ZLX Graphics Accelerator Modules

Owner's Guide

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Guide Overview

Purpose

This guide provides general information on the ZLX graphics accelerator modules (PMAGC–DA, and PMAGC–EA), and specific information for servicing the modules. The information is independent of hardware platform. For hardware installation information, see your hardware systems documentation.

Audience

This guide is intended for anyone seeking general information on the ZLX modules, and for Digital service personnel seeking specific service information.

Contents

This guide provides the following information:

- Description of the module
- Setting jumpers
- Installation
- Confirming proper installation
- Running self-tests
- Stereo viewing
- Module layouts
- Information for Digital service engineers

Conventions

The following conventions are used in this guide:

lowercase Lowercase monospaced letters indicate

a command that you must enter exactly as shown. For example: the show config

command.

CAUTION: Cautions provide information to prevent

damage to equipment or software. Read

these carefully.

IMPORTANT: Important notations provide information to

allow your system to work properly.

Description of the Modules

Purpose

The ZLX graphics accelerator modules are TURBOchannel-based 2D/3D graphics accelerators. They enable the use of applications requiring accelerated 2D or 3D graphics, such as mechanical CAD, molecular modeling, scientific visualization, simulation, and animation. When used with the J300 Sound and Motion module, the ZLX graphics accelerator modules integrate graphics with multimedia applications.

Module Variations

There are two variations of the ZLX graphics accelerator module, as summarized in Table 1.

Table 1 Module Variations

Designation	Order No.	Occupies	Memory
ZLX-L1 Module	PMAGC-DA	2 slots	4 Mpixels
ZLX-L2 Module	PMAGC-EA	3 slots	8 Mpixels

Software

The ZLX graphics accelerator modules require DEC Open3D software and the appropriate operating system version, as shown in Table 2.

Table 2 Software Versions

Module Variation	Open3D Software	DEC OSF/1 Software	OpenVMS Software
ZLX L1	2.4	3.0	6.1
ZLX L2	2.4	3.0	6.1

Refer to the DEC Open3D installation guide for software installation procedures.

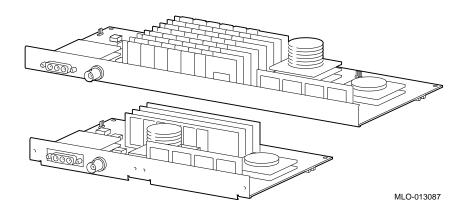
Monitors

The ZLX graphics accelerator modules support 66 Hz monitors, such as the VRT19-D and VRT16-D, and 72 Hz monitors, such as the VRT19-H and the VRT16-H.

Illustrations

The ZLX-L1 and ZLX-L2 modules are shown in Figure 1.

Figure 1 ZLX-L1 and ZLX-L2 Graphics Accelerator Modules



Setting Jumpers

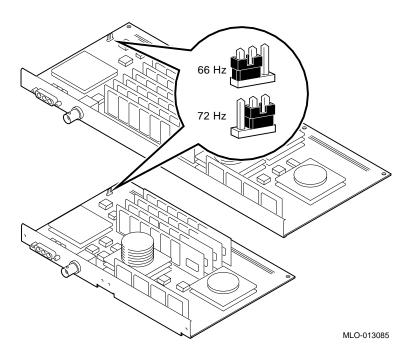
Two Jumpers

The ZLX graphics accelerator modules contain two configurable parts, a jumper for selecting the monitor, and a jumper for updating the EEPROM firmware. The locations of these jumpers are shown in Figure 2, and Figure 3.

Monitor Jumper

Monitor jumpers allow the ZLX graphics accelerator module to work with monitors that use 66 Hz and 72 Hz refresh rates. Set the jumpers as shown in Figure 2.

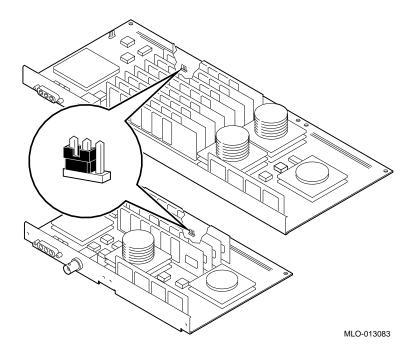
Figure 2 L1 and L2 Monitor Jumpers



EEPROM Jumper

The jumper for the EEPROM is normally in the position shown in Figure 3. To prevent firmware from being changed, move the jumper to the other position.

Figure 3 L1 and L2 EEPROM Jumper Location



Installation

CAUTION: Module Damage

To avoid damage from static discharge, you must wear an antistatic wrist strap. Instructions for use are on the strap envelope.

IMPORTANT: Grounding Module

When installing a module inside a system, make sure that you use the screws that came with the module to fasten the module to the enclosure, thus grounding the

module.

See the system documentation, or options documentation, that

Confirming Proper Installation

Procedure

To confirm that the module is installed properly, do the following:

Step	Action
1	Turn on the monitor.
2	Turn on any peripheral devices connected to the system unit.
3	Turn on the system.
4	Enter the sho config command.

Successful Installation: PMAGC, PMAGC–DA, or PMAGC–EA appears in the configuration display and no errors are reported.

Unsuccessful Installation: The module designation does not appear in the configuration display. Move the module to another slot and try again. If the module still does not appear in the configuration display, contact your Digital service representative.

Running Self-Tests

Console Mode

Self-tests are run in console mode.

Note	

References to slot numbers are used in the examples. Although a module physically occupies 2 or 3 slots, only one of those slots is recognized by the system. This is the slot number that appears in the sho config display.

Command Format

The command format for running a test is t tc# testname. For example, for a module residing in TURBOchannel slot 2, to run the vdac test, type the following at the prompt:

>>> t tc2 vdac

Available Module Tests

To determine which self-tests are available, type:

>>> t tc2 ?

tc2 is the TURBOchannel slot used for the module.

Table 3 Self-Tests

Test	Function
init	Initializes the PMAGC module.
cnfg	Prints PMAGC configuration message. This includes version numbers for firmware and chips, the size of the visible pixel map (VSIZE), the size of the update array (USIZE), and the video refresh frequency.
initc	Initializes PMAGC module for console use.

(continued on next page)

Table 3 (Cont.) Self-Tests

Test	Function
putc	Draws a character on the console and updates the cursor position. It handles control characters: backspace, newline, and carriage return.
sram	Tests SRAM.
sramaddr	Tests SRAM addressing.
sramv	Tests SRAM.
sramdump	Prints SRAM contents.
vdac	Tests Bt463 I/O and functionality.
vdacsi	Tests serial input to Bt463.
vdacstat	Prints Bt463 state.
curs	Tests Bt431 I/O.
cursstat	Prints Bt431 state.
fb	Tests VDRAM data bits.
fbaddr	Tests VDRAM addressing.
fbdump	Prints VDRAM contents.
fbinit	Initializes VDRAM.
pva	Tests PVA I/O.
pvaint	Tests PVA interrupts.
pvadma	Tests PVA DMA.
pvatlb	Tests PVA tlb.
pvastat	Prints PVA state.
pv	Tests PV I/O.
pvfunc	Tests PV functionality.
pvstat	Prints PV state.
pat	Displays test patterns.
reset	Toggles reset line on PMAGC module.

Available Scripts

Scripts are groups of tests and provide a convenient way to run related tests consecutively. You run scripts using the same format as the individual tests.

Table 4 Scripts

Name	Function
cnsltest	Tests console functionality. It runs cnsltest for all modules that have a console driver. Tests include opt 1 1, pva 0, vdac 0, fbinit 0 -1, and opt 1 0.
pst-q	Runs quick test of overall functionality. This script is for power-up, not for troubleshooting. Tests include pva1, sram 1, sramaddr, curs 0 1, curs 1 1, vdac 2, pv 1, fbaddr, and fbinit.
pst-t	Runs thorough test of overall funcionality. This script is for power-up, not for troubleshooting. Tests include pva1, sram 1, sramaddr, curs 0 1, curs 1 1, vdac 4, pv 1, pvaint 4, pvadma 14 1, pvatlb 7, fb 000000000, fb FFFFFFFF, fbaddr, vdacsi, pvfunc 10, and fbinit.
pst-m	Runs manufacturing test. This script is for troubleshooting, and runs all of the diagnostics. Tests include pva1, sram 3, sramaddr, curs 0 1, curs 1 1 vdac 5, pv 1, pvaint 4, pvadma 14 0, pvadma 14 1, pvatlb 7, fb 00000000, fb FFFFFFFF, fb 55555555, fb AAAAAAA, fbaddr, vdacsi, pvfunc 10, pat, and fbinit.
script tstall	Runs all tests.

Stereo Viewing

StereoGraphics, a leading manufacturer of true stereo viewing systems, produces equipment to allow stereo viewing applications to work with your ZLX graphics accelerator module.

For more information, please contact them at:

StereoGraphics 2171 East Francisco Boulevard San Rafael, California 94901 Telephone: (415) 459-4500 FAX: (415) 459-3020

Stereo Monitor

Stereo viewing requires that the video monitor support a special stereo frequency mode. The VRC21–HA/H4 video monitor supports this stereo mode as well as video monitors available from other vendors.

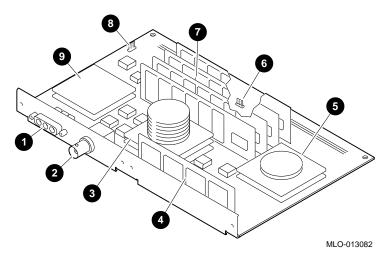
Appendix A - Handling Problems Worksheet

If you have a problem, please fill in the following information before calling for assistance. It will help your Digital representative to identify the problem quickly.		
System Name/Model Number?		
System Serial Number?		
Module Information (from sho config command)?		
Operating System & Version?		
DEC Open3D software version?		
Monitor Name/Model Number?		
Setting of Monitor Jumper?		
Setting of EEPROM Jumper?		
Error Received?		
Tests Attempted & Results?		

Appendix B - Module Layouts

PMAGC-DA

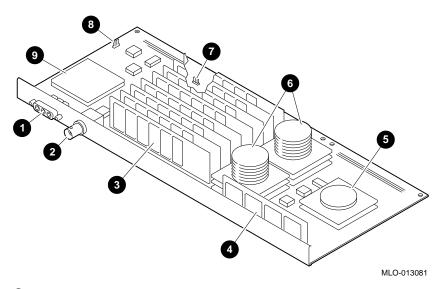
The following illustration shows the layout for the PMAGC–DA module.



- 1 Video port
- 2 Stereoscopic viewing port
- 3 Rendering chip
- **4** Coprocessor memory
- **6** PVA (ASIC) Chip
- **6** Flash EEPROM jumper
- **7** Memory
- 8 Monitor jumper
- **9** Video digital/analog converter (VDAC)

PMAGC-EA

The following illustration shows the layout for the PMAGC–EA module.



- 1 Video port
- 2 Stereoscopic viewing port
- **3** Memory
- 4 Coprocessor memory
- **6** PVA (ASIC) Chip
- **6** Rendering chips
- **7** Flash EEPROM jumper
- 8 Monitor jumper
- **9** Video digital/analog converter (VDAC)

Appendix C - For Digital Service Use

FRU/Order Numbers

See Table 5 to order field replaceable units (FRUs) for the customer.

Table 5 Module FRUs

FRU	Order Number	
ZLX-L1 Module	54-23767-01	
ZLX-L2 Module	54-23769-01	
Antistatic wrist strap	12–36175–01	
Cable	17-02906-01	

Power Up Self-Test (POST)

Error Message Format

The power-up self-test runs the cnsltest, pst-q, pst-t, or pst-m scripts, depending on the environment variables.

Errors use the following format:

?TFL: 0/testname(PMAGC) (+1+ yyyyyy)

- 0 is the slot number
- testname is the name of the test
- 1 is the test number. If the test has multiple subtests, this is the subtest that failed.
- yyyyyy is the specific test failure information

Other Error Messages

A "Test not found" error uses the following format:

?TNF: testname

testname is the name of the test that does not exist.

If the test generates a bus error, the following message appears:

?UEX: testname

testname is the name of the test that was running when the bus error was generated.

Firmware Updates

When updating firmware, the EEPROM jumper must be in the "Program" position, as shown in Figure 3. To prevent updates, move the jumper to the other ("Secure") position.

Module Support

For ZLX graphics accelerator modules support, the system needs to be at a minimum revision level, as shown in Table 6.

Table 6 Minimum Required Revision Levels

Platform	Etch Revision	Circuit Revision
DEC 3000 Model 900	SYS B IO B	A01 E03
DEC 3000 Model 800	SYS B IO A	B01 A01
DEC 3000 Model 700	SYS A IO B	A01 A01
DEC 3000 Model 600	SYS A IO A	A02 E03
DEC 3000 Model 500	SYS D IO F	J05 J06
DEC 3000 Model 400	SYS D IO F	H09 H10
DEC 3000 Model 300	SYS C IO D	C05 ¹ E01

¹Revision C modules for Digital internal use only

How to Order Additional Documentation

Technical Support

If you need help deciding which documentation best meets your needs, call 800-DIGITAL (800-344-4825) and press 2 for technical assistance.

Electronic Orders

If you wish to place an order through your account at the Electronic Store, dial 800-234-1998, using a modem set to 2400- or 9600-baud. You must be using a VT terminal or terminal emulator set at 8 bits, no parity. If you need assistance using the Electronic Store, call 800-DIGITAL (800-344-4825) and ask for an Electronic Store specialist.

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¹Call to request an Internal Software Order Form (EN-01740-07).

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