

CVDZAC  
CVDZAC.P11 10-AUG-81 10:55

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#### IDENTIFICATION

PRODUCT CODE: AC-A877C-MC  
PRODUCT NAME: CVDZACO DZV11 DIAG PRT1  
DATE RELEASED: 17-FEB-82  
MAINTAINER: DIAGNOSTIC ENGINEERING

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## 1. ABSTRACT

THE FUNCTION OF THE DZV11 DIAGNOSTICS IS TO VERIFY THE OPTION OPERATES ACCORDING TO SPECIFICATIONS. THE DIAGNOSTICS ALSO VERIFY THAT THE DZV11 OPERATES IN ITS ENVIRONMENT SUCH AS THE SYSTEM IN WHICH IT IS INSTALLED.

PARAMETERS MAY BE SUPPLIED TO THE PROGRAM BY EITHER 'AUTO SIZING' OR INPUT FROM THE USER ON THE CONSOLE BY HAVING SW00=1 AT START TIME. AUTO SIZING WILL BE DONE ONLY THE FIRST TIME THE PROGRAM IS STARTED AND SW07=0 AND SW00=0 AND SW03=0. THE AUTOSIZER IS DESIGNED TO DETECT DZV11 DEVICE ADDRESSES AND VECTORS ONLY. ALL REMAINING PARAMETERS WILL DEFAULT TO CERTAIN VALUES (SEE SEC.8.5). CONSOLE INPUT MAY BE CONTROLLED AT ANY START TIME THROUGH THE USE OF SW00, SW03, SW04, AND SW06 (SEE SEC. 4.1.1 FOR A DETAILED DESCRIPTION OF THESE SWITCHES).

CURRENTLY THERE ARE THREE STANDALONE DIAGNOSTICS (CVDZA, CVDZB, AND CVDZC) ONE SYSTEM MODULE FOR DEC X/11 (CXDZBA), AND AN OVERLAY FOR ITEP (CVDZD).

CVDZA TOGETHER WITH CVDZB WILL TEST ALL LOGICAL FUNCTIONS OF THE DZV11 INTERFACE MODULE.

CVDZC IS DESIGNED AS A NON-CHAINABLE STANDALONE DIAGNOSTIC PROVIDING THE OPERATOR WITH DIRECT CONTROL OVER THE TESTING OF ALL DZV11 EIA CABLES.

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* NOTE: THIS DIAGNOSTIC HAS BEEN MODIFIED TO RUN IN KXT11 (SBC 11/21)
* BASED SYSTEMS. THE PROGRAM WILL AUTOMATICALLY ADJUST ITSELF TO RUN
* IN THE APPROPRIATE ENVIRONMENT AS FOLLOWS:
*
*           LSI-11, 11/2, AND 11/23           SBC 11/21
*           -----
* CSR RANGE:           160010 TO 163770           174000 TO 177770
* VECTOR RANGE:           300 TO 770             300 TO 370
* AUTO-SIZING FOR...
* ...CSR AND VECTOR:     ENABLED                 DISABLED
*
*                                           ::GPA
*****
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## 2. REQUIREMENTS

## 2.1 EQUIPMENT

AN LSI11 CPU WITH MINIMUM 4K OF MEMORY.  
ASR 33 (OR EQUIVALENT FOR CONSOLE)  
DZV11 INTERFACE MODULE  
H329 STAGGERED TURNAROUND CONNECTOR.  
H325 CABLE TURNAROUND CONNECTOR.

NOTE: A STAGGERED TURNAROUND CONNECTOR IS NEEDED IN ORDER TO TEST THE PARITY LOGIC.

## 2.2 STORAGE

PROGRAM WILL USE ALL 4K OF MEMORY EXCEPT WHERE ABL AND BOOTSTRAP LOADER RESIDE. LOCATION 1500 THRU 1740 ARE ESPECIALLY TO BE NOTED AND TO BE UNTOUCHED BY OPERATOR AFTER PARAMETERS HAVE BEEN INPUT FROM CONSOLE (SW00=1); OR AFTER THE 'AUTO SIZING' HAS BEEN DONE. THESE LOCATIONS MAY BE CHANGED IF THE USER UNDERSTANDS THEIR MEANING AND DIFFERENT PARAMETERS ARE REQUIRED.

## 3. LOADING PROCEDURE

### 3.1 METHOD

ALL PROGRAMS ARE IN ABSOLUTE FORMAT AND ARE LOADED USING THE ABSOLUTE LOADER. NOTE: IF THE DIAGNOSTICS ARE ON A MEDIA SUCH AS DISK, MAGTAPE, DECTAPE, OR CASSETTE; FOLLOW INSTRUCTIONS FOR THE MONITOR WHICH HAS BEEN PROVIDED ON THAT SPECIFIC MEDIA.

ABSOLUTE LOADER STARTING ADDRESS \*500

MEMORY \* SIZE

4K	17
8K	37
12K	57
16K	77
20K	117
24K	137
28K	157

#### 3.1.1 STARTING THE PROCESSOR AT THE ABSOLUTE LOADER STARTING ADDRESS WILL LOAD THE DIAGNOSTIC INTO MEMORY.

## 4. STARTING PROCEDURE

- A. SET SWR TO ZERO FOR 'AUTO SIZING' OR SET SW00=1 FOR USER PARAMETER INPUT FROM CONSOLE TERMINAL. NOTE: LOC. 000176 IS USED AS A SOFTWARE SWITCH REGISTER IN ALL OF THE DZV11 DIAGNOSTICS. (SEE SEC. 4.1 ) ON THE FIRST STARTUP OF THE DIAGNOSTIC IF SW07=1 AND SW00=0 THE PROGRAM WILL ASSUME THAT THE STATUS TABLE HAS BEEN ALREADY BUILT FROM A PREVIOUS DZV11 DIAGNOSTIC RUN. NOTE: ANY DZV11 DIAGNOSTIC WILL OVERLAY THE STATUS TABLE WHEN LOADED TO PRESERVE ITS CONTENTS AND THUS WILL NOT ALTER A PREVIOUSLY BUILT TABLE.
- B. START THE DIAGNOSTIC AT LOC. 200(8). THE PROGRAM WILL TYPE MAINDEC AND PROGRAM NAMES (IF THIS WAS THE FIRST START UP OF THE PROGRAM) AND ALSO THE FOLLOWING: (ON THE FIRST PROGRAM RUN OR IF PARAMETERS WERE CHANGED)

```
'MAP OF DZV11 STATUS'  
1500 160100  
1502 000300  
1504 000017  
1506 017470  
1510 000000
```

THE ABOVE IS ONLY AN EXAMPLE! THIS WOULD INDICATE THE STATUS TABLE STARTING AT ADD. 1500 IN THE PROGRAM. THE STATUS TABLE MUST BE VERIFIED BY THE USER IF AUTO SIZING IS DONE. FOR INFORMATION OF STATUS TABLE SEE SECTION 8.4 FOR HELP.

THE PROGRAM WILL TYPE 'RUNNING' AND PROCEED TO RUN THE DIAGNOSTIC.

## 4.1 CONTROL SWITCH SETTINGS

NOTE: THIS PROGRAM UTILIZES A SOFTWARE SWITCH REGISTER WHICH MAY BE MODIFIED BY CHANGING LOC. 176 OR BY TYPING CONTROL 'G' (^G) ON THE CONSOLE TERMINAL WHILE THE PROGRAM IS RUNNING.

```
SW 15 SET: HALT ON ERROR  
SW 14 SET: LOOP ON CURRENT TEST  
SW 13 SET: INHIBIT ERROR PRINT OUT  
SW 12 SET: INHIBIT **ALL** TYPE OUT/BELL ON ERROR.  
SW 11 SET: INHIBIT ITERATIONS. (QUICK PASS)  
SW 10 SET: ESCAPE TO NEXT TEST  
SW 09 SET: LOOP WITH CURRENT DATA  
SW 08 SET: CATCH ERROR AND LOOP ON IT  
SW 07 SET: NO AUTO SIZE. IF 1ST START OF PROGRAM AFTER LOADING AND  
IF SW00=0 THEN THE PROGRAM WILL ASSUME THAT THE STATUS MAP  
HAS BEEN BUILT FROM A PREVIOUS DZV11 DIAGNOSTIC RUN.  
SW 06 SET: RESELECT DZV11'S DESIRED ACTIVE  
SW 05 SET: RESERVED  
SW 04 SET: SELECT DELAY PARAMETER (SEE SEC. 4.1.1)  
SW 03 SET: EXTRA PARAMETER INPUT (SEE SEC. 4.1.1)  
SW 02 SET: LOCK ON SELECTED TEST  
SW 01 SET: RESTART PROGRAM AT SELECTED TEST  
SW 00 SET: GET USERS PARAMETERS FROM CONSOLE
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4.1.1 SWITCH REGISTER CONTROL OF PARAMETER INPUT FROM CONSOLE

SW 00 GET USERS PARAMETERS FROM CONSOLE. SETTING THIS SWITCH AT START UP TIME ALLOWS THE USER TO INPUT AT THE CONSOLE TERMINAL THE FOLLOWING PARAMETERS: BASE DEVICE ADDRESS, BASE VECTOR ADDRESS, MODE OF OPERATION (EXTERNAL, INTERNAL, OR STAGGERED), AND THE NUMBER OF DZV11'S THAT ARE RUNNING. USING THIS SWITCH ALONE WILL DEFAULT THE FOLLOWING PARAMETERS: ALL 4 LINES ARE SET TO BE TESTED ON EACH DZV11, THE DEFAULT BAUD RATE IS SET AT 19.2 KBAUD AND THE CHARACTER LENGTH FOR THE MAJORITY OF TESTING IS SET AT EIGHT BITS PER CHARACTER WITH TWO STOP BITS.

SW 03 EXTRA PARAMETER INPUT. SETTING THIS SWITCH AT START UP TIME PROVIDES THE USER WITH THE ABILITY TO SET THE LINES ACTIVE FOR TESTING AND TO SET THE DEFAULT BAUD RATE USED FOR THE MAJORITY OF THE DIAGNOSTIC TESTS. THE DELAY PARAMETER IS AUTOMATICALLY ADJUSTED TO THE BAUD RATE GIVEN BY THE USER.

SW 04 SELECT DELAY PARAMETER. THE DELAY PARAMETER THIS SWITCH CONTROLS DETERMINES THE LENGTH OF TIME THE PROGRAM STALLS WAITING FOR A CHARACTER TO BE COMPLETELY TRANSMITTED OR RECEIVED. THIS DELAY COUNT IS AUTOMATICALLY SET TO PROVIDE ENOUGH DELAY TIME FOR THE DEFAULT BAUD RATE SPECIFIED WHEN RUNNING THE PROGRAM ON AN LSI11 WITH MOS MEMORY. WHEN RUNNING THIS PROGRAM ON A PROCESSOR WITH A FASTER MEMORY SPEED THIS DELAY COUNT SHOULD BE ADJUSTED PROPORTIONATELY HIGHER THAN THE FOLLOWING DEFAULTED VALUES:

2450	:TIME FOR	50 BAUD
1560	:TIME FOR	75 BAUD
1120	:TIME FOR	110 BAUD
0750	:TIME FOR	134 BAUD
0660	:TIME FOR	150 BAUD
0330	:TIME FOR	300 BAUD
0150	:TIME FOR	600 BAUD
0060	:TIME FOR	1200 BAUD
0040	:TIME FOR	1800 BAUD
0030	:TIME FOR	2000 BAUD
0020	:TIME FOR	2400 BAUD
0010	:TIME FOR	3600 BAUD
0001	:TIME FOR	4800 BAUD
0001	:TIME FOR	7200 BAUD
0001	:TIME FOR	9600 BAUD
0001	:TIME FOR	19.2 KBAUD

#### 4.1.2 SWITCH REGISTER RESTRICTIONS

- SW 06 RESELECT DZV11'S DESIRED ACTIVE. A MESSAGE IS TYPED OUT ON THE CONSOLE TERMINAL ASKING THE OPERATOR TO TYPE A BIT MAP OF THE DZV'S DESIRED ACTIVE. USING THIS SWITCH ALLOWS LOCATION DZVACTV TO BE ALTERED (SEE SEC. 8.3 FOR A DESCRIPTION OF THIS LOCATION).  
EXAMPLE:  
IF THE DEVICES CORRESPONDING TO THE DZV11'S NUMBERED ZERO, TWO, AND FOUR IN THE DZV11 STATUS MAP (LOC. 1500 THROUGH 1740) ARE TO BE TESTED, TYPE IN: 25  
THIS WILL SET BITS ZERO, TWO, AND FOUR IN LOCATION DZVACTV. ALL REMAINING DEVICES IN THE STATUS MAP WILL THEN NOT BE TESTED.
- SW 01 RESTART PROGRAM AT SELECTED TEST IT IS STRONGLY SUGGESTED THAT AT LEAST ONE PASS HAS BEEN MADE BEFORE TRYING TO SELECT A TEST THAT IS NOT IN THE ORDER OF SEQUENCE THE REASON BEING IS THAT THE PROGRAM HAS TO CLEAR AREAS AND SET UP PARAMETERS.  
NOTE: IF RUNNING MULTIPLE DZV11'S; THE DZV11 YOU DESIRE TO BE UNDER TEST MUST BE SELECTED BY THE USE OF SW06 BEFORE LOCKING ON THE TEST. IN OTHER WORDS; EACH TIME THE PROGRAM IS STARTED; THE FIRST DZV11 WILL BE SELECTED TO BE UNDER TEST UNLESS SW06 IS USED TO SELECT ONLY ONE.
- SW 09 LOOP ON CURRENT DATA: THIS SWITCH WILL ONLY WORK IF CALL 'SCOPI' IS IN THAT TEST. THE REASON BEING THAT MOST TESTS DEAL WITH BLOCKS OF DIFFERENT DATA TO BE SENT OR RECEIVED ALL AT ONCE THUS IN BLOCK DATA, ONE PATTERN CAN'T BE SINGLED OUT.  
THIS SWITCH IS DESIGNED TO PROVIDE AN AID FOR A TRAINED TROUBLE-SHOOTER TO SAMPLE VARIOUS SIGNALS ON THE MODULE AND IS NOT MEANT TO BE USED AS A GENERAL USER CONTROL SWITCH.
- SW 04 SELECT DELAY PARAMETER: THIS SWITCH SHOULD BE USED WITH CARE AS TOO SHORT A DELAY WILL CAUSE VALID TESTS TO FAIL.  
(SEE SEC. 4.1.1)

#### 4.1.3 SWITCH REGISTER PRIORITIES

##### ERROR SWITCHES

1. SW 12 DELETE PRINT OUT/BELL ON ERROR.
2. SW 13 DELETE ERROR PRINTOUT.
3. SW 15 HALT ON THE ERROR.
4. SW 08 GO TO BEGINNING OF THE TEST(ON ERROR).
5. SW 10 GOTO NEXT TEST(ON ERROR).

##### SCOPE SWITCHES

1. SW 09 (IF ENABLED BY 'SCOP1'). IF AN '\*' IS PRINTED IN FRONT OF THE TEST NO. ON AN ERROR REPORT (EX. \*TEST NO. 10) SW09 IS INCORPORATED IN THAT TEST AND THEREFORE SW09 IS \*USUALLY\* THE BEST SWITCH FOR THE SCOPE LOOP (SW14=0, SW10=0, SW09=1, SW08=0) IF THE PROGRAM USER IS TECHNICALLY TRAINED TO ELECTRONICALLY ISOLATE SIGNAL PROBLEMS ON THE DZV11 MODULE. IF SW09 IS NOT ENABLED; AND THERE IS A \*HARD\* ERROR (CONSTANT); SW08 IS BEST.
2. FOR INTERMITTENT ERRORS EITHER START THE PROGRAM WITH SW01 AND SW02 SET WHICH WILL ALLOW THE USER TO LOCK ON A SELECTED TEST, OR ELSE SET SW14 AS AN ERROR IS BEING TYPED OUT ON THE TERMINAL. SW14 WILL CONTINUE TO LOOP ON THAT TEST REGARDLESS OF WHETHER AN ERROR OCCURS.
3. SW 14 LOOP ON CURRENT TEST.

#### 4.2 STARTING ADDRESS

SA 200 - THE STARTING ADDRESS FOR ANY DZV11 DIAGNOSTIC IS LOC. 200

NOTE: IF ADDRESS 000042 IS NON-ZERO THE PROGRAM ASSUMES IT IS UNDER ACT11 OR XXDP CONTROL AND WILL ACT ACCORDINGLY. AFTER \*ALL\* AVAILABLE DZV11S ARE TESTED THE PROGRAM WILL RETURN TO 'XXDP' OR 'ACT-11'.

#### 5. OPERATING PROCEEDURE

WHEN THE PROGRAM IS INITIALLY STARTED, MESSAGES AS DESCRIBED IN SECTION FOUR WILL BE PRINTED AND THE DIAGNOSTIC WILL BEGIN RUNNING.

5.1 NORMAL START OF DIAGNOSTIC

ON THE FIRST START OF THE DIAGNOSTIC AT ADDRESS 200, IF SW00=1 THEN THE FOLLOWING QUESTIONS ARE ASKED AND MUST BE ANSWERED:

'1ST CSR ADDRESS (160000:163770): ''  
YOU MUST TYPE IN THE FIRST DZV11 CSR IN THE SYSTEM YOU WISH TESTING TO BEGIN AT. RANGE: 160000:163770

'1ST VECTOR ADDRESS (300:770): ''  
YOU MUST TYPE IN THE VECTOR OF THE FIRST DZV11 IN THE SYSTEM UNDER TEST. RANGE 300:770

'MAINTENANCE MODE  
[EXTERNAL <H325> (E)]  
[INTERNAL <DZCSR03=1>(I)]  
[STAGGERED <H329> (S)] :  
TYPE 'E' OR 'I' OR 'S' DEPENDING ON WHICH MODE YOU WISH TO RUN IN. IF RUNNING 'EXTERNAL'; ALL SELECTED LINES MUST BE TERMINATED BY AN H325 TEST CONNECTOR.

'# OF DZV11'S <IN OCTAL> (1:20): ''  
TYPE TOTAL NUMBER OF DZV11'S TO BE TESTED IN THE SYSTEM. RANGE IS 1 THRU 20 IN OCTAL.

\*\*\*\*\* IF SW03=1 THEN THE FOLLOWING WILL BE PRINTED \*\*\*\*\*

'LINES ACTIVE BY BIT <IN OCTAL> (001:017):''  
EACH BIT REPRESENTS A LINE AND ANY COMBINATION OF LINES MAY BE SELECTED (HOWEVER IN STAGGERED MODE TWO ADJACENT LINES MUST BE SELECTED (0-1, 2-3).

'DEFAULT BAUD RATE <IN OCTAL> (00:17):  
THIS GIVES THE USER A CHANCE TO CHANGE THE DEFAULT BAUD RATE USED IN APP. 90% OF THE TEST. BAUD RATE CHOICES ARE:  
'00'( 50 BAUD), '01'( 75 BAUD), '02'( 110 BAUD), '03'( 134 BAUD),  
'04'( 150 BAUD), '05'( 300 BAUD), '06'( 600 BAUD), '07'(1200 BAUD),  
'10'(1800 BAUD), '11'(2000 BAUD), '12'(2400 BAUD), '13'(3600 BAUD),  
'14'(4800 BAUD), '15'(7200 BAUD), '16'(9600 BAUD), '17'(19.2 KBAUD)  
LOW DEFAULT BAUD RATES ARE NOT SUGGESTED SINCE THEY LENGTHEN THE TIME TO COMPLETE A PROGRAM PASS DRAMATICALLY.

IT IS IMPORTANT TO NOTE THAT ALL DZV11'S IN THE SYSTEM MUST BE CONTIGIOUS FOR BOTH ADDRESS AND VECTORS. ALSO ALL THE EXTRA PARAMETERS OTHER THAN CSR AND VECTORS ARE GIVEN TO THE EXISTING DZV11'S IN THE SYSTEM.

IF THE MODE OF OPERATION IS DIFFERENT FOR EACH DZV11 THIS MUST BE PATCHED INTO THE CORRECT STATUS MAP ENTRY WHICH IS PRINTED AT START TIME. AN ALTERNATIVE IS TO PUT SW00=1 AT START TIME; ANSWER QUESTIONS ABOUT DZV11 UNDER TEST AND INDICATE ONE DZV11 IN THE SYSTEM. IF THE STATUS MAP IS TO BE 'PATCHED' IT MUST BE DONE AFTER THE QUESTIONS ARE ANSWERED OR AFTER THE AUTO SIZE.

## 5.2 PROGRAM AND/OR OPERATOR ACTION

THE VARIETY OF PROGRAM CONTROL SWITCHES PROVIDED IN THIS DIAGNOSTIC PACKAGE IS DESIGNED TO PROVIDE THE USER WITH A WIDE RANGE OF TROUBLE-SHOOTING TECHNIQUES. BEFORE THE USER ATTEMPTS TO RUN THIS DIAGNOSTIC HE SHOULD BECOME FAMILIAR WITH THE USE OF THESE CONTROL SWITCHES AND THEIR RESTRICTIONS. (SEE SEC. 4.1, 4.1.1, 4.1.2, 4.1.3)

WHEN THE PROGRAM DETECTS AN ERROR THE TEST NUMBER AND PC WILL BE TYPED OUT AND POSSIBLY AN ERROR MESSAGE (DEPENDING ON THE PARTICULAR ERROR). IF IT IS NECESSARY TO KNOW MORE INFORMATION CONCERNING THE ERROR REPORT THEN LOOK IN THE PROGRAM LISTING FOR THAT TEST NUMBER AND THEN NOTE THE PC OF THE ERROR REPORT. THE REASON FOR THE ERROR REPORT WILL BECOME CLEARER WHEN READING THE COMMENTS IN THE PROGRAM LISTING.

## 6. ERRORS

AS DESCRIBED PREVIOUSLY THERE WILL ALWAYS BE A TEST NUMBER AND PC TYPED OUT AT THE TIME OF AN ERROR (PROVIDING SW 13=0 AND SW 12=0). IN MOST CASES ADDITIONAL INFORMATION WILL BE SUPPLIED TO THE THE ERROR MESSAGE WHICH IS TO GIVE THE OPERATOR AN INDICATION OF THE ERROR.

### 6.1 ERROR RECOVERY

IF FOR SOME REASON THE DZV11 SHOULD 'HANG THE BUS' (GAIN CONTROL OF BUS SO THAT CONSOLE MANUAL FUNCTIONS ARE INHIBITED) AN INIT OR POWER DOWN/UP IS NECESSARY FOR OPERATOR TO REGAIN CONTROL OF CPU. IF THIS SHOULD HAPPEN, LOOK IN LOCATION '\$TSTNM' (ADDRESS 1246) FOR THE NUMBER OF THE TEST THAT WAS RUNNING AT THE TIME OF THE CATASTROPHIC ERROR. IN THIS WAY THE OPERATOR WILL HAVE AN IDEA AS TO WHAT THE DZV11 WAS DOING AT THE TIME OF THE ERROR.

## 7. RESTRICTIONS

### 7.1 STARTING RESTRICTIONS

SEE SECTION 4.1.2  
THE STATUS TABLE SHOULD BE VERIFIED REGARDLESS OF HOW THE PROGRAM WAS STARTED. ALSO IT IS IMPORTANT TO USE THIS LISTING ALONG WITH THE INFORMATION PRINTED ON THE TTY TO COMPLETELY ISOLATE PROBLEMS.

7.2 OPERATING RESTRICTIONS

PARAMETER MUST BE INPUT FROM USER OR APT IF 'AUTO SIZING' IS NOT USED.

8. MISCELLANEOUS

8.1 EXECUTION TIME

ALL DZV11 DEVICE DIAGNOSTICS WILL GIVE AN 'END PASS' MESSAGE (PROVIDING NO ERRORS AND SW12=0) WITHIN 2 MIN. THIS IS ASSUMING SW11=1 (INHIBIT ITERATIONS) IS SET TO GIVE THE FASTEST POSSIBLE EXECUTION.

8.2 PASS COMPLETE

NOTE: \*EVERY\* TIME THE PROGRAM IS STARTED; THE TESTS WILL RUN AS IF SW11 (DELETE ITERATIONS) WAS UP (=1). THIS IS TO 'VERIFY NO \*HARD\* ERRORS' AS SOON AS POSSIBLE. THEREFORE THE FIRST PASS -EACH TIME PROGRAM IS STARTED- WILL BE A 'QUICK PASS' UNTIL ALL DZV11'S IN SYSTEM ARE TESTED. WHEN THE DIAGNOSTIC HAS COMPLETED A PASS THE FOLLOWING IS AN EXAMPLE OF THE PRINT OUT TO BE EXPECTED.

END PASS CVDZA-B CSR: 160100 VEC: 300 PASSES: 000001 ERRORS: 000000

NOTE: THE NUMBERS FOR CSR AND VEC ARE NOT NECESSARILY THE VALUES FOR THE DEVICE. THEY ARE ONLY FOR THIS EXAMPLE.

8.3 KEY LOCATIONS

\$LPADR (1252) CONTAINS THE ADDRESS WHERE PROGRAM WILL RETURN WHEN ITERATION COUNT IS REACHED OR IF LOOP ON TEST IS ASSERTED.

NEXT (1362) CONTAINS THE ADDRESS OF THE NEXT TEST TO BE PERFORMED.

\$TSTNM (1246) CONTAINS THE NUMBER OF THE TEST NOW BEING PERFORMED.

RUN (1412) THE BIT IN 'RUN' ALWAYS POINTS ONE PAST THE DZV11 CURRENTLY BEING TESTED. EXAMPLE: (RUN) 1412/0000000001000000 MEANS THAT DZV11 NO.5 IS THE DZV11 NOW RUNNING.

STATUS MAP (1500)-(1740) THESE LOCATIONS CONTAIN THE INFORMATION NEEDED TO TEST UP TO 16 (DECIMAL) DZV11S SEQUENTIALY. THEY CONTAIN THE CSR,VECTOR AND STATUS CONCERNING THE CONFIGURATION OF EACH DZV11.

DZVACTV(1406) EACH BIT SET IN THIS LOCATION INDICATES THAT THE ASSOCIATED DZV11 WILL BE TESTED IN TURN. EXAMPLE: (DZVACTV) 1406/0000000000011111 MEANS THAT DZV11 NO. 00,01,02,03,04 WILL BE TESTED. EXAMPLE: (DZVACTV) 1406/0000000000010001 MEANS THAT DZV11 NO. 00,04 WILL BE TESTED.

\$BASE (1174) CONTAINS THE RECEIVER CSR OF THE CURRENT DZV11 UNDER TEST.

## 8.4 MORE ON THAT 'STATUS TABLE' (1500-1740)

'MAP OF DZV11 STATUS'  
1500 160100  
1502 000300  
1504 000017  
1506 017470  
1510 000000

THE ABOVE INFORMATION WILL BE REPEATED FOR EACH OF UP TO 16 DZV11'S IN THE SYSTEM (THESE WILL FOLLOW UNDER THIS TABLE). EXPLANATION:

1500 160100 THIS IS THE SYSTEM CONTROL REGISTER FOR THE 1ST DZV11 IN THE SYSTEM.  
1502 000300 THIS IS VECTOR 'A' FOR THE FIRST DZV11 IN THE SYSTEM.  
04 000017 THIS IS THE BINARY REPRESENTATION OF WHAT LINES ARE TO BE TESTED.  
1506 017470 THIS IS THE PARAMETER LOCATION USED IN MOST OF THE TESTS. IT INDICATES PARAMETERS OF: RX CN, SPEED SELECT 17 (19.2K BAUD) EIGHT BITS PER CHAR, AND TWO STOP BITS. THE USER MAY ALTER THE STOP BITS AND THE SPEED, BUT THE REMAINING PARAMETERS SHOULD BE LEFT ALONE. THIS LOCATION IS USED TO LOAD THE DZV11 LINE PARAMETER REGISTER FOR EACH LINE. THE MEANING OF THE BITS SET IN THIS LOCATION IS THE SAME AS THE FUNCTION OF THE RELATED BITS IN THE DEVICE LINE PARAMETER REGISTER.  
1510 000000 THIS LOCATION WILL CONTAIN EITHER ALL ZEROS INDICATING THAT INTERNAL LOOP WAS SELECTED AS MODE OF OPERATION OR IT WILL CONTAIN 100000 INDICATING THAT "STAGGERED MODE" WAS SELECTED OR IT WILL CONTAIN 000200 INDICATING THAT "EXTERNAL" WAS THE MODE SELECTED.

THE ABOVE IS REPEATED FOR EACH DZV11 IN THE SYSTEM. THE TABLE IS FILLED BY AUTO SIZING OR BY THE MANUAL PARAMETER INPUT PROGRAM AS DESCRIBED PREVIOUSLY. ALSO IF DESIRED BY USER: THE LOCATIONS MAY BE ALTERED BY HAND TO SUIT THE SPECIFIC CONFIGURATION.

8.5 \*\*\* METHC 2" AUTO SIZING \*\*\*

8.5.1 FINDING THE CONTROL STATUS REGISTER.

THE PROGRAM WILL START AT ADDRESS 160000 AND START 'REFERENCING' THE ADDRESS IN THE POINTER. IF A NON-EX MEMORY TRAP OCCURS, THE POINTER (HOLDING 160000) IS UPDATED BY 10 AND THE ABOVE IS REPEATED UNTIL ADDRESS 163770 IS REACHED. IF A 'BUS REPLY' RESPONSE WAS ISSUED BY THE DZV11 (OR ANY OTHER DEVICE) (NO NXM TRAP), 'MASTER SCAN ENABLE' IS ATTEMPTED TO BE SET AND THE TCR BITS FOR ALL FOUR LINES ARE SET. 'TRDY' IS THEN TESTED TO BE SET AND 'MASTER SCAN ENABLE' IS TESTED TO BE STILL SET. THE DIAGNOSTIC WILL THEN CHECK THAT AT LEAST ONE TCR BIT IS STILL SET. IF ALL OF THE ABOVE WORKED, THIS DEVICE IS ASSUMED TO BE A DZV11. IF ANY OF THE ABOVE FAILED, UPDATING OF THE POINTER IS DONE AND THE SEQUENCE IS REPEATED.

NOTE: IF THE PROGRAM DOES NOT FIND YOUR DZV11, SOMETHING IS WRONG AND AUTO SIZING SHOULD NOT BE DONE.

8.5.2 FINDING THE VECTOR

THE VECTOR AREA (ADDRESS 300-776) IS FILLED WITH THE INSTRUCTION IOT AND '+2' (NEXT ADDRESS). BIT14 AND BITS (TX INTERRUPT ENABLE AND MSTSCAN ENABLE) ARE SET INTO THE DZVCSR. ALL TCR BITS ARE SET, A DELAY OCCURS, AND IF NO INTERRUPT OCCURS (BECAUSE OF A BAD DZV11) THE PROGRAM ASSUMES VECTOR ADDRESS 300 AND THE PROBLEM SHOULD BE FIXED IN THE DIAGNOSTIC. ONCE THE PROBLEM IS FIXED, THE PROGRAM SHOULD BE SETUP AGAIN TO SET THE CORRECT VECTOR. IF AN INTERRUPT OCCURRED, THE ADDRESS TO WHICH THE DZV11 INTERRUPTED TO IS PICKED UP AND REPORTED AS THE VECTOR. NOTE: IF THE VECTOR REPORTED IS NOT THE VECTOR SET UP BY YOU, THERE IS A PROBLEM AND AUTO SIZING SHOULD NOT BE DONE.

8.5.3 PARAMETER ASSUMPTIONS.

SINCE TOO MUCH HARDWARE WOULD NEED TO BE TURNED ON TO SIZE THE REST OF THE PARAMETERS; THE PROGRAM MUST ASSUME THE REMAINING VARIATIONS. THE RESULT IF NOT TO YOUR SPECIFIC CONFIGURATION MAY BE ALTERED BY HAND. IN THIS WAY 95% OF THE PARAMETER SETUP WAS DONE BY THE PROGRAM AND 5% BY YOU.

THEREFORE:

- 1) ALL FOUR LINES ARE ASSUMED TO BE TESTED.
- 2) DEFAULT BAUD RATE IS SET TO 17 (19.2 KB/D).
- 3) MODE OF OPERATION IS 'INTERNAL MODF'.

FOR ALL PARAMETER ADJUSTMENTS PLEASE REFER TO SECTION 8.4 FOR GREATER DETAIL.

9.0 RUNNING THE DZV11 DIAGNOSTIC UNDER APT

9.1.1 THE APT INTERFACE

THE DZV DIAGNOSTICS HAVE BEEN DESIGNED TO BE COMPATIBLE WITH THE APT (AUTOMATED PRODUCT TEST) SYSTEM. THE DZV LOGIC TEST DIAGNOSTICS (CVDZA, AND CVDZB) CAN BE RUN AS STANDALONE DIAGNOSTICS OR IN EITHER OF THE APT MODES. CVDZC, HOWEVER IS DESIGNED AS A STANDALONE DIAGNOSTIC ONLY AND REQUIRES DIRECT OPERATOR PARTICIPATION.

9.1.2 SETTING UP THE DIAGNOSTIC USING APT

THE DIAGNOSTIC USES SEVERAL VARIABLES IN THE REGION SUBTITLED "APT MAILBOX-ETABLE". THESE VARIABLES ARE:

\$SWREG -(1142) USED AS THE SOFTWARE SWITCH REGISTER WHILE RUNNING UNDER APT.

\$VECT1 -(1170) USED TO SPECIFY THE FIRST VECTOR ADDRESS

\$BASE -(1174) USED TO INDICATE BOTTOM ADDRESS OF DZV11 UNDER TEST

\$DEVM -(1176) A BIT MAP REPRESENTING WHICH DZV11'S WILL BE TESTED

\$CDW1 -(1200) USED TO INDICATE WHICH LINES TO RUN ON ALL DZV11'S

\$CDW2 -(1202) USED TO INDICATE THE DEFAULT TEST MODE. SET TO 0 FOR INTERNAL TESTING, 200 FOR EXTERNAL LOOP BACK (H325 INSTALLED), OR SET TO 100000 FOR STAGGERED LOOP BACK TESTING (H329 INSTALLED).

\$DDW0 -(1204) EACH OF THE \$DDW WORDS DESCRIBES THE PARAMETERS (LPR) FOR A PARTICULAR DZV11, GOING UP TO 16 DZV11'S

9.1.3 RUNNING UNDER APT

ALL OF THE VARIABLES MENTIONED IN SECTION 9.1.2 SHOULD BE SET UP PRIOR TO RUNNING THE DIAGNOSTIC UNDER APT.

NOTE

BE SURE \$BASE POINTS TO THE FIRST DZV11 BEFORE RUNNING

BASED ON THESE VALUES, THE DIAGNOSTIC WILL SET UP THE STATUS TABLE. THE USER IS THEN FREE TO MONITOR UNDER APT AS NORMAL.

10.0 PROGRAM DESCRIPTION

THIS PROGRAM WAS ASSEMBLED USING THE PDP-11 MAINDEC SYSMAC PACKAGE (MAINDEC-11-DZQAC-C3).

INITIAL ADDRESS OF THE STACK POINTER \*\*\* 1120 \*\*\*

MISCELLANEOUS DEFINITIONS

GENERAL PURPOSE REGISTER DEFINITIONS

PRIORITY LEVEL DEFINITIONS

'SWITCH REGISTER' SWITCH DEFINITIONS

DATA BIT DEFINITIONS (BIT00 TO BIT15)

BASIC 'CPU' TRAP VECTOR ADDRESSES

BITS 15-11=CPU TYPE  
11/04=01, 11/05=02, 11/20=03, 11/40=04, 11/45=05  
11/70=06, PDQ=07, Q=10  
BIT 10=REAL TIME CLOCK  
BIT 9=FLOATING POINT PROCESSOR  
BIT 8=MEMORY MANAGEMENT

MEM.TYPE BYTE -- (HIGH BYTE)  
900 NSEC CORE=001  
300 NSEC BIPOLAR=002  
500 NSEC MOS=003

MEM.LAST ADDR.=3 BYTES, THIS WORD AND LOW OF 'TYPE' ABO

THIS TABLE CONTAINS VARIOUS COMMON STORAGE LOCATIONS USED IN THE PROGRAM.

THIS TABLE CONTAINS THE INFORMATION FOR EACH ERROR THAT CAN OCCUR. THE INFORMATION IS OBTAINED BY USING THE INDEX NUMBER FOUND IN LOCATION \$ITEMB. THIS NUMBER INDICATES WHICH ITEM IN THE TABLE IS PERTINENT.

NOTE1: IF \$ITEMB IS 0 THE ONLY PERTINENT DATA IS (\$ERRPC).

NOTE2: EACH ITEM IN THE TABLE CONTAINS 4 POINTERS EXPLAINED AS FOLLOWS:

EM	::POINTS TO THE ERROR MESSAGE
DH	::POINTS TO THE DATA HEADER
DT	::POINTS TO THE DATA
DF	::POINTS TO THE DATA FORMAT

INCREMENT THE PASS NUMBER (\$PASS)  
IF THERES A MONITOR GO TO IT  
IF THERE ISN'T JUMP TO CYCLE

THIS ROUTINE CONTROLS THE LOOPING OF SUBTESTS. IT WILL INCREMENT  
AND LOAD THE TEST NUMBER(\$TSTNM) INTO THE DISPLAY REG.(DISPLAY<7:0>)  
AND LOAD THE ERROR FLAG (\$ERFLG) INTO DISPLAY<15:08>  
THE SWITCH OPTIONS PROVIDED BY THIS ROUTINE ARE:

SW14=1 LOOP ON TEST  
SW11=1 INHIBIT ITERATIONS

CALL  
SCOPE                    ;;SCOPE=IOT

ROUTINE TO TYPE ASCIZ MESSAGE. MESSAGE MUST TERMINATE WITH A 0 BYTE.  
THE ROUTINE WILL INSERT A NUMBER OF NULL CHARACTERS AFTER A LINE FEED.  
NOTE1: \$NULL CONTAINS THE CHARACTER TO BE USED AS THE FILLER CHARACTER.  
NOTE2: \$FILLS CONTAINS THE NUMBER OF FILLER CHARACTERS REQUIRED.  
NOTE3: \$FILLC CONTAINS THE CHARACTER TO FILL AFTER.

CALL:

1) USING A TRAP INSTRUCTION

TYPE           ,MESADR                    ;;MESADR IS FIRST ADDRESS OF AN ASCIZ STRING

OR

TYPE  
MESADR

ROUTINE USED TO SET UP THE DIAGNOSTIC VIA APT.  
IF BIT7 IN THE ENVIRONMENT MODE (\$ENVM) BYTE IS SET,  
THE PROGRAM WILL LOAD ITS PARAMETERS FROM THE ETABLE.

ROUTINE USED TO 'AUTO SIZE' THE DZV11  
CSR AND VECTOR.

NOTE: THE CSR MAY BE ANY WHERE IN THE FLOATING  
ADDRESS RANGE (160000:163770)  
AND THE VECTOR MAY BE ANY WHERE IN THE  
FLOATING VECTOR RANGE (300:770)

\*\*\*\*\* TEST 1 \*\*\*\*\*  
THIS TEST PROVES THE BUS REPLY RESPONSE  
DURING A READ OR WRITE TO THE FOLLOWING ADDRESS:  
DZVCSR, DZVRQUF, DZVTCR, DZVMSR

\*\*\*\*\* TEST 2 \*\*\*\*\*  
THIS TEST PROVES THAT BIT 'DCLR'  
CAN BE SET AND THAT IT WILL CLEAR  
BY ITSELF

\*\*\*\*\*TEST 3 \*\*\*\*\*  
TEST TO VERIFY THAT THE R/W BITS OF THE  
DZVCSR REGISTER CAN BE SET. THEN VERIFY THAT  
THESE BITS CAN BE CLEARED. AND FINALLY, VERIFY  
THAT AFTER BEING SET AGAIN THEY CAN BE  
CLEARED BY A 'DEVICE CLEAR'.  
THE BITS TESTED ARE: MAINT, MSENAB, SILOEN,  
RIE, AND TIE.

\*\*\*\*\*TEST 4 \*\*\*\*\*  
THIS TESTS THAT ALL OF THE TCR BITS  
CAN BE: SET, CLEARED, AND CLEARED BY . DEVICE CLEAR.  
THIS TEST ALSO DETERMINES IF THE DTR BITS CAN  
BE SET, CLEARED, AND CLEARED BY A RESET.

\*\*\*\*\*TEST 5 \*\*\*\*\*  
THIS TEST VERIFIES THAT  
BITS 'RDONE, TRDY, BIT9, BIT8,  
AND SILOAL' ARE READ ONLY AND THAT TRDY IS  
ZERO UNTIL A LINE IS SELECTED AND MSENAB IS SET.

\*\*\*\*\*TEST 6 \*\*\*\*\*  
THIS TEST VERIFIES THAT:  
TIE, SILOEN, RIE, MSENAB, AND MAINT ARE THE  
ONLY R/W BITS IN THE DZVCSR AND THAT  
SETTING 'DCLR' IN THE CSR WILL CLEAR THESE BITS.

\*\*\*\*\*TEST 7 \*\*\*\*\*  
THIS TEST PERFORMS RESET TESTING AND  
TESTING OF READ ONLY REGISTER DZVRBUF  
AND TESTING OF WRITE ONLY REGISTER DZVLPR

\*\*\*\*\*TEST 10 \*\*\*\*\*  
THIS TEST PERFORMS RESET TESTING AND  
TESTING OF READ ONLY REGISTER DZVMSR  
AND TESTING OF WRITE ONLY REGISTER DZVTDR

\*\*\*\*\*TEST 11 \*\*\*\*\*  
VERIFY THAT SETTING 'DTR' FOR A LINE WILL  
BRING UP 'CO' AND 'RING' FOR:  
THE SAME LINE IF IN EXTERNAL MODE  
THE STAGGERED LINE IF IN STAGGERED MODE.  
LINES ARE STAGGERED AS FOLLOWS:  
LINE0 WITH LINE1; LINE2 WITH LINE3.  
THIS TEST IS ONLY RUN IF AN H325 OR H329  
IS CONNECTED ON THE DZV UNDER TEST.

\*\*\*\*\*TEST 12 \*\*\*\*\*  
THIS TEST VERIFIES THAT TRDY IS SET WHEN A LINE  
IS READY TO BE LOADED, AND THAT THE LINE SPECI-  
FIED IN BITS 8-9 OF DZVCSR CORRESPOND  
TO THE LINE SELECTED IN DZVTCR

\*\*\*\*\* TEST 13 \*\*\*\*\*  
TEST TO TRANSMIT ONE CHAR AND  
RECEIVE ONE CHAR ON ONE LINE  
AT A TIME. THE CHAR IS '252' AND  
ALL SELECTED LINES WILL BE TURNED ON .

THIS IS THE FIRST TIME ANY  
DATA IS CHECKED IN THE RECEIVER.  
USING SWITCH NINE WITH THIS TEST CREATES A TIGHT SCOPE LOOP  
WHICH TRANSMITS A STEADY STREAM OF CHARACTERS.

\*\*\*\*\* TEST 14 \*\*\*\*\*  
THIS TEST VERIFIES THAT EACH RECEIVING LINE CAN BE  
DISABLED BY SETTING RCVON (BIT12 IN THE LPR REGISTER)  
TO ZERO FOR EACH LINE.  
THIS TEST ALSO VERIFIES THAT THE SILO CAN BE  
EMPTIED BY ISSUING A DEVICE MASTER CLEAR.

\*\*\*\*\* TEST 15 \*\*\*\*\*  
THIS TEST PROVES THAT THE TRANSMITTER TRANSMITS  
CHARACTERS (FLAG MODE) AND THE RECEIVER RECEIVES (FLAG MODE)  
(ONE LINE AT A TIME BASED UPON VALID LINES)  
THIS IS THE FIRST TIME THAT ALL DATA IS CHECKED

\*\*\*\*\* TEST 16 \*\*\*\*\*  
THIS TEST WILL PROVE THAT:  
1) THE TRANSMITTER 'BREAK BIT' WORKS  
2) THE RECEIVER CAN FLAG 'FRAMING ERRORS'  
3) THE RECEIVER CAN FLAG 'PARITY ERRORS'  
ONLY ONE LINE AT A TIME WILL BE EXERCISED.

\*\*\*\*\* TEST 17 \*\*\*\*\*  
THIS TEST VERIFIES THAT THE DEVICE DOES NOT INTERRUPT  
WHILE THE PROCESSOR STATUS DOES NOT ALLOW INTERRUPTS  
BUT WILL INTERRUPT IF THE PROCESSOR STATUS  
ALLOWS INTERRUPTS.

\*\*\*\*\* TEST 20 \*\*\*\*\*  
THIS TEST VERIFIES THAT THE RECEIVER WILL  
INTERRUPT BEFORE THE TRANSMITTER EVEN  
THOUGH THE TRANSMITTER WAS ENABLED  
FIRST. SET PS TO HIGH (MASK INTERRUPTS);  
GET RDONE AND TRDY TO SET;  
SET TX IE AND RX IE;  
CLEAR PS AND EXPECT RX TO INTERRUPT FIRST



```
(2) 000200 CRLF= 200 ;;CODE FOR CARRIAGE RETURN-LINE FEED
(2) 177776 PS= 177776 ;;PROCESSOR STATUS WORD
(2) .EQUIV PS,PSW
(2) 177774 STKLMT= 177774 ;;STACK LIMIT REGISTER
(2) 177772 PIRQ= 177772 ;;PROGRAM INTERRUPT REQUEST REGISTER
(2) 177570 DSWR= 177570 ;;HARDWARE SWITCH REGISTER
(2) 177570 DDISP= 177570 ;;HARDWARE DISPLAY REGISTER
(2)
(2) ;*GENERAL PURPOSE REGISTER DEFINITIONS
(2) 000000 R0= %0 ;;GENERAL REGISTER
(2) 000001 R1= %1 ;;GENERAL REGISTER
(2) 000002 R2= %2 ;;GENERAL REGISTER
(2) 000003 R3= %3 ;;GENERAL REGISTER
(2) 000004 R4= %4 ;;GENERAL REGISTER
(2) 000005 R5= %5 ;;GENERAL REGISTER
(2) 000006 R6= %6 ;;GENERAL REGISTER
(2) 000007 R7= %7 ;;GENERAL REGISTER
(2) 000006 SP= %6 ;;STACK POINTER
(2) 000007 PC= %7 ;;PROGRAM COUNTER
(2)
(2) ;*PRIORITY LEVEL DEFINITIONS
(2) 000000 PR0= 0 ;;PRIORITY LEVEL 0
(2) 000040 PR1= 40 ;;PRIORITY LEVEL 1
(2) 000100 PR2= 100 ;;PRIORITY LEVEL 2
(2) 000140 PR3= 140 ;;PRIORITY LEVEL 3
(2) 000200 PR4= 200 ;;PRIORITY LEVEL 4
(2) 000240 PR5= 240 ;;PRIORITY LEVEL 5
(2) 000300 PR6= 300 ;;PRIORITY LEVEL 6
(2) 000340 PR7= 340 ;;PRIORITY LEVEL 7
(2)
(2) ;*'SWITCH REGISTER' SWITCH DEFINITIONS
(2) 100000 SW15= 100000
(2) 040000 SW14= 40000
(2) 020000 SW13= 20000
(2) 010000 SW12= 10000
(2) 004000 SW11= 4000
(2) 002000 SW10= 2000
(2) 001000 SW09= 1000
(2) 000400 SW08= 400
(2) 000200 SW07= 200
(2) 000100 SW06= 100
(2) 000040 SW05= 40
(2) 000020 SW04= 20
(2) 000010 SW03= 10
(2) 000004 SW02= 4
(2) 000002 SW01= 2
(2) 000001 SW00= 1
(2) .EQUIV SW09,SW9
(2) .EQUIV SW08,SW8
(2) .EQUIV SW07,SW7
(2) .EQUIV SW06,SW6
(2) .EQUIV SW05,SW5
(2) .EQUIV SW04,SW4
(2) .EQUIV SW03,SW3
(2) .EQUIV SW02,SW2
(2) .EQUIV SW01,SW1
```

```
(2) .EQUIV SW00,SW0
(2)
(2) ;*DATA BIT DEFINITIONS (BIT00 TO BIT15)
(2) 100000 BIT15= 100000
(2) 040000 BIT14= 40000
(2) 020000 BIT13= 20000
(2) 010000 BIT12= 10000
(2) 004000 BIT11= 4000
(2) 002000 BIT10= 2000
(2) 001000 BIT09= 1000
(2) 000400 BIT08= 400
(2) 000200 BIT07= 200
(2) 000100 BIT06= 100
(2) 000040 BIT05= 40
(2) 000020 BIT04= 20
(2) 000010 BIT03= 10
(2) 000004 BIT02= 4
(2) 000002 BIT01= 2
(2) 000001 BIT00= 1
(2) .EQUIV BIT09,BIT9
(2) .EQUIV BIT08,BIT8
(2) .EQUIV BIT07,BIT7
(2) .EQUIV BIT06,BIT6
(2) .EQUIV BIT05,BIT5
(2) .EQUIV BIT04,BIT4
(2) .EQUIV BIT03,BIT3
(2) .EQUIV BIT02,BIT2
(2) .EQUIV BIT01,BIT1
(2) .EQUIV BIT00,BIT0
(2)
(2) ;*BASIC "CPU" TRAP VECTOR ADDRESSES
(2) 000004 ERRVEC= 4 ;;TIME OUT AND OTHER ERRORS
(2) 000010 RESVEC= 10 ;;RESERVED AND ILLEGAL INSTRUCTIONS
(2) 000014 TBITVEC=14 ;;"T" BIT
(2) 000014 TRTVEC= 14 ;;TRACE TRAP
(2) 000014 BPTVEC= 14 ;;BREAKPOINT TRAP (BPT)
(2) 000020 IOTVEC= 20 ;;INPUT/OUTPUT TRAP (IOT) **SCOPE**
(2) 000024 PWRVEC= 24 ;;POWER FAIL
(2) 000030 EMTVEC= 30 ;;EMULATOR TRAP (EMT) **ERROR**
(2) 000034 TRAPVEC=34 ;;"TRAP" TRAP
(2) 000060 TKVEC= 60 ;;TTY KEYBOARD VECTOR
(2) 000064 TPVEC= 64 ;;TTY PRINTER VECTOR
(2) 000240 PIRQVEC=240 ;;PROGRAM INTERRUPT REQUEST VECTOR
(1)
(1) ;INSTRUCTION DEFINITIONS
(1) ;-----
(1) 005746 PUSH1SP=5746 ;DECREMENT PROCESSOR STACK 1 WORD
(1) 005726 POP1SP=5726 ;INCREMENT PROCESSOR STACK 1 WORD
(1) 010046 PUSHRO=10046 ;SAVE RO ON STACK
(1) 012600 PCPRO=12600 ;RESTORE RO FROM STACK
(1) 024646 PUSH2SP=24646 ;DECREMENT STACK TWICE
(1) 022626 POP2SP=22626 ;INCREMENT STACK TWICE
(1) 000200 MASK=BIT7 ;SET INTERRUPT MASK (INHIBIT FURTHER INTERRUPTS)
(1) 000000 CLEAR=0 ;ALLOW INTERRUPTS (CLEAR PROCESSOR STATUS)
```



```
(1)
(1) 000100 PARITY=BIT6 ;PARITY ENABLED
(1) 000200 ODDPAR=BIT7 ;ODD PARITY ENABLED
(1) 000000 ONESTOP=0 ;ONE STOP BIT ENABLED
(1) 000040 TWOSTOP=BIT5 ;TWO STOP BITS ENABLED
(1) 000000 EVEPAR=0 ;EVEN PARITY ENABLED
(1) 010000 RCVON=BIT12 ;ENABLE RECEIVER (RECEIVER ON)
(1)
(1) 000000 S50=0 ;SPEED 50 BAUD
(1) 000400 S75=BIT8 ;SPEED 75 BAUD
(1) 001000 S110=BIT9 ;SPEED 110 BAUD
(1) 001400 S134=BIT9!BIT8 ;SPEED 134.5 BAUD
(1) 002000 S150=BIT10 ;SPEED 150 BAUD
(1) 002400 S300=BIT10!BIT8 ;SPEED 300 BAUD
(1) 003000 S600=BIT10!BIT9 ;SPEED 600 BAUD
(1) 003400 S1200=BIT10!BIT9!BIT8 ;SPEED 1200 BAUD
(1) 004000 S1800=BIT11 ;SPEED 1800 BAUD
(1) 004400 S2000=BIT11!BIT8 ;SPEED 2000 BAUD
(1) 005000 S2400=BIT11!BIT9 ;SPEED 2400 BAUD
(1) 005400 S3600=BIT11!BIT9!BIT8 ;SPEED 3600 BAUD
(1) 006000 S4800=BIT11!BIT10 ;SPEED 4800 BAUD
(1) 006400 S7200=BIT11!BIT10!BIT8 ;SPEED 7200 BAUD
(1) 007000 S9600=BIT11!BIT10!BIT9 ;SPEED 9600 BAUD
(1) 007400 S19200=BIT11!BIT10!BIT9!BIT8 ;SPEED 19200 BAUD
```

;DZVTOR BIT DEFINITIONS

```
(1)
(1) 000001 TCRO=BIT0 ;ENABLE TRANSMISSION ON LINE 0
(1) 000002 TCR1=BIT1 ;ENABLE TRANSMISSION ON LINE 1
(1) 000004 TCR2=BIT2 ;ENABLE TRANSMISSION ON LINE 2
(1) 000010 TCR3=BIT3 ;ENABLE TRANSMISSION ON LINE 3
(1) 000400 DTR0=BIT8 ;DATA TERMINAL READY FOR LINE 0
(1) 001000 DTR1=BIT9 ;DATA TERMINAL READY FOR LINE 1
(1) 002000 DTR2=BIT10 ;DATA TERMINAL READY FOR LINE 2
(1) 004000 DTR3=BIT11 ;DATA TERMINAL READY FOR LINE 3
```

;DZVMSR BIT DEFINITIONS

```
(1)
(1) 000001 RING0=BIT0 ;RING INDICATED ON LINE 0
(1) 000002 RING1=BIT1 ;RING INDICATED ON LINE 1
(1) 000004 RING2=BIT2 ;RING INDICATED ON LINE 2
(1) 000010 RING3=BIT3 ;RING INDICATED ON LINE 3
(1) 000400 CO0=BIT8 ;CARRIER PRESENT ON LINE 0
(1) 001000 CO1=BIT9 ;CARRIER PRESENT ON LINE 1
(1) 002000 CO2=BIT10 ;CARRIER PRESENT ON LINE 2
(1) 004000 CO3=BIT11 ;CARRIER PRESENT ON LINE 3
```

;DZVTDR BIT DEFINITIONS

```
(1)
(1) 000400 BRK0=BIT8 ;BREAK FOR LINE 0
(1) 001000 BRK1=BIT9 ;BREAK FOR LINE 1
(1) 002000 BRK2=BIT10 ;BREAK FOR LINE 2
(1) 004000 BRK3=BIT11 ;BREAK FOR LINE 3
```

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(1)

:TABLE OF LOOP AROUND FUNCTIONS (H325)

-----	
I	^
V	^
REC	TRANS
DATA	DATA
-----	
I	^
V	^
CO	RTS
-----	
I	^
V	^
RING	DTR

```

(1) ;*****
(1) ;-----
(1) ;TRAPCATCHER FOR ILLEGAL INTERRUPTS
(1) ;THE STANDARD 'TRAP CATCHER' IS PLACED
(1) ;BETWEEN ADDRESS 0 TO ADDRESS 776.
(1) ;IT LOOKS LIKE 'PC+2 HALT'.
(1) ;-----
(1) ;*****
(1)
(1)      000000      .=0
(1) ;STANDARD INTERRUPT VECTORS
(1) ;-----
(1)
(1)      000020      .=20
(1) 000020 004404      .SCOPE          ;SCOPE LOOP HANDLER
(1) 000022 000200      MASK          ;HANDLE AT PRIORITY 7
(1) 000024 007414      $PWRDN       ;POWER FAIL HANDLER
(1) 000026 000340      340          ;SERVICE AT PRIORITY LEVEL 7
(1) 000030 006520      $ERROR       ;ERROR HANDLER
(1) 000032 000340      340          ;SERVICE AT PRIORITY LEVEL 7
(1) 000034 006310      .TRPSRV      ;GENERAL HANDLER DISPATCH SERVICE
(1) 000036 000340      340          ;SERVICE AT PRIORITY LEVEL 7
(2)
(2) .SBTTL ACT11 HOOKS
(3) ;*****
(2) ;HOOKS REQUIRED BY ACT11
(2)      000040      $SVPC=.          ;SAVE PC
(2)      000046      .=46
(2) 000046 004340      $ENDAD        ;;1)SET LOC.46 TO ADDRESS OF $ENDAD IN .$EOP
(2)      000052      .=52
(2) 000052 000000      .WORD 0       ;;2)SET LOC.52 TO ZERO
(2)      000040      .= $SVPC       ;; RFSTORE PC
(1)
(1)      000174      .=174
(1) 000174 000000      DISPREG:0     ;SOFTWARE DISPLAY REGISTER FOR SWITCHLESS 11S
(1) 000176 000000      SWREG: 0     ;SOFTWARE SWITCH REGISTER FOR SWITCHLESS 11S
(1)      000200      .=200
(1) 000200 000137 002116      JMP .START ;GO TO START OF PROGRAM
(1)
(2)
(2) 001000 001000      .=1000
(2) 001000 005200 053103 055104      MTITLE: .ASCIZ <200><12>/CVDZAC/<200>/FOUR LINE ASYNC MUX TESTS, PART 1 OF 2/<200>
(2)

```

```
(3)          001120          . =1120
(4)          : :*****
(4)          .SBTTL  APT MAILBOX-ETABLE
(4)          : :*****
(4)          .EVEN
(4) 001120  $MAIL:          : :APT MAILBOX
(4) 001120 000000 $MSGTY: .WORD  AMSTY   : :MESSAGE TYPE CODE
(4) 001122 000000 $FATAL: .WORD  AFATAL  : :FATAL ERROR NUMBER
(4) 001124 000000 $TESTN: .WORD  AYESTN  : :TEST NUMBER
(4) 001126 000000 $PASS:  .WORD  APASS   : :PASS COUNT
(4) 001130 000000 $DEVCT: .WORD  ADEVCT  : :DEVICE COUNT
(4) 001132 000000 $UNIT:  .WORD  AUNIT   : :I/O UNIT NUMBER
(4) 001134 000000 $MSGAD: .WORD  AMSGAD  : :MESSAGE ADDRESS
(4) 001136 000000 $MSGLG: .WORD  AMSGLG  : :MESSAGE LENGTH
(4) 001140  $ETABLE:      : :APT ENVIRONMENT TABLE
(4) 001140      000      $ENV:  .BYTE  AENV    : :ENVIRONMENT BYTE
(4) 001141      000      $ENVM: .BYTE  AENVM   : :ENVIRONMENT MODE BITS
(4) 001142 000000 $SWREG: .WORD  ASWREG  : :APT SWITCH REGISTER
(4) 001144 000000 $USWR:  .WORD  AUSWR   : :USER SWITCHES
(4) 001146 000000 $CPUOP: .WORD  ACPUOP  : :CPU TYPE, OPTIONS
(4)          : :
(4)          : :BITS 15-11=CPU TYPE
(4)          : :
(4)          : :      11/04=01,11/05=02,11/20=03,11/40=04,11/45=05
(4)          : :      11/70=06,PDQ=07,Q=10
(4)          : :
(4)          : :BIT 10=REAL TIME CLOCK
(4)          : :BIT 9=FLOATING POINT PROCESSOR
(4)          : :BIT 8=MEMORY MANAGEMENT
(4) 001150      000      $MAMS1: .BYTE  AMAMS1  : :HIGH ADDRESS, M.S. BYTE
(4) 001151      000      $MTYP1: .BYTE  AMTYP1  : :MEM. TYPE, BLK#1
(4)          : :
(4)          : :MEM. TYPE BYTE  -- (HIGH BYTE)
(4)          : :      900 NSEC CORE=001
(4)          : :      300 NSEC BIPOLAR=002
(4)          : :      500 NSEC MOS=003
(4) 001152 000000 $MADR1: .WORD  AMADR1  : :HIGH ADDRESS, BLK#1
(4)          : :
(4)          : :MEM. LAST ADDR. =3 BYTES, THIS WORD AND LOW OF 'TYPE' ABOVE
(4) 001154      000      $MAMS2: .BYTE  AMAMS2  : :HIGH ADDRESS, M.S. BYTE
(4) 001155      000      $MTYP2: .BYTE  AMTYP2  : :MEM. TYPE, BLK#2
(4) 001156 000000 $MADR2: .WORD  AMADR2  : :MEM. LAST ADDRESS, BLK#2
(4) 001160      000      $MAMS3: .BYTE  AMAMS3  : :HIGH ADDRESS, M.S. BYTE
(4) 001161      000      $MTYP3: .BYTE  AMTYP3  : :MEM. TYPE, BLK#3
(4) 001162 000000 $MADR3: .WORD  AMADR3  : :MEM. LAST ADDRESS, BLK#3
(4) 001164      000      $MAMS4: .BYTE  AMAMS4  : :HIGH ADDRESS, M.S. BYTE
(4) 001165      000      $MTYP4: .BYTE  AMTYP4  : :MEM. TYPE, BLK#4
(4) 001166 000000 $MADR4: .WORD  AMADR4  : :MEM. LAST ADDRESS, BLK#4
(4) 001170 000300 $VECT1: .WORD  AVECT1  : :INTERRUPT VECTOR#1, BUS PRIORITY#1
(4) 001172 000000 $VECT2: .WORD  AVECT2  : :INTERRUPT VECTOR#2, BUS PRIORITY#2
(4) 001174 160010 $BASE:  .WORD  ABASE   : :BASE ADDRESS OF EQUIPMENT UNDER TEST
(4) 001176 000001 $DEVN:  .WORD  ADEVN   : :DEVICE MAP
(4) 001200 000017 $CDW1:  .WORD  ACDW1   : :CONTROLLER DESCRIPTION WORD#1
(4) 001202 000000 $CDW2:  .WORD  ACDW2   : :CONTROLLER DESCRIPTION WORD#2
(4) 001204 017470 $DDW0:  .WORD  ADDW0   : :DEVICE DESCRIPTOR WORD#0
(4) 001206 017470 $DDW1:  .WORD  ADDW1   : :DEVICE DESCRIPTOR WORD#1
(4) 001210 017470 $DDW2:  .WORD  ADDW2   : :DEVICE DESCRIPTOR WORD#2
(4) 001212 017470 $DDW3:  .WORD  ADDW3   : :DEVICE DESCRIPTOR WORD#3
(4) 001214 017470 $DDW4:  .WORD  ADDW4   : :DEVICE DESCRIPTOR WORD#4
(4) 001216 017470 $DDW5:  .WORD  ADDW5   : :DEVICE DESCRIPTOR WORD#5
```



```

(3) .SBTTL COMMON TAGS
(3)
(4) ;:*****
(3) ;:THIS TABLE CONTAINS VARIOUS COMMON STORAGE LOCATIONS
(3) ;:USED IN THE PROGRAM.
(3)
(3) 001244          $CMTAG:          ;:START OF COMMON TAGS
(3) 001244 000000          .WORD 0
(3) 001246          $TSTNM: .BYTE 0          ;:CONTAINS THE TEST NUMBER
(3) 001247          $ERFLG: .BYTE 0          ;:CONTAINS ERROR FLAG
(3) 001250 000000          $ICNT: .WORD 0          ;:CONTAINS SUBTEST ITERATION COUNT
(3) 001252 000000          $LPADR: .WORD 0          ;:CONTAINS SCOPE LOOP ADDRESS
(3) 001254 000000          $LPERR: .WORD 0          ;:CONTAINS SCOPE RETURN FOR ERRORS
(3) 001256 000000          $ERTTL: .WORD 0          ;:CONTAINS TOTAL ERRORS DETECTED
(3) 001260          $ITEMB: .BYTE 0          ;:CONTAINS ITEM CONTROL BYTE
(3) 001261          $ERMAX: .BYTE 1          ;:CONTAINS MAX. ERRORS PER TEST
(3) 001262 000000          $ERRPC: .WORD 0          ;:CONTAINS PC OF LAST ERROR INSTRUCTION
(3) 001264 000000          $GDADR: .WORD 0          ;:CONTAINS ADDRESS OF 'GOOD' DATA
(3) 001266 000000          $BDADR: .WORD 0          ;:CONTAINS ADDRESS OF 'BAD' DATA
(3) 001270 000000          $GDDAT: .WORD 0          ;:CONTAINS 'GOOD' DATA
(3) 001272 000000          $BDDAT: .WORD 0          ;:CONTAINS 'BAD' DATA
(3) 001274 000000          .WORD 0          ;:RESERVED--NOT TO BE USED
(3) 001276 000000          .WORD 0
(3) 001300          $AUTOB: .BYTE 0          ;:AUTOMATIC MODE INDICATOR
(3) 001301          $INTAG: .BYTE 0          ;:INTERRUPT MODE INDICATOR
(3) 001302 000000          .WORD 0
(3) 001304 177570          SWR: .WORD DSWR          ;:ADDRESS OF SWITCH REGISTER
(3) 001306 177570          DISPLAY: .WORD DDISP          ;:ADDRESS OF DISPLAY REGISTER
(3) 001310 177560          $TKS: 177560          ;:TTY KBD STATUS
(3) 001312 177562          $TKB: 177562          ;:TTY KBD BUFFER
(3) 001314 177564          $TPS: 177564          ;:TTY PRINTER STATUS REG. ADDRESS
(3) 001316 177566          $TPB: 177566          ;:TTY PRINTER BUFFER REG. ADDRESS
(3) 001320          $NULL: .BYTE 0          ;:CONTAINS NULL CHARACTER FOR FILLS
(3) 001321          $FILLS: .BYTE 2          ;:CONTAINS # OF FILLER CHARACTERS REQUIRED
(3) 001322          $FILLC: .BYTE 12          ;:INSERT FILL CHARS. AFTER A 'LINE FEED'
(3) 001323          $TPFLG: .BYTE 0          ;:'TERMINAL AVAILABLE' FLAG (BIT<07>=0=YES)
(3) 001324 000000          $REGAD: .WORD 0          ;:CONTAINS THE ADDRESS FROM
(3) ;:WHICH ($REGO) WAS OBTAINED
(5) 001326 000000          $REG0: .WORD 0          ;:CONTAINS (($REGAD)+0)
(5) 001330 000000          $REG1: .WORD 0          ;:CONTAINS (($REGAD)+2)
(5) 001332 000000          $REG2: .WORD 0          ;:CONTAINS (($REGAD)+4)
(5) 001334 000000          $REG3: .WORD 0          ;:CONTAINS (($REGAD)+6)
(5) 001336 000000          $REG4: .WORD 0          ;:CONTAINS (($REGAD)+10)
(5) 001340 000000          $REG5: .WORD 0          ;:CONTAINS (($REGAD)+12)
(5) 001342 000000          $TMP0: .WORD 0          ;:USER DEFINED
(5) 001344 000000          $TMP1: .WORD 0          ;:USER DEFINED
(5) 001346 000000          $TMP2: .WORD 0          ;:USER DEFINED
(5) 001350 000000          $TMP3: .WORD 0          ;:USER DEFINED
(5) 001352 000000          $TMP4: .WORD 0          ;:USER DEFINED
(3) 001354 000000          $TIMES: 0          ;:MAX. NUMBER OF ITERATIONS
(3) 001356          $QUES: .ASCII '?'          ;:QUESTION MARK
(3) 001357          $CRLF: .ASCII '<15>'          ;:CARRIAGE RETURN
(3) 001360 000012          $LF: .ASCII '<12>'          ;:LINE FEED
  
```

```
(3) .SBTTL ERROR POINTER TABLE
(3)
(3) ;*THIS TABLE CONTAINS THE INFORMATION FOR EACH ERROR THAT CAN OCCUR.
(3) ;*THE INFORMATION IS OBTAINED BY USING THE INDEX NUMBER FOUND IN
(3) ;*LOCATION $ITEMB. THIS NUMBER INDICATES WHICH ITEM IN THE TABLE IS PERTINENT.
(3) ;*NOTE1: IF $ITEMB IS 0 THE ONLY PERTINENT DATA IS ($ERRPC).
(3) ;*NOTE2: EACH ITEM IN THE TABLE CONTAINS 4 POINTERS EXPLAINED AS FOLLOWS:
(3)
(3) ;* EM ;:POINTS TO THE ERROR MESSAGE
(3) ;* DH ;:POINTS TO THE DATA HEADER
(3) ;* DT ;:POINTS TO THE DATA
(3) ;* DF ;:POINTS TO THE DATA FORMAT
(3)
(3) 001362 $ERRTB:
(2) ;PROGRAM CONTROL PARAMETERS
(2) ;-----
(2) 001362 000000 NEXT: 0 ;ADDRESS OF NEXT TEST TO BE EXECUTED
(2) 001364 000000 LOCK: 0 ;ADDRESS FOR LOCK ON CURRENT TEST,TIGHT LOOP
(2)
(2) ;PROGRAM VARIABLES
(2) ;-----
(2) 001366 000017 LINE: 17 ;DEFAULT ALL FOUR LINES RUNNING
(2) 001370 017470 PAR: 17470 ;PARAMETERS: 8 BITS/CHAR,2 STOP BITS,19200 BAUD,NO PARIT
(2) 001372 000000 MODE: 0 ;DEFAULT MAINTENANCE MODE
(2) 001374 000000 SAVLIN: 0 ;LINE NUMBER
(2) 001376 000000 XMTLIN: 0 ;TRANSMISSION LINE NUMBER
(2) 001400 000000 XMTCNT: 0 ;COUNT OF WORDS IN A TRANSMISSION PATTERN
(2) 001402 000000 REGIST: 0 ;DEVICE ADDRESS STORAGE LOCATION
(2) 001404 000000 SAVPC: 0 ;PROGRAM POINTER STORAGE
(2) 001406 000001 DZVACTV: .BLKW 1 ;*DZV11'S SELECTED ACTIVE.
(2) 001410 000001 SAVACTV: .BLKW 1 ;*A BIT MAP OF DZV11'S IN THE SYSTEM
(2) 001412 000001 RUN: 1 ;*POINTER ONE PAST RUNNING DEVICE.
(2) 001414 000001 DZVNUM: .BLKB 1 ;*OCTAL NUMBER OF DZV11'S IN THE SYSTEM
(2) 001415 001 SAVNUM: .BYTE 1 ;*WORKABLE NUMBER.
(2) 001416 000001 SAVNO: .BLKB 1 ;*OCTAL NO. OF DZV11'S BEING TESTED
(2) 001420 001420 .EVEN
(2) 001420 001500 ACTIVE: DZV.MAP ;TABLE POINTER.
```



(3)	001520	000001	PAR1:	.BLKW	1	;PARAMETERS
(3)	001522	000001	MANT1:	.BLKW	1	;MAINTENANCE MODE FOR THIS DEVICE
(3)	001524	000001	DZCR2:	.BLKW	1	;CONTROL STATUS REGISTER FOR DZV11 NUMBER 2
(3)	001526	000001	DZVC2:	.BLKW	1	;RECEIVER AND BASE VECTOR FOR DZV11 NUMBER 2
(3)	001530	000001	LINE2:	.BLKW	1	;ALL LINES SELECTED
(3)	001532	000001	PAR2:	.BLKW	1	;PARAMETERS
(3)	001534	000001	MANT2:	.BLKW	1	;MAINTENANCE MODE FOR THIS DEVICE
(3)	001536	000001	DZCR3:	.BLKW	1	;CONTROL STATUS REGISTER FOR DZV11 NUMBER 3
(3)	001540	000001	DZVC3:	.BLKW	1	;RECEIVER AND BASE VECTOR FOR DZV11 NUMBER 3
(3)	001542	000001	LINE3:	.BLKW	1	;ALL LINES SELECTED
(3)	001544	000001	PAR3:	.BLKW	1	;PARAMETERS
(3)	001546	000001	MANT3:	.BLKW	1	;MAINTENANCE MODE FOR THIS DEVICE
(3)	001550	000001	DZCR4:	.BLKW	1	;CONTROL STATUS REGISTER FOR DZV11 NUMBER 4
(3)	001552	000001	DZVC4:	.BLKW	1	;RECEIVER AND BASE VECTOR FOR DZV11 NUMBER 4
(3)	001554	000001	LINE4:	.BLKW	1	;ALL LINES SELECTED
(3)	001556	000001	PAR4:	.BLKW	1	;PARAMETERS
(3)	001560	000001	MANT4:	.BLKW	1	;MAINTENANCE MODE FOR THIS DEVICE
(3)	001562	000001	DZCR5:	.BLKW	1	;CONTROL STATUS REGISTER FOR DZV11 NUMBER 5
(3)	001564	000001	DZVC5:	.BLKW	1	;RECEIVER AND BASE VECTOR FOR DZV11 NUMBER 5
(3)	001566	000001	LINE5:	.BLKW	1	;ALL LINES SELECTED
(3)	001570	000001	PAR5:	.BLKW	1	;PARAMETERS
(3)	001572	000001	MANT5:	.BLKW	1	;MAINTENANCE MODE FOR THIS DEVICE
(3)	001574	000001	DZCR6:	.BLKW	1	;CONTROL STATUS REGISTER FOR DZV11 NUMBER 6
(3)	001576	000001	DZVC6:	.BLKW	1	;RECEIVER AND BASE VECTOR FOR DZV11 NUMBER 6
(3)	001600	000001	LINE6:	.BLKW	1	;ALL LINES SELECTED
(3)	001602	000001	PAR6:	.BLKW	1	;PARAMETERS
(3)	001604	000001	MANT6:	.BLKW	1	;MAINTENANCE MODE FOR THIS DEVICE
(3)	001606	000001	DZCR7:	.BLKW	1	;CONTROL STATUS REGISTER FOR DZV11 NUMBER 7
(3)	001610	000001	DZVC7:	.BLKW	1	;RECEIVER AND BASE VECTOR FOR DZV11 NUMBER 7
(3)	001612	000001	LINE7:	.BLKW	1	;ALL LINES SELECTED
(3)	001614	000001	PAR7:	.BLKW	1	;PARAMETERS
(3)	001616	000001	MANT7:	.BLKW	1	;MAINTENANCE MODE FOR THIS DEVICE
(3)	001620	000001	DZCR10:	.BLKW	1	;CONTROL STATUS REGISTER FOR DZV11 NUMBER 10
(3)	001622	000001	DZVC10:	.BLKW	1	;RECEIVER AND BASE VECTOR FOR DZV11 NUMBER 10
(3)	001624	000001	LINE10:	.BLKW	1	;ALL LINES SELECTED
(3)	001626	000001	PAR10:	.BLKW	1	;PARAMETERS
(3)	001630	000001	MANT10:	.BLKW	1	;MAINTENANCE MODE FOR THIS DEVICE
(3)	001632	000001	DZCR11:	.BLKW	1	;CONTROL STATUS REGISTER FOR DZV11 NUMBER 11
(3)	001634	000001	DZVC11:	.BLKW	1	;RECEIVER AND BASE VECTOR FOR DZV11 NUMBER 11
(3)	001636	000001	LINE11:	.BLKW	1	;ALL LINES SELECTED
(3)	001640	000001	PAR11:	.BLKW	1	;PARAMETERS
(3)	001642	000001	MANT11:	.BLKW	1	;MAINTENANCE MODE FOR THIS DEVICE
(3)	001644	000001	DZCR12:	.BLKW	1	;CONTROL STATUS REGISTER FOR DZV11 NUMBER 12
(3)	001646	000001	DZVC12:	.BLKW	1	;RECEIVER AND BASE VECTOR FOR DZV11 NUMBER 12
(3)	001650	000001	LINE12:	.BLKW	1	;ALL LINES SELECTED
(3)	001652	000001	PAR12:	.BLKW	1	;PARAMETERS
(3)	001654	000001	MANT12:	.BLKW	1	;MAINTENANCE MODE FOR THIS DEVICE

(3)					
(3)	001656	000001	DZCR13: .BLKW	1	:CONTROL STATUS REGISTER FOR DZV11 NUMBER 13
(3)	001660	000001	DZVC13: .BLKW	1	:RECEIVER AND BASE VECTOR FOR DZV11 NUMBER 13
(3)	001662	000001	LINE13: .BLKW	1	:ALL LINES SELECTED
(3)	001664	000001	PAR13: .BLKW	1	:PARAMETERS
(3)	001666	000001	MANT13: .BLKW	1	:MAINTENANCE MODE FOR THIS DEVICE
(3)					
(3)	001670	000001	DZCR14: .BLKW	1	:CONTROL STATUS REGISTER FOR DZV11 NUMBER 14
(3)	001672	000001	DZVC14: .BLKW	1	:RECEIVER AND BASE VECTOR FOR DZV11 NUMBER 14
(3)	001674	000001	LINE14: .BLKW	1	:ALL LINES SELECTED
(3)	001676	000001	PAR14: .BLKW	1	:PARAMETERS
(3)	001700	000001	MANT14: .BLKW	1	:MAINTENANCE MODE FOR THIS DEVICE
(3)					
(3)	001702	000001	DZCR15: .BLKW	1	:CONTROL STATUS REGISTER FOR DZV11 NUMBER 15
(3)	001704	000001	DZVC15: .BLKW	1	:RECEIVER AND BASE VECTOR FOR DZV11 NUMBER 15
(3)	001706	000001	LINE15: .BLKW	1	:ALL LINES SELECTED
(3)	001710	000001	PAR15: .BLKW	1	:PARAMETERS
(3)	001712	000001	MANT15: .BLKW	1	:MAINTENANCE MODE FOR THIS DEVICE
(3)					
(3)	001714	000001	DZCR16: .BLKW	1	:CONTROL STATUS REGISTER FOR DZV11 NUMBER 16
(3)	001716	000001	DZVC16: .BLKW	1	:RECEIVER AND BASE VECTOR FOR DZV11 NUMBER 16
(3)	001720	000001	LINE16: .BLKW	1	:ALL LINES SELECTED
(3)	001722	000001	PAR16: .BLKW	1	:PARAMETERS
(3)	001724	000001	MANT16: .BLKW	1	:MAINTENANCE MODE FOR THIS DEVICE
(3)					
(3)	001726	000001	DZCR17: .BLKW	1	:CONTROL STATUS REGISTER FOR DZV11 NUMBER 17
(3)	001730	000001	DZVC17: .BLKW	1	:RECEIVER AND BASE VECTOR FOR DZV11 NUMBER 17
(3)	001732	000001	LINE17: .BLKW	1	:ALL LINES SELECTED
(3)	001734	000001	PAR17: .BLKW	1	:PARAMETERS
(3)	001736	000001	MANT17: .BLKW	1	:MAINTENANCE MODE FOR THIS DEVICE
(1)					
(1)	001740	177777	DZV.END:	177777	

```
(1) ;DEFINITIONS FOR TRAP SUBROUTINE CALLS
(1) ;POINTERS TO SUBROUTINES CAN BE FOUND
(1) ;IN THE TABLE IMMEDIATELY FOLLOWING THE DEFINITIONS
(1) :*****
(1) :-----
(1) .TRPTAB:
(3) 001742 104400 ADVANCE=TRAP+0 ;CALL TO ADVANCE TO NEXT TEST( OR SCOPE THIS ONE)
(2) 001742 006410 .ADVANCE
(3) 104401 SCOP1=TRAP+1 ;CALL TO LOOP ON CURRENT DATA HANDLER
(2) 001744 004650 .SCOP1
(3) 104402 TYPE=TRAP+2 ;CALL TO TELETYPE OUTPUT ROUTINE
(2) 001746 004674 .TYPE
(3) 104403 INSTR=TRAP+3 ;CALL TO ASCII STRING INPUT ROUTINE
(2) 001750 005514 .INSTR
(3) 104404 INSTER=TRAP+4 ;CALL TO INPUT ERROR HANDLER
(2) 001752 005620 .INSTER
(3) 104405 PARAM=TRAP+5 ;CALL TO NUMERICAL DATA INPUT ROUTINE
(2) 001754 005640 .PARAM
(3) 104406 SETFLG=TRAP+6 ;CALL TO SET FLAG ROUTINE
(2) 001756 010252 .SETFLG
(3) 104407 SAV05=TRAP+7 ;CALL TO REGISTER SAVE ROUTINE
(2) 001760 006040 .SAV05
(3) 104410 RES05=TRAP+10 ;CALL TO REGISTER RESTORE ROUTINE
(2) 001762 006100 .RES05
(3) 104411 CONVRT=TRAP+11 ;CALL TO DATA OUTPUT ROUTINE
(2) 001764 006132 .CONVRT
(3) 104412 CNVRT=TRAP+12 ;CALL TO DATA OUTPUT ROUTINE WITHOUT CR/LF.
(2) 001766 006136 .CNVRT
(3) 104413 DEVICE.CLR=TRAP+13 ;CALL TO ISSUE A DEVICE CLEAR
(2) 001770 006336 .DEVICE.CLR
(3) 104414 DELAY=TRAP+14 ;CALL TO DELAY FOR FAST CPU'S
(2) 001772 006370 .DELAY
(3) 104415 PARMD=TRAP+15 ;CONVERT DECIMAL STRING TO OCTAL
(2) 001774 011256 .PARMD
(3) 104416 PAWCH=TRAP+16 ;SET FLAG ECHO OR CABLE
(2) 001776 010372 .PAWCH
(3) 104417 DCLASM=TRAP+17 ;CLEAR DEVICE, SET MAINT. BIT IF I MODE
(2) 002000 006356 .DCLASM
(3) 104420 SHIFT=TRAP+20 ;CALL TO ROTATE LINE POINTER
(2) 002002 006422 .SHIFT
(3) 104421 LPRSET=TRAP+21 ;CALL TO SET UP LPR DEVICE REGISTER
(2) 002004 006440 .LPRSET
(3) 104422 BUFSET=TRAP+22 ;CALL TO ZERO BUFFER AREA
(2) 002006 006500 .BUFSET
(1) :-----
(1) :*****
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(1) ;DZV11 VECTOR AND REGISTER INDIRECT POINTERS
(1) ;WORKING AREA
(1)
(1) 002010 160040 DZVCSR: 160040 :R/W
(1) 002012 160041 HDZVCSR:160041 :R/W
(1) 002014 160042 DZVRBUF:160042 :READ ONLY
(1) 002016 160043 HDZVRBUF:160043 :READ ONLY
(1) 002020 160042 DZVLPR: 160042 :WRITE ONLY
(1) 002022 160043 HDZVLPR:160043 :WRITE ONLY
(1) 002024 160044 DZVTCR: 160044 :R/W
(1) 002026 160045 HDZVTCR:160045 :R/W
(1) 002030 160046 DZVMSR: 160046 :READ ONLY
(1) 002032 160047 HDZVMSR:160047 :READ ONLY
(1) 002034 160046 DZVTDR: 160046 :WRITE ONLY
(1) 002036 160047 HDZVTDR:160047 :WRITE ONLY
(1)
(1) ;DEFAULT DZV VECTORS
(1)
(1) 002040 000300 DZVRIV: 300 :REC INTR VECTOR
(1) 002042 000302 DZVRIS: 302 :REC INTR STATUS
(1) 002044 000304 DZVTIV: 304 :XMIT INTR VECTOR
(1) 002046 000306 DZVTIS: 306 :XMIT INTR STATUS
(1)
(1)
```

(1)  
(1)  
(1)  
(1)  
(1) 002050  
(1) 002050 000000  
(1) 002052 000000  
(1) 002054 000000  
(1) 002056 000000  
(1) 002060 000000  
(1) 002062 000000  
(1) 002064 000000  
(1) 002066 000000  
(1) 002070 000000  
(1) 002072 000000  
(1) 002074 000000  
(1) 002076 000000  
(1) 002100 000000  
(1) 002102 000000  
(1) 002104 000000  
(1) 002106 000000  
(1) 002110 000000  
(1) 002112 000000  
(1) 002114 000000

; TIME TABLE FOR RELATIVE TIMING TESTS  
-----  
TMTBL:  
T50: 0  
T75: 0  
T110: 0  
T134: 0  
T150: 0  
T300: 0  
T600: 0  
T1200: 0  
T1800: 0  
T2000: 0  
T2400: 0  
T3600: 0  
T4800: 0  
T7200: 0  
T9600: 0  
TEIGHT: 0  
TSEVEN: 0  
TSIX: 0  
TFIVE: 0



```

(1)
(1) ;THE FOLLOWING ARE PARAMETERS USED TO FILL IN THE MAP
(1) ;TABLE AND SET UP THE DIAGNOSTIC.
(1)
(1) ;GET THE BASE ADDRESS OF THE DZV11'S
(1) GETCSR= . ; POINTER FOR FALCON TWEAKER ;;GPA
(2) 002402 104403 INSTR ;CALL THE STRING INPUT ROUTINE
(2) 002404 003074 91$ ;POINTER TO MESSAGE TO BE PRINTED
(2) 002406 104405 PARAM ;CALL THE OCTAL TO ASCII CONVERT ROUTINE
(2) 002410 160000 160000 ;LOWEST LEGITIMATE VALUE OF EXPECTED RESPONSE
(2) 002412 163770 163770 ;HIGHEST LEGITIMATE VALUE OF EXPECTED RESPONSE
(2) 002414 001500 DZCRO ;POINTER TO MAP LOCATION TO BE FILLED
(2) 002416 007 .BYTE 7 ;MASK OF INVALID BITS FOR THIS PARAMETER
(2) 002417 001 .BYTE 1 ;NUMBER OF PARAMETERS TO STORE
(1) 002420 013737 001500 001174 DZCRO,$BASE ;COPY BASE ADDRESS TO ETABLE
(1)
(1) ;GET THE BASE VECTOR ADDRESS
(1) GETVEC= . ; POINTER FOR FALCON TWEAKER ;;GPA
(2) 002426 104403 INSTR ;CALL THE STRING INPUT ROUTINE
(2) 002430 003140 92$ ;POINTER TO MESSAGE TO BE PRINTED
(2) 002432 104405 PARAM ;CALL THE OCTAL TO ASCII CONVERT ROUTINE
(2) 002434 000300 300 ;LOWEST LEGITIMATE VALUE OF EXPECTED RESPONSE
(2) 002436 000776 776 ;HIGHEST LEGITIMATE VALUE OF EXPECTED RESPONSE
(2) 002440 001502 DZVCO ;POINTER TO MAP LOCATION TO BE FILLED
(2) 002442 003 .BYTE 3 ;MASK OF INVALID BITS FOR THIS PARAMETER
(2) 002443 001 .BYTE 1 ;NUMBER OF PARAMETERS TO STORE
(1) 002444 013737 001502 001170 MOV DZVCO,$VECT1 ;COPY VECTOR TO ETABLE
(1)
(1) ;GET THE MODE OF OPERATION (E,I,S)
(2) 002452 104403 INSTR ;CALL THE STRING INPUT ROUTINE
(2) 002454 003367 96$ ;POINTER TO THE MESSAGE TO BE PRINTED
(2) 002456 104406 SETFLG ;CALL THE MAINTENANCE FLAG SETUP ROUTINE
(2) 002460 001510 MANTO ;THIS IS THE FLAG BEING SETUP
(1)
(1) ;GET THE NUMBER OF DZV11'S RUNNING
(2) 002462 104403 INSTR ;CALL THE STRING INPUT ROUTINE
(2) 002464 003324 95$ ;POINTER TO MESSAGE TO BE PRINTED
(2) 002466 104405 PARAM ;CALL THE OCTAL TO ASCII CONVERT ROUTINE
(2) 002470 000001 1 ;LOWEST LEGITIMATE VALUE OF EXPECTED RESPONSE
(2) 002472 000020 16. ;HIGHEST LEGITIMATE VALUE OF EXPECTED RESPONSE
(2) 002474 001344 $TMP1 ;POINTER TO MAP LOCATION TO BE FILLED
(2) 002476 000 .BYTE 0 ;MASK OF INVALID BITS FOR THIS PARAMETER
(2) 002477 001 .BYTE 1 ;NUMBER OF PARAMETERS TO STORE
(1)
(1) 002500 012737 000017 001504 MOV #17,LINEO ;SET UP DEFAULT LINES
(1) 002506 012737 017470 001506 MOV #17470,PARO ;SET UP DEFAULT LPR PARAMETER
(1) ;RECEIVER ON; 19.2 KBAUD; 2STOP BITS; 8 BIT/CHAR
(1) 002514 032777 000010 176562 BIT #SW03,@SWR ;DO YOU WANT PARAMETERS?
(1) 002522 001402 BEQ 30$ ;IF NO, SKIP THE PARAMETER CALL
(1) 002524 004737 002704 JSR PC,65$ ;GET PARAMETERS
(1) 002530 012737 000001 001410 30$: MOV #1,SAVACTV ;INITIALIZE ACTIVE DEVICE SELECTION PARAMETER
(1) 002536 113737 001344 001414 MOV $TMP1,DZVNUM ;COPY THE NUMBER OF DEVICES
(1) 002544 005337 001344 35$: DEC $TMP1 ;$TMP1 CONTAINS THE COUNT OF UNINITIALIZED
(1) 002550 001404 BEQ 40$ ;SELECTED DEVICES
(1) 002552 000261 SEC ;SET A BIT FLAG TO INDICATE AN ACTIVE DEVICE
(1) 002554 006137 001410 ROL SAVACTV ;POINT TO THE NEXT DEVICE

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(1) 002772 000241      CLC                ;INITIALIZE THE 'C' BIT FOR TESTING OF THE NEXT PAIR
(1) 002774 000761      BR 70$            ;GO TEST THE NEXT PAIR OF FLAGS
(1)                    ;GET THE LINE PARAMETER REGISTER ARGUMENT
(1)                    85$:
(1) 002776                INSTR                ;CALL THE STRING INPUT ROUTINE
(2) 002776 104403        94$                ;POINTER TO MESSAGE TO BE PRINTED
(2) 003000 003254        PARAM                ;CALL THE OCTAL TO ASCII CONVERT ROUTINE
(2) 003002 104405        0                    ;LOWEST LEGITIMATE VALUE OF EXPECTED RESPONSE
(2) 003004 000000        17                 ;HIGHEST LEGITIMATE VALUE OF EXPECTED RESPONSE
(2) 003006 000017        PAR0                ;POINTER TO MAP LOCATION TO BE FILLED
(2) 003010 001506        .BYTE 0            ;MASK OF INVALID BITS FOR THIS PARAMETER
(2) 003012 000          .BYTE 1            ;NUMBER OF PARAMETERS TO STORE
(2) 003013 001          MOV #LINE0,R2        ;POINT TO THE LINE SELECTION PARAMETER
(1) 003014 012702 001504 MOV #PAR0,R3        ;POINT TO THE CHOSEN PARAMETERS
(1) 003020 012703 001506 MOV (R3),R4        ;USE BAUD RATE AS AN INDEX IN DELAY TABLE
(1) 003024 011304        ASL R4                ;ALIGN INDEX ON WORD BOUNDARY
(1) 003026 006304        MOV DLYTBL(R4),DLYCNT ;SET THE DELAY COUNT FOR THIS BAUD RATE
(1) 003030 016437 017302 006406 SWAB (R3)        ;PLACE IN HIGH BYTE
(1) 003036 000313        BIS #10070,(R3)     ;PLACE EXTRA PARAMETERS INTO LOC
(1) 003040 052713 010070 90$: MOV (R2),12(R2)    ;LOAD THE LINES
(1) 003044 011262 000012 MOV (R3),12(R3)    ;LOAD THE PARAMETERS
(1) 003050 011363 000012 ADD #12,R2         ;POINT TO THE NEXT SET
(1) 003054 062702 000012 ADD #12,R3         ;... OF BOTH PARAMETERS
(1) 003060 062703 000012 CMP R3,#PAR17      ;HAVE THE TABLE BOUNDARIES BEEN EXCEEDED?
(1) 003064 020327 001734 BNE 90$          ;IF NOT, GO LOAD SOME MORE PARAMETERS
(1) 003072 000207        RTS                ;RETURN TO CALLING BLOCK
(1) 003074 030600 052123 041440 91$: .ASCIIZ <200>/1ST CSR ADDRESS (160000:163770): /
(1) 003140 030600 052123 053040 92$: .ASCIIZ <200>/1ST VECTOR ADDRESS (300:770): /
(1) 003201 200 044514 042516 93$: .ASCIIZ <200>/LINES ACTIVE BY BIT <IN OCTAL>(001:17): /
(1) 003254 042200 043105 052501 94$: .ASCIIZ <200>/DEFAULT BAUD RATE <IN OCTAL>(00:17): /
(1) 003324 021600 047440 020106 95$: .ASCIIZ <200>/# OF DZV11'S <IN OCTAL> (1:20): /
(1) 003367 200 040515 047111 96$: .ASCIIZ <200>/MAINTENANCE MODE/
(1) 003410 020200 042533 052130 .ASCIIZ <200>/ [EXTERNAL <H325> (E)]/
(1) 003444 020200 044533 052116 .ASCIIZ <200>/ [INTERNAL <DZVCSR03=1>(I)]/
(1) 003501 200 055440 052123 .ASCIIZ <200>/ [STAGGERED <H329> (S)]: /
(1) 003540 042600 052116 051105 97$: .ASCIIZ <200>/ENTER DELAY PARAMETER: /
(1) 003572 003572        .EVEN
(1) 003572 122737 000377 001422 100$: CMPB #377,INIFLG  ;ONLY DO AUTO SIZE ON 1ST START
(1) 003600 001013        BNE 105$
(1) 003602 032777 000200 175474 BIT #BIT7,@SWR    ;BIT7=1??
(1) 003610 001007        BNE 105$          ;BR IF NO AUTO SIZE
(1) 003612 005737 017356 TST KXTFLAG      ; FALCON ?? ;:GPA
(1) 003616 001402        BEQ 1002$        ; SKIP NEXT IF NOT. ;:GPA
(1) 003620 000137 002356 JMP 20$          ; YES, DON'T AUTO-SIZE. ;:GPA
(1) 003624 004737 011406 1002$: JSR PC,AUTO.SIZE ;GO DO THE AUTO SIZE
(1) 003630 105737 001423 105$: TSTB HDRFLG     ;HAS THE TABLE BEEN TYPED YET?
(1) 003634 001921        BNE 120$         ;IF SO, DON'T TYPE IT AGAIN
(1) 003636 105337 001423 DECB HDRFLG     ;INDICATE THAT THE TABLE WILL BE TYPED
(1) 003642 104402 010150 TYPE ,XHEAD     ;TYPE MAP HEADER
(1) 003646 012700 001500 MOV #DZV.MAP,R0 ;SET POINTER
(1) 003652 010037 001344 110$: MOV R0,$TMP1    ;POINT TO THE MAP LOCATION
(1) 003656 012037 001346 MOV (R0)+,$TMP2 ;SET DATA
  
```



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C 4

PROGRAM INITIALIZATION AND START UP.

SEQ 0041

```
(1) 004104 005737 000042          TST    @#42          ;IS PROGRAM UNDER MONITOR CONTROL
(1) 004110 001015          BNE    2$           ;BR IF YES
(1) 004112 032777 000004 175164    BIT    #BIT2,@SWR   ;CHECK FOR LOCK ON TEST
(1) 004120 001406          BEQ    1$           ;BR IF NO LOCK DESIRED.
(1) 004122 104402 007764          TYPE   ,MLOCK       ;TYPE LOCK SELECTED.
(1) 004126 012737 000240 004416    MOV    #NOP,TTST    ;ADJUST SCOPE ROUTINE.
(1) 004134 000403          BR     2$           ;CONTINUE ALONG.
(1) 004136 013737 004644 004416 1$:  MOV    BRW,TTST     ;PREPARE NORMAL SCOPE ROUTINE
(1) 004144 012737 010552 001252 2$:  MOV    #CYCLE,$LPADR ;START AT "CYCLE" FIND WHICH DEVICE TO TEST
(1) 004152 113737 001416 001415    MOVB   SAVNO,SAVNUM ;COPY ACTIVE DEVICES BEING TESTED
(1) 004160 104402 007655          TYPE   ,MR          ;TYPE "RUNNING"
(1) 004164 000177 175062          JMP    @$.PADR      ;START TESTING
3028          ;;GPA  PRGEND  DZV11,<END PASS CVDZA-B >,10.
```

```

3029          ;END OF PASS
(2)          ;TYPE NAME OF TEST
(2)          ;UPDATE PASS COUNT
(2)          ;CHECK FOR EXIT TO ACT-11
(2)          ;RESTART TEST
(3)          .SBTTL  END OF PASS ROUTINE
(3)
(4)          ;*****
(3)          ;*INCREMENT THE PASS NUMBER ($PASS)
(3)          ;*IF THERES A MONITOR GO TO IT
(3)          ;*IF THERE ISN'T JUMP TO CYCLE
(3)
(3)          $EOP:
(5)          004170          000004          SCOPE
(5)          004170          005037          001262          CLR          $ERRPC          ;CLEAR LAST ERROR PC
(5)          004172          105037          001247          CLR          $ERFLG          ;CLEAR ERROR FLAG
(5)          004176          104402          007631          TYPE          ,MEPASS          ;TYPE END PASS
(5)          004202          104402          010013          TYPE          ,MCSR          ;TYPE CSR
(5)          004206          104402          010013          CNVRT          ,XCSR          ;SHOW IT
(5)          004212          104402          004354          TYPE          ,MVECX          ;TYPE VECTOR
(5)          004216          104402          010021          CNVRT          ,XVEC          ;SHOW IT
(5)          004222          104412          004362          INC          $PASS          ;RAISE PASS COUNT
(5)          004226          005237          001126          TYPE          ,MPASSX          ;TYPE PASSES
(5)          004232          104402          010027          CNVRT          ,XPASS          ;SHOW IT
(5)          004236          104412          004370          DEC          $PASS          ;RESTORE PASS COUNT
(5)          004242          005337          001126          TYPE          ,MERRX          ;TYPE ERRORS
(5)          004246          104402          010040          CNVRT          ,XERR          ;SHOW IT
(5)          004252          104412          004376          INC          $DEVCT          ;INC DEVCNT FOR APT
(5)          004256          005237          001130          DECB          SAVNUM          ;ARE ALL DEVICES TESTED?
(5)          004262          105337          001415          BNE          $DOAGN          ;BR IF NO.
(5)          004266          001030          001415          MOV          SAVNO, SAVNUM          ;RESTORE THE COUNT
(5)          004270          113737          001416          001415          CLR          $TIMES          ;ZERO THE NUMBER OF ITERATIONS
(3)          004276          005037          001354          INC          $PASS          ;INCREMENT THE PASS NUMBER
(3)          004302          005237          001126          BIC          #100000, $PASS          ;DON'T ALLOW A NEG. NUMBER
(3)          004306          042737          100000          001126          DEC          (PC)+          ;LOOP?
(3)          004314          005327          ;EOPCT: .WORD          1          ;YES
(3)          004316          000001          ;ENDCT: .WORD          1          ;RESTORE COUNTER
(3)          004320          003013          ;GET42: MOV          @#42, R0          ;GET MONITOR ADDRESS
(3)          004322          012737          ;SENDCT: MOV          (PC)+, @ (PC)+          ;BRANCH IF NO MONITOR
(3)          004324          000001          ;SENDAD: RESET          ;CLEAR THE WORLD
(3)          004326          004316          ;SENDAD: JSR          PC, (R0)          ;GO TO MONITOR
(3)          004330          013700          000042          NOP          ;SAVE ROOM
(3)          004334          001405          ;SENDAD: NOP          ;FOR
(3)          004336          000005          ;SENDAD: NOP          ;ACT11
(3)          004340          004710          $DOAGN: JMP          @ (PC)+          ;RETURN
(3)          004342          000240          ;SRTNAD: .WORD          CYCLE
(3)          004344          000240          XCSR: 1
(3)          004346          000240          ;XCSR: .BYTE          6,2
(3)          004350          000137          XVEC: 1
(3)          004352          010552          ;XVEC: .BYTE          3,2
(2)          004354          000001          ;
(2)          004356          000006          002          ;
(2)          004360          002010          ;
(2)          004362          000001          ;
(2)          004364          000003          002          ;
    
```

(2) 004366 002040  
 (2) 004370 000001  
 (2) 004372 006 002  
 (2) 004374 001126  
 (2) 004376 000001  
 (2) 004400 006 002  
 (2) 004402 001256

DZVRIV  
 XPASS: 1  
 .BYTE 6.2  
 \$PASS  
 XERR: 1  
 .BYTE 6.2  
 \$ERTTL

-----  
 :SCOPE LOOP AND ITERATION HANDLER  
 -----

.SBTTL SCOPE HANDLER ROUTINE

\*\*\*\*\*  
 :\*THIS ROUTINE CONTROLS THE LOOPING OF SUBTESTS. IT WILL INCREMENT  
 :\*AND LOAD THE TEST NUMBER(\$TSTNM) INTO THE DISPLAY REG.(DISPLAY<7:0>)  
 :\*AND LOAD THE ERROR FLAG (\$ERFLG) INTO DISPLAY<15:08>  
 :\*THE SWITCH OPTIONS PROVIDED BY THIS ROUTINE ARE:  
 :\*SW14=1 LOOP ON TEST  
 :\*SW11=1 INHIBIT ITERATIONS  
 :\*CALL  
 :\* SCOPE ;:SCOPE=IOT

(3) 004404  
 (5) 004404 005037 001262  
 (5) 004410 022716 012114  
 (5) 004414 001413  
 (5) 004416 000406  
 (5) 004420 105777 174664  
 (5) 004424 100067  
 (5) 004426 017766 174660 177776  
 (3) 004434 032777 040000 174642  
 (3) 004442 001060  
 (3) 004444 000416  
 (3) 004446 013746 000004  
 (3) 004452 012737 004472 000004  
 (3) 004460 005737 177060  
 (3) 004464 012637 000004  
 (3) 004470 000436  
 (3) 004472 022626  
 (3) 004474 012637 000004  
 (3) 004500 000441  
 (3) 004502  
 (3) 004502 105737 001247  
 (3) 004506 001404  
 (3) 004510 105037 001247  
 (3) 004514 005037 001354  
 (3) 004520 032777 004000 174556  
 (3) 004526 001011  
 (3) 004530 005737 001126  
 (3) 004534 001406  
 (3) 004536 005237 001250  
 (3) 004542 023737 001354 001250  
 (3) 004550 002015

\$SCOPE:  
 .SCOPE: CLR \$ERRPC ;CLEAR LAST ERROR PC.  
 CMP #TST1+2,(SP) ;IS THIS THE SCOPE AT THE BEGINNING OF TST1?  
 BEQ \$XTSTR ;IF SO, DON'T LOOP ON IT  
 TTST: BR 1\$ ;GOTO 1\$ (IF LOCK SW02=1; THIS LOC =240)  
 TSTB @STKS ;KEYBOARD DONE?  
 BPL \$OVER ;BR IF NO. (LOCK: HIT KEY TO GOTO NEXT TEST)  
 MOV @STKB,-2(SP) ;CLEAR DONE BIT  
 1\$: BIT #BIT14,@SWR ;LOOP ON PRESENT TEST?  
 BNE \$OVER ;YES IF SW14=1  
 :#####START OF CODE FOR THE XOR TESTER#####  
 \$XTSTR: BR 6\$ ;IF RUNNING ON THE 'XOR' TESTER CHANGE  
 ;THIS INSTRUCTION TO A 'NOP' (NOP=240)  
 MOV @ERRVEC,-(SP) ;SAVE THE CONTENTS OF THE ERROR VECTOR  
 MOV #5,@ERRVEC ;SET FOR TIMEOUT  
 TST @177060 ;TIME OUT ON XOR?  
 MOV (SP)+,@ERRVEC ;RESTORE THE ERROR VECTOR  
 BR \$SVLAD ;GO TO THE NEXT TEST  
 5\$: CMP (SP)+,(SP)+ ;CLEAR THE STACK AFTER A TIME OUT  
 MOV (SP)+,@ERRVEC ;RESTORE THE ERROR VECTOR  
 BR \$OVER ;LOOP ON THE PRESENT TEST  
 6\$:#####END OF CODE FOR THE XOR TESTER#####  
 2\$: TS:3 \$ERFLG ;HAS AN ERROR OCCURRED?  
 BEQ 3\$ ;BR IF NO  
 4\$: CLRB \$ERFLG ;ZERO THE ERROR FLAG  
 CLR \$TIMES ;CLEAR THE NUMBER OF ITERATIONS TO MAKE  
 3\$: BIT #BIT11,@SWR ;INHIBIT ITERATIONS:  
 BNE 1\$ ;BR IF YES  
 TST \$PASS ;IF FIRST PASS OF PROGRAM  
 BEQ 1\$ ; INHIBIT ITERATIONS  
 INC \$ICNT ;INCREMENT ITERATION COUNT  
 CMP \$TIMES,\$ICNT ;CHECK THE NUMBER OF ITERATIONS MADE  
 SGE \$OVER ;BR IF MORE ITERATION REQUIRED

```
(3) 004552 012737 000001 001250 1$: MOV #1,$ICNT ;;REINITIALIZE THE ITERATION COUNTER
(3) 004560 013737 004646 001354 MOV $MXCNT,$TIMES ;;SET NUMBER OF ITERATIONS TO DO
(3) 004566 105237 001246 $SVLAD: INCB $STNM ;;COUNT TEST NUMBERS
(3) 004572 113737 001246 001124 MOV $STNM,$TESTN ;;SET TEST NUMBER IN APT MAILBOX
(3) 004600 011637 001252 MOV (SP),$LPADR ;;SAVE SCOPE LOOP ADDRESS
(3) 004604 013777 001246 174474 $OVER: MOV $STNM,@DISPLAY ;;DISPLAY TEST NUMBER
(3) 004612 013716 001252 MOV $LPADR,(SP) ;;FUDGE RETURN ADDRESS
(5) 004616 004737 007150 JSR PC,SERV.G ;;FIND OUT IF ^G WAS TYPED
(5) 004622 105037 001424 CLR MNTFLG ;;CLEAR THE MAINTENANCE BIT SETTER AFTER EACH TEST
(5) 004626 005737 001372 TST MODE ;;HAS THE MODE BEEN CHANGED?
(5) 004632 001003 BNE 4$ ;;IF NOT INTERNAL, GO DO A TEST
(5) 004634 112737 000010 001424 MOV #MAINT,MNTFLG ;;IF INTERNAL MODE NOW, SET THE MAINTENANCE BIT
(5) 004642 000002 4$: RTI ;;GO DO THE TEST
(5) 004644 000406 BRW: 406
(3) 004646 000005 $MXCNT: 5 ;;MAX. NUMBER OF ITERATIONS
(1)
(1) ;CHECK FOR FREEZE ON CURRENT DATA
(1) ;-----
(1)
(1) 004650 032777 001000 174426 .SCOP1: BIT #SW09,@SWR ;;IS SW09=1(SET)?
(1) 004656 001405 BEQ 1$ ;;BR IF NOT SET.
(1) 004660 005737 001364 TST LOCK ;;IS THERE A TIGHT LOOP SPECIFIED?
(1) 004664 001402 BEQ 1$ ;;IF NO, RETURN
(1) 004666 013716 001364 MOV LOCK,(SP) ;;IF YES, GOTO THE ADDRESS IN LOCK.
(1) 004672 000002 1$: RTI ;;GO BACK.
(1)
(1) 004674 032777 010000 174402 .TYPE: BIT #SW12,@SWR ;;INHIBIT ALL PRINTOUT??
(1) 004702 001403 BEQ $TYPE ;;IF NOT, GO TYPE
(1) 004704 062716 000002 ADD #2,(SP) ;;SKIP OVER MESSAGE POINTER
(1) 004710 000002 RTI ;;RETURN TO WHERE PROCEDURE WAS INVOKED
(2)
(2) .SBTTL TYPE ROUTINE
(3)
(2) ;*****
(2) ;*ROUTINE TO TYPE ASCIZ MESSAGE. MESSAGE MUST TERMINATE WITH A C BYTE.
(2) ;*THE ROUTINE WILL INSERT A NUMBER OF NULL CHARACTERS AFTER A LINE FEED.
(2) ;*NOTE1: $NULL CONTAINS THE CHARACTER TO BE USED AS THE FILLER CHARACTER.
(2) ;*NOTE2: $FILLS CONTAINS THE NUMBER OF FILLER CHARACTERS REQUIRED.
(2) ;*NOTE3: $FILLC CONTAINS THE CHARACTER TO FILL AFTER.
(2) ;*
(2) ;*CALL:
(2) ;*1) USING A TRAP INSTRUCTION
(2) ;* TYPE ,MESADR ;;MESADR IS FIRST ADDRESS OF AN ASCIZ STRING
(2) ;*OR
(2) ;* TYPE
(2) ;* MESADR
(2) ;*
(2)
(2) 004712 105737 001323 $TYPE: TSTB $TPFLG ;;IS THERE A TERMINAL?
(2) 004716 100002 BPL 1$ ;;BR IF YES
(2) 004720 000000 HALT ;;HALT HERE IF NO TERMINAL
(2) 004722 000430 BR 3$ ;;LEAVE
(2) 004724 010046 1$: MOV R0,-(SP) ;;SAVE R0
(2) 004726 017600 000002 MOV @2(SP),R0 ;;GET ADDRESS OF ASCIZ STRING
(2) 004732 122737 000001 001140 CMPB #APTENV,$ENV ;;RUNNING IN APT MODE
(2) 004740 001011 BNE 62$ ;;NO,GO CHECK FOR APT CONSOLE
(2) 004742 132737 000100 001141 BITB #APTPOOL,$ENVM ;;SPOOL MESSAGE TO APT
```

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(2) 004750 001405      BEQ      62$      ::NO GO CHECK FOR CONSOLE
(2) 004752 010037 004762  MOV      R0,61$   ::SETUP MESSAGE ADDRESS FOR APT
(2) 004756 004737 005254  JSR      PC,$ATY3 ::SPOOL MESSAGE TO APT
(2) 004762 000000      JSR      0        ::MESSAGE ADDRESS
(2) 004764 132737 000040 001141 61$: BITB     #APTC SUP,$ENVM ::APT CONSOLE SUPPRESSED
(2) 004772 001003      BNE      60$     ::YES,SKIP TYPE OUT
(2) 004774 112046      MOVB     (R0)+,-(SP) ::PUSH CHARACTER TO BE TYPED ONTO STACK
(2) 004776 001005      BNE      4$      ::BR IF IT ISN'T THE TERMINATOR
(2) 005000 005726      TST     (SP)+    ::IF TERMINATOR POP IT OFF THE STACK
(2) 005002 012600      MOV      (SP)+,R0 ::RESTORE R0
(2) 005004 062716 000002 3$: ADD     #2,(SP)  ::ADJUST RETURN PC
(2) 005010 000002      RTI     ::RETURN
(2) 005012 122716 000011 4$: CMPB     #HT,(SP)  ::BRANCH IF <HT>
(2) 005016 001430      BEQ      8$      ::BRANCH IF NOT <CRLF>
(2) 005020 122716 000200      CMPB     #CRLF,(SP)
(2) 005024 001006      BNE      5$      ::POP <CR><LF> EQUIV
(2) 005026 005726      TST     (SP)+    ::TYPE A CR AND LF
(2) 005030 104402      TYPE
(2) 005032 001357      $CRLF
(2) 005034 105037 005242      CLRB     $CHARCNT ::CLEAR CHARACTER COUNT
(2) 005040 000755      BR      2$      ::GET NEXT CHARACTER
(2) 005042 004737 005124 5$: JSR      PC,$TYPEC ::GO TYPE THIS CHARACTER
(2) 005046 123726 001322 6$: CMPB     $FILLC,(SP)+ ::IS IT TIME FOR FILLER CHARS.?
(2) 005052 001350      BNE      2$      ::IF NO GO GET NEXT CHAR.
(2) 005054 013746 001320      MOV      $NULL,-(SP) ::GET # OF FILLER CHARS. NEEDED
(2) 005060 105366 000001 7$: DECB     1(SP)    ::AND THE NULL CHAR.
(2) 005064 002770      BLT     6$      ::DOES A NULL NEED TO BE TYPED?
(2) 005066 004737 005124      JSR      PC,$TYPEC ::BR IF 1:0--GO POP THE NULL OFF OF STACK
(2) 005072 105337 005242      DECB     $CHARCNT ::GO TYPE A NULL
(2) 005076 000770      BR      7$      ::DO NOT COUNT AS A COUNT
(2) 005076 000770      BR      7$      ::LOOP

;HORIZONTAL TAB PROCESSOR
(2) 005100 112716 000040 8$: MOVB     #' ,(SP)  ::REPLACE TAB WITH SPACE
(2) 005104 004737 005124 9$: JSR      PC,$TYPEC ::TYPE A SPACE
(2) 005110 132737 000007 005242 BITB     #7,$CHARCNT ::BRANCH IF NOT AT
(2) 005116 001372      BNE      9$      ::TAB STOP
(2) 005120 005726      TST     (SP)+    ::POP SPACE OFF STACK
(2) 005122 000724      BR      2$      ::GET NEXT CHARACTER
(2) 005124 005124      $TYPEC:
(2) 005124 105777 174160      TSTB     @STKS    ::CHAR IN KYBD BUFFER? :MJD001
(2) 005130 100022      BPL     10$     ::BR IF NOT :MJD001
(2) 005132 017746 174154      MOV      @STKB,-(SP) ::GET CHAR :MJD001
(2) 005136 042716 177600      BIC     #177600,(SP) ::STRIP EXTRANEIOUS BITS :MJD001
(2) 005142 122716 000023      CMPB     #$XOFF,(SP) ::WAS CHAR XOFF :MJD001
(2) 005146 001012      BNE      102$   ::BR IF NOT :MJD001
(2) 005150 005150      101$: TSTB     @STKS    ::WAIT FOR CHAR :MJD001
(2) 005150 105777 174134      BPL     101$    ::WAIT FOR CHAR :MJD001
(2) 005154 100375      MOVB     @STKB,(SP) ::GET CHAR :MJD001
(2) 005156 117716 174130      BIC     #177600,(SP) ::STRIP IT :MJD001
(2) 005162 042716 177600      CMPB     #$XON,(SP) ::WAS IT XON? :MJD001
(2) 005166 122716 000021      BNE      101$   ::BR IF NOT :MJD001
(2) 005172 001366      102$: TST     (SP)+    ::FIX STACK :MJD001
(2) 005174 005726

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(2) 005176          10$:
(2) 005176 105777 174112          TSTB  @STPS          ;;WAIT UNTIL PRINTER IS READY          :MJD001
(2) 005202 100375          BPL    10$
(2) 005204 116677 000002 174104  MOVB  2(SP),@STPB  ;;LOAD CHAR TO BE TYPED INTO DATA REG.          :MJD001
(2) 005212 122766 000015 000002  CMPB  #CR,2(SP)  ;;IS CHARACTER A CARRIAGE RETURN?
(2) 005220 001003          BNE    1$          ;;BRANCH IF NO
(2) 005222 105037 005242          CLRB  $CHARCNT  ;;YES--CLEAR CHARACTER COUNT
(2) 005226 000406          BR    $TYPEX     ;;EXIT
(2) 005230 122766 000012 000002  1$:  CMPB  #LF,2(SP)  ;;IS CHARACTER A LINE FEED?
(2) 005236 001402          BEQ   $TYPEX     ;;BRANCH IF YES
(2) 005240 105227          INCB  (PC)+      ;;COUNT THE CHARACTER
(2) 005242 000000          $CHARCNT:.WORD 0  ;;CHARACTER COUNT STORAGE
(2) 005244 000207          $TYPEX: RTS    PC

(2)
(2)
(2)
(2)
(3)
(2) 005246 112737 000001 005512  *****
(2) 005254 112737 000001 005510  $ATY1: MOVB  #1,$FFLG  ;;TO REPORT FATAL ERROR
(2) 005262 000403          $ATY3: MOVB  #1,$MFLG  ;;TO TYPE A MESSAGE
(2) 005264 112737 000001 005512  $ATY4: BR    $ATYC
(2) 005272          $ATYC: MOVB  #1,$FFLG  ;;TO ONLY REPORT FATAL ERROR
(4) 005272 010046          MOV   R0,-(SP)  ;;PUSH R0 ON STACK
(4) 005274 010146          MOV   R1,-(SP)  ;;PUSH R1 ON STACK
(2) 005276 105737 005510          TSTB  $MFLG     ;;SHOULD TYPE A MESSAGE?
(2) 005302 001450          BEQ   5$        ;;IF NOT: BR
(2) 005304 122737 000001 001140  CMPB  #APTENV,$ENV  ;;OPERATING UNDER APT?
(2) 005312 001031          BNE   3$        ;;IF NOT: BR
(2) 005314 132737 000100 001141  BITE  #APTSPOOL,$ENVM  ;;SHOULD SPOOL MESSAGES?
(2) 005322 001425          BEQ   3$        ;;IF NOT: BR
(2) 005324 017600 000004          MOV   @4(SP),R0  ;;GET MESSAGE ADDR.
(2) 005330 062766 000002 000004  ADD   #2,4(SP)   ;;BUMP RETURN ADDR.
(2) 005336 005737 001120          1$:  TST   $MSGTYPE  ;;SEE IF DONE W/ LAST XMISSION?
(2) 005342 001375          BNE   1$        ;;IF NOT: WAIT
(2) 005344 010037 001134          MOV   R0,$MSGAD  ;;PUT ADDR IN MAILBOX
(2) 005350 105720          2$:  TSTB  (R0)+     ;;FIND END OF MESSAGE
(2) 005352 001376          BNE   2$
(2) 005354 163700 001134          SUB   $MSGAD,R0  ;;SUB START OF MESSAGE
(2) 005360 006200          ASR   R0         ;;GET MESSAGE LENGTH IN WORDS
(2) 005362 010037 001136          MOV   R0,$MSGGLT  ;;PUT LENGTH IN MAILBOX
(2) 005366 012737 000004 001120  MOV   #4,$MSGTYPE  ;;TELL APT TO TAKE MSG.
(2) 005374 000413          BR    5$
(2) 005376 017637 000004 005422  3$:  MOV   @4(SP),4$  ;;PUT MSG ADDR IN JSR LINKAGE
(2) 005404 062766 000002 000004  ADD   #2,4(SP)   ;;BUMP RETURN ADDRESS
(4) 005412 013746 177776          MOV   177776,-(SP)  ;;PUSH 177776 ON STACK
(2) 005416 004737 004712          JSR   PC,$TYPE  ;;CALL TYPE MACRO
(2) 005422 000000          4$:  .WORD 0
(2) 005424          5$:
(2) 005424 105737 005512          10$: TSTB  $FFLG     ;;SHOULD REPORT FATAL ERROR?
(2) 005430 001416          BEQ   12$       ;;IF NOT: BR
(2) 005432 005737 001140          TST   $ENV      ;;RUNNING UNDER APT?
(2) 005436 001413          BEQ   12$       ;;IF NOT: BR
(2) 005440 005737 001120          11$: TST   $MSGTYPE  ;;FINISHED LAST MESSAGE?
(2) 005444 001375          BNE   11$       ;;IF NOT: WAIT
(2) 005446 017637 000004 001122  MOV   @4(SP),$FATAL  ;;GET ERROR #
(2) 005454 062766 000002 000004  ADD   #2,4(SP)   ;;BUMP RETURN ADDR.
  
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(2) 005462 005237 001120  
 (2) 005466 105037 005512  
 (2) 005472 105037 005511  
 (2) 005476 105037 005510  
 (4) 005502 012601  
 (4) 005504 012600  
 (2) 005506 000207  
 (2) 005510 000  
 (2) 005511 000  
 (2) 005512 000  
 (2) 005514  
 (2) 000200  
 (2) 000001  
 (2) 000100  
 (2) 000040

```

12$: INC SMSGTYPE ;; TELL APT TO TAKE ERROR
      CLRFB $FFLG ;; CLEAR FATAL FLAG
      CLRFB $LFLG ;; CLEAR LOG FLAG
      CLRFB $MFLG ;; CLEAR MESSAGE FLAG
      MOV (SP)+,R1 ;; POP STACK INTO R1
      MOV (SP)+,R0 ;; POP STACK INTO R0
      RTS PC ;; RETURN
$MFLG: .BYTE 0 ;; MESSG. FLAG
$LFLG: .BYTE 0 ;; LOG FLAG
$FFLG: .BYTE 0 ;; FATAL FLAG
      .EVEN
APTSIZE=200
APTENV=001
APTSPOOL=100
APTCSUP=040
  
```

:STRING INPUT ROUTINE

(1) 005514 010346  
 (1) 005516 010446  
 (1) 005520 017637 000004 005536  
 (1) 005526 062766 000002 000004  
 (1) 005534 104402  
 (1) 005536 000000  
 (1) 005540 012704 010446  
 (1) 005544 012703 000007  
 (1) 005550 105777 173534  
 (1) 005554 100375  
 (1) 005556 117714 173530  
 (1) 005562 142714 000200  
 (1) 005566 122427 000015  
 (1) 005572 001417  
 (1) 005574 105777 173514  
 (1) 005600 100375  
 (1) 005602 017777 173504 173506  
 (1) 005610 005303  
 (1) 005612 001356  
 (1) 005614 012604  
 (1) 005616 012603  
 (1) 005620 010346  
 (1) 005622 010446 001356  
 (1) 005624 104402  
 (1) 005630 000741  
 (1) 005632 012604  
 (1) 005634 012603  
 (1) 005636 000002

```

.INSTR: MOV R3,-(SP) ;; SAVE R3 ON STACK
        MOV R4,-(SP) ;; SAVE R4 ON STACK
        MOV @4(SP),.MSG ;; GET THE ADDRESS OF THE MESSAGE TO BE PRINTED
        ADD #2,4(SP) ;; POINT TO INSTRUCTION AFTER ADDRESS POINTER
.INSTR1: TYPE ;; PRINT THE MESSAGE
.MSG: 0 ;; MESSAGE IS POINTED TO FROM HERE
      MOV #INBUF,R4 ;; POINT R4 TO THE INPUT BUFFER
      MOV #7,R3 ;; SET THE MAXIMUM NUMBER OF CHARACTERS ALLOWED
1$: TSTB @STKS ;; HAS A CHARACTER BEEN RECEIVED?
    BPL 1$ ;; IF NO, KEEP WAITING FOR IT
    MOVB @STKB,(R4) ;; IF YES, SAVE IT IN THE INPUT BUFFER
    BICB #200,(R4) ;; KEEP ONLY THE 7-BIT ASCII INFORMATION
    CMPB (R4)+,#15 ;; IS THIS CHARACTER A LINE FEED?
    BEQ INSTR2 ;; IF SO, TERMINATE THE INPUT SEQUENCE
2$: TSTB @STPS ;; IF NOT, CHECK TO SEE IF THE CHARACTER CAN PRINT
    BPL 2$ ;; IF WE CAN'T, WAIT UNTIL WE CAN
    MOV @STKB,@STPB ;; ECHO THE CHARACTER BACK
    DEC R3 ;; REDUCE THE NUMBER OF CHARACTERS RECEIVED
    BNE 1$ ;; IF WE DON'T HAVE 7, GO GET SOME MORE
    MOV (SP)+,R4 ;; IF WE HAVE 7, RESTORE R4
    MOV (SP)+,R3 ;; RESTORE R3
.INSTE: MOV R3,-(SP) ;; SAVE R3 ON THE STACK
        MOV R4,-(SP) ;; SAVE R4 ON THE STACK
        TYPE .QUES ;; PRINT A QUESTION MARK... WHAT'S GOING ON?
        BR .INSTR1 ;; GO PRINT THE MESSAGE AGAIN
INSTR2: MOV (SP)+,R4 ;; RESTORE R4
        MOV (SP)+,R3 ;; RESTORE R3
        RTI ;; RETURN TO THE MAIN PROCEDURE
  
```

:CONVERT ASCII STRING TO OCTAL

(1) 005640 010546  
 (1) 005642 010446  
 (1) 005644 016605 000004  
 (1) 005650 012537 006030  
 (1) 005654 012537 006032

```

.PARAM: MOV R5,-(SP) ;; SAVE R5 ON THE STACK
        MOV R4,-(SP) ;; SAVE R4 ON THE STACK
        MOV 4(SP),R5 ;; GET THE SETUP INFORMATION POINTER
        MOV (R5)+,LOLIM ;; SET THE LOW LIMIT FOR THE INPUT
        MOV (R5)+,HILIM ;; SET THE HIGH LIMIT FOR THE INPUT
  
```

```

(1) 005660 012537 006034      MOV      (R5)+,DEVADR      ;SAVE THE ADDRESS WHERE THE RESULT WILL BE STORED
(1) 005664 112537 006036      MOV      (R5)+,LOBITS     ;GET THE MASK OF THE INCORRECT BITS
(1) 005670 112537 006037      MOV      (R5)+,ADRCNT    ;GET THE COUNT OF ITEMS TO BE STORED
(1) 005674 010566 000004      MOV      R5,4(SP)        ;POINT TO WHERE MAIN LINE PROGRAM WILL RESUME
(1) 005700 005005      PARAM1: CLR      R5        ;INITIALIZE THE ASCII TO OCTAL RESULT WORD
(1) 005702 012704 010446      MOV      #INBUF,R4       ;POINT TO THE INPUT BUFFER
(1) 005706 122714 000015      CMPB    #15,(R4)        ;IS THIS CHARACTER A CARRIAGE RETURN?
(1) 005712 001420      BEQ     PARERR          ;IF SO, PRINT THE MESSAGE AGAIN
(1) 005714 121427 000060      1$:     CMPB    (R4),#60  ;IS THIS CHARACTER BELOW THE NUMERIC RANGE?
(1) 005720 002415      BLT     PARERR          ;IF SO, GO PRINT THE MESSAGE AGAIN
(1) 005722 121427 000067      CMPB    (R4),#67        ;IS THIS CHARACTER ABOVE THE NUMERIC RANGE?
(1) 005726 003012      BGT     PARERR          ;IF SO, GO PRINT THE MESSAGE AGAIN
(1) 005730 142714 000060      BICB    #60,(R4)        ;ISOLATE THE NUMBER THE CHARACTER REPRESENTS
(1) 005734 152405      BISB    (R4)+,R5        ;CONCATENATE THESE BITS TO THE ALREADY EXISTING STRING
(1) 005736 122714 000015      CMPB    #15,(R4)        ;IS THE NEXT CHARACTER A CARRIAGE RETURN?
(1) 005742 001406      BEQ     LIMITS          ;IF SO, GO SEE IF NUMBER IS WITHIN LIMITS
(1) 005744 006305      ASL     R5              ;CLEAR BIT POSITION 0, MOVE EXISTING STRING TO LEFT
(1) 005746 006305      ASL     R5              ;CLEAR POSITION 1, MOVE STRING TO LEFT AGAIN
(1) 005750 006305      ASL     R5              ;MOVE THE STRING ONE MORE TIME TO MAKE ROOM FOR
(1)                                ;NEXT THREE BITS
(1) 005752 000760      BR      1$             ;GO GET THE NEXT CHARACTER
(1) 005754 104404      PARERR: INSTER          ;THERE WAS AN ERROR... GO PRINT MESSAGE AGAIN
(1) 005756 000750      BR      PARAM1        ;TRY GETTING THE PARAMETERS AGAIN
(1)                                ;TEST TO SEE IF NUMBER IS WITHIN LIMITS
(1)                                ;-----
(1) 005760 020537 006032      LIMITS: CMP      R5,HILIM ;DOES RESULT EXCEED ITS MAXIMUM CORRECT VALUE?
(1) 005764 101373      BHI     PARERR          ;IF YES, GO PRINT THE MESSAGE AGAIN
(1) 005766 020537 006030      CMP     R5,LOLIM       ;IS THE RESULT LOWER THAN ALLOWED?
(1) 005772 103770      BLO     PARERR          ;IF YES, GO PRINT THE MESSAGE AGAIN
(1) 005774 133705 006036      BITB    LOBITS,R5      ;ARE ANY INCORRECT BITS SET IN THE RESULT?
(1) 006000 001365      BNE     PARERR          ;IF SO, GO PRINT THE MESSAGE AGAIN
(1)                                ;STORE NUMBER AT SPECIFIED ADDRESS
(1) 006002 013704 006034      1$:     MOV      DEVADR,R4 ;POINT TO THE LOCATION WHERE THE RESULT WILL BE STORED
(1) 006006 010524      MOV      R5,(R4)+      ;STORE THE RESULT
(1) 006010 062705 000002      ADD     #2,R5          ;CALCULATE THE NEXT DATUM
(1) 006014 105337 006037      DECB    ADRCNT         ;REDUCE COUNT OF STORED RESULTS. IS IT EXCEEDED?
(1) 006020 001372      BNE     1$            ;IF NOT, GO STORE THE NEXT DATUM
(1) 006022 012604      MOV     (SP)+,R4       ;RESTORE R4
(1) 006024 012605      MOV     (SP)+,R5       ;RESTORE R5
(1) 006026 000002      RTI                    ;RETURN TO THE MAIN PROGRAM
(1) 006030 000000      LOLIM:  0              ;LOWEST ACCEPTABLE VALUE
(1) 006032 000000      HILIM:  0              ;HIGHEST ACCEPTABLE
(1) 006034 000000      DEVADR: 0              ;LOCATION WHERE RESULT WILL BE STORED
(1) 006036 000      LOBITS: .BYTE 0        ;INCORRECT BITS MASK
(1) 006037 000      ADRCNT: .BYTE 0        ;COUNT OF ITEMS TO BE STORED
(1)                                ;SAVE PC OF TEST THAT FAILED AND R0-R5
(1)                                ;-----
(1) 006040 016637 000004 001404 .SAV05: MOV     4(SP),SAVPC ;SAVE R7 (PC)
(1)

```

```

(1)                                     ;SAVE R0-R5
(1)
(1) 006046 010537 001340          SV05: MOV     R5,$REG5      ;SAVE R5
(1) 006052 010437 001336          MOV     R4,$REG4      ;SAVE R4
(1) 006056 010337 001334          MOV     R3,$REG3      ;SAVE R3
(1) 006062 010237 001332          MOV     R2,$REG2      ;SAVE R2
(1) 006066 010137 001330          MOV     R1,$REG1      ;SAVE R1
(1) 006072 010037 001326          MOV     R0,$REG0      ;SAVE R0
(1) 006076 000000~                RTI                    ;LEAVE.
(1)
(1)                                     ;RESTORE R0-R5
(1)
(1) 006100 013700 001326          .RES05: MOV    $REG0,R0 ;RESTORE R0
(1) 006104 013701 001330          MOV    $REG1,R1      ;RESTORE R1
(1) 006110 013702 001332          MOV    $REG2,R2      ;RESTORE R2
(1) 006114 013703 001334          MOV    $REG3,R3      ;RESTORE R3
(1) 006120 013704 001336          MOV    $REG4,R4      ;RESTORE R4
(1) 006124 013705 001340          MOV    $REG5,R5      ;RESTORE R5
(1) 006130 000002                RTI                    ;LEAVE
(1)
(1)                                     ;CONVERT OCTAL NUMBER TO ASCII AND OUTPUT TO TELEPRINTER
(1) -----
(1)
(1) 006132 104402 001357          .CONVR: TYPE    , $CRLF ;PRINT A CARRIAGE RETURN
(1) 006136 010046                .CNVRT: MOV     R0,-(SP) ;SAVE R0
(1) 006140 010146                MOV     R1,-(SP)      ;SAVE R1
(1) 006142 010346                MOV     R3,-(SP)      ;SAVE R3
(1) 006144 010446                MOV     R4,-(SP)      ;SAVE R4
(1) 006146 010546                MOV     R5,-(SP)      ;SAVE R5
(1) 006150 017601 000012          MOV     @12(SP),R1    ;PLACE THE ADDRESS OF THE ARGUMENTS IN R1
(1) 006154 062766 000002 000012  ADD     #2,12(SP)     ;POINT TO WHERE MAIN PROGRAM WILL RESUME
(1) 006162 012137 006306          MOV     (R1)+,WRDCNT ;GET NUMBER OF WORDS TO BE PRINTED
(1) 006166 112105                1$: MOV     (R1)+,R5   ;GET THE NUMBER OF CHARACTERS TO BE PRINTED
(1) 006170 112100                MOV     (R1)+,R0      ;GET THE NUMBER OF SPACES TO PRINT
(1) 006172 013104                MOV     @(R1)+,R4     ;COPY THE WORD TO BE CONVERTED
(1) 006174 110537 006310          MOV     R5,CHRCNT    ;COPY THE CHARACTER COUNT
(1) 006200 010403                3$: MOV     R4,R3      ;COPY THE ARGUMENT WORD AGAIN
(1) 006202 042703 177770          BIC     #^L<7>,R3    ;ISOLATE THREE BITS TO BE TREATED AS A CHARACTER
(1) 006206 062703 000060          ADD     #060,R3      ;MAKE AN ASCII CHARACTER OUT OF THEM
(1) 006212 110346                MOV     R3,-(SP)     ;SAVE THAT CHARACTER
(1) 006214 006004                ROR     R4            ;MOVE THE NEXT THREE BITS INTO PLACE
(1) 006216 006204                ASR     R4            ;MOVE THEM AGAIN
(1) 006220 006204                ASR     R4            ;AND FINALLY A THIRD TIME
(1) 006222 005305                DEC     R5            ;REDUCE CHARACTER COUNT.ARE ALL CHARACTERS
(1)                                     ;BUILT?
(1) 006224 001365                BNE     3$           ;IF NO, GO BUILD THE NEXT ONE.
(1) 006226 012703 010510          MOV     #MDATA,R3    ;NOW POINT TO WHERE NUMBER WILL BE PRINTED FROM
(1) 006232 112623                4$: MOV     (SP)+,(R3)+ ;STORE THE CHARACTER, STARTING WITH THE MOST
(1) 006234 105337 006310          DECB   CHRCNT        ;REDUCE COUNT. ARE ALL CHARACTERS TRANSFERRED?
(1) 006240 001374                BNE     4$           ;IF NO, GO TRANSFER ANOTHER
(1) 006242 105700                TSTB   R0            ;ARE ANY SPACES TO BE PRINTED?
(1) 006244 001404                BEQ     6$           ;IF NO, DON'T SET UP ANY
(1) 006246 112723 000040          5$: MOV     #040,(R3)+ ;ADD A SPACE TO THE OUTPUT BUFFER
(1) 006252 105300                DECB   R0            ;REDUCE THE COUNT. SHOULD WE PRINT MORE?
(1) 006254 001374                BNE     5$           ;IF YES, GO ADD ANOTHER SPACE
(1) 006256 105013                6$: CLR    (R3)      ;TERMINATE THE OUTPUT BUFFER WITH A ZERO

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```
(1) 006410 013716 001362 .ADVANCE:MOV NEXT,(SP) ;CRUNCH STACK WITH ADDRESS OF SCOPE CALL
(1) 006414 005037 001364 CLR LOCK ;RESET TIGHT LOOP ADDRESS
(1) 006420 000002 RTI ;CHECK TO SEE IF OLD TEST GETS REPEATED
(1)
(1) ;ROUTINE TO SHIFT LINE POINTER
(1) ;AND SWITCH TESTS IF NECESSARY
(1)
(1) 006422 106302 .SHIFT: ASLB R2 ;POINT TO THE NEXT LINE
(1) 006424 032702 000020 BIT #BIT4,R2 ;HAVE WE PASSED ALL LINE POINTERS?
(1) 006430 001402 BEQ 1$ ;IF NOT, RETURN TO THE TEST
(1) 006432 022626 POP2SP ;REMOVE THE TRAP CALL FROM THE STACK
(1) 006434 104400 ADVANCE ;GO TO THE NEXT TEST
(1) 006436 000002 1$: RTI ;RETURN TO THE PRESENT TEST
(1)
```

```

(1)                                     ;LINE PARAMETER REGISTER SETUP ROUTINE
(1)
(1) 006440 010146      .LPRSET:MOV    R1,-(SP)      ;SAVE CONTENTS OF R1
(1) 006442 010246      MOV    R2,-(SP)      ;SAVE CONTENTS OF R2
(1) 006444 013701 901370  MOV    PAR,R1      ;MOVE DEFAULT PARAM. INTO R1
(1) 006450 012702 000001  MOV    #1,R2      ;INIT. FOR LINE 1
(1) 006454 010177 173340 1$:  MOV    R1,@DZVLP      ;LOAD PARAM. REGISTER
(1) 006460 005201      INC    R1          ;SET R1 FOR NEXT LINE
(1) 006462 106302      ASLB   R2          ;SET R2 FOR NEXT LINE
(1) 006464 032702 000020  BIT    #BIT+.R2    ;ALL LINES DONE?
(1) 006470 001771      BEQ    1$         ;IF NO LOAD NEXT LINE
(1) 006472 012602      MOV    (SP)+,R2   ;RELOAD R2
(1) 006474 012601      MOV    (SP)+,R1   ;RELOAD R1
(1) 006476 000002      RTI             ;RETURN
(1)
(1)                                     ;ROUTINE TO ZERO DATA BUFFER
(1)
(1) 006500 010046      .BUFSET:MOV   R0,-(SP)      ;SAVE CONTENTS OF R0
(1) 006502 012700 001426  MOV   #1,D0,R0      ;SET R0 TO TOP OF BUFFER
(1) 006506 005020      1$:  CLR    (R0)+      ;CLEAR BUFFER LOCATION
(1) 006510 022700 001446  CMP   #STOP,R0     ;IS BUFFER ALL CLEARED
(1) 006514 001374      BNE    1$         ;IF NOT CLEAR NEXT LOCATION
(1) 006516 012600      MOV   (SP)+,R0    ;RELOAD R0
(1) 006520 000002      RTI             ;RETURN
(1)
(1)                                     ;ERROR HANDLER
(1)
(1)                                     ;-----
(1) 006522 004737 007150  $ERROR: JSR    PC,SERV.G      ;FIND OUT IF <^G> WAS HIT
(1) 006526 032777 010000 172550  BIT    #SW13,SWR    ;BELL ON ERROR?
(1) 006534 001406      BEQ    XBX        ;BR IF NO BELL
(1) 006536 105777 172552  TSTB  @STPS       ;TTY READY.
(1) 006542 100003      BPL    XBX        ;DON'T WAIT IF TTY NOT READY.
(1) 006544 112777 000207 172544  MOVB  #207,@STPB   ;PUSH A BELL AT THE TTY.
(1) 006552 032777 020000 172524  XBX:  BIT    #SW13,SWR    ;DELETE ERROR PRINT OUT?
(1) 006560 001113      BNE    HALTS     ;BR IF NO PRINT OUT WANTED.
(1) 006562 021637 001262  CMP   (SP),$ERRPC ;WAS THIS ERROR FOUND LAST TIME?
(1) 006566 001404      BEQ    1$         ;BR IF YES
(1) 006570 011637 001262  MOV   (SP),$ERRPC ;RECORD BEING HERE
(1) 006574 105037 001247  CLRB  $ERFLG      ;PREPARE HEADER
(1) 006600 104407      1$:  SAVO5          ;SAVE ALL PROC REGISTERS
(1) 006602 011605      MOV   (SP),R5     ;GET THE PC OF ERROR
(1) 006604 162705 000002  SUB   #2,R5       ;GET ADDRESS OF TRAP CALL
(1) 006610 011504      MOV   (R5),R4     ;GET ERROR INSTRUCTION
(1) 006612 110437 001260  MOVB  R4,$ITEMB   ;COPY TEST NUMBER FOR APT HANDLING
(1) 006616 006304      ASL   R4          ;MULT BY TWO
(1) 006620 061504      ADD   (R5),R4     ;DOUBLE IT
(1) 006622 006304      ASL   R4          ;MULT AGAIN
(1) 006624 042704 177001  BIC   #177001,R4  ;CLEAR JUNK
(1) 006630 062704 016122  ADD   #.ERRTAB,R4 ;GET POINTER
(1) 006634 012437 006760  MOV   (R4)+,ERRMSG ;GET ERROR MESSAGE
(1) 006640 012437 006772  MOV   (R4)+,DATAHD ;GET DATA HEADRER
(1) 006644 011437 007004  MOV   (R4),DATABP ;GET DATA TABLE
(1) 006650 105737 001247  TSTB  $ERFLG      ;TYPE HEADER
(1) 006654 001403      BEQ   .YMSG       ;BR IF YES
(1) 006656 065737 007004  TST   DATABP     ;DOES DATA TAB . EXIST?

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(1) 006662 001044
(1) 006664 104402 001357
(1) 006670 104402 001357
(1) 006674 005737 001364
(1) 006700 001402
(1) 006702 104402 010063
(1) 006706 104402 010051
(1) 006712 104412 007142
(1) 006716 104402 010143
(1) 006722 104412 007134
(1) 006726 104402 010013
(1) 006732 104412 004354
(1) 006736 104402 001357
(1) 006742 112737 177777 001247
(1) 006750 005737 006760
(1) 006754 001402
(1) 006756 104402
(1) 006760 000000
(1) 006762
(1) 006762 005737 006772
(1) 006766 001402
(1) 006770 104402
(1) 006772 000000
(1) 006774 005737 007004
(1) 007000 001402
(1) 007002 104411
(1) 007004 000000
(1) 007006 104410
(1) 007010 122737 000001 001140
(1) 007016 001007
(1) 007020 113737 001260 007032
(1) 007026 004737 005264
(1) 007032 000000
(1) 007034 000777
(1) 007036 022737 004340 000042
(1) 007044 001403
(1) 007046 005777 172232
(1) 007052 100004
(1) 007054 016677 000002 172224
(1) 007062 000000
(1) 007064 005237 001256
(1) 007070 004737 007150
(1) 007074 032777 000400 172202
(1) 007102 001007
(1) 007104 032777 002000 172172
(1) 007112 001407
(1) 007114 013737 001362 001252
(1) 007122 012706 001120
(1) 007126 000177 172120
(1) 007132 000002
(1) 007134 000001
(1) 007136 006 002
(1) 007140 001404
(1) 007142 000001
(1) 007144 002 002
(1) 007146 001246

TYPMSG: BNE TYPDAT ;BR IF YES.
          TYPE ,SCRLF ;TYPE A CARRIAGE RETURN
          TYPE ,SCRLF ;AND TYPE ANOTHER
          TST LOCK
          BEQ 1$
          TYPE ,MASTEK
          TYPE ,MTSTN
          CNVRT ,XTSTN ;SHOW IT
          TYPE ,MERRPC ;TYPE PC.
          CNVRT ,ERTABO ;SHOW IT
          TYPE ,MCSRX
          CNVRT ,XCSR
          TYPE ,SCRLF
          MOVB #-1, $SERFLG ;GIVE A CR/LF
          TST ERRMSG ;NO MORE HEADER UNLESS NO DATA TABLE.
          BEQ WTBS.FM ;IS THERE AN ERROR MESSAGE?
          TYPE ;BR IF NO.
          ;TYPE
          ; ERROR MESSAGE
          ;
          TST DATAHD ;DATA HEADER?
          BEQ TYPDAT ;BR IF NO
          TYPE ;TYPE
          ; DATA HEADER
          DATAHD: 0 ;DATA TABLE?
          TYPDAT: TST DATABP ;BR IF NO.
                  BEQ RESREG ;SHOW
                  CNVRT ; DATA TABLE
                  ; RESTORE PROC REGISTER:
          DATABP: 0 ;IS APT RUNNING?
          RFSREG: RES05 ;SKIP APT CALL IF NOT
          HALTS: CMPB #APTENV, $ENV ;COPY ERROR NUMBER
                  BNE 15$ ;CALL APT SERVICE
                  MOVB $ITEMB, 5$ ;ERROR NUMBER STUCK HERE
                  JSR PC, $ATY4 ;LOCK UP HERE
                  ;WORD 0 ;CHECK TO SEE IF IN ACT-11 MODE
          5$: ;IF SO, HANDLE ACCORDINGLY
          10$: BR 10$ ;HALT ON ERROR?
          15$: CMP #SENDAD, @#42 ;BR IF NO HALT ON ERROR
                  BEQ 20$ ;SHOW ERROR PC IN DATA DISPLAY
                  TST @SWR ;HALT
                  BPL EXITER ;UPDATE ERROR COUNT
          20$: MOV 2(SP), @DISPLAY ;FIND OUT IF ^G WAS TYPED
                  HALT ;GOTO TOP OF TEST?
                  INC $ERTTL ;BR IF YES
                  JSR PC, $SERV.G ;GOTO NEXT TEST?
                  BIT #SWC8, @SWR ;BR IF NO
                  BNE 1$ ;SET FOR NEXT TEST
                  BIT #SW10, @SWR ;RESET SP
                  BEQ 2$ ;GOTO SPECIFIED TEST
          1$: MOV NEXT, $LPADR ;RETURN
                  MOV #STACK, SP
                  JMP @SLPADR
          2$: RTI

ERTABO: 1
        .BYTE 6.2
        SAVPC
XTSTN: 1
        .BYTE 2.2
        $TSTNM
  
```

APT COMMUNICATIONS ROUTINE

```
(1) 007150 017746 172136 SERV.G: MLV @STKB,-(SP) ;OTHERWISE, GET THE LAST CHARACTER TYPED
(1) 007154 042716 000200 BIC #BIT7,(SP) ;STRIP PARITY(EIGHTH) BIT
(1) 007160 122726 000007 CMPB #7,(SP)+ ;IS IT ^G?
(1) 007164 001076 BNE 6$ ;IF NOT, IGNORE INPUT
(1) 007166 032777 004000 172114 BIT #4000,@STKS ;RX BUSY?
(1) 007174 001365 BNE SERV.G ;BR IF YES
(1) 007176 007176 GETSWR= ;GPA
(1) 007176 017737 172102 007404 MOV @SWR,90$ ;SAVE (SWR).
(1) 007204 104402 007364 1$: TYPE ,89$ ;TYPE HEADER FOR OLD SWITCH REGISTER
(1) 007210 104412 007376 CNVRT ,88$ ;TYPE THE NUMBER ITSELF
(1) 007214 104402 007406 TYPE ,91$ ;AFTER HAVING CONVERTED IT TO ASCII
(1) 007220 105037 007412 CLR 62$ ;CLEAR SWR CHANGE FLAG
(1) 007224 005077 172054 CLR @SWR ;CLEAR THE SOFTWARE SWITCH REGISTER
(1) 007230 105777 172054 3$: TSTB @STKS ;WAIT FOR DONE.
(1) 007234 100375 BPL 3$ ;CONTINUE WAITING FOR IT
(1) 007236 017746 172050 MOV @STKB,-(SP) ;PUT THE CHARACTER ON THE STACK
(1) 007242 042716 000200 BIC #BIT7,(SP) ;STRIP PARITY BIT
(1) 007246 122726 000015 CMPB #15,(SP)+ ;IS IT THE CARRIAGE RETURN CHAR?
(1) 007252 001433 BEQ 4$ ;IF SO, GO PRINT CRLF
(1) 007254 105777 172034 2$: TSTB @STPS ;IS THE OUTPUT BUFFER AVAILABLE
(1) 007260 100375 BPL 2$ ;IF NOT, WAIT FOR IT TO BE READY
(1) 007262 105237 007412 INCB 92$ ;INDICATE THAT THE SWR WAS CHANGED
(1) 007266 014677 172024 MOV -(SP),@STPB ;PLACE THE CHARACTER THERE(ECHO BACK)
(1) 007272 000241 CLC ;GET READY TO ROTATE
(1) 007274 006177 172004 ROL @SWR ;MOVE THE EXISTING BITS OVER
(1) 007300 006177 172000 ROL @SWR ;TO MAKE ROOM FOR THE INCOMING
(1) 007304 006177 171774 ROL @SWR ;THREE BITS FROM THIS CHARACTER
(1) 007310 103735 BCS 1$ ;ERROR
(1) 007312 022627 000060 CMP (SP)+,#60 ;IS IT LOWER THAN 0?
(1) 007316 002732 BLT 1$ ;IF SO, GO ASK AGAIN
(1) 007320 026627 177776 000067 CMP -2(SP),#67 ;IS IT HIGHER THAN 7?
(1) 007326 003326 BGT 1$ ;IF SO, GO ASK AGAIN
(1) 007330 042746 177770 BIC #^C<7>,-(SP) ;ISOLATE INFORMATION BITS
(1) 007334 052677 171744 BIS (SP)+,@SWR ;ADD THEM TO THE SWITCH REGISTER
(1) 007340 000733 BR 3$ ;GO CHECK FOR THE NEXT CHARACTER
(1) 007342 105737 007412 4$: TSTB 92$ ;HAS THE SWR BEEN CHANGED?
(1) 007346 001003 BNE 5$ ;IF YES GO TYPE CRLF
(1) 007350 013777 007404 171726 MOV 90$,@SWR ;IF NOT RESTORE SWR
(1) 007356 104402 001357 5$: TYPE ,CRLF ;TYPE A CARRIAGE RETURN AND LINE FEED
(1) 007362 000207 6$: RTS PC ;RETURN TO CALLING PROCEDURE
(1) 007364 020200 051450 051127 89$: .ASCIZ <200>? (SWR)=/?
(1) .EVEN
(1) 007376 000001 88$: 1
(1) 007400 006 000 .BYTE 6,0
(1) 007402 007404 90$: .WORD 0
(1) 007404 000000 91$: .ASCIZ ?/=/?
(1) 007406 036457 000057 92$: .BYTE 0
(1) 007412 000 .EVEN
(2) .SBTTL POWER DOWN AND UP ROUTINES
(2)
(3)
(2) *****
(2) :POWER DOWN ROUTINE
(2) 007414 012737 007560 000024 $PWRDN: MOV #SILLUP,@#PWRVEC ;:SET FOR FAST UP
(2) 007422 012737 000340 000026 MOV #340,@#PWRVEC+2 ;:PRIO:7
```

POWER DOWN AND UP ROUTINES

```

(4) 007430 010046      MOV      R0,-(SP)      ;;PUSH R0 ON STACK
(4) 007432 010146      MOV      R1,-(SP)      ;;PUSH R1 ON STACK
(4) 007434 010246      MOV      R2,-(SP)      ;;PUSH R2 ON STACK
(4) 007436 010346      MOV      R3,-(SP)      ;;PUSH R3 ON STACK
(4) 007440 010446      MOV      R4,-(SP)      ;;PUSH R4 ON STACK
(4) 007442 010546      MOV      R5,-(SP)      ;;PUSH R5 ON STACK
(4) 007444 017746 171634  MOV      @SWR,-(SP)     ;;PUSH @SWR ON STACK
(2) 007450 010637 007564  MOV      SP,$SAVR6     ;;SAVE SP
(2) 007454 012737 007466 000024  MOV      #SPWRUP,@#PWRVEC ;;SET UP VECTOR
(2) 007462 000000      HALT
(2) 007464 000776      BR       -2           ;;HANG UP
(2)
(3)
(2)
(2) 007466 012737 007560 000024  $PWRUP: MOV      #ILLUP,@#PWRVEC ;;SET FOR FAST DOWN
(2) 007474 013706 007564      MOV      $SAVR6,SP     ;;GET SP
(2) 007500 005037 007564      CLR      $SAVR6        ;;WAIT LOOP FOR THE TTY
(2) 007504 005237 007564      1$: INC      $SAVR6     ;;WAIT FOR THE INC
(2) 007510 001375      BNE     1$            ;;OF WORD
(4) 007512 012677 171566      MOV      (SP)+,@SWR    ;;POP STACK INTO @SWR
(4) 007516 012605      MOV      (SP)+,R5     ;;POP STACK INTO R5
(4) 007520 012604      MOV      (SP)+,R4     ;;POP STACK INTO R4
(4) 007522 012603      MOV      (SP)+,R3     ;;POP STACK INTO R3
(4) 007524 012602      MOV      (SP)+,R2     ;;POP STACK INTO R2
(4) 007526 012601      MOV      (SP)+,R1     ;;POP STACK INTO R1
(4) 007530 012600      MOV      (SP)+,R0     ;;POP STACK INTO R0
(2) 007532 012737 007414 000024  MOV      #SPWRDN,@#PWRVEC ;;SET UP THE POWER DOWN VECTOR
(2) 007540 012737 000340 000026  MOV      #340,@#PWRVEC+2 ;;PRIO:7
(2) 007546 104402      TYPE
(2) 007550 007566      $PWMSG: .WORD  MPFAIL    ;;REPORT THE POWER FAILURE
(2) 007552 012716      MOV      (PC)+,(SP)   ;;POWER FAIL MESSAGE POINTER
(2) 007554 011112      $PWRAV: .WORD  RESTART  ;;RESTART AT RESTART
(2) 007556 000002      RTI
(2) 007560 000000      $ILLUP: HALT
(2) 007562 000776      BR       -2           ;;THE POWER UP SEQUENCE WAS STARTED
(2) 007564 000000      $SAVR6: 0             ;;BEFORE THE POWER DOWN WAS COMPLETE
(2) 007566 050200 051127 043040  MPFAIL: .ASCIZ <200>/PWR FAILED. RESTART AT LAST TEST /
(2) 007631 200 047105 020104  MEPASS: .ASCIZ <200>/END PASS CVDZA-C /
(2) 007655 200 052522 047116  MR: .ASCIZ <200>/RUNNING /
(2) 007671 200 051120 043517  MERR2: .ASCIZ <200>/PROGRAM INDICATES NO DEVICES PRESENT./
(2) 007740 044600 051516 043125  MERR3: .ASCIZ <200>/INSUFFICIENT DATA!/
(2) 007764 046200 041517 020113  MLOCK: .ASCIZ <200>/LOCK ON SELECTED TEST/
(2) 010013 103 051123 020072  MCSRX: .ASCIZ /CSR: /
(2) 010021 126 041505 020072  MVECX: .ASCIZ /VEC: /
(2) 010027 120 051501 042523  MPASSX: .ASCIZ /PASSES: /
(2) 010040 051105 047522 051522  MERRX: .ASCIZ /ERRORS: /
(2) 010051 124 051505 020124  MTSTN: .ASCIZ /TEST NO: /
(2) 010063 052 000040      MASTEK: .ASCIZ /* /
(2) 010066 052200 050131 020105  MNEW: .ASCIZ <200>/TYPE A BIT MAP OF DZV11'S DESIRED ACTIVE: /
(2) 010143 120 035103 000040  MERRPC: .ASCIZ /PC: /
(2) 010150 046600 050101 047440  XHEAD: .ASCIZ <200>/MAP OF DZV11 STATUS/<200>
(2) 010176 044600 046114 043505  MBADLN: .ASCIZ <200>/ILLEGAL ENTRY IN STAGGERED MODE/<200>
(2)
(2) 010240 000002      .EVEN
(2) 010242 006 003      XSTATQ: 2
(2) 010244 001344      .BYTE  5,3
          $TMP1
    
```

```

(2) 010246 006 002 .BYTE 3,2
(2) 010250 001346 $TMP2
(1) .EVEN
(2) ;THIS ROUTINE ESTABLISHES WHICH MAINTENANCE MODE THE DEVICE IS IN
(2) ;-----
(2) ;E=EXTERNAL LOOP BACK
(2) ;I=INTERNAL LOOP BACK
(2) ;S=STAGGERED LOOP BACK
(2) 010252 017605 000000 .SETFLG:MOV @ (SP),R5 ;PICK UP ADDRESS OF TAG
(2) 010256 042737 000040 010446 BIC #40,INBUF ;STRIP LOWER CASE
(2) 010264 122737 000105 010446 CMPB #'E,INBUF ;IS IT EXTERNAL LOOP BACK ?
(2) 010272 001005 BNE 4$ ;NO
(2) 010274 013715 010364 MOV 1$, (R5) ;YES STORE INFO
(2) 010300 105037 001424 CLRB MNTFLG ;SET MAINT BIT =0
(2) 010304 000422 BR 7$ ;GET OUT
(2) 010306 122737 000111 010446 4$: CMPB #'I,INBUF ;IS IT INTERNAL LOOP BACK ?
(2) 010314 001006 BNE 5$ ;NO
(2) 010316 013715 010366 MOV 2$, (R5) ;YES STORE INFO
(2) 010322 112737 000010 001424 MOVB #MAINT,MNTFLG ;SET UP THE MAINTENANCE FLAG LOADER
(2) 010330 000410 BR 7$ ;GET OUT
(2) 010332 122737 000123 010446 5$: CMPB #'S,INBUF ;IS IT STAGGERED LOOP BACK ?
(2) 010340 001007 BNE 6$ ;WHAT ?
(2) 010342 013715 010370 MOV 3$, (R5) ;YES STORE INFO
(2) 010346 105037 001424 CLRB MNTFLG ;ZERO BITS
(2) 010352 062716 000002 7$: ADD #2, (SP) ;POP AROUND
(2) 010356 000002 RTI
(2) 010360 104404 6$: INSTER ;RETRY
(2) 010362 000733 BR .SETFLG ;DITTO
(2) 010364 000200 1$: .WORD 200 ;EXTERNAL = E
(2) 010366 000000 2$: .WORD 0 ;INTERNAL = I
(2) 010370 100000 3$: .WORD 100000 ;STAGGERED = S
    
```

(2) ;COMPARE THE FIRST CHARACTER IN THE TELETYPE INPUT  
(2) ;BUFFER TO THE CHARACTERS 'E' AND 'C'.  
(2) ;IF THE CHARACTER IS 'E' CLEAR THE FLAG  
(2) ;IF THE CHARACTER IS 'C' SET THE FLAG

(2) 010372 017605 000000 .PAWCH:MOV @ (SP),R5  
(2) 010376 142737 000040 010446 BICB #40,INBUF ;SET FOR LOWER CASE INPUT  
(2) 010404 122737 000105 010446 CMPB #'E,INBUF ;IS IT 'E' ?  
(2) 010412 001002 BNE 1\$  
(2) 010414 105015 CLRB (R5) ;000  
(2) 010416 000406 BR 2\$  
(2) 010420 122737 000103 010446 1\$: CMPB #'C,INBUF ;IS IT 'C' ?  
(2) 010426 001005 BNE 3\$  
(2) 010430 112715 177777 MOVB #-1,(R5) ;3177  
(2) 010434 062716 000002 2\$: ADD #2,(SP)  
(2) 010440 000002 RTI  
(2) 010442 104404 3\$: INSTER ;RETRY  
(2) 010444 000752 BR .PAWCH

(2) ;BUFFERS FOR INPUT-OUTPUT

(2) 010446 000000 INBUF: 0  
(2) 010510 .=.+40  
(2) ; TEMP: 0 ; TEMP AREA UNUSED. ;:GPA  
(2) ; .=.+40 ; DELETED TO CONSERVE SPACE ;:GPA  
(2) 010510 000000 MDATA: 0  
(2) 010552 .=.+40

```

(2)
(2)
(2)
(2)
(2)
(2)
(2)
(2)
(2)
(2)
(2) 010552 005737 001406          CYCLE: TST      DZVACTV      ;ARE ANY DZV11'S TO BE TESTED?
(2) 010556 001004                    BNE      1$          ;BR IF OK.
(2) 010560 104402 007671          TYPE     ,MERR2     ;NO DZV11'S SELECTED!!
(2) 010564 000000                    HALT                                ;STOP THE SHOW.
(2) 010566 000776                    BR      -2          ;DISQUALIFY CONT. SW.
(2) 010570 013737 004646 001354 1$: MOV      $MXCNT,$TIES ;RESTORE THE NUMBER OF ITERATIONS TO MAKE
(2) 010576 033737 001412 001406 BIT      RUN,DZVACTV ;IS THIS ONE 'ACTIVE'
(2) 010580 001017                    BNE     2$          ;BR IF GOOD ONE FOUND.
(2) 010586 006137 001412          ROL     RUN        ;UPDATE POINTER
(2) 010592 005537 001412          ADC     RUN        ;CATCH CARRY FROM RUN
(2) 010616 062737 000012 001420 ADD     #12,ACTIVE  ;UPDATE ADDRESS POINTER.
(2) 010624 022737 001740 001420 CMP     #DZV.END,ACTIVE ;HAVE WE PASSED THE END OF THE MAP?
(2) 010632 001356                    BNE     1$          ;IF NO, KEEP GOING; NOT ALL TESTED FOR.
(2) 010634 012737 001500 001420 MOV     #DZV.MAP,ACTIVE ;RESET ADDRESS POINTER.
(2) 010642 000752                    BR      1$          ;KEEP LOOKING FOR ACTIVE DZV11
(2) 010644 006137 001412          ROL     RUN        ;UPDATE POINTER.
(2) 010650 005537 001412          ADC     RUN        ;CATCH CARRY.
(2) 010654 013700 001420          MOV     ACTIVE,R0  ;GET ADDRESS POINTER.
(2) 010660 062737 000012 001420 ADD     #12,ACTIVE  ;UPDATE.
(2) 010666 022737 001740 001420 CMP     #DZV.END,ACTIVE
(2)
(2) 010674 001003                    BNE     3$          ;ALL DONE?
(2) 010676 012737 001500 001420 MOV     #DZV.MAP,ACTIVE ;BR IF NO.
(2) 010704 012037 001174          MOV     (R0)+,$BASE ;RESTORE POINTER.
(2) 010710 012037 002040          MOV     (R0)+,DZVRIV ;LOAD SYSTEM CTRL. REG
(2) 010714 012037 001366          MOV     (R0)+,LINE  ;LOAD VECTOR
(2) 010720 012037 001370          MOV     (R0)+,PAR   ;SET UP DZV LINES ACTIVE
(2) 010724 012037 001372          MOV     (R0)+,MODE  ;SET UP PARAMETERIZATION
(2) 010730 105037 001424          CLR    MNTFLG ;RESET MAINT. FLAG IF
(2) 010734 005737 001372          TST    MODE       ;RUNNING TESTS
(2) 010740 001003                    BNE     9$          ;IN
(2) 010742 112737 000010 001424 MOV    #MAINT,MNTFLG ;INTERNAL MAINT. MODE
(2) 010750 004737 011116          JSR    PC,DZVLEV  ;SET UP
(2) 010754 005737 000042          TST    @#42       ;ARE WE UNDER MONITOR CONTROL?
(2) 010760 001051                    BNE     7$          ;IF YES, SKIP THIS SETUP
(2) 010762 032777 000002 170314 BIT    #SW01,@SWR  ;IF SW01=1, GET STARTING TEST #
(2) 010770 001445                    BEQ    7$          ;BR IF NO TEST IS TO BE INPUTTED
(2) 010772 104402 001357          TYPE   ,$CRLF
(2) 010776 104403                    INSTR
(2) 011000 010051                    MTSTN
(2) 011002 104405                    PARAM
(2) 011004 000001                    1
(2) 011006 001000                    1000
(2) 011010 001246                    $STNM
(2) 011012 000                                .BYTE 0
(2) 011013 001                                .BYTE 1
(2) 011014 012700 012112          MOV    #TST1,R0
  
```

POWER DOWN AND UP ROUTINES

SEQ 0059

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(2) 011020 022710 000004      5$:   CMP      #4,(R0)
(2) 011024 001020              BNE      6$
(2) 011026 022760 012737 000002  CMP      #12737,2(R0)
(2) 011034 001014              BNE      6$
(2) 011036 023760 001246 000004  CMP      $TSTNM,4(R0)      ;IS THIS THE TEST ?
(2) 011044 001010              BNE      6$      ;IF NOT, DON'T PROCESS NUMBER
(2) 011046 010037 001252      MOV      R0,$LPADR      ;SAVE PC
(2) 011052 062737 000002 001252  ADD      #2,$LPADR      ;POP OVER PREVIOUS SCOPE
(2) 011060 104402 001357      TYPE     $CRLF
(2) 011064 000412              BR       8$
(2) 011066 005720              6$:   TS:      (R0)+
(2) 011070 020027 015570      CMP      R0,#TLAST+10
(2) 011074 001351              BNE      5$
(2) 011076 104402 001356      TYPE     $QUES
(2) 011102 000733              BR       4$
(2) 011104 012737 012112 001252  7$:   MOV      #TST1,$LPADR      ;PREPARE TEST ADDRESS
(2) 011112 000177 170134      8$:   RESTART:JMP   @$LPADR      ;GO START TESTING.***WARNING!***
(2)                                ;THIS JUMP IS USED BY POWER UP ROUTINE!!!!
(2)                                ;THIS UTILITY SETS UP CSR'S,SETS UP VECTORS.
(2) 011116 013700 002040      DZV11:EV:MOV   DZVRIV,R0      ;PLACE THE BASE VECTOR ADDRESS IN R0
(2) 011122 062700 000002      ADD      #2,R0      ;CALCULATE THE RECEIVER INTERRUPT STATUS ADDR.
(2) 011126 010037 002042      MOV      R0,DZVRIS      ;STORE IT HERE
(2) 011132 062700 000002      ADD      #2,R0      ;CALCULATE THE TRANSMITTER INTERRUPT VECTOR
(2) 011136 010037 002044      MOV      R0,DZVTIV      ;STORE IT HERE
(2) 011142 062700 000002      ADD      #2,R0      ;CALCULATE THE TRANSMITTER VECTOR STATUS ADDRESS
(2) 011146 010037 002046      MOV      R0,DZVTIS      ;STORE IT HERE
(2)                                ;THIS SEGMENT SETS UP POINTERS FOR THE GIVEN DZV11. $BASE IS THE BASE ADDRESS
(2)                                ;OF THE DEVICE
(2) 011152 013700 001174      MOV      $BASE,R0      ;COPY THE ADDRESS BEING LOADED
(2) 011156 010037 002010      MOV      R0,DZVCSR      ;XXX0
(2) 011162 005200              INC      R0
(2) 011164 010037 002012      MOV      R0,HDZVCSR      ;XXX1
(2) 011170 005200              INC      R0
(2) 011172 010037 002014      MOV      R0,DZVRBUF      ;XXX2
(2) 011176 010037 002020      MOV      R0,DZVLPR      ;XXX2
(2) 011202 005200              INC      R0
(2) 011204 010037 002016      MOV      R0,HDZVRBUF      ;XXX3
(2) 011210 010037 002022      MOV      R0,HDZVLPR      ;XXX3
(2) 011214 005200              INC      R0
(2) 011216 010037 002024      MOV      R0,DZVTCR      ;XXX4
(2) 011222 005200              INC      R0
(2) 011224 010037 002026      MOV      R0,HDZVTCR      ;XXX5
(2) 011230 005200              INC      R0
(2) 011232 010037 002030      MOV      R0,DZVMSR      ;XXX6
(2) 011236 010037 002034      MOV      R0,DZVTDR      ;XXX6
(2) 011242 005200              INC      R0
(2) 011244 010037 002032      MOV      R0,HDZVMSR      ;XXX7
(2) 011250 010037 002036      MOV      R0,HDZVTDR      ;XXX7
(2) 011254 000207      RTS      PC
  
```

```
(2) ;CONVERT DECIMAL ASCII STRING TO OCTAL
(2) 011256 000002 .PARMD: RTI ; DECIMAL PARAMETERS UNUSED. ;:GPA
(2) .REM & ; DELETED TO CONSERVE SPACE... ;:GPA
(2) ;...AND REMAIN UNDER 4KW SIZE. ;:GPA
(2) .PARMD: MOV (SP),R5
(2) MOV (R5)+,6$
(2) MOV (R5)+,7$
(2) MOV (R5)+,8$
(2) MOV (R5)+,9$
(2) MOV (R5)+,10$
(2) MOV R5,(SP)
(2) 2$: CLR R5
(2) MOV #INBUF,R4
(2) CMPB #15,(R4)
(2) BEQ 3$
(2) 1$: CMPB (R4),#'0
(2) BLT 3$
(2) CMPB (R4),#'9
(2) BGT 3$
(2) BICB #'0,(R4)
(2) CLR R2
(2) BISB (R4)+,R2
(2) ADD R2,R5
(2) CMPB #15,(R4)
(2) BEQ 4$
(2) ASL R5 ;X2
(2) MOV R5,R2 ;SAVE X2
(2) ASL R5 ;X4
(2) ASL R5 ;X8
(2) ADD R2,R5 ;TIMES 10
(2) BR 1$
(2) 3$: INSTER
(2) BR 2$
(2) ;TEST TO SEE IF NUMBER IS WITHIN LIMITS
(2) 4$: CMP R5,7$
(2) BHI 3$
(2) CMP R5,6$
(2) BLO 3$
(2) BITB 9$,R5
(2) BNE 3$
(2) ;STORE NUMBER AT SPECIFIED ADDRESS
(2) 5$: MOV 8$,R4
(2) MOV R5,(R4)+
(2) ADD #2,R5
(2) DECB 10$
(2) BNE 5$
(2) RTI
(2) 6$: 0
(2) 7$: 0
(2) 8$: 0
(2) 9$: .BYTE 0
(2) 10$: .BYTE 0
```

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J 5

POWER DOWN AND UP ROUTINES

SEQ 0061

(2) ; END OF .PARMD DELETE RANGE & ;:GPA

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(2)                                     :*ROUTINE USED TO SET UP THE DIAGNOSTIC VIA APT.
(2)                                     :*IF BIT7 IN THE ENVIRONMENT MODE ($ENVM) BYTE IS SET,
(2)                                     :*THE PROGRAM WILL LOAD ITS PARAMETERS FROM THE ETABLE.
(2) 011260 012700 001500      SETAPT: MOV    #DZV.MAP,R0      :POINT TO THE DEVICE MAP TABLE
(2) 011264 013701 001174      MOV    $BASE,R1      :BUILD DEVICE ADDRESSES IN R1
(2) 011270 013702 001170      MOV    $VECT,R2      :BUILD DEVICE VECTORS IN R2
(2) 011274 042702 177007      BIC    #^C<770>,R2   :STRIP AWAY OTHER INFORMATION

(2) 011300 012704 001204      MOV    #SDDWO,R4     :POINT TO THE BEGINNING OF DEVICE PARAMETERS
(2) 011304 013705 001176      MOV    $DEVN,R5     :GET THE MAP OF ACTIVE DEVICES
(2) 011310 105037 001414      CLRB  DZVNUM        :INITIALIZE NO. OF DEVICES IN SYSTEM
(2) 011314 005037 001410      CLR   SAVACTV       :CLEAR THE ACTIVE BIT MAP
(2) 011320 006005      1$:  ROR    R5        :GET A DEVICE SELECTION BIT
(2) 011322 103407      BCS   3$            :IF IT IS SELECTED, GO SET UP A MAP
(2) 011324 001422      BEQ   5$            :IF NO MORE ARE SELECTED, GET OUT OF SETUP
(2) 011326 005724      TST   (R4)+        :POINT TO NEXT DEVICE DESCRIPTOR
(2) 011330 062701 000010      2$:  ADD   #10,R1     :SET UP THE NEXT ADDRESS
(2) 011334 062702 000010      ADD   #10,R2     :SET UP THE NEXT VECTOR GROUP
(2) 011340 000767      BR    1$          :GO SEE IF MORE DEVICES REMAIN
(2) 011342 006137 001410      3$:  ROL   SAVACTV   :SET BIT IN ACTIVE DEVICE MAP
(2) 011346 105237 001414      INCB  DZVNUM      :INCREMENT NO. OF ACTIVE DEVICES IN SYSTEM
(2) 011352 010120      MOV   R1,(R0)+   :LOAD DEVICE ADDRESS
(2) 011354 010220      MOV   R2,(R0)+   :LOAD THE VECTOR ADDRESS
(2) 011356 013720 001200      MOV   $CDW1,(R0)+ :GET THE NUMBER OF LINES IN OPERATION
(2) 011362 012420      MOV   (R4)+,(R0)+ :LOAD DEVICE PARAMETERS
(2) 011364 013720 001202      MOV   $CDW2,(R0)+ :LOAD DEFAULT TESTING MODE
(2) 011370 000757      BR    2$          :GO BUILD THE NEXT ADDRESS
(2) 011372 012710 177777      5$:  MOV   #-1,(R0)  :TERMINATE THE DEVICE MAP
(2) 011376 012737 001142 001304  MOV   #SSWREG,SWR  :SET TO SOFTWARE APT SWITCH REGISTER
(2) 011404 000207      RTS    PC         :RETURN TO PRINT STATUS TABLE
    
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(2)                                     :*ROUTINE USED TO "AUTO SIZE" THE DZV11
(2)                                     :*CSR AND VECTOR.
(2)                                     :*NOTE: THE CSR MAY BE ANY WHERE IN THE FLOATING
(2)                                     :*      ADDRESS RANGE (160000:163770)
(2)                                     :*      AND THE VECTOR MAY BE ANY WHERE IN THE
(2)                                     :*      FLOATING VECTOR RANGE (300:770)
(2)                                     :*
    
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(2) 011406 000005      AUTO.SIZE:  RESET      :INSURE A BUS INIT.
(2) 011410 105337 001422      DECB     INIFLG     :SHOW THAT I WAS HERE
(2) 011414 012702 001500      CSRMAP:  MOV    #DZV.MAP,R2 :LOAD MAP POINTER.
(2) 011420 012703 001204      MOV    #SDDWO,R3      :POINT TO ETABLE DEVICE DESCRIPTOR WORDS
(2) 011424 005022      1$:  CLR   (R2)+        :ZERO ENTIRE MAP
(2) 011426 022702 001740      CMP    #DZV.END,R2   :ALL DONE?
(2) 011432 001374      BNE    1$           :BR IF NO
(2) 011434 105037 001414      CLRB  DZVNUM        :SET OCTAL NUMBER OF DZV11'S TO 0
(2) 011440 012702 001500      MOV    #DZV.MAP,R2
(2) 011444 012701 160000      MOV    #160000,R1     :SET FOR FIRST ADDRESS TO BE TESTED
(2) 011450 012737 011714 000004  MOV    #6$,@#4        :SET FOR NON-EXISTENT DEVICE TIME OUT
(2) 011456 052711 000040      2$:  BIS   #BIT5,(R1)  :TRY TO SET MASTER SCAN ENABLE
(2) 011462 052761 000017 000004  BIS   #17,4(R1)     :TRY TO TRANSMIT ON ANY LINE
(2) 011470 005000      CLR    R0           :USE R0 AS A COUNTER
    
```

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(2) 011472 005711          7$:  TST      (R1)          ;HAS TRANSMITTER READY COME UP?
(2) 011474 100403          BMI      8$          ;IF SO, GO GET A FINAL CHECK
(2) 011476 005300          DEC      R0          ;REDUCE COUNT. TIME UP!
(2) 011500 001374          BNE     7$          ;IF NOT, KEEP WAITING
(2) 011502 000437          BR      3$          ;ASSUME IT'S NOT A DZV11
(2) 011504 032761 000017 000004 8$:  BIT      #17,4(R1)    ;ARE ANY TCR BITS STILL SET? THEY SHOULD BE
(2) 011512 001433          BEQ     3$          ;IF IT'S NOT, ASSUME IT'S NOT A DZV11
(2) 011514 032711 000040          BIT     #BITS,(R1)   ;IS MASTER SCAN ENABLE STILL SET?
(2) 011520 001430          BEQ     3$          ;IF NOT, ASSUME IT'S NOT A DZV11
(2) 011522 052711 000020          BIS     #20,(R1)    ;SET DEVICE CLEAR
(2) 011526 000240          NOP
(2) 011530 032711 000040          BIT     #40,(R1)    ;DID SCANNER CLEAR
(2) 011534 001022          BNE     3$          ;IF NOT ASSUME IT IS NOT DZV
(2) 011536 005061 000004          CLR     4(R1)       ;GET RID OF TCR BITS
(2)                                ;AT THIS POINT IT IS ASSUMED THAT R1 HOLDS A DZV11 CSR ADDRESS.
(2) 011542 010122          MOV     R1,(R2)+    ;STORE CSR IN CORE TABLE.
(2) 011544 005722          TST     (R2)+       ;POP OVER VECTOR STORE AREA
(2) 011546 012722 000017          MOV     #17,(R2)+   ;SET THE DEFAULT LINE SELECTION PARAMETER
(2) 011552 012712 017470          MOV     #17470,(R2) ;SET THE DEFAULT PARAMETERS
(2) 011556 012223          MOV     (R2)+,(R3)+ ;COPY PARAMETERS INTO ETABLE DESCRIPTOR
(2) 011560 005022          CLR     (R2)+       ;SET THE DEFAULT MODE OF OPERATION
(2) 011562 012712 177777          MOV     #-1,(R2)   ;TERMINATE LIST
(2) 011566 105237 001414          INCB   DZVNUM       ;UPDATE DEVICE COUNTER
(2) 011572 122737 000020 001414          CMPB   #20,DZVNUM   ;ARE MAX. NO. OF DEV FOUND?
(2) 011600 001405          BEQ     100$        ;YES DON'T LOOK FOR ANY MORE.
(2) 011602 062701 000010          3$:  ADD     #10,R1      ;UPDATE CSR POINTER ADDRESS
(2) 011606 022701 164000          CMP     #164000,R1
(2) 011612 001321          BNE     2$          ;BR IF MORE ADDRESS TO CHECK.
(2) 011614          100$:
(2) 011614 105737 001414          TSTB   DZVNUM       ;WERE ANY DZV11'S FOUND AT ALL?
(2) 011620 001430          BEQ     5$          ;ERROR AUTO SIZER FOUND NO DZV11'S IN THIS SYS.
(2) 011622 113701 001414          MOVB   DZVNUM,R1
(2) 011626 012737 000001 001410          MOV     #1,SAVACTV  ;CREATE A BIT MAP OF THE ACTIVE
(2) 011634 005301          4$:  DEC     R1          ;DEVICES IN THE SYSTEM
(2) 011636 001404          BEQ     98$
(2) 011640 000261          SEC
(2) 011642 006137 001410          ROL
(2) 011646 000772          BR      4$
(2) 011650 013737 001500 001174 98$:  MOV     DZCRO,$BASE  ;POINT TO THE ADDRESS OF FIRST DEVICE
(2) 011656 013737 001510 001202          MOV     MANTO,$CDW2 ;INDICATE TO ETABLE WHAT MODE IS BEING USED
(2) 011664 012737 000006 000004 99$:  MOV     #6,@#4      ;RESTORE TRAP VECTOR
(2) 011672 013737 001410 001176          MOV     SAVACTV,$DEV ;SAVE ACTIVE REGISTER
(2) 011700 000410          BR     VECMAP       ;GO FIND THE VECTOR NOW
(2) 011702 104402 007671          5$:  TYPE   ,MERR2      ;NOTIFY OPR THAT NO DZV11'S FOUND.
(2) 011706 005000          CLR   R0           ;MAKE DATA DISPLAY ZERO
(2) 011710 000000          HALT
(2) 011712 000776          BR     -2          ;STOP THE SHOW
(2) 011714 012716 011602          6$:  MOV     #3$,(SP)   ;DISABLE CONI. SW.
(2) 011720 000002          RTI          ;ENTERED BY NON-EXISTENT TIME-OUT
(2)                                ;RETURN TO MAINSTREAM
(2) 011722 012737 000200 000022 VECMAP: MOV     #MASK,@#22   ;SET IOT TRAP PRIORITY
(2) 011730 012737 012044 000020          MOV     #4$,@#20   ;SET IOT TRAP VECTOR
(2) 011736 012702 001500          MOV     #DZV.MAP,R2 ;SET SOFTWARE POINTER
(2) 011742 012700 000300          MOV     #300,R0    ;FLOATING VECTORS START HERE.
(2) 011746 012701 000302          MOV     #302,R1    ;PC OF IOT INSTR.
(2) 011752 010120          1$:  MOV     R1,(R0)+   ;START FILLING VECTOR AREA
  
```

(2)	011754	012721	000004		MOV	#4,(R1)+		;WITH +2; IOT
(2)	011760	022021			CMP	(R0)+,(R1)+		;ADD 2 TO R0 +R1
(2)	011762	020127	001000		CMP	R1,#1000		;HAS THE VECTOR AREA BEEN EXCEEDED?
(2)	011766	101771			BLOS	1\$		;BR IF MORE TO FILL
(2)	011770	013704	001410		MOV	SAVACTV,R4		;STORE TEMPORARILY
(2)	011774	006004		2\$:	ROR	R4		;BRING OUT A BIT
(2)	011776	103036			BCC	5\$		;BR IF ALL DONE
(2)	012000	106427	000000		MTPS	#0		;ZERO CPU PRIO
(2)	012004	012772	040040	000000	MOV	#BIT14+BIT5,@(R2)		;SET TIE AND MAS SCAN
(2)	012012	011201			MOV	(R2),R1		;GET CSR
(2)	012014	112761	000017	000004	MOVB	#17,4(R1)		;SET THE TCR BITS FOR ALL LINES
(2)								;ATTEMPT TO FORCE AN INTERRUPT
(2)	012022	005200			INC	R0		;STALL
(2)	012024	001376			BNE	-2		; FOR TIME TO INTERRUPT
(2)	012026	012762	000300	000002	MOV	#300,2(R2)		;NO INTERRUPT ASSUME 300 AND FIX DZV11 LATER
(2)	012034	000005			RESET			;INIT
(2)	012036	062702	000012		3\$:	ADD	#12,R2	;POP SOFTWARE POINTER
(2)	012042	000754			BR	2\$		;KEEP GOING
(2)	012044	011662	000002		4\$:	MOV	(SP),2(R2)	;GET VECTOR ADDRESS
(2)	012050	162762	000010	000002	SUB	#10,2(R2)		;POINT BACK TO THE CORRECT VECTOR
(2)	012056	042762	000007	000002	BIC	#7,2(R2)		;CLEAR JUNK
(2)	012064	022626			POP2SP			;POP IOT JUNK OFF STACK
(2)	012066	012716	012036		MOV	#3\$,(SP)		;SET FOR RETURN
(2)	012072	000002			RTI			
(2)	012074	013737	001502	001170	5\$:	MOV	DZVC0,\$VECT1	;COPY VECTOR OF FIRST DEVICE INTO ETABLE
(2)	012102	012737	004404	000020	MOV	#.SCOPE,IOTVEC		;RESTORE THE SCOPE TRAP
(2)	012110	000207			RTS	PC		;ALL DONE WITH 'AUTO SIZING'

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(1)  
(1)  
(1)  
(3)  
(6)  
(5) 012112 000004  
(3) 012114 012737 000001 001246  
(3) 012122 012737 012302 001362  
(1) 012130 012737 012270 000004  
(1) 012136 012737 000200 000006  
(1) 012144 012737 012152 001364  
(1) 012152 013700 002010  
(1) 012156 011001  
(1) 012160 000240  
(1) 012162 005010  
(1) 012164 000240  
(1) 012166 012737 012174 001364  
(1) 012174 013700 002014  
(1) 012200 011001  
(1) 012202 000240  
(1) 012204 005010  
(1) 012206 000240  
(1) 012210 012737 012216 001364  
(1) 012216 013700 002024  
(1) 012222 011001  
(1) 012224 000240  
(1) 012226 005010  
(1) 012230 000240  
(1) 012232 012737 012240 001364  
(1) 012240 013700 002030  
(1) 012244 011001  
(1) 012246 000240  
(1) 012250 005010  
(1) 012252 000240  
(1) 012254 012737 000006 000004  
(1) 012262 005037 000006  
(1) 012266 104400  
(1) 012270 011601  
(1) 012272 022626  
(1) 012274 104001  
(1) 012276 104401  
(1) 012300 000111

```
***** TEST 1 *****
*THIS TEST PROVES THE BUS REPLY RESPONSE
*DURING A READ OR WRITE TO THE FOLLOWING ADDRESS:
* DZVCSR, DZVRBUF, DZVTCR, DZVMSR
** TEST 1
*****
TST1: SCOPE
MOV #1,$STSTNM ;LOAD THE NUMBER OF THIS TEST
MOV #TST2,NEXT ;POINT TO THE START OF THE NEXT TEST
MOV #5$,4 ;SET TRAP VECTOR
MOV #MASK,6 ;SET PRIORITY TO HIGH(MASK INTERRUPTS)
MOV #1$,LOCK ;SET RETURN IF SW09=11
1$: MOV DZVCSR,R0 ;SET ADDRESS TO TEST
MOV (R0),R1 ;READ THE ADDRESS
NOP ;WASTE TIME
CLR (R0) ;WRITE THE ADDRESS
NOP ;WASTE TIME
MOV #2$,LOCK ;SET RETURN ADDRESS FOR SW09
2$: MOV DZVRBUF,R0 ;SET ADDRESS TO TEST
MOV (R0),R1 ;READ THE ADDRESS
NOP
CLR (R0) ;WRITE THE ADDRESS
NOP ;WASTE TIME
MOV #3$,LOCK ;SET RETURN ADDRESS FOR SW09
3$: MOV DZVTCR,R0 ;SET ADDRESS TO TEST
MOV (R0),R1 ;READ THE ADDRESS
NOP
CLR (R0) ;WRITE THE ADDRESS
NOP
MOV #4$,LOCK ;SET RETURN ADDRESS
4$: MOV DZVMSR,R0 ;SET ADDRESS TO TEST
MOV (R0),R1 ;READ FROM ADDRESS
NOP
CLR (R0) ;WRITE THE ADDRESS
NOP
MOV #6,4 ;SET TRAP CATCHER BACK TO NORMAL
5$: ADVANCE 6 ;SCOPE THIS TEST
MOV (SP),R1 ;SAVE PC OF TRAP
POP2SP ;POP TRAP OFF STACK
ERROR 1 ;*NO BUS REPLY RESPONSE.
SCOPE1 ;SW09=1?
JMP (R1) ;RTI
```

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(5)

(4) 012302 000004  
(2) 012304 012737 000002 001246  
(2) 012312 012737 012346 001362  
304 012320 013700 002010  
3042 012324 012710 000020  
3043 012330 005005

```
***** TEST 2 *****
*THIS TEST PROVES THAT BIT 'DCLR'
*CAN BE SET AND THAT IT WILL CLEAR
*BY ITSELF
** TEST 2
*****
TST2: SCOPE
MOV #2,$STSTNM ;LOAD THE NUMBER OF THIS TEST
MOV #TST3,NEXT ;POINT TO THE START OF THE NEXT TEST
MOV DZVCSR,R0 ;SET POINTER
MOV #DCLR,(R0) ;SET DCLR
CLR R5 ;SET EXPECTED TO 0
```

```
3044 012332 005003          CLR      R3          ;DUAL LOOP COUNTER
3045 012334 011004          2$:     MOV      (R0),R4      ;IS DCLR CLEAR?
3046 012336 001403          BEQ      3$          ;IF YES, GO TO THE NEXT TEST
3047 012340 105203          INCR     R3          ;IF NO,COUNT 1 OF 256 TICKS
3048 012342 001374          BNE      2$          ;HAS THE TIME EXPIRED? IF NO, GO TEST BIT AGAIN
3049 012344 104002          ERROR    2          ;*DCLR FAILED TO CLEAR
3050 012346
3051
(1)
(1)
(1)
(1)
(1)
(1)
(1)
(1)
(3)
(6)
(5) 012346 006004
(3) 012350 012737 000003 001246
(3) 012356 012737 012524 001362
(1) 012364 013700 002010
(1) 012370 012703 012504
(1) 012374 011305
(1) 012376 012737 012404 001364
(1) 012404 010510
(1) 012406 011004
(1) 012410 020504
(1) 012412 001401
(1) 012414 104002
(1) 012416 104401
(1) 012420 012737 012426 001364
(1) 012426 040510
(1) 012430 011004
(1) 012432 001403
(1) 012434 005005
(1) 012436 104002
(1) 012440 011305
(1) 012442 104401
(1) 012444 012737 012452 001364
(1) 012452 010510
(1) 012454 104413
(1) 012456 011004
(1) 012460 001403
(1) 012462 005005
(1) 012464 104002
(1) 012466 011305
(1) 012470 104401
(1) 012472 062703 000002
(1) 012476 005713
(1) 012500 001407
(1) 012502 000734
(1) 012504 000010
(1) 012506 000040
(1) 012510 010000
(1) 012512 000100
(1) 012514 040000

          2$:     CLR      R3          ;DUAL LOOP COUNTER
          MOV      (R0),R4      ;IS DCLR CLEAR?
          BEQ      3$          ;IF YES, GO TO THE NEXT TEST
          INCR     R3          ;IF NO,COUNT 1 OF 256 TICKS
          BNE      2$          ;HAS THE TIME EXPIRED? IF NO, GO TEST BIT AGAIN
          ERROR    2          ;*DCLR FAILED TO CLEAR

          3$:     ;***** TEST 3 *****
          ;*TEST TO VERIFY THAT THE R/W BITS OF THE
          ;*DZVCSR REGISTER CAN BE SET. THEN VERIFY THAT
          ;*THESE BITS CAN BE CLEARED. AND FINALLY, VERIFY
          ;*THAT AFTER BEING SET AGAIN THEY CAN BE
          ;*CLEARED BY A 'DEVICE CLEAR'.
          ;*THE BITS TESTED ARE: MAINT, MSENAB, SILOEN,
          ;*RIE, AND TIE.

          ;:* TEST 3
          ;*****
TST3:     SCOPE
          MOV      #3,$STSTNM    ;LOAD THE NUMBER OF THIS TEST
          MOV      #TST4,NEXT    ;POINT TO THE START OF THE NEXT TEST
          MOV      DZVCSR,R0     ;GET BASE ADDRESS
          MOV      #5$,R3        ;SET R3 TO TOP OF TABLE
          1$:     MOV      (R3),R5 ;SET BIT
          MOV      #11$,LOCK     ;SETUP FOR TIGHT SCOPE LOOP
          11$:    MOV      R5,(R0) ;SET BIT IN DEVICE
          MOV      (R0),R4       ;READ THE BIT FROM DEVICE
          CMP      R5,R4        ;WAS BIT SET?
          BEQ      2$          ;BR IF YES
          ERROR    2          ;*BIT R/W FAILURE
          2$:     SCOPE1
          MOV      #12$,LOCK     ;IS SWITCH 9 SET?
          BIC      R5,(R0)       ;SET FOR NEXT TIGHT SCOPE LOOP
          MOV      (R0),R4       ;CLEAR THE BIT.
          BEQ      3$          ;READ DEVICE
          CLR      R5           ;BR IF BITS WERE CLEARED.
          ERROR    2          ;CLEAR FOR ERROR PRINTOUT
          MOV      (R3),R5       ;*BIT FAILED TO CLEAR
          SCOPE1
          MOV      #13$,LOCK     ;RESTORE THE BIT.
          MOV      R5,(R0)       ;SW09 SET?
          DEVICE.CLR ;SET UP FOR NEXT TIGHT SCOPE
          MOV      (R0),R4       ;SET THE BIT AGAIN
          BEQ      4$          ;ISSUE DEVICE CLEAR
          CLR      R5           ;READ THE BIT.
          ERPOR    2          ;BR IF BIT CLEARED BY INIT (DEVICE CLEAR)
          MOV      (R3),R5       ;SET EXPECTED TO ZERO
          SCOPE1
          ADD      #2,R3         ;*BIT NOT CLEARED BY DEVICE CLEAR
          TST      (R3)         ;RESTORE BIT AGAIN
          BEQ      6$          ;SW09 SET?
          BR       1$          ;POP R3
          ;*MAINT
          ;*MSENAB
          ;*SILOEN
          ;*RIE
          ;*TIE
          ;IS THIS THE END OF TABLE?
          ;IF YES GET OUT
          ;OTHERWISE TEST NEXT BIT
          ;CSR BIT: INTERNAL MAINTENANCE
          ;CSR BIT: MASTER SCAN ENABLE
          ;CSR BIT: SILO ENABLE
          ;CSR BIT: RECEIVER INTER. ENABLE
          ;CSR BIT: TRANS. INTER. ENABLE
```

```
(1) 012516 000000 #0 ;END OF TABLE
(1) 012520 005037 001364 6$: CLR LOCK ;ZERO LOCK INDICATOR
3052 ;***** TEST 4 *****
(1) ;*THIS TESTS THAT ALL OF THE TCR BITS
(1) ;*CAN BE: SET, CLEARED, AND CLEARED BY A DEVICE CLEAR.
(1) ;*THIS TEST ALSO DETERMINES IF THE DTR BITS CAN
(1) ;*BE SET, CLEARED, AND CLEARED BY A RESET.
(3) ;:* TEST 4
(6) ;*****
(5) 012524 000004 TST4: SCOPE
(3) 012526 012737 000004 001246 MOV #4,$STNM ;LOAD THE NUMBER OF THIS TEST
(3) 012534 012737 012730 001362 MOV #TST5,NEXT ;POINT TO THE START OF THE NEXT TEST
(1) 012542 013700 002024 MOV DZVTCR,R0 ;SET DEVICE ADDRESS
(1) 012546 012703 012634 MOV #5$,R3 ;SET R3 POINTER TO TOP OF TABLE
(1) 012552 012737 012562 001364 1$: MOV #1$,LOCK ;SET LOCK FOR SW09 SCOPE LOOP
(1) 012560 011305 MOV (R3),R5 ;SET EXPECTED RESULTS
(1) 012562 010510 11$: MOV R5,(R0) ;SET THE BIT
(1) 012564 011004 MOV (R0),R4 ;READ THE BIT FROM THE DEVICE
(1) 012566 020504 CMP R5,R4 ;DID THE BIT SET?
(1) 012570 001401 BEQ 2$ ;BR IF YES
(1) 012572 104002 ERROR 2 ;*BIT FAILED TO SET.
(1) 012574 104401 2$: SCOP1 ;SW09 SET?
(1) 012576 012737 012604 001364 MOV #3$,LOCK ;SET UP FOR NEXT TIGHT SCOPE LOOP
(1) 012604 040510 3$: BIC R5,(R0) ;CLEAR THE BIT
(1) 012606 011004 MOV (R0),R4 ;READ THE REGISTER
(1) 012610 001403 BEQ 4$ ;BR IF YES
(1) 012612 005005 LHM R5 ;SET EXPECTED TO 0
(1) 012614 104002 ERROR 2 ;*REPORT BIT NOT CLEAR
(1) 012616 011305 MOV (R3),R5 ;RESTORE R5
(1) 012620 104401 4$: SCOP1 ;SW09 SET?
(1) 012622 062703 000002 ADD #2,R3 ;PCP POINTER TO NEXT TABLE ENTRY
(1) 012626 005713 TST (R3) ;END OF TABLE?
(1) 012630 001412 BEQ 6$ ;IF YES JUMP OVER TABLE
(1) 012632 000747 BR 1$ ;START TESTING NEXT BIT
(1) 012634 000001 5$: #TCR0 ;TCR BIT FOR LINE 0
(1) 012636 000002 #TCR1 ;TCR BIT FOR LINE 1
(1) 012640 000004 #TCR2 ;TCR BIT FOR LINE 2
(1) 012642 000010 #TCR3 ;TCR BIT FOR LINE 3
(1) 012644 000400 #DTR0 ;DTR BIT FOR LINE 0
(1) 012646 001000 #DTR1 ;DTR BIT FOR LINE 1
(1) 012650 002000 #DTR2 ;DTR BIT FOR LINE 2
(1) 012652 004000 #DTR3 ;DTR BIT FOR LINE 3
(1) 012654 000000 #0 ;END OF TABLE
(1) 012656 005037 001364 6$: CLR LOCK ;CLEAR TIGHT SCOPE LOOP INDIC.
(1) 012662 012710 177777 MOV #-1,(R0) ;SET ALL BITS IN TCR REGISTER
(1) 012666 012705 007400 MOV #007400,R5 ;SET EXPECTED
(1) 012672 104413 DEVICE.CLR ;SET DCLR BIT IN CSR
(1) 012674 011004 MOV (R0),R4 ;READ REGISTER
(1) 012676 020504 CMP R5,R4 ;TCR BITS CLEARED?
(1) 012700 001401 BEQ 7$ ;IF YES BRANCH
(1) 012702 104002 ERROR 2 ;TCR BITS NOT CLEARED!
(1) 012704 005005 7$: CLR R5 ;SET EXPECTED TO ZERO
(1) 012706 005227 000000 8$: INC #0 ;DELAY FOR ACT
(1) 012712 001375 BNE 8$
(1) 012714 012710 177777 MOV #-1,(R0) ;SET ALL POSSIBLE BITS
(1) 012720 000005 RESET ;DO BUS INIT
```

```
(1) 012722 011004          MOV      (R0),R4          ;DID REGISTER CLEAR?
(1) 012724 001401          BEQ      9$              ;IF YES GET OUT
(1) 012726 104002          ERROR    2              ;REGISTER DID NOT CLEAR!
(1) 012730
3053 9$:
      ;***** TEST 5 *****
      ;*THIS TEST VERIFIES THAT
      ;*BITS 'RDONE,TRDY, BIT9, BIT8,
      ;*AND SILOAL' ARE READ ONLY AND THAT TRDY IS
      ;*ZERO UNTIL A LINE IS SELECTED AND MSENAB IS SET.
      ;*
      ;:* TEST 5
      ;*****
TST5: SCOPE
      MOV      #5,$STSTNM          ;LOAD THE NUMBER OF THIS TEST
      MOV      #TST6,NEXT         ;POINT TO THE START OF THE NEXT TEST
      MOV      DZVCSR,R0          ;SET ADDRESS TO R0
      DEVICE.CLR                 ;DO A DEVICE CLEAR
      CLR      R5                 ;SET EXPECTED TO 0
      MOV      #RDONE+TRDY+BIT9+BIT8+SILOAL,(R0)
      MOV      (R0),R4            ;WRITE THE BITS
      BEQ      2$                 ;READ BACK THE BITS
      ERROR    2                  ;BR IF NONE ARE SET.
      MOV      #TPDY+MSENAB,R5     ;*BITS WERE SET.
      BIS      #17,@DZVTCR        ;SET EXPECTED BIT
      BIS      #MSENAB,(R0)       ;SET TCR BITS FOR ALL LINES
      CLR      R2                 ;SET SCAN ENABLE
      MOV      (R0),R4            ;SET COUNTER TO ZERO
      BIC      #BIT9!BIT8,R4      ;READ THE REGISTER
      CMP      R5,R4              ;MASK OUT LINE NO.
      BEQ      4$                 ;BIT SET?
      DELAY                    ;BR IF YES
      INC      R2                 ;STALL TIME
      BNE     3$                 ;UPDATE COUNTER
      ERROR    2                  ;BR IF COUNTER NOT DONE.
      ;*TRDY NOT SET!
3054 4$:
      ;***** TEST 6 *****
      ;*THIS TEST VERIFIES THAT:
      ;*TIE,SILOEN,RIE,MSENAB,AND MAINT ARE THE
      ;*ONLY R/W BITS IN THE DZVCSR AND THAT
      ;*SETTING 'DCLR' IN THE CSR WILL CLEAR THESE BITS.
      ;:*
      ;:* TEST 6
      ;*****
TST6: SCOPE
      MOV      #6,$STSTNM          ;LOAD THE NUMBER OF THIS TEST
      MOV      #TST7,NEXT         ;POINT TO THE START OF THE NEXT TEST
      DEVICE.CLR                 ;SET DCLR IN CSR
      MOV      DZVCSR,R0          ;SET UP FOR ERROR MESSAGE
      MOV      #^C<^CLR>,(R0)     ;TRY TO SET ALL BITS EXCEPT DCLR
      MOV      #TIE!SILOEN!RIE!MSENAB!MAINT,R5 ;MAKE EXPECTED
      MOV      (R0),R4            ;ACTUAL
      CMP      R4,R5              ;CMP EXPECTED VS ACTUAL
      BEQ      1$                 ;YES
      ERROR    2                  ;*NO
      CLRB    (R0)                ;CLEAR LOW BYTE OF CSR
      CLRB    R5                  ;CLEAR LOW BYTE OF EXPECTED DATA
3055
3056
3057
3058
3060 (5)
      (4) 013032 000004
      (2) 013034 012737 000006 001246
      (2) 013042 012737 013162 001362
3061 013050 104413
3062 013052 013700 002010
3063 013056 012710 177757
3064 013062 012705 050150
3065 013066 011004
3066 013070 020405
3067 013072 001401
3068 013074 104002
3069 013076 105010
3070 013100 105005
      2$: MOV      #TPDY+MSENAB,R5
      3$: MOV      (R0),R4
      4$:
      1$: CLRB    (R0)
           CLRB    R5
```

```
3071 013102 011004      MOV      (R0),R4      ;READ CSR
3072 013104 020405      CMP      R4,R5        ;DOES CSR COMPARE WITH EXPECTED?
3073 013106 001401      BEQ      3$           ;BRANCH IF YES
3074 013110 104002      ERROR   2             ;IF NOT PRINT ERROR
3075 013112 012710 177757 3$:  MOV      #^C<DCLR>,(R0) ;SET ALL CSR BITS POSSIBLE
3076 013116 105077 166670  CLR      @HDZVCSR      ;CLEAR HIGH BYTE OF CSR
3077 013122 012705 000150  MOV      #RIE!MSENAB!MAINT,R5 ;SET EXPECTED IN R5
3078 013126 011004      MOV      (R0),R4      ;READ CSR REGISTER
3079 013130 020405      CMP      R4,R5        ;DOES ACTUAL=EXPECTED
3080 013132 001401      BEQ      4$           ;IF YES CONTINUE
3081 013134 104002      ERROR   2             ;IF NO PRINT ERROR
3082 013136 012710 177757 4$:  MOV      #^C<DCLR>,(R0) ;SET ALL POSSIBLE CSR BITS
3083 013142 005005      CLR      R5           ;SET R5 TO EXPECTED RESULTS
3084 013144 052710 000020  BIS      #DCLR,(R0)    ;DEVICE MASTER RESET
3085 013150 000240      NOP
3086 013152 011004      MOV      (R0),R4      ;ACTUAL
3087 013154 020405      CMP      R4,R5        ;CMP ACTUAL VS EXPECTED
3088 013156 001401      BEQ      2$           ;YES
3089 013160 104002      ERROR   2             ;*NO
3090 013162
3091
(1)
(1)
(1)
(3)
(6)
(5) 013162 000004
(3) 013164 012737 000007 001246
(3) 013172 012737 013246 001362
(1) 013200 104413
(1) 013202 013700 002014
(1) 013206 011005
(1) 013210 042705 106000
(1) 013214 012777 177777 166576
(1) 013222 011004
(1) 013224 020405
(1) 013226 001401
(1) 013230 104002
(1) 013232 005077 166562 1$:  CLR      @DZVLPR ;TRY TO WRITE ALL ZEROES
(1) 013236 011004      MOV      (R0),R4      ;READ REGISTER
(1) 013240 020405      CMP      R4,R5        ;CMP ACTUAL VS. EXPECTED
(1) 013242 001401      BEQ      2$           ;BRANCH IF EQUAL
(1) 013244 104002      ERROR   2             ;VALUES DID NOT COMPARE
(1) 013246
3092
(1)
(1)
(1)
(3)
(6)
(5) 013246 000004
(3) 013250 012737 000010 001246
(3) 013256 012737 013332 001362
(1) 013264 104413
(1) 013266 013700 002030
(1) 013272 011005
;***** TEST 7 *****
;*THIS TEST PERFORMS RESET TESTING AND
;*TESTING OF READ ONLY REGISTER DZVRBUF
;*AND TESTING OF WRITE ONLY REGISTER DZVLPR
::* TEST 7
;*****
TST7:  SCOPE
MOV      #7,$STSTNM      ;LOAD THE NUMBER OF THIS TEST
MOV      #TST10,NEXT     ;POINT TO THE START OF THE NEXT TEST
DEVICE.CLR                ;CLEAR DZV11
MOV      DZVRBUF,R0      ;SET UP FOR ERROR MESSAGE
MOV      (R0),R5         ;COPY PRESENT CONTENTS
BIC      #DVALID!BIT11!BIT10,R5 ;CLEAR ILLEGAL BITS
MOV      #-1,@DZVLPR     ;TRY TO WRITE ALL 1'S
MOV      (R0),R4         ;ACTUAL
CMP      R4,R5           ;CMP ACTUAL VS EXPECTED
BEQ      1$             ;IF YES,GO CONTINUE PROCESSING
ERROR   2               ;*ERROR- BIT PATTERN NOT CORRECT
CLR      @DZVLPR ;TRY TO WRITE ALL ZEROES
MOV      (R0),R4         ;READ REGISTER
CMP      R4,R5           ;CMP ACTUAL VS. EXPECTED
BEQ      2$             ;BRANCH IF EQUAL
ERROR   2               ;VALUES DID NOT COMPARE
;***** TEST 10 *****
;*THIS TEST PERFORMS RESET TESTING AND
;*TESTING OF READ ONLY REGISTER DZVMSR
;*AND TESTING OF WRITE ONLY REGISTER DZVTDR
::* TEST 10
;*****
TST10: SCOPE
MOV      #10,$STSTNM     ;LOAD THE NUMBER OF THIS TEST
MOV      #TST11,NEXT     ;POINT TO THE START OF THE NEXT TEST
DEVICE.CLR                ;CLEAR DZV11
MOV      DZVMSR,R0       ;SET UP FOR ERROR MESSAGE
MOV      (R0),R5         ;COPY PRESENT CONTENTS
```

(1)	013274	042705	170360			BIC	#170360,R5	:CLEAR ILLEGAL BITS
(1)	013300	112777	177777	166526		MOVB	#-1,@DZVTDR	:TRY TO WRITE ALL 1'S
(1)	013306	011004				MOV	(R0),R4	:ACTUAL
(1)	013310	020405				CMP	R4,R5	:CMP ACTUAL VS EXPECTED
(1)	013312	001401				BEQ	1\$	:IF YES,GO CONTINUE PROCESSING
(1)	013314	104002				ERROR	2	:*ERROR- BIT PATTERN NOT CORRECT
(1)	013316	005077	166512		1\$:	CLR	@DZVTDR ;TRY TO	:WRITE ALL ZEROES
(1)	013322	011004				MOV	(R0),R4	:READ REGISTER
(1)	013324	020405				CMP	R4,R5	:CMP ACTUAL VS. EXPECTED
(1)	013326	001401				BEQ	2\$	:BRANCH IF EQUAL
(1)	013330	104002				ERROR	2	:VALUES DID NOT COMPARE
(1)	013332				2\$:			

3093  
3094  
3095  
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3097  
3098  
3099  
3100  
3101  
3102  
3104  
3105

\*\*\*\*\* TEST 11 \*\*\*\*\*  
: \*VERIFY THAT SETTING 'DTR' FOR A LINE WILL  
: \*BRING UP 'CO' AND 'RING' FOR:  
: \*THE SAME LINE IF IN EXTERNAL MODE  
: \*THE STAGGERED LINE IF IN STAGGERED MODE.  
: \*LINES ARE STAGGERED AS FOLLOWS:  
: \*LINE0 WITH LINE1; LINE2 WITH LINE3.  
: \*THIS TEST IS ONLY RUN IF AN H325,OR H329  
: \*IS CONNECTED ON THE DZV UNDER TEST.

::\* TEST 11

\*\*\*\*\*

(5)						TST11:	SCOPE	
(4)	013332	000004				MOV	#11,\$TSTNM	:LOAD THE NUMBER OF THIS TEST
(2)	013334	012737	000011	001246		MOV	#TST12,NEXT	:POINT TO THE START OF THE NEXT TEST
(2)	013342	012737	013526	001362		TST	MODE	:TEST TO SEE IF TESTING WITH
3106	013350	015737	001372			BNE	8\$	:CONNECTOR
3107	013354	001001				ADVANCE		:IF NO, GO TO NEXT TEST
3108	013356	104000				MOV	#10\$,LOCK	:SET FOR TIGHT SCOPE LOOP
3109	013360	011737	013450	001364	8\$:	DEVICE.CLR		:SET DCLR IN CSR TO ZERO DEVICE
3110	013366	104413				MOV	DZVMSR,R0	:SET REGISTER
3111	013370	013700	002030			CLR	R3	:ZERO LINE NUMBER
3112	013374	005003				MOV	#1,R2	:SET POINTER
3113	013376	012702	000001			BITB	R2,LINE	:TEST THIS LINE?
3114	013402	130237	001366		1\$:	BNE	3\$	:YES
3115	013406	001005				INC	R3	:LINE #
3116	013410	005203			2\$:	SHIFT		:GET NEXT LINE
3117	013412	104420				BR	1\$	:TEST NEXT LINE
3118	013414	000772				MOV	R2,R4	:SAVE BINARY BIT FOR LINE #
3119	013416	010204			3\$:	TSTB	MODE	:RUNNING IN EXTERNAL MODE?
3120	013420	105737	001372			BMI	5\$	:IF YES SKIP STAGGERED SETUP
3121	013424	100406				BIT	#BIT0,R3	:IF EVEN LINE
3122	013426	032703	000001			BEQ	4\$	:GO GET ODD PARTNER
3123	013432	001402				ASR	R4	:OTHERWISE GET EVEN COMPANION
3124	013434	006204				BR	5\$	:GO SETUP EXPECTED RESULTS
3125	013436	000401				ASL	R4	:FIND ODD PARTNER
3126	013440	006304			4\$:	MOV	R4,R5	:LOAD R5 FOR EXPECTED
3127	013442	010405			5\$:	SWAB	R5	:PLACE IN UPPER BYTE
3128	013444	000305				BISB	R4,R5	:SET FOR RING BITS
3129	013446	150405				BISB	R2,@HDZVTDR	:SET DTR BIT
3130	013450	150277	166352		10\$:	DELAY		:DELAY FOR CABLE LAG
3131	013454	104414				MOV	(R0),R4	:MOVE RESULTS OF MSR REGISTER TO R4
3132	013456	011004				CMP	R5,R4	:RESULTS=EXPECTED?
3133	013460	020504						

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3134 013462 001401 BEQ 6$ :IF YES CONTINUE
3135 013464 104002 ERROR 2 :IF NOT PRINT ERROR RESULTS
3136 013466 104401 6$: SCOP1 :IS SW09 SET?
3137 013470 012737 013476 001364 MOV #11$,LOCK :SET UP FOR NEXT TIGHT SCOPE
3138 013476 140277 166324 11$: BICB R2,@HDZVTCR :CLEAR DTR BIT FOR LINE UNDER TEST
3139 013502 104414 DELAY :DELAY FOR CABLE LAG
3140 013504 011004 MOV (R0),R4 :LOAD MSR REGISTER INTO R4
3141 013506 001402 BEQ 7$ :IF CO AND RING CLEARED CONTINUE
3142 013510 005005 CLR R5 :OTHERWISE SET EXPECTED FOR ERROR
3143 013512 104002 ERROR 2 :PRINTOUT
3144 013514 104401 7$: SCOP1 :IS SW09 SET?
3145 013516 012737 013450 001364 MOV #10$,LOCK :RESET TIGHT SCOPE LOOP
3146 013524 000731 BR 2$ :GET NEXT LINE
3147
3148 :*****TEST 12 *****
(1) :* THIS TEST VERIFIES THAT TRDY IS SET WHEN A LINE
(1) :* IS READY TO BE LOADED, AND THAT THE LINE SPECI-
(1) :* FIED IN BITS 8-9 OF DZVCSR CORRESPOND
(1) :* TO THE LINE SELECTED IN DZVTCR
(3) ::* TEST 12
(6) :*****
(5) 013526 000004 TST12: SCOPE
(3) 013530 012737 000012 001246 MOV #12,$TSTN1 :LOAD THE NUMBER OF THIS TEST
(3) 013536 012737 013660 001362 MOV #TST13,NEXT :POINT TO THE START OF THE NEXT TEST
(1) 013544 104413 DEVICE.CLR :ISSUE A 'DEVICE CLEAR' (RESET)
(1) 013546 012737 013602 001364 MOV #2$,LOCK :SET UP FOR TIGHT SCOPE LOOP
(1) 013554 005037 001374 CLR SAVLIN :INITIALIZE FOR ERROR PRINTOUT
(1) 013560 013700 002010 MOV DZVCSR,R0 :SET POINTER
(1) 013564 012705 100040 MOV #MSENAB!TRDY,R5 :START THE EXPECTED LINE NUMBER AT 0
(1) 013570 012702 000001 MOV #1,R2 :USING R2 AS A BIT POINTER, POINT TO LINE 0
(1) 013574 130237 001366 1$: BITB R2,LINE :IS THIS LINE SELECTED?
(1) 013600 001421 BEQ 6$ :IF NO, SKIP THE STARTUP
(1) 013602 050277 166216 2$: RIS R2,@DZVTCR :SET THE GO BIT FOR THIS LINE
(1) 013606 052710 000040 BIS #MSENAB,(R0) :START THE SCANNER
(1) 013612 005004 CLR R4 :SET FOR DELAY
(1) 013614 005710 3$: TST (R0) :TX READY?
(1) 013616 100404 BMI 4$ :BR IF YES
(1) 013620 104414 DELAY :DELAY
(1) 013622 005204 INC R4 :COUNTER
(1) 013624 001373 BNE 3$ :BR IF <>0!
(1) 013626 104003 ERROR 3 :*TX NOT READY!
(1) 013630 011004 4$: MOV (R0),R4 :GET THE LINE POINTED TO BY THE SCANNER
(1) 013632 020405 CMP R4,R5 :IS THE LINE NUMBER WHAT IT SHOULD BE?
(1) 013634 001401 BEQ 5$ :IF YES,GO WORK ON THE NEXT LINE
(1) 013636 104002 ERROR 2 :*LINE NUMBER DID NOT MATCH TCR BIT
(1) 013640 104401 5$: SCOP1 :IS SW09 SET?
(1) 013642 104413 DEVICE.CLR :SET DCLR IN CCR;SETUP FOR NEXT LINE
(1) 013644 002705 000400 6$: ADD #400,R5 :POINT TO THE NEXT EXPECTED LINE
(1) 013650 104420 SHIFT :POINT TO THE NEXT LINE,ARE ALL LINES TEST'D?
(1) 013652 005237 001374 INC SAVLIN :ADJUST FOR ERROR PRINTOUT
(1) 013656 000746 BR 1$ :IF NOT, GO DO THE NEXT LINE
3149 :*****TEST 13 *****
3150 :*TEST TO TRANSMIT ONE CHAR AND
3151 :*RECEIVE ONE CHAR ON ONE LINE
3152 :*AT A TIME. THE CHAR IS '252' AND
3153 :*ALL SELECTED LINES WILL BE TURNED ON .
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3154 ;*THIS IS THE FIRST TIME ANY
3155 ;*DATA IS CHECKED IN THE RECEIVER.
3156 ;*USING SWITCH NINE WITH THIS TEST CREATES A TIGHT SCOPE LOOP
3157 ;*WHICH TRANSMITS A STEADY STREAM OF CHARACTERS.
3159 ::* TEST 13
(5) :*****
(4) 013660 000004 TST13: SCOPE
(2) 013662 012737 000015 001246 MOV #13,$TSTNM ;LOAD THE NUMBER OF THIS TEST
(2) 013670 012737 014150 001362 MOV #TST14,NEXT ;POINT TO THE START OF THE NEXT TEST
(1) 013676 012737 014132 001364 MOV #16$,LOCK ;USE THIS ADDRESS IF A TIGHT SCOPE LOOP IS SELECTED
3160 013704 104417 DCLASM ;SET DCLR IN CSR AND SET MAINT MODE
3161 013706 104421 LPRSET ;LOAD LPR REGISTER FOR ALL LINES
3162 013710 005037 001374 CLR SAVLIN ;INIT. FOR ERROR PRINTOUT
3163 013714 105037 001425 CLR DONFLG ;INIT FOR TCR BIT HANDLER
3164 013720 012702 000001 MOV #1,R2 ;LINE POINTER
3165 013724 012701 000252 MOV #252,R1 ;SAVE CHARACTER TO BE TRANSMITTED
3166 013730 052777 000040 166052 BIS #15ENAB,@DZVCSR ;START SCANNER
3167 013736 030237 001366 3$: BIT R2,LINE ;VALID LINE ?
3168 013742 001467 BEQ 15$ ;NO SET UP NEXT LINE
3169 013744 010277 166054 MOV R2,@DZVTCR ;SET TCR BIT
3170 013750 005005 5$: CLR R5 ;SET R5 FOR A DELAY LOOP
3171 013752 105777 166032 TSTB @DZVCSR ;IS REC DONE = 0 ?
3172 013756 100001 BPL 6$ ;IF YES, ALLOW TIME FOR TRDY TO SET
3173 013760 104020 ERROR 20 ;*REC DONE SHOULD = 0
3174 013762 005777 166022 6$: TST @DZVCSR ;TRDY SET?
3175 013766 100404 BMI 7$ ;IF YES BRANCH
3176 013770 104414 DELAY ;IF NO THEN WAIT FOR IT
3177 013772 005205 INC R5 ;DELAY LOOP
3178 013774 001372 BNE 6$ ;BRANCH BACK AND TEST AGAIN
3179 013776 104003 ERROR 3 ;*TRDY FAILED TO SET!
3180 014000 105737 001425 7$: TSTB DONFLG ;HAVE WE ALREADY SENT CHARAC.
3181 014004 001041 BNE 13$ ;IF YES GO CLEAR TCR BIT
3182 014006 105237 001425 INCB DONFLG ;IF NOT INDICATE HAVING BEEN HERE
3183 014012 110177 166016 MOVB R1,@DZVTDR ;LOAD CHARACTER
3184 014016 013705 001374 MOV SAVLIN,R5 ;MAKE EXPECTED LINE #
3185 014022 005737 001372 TST MODE ;IS THIS TEST IN STAGGERED MODE?
(1) 014026 100006 BPL 10$ ;IF NOT, SKIP STAGGERED SETUP
(1)
(1) ;WE MUST NOW INVERT THE LAST BIT OF THE LINE NUMBER
(1)
(1) 014030 006205 ASR R5 ;GET THE LAST BIT INTO THE CARRY BIT
(1) 014032 103402 BCS 8$ ;IF IT IS SET, GO CLEAR IT
(1) 014034 000261 SEC ;IF IT IS CLEAR SET IT HERE
(1) 014036 000401 BR 9$ ;SKIP THE CLEARING
(1) 014040 000241 8$: CLC ;CLEAR THE CARRY BIT (INVERSION OF LINE PARITY)
(1) 014042 006105 9$: ROL R5 ;GET THE NEW BIT BACK INTO R5
3186 014044 003305 10$: SWAB R5 ;MOVE THE LINE NUMBER TO THE UPPER BYTE
3187 014046 150105 BISB R1,R5 ;ADD CHARACTER
3188 014050 052705 100000 BIS #DVALID,R5 ;ADD DATA VALID
3189 014054 005003 CLR R3
3190 014056 105777 165726 11$: TSTB @DZVCSR ;IS RDONE SET?
3191 014062 100404 BMI 12$ ;IF YES GO GET CHAR.
3192 014064 104414 DELAY ;IF NOT THEN WAIT
3193 014066 005203 INC R3 ;DELAY LOOP
3194 014070 001372 BNE 11$ ;DELAY DONE?
3195 014072 104004 ERROR 4 ;*RDONE FAILED TO SET!
    
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3196 014074 017704 165714 12$: MOV @DZVRBUF,R4 ;LOAD THE VALUE ACTUALLY RECEIVED
3197 014100 020405 CMP R4,R5 ;COMPARE ACTUAL VS EXPECTED. ARE THEY THE SAME?
3198 014102 001722 BEQ 5$ ;IF YES, GO DO THE NEXT LINE
3199 014104 104006 ERROR 6 ;*NO DATA/CONTENTS DID NOT COMPARE
3200 014106 000720 BR 5$ ;GO BACK AND WAIT TO CLEAR TCR BIT
3201 014110 104401 13$: SCOP1 ;CHECK TO SEE IF SWITCH NINE IS SET
3202 014112 105037 001425 CLRB DONFLG ;SET UP FOR NEXT LINE
3203 014116 005077 165702 CLR @DZVTCR ;CLEAR PREVIOUS TCR BIT
3204 014122 005237 001374 15$: INC SAVLIN ;SET LINE INDICATOR FOR NEXT LINE
3205 014126 104420 SHIFT ;CALCULATE NEXT LINE
3206 014130 000702 BR 3$ ;GET GET STARTED
3207
3208 ;TIGHT SCOPE LOOP FOR THIS TEST. LOOP TRANSMITS CHARACTERS ONLY
3209
3210 014132 005777 165652 16$: TST @DZVCSR ;IS TRANSMITTER READY?
3211 014136 100375 EPL 16$ ;IF NOT, WAIT FOR IT
3212 014140 110177 165670 MOVB R1,@DZVTDR ;LOAD THE CHARACTER
3213 014144 104401 SCOP1 ;LOOP AGAIN IF SW09=1
3214 014146 000760 BR 13$ ;OTHERWISE, GO PICK UP THE TEST NORMALLY
3215
3216 ;***** TEST 14 *****
3217 ;*THIS TEST VERIFIES THAT EACH RECEIVING LINE CAN BE
3218 ;*DISABLED BY SETTING RCVON (BIT12 IN THE LPR REGISTER)
3219 ;*TO ZERO FOR EACH LINE.
3220 ;*THIS TEST ALSO VERIFIES THAT THE SILO CAN BE
3221 ;*EMPTIED BY ISSUING A DEVICE MASTER CLEAR.
3222
3223 ;:* TEST 14
3224 (5) ;*****
3225 (4) 014150 000004 TST14: SCOPE
3226 (2) 014152 012737 000014 001246 MOV #14,$TSTNM ;LOAD THE NUMBER OF THIS TEST
3227 (2) 014160 012737 014472 001362 MOV #TST15,NEXT ;POINT TO THE START OF THE NEXT TEST
3228 014166 105037 001425 CLRB DONFLG ;CLEAR TEST CONTROL FLAG
3229 014172 005037 001374 CLR SAVLIN ;CLEAR LINE INDICATOR
3230 014176 104417 DCLASM ;ISSUE A DEVICE MASTER CLEAR
3231 ;AND SET MAINT BIT IF NECESSARY
3232 014200 013701 001370 MOV PAR,R1 ;SAVE DEFAULT PARAMETERS
3233 014204 042737 010000 001370 BIC #RCVON,PAR ;DISABLE RECEIVER IN DEFAULT PAR.
3234 014212 104421 100$: LPRSET ;LOAD PARAMETERS IN LPR REGISTER
3235 014214 010137 001370 MOV R1,PAR ;RESTORE DEFAULT PARAMETERS
3236 014220 012701 000252 MOV #252,R1 ;LOAD A CHARAC. INTO R1
3237 014224 013702 001366 MOV LINE,R2 ;COPY AN IMAGE OF THE ACTIVE LINES
3238 014230 010277 165570 MOV R2,@DZVTCR ;SET TCR BITS FOR ALL ACTIVE LINES
3239 014234 052777 000040 165546 BIS #MSENAB,@DZVCSR ;SET MASTER SCAN ENABLE
3240 014242 005005 1$: CLR R5 ;INIT DELAY COUNTER
3241 014244 005777 165540 2$: TST @DZVCSR ;IS TRANS READY SET?
3242 014250 100404 BMI 3$ ;BRANCH IF YES
3243 014252 104414 DELAY ;WAIT FOR TRDY TO SET
3244 014254 005205 INC R5 ;INCREMENT DELAY COUNTER
3245 014256 001372 BNE 2$ ;RETURN TO CHECK TRDY
3246 014260 104003 ERROR 3 ;TRDY FAILED TO SET!
3247 014262 117705 165524 3$: MOVB @HDZVCSR,R5 ;MOVE LINE NO. TO R5
3248 014266 012703 000001 MOV #1,R3 ;INIT TCR POINTER
014272 042705 177714 BIC #<3>,R5 ;ISOLATE LINE NO.
014276 001403 BEQ 31$ ;IF LINE 0 BRANCH
014300 106303 30$: ASLB R3 ;SHIFT R3 POINTER TO NEXT LINE
014302 005305 DEC R5 ;DECREMENT LINE NO.
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(4) 014472 000004 TST15: SCOPE
(2) 014474 012737 000015 001246 MOV #15,$TSTNM ;LOAD THE NUMBER OF THIS TEST
(2) 014502 012737 014762 00136? MOV #TST16,NEXT ;POINT TO THE START OF THE NEXT TEST
(1) 014510 012737 014576 001364 MOV #5$,LOCK ;USE THIS ADDRESS IF A TIGHT SCOPE LOOP IS SELECTED
3305 014516 104417 DCLASM ;SET DCLR AND SET MNTFLG
3306 014520 104421 LPRSET ;LOAD LPR REGISTER FOR ALL LINES
3307 014522 005037 001374 CLR SAVLIN ;INIT FOR FIRST LINE
3308 014526 104422 BUFSET ;ZERO BUFFER AREA
3309 014530 105037 001425 CLRB DONFLG ;ZERO TCR BIT HANDLER FLAG
3310 014534 012702 000001 MOV #1,R2 ;LINE POINTER
3311 014540 052777 000040 165242 BIS #MSENAB,@DZVCSR ;START SCANNER
3312 014546 030237 001566 3$: BIT R2,LINE ;VALID LINE ?
3313 014552 001477 BEQ 15$ ;NO SET UP NEXT LINE
3314 014554 010277 165244 MOV R2,@DZVTDR ;SET TCR BIT
3315 014560 013700 001374 MOV SAVLIN,R0 ;ADJUST BUFFER POINTER
3316 014564 006300 ASL R0 ;OFFSET
3317 014566 105777 165216 4$: TSTB @DZVCSR ;IS REC DONE = 0 ?
3318 014572 100001 BPL 5$ ;IF YES, ALLOW TIME FOR TRDY TO SET
3319 014574 104020 ERROR 20 ;*REC DONE SHOULD = 0
3320 014576 005005 5$: CLR R5 ;USE R5 AS TIMER WAITING FOR TRDY TO SET
3321 014600 005777 165204 6$: TST @DZVCSR ;IS THE TRANSMITTER READY?
3322 014604 100404 BMI 7$ ;IF SO, GO TRANSMIT A CHARACTER
3323 014606 104414 DELAY ;WAIT A LITTLE BIT
3324 014610 005205 INC R5 ;UP THE LOCAL COUNTER.TIME EXCEEDED?
3325 014612 001372 BNE 6$ ;IF NOT, GO TRY AGAIN
3326 014614 104003 ERROR 3 ;*TRDY FAILED TO SET!
3327 014616 105737 001425 7$: TSTB DONFLG ;ALL CHARAC. TRANS.?
3328 014622 001047 BNE 14$ ;IF YES GO ZERO TCR BIT
3329 014624 116077 001426 165202 MOVB TD0(R0),@DZVTDR ;LOAD CHARACTER
3330 014632 013705 001374 MOV SAVLIN,R5 ;MAKE EXPECTED LINE #
3331 014636 005737 001372 TST MODE ;IS THIS TEST IN STAGGERED MODE?
(1) 014642 100006 BPL 10$ ;IF NOT, SKIP STAGGERED SETUP
(1)
(1) ;WE MUST NOW INVERT THE LAST BIT OF THE LINE NUMBER
(1)
(1) 014644 006205 ASR R5 ;GET THE LAST BIT INTO THE CARRY BIT
(1) 014646 103402 BCC 8$ ;IF IT IS SET, GO CLEAR IT
(1) 014650 000261 SEC ;IF IT IS CLEAR SET IT HERE
(1) 014652 000401 BR 9$ ;SKIP THE CLEARING
(1) 014654 000241 8$: CLC ;CLEAR THE CARRY BIT (INVERSION OF LINE PARITY)
(1) 014656 006105 9$: ROL R5 ;GET THE NEW BIT BACK INTO R5
3332 014660 000305 10$: SWAB R5 ;MOVE THE LINE NUMBER TO THE UPPER BYTE
3333 014662 156005 001426 BISB TD0(R0),R5 ;ADD CHARACTER
3334 014666 052705 100000 BIS #DVALID,R5 ;ADD DATA VALID
3335 014672 005003 CLR R3
3336 014674 105777 165110 11$: TSTB @DZVCSR ;REC DONE?
3337 014700 100404 BMI 12$ ;IF YES GO CHECK CHAR.
3338 014702 104414 DELAY ;IF NOT WAIT FOR REC.
3339 014704 005203 INC R3 ;DELAY LOOP TIMEP
3340 014706 001372 BNE 11$ ;DELAY FINISHED?
3341 014710 104004 ERROR 4 ;*RDONE FAILED TO SET!
3342 014712 017704 165076 12$: MOV @DZVRBUF,R4 ;LOAD THE VALUE ACTUALLY RECEIVED
3343 014716 020405 CMP R4,R5 ;COMPARE ACTUAL VS EXPECTED. ARE THE! THE SAME?
3344 014720 001401 BEQ 13$ ;IF YES, GO DO THE NEXT LINE
3345 014722 104006 ERROR 6 ;*NO DATA/CONTENTS DID NOT COMPARE
3346 014724 104401 13$: SCOP1 ;CHECK TO SEE IF SWITCH NINE IS SET

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3347 014726 105260 001426      INCB    T00(R0)      ;INCREMENT BINARY PATTERN FOR THIS LINE
3348 014732 001315      BNE     4$        ;GO 'ROUND AGAIN FOR NEXT CHARACTER
3349 014734 105237 001425      INC'3   DONFLG    ;INDICATE ALL CHAR. SENT
3350 014740 000712      BR      4$        ;BRANCH TO CLEAR TCR BIT
3351 014742 005077 165056      14$:    CLR     @DZVTCR ;CLEAR TCR REGISTER
3352 014746 105037 001425      CLR3   DONFLG    ;INIT FOR NEXT LINE
3353 014752 005237 001374      15$:    INC     SAVLIN   ;INC EXPECTED LINE
3354 014756 104420      SHIFT  ;SHIFT THE LINE POINTER. ARE WE ALL DONE?
3355 014760 000672      BR      3$        ;IF NO, GO AROUND AGAIN FOR NEXT LINE
3356
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3365
3365 (5)
3366 (4) 014762 000000
3367 (2) 014764 012737 000016 001246
3368 (2) 014772 012737 015164 001362
3369 015000 012737 015110 001364
3370 015006 005037 001374
3371 015012 012702 000001
3372 015016 030237 001366      1$:    BIT     R2,LINE ;VALID LINE?
3373 015022 001454      BEQ    9$        ;IF NOT SET FOR NEXT LINE
3374 015024 104417      DCLASM ;SET DCLR IN CSR AND SET MNTFLG
3375 015026 013701 001370      MOV    PAR,R1   ;PICK UP PARAMETERS
3376 015032 052737 000300 001370      BIS    #ODDPAR!PARITY,PAR ;FORCE ODD PARITY
3377 015040 104421      LPRSET ;LOAD LPR REGISTER
3378 015042 010137 001370      MOV    R1,PAR  ;RESET PAR TO ORIGINAL VALUE
3379 015046 052777 000040 164734      BIS    #MSENAB,@DZVCSR ;START SCANNER
3380 015054 013705 001374      MOV    SAVLIN,R5 ;MAKE EXPECTED DATA
3381 015060 005737 00137?      TST    MODE     ;IS THIS TEST IN STAGGERED MODE?
3382 (1) 015064 100006      BPL    4$        ;IF NOT, SKIP STAGGERED SETUP
3383 (1)
3384 (1)
3385 (1)
3386 (1) 015066 006205      ASR    R5        ;GET THE LAST BIT INTO THE CARRY BIT
3387 (1) 015070 103402      BCS    2$        ;IF IT IS SET, GO CLEAR IT
3388 (1) 015072 000261      SEC    ;IF IT IS CLEAR SET IT HERE
3389 (1) 015074 000401      BR     3$        ;SKIP THE CLEARING
3390 (1) 015076 000241      2$:    CLC    ;CLEAR THE CARRY BIT (INVERSION OF LINE PARITY)
3391 (1) 015100 006105      3$:    ROL    R5    ;GET THE NEW BIT BACK INTO R5
3392 3379 015102 000305      4$:    SWAB   R5     ;PUT LINE NUMBER IN UPPER BYTE
3393 3380 015104 052705 130000      BIS    #DVALID!PARER!FRMERR,R5 ;ADD EXPECTED
3394 3381 015110 005003      5$:    CLR    R3     ;INIT DELAY ACCUMULATOR
3395 3382 015112 110277 164720      MOVB  R2,@HDZVTDR ;SET BREAK BIT
3396 3383 015116 105777 164666      6$:    TSTB  @DZVCSR ;RECEIVER DONE?
3397 3384 015122 100404      BMI   7$        ;BRANCH IF YES
3398 3385 015124 104414      DELAY ;WAIT FOR REC DONE TO SET
3399 3386 015126 005203      INC   R3        ;INC DELAY LOOP
3400 3387 015130 001372      BNE   6$        ;DELAY FINISHED?
3401 3388 015132 104004      ERROR 4         ;*RDONE FAILED TO SET!
3402 3389 015134 017704 164654      7$:    MOV   @DZVRBUF,R4 ;ACTUAL
    
```

```

;***** TEST 16 *****
;THIS TEST WILL PROVE THAT:
;* 1) THE TRANSMITTER 'BREAK BIT' WORKS
;* 2) THE RECEIVER CAN FLAG 'FRAMING ERRORS'
;* 3) THE RECEIVER CAN FLAG 'PARITY ERRORS'
;ONLY ONE LINE AT A TIME WILL BE EXERCISED.
    
```

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;:* TEST 16
;*****
TST16: SCOPE
    
```

```

;WE MUST NOW INVERT THE LAST BIT OF THE LINE NUMBER
    
```

```
(1) 015376 106427 000000 10$: MTPS #CLEAR ;ALLOW INTERRUPTS
(1) 015402 9$:
(2) 015402 012777 015506 164434 MOV #11$,@DZVTIV ;SET UP THE TRANSMITTER INTERRUPT VECTOR
(2) 015410 012777 015512 164422 MOV #12$,@DZVRIV ;SET UP THE RECEIVER INTERRUPT VECTOR
(2) 015416 012777 000200 164416 MOV #MASK,@DZVRIS ;SET THE INTERRUPT VECTOR STATUS
(2) 015424 012777 000200 164414 MOV #MASK,@DZVTIS ;SET TRANSMITTER INTERRUPT PRIORITY
(2) 015437 052777 000140 164350 BIS #RIE!MSENAB,@DZVCSR ;ENABLE THE DEVICE
(1) 015440 113777 001426 164366 MOVB TD0,@DZVTDR ;LOAD BUFFER WITH ANY CHAR.
(1) 015446 005005 CLR R5 ;INIT DELAY ACCUMULATOR
(1) 015450 105777 164334 13$: TSTB @DZVCSR ;REC. DONE?
(1) 015454 100003 BPL 14$ ;IF NOT DELAY
(1) 015456 000240 NOP ;WAIT FOR INTERRUPT
(1) 015460 000240 NOP
(1) 015462 000404 BR 18$
(1) 015464 104414 14$: DELAY ;DELAY FOR INTERRUPT
(1) 015466 005205 INC R5 ;INCREMENT DELAY COUNTER
(1) 015470 001367 BNE 13$ ;DELAY FINISHED?
(1) 015472 104004 ERROR 4 ;*NO RX DONE! (NOT SET)
(1) 015474 105737 001425 18$: TSTB DONFLG ;PROCESSOR ALLOWING INTERRUPTS?
(1) 015500 001411 BEQ 15$ ;IF NOT DON'T PRINT ERROR
(1) 015502 104011 ERROR 11 ;RECEIVER FAILED TO INTERRUPT
(1) 015504 000407 BR 15$ ;CONTINUE TEST
(1) 015506 104010 11$: ERROR 10 ;TRANSMITTER SHOULD NOT INTER.
(1) 015510 000404 BR 16$ ;CONT TEST
(1) 015512 105737 001425 12$: TSTB DONFLG ;PROCESSOR ALLOWING INTERRUPTS?
(1) 015516 001001 BNE 16$ ;IF YES DON'T PRINT ERROR
(1) 015520 104012 ERROR 12 ;*RECEIVER SHOULD NOT INTERRUPT
(1) 015522 022526 16$: POP2SP ;POP FOR FAKE RTI
(1) 015524 042777 040100 164256 15$: BIC #RIE!TIE,@DZVCSR ;CLEAR INTERRUPTS
(1) 015532 105737 001425 TSTB DONFLG ;SECOND TIME THROUGH?
(1) 015536 001005 RNE 17$ ;IF YES LEAVE TEST
(1) 015540 105237 001425 INCB DONFLG ;IF NO INDICATE SECOND TEST PASS
(1) 015544 106427 000000 MTPS #CLEAR ;ALLOW INTERRUPTS
(1) 015550 000635 BR 1$ ;RESTART TEST
(1) 015552 106427 000200 17$: MTPS #MASK ;DON'T ALLOW INTERRUPTS
(1) 015556 104413 DEVICE.CLF ;CLEAR DEVICE, LEAVE TEST
```

```
3399
3400 ;***** TEST 20 *****
3401 ;*THIS TEST VERIFIES THAT THE RECEIVER WILL
3402 ;*INTERRUPT BEFORE THE TRANSMITTER EVEN
3403 ;*THOUGH THE TRANSMITTER WAS ENABLED
3404 ;*FIRST. SET PS TO HIGH (MASK INTERRUPTS);
3405 ;*GET RDONE AND TRY TO SET;
3406 ;*SET TX IE AND RX IE;
3407 ;*CLEAR PS AND EXPECT RX TO INTERRUPT FIRST
3409 ;** TEST 20
```

```
(5) ;*****
(4) 015560 000904 TST20: SCOPE
(2) 015562 012737 000020 001246 MOV #20,$TSTNM ;LOAD THE NUMBER OF THIS TEST
(1) 015570 012737 004170 001362 MOV #SEOP,NEXT ;POINT TO THE END-OF-PASS HANDLER
3410 015576 104417 DCLASM ;SET DCLR IN CSR AND MNTFLG
3411 015600 104421 LPRSET ;LOAD PAR REGISTER FOR ALL LINES
3412 015602 005027 001374 CLR SAVLIN ;INIT. ERROR LINE INDIC.
3413 015606 012777 016016 164224 MOV #8,@DZVRIV ;SETUP INTERRUPT STUFF
3414 015614 012777 000200 164220 MOV #MASK,@DZVRIS
3415 015622 012777 016107 164214 MOV #12$,@DZVTIV
```

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3416 015630 012777 000200 164144      MOV    #MASK,@DZVTIC ;
3417 015636 052777 000040 164144      BIS    #MSENAB,@DZVCSR ;
3418 015644 012702 000001          MOV    #1,R2          ;LINE POINTER
3419 015650 030237 001366      3$:   BIT    R2,LINE      ;VALID LINE ?
3420 015654 001515          BEQ    14$            ;IF NOT GO TO NEXT LINE
3421 015656 106427 000200      4$:   MTPS   #MASK
3422 015662 110237 164136      MOVB  R2,@DZVTCR     ;SET TCR BIT
3423 015666 005777 164122      TST   @DZVRBUF       ;VALID DATA?
3424 015672 100001          BPL    .+4           ;IT BETTER NOT BE SET
3425 015674 104017          ERROR  17           ;DATA VALID SHOULD NOT BE SET
3426 015676 105777 164106      5$:   TSTB  @DZVCSR     ;RECEIVER DONE ?
3427 015702 100001          BPL    .+4
3428 015704 104020          ERROR  20           ;RECEIVER DONE BIT SHOULD NOT BE SET
3429 015706 005005          CLR   R5
3430 015710 005004          CLR   R4
3431 015712 005777 164072      99$:  TST   @DZVCSR       ;WAIT FOR TRDY
3432 015716 100404          BMI   100$          ;BR IF READY
3433 015720 104414          DELAY ;STALL TIME
3434 015722 005204          INC   R4
3435 015724 001372          BNE   99$
3436 015726 104003          ERROR  3            ;TRDY FAILED TO SET
3437 015730 105077 164100      100$: CLRB  @DZVTDR       ;SEND A ZERO CHARACTER
3438 015734 005004          CLR   R4
3439 015736 105777 164046      6$:   TSTB  @DZVCSR     ;IS RDONE SET?
3440 015742 100404          BMI   7$
3441 015744 104414          DELAY
3442 015746 005204          INC   R4
3443 015750 001372          BNE   6$
3444 015752 104004          ERROR  4            ;*RDONE FAILED TO SET!
3445 015754 005777 164030      7$:   TST   @DZVCSR       ;TRANS DONE BIT = 1 ?
3446 015760 100401          BMI   .+4           ;YES
3447 015762 104003          ERROR  3            ;*NO TRANS DONE FAILED TO SET
3448          ;NOW THAT BOTH TRANSMITTER AND RECEIVER DONE BIT =1
3449          ;SET INTERRUPT ENABLES
3450 015764 052777 040000 164016      BIS    #TIE,@DZVCSR
3451 015772 052777 000100 164010      BIS    #RIE,@DZVCSR
3452 016000 106427 000000          MTPS   #CLEAR        ;ALLOW THE INTERRUPTS
3453 016004 000240          NOP
3454 016006 000240          NOP
3455 016010 104007          ERROR  7            ;*TRANSMITTER FAILED TO INTERRUPT
3456 016012 104011          ERROR  11           ;*RECEIVER FAILED TO INTERRUPT
3457 016014 000435          BR    14$           ;GET OUT
3458
3459          ;RECEIVER INTERRUPT ROUTINE
3460 016016 017704 163772      8$:   MOV    @DZVRBUF,R4    ;ACTUAL
3461 016022 010403          MOV    R4,R3
3462 016024 000303          SWAB  R3
3463 016026 042703 177770      BIC    #^C<?>,R3     ;STRIP JUNK
3464 016032 005737 001372      TST   MODE          ;IS THIS TEST IN STAGGERED MODE?
(1) 016036 100006          BPL    11$          ;IF NOT, SKIP STAGGERED SETUP
(1)
(1)          ;WE MUST NOW INVERT THE LAST BIT OF THE LINE NUMBER
(1) 016040 006203          ASR   R3            ;GET THE LAST BIT INTO THE CARRY BIT
(1) 016042 103402          BCS   9$            ;IF IT IS SET, GO CLEAR IT
(1) 016044 000261          SEC                    ;IF IT IS CLEAR SET IT HERE

```

(1)	016046	000401			BR	10\$		;SKIP THE CLEARING
(1)	016050	000241		9\$:	CLC			;CLEAR THE CARRY BIT (INVERSION OF LINE PARITY)
(1)	016052	006103		10\$:	ROL	R3		;GET THE NEW BIT BACK INTO R3
3465	016054	020337	001374	11\$:	CMP	R3,SAVLIN		;IS THIS A VALID LINE
3466	016060	001401			BEQ	.+4		;YES
3467	016062	104015			ERROR	15		;*INVALID LINE
3468	016064	042704	177400		BIC	#^C<377>,R4		;STRIP JUNK
3469	016070	120504			CMPB	R5,R4		;DATA COMPARE ?
3470	016072	001401			BEQ	.+4		;YES
3471	016074	104005			ERROR	5		;*DATA DOES NOT COMPARE
3472	016076	040277	163722		BIC	R2,@DZVTOR		;CLEAR TCR BIT
3473	016102	000401			BR	13\$		;GO GET OUT OF INTERRUPT MODE
3474								;TRANSMITTER INTERRUPT SVC ROUTINE
3475	016104	104011		12\$:	ERROR	11		;THE RECEIVER INTERRUPT FAILED
3476								;TO OVERRIDE THE TRANSMITTER
3477	016106	022626		13\$:	POP2SP			;REMOVE THE INTERRUPT VECTOR FROM THE STACK
3478	016110	005237	001374	14\$:	INC	SAVLIN		;ADJUST FOR NEXT LINE
3479	016114	104420			SHIFT			;GET THE NEXT POINTER. IF DONE, ADVANCE
3480	016116	000137	015650		JMP	3\$		;OTHERWISE GO DO THE NEXT LINE

			;ERROR TABLE	
			.ERRTAB:	
3482				
3483	016122	000000	0	;ERROR 0
3484	016124	000000	0	
3485	016126	000000	0	
3486				
3487	016130	016270	EM1	;ERROR
3488	016132	017106	DH1	
3489	016134	017226	DT1	
3490				
3491	016136	016343	EM2	;ERROR 2
3492	016140	017132	DH2	
3493	016142	017240	DT2	
3494				
3495	016144	016371	EM3	;ERROR 3
3496	016146	017165	DH3	
3497	016150	017256	DT3	
3498				
3499	016152	016430	EM4	;ERROR 4
3500	016154	017165	DH3	
3501	016156	017256	DT3	
3502				
3503	016160	016457	EM5	;ERROR 5
3504	016162	017177	DH4	
3505	016164	017264	DT4	
3506				
3507	016166	016506	EM6	;ERROR 6
3508	016170	017177	DH4	
3509	016172	017264	DT4	
3510				
3511	016174	016545	EM7	;ERROR 7
3512	016176	017165	DH3	
3513	016200	017256	DT3	
3514				
3515	016202	016606	EM10	;ERROR 10
3516	016204	017165	DH3	
3517	016206	017256	DT3	
3518				
3519	016210	016650	EM11	;ERROR 11
3520	016212	017165	DH3	
3521	016214	017256	DT3	
3522				
3523	016216	016706	EM12	;ERROR 12
3524	016220	017165	DH3	
3525	016222	017256	DT3	
3526				
3527	016224	000000	0	
3528	016226	000000	0	
3529	016230	000000	0	
3530				
3531	016232	000000	0	
3532	016234	000000	0	
3533	016236	000000	0	
3534				
3535	016240	016745	EM15	;ERROR 15
3536	016242	000000	0	
3537	016244	000000	0	

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SEQ 0082

3538				
3539	016246	000000	0	
3540	016250	000000	0	
3541	016252	000000	0	
3542				
3543	016254	017007	EM17	;ERROR 17
3544	016256	017165	DH3	
3545	016260	017256	DT3	
3546				
3547	016262	017045	EM20	
3548	016264	017165	DH3	
3549	016266	017256	DT3	

```

3551 ;ERROR MESSAGES
3555 016270 047200 020117 052502 EM1: .ASCIZ <200>/NO BUS REPLY RESPONSE FROM DZV11 REGISTER/
3556 016343 200 042522 044507 EM2: .ASCIZ <200>/REGISTER R/W FAILURE?
3557 016371 200 051124 047101 EM3: .ASCIZ <200>/TRANSMIT READY (TRDY) NOT SET/
3558 016430 051200 041505 044505 EM4: .ASCIZ <200>/RECEIVER DONE NOT SET/
3559 016457 200 040504 040524 EM5: .ASCIZ <200>/DATA COMPARISON ERROR/
3560 016506 042200 053132 030461 EM6: .ASCIZ <200>/DZV11 *RECEIVER BUFFER* ERROR/
3561 016545 200 051124 047101 EM7: .ASCIZ <200>/TRANSMITTER FAILED TO INTERRUPT/
3562 016606 052600 042516 050130 EM10: .ASCIZ <200>/UNEXPECTED TRANSMITTER INTERRUPT/
3563 016650 051200 041505 044505 EM11: .ASCIZ <200>/RECEIVER FAILED TO INTERRUPT/
3564 016706 052600 042516 050130 EM12: .ASCIZ <200>/UNEXPECTED RECEIVER INTERRUPT/
3565 016745 200 041501 044524 EM15: .ASCIZ <200>/ACTION DETECTED ON INVALID LINE./
3566 017007 200 040504 040524 EM17: .ASCIZ <200>/DATA VALID SHOULD NOT BE SET/
3567 017045 200 042522 042503 EM20: .ASCIZ <200>/RECEIVER DONE SHOULD NOT BE SET/
3568
3569 017106 052200 040522 020120 DH1: .ASCIZ <200>/TRAP PC DZV11 REG/
3570 017132 042600 050130 041505 DH2: .ASCIZ <200>/EXPECTED FOUND REGISTER/
3571 017165 200 044514 042516 DH3: .ASCIZ <200>/LINE NO./
3572 017177 200 054105 042520 DH4: .ASCIZ <200>/EXPECTED FOUND LINE/
3573
3574 .EVEN
3578 ;DATA TABLES FOR ERROR MESSAGES
3579 017226 000002 DT1: 2
3580 017230 006 003 .BYTE 6,3
3581 017232 001330 $REG1
3582 017234 006 001 .BYTE 6,1
3583 017236 001326 $REG0
3584
3585 017240 000003 DT2: 3
3586 017242 006 004 .BYTE 6,4
3587 017244 001340 $REG5
3588 017246 006 001 .BYTE 6,1
3589 017250 001336 $REG4
3590 017252 006 001 .BYTE 6,1
3591 017254 001326 $REG0
3592
3593 017256 000001 DT3: 1
3594 017260 003 001 .BYTE 3,1
3595 017262 001374 SAVLIN
3596
3597 017264 000003 DT4: 3
3598 017266 006 004 .BYTE 6,4
3599 017270 001340 $REG5
3600 017272 006 001 .BYTE 6,1
3601 017274 001336 $REG4
3602 017276 003 001 .BYTE 3,1
3603 017300 001374 SAVLIN
3604
3612 ;TABLE OF DELAY TIMES FOR INDIVIDUAL BAUD RATES
3613 ;-----
3614
3615 DLYTBL: 2450 ;TIME FOR 50 BAUD
3616 1560 ;TIME FOR 75 BAUD
3617 1120 ;TIME FOR 110 BAUD
3618 750 ;TIME FOR 134 BAUD
3619 660 ;TIME FOR 150 BAUD
  
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