.
: 911      1036  2     !
: 912      1037  2     dbg$rel_memory (.head_ptr);
: 913      1038  2

```



DBGDEFINE  
V04-000

B 8  
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0000V	CF	02	FB	00047	CALLS	#2, FREE_ENTRY	:
	04	50	E8	0004C	BLBS	R0, 3\$	:
	50	04	D0	0004F	MOVL	#4, R0	: 1052
			04	00052	RET		:
		52	DD	00053	PUSHL	SYM_PTR	: 1056
	65	01	FB	00055	CALLS	#1, DBG\$REL_MEMORY	:
	52	53	D0	00058	MOVL	NEXT_SYM_PTR, SYM_PTR	: 1060
		DE	11	0005B	BRB	2\$	: 1041
	50	01	D0	0005D	MOVL	#1, R0	: 1063
			04	00060	RET		: 1064

; Routine Size: 97 bytes, Routine Base: DBG\$CODE + 02FC

```

: 941      1065 1 GLOBAL ROUTINE dbg$dump_define (string, addr_flag, global_flag, type_flag,
: 942      1066 1                                     found_status, message_vect) =
: 943      1067 1
: 944      1068 1 ++
: 945      1069 1 Routine Description
: 946      1070 1     This routine dumps the DEFINE symbol table. It is called from
: 947      1071 1     the SHOW SYM/DEFINED command.
: 948      1072 1
: 949      1073 1 Inputs
: 950      1074 1
: 951      1075 1     string          - A string representing the defined symbol
: 952      1076 1                     whose definition the users wants to see.
: 953      1077 1                     Asterisk may be used as a wild card character.
: 954      1078 1     addr_flag       - Says to print the thing that the defined symbol
: 955      1079 1                     is bound to.
: 956      1080 1     global_flag     - A flag set to TRUE if the user is requesting
: 957      1081 1                     globally defined symbols; false otherwise.
: 958      1082 1     type_flag       - says to print the kind of defined symbol.
: 959      1083 1     found_status    - This is used in the case of SHOW SYMBOL xxx,
: 960      1084 1                     where we have previously called the
: 961      1085 1                     DBG$STA SHOSYMBOL routine. This flag is set to:
: 962      1086 1                     TRUE:  DBG$STA_SHOSYMBOL has already matched some
: 963      1087 1                     symbols, so don't signal an error if this
: 964      1088 1                     routine does not match anything.
: 965      1089 1                     FALSE: DBG$STA_SHOSYMBOL has not matched any symbols.
: 966      1090 1     message_vect   - An error message vector.
: 967      1091 1
: 968      1092 1 Implicit Inputs
: 969      1093 1
: 970      1094 1     The DEFINE symbol table.
: 971      1095 1
: 972      1096 1 Output
: 973      1097 1
: 974      1098 1     The contents of the DEFINE symbol table are displayed at the terminal.
: 975      1099 1     A condition code is returned, which is one of:
: 976      1100 1     ST$K_SUCCESS   - Routine was successful
: 977      1101 1     ST$K_SEVERE    - Routine was not successful. Error message vector
: 978      1102 1                     constructed.
: 979      1103 1
: 980      1104 1 Side Effects
: 981      1105 1
: 982      1106 1     None.
: 983      1107 1
: 984      1108 2 --
: 985      1109 2 BEGIN
: 986      1110 2 LOCAL
: 987      1111 2     found_flag,          ! True if we find any matches
: 988      1112 2     head_ptr: REF define$header, ! A pointer to a define list header
: 989      1113 2     name: REF VECTOR[.BYTE],    ! Points to a symbol name
: 990      1114 2     sym_ptr: REF define$entry;  ! A pointer to a define list entry
: 991      1115 2
: 992      1116 2     ! Initialize found_flag
: 993      1117 2     found_flag = FALSE;
: 994      1118 2
: 995      1119 2     ! Set up a pointer to either the head of the global define table or
: 996      1120 2     ! the head of the local define table.
: 997      1121 2

```

```

: 998      1122 2      IF .global_flag
: 999      1123 2      THEN
1000      1124 2      head_ptr = .dbg$gl_global_define_ptr
1001      1125 2      ELSE
1002      1126 2      head_ptr = .dbg$gl_local_define_ptr;
1003      1127 2
1004      1128 2      ! Loop through the define tables.
1005      1129 2      !
1006      1130 2      WHILE .head_ptr NEQ 0 DO
1007      1131 2      BEGIN
1008      1132 2
1009      1133 2      ! Loop through the symbols in the define table.
1010      1134 2      !
1011      1135 2      sym_ptr = .head_ptr [def$a_define_list];
1012      1136 2      WHILE .sym_ptr NEQ 0 DO
1013      1137 2      BEGIN
1014      1138 2
1015      1139 2      ! Pick up the name and determine if it is a match.
1016      1140 2      !
1017      1141 2      name = .sym_ptr [def$a_name];
1018      1142 2      IF dbg$wildcard_name_match (.string, .name)
1019      1143 2      THEN
1020      1144 2      BEGIN
1021      1145 2      LABEL
1022      1146 2      search_block;
1023      1147 2      LOCAL
1024      1148 2      print_flag,
1025      1149 2      temp_head_ptr: REF define$header,
1026      1150 2      temp_name,
1027      1151 2      temp_sym_ptr: REF define$entry;
1028      1152 2
1029      1153 2      found_flag = TRUE;
1030      1154 2
1031      1155 6 search_block: BEGIN
1032      1156 6
1033      1157 6      ! Check whether we have already printed the name.
1034      1158 6      !
1035      1159 6      IF .global_flag
1036      1160 6      THEN
1037      1161 6      temp_head_ptr = .dbg$gl_global_define_ptr
1038      1162 6      ELSE
1039      1163 6      temp_head_ptr = .dbg$gl_local_define_ptr;
1040      1164 6      WHILE .temp_head_ptr NEQ 0 DO
1041      1165 7      BEGIN
1042      1166 7      temp_sym_ptr = .temp_head_ptr [def$a_define_list];
1043      1167 7      WHILE .temp_sym_ptr NEQ 0 DO
1044      1168 8      BEGIN
1045      1169 8      IF .temp_sym_ptr EQL .sym_ptr
1046      1170 8      THEN
1047      1171 9      BEGIN
1048      1172 9      print_flag = TRUE;
1049      1173 9      LEAVE search_block;
1050      1174 8      END;
1051      1175 8      temp_name = .temp_sym_ptr[def$a_name];
1052      1176 8      IF name_match (.temp_name, .name)
1053      1177 8      THEN
1054      1178 9      BEGIN

```

```

: 1055      1179      9
: 1056      1180
: 1057      1181
: 1058      1182
: 1059      1183
: 1060      1184
: 1061      1185
: 1062      1186
: 1063      1187
: 1064      1188
: 1065      1189
: 1066      1190
: 1067      1191
: 1068      1192
: 1069      1193
: 1070      1194
: 1071      1195
: 1072      1196
: 1073      1197
: 1074      1198
: 1075      1199
: 1076      1200
: 1077      1201
: 1078      1202
: 1079      1203
: 1080      1204
: 1081      1205
: 1082      1206
: 1083      1207
: 1084      1208
: 1085      1209
: 1086      1210      1

        print_flag = FALSE;
        LEAVE search_block;
        END;
        temp_sym_ptr = .temp_sym_ptr [def$a_entry_next_link];
        END;
        temp_head_ptr = .temp_head_ptr [def$a_next_link];
        END;
    END; ! search_block

    IF .print_flag
    THEN
        dump_entry (.sym_ptr, .addr_flag, .type_flag, .message_vect);
    END;

    ! Set up for next time around loop.
    !
    sym_ptr = .sym_ptr [def$a_entry_next_link];
    END; ! inner while loop

    ! Set up for next time around loop.
    !
    head_ptr = .head_ptr [def$a_next_link];
    END; ! outer while loop

    ! If we did not find any matches, signal an informational to that effect.
    !
    IF (NOT .found_status) AND (NOT .found_flag)
    THEN
        SIGNAL (dbg$_symnotfnd, 1, .string);
    END;

    RETURN sts$k_success;
    END; ! of DBGSDUMP_DEFINE

```

			07FC 0000	.ENTRY	DBGSDUMP_DEFINE, Save R2,R3,R4,R5,R6,R7,R8,-;	1065
					R9,R10	
	5A	00000000'	EF 9E 00002	MOVAB	DBG\$GL_GLOBAL_DEFINE_PTR, R10	
			59 D4 00009	CLRL	FOUND_FLAG	1117
	05	0C	AC E9 0000B	BLBC	GLOBAL_FLAG, 1\$	1122
	55		6A D0 0000F	MOVL	DBG\$GL_GLOBAL_DEFINE_PTR, HEAD_PTR	1124
			04 11 00012	BRB	2\$	
	55	04	AA D0 00014	MOVL	DBG\$GL_LOCAL_DEFINE_PTR, HEAD_PTR	1126
			74 13 00018	BEQL	13\$	1130
	54	08	A5 D0 0001A	MOVL	8(HEAD_PTR), SYM_PTR	1135
			69 13 0001E	BEQL	12\$	1136
	58	08	A4 D0 00020	MOVL	8(SYM_PTR), NAME	1141
			58 DD 00024	PUSHL	NAME	1142
			04 AC DD 00026	PUSHL	STRING	
	0000V	CF	02 FB 00029	CALLS	#2, DBG\$WILDCARD_NAME_MATCH	
		53	50 E9 0002E	BLBC	R0, 11\$	
		59	01 D0 00031	MOVL	#1, FOUND_FLAG	1153
		05	0C AC E9 00034	BLBC	GLOBAL_FLAG, 4\$	1159
		53	6A D0 00038	MOVL	DBG\$GL_GLOBAL_DEFINE_PTR, TEMP_HEAD_PTR	1161
			04 11 0003B	BRB	5\$	

	53	04	AA	D0	0003D	4\$:	MOVL	DBG\$GL_LOCAL_DEFINE_PTR, TEMP_HEAD_PTR	:	1163
			2E	13	00041	5\$:	BEQL	10\$	:	1164
	52	08	A3	D0	00043		MOVL	8(TEMP_HEAD_PTR), TEMP_SYM_PTR	:	1166
			23	13	00047	6\$:	BEQL	9\$	:	1167
	54		52	D1	00049		CMPL	TEMP_SYM_PTR, SYM_PTR	:	1169
			05	12	0004C		BNEQ	7\$	:	
	57		01	D0	0004E		MOVL	#1, PRINT_FLAG	:	1172
			1E	11	00051		BRB	10\$	:	1173
	56	08	A2	D0	00053	7\$:	MOVL	8(TEMP_SYM_PTR), TEMP_NAME	:	1175
		0140	8F	BB	00057		PUSHR	#^M<R6,R8>	:	1176
0000V	CF		02	FB	0005B		CALLS	#2, NAME_MATCH	:	
	04		50	E9	00060		BLBC	R0, 8\$	:	
			57	D4	00063		CLRL	PRINT_FLAG	:	1179
			0A	11	00065		BRB	10\$	:	1180
	52		62	D0	00067	8\$:	MOVL	(TEMP_SYM_PTR), TEMP_SYM_PTR	:	1182
			DB	11	0006A		BRB	6\$	:	1167
	53		63	D0	0006C	9\$:	MOVL	(TEMP_HEAD_PTR), TEMP_HEAD_PTR	:	1184
			D0	11	0006F		BRB	5\$	:	1164
	10		57	E9	00071	10\$:	BLBC	PRINT_FLAG, 11\$	:	1188
		18	AC	DD	00074		PUSHL	MESSAGE_VECT	:	1190
		10	AC	DD	00077		PUSHL	TYPE_FLAG	:	
		08	AC	DD	0007A		PUSHL	ADDR_FLAG	:	
			54	DD	0007D		PUSHL	SYM_PTR	:	
0000V	CF		04	FB	0007F		CALLS	#4, DUMP_ENTRY	:	
	54		64	D0	00084	11\$:	MOVL	(SYM_PTR), SYM_PTR	:	1195
			95	11	00087		BRB	3\$	:	1136
	55		65	D0	00089	12\$:	MOVL	(HEAD_PTR), HEAD_PTR	:	1200
			8A	11	0008C		BRB	2\$	:	1130
	15	14	AC	E8	0008E	13\$:	BLBS	FOUND_STATUS, 14\$	:	1205
	12		59	E8	00092		BLBS	FOUND_FLAG, 14\$	:	
		04	AC	DD	00095		PUSHL	STRING	:	1207
			01	DD	00098		PUSHL	#1	:	
		000286BB	8F	DD	0009A		PUSHL	#165563	:	
00000000G	00		03	FB	000A0		CALLS	#3, LIB\$SIGNAL	:	
	50		01	D0	000A7	14\$:	MOVL	#1, R0	:	1209
			04	000AA			RET		:	1210

; Routine Size: 171 bytes, Routine Base: DBG\$CODE + 035D

```

: 1088 1211 1 GLOBAL ROUTINE dbg$npars_e_define (input_desc, verb_node, message_vect) =
: 1089 1212 1 ++
: 1090 1213 1 Functional Description
: 1091 1214 1
: 1092 1215 1 This is the top-level parse network for the DEFINE command.
: 1093 1216 1
: 1094 1217 1 Routine Inputs
: 1095 1218 1
: 1096 1219 1 input_desc - A string descriptor for the remaining input.
: 1097 1220 1 verb_node - A pointer to the verb node for DEFINE, which
: 1098 1221 1 will be the top-level node in the command
: 1099 1222 1 execution tree.
: 1100 1223 1 message_vect - An error message vector
: 1101 1224 1
: 1102 1225 1 Routine Outputs
: 1103 1226 1
: 1104 1227 1 A command execution tree is constructed starting at the verb
: 1105 1228 1 node:
: 1106 1229 1
: 1107 1230 1 -----
: 1108 1231 1 | VERB | -> | NOUN | -> | NOUN | -> ...
: 1109 1232 1 -----
: 1110 1233 1
: 1111 1234 1 The DBG$B_VERB_COMPOSITE field contains an indication of the
: 1112 1235 1 "kind" of DEFINE.
: 1113 1236 1 In each noun node, all three fields contain information
: 1114 1237 1 about the symbol being defined:
: 1115 1238 1 DBG$L_NOUN_VALUE - Points to a counted string with the name of
: 1116 1239 1 the symbol (the left-hand-side of the
: 1117 1240 1 definition).
: 1118 1241 1 DBG$L_NOUN_VALUE2 - Points to some kind of descriptor or
: 1119 1242 1 counted string with the right-hand-side
: 1120 1243 1 of the definition.
: 1121 1244 1 DBG$L_ADJECTIVE_PTR - Contains an indication of whether the
: 1122 1245 1 definition was local (=) or global (==).
: 1123 1246 1 The string descriptor is updated to point past the
: 1124 1247 1 input that has been parsed. A completion code is returned:
: 1125 1248 1 ST$K_SUCCESS - The input was successfully parsed.
: 1126 1249 1 ST$K_SEVERE - There were errors during the parse. An error
: 1127 1250 1 message vector is constructed and returned
: 1128 1251 1 in message_vect.
: 1129 1252 1 --
: 1130 1253 2 BEGIN
: 1131 1254 2
: 1132 1255 2 MAP
: 1133 1256 2 input_desc : REF BLOCK [,BYTE], | The string descriptor for the
: 1134 1257 2 remaining input.
: 1135 1258 2 verb_node : REF dbg$verb_node; | The verb node with the DEFINE verb.
: 1136 1259 2
: 1137 1260 2 BIND
: 1138 1261 2 dbg$cs_address = UPLIT BYTE (7, 'ADDRESS'),
: 1139 1262 2 dbg$cs_command = UPLIT BYTE (7, 'COMMAND'),
: 1140 1263 2 dbg$cs_key = UPLIT BYTE (3, 'KEY'),
: 1141 1264 2 dbg$cs_local = UPLIT BYTE (5, 'LOCAL'),
: 1142 1265 2 dbg$cs_procedure = UPLIT BYTE (9, 'PROCEDURE'),
: 1143 1266 2 dbg$cs_string = UPLIT BYTE (6, 'STRING'),
: 1144 1267 2 dbg$cs_value = UPLIT BYTE (5, 'VALUE'),

```

```

: 1145      1268      2      dbg$cs_comma =          UPLIT BYTE (1, dbg$k_comma),
: 1146      1269      2      dbg$cs_cr =          UPLIT BYTE (1, dbg$k_cr_return),
: 1147      1270      2      dbg$cs_dblquote =        UPLIT BYTE (1, dbg$k_dblquote),
: 1148      1271      2      dbg$cs_equal =          UPLIT BYTE (1, dbg$k_equal),
: 1149      1272      2      dbg$cs_left_paren =       UPLIT BYTE (1, dbg$k_left_parenthesis),
: 1150      1273      2      dbg$cs_slash =          UPLIT BYTE (1, dbg$k_slash);
: 1151      1274      2
: 1152      1275      2
: 1153      1276      2      LOCAL
: 1154      1277      2      addr_exp_desc: REF dbg$aed,          | Points to an address
: 1155      1278      2      | expression descriptor
: 1156      1279      2      define_kind,                | Holds "kind" of symbol
: 1157      1280      2      first_time,                 | True during parsing of first
: 1158      1281      2      | element of comma list.
: 1159      1282      2      global_flag,                | Will be true on ==
: 1160      1283      2      new_noun_node : REF dbg$noun_node,  | Another pointer to a noun node
: 1161      1284      2      noun_node : REF dbg$noun_node,    | Pointer to a noun node
: 1162      1285      2      ptr: REF VECTOR[BYTE],        | Points into input string
: 1163      1286      2      status,
: 1164      1287      2      stg_desc: dbg$stg_desc,        | String descriptor
: 1165      1288      2      symid_list;                 | Pointer to symid list
: 1166      1289      2
: 1167      1290      2      ! Special case check for DEFINE/KEY. And save the input descriptor.
: 1168      1291      2      !
: 1169      1292      2
: 1170      1293      2      ch$move(8, .input_desc, stg_desc);
: 1171      1294      2      IF dbg$nmatch (stg_desc, dbg$cs_slash, 1)
: 1172      1295      2      THEN
: 1173      1296      2          IF dbg$nmatch (stg_desc, dbg$cs_key, 1)
: 1174      1297      2          THEN
: 1175      1298      2              BEGIN
: 1176      1299      2                  CH$MOVE(8, stg_desc, .input_desc);
: 1177      1300      2                  status = dbg$npars_def_key(.input_desc, .verb_node, .message_vect);
: 1178      1301      2                  IF NOT .status
: 1179      1302      2                  THEN
: 1180      1303      2                      RETURN .status;
: 1181      1304      2                  RETURN sts$k_success;
: 1182      1305      2                  END;
: 1183      1306      2
: 1184      1307      2
: 1185      1308      2      ! Initialize global flag. The default is /GLOBAL, so the flag is
: 1186      1309      2      ! initially TRUE.
: 1187      1310      2      !
: 1188      1311      2      global_flag = TRUE;
: 1189      1312      2
: 1190      1313      2      ! First look for the qualifier on the DEFINE command.
: 1191      1314      2      !
: 1192      1315      2      WHILE dbg$nmatch (.input_desc, dbg$cs_slash, 1) DO
: 1193      1316      2          BEGIN
: 1194      1317      2              SELECTONE TRUE OF
: 1195      1318      2                  SET
: 1196      1319      2
: 1197      1320      2                  [dbg$nmatch (.input_desc, dbg$cs_address, 1)] :
: 1198      1321      2                      BEGIN
: 1199      1322      2                          dbg$set_define_lvl (override define);
: 1200      1323      2                          dbg$gb_define_ptr [define_only] = define_address;
: 1201      1324      2                      END;

```

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```

[dbg$nmacth (.input_desc, dbg$cs_command, 1)] :
  BEGIN
  dbg$set_define_lvl (override_define);
  dbg$gb_define_ptr [define_only] = define_command;
  END;

! /GLOBAL is not allowed since it is a no-op.
! [dbg$nmacth (.input_desc, dbg$cs_global, 1)] :
!   global_flag = TRUE;

[dbg$nmacth (.input_desc, dbg$cs_local, 1)]:
  global_flag = FALSE;

! [dbg$nmacth (.input_desc, dbg$cs_procedure, 1)] :
!   dbg$gb_define_ptr [define_only] = define_procedure;

! [dbg$nmacth (.input_desc, dbg$cs_string, 1)] :
!   dbg$gb_define_ptr [define_only] = define_string;

[dbg$nmacth (.input_desc, dbg$cs_value, 1)] :
  BEGIN
  dbg$set_define_lvl (override_define);
  dbg$gb_define_ptr [define_only] = define_value;
  END;

[OTHERWISE] :
  report_error;

  TES;
END;

define_kind = .dbg$gb_define_ptr [define_only];

! Now that we have decided what kind of DEFINE this is,
! put that piece of information in the verb node.
!
! verb_node [dbg$b_verb_composite] = .define_kind;

! Now that we have collected the qualifier, we loop through
! the list of definitions (e.g,
! DEFINE A=B,C=D,E=F
! Most of the time there will only be one in the list, but
! we are prepared to handle a list here.)
first_time = TRUE;
WHILE TRUE DO
  BEGIN
    ! Check for end-of-line.
    ! It is an error at this point.
    !
    IF dbg$nmacth (.input_desc, dbg$cs_cr, 1)

```

```

: 1259      1382      3
: 1260      1383      4
: 1261      1384      4
: 1262      1385      4
: 1263      1386      4
: 1264      1387      4
: 1265      1388      4
: 1266      1389      4
: 1267      1390      4
: 1268      1391      4
: 1269      1392      4
: 1270      1393      4
: 1271      1394      4
: 1272      1395      4
: 1273      1396      4
: 1274      1397      4
: 1275      1398      4
: 1276      1399      4
: 1277      1400      4
: 1278      1401      4
: 1279      1402      4
: 1280      1403      4
: 1281      1404      4
: 1282      1405      3
: 1283      1406      4
: 1284      1407      4
: 1285      1408      4
: 1286      1409      4
: 1287      1410      4
: 1288      1411      4
: 1289      1412      4
: 1290      1413      4
: 1291      1414      4
: 1292      1415      4
: 1293      1416      4
: 1294      1417      4
: 1295      1418      4
: 1296      1419      4
: 1297      1420      4
: 1298      1421      4
: 1299      1422      4
: 1300      1423      4
: 1301      1424      4
: 1302      1425      4
: 1303      1426      4
: 1304      1427      4
: 1305      1428      4
: 1306      1429      4
: 1307      1430      4
: 1308      1431      4
: 1309      1432      4
: 1310      1433      4
: 1311      1434      4
: 1312      1435      4
: 1313      1436      4
: 1314      1437      4
: 1315      1438      4

```

```

THEN
  BEGIN
    .message_vect = dbg$make_arg_vect (dbg$_needmore);
    RETURN sts$k_severe;
  END;

! Allocate a noun node to hold the definition
new_noun_node = dbg$get_tempmem (dbg$k_noun_node_size);

! We must link in the noun node. If this is the first definition
! in the list, it is attached to the verb node; otherwise it
! is attached to the previous noun node.
IF .first_time
THEN
  BEGIN
    first_time = FALSE;
    verb_node [dbg$l_verb_object_ptr] = .new_noun_node;
    noun_node = .new_noun_node;
    noun_node [dbg$l_noun_link] = 0
  END

ELSE
  BEGIN
    noun_node [dbg$l_noun_link] = .new_noun_node;
    noun_node = .new_noun_node;
    noun_node [dbg$l_noun_link] = 0
  END;

! Now we read the name that is being defined and store a
! pointer to the counted string in the value field of
! the noun node.
IF NOT dbg$read_name (.input_desc,
  noun_node [dbg$l_noun_value],
  .message_vect)
THEN
  RETURN sts$k_severe;

! Look for =.
IF NOT dbg$match (.input_desc, dbg$cs_equal, 1)
THEN
  report_error;

! We use the "adjective" field to keep an indication
! of whether the user specified /GLOBAL.
IF .global_flag
THEN
  noun_node [dbg$l_adjective_ptr] = define_global
ELSE
  noun_node [dbg$l_adjective_ptr] = define_local;

```

```

: 1316 1439 3
: 1317 1440 4
: 1318 1441 4
: 1319 1442 4
: 1320 1443 4
: 1321 1444 4
: 1322 1445 4
: 1323 1446 4
: 1324 1447 4
: 1325 1448 4
: 1326 1449 4
: 1327 1450 4
: 1328 1451 4
: 1329 1452 4
: 1330 1453 4
: 1331 1454 4
: 1332 1455 4
: 1333 1456 4
: 1334 1457 4
: 1335 1458 4
: 1336 1459 4
: 1337 1460 4
: 1338 1461 4
: 1339 1462 4
: 1340 1463 4
: 1341 1464 4
: 1342 1465 4
: 1343 1466 4
: 1344 1467 4
: 1345 1468 4
: 1346 1469 4
: 1347 1470 4
: 1348 1471 4
: 1349 1472 3
: 1350 1473 3
: 1351 1474 3
: 1352 1475 4
: 1353 1476 4
: 1354 1477 4
: 1355 1478 4
: 1356 1479 4
: 1357 1480 4
: 1358 1481 4
: 1359 1482 4
: 1360 1483 4
: 1361 1484 4
: 1362 1485 4
: 1363 1486 4
: 1364 1487 4
: 1365 1488 4
: 1366 1489 4
: 1367 1490 4
: 1368 1491 4
: 1369 1492 4
: 1370 1493 4
: 1371 1494 4
: 1372 1495 3

```

```

! Now we collect the right-hand-side of the definition.
! What we are looking for depends on the qualifier that
! was specified.
CASE .define_kind FROM define_lowest TO define_highest OF
SET
  [define_address] :
  BEGIN
  LOCAL
    status,
    temp_addr_exp_desc;          ! Filled in by AEI

  ! Call the address expression interpreter.
  !
  status = dbg$nparse_address (.input_desc, temp_addr_exp_desc,
    .dbg$gb_radix[dbg$b_radix_input],
    tokens$k_term_comma, .message_vect);
  IF .status NEQ sts$k_success AND .status NEQ sts$k_warning
  THEN
    RETURN sts$k_severe;

  ! Copy the descriptor.
  !
  dbg$nget_symid (.temp_addr_exp_desc, symid_list, .message_vect);
  dbg$ncopy_desc (.temp_addr_exp_desc, addr_exp_desc, .message_vect);
  dbg$sta_lock_symid (.symid_list);

  ! Fill in the "value2" field of the noun node with
  ! a pointer to the address expression descriptor.
  !
  noun_node [dbg$l_noun_value2] = .addr_exp_desc;
  END;

[define_command, define_string] :
BEGIN
  ! In these cases we want to pick up a quoted string.
  ! First we pick up the leading quote.
  !
  IF NOT dbg$nmatch (.input_desc, dbg$cs_dblquote, 1)
  THEN
    report_error;

  ! Now call a routine to accept the string.
  !
  IF NOT dbg$naccept_string (.input_desc,
    noun_node [dbg$l_noun_value2],
    dbg$k_dblquote,
    TRUE,
    .message_vect,
    TRUE)
  THEN
    RETURN sts$k_severe;

  END;

```

```

: 1373      1496      3
: 1374      1497      3
: 1375      1498      4
: 1376      1499      4
: 1377      1500      4
: 1378      1501      4
: 1379      1502      4
: 1380      1503      4
: 1381      1504      4
: 1382      1505      4
: 1383      1506      4
: 1384      1507      4
: 1385      1508      4
: 1386      1509      4
: 1387      1510      4
: 1388      1511      4
: 1389      1512      4
: 1390      1513      4
: 1391      1514      4
: 1392      1515      4
: 1393      1516      4
: 1394      1517      3
: 1395      1518      3
: 1396      1519      3
: 1397      1520      4
: 1398      1521      4
: 1399      1522      4
: 1400      1523      4
: 1401      1524      4
: 1402      1525      4
: 1403      1526      4
: 1404      1527      4
: 1405      1528      4
: 1406      1529      4
: 1407      1530      4
: 1408      1531      4
: 1409      1532      4
: 1410      1533      4
: 1411      1534      4
: 1412      1535      4
: 1413      1536      4
: 1414      1537      4
: 1415      1538      4
: 1416      1539      4
: 1417      1540      4
: 1418      1541      4
: 1419      1542      4
: 1420      1543      4
: 1421      1544      4
: 1422      1545      4
: 1423      1546      4
: 1424      1547      5
: 1425      1548      5
: 1426      1549      5
: 1427      1550      5
: 1428      1551      4
: 1429      1552      4

```

```

[define procedure] :
BEGIN
    ! For this case we want to pick up a sequence of DEBUG
    ! commands inside of parenthesis.
    ! First we eat the left paren.
    !
    IF NOT dbg$nmatch (.input_desc, dbg$cs_left_paren, 1)
    THEN
        report_error;

    ! Call the routine which picks up a sequence of
    ! DEBUG commands.
    !
    IF NOT dbg$nsave_break_buffer (.input_desc,
        noun_node [dbg$l_noun_value2],
        .message_vect)
    THEN
        RETURN sts$k_severe;

    END;

[define value] :
BEGIN
    LOCAL
        status,
        temp_desc: REF dbg$dhead; ! Variable to hold a
        ! pointer to a value descriptor

    ! For this case we just call the expression interpreter
    ! to parse a language expression.
    !
    status = dbg$nparse_expression (.input_desc,
        .dbg$gb_radix[dbg$b_radix_input],
        temp_desc, tokens$k_term_comma, .message_vect);
    IF .status NEQ sts$k_success AND .status NEQ sts$k_warning
    THEN
        RETURN sts$k_severe;

    ! If the descriptor is volatile, then we cannot save it.
    ! First try to make it into an ordinary value descriptor.
    ! If that attempt fails, then report an error message saying
    ! that we cannot save the value (this should only happen
    ! for very large values, e.g., long strings).
    !
    IF .temp_desc [dbg$b_dhead_type] EQL dbg$k_v_value_desc
    THEN
        dbg$prim_to_val(.temp_desc, dbg$k_value_desc, temp_desc);
    IF .temp_desc [dbg$b_dhead_type] EQL dbg$k_v_value_desc
    THEN
        BEGIN
            .message_vect = dbg$nmake_arg_vect (dbg$_unasavval,
                1, .noun_node[dbg$l_noun_value]);
            RETURN sts$k_severe;
        END;

```

```

: 1430      1553  4      ! Copy the descriptor into permanent memory.
: 1431      1554  4      !
: 1432      1555  4      IF dbg$nget_symid(
: 1433      1556  4          .temp_desc,
: 1434      1557  4          symid_list,
: 1435      1558  4          .message_vect)
: 1436      1559  4      THEN
: 1437      1560  4          IF dbg$ncopy_desc(
: 1438      1561  4              .temp_desc,
: 1439      1562  4              noun_node [dbg$l_noun_value2],
: 1440      1563  4              .message_vect)
: 1441      1564  4          THEN
: 1442      1565  4              dbg$sta_lock_symid (.symid_list)
: 1443      1566  4          ELSE
: 1444      1567  4              RETURN sts$k_severe
: 1445      1568  4      ELSE
: 1446      1569  4          RETURN sts$k_severe;
: 1447      1570  4
: 1448      1571  4      END;
: 1449      1572  4
: 1450      1573  4      [INRANGE,OUTRANGE] :
: 1451      1574  4      BEGIN
: 1452      1575  4      report_error;
: 1453      1576  4      END;
: 1454      1577  4
: 1455      1578  4      TES;
: 1456      1579  4
: 1457      1580  4
: 1458      1581  4      ! Check for exhausted input. If so, exit the loop.
: 1459      1582  4      !
: 1460      1583  4      IF .input_desc [dsc$w_length] EQL 0
: 1461      1584  4      THEN
: 1462      1585  4          EXITLOOP;
: 1463      1586  4
: 1464      1587  4      ! Now check for comma, indicating there are further elements in
: 1465      1588  4      the list
: 1466      1589  4      !
: 1467      1590  4      IF NOT dbg$match (.input_desc, dbg$cs_comma, 1)
: 1468      1591  4      THEN
: 1469      1592  4          EXITLOOP;
: 1470      1593  4
: 1471      1594  4      END;          ! End of WHILE loop
: 1472      1595  4
: 1473      1596  4      RETURN sts$k_success;
: 1474      1597  4
: 1475      1598  4      END;
: INFO#250      L1:1407
: Referenced LOCAL symbol NOUN_NODE is probably not initialized

```

.PSECT DBG\$PLIT,NOWRT, SHR, PIC,0

```

53 53 45 52 44 44 07 00058 P.AAJ: .BYTE 7
44 4E 41 4D 4D 4F 43 00060 P.AAK: .ASCII \ADDRESS\
                                .BYTE 7
                                .ASCII \COMMAND\

```

⋮

```

          59 45 4B 00068 P.AAL: .BYTE 3
          4C 41 43 4F 4C 00069 .ASCII \KEY\
          09 0006C P.AAM: .BYTE 5
          45 52 55 44 45 43 4F 52 50 0006D .ASCII \LOCAL\
          06 00072 P.AAN: .BYTE 9
          47 4E 49 52 54 53 00073 .ASCII \PROCEDURE\
          05 0007C P.AAO: .BYTE 6
          45 55 4C 41 56 0007D .ASCII \STRING\
          2C 01 00083 P.AAP: .BYTE 5
          0D 01 00084 .ASCII \VALUE\
          22 01 00089 P.AAQ: .BYTE 1, 44
          3D 01 0008B P.AAR: .BYTE 1, 13
          28 01 0008D P.AAS: .BYTE 1, 34
          2F 01 0008F P.AAT: .BYTE 1, 61
          01 00091 P.AAU: .BYTE 1, 40
          01 00093 P.AAV: .BYTE 1, 47
    
```

```

DBG$CS_ADDRESS= P.AAJ
DBG$CS_COMMAND= P.AAK
DBG$CS_KEY= P.AAL
DBG$CS_LOCAL= P.AAM
DBG$CS_PROCEDURE= P.AAN
DBG$CS_STRING= P.AAO
DBG$CS_VALUE= P.AAP
DBG$CS_COMMA= P.AAQ
DBG$CS_CR= P.AAR
DBG$CS_DBLQUOTE= P.AAS
DBG$CS_EQUAL= P.AAT
DBG$CS_LEFT_PAREN= P.AAU
DBG$CS_SLASH= P.AAV
    
```

```

          OFFC 00000
          5B 00000000' EF 9E 00002
          5A 00000000G 00 9E 00009
          5E          1C C2 00010
          66          04 AC D0 00013
          66          08 28 00017
          66          01 DD 0001C
          66          08 AB 9F 0001E
          66          18 AE 9F 00021
          6A          03 FB 00024
          25          50 E9 00027
          66          01 DD 0002A
          66          DD AB 9F 0002C
          66          18 AE 9F 0002F
          6A          03 FB 00032
          17          50 E9 00035
          66          10 AE 08 28 00038
          7E          08 AC 7D 0003D
          0000V CF 56 DD 00041
          03 03 FB 00043
          03 50 E9 00048
          02C0 31 0004B
    
```

```

.PSECT DBG$CODE,NOWRT, SHR, PIC,0
.ENTRY DBG$NPARSE_DEFINE, Save R2,R3,R4,R5,R6,R7,- ; 1211
      R8,R9,R10,R11
      MOVAB DBG$CS_CR, R11
      MOVAB DBG$NMATCH, R10
      SUBL2 #28, SP
      MOVL INPUT_DESC, R6
      MOV C3 #8, (R6), STG_DESC ; 1293
      PUSHL #1 ; 1294
      PUSHAB DBG$CS_SLASH
      PUSHAB STG_DESC
      CALLS #3, -DBG$NMATCH
      BLBC R0, 2$ ; 1296
      PUSHL #1
      PUSHAB DBG$CS_KEY
      PUSHAB STG_DESC
      CALLS #3, -DBG$NMATCH
      BLBC R0, 2$
      MOV C3 #8, STG_DESC, (R6) ; 1299
      MOVQ VERB_NODE, -(SP) ; 1300
      PUSHL R6
      CALLS #3, DBG$NPARSE_DEF_KEY
      BLBC STATUS, 1$ ; 1301
      BRW 41$
    
```

		04	0004E	1\$:	RET		1304
59		01	DO 0004F	2\$:	MOVL #1, GLOBAL_FLAG		1311
		01	DD 00052	3\$:	PUSHL #1		1315
	08	AB	9F 00054		PUSHAB DBG\$CS_SLASH		
		56	DD 00057		PUSHL R6		
6A		03	FB 00059		CALLS #3, DBG\$NMATCH		
03		50	E8 0005C		BLBS R0, 4\$		
		009F	31 0005F		BRW 10\$		
		01	DD 00062	4\$:	PUSHL #1		1320
	CD	AB	9F 00064		PUSHAB DBG\$CS_ADDRESS		
		56	DD 00067		PUSHL R6		
6A		03	FB 00069		CALLS #3, DBG\$NMATCH		
01		50	D1 0006C		CPL R0, #1		
		15	12 0006F		BNEQ 6\$		
		02	DD 00071		PUSHL #2		1322
00000000G	00	01	FB 00073		CALLS #1, DBG\$SET_DEFINE_LVL		
	50	00000000G	00	DO 0007A	MOVL DBG\$GB_DEFINE_PTR, -R0		1323
	60		01	90 00081	MOVB #1, (R0)		
		CC	11 00084	5\$:	BRB 3\$		1317
		01	DD 00086	6\$:	PUSHL #1		1326
	D5	AB	9F 00088		PUSHAB DBG\$CS_COMMAND		
		56	DD 0008B		PUSHL R6		
6A		03	FB 0008D		CALLS #3, DBG\$NMATCH		
01		50	D1 00090		CPL R0, #1		
		15	12 00093		BNEQ 7\$		
		02	DD 00095		PUSHL #2		1328
00000000G	00	01	FB 00097		CALLS #1, DBG\$SET_DEFINE_LVL		
	50	00000000G	00	DO 0009E	MOVL DBG\$GB_DEFINE_PTR, -R0		1329
	60		02	90 000A5	MOVB #2, (R0)		
		A8	11 000A8		BRB 3\$		1317
		01	DD 000AA	7\$:	PUSHL #1		1338
	E1	AB	9F 000AC		PUSHAB DBG\$CS_LOCAL		
		56	DD 000AF		PUSHL R6		
6A		03	FB 000B1		CALLS #3, DBG\$NMATCH		
01		50	D1 000B4		CPL R0, #1		
		04	12 000B7		BNEQ 8\$		
		59	D4 000B9		CLRL GLOBAL_FLAG		1339
		95	11 000BB		BRB 3\$		
		01	DD 000BD	8\$:	PUSHL #1		1347
	F8	AB	9F 000BF		PUSHAB DBG\$CS_VALUE		
		56	DD 000C2		PUSHL R6		
6A		03	FB 000C4		CALLS #3, DBG\$NMATCH		
01		50	D1 000C7		CPL R0, #1		
		15	12 000CA		BNEQ 9\$		
		02	DD 000CC		PUSHL #2		1349
00000000G	00	01	FB 000CE		CALLS #1, DBG\$SET_DEFINE_LVL		
	50	00000000G	00	DO 000D5	MOVL DBG\$GB_DEFINE_PTR, -R0		1350
	60		05	90 000DC	MOVB #5, (R0)		
		A3	11 000DF		BRB 5\$		1317
		01	DD 000E1	9\$:	PUSHL #1		1353
	0840	8F	BB 000E3		PUSHR #M<R6,R11>		
6A		03	FB 000E7		CALLS #3, DBG\$NMATCH		
39		50	E8 000EA		BLBS R0, 12\$		
		56	DD 000ED		PUSHL R6		
00000000G	00	01	FB 000EF		CALLS #1, DBG\$NNEXT_WORD		
		50	DD 000F6		PUSHL R0		
00000000G	00	01	FB 000F8		CALLS #1, DBG\$NSYNTAX_ERROR		

			32	11	000FF	BRB	13\$			
	50	00000000G	00	DO	00101	10\$:	MOVL	DBG\$GB_DEFINE_PTR, R0	1359	
	58		60	9A	00108		MOVZBL	(R0), DEFINE_KIND		
	55	08	AC	DO	0010B		MOVL	VERB_NODE, R5	1365	
01	A5		58	90	0010F		MOVB	DEFINE_KIND, 1(R5)		
	57		01	DO	00113		MOVL	#1, FIRST_TIME	1374	
	53	0C	AC	DO	00116		MOVL	MESSAGE_VECT, R3	1419	
			01	DD	0011A	11\$:	PUSHL	#1	1381	
		0840	8F	BB	0011C		PUSHR	#^M<R6,R11>		
	6A		03	FB	00120		CALLS	#3, DBG\$NMATCH		
	13		50	E9	00123		BLBC	R0, 14\$		
		000280D0	8F	DD	00126	12\$:	PUSHL	#164048	1384	
00000000G	00		01	FB	0012C		CALLS	#1, DBG\$NMAKE_ARG_VECT		
	0C	BC	50	DO	00133	13\$:	MOVL	R0, @MESSAGE_VECT		
			7C	11	00137		BRB	23\$	1385	
			04	DD	00139	14\$:	PUSHL	#4	1390	
00000000G	00		01	FB	0013B		CALLS	#1, DBG\$GET_TEMPMEM		
	54		50	DO	00142		MOVL	R0, NEW_NOUN_NODE		
	08		57	E9	00145		BLBC	FIRST_TIME, T5\$	1396	
			57	D4	00148		CLRL	FIRST_TIME	1399	
08	A5		54	DO	0014A		MOVL	NEW_NOUN_NODE, 8(R5)	1400	
			04	11	0014E		BRB	16\$	1401	
08	A2		54	DO	00150	15\$:	MOVL	NEW_NOUN_NODE, 8(NOUN_NODE)	1407	
	52		54	DO	00154	16\$:	MOVL	NEW_NOUN_NODE, NOUN_NODE	1408	
			08	A2	D4	00157	CLRL	8(NOUN_NODE)	1409	
			0C	BB	0015A		PUSHR	#^M<R2,R3>	1418	
			56	DD	0015C		PUSHL	R6		
0000V	CF		03	FB	0015E		CALLS	#3, DBG\$NREAD_NAME		
	4F		50	E9	00163		BLBC	R0, 23\$		
			01	DD	00166		PUSHL	#1	1425	
			04	AB	9F	00168	PUSHAB	DBG\$CS_EQUAL		
			56	DD	0016B		PUSHL	R6		
	6A		03	FB	0016D		CALLS	#3, DBG\$NMATCH		
	1E		50	E9	00170		BLBC	R0, 20\$		
	06		59	E9	00173		BLBC	GLOBAL_FLAG, 17\$	1434	
04	A2		01	DO	00176		MOVL	#1, 4(NOUN_NODE)		
			03	11	0017A		BRB	18\$		
			04	A2	D4	0017C	17\$:	CLRL	4(NOUN_NODE)	1437
			58	CF	0017F	18\$:	CASEL	DEFINE_KIND, #1, #6	1444	
0084	06	01	0034		00183	19\$:	.WORD	24\$-19\$,-		
	00AB	0084	00E6		00188			27\$-19\$,-		
	000E	000E						30\$-19\$,-		
								27\$-19\$,-		
								34\$-19\$,-		
								20\$-19\$,-		
								20\$-19\$		
			01	DD	00191	20\$:	PUSHL	#1	1574	
			0840	8F	BB	00193	PUSHR	#^M<R6,R11>		
	6A		03	FB	00197		CALLS	#3, DBG\$NMATCH		
	03		50	E9	0019A		BLBC	R0, 21\$		
			00AA	31	0019D		BRW	32\$		
			56	DD	001A0	21\$:	PUSHL	R6		
00000000G	00		01	FB	001A2		CALLS	#1, DBG\$NNEXT_WORD		
			50	DD	001A9		PUSHL	R0		
00000000G	00		01	FB	001AB		CALLS	#1, DBG\$NSYNTAX_ERROR		
	63		50	DO	001B2	22\$:	MOVL	R0 (R3)		
			74	11	001B5	23\$:	BRB	29\$		

		53	DD	001B7	24\$:	PUSHL	R3		1457
		01	DD	001B9		PUSHL	#1		1455
7E	00000000G	00	9A	001BB		MOVZBL	DBG\$GB RADIX, -(SP)		1456
		0C	AE	9F 001C2		PUSHAB	TEMP_ADDR_EXP_DESC		1455
		56	DD	001C5		PUSHL	R6		
00000000G	00	05	FB	001C7		CALLS	#5, DBG\$NPARSE_ADDRESS		
	01	50	D1	001CE		CMPL	STATUS, #1		1458
		04	13	001D1		BEQL	25\$		
		50	D5	001D3		TSTL	STATUS		
		54	12	001D5		BNEQ	29\$		
		53	DD	001D7	25\$:	PUSHL	R3		1464
		10	AE	9F 001D9		PUSHAB	SYMID_LIST		
		08	AE	DD 001DC		PUSHL	TEMP_ADDR_EXP_DESC		
00000000G	00	03	FB	001DF		CALLS	#3, DBG\$NGET_SYMID		
		53	DD	001E6		PUSHL	R3		1465
		08	AE	9F 001E8		PUSHAB	ADDR_EXP_DESC		
		08	AE	DD 001EB		PUSHL	TEMP_ADDR_EXP_DESC		
00000000G	00	03	FB	001EE		CALLS	#3, DBG\$NCOPY_DESC		
		0C	AE	DD 001F5		PUSHL	SYMID_LIST		1466
00000000G	00	01	FB	001F8		CALLS	#1, DBG\$STA_LOCK_SYMID		
	0C	A2	AE	D0 001FF		MOVL	ADDR_EXP_DESC, 12(NOUN_NODE)		1471
		04	00F3	31 00204	26\$:	BRW	40\$		1444
		01	DD	00207	27\$:	PUSHL	#1		1480
		02	AB	9F 00209		PUSHAB	DBG\$CS_DBLQUOTE		
		56	DD	0020C		PUSHL	R6		
6A		03	FB	0020E		CALLS	#3, DBG\$NMATCH		
27		50	E9	00211		BLBC	R0, 31\$		
		01	DD	00214		PUSHL	#1		1487
		53	DD	00216		PUSHL	R3		1490
		01	DD	00218		PJSHL	#1		1487
		22	DD	0021A		PUSHL	#34		
		0C	A2	9F 0021C		PUSHAB	12(NOUN_NODE)		
		56	DD	0021F		PUSHL	R6		
00000000G	00	06	FB	00221		CALLS	#6, DBG\$NACCEPT_STRING		
	D9	50	E8	00228	28\$:	BLBS	R0, 26\$		
		00C8	31	0022B	29\$:	BRW	39\$		1493
		01	DD	0022E	30\$:	PUSHL	#1		1504
		06	AB	9F 00230		PUSHAB	DBG\$CS_LEFT_PAREN		
		56	DD	00233		PUSHL	R6		
6A		03	FB	00235		CALLS	#3, DBG\$NMATCH		
1E		50	E8	00238		BLBS	R0, 33\$		
		01	DD	0023B	31\$:	PUSHL	#1		1505
		8F	BB	0023D		PUSHR	#*M<R6,R11>		
6A		03	FB	00241		CALLS	#3, DBG\$NMATCH		
03		50	E8	00244		BLBS	R0, 32\$		
		FF56	31	00247		BRW	21\$		
		8F	DD	0024A	32\$:	PUSHL	#164048		
00000000G	00	01	FB	00250		CALLS	#1, DBG\$NMAKE_ARG_VECT		
		6A	11	00257		BRB	37\$		
		53	DD	00259	33\$:	PUSHL	R3		1513
		0C	A2	9F 0025B		PUSHAB	12(NOUN_NODE)		1512
		56	DD	0025E		PUSHL	R6		
00000000G	00	03	FB	00260		CALLS	#3, DBG\$NSAVE_BREAK_BUFFER		
		BF	11	00267		BRB	28\$		
		53	DD	00269	34\$:	PUSHL	R3		1531
		01	DD	0026B		PUSHL	#1		1529
		10	AE	9F 0026D		PUSHAB	TEMP_DESC		

				7E	00000000G	00	9A	00270		MOVZBL	DBG\$GB_RADIX, -(SP)	:	1530
						56	DD	00277		PUSHL	R6	:	1529
				00000000G	00	05	FB	00279		CALLS	#5, DBG\$NPARSE_EXPRESSION	:	
					01	50	D1	00280		CMPL	STATUS, #1	:	1532
						04	13	00283		BEQL	35\$	:	
						50	D5	00285		TSTL	STATUS	:	
						6D	12	00287		BNEQ	39\$	:	
00000083	8F	08	BE	08		10	ED	00289	35\$:	CMPZV	#16, #8, @TEMP_DESC, #131	:	1542
						11	12	00293		BNEQ	36\$	:	
						08	AE	9F	00295	PUSHAB	TEMP_DESC	:	1544
				7E		7A	8F	9A	00298	MOVZBL	#122, -(SP)	:	
						10	AE	DD	0029C	PUSHL	TEMP_DESC	:	
00000083	8F	08	BE	00000000G	00	03	FB	0029F		CALLS	#3, DBG\$PRIM_TO_VAL	:	
					08	10	ED	002A6	36\$:	CMPZV	#16, #8, @TEMP_DESC, #131	:	1545
						14	12	002B0		BNEQ	38\$	:	
						62	DD	002B2		PUSHL	(NOUN_NODE)	:	1549
						01	DD	002B4		PUSHL	#1	:	1548
						08	DD	002B6		PUSHL	#167528	:	
				00000000G	00	03	FB	002BC		CALLS	#3, DBG\$NMAKE_ARG_VECT	:	
						FE	31	002C3	37\$:	BRW	22\$	:	
						53	DD	002C6	38\$:	PUSHL	R3	:	1558
						10	AE	9F	002C8	PUSHAB	SYMID_LIST	:	1555
						10	AE	DD	002CB	PUSHL	TEMP_DESC	:	1556
				00000000G	00	03	FB	002CE		CALLS	#3, DBG\$NGET_SYMID	:	
					1E	50	E9	002D5		BLBC	R0, 39\$	:	
						53	DD	002D8		PUSHL	R3	:	1563
						0C	A2	9F	002DA	PUSHAB	12(NOUN_NODE)	:	1562
						10	AE	DD	002DD	PUSHL	TEMP_DESC	:	
				00000000G	00	03	FB	002E0		CALLS	#3, DBG\$NCOPY_DESC	:	
					0C	50	E9	002E7		BLBC	R0, 39\$	:	
						0C	AE	DD	002EA	PUSHL	SYMID_LIST	:	1565
				00000000G	00	01	FB	002ED		CALLS	#1, DBG\$STA_LOCK_SYMID	:	
						04	11	002F4		BRB	40\$	:	
					50	04	D0	002F6	39\$:	MOVL	#4, R0	:	1569
						04	002F9			RET		:	
						66	B5	002FA	40\$:	TSTW	(R6)	:	1583
						10	13	002FC		BEQL	41\$	:	
						01	DD	002FE		PUSHL	#1	:	1590
						FE	AB	9F	00300	PUSHAB	DBG\$CS_COMMA	:	
						56	DD	00303		PUSHL	R6	:	
				6A		03	FB	00305		CALLS	#3, DBG\$NMATCH	:	
						50	E9	00308		BLBC	R0, 41\$	:	
						FE	31	0030B		BRW	11\$	:	
					50	01	D0	0030E	41\$:	MOVL	#1, R0	:	1596
						04	00311			RET		:	1598

; Routine Size: 786 bytes, Routine Base: DBG\$CODE + 0408

```

: 1477 1599 1 ROUTINE dbg$npars_def_key (input_desc, verb_node, message_vect) =
: 1478 1600 1 ++
: 1479 1601 1 Functional Description
: 1480 1602 1
: 1481 1603 1 This is the parse network for the DEFINE/KEY command.
: 1482 1604 1
: 1483 1605 1 Routine Inputs
: 1484 1606 1
: 1485 1607 1 input_desc - A pointer to a string descriptor for the
: 1486 1608 1 remaining input.
: 1487 1609 1 a_verb_node - The address of a pointer to the verb node
: 1488 1610 1 for DEFINE, which will be the top-level
: 1489 1611 1 node in the command execution tree.
: 1490 1612 1 message_vect - A pointer to an error message vector.
: 1491 1613 1
: 1492 1614 1 Routine Outputs
: 1493 1615 1
: 1494 1616 1 A command execution tree is constructed starting at the verb
: 1495 1617 1 node:
: 1496 1618 1
: 1497 1619 1 -----
: 1498 1620 1 | VERB | -> | NOUN |
: 1499 1621 1 -----
: 1500 1622 1 |
: 1501 1623 1 -----
: 1502 1624 1 |ADVERB0|
: 1503 1625 1 -----
: 1504 1626 1 |
: 1505 1627 1 -----
: 1506 1628 1 |ADVERB1|
: 1507 1629 1 -----
: 1508 1630 1 |
: 1509 1631 1 |
: 1510 1632 1 |
: 1511 1633 1 -----
: 1512 1634 1 |ADVERB5|
: 1513 1635 1 -----
: 1514 1636 1
: 1515 1637 1 The DBG$B_VERB_COMPOSITE field contains a
: 1516 1638 1 value for the DEFINE/KEY command.
: 1517 1639 1
: 1518 1640 1 The noun node has the following information:
: 1519 1641 1
: 1520 1642 1 DBG$L_NOUN_VALUE - A pointer to a descriptor
: 1521 1643 1 that contains the key-name.
: 1522 1644 1 DBG$L_ADJECTIVE_PTR - A pointer to a
: 1523 1645 1 descriptor that contains the
: 1524 1646 1 equivalence string for the key.
: 1525 1647 1
: 1526 1648 1 The adverb nodes appear as follows:
: 1527 1649 1
: 1528 1650 1 DBG$B_ADVERB_LITERAL - Qualifier Code.
: 1529 1651 1 DBG$L_ADVERB_VALUE - Value or location of data
: 1530 1652 1 for this qualifier.
: 1531 1653 1 DBG$L_ADVERB_LINK - Link to next Adverb-node.
: 1532 1654 1
: 1533 1655 1 For Adverb1, which contains the qualifier information for the IF STATE
: 1533 1655 1 qualifier, there exists a list of state names with DBG$L_ADVERB_VALUE
: 1533 1655 1 pointing at a state_name_node. This node is defined above, but you
: 1533 1655 1 should note that the node consists of 2 fields. 1) A pointer to a
: 1533 1655 1 descriptor of the state name and 2) A link field to the next node in
: 1533 1655 1 the list.
: 1533 1655 1
: 1533 1655 1 The string descriptor is updated to point past the
: 1533 1655 1 input that has been parsed. A completion code is returned:
: 1533 1655 1
: 1533 1655 1 STS$K_SUCCESS - The input was successfully parsed.
: 1533 1655 1 STS$K_SEVERE - There were errors during the parse. An error
: 1533 1655 1 message vector is constructed and returned
: 1533 1655 1 in message_vect.
: 1533 1655 1 --

```

```

: 1534      1656 2
: 1535      1657 2
: 1536      1658 2
: 1537      1659 2
: 1538      1660 2
: 1539      1661 2
: 1540      1662 2
: 1541      1663 2
: 1542      1664 2
: 1543      1665 2
: 1544      1666 2
: 1545      1667 2
: 1546      1668 2
: 1547      1669 2
: 1548      1670 2
: 1549      1671 2
: 1550      1672 2
: 1551      1673 2
: 1552      1674 2
: 1553      1675 2
: 1554      1676 2
: 1555      1677 2
: 1556      1678 2
: 1557      1679 2
: 1558      1680 2
: 1559      1681 2
: 1560      1682 2
: 1561      1683 2
: 1562      1684 2
: 1563      1685 2
: 1564      1686 2
: 1565      1687 2
: 1566      1688 2
: 1567      1689 2
: 1568      1690 2
: 1569      1691 2
: 1570      1692 2
: 1571      1693 2
: 1572      1694 2
: 1573      1695 2
: 1574      1696 2
: 1575      1697 2
: 1576      1698 2
: 1577      1699 2
: 1578      1700 2
: 1579      1701 2
: 1580      1702 2
: 1581      1703 2
: 1582      1704 2
: 1583      1705 2
: 1584      1706 2
: 1585      1707 2
: 1586      1708 2
: 1587      1709 2
: 1588      1710 2
: 1589      1711 2
: 1590      1712 2

BEGIN
MAP
    input_desc      : REF BLOCK [,BYTE],      ! String descriptor
    verb_node       : REF dbg$verb_node;

BIND
    dbg$cs_echo     = UPLIT BYTE (4, 'ECHO'),
    dbg$cs_if_state = UPLIT BYTE (8, 'IF STATE'),
    dbg$cs_lock_state = UPLIT BYTE (10, 'LOCK STATE'),
    dbg$cs_log       = UPLIT BYTE (3, 'LOG'),
    dbg$cs_set_state = UPLIT BYTE (9, 'SET STATE'),
    dbg$cs_terminate = UPLIT BYTE (9, 'TERMINATE'),
    dbg$cs_NO        = UPLIT BYTE ('NO'),
    dbg$cs_left_paren = UPLIT BYTE (1, dbg$k_left_parenthesis),
    dbg$cs_right_paren = UPLIT BYTE (1, dbg$k_right_parenthesis),
    dbg$cs_comma     = UPLIT BYTE (1, dbg$k_comma),
    dbg$cs_cr        = UPLIT BYTE (1, dbg$k_car_return),
    dbg$cs_dblquote  = UPLIT BYTE (1, dbg$k_dblquote),
    dbg$cs_equal     = UPLIT BYTE (1, dbg$k_equal),
    dbg$cs_slash     = UPLIT BYTE (1, dbg$k_slash);

LITERAL
    dbg$k_lowest_qualifier = 0,      ! These literals correspond to the
    dbg$k_echo             = 0,      ! adverb-nodes in the structure
    dbg$k_if_state         = 1,      ! that gets built.
    dbg$k_lock_state       = 2,
    dbg$k_log              = 3,
    dbg$k_set_state        = 4,
    dbg$k_terminate        = 5,
    dbg$k_highest_qualifier = 5;

LOCAL
    define_kind      : INITIAL(0),      ! Value of DEFINE/KEY qualifier
    noun_node        : REF dbg$noun_node, ! Pointer to a noun node
    new_noun_node    : REF dbg$noun_node, ! Another pointer to a noun node
    adverb_node      : REF dbg$adverb_node, ! Pointer to a noun node
    new_adverb_node  : REF dbg$adverb_node, ! Another pointer to a adverb node
    state_name_node  : REF dbg$state_name_node, ! Pointer to a state-name node
    new_state_name_node : REF dbg$state_name_node, ! Another pointer to a state-name node
    ptr              : REF VECTOR[,BYTE], ! Points into input string
    status,
    temp_key_desc    : REF dbg$stg_desc, ! String desc. for DEFINE/KEY symbols
    d_key_no,        ! Flag for NOxxx qualifier
    define_key_value; ! Value for the qualifier

! Check whether we are on a system that allows keypad input.
! IF NOT .dbg$gb_keypad_input
! THEN
!     SIGNAL(dbg$_nokeydef);

! Fill in the fact that this is a DEFINE/KEY command in the verb node.
! And clear the noun link value.
!
verb_node [dbg$b_verb_composite] = define_key;

```

```

: 1591      1713 2      verb_node [dbg$l_verb_object_ptr] = 0;
: 1592      1714 2      ;
: 1593      1715 2      ; Build adverb list with defaults.
: 1594      1716 2      ;
: 1595      1717 2      ;
: 1596      1718 2      new_adverb_node = dbg$get_tempmem(dbg$k_adverb_node_size); ! Get first node
: 1597      1719 2      ;
: 1598      1720 2      verb_node [dbg$l_verb_adverb_ptr] = .new_adverb_node;
: 1599      1721 2      adverb_node = .new_adverb_node;
: 1600      1722 2      ;
: 1601      1723 2      adverb_node [dbg$b_adverb_literal] = dbg$k_lowest_qualifier; ! Initialize first node
: 1602      1724 2      adverb_node [dbg$l_adverb_value] = 0;
: 1603      1725 2      adverb_node [dbg$l_adverb_link] = 0;
: 1604      1726 2      ;
: 1605      1727 2      define_kind = dbg$k_lowest_qualifier + 1;
: 1606      1728 2      WHILE .define_kind [EQ dbg$k_highest_qualifier] DO ! Build rest of adverb list
: 1607      1729 2      BEGIN
: 1608      1730 2      new_adverb_node = dbg$get_tempmem(dbg$k_adverb_node_size);
: 1609      1731 2      adverb_node [dbg$l_adverb_link] = .new_adverb_node;
: 1610      1732 2      adverb_node = .new_adverb_node;
: 1611      1733 2      ;
: 1612      1734 2      adverb_node [dbg$b_adverb_literal] = .define_kind;
: 1613      1735 2      IF .define_kind [EQ dbg$k_if_state]
: 1614      1736 2      THEN
: 1615      1737 4      BEGIN
: 1616      1738 4      ! Initialize the if-state node to point to a state name node that
: 1617      1739 4      ! points to a descriptor that has the current state-name.
: 1618      1740 4      ;
: 1619      1741 4      temp_key_desc = dbg$get_tempmem(2);
: 1620      1742 4      temp_key_desc [dsc$w_length] = 0;
: 1621      1743 4      temp_key_desc [dsc$b_dtype] = dsc$k_dtype_t;
: 1622      1744 4      temp_key_desc [dsc$b_class] = dsc$k_class_d;
: 1623      1745 4      temp_key_desc [dsc$a_pointer] = 0;
: 1624      1746 4      ;
: 1625      1747 4      state_name_node = dbg$get_tempmem(dbg$k_state_name_size);
: 1626      1748 4      ;
: 1627      1749 4      ! Get the current state-name
: 1628      1750 4      ;
: 1629      1751 4      smg$set_default_state(dbg$gl_key_table_id, 0, .temp_key_desc);
: 1630      1752 4      state_name_node [dbg$l_state_name_ptr] = .temp_key_desc;
: 1631      1753 4      state_name_node [dbg$l_state_name_link] = 0;
: 1632      1754 4      ;
: 1633      1755 4      adverb_node [dbg$l_adverb_value] = .state_name_node;
: 1634      1756 4      END
: 1635      1757 2      ELSE
: 1636      1758 2      ! Let zero be the default for all the other adverb nodes
: 1637      1759 2      ;
: 1638      1760 2      adverb_node [dbg$l_adverb_value] = 0;
: 1639      1761 2      ;
: 1640      1762 2      define_kind = .define_kind + 1;
: 1641      1763 2      END;
: 1642      1764 2      adverb_node [dbg$l_adverb_link] = 0;
: 1643      1765 2      ;
: 1644      1766 2      WHILE (NOT dbg$nmatch(.input_desc, dbg$cs_cr, 1)) AND
: 1645      1767 2      (.input_desc [dsc$w_length] GTR 0) DO
: 1646      1768 2      ;
: 1647      1769 2      BEGIN

```

```

: 1648      1770  3      IF dbg$nmatch(.input_desc, dbg$cs_slash, 1)
: 1649      1771  3      THEN
: 1650      1772  4          BEGIN
: 1651      1773  4              ! Find out what kind of qualifier it is
: 1652      1774  4              !
: 1653      1775  4              ! Initialize value
: 1654      1776  4
: 1655      1777  4          define key_value = 0;
: 1656      1778  4          d_key_NO = FALSE;
: 1657      1779  4              ! Check for a NO qualifier
: 1658      1780  4
: 1659      1781  4          WHILE CH$EQL(1, UPLIT(' '), 1, CH$PTR(.input_desc [dsc$a_pointer])) DO
: 1660      1782  4              BEGIN
: 1661      1783  4                  input_desc [dsc$a_pointer] = CH$PLUS(.input_desc [dsc$a_pointer], 1);
: 1662      1784  5                  input_desc [dsc$w_length] = .input_desc [dsc$w_length] - 1;
: 1663      1785  5              END;
: 1664      1786  5
: 1665      1787  4          IF CH$EQL(2, CH$PTR(dbg$cs_NO), 2, CH$PTR(.input_desc [dsc$a_pointer]))
: 1666      1788  4              THEN
: 1667      1789  4                  BEGIN
: 1668      1790  4                      d_key_NO = TRUE;
: 1669      1791  5                      input_desc [dsc$a_pointer] = CH$PLUS(.input_desc [dsc$a_pointer], 2);
: 1670      1792  5                      input_desc [dsc$w_length] = .input_desc [dsc$w_length] - 2;
: 1671      1793  5                  END;
: 1672      1794  5
: 1673      1795  4              ! Set Define_key with qualifier code, and get value of define_key_value.
: 1674      1796  4
: 1675      1797  4          SELECT ONE TRUE OF
: 1676      1798  4              SET
: 1677      1799  4
: 1678      1800  4                  [dbg$nmatch(.input_desc, dbg$cs_echo, 1)] :
: 1679      1801  4                      BEGIN
: 1680      1802  4                          define_key_value = 0;
: 1681      1803  5                          define_kind = dbg$k_echo;
: 1682      1804  5                          IF .d_key_NO THEN define_key_value = 1;
: 1683      1805  5                      END;
: 1684      1806  5
: 1685      1807  4                  [dbg$nmatch(.input_desc, dbg$cs_if_state, 1)] :
: 1686      1808  4                      BEGIN
: 1687      1809  4                          define_key_value = 0;
: 1688      1810  5                          define_kind = dbg$k_if_state;
: 1689      1811  5                          IF NOT .d_key_NO
: 1690      1812  5                              THEN
: 1691      1813  5                                  BEGIN
: 1692      1814  5                                      temp_key_desc = dbg$get_tempmem(2);
: 1693      1815  6                                      temp_key_desc[dsc$w_length] = 0;
: 1694      1816  6                                      temp_key_desc[dsc$b_dtype] = dsc$k_dtype_t;
: 1695      1817  6                                      temp_key_desc[dsc$b_class] = dsc$k_class_d;
: 1696      1818  6                                      temp_key_desc[dsc$a_pointer] = 0;
: 1697      1819  6
: 1698      1820  6                                  ! Look for =
: 1699      1821  6                                  !
: 1700      1822  6                                  !
: 1701      1823  6                                  !
: 1702      1824  6                                  !
: 1703      1825  6                                  IF NOT dbg$nmatch (.input_desc, dbg$cs_equal, 1)
: 1704      1826  6                                  THEN

```

```

: 1705      1827  6
: 1706      1828  6
: 1707      1829  6
: 1708      1830  6
: 1709      1831  6
: 1710      1832  6
: 1711      1833  6
: 1712      1834  7
: 1713      1835  7
: 1714      1836  7
: 1715      1837  7
: 1716      1838  7
: 1717      1839  7
: 1718      1840  7
: 1719      1841  7
: 1720      1842  7
: 1721      1843  7
: 1722      1844  7
: 1723      1845  7
: 1724      1846  7
: 1725      1847  7
: 1726      1848  7
: 1727      1849  7
: 1728      1850  7
: 1729      1851  7
: 1730      1852  8
: 1731      1853  8
: 1732      1854  8
: 1733      1855  8
: 1734      1856  8
: 1735      1857  8
: 1736      1858  8
: 1737      1859  8
: 1738      1860  8
: 1739      1861  8
: 1740      1862  8
: 1741      1863  8
: 1742      1864  8
: 1743      1865  8
: 1744      1866  8
: 1745      1867  8
: 1746      1868  8
: 1747      1869  8
: 1748      1870  8
: 1749      1871  8
: 1750      1872  8
: 1751      1873  8
: 1752      1874  7
: 1753      1875  7
: 1754      1876  7
: 1755      1877  7
: 1756      1878  7
: 1757      1879  7
: 1758      1880  7
: 1759      1881  7
: 1760      1882  7
: 1761      1883  7

```

```

    report_error;
: Look for a left paren
:
IF dbg$nmatch (.input_desc, dbg$cs_left_paren, 1)
THEN
    BEGIN
        ! Pick up the first state name
        !
        status = dbg$read_key_info (.input_desc,
                                   .temp_key_desc,
                                   .message_vect);

        IF NOT .status
        THEN
            RETURN sts$k_severe;

        new_state_name_node = dbg$get_tempmem(dbg$k_state_name_size);
        state_name_node = .new_state_name_node;
        state_name_node [dbg$l_state_name_ptr] = .temp_key_desc;
        state_name_node [dbg$l_state_name_link] = 0;
        define_key_value = .state_name_node;

        WHILE dbg$nmatch (.input_desc, dbg$cs_comma, 1) DO
            BEGIN
                temp_key_desc = dbg$get_tempmem(2);
                temp_key_desc[dsc$w_length] = 0;
                temp_key_desc[dsc$b_dtype] = dsc$k_dtype_t;
                temp_key_desc[dsc$b_class] = dsc$k_class_d;
                temp_key_desc[dsc$a_pointer] = 0;

                ! Pick up the next state name
                !
                status = dbg$read_key_info (.input_desc,
                                           .temp_key_desc,
                                           .message_vect);

                IF NOT .status
                THEN
                    RETURN sts$k_severe;

                new_state_name_node = dbg$get_tempmem(dbg$k_state_name_size);
                state_name_node [dbg$l_state_name_link] = .new_state_name_node;
                state_name_node = .new_state_name_node;
                state_name_node [dbg$l_state_name_ptr] = .temp_key_desc;
                state_name_node [dbg$l_state_name_link] = 0;

            END;

        ! Eat right paren
        !
        IF NOT dbg$nmatch (.input_desc, dbg$cs_right_paren, 1)
        THEN
            report_error;

    END

```

```

: 1762      1884      7
: 1763      1885      6
: 1764      1886      7
: 1765      1887      7
: 1766      1888      7
: 1767      1889      7
: 1768      1890      7
: 1769      1891      7
: 1770      1892      7
: 1771      1893      7
: 1772      1894      7
: 1773      1895      7
: 1774      1896      7
: 1775      1897      7
: 1776      1898      7
: 1777      1899      7
: 1778      1900      7
: 1779      1901      7
: 1780      1902      7
: 1781      1903      7
: 1782      1904      6
: 1783      1905      6
: 1784      1906      5
: 1785      1907      4
: 1786      1908      4
: 1787      1909      4
: 1788      1910      5
: 1789      1911      5
: 1790      1912      5
: 1791      1913      5
: 1792      1914      4
: 1793      1915      4
: 1794      1916      4
: 1795      1917      5
: 1796      1918      5
: 1797      1919      5
: 1798      1920      5
: 1799      1921      4
: 1800      1922      4
: 1801      1923      4
: 1802      1924      5
: 1803      1925      5
: 1804      1926      5
: 1805      1927      5
: 1806      1928      5
: 1807      1929      6
: 1808      1930      6
: 1809      1931      6
: 1810      1932      6
: 1811      1933      6
: 1812      1934      6
: 1813      1935      6
: 1814      1936      6
: 1815      1937      6
: 1816      1938      6
: 1817      1939      6
: 1818      1940      6

```

```

ELSE
  BEGIN
    ! Pick up the only state name
    !
    status = dbg$read_key_info (.input_desc,
                               .temp_key_desc,
                               .message_vect);
    IF NOT .status
    THEN
      RETURN sts$k_severe;

    new_state_name_node = dbg$get_tempmem(dbg$k_state_name_size);
    state_name_node = .new_state_name_node;
    state_name_node [dbg$l_state_name_ptr] = .temp_key_desc;
    state_name_node [dbg$l_state_name_link] = 0;
    define_key_value = .state_name_node;
  END;
END;
[dbg$match(.input_desc, dbg$cs_lock_state, 3)] :
BEGIN
  define_key_value = 1;
  define_kind = dbg$k_lock_state;
  IF .d_key_NO THEN define_key_value = 0;
END;
[dbg$match(.input_desc, dbg$cs_log, 3)] :
BEGIN
  define_key_value = 0;
  define_kind = dbg$k_log;
  IF .d_key_NO THEN define_key_value = 1;
END;
[dbg$match(.input_desc, dbg$cs_set_state, 1)] :
BEGIN
  define_kind = dbg$k_set_state;
  define_key_value = 0;
  IF NOT .d_key_NO
  THEN
    BEGIN
      temp_key_desc = dbg$get_tempmem(2);
      temp_key_desc[dsc$w_length] = 0;
      temp_key_desc[dsc$b_dtype] = dsc$k_dtype_t;
      temp_key_desc[dsc$b_class] = dsc$k_class_d;
      temp_key_desc[dsc$a_pointer] = 0;

      ! Look for =
      !
    END;
  IF NOT dbg$match (.input_desc, dbg$cs_equal, 1)
  THEN

```

```

: 1819      1941      6
: 1820      1942      6
: 1821      1943      6
: 1822      1944      6
: 1823      1945      6
: 1824      1946      6
: 1825      1947      6
: 1826      1948      6
: 1827      1949      6
: 1828      1950      6
: 1829      1951      6
: 1830      1952      6
: 1831      1953      6
: 1832      1954      5
: 1833      1955      4
: 1834      1956      4
: 1835      1957      4
: 1836      1958      5
: 1837      1959      5
: 1838      1960      5
: 1839      1961      5
: 1840      1962      5
: 1841      1963      5
: 1842      1964      5
: 1843      1965      5
: 1844      1966      5
: 1845      1967      5
: 1846      1968      5
: 1847      1969      5
: 1848      1970      5
: 1849      1971      5
: 1850      1972      5
: 1851      1973      5
: 1852      1974      4
: 1853      1975      4
: 1854      1976      4
: 1855      1977      4
: 1856      1978      4
: 1857      1979      4
: 1858      1980      4
: 1859      1981      4
: 1860      1982      4
: 1861      1983      4
: 1862      1984      5
: 1863      1985      5
: 1864      1986      5
: 1865      1987      5
: 1866      1988      5
: 1867      1989      5
: 1868      1990      5
: 1869      1991      5
: 1870      1992      5
: 1871      1993      5
: 1872      1994      6
: 1873      1995      6
: 1874      1996      6
: 1875      1997      6

```

```

        report_error;
        ! Pick up the state name
        !
        status = dbg$read_key_info (.input_desc,
                                   .temp_key_desc,
                                   .message_vect);
        IF NOT .status
        THEN
            RETURN sts$k_severe;

        define_key_value = .temp_key_desc;
        END;
    END;

[dbg$nmatch(.input_desc, dbg$cs_terminate, 1)] :
    BEGIN
        define_key_value = 1;
        define_kind = dbg$k_terminate;
        IF .d_key_NO THEN define_key_value = 0;

        ! Since we may have to reset the default from 1 to 0
        ! It is best to do this here and allow it to skip
        ! over the similar code down below.
        ! ( This is hacked up because the /NOECHO and /NOTERM are
        ! mutually exclusive qualifiers. ) This bothers me too.
        adverb_node = .verb_node [dbg$l_verb_adverb_ptr];
        WHILE .adverb_node [dbg$b_adverb_literal] NEQ dbg$k_terminate DO
            adverb_node = .adverb_node [dbg$l_adverb_link];
        adverb_node [dbg$l_adverb_value] = .define_key_value;
        define_key_value = 0;          ! This is to jump over the code below.
    END;

    [OTHERWISE] :
        report_error;
    TES;

! Process the qualifier if it changes the default
IF .define_key_value NEQ 0
THEN
    BEGIN
        adverb_node = .verb_node [dbg$l_verb_adverb_ptr];
        WHILE (.adverb_node [dbg$b_adverb_literal] NEQ .define_kind) DO
            adverb_node = .adverb_node [dbg$l_adverb_link];
        adverb_node [dbg$l_adverb_value] = .define_key_value;

        ! If the qualifier is /NOECHO then the default of the terminate
        ! qualifier changes to /TERMINATE
        IF .adverb_node [dbg$b_adverb_literal] EQL dbg$k_echo
        THEN
            BEGIN
                WHILE .adverb_node [dbg$b_adverb_literal] NEQ dbg$k_terminate DO
                    adverb_node = .adverb_node [dbg$l_adverb_link];
                adverb_node [dbg$l_adverb_value] = 1;
            END;
        END;
    END;

```

```

: 1876      1998      5
: 1877      1999      4
: 1878      2000      4
: 1879      2001      4
: 1880      2002      4
: 1881      2003      3
: 1882      2004      4
: 1883      2005      4
: 1884      2006      4
: 1885      2007      4
: 1886      2008      4
: 1887      2009      4
: 1888      2010      5
: 1889      2011      5
: 1890      2012      5
: 1891      2013      5
: 1892      2014      5
: 1893      2015      5
: 1894      2016      5
: 1895      2017      5
: 1896      2018      5
: 1897      2019      5
: 1898      2020      5
: 1899      2021      5
: 1900      2022      5
: 1901      2023      5
: 1902      2024      5
: 1903      2025      5
: 1904      2026      5
: 1905      2027      5
: 1906      2028      5
: 1907      2029      5
: 1908      2030      5
: 1909      2031      5
: 1910      2032      5
: 1911      2033      5
: 1912      2034      5
: 1913      2035      5
: 1914      2036      5
: 1915      2037      5
: 1916      2038      5
: 1917      2039      5
: 1918      2040      5
: 1919      2041      5
: 1920      2042      5
: 1921      2043      4
: 1922      2044      4
: 1923      2045      4
: 1924      2046      5
: 1925      2047      5
: 1926      2048      5
: 1927      2049      5
: 1928      2050      5
: 1929      2051      5
: 1930      2052      5
: 1931      2053      5
: 1932      2054      5

```

```

        END;
    END;
END ! End of picking up qualifier after slash
ELSE
BEGIN
    ! Process key name or equivalence string
    IF .verb_node [dbg$l_verb_object_ptr] EQL 0
    THEN
        BEGIN
            ! Get key name
            !
            temp_key_desc = dbg$get_tempmem(2);
            temp_key_desc[dsc$w_length] = 0;
            temp_key_desc[dsc$b_dtype] = dsc$k_dtype_t;
            temp_key_desc[dsc$b_class] = dsc$k_class_d;
            temp_key_desc[dsc$a_pointer] = 0;
            status = dbg$read_key_info (.input_desc,
                                      .temp_key_desc,
                                      .message_vect);

            IF NOT .status
            THEN
                RETURN sts$k_severe;

            ! Make noun node for key-name and equivalence string
            !
            new_noun_node = dbg$get_tempmem(dbg$k_noun_node_size);

            verb_node [dbg$l_verb_object_ptr] = .new_noun_node;
            noun_node = .new_noun_node;
            noun_node [dbg$l_noun_value] = .temp_key_desc;
            noun_node [dbg$l_adjective_ptr] = 0;
            noun_node [dbg$l_noun_link] = 0;
            END

            ! If we got the key-name ok, go after the equivalence string
            ! Provided there is still something left to get.
            !
        ELSE
            IF .noun_node [dbg$l_adjective_ptr] EQL 0
            THEN
                BEGIN
                    temp_key_desc = dbg$get_tempmem(2);
                    temp_key_desc[dsc$w_length] = 0;
                    temp_key_desc[dsc$b_dtype] = dsc$k_dtype_t;
                    temp_key_desc[dsc$b_class] = dsc$k_class_d;
                    temp_key_desc[dsc$a_pointer] = 0;

                    ! Pick up leading quote
                    !

```

```

: 1933      2055      5
: 1934      2056      5
: 1935      2057      5
: 1936      2058      6
: 1937      2059      6
: 1938      2060      6
: 1939      2061      6
: 1940      2062      6
: 1941      2063      6
: 1942      2064      6
: 1943      2065      6
: 1944      2066      5
: 1945      2067      6
: 1946      2068      6
: 1947      2069      6
: 1948      2070      6
: 1949      2071      6
: 1950      2072      6
: 1951      2073      6
: 1952      2074      6
: 1953      2075      6
: 1954      2076      6
: 1955      2077      6
: 1956      2078      6
: 1957      2079      6
: 1958      2080      6
: 1959      2081      6
: 1960      2082      6
: 1961      2083      6
: 1962      2084      6
: 1963      2085      6
: 1964      2086      5
: 1965      2087      5
: 1966      2088      5
: 1967      2089      5
: 1968      2090      5
: 1969      2091      4
: 1970      2092      4
: 1971      2093      3
: 1972      2094      3
: 1973      2095      2
: 1974      2096      2
: 1975      2097      2
: 1976      2098      2
: 1977      2099      2
: 1978      2100      2
: 1979      2101      2
: 1980      2102      2
: 1981      2103      2
: 1982      2104      2
: 1983      2105      2
: 1984      2106      2
: 1985      2107      2
: 1986      2108      2
: 1987      2109      2
: 1988      2110      2
: 1989      2111      2

```

```

IF NOT dbg$nmatch (.input_desc, dbg$cs_dblquote, 1)
THEN
  BEGIN
    status = dbg$read_key_info (.input_desc,
                                .temp_key_desc,
                                .message_vect);

    IF NOT .status
    THEN
      report_error;
    END
  ELSE
    BEGIN
      ! Pick up the quoted string
      !
      status = dbg$accept_string (.input_desc,
                                temp_key_desc [dsc$a_pointer],
                                dbg$K_dblquote,
                                FALSE,
                                .message_vect,
                                FALSE);

      IF NOT .status
      THEN
        RETURN sts$k_severe;

      ! Grab the length of the string and move the pointer.
      !
      temp_key_desc [dsc$w_length] = CH$RCHAR_A(temp_key_desc [dsc$a_pointer]);
    END;

    noun_node [dbg$l_adjective_ptr] = .temp_key_desc;
  END
ELSE
  report_error;
END;
! End While

! Check to see if key-name and the equivalence string have been entered.
! If not, return a need more message and error status.
!
IF .verb_node [dbg$l_verb_object_ptr] EQL 0
THEN
  BEGIN
    .message_vect = dbg$nmake_arg_vect(dbg$_needmore);
    RETURN sts$k_severe;
  END;
IF .noun_node [dbg$l_adjective_ptr] EQL 0
THEN
  BEGIN
    .message_vect = dbg$nmake_arg_vect(dbg$_needmore);
    RETURN sts$k_severe;
  END;

```

```

: 1990      2112  2      END;
: 1991      2113  2
: 1992      2114  2      RETURN sts$ok_success;
: 1993      2115  1      END;
: INFO#250  L1:2044
: Referenced LOCAL symbol NOUN_NODE is probably not initialized

```

```

.PSECT DBG$PLIT,NOWRT, SHR, PIC,0
      04 00095 P.AAW: .BYTE 4
      4F 48 43 45 00096 .ASCII \ECHO\
      08 0009A P.AAX: .BYTE 8
      45 54 41 54 53 5F 46 49 0009B .ASCII \IF_STATE\
      0A 000A3 P.AAY: .BYTE 10
      45 54 41 54 53 5F 4B 43 4F 4C 000A4 .ASCII \LOCK_STATE\
      03 000AE P.AAZ: .BYTE 3
      47 4F 4C 000AF .ASCII \LOG\
      09 000B2 P.ABA: .BYTE 9
      45 54 41 54 53 5F 54 45 53 000B3 .ASCII \SET_STATE\
      09 000BC P.ABB: .BYTE 9
      45 54 41 4E 49 4D 52 45 54 000BD .ASCII \TERMINATE\
      4F 4E 000C6 P.ABC: .ASCII \NO\
      28 01 000C8 P.ABD: .BYTE 1, 40
      29 01 000CA P.ABE: .BYTE 1, 41
      2C 01 000CC P.ABF: .BYTE 1, 44
      0D 01 000CE P.ABG: .BYTE 1, 13
      22 01 000D0 P.ABH: .BYTE 1, 34
      3D 01 000D2 P.ABI: .BYTE 1, 61
      2F 01 000D4 P.ABJ: .BYTE 1, 47
      00 00 00 20 000D6 .BLKB 2
      00 00 00 20 000D8 P.ABK: .ASCII \ \<0><0><0>

```

```

DBG$CS_ECHO= P.AAW
DBG$CS_IF_STATE= P.AAX
DBG$CS_LOCK_STATE= P.AAY
DBG$CS_LOG= P.AAZ
DBG$CS_SET_STATE= P.ABA
DBG$CS_TERMINATE= P.ABB
DBG$CS_NO= P.ABC
DBG$CS_LEFT_PAREN= P.ABD
DBG$CS_RIGHT_PAREN= P.ABE
DBG$CS_COMMA= P.ABF
DBG$CS_CR= P.ABG
DBG$CS_DBLQUOTE= P.ABH
DBG$CS_EQUAL= P.ABI
DBG$CS_SLASH= P.ABJ

```

```

.PSECT DBG$CODE,NOWRT, SHR, PIC,0
OFFC 00000 DBG$NPARSE DEF_KEY:
SE 08 C2 00002 .WORD Save R2,R3,R4,R5,R6,R7,R8,R9,R10,R11 : 1599
7E D4 00005 .SUBL2 #8, SP : 1656
OD 00000000G 00 E8 00007 .CLRL DEFINE_KIND : 1705
BLBS DBG$GB_KEYPAD_INPUT, 1$

```

00000000G	00	00028D18	8F	DD	0000E		PUSHL	#167192	1707
	57		01	FB	00014		CALLS	#1, LIB\$SIGNAL	1712
01	A7		08	AC	D0 0001B	1\$:	MOVL	VERB_NODE, R7	1713
			07	90	0001F		MOVB	#7, T(R7)	1718
			08	A7	D4 00023		CLRL	8(R7)	1720
			03	DD	00026		PUSHL	#3	1721
00000000G	00		01	FB	00028		CALLS	#1, DBG\$GET TEMPMEM	1722
	53		50	D0	0002F		MOVL	R0, NEW_ADVERB_NODE	1723
04	A7		53	D0	00032		MOVL	NEW_ADVERB_NODE, 4(R7)	1724
	54		53	D0	00036		MOVL	NEW_ADVERB_NODE, ADVERB_NODE	1727
			64	94	00039		CLRB	(ADVERB_NODE)	1728
		04	A4	7C	0003B		CLRQ	4(ADVERB_NODE)	1730
	6E		01	D0	0003E		MOVL	#1, DEFINE_KIND	1731
	05		6E	D1	00041	2\$:	CMPL	DEFINE_KIND, #5	1732
			61	14	00044		BGTR	5\$	1733
			03	DD	00046		PUSHL	#3	1734
00000000G	00		01	FB	00048		CALLS	#1, DBG\$GET TEMPMEM	1735
	53		50	D0	0004F		MOVL	R0, NEW_ADVERB_NODE	1741
08	A4		53	D0	00052		MOVL	NEW_ADVERB_NODE, 8(ADVERB_NODE)	1742
	54		53	D0	00056		MOVL	NEW_ADVERB_NODE, ADVERB_NODE	1743
	64		6E	90	00059		MOVB	DEFINE_KIND, (ADVERB_NODE)	1744
	01		6E	D1	0005C		CMPL	DEFINE_KIND, #1	1745
			3F	12	0005F		BNEQ	3\$	1746
			02	DD	00061		PUSHL	#2	1747
00000000G	00		01	FB	00063		CALLS	#1, DBG\$GET TEMPMEM	1751
	52		50	D0	0006A		MOVL	R0, TEMP_KEY_DESC	1752
	62	020E0000	8F	D0	0006D		MOVL	#34471936, (TEMP_KEY_DESC)	1753
		04	A2	D4	00074		CLRL	4(TEMP_KEY_DESC)	1754
			02	DD	00077		PUSHL	#2	1755
00000000G	00		01	FB	00079		CALLS	#1, DBG\$GET TEMPMEM	1756
	59		50	D0	00080		MOVL	R0, STATE_NAME_NODE	1757
			52	DD	00083		PUSHL	TEMP_KEY_DESC	1758
			7E	D4	00085		CLRL	-(SP)	1759
		00000000G	00	9F	00087		PUSHAB	DBG\$GL_KEY_TABLE_ID	1760
00000000G	00		03	FB	0008D		CALLS	#3, SMG\$SET_DEFAULT_STATE	1761
	69		52	D0	00094		MOVL	TEMP_KEY_DESC, (STATE_NAME_NODE)	1762
		04	A9	D4	00097		CLRL	4(STATE_NAME_NODE)	1763
04	A4		59	D0	0009A		MOVL	STATE_NAME_NODE, 4(ADVERB_NODE)	1764
			03	11	0009E		BRB	4\$	1765
		04	A4	D4	000A0	3\$:	CLRL	4(ADVERB_NODE)	1766
			6E	D6	000A3	4\$:	INCL	DEFINE_KIND	1767
			9A	11	000A5		BRB	2\$	1768
		08	A4	D4	000A7	5\$:	CLRL	8(ADVERB_NODE)	1769
	53	04	AC	D0	000AA		MOVL	INPUT_DESC, R3	1770
			01	DD	000AE	6\$:	PUSHL	#1	1771
		00000000'	EF	9F	000B0		PUSHAB	DBG\$CS_CR	1772
			53	DD	000B6		PUSHL	R3	1773
00000000G	00		03	FB	000B8		CALLS	#3, DBG\$NMATCH	1774
	03		50	E9	000BF		BLBC	R0, 8\$	1775
		03C9	31	000C2		7\$:	BRW	54\$	1776
			63	B5	000C5	8\$:	TSTW	(R3)	1777
			F9	13	000C7		BEQL	7\$	1778
			01	DD	000C9		PUSHL	#1	1779
		00000000'	EF	9F	000CB		PUSHAB	DBG\$CS_SLASH	1780
			53	DD	000D1		PUSHL	R3	1781
00000000G	00		03	FB	000D3		CALLS	#3, DBG\$NMATCH	1782
	03		50	E8	000DA		BLBS	R0, 9\$	1783

		02BB	31	000DD		BRW	45\$		
		56	D4	000E0	9\$:	CLRL	DEFINE_KEY_VALUE		1778
		5A	D4	000E2		CLRL	D_KEY_NO		1779
	50	04	A3	9E 000E4		MOVAB	4(R3); R0		1783
00	B0	00000000'	EF	91 000E8	10\$:	CMPB	P.ABK, @0(R0)		
			06	12 000F0		BNEQ	11\$		
			60	D6 000F2		INCL	(R0)		1785
			63	B7 000F4		DECW	(R3)		1786
			F0	11 000F6		BRB	10\$		1783
00	B0	00000000'	EF	B1 000F8	11\$:	CMPW	DBG\$CS_NO, @0(R0)		1789
			09	12 00100		BNEQ	12\$		
	5A		01	D0 00102		MOVL	#1, D_KEY_NO		1792
	60		02	C0 00105		ADDL2	#2, (R0)		1793
	63		02	A2 00108		SUBW2	#2, (R3)		1794
			01	DD 0010B	12\$:	PUSHL	#1		1802
		00000000'	EF	9F 0010D		PUSHAB	DBG\$CS_ECHO		
			53	DD 00113		PUSHL	R3		
00000000G	00		03	FB 00115		CALLS	#3, DBG\$NMATCH		
	01		50	D1 0011C		CMP	R0, #1		
			07	12 0011F		BNEQ	13\$		
			56	D4 00121		CLRL	DEFINE_KEY_VALUE		1804
			6E	D4 00123		CLRL	DEFINE_KIND		1805
			01A2	31 00125		BRW	28\$		1806
			01	DD 00128	13\$:	PUSHL	#1		1809
		00000000'	EF	9F 0012A		PUSHAB	DBG\$CS_IF_STATE		
			53	DD 00130		PUSHL	R3		
00000000G	00		03	FB 00132		CALLS	#3, DBG\$NMATCH		
	01		50	D1 00139		CMP	R0, #1		
			03	13 0013C		BEQL	14\$		
			014C	31 0013E		BRW	26\$		
			56	D4 00141	14\$:	CLRL	DEFINE_KEY_VALUE		1811
	6E		01	D0 00143		MOVL	#1, DEFINE_KIND		1812
	03		5A	E9 00146		BLBC	D_KEY_NO, T5\$		1813
			0221	31 00149		BRW	40\$		
			02	DD 0014C	15\$:	PUSHL	#2		1816
00000000G	00		01	FB 0014E		CALLS	#1, DBG\$GET_TEMP_MEM		
	52		50	D0 00155		MOVL	R0, TEMP_KEY_DESC		
	62	020E0000	8F	D0 00158		MOVL	#34471936, (TEMP_KEY_DESC)		1817
		04	A2	D4 0015F		CLRL	4(TEMP_KEY_DESC)		1820
			01	DD 00162		PUSHL	#1		1825
		00000000'	EF	9F 00164		PUSHAB	DBG\$CS_EQUAL		
			53	DD 0016A		PUSHL	R3		
00000000G	00		03	FB 0016C		CALLS	#3, DBG\$NMATCH		
	2C		50	E8 00173		BLBS	R0, 18\$		
			01	DD 00176	16\$:	PUSHL	#1		1826
		00000000'	EF	9F 00178		PUSHAB	DBG\$CS_CR		
			53	DD 0017E		PUSHL	R3		
00000000G	00		03	FB 00180		CALLS	#3, DBG\$NMATCH		
	03		50	E9 00187		BLBC	R0, 17\$		
			030B	31 0018A		BRW	55\$		
			53	DD 0018D	17\$:	PUSHL	R3		
00000000G	00		01	FB 0018F		CALLS	#1, DBG\$NNEXT_WORD		
			50	DD 00196		PUSHL	R0		
00000000G	00		01	FB 00198		CALLS	#1, DBG\$NSYNTAX_ERROR		
			0303	31 0019F		BRW	56\$		
			01	DD 001A2	18\$:	PUSHL	#1		1832
		00000000'	EF	9F 001A4		PUSHAB	DBG\$CS_LEFT_PAREN		

00000000G	00		53	DD	001AA	PUSHL	R3			
	03		03	FB	001AC	CALLS	#3, DBG\$NMATCH			
			50	E8	001B3	BLBS	R0, 19\$			
			00A3	31	001B6	BRW	23\$			
		0C	AC	DD	001B9	19\$:	PUSHL	MESSAGE_VECT		1840
			52	DD	001BC	PUSHL	TEMP_KEY_DESC			1839
			53	DD	001BE	PUSHL	R3			1838
0000V	CF		03	FB	001C0	CALLS	#3, DBG\$READ_KEY_INFO			
	5B		50	D0	001C5	MOVL	R0, STATUS			
	57		5B	E9	001C8	BLBC	STATUS, 21\$			1841
			02	DD	001CB	PUSHL	#2			1845
00000000G	00		01	FB	001CD	CALLS	#1, DBG\$GET_TEMP_MEM			
	04		50	D0	001D4	MOVL	R0, NEW_STATE_NAME_NODE			
	59	04	AE	D0	001D8	MOVL	NEW_STATE_NAME_NODE, STATE_NAME_NODE			1846
	69		52	D0	001DC	MOVL	TEMP_KEY_DESC, (STATE_NAME_NODE)			1847
		04	A9	D4	001DF	CLRL	4(STATE_NAME_NODE)			1848
	56		59	D0	001E2	MOVL	STATE_NAME_NODE, DEFINE_KEY_VALUE			1849
	58	04	A9	9E	001E5	MOVAB	4(R9), R8			1869
			01	DD	001E9	20\$:	PUSHL	#1		1851
		00000000'	EF	9F	001EB	PUSHAB	DBG\$CS_COMMA			
			53	DD	001F1	PUSHL	R3			
00000000G	00		03	FB	001F3	CALLS	#3, DBG\$NMATCH			
	48		50	E9	001FA	BLBC	R0, 22\$			
			02	DD	001FD	PUSHL	#2			1853
00000000G	00		01	FB	001FF	CALLS	#1, DBG\$GET_TEMP_MEM			
	52		50	D0	00206	MOVL	R0, TEMP_KEY_DESC			
	62	020E0000	8F	D0	00209	MOVL	#34471936, (TEMP_KEY_DESC)			1854
		04	A2	D4	00210	CLRL	4(TEMP_KEY_DESC)			1857
		0C	AC	DD	00213	PUSHL	MESSAGE_VECT			1863
			52	DD	00216	PUSHL	TEMP_KEY_DESC			1862
			53	DD	00218	PUSHL	R3			1861
0000V	CF		03	FB	0021A	CALLS	#3, DBG\$READ_KEY_INFO			
	5B		50	D0	0021F	MOVL	R0, STATUS			
	46		5B	E9	00222	21\$:	BLBC	STATUS, 24\$		1864
			02	DD	00225	PUSHL	#2			1868
00000000G	00		01	FB	00227	CALLS	#1, DBG\$GET_TEMP_MEM			
	04		50	D0	0022E	MOVL	R0, NEW_STATE_NAME_NODE			
	68	04	AE	D0	00232	MOVL	NEW_STATE_NAME_NODE, (R8)			1869
	59	04	AE	D0	00236	MOVL	NEW_STATE_NAME_NODE, STATE_NAME_NODE			1870
	69		52	D0	0023A	MOVL	TEMP_KEY_DESC, (STATE_NAME_NODE)			1871
	58	04	A9	9E	0023D	MOVAB	4(R9), R8			1872
			68	D4	00241	CLRL	(R8)			
			A4	11	00243	BRB	20\$			1851
			01	DD	00245	22\$:	PUSHL	#1		1879
		00000000'	EF	9F	00247	PUSHAB	DBG\$CS_RIGHT_PAREN			
			53	DD	0024D	PUSHL	R3			
00000000G	00		03	FB	0024F	CALLS	#3, DBG\$NMATCH			
	77		50	E8	00256	BLBS	R0, 29\$			
			FF1A	31	00259	BRW	16\$			1880
		0C	AC	DD	0025C	23\$:	PUSHL	MESSAGE_VECT		1893
			52	DD	0025F	PUSHL	TEMP_KEY_DESC			1892
			53	DD	00261	PUSHL	R3			1891
0000V	CF		03	FB	00263	CALLS	#3, DBG\$READ_KEY_INFO			
	5B		50	D0	00268	MOVL	R0, STATUS			
	03		5B	E8	0026B	24\$:	BLBS	STATUS, 25\$		1894
			0238	31	0026E	BRW	57\$			
			02	DD	00271	25\$:	PUSHL	#2		1898

00000000G	00	01	FB	00273	CALLS	#1, DBG\$GET_TEMP_MEM	1899
04	AE	50	DO	0027A	MOVL	R0, NEW_STATE_NAME_NODE	1900
59	04	AE	DO	0027E	MOVL	NEW_STATE_NAME_NODE, STATE_NAME_NODE	1901
69	04	52	DO	00282	MOVL	TEMP_KEY_DESC, (STATE_NAME_NODE)	1902
56	04	A9	D4	00285	CLRL	4(STATE_NAME_NODE)	1813
		59	DO	00288	MOVL	STATE_NAME_NODE, DEFINE_KEY_VALUE	1909
		43	11	0028B	BRB	29\$	
		03	DD	0028D	26\$: PUSHL	#3	
	00000000'	EF	9F	0028F	PUSHAB	DBG\$CS_LOCK_STATE	
		53	DD	00295	PUSHL	R3	
00000000G	00	03	FB	00297	CALLS	#3, DBG\$NMATCH	
01		50	D1	0029E	CMPL	R0, #1	
56		0C	12	002A1	BNEQ	27\$	1911
6E		01	DO	002A3	MOVL	#1, DEFINE_KEY_VALUE	1912
24		02	DO	002A6	MOVL	#2, DEFINE_KIND	1913
		5A	E9	002A9	BLBC	D_KEY_NO, 29\$	
		00BC	31	002AC	BRW	39\$	
		03	DD	002AF	27\$: PUSHL	#3	1916
	00000000'	EF	9F	002B1	PUSHAB	DBG\$CS_LOG	
		53	DD	002B7	PUSHL	R3	
00000000G	00	03	FB	002B9	CALLS	#3, DBG\$NMATCH	
01		50	D1	002C0	CMPL	R0, #1	
6E		0D	12	002C3	BNEQ	30\$	1918
68		56	D4	002C5	CLRL	DEFINE_KEY_VALUE	1919
56		03	DO	002C7	MOVL	#3, DEFINE_KIND	1920
		5A	E9	002CA	28\$: BLBC	D_KEY_NO, 34\$	
		01	DO	002CD	MOVL	#1, DEFINE_KEY_VALUE	
		63	11	002D0	29\$: BRB	34\$	1799
		01	DD	002D2	30\$: PUSHL	#1	1923
	00000000'	EF	9F	002D4	PUSHAB	DBG\$CS_SET_STATE	
		53	DD	002DA	PUSHL	R3	
00000000G	00	03	FB	002DC	CALLS	#3, DBG\$NMATCH	
01		50	D1	002E3	CMPL	R0, #1	
6E		4F	12	002E6	BNEQ	35\$	1925
7D		04	DO	002E8	MOVL	#4, DEFINE_KIND	1926
		56	D4	002EB	CLRL	DEFINE_KEY_VALUE	1927
		5A	E8	002ED	BLBS	D_KEY_NO, 40\$	1930
		02	DD	002F0	PUSHL	#2	
00000000G	00	01	FB	002F2	CALLS	#1, DBG\$GET_TEMP_MEM	
52		50	DO	002F9	MOVL	R0, TEMP_KEY_DESC	
62	020E0000	8F	DO	002FC	MOVL	#34471936, (TEMP_KEY_DESC)	1931
	04	A2	D4	00303	CLRL	4(TEMP_KEY_DESC)	1934
		01	DD	00306	PUSHL	#1	1939
		EF	9F	00308	PUSHAB	DBG\$CS_EQUAL	
		53	DD	0030E	PUSHL	R3	
00000000G	00	03	FB	00310	CALLS	#3, DBG\$NMATCH	
03		50	E8	00317	BLBS	R0, 32\$	
		FE59	31	0031A	31\$: BRW	16\$	
		0C	AC	0031D	32\$: PUSHL	MESSAGE_VECT	1948
		52	DD	00320	PUSHL	TEMP_KEY_DESC	1947
		53	DD	00322	PUSHL	R3	1946
0000V	CF	03	FB	00324	CALLS	#3, DBG\$READ_KEY_INFO	
5B		50	DO	00329	MOVL	R0, STATUS	
03		5B	E8	0032C	BLBS	STATUS, 33\$	1949
		0177	31	0032F	BRW	57\$	
		52	DO	00332	33\$: MOVL	TEMP_KEY_DESC, DEFINE_KEY_VALUE	1953
		36	11	00335	34\$: BRB	40\$	1799

			01	DD	00337	35\$:	PUSHL	#1	1957	
		00000000'	EF	9F	00339		PUSHAB	DBG\$CS_TERMINATE		
			53	DD	0033F		PUSHL	R3		
	00000000G	00	03	FB	00341		CALLS	#3, DBG\$NMATCH		
		01	50	D1	00348		CMPL	R0, #1		
			CD	12	00348		BNEQ	31\$		
		56	01	D0	0034D		MOVL	#1, DEFINE_KEY_VALUE	1959	
		6E	05	D0	00350		MOVL	#5, DEFINE_KIND	1960	
		02	5A	E9	00353		BLBC	D KEY NO, 36\$	1961	
			56	D4	00356		CLRL	DEFINE_KEY_VALUE		
		54	04	A7	D0	00358	36\$:	MOVL	4(R7), ADVERB_NODE	1969
		05	64	91	0035C	37\$:	CMPB	(ADVERB_NODE), #5	1970	
			06	13	0035F		BEQL	38\$		
		54	08	A4	D0	00361		MOVL	8(ADVERB_NODE), ADVERB_NODE	1971
			F5	11	00365		BRB	37\$		
	04	A4	56	D0	00367	38\$:	MOVL	DEFINE_KEY_VALUE, 4(ADVERB_NODE)	1972	
			56	D4	0036B	39\$:	CLRL	DEFINE_KEY_VALUE	1973	
			56	D5	0036D	40\$:	TSTL	DEFINE_KEY_VALUE	1982	
			79	13	0036F		BEQL	47\$		
		54	04	A7	D0	00371		MOVL	4(R7), ADVERB_NODE	1985
6E		64	08	00	ED	00375	41\$:	CMPZV	#0, #8, (ADVERB_NODE), DEFINE_KIND	1986
			06	13	0037A		BEQL	42\$		
		54	08	A4	D0	0037C		MOVL	8(ADVERB_NODE), ADVERB_NODE	1987
			F3	11	00380		BRB	41\$		
	04	A4	56	D0	00382	42\$:	MOVL	DEFINE_KEY_VALUE, 4(ADVERB_NODE)	1988	
			64	95	00386		TSTB	(ADVERB_NODE)	1992	
			60	12	00388		BNEQ	47\$		
		05	64	91	0038A	43\$:	CMPB	(ADVERB_NODE), #5	1995	
			06	13	0038D		BEQL	44\$		
		54	08	A4	D0	0038F		MOVL	8(ADVERB_NODE), ADVERB_NODE	1996
			F5	11	00393		BRB	43\$		
	04	A4	01	D0	00395	44\$:	MOVL	#1, 4(ADVERB_NODE)	1997	
			4F	11	00399		BRB	47\$	1770	
		58	0C	AC	D0	0039B	45\$:	MOVL	MESSAGE_VECT, R8	2022
			08	A7	D5	0039F		TSTL	8(R7)	2008
			49	12	003A2		BNEQ	48\$		
			02	DD	003A4		PUSHL	#2	2015	
	00000000G	00	01	FB	003A6		CALLS	#1, DBG\$GET_TEMP_MEM		
		52	50	D0	003AD		MOVL	R0, TEMP_KEY_DESC		
		62	8F	D0	003B0		MOVL	#34471938, (TEMP_KEY_DESC)	2016	
			04	A2	D4	003B7		CLRL	4(TEMP_KEY_DESC)	2019
			0104	8F	BB	003BA		PUSHR	#*M<R2,R8>	2021
			53	DD	003BE		PUSHL	R3	2020	
	0000V	CF	03	FB	003C0		CALLS	#3, DBG\$READ_KEY_INFO		
		5B	50	D0	003C5		MOVL	R0, STATUS		
		03	5B	E8	003C8		BLBS	STATUS, 46\$	2023	
			00DB	31	003CB		BRW	57\$		
			04	DD	003CE	46\$:	PUSHL	#4	2030	
	00000000G	00	01	FB	003D0		CALLS	#1, DBG\$GET_TEMP_MEM		
		08	50	D0	003D7		MOVL	R0, NEW_NOUN_NODE		
		08	AE	D0	003DB		MOVL	NEW_NOUN_NODE, 8(R7)	2032	
		55	08	AE	D0	003E0		MOVL	NEW_NOUN_NODE, NOUN_NODE	2033
		65	52	D0	003E4		MOVL	TEMP_KEY_DESC, (NOUN_NODE)	2034	
			04	A5	7C	003E7		CLRQ	4(NOUN_NODE)	2035
			FCC1	31	003EA	47\$:	BRW	6\$	2008	
			04	A5	D5	003ED	48\$:	TSTL	4(NOUN_NODE)	2044
			3B	12	003F0		BNEQ	49\$		

00000000G	00	02	DD	003F2	PUSHL	#2		2047
	52	01	FB	003F4	CALLS	#1, DBG\$GET_TEMP_MEM		
	62	50	DD	003FB	MOVL	R0, TEMP_KEY_DESC		
		8F	DD	003FE	MOVL	#34471938, (TEMP_KEY_DESC)		2048
		A2	D4	00405	CLRL	4(TEMP_KEY_DESC)		2051
		01	DD	00408	PUSHL	#1		2056
		EF	9F	0040A	PUSHAB	DBG\$CS_DBLQUOTE		
		53	DD	00410	PUSHL	R3		
00000000G	00	03	FB	00412	CALLS	#3, DBG\$NMATCH		
	4B	50	E8	00419	BLBS	R0, 52\$		
		8F	BB	0041C	PUSHR	#*M<R2,R8>		2060
		53	DD	00420	PUSHL	R3		2059
0000V	CF	03	FB	00422	CALLS	#3, DBG\$READ_KEY_INFO		
	5B	50	DD	00427	MOVL	R0, STATUS		
	5A	5B	E8	0042A	BLBS	STATUS, 53\$		2062
		01	DD	0042D	PUSHL	#1		2063
		EF	9F	0042F	PUSHAB	DBG\$CS_CR		
		53	DD	00435	PUSHL	R3		
00000000G	00	03	FB	00437	CALLS	#3, DBG\$NMATCH		
	0F	50	E9	0043E	BLBC	R0, 50\$		
		8F	DD	00441	PUSHL	#164048		
00000000G	00	01	FB	00447	CALLS	#1, DBG\$NMAKE_ARG_VECT		
		12	11	0044E	BRB	51\$		
		53	DD	00450	PUSHL	R3		50\$:
00000000G	00	01	FB	00452	CALLS	#1, DBG\$NNEXT_WORD		
		50	DD	00459	PUSHL	R0		
00000000G	00	01	FB	0045B	CALLS	#1, DBG\$NSYNTAX_ERROR		
	68	50	DD	00462	MOVL	R0, (R8)		
		42	11	00465	BRB	57\$		
		7E	D4	00467	CLRL	-(SP)		2072
		58	DD	00469	PUSHL	R8		2075
	7E	22	7D	0046B	MOVQ	#34, -(SP)		2072
		A2	9F	0046E	PUSHAB	4(TEMP_KEY_DESC)		
		53	DD	00471	PUSHL	R3		
00000000G	00	06	FB	00473	CALLS	#6, DBG\$NACCEPT_STRING		
	5B	50	DD	0047A	MOVL	R0, STATUS		
	29	5B	E9	0047D	BLBC	STATUS, 57\$		2078
	62	B2	9B	00480	MOVZBW	4(TEMP_KEY_DESC), (TEMP_KEY_DESC)		2084
		A2	D6	00484	INCL	4(TEMP_KEY_DESC)		
	04	52	DD	00487	MOVL	TEMP_KEY_DESC, 4(NOUN_NODE)		2088
	A5	FC20	31	0048B	BRW	6\$		2044
		08	A7	D5	TSTL	8(R7)		2101
		05	13	00491	BEQL	55\$		
		04	A5	D5	TSTL	4(NOUN_NODE)		2107
		15	12	00496	BNEQ	58\$		
		8F	DD	00498	PUSHL	#164048		2110
00000000G	00	01	FB	0049E	CALLS	#1, DBG\$NMAKE_ARG_VECT		
	0C	50	DD	004A5	MOVL	R0, @MESSAGE_VECT		
		04	DD	004A9	MOVL	#4, R0		2111
		04	004AC	RET				
	50	01	DD	004AD	MOVL	#1, R0		2114
		04	004B0	RET				2115

; Routine Size: 1201 bytes, Routine Base: DBG\$CODE + 071A

; 1994 2116 1

```

: 1996      2117  1 GLOBAL ROUTINE dbg$npars_delete (input_desc, verb_node, message_vect) =
: 1997      2118  1 ++
: 1998      2119  1 Functional Description
: 1999      2120  1
: 2000      2121  1     This is the top-level parse network for the DELETE command.
: 2001      2122  1     DELETE is the same as UNDEFINE so we just call that parse
: 2002      2123  1     network.
: 2003      2124  1
: 2004      2125  1 Inputs
: 2005      2126  1     input_desc      - String descriptor for the remaining input.
: 2006      2127  1     verb_node       - Top-level node in the command tree.
: 2007      2128  1     message_vect    - error message vector.
: 2008      2129  1
: 2009      2130  1 Routine Outputs
: 2010      2131  1
: 2011      2132  1     A command execution tree is constructed starting at the verb
: 2012      2133  1     node:
: 2013      2134  1
: 2014      2135  1     -----
: 2015      2136  1     ! VERB ! -> ! NOUN ! -> ! NOUN ! -> ...
: 2016      2137  1     -----
: 2017      2138  1
: 2018      2139  1     In each noun node, all the following fields contain information
: 2019      2140  1     about the symbol being undefined:
: 2020      2141  1     DBG$L_NOUN_VALUE - Points to a counted string with the name of
: 2021      2142  1                       the symbol (the left-hand-side of the
: 2022      2143  1                       definition).
: 2023      2144  1     DBG$L_ADJECTIVE_PTR - Contains an indication of whether the
: 2024      2145  1                       definition was local (=) or global (==).
: 2025      2146  1     The string descriptor is updated to point past the
: 2026      2147  1     input that has been parsed. A completion code is returned:
: 2027      2148  1     ST$K_SUCCESS - The input was successfully parsed.
: 2028      2149  1     ST$K_SEVERE  - There were errors during the parse. An error
: 2029      2150  1                       message vector is constructed and returned
: 2030      2151  1                       in message_vect.
: 2031      2152  1     --
: 2032      2153  2     BEGIN
: 2033      2154  2     RETURN dbg$npars_undefine(.input_desc, .verb_node, .message_vect);
: 2034      2155  1     END;

```

```

                                0000 0000      .ENTRY  DBG$NPARSE_DELETE, Save nothing      : 2117
                                7E      08  AC  7D 0002      MOVQ   VERB_NODE, --(SP)      : 2154
                                0000V CF      04  AC  DD 0006      PUSHL  INPUT_DESC           :
                                03  FB 0009      CALLS  #3, DBG$NPARSE_UNDEFINE :
                                04 000E      RET                          : 2155

```

; Routine Size: 15 bytes, Routine Base: DBG\$CODE + OBCB

```

: 2036      2156 1 GLOBAL ROUTINE dbg$npars_undefine (input_desc, verb_node, message_vect) =
: 2037      2157 1 ++
: 2038      2158 1 Functional Description
: 2039      2159 1
: 2040      2160 1     This is the top-level parse network for the UNDEFINE command.
: 2041      2161 1
: 2042      2162 1 Routine Inputs
: 2043      2163 1
: 2044      2164 1     input_desc -   A string descriptor for the remaining input.
: 2045      2165 1     verb_node  -   A pointer to the verb node for UNDEFINE, which
: 2046      2166 1                   will be the top-level node in the command
: 2047      2167 1                   execution tree.
: 2048      2168 1     message_vect - An error message vector
: 2049      2169 1
: 2050      2170 1 Routine Outputs
: 2051      2171 1
: 2052      2172 1     A command execution tree is constructed starting at the verb
: 2053      2173 1     node:
: 2054      2174 1
: 2055      2175 1     -----
: 2056      2176 1     | VERB | -> | NOUN | -> | NOUN | -> ...
: 2057      2177 1     -----
: 2058      2178 1
: 2059      2179 1     In each noun node, all the following fields contain information
: 2060      2180 1     about the symbol being undefined:
: 2061      2181 1     DBG$_NOUN_VALUE -   Points to a counted string with the name of
: 2062      2182 1                   the symbol (the left-hand-side of the
: 2063      2183 1                   definition).
: 2064      2184 1     DBG$_ADJECTIVE_PTR - Contains an indication of whether the
: 2065      2185 1                   definition was local (=) or global (==).
: 2066      2186 1     The string descriptor is updated to point past the
: 2067      2187 1     input that has been parsed. A completion code is returned:
: 2068      2188 1     ST$K_SUCCESS - The input was successfully parsed.
: 2069      2189 1     ST$K_SEVERE  - There were errors during the parse. An error
: 2070      2190 1                   message vector is constructed and returned
: 2071      2191 1                   in message_vect.
: 2072      2192 1 --
: 2073      2193 2 BEGIN
: 2074      2194 2
: 2075      2195 2 MAP
: 2076      2196 2     input_desc : REF BLOCK [,BYTE], ! The string descriptor for the
: 2077      2197 2                   remaining input.
: 2078      2198 2     verb_node  : REF dbg$verb_node; ! The verb node with the UNDEFINE verb.
: 2079      2199 2
: 2080      2200 2 BIND
: 2081      2201 2     dbg$cs_all      = UPLIT BYTE (3, 'ALL'),
: 2082      2202 2     dbg$cs_global   = UPLIT BYTE (6, 'GLOBAL'),
: 2083      2203 2     dbg$cs_key      = UPLIT BYTE (3, 'KEY'),
: 2084      2204 2     dbg$cs_local    = UPLIT BYTE (5, 'LOCAL'),
: 2085      2205 2     dbg$cs_comma    = UPLIT BYTE (1, dbg$k_comma),
: 2086      2206 2     dbg$cs_cr       = UPLIT BYTE (1, dbg$k_car_return),
: 2087      2207 2     dbg$cs_slash    = UPLIT BYTE (1, dbg$k_slash);
: 2088      2208 2
: 2089      2209 2 LOCAL
: 2090      2210 2     all_flag,           ! Flag for UNDEFINE/ALL
: 2091      2211 2     first_time,        ! Flag for first time around the main loop
: 2092      2212 2     global_flag,       ! Flag for UNDEFINE/GLOBAL

```

```

2093      2213      new_noun_node: REF dbg$noun_node,      ! Pointer to a noun node
2094      2214      noun_node: REF dbg$noun_node,      ! Pointer to a noun node
2095      2215      saved_input_desc: dbg$stg_desc;      ! Copy of input desc
2096      2216
2097      2217
2098      2218      ! Check for UNDEFINE/KEY.
2099      2219      !
2100      2220
2101      2221      ch$move(8, .input_desc, saved_input_desc);
2102      2222      IF dbg$nmatch (saved_input_desc, dbg$cs_slash, 1)
2103      2223      THEN
2104      2224          IF dbg$nmatch (saved_input_desc, dbg$cs_key, 1)
2105      2225          THEN
2106      2226              BEGIN
2107      2227                  LOCAL
2108      2228                      status;
2109      2229
2110      2230                  ch$move(8, saved_input_desc, .input_desc);
2111      2231                  status = dbg$npars_e_de[_key(.input_desc, .verb_node, .message_vect);
2112      2232                  IF NOT .status
2113      2233                  THEN
2114      2234                      RETURN sts$k_severe;
2115      2235                  RETURN sts$k_success;
2116      2236                  END;
2117      2237
2118      2238      ! Initialize flags.
2119      2239      !
2120      2240      all_flag = FALSE;
2121      2241      first_time = TRUE;
2122      2242      global_flag = TRUE;
2123      2243      verb_node [dbg$b_verb_composite] = 0;
2124      2244
2125      2245      ! Look for qualifiers.
2126      2246      !
2127      2247      WHILE dbg$nmatch (.input_desc, dbg$cs_slash, 1) DO
2128      2248          SELECTION TRUE OF
2129      2249              SET
2130      2250
2131      2251                  [dbg$nmatch (.input_desc, dbg$cs_all, 1)]:
2132      2252                      all_flag = TRUE;
2133      2253
2134      2254                  ! /GLOBAL is not allowed since it is the default.
2135      2255                  !
2136      2256                  ! [dbg$nmatch (.input_desc, dbg$cs_global, 1)]:
2137      2257                  !     global_flag = TRUE;
2138      2258
2139      2259                  [dbg$nmatch (.input_desc, dbg$cs_local, 1)]:
2140      2260                      global_flag = FALSE;
2141      2261
2142      2262                  [OTHERWISE] :
2143      2263                      report_error;
2144      2264
2145      2265              TES;
2146      2266
2147      2267      ! For UNDEFINE/ALL, we don't pick up a list of names
2148      2268      !
2149      2269      IF .all_flag

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THEN
  BEGIN
  IF .global_flag
  THEN
    verb_node [dbg$b_verb_composite] = undefine_all_global
  ELSE
    verb_node [dbg$b_verb_composite] = undefine_all;
  RETURN sts$k_success;
  END;

! Loop through the list of names to be undefined.
!
WHILE TRUE DO
  BEGIN
  ! Check for end of line. It is an error at this point.
  !
  IF dbg$nmatch (.input_desc, dbg$cs_cr, 1)
  THEN
    BEGIN
    .message_vect = dbg$nmake_arg_vect (dbg$_needmore);
    RETURN sts$k_severe;
    END;

  ! Allocate a noun node to hold the name
  !
  new_noun_node = dbg$get_tempmem (dbg$k_noun_node_size);

  ! We must link in the noun node. If this is the first definition
  ! in the list, it is attached to the verb node; otherwise it
  ! is attached to the previous noun node.
  !
  IF .first_time
  THEN
    BEGIN
    first_time = FALSE;
    verb_node [dbg$l_verb_object_ptr] = .new_noun_node;
    noun_node = .new_noun_node;
    noun_node [dbg$l_noun_link] = 0
    END
  ELSE
    BEGIN
    noun_node [dbg$l_noun_link] = .new_noun_node;
    noun_node = .new_noun_node;
    noun_node [dbg$l_noun_link] = 0
    END;

  ! Now we read the name that is being undefined and store a
  ! pointer to the counted string in the value field of
  ! the noun node.
  !
  IF NOT dbg$read_name (.input_desc,
    noun_node [dbg$l_noun_value],
    .message_vect)
  THEN
    RETURN sts$k_severe;

```

```

2207      2327      !
2208      2328      ! Check for the global qualifier on the name.
2209      2329      !
2210      2330      IF dbg$nmach (.input_desc, dbg$cs_slash, 1)
2211      2331      THEN
2212      2332      IF dbg$nmach (.input_desc, dbg$cs_global, 1)
2213      2333      THEN
2214      2334      noun_node [dbg$l_adjective_ptr] = define_global
2215      2335      ELSE
2216      2336      report_error;
2217      2337      IF .global_flag
2218      2338      THEN
2219      2339      noun_node [dbg$l_adjective_ptr] = define_global;
2220      2340      !
2221      2341      ! Check for exhausted input. If so, exit the loop.
2222      2342      !
2223      2343      IF .input_desc [dsc$w_length] EQL 0
2224      2344      THEN
2225      2345      EXITLOOP;
2226      2346      !
2227      2347      ! Now check for comma, indicating more in the list.
2228      2348      !
2229      2349      IF NOT dbg$nmach (.input_desc, dbg$cs_comma, 1)
2230      2350      THEN
2231      2351      EXITLOOP;
2232      2352      END;
2233      2353      !
2234      2354      ! We are all done. Return success.
2235      2355      !
2236      2356      RETURN sts$k_success;
2237      2357      END;

```

INFO#250 L1:2313  
: Referenced LOCAL symbol NOUN\_NODE is probably not initialized

				.PSECT				DBG\$PLIT,NOWRT,	SHR,	PIC,0
				03	000DC	P.ABL:	.BYTE	3		
	4C	4C	41	06	000DD		.ASCII	\ALL\		
				06	000E0	P.ABM:	.BYTE	6		
4C	41	42	4F	4C	47	000E1	.ASCII	\GLOBAL\		
				03	000E7	P.ABN:	.BYTE	3		
		59	45	4B	000E8		.ASCII	\KEY\		
				05	000EB	P.ABO:	.BYTE	5		
	4C	41	43	4F	4C	000EC	.ASCII	\LOCAL\		
				2C	01	000F1	P.ABP:	.BYTE	1, 44	
				0D	01	000F3	P.ABQ:	.BYTE	1, 13	
				2F	01	000F5	P.ABR:	.BYTE	1, 47	
						DBG\$CS_ALL=		P.ABL		
						DBG\$CS_GLOBAL=		P.ABM		
						DBG\$CS_KEY=		P.ABN		
						DBG\$CS_LOCAL=		P.ABO		
						DBG\$CS_COMMA=		P.ABP		
						DBG\$CS_CR=		P.ABQ		
						DBG\$CS_SLASH=		P.ABR		



		008B	31	0009A	BRW	13\$		
	10	52	E9	0009D	5\$: BLBC	ALL FLAG, 8\$		2269
	06	55	E9	000A0	BLBC	GLOBAL FLAG, 6\$		2272
01	A3	02	90	000A3	MOVB	#2, 1(R3)		2274
		04	11	000A7	BRB	7\$		
01	A3	01	90	000A9	6\$: MOVB	#1, 1(R3)		2276
		00AD	31	000AD	7\$: BRW	18\$		2277
		01	DD	000B0	8\$: PUSHL	#1		2287
		FE	A9	9F	PUSHAB	DBG\$CS_CR		
		56	DD	000B5	PUSHL	R6		
68		03	FB	000B7	CALLS	#3, DBG\$NMATCH		
5C		50	E8	000BA	BLBS	R0, 12\$		
		04	DD	000BD	PUSHL	#4		2296
00000000G	00	01	FB	000BF	CALLS	#1, DBG\$GET_TEMP_MEM		
	54	50	D0	000C6	MOVL	R0, NEW_NOUN_NODE		
	08	57	E9	000C9	BLBC	FIRST_TIME, 9\$		2302
		57	D4	000CC	CLRL	FIRST_TIME		2305
08	A3	54	D0	000CE	MOVL	NEW_NOUN_NODE, 8(R3)		2306
		04	11	000D2	BRB	10\$		2307
08	A2	54	D0	000D4	9\$: MOVL	NEW_NOUN_NODE, 8(NOUN_NODE)		2313
	52	54	D0	000D8	10\$: MOVL	NEW_NOUN_NODE, NOUN_NODE		2314
		08	A2	D4	000DB	CLRL	8(NOUN_NODE)	2315
		OC	AC	DD	000DE	PUSHL	MESSAGE_VECT	2324
			52	DD	000E1	PUSHL	NOUN_NODE	2323
			56	DD	000E3	PUSHL	R6	
0000V	CF	03	FB	000E5	CALLS	#3, DBG\$NREAD_NAME		
	51	50	E9	000EA	BLBC	R0, 15\$		
		01	DD	000ED	PUSHL	#1		2330
		0240	8F	BB	000EF	PUSHR	#^M<R6, R9>	
68		03	FB	000F3	CALLS	#3, DBG\$NMATCH		
49		50	E9	000F6	BLBC	R0, 16\$		
		01	DD	000F9	PUSHL	#1		2332
		EB	A9	9F	000FB	PUSHAB	DBG\$CS_GLOBAL	
		56	DD	000FE	PUSHL	R6		
68		03	FB	00100	CALLS	#3, DBG\$NMATCH		
06		50	E9	00103	BLBC	R0, 11\$		
04	A2	01	D0	00106	MOVL	#1, 4(NOUN_NODE)		2334
		36	11	0010A	BRB	16\$		
		01	DD	0010C	11\$: PUSHL	#1		2335
		FE	A9	9F	0010E	PUSHAB	DBG\$CS_CR	
		56	DD	00111	PUSHL	R6		
68		03	FB	00113	CALLS	#3, DBG\$NMATCH		
OF		50	E9	00116	BLBC	R0, 13\$		
00000000G	CC	00280D0	8F	DD	00119	12\$: PUSHL	#164048	
		01	FB	0011F	CALLS	#1, DBG\$NMAKE_ARG_VECT		
		12	11	00126	BRB	14\$		
00000000G	00	56	DD	00128	13\$: PUSHL	R6		
		01	FB	0012A	CALLS	#1, DBG\$NNEXT_WORD		
00000000G	00	50	DD	00131	PUSHL	R0		
00000000G	00	01	FB	00133	CALLS	#1, DBG\$NSYNTAX_ERROR		
	OC	50	D0	0013A	14\$: MOVL	R0, @MESSAGE_VECT		
	50	04	D0	0013E	15\$: MOVL	#4, R0		
		04	04	00141	RET			
04	04	55	E9	00142	16\$: BLBC	GLOBAL FLAG, 17\$		2337
	A2	01	D0	00145	MOVL	#1, 4(NOUN_NODE)		2339
		66	B5	00149	17\$: TSTW	(R6)		2343
		10	13	0014B	BEQL	18\$		

DBGDEFINE  
V04-000

C 11  
16-Sep-1984 00:15:32  
14-Sep-1984 12:16:45

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[DEBUG.SRC]DBGDEFINE.B32;1

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		01	DD	0014D	PUSHL	#1			
	FC	A9	9F	0014F	PUSHAB	DBG\$CS_COMMA		:	2349
		56	DD	00152	PUSHL	R6		:	
68		03	FB	00154	CALLS	#3, DBG\$NMATCH		:	
03		50	E9	00157	BLBC	R0, 18\$		:	
	FF	53	31	0015A	BRW	8\$		:	
50		01	D0	0015D	MOVL	#1, R0		:	2356
		04	00160	RET				:	2357

; Routine Size: 353 bytes, Routine Base: DBG\$CODE + 0BDA

```

2239 2358 1 ROUTINE dbg$nparse_del_key (input_desc, verb_node, message_vect) =
2240 2359 1 ++
2241 2360 1 Functional Description
2242 2361 1
2243 2362 1 This is the parse network for the DELETE/KEY command.
2244 2363 1
2245 2364 1 Routine Inputs
2246 2365 1
2247 2366 1 input_desc - A pointer to a string descriptor for the
2248 2367 1 remaining input.
2249 2368 1 verb_node - A pointer to the verb node for the DELETE
2250 2369 1 command, which will be the top-level
2251 2370 1 node in the command execution tree.
2252 2371 1 message_vect - A pointer to an error message vector.
2253 2372 1
2254 2373 1 Routine Outputs
2255 2374 1
2256 2375 1 A command execution tree is constructed starting at the verb
2257 2376 1 node:
2258 2377 1
2259 2378 1 -----
2260 2379 1 | VERB | -> | NOUN |
2261 2380 1 |-----|
2262 2381 1 |
2263 2382 1 |-----|
2264 2383 1 |ADVERB0|
2265 2384 1 |-----|
2266 2385 1 |
2267 2386 1 |-----|
2268 2387 1 |ADVERB1|
2269 2388 1 |-----|
2270 2389 1 |
2271 2390 1 |-----|
2272 2391 1 |ADVERB2|
2273 2392 1 |-----|
2274 2393 1
2275 2394 1 The DBG$B_VERB_COMPOSITE field contains a
2276 2395 1 value for the DELETE/KEY command.
2277 2396 1
2278 2397 1 The noun node has the following information:
2279 2398 1
2280 2399 1 DBG$L_NOUN_VALUE - A pointer to a descriptor
2281 2400 1 that contains the key-name.
2282 2401 1
2283 2402 1 The adverb nodes appear as follows:
2284 2403 1
2285 2404 1 DBG$L_ADVERB_VALUE - Value or location of data
2286 2405 1 for this qualifier.
2287 2406 1
2288 2407 1 DBG$L_ADVERB_LINK - Link to next Adverb-node.
2289 2408 1
2290 2409 1 The string descriptor is updated to point past the
2291 2410 1 input that has been parsed. A completion code is returned:
2292 2411 1
2293 2412 1 ST$K_SUCCESS - The input was successfully parsed.
2294 2413 1 ST$K_SEVERE - There were errors during the parse. An error
2295 2414 1 message vector is constructed and returned
2295 2414 1 in message_vect.
2295 2414 2 --
2295 2414 2 BEGIN
2295 2414 2
2295 2414 2 MAP
2295 2414 2 input_desc : REF BLOCK [,BYTE], ! String descriptor
2295 2414 2 verb_node : REF dbg$verb_node;
2295 2414 2
2295 2414 2 BIND
2295 2414 2 dbg$cs_all = UPLIT BYTE (3, 'ALL'),
2295 2414 2 dbg$cs_log = UPLIT BYTE (3, 'LOG'),
2295 2414 2 dbg$cs_state = UPLIT BYTE (5, 'STATE'),

```

```

: 2296      2415      2      dbg$cs_NO                = UPLIT BYTE ('NO'),
: 2297      2416      2      dbg$cs_left_paren        = UPLIT BYTE (1, dbg$k_left_parenthesis),
: 2298      2417      2      dbg$cs_right_paren       = UPLIT BYTE (1, dbg$k_right_parenthesis),
: 2299      2418      2      dbg$cs_comma            = UPLIT BYTE (1, dbg$k_comma),
: 2300      2419      2      dbg$cs_cr              = UPLIT BYTE (1, dbg$k_cr_return),
: 2301      2420      2      dbg$cs_equal           = UPLIT BYTE (1, dbg$k_equal),
: 2302      2421      2      dbg$cs_slash          = UPLIT BYTE (1, dbg$k_slash);
: 2303      2422
: 2304      2423
: 2305      2424      2      LITERAL
: 2306      2425      2      dbg$k_lowest_qualifier = 0,      ! Corresponds to the adverb-nodes
: 2307      2426      2      dbg$k_all              = 0,      ! in the structure that is built.
: 2308      2427      2      dbg$k_log              = 1,
: 2309      2428      2      dbg$k_state            = 2,
: 2310      2429      2      dbg$k_highest_qualifier = 2;
: 2311      2430
: 2312      2431      2      LOCAL
: 2313      2432      2      all_flag                : INITIAL(FALSE),      ! True if /ALL
: 2314      2433      2      define_kind            : INITIAL(0),          ! Value of DELETE/KEY qualifier
: 2315      2434      2      noun_node              : REF dbg$noun_node,   ! Pointer to a noun node
: 2316      2435      2      new_noun_node          : REF dbg$noun_node,   ! Another pointer to a noun node
: 2317      2436      2      adverb_node           : REF dbg$adverb_node, ! Pointer to a noun node
: 2318      2437      2      new_adverb_node        : REF dbg$adverb_node, ! Another pointer to a adverb node
: 2319      2438      2      state_name_node        : REF dbg$state_name_node, ! Pointer to a state-name node
: 2320      2439      2      new_sstate_name_node    : REF dbg$state_name_node, ! Another pointer to a state-name node
: 2321      2440      2      ptr                    : REF VECTOR[BYTE],   ! Points into input string
: 2322      2441      2      status,
: 2323      2442      2      temp_key_desc          : REF dbg$stg_desc,   ! String desc. for DELETE/KEY symbols
: 2324      2443      2      d_key_no,
: 2325      2444      2      define_key_value;      ! Flag for NOxxx qualifier
: 2326      2445      2      ! Value for the qualifier
: 2327      2446
: 2328      2447      2      ! Check whether we are on a system that allows keypad input.
: 2329      2448
: 2330      2449      2      IF NOT .dbg$gb_keypad_input
: 2331      2450      2      THEN
: 2332      2451      2          SIGNAL(dbg$_nokeydef);
: 2333      2452
: 2334      2453      2      ! Fill in the fact that this is a DELETE/KEY command in the verb node.
: 2335      2454      2      ! And clear the noun link value.
: 2336      2455      2      verb_node [dbg$b_verb_composite] = undefine_key;
: 2337      2456      2      verb_node [dbg$l_verb_object_ptr] = 0;
: 2338      2457
: 2339      2458      2      ! Build adverb list with defaults.
: 2340      2459
: 2341      2460
: 2342      2461      2      new_adverb_node = dbg$get_tempmem(dbg$k_adverb_node_size); ! Get first node
: 2343      2462
: 2344      2463      2      verb_node [dbg$l_verb_adverb_ptr] = .new_adverb_node;
: 2345      2464      2      adverb_node = .new_adverb_node;
: 2346      2465
: 2347      2466      2      adverb_node [dbg$b_adverb_literal] = dbg$k_lowest_qualifier;      ! Initialize first node
: 2348      2467      2      adverb_node [dbg$l_adverb_value] = 0;
: 2349      2468      2      adverb_node [dbg$l_adverb_link] = 0;
: 2350      2469
: 2351      2470      2      define_kind = dbg$k_lowest_qualifier + 1;
: 2352      2471      2      WHILE .define_kind [EQ dbg$k_highest_qualifier DO      ! Build rest of adverb list

```

```

: 2353      2472      3
: 2354      2473      3
: 2355      2474      3
: 2356      2475      3
: 2357      2476      3
: 2358      2477      3
: 2359      2478      3
: 2360      2479      3
: 2361      2480      4
: 2362      2481      4
: 2363      2482      4
: 2364      2483      4
: 2365      2484      4
: 2366      2485      4
: 2367      2486      4
: 2368      2487      4
: 2369      2488      4
: 2370      2489      4
: 2371      2490      4
: 2372      2491      4
: 2373      2492      4
: 2374      2493      4
: 2375      2494      4
: 2376      2495      4
: 2377      2496      4
: 2378      2497      4
: 2379      2498      4
: 2380      2499      4
: 2381      2500      3
: 2382      2501      3
: 2383      2502      3
: 2384      2503      3
: 2385      2504      3
: 2386      2505      3
: 2387      2506      2
: 2388      2507      2
: 2389      2508      2
: 2390      2509      2
: 2391      2510      2
: 2392      2511      2
: 2393      2512      3
: 2394      2513      3
: 2395      2514      3
: 2396      2515      4
: 2397      2516      4
: 2398      2517      4
: 2399      2518      4
: 2400      2519      4
: 2401      2520      4
: 2402      2521      4
: 2403      2522      4
: 2404      2523      4
: 2405      2524      4
: 2406      2525      4
: 2407      2526      4
: 2408      2527      5
: 2409      2528      5

BEGIN
new_adverb_node = dbg$get_tempmem(dbg$k_adverb_node_size);
adverb_node [dbg$l_adverb_link] = .new_adverb_node;
adverb_node = .new_adverb_node;

adverb_node [dbg$b_adverb_literal] = .define_kind;
IF .define_kind EQ[ dbg$k_state
THEN
BEGIN
! If the adverb-node is for the state name, let the adverb-node-value
! be a pointer to a state-name-node that points to a descriptor with
! the current state name.
temp_key_desc = dbg$get_tempmem(2);
temp_key_desc [dsc$w_length] = 0;
temp_key_desc [dsc$b_dtype] = dsc$k_dtype_t;
temp_key_desc [dsc$b_class] = dsc$k_class_d;
temp_key_desc [dsc$a_pointer] = 0;

! This will return the current state name
!
smg$set_default_state(dbg$gl_key_table_id, 0, .temp_key_desc);

state_name_node = dbg$get_tempmem(dbg$k_state_name_size);
state_name_node [dbg$l_state_name_ptr] = .temp_key_desc;
state_name_node [dbg$l_state_name_link] = 0;
adverb_node [dbg$l_adverb_value] = .state_name_node;
END
ELSE
! In all other cases, let the default be zero.
!
adverb_node [dbg$l_adverb_value] = 0;

define_kind = .define_kind + 1;
END;
adverb_node [dbg$l_adverb_link] = 0;
WHILE (NOT dbg$nmact(.input_desc, dbg$cs_cr, 1)) AND
(.input_desc [dsc$w_length] GTR 0) DO
BEGIN
IF dbg$nmact(.input_desc, dbg$cs_slash, 1)
THEN
BEGIN
! Find out what kind of qualifier it is
!
! Initialize value
define_key_value = 0;
d_key_NO = FALSE;

! Check for a NO qualifier
WHILE CH$EQL(1, UPLIT(' '), 1, CH$PTR(.input_desc [dsc$a_pointer])) DO
BEGIN
input_desc [dsc$a_pointer] = CH$PLUS(.input_desc [dsc$a_pointer], 1);

```



```

: 2467      2586  7
: 2468      2587  7
: 2469      2588  7
: 2470      2589  7
: 2471      2590  7
: 2472      2591  7
: 2473      2592  7
: 2474      2593  7
: 2475      2594  7
: 2476      2595  7
: 2477      2596  7
: 2478      2597  7
: 2479      2598  7
: 2480      2599  7
: 2481      2600  7
: 2482      2601  8
: 2483      2602  8
: 2484      2603  8
: 2485      2604  8
: 2486      2605  8
: 2487      2606  8
: 2488      2607  8
: 2489      2608  8
: 2490      2609  8
: 2491      2610  8
: 2492      2611  8
: 2493      2612  8
: 2494      2613  8
: 2495      2614  8
: 2496      2615  8
: 2497      2616  8
: 2498      2617  8
: 2499      2618  8
: 2500      2619  8
: 2501      2620  8
: 2502      2621  8
: 2503      2622  8
: 2504      2623  7
: 2505      2624  7
: 2506      2625  7
: 2507      2626  7
: 2508      2627  7
: 2509      2628  7
: 2510      2629  7
: 2511      2630  7
: 2512      2631  7
: 2513      2632  7
: 2514      2633  7
: 2515      2634  6
: 2516      2635  7
: 2517      2636  7
: 2518      2637  7
: 2519      2638  7
: 2520      2639  7
: 2521      2640  7
: 2522      2641  7
: 2523      2642  7

```

```

!
status = dbg$read_key_info (.input_desc,
                           .temp_key_desc,
                           .message_vect);

IF NOT .status
THEN
    RETURN sts$k_severe;

new_state_name_node = dbg$get_tmpmem(dbg$k_state_name_size);
state_name_node = .new_state_name_node;
state_name_node [dbg$l_state_name_ptr] = .temp_key_desc;
state_name_node [dbg$l_state_name_link] = 0;
define_key_value = .state_name_node;

WHILE dbg$nmach (.input_desc, dbg$cs_comma, 1) DO
BEGIN
    temp_key_desc = dbg$get_tmpmem(2);
    temp_key_desc[dsc$w_length] = 0;
    temp_key_desc[dsc$b_dtype] = dsc$k_dtype_t;
    temp_key_desc[dsc$b_class] = dsc$k_class_d;
    temp_key_desc[dsc$a_pointer] = 0;

    ! Pick up the next state name
    !
    status = dbg$read_key_info (.input_desc,
                                .temp_key_desc,
                                .message_vect);

    IF NOT .status
    THEN
        RETURN sts$k_severe;

    new_state_name_node = dbg$get_tmpmem(dbg$k_state_name_size);
    state_name_node [dbg$l_state_name_link] = .new_state_name_node;
    state_name_node = .new_state_name_node;
    state_name_node [dbg$l_state_name_ptr] = .temp_key_desc;
    state_name_node [dbg$l_state_name_link] = 0;

    END;

! Eat right paren
!
IF NOT dbg$nmach (.input_desc, dbg$cs_right_paren, 1)
THEN
    report_error;

END

ELSE
BEGIN
    ! Pick up the only state name
    !
    status = dbg$read_key_info (.input_desc,
                                .temp_key_desc,
                                .message_vect);

```

```
2524 2643 7 IF NOT .status
2525 2644 7 THEN
2526 2645 7 RETURN sts$k_severe;
2527 2646 7
2528 2647 7 new_state_name_node = dbg$get_tempmem(dbg$k_state_name_size);
2529 2648 7 state_name_node = .new_state_name_node;
2530 2649 7 state_name_node [dbg$l_state_name_ptr] = .temp_key_desc;
2531 2650 7 state_name_node [dbg$l_state_name_link] = 0;
2532 2651 7 define_key_value = .state_name_node;
2533 2652 7
2534 2653 6 END;
2535 2654 6
2536 2655 5 END;
2537 2656 4
2538 2657 4
2539 2658 4 [dbg$match(.input_desc, dbg$cs_log, 3)] :
2540 2659 5 BEGIN
2541 2660 5 define_key_value = 0;
2542 2661 5 define_kind = dbg$k_log;
2543 2662 5 IF .d_key_NO THEN define_key_value = 1;
2544 2663 4 END;
2545 2664 4
2546 2665 4 [OTHERWISE] :
2547 2666 4 report_error;
2548 2667 4
2549 2668 4 TES;
2550 2669 4 ! Process the qualifier
2551 2670 4
2552 2671 4 IF .define_key_value NEQ 0
2553 2672 4 THEN
2554 2673 5 BEGIN
2555 2674 5 adverb_node = .verb_node [dbg$l_verb_adverb_ptr];
2556 2675 5 WHILE (.adverb_node [dbg$b_adverb_literal] NEQ .define_kind) DO
2557 2676 5 adverb_node = .adverb_node [dbg$l_adverb_link];
2558 2677 5 adverb_node [dbg$l_adverb_value] = .define_key_value;
2559 2678 4 END;
2560 2679 4
2561 2680 4 END ! End of qualifier look up
2562 2681 4
2563 2682 3 ELSE
2564 2683 3
2565 2684 3 ! Process key name
2566 2685 3
2567 2686 4 IF (.verb_node [dbg$l_verb_object_ptr] EQL 0) AND (NOT .all_flag)
2568 2687 3 THEN
2569 2688 4 BEGIN
2570 2689 4
2571 2690 4 ! Get key name
2572 2691 4 !
2573 2692 4
2574 2693 4 temp_key_desc = dbg$get_tempmem(2);
2575 2694 4 temp_key_desc[dsc$w_length] = 0;
2576 2695 4 temp_key_desc[dsc$b_dtype] = dsc$k_dtype_t;
2577 2696 4 temp_key_desc[dsc$b_class] = dsc$k_class_d;
2578 2697 4 temp_key_desc[dsc$a_pointer] = 0;
2579 2698 4 status = dbg$read_key_info (.input_desc,
2580 2699 4 .temp_key_desc.
```

```

: 2581      2700  4
: 2582      2701  4
: 2583      2702  4
: 2584      2703  4
: 2585      2704  4
: 2586      2705  4
: 2587      2706  4
: 2588      2707  4
: 2589      2708  4
: 2590      2709  4
: 2591      2710  4
: 2592      2711  4
: 2593      2712  4
: 2594      2713  4
: 2595      2714  4
: 2596      2715  4
: 2597      2716  4
: 2598      2717  4
: 2599      2718  4
: 2600      2719  4
: 2601      2720  4
: 2602      2721  4
: 2603      2722  4
: 2604      2723  4
: 2605      2724  4
: 2606      2725  4
: 2607      2726  4
: 2608      2727  4
: 2609      2728  4
: 2610      2729  4
: 2611      2730  4
: 2612      2731  4
: 2613      2732  4
: 2614      2733  4
: 2615      2734  1

```

```

                                .message_vect);
IF NOT .status
THEN
    RETURN .status;

! Make noun node for key-name string
!
new_noun_node = dbg$get_tempmem(dbg$k_noun_node_size);

verb_node [dbg$l_verb_object_ptr] = .new_noun_node;
noun_node = .new_noun_node;
noun_node [dbg$l_noun_value] = .temp_key_desc;
noun_node [dbg$l_adjective_ptr] = 0;
noun_node [dbg$l_noun_link] = 0;
END

ELSE
    report_error;

END;    ! End While

! Check to see if key-name string or /ALL has been entered.
! If not, return a message and error status.
!
IF (.verb_node [dbg$l_verb_object_ptr] EQL 0) AND (NOT .all_flag)
THEN
    BEGIN
        .message_vect = dbg$nmake_arg_vect(dbg$_needmore);
        RETURN sts$k_severe;
    END;

RETURN sts$k_success;
END;

```

				.PSECT	DBG\$PLIT,NOWRT,	SHR,	PIC,0	
			03	000F7	P.ABS:	.BYTE	3	
	4C	4C	41	000F8		.ASCII	\ALL\	
			03	000FB	P.ABT:	.BYTE	3	
	47	4F	4C	000FC		.ASCII	\LOG\	
			05	000FF	P.ABU:	.BYTE	5	
45	54	41	54	00100		.ASCII	\STATE\	
			4F	4E	P.ABV:	.ASCII	\NO\	
			28	01	P.ABW:	.BYTE	1, 40	
			29	01	P.ABX:	.BYTE	1, 41	
			2C	01	P.ABY:	.BYTE	1, 44	
			0D	01	P.ABZ:	.BYTE	1, 13	
			3D	01	P.ACA:	.BYTE	1, 61	
			2F	01	P.ACB:	.BYTE	1, 47	
						.BLKB	1	
	00	00	00	20	00114	P.ACC:	.ASCII	\ \<0><0><0>
					DBG\$CS_ALL=		P.ABS	

DBG\$CS\_LOG= P.ABT  
DBG\$CS\_STATE= P.ABU  
DBG\$CS\_NO= P.ABV  
DBG\$CS\_LEFT\_PAREN= P.ABW  
DBG\$CS\_RIGHT\_PAREN= P.ABX  
DBG\$CS\_COMMA= P.ABY  
DBG\$CS\_CR= P.ABZ  
DBG\$CS\_EQUAL= P.ACA  
DBG\$CS\_SLASH= P.ACB

.PSECT DBG\$CODE,NOWRT, SHR, PIC,0

OFFC 00000 DBG\$NPARSE DEL\_KEY:

					.WORD	Save R2,R3,R4,R5,R6,R7,R8,R9,R10,R11	: 2358
	5E		0C	C2	00002	SUBL2	#12, SP
			7E	7C	00005	CLRQ	DEFINE_KIND
	0D	00000000G	00	E8	00007	BLBS	DBG\$GB_KEYPAD_INPUT, 1\$
		00028D18	8F	DD	0000E	PUSHL	#167192
00000000G	00		01	FB	00014	CALLS	#1, LIB\$SIGNAL
	59		08	AC	0001B	1\$:	MOVL
	01		03	90	0001F	MOVB	#3, T(R9)
	0C		08	A9	00023	MOVAB	8(R9), 12(SP)
			0C	BE	00028	CLRL	@12(SP)
			03	DD	0002B	PUSHL	#3
00000000G	00		01	FB	0002D	CALLS	#1, DBG\$GET_TEMP_MEM
	52		50	D0	00034	MOVL	R0, NEW_ADVERB_NODE
	04		52	D0	00037	MOVL	NEW_ADVERB_NODE, 4(R9)
			52	D0	0003B	MOVL	NEW_ADVERB_NODE, ADVERB_NODE
			64	94	0003E	CLRB	(ADVERB_NODE)
			04	A4	00040	CLRQ	4(ADVERB_NODE)
	6E		01	D0	00043	MOVL	#1, DEFINE_KIND
	02		6E	D1	00046	2\$:	CMPL
			61	14	00049	BGTR	5\$
			03	DD	0004B	PUSHL	#3
00000000G	00		01	FB	0004D	CALLS	#1, DBG\$GET_TEMP_MEM
	52		50	D0	00054	MOVL	R0, NEW_ADVERB_NODE
	08		52	D0	00057	MOVL	NEW_ADVERB_NODE, 8(ADVERB_NODE)
			52	D0	0005B	MOVL	NEW_ADVERB_NODE, ADVERB_NODE
			6E	90	0005E	MOVB	DEFINE_KIND, (ADVERB_NODE)
			02	6E	00061	CMPL	DEFINE_KIND, #2
			3F	12	00064	BNEQ	3\$
			02	DD	00066	PUSHL	#2
00000000G	00		01	FB	00068	CALLS	#1, DBG\$GET_TEMP_MEM
	53		50	D0	0006F	MOVL	R0, TEMP_KEY_DESC
	63	020E0000	8F	D0	00072	MOVL	#34471936, (TEMP_KEY_DESC)
		04	A3	D4	00079	CLRL	4(TEMP_KEY_DESC)
			53	DD	0007C	PUSHL	TEMP_KEY_DESC
			7E	D4	0007E	CLRL	-(SP)
		00000000G	00	9F	00080	PUSHAB	DBG\$GL_KEY_TABLE_ID
00000000G	00		03	FB	00086	CALLS	#3, SMG\$SET_DEFAULT_STATE
			02	DD	0008D	PUSHL	#2
00000000G	00		01	FB	0008F	CALLS	#1, DBG\$GET_TEMP_MEM
	55		50	D0	00096	MOVL	R0, STATE_NAME_NODE
	65		53	D0	00099	MOVL	TEMP_KEY_DESC, (STATE_NAME_NODE)
			04	A5	0009C	CLRL	4(STATE_NAME_NODE)
	04		55	D0	0009F	MOVL	STATE_NAME_NODE, 4(ADVERB_NODE)

		03	11	000A3		BRB	4\$		2478
	04	A4	D4	000A5	3\$:	CLRL	4(ADVERB_NODE)		2503
		6E	D6	000A8	4\$:	INCL	DEFINE_KIND		2505
		9A	11	000AA		BRB	2\$		2471
	08	A4	D4	000AC	5\$:	CLRL	8(ADVERB_NODE)		2507
	52	04	AC	D0	000AF	MOVL	INPUT_DESC, R2		2509
		01	DD	000B3	6\$:	PUSHL	#1		
		00000000'	EF	9F	000B5	PUSHAB	DBG\$CS_CR		
		52	DD	000BB		PUSHL	R2		
00000000G	00	03	FB	000BD		CALLS	#3, DBG\$NMATCH		
	03	50	E9	000C4		BLBC	R0, 8\$		
		0281	31	000C7	7\$:	BRW	36\$		
		62	B5	000CA	8\$:	TSTW	(R2)		2510
		F9	13	000CC		BEQL	7\$		
		01	DD	000CE		PUSHL	#1		2513
		00000000'	EF	9F	000D0	PUSHAB	DBG\$CS_SLASH		
		52	DD	000D6		PUSHL	R2		
00000000G	00	03	FB	000D8		CALLS	#3, DBG\$NMATCH		
	03	50	E8	000DF		BLBS	R0, 9\$		
		01FD	31	000E2		BRW	32\$		
		57	D4	000E5	9\$:	CLRL	DEFINE_KEY_VALUE		2521
		5A	D4	000E7		CLRL	D_KEY_NO		2522
	50	04	A2	9E	000E9	MOVAB	4(R2), R0		2526
00	B0	00000000'	EF	91	000ED	10\$:	CMPB	P.ACC, @0(R0)	
		06	12	000F5		BNEQ	11\$		
		60	D6	000F7		INCL	(R0)		2528
		62	B7	000F9		DECW	(R2)		2529
		F0	11	000FB		BRB	10\$		2526
00	B0	00000000'	EF	B1	000FD	11\$:	CMPW	DBG\$CS_NO, @0(R0)	2532
		09	12	00105		BNEQ	12\$		
	5A	01	D0	00107		MOVL	#1, D_KEY_NO		2535
	60	02	C0	0010A		ADDL2	#2, (R0)		2536
	62	02	A2	0010D		SUBW2	#2, (R2)		2537
		01	DD	00110	12\$:	PUSHL	#1		2545
		00000000'	EF	9F	00112	PUSHAB	DBG\$CS_ALL		
		52	DD	00118		PUSHL	R2		
00000000G	00	03	FB	0011A		CALLS	#3, DBG\$NMATCH		
	01	50	D1	00121		CMPL	R0, #1		
		21	12	00124		BNEQ	14\$		
		6E	D4	00126		CLRL	DEFINE_KIND		2547
	57	01	D0	00128		MOVL	#1, DEFINE_KEY_VALUE		2548
04	AE	01	D0	0012B		MOVL	#1, ALL_FLAG		2549
	60	5A	E8	0012F		BLBS	D_KEY_NO, 16\$		2550
		0C	BE	D5	00132	TSTL	@T2(SP)		2553
		0D	13	00135		BEQL	13\$		
		00028158	8F	DD	00137	PUSHL	#164184		2555
00000000G	00	01	FB	0013D		CALLS	#1, LIB\$SIGNAL		
		0180	31	00144	13\$:	BRW	29\$		2542
		01	DD	00147	14\$:	PUSHL	#1		2558
		00000000'	EF	9F	00149	PUSHAB	DBG\$CS_STATE		
		52	DD	0014F		PUSHL	R2		
00000000G	00	03	FB	00151		CALLS	#3, DBG\$NMATCH		
	01	50	D1	00158		CMPL	R0, #1		
		03	13	0015B		BEQL	15\$		
		0146	31	0015D		BRW	28\$		
		57	D4	00160	15\$:	CLRL	DEFINE_KEY_VALUE		2560
	6E	02	D0	00162		MOVL	#2, DEFINE_KIND		2561

	DC		5A	E8	00165	BLBS	D_KEY_NO, 13\$	2562
			02	DD	00168	PUSHL	#2	2565
00000000G	00		01	FB	0016A	CALLS	#1, DBG\$GET_TEMP_MEM	
	53		50	DO	00171	MOVL	R0, TEMP_KEY_DESC	
	63	020E0000	8F	DO	00174	MOVL	#34471936, (TEMP_KEY_DESC)	2566
		04	A3	D4	0017B	CLRL	4(TEMP_KEY_DESC)	2569
			01	DD	0017E	PUSHL	#1	2574
		00000000'	EF	9F	00180	PUSHAB	DBG\$CS_EQUAL	
			52	DD	00186	PUSHL	R2	
00000000G	00		03	FB	00188	CALLS	#3, DBG\$NMATCH	
	18		50	E8	0018F	BLBS	R0, 18\$	
			00C8	31	00192	BRW	23\$	2575
			52	DD	00195	PUSHL	R2	
00000000G	00		01	FB	00197	CALLS	#1, DBG\$NNEXT_WORD	
			50	DD	0019E	PUSHL	R0	
00000000G	00		01	FB	001A0	CALLS	#1, DBG\$NSYNTAX_ERROR	
			01B7	31	001A7	BRW	38\$	
			01	DD	001AA	PUSHL	#1	2581
		00000000'	EF	9F	001AC	PUSHAB	DBG\$CS_LEFT_PAREN	
			52	DD	001B2	PUSHL	R2	
00000000G	00		03	FB	001B4	CALLS	#3, DBG\$NMATCH	
	03		50	E8	001BB	BLBS	R0, 19\$	
			00B6	31	001BE	BRW	25\$	
			0C	AC	001C1	PUSHL	MESSAGE_VECT	2589
			0C	BB	001C4	PUSHR	#*M<R2,R3>	2587
0000V	CF		03	FB	001C6	CALLS	#3, DBG\$READ_KEY_INFO	
	5B		50	DO	001CB	MOVL	R0, STATUS	
	55		5B	E9	001CE	BLBC	STATUS, 21\$	2590
			02	DD	001D1	PUSHL	#2	2594
00000000G	00		01	FB	001D3	CALLS	#1, DBG\$GET_TEMP_MEM	
	08		50	DO	001DA	MOVL	R0, NEW_STATE_NAME_NODE	
		08	AE	DO	001DE	MOVL	NEW_STATE_NAME_NODE, STATE_NAME_NODE	2595
			53	DO	001E2	MOVL	TEMP_KEY_DESC, (STATE_NAME_NODE)	2596
		04	A5	D4	001E5	CLRL	4(STATE_NAME_NODE)	2597
			55	DO	001E8	MOVL	STATE_NAME_NODE, DEFINE_KEY_VALUE	2598
		04	A5	9E	001EB	MOVAB	4(R5), R8	2618
			01	DD	001EF	PUSHL	#1	2600
		00000000'	EF	9F	001F1	PUSHAB	DBG\$CS_COMMA	
			52	DD	001F7	PUSHL	R2	
00000000G	00		03	FB	001F9	CALLS	#3, DBG\$NMATCH	
	46		50	E9	00200	BLBC	R0, 22\$	
			02	DD	00203	PUSHL	#2	2602
00000000G	00		01	FB	00205	CALLS	#1, DBG\$GET_TEMP_MEM	
	53		50	DO	0020C	MOVL	R0, TEMP_KEY_DESC	
	63	020E0000	8F	DO	0020F	MOVL	#34471936, (TEMP_KEY_DESC)	2603
		04	A3	D4	00216	CLRL	4(TEMP_KEY_DESC)	2606
			0C	AC	00219	PUSHL	MESSAGE_VECT	2612
			0C	BB	0021C	PUSHR	#*M<R2,R3>	2610
0000V	CF		03	FB	0021E	CALLS	#3, DBG\$READ_KEY_INFO	
	5B		50	DO	00223	MOVL	R0, STATUS	
	5B		5B	E9	00226	BLBC	STATUS, 26\$	2613
			02	DD	00229	PUSHL	#2	2617
00000000G	00		01	FB	0022B	CALLS	#1, DBG\$GET_TEMP_MEM	
	08		50	DO	00232	MOVL	R0, NEW_STATE_NAME_NODE	
		08	AE	DO	00236	MOVL	NEW_STATE_NAME_NODE, (R8)	2618
			55	DO	0023A	MOVL	NEW_STATE_NAME_NODE, STATE_NAME_NODE	2619
		08	53	DO	0023E	MOVL	TEMP_KEY_DESC, (STATE_NAME_NODE)	2620

	58	04	A5	9E	00241	MOVAB	4(R5), R8	2621	
			68	D4	00245	CLRL	(R8)		
			A6	11	00247	BRB	20\$	2600	
			01	DD	00249	22\$: PUSHL	#1	2628	
		00000000'	EF	9F	0024B	PUSHAB	DBG\$CS_RIGHT_PAREN		
			52	DD	00251	PUSHL	R2		
00000000G	00		03	FB	00253	CALLS	#3, DBG\$NMATCH		
	6A		50	E8	0025A	BLBS	R0, 29\$		
		00000000'	01	DD	0025D	23\$: PUSHL	#1	2629	
			EF	9F	0025F	PUSHAB	DBG\$CS_CR		
			52	DD	00265	PUSHL	R2		
00000000G	00		03	FB	00267	CALLS	#3, DBG\$NMATCH		
	03		50	E9	0026E	BLBC	R0, 24\$		
			00E0	31	00271	BRW	37\$		
			FF1E	31	00274	24\$: BRW	17\$		
		0C	AC	DD	00277	25\$: PUSHL	MESSAGE_VECT	2642	
			0C	BB	0027A	PUSHR	#*M<R2,R3>	2640	
0000V	CF		03	FB	0027C	CALLS	#3, DBG\$READ_KEY_INFO		
	5B		50	D0	00281	MOVL	R0, STATUS		
	03		5B	E8	00284	26\$: BLBS	STATUS, 27\$	2643	
			00DB	31	00287	BRW	39\$		
			02	DD	0028A	27\$: PUSHL	#2	2647	
00000000G	00		01	FB	0028C	CALLS	#1, DBG\$GET_TEMP_MEM		
	08		50	D0	00293	MOVL	R0, NEW_STATE_NAME_NODE		
		08	AE	D0	00297	MOVL	NEW_STATE_NAME_NODE, STATE_NAME_NODE	2648	
			53	D0	0029B	MOVL	TEMP_KEY_DESC, (STATE_NAME_NODE)	2649	
		04	A5	D4	0029E	CLRL	4(STATE_NAME_NODE)	2650	
			55	D0	002A1	MOVL	STATE_NAME_NODE, DEFINE_KEY_VALUE	2651	
			21	11	002A4	BRB	29\$	2562	
			03	DD	002A6	28\$: PUSHL	#3	2658	
		00000000'	EF	9F	002A8	PUSHAB	DBG\$CS_LOG		
			52	DD	002AE	PUSHL	R2		
00000000G	00		03	FB	002B0	CALLS	#3, DBG\$NMATCH		
	01		50	D1	002B7	CMPL	R0, #1		
			78	12	002BA	BNEQ	35\$		
			57	D4	002BC	CLRL	DEFINE_KEY_VALUE	2660	
	6E		01	D0	002BE	MOVL	#1, DEFINE_KIND	2661	
	03		5A	E9	002C1	BLBC	D_KEY_NO, 29\$	2662	
			01	D0	002C4	MOVL	#T, DEFINE_KEY_VALUE		
			57	D5	002C7	29\$: TSTL	DEFINE_KEY_VALUE	2671	
			66	13	002C9	BEQL	34\$		
		04	A9	D0	002CB	MOVL	4(R9), ADVERB_NODE	2674	
6E		64	00	ED	002CF	30\$: CMPZV	#0, #8, (ADVERB_NODE), DEFINE_KIND	2675	
			06	13	002D4	BEQL	31\$		
		08	A4	D0	002D6	MOVL	8(ADVERB_NODE), ADVERB_NODE	2676	
			F3	11	002DA	BRB	30\$		
	04	A4	57	D0	002DC	31\$: MOVL	DEFINE_KEY_VALUE, 4(ADVERB_NODE)	2677	
			4F	11	002E0	BRB	34\$	2513	
		0C	BE	D5	002E2	32\$: TSTL	@12(SP)	2686	
			4D	12	002E5	BNEQ	35\$		
		04	AE	E8	002E7	BLBS	ALL_FLAG, 35\$		
			02	DD	002EB	PUSHL	#2	2693	
00000000G	00		01	FB	002ED	CALLS	#1, DBG\$GET_TEMP_MEM		
	53		50	D0	002F4	MOVL	R0, TEMP_KEY_DESC		
	63	020E0000	8F	D0	002F7	MOVL	#34471936, (TEMP_KEY_DESC)	2694	
			04	A3	D4	002FE	CLRL	4(TEMP_KEY_DESC)	2697
			0C	AC	DD	00301	PUSHL	MESSAGE_VECT	2700

0000V	CF		0C	BB	00304		PUSHR	#^M<R2,R3>	:	2698
	5B		03	FB	00306		CALLS	#3, DBG\$READ_KEY_INFO	:	
	04		50	DO	0030B		MOVL	R0, STATUS	:	
	50		5B	E8	0030E		BLBS	STATUS, 33\$	:	2701
			5B	DO	00311		MOVL	STATUS, R0	:	2703
				04	00314		RET		:	
			04	DD	00315	33\$:	PUSHL	#4	:	2708
00000000G	00		01	FB	00317		CALLS	#1, DBG\$GET_TEMP_MEM	:	
10	AE		50	DO	0031E		MOVL	R0, NEW_NOUN_NODE	:	
OC	BE	10	AE	DO	00322		MOVL	NEW_NOUN_NODE, @12(SP)	:	2710
	56	10	AE	DO	00327		MOVL	NEW_NOUN_NODE, NOUN_NODE	:	2711
	66		53	DO	0032B		MOVL	TEMP_KEY_DESC, (NOUN_NODE)	:	2712
		04	A6	7C	0032E		CLRQ	4(NOUN_NODE)	:	2713
			FD7F	31	00331	34\$:	BRW	6\$	:	2686
			01	DD	00334	35\$:	PUSHL	#1	:	2717
		00000000'	EF	9F	00336		PUSHAB	DBG\$CS_CR	:	
			52	DD	0033C		PUSHL	R2	:	
00000000G	00		03	FB	0033E		CALLS	#3, DBG\$NMATCH	:	
	OC		50	E8	00345		BLBS	R0, 37\$	:	
			FE4A	31	00348		BRW	17\$	:	
		OC	BE	D5	0034B	36\$:	TSTL	@12(SP)	:	2726
			19	12	0034E		BNEQ	40\$	:	
	15	04	AE	E8	00350		BLBS	ALL_FLAG, 40\$	:	
		000280D0	8F	DD	00354	37\$:	PUSHL	#16, 048	:	2729
00000000G	00		01	FB	0035A		CALLS	#1, DBG\$NMAKE_ARG_VECT	:	
	OC		50	DO	00361	38\$:	MOVL	R0, @MESSAGE_VECT	:	
			04	DO	00365	39\$:	MOVL	#4, R0	:	2730
				04	00368		RET		:	
	50		01	DO	00369	40\$:	MOVL	#1, R0	:	2733
			04	0036C			RET		:	2734

: Routine Size: 877 bytes, Routine Base: DBG\$CODE + 0D3B

: 2616 2735 1

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: 2618      2736 1 GLOBAL ROUTINE dbg$nexecute_define (verb_node, message_vect) =
: 2619      2737 1 |++
: 2620      2738 1 | Functional Description
: 2621      2739 1 |
: 2622      2740 1 |     This routine performs the action associated with the DEFINE command.
: 2623      2741 1 |
: 2624      2742 1 | Routine Inputs
: 2625      2743 1 |
: 2626      2744 1 |     verb_node -   The head of a command execution tree. This is built
: 2627      2745 1 |                   by the routine DBG$NPARSE_DEFINE or by the routine
: 2628      2746 1 |                   DBG$NPARSE_DEF_KEY in the case of a DEFINE/KEY command,
: 2629      2747 1 |                   its structure is described in the header of the
: 2630      2748 1 |                   routine.
: 2631      2749 1 |     message_vect - An error message vector.
: 2632      2750 1 |
: 2633      2751 1 | Routine Outputs
: 2634      2752 1 |
: 2635      2753 1 |     New entries may be made to the DEFINE symbol table. (See DBGLIB.REQ
: 2636      2754 1 |     for documentation of the structure of the DEFINE symbol table.)
: 2637      2755 1 |     Or, new entries are made to the key-definition table for the DEFINE/KEY
: 2638      2756 1 |     command. This table is external to the debugger structures.
: 2639      2757 1 |
: 2640      2758 1 |     The routine value is one of:
: 2641      2759 1 |     sts$k_success - Success code.
: 2642      2760 1 |     sts$k_severe - Error. An error message vector is constructed.
: 2643      2761 1 | --
: 2644      2762 2 BEGIN
: 2645      2763 2
: 2646      2764 2 MAP
: 2647      2765 2     verb_node : REF dbg$verb_node;
: 2648      2766 2
: 2649      2767 2 LOCAL
: 2650      2768 2     first_time,                ! TRUE first time in loop
: 2651      2769 2     global_flag,              ! TRUE for symbols defined with ==
: 2652      2770 2     noun_node      : REF dbg$noun_node,    ! Points to a noun node
: 2653      2771 2     adverb_node   : REF dbg$adverb_node,   ! Points to an adverb node
: 2654      2772 2     replaced_flag;                ! TRUE if definition already existed
: 2655      2773 2
: 2656      2774 2 ! Check for DEFINE/KEY.
: 2657      2775 2 !
: 2658      2776 2
: 2659      2777 2 IF .verb_node[dbg$b_verb_composite] EQL define_key
: 2660      2778 2 THEN
: 2661      2779 2     BEGIN
: 2662      2780 2
: 2663      2781 2     LITERAL
: 2664      2782 2         v_key_noecho      = 0,
: 2665      2783 2         v_key_terminate   = 1,
: 2666      2784 2         v_key_lock       = 2;
: 2667      2785 2
: 2668      2786 2     LOCAL
: 2669      2787 2         attributes          : BITVECTOR [32],
: 2670      2788 2         if_state_desc_address : REF dbg$state_name_node,
: 2671      2789 2         set_state_desc_address : REF dbg$state_name_node,
: 2672      2790 2         output_log,
: 2673      2791 2         add_status,
: 2674      2792 2         desc_ptr            : REF dbg$stg_desc;

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: 2675      2793
: 2676      2794
: 2677      2795
: 2678      2796
: 2679      2797
: 2680      2798
: 2681      2799
: 2682      2800
: 2683      2801
: 2684      2802
: 2685      2803
: 2686      2804
: 2687      2805
: 2688      2806
: 2689      2807
: 2690      2808
: 2691      2809
: 2692      2810
: 2693      2811
: 2694      2812
: 2695      2813
: 2696      2814
: 2697      2815
: 2698      2816
: 2699      2817
: 2700      2818
: 2701      2819
: 2702      2820
: 2703      2821
: 2704      2822
: 2705      2823
: 2706      2824
: 2707      2825
: 2708      2826
: 2709      2827
: 2710      2828
: 2711      2829
: 2712      2830
: 2713      2831
: 2714      2832
: 2715      2833
: 2716      2834
: 2717      2835
: 2718      2836
: 2719      2837
: 2720      2838
: 2721      2839
: 2722      2840
: 2723      2841
: 2724      2842
: 2725      2843
: 2726      2844
: 2727      2845
: 2728      2846
: 2729      2847
: 2730      2848
: 2731      2849

```

```

!+
    We will set up the noun and verb pointers and proceed to walk
    down the adverb list with the knowledge that the qualifier information
    is in order. After checking the qualifiers, a call is made to the
    routine SMG$ADD_KEY_DEF to execute the command; if there is more than
    one state noted in the if_state qualifier a call is made to
    SMG$ADD_KEY_DEF to load each possible key definition.
    Then exit successfully, unless some error was found on the way.
!-

```

```

noun_node = .verb_node [dbg$l_verb_object_ptr];
adverb_node = .verb_node [dbg$l_verb_adverb_ptr];
attributes = 0;

! ECHO qualifier
attributes [v_key_noecho] = .adverb_node [dbg$l_adverb_value];
adverb_node = .adverb_node [dbg$l_adverb_link];

! IF_STATE qualifier
if_state_desc_address = .adverb_node [dbg$l_adverb_value];
adverb_node = .adverb_node [dbg$l_adverb_link];

! LOCK_STATE qualifier
attributes [v_key_lock] = .adverb_node [dbg$l_adverb_value];
adverb_node = .adverb_node [dbg$l_adverb_link];

! LOG qualifier
output_log = NOT .adverb_node [dbg$l_adverb_value];
adverb_node = .adverb_node [dbg$l_adverb_link];

! SET_STATE qualifier
set_state_desc_address = .adverb_node [dbg$l_adverb_value];
IF (.set_state_desc_address EQL 0) AND (.attributes [v_key_lock])
THEN
    SIGNAL(dbg$_conflict);
adverb_node = .adverb_node [dbg$l_adverb_link];

! TERMINATE qualifier
attributes [v_key_terminate] = .adverb_node [dbg$l_adverb_value];
IF (.attributes [v_key_noecho]) AND (NOT .attributes [v_key_terminate])
THEN
    SIGNAL(dbg$_conflict);

! Execute the define-key command by calling smg$add_key_def.
! Loop until no more if_state names exist.

WHILE TRUE DO
    BEGIN
        ! Add the key definition

```

```

: 2732      2850  4      add_status = smg$add_key_def (dbg$gl_key_table_id,
: 2733      2851  4      .noun_node [dbg$l_noun_value],
: 2734      2852  4      .if_state_desc_address [dbg$l_state_name_ptr],
: 2735      2853  4      attributes,
: 2736      2854  4      .noun_node [dbg$l_adjective_ptr],
: 2737      2855  4      .set_state_desc_address);
: 2738      2856  4      IF NOT .add_status
: 2739      2857  4      THEN
: 2740      2858  4          SIGNAL(dbg$_defkeyerr);
: 2741      2859  4      IF .output_log
: 2742      2860  4      THEN
: 2743      2861  4          SIGNAL(dbg$_defkey, 2,
: 2744      2862  4              .if_state_desc_address [dbg$l_state_name_ptr],
: 2745      2863  4              .noun_node [dbg$l_noun_value]);
: 2746      2864  4
: 2747      2865  4      if_state_desc_address = .if_state_desc_address [dbg$l_state_name_link];
: 2748      2866  4      IF .if_state_desc_address EQL 0
: 2749      2867  4      THEN
: 2750      2868  4          EXITLOOP;
: 2751      2869  3      END;
: 2752      2870  3
: 2753      2871  3      RETURN sts$k_success;
: 2754      2872  2      END;
: 2755      2873  2
: 2756      2874  2
: 2757      2875  2      ! Loop through the DEFINE list.
: 2758      2876  2      !
: 2759      2877  2      first_time = TRUE;
: 2760      2878  2      WHILE TRUE DO
: 2761      2879  2          BEGIN
: 2762      2880  3
: 2763      2881  3      ! For the first time around the loop, recover the noun node
: 2764      2882  3      ! by following the pointer in the verb node.
: 2765      2883  3      !
: 2766      2884  3      IF .first_time
: 2767      2885  3      THEN
: 2768      2886  4          BEGIN
: 2769      2887  4              noun_node = .verb_node [dbg$l_verb_object_ptr];
: 2770      2888  4
: 2771      2889  4              ! Set first_time to false for future times around the loop.
: 2772      2890  4              !
: 2773      2891  4              first_time = FALSE;
: 2774      2892  4          END
: 2775      2893  4
: 2776      2894  4      ! For subsequent times around the loop, get the next noun node
: 2777      2895  4      ! from the link in the current noun node.
: 2778      2896  4      ! Exit the loop when that link is zero.
: 2779      2897  4      !
: 2780      2898  3      ELSE
: 2781      2899  4          BEGIN
: 2782      2900  4              noun_node = .noun_node [dbg$l_noun_link];
: 2783      2901  4              IF .noun_node EQL 0
: 2784      2902  4              THEN
: 2785      2903  4                  EXITLOOP;
: 2786      2904  3          END;
: 2787      2905  3
: 2788      2906  3      ! Now determine whether the define was local or global.

```

```

: 2789
: 2790
: 2791
: 2792
: 2793
: 2794
: 2795
: 2796
: 2797
: 2798
: 2799
: 2800
: 2801
: 2802
: 2803
: 2804
: 2805
: 2806
: 2807
: 2808
: 2809

```

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1
!
IF .noun_node [dbg$l_adjective_ptr] EQL define_global
THEN
    global_flag = TRUE
ELSE
    global_flag = FALSE;
! We just call the routine DBG$DEF_SYM_ADD to perform the action.
IF NOT dbg$def_sym_add (.noun_node [dbg$l_noun_value],
    .verb_node [dbg$b_verb_composite],
    .noun_node [dbg$l_noun_value2],
    .global_flag,
    replaced_flag,
    .message_vect)
THEN
    RETURN sts$k_severe;
END; ! While loop
RETURN sts$k_success;
END; ! dbg$nexecute_define

```

				01FC 0000	.ENTRY	DBG\$NEXECUTE_DEFINE, Save R2,R3,R4,R5,R6,-	2736
		58	00000000G	00 9E 00002	MOVAB	R7,R8	
		5E		08 C2 00009	SUBL2	LIB\$SIGNAL, R8	
		55	04	AC D0 0000C	MOVL	#8, SP	
		07	01	A5 91 00010	MOVL	VERB_NODE, R5	2777
				03 13 00014	CMPB	1(R5), #7	
				0099 31 00016	BEQL	1\$	
		52	04	A5 7D 00019	BRW	6\$	
				6E D4 0001D	MOVQ	4(R5), ADVERB_NODE	2805
6E	01	00	04	A2 F0 0001F	CLRL	ATTRIBUTES	2806
		52	08	A2 D0 00025	INSV	4(ADVERB_NODE), #0, #1, ATTRIBUTES	2810
		54	04	A2 D0 00029	MOVL	8(ADVERB_NODE), ADVERB_NODE	2811
		52	08	A2 D0 0002D	MOVL	4(ADVERB_NODE), IF_STATE_DESC_ADDRESS	2815
6E	01	02	04	A2 F0 00031	MOVL	8(ADVERB_NODE), ADVERB_NODE	2816
		52	08	A2 D0 00037	INSV	4(ADVERB_NODE), #2, #1, ATTRIBUTES	2820
		57	04	A2 D2 0003B	MOVL	8(ADVERB_NODE), ADVERB_NODE	2821
		52	08	A2 D0 0003F	MCOML	4(ADVERB_NODE), OUTPUT_LOG	2825
		56	04	A2 D0 00043	MOVL	8(ADVERB_NODE), ADVERB_NODE	2826
				0D 12 00047	MOVL	4(ADVERB_NODE), SET_STATE_DESC_ADDRESS	2830
		6E	09	02 E1 00049	BNEQ	2\$	2831
				8F DD 0004D	BBC	#2, ATTRIBUTES, 2\$	
		68	00028158	01 FB 00053	PUSHL	#164184	2833
		52	08	A2 D0 00056	CALLS	#1, LIB\$SIGNAL	
6E	01	01	04	A2 F0 0005A	MOVL	8(ADVERB_NODE), ADVERB_NODE	2834
		0D		6E E9 0C060	INSV	4(ADVERB_NODE), #1, #1, ATTRIBUTES	2838
		6E	09	01 E0 00063	BLBC	ATTRIBUTES, 3\$	2839
				8F DD 00067	BBS	#1, ATTRIBUTES, 3\$	
		68	00028158	01 FB 0006D	PUSHL	#164184	2841
				56 DD 00070	CALLS	#1, LIB\$SIGNAL	
				04 A3 DD 00072	PUSHL	SET_STATE_DESC_ADDRESS	2855
					PUSHL	4(NOUN_NODE)	2854

	08	AE	9F	00075	PUSHAB	ATTRIBUTES	: 2850
		64	DD	00078	PUSHL	(IF STATE_DESC_ADDRESS)	: 2852
		63	DD	0007A	PUSHL	(NOUN_NODE)	: 2851
00000000G	00	00	9F	0007C	PUSHAB	DBG\$GC_KEY_TABLE_ID	: 2850
	52	06	FB	00082	CALLS	#6, SMGSADD_KEY_DEF	
	09	50	DD	00089	MOVL	R0, ADD_STATUS	
		52	E8	0008C	BLBS	ADD_STATUS, 4\$	: 2856
	68	8F	DD	0008F	PUSHL	#164112	: 2858
	0F	01	FB	00095	CALLS	#1, LIB\$SIGNAL	
		57	E9	00098	4\$: BLBC	OUTPUT_LOG, 5\$	: 2859
		63	DD	0009B	PUSHL	(NOUN_NODE)	: 2863
		64	DD	0009D	PUSHL	(IF_STATE_DESC_ADDRESS)	: 2862
		02	DD	0009F	PUSHL	#2	: 2861
	68	8F	DD	000A1	PUSHL	#164019	
	54	04	FB	000A7	CALLS	#4, LIB\$SIGNAL	
		04	AA	000AA	5\$: MOVL	4(IF_STATE_DESC_ADDRESS), -	: 2865
						IF_STATE_DESC_ADDRESS	
		C0	12	000AE	BNEQ	3\$	: 2866
		3E	11	000B0	BRB	12\$	: 2871
	54	01	DD	000B2	6\$: MOVL	#1, FIRST_TIME	: 2877
	08	54	E9	000B5	7\$: BLBC	FIRST_TIME, 8\$	: 2884
	53	08	A5	000B8	MOVL	8(R5), NOUN_NODE	: 2887
		54	D4	000BC	CLRL	FIRST_TIME	: 2891
		06	11	000BE	BRB	9\$	: 2884
	53	08	A3	000C0	8\$: MOVL	8(NOUN_NODE), NOUN_NODE	: 2900
		2A	13	000C4	BEQL	12\$	: 2901
	01	04	A3	000C6	9\$: CMPL	4(NOUN_NODE), #1	: 2908
		05	12	000CA	BNEQ	10\$	
	52		01	000CC	MOVL	#1, GLOBAL_FLAG	: 2910
		02	11	000CF	BRB	11\$	
		52	D4	000D1	10\$: CLRL	GLOBAL_FLAG	: 2912
		08	AC	000D3	11\$: PUSHL	MESSAGE_VECT	: 2921
		08	AE	000D6	PUSHAB	REPLACED_FLAG	: 2916
		52	DD	000D9	PUSHL	GLOBAL_FLAG	: 2919
		0C	A3	000DB	PUSHL	12(NOUN_NODE)	: 2918
	7E	01	A5	000DE	MOVZBL	1(R5), -(SP)	: 2917
		63	DD	000E2	PUSHL	(NOUN_NODE)	: 2916
EE9F	CF	06	FB	000E4	CALLS	#6, DBG\$DEF_SYM_ADD	
	C9	50	E8	000E9	BLBS	R0, 7\$	
	50	04	DD	000EC	MOVL	#4, R0	: 2923
		04	EF	000EF	RET		
	50	01	DD	000F0	12\$: MOVL	#1, R0	: 2926
		04	FF	000F3	RET		: 2927

; Routine Size: 244 bytes, Routine Base: DBG\$CODE + 10A8

```

: 2811      2928 1 GLOBAL ROUTINE dbg$nexecute_delete (verb_node, message_vect) =
: 2812      2929 1 ++
: 2813      2930 1 Functional Description
: 2814      2931 1
: 2815      2932 1     This routine performs the action associated with the DELETE command.
: 2816      2933 1     DELETE is the same as UNDEFINE so we just call that routine.
: 2817      2934 1
: 2818      2935 1 Routine Inputs
: 2819      2936 1
: 2820      2937 1     verb_node -   The head of a command execution tree. This is built
: 2821      2938 1     by the routine DBG$NPARSE_UNDEFINE, and its structure
: 2822      2939 1     is described in the header of that routine.
: 2823      2940 1     message_vect - An error message vector.
: 2824      2941 1
: 2825      2942 1 Routine Outputs
: 2826      2943 1
: 2827      2944 1     Entries may be remove from the DEFINE symbol table. (See DBGLIB.REQ
: 2828      2945 1     for documentation of the structure of the DEFINE symbol table.
: 2829      2946 1
: 2830      2947 1     The routine value is one of:
: 2831      2948 1     sts$k_success - Success code.
: 2832      2949 1     sts$k_severe - Error. An error message vector is constructed.
: 2833      2950 1 --
: 2834      2951 2 BEGIN
: 2835      2952 2 RETURN dbg$nexecute_undefine(.verb_node, .message_vect);
: 2836      2953 1 END;

```

```

          0000 0000      .ENTRY  DBG$NEXECUTE_DELETE, Save nothing      : 2928
          0000V 7E      04 AC 7D 00002  MOVQ  VERB_NODE, -(SP)      : 2952
          0000V CF      02 FB 00006  CALLS #2, DBG$NEXECUTE_UNDEFINE      :
          04 0000B      04 0000B  RET      : 2953

```

: Routine Size: 12 bytes, Routine Base: DBG\$CODE + 119C

```

: 2838 2954 1 GLOBAL ROUTINE dbg$nextexecute_undefine (verb_node, message_vect) =
: 2839 2955 1 ++
: 2840 2956 1 Functional Description
: 2841 2957 1
: 2842 2958 1 This routine performs the action associated with the UNDEFINE command.
: 2843 2959 1
: 2844 2960 1 Routine Inputs
: 2845 2961 1
: 2846 2962 1 verb_node - The head of a command execution tree. This is built
: 2847 2963 1 by the routine DBG$NPARSE_UNDEFINE, and its structure
: 2848 2964 1 is described in the header of that routine.
: 2849 2965 1 message_vect - An error message vector.
: 2850 2966 1
: 2851 2967 1 Routine Outputs
: 2852 2968 1
: 2853 2969 1 Entries may be remove from the DEFINE symbol table. (See DBGLIB.REQ
: 2854 2970 1 for documentation of the structure of the DEFINE symbol table.
: 2855 2971 1
: 2856 2972 1 The routine value is one of:
: 2857 2973 1 sts$k_success - Success code.
: 2858 2974 1 sts$k_severe - Error. An error message vector is constructed.
: 2859 2975 1 --
: 2860 2976 2 BEGIN
: 2861 2977 2
: 2862 2978 2 MAP
: 2863 2979 2 verb_node : REF dbg$verb_node;
: 2864 2980 2
: 2865 2981 2 LOCAL
: 2866 2982 2 first_time, : TRUE first time in loop
: 2867 2983 2 global_flag, : TRUE for global symbols
: 2868 2984 2 noun_node : REF dbg$noun_node, : Points to a noun node
: 2869 2985 2 adverb_node : REF dbg$adverb_node, : Points to an adverb node
: 2870 2986 2 removed_flag; : TRUE after the definition is removed
: 2871 2987 2
: 2872 2988 2 ! Check for UNDEFINE/KEY.
: 2873 2989 2 !
: 2874 2990 2 IF .verb_node [dbg$b_verb_composite] EGL undefine_key
: 2875 2991 2 THEN
: 2876 2992 2 BEGIN
: 2877 2993 2
: 2878 2994 2 LOCAL
: 2879 2995 2
: 2880 2996 2 all_flag,
: 2881 2997 2 context : INITIAL(0),
: 2882 2998 2 output_log,
: 2883 2999 2 del_status,
: 2884 3000 2 temp_state_address : REF dbg$state_name_node,
: 2885 3001 2 state_desc_address : REF dbg$state_name_node,
: 2886 3002 2 desc_ptr : REF dbg$stg_desc,
: 2887 3003 2 key_name_desc : dbg$stg_desc,
: 2888 3004 2 state_name_desc : dbg$stg_desc;
: 2889 3005 2
: 2890 3006 2
: 2891 3007 2 !+
: 2892 3008 2 We will set up the noun and verb pointers and proceed to walk
: 2893 3009 2 down the adverb list with the knowledge that the qualifier information
: 2894 3010 2 is in order. After checking the qualifiers, a call is made to the
: routine SMG$DELETE_KEY_DEF to execute the command; if the /ALL

```

```

: 2895      3011      3
: 2896      3012
: 2897      3013
: 2898      3014
: 2899      3015
: 2900      3016
: 2901      3017
: 2902      3018
: 2903      3019
: 2904      3020
: 2905      3021
: 2906      3022
: 2907      3023
: 2908      3024
: 2909      3025
: 2910      3026
: 2911      3027
: 2912      3028
: 2913      3029
: 2914      3030
: 2915      3031
: 2916      3032
: 2917      3033
: 2918      3034
: 2919      3035
: 2920      3036
: 2921      3037
: 2922      3038
: 2923      3039
: 2924      3040
: 2925      3041
: 2926      3042
: 2927      3043
: 2928      3044
: 2929      3045
: 2930      3046
: 2931      3047
: 2932      3048
: 2933      3049
: 2934      3050
: 2935      3051
: 2936      3052
: 2937      3053
: 2938      3054
: 2939      3055
: 2940      3056
: 2941      3057
: 2942      3058
: 2943      3059
: 2944      3060
: 2945      3061
: 2946      3062
: 2947      3063
: 2948      3064
: 2949      3065
: 2950      3066
: 2951      3067      5

```

```

! qualifier exists then calls are made to SMG$LIST_KEY_DEFS to get all
! the key definitions in the table. A call is also made for each
! state specified by the State qualifier.
! Then exit successfully, unless some error was found on the way.
!
! Initialize descriptors
!
key_name_desc[dsc$w_length] = 0;
key_name_desc[dsc$b_dtype] = dsc$k_dtype_t;
key_name_desc[dsc$b_class] = dsc$k_class_d;
key_name_desc[dsc$a_pointer]= 0;

state_name_desc[dsc$w_length] = 0;
state_name_desc[dsc$b_dtype] = dsc$k_dtype_t;
state_name_desc[dsc$b_class] = dsc$k_class_d;
state_name_desc[dsc$a_pointer]= 0;

noun_node = .verb_node [dbg$l_verb_object_ptr];
adverb_node = .verb_node [dbg$l_verb_adverb_ptr];

! ALL qualifier

all_flag = .adverb_node [dbg$l_adverb_value];
adverb_node = .adverb_node [dbg$l_adverb_link];

! LOG qualifier

output_log = NOT .adverb_node [dbg$l_adverb_value];
adverb_node = .adverb_node [dbg$l_adverb_link];

! STATE qualifier

state_desc_address = .adverb_node [dbg$l_adverb_value];

! If the /ALL qualifier exists
!
WHILE .all_flag DO
  BEGIN
    temp_state_address = .state_desc_address;

    del_status = smg$list_key_defs(dbg$gl_key_table_id,
                                  context,
                                  key_name_desc,
                                  state_name_desc);

    IF NOT .del_status
    THEN
      IF .del_status EQL smg$_nomorekeys
      THEN
        EXITLOOP
      ELSE
        SIGNAL(dbg$_delkeyerr);

    WHILE .temp_state_address NEQ 0 DO
      BEGIN

```

```

: 2952 3068 5
: 2953 3069 5
: 2954 3070 5
: 2955 3071 5
: 2956 3072 5
: 2957 3073 5
: 2958 3074 5
: 2959 3075 5
: 2960 3076 6
: 2961 3077 6
: 2962 3078 6
: 2963 3079 6
: 2964 3080 6
: 2965 3081 6
: 2966 3082 6
: 2967 3083 6
: 2968 3084 7
: 2969 3085 7
: 2970 3086 7
: 2971 3087 7
: 2972 3088 7
: 2973 3089 6
: 2974 3090 6
: 2975 3091 6
: 2976 3092 7
: 2977 3093 6
: 2978 3094 7
: 2979 3095 7
: 2980 3096 7
: 2981 3097 6
: 2982 3098 6
: 2983 3099 5
: 2984 3100 5
: 2985 3101 5
: 2986 3102 5
: 2987 3103 5
: 2988 3104 4
: 2989 3105 4
: 2990 3106 4
: 2991 3107 4
: 2992 3108 4
: 2993 3109 3
: 2994 3110 3
: 2995 3111 4
: 2996 3112 4
: 2997 3113 4
: 2998 3114 4
: 2999 3115 4
: 3000 3116 4
: 3001 3117 4
: 3002 3118 4
: 3003 3119 4
: 3004 3120 4
: 3005 3121 4
: 3006 3122 5
: 3007 3123 5
: 3008 3124 5

```

```

desc_ptr = .temp_state_address [dbg$l_state_name_ptr];
! Check to see if the state names match, if so, delete the key
! Remember, str$compare_eql returns 0 for a match.
!
IF NOT str$compare_eql(state_name_desc, .desc_ptr)
THEN
BEGIN
del_status = smg$delete_key_def (dbg$gl_key_table_id,
                                key_name_desc,
                                state_name_desc);

IF NOT .del_status
THEN
IF .del_status EQL smg$_keynotdef
THEN
BEGIN
IF .output_log THEN
SIGNAL(dbg$_undkey, 2, state_name_desc, key_name_desc);
EXITLOOP;
END
ELSE
SIGNAL(dbg$_delkeyerr);

IF (.output_log) AND (NOT .del_status EQL smg$_keynotdef)
THEN
BEGIN
SIGNAL(dbg$_delkey, 2, state_name_desc, key_name_desc);
EXITLOOP;
END;
ELSE
END
! If the state names are not the same, look for the next one
!
temp_state_address = .temp_state_address [dbg$l_state_name_link];
END;
END;
! If not /ALL
!
WHILE NOT .all_flag DO
BEGIN
ch$move(8, .noun_node [dbg$l_noun_value], key_name_desc);
ch$move(8, .state_desc_address [dbg$l_state_name_ptr], state_name_desc);

del_status = smg$delete_key_def (dbg$gl_key_table_id,
                                key_name_desc,
                                state_name_desc);

IF NOT .del_status
THEN
IF .del_status EQL smg$_keynotdef
THEN
BEGIN
IF .output_log THEN
SIGNAL(dbg$_undkey, 2, state_name_desc, key_name_desc);

```

```

3009      3125  5      END
3010      3126  4      ELSE
3011      3127  4      SIGNAL(dbg$_delkeyerr);
3012      3128  4
3013      3129  5      IF (.output_log) AND (NOT .del_status EQL smg$_keynotdef)
3014      3130  4      THEN
3015      3131  4      SIGNAL(dbg$_delkey, 2, state_name_desc, key_name_desc);
3016      3132  4
3017      3133  4      state_desc_address = .state_desc_address [dbg$_state_name_link];
3018      3134  4      IF .state_desc_address EQL 0
3019      3135  4      THEN
3020      3136  4      EXITLOOP;
3021      3137  4      END;
3022      3138  4
3023      3139  4      RETURN sts$k_success;
3024      3140  4      END;
3025      3141  4
3026      3142  4      ! Check for UNDEFINE/ALL
3027      3143  4      !
3028      3144  4      ! IF .verb_node [dbg$b_verb_composite] EQL undefine_all
3029      3145  4      ! THEN
3030      3146  4      ! RETURN dbg$def_sym_remove_all (FALSE, .message_vect);
3031      3147  4      !
3032      3148  4      ! Check for UNDEFINE/ALL/GLOBAL
3033      3149  4      !
3034      3150  4      ! IF .verb_node [dbg$b_verb_composite] EQL undefine_all_global
3035      3151  4      ! THEN
3036      3152  4      ! RETURN dbg$def_sym_remove_all (TRUE, .message_vect);
3037      3153  4      !
3038      3154  4      ! Loop through the DEFINE list.
3039      3155  4      !
3040      3156  4      !
3041      3157  4      first_time = TRUE;
3042      3158  4      WHILE TRUE DO
3043      3159  4      BEGIN
3044      3160  4
3045      3161  4      ! For the first time around the loop, recover the noun node
3046      3162  4      ! by following the pointer in the verb node.
3047      3163  4      !
3048      3164  4      ! IF .first_time
3049      3165  4      ! THEN
3050      3166  4      ! BEGIN
3051      3167  4      ! noun_node = .verb_node [dbg$l_verb_object_ptr];
3052      3168  4      !
3053      3169  4      ! Set first_time to false for future times around the loop.
3054      3170  4      !
3055      3171  4      ! first_time = FALSE;
3056      3172  4      ! END
3057      3173  4      !
3058      3174  4      ! For subsequent times around the loop, get the next noun node
3059      3175  4      ! from the link in the current noun node.
3060      3176  4      ! Exit the loop when that link is zero.
3061      3177  4      !
3062      3178  3      ELSE
3063      3179  4      BEGIN
3064      3180  4      noun_node = .noun_node [dbg$l_noun_link];
3065      3181  4      IF .noun_node EQL 0

```

```

: 3066      3182  4
: 3067      3183
: 3068      3184
: 3069      3185
: 3070      3186
: 3071      3187
: 3072      3188
: 3073      3189
: 3074      3190
: 3075      3191
: 3076      3192
: 3077      3193
: 3078      3194
: 3079      3195
: 3080      3196
: 3081      3197
: 3082      3198
: 3083      3199
: 3084      3200
: 3085      3201
: 3086      3202
: 3087      3203
: 3088      3204
: 3089      3205
: 3090      3206
: 3091      3207
: 3092      3208
: 3093      3209
: 3094      3210
: 3095      3211
: 3096      3212  1

```

```

THEN
  EXITLOOP;
END;

! Now determine whether the define was local or global.
IF .noun_node [dbg$l_adjective_ptr] EQL define_global
THEN
  global_flag = TRUE
ELSE
  global_flag = FALSE;

! We just call the routine DBG$DEF_SYM_REMOVE to perform the action.
IF NOT dbg$def_sym_remove (.noun_node [dbg$l_noun_value],
                           .global_flag,
                           removed_flag,
                           .message_vect)
THEN
  RETURN sts$k_severe;

! Signal an informational if the symbol was not defined.
IF NOT .removed_flag
THEN
  SIGNAL (dbg$_notdefine, 1, .noun_node [dbg$l_noun_value]);
END; ! While loop
RETURN sts$k_success;
END;

```

				OFFC 0000	.ENTRY	DBG\$NEXECUTE_UNDEFINE, Save R2,R3,R4,R5,R6,-;	2954
	5E		20	C2 00002	SUBL2	R7,R8,R9,R10,R11	
	58	04	AC	D0 00005	MOVL	#32, SP	
	03	01	A8	91 00009	CMPB	VERB_NODE, R8	2990
			03	13 0000D	BEQL	1(R8), #3	
			0176	31 0000F	BRW	1\$	
			6E	D4 00012	CLRL	CONTEXT	2993
14	AE	020E0000	8F	D0 00014	MOVL	#34471936, KEY_NAME_DESC	3020
		18	AE	D4 0001C	CLRL	KEY_NAME_DESC+4	3023
08	AE	020E0000	8F	D0 0001F	MOVL	#34471936, STATE_NAME_DESC	3025
		0C	AE	D4 00027	CLRL	STATE_NAME_DESC+4	3028
	57	08	A8	D0 0002A	MOVL	8(R8), NOUN_NODE	3030
	50	04	A8	D0 0002E	MOVL	4(R8), ADVERB_NODE	3031
	52	04	A0	D0 00032	MOVL	4(ADVERB_NODE), ALL_FLAG	3035
	50	08	A0	D0 00036	MOVL	8(ADVERB_NODE), ADVERB_NODE	3036
	5A	04	A0	D2 0003A	MCOML	4(ADVERB_NODE), OUTPUT_LOG	3040
	50	08	A0	D0 0003E	MOVL	8(ADVERB_NODE), ADVERB_NODE	3041
	56	04	A0	D0 00042	MOVL	4(ADVERB_NODE), STATE_DESC_ADDRESS	3045
	03		52	E8 00046	BLBS	ALL_FLAG, 4\$	3052
			00B8	31 00049	BRW	10\$	



			1A	12	00136	BNEQ	12\$			
	45		5A	E9	00138	BLBC	OUTPUT LOG, 14\$		3123	
		14	AE	9F	0013B	PUSHAB	KEY_NAME DESC		3124	
		OC	AE	9F	0013E	PUSHAB	STATE_NAME_DESC			
			02	DD	00141	PUSHL	#2			
00000000G	00	000280CB	8F	DD	00143	PUSHL	#164043			
			04	FB	00149	CALLS	#4, LIB\$SIGNAL			
			0D	11	00150	BRB	13\$		3120	
00000000G	00	00028118	8F	DD	00152	PUSHL	#164120	12\$:	3127	
			01	FB	00158	CALLS	#1, LIB\$SIGNAL			
00000000G	1E		5A	E9	0015F	BLBC	OUTPUT LOG, 14\$	13\$:	3129	
00000000G	8F		59	D1	00162	CMPL	DEL_STATUS, #SMGS_KEYNOTDEF			
			15	13	00169	BEQL	14\$			
		14	AE	9F	0016B	PUSHAB	KEY_NAME DESC		3131	
		OC	AE	9F	0016E	PUSHAB	STATE_NAME_DESC			
			02	DD	00171	PUSHL	#2			
00000000G	00	000280BB	8F	DD	00173	PUSHL	#164027			
			04	FB	00179	CALLS	#4, LIB\$SIGNAL			
	56		A6	D0	00180	MOVL	4(STATE_DESC_ADDRESS), STATE_DESC_ADDRESS	14\$:	3133	
			81	12	00184	BNEQ	11\$		3134	
			6C	11	00186	BRB	26\$	15\$:	3139	
	01		A8	91	00188	CMPB	1(R8), #1	16\$:	3145	
			07	12	0018C	BNEQ	17\$			
		08	AC	DD	0018E	PUSHL	MESSAGE_VECT		3147	
			7E	D4	00191	CLRL	-(SP)			
			0B	11	00193	BRB	18\$			
	02		A8	91	00195	CMPB	1(R8), #2	17\$:	3151	
			0B	12	00199	BNEQ	19\$			
		08	AC	DD	0019B	PUSHL	MESSAGE_VECT		3153	
			01	DD	0019E	PUSHL	#1			
EFOC	CF		02	FB	001A0	CALLS	#2, DBG\$DEF_SYM_REMOVE_ALL	18\$:		
			04	001A5	RET					
	53		01	D0	001A6	MOVL	#1, FIRST TIME	19\$:	3157	
	08		53	E9	001A9	BLBC	FIRST_TIME, 21\$	20\$:	3164	
	57		A8	D0	001AC	MOVL	8(R8), NOUN_NODE		3167	
		08	53	D4	001B0	CLRL	FIRST_TIME		3171	
			06	11	001B2	BRB	22\$		3164	
	57		A7	D0	001B4	MOVL	8(NOUN_NODE), NOUN_NODE	21\$:	3180	
			3A	13	001B8	BEQL	26\$		3181	
	01		A7	D1	001BA	CMPL	4(NOUN_NODE), #1	22\$:	3188	
			05	12	001BE	BNEQ	23\$			
	52		01	D0	001C0	MOVL	#1, GLOBAL_FLAG		3190	
			02	11	001C3	BRB	24\$			
			52	D4	001C5	CLRL	GLOBAL_FLAG	23\$:	3192	
		08	AC	DD	001C7	PUSHL	MESSAGE_VECT	24\$:	3199	
		08	AE	9F	001CA	PUSHAB	REMOVED_FLAG		3196	
			52	DD	001CD	PUSHL	GLOBAL_FLAG		3197	
			67	DD	001CF	PUSHL	(NOUN_NODE)		3196	
EESF	CF		04	FB	001D1	CALLS	#4, DBG\$DEF_SYM_REMOVE			
	04		50	E8	001D6	BLBS	R0, 25\$			
	50		04	D0	001D9	MOVL	#4, R0		3201	
			04	001DC	RET					
	C8		AE	E8	001DD	BLBS	REMOVED_FLAG, 20\$	25\$:	3205	
			67	DD	001E1	PUSHL	(NOUN_NODE)		3207	
			01	DD	001E3	PUSHL	#1			
00000000G	00	000286B3	8F	DD	001E5	PUSHL	#165555			
			03	FB	001EB	CALLS	#3, LIB\$SIGNAL			

DBGDEFINE  
V04-000

C 13  
16-Sep-1984 00:15:32  
14-Sep-1984 12:16:45

VAX-11 Bliss-32 V4.0-742  
[DEBUG.SRC]DBGDEFINE.B32;1

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(18)

50

B5 11 001F2 BRB 20\$  
01 D0 001F4 26\$: MOVL #1, R0  
04 001F7 RET

: 3158  
: 3211  
: 3212

; Routine Size: 504 bytes, Routine Base: DBG\$CODE + 11A8

```
3098 3213 1 GLOBAL ROUTINE dbg$read_name (input_desc, result_addr, message_vect) =
3099 3214 1 ++
3100 3215 1 Functional Description
3101 3216 1
3102 3217 1 Reads the name which is the left-hand-side of the DEFINE command.
3103 3218 1 For now, the names allowed are any string beginning with an
3104 3219 1 alphabetic and followed by any number of alphabetic or numerics
3105 3220 1 and also characters from the set { ., $, % }.
3106 3221 1 The input string descriptor is updated beyond the string that
3107 3222 1 is read. Space is allocated for a counted string to hold the
3108 3223 1 result.
3109 3224 1
3110 3225 1 Inputs
3111 3226 1
3112 3227 1 input_desc - A pointer to a string descriptor with the input.
3113 3228 1 result_addr - The address in which to place the result.
3114 3229 1 message_vect - A pointer to an error message vector.
3115 3230 1
3116 3231 1 Outputs
3117 3232 1
3118 3233 1 Space is allocated for a counted string to hold the result.
3119 3234 1 A pointer to this counted string is returned in result_addr.
3120 3235 1 One of the following values is returned:
3121 3236 1 sts$k_success - Success code.
3122 3237 1 sts$k_severe - Failure. The input did not contain
3123 3238 1 a legal name. An error message vector
3124 3239 1 is constructed and returned in message_vect.
3125 3240 1 --
3126 3241 1 BEGIN
3127 3242 1
3128 3243 1 MAP
3129 3244 1 input_desc: REF BLOCK [,BYTE];
3130 3245 1
3131 3246 1 LOCAL
3132 3247 1 char, ! Holds a character in the input stream
3133 3248 1 count, ! Count of characters in the name
3134 3249 1 first_char, ! Flag saying we are
3135 3250 1 ! reading the first character
3136 3251 1 pointer, ! Pointer into the input stream
3137 3252 1 result: REF VECTOR[,BYTE]; ! Holds the result
3138 3253 1
3139 3254 1 ! Check for exhausted input.
3140 3255 1
3141 3256 1 IF .input_desc [dsc$w_length] EQL 0
3142 3257 1 THEN
3143 3258 1 BEGIN
3144 3259 1 .message_vect = dbg$make_arg_vect (dbg$_needmore);
3145 3260 1 RETURN sts$k_severe;
3146 3261 1 END;
3147 3262 1
3148 3263 1 ! Read past leading blanks.
3149 3264 1
3150 3265 1 WHILE TRUE DO
3151 3266 1 BEGIN
3152 3267 1 char = ch$rchar (.input_desc [dsc$a_pointer]);
3153 3268 1 IF .char NEQ dbg$k_blank
3154 3269 1 AND .char NEQ dbg$k_tab
```

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```

```

THEN
  EXITLOOP;
input_desc [dsc$a_pointer] = ch$plus (.input_desc [dsc$a_pointer], 1);
input_desc [dsc$w_length] = .input_desc [dsc$w_length] - 1;
END;

! Check for exhausted input again.
!
IF .input_desc [dsc$w_length] EQL 0
THEN
  BEGIN
    .message_vect = dbg$make_arg_vect (dbg$_needmore);
    RETURN sts$k_severe;
  END;

! Initialize the count to zero and the pointer to point to the
! next character in the input stream.
count = 0;
pointer = .input_desc [dsc$a_pointer];

! Read until we hit a character that cannot be part of the string.
first_char = TRUE;
WHILE TRUE DO
  BEGIN
    char = ch$rchar (.pointer);

    ! For first character we accept only alphabetic.
    ! Allow % also
    IF .first_char AND (.char LSS 'A' OR .char GTR 'Z')
      AND (.char LSS 'a' OR .char GTR 'z')
      AND .char NEQ '%'
    THEN
      EXITLOOP;

    ! Set first_char to FALSE for future times around loop.
    first_char = FALSE;

    ! Accept alphabetic, numerics, $, _, %
    IF (.char LSS 'A' OR .char GTR 'Z') AND .char NEQ ' '
      AND .char NEQ '$' AND .char NEQ '%'
      AND (.char LSS '0' OR .char GTR '9')
      AND (.char LSS 'a' OR .char GTR 'z')
    THEN
      EXITLOOP;

    count = .count + 1;
    pointer = ch$plus (.pointer, 1);
  END;

! Check for running off the end of the input stream.
IF .count GTR .input_desc [dsc$w_length]

```

```

: 3212
: 3213
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```

```

THEN
  BEGIN
    .message_vect = dbg$make_arg_vect (dbg$_needmore);
    RETURN sts$k_severe;
  END;

! Check for no characters read.
IF .count EQL 0
THEN
  BEGIN
    .message_vect = dbg$make_arg_vect (dbg$_illdefnam, 1,
      dbg$next_word(.input_desc));
    RETURN sts$k_severe;
  END;

! Allocate space for the result.
result = dbg$get_memory (1+(1+.count)/4);

! Fill in the result, translating lower case to upper case.
result[0] = .count;
pointer = result[1];
INCR i FROM 1 TO .count DO
  BEGIN
    char = ch$rchar_a (input_desc[dsc$a_pointer]);
    IF .char GEQ 'a' AND .char LEQ 'z'
    THEN
      char = .char - ('a' - 'A');
    ch$wchar_a (.char, pointer);
  END;
.result_addr = .result;

! Update the input descriptor to point past the string that was read.
! The pointer has already been advanced.
input_desc [dsc$w_length] = .input_desc [dsc$w_length] - .count;

RETURN sts$k_success;

END; ! dbg$read_name

```

57	00000000G	00	9E	00002	.ENTRY	DBG\$NREAD_NAME, Save R2,R3,R4,R5,R6,R7	:	3213
54	04	AC	D0	00009	MOVAB	DBG\$NMAKE_ARG_VECT, R7	:	
		64	B5	0000D	MOVL	INPUT_DESC, R4	:	3256
		1A	13	0000F	TSTW	(R4)	:	
56	04	A4	9E	00011	BEQL	4\$	:	
53	00	B6	9A	00015	MOVAB	4(R4), R6	:	3267
20		53	D1	00019	MOVZBL	@0(R6), CHAR	:	
		05	13	0001C	CMPL	CHAR, #32	:	3268
09		53	D1	0001E	BEQL	2\$	:	
					CMPL	CHAR, #9	:	3269

		06	12	00021	BNEQ	3\$			
		66	D6	00023	INCL	(R6)			3272
		64	B7	00025	DECW	(R4)			3273
		EC	11	00027	BRB	1\$			3265
		64	B5	00029	TSTW	(R4)			3278
		03	12	0002B	BNEQ	5\$			
		0087	31	0002D	BRW	14\$			
		52	D4	00030	CLRL	COUNT			3288
	55	66	D0	00032	MOVL	(R6), POINTER			3289
	50	01	D0	00035	MOVL	#1, FIRST_CHAR			3293
	53	65	9A	00038	MOVZBL	(POINTER), CHAR			3296
	29	50	E9	0003B	BLBC	FIRST_CHAR, 9\$			3301
00000041	8F	53	D1	0003E	CMPL	CHAR, #65			
		09	19	00045	BLSS	7\$			
0000005A	8F	53	D1	00047	CMPL	CHAR, #90			
		17	15	0004E	BLEQ	9\$			
00000061	8F	53	D1	00050	CMPL	CHAR, #97			3302
		09	19	00057	BLSS	8\$			
0000007A	8F	53	D1	00059	CMPL	CHAR, #122			
		05	15	00060	BLEQ	9\$			
	25	53	D1	00062	CMPL	CHAR, #37			3303
		49	12	00065	BNEQ	13\$			
		50	D4	00067	CLRL	FIRST_CHAR			3309
00000041	8F	53	D1	00069	CMPL	CHAR, #65			3313
		09	19	00070	BLSS	10\$			
0000005A	8F	53	D1	00072	CMPL	CHAR, #90			
		2F	15	00079	BLEQ	12\$			
0000005F	8F	53	D1	0007B	CMPL	CHAR, #95			
		26	13	00082	BEQL	12\$			
	24	53	D1	00084	CMPL	CHAR, #36			3314
		21	13	00087	BEQL	12\$			
	25	53	D1	00089	CMPL	CHAR, #37			
		1C	13	0008C	BEQL	12\$			
	30	53	D1	0008E	CMPL	CHAR, #48			3315
		05	19	00091	BLSS	11\$			
	39	53	D1	00093	CMPL	CHAR, #57			
		12	15	00096	BLEQ	12\$			
00000061	8F	53	D1	00098	CMPL	CHAR, #97			3316
		0F	19	0009F	BLSS	13\$			
0000007A	8F	53	D1	000A1	CMPL	CHAR, #122			
		06	14	000A8	BGTR	13\$			
		52	D6	000AA	INCL	COUNT			3320
		55	D6	000AC	INCL	POINTER			3321
		88	11	000AE	BRB	6\$			3294
52	64	10	00	ED 000B0	CMPZV	#0, #16, (R4), COUNT			3326
			0B	18 000B5	BGEQ	15\$			
			8F	DD 000B7	PUSHL	#164048			3329
	67	00280D0	01	FB 000BD	CALLS	#1, DBG\$NMAKE_ARG_VECT			
			1A	11 000C0	BRB	16\$			
			52	D5 000C2	TSTL	COUNT			3335
			1E	12 000C4	BNEQ	17\$			
			54	DD 000C6	PUSHL	R4			3339
0000000G	00		01	FB 000C8	CALLS	#1, DBG\$NNEXT_WORD			
			50	DD 000CF	PUSHL	R0			
			01	DD 000D1	PUSHL	#1			3338
			8F	DD 000D3	PUSHL	#167504			
	67	00028E50	03	FB 000D9	CALLS	#3, DBG\$NMAKE_ARG_VECT			

	0C	BC		50	D0	000DC	16\$:	MOVL	R0, @MESSAGE_VECT		
		50		04	D0	000E0		MOVL	#4, R0		: 3340
					04	000E3		RET			: 3345
		50	01	A2	9E	000E4	17\$:	MOVAB	1(R2), R0		: 3349
		50		04	C6	000E8		DIVL2	#4, R0		: 3350
			01	A0	9F	000EB		PUSHAB	1(R0)		: 3351
00000000G		00		01	FB	000EE		CALLS	#1, DBG\$GET_MEMORY		: 3353
		60		52	90	000F5		MOVB	COUNT, (RESULT)		: 3354
		55	01	A0	9E	000F8		MOVAB	1(R0), POINTER		: 3356
				51	D4	000FC		CLRL	I		: 3357
				1E	11	000FE		BRB	20\$		: 3351
		53	00	B6	9A	00100	18\$:	MOVZBL	@0(R6), CHAR		: 3353
				66	D6	00104		INCL	(R6)		: 3354
00000061		8F		53	D1	00106		CMPL	CHAR, #97		: 3356
				0C	19	0010D		BLSS	19\$		: 3357
0000007A		8F		53	D1	0010F		CMPL	CHAR, #122		: 3351
				03	14	00116		BGTR	19\$		: 3359
		53		20	C2	00118		SUBL2	#32, CHAR		: 3364
		85		53	90	0011B	19\$:	MOVB	CHAR, (POINTER)+		: 3366
DE		51		52	F3	0011E	20\$:	AOBLEQ	COUNT, I, 18\$		: 3368
	08	BC		50	D0	00122		MOVL	RESULT, @RESULT_ADDR		: 3366
		64		52	A2	00126		SUBW2	COUNT, (R4)		: 3368
		50		01	D0	00129		MOVL	#1, R0		: 3368
				04	0012C			RET			: 3368

; Routine Size: 301 bytes, Routine Base: DBG\$CODE + 13A0

```

3255 3369 1 GLOBAL ROUTINE dbg$save_loc (desc1, desc2): NOVALUE =
3256 3370 1
3257 3371 1 ROUTINE FUNCTION
3258 3372 1
3259 3373 1     Save away the given descriptor(s) as the current value of dot.
3260 3374 1
3261 3375 1 INPUTS
3262 3376 1
3263 3377 1     DESC1      - points to a descriptor to be saved as
3264 3378 1     DESC2      - points to a VMS descriptor which may also be
3265 3379 1                  saved. This is stored in an own variable in
3266 3380 1                  this module.
3267 3381 1
3268 3382 1 IMPLICIT OUTPUT
3269 3383 1
3270 3384 1     A copy of the given descriptor is constructed out of permanent memory.
3271 3385 1     The DEFINE table is modified to include a new entry for %CURLOC.
3272 3386 1     The secondary descriptor, if present, is copied into an area in this
3273 3387 1     module.
3274 3388 1
3275 3389 2 BEGIN
3276 3390 2
3277 3391 2 BUILTIN
3278 3392 2     actualcount;          ! Count of actual parameters
3279 3393 2
3280 3394 2 LOCAL
3281 3395 2     desc1_copy,          ! Points to a copy of DESC1.
3282 3396 2     dummy,              ! Third parameter for message vectors
3283 3397 2                       ! (not used here)
3284 3398 2     name,               ! Point to name %CURLOC.
3285 3399 2     symid_list,        ! Points to a symid list.
3286 3400 2     vms_desc;          ! Points to the vms descriptor to be saved
3287 3401 2
3288 3402 2 IF actualcount() LSS 2
3289 3403 2 THEN
3290 3404 2     vms_desc = 0
3291 3405 2 ELSE
3292 3406 2     vms_desc = .desc2;
3293 3407 2
3294 3408 2 ! Copy the descriptor.
3295 3409 2 !
3296 3410 2 dbg$nget_symid (.desc1, symid_list, dummy);
3297 3411 2 dbg$ncopy_desc (.desc1, desc1_copy, dummy);
3298 3412 2 dbg$sta_lock_symid (.symid_list);
3299 3413 2 !
3300 3414 2 ! Save away the copy.
3301 3415 2 ! The name must be allocated out of permanent memory.
3302 3416 2 !
3303 3417 2 name = dbg$get_memory (2);
3304 3418 2 ch$move (8, UPCIT BYTE (%ASCIC '%CURLOC'), .name);
3305 3419 2 dbg$def_sym_add(.name, define_address, .desc1_copy, TRUE, dummy, dummy);
3306 3420 2 !
3307 3421 2 ! See if a secondary descriptor was supplied.
3308 3422 2 !
3309 3423 2 IF .vms_desc EQL 0
3310 3424 2 THEN
3311 3425 2     dbg$gl_curloc_vmsdesc = 0

```

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```

```

ELSE
BEGIN
! Copy it into the area in this module.
! and set up the pointer to this area.
!
ch$move (12, .vms_desc, curloc_vmsdesc);
dbg$gl_curloc_vmsdesc = curloc_vmsdesc;
END;

RETURN;
END;

```

```

.PSECT DBG$PLIT,NOWRT, SHR, PIC,0
43 4F 4C 52 55 43 25 07 00118 P.ACD: .ASCII <7>\%CURLOC\ ;

.PSECT DBG$CODE,NOWRT, SHR, PIC,0
.ENTRY DBG$SAVE LOC, Save R2,R3,R4,R5,R6,R7,R8,R9 : 3369
MOVAB CURLOC_VMSDESC, R9
MOVAB DBG$GL_CURLOC_VMSDESC, R8
SUBL2 #12, SP
CMPB (AP), #2 : 3402
BGEQU 1$
CLRL VMS_DESC : 3404
BRB 2$
MOVL DESC2, VMS_DESC : 3406
PUSHAB DUMMY : 3410
PUSHAB SYMID_LIST
PUSHL DESC1
CALLS #3, DBG$NGET_SYMID : 3411
PUSHAB DUMMY
PUSHAB DESC1_COPY
PUSHL DESC1
CALLS #3, DBG$NCOPY_DESC : 3412
PUSHL SYMID_LIST
CALLS #1, DBG$STA_LOCK_SYMID : 3417
PUSHL #2
CALLS #1, DBG$GET_MEMORY
MOVL R0, NAME
MOVC3 #8, P.ACD, (NAME) : 3418
PUSHAB DUMMY : 3419
PUSHAB DUMMY
PUSHL #1
PUSHL DESC1_COPY
PUSHL #1
PUSHL NAME
CALLS #6, DBG$DEF_SYM_ADD : 3423
TSTL VMS_DESC
BNEQ 3$
CLRL DBG$GL_CURLOC_VMSDESC : 3425
RET

```

DBGDEFINE  
V04-000

K 13  
16-Sep-1984 00:15:32  
14-Sep-1984 12:16:45

VAX-11 Bliss-32 V4.0-742  
[DEBUG.SRC]DBGDEFINE.B32;1

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69

67  
68

0C 28 00078 3S:  
69 9E 0007C  
04 0007F

MOV C3 #12, (VMS\_DESC), CURLOC\_VMSDESC  
MOV AB CURLOC\_VMSDESC, DBG\$GL\_CURLOC\_VMSDESC  
RET

: 3432  
: 3433  
: 3437

; Routine Size: 128 bytes, Routine Base: DBG\$CODE + 14CD

```

3325 3438 1 GLOBAL ROUTINE dbg$save_val (desc): NOVALUE =
3326 3439 1
3327 3440 1 ROUTINE FUNCTION
3328 3441 1
3329 3442 1 Save away the given descriptor as the current value of backslash.
3330 3443 1
3331 3444 1 INPUTS
3332 3445 1
3333 3446 1 DESC - points to a descriptor to be saved as \
3334 3447 1
3335 3448 1 IMPLICIT OUTPUT
3336 3449 1
3337 3450 1 A copy of the given descriptor is constructed out of permanent memory.
3338 3451 1 The DEFINE table is modified to include a new entry for %CURVAL.
3339 3452 1
3340 3453 1 BEGIN
3341 3454 1
3342 3455 1 LOCAL
3343 3456 1 desc_copy, ! Points to a copy of DESC.
3344 3457 1 dummy, ! Third parameter for message vectors
3345 3458 1 (not used here)
3346 3459 1 name, ! Point to name %CURVAL
3347 3460 1 symid_list; ! Points to a symid list.
3348 3461 1
3349 3462 1 ! Copy the descriptor.
3350 3463 1
3351 3464 1 dbg$nget_symid (.desc, symid_list, dummy);
3352 3465 1 dbg$ncopy_desc (.desc, desc_copy, dummy);
3353 3466 1 dbg$sta_lock_symid (.symid_list);
3354 3467 1
3355 3468 1 ! Save away the copy.
3356 3469 1 ! The name must be allocated out of permanent memory.
3357 3470 1
3358 3471 1 name = dbg$get_memory (2);
3359 3472 1 ch$move (8, UPCIT BYTE (%ASCIC '%CURVAL'), .name);
3360 3473 1 dbg$def_sym_add(.name, define_value, .desc_copy, TRUE, dummy, dummy);
3361 3474 1
3362 3475 1 RETURN;
3363 3476 1 END;

```

```

.PSECT DBG$PLIT,NOWRT, SHR, PIC,0
4C 41 56 52 55 43 25 07 00120 P.ACE: .ASCII <7>\%CURVAL\ ;

.PSECT DBG$CODE,NOWRT, SHR, PIC,0
00000000G 00 007C 0000 .ENTRY DBG$SAVE_VAL, Save R2,R3,R4,R5,R6 : 3438
5E 0C C2 00002 SUBL2 #12, SP :
08 AE 9F 00005 PUSHAB DUMMY : 3464
04 AE 9F 00008 PUSHAB SYMID_LIST :
04 AC DD 0000B PUSHL DESC :
03 FB 0000E CALLS #3, DBG$NGET_SYMID :
08 AE 9F 00015 PUSHAB DUMMY : 3465

```

DBGDEFINE  
V04-000

M 13  
16-Sep-1984 00:15:32  
14-Sep-1984 12:16:45

VAX-11 Bliss-32 V4.0-742  
[DEBUG.SRC]DBGDEFINE.B32;1

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		08	AE	9F	00018	PUSHAB	DESC_COPY	:	
		04	AC	DD	0001B	PUSHL	DESC	:	
00000000G	00		03	FB	0001E	CALLS	#3, DBG\$NCOPY_DESC	:	3466
			6E	DD	00025	PUSHL	SYMID_LIST	:	
00000000G	00		01	FB	00027	CALLS	#1, DBG\$STA_LOCK_SYMID	:	3471
			02	DD	0002E	PUSHL	#2	:	
00000000G	00		01	FB	00030	CALLS	#1, DBG\$GET_MEMORY	:	
			50	DD	00037	MOVL	R0, NAME	:	
66 00000000'	56		08	28	0003A	MOV3	#8, P.ACE, (NAME)	:	3472
	EF		08	AE	9F	PUSHAB	DUMMY	:	3473
		0C	AE	9F	00045	PUSHAB	DUMMY	:	
			01	DD	00048	PUSHL	#1	:	
		10	AE	DD	0004A	PUSHL	DESC_COPY	:	
			05	DD	0004D	PUSHL	#5	:	
			56	DD	0004F	PUSHL	NAME	:	
			06	FB	00051	CALLS	#6, DBG\$DEF_SYM_ADD	:	
			04	00056	RET			:	3476

; Routine Size: 87 bytes, Routine Base: DBG\$CODE + 154D

```

3365 3477 1 GLOBAL ROUTINE DBG$WILDCARD_NAME_MATCH (NAME1, NAME2) =
3366 3478 1 ++
3367 3479 1 Functional Description
3368 3480 1     Determines whether the wildcarded name in NAME1 matches the name
3369 3481 1     in NAME2. Asterisk is the wildcard character, and it may match any
3370 3482 1     string of zero or more characters.
3371 3483 1
3372 3484 1 Inputs
3373 3485 1     NAME1           - points to a counted string containing a name. The
3374 3486 1                     name may include one or more * (the wildcard char)
3375 3487 1     NAME2           - points to a counted string containing a name.
3376 3488 1
3377 3489 1 Outputs
3378 3490 1     The return value is one of:
3379 3491 1     TRUE            - the names do match
3380 3492 1     FALSE           - the names do not match
3381 3493 1 --
3382 3494 2 BEGIN
3383 3495 2
3384 3496 2 MAP
3385 3497 2     NAME1 : REF VECTOR [,BYTE],
3386 3498 2     NAME2 : REF VECTOR [,BYTE];
3387 3499 2
3388 3500 2 LOCAL
3389 3501 2     ASTER_PTR,           ! Points to * in NAME1
3390 3502 2     LENGTH,             ! Length to asterisk
3391 3503 2     LENGTH1,            ! Remaining length of first string
3392 3504 2     LENGTH2,            ! Remaining length of second string
3393 3505 2     NAME1_PTR,          ! Pointer into NAME1 string
3394 3506 2     NAME2_PTR,          ! Pointer into NAME2 string
3395 3507 2     NEW_NAME1: REF VECTOR[,BYTE], ! Padded copy of NAME1
3396 3508 2     NEW_NAME2: REF VECTOR[,BYTE], ! Padded copy of NAME2
3397 3509 2     POOLID,             ! Memory Pool id
3398 3510 2     RET_VALUE,         ! Return value
3399 3511 2     SUBSTR_PTR;        ! Points to substring that we find
3400 3512 2
3401 3513 2 ! Copy names into new area padded on left and right.
3402 3514 2 !
3403 3515 2 POOLID = DBG$PUSH_TEMPMEM();
3404 3516 2
3405 3517 2 NEW_NAME1 = DBG$GET_TEMPMEM ((5+.NAME1[0])/4);
3406 3518 2 CH$MOVE (.NAME1[0],-NAME1[1], NEW_NAME1[1]);
3407 3519 2 NEW_NAME1[0] = 0;
3408 3520 2 NEW_NAME1[1+.NAME1[0]] = 0;
3409 3521 2
3410 3522 2 NEW_NAME2 = DBG$GET_TEMPMEM ((5+.NAME2[0])/4);
3411 3523 2 CH$MOVE (.NAME2[0],-NAME2[1], NEW_NAME2[1]);
3412 3524 2 NEW_NAME2[0] = 0;
3413 3525 2 NEW_NAME2[1+.NAME2[0]] = 0;
3414 3526 2
3415 3527 2 ! Initialize lengths, pointers, and flags.
3416 3528 2 !
3417 3529 2 LENGTH1 = 2+.NAME1[0];
3418 3530 2 NAME1_PTR = .NEW_NAME1;
3419 3531 2 LENGTH2 = 2+.NAME2[0];
3420 3532 2 NAME2_PTR = .NEW_NAME2;
3421 3533 2 RET_VALUE = TRUE;

```

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```

```

! Loop through the portions of the string between asterisks.
WHILE .LENGTH1 GTR 0 DO
  BEGIN
    ! If we have exhausted the second string, return false.
    !
    IF .LENGTH2 LEQ 0
    THEN
      BEGIN
        RET_VALUE = FALSE;
        EXITLOOP;
        END;

    ! Obtain pointer to first asterisk.
    !
    ASTER_PTR = CH$FIND_CH (.LENGTH1, .NAME1_PTR, '*');
    IF .ASTER_PTR EQL 0
    THEN
      ASTER_PTR = .NAME1_PTR + .LENGTH1;
      LENGTH = .ASTER_PTR - .NAME1_PTR;

      ! Look for the next match.
      !
      SUBSTR_PTR = CH$FIND_SUB ( .LENGTH2,      ! Context length
                                .NAME2_PTR,     ! Context pointer
                                .LENGTH,       ! Pattern length
                                .NAME1_PTR);   ! Pattern pointer

      IF .SUBSTR_PTR EQL 0
      THEN
        BEGIN
          RET_VALUE = FALSE;
          EXITLOOP;
          END;

      LENGTH1 = .LENGTH1 - (1 + .LENGTH);
      NAME1_PTR = .ASTER_PTR + 1;
      LENGTH2 = .LENGTH2 - (.LENGTH + .SUBSTR_PTR - .NAME2_PTR);
      NAME2_PTR = .SUBSTR_PTR + .LENGTH;
      END;

    ! If we have exactly matched the second string, return true.
    !
    IF .LENGTH2 NEQ 0
    THEN
      RET_VALUE = FALSE;

    DBG$POP_TEMP MEM (.POOLID);
    RETURN .RET_VALUE;
  END; ! dbg$wildcard_name_match

```

OFFC 00000

.ENTRY DBG\$WILDCARD\_NAME\_MATCH, Save R2,R3,R4,R5,- ; 3477

		00000000G	00	00	FB	00002	CALLS	R6,R7,R8,R9,R10,R11	3515
			58	50	D0	00009	MOVL	#0, DBG\$PUSH_TEMP MEM	
			59	04	AC	0000C	MOVL	R0, POOLID	
			50	69	9A	00010	MOVL	NAME1, R9	3517
			50	05	C0	00013	MOVZBL	(R9), R0	
	7E		50	04	C7	00016	ADDL2	#5, R0	
		00000000G	00	01	FB	0001A	DIVL3	#4, R0, -(SP)	
			57	50	D0	00021	CALLS	#1, DBG\$GET_TEMP MEM	
			50	69	9A	00024	MOVL	R0, NEW_NAME1	
01	A7	01	A9	50	28	00027	MOVZBL	(R9), R0	3518
			50	67	94	0002D	MOVCL3	R0, 1(R9), 1(NEW_NAME1)	
			50	69	9A	0002F	CLRB	(NEW_NAME1)	3519
			58	01	A047	94	MOVZBL	(R9), R0	3520
			50	08	AC	00036	CLRB	1(R0)[NEW_NAME1]	
			50	68	9A	0003A	MOVL	NAME2, R8	3522
			50	05	C0	0003D	MOVZBL	(R8), R0	
	7E		50	04	C7	00040	ADDL2	#5, R0	
		00000000G	00	01	FB	00044	DIVL3	#4, R0, -(SP)	
			56	50	D0	0004B	CALLS	#1, DBG\$GET_TEMP MEM	
			50	68	9A	0004E	MOVL	R0, NEW_NAME2	
01	A6	01	A8	50	28	00051	MOVZBL	(R8), R0	3523
			50	66	94	00057	MOVCL3	R0, 1(R8), 1(NEW_NAME2)	
			54	68	9A	00059	CLRB	(NEW_NAME2)	3524
			54	01	A046	94	MOVZBL	(R8), R0	3525
			54	69	9A	00060	CLRB	1(R0)[NEW_NAME2]	
			59	02	C0	00063	MOVZBL	(R9), LENGTH1	3529
			59	68	9A	00066	ADDL2	#2, LENGTH1	
			55	02	C0	00069	MOVZBL	(R8), LENGTH2	3531
			58	56	D0	0006C	ADDL2	#2, LENGTH2	
			58	01	D0	0006F	MOVL	NEW_NAME2, NAME2_PTR	3532
			54	54	D5	00072	MOVL	#1, RET_VALUE	3533
			49	15	00074	1\$:	TSTL	LENGTH1	3537
			59	D5	00076		BLEQ	7\$	
			24	15	00078		TSTL	LENGTH2	3542
	67		54	2A	3A	0007A	BLEQ	5\$	
			5A	02	12	0007E	LOCC	#42, LENGTH1, (NAME1_PTR)	3551
			5A	51	D4	00080	BNEQ	2\$	
			57	51	D0	00082	CLRL	R1	
			5A	04	12	00085	MOVL	R1, ASTER_PTR	
	5A		57	54	C1	00087	BNEQ	3\$	3552
	56		5A	57	C3	0008B	ADDL3	LENGTH1, NAME1_PTR, ASTER_PTR	3554
65	59		67	56	39	0008F	SUBL3	NAME1_PTR, ASTER_PTR, LENGTH	3555
			53	03	13	00094	MATCHC	LENGTH, (NAME1_PTR), LENGTH2, (NAME2_PTR)	3562
			53	56	D0	00096	BEQL	4\$	
			53	56	C2	00099	MOVL	LENGTH, R3	
			50	04	12	0009C	SUBL2	LENGTH, R3	
			50	58	D4	0009E	BNEQ	6\$	3563
			50	1D	11	000A0	CLRL	RET_VALUE	3566
			54	56	C3	000A2	BRB	7\$	3565
			54	A0	9E	000A6	SUBL3	LENGTH, LENGTH1, R0	3570
			57	AA	9E	000AA	MOVAB	-1(R0), LENGTH1	
			56	53	C1	000AE	MOVAB	1(R10), NAME1_PTR	3571
	50		55	50	C3	000B2	ADDL3	SUBSTR_PTR, LENGTH, R0	3572
	50		59	50	C0	000B6	SUBL3	R0, NAME2_PTR, R0	
			53	56	C1	000B9	ADDL2	R0, LENGTH2	
			53	B3	11	000BD	ADDL3	LENGTH, SUBSTR_PTR, NAME2_PTR	3573
							BRB	1\$	3537

DBGDEFINE  
V04-000

D 14  
16-Sep-1984 00:15:32  
14-Sep-1984 12:16:45

VAX-11 Bliss-32 V4.0-742  
[DEBUG.SRC]DBGDEFINE.B32;1

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		59	D5	000BF	7\$:	TSTL	LENGTH2	:	3578
		02	13	000C1		BEQL	8\$	:	
		58	D4	000C3		CLRL	RET_VALUE	:	3580
		58	DD	000C5	8\$:	PUSHL	POOLID	:	3582
00000000G	00	01	FB	000C7		CALLS	#1, DBG\$POP_TEMPMEM	:	
	50	58	D0	000CE		MOVL	RET_VALUE, R0	:	3583
			04	000D1		RET		:	3584

; Routine Size: 210 bytes, Routine Base: DBG\$CODE + 15A4

```

: 3474 3585 1 ROUTINE dump_entry (sym_ptr, addr_flag, type_flag, message_vect) =
: 3475 3586 1 +-
: 3476 3587 1 Routine Description
: 3477 3588 1
: 3478 3589 1 This routine dumps an entry in a define list.
: 3479 3590 1
: 3480 3591 1 Inputs
: 3481 3592 1
: 3482 3593 1 sym_ptr - A pointer to the entry.
: 3483 3594 1 addr_flag - says to display the thing that the symbol is bound to
: 3484 3595 1 type_flag - says to display the kind of defined symbol
: 3485 3596 1 message_vect - An error message vector
: 3486 3597 1
: 3487 3598 1 Outputs
: 3488 3599 1
: 3489 3600 1 The entry is displayed at the terminal.
: 3490 3601 1 A status code is returned.
: 3491 3602 1 --
: 3492 3603 2 BEGIN
: 3493 3604 2
: 3494 3605 2 MAP
: 3495 3606 2 sym_ptr: REF define$entry;
: 3496 3607 2
: 3497 3608 2 LOCAL
: 3498 3609 2 sym_kind: BYTE; ! Holds code for kind of symbol
: 3499 3610 2
: 3500 3611 2 ! Print the symbol name.
: 3501 3612 2 !
: 3502 3613 2 dbg$print (UPLIT BYTE (%ASCIC 'defined '));
: 3503 3614 2 dbg$print (.sym_ptr [def$a_name]);
: 3504 3615 2 dbg$newline();
: 3505 3616 2
: 3506 3617 2 ! Print the value.
: 3507 3618 2 !
: 3508 3619 2 IF .addr_flag
: 3509 3620 2 THEN
: 3510 3621 3 BEGIN
: 3511 3622 3 dbg$print (UPLIT BYTE (%ASCIC ' bound to: '));
: 3512 3623 3 CASE .sym_ptr [def$b_kind] FROM define_lowest TO define_highest OF
: 3513 3624 3 SET
: 3514 3625 3 [define_address] :
: 3515 3626 4 BEGIN
: 3516 3627 4 LOCAL
: 3517 3628 4 addr_exp_desc : REF dbg$valdesc,
: 3518 3629 4 string_desc : dbg$stg_desc;
: 3519 3630 4
: 3520 3631 4 addr_exp_desc = .sym_ptr [def$a_value];
: 3521 3632 4
: 3522 3633 4 ! Case on kind of descriptor.
: 3523 3634 4 !
: 3524 3635 4 CASE .addr_exp_desc [dbg$b_dhdr_type] FROM dbg$k_min_descr_type
: 3525 3636 4 TO dbg$k_max_descr_type
: 3526 3637 4 OF
: 3527 3638 4 SET
: 3528 3639 4
: 3529 3640 4 ! Implementation level 3 Primary Descriptors.
: 3530 3641 4 !

```

```

: 3531      3642  4
: 3532      3643  4
: 3533      3644  4
: 3534      3645  4
: 3535      3646  4
: 3536      3647  4
: 3537      3648  5
: 3538      3649  5
: 3539      3650  5
: 3540      3651  5
: 3541      3652  5
: 3542      3653  5
: 3543      3654  5
: 3544      3655  5
: 3545      3656  5
: 3546      3657  5
: 3547      3658  5
: 3548      3659  5
: 3549      3660  5
: 3550      3661  5
: 3551      3662  5
: 3552      3663  5
: 3553      3664  5
: 3554      3665  5
: 3555      3666  5
: 3556      3667  4
: 3557      3668  4
: 3558      3669  4
: 3559      3670  4
: 3560      3671  4
: 3561      3672  4
: 3562      3673  4
: 3563      3674  4
: 3564      3675  3
: 3565      3676  3
: 3566      3677  3
: 3567      3678  3
: 3568      3679  3
: 3569      3680  3
: 3570      3681  4
: 3571      3682  4
: 3572      3683  4
: 3573      3684  4
: 3574      3685  3
: 3575      3686  3
: 3576      3687  3
: 3577      3688  4
: 3578      3689  4
: 3579      3690  4
: 3580      3691  4
: 3581      3692  3
: 3582      3693  3
: 3583      3694  3
: 3584      3695  3
: 3585      3696  3
: 3586      3697  3
: 3587      3698  3

```

```

[dbg$k_primary_desc] :
  dbg$print_identifier (.addr_exp_desc);
! Implementation level 3 volatile value descriptors
[dbg$k_v_value_desc] :
  BEGIN
  LOCAL
    val_desc: REF dbg$valdesc;
    ! Turn the volatile value descriptor into an ordinary
    ! value descriptor and then print it.
    IF NOT dbg$ncopy_desc (.addr_exp_desc, val_desc,
      .message_vect, FALSE)
    THEN
      RETURN sts$k_severe;
    val_desc[dbg$b_dhdr_type] = dbg$k_value_desc;
    val_desc[dbg$l_value_value0] =
      .val_desc[dbg$l_value_pointer];
    val_desc[dbg$l_value_pointer] =
      val_desc[dbg$l_value_value0];
    dbg$print_value (.val_desc,
      .dbg$gb_radix[dbg$b_radix_output_over],
      .dbg$gl_sign_flag, false);
  END;
! We do not expect any other kind of descriptor.
[INRANGE, OVRANGE] :
  $dbg_error ('DBGDEFINE\DBGSDUMP_DEFINE');
TES;
END;
[define_command,
define_parameter,
define_procedure,
define_string] :
  BEGIN
  dbg$print (UPLIT BYTE (%ASCIC '''));
  dbg$print (.sym_ptr [def$a_value]);
  dbg$print (UPLIT BYTE (%ASCIC '''));
  END;
[define_value] :
  BEGIN
  dbg$print_value (.sym_ptr[def$a_value],
    .dbg$gb_radix[dbg$b_radix_output_over],
    .dbg$gl_sign_flag, false);
  END;
[INRANGE, OVRANGE] :
  $DBG_ERROR('DBGDEFINE\DUMP_ENTRY');
TES;
dbg$newline();

```





00000000G	00	01	FB	0009C	CALLS	#1, DBG\$PRINT_IDENTIFIER	
		5A	11	000A3	BRB	14\$	
		7E	D4	000A5	CLRL	-(SP)	3655
	10	AC	DD	000A7	PUSHL	MESSAGE_VECT	3656
	08	AE	9F	000AA	PUSHAB	VAL_DESC	3655
00000000G	00	53	DD	000AD	PUSHL	ADDR_EXP_DESC	
	04	04	FB	000AF	CALLS	#4, DBG\$RCOPY_DESC	
	50	50	E8	000B6	BLBS	R0, 10\$	
	50	04	D0	000B9	MOVL	#4, R0	3658
	50	04	000BC	RET			
	50	6E	D0	000BD	MOVL	VAL_DESC, R0	3659
02	A0	7A	8F	90	MOVB	#122, 2(R0)	
20	A0	18	A0	D0	MOVL	24(R0), 32(R0)	3661
18	A0	20	A0	9E	MOVAB	32(R0), 24(R0)	3663
		7E	D4	000CF	CLRL	-(SP)	3664
		68	DD	000D1	PUSHL	DBG\$GL_SIGN_FLAG	3666
	7E	69	9A	000D3	MOVZBL	DBG\$GB_RADIX+2, -(SP)	3665
		50	DD	000D6	PUSHL	R0	3664
		1E	11	000D8	BRB	13\$	
	32	A4	9F	000DA	PUSHAB	P.ACI	3682
	65	01	FB	000DD	CALLS	#1, DBG\$PRINT	
		OC	A2	DD	PUSHL	12(R2)	3683
	65	01	FB	000E3	CALLS	#1, DBG\$PRINT	
		34	A4	9F	PUSHAB	P.ACJ	3684
	65	01	FB	000E9	CALLS	#1, DBG\$PRINT	
		11	11	000EC	BRB	14\$	3623
		7E	D4	000EE	CLRL	-(SP)	3689
		68	DD	000F0	PUSHL	DBG\$GL_SIGN_FLAG	3691
	7E	69	9A	000F2	MOVZBL	DBG\$GB_RADIX+2, -(SP)	3690
		OC	A2	DD	PUSHL	12(R2)	3689
00000000G	00	04	FB	000F8	CALLS	#4, DBG\$PRINT_VALUE	
	66	00	FB	000FF	CALLS	#0, DBG\$NEWLINE	3698
	4F	OC	AC	E9	BLBC	TYPE_FLAG, 26\$	3703
		4B	A4	9F	PUSHAB	P.ACI	3706
	65	01	FB	00109	CALLS	#1, DBG\$PRINT	
0034	06	01	A2	8F	CASEB	16(R2), #1, #6	3707
	002E	0024	001F	00111	.WORD	18\$-16\$,-	
	000E	0029	003A	00119		19\$-16\$,-	
						21\$-16\$,-	
						22\$-16\$,-	
						23\$-16\$,-	
						20\$-16\$,-	
						17\$-16\$	
		00DD	C4	9F	PUSHAB	P.ACS	3722
			01	DD	PUSHL	#1	
		00028362	8F	DD	PUSHL	#164706	
	67		03	FB	CALLS	#3, LIB\$SIGNAL	
			22	11	BRB	25\$	
		50	A4	9F	PUSHAB	P.ACM	3710
			1A	11	BRB	24\$	
		65	A4	9F	PUSHAB	P.ACN	3712
			15	11	BRB	24\$	
		7A	A4	9F	PUSHAB	P.ACO	3714
			10	11	BRB	24\$	
		009F	C4	9F	PUSHAB	P.ACP	3716
			0A	11	BRB	24\$	
		00B6	C4	9F	PUSHAB	P.ACQ	3718

DBGDEFINE  
V04-000

J 14  
16-Sep-1984 00:15:32  
14-Sep-1984 12:16:45

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[DEBUG.SRC]DBGDEFINE.B32;1

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65	00CA	04	11	00149	BRB	24\$	:
66		C4	9F	0014B	PUSHAB	P.ACR	: 3720
50		01	FB	0014F	CALLS	#1, DBG\$PRINT	:
		00	FB	00152	CALLS	#0, DBG\$NEWLINE	: 3724
		01	D0	00155	MOVL	#1, R0	: 3727
		04	00158	RET			: 3728

; Routine Size: 345 bytes, Routine Base: DBG\$CODE + 1676

```

3619 3729 1 ROUTINE free_entry (sym_ptr, message_vect) =
3620 3730 1 ++
3621 3731 1 Routine Description
3622 3732 1
3623 3733 1 This routine frees up the space occupied by the define entry pointed
3624 3734 1 to by sym_ptr.
3625 3735 1
3626 3736 1 Inputs
3627 3737 1
3628 3738 1 sym_ptr - Points to an entry in the define list
3629 3739 1 message_vect - An error message vector
3630 3740 1
3631 3741 1 Outputs
3632 3742 1
3633 3743 1 A condition code which is one of:
3634 3744 1 ST$K_SUCCESS - Success.
3635 3745 1 ST$K_SEVERE - Failure. An error message vector is constructed.
3636 3746 1 --
3637 3747 2 BEGIN
3638 3748 2
3639 3749 2 MAP
3640 3750 2 sym_ptr : REF define$entry;
3641 3751 2
3642 3752 2 LOCAL
3643 3753 2 symid_list; ! Points to a symid list
3644 3754 2
3645 3755 2 ! Free up the space taken up by the name.
3646 3756 2 !
3647 3757 2 dbg$rel_memory (.sym_ptr[def$a_name]);
3648 3758 2
3649 3759 2 ! Free up the space taken up by the value.
3650 3760 2 !
3651 3761 2 CASE .sym_ptr[def$b_kind] FROM define_lowest TO define_highest OF
3652 3762 2 SET
3653 3763 2
3654 3764 2 ! Addresses are stored as an address expression descriptor.
3655 3765 2 ! We free up the space occupied by the descriptor, and depending
3656 3766 2 ! on the kind of descriptor, free up any space occupied by
3657 3767 2 ! auxiliary primary descriptors.
3658 3768 2 !
3659 3769 2 [define_address] :
3660 3770 2 BEGIN
3661 3771 2 IF dbg$nget_symid (.sym_ptr[def$a_value],
3662 3772 2 symid_list, .message_vect)
3663 3773 2 THEN
3664 3774 2 dbg$sta_unlock_symid (.symid_list);
3665 3775 2 IF NOT dbg$nfree_desc (.sym_ptr[def$a_value], .message_vect)
3666 3776 2 THEN
3667 3777 2 RETURN sts$k_severe;
3668 3778 2 END;
3669 3779 2
3670 3780 2 ! For the four cases below, the value is stored as a counted
3671 3781 2 ! string, so we just free up the storage.
3672 3782 2 !
3673 3783 2 [define_command,
3674 3784 2 define_parameter,
3675 3785 2 define_procedure,

```

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```
define_string] :
  dbg$rel_memory (.sym_ptr[def$a_value]);

! Values are stored in the form of language-specific
! descriptors, so we call the free_desc routine that vectors on
! the language and calls the appropriate routine to free up
! the descriptor.

[define_value] :
  BEGIN
  IF dbg$ngget_symid (.sym_ptr[def$a_value],
                    symid_list, .message_vect)
  THEN
    dbg$sta_unlock_symid (.symid_list);
  IF NOT dbg$free_desc (.sym_ptr[def$a_value], .message_vect)
  THEN
    RETURN sts$k_severe;
  END;

[INRANGE,OUTRANGE]:
  $DBG_ERROR('DBGDEFINE\FREE_ENTRY');

TES;

RETURN sts$k_success;

END; ! free_entry
```

45 45 52 46 5C 45 4E 49 46 45 44 47 42 44 14 0021A P.ACT: .PSECT DBG\$PLIT,NOWRT, SHR, PIC,0  
59 52 54 4E 45 5F 00229 .ASCII <20>\DBGDEFINE\<92>\FREE\_ENTRY\ :

.PSECT DBG\$CODE,NOWRT, SHR, PIC,0  
001C 00000 FREE\_ENTRY:  
54 00000000G 00 9E 00002 .WORD Save R2,R3,R4 : 3729  
53 00000000G 00 9E 00009 MOVAB DBG\$REL\_MEMORY, R4  
5E 04 C2 00010 SUBL2 #4, SP  
52 04 AC D0 00013 MOVL SYM\_PTR, R2 : 3757  
08 A2 DD 00017 PUSHL 8(R2)  
64 01 FB 0001A CALLS #1, DBG\$REL\_MEMORY  
01 10 A2 8F 0001D CASEB 16(R2), #1, #6 : 3761  
0036 0036 00025 1\$: .WORD 3\$-1\$,-  
0036 003E 0002A 4\$-1\$,-  
4\$-1\$,-  
4\$-1\$,-  
5\$-1\$,-  
4\$-1\$,-  
2\$-1\$  
00000000' EF 9F 00030 2\$: PUSHAB P.ACT : 3806  
01 DD 00036 PUSHL #1

00000000G	00	00028362	8F	DD	00038		PUSHL	#164706		
			03	FB	0003E		CALLS	#3, LIB\$SIGNAL		
			45	11	00045		BRB	8\$		
		08	AC	DD	00047	3\$:	PUSHL	MESSAGE_VECT		3772
		04	AE	9F	0004A		PUSHAB	SYMID_LIST		3771
		0C	A2	DD	0004D		PUSHL	12(R2)		
	63		03	FB	00050		CALLS	#3, DBG\$NGET_SYMID		
	19		50	E8	00053		BLBS	R0, 6\$		
			20	11	00056		BRB	7\$		3775
		0C	A2	DD	00058	4\$:	PUSHL	12(R2)		3787
	64		01	FB	0005B		CALLS	#1, DBG\$REL_MEMORY		
			2C	11	0005E		BRB	8\$		
		08	AC	DD	00060	5\$:	PUSHL	MESSAGE_VECT		3797
		04	AE	9F	00063		PUSHAB	SYMID_LIST		3796
		0C	A2	DD	00066		PUSHL	12(R2)		
	63		03	FB	00069		CALLS	#3, DBG\$NGET_SYMID		
	09		50	E9	0006C		BLBC	R0, 7\$		
			6E	DD	0006F	6\$:	PUSHL	SYMID_LIST		3799
00000000G	00		01	FB	00071		CALLS	#1, DBG\$STA_UNLOCK_SYMID		
		08	AC	DD	00078	7\$:	PUSHL	MESSAGE_VECT		3800
		0C	A2	DD	0007B		PUSHL	12(R2)		
00000000G	00		02	FB	0007E		CALLS	#2, DBG\$NFREE_DESC		
	04		50	E8	00085		BLBS	R0, 8\$		
	50		04	D0	00088		MOVL	#4, R0		3802
				04	0008B		RET			
	50		01	D0	0008C	8\$:	MOVL	#1, R0		3810
			04	0008F			RET			3812

; Routine Size: 144 bytes, Routine Base: DBG\$CODE + 17CF

```

3704 3813 1 ROUTINE name_match (name1, name2) =
3705 3814 1 ++
3706 3815 1 Functional Description
3707 3816 1
3708 3817 1 This routine is used by the SYM_ADD and SYM_FIND routines to
3709 3818 1 determine whether a pair of DEFINEd names are the same.
3710 3819 1 This is now a straightforward string match (which could be
3711 3820 1 done inline), but I made it a subroutine in case the rules
3712 3821 1 for name matching become more complex, in which case we
3713 3822 1 will only want to change the code in only one place.
3714 3823 1
3715 3824 1 Inputs
3716 3825 1
3717 3826 1 name1 - Points to a counted string for the first name.
3718 3827 1 name2 - Points to a counted string for the second name.
3719 3828 1
3720 3829 1 Outputs
3721 3830 1
3722 3831 1 Returns TRUE if the names match and FALSE if they don't.
3723 3832 1 --
3724 3833 1 BEGIN
3725 3834 1
3726 3835 1 MAP
3727 3836 1 name1: REF VECTOR [,BYTE],
3728 3837 1 name2: REF VECTOR [,BYTE];
3729 3838 1
3730 3839 1 ! Compare lengths
3731 3840 1
3732 3841 1 IF .name1[0] NEQ .name2[0]
3733 3842 1 THEN
3734 3843 1 RETURN FALSE;
3735 3844 1
3736 3845 1 ! Compare the actual strings
3737 3846 1
3738 3847 1 IF NOT ch$eq1 (.name1[0], name1[1], .name2[0], name2[1])
3739 3848 1 THEN
3740 3849 1 RETURN FALSE;
3741 3850 1
3742 3851 1 RETURN TRUE;
3743 3852 1 END; ! name_match

```

```

                                000C 00000 NAME_MATCH:
                                .WORD Save R2,R3
                                51      04 AC D0 00002      MOVL NAME1, R1      : 3813
                                50      08 AC D0 00006      MOVL NAME2, R0      : 3841
                                60      61 91 0000A      CMPB (R1), (R0)
                                14      12 0000D      BNEQ 1$
                                53      61 9A 0000F      MOVZBL (R1), R3      : 3847
                                52      60 9A 00012      MOVZBL (R0), R2
                                52      53 2D 00015      CMPC5 R3, 1(R1), #0, R2, 1(R0)
                                52      01 A1      01 A0 0001B
                                04      01 12 0001D      BNEQ 1$
                                50      01 D0 0001F      MOVL #1, R0      : 3851

```

DBGDEFINE  
V04-000

B 15  
16-Sep-1984 00:15:32  
14-Sep-1984 12:16:45

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[DEBUG.SRC]DBGDEFINE.B32;1

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50	04	00022	1\$:	RET	
	D4	00023		CLRL	R0
	04	00025		RET	

⋮ 3852  
⋮

; Routine Size: 38 bytes, Routine Base: DBG\$CODE + 185F

```

3745 3853 1
3746 3854 1 GLOBAL ROUTINE dbg$read_key_info (input_desc, result_desc, message_vect) =
3747 3855 1 ++
3748 3856 1 Functional Description
3749 3857 1
3750 3858 1 Reads a string from the DEFINE/KEY command. The string will be
3751 3859 1 any length of alphanumeric characters, including $ and _.
3752 3860 1
3753 3861 1 The input string descriptor is updated beyond the string that
3754 3862 1 is read. Space is allocated for a counted string to hold the
3755 3863 1 result.
3756 3864 1
3757 3865 1 Inputs
3758 3866 1
3759 3867 1 input_desc - A pointer to a string descriptor with the input.
3760 3868 1 result_desc - A pointer to a string descriptor with the result.
3761 3869 1 message_vect - A pointer to an error message vector.
3762 3870 1
3763 3871 1 Outputs
3764 3872 1
3765 3873 1 Space is allocated for a counted string to hold the result.
3766 3874 1 A pointer to this counted string is returned in result_addr.
3767 3875 1 One of the following values is returned:
3768 3876 1 sts$k_success - Success code.
3769 3877 1 sts$k_severe - If input descriptor has nothing in it to
3770 3878 1 return.
3771 3879 1 --
3772 3880 2 BEGIN
3773 3881 2
3774 3882 2 MAP
3775 3883 2 input_desc : REF BLOCK [,BYTE],
3776 3884 2 result_desc : REF BLOCK [,BYTE];
3777 3885 2
3778 3886 2 LOCAL
3779 3887 2 char, : Holds a character in the input stream
3780 3888 2 count, : Count of characters in the name
3781 3889 2 pointer, : Pointer into the input stream
3782 3890 2 result : REF VECTOR[,BYTE]; : Holds the result
3783 3891 2
3784 3892 2 ! Check for exhausted input.
3785 3893 2 !
3786 3894 2 IF .input_desc [dsc$w_length] EQL 0
3787 3895 2 THEN
3788 3896 2 BEGIN
3789 3897 2 .message_vect = dbg$nmake_arg_vect (dbg$_needmore);
3790 3898 2 RETURN sts$k_severe;
3791 3899 2 END;
3792 3900 2
3793 3901 2 ! Read past leading blanks.
3794 3902 2 !
3795 3903 2 WHILE TRUE DO
3796 3904 2 BEGIN
3797 3905 2 char = ch$rchar (.input_desc [dsc$a_pointer]);
3798 3906 2 IF .char NEQ dbg$k_blank
3799 3907 2 AND .char NEQ dbg$k_tab
3800 3908 2 THEN
3801 3909 2 EXITLOOP;

```

```

3802      3910      3      input_desc [dsc$a_pointer] = ch$plus (.input_desc [dsc$a_pointer], 1);
3803      3911      3      input_desc [dsc$w_length] = .input_desc [dsc$w_length] - 1;
3804      3912      3      END;
3805      3913      3
3806      3914      3      ! Check for exhausted input again.
3807      3915      3
3808      3916      3      IF .input_desc [dsc$w_length] EQL 0
3809      3917      3      THEN
3810      3918      3      BEGIN
3811      3919      3      .message_vect = dbg$nmake_arg_vect (dbg$_needmore);
3812      3920      3      RETURN sfs$k_severe;
3813      3921      3      END;
3814      3922      3
3815      3923      3      ! Initialize the count to zero and the pointer to point to the
3816      3924      3      ! next character in the input stream.
3817      3925      3
3818      3926      3      count = 0;
3819      3927      3      pointer = .input_desc [dsc$a_pointer];
3820      3928      3
3821      3929      3      ! Read until we hit a character that cannot be part of the string.
3822      3930      3
3823      3931      3      WHILE TRUE DO
3824      3932      3      BEGIN
3825      3933      3      char = ch$rchar (.pointer);
3826      3934      3
3827      3935      3      ! Accept alphanumerics, $, and _
3828      3936      3      !
3829      3937      3      IF (.char GEQ 'A' AND .char LEQ 'Z') OR
3830      3938      3      (.char GEQ 'a' AND .char LEQ 'z') OR
3831      3939      3      (.char GEQ '0' AND .char LEQ '9') OR
3832      3940      3      (.char EQL '$') OR (.char EQL '_')
3833      3941      3      THEN
3834      3942      3      BEGIN
3835      3943      3      count = .count + 1;
3836      3944      3      pointer = ch$plus (.pointer, 1);
3837      3945      3      END
3838      3946      3      ELSE
3839      3947      3      EXITLOOP;
3840      3948      3      END;
3841      3949      3
3842      3950      3      ! Check for no characters read.
3843      3951      3
3844      3952      3      IF .count EQL 0
3845      3953      3      THEN
3846      3954      3      BEGIN
3847      3955      3      .message_vect = dbg$nmake_arg_vect (dbg$_needmore);
3848      3956      3      RETURN sfs$k_severe;
3849      3957      3      END;
3850      3958      3
3851      3959      3      ! Allocate space for the result.
3852      3960      3
3853      3961      3      result = dbg$get_tempmem (1+(1+.count)/4);
3854      3962      3
3855      3963      3      ! Fill in the result, translating lower case to upper case.
3856      3964      3
3857      3965      3      result_desc [dsc$w_length] = .count;
3858      3966      3      pointer = result[0];

```

```

: 3859      3967 2
: 3860      3968
: 3861      3969
: 3862      3970
: 3863      3971
: 3864      3972
: 3865      3973
: 3866      3974
: 3867      3975
: 3868      3976
: 3869      3977
: 3870      3978
: 3871      3979
: 3872      3980
: 3873      3981
: 3874      3982
: 3875      3983
: 3876      3984 1

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```

INCR i FROM 1 TO .count DO
  BEGIN
    char = ch$rchar_a (input_desc[dsc$a_pointer]);
    IF .char GEQ 'a' AND .char LEQ 'z'
    THEN
      char = .char - ('a' - 'A');
    ch$wchar_a (.char, pointer);
  END;
result_desc [dsc$a_pointer] = .result;

! Update the input descriptor to point past the string that was read.
! The pointer has already been advanced.
input_desc [dsc$w_length] = .input_desc [dsc$w_length] - .count;

RETURN sts$k_success;

END;

```

			00FC 00000	.ENTRY	DBG\$READ KEY INFO, Save R2,R3,R4,R5,R6,R7	: 3854
55	04	AC	D0 00002	MOVL	INPUT_DESC, R5	: 3894
		65	B5 00006	TSTW	(R5)	
		6A	13 00008	BEQL	10\$	
54	04	A5	9E 0000A	MOVAB	4(R5), R4	: 3905
53	00	B4	9A 0000E 1\$:	MOVZBL	20(R4), CHAR	
20		53	D1 00012	CML	CHAR, #32	: 3906
		05	13 00015	BEQL	2\$	
09		53	D1 00017	CML	CHAR, #9	: 3907
		06	12 0001A	BNEQ	3\$	
		64	D6 0001C 2\$:	INCL	(R4)	: 3910
		65	B7 0001E	DECW	(R5)	: 3911
		EC	11 00020	BRB	1\$	: 3903
		65	B5 00022 3\$:	TSTW	(R5)	: 3916
		4E	13 00024	BEQL	10\$	
		52	D4 00026	CLRL	COUNT	: 3926
57		64	D0 00028	MOVL	(R4), POINTER	: 3927
53		67	9A 0002B 4\$:	MOVZBL	(POINTER), CHAR	: 3933
00000041	8F	53	D1 0002E	CML	CHAR, #65	: 3937
		09	19 00035	BLSS	5\$	
0000005A	8F	53	D1 00037	CML	CHAR, #90	
		2A	15 0003E	BLEQ	8\$	
00000061	8F	53	D1 00040 5\$:	CML	CHAR, #97	: 3938
		09	19 00047	BLSS	6\$	
0000007A	8F	53	D1 00049	CML	CHAR, #122	
		18	15 00050	BLEQ	8\$	
30		53	D1 00052 6\$:	CML	CHAR, #48	: 3939
		05	19 00055	BLSS	7\$	
39		53	D1 00057	CML	CHAR, #57	
		0E	15 0005A	BLEQ	8\$	
24		53	D1 0005C 7\$:	CML	CHAR, #36	: 3940
		09	13 0005F	BEQL	8\$	
0000005F	8F	53	D1 00061	CML	CHAR, #95	
		06	12 00068	BNEQ	9\$	

			52	D6	0006A	8\$:	INCL	COUNT	:	3943
			57	D6	0006C		INCL	POINTER	:	3944
			BB	11	0006E		BRB	4\$	:	3937
			52	D5	00070	9\$:	TSTL	COUNT	:	3952
			15	12	00072		BNEQ	11\$	:	
		000280D0	8F	DD	00074	10\$:	PUSHL	#164048	:	3955
00000000G	00		01	FB	0007A		CALLS	#1, DBG\$NMAKE_ARG_VECT	:	
	OC		50	D0	00081		MOVL	R0, @MESSAGE_VECT	:	
			04	D0	00085		MOVL	#4, R0	:	3956
				04	00088		RET		:	
			50	A2	9E	11\$:	MOVAB	1(R2), R0	:	3961
			50	04	C6		DIVL2	#4, R0	:	
				A0	9F		PUSHAB	1(R0)	:	
00000000G	00		01	FB	00090		CALLS	#1, DBG\$GET_TEMPMEM	:	
			51	AC	D0		MOVL	RESULT_DESC, R1	:	3965
			61	B0	0009E		MOVW	COUNT, (R1)	:	
			57	D0	000A1		MOVL	RESULT, POINTER	:	3966
				D4	000A4		CLRL	I	:	3967
				1E	11		BRB	14\$	:	
			53	B4	9A	12\$:	MOVZBL	@0(R4), CHAR	:	3969
				D6	000AC		INCL	(R4)	:	
00000061	8F		53	D1	000AE		CMP	CHAR, #97	:	3970
			0C	19	000B5		BLSS	13\$	:	
0000007A	8F		53	D1	000B7		CMP	CHAR, #122	:	
			03	14	000BE		BGTR	13\$	:	
			53	C2	000C0		SUBL2	#32, CHAR	:	3972
			87	90	000C3	13\$:	MOVB	CHAR, (POINTER)+	:	3973
DE			52	F3	000C6	14\$:	AOBLEQ	COUNT, I, 12\$	:	3967
			50	D0	000CA		MOVL	RESULT, 4(R1)	:	3975
	04		52	A2	000CE		SUBW2	COUNT, (R5)	:	3980
			01	D0	000D1		MOVL	#1, R0	:	3982
			04	000D4			RET		:	3984

; Routine Size: 213 bytes, Routine Base: DBG\$CODE + 1885

```

: 3877      3985 1 END
: 3878      3986 1
: 3879      3987 0 ELUDOM

```

.EXTRN LIB\$SIGNAL

PSECT SUMMARY

Name	Bytes	Attributes
DBG\$OWN	12	NOVEC, WRT, RD, NOEXE, NOSHR, LCL, REL, CON, PIC, ALIGN(2)
DBG\$GLOBAL	12	NOVEC, WRT, RD, NOEXE, NOSHR, LCL, REL, CON, PIC, ALIGN(2)
DBG\$PLIT	559	NOVEC, NOWRT, RD, EXE, SHR, LCL, REL, CON, PIC, ALIGN(0)
DBG\$CODE	6490	NOVEC, NOWRT, RD, EXE, SHR, LCL, REL, CON, PIC, ALIGN(0)

Library Statistics

File	----- Total	Symbols Loaded	----- Percent	Pages Mapped	Processing Time
-\$255\$DUA28:[SYSLIB]LIB.L32;1	18619	9	0	1000	00:01.8
-\$255\$DUA28:[DEBUG.OBJ]STRUCDEF.L32;1	32	0	0	7	00:00.1
-\$255\$DUA28:[DEBUG.OBJ]DBGLIB.L32;1	1545	117	7	97	00:01.9
-\$255\$DUA28:[DEBUG.OBJ]DSTRECRDS.L32;1	418	0	0	31	00:00.4
-\$255\$DUA28:[DEBUG.OBJ]DBGMSG.L32;1	386	18	4	22	00:00.3
-\$255\$DUA28:[DEBUG.OBJ]DBGGEN.L32;1	150	2	1	12	00:00.3

: Information: 3  
: Warnings: 0  
: Errors: 0

COMMAND QUALIFIERS

: BLISS/CHECK=(FIELD,INITIAL,OPTIMIZE)/LIS=LIS\$:DBGDEFINE/OBJ=OBJ\$:DBGDEFINE MSRC\$:DBGDEFINE/UPDATE=(ENH\$:DBGDEFINE)

: Size: 6490 code + 583 data bytes  
: Run Time: 01:55.7  
: Elapsed Time: 06:41.0  
: Lines/CPU Min: 2067  
: Lexemes/CPU-Min: 12426  
: Memory Used: 458 pages  
: Compilation Complete

The image displays a grid of 100 small, individual technical diagrams or code snippets, arranged in 10 rows and 10 columns. Each cell in the grid contains a different set of data, likely representing various system components, configurations, or diagnostic outputs. The diagrams are rendered in a light blue or cyan color against a dark background. Some of the more prominent text within the diagrams includes:

- DBGOUTMAC LIS
- DBGDEF INE LIS
- DBGOPC LIS

The overall appearance is that of a technical manual or a diagnostic tool's output, showing a comprehensive set of system-related information.