


```

BBBBBBBB  AAAAAA  DDDDDDDD  BBBBBBBB  LL  000000  CCCCCCCC  KK  KK
BBBBBBBB  AAAAAA  DDDDDDDD  BBBBBBBB  LL  000000  CCCCCCCC  KK  KK
BB  BB  AA  AA  DD  DD  BB  BB  LL  00  00  CC  KK  KK
BB  BB  AA  AA  DD  DD  BB  BB  LL  00  00  CC  KK  KK
BB  BB  AA  AA  DD  DD  BB  BB  LL  00  00  CC  KK  KK
BBBBBBBB  AA  AA  DD  DD  BBBBBBBB  LL  00  00  CC  KK  KK
BBBBBBBB  AA  AA  DD  DD  BBBBBBBB  LL  00  00  CC  KKKKKK
BB  BB  AAAAAAAAAA  DD  DD  BB  BB  LL  00  00  CC  KKKKKK
BB  BB  AAAAAAAAAA  DD  DD  BB  BB  LL  00  00  CC  KK  KK
BB  BB  AA  AA  DD  DD  BB  BB  LL  00  00  CC  KK  KK
BB  BB  AA  AA  DD  DD  BB  BB  LL  00  00  CC  KK  KK
BBBBBBBB  AA  AA  DDDDDDDD  BBBBBBBB  LLLLLLLLLL  000000  CCCCCCCC  KK  KK
BBBBBBBB  AA  AA  DDDDDDDD  BBBBBBBB  LLLLLLLLLL  000000  CCCCCCCC  KK  KK

```

```

LL  IIIIII  SSSSSSSS
LL  IIIIII  SSSSSSSS
LL  II  SS
LL  II  SS
LL  II  SS
LL  II  SS
LL  II  SSSSSS
LL  II  SSSSSS
LL  II  SS
LL  II  SS
LL  II  SS
LLLLLLLLLL  IIIIII  SSSSSSSS
LLLLLLLLLL  IIIIII  SSSSSSSS

```

```

1 0001 0 MODULE BADBLOCK (%TITLE 'Scan bad block information'
2 0002 0 IDENT = 'V04-000'
3 0003 0 ) =
4 0004 1 BEGIN
5 0005 1
6 0006 1
7 0007 1 *****
8 0008 1 *
9 0009 1 * COPYRIGHT (c) 1978, 1980, 1982, 1984 BY *
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26 0026 1 *
27 0027 1 *
28 0028 1 *****
29 0029 1
30 0030 1 ++
31 0031 1
32 0032 1 FACILITY:
33 0033 1 Backup/Restore
34 0034 1
35 0035 1 ABSTRACT:
36 0036 1 This module contains the routines that do the bad block processing.
37 0037 1 The code in this module is derived from and should track module INIBAD
38 0038 1 in the INIT facility.
39 0039 1
40 0040 1 ENVIRONMENT:
41 0041 1 VAX/VMS user mode.
42 0042 1 --
43 0043 1
44 0044 1
45 0045 1 AUTHOR: M. Jack, CREATION DATE: 23-Sep-1980
46 0046 1
47 0047 1 MODIFIED BY:
48 0048 1
49 0049 1 V03-002 ACG0316 Andrew C. Goldstein, 11-Feb-1983 11:49
50 0050 1 Fix handling of software last track bad block data
51 0051 1
52 0052 1 V03-001 ACG0283 Andrew C. Goldstein, 8-Apr-1982 10:33
53 0053 1 Disable bad block processing on MSCP disks
54 0054 1
55 0055 1 V02-003 MLJ0054 Martin L. Jack, 22-Nov-1981 21:40
56 0056 1 Integrate GET_VM and FREE_VM jacket routines.
57 0057 1

```

BADBLOCK
V04-000

Scan bad block information

N 5
15-Sep-1984 23:42:03
14-Sep-1984 11:53:47

VAX-11 Bliss-32 V4.0-742
[BACKUP.SRC]BADBLOCK.B32;1

:	58	0058	1	!	V02-002	MLJ0011	Martin L. Jack, 26-Mar-1981	14:20
:	59	0059	1	!			Remove extra indirection in BADBLOCK_LBN and BADBLOCK_CNT definitions	
:	60	0060	1	!				
:	61	0061	1	!	V02-001	MLJ0010	Martin L. Jack, 25-Mar-1981	15:05
:	62	0062	1	!			Add capability to round to cluster boundaries for standalone	
:	63	0063	1	!			volume initialize. Replace OWN storage with LOCAL.	
:	64	0064	1	!				
:	65	0065	1	! **				

```
: 67      0066 1 REQUIRE 'SRC$:COMMON';
: 68      1172 1 LIBRARY 'SYSS$LIBRARY:LIB';
: 69      1173 1
: 70      1174 1
: 71      1175 1 LINKAGE
: 72      1176 1         L_PS =          CALL: GLOBAL(P$=11);
: 73      1177 1
: 74      1178 1
: 75      1179 1 MACRO
: 76      1180 1         L_DECL=        EXTERNAL REGISTER P$ = 11: REF VECTOR %;
: 77      1181 1
: 78      1182 1
: 79      1183 1 FORWARD ROUTINE
: 80      1184 1         GET_BADBLOCKS,      ! Main level bad block processing
: 81      1185 1         GET_FACTBAD:      L_PS,          ! Process factory bad block data
: 82      1186 1         GET_SOFTBAD:     L_PS NOVALUE, ! Process bad block scan program data
: 83      1187 1         MARR_BAD:       L_PS NOVALUE; ! Enter bad block in allocation table
: 84      1188 1
: 85      1189 1
: 86      1190 1 EXTERNAL ROUTINE
: 87      1191 1         CHECKSUM2,          ! Compute block checksum
: 88      1192 1         FILE_ERROR:    NOVALUE,      ! Issue file-related error
: 89      1193 1         GET_VM;         ! Allocate virtual memory
: 90      1194 1
: 91      1195 1
: 92      1196 1 EXTERNAL LITERAL
: 93      1197 1         BACKUP$_READBAD,
: 94      1198 1         BACKUP$_DIAGPACK,
: 95      1199 1         BACKUP$_NOBADDATA,
: 96      1200 1         BACKUP$_FACTBAD,
: 97      1201 1         BACKUP$_MAXBAD;
```

```
: 99      1202  1 LITERAL      BADBLOCK_MAX= 128;           ! Length of bad block table
: 100     1203  1
: 101     1204  1
: 102     1205  1
: 103     1206  1 MACRO
: 104     1207  1      BADBLOCK_FAB= PS[0] %,           ! FAB for device
: 105     1208  1      BADBLOCK_CHAN= PS[1] %,         ! Channel number
: 106     1209  1      DEVICE_CHAR= PS[2] %,         ! Device characteristics
: 107     1210  1      CLUSTER= PS[3] %,           ! Cluster factor
: 108     1211  1      CLUST_PRESENT= PS[4] %,       ! Cluster factor present
: 109     1212  1      SERIAL_NUMBER= PS[5] %,      ! Pack serial number
: 110     1213  1      BADBLOCK_TOTAL= PS[6] %,     ! Count of bad areas so far
: 111     1214  1      _BADBLOCK_LBN= PS[7] %,      ! Bad block LBN table
: 112     1215  1      _BADBLOCK_CNT= PS[7+BADBLOCK_MAX] %, ! Bad block count table
: 113     1216  1      BADBLOCK_FAB(O,P,S,E)= BBLOCK[._BADBLOCK_FAB,O,P,S,E] %,
: 114     1217  1      DEVICE_CHAR(O,P,S,E)= BBLOCK[._DEVICE_CHAR,O,P,S,E] %,
: 115     1218  1      BADBLOCK_LBN(N)= VECTOR[_BADBLOCK_LBN,N] %,
: 116     1219  1      BADBLOCK_CNT(N)= VECTOR[_BADBLOCK_CNT,N] %;
: 117     1220  1
: 118     1221  1
: 119     1222  1 LITERAL
: 120     1223  1      PS_SIZE= 7 + BADBLOCK_MAX + BADBLOCK_MAX;
```

```

: 122 1224 1 %SBTTL 'GET_BADBLOCKS - main bad block routine'
: 123 1225 1 GLOBAL ROUTINE GET_BADBLOCKS(FAB,CHAN,DEVCHAR,CLUST)=
: 124 1226 1
: 125 1227 1 !++
: 126 1228 1
: 127 1229 1 FUNCTIONAL DESCRIPTION:
: 128 1230 1 This is the main bad block processing routine. It calls the factory
: 129 1231 1 data and software data bad block routines as appropriate.
: 130 1232 1
: 131 1233 1 INPUT PARAMETERS:
: 132 1234 1 FAB - Pointer to FAB.
: 133 1235 1 CHAN - Channel assigned to the device.
: 134 1236 1 DEVCHAR - Pointer to device characteristics for the device.
: 135 1237 1 CLUST - Cluster factor (optional).
: 136 1238 1 If present, bad areas are rounded to cluster
: 137 1239 1 boundaries, and the last track is marked bad.
: 138 1240 1
: 139 1241 1 IMPLICIT INPUTS:
: 140 1242 1 NONE
: 141 1243 1
: 142 1244 1 OUTPUT PARAMETERS:
: 143 1245 1 NONE
: 144 1246 1
: 145 1247 1 IMPLICIT OUTPUTS:
: 146 1248 1 NONE
: 147 1249 1
: 148 1250 1 ROUTINE VALUE:
: 149 1251 1 Pointer to a bad block descriptor, allocated by LIB$GET_VM.
: 150 1252 1
: 151 1253 1 SIDE EFFECTS:
: 152 1254 1 Disk bad block data read
: 153 1255 1
: 154 1256 1 !--
: 155 1257 1
: 156 1258 2 BEGIN
: 157 1259 2 LOCAL
: 158 1260 2 PSAREA: VECTOR[PS_SIZE], ! Impure area
: 159 1261 2 AREA: REF BBLOCK, ! Pointer to gotten area
: 160 1262 2 DESC: REF BBLOCK; ! Pointer to descriptor
: 161 1263 2 GLOBAL REGISTER
: 162 1264 2 PS = 11: REF VECTOR; ! Impure storage base
: 163 1265 2 BUILTIN
: 164 1266 2 ACTUALCOUNT;
: 165 1267 2
: 166 1268 2
: 167 1269 2 ! Initialize the impure storage so the inner routines can access it.
: 168 1270 2 !
: 169 1271 2 PS = PSAREA;
: 170 1272 2 BADBLOCK FAB = .FAB;
: 171 1273 2 BADBLOCK CHAN = .CHAN;
: 172 1274 2 DEVICE CHAR = .DEVCHAR;
: 173 1275 2 CLUST_PRESENT = FALSE;
: 174 1276 2 CLUSTER = 1;
: 175 1277 2 IF ACTUALCOUNT() GEQ 4
: 176 1278 2 THEN
: 177 1279 3 BEGIN
: 178 1280 3 CLUST_PRESENT = TRUE;

```

```

: 179      1281      3      CLUSTER = .CLUST;
: 180      1282      2      END;
: 181      1283      2      BADBLOCK TOTAL = 0;
: 182      1284      2      SERIAL_NUMBER = 0;
: 183      1285      2
: 184      1286      2
: 185      1287      2      ! Establish whether the volume has factory bad block data or not and
: 186      1288      2      ! call the appropriate routine.
: 187      1289      2
: 188      1290      2      IF .DEVICE_CHAR[DIB$$_MAXBLOCK] GTRU SMALL_DISK
: 189      1291      2      AND NOT .DEVICE_CHAR[DEVS$_RCT]
: 190      1292      2      THEN
: 191      1293      2          BEGIN
: 192      1294      2              IF NOT GET_FACTBAD() THEN GET_SOFTBAD();
: 193      1295      2          END
: 194      1296      2      ELSE
: 195      1297      2          BEGIN
: 196      1298      2              IF .CLUST PRESENT
: 197      1299      2              AND .DEVICE_CHAR[DIB$$_MAXBLOCK] LSSU
: 198      1300      2                  ((.DEVICE_CHAR[DIB$$_MAXBLOCK] + .CLUSTER - 1) / .CLUSTER) * .CLUSTER
: 199      1301      2              THEN MARK_BAD(1, .DEVICE_CHAR[DIB$$_MAXBLOCK]);
: 200      1302      2          END;
: 201      1303      2
: 202      1304      2
: 203      1305      2      ! Get the descriptor from heap storage and initialize.
: 204      1306      2
: 205      1307      2      AREA = GET_VM(BAD_S_HEADER + .BADBLOCK_TOTAL*BAD_S_DESC);
: 206      1308      2      AREA[BAD_NUMDESC] = .BADBLOCK_TOTAL;
: 207      1309      2      AREA[BAD_SERIAL] = .SERIAL_NUMBER;
: 208      1310      2      DESC = AREA[BAD_DESC];
: 209      1311      2      INCR I FROM 0 TO .BADBLOCK_TOTAL-1 DO
: 210      1312      2          BEGIN
: 211      1313      2              DESC[BAD_LBN] = .BADBLOCK_LBN[I];
: 212      1314      2              DESC[BAD_COUNT] = .BADBLOCK_CNT[I];
: 213      1315      2              DESC = .DESC + BAD_S_DESC;
: 214      1316      2          END;
: 215      1317      2
: 216      1318      2
: 217      1319      2      ! Return a pointer to the bad block descriptor.
: 218      1320      2
: 219      1321      2      .AREA
: 220      1322      1      END;

```

```

.TITLE  BADBLOCK Scan bad block information
.IDENT  \V04-000\

.EXTRN  CHECKSUM2, FILE_ERROR
.EXTRN  GET_VM, BACKUPS_READBAD
.EXTRN  BACKUPS_DIAGPACK
.EXTRN  BACKUPS_NOBADDATA
.EXTRN  BACKUPS_FACTBAD
.EXTRN  BACKUPS_MAXBAD

.PSECT  CODE,NOWRT,2

.ENTRY  GET_BADBLOCKS, Save R2,R3,R4,R11

```

081C 00000

: 1225

	5E	FBE4	CE	9E	00002	MOVAB	-1052(SP), SP	1271
	5B		6E	9E	00007	MOVAB	PSAREA, P\$	1272
	6B	04	AC	7D	0000A	MOVQ	FAB, (P\$)	1274
08	AB	OC	AC	D0	0000E	MOVL	DEVCHAR, 8(P\$)	1276
OC	AB		01	7D	00013	MOVQ	#1, 12(P\$)	1277
	04		6C	91	00017	CMPB	(AP), #4	1280
			09	1F	0001A	BLSSU	1\$	1281
10	AB		01	D0	0001C	MOVL	#1, 16(P\$)	1284
OC	AB	10	AC	D0	00020	MOVL	CLUST, 12(P\$)	1290
		14	AB	7C	00025	CLRQ	20(P\$)	1291
	52	08	AB	D0	00028	MOVL	8(P\$), R2	1294
00001000	8F	70	A2	D1	0002C	CMPB	112(R2), #4096	1299
			13	1B	00034	BLEQU	2\$	1291
	OF	01	A2	E8	00036	BLBS	1(R2), 2\$	1294
0000V	CF		00	FB	0003A	CALLS	#0, GET_FACTBAD	1299
	2B		50	E8	0003F	BLBS	R0, 3\$	1299
0000V	CF		00	FB	00042	CALLS	#0, GET_SOFTBAD	1299
			24	11	00047	BRB	3\$	1298
50	70	10	AB	E9	00049	BLBC	16(P\$), 3\$	1300
		OC	AB	C1	0004D	ADDL3	12(P\$), 112(R2), R0	1301
			50	D7	00053	DECL	R0	1307
	50	OC	AB	C6	00055	DIVL2	12(P\$), R0	1308
	50	OC	AB	C4	00059	MULL2	12(P\$), R0	1309
	50	70	A2	D1	0005D	CMPB	112(R2), R0	1310
			0A	1E	00061	BGEQU	3\$	1313
		70	A2	DD	00063	PUSHL	112(R2)	1314
			01	DD	00066	PUSHL	#1	1313
0000V	CF		02	FB	00068	CALLS	#2, MARK BAD	1314
7E	54	18	AB	D0	0006D	MOVL	24(P\$), R4	1311
	54		03	78	00071	ASHL	#3, R4, -(SP)	1311
	6E		08	C0	00075	ADDL2	#8, (SP)	1311
00000000G	00		01	FB	00078	CALLS	#1, GET_VM	1311
	52		50	D0	0007F	MOVL	R0, AREA	1311
	62		54	D0	00082	MOVL	R4, (AREA)	1311
04	A2	14	AB	D0	00085	MOVL	20(P\$), 4(AREA)	1311
	50	08	A2	9E	0008A	MOVAB	8(R2), DESC	1311
	53	1C	AB	9E	0008E	MOVAB	28(P\$), R3	1311
	5B	021C	CB	9E	00092	MOVAB	540(R11), R11	1311
	51		01	CE	00097	MNEGL	#1, I	1311
			08	11	0009A	BRB	5\$	1311
	80		6341	D0	0009C	MOVL	(R3)[I], (DESC)+	1311
	80		6B41	D0	000A0	MOVL	(R11)[I], (DESC)+	1311
F4	51		54	F2	000A4	AOBLSS	R4, I, 4\$	1311
	50		52	D0	000A8	MOVL	AREA, R0	1322
			04	000AB		RET		1322

: Routine Size: 172 bytes, Routine Base: CODE + 0000

```

222 1323 1 %SBTTL 'GET_FACTBAD - get factory bad block data'
223 1324 1 ROUTINE GET_FACTBAD: L_PS=
224 1325 1
225 1326 1 !++
226 1327 1
227 1328 1 FUNCTIONAL DESCRIPTION:
228 1329 1 This routine processes the factory bad block data found on the last
229 1330 1 track of the disk.
230 1331 1
231 1332 1 INPUT PARAMETERS:
232 1333 1 NONE
233 1334 1
234 1335 1 IMPLICIT INPUTS:
235 1336 1 Impure area.
236 1337 1
237 1338 1 OUTPUT PARAMETERS:
238 1339 1 NONE
239 1340 1
240 1341 1 IMPLICIT OUTPUTS:
241 1342 1 Impure area.
242 1343 1
243 1344 1 ROUTINE VALUE:
244 1345 1 True if factory data found, false if not found.
245 1346 1
246 1347 1 SIDE EFFECTS:
247 1348 1 Disk blocks read
248 1349 1
249 1350 1 --
250 1351 1
251 1352 2 BEGIN
252 1353 2 MACRO
253 1354 2 PBN_SECTOR = 0, 0, 8, 0%, ! format of physical block number
254 1355 2 PBN_TRACK = 1, 0, 8, 0%, ! sector number
255 1356 2 PBN_CYLINDER = 2, 0, 16, 0%; ! track number
256 1357 2
257 1358 2 LABEL
258 1359 2 SEARCH_TRACK; ! main loop to search last track of disk
259 1360 2
260 1361 2 LOCAL
261 1362 2 LBN, ! LBN to mark bad
262 1363 2 BLOCKFACT, ! blocking factor of disk
263 1364 2 FIRST_TIME, ! first time through flag
264 1365 2 FIRST_BUFFER, ! first buffer flag
265 1366 2 NOGOOD, ! no blocks read without errors
266 1367 2 IOSB : VECTOR[4,WORD], ! I/O status block
267 1368 2 STATUS, ! return status
268 1369 2 P : REF BBLOCK, ! pointer into bad block descriptors
269 1370 2 PHYS_BLOCK : BBLOCK [4], ! current physical block number
270 1371 2 BUFFER : BBLOCK [512], ! I/O buffer
271 1372 2 BUFFER2 : BBLOCK [512]; ! buffer for second copy of data
272 1373 2 L_DECL;
273 1374 2
274 1375 2
275 1376 2 ! Compute the blocking factor.
276 1377 2
277 1378 2 BLOCKFACT = (.DEVICE_CHAR[DIB$B_SECTORS]
278 1379 2 * .DEVICE_CHAR[DIB$B_TRACKS]

```



```
336      1437 7      END
337      1438 6      ELSE
338      1439 7      BEGIN
339      1440 7      IF CH$EQL (512, BUFFER, 512, BUFFER2, 0)
340      1441 7      THEN EXITLOOP;
341      1442 6      END;
342      1443 6      END
343      1444 5      ELSE IF .STATUS NEQ $$$_PARITY
344      1445 5      THEN
345      1446 5      FILE_ERROR(
346      1447 5      BACKUP$_READBAD, ._BADBLOCK_FAB, .STATUS);
347      1448 5
348      1449 5      PHYS_BLOCK[PBN_SECTOR] = .PHYS_BLOCK[PBN_SECTOR]
349      1450 5      + 2*.BLOCKFACT;
350      1451 5      IF .PHYS_BLOCK[PBN_SECTOR] GEQ .DEVICE_CHAR[DIB$_SECTORS]
351      1452 5      THEN LEAVE SEARCH_TRACK;
352      1453 4      END;          ! end of block search loop
353      1454 4
354      1455 4
355      1456 4      ! We have a good bad block list. Process its entries.
356      1457 4      !
357      1458 4      IF .FIRST TIME
358      1459 4      THEN SERIAL_NUMBER = .BUFFER[BBDSL_SERIAL];
359      1460 4
360      1461 4      IF .BUFFER[BBDSW_FLAGS] EQL 65535
361      1462 4      THEN FILE_ERROR(BACKUP$_DIAGPACK, ._BADBLOCK_FAB);
362      1463 4
363      1464 4      P = BUFFER + BBDS$_DESCRIPT;
364      1465 4      DO
365      1466 5      BEGIN
366      1467 5      IF .P[BBDSV_CYLINDER] EQL 32767
367      1468 5      THEN EXITLOOP;
368      1469 5      LBN = ((.P[BBDSV_CYLINDER] * .DEVICE_CHAR[DIB$_TRACKS]
369      1470 6      + .P[BBDSV_TRACK]) * .DEVICE_CHAR[DIB$_SECTORS]
370      1471 5      + .P[BBDSV_SECTOR]) / .BLOCKFACT;
371      1472 5      MARK_BAD (1, .LBN);
372      1473 5      P = .P + BBDS$_ENTRY;
373      1474 5      END
374      1475 4      UNTIL .P GEQA BUFFER+512;
375      1476 4
376      1477 4
377      1478 4      ! If we are not yet into the user data, position to it and try again.
378      1479 4      !
379      1480 4      FIRST TIME = FALSE;
380      1481 4      IF .PHYS_BLOCK[PBN_SECTOR] GEQ 10*.BLOCKFACT THEN EXITLOOP;
381      1482 4      PHYS_BLOCK[PBN_SECTOR] = 10*.BLOCKFACT;
382      1483 3      END;          ! end of outer loop
383      1484 2      END;          ! end of block SEARCH_TRACK
384      1485 2
385      1486 2
386      1487 2      ! If we found no good data at all, complain.
387      1488 2      !
388      1489 2      IF .NOGOOD
389      1490 2      THEN FILE_ERROR(BACKUP$_FACTBAD, ._BADBLOCK_FAB);
390      1491 2
391      1492 2
392      1493 2      RETURN NOT .FIRST_TIME;
```


			00000000G	00	0C	FB	00086	CALLS	#12, SYSSQIOW		
				5A	50	D0	000BD	MOVL	R0, STATUS		
				2A	5A	E9	000C0	BLBC	STATUS, 7\$	1425	
				5A	F8	AD	3C 000C3	MOVZWL	IOSB, STATUS		
				23	5A	E9	000C7	BLBC	STATUS, 7\$	1428	
				0F	0C	AE	D4 000CA	CLRL	NOGOOD	1431	
			FFFFFFF	8F	10	AE	E9 000CD	BLBC	FIRST_BUFFER, 6\$	1432	
					F4	AD	D1 000D1	CMPL	BUFFER+508, #-1	1435	
						2C	12 000D9	BNEQ	8\$		
					10	AE	D4 000DB	CLRL	FIRST_BUFFER	1436	
					27	11	000DE	BRB	8\$	1432	
18	AE		FDf8	CD	0200	8F	29 000E0	6\$:	CMPC3	#512, BUFFER, BUFFER2	1440
						1C	12 000E9	BNEQ	8\$		
			000001F4	8F		2E	11 000EB	BRB	10\$	1441	
						5A	D1 000ED	7\$:	CMPL	STATUS, #500	1444
						11	13 000F4	BEQL	8\$		
						5A	DD 000F6	PUSHL	STATUS	1447	
						6B	DD 000F8	PUSHL	(P\$)		
			00000000G	00	00000000G	8F	DD 000FA	PUSHL	#BACKUP\$_READBAD	1446	
				14		03	FB 00100	CALLS	#3, FILE_ERROR		
				58	14	AE	80 00107	8\$:	ADDB2	R9, PHYS_BLOCK	1450
				58	08	A7	9A 0010B	MOVZBL	PHYS_BLOCK, R8	1451	
						03	1A 00113	CMPL	8(R7), R8		
						0089	31 00115	BGTRU	9\$		
						FF4D	31 00118	BRW	15\$		
				06		56	E9 0011B	9\$:	BRW	3\$	
				14	AB	CD	D0 0011E	10\$:	BLBC	FIRST TIME, 11\$	1458
			FFFF	8F	FDf8	CD	B1 00124	11\$:	MOVL	BUFFER, 20(P\$)	1459
					FDfE	CD	B1 00124	11\$:	CMPL	BUFFER+6, #65535	1461
						0F	12 0012B	BNEQ	12\$		
						6B	DD 0012D	PUSHL	(P\$)	1462	
			00000000G	00	00000000G	8F	DD 0012F	PUSHL	#BACKUP\$_DIAGPACK		
				54	FE00	CD	9E 0013C	12\$:	CALLS	#2, FILE_ERROR	1464
00007FFF	8F			0F		00	ED 00141	13\$:	MOVAB	BUFFER+8, P	1467
						42	13 0014A	BEQL	14\$		
				50	08	AB	D0 0014C	MOVZBL	8(P\$), R0	1469	
				0F		00	EF 00150	EXTZV	#0, #15, (P), R1		
				52	09	A0	9A 00155	MOVZBL	9(R0), R2		
				51		52	C4 00159	MULL2	R2, R1		
				07		00	EF 0015C	EXTZV	#0, #7, 3(P), R3	1470	
				51		53	C0 00162	ADDL2	R3, R1		
				52	08	A0	9A 00165	MOVZBL	8(R0), R2		
				51		52	C4 00169	MULL2	R2, R1		
				50	02	A4	9A 0016C	MOVZBL	2(P), R0	1471	
				51		50	C0 00170	ADDL2	R0, R1		
				04	AE	55	C7 00173	DIVL3	BLOCKFACT, R1, LBN		
						01	DD 0017B	PUSHL	LBN	1472	
			0000V	CF		02	FB 0017D	PUSHL	#1		
				54		04	C0 00182	CALLS	#2, MARK_BAD		
				50	F8	AD	9E 00185	ADDL2	#4, P	1473	
				50		54	D1 00189	MOVAB	BUFFER+512, R0	1475	
						B3	1F 0018C	CMPL	P, R0		
						56	D4 0018E	BLSSU	13\$		
						00	ED 00190	CLRL	FIRST TIME	1480	
08	AE			08		08	18 00197	14\$:	CMPL	#0, #8, PHYS_BLOCK, 8(SP)	1481
								BGEQ	15\$		

BADBLOCK
V04-000

Scan bad block information
GET_FACTBAD - get factory bad block data

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14	AE	08	AE	90	00199	MOVB	8(SP), PHYS_BLOCK	:	1482	
			FEB7	31	0019E	BRW	2\$:	1408	
	OF	0C	AE	E9	001A1	15\$:	BLBC	NOGOOD, 16\$:	1489
			6B	DD	001A5		PUSHL	(P\$)	:	1490
00000000G	00	00000000G	8F	DD	001A7		PUSHL	#BACKUPS_FACTBAD	:	
	56		02	FB	001AD		CALLS	#2, FILE_ERROR	:	
	50		56	D2	001B4	16\$:	MCOML	FIRST TIME, R6	:	1493
			56	D0	001B7		MOVL	R6, R0	:	
			04	001BA			RET		:	1494

; Routine Size: 443 bytes, Routine Base: CODE + 00AC

```

: 395      1495  1 %SBTTL 'GET_SOFTBAD - get software detected bad block info'
: 396      1496  1 ROUTINE GET_SOFTBAD: L_PS NOVALUE=
: 397      1497  1
: 398      1498  1 !++
: 399      1499  1
: 400      1500  1 FUNCTIONAL DESCRIPTION:
: 401      1501  1 This routine processes the data left by the bad block scan program
: 402      1502  1 somewhere near the end of the disk.
: 403      1503  1
: 404      1504  1 INPUT PARAMETERS:
: 405      1505  1 NONE
: 406      1506  1
: 407      1507  1 IMPLICIT INPUTS:
: 408      1508  1 Impure area.
: 409      1509  1
: 410      1510  1 OUTPUT PARAMETERS:
: 411      1511  1 NONE
: 412      1512  1
: 413      1513  1 IMPLICIT OUTPUTS:
: 414      1514  1 Impure area.
: 415      1515  1
: 416      1516  1 ROUTINE VALUE:
: 417      1517  1 NONE
: 418      1518  1
: 419      1519  1 SIDE EFFECTS:
: 420      1520  1 Disk blocks read
: 421      1521  1
: 422      1522  1 !--
: 423      1523  1
: 424      1524  2 BEGIN
: 425      1525  2 LOCAL
: 426      1526  2
: 427      1527  2 LBN, IO_STATUS : VECTOR[4,WORD], ! LBN to mark bad
: 428      1528  2 STATUS, : return status
: 429      1529  2 P : REF BBLOCK, ! pointer into bad block map
: 430      1530  2 BUFFER : BBLOCK[512]; ! I/O buffer
: 431      1531  2 L_DECL;
: 432      1532  2
: 433      1533  2
: 434      1534  2 ! Scan from the end of the volume forward to find the bad block data.
: 435      1535  2 ! If none is found, output a warning and proceed.
: 436      1536  2
: 437      1537  2 LBN = .DEVICE_CHAR[DIB$L_MAXBLOCK];
: 438      1538  2 IF
: 439      1539  3 BEGIN
: 440      1540  3 DECR J FROM 32 TO 1 DO
: 441      1541  4 BEGIN
: 442      1542  4 LBN = .LBN - 1;
: 443      1543  4 STATUS = $QIOW (
: 444      1544  4 CHAN = .BADBLOCK_CHAN,
: 445      1545  4 FUNC = IO$ READLBLK,
: 446      1546  4 IOSB = IO STATUS[0],
: 447      1547  4 P1 = BUFFER,
: 448      1548  4 P2 = 512,
: 449      1549  4 P3 = .LBN
: 450      1550  4 );
: 451      1551  4 IF .STATUS THEN STATUS = .IO_STATUS[0];

```


			7E	7C	00027	CLRQ	-(SP)		
		F8	AD	9F	00029	PUSHAB	IO STATUS		
			21	DD	0002C	PUSHL	#33		
		04	AB	DD	0002E	PUSHL	4(P\$)		
			7E	D4	00031	CLRL	-(SP)		
00000000G	00		0C	FB	00033	CALLS	#12, SYSSQIOW		
	53		50	DD	0003A	MOVL	R0, STATUS		
	2D		53	E9	0003D	BLBC	STATUS, 2\$	1551	
	53	F8	AD	3C	00040	MOVZWL	IO STATUS, STATUS		
	26		53	E9	00044	BLBC	STATUS, 2\$	1553	
	7E	01FE	8F	3C	00047	MOVZWL	#510, -(SP)	1556	
		04	AE	9F	0004C	PUSHAB	BUFFER		
00000000G	00		02	FB	0004F	CALLS	#2, CHECKSUM2		
	2A		50	E9	00056	BLBC	R0, 3\$		
	01		6E	91	00059	CMPB	BUFFER, #1	1557	
			25	12	0005C	BNEQ	3\$		
	03	01	AE	91	0005E	CMPB	BUFFER+1, #3	1558	
			1F	12	00062	BNEQ	3\$		
	FD	8F	02	AE	00064	CMPB	BUFFER+2, #253	1559	
			18	1A	00069	BGTRU	3\$		
			25	11	0006B	BRB	4\$	1560	
000001F4	8F		53	D1	0006D	2\$:	CMPL	STATUS, #500	1562
			0D	13	00074		BEQL	3\$	
			53	DD	00076		PUSHL	STATUS	1565
			6B	DD	00078		PUSHL	(P\$)	
		00000000G	8F	DD	0007A		PUSHL	#BACKUP\$_READBAD	1564
	66		03	FB	00080		CALLS	#3, FILE_ERROR	
	93		55	F5	00083	3\$:	SOBGTR	J, 1\$	1540
			6B	DD	00086		PUSHL	(P\$)	1570
		00000000G	8F	DD	00088		PUSHL	#BACKUP\$_NOBADDATA	
	66		02	FB	0008E		CALLS	#2, FILE_ERROR	
				04	00091		RET		1569
	0C	10	AB	E9	00092	4\$:	BLBC	16(P\$), 5\$	1578
			54	DD	00096		PUSHL	LBN	1580
7E	70	A2	54	C3	00098		SUBL3	LBN, 112(R2), -(SP)	
	0000V	CF	02	FB	0009D		CALLS	#2, MARK_BAD	
		52	04	AE	9E	5\$:	MOVAB	BUFFER+4, P	1583
		53	02	AE	9A		MOVZBL	BUFFER+2, R3	1584
		53	02	C6	000AA		DIVL2	#2, R3	
			53	D6	000AD		INCL	J	
			19	11	000AF		BRB	7\$	
	54	02	A2	3C	000B1	6\$:	MOVZWL	2(P), LBN	1586
54	08	10	62	F0	000B5		INSV	(P), #16, #8, LBN	1587
			54	DD	000BA		PUSHL	LBN	1588
		7E	01	A2	9A		MOVZBL	1(P), -(SP)	
			6E	D6	000C0		INCL	(SP)	
	0000V	CF	02	FB	000C2		CALLS	#2, MARK_BAD	
		52	04	C0	000C7		ADDL2	#4, P	1589
		E4	53	F5	000CA	7\$:	SOBGTR	J, 6\$	1584
			04	000CD			RET		1591

; Routine Size: 206 bytes. Routine Base: CODE + 0267

```

: 493 1592 1 %SBTTL 'MARK_BAD - mark blocks bad'
: 494 1593 1 ROUTINE MARK_BAD(BLOCK_COUNT,START_LBN): L_P$ NOVALUE=
: 495 1594 1
: 496 1595 1 !++
: 497 1596 1
: 498 1597 1 FUNCTIONAL DESCRIPTION:
: 499 1598 1 This routine enters the indicated block(s) into the bad block part
: 500 1599 1 of the allocation table. The table is maintained in reverse order
: 501 1600 1 by LBN, and adjacent or overlapping areas are merged.
: 502 1601 1
: 503 1602 1 INPUT PARAMETERS:
: 504 1603 1 BLOCK_COUNT - Count of blocks to mark bad
: 505 1604 1 START_LBN - Start LBN of blocks
: 506 1605 1
: 507 1606 1 IMPLICIT INPUTS:
: 508 1607 1 Impure area.
: 509 1608 1
: 510 1609 1 OUTPUT PARAMETERS:
: 511 1610 1 NONE
: 512 1611 1
: 513 1612 1 IMPLICIT OUTPUTS:
: 514 1613 1 Impure area.
: 515 1614 1
: 516 1615 1 ROUTINE VALUE:
: 517 1616 1 NONE
: 518 1617 1
: 519 1618 1 SIDE EFFECTS:
: 520 1619 1 NONE
: 521 1620 1
: 522 1621 1 !--
: 523 1622 1
: 524 1623 2 BEGIN
: 525 1624 2 LOCAL
: 526 1625 2 LBN, ! start LBN of new bad cluster
: 527 1626 2 COUNT, ! block count of new bad cluster
: 528 1627 2 J, ! index into bad block allocation table
: 529 1628 2 C; ! merge loop counter
: 530 1629 2 L_DECL;
: 531 1630 2
: 532 1631 2
: 533 1632 2 ! Check for table overflow.
: 534 1633 2
: 535 1634 2 IF .BADBLOCK_TOTAL GEQ BADBLOCK_MAX
: 536 1635 2 THEN
: 537 1636 2 BEGIN
: 538 1637 2 FILE_ERROR(BACKUP$_MAXBAD, ._BADBLOCK_FAB);
: 539 1638 2 RETURN;
: 540 1639 2 END;
: 541 1640 2
: 542 1641 2
: 543 1642 2 ! Round the specified LBN and count to the cluster boundaries.
: 544 1643 2
: 545 1644 2 LBN = .START_LBN / .CLUSTER * .CLUSTER;
: 546 1645 2 COUNT = (.START_LBN + .BLOCK_COUNT + .CLUSTER - 1) / .CLUSTER * .CLUSTER - .LBN;
: 547 1646 2
: 548 1647 2
: 549 1648 2 ! Search the allocation table until an entry is found with a start LBN lower

```

```

: 550 1649 2 ! than the new LBN. Shuffle the table down at this point and insert the
: 551 1650 2 new entry.
: 552 1651 2
: 553 1652 2 J = 0;
: 554 1653 2 UNTIL .J GEQ .BADBLOCK_TOTAL DO
: 555 1654 2 BEGIN
: 556 1655 2 IF .BADBLOCK_LBN[.J] LSSU .LBN THEN EXITLOOP;
: 557 1656 2 J = .J + 1;
: 558 1657 2 END;
: 559 1658 2
: 560 1659 2
: 561 1660 2 CHSMOVE ((.BADBLOCK_TOTAL-.J)*4, BADBLOCK_LBN[.J], BADBLOCK_LBN[.J+1]);
: 562 1661 2 CHSMOVE ((.BADBLOCK_TOTAL-.J)*4, BADBLOCK_CNT[.J], BADBLOCK_CNT[.J+1]);
: 563 1662 2 BADBLOCK_TOTAL = .BADBLOCK_TOTAL + 1;
: 564 1663 2 BADBLOCK_CNT[.J] = .COUNT;
: 565 1664 2 BADBLOCK_LBN[.J] = .LBN;
: 566 1665 2
: 567 1666 2
: 568 1667 2 ! Now check for adjacencies and merge if they exist. Start with the previous
: 569 1668 2 ! table entry and compare pairs.
: 570 1669 2
: 571 1670 2 IF .J NEQ 0 THEN J = .J - 1;
: 572 1671 2 C = 0;
: 573 1672 2
: 574 1673 2 UNTIL .J + 1 GEQ .BADBLOCK_TOTAL DO
: 575 1674 2 BEGIN
: 576 1675 2 IF .BADBLOCK_LBN[.J] LEQ .BADBLOCK_LBN[.J+1] + .BADBLOCK_CNT[.J+1]
: 577 1676 3 THEN
: 578 1677 4 BEGIN
: 579 1678 4 BADBLOCK_CNT[.J+1] = MAXU (.BADBLOCK_LBN[.J] + .BADBLOCK_CNT[.J],
: 580 1679 4 .BADBLOCK_LBN[.J+1] + .BADBLOCK_CNT[.J+1])
: 581 1680 4 - .BADBLOCK_LBN[.J+1];
: 582 1681 4 BADBLOCK_TOTAL = .BADBLOCK_TOTAL - 1;
: 583 1682 4 CHSMOVE ((.BADBLOCK_TOTAL-.J)*4, BADBLOCK_LBN[.J+1], BADBLOCK_LBN[.J]);
: 584 1683 4 CHSMOVE ((.BADBLOCK_TOTAL-.J)*4, BADBLOCK_CNT[.J+1], BADBLOCK_CNT[.J]);
: 585 1684 4 BADBLOCK_CNT[.BADBLOCK_TOTAL] = 0;
: 586 1685 4 END
: 587 1686 3 ELSE
: 588 1687 4 BEGIN
: 589 1688 4 J = .J + 1;
: 590 1689 4 C = .C + 1;
: 591 1690 4 IF .C GEQ 2 THEN EXITLOOP;
: 592 1691 3 END;
: 593 1692 2 END;
: 594 1693 1 END;

```

! end of merge loop
! end of routine MARK_BAD

07FC 00000 MARK_BAD:				WORD	Save R2,R3,R4,R5,R6,R7,R8,R9,R10	
	5E	04	C2 00002	SUBL2	#4, SP	: 1593
		18	AB 9F 00005	PUSHAB	24(P\$)	: 1634
00000080	8F	00	BE D1 00008	CMPL	@0(SP), #128	:
			10 19 00010	BLSS	1\$:
			6B DD 00012	PUSHL	(P\$)	: 1637

BADBLOCK
V04-000

Scan bad block information
MARK_BAD - mark blocks bad

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	04	56	D6	000E9	7\$:	INCL	J	
	04	AE	D6	000EB		INCL	C	
02	04	AE	D1	000EE		CMPL	C	#2
		9D	19	000F2		BLSS	5\$	
		04	000F4	8\$:	RET			

: 1688
: 1689
: 1690
: 1693

; Routine Size: 245 bytes, Routine Base: CODE + 0335

BADBLOCK
V04-000

Scan bad block information
MARK_BAD - mark blocks bad

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: 596
: 597
: 1694 1 END
: 1695 0 ELUDOM

PSECT SUMMARY

: Name Bytes Attributes
: CODE 1066 NOVEC,NOWRT, RD , EXE,NOSHR, LCL, REL, CON,NOPIC,ALIGN(2)

Library Statistics

: File Total Symbols Loaded Percent Pages Mapped Processing Time
: _\$255\$DUA28:[SYSLIB]LIB.L32;1 18619 27 0 1000 00:02.2

COMMAND QUALIFIERS

: BLISS/CHECK=(FIELD,INITIAL,OPTIMIZE)/LIS=LIS\$:BADBLOCK/OBJ=OBJ\$:BADBLOCK MSRC\$:BADBLOCK/UPDATE=(ENH\$:BADBLOCK)

: Size: 1066 code + 0 data bytes
: Run Time: 00:29.2
: Elapsed Time: 01:37.8
: Lines/CPU Min: 3485
: Lexemes/CPU-Min: 31118
: Memory Used: 259 pages
: Compilation Complete

0010 AH-BT13A-SE
VAX/VMS V4.0

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The image displays a grid of 100 small terminal window screenshots, arranged in a 10x10 pattern. Each window shows a different system utility or command output. Several windows have larger, semi-transparent labels overlaid on them, including:

- BACKUPMSG LIS
- ANALYZE LIS
- BUFFERS LIS
- CREATEDIR LIS
- BADBLOCK LIS
- COMMAND LIS

The background of the entire page is a dark, textured blue.